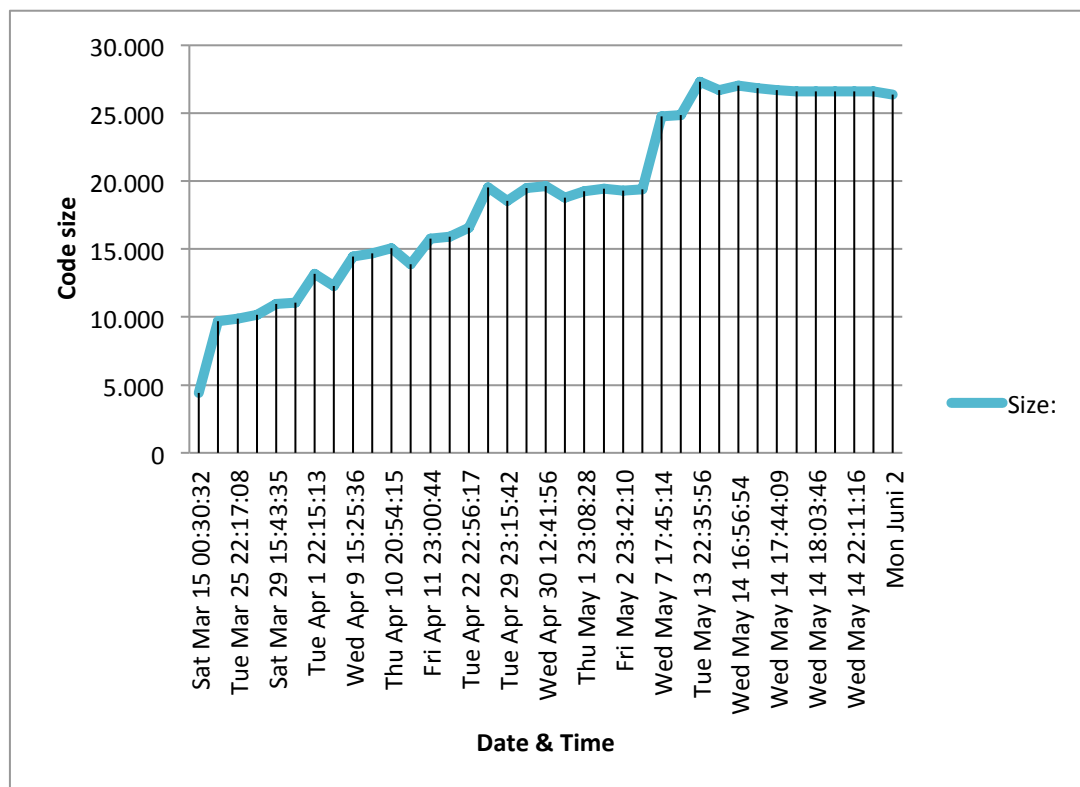


Code size:

Date:	Size:	Comments
Sat Mar 15 00:30:32	4.404 bytes	
Wed Mar 19 11:12:50	9.668 bytes	Framework
Tue Mar 25 22:17:08	9.860 bytes	Libraries
Thu Mar 27 17:41:52	10.156 bytes	FPS
Sat Mar 29 15:43:35	10.982 bytes	
Sun Mar 30 17:51:14	11.038 bytes	AI
Tue Apr 1 22:15:13	13.158 bytes	
Wed Apr 9 12:01:59	12.266 bytes	
Wed Apr 9 15:25:36	14.450 bytes	Merge
Thu Apr 10 17:19:15	14.676 bytes	
Thu Apr 10 20:54:15	15.088 bytes	
Fri Apr 11 11:42:33	13.894 bytes	Rendering
Fri Apr 11 23:00:44	15.762 bytes	
Sat Apr 12 01:01:23	15.910 bytes	
Tue Apr 22 22:56:17	16.576 bytes	
Wed Apr 23 17:38:45	19.550 bytes	
Tue Apr 29 23:15:42	18.576 bytes	
Wed Apr 30 10:14:06	19.500 bytes	
Wed Apr 30 12:41:56	19.618 bytes	
Thu May 1 22:05:30	18.766 bytes	
Thu May 1 23:08:28	19.268 bytes	
Fri May 2 23:04:01	19.436 bytes	
Fri May 2 23:42:10	19.294 bytes	
Wed May 7 12:23:01	19.400 bytes	
Wed May 7 17:45:14	24.776 bytes	
Tue May 13 15:59:05	24.864 bytes	
Tue May 13 22:35:56	27.314 bytes	
Wed May 14 15:01:32	26.724 bytes	
Wed May 14 16:56:54	27.024 bytes	
Wed May 14 17:38:36	26.844 bytes	
Wed May 14 17:44:09	26.716 bytes	
Wed May 14 17:51:08	26.594 bytes	
Wed May 14 18:03:46	26.608 bytes	
Wed May 14 18:06:53	26.612 bytes	
Wed May 14 22:11:16	26.612 bytes	
Thu May 15 15:32:10	26.634 bytes	
Mon Juni 2	26.400 bytes	



Before optimizing

Tue May 13 22:35:56 2014 27.314 bytes

Ekstern Libraries

 ArduinoNunchuk.h 1306 bytes

Intern Libraries

 Sprites.h 2382 bytes

 Units/scene 2864 bytes

 SceneGenerator.h 1708 bytes

Setup 6217 bytes

Loop 3664 bytes

sum 18141

After optimizing

Tue May 13 22:35:56 2014 26.400 bytes

Ekstern Libraries

 ArduinoNunchuk.h 1306 bytes

Intern Libraries

 Sprites.h 2696 bytes

 Units/scene 2888 bytes

 SceneGenerator.h 1580 bytes

Setup 7842 bytes

Loop 3812 bytes

sum 20124