

## **README**

To boot game from arduino open ino file in arduino sketch:

1. Make sure that Sprites.gd2 is on the SD card.
2. Connect nunchuk to arduino if you have it, If you do not set `#define NUNCHUK` in the ino file to 0.
3. Chose the correct serial port and the arduino leonardo as the board.
4. Press upload and enjoy.