Unveiling the Complexity of Food Webs: A Comprehensive Overview of Definitions, Scales, and Mechanisms

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Abstract: Food webs are a useful abstraction and representation of the feeding links between species in a community and are used to infer many ecosystem level processes. However, the different theories, mechanisms, and criteria that underpin how a food web is defined, and ultimately, constructed means that not all food webs are representing the same ecological process at the same scale. Here we present a synthesis of the different assumptions, scales, and mechanisms that are used to define the different ecological networks , leading to a revision of definitions for different types of networks. Additionally we explicitly link the different network representations to the broader methodological approaches (models) that are used to construct them. In explicitly outlining the assumptions, scales, and mechanisms of network inference allows for a formal categorisation of how to use networks to answer key ecological and conservation questions as wel as defining clear guidelines to prevent unintentional misuse or misinterpretation.

At the heart of modern biodiversity science are a set of concepts and theories about species richness, stability, and function (Loreau & de Mazancourt, 2013). These relate to the abundance, distribution, and services that biodiversity provides, and how biodiversity (as an interconnected set of species) responds to multiple stressors. Documenting interactions between and among species is thus one of the fundamental building blocks of community ecology, providing a powerful abstraction and platform for mathematical and statistical modelling of biodiversity to make predictions, mitigate threats, and manage services (Windsor et al., 2023).Such network representations of biodiversity are increasingly argued to be an asset to understanding and predicting the abundance, distribution, dynamics, and services provided by multiple species facing multiple stressors (Simmons et al., 2021). However, there is a growing discourse around limitations to the interpretation and applied use of networks (Blüthgen, 2010; Dormann, 2023), primarily as the result of shortcomings regarding their conceptualisation (Blüthgen & Staab, 2024).

We propose that every network embeds assumptions about the process(es) that determine interactions, and about the levels of organization at which this occurs (*i.e.* the biological, ecological, spatial/temporal scale). The differences in these assumptions ultimately influence the nature and scope of inference that can be made from a given network (Proulx et al., 2005). Fundamentally, we are talking about an intersection of the data used to construct the network and the underlying theory as to what drives the occurrence of interactions between species. Although there have been extensive discussions about the challenges relating to data collection and observation (*e.g.,* Blüthgen & Staab, 2024; Brimacombe et al., 2023, 2024; Moulatlet et al., 2024; Polis, 1991; Pringle & Hutchinson, 2020; Saberski et al., 2024) we still lack a clear framework framed by the different assumptions and scale dependent processes.

In this perspective we aim to provide an overview of the different **food web** representations, particularly how these relate to the terminology used to define a food web, and how this is influenced by both the processes that determine interactions Section 2, as well as how this relates to the way in which we construct the resulting networks Section 3. This allows us to deliver an overview of fundamental questions in ecology that we think can benefit from network thinking and a proposal that such thinking can accelerate our capacity to predict the impact of multiple stressors on biodiverse communities. Specifically, we finish this perspective with an overview of fundamental questions in ecology that we think can benefit from network thinking and a proposal that such thinking can accelerate our capacity to predict the impact of change on biodiverse communities.

1 Setting the Scene: The Not So Basics of Nodes and Edges

Networks often have multiple uses: an 'object' from which inferences are made (*e.g.,* topological inference about biodiversity, interactions among species, and community structure, [REF]); a platform for evaluating 'downstream' responses to stressors [REF]; and a platform for evaluating mathematical and statistical models of 'generative processes' [REF]. Against this backdrop of multiple research agendas, it should come as no surprise that the definition of 'edges' and 'nodes', as well as the levels of organisation at which they are collated takes many forms (Moulatlet et al., 2024; Poisot, Stouffer, et al., 2016), while also encoding a series of assumptions within a network.

1.1 How do we define a node?

Although this may seem elementary that a node should represent a (taxonomic) species, the reality is that nodes often represents non-taxonomic units such as a trophic species (*e.g.,* Yodzis (1982); Williams & Martinez (2000)), a feeding guild (*e.g.,* García-Callejas et al., 2023), or a segregation of species by life stages (*e.g.,* Clegg et al., 2018). Such granularity and variation can limit the ability to make (taxonomic) species specific inferences (*e.g.,* does species a eat species b?), affect inference made from networks, including estimates of complexity and structure (Beckerman et al., 2006; Clegg et al., 2018) and make it challenging to use networks in 'downstream analyses', for example, of extinction or invasions. Despite these implications, there may also be value in having nodes that represent an aggregation of species, as the distribution of the links between them may be more meaningful in terms of understanding energy flow and distribution within the system.

1.2 What is captured by an edge?

Links within food webs can be thought of as a representation of either feeding links between species (be that realised or potential (Dunne, 2006; Pringle, 2020), or fluxes within a system *e.g.,* energy transfer or material flow as the result of the feeding links between species (Lindeman, 1942; Proulx et al., 2005). These correspond to different 'currencies' (the feasibility of links or the energy that is moving between nodes). There are also a myriad of ways in which the links themselves can be specified. Links between species can be treated present or absent (*i.e.,* binary), may be defined as probabilities (Banville et al., 2024; Poisot, Cirtwill, et al., 2016) or by continuous functions which further quantify the strength of an interaction (Berlow et al., 2004). How links are specified will influence the structure of the network. For example, taking a food web that consists of links representing all *potential* feeding links in a collection of species will be meaningless if one is interested in understanding the flow of energy through the network as the links are not environmentally/energetically constrained.

1.3 Network representations

Against these definitions, networks fall into two major 'types': metawebs, traditionally defined as all the *potential* interactions for a specific species pool (Dunne, 2006); and realised networks, which is the subset of interactions in a metaweb that are *realised* for a specific community at a given time and place. The fundamental differences between these two network representations are the spatial scale at which they are constructed and the associated processes that are assumed to drive pattern at these scales.

A metaweb is at its core a list of feasible interactions between pairs of species. The feasibility for a given pair is derived from the complementarity (phylogenetic relationships) of their traits (representing a *global metaweb*), which can be further refined by co-occurrence (representing a *regional metaweb*). By this definition, metawebs provide a means to identify links that are not ecologically plausible, *i.e.,* forbidden links (Jordano, 2016b), or provide an idea of the *complete* diet of a species (Strydom et al., 2023).

In contrast realised networks are relatively localised in space and time, and the links between species are contingent on both the co-occurrence of species, the role of the environment, and mechanisms of diet choice. Fundamentally this means that the presence/absence of a link is the result of the 'behaviour' of the species.

This distinction between metawebs and realised webs lead to some further definitions. Links that are absent in a metaweb can conceptually (although not always practically) be treated as being truly absent. However, links that are absent in a realised network cannot be considered as truly absent but rather as absent due to the broader environmental/community context. Furthermore, a realised network is not simply the downscaling of a metaweb to a smaller scale (*e.g.,* moving from the country to the 1x1 km^2 scale based on fine-scale species co-occurrence). Instead, realised webs capture processes that determine the realisation of an interaction. Specifically, in realised webs, the definition of an edges shifts from being determined by feasibility to that of choices and consequences that centre around energy. Meaning if one were to take the same community of species and constructed both a metaweb and realised network the two networks might have the same species but would be structurally different, owing to the differences in the 'rules' constraining the presence of links (Caron et al., 2024).

2 From Nodes and Edges to Process and Constraints

In the previous section we discussed how the definition of nodes and edges at representing different biological and ecological and processes associated with them lead to the concept of a metweb and a realised web. Here we expand this discussion, introducing five core constraints across these scales that further expose processes that determine the links among species: evolutionary compatibility, co-occurrence, abundance, diet choice,

and non-trophic interactions Figure 1.

[Figure 1 about here.]

2.1 Processes that determine the feasibility of an interaction

Here we introduce evolutionary compatibility and co-occurrence as processes that 'act' at the species pair of interest, that is the possibility of an interaction being present/absent is assessed at the pairwise level.

Here we introduce evolutionary compatibility and co-occurrence as processes that 'act' at the species pair of interest. The scale of inference and set of processes embodied in these two constraints combine to define a 'list' of interactions that are viable/feasible and defined as present/absent. It is however possible to build a network from this information. However, it is important to be aware that the structure of this network is not constrained by any community context and so just because species are able to interact does not mean that they will (Poisot et al., 2015).

Evolutionary compatibility

This constraint is defined by shared (co)evolutionary history between consumers and resources (Dalla Riva & Stouffer, 2016; Gómez et al., 2010; Segar et al., 2020) which, in the more proximal sense, is manifested as 'trait complementarity' between two species (Benadi et al., 2022). In this body of theory, one species (the consumer) has the 'correct' (multivariate) set of traits that allow it to chase, capture, kill, and consume the other species (the resource) and interactions that are not compatible are defined as forbidden links (Jordano, 2016b); *i.e.,* not physically possible and will *always* be absent within a network.

Networks arising from this constraint can be binary (possible vs forbidden) or probabilistic (Banville et al., 2024), *e.g.,* the metaweb constructed by Strydom et al. (2022) uses probabilities to quantify their confidence with regards to the possibility of a specific interaction existing between two species. A network constructed on the basis of evolutionary compatibility is conceptually aligned with a 'global metaweb', and gives us information as to the feasibility of links between species despite the fact that they do not co-occur (as shown in Figure 1).

(Co)occurrence

The co-occurrence of species in both time and space is a fundamental requirement for an interaction between two species to occur (at least in terms of feeding links). Although co-occurrence data alone is insufficient for building an accurate and ecologically meaningful representation of *feeding links* (Blanchet et al., 2020), it is still a critical process that determines the realisation of a feeding link and allows us to spatially constrain a

¹¹⁸ global metaweb based on local communities (Dansereau, Barros, et al., 2024), in the context of Figure 1 this

¹¹⁹ would be the metawebs for regions one and two.

2.2 Processes that modify the behaviour (preference) of species

¹²¹ Here we will showcase three processes that will ultimately influence the realisation of an interaction between

¹²² species and form the conceptual basis for realised networks. As we show in Figure 1 a 'truly realised' network

¹²³ is the product of different facets of both the properties of the community (**abundance** and **non-trophic**

¹²⁴ **interactions**) as well as the individual (**profitability**). This represents a conceptual shift where the presence

¹²⁵ (realisation) of an interaction is no longer constrained to evaluating the viability between a *pair* of species

¹²⁶ but rather takes into consideration information about the community and the individual (Quintero et al.,

¹²⁷ 2024), and as discussed in Section 1.3, links are now *constrained* by consumer choice.

Abundance

¹²⁹ The most basic abundance constraint linked to foraging biology is the principle that organisms feeding

¹³⁰ randomly will consume resources in proportion to their abundance (Stephens & Krebs, 1986), and interactions

¹³¹ are not necessarily contingent on there being any compatibility between them (E. Canard et al., 2012; Momal

¹³² et al., 2020; Pomeranz et al., 2019). Alternatively the abundance of different prey species will influence the

¹³³ distribution of links in a network (Vázquez et al., 2009), by influencing which prey are targeted or preferred

¹³⁴ by the predator, as abundance influences factors such as the likelihood of two species (individuals) meeting

¹³⁵ (Banville et al., 2024; Poisot et al., 2015). Thus, if abundance data are combined with a derived metaweb,

¹³⁶ there is a basic ruleset that can define the distribution (*e.g.,* structure) and potentially the strength of links.

Profitability

¹³⁸ It is well established that consumers make more active decisions than eating items in proportion to their

¹³⁹ abundance (Stephens & Krebs, 1986). Ultimately, consumer choice is underpinned by an energetic cost-

¹⁴⁰ benefit framework centred around profitability and defined by traits associated with finding, catching, killing,

¹⁴¹ and consuming a resource (Wootton et al., 2023). Although energetic constraints can be invoked in a myriad

¹⁴² of ways (Cherif et al., 2024; *e.g.,* Pawar et al., 2012; Portalier et al., 2019) we select profitability as a term

¹⁴³ to capture rules linked to optimal foraging (Pyke, 1984) and metabolic theory (Brown et al., 2004); it is

¹⁴⁴ a sensible 'umbrella concept' for capturing the energetic constraint on of the distribution and strength of

¹⁴⁵ interactions.

Non-trophic interactions

¹⁴⁷ Perhaps not as intuitive when thinking about the previous constraints, non-trophic interactions (Ings et al.,

2009) specifically modify either the realisation or strength of trophic interactions (Golubski & Abrams, 2011; Kamaru et al., 2024; Pilosof et al., 2017; Staniczenko et al., 2010). Non-trophic interactions can modify interactions either 'directly' e.g., predator a outcompetes predator b; or 'indirectly' e.g., mutualistic/facilitative interactions. Altogether they can alter the fine-scale distribution and abundance of species as well as their persistence (Buche et al., 2024; Kéfi et al., 2012, 2015).

3 Network construction: a case for models

3.1 Why construct networks?

Broadly the desire to construct a network has arisen for two different purposes; building networks that can be used in real-world, applied contexts (have actionable consequences?), and building networks that allow us to interrogate, generate, and reflect upon different ecological theories. The act of constructing a 'real world' network through the empirical collection of interaction data is both costly and challenging to execute (Jordano, 2016a, 2016b), which has led to the development of a suite of approaches that allow us to predict the interaction between two species, or network structure (see Strydom, Catchen, et al., 2021 for a broader discussion), or identify missing interactions (gap fill) within existing empirical datasets (*e.g.,* Biton et al., 2024; Dallas et al., 2017; Stock, 2021). However, working with 'real-world networks' is data-hungry and cumbersome, and has driven the development of models that construct ecologically plausible networks. These models often explicitly model one or a few of of the processes discussed in Section 2 and in doing so allow us to better understand the different constraints determining interactions (Song & Levine, 2024; Stouffer, 2019).

3.2 Construction through induction

Tools developed in the context of constructing networks allow a user to take a collection of species and determine wht the interactions between them *could* be. Being able to predict a network is useful for determining all feasible interactions for a specific community, and the tools that have been developed in this context have the potential to allow us to construct first draft networks for communities for which we have no interaction data (Strydom et al., 2022). Making them valuable for interpolation in data poor regions and predicting interactions for 'unobservable' communities *e.g.,* prehistoric networks (Dunhill et al., 2024; Fricke et al., 2022; Yeakel et al., 2014) or future, novel community assemblages. Additionally, an understanding of the role of interactions between species has allowed us to better determine the distribution of a species by accounting not only for the role of the environment but also the role of species interactions (Higino et al., 2023; Pollock

₁₇₇ et al., 2014).

₁₇₈ Owing to the intense amount of data one would need at the community level to make predictions about the
₁₇₉ realisation of networks Section 2.2 the tools that predict interactions typically only asses the feasibility of
₁₈₀ interactions and typically focus on capturing some pairwise assessment of the likelihood of an interaction
₁₈₁ being present between two species. Resting on the assumption that there are a set of 'feeding rules' that can
₁₈₂ be used to make this assessment (Morales-Castilla et al., 2015). The determination of these feeding rules is
₁₈₃ typically done in a few ways ways, each with their own constraints and assumptions. Rules can be defined *a*
₁₈₄ *priori* based expert knowledge opinions, typically this is done on a trait-based basis *e.g.,* the paleo food web
₁₈₅ model (Shaw et al., 2024) specifies a series of rules for four different sets of traits and interactions are deemed
₁₈₆ feasible of all conditions are met. Alternatively rules can be elucidated by correlating real world interaction
₁₈₇ data with a suitable ecological proxy for which data is more widely available (*e.g.,* traits). These rules can
₁₈₈ be used by a binary classifier to determine if a link is present (see Pichler et al. (2020) for an overview),
₁₈₉ including generalised linear models (*e.g.,* Caron et al., 2022), random forest (*e.g.,* Llewelyn et al., 2023),
₁₉₀ trait-based k-NN (*e.g.,* Desjardins-Proulx et al., 2017), and Bayesian models (Cirtwill et al., 2019; *e.g.,* Eklöf
₁₉₁ et al., 2013). Finally, graph embedding uses the structural features of a known network to infer the position
₁₉₂ of species in the network (see Strydom et al. (2022) for a detailed review of methods).

₁₉₃ Data implications for these approaches are that they require good datasets from which we can infer the rules,
₁₉₄ but because they contain real world species it does make it easier to validate them...

3.3 Construction through deduction

₁₉₆ (I don't know how to phrase this better.) As opposed to inferring interactions from known interaction, models
₁₉₇ are typically more formalised and deduced from a body of theory. SOmething about synthetic networks??

3.3.1 Species agnostic networks

₁₉₉ These models define networks via an assumption that the interactions between species occurs irrespective of
₂₀₀ the identity of the species (i.e., species have no agency). Here there some assumption as to the expected struc-
₂₀₁ ture of a network *i.e.,* the links between the nodes and how they might be distributed, typically constrained
₂₀₂ by connectance. There are three broad group of models based on some assumption.

₂₀₃ First, links are randomly distributed throughout the network (Bascompte et al., 2003; *e.g.,* Fortuna &
₂₀₄ Bascompte, 2006), these models are often used as a 'null hypothesis' to ask questions about network structure
₂₀₅ (*e.g.,* Banville et al., 2023; Strydom, Dalla Riva, et al., 2021).

Second. Interactions that occur between species are due to the abundance of species within the community (E. F. Canard et al., 2014; Krishna et al., 2008; Pomeranz et al., 2019)

Third. Based on the idea that networks follow a trophic hierarchy and that network structure can be determined by distributing interactions along single dimension (the "niche axis", Allesina et al. (2008)). Essentially these models can be viewed as being based on the idea of resource partitioning (niches) along a one-dimensional resource which will result in the standard 'trophic pyramid' to ensure that all species can 'fit' along this resource (which has strong ties back to the idea of intervality) *e.g.,* Cascade model (Cohen et al., 1990), Niche model (Williams & Martinez, 2000), Nested hierarchy model (Cattin et al., 2004).

These models are data light but there are some decisions that need to be made regarding what the expectations are on network structure.

3.3.2 Species-specific networks

In terms predicting interactions current models are rooted in feeding theory and allocate the links between species based on energy *e.g.,* diet models (Beckerman et al., 2006; Petchey et al., 2008) have been used construct networks based on both profitability (as determined by the handling time, energy content, and predator attack rate) as well as abundance (prey density). (Wootton et al., 2023).

At a 'coarser', functional level there are models that are based on the compartmentation and acquisition of energy for species at different trophic levels (Allesina & Pascual, 2009; Krause et al., 2003). Models that determine structure are based on the idea that networks follow a trophic hierarchy and that network structure can be determined by distributing interactions along single dimension [the "niche axis"; Allesina et al. (2008)], while parametrising an aspect of the network structure (although see Allesina & Pascual, 2009 for a parameter-free model).

They are 'costly' to construct in real world settings (requiring data about the entire community, as it is the behaviour of the system that determines the behaviour of the part) and also lack the larger diet niche context afforded by metawebs.

4 Making Progress with Networks

It is probably both this nuance as well as a lack of clear boundaries and guidelines as to the links between network form and function (although see Delmas et al., 2019) that has stifled the 'productive use' of networks beyond the inventorying the interactions between species. Although progress with using networks as a means to address questions within larger bodies of ecological theory *e.g.,* invasion biology (Hui & Richardson, 2019)

and co-existence theory (García-Callejas et al., 2023) has been made we still lack explicit guidelines as to what the appropriate network representation for the task at hand would be, and as highlighted in Box 1, underscores the need to evaluate exactly what process a specific network representation captures as well as its suitability for the question of interest. Below we present a mapping of what we believe are some of the key questions for which interaction networks can be used to the different networks representations that are most suitable, as well as highlight some of the methodological challenges that still need to be improved upon.

4.1 Making use of the different network representations

Methodological challenges

1. Tools that allow us to estimate both the feasibility as well as realisation of links: Currently most approaches to modelling realised networks fail to explicitly account for any form of evolutionary constraint Wootton et al. (2023) and we need to develop either an ensemble modelling approach (Becker et al., 2022; Terry & Lewis, 2020) or tools that will allow for the downsampling of metawebs into realised networks (*e.g.,* Roopnarine, 2006).

2. Is there something in generalisable models that 'combine' different processes/aspects (*e.g.,* using body size as a catch all) versus limited models that allow you to unpack things bit-by-bit (*i.e.,* process by process). So Wootton et al. (2023) *may* (TBD) span the gamut but it lacks the ability to unpack... Although myabe the terms do?

3. Modelling interaction strength: Although realised networks are more closely aligned with *explicitly* capturing interaction strength we lack models that allow us to quantify this (Strydom, Catchen, et al., 2021; Wells & O'Hara, 2013).

4. How do we validate our predictions?: Progress has been made to assess how well a model recovers pairwise interactions (Poisot, 2023; Strydom, Catchen, et al., 2021), but we still lack clear set of guidelines for benchmarking the ability of models to recover structure (Allesina et al., 2008)

5. Something about making what we do with networks more tractablie in the applied space? *e.g.,* Dansereau, Braga, et al. (2024)

Theory challenges

1. Core Theory Advancement: Do the decades of insights arrived at for stability-diversity-productivity relationships with tri-trophic or diamond shaped models hold for complex communities (10's-100s) (Danet et al., 2024); How will spatial and temporal variation in climate and productivity drive change in complex ecosystems. Necessary to move to predicting changes in biodiversity per se, ecosystem functions and identifying sensitive and robust species and portions of communities.

2. How will novel communities interact? How will range shifts and invasions result in new/novel community assemblages. And then also the intentional changes of species compositions through rewilding.

3. Does rewiring happen and does it deliver robustness? Specific sub points to consider here is persistence, especially persistence to perturbation. Again, dynamic networks and network/community assembly and finally extinctions (Dunhill et al., 2024).

4. When do invasive species enhance or decimate communities? When do reintroductions work? (Wooster et al., 2024)

5. Are there temperature threshold to community collapse

6. Can socioeconomic networks combined with biological networks drive understanding of externalities?

7. Can paleoecological data from deep time hyperthermal events provide sufficient insight into the targets, pace and recovery times from rapid climate events?

[Figure 2 about here.]

5   Concluding remarks

Having a clear understanding of the interplay between network representations and the processes that they are capable of encoding is critical if we are to understand exactly which networks can be used to answer which questions. As we highlight in Box 1 the different network representations have different potential uses and it should be clear that there is no 'best' network representation but rather a network representation that is best suited to its intended purpose. In providing a formalisation regards to the assumptions and mechanisms that need to be explicitly taken into consideration when deciding to use (and construct) networks we hope to prevent the unintentional misuse or misinterpretation of networks as well as provide a starting point from which we can develop a better framework for the applied use of networks to answer questions that are not only pressing within the field but also within broader biodiversity science.

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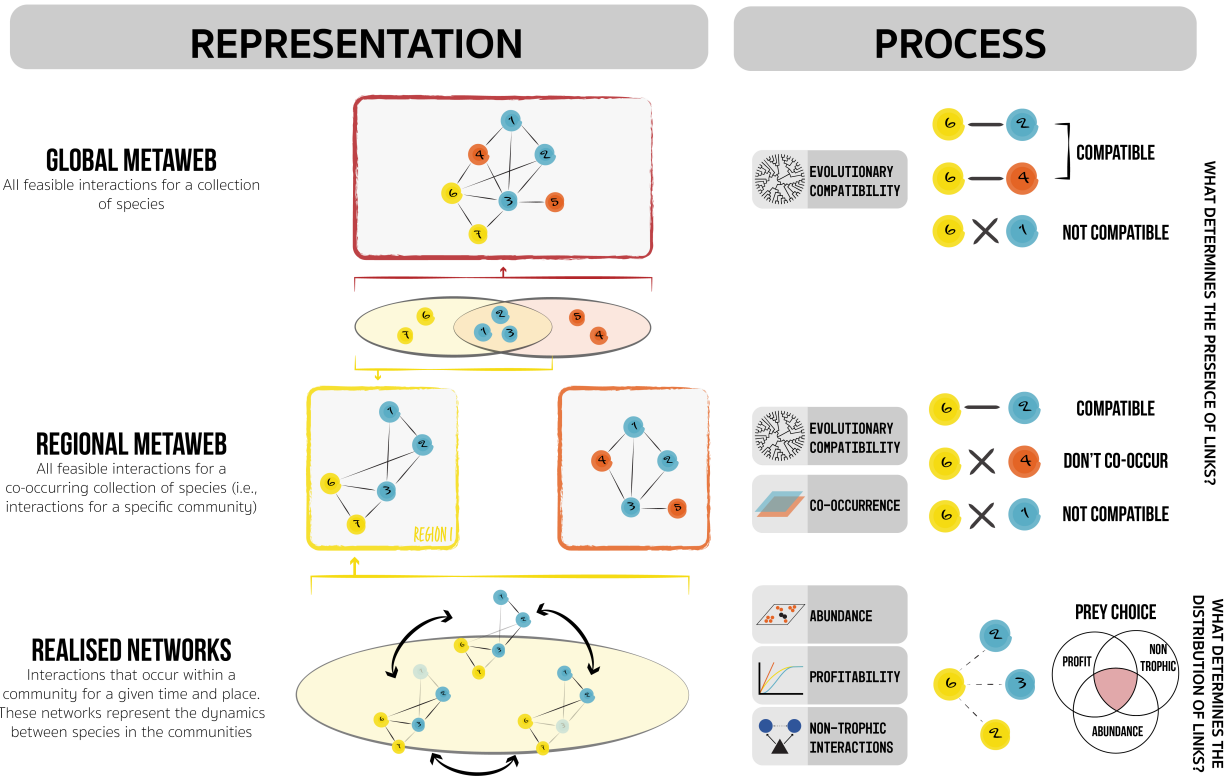
Figure 1: Aligning the various processes that determine interactions (right column) with the different network representations (left column). First, we start with a **global metaweb** this network captures all possible interactions for a collection of species in the global context. However, within the global environment different species occur in different regions (region one = yellow and region 2 = orange), and it is possible to construct two different metawebs (**regional metawebs**) for each region by taking accounting for the co-occurrence patterns of the difference species - as shown here we have two regions with some species (blue) that are found in both regions and others endemic to either region one (yellow) or region two (orange). However even within a region we do not expect that all interactions to be realised but rather that there are multiple configurations of the regional metaweb over both space and time. The 'state' of the different **realised networks** is ultimately influenced not just by the co-occurrence of a species pair but rather the larger community context such as the abundance of different species, maximisation of energy gain, or indirect/higher order interactions.
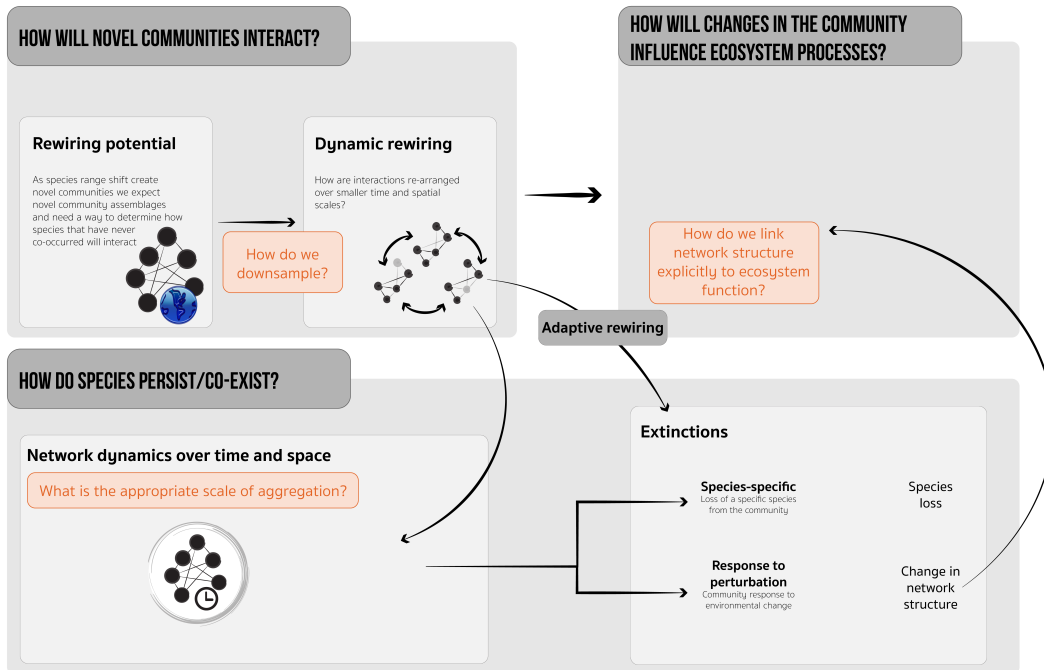
Figure 2: Here we highlight some of the outstanding questions in both network as well as general ecology, as well as some of the outstanding methodological challenges with regards to constructing food webs (shown in orange) that we are faced with.