

CONTACT

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www.essentialistdev.com

EDUCATION

BACHELOR OF SCIENCE: LAW & CRIMINOLOGY (1ST)

2016

Aberystwyth Univesity Wales, UK Awarded Oxford University Press Law Prize.

THINGS I LIKE

Pragmatic Programmer Books
A List Apart website
C2 Wiki (Ward Cunninghams
Wiki)
Pa11y (accessibility) Git Hook
Designing Ebooks
Playing Animal Crossing
Twittering
Days off from running

CONNECT

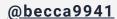
















BECCA WILLIAMS

The Essentialist Dev (.com)

ABOUT

Becca is a self-taught developer who once wrote over 100 tech articles in four months because she desperately wanted to get better at Object-Oriented programming, TDD, user needs analysis, front-end design and more. She has been lucky to pair regularly with an incredibly talented ex-Thoughtworker who taught her that it's okay to ask a million questions, and that the key to getting better is collecting puzzle pieces and mashing them together so we can figure out what shapes they make.

THINGS I CAN DO

- Asking a LOT of questions.
- Pair programming.
- Writing semantic HTML.
- Decoupling style from structure, especially helpful for using CSS frameworks without having to adhere to a fixed API.
- Test-Driven Development (TDD Not incredibly well, but better than 6 months ago).
- Object-oriented Design (I know it well enough to know how little I know it, but am continuously impressed by it).
- Writing articles and creating ebooks.

THINGS I GOT PAID TO DO

QA CHEF

Front-End Developer & Marketing Strategist | May 2019 - Present

- Developed a Wardley Map business strategy to assess client needs along a value chain, so that we could identify which areas of our business to prioritise and outsource (etc). Worked with many many clients directly in a high-risk, largevolume catering facility to understand their needs better. Lots of course-correcting and rewriting assumptions - Huge amount of crazy fun.
- Designed and built the user interface for our food-safety record-taking app (HTML, CSS and JS - Compiled using Cordova). Learned Google's Material Design framework, and ended up rewriting a lot of it to be simpler because we didn't need all that functionality for our platforms.
- Pair programmed regularly with CTO to build a test-driven, event-sourced system
 that allows our clients to take food-safety records. Lots of aha moments. Lots of
 struggling to reach a shared understanding. Learned how to do Event Storming
 too.
- We hired a wonderful non-tech intern, who I worked with to develop a marketing plan. We went to conferences and set up lots of meetings with lovely people who knew more than us and helped us get better.
- Spent a lot of time trying to learn as much as possible about Object-Oriented programming, TDD, SOLID principles etc. The more I learn the more I find I don't know. It's great!