Jonathan Beck

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OBJECTIVE

To be part of an innovative team applying my expertise in computer programming and software development tools.

Technology Summary

- **Software Practices-** GitHub, Scrum, UML, Pair Programming, Agile Practices, XML Comment Standards, Use Case Documentation, Sprint Goals, Refactoring, Unit Tests
- Languages C#, Java, T-SQL, MySQL, JavaScript, Python, HTML, CSS, XAML
- Technologies SAP.NET MVC, ADO.NET, WPF, JSP, Servlets, SQL, jQuery
- IDEs: Visual Studio, Visual Studio Code, IntelliJ IDEA, Bluejay, MySQL Workbench, Unity

Other Skills

- Leadership: Scrum Lead for capstone, Lead Tutor in three subjects for Pearson.
- Excellence: Maintained a 4.00 at Kirkwood
- Team Player: Worked closely with colleagues to overcome expected and unexpected hurdles. Developed new training material to improve team skill.
- Customer Service: Provided quality support in a variety of subjects while adapting to new client needs.

EDUCATION/CERTIFICATION

KIRKWOOD COMMUNITY COLLEGE, CEDAR RAPIDS, IOWA

A.A.S. COMPUTER SOFTWARE DEVELOPMENT (May 2024)

Certificates: Java Programming, .Net Programming (May 2024)

IOWA STATE UNIVERSITY AMES, IOWA

B.S. *FINANCE* (*May 2010*)

Minors: Economics, Entrepreneurial Studies (May 2010)

Technical Class Completed by Language/Technology

- Java: Java I, II, III, Data Structures
- C#: .Net Development I, II, III, Capstone, 2d game Development
- Web Intro to HTML, Client-Side Scripting
- UML: Structured Systems Analysis, Java II, III, Relational Databases
- MySQL/TSQL: Relational Databases
- Python: Intro to programming logic
- Unity: 2d game development
- Other: COMPTIA A+ Certification

Major Projects (Samples can be found at https://javaiii-kirkwood.azurewebsites.net/)

- **Capstone** Part of a 15-member team in a year long project to design and build a multi-user, n-tier data-driven application with desktop and web front ends. Project included a shared repository on GitHub, Scrum-style project management, unit tests, and student led teams.
- .Net II/III Final Project Individual project to design and built a database for a youth sports league with a desktop front end. Project featured multi-user support, n-tier architecture, a hand-scripted database, unit tests, loosely coupled components coded to interface. [".Net II Final Project"]
- Java III Individual project to design and build a database for a youth sports league with a web front-end. Project featured new user registration, multi-user support, MVC architecture, Java Server Pages, Java Servlets, hand-scripted database, responsive web design ["Java Personal Project"]
- Client-Side Scripting Individual project to create a web form with responsive design, jQuery validation, Bootstrap elements, CSS and HTML. ["Client-Side Scripting Final Project"]
- **Honors** Individual project: Create a code generator that takes a defined set of tables and creates self-compatible code for:
 - o **MySQL and TSQL:** Table definitions, common stored procedures.
 - C#/.Net: Code for XAML window, Presentation Layer, Logic Layer, Data Access Layer, Data Objects.
 - Java: Code for JSP, Servlet, Models, Model DAOs:
 ["Honors Project"]
- **2d Game Development** Individual project to create a fully featured 2d game with a cutscene intro, custom physics engine, custom light maps, and progress tracking. ["2d Game Development Final Project"]
- **Scheduling (Pearson):** Created semester long schedules for over 30 team members in 4 subjects, fitting personal preferences against required staffing needs.
- SmarTutor (Pearson): Created a monthly newsletter to keep team informed of happenings. Shared policy and best-practices updates. Created detailed examples of common questions brought to us by students. ["SmarTutor Example"]
- **Cedar Rapids Roller Derby** Web maintainer. Respond to requests from team members to update news articles, upcoming events, team photos, etc. [http://crrollergirls.com/]

COMMUNICATION AND LEADERSHIP

- Highly organized and results-focused leader with 12 years of experience coaching and mentoring teams of 5 to 15 employees.
- Worked closely with learners and coworkers where English was a second language. Demonstrated patience and calm in a stressful environment.
- Created training material for team members in response to changing client needs or software upgrades.

WORK EXPERIENCE

LEAD TUTOR, PEARSON – SMARTHINKNIG

2011-2023

- Tutored Accounting, Economics and Finance coursework using a variety of technologies.
- Led and managed a team of 30 international tutors, coordinating schedules, coverages, training material, and performing monthly reviews.
- o Interviewed and trained potential candidates over technical and interpersonal skills.
- Maintained a standard of excellence on queue times, session lengths, and other metrics

PROFESSIONAL REFERENCES

Bob Trapp

Assistant Professor

Kirkwood Community College

Cedar Rapids, IA

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Jim Glascow

Chair, Computer Software Development Program

Kirkwood Community College

Cedar Rapids, IA

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Susan Handley

Lead, Tutor Pedagogy Support Team

Pearson - SmarThinking

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