

NNTLib

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# Contents



# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

ConfigBase . . . . .	??
BackpropagationConfig . . . . .	??
ContrastiveDivergenceConfig . . . . .	??
GeneticAlgorithmConfig . . . . .	??
NeuralNetworkConfig . . . . .	??
NNTLib::DataContainer . . . . .	??
NNTLib::Layer . . . . .	??
NNTLib::DBNLayer . . . . .	??
NNTLib::NeuralNetwork . . . . .	??
NNTLib::DeepBeliefNet . . . . .	??
NNTLib::Neuron . . . . .	??
NNTLib::DBNNeuron . . . . .	??
NNTLib::TrainerBase . . . . .	??
NNTLib::Backpropagation . . . . .	??
NNTLib::ContrastiveDivergence . . . . .	??
NNTLib::GeneticAlgorithm . . . . .	??
NNTLib::TrainingMeasure . . . . .	??



## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">NNTLib::Backpropagation</a>	??
<a href="#">BackpropagationConfig</a>	??
<a href="#">ConfigBase</a>	??
<a href="#">NNTLib::ContrastiveDivergence</a>	??
<a href="#">ContrastiveDivergenceConfig</a>	??
<a href="#">NNTLib::DataContainer</a>	??
<a href="#">NNTLib::DBNLayer</a>	??
<a href="#">NNTLib::DBNNeuron</a>	??
<a href="#">NNTLib::DeepBeliefNet</a>	??
<a href="#">NNTLib::GeneticAlgorithm</a>	??
<a href="#">GeneticAlgorithmConfig</a>	??
<a href="#">NNTLib::Layer</a>	??
<a href="#">NNTLib::NeuralNetwork</a>	??
<a href="#">NeuralNetworkConfig</a>	??
<a href="#">NNTLib::Neuron</a>	??
<a href="#">NNTLib::TrainerBase</a>	??
<a href="#">NNTLib::TrainingMeasure</a>	??



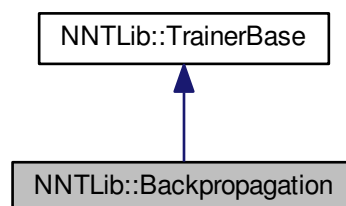


## Chapter 3

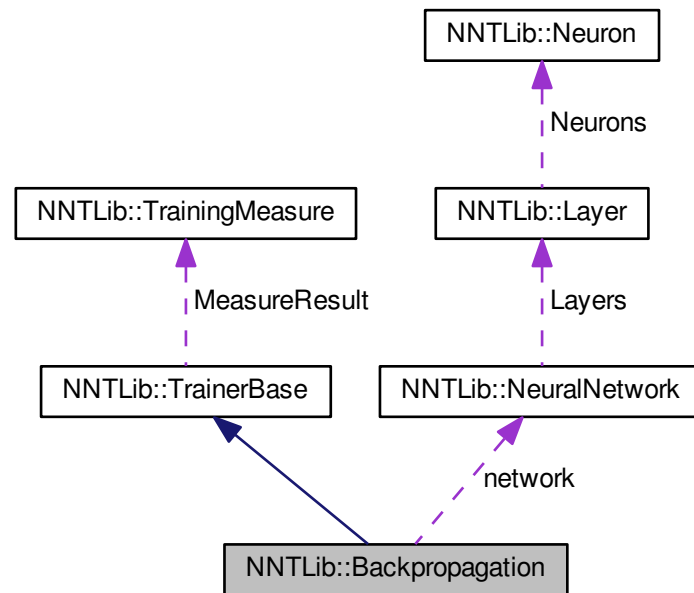
# Class Documentation

### 3.1 NNTLib::Backpropagation Class Reference

Inheritance diagram for NNTLib::Backpropagation:



Collaboration diagram for NNTLib::Backpropagation:



## Public Member Functions

- [Backpropagation](#) ([NeuralNetwork](#) &net)  
*Initializes a new instance of the [Backpropagation](#) class.*
- [~Backpropagation](#) ()  
*Finalizes an instance of the [Backpropagation](#) class.*
- void [Train](#) (const [DataContainer](#) &container, const double learnRate, const int maxLoopCount, const double momentum=0, int minibatchSize=1, const double errorThreshold=0, const double decayRate=0)  
*Trains the specified container.*

## Public Attributes

- [NeuralNetwork](#) \* [network](#)  
*The network*

## Additional Inherited Members

### 3.1.1 Constructor & Destructor Documentation

#### 3.1.1.1 NNTLib::Backpropagation::Backpropagation ( [NeuralNetwork](#) & net )

Initializes a new instance of the [Backpropagation](#) class.

## Parameters

<i>net</i>	The net.
------------	----------

## 3.1.1.2 NNTLib::Backpropagation::~~Backpropagation ( )

Finalizes an instance of the [Backpropagation](#) class.

## 3.1.2 Member Function Documentation

3.1.2.1 void NNTLib::Backpropagation::Train ( const DataContainer & *container*, const double *learnRate*, const int *maxLoopCount*, const double *momentum* = 0, int *minibatchSize* = 1, const double *errorThreshold* = 0, const double *decayRate* = 0 )

Trains the specified container.

## Parameters

<i>container</i>	The container.
<i>learnRate</i>	The learn rate.
<i>maxLoopCount</i>	The maximum loop count.
<i>momentum</i>	The momentum.
<i>minibatchSize</i>	Size of the batch.
<i>errorThreshold</i>	The error threshold.
<i>decayRate</i>	The decay rate.

## 3.1.3 Member Data Documentation

## 3.1.3.1 NeuralNetwork\* NNTLib::Backpropagation::network

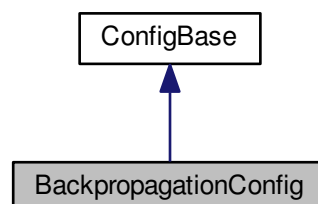
The network

The documentation for this class was generated from the following files:

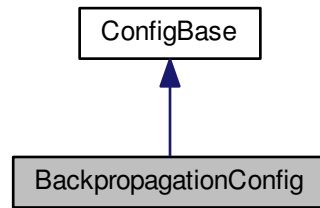
- NNTLib/Backpropagation.h
- NNTLib/Backpropagation.cpp

## 3.2 BackpropagationConfig Class Reference

Inheritance diagram for BackpropagationConfig:



Collaboration diagram for BackpropagationConfig:



## Public Member Functions

- [BackpropagationConfig](#) ()  
*Initializes a new instance of the [BackpropagationConfig](#) class.*
- void [PrintData](#) ()  
*Prints the data.*
- bool [IsConfigValid](#) ()  
*Determines whether [is configuration valid].*

## Public Attributes

- double [ErrorThreshold](#)  
*The error threshold*
- int [MaxLoopCount](#)  
*The maximum loop count*
- int [BatchSize](#)  
*The batch size*
- double [Alpha](#)  
*The alpha*
- double [Momentum](#)  
*The momentum*
- double [DecayRate](#)  
*The decay rate*

## Protected Member Functions

- void [HandleNameValue](#) (std::string name, std::string value)  
*Handles the name value.*

## 3.2.1 Constructor & Destructor Documentation

### 3.2.1.1 [BackpropagationConfig::BackpropagationConfig](#) ( )

Initializes a new instance of the [BackpropagationConfig](#) class.

### 3.2.2 Member Function Documentation

**3.2.2.1** void BackpropagationConfig::HandleNameValue ( std::string *name*, std::string *value* ) [protected],  
[virtual]

Handles the name value.

Parameters

<i>name</i>	The name.
<i>value</i>	The value.

Implements [ConfigBase](#).

**3.2.2.2** bool BackpropagationConfig::IsConfigValid ( ) [virtual]

Determines whether [is configuration valid].

Returns

Implements [ConfigBase](#).

**3.2.2.3** void BackpropagationConfig::PrintData ( ) [virtual]

Prints the data.

Implements [ConfigBase](#).

### 3.2.3 Member Data Documentation

**3.2.3.1** double BackpropagationConfig::Alpha

The alpha

**3.2.3.2** int BackpropagationConfig::BatchSize

The batch size

**3.2.3.3** double BackpropagationConfig::DecayRate

The decay rate

**3.2.3.4** double BackpropagationConfig::ErrorThreshold

The error threshold

**3.2.3.5** int BackpropagationConfig::MaxLoopCount

The maximum loop count

### 3.2.3.6 double BackpropagationConfig::Momentum

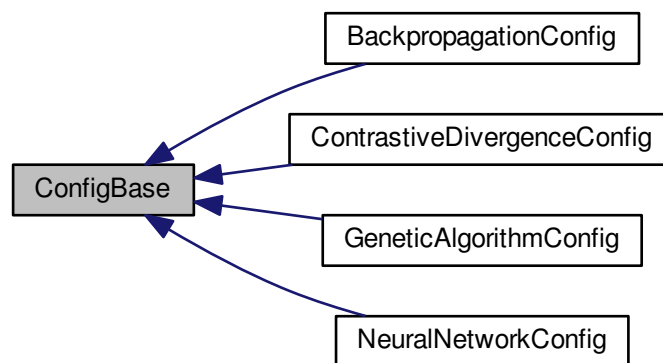
The momentum

The documentation for this class was generated from the following files:

- NNTLib/BackpropagationConfig.h
- NNTLib/BackpropagationConfig.cpp

## 3.3 ConfigBase Class Reference

Inheritance diagram for ConfigBase:



### Public Member Functions

- void **LoadFile** (const char \*file)  
*Loads the file.*
- virtual **~ConfigBase** ()  
*Finalizes an instance of the [ConfigBase](#) class.*
- virtual void **PrintData** ()=0
- virtual bool **IsConfigValid** ()=0

### Protected Member Functions

- virtual void **HandleNameValue** (std::string name, std::string value)=0

### 3.3.1 Constructor & Destructor Documentation

#### 3.3.1.1 ConfigBase::~ConfigBase ( ) [virtual]

Finalizes an instance of the [ConfigBase](#) class.

### 3.3.2 Member Function Documentation

#### 3.3.2.1 void ConfigBase::LoadFile ( const char \* *file* )

Loads the file.

## Parameters

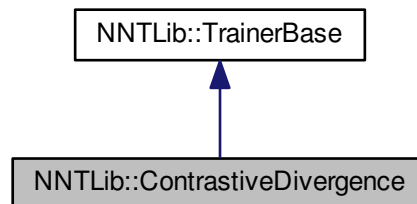
<i>file</i>	The file.
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The documentation for this class was generated from the following files:

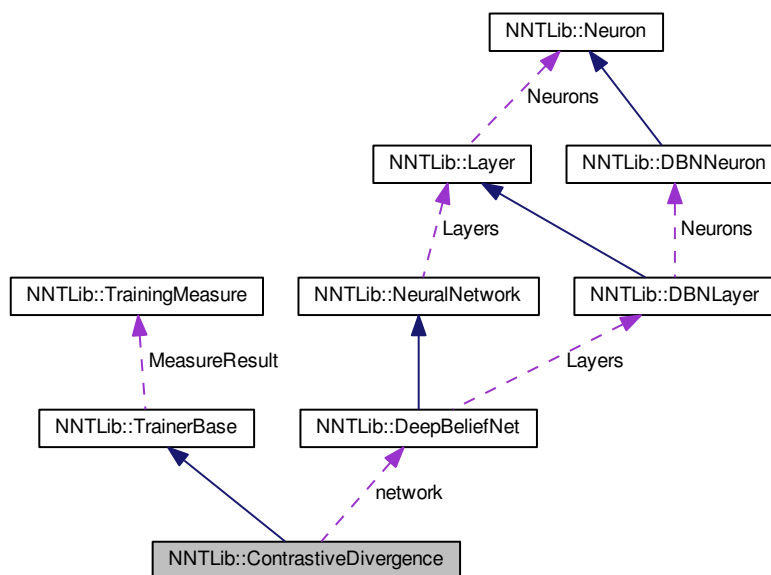
- NNTLib/ConfigBase.h
- NNTLib/ConfigBase.cpp

### 3.4 NNTLib::ContrastiveDivergence Class Reference

Inheritance diagram for NNTLib::ContrastiveDivergence:



Collaboration diagram for NNTLib::ContrastiveDivergence:





## Public Member Functions

- void **GibbsSampling** (int gibbssteps, int d\_i)
- void **UpdateHiddenUnits** ()
- void **UpdateVisibleUnits** ()
- **ContrastiveDivergence** ([DeepBeliefNet](#) &net)
- void **Train** (const [DataContainer](#) &container, const double learnRate, const int Epochs, int BatchSize=1, int gibbs=1)

## Public Attributes

- [DeepBeliefNet](#) \* [network](#)

*The network*

## Additional Inherited Members

### 3.4.1 Member Data Documentation

#### 3.4.1.1 [DeepBeliefNet](#)\* [NNTLib::ContrastiveDivergence::network](#)

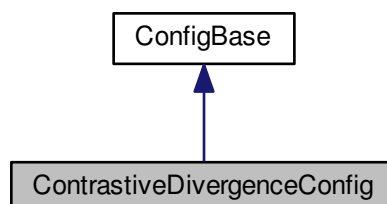
The network

The documentation for this class was generated from the following files:

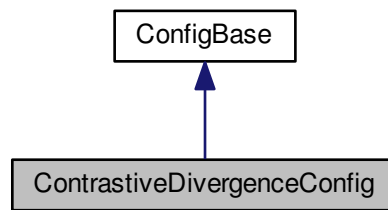
- NNTLib/ContrastiveDivergence.h
- NNTLib/ContrastiveDivergence.cpp

## 3.5 ContrastiveDivergenceConfig Class Reference

Inheritance diagram for ContrastiveDivergenceConfig:



Collaboration diagram for ContrastiveDivergenceConfig:



## Public Member Functions

- [ContrastiveDivergenceConfig](#) ()  
*Initializes a new instance of the [ContrastiveDivergenceConfig](#) class.*
- void [PrintData](#) ()  
*Prints the data.*
- bool [IsConfigValid](#) ()  
*Determines whether [is configuration valid].*

## Public Attributes

- int [GibbsSteps](#)  
*The error threshold*
- int [BatchSize](#)  
*The batch size*
- double [LearnRate](#)  
*The alpha*
- int **Epochs**

## Protected Member Functions

- void [HandleNameValue](#) (std::string name, std::string value)  
*Handles the name value.*

### 3.5.1 Constructor & Destructor Documentation

#### 3.5.1.1 `ContrastiveDivergenceConfig::ContrastiveDivergenceConfig ( )`

Initializes a new instance of the [ContrastiveDivergenceConfig](#) class.

### 3.5.2 Member Function Documentation

#### 3.5.2.1 `void ContrastiveDivergenceConfig::HandleNameValue ( std::string name, std::string value ) [protected], [virtual]`

Handles the name value.

## Parameters

<i>name</i>	The name.
<i>value</i>	The value.

Implements [ConfigBase](#).

### 3.5.2.2 bool ContrastiveDivergenceConfig::IsConfigValid ( ) [virtual]

Determines whether [is configuration valid].

## Returns

Implements [ConfigBase](#).

### 3.5.2.3 void ContrastiveDivergenceConfig::PrintData ( ) [virtual]

Prints the data.

Implements [ConfigBase](#).

## 3.5.3 Member Data Documentation

### 3.5.3.1 int ContrastiveDivergenceConfig::BatchSize

The batch size

### 3.5.3.2 int ContrastiveDivergenceConfig::GibbsSteps

The error threshold

The maximum loop count

### 3.5.3.3 double ContrastiveDivergenceConfig::LearnRate

The alpha

The momentum

The decay rate

The documentation for this class was generated from the following files:

- NNTLib/ContrastiveDivergenceConfig.h
- NNTLib/ContrastiveDivergenceConfig.cpp

## 3.6 NNTLib::DataContainer Class Reference

### Public Member Functions

- void [CopyData](#) (const [DataContainer](#) &src, int startindexDst, int startindexSource, int lenght)  
*Copies the data.*
- [DataContainer](#) ( )

- Initializes a new instance of the [DataContainer](#) struct.*
- void [LoadFile](#) (const char \*file)  
*Loads the file. Datei muss wie folgt ausgebaut sein 2 2 1 //[Anzahl Daten] [Anzahl Input] [Anzahl Output] 0 0 //Input Daten 1 {0,0} 0 //Output Daten 1 {0} 0 1 //Input Daten 2 {0,1} 1 //Output Daten 2 {1}*
- void [Init](#) (int dataCount, int inputCount, int outputCount)  
*Initializes the specified data count.*
- [~DataContainer](#) ()  
*Finalizes an instance of the [DataContainer](#) class.*
- [DataContainer](#) (const [DataContainer](#) &that)  
*Initializes a new instance of the [DataContainer](#) class.*
- [DataContainer](#) & operator= (const [DataContainer](#) &that)  
*Operator=s the specified that.*

## Public Attributes

- int [DataCount](#)  
*The data count*
- int [InputCount](#)  
*The input count*
- int [OutputCount](#)  
*The output count*
- double \*\* [DataInput](#)  
*The data input*
- double \*\* [DataOutput](#)  
*The data output*

## 3.6.1 Constructor & Destructor Documentation

### 3.6.1.1 NNTLib::DataContainer::DataContainer ( )

Initializes a new instance of the [DataContainer](#) struct.

### 3.6.1.2 NNTLib::DataContainer::~~DataContainer ( )

Finalizes an instance of the [DataContainer](#) class.

### 3.6.1.3 NNTLib::DataContainer::DataContainer ( const [DataContainer](#) & that )

Initializes a new instance of the [DataContainer](#) class.

Parameters

<i>that</i>	The that.
-------------	-----------

## 3.6.2 Member Function Documentation

### 3.6.2.1 void NNTLib::DataContainer::CopyData ( const [DataContainer](#) & src, int startindexDst, int startindexSource, int lenght )

Copies the data.

## Parameters

<i>src</i>	The source.
<i>startIndexDst</i>	The startIndex DST.
<i>startIndexSource</i>	The startIndex source.
<i>lenght</i>	The lenght.

3.6.2.2 void NNTLib::DataContainer::Init ( int *dataCount*, int *inputCount*, int *outputCount* )

Initializes the specified data count.

## Parameters

<i>dataCount</i>	The data count.
<i>inputCount</i>	The input count.
<i>outputCount</i>	The output count.

3.6.2.3 void NNTLib::DataContainer::LoadFile ( const char \* *file* )

Loads the file. Datei muss wie folgt ausgebaut sein 2 2 1 //[Anzahl Daten] [Anzahl Input] [Anzahl Output] 0 0 //Input Daten 1 {0,0} 0 //Output Daten 1 {0} 0 1 //Input Daten 2 {0,1} 1 //Output Daten 2 {1}

## Parameters

<i>file</i>	The file.
-------------	-----------

3.6.2.4 DataContainer & NNTLib::DataContainer::operator= ( const DataContainer & *that* )

Operator=s the specified that.

## Parameters

<i>that</i>	The that.
-------------	-----------

## Returns

## 3.6.3 Member Data Documentation

## 3.6.3.1 int NNTLib::DataContainer::DataCount

The data count

## 3.6.3.2 double\*\* NNTLib::DataContainer::DataInput

The data input

## 3.6.3.3 double\*\* NNTLib::DataContainer::DataOutput

The data output

### 3.6.3.4 int NNTLib::DataContainer::InputCount

The input count

### 3.6.3.5 int NNTLib::DataContainer::OutputCount

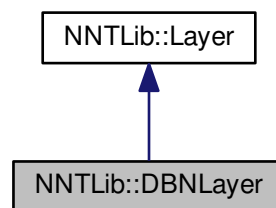
The output count

The documentation for this class was generated from the following files:

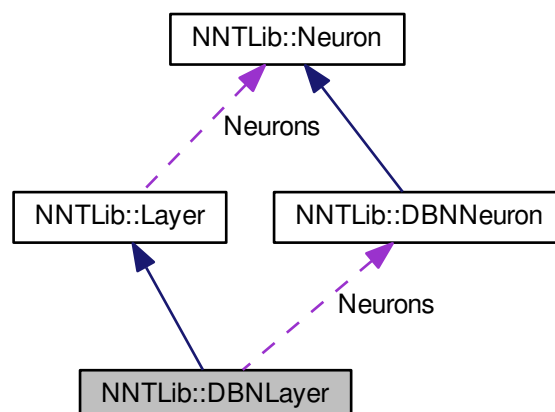
- NNTLib/DataContainer.h
- NNTLib/DataContainer.cpp

## 3.7 NNTLib::DBNLayer Class Reference

Inheritance diagram for NNTLib::DBNLayer:



Collaboration diagram for NNTLib::DBNLayer:



## Public Member Functions

- void [init](#) ()  
*Initiliases [Layer](#).*
- void [Init](#) (int inputsize, int neuronCount)  
*Initialises [Layer](#) with parameters.*
- void [Forwardweightsinit](#) (int inputsize, [DBNLayer](#) \*Layerup)  
*Creates Forwardweights.*
- [DBNLayer](#) ()  
*Initializes a new instance of the [DBNLayer](#) class.*
- [~DBNLayer](#) ()  
*Finalizes an instance of the [DBNLayer](#) class.*
- [DBNLayer](#) (const [DBNLayer](#) &that)  
*copy constructor*
- [DBNLayer](#) & [operator=](#) (const [DBNLayer](#) &that)  
*overloaded =*

## Public Attributes

- [DBNNeuron](#) \* [Neurons](#)

## Additional Inherited Members

### 3.7.1 Constructor & Destructor Documentation

#### 3.7.1.1 NNTLib::DBNLayer::DBNLayer ( )

Initializes a new instance of the [DBNLayer](#) class.

#### 3.7.1.2 NNTLib::DBNLayer::~~DBNLayer ( )

Finalizes an instance of the [DBNLayer](#) class.

#### 3.7.1.3 NNTLib::DBNLayer::DBNLayer ( const [DBNLayer](#) & that )

copy constructor

copy constructor

Parameters

<i>that</i>	<a href="#">Layer</a> to copy
-------------	-------------------------------

### 3.7.2 Member Function Documentation

#### 3.7.2.1 void NNTLib::DBNLayer::Forwardweightsinit ( int *Neuronsdown*, [DBNLayer](#) \* *Layerup* )

Creates Forwardweights.

Sets Pointers to the weights from the layer above, making it easier to access them from the down [Layer](#)

## Parameters

<i>Neuronsdown</i>	Number of Neurons on the down <a href="#">Layer</a>
<i>Layerup</i>	Pointer to the above <a href="#">Layer</a>

## 3.7.2.2 void NNTLib::DBNLayer::init ( )

Initiliases [Layer](#).

Simple Initialisation without parameters sets everything to 0

3.7.2.3 void NNTLib::DBNLayer::Init ( int *inputsSize*, int *neuronCount* )

Initialises [Layer](#) with parameters.

Initialises the [Layer](#) with Neurons, the number of inputvalues, the Deltas for errors in the weighst. Takes Care of building the weights Between Layers and that the Bias has no input weights

## Parameters

<i>inputsSize</i>	Number of Inputs on the <a href="#">Layer</a>
<i>neuronCount</i>	Number of Neurons on the <a href="#">Layer</a>

3.7.2.4 DBNLayer & NNTLib::DBNLayer::operator= ( const DBNLayer & *that* )

overloaded =

Copies one layer into another

## Parameters

<i>that</i>	layer to copy
-------------	---------------

## Returns

new layer with copied values

## 3.7.3 Member Data Documentation

## 3.7.3.1 DBNNeuron\* NNTLib::DBNLayer::Neurons

Deep Belief Neurons on the [Layer](#)

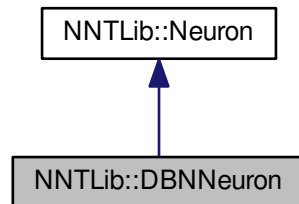
The documentation for this class was generated from the following files:

- NNTLib/DBNLayer.h
- NNTLib/DBNLayer.cpp

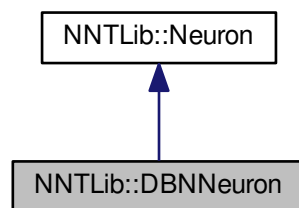


### 3.8 NNTLib::DBNNeuron Class Reference

Inheritance diagram for NNTLib::DBNNeuron:



Collaboration diagram for NNTLib::DBNNeuron:



#### Public Member Functions

- [DBNNeuron](#) ()  
*standard constructor*
- [~DBNNeuron](#) ()  
*destructor*
- [DBNNeuron](#) (const [DBNNeuron](#) &that)  
*Copy Constructor.*
- [DBNNeuron](#) & [operator=](#) (const [DBNNeuron](#) &that)  
*Overloads =.*
- void [InitBias](#) (const [DataContainer](#) \*container)  
*Initialises Biasneuron.*
- void [Init](#) (int weightCount)  
*Initialises [Neuron](#).*

#### Public Attributes

- int [ForwardWeightCount](#)

- *Number of Forwardweights.*
- double `p`  
*propability to turn on*
- double \*\* `ForwardWeights`  
*Pointer to weights in the layer above.*

## Protected Member Functions

- void `copy` (const `DBNNeuron` &that)  
*Copies `Neuron`.*
- void `init` ()  
*Initialises `Neuron` with default Values.*
- void `freeMem` ()  
*Frees memory.*

## 3.8.1 Constructor & Destructor Documentation

### 3.8.1.1 NNTLib::DBNNeuron::DBNNeuron ( const DBNNeuron & that )

Copy Constructor.

Parameters

<i>that</i>	<code>Neuron</code> to copy
-------------	-----------------------------

## 3.8.2 Member Function Documentation

### 3.8.2.1 void NNTLib::DBNNeuron::copy ( const DBNNeuron & that ) [protected]

Copies `Neuron`.

Copies `Neuron` into a new one

Parameters

<i>that</i>	<code>Neuron</code> to copy
-------------	-----------------------------

### 3.8.2.2 void NNTLib::DBNNeuron::freeMem ( ) [protected]

Frees memory.

deletes Forwardweights

### 3.8.2.3 void NNTLib::DBNNeuron::init ( ) [protected]

Initialises `Neuron` with default Values.

Sets everything to 0 and the bias to 1

### 3.8.2.4 void NNTLib::DBNNeuron::Init ( int weightCount )

Initialises `Neuron`.

Allocates weights, deltaeights and lastdeltaweights with weightcount and sets weightcount

## Parameters

<i>weightCount</i>	Number of Backward weights on the neuron
--------------------	--

## 3.8.2.5 void NNTLib::DBNNeuron::InitBias ( const DataContainer \* container )

Initialises Biasneuron.

Calculates  $[p_i/(1-p_i)]$  with  $p_i$  as the average propability that a neuron turns on vor the visible layer. Hidden Layer gets Bias set to 0.

## Parameters

<i>container</i>	Datacontainer with the probabilities for every training example
------------------	---

## 3.8.2.6 DBNNeuron &amp; NNTLib::DBNNeuron::operator= ( const DBNNeuron &amp; that )

Overloads =.

## Parameters

<i>that</i>	Neuron to copy
-------------	----------------

## Returns

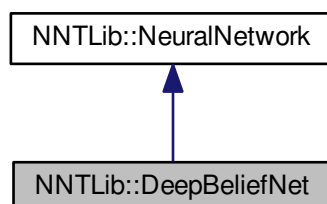
new Neuron with copied values

The documentation for this class was generated from the following files:

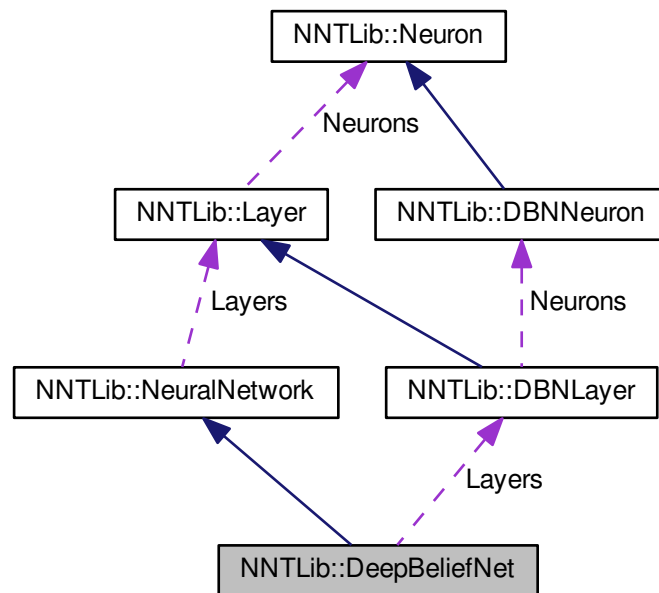
- NNTLib/DBNNeuron.h
- NNTLib/DBNNeuron.cpp

## 3.9 NNTLib::DeepBeliefNet Class Reference

Inheritance diagram for NNTLib::DeepBeliefNet:



Collaboration diagram for NNTLib::DeepBeliefNet:



## Public Member Functions

- [~DeepBeliefNet](#) ()  
*destructor*
- [DeepBeliefNet](#) (int \*layers, int layercount, WeightInitEnum initType, FunctionEnum functionType)  
*Constructor.*
- [DeepBeliefNet](#) (const [DeepBeliefNet](#) &that)  
*Copy Constructor.*
- void [InitWeights](#) (WeightInitEnum initType)  
*Initialises Weights.*
- void [SaveWeightsforNN](#) (const std::string file)  
*Saves Weights for neural network.*

## Public Attributes

- [DBNLayer](#) \* **Layers**

## Protected Member Functions

- void [copy](#) (const [DeepBeliefNet](#) &that)  
*copies one Net into another*
- void [init](#) ()  
*Initializes this instance.*
- void [freeMem](#) ()

## Protected Attributes

- `std::mt19937` **generator**

### 3.9.1 Constructor & Destructor Documentation

#### 3.9.1.1 NNTLib::DeepBeliefNet::~~DeepBeliefNet ( )

destructor

destructor

#### 3.9.1.2 NNTLib::DeepBeliefNet::DeepBeliefNet ( int \* *neuronsCountPerLayer*, int *layercount*, WeightInitEnum *initType*, FunctionEnum *functionType* )

Constructor.

Initiliases the Deep Belief Net and builds it

Parameters

<i>neuronsCountPerLayer</i>	Array with the number of Neurons for every layer
<i>layercount</i>	Number of Layers
<i>initType</i>	Which way to initialise Weights should be used
<i>functionType</i>	Which activation function is used in the neurons

#### 3.9.1.3 NNTLib::DeepBeliefNet::DeepBeliefNet ( const DeepBeliefNet & *that* )

Copy Constructor.

Parameters

<i>that</i>	Net to copy
-------------	-------------

### 3.9.2 Member Function Documentation

#### 3.9.2.1 void NNTLib::DeepBeliefNet::copy ( const DeepBeliefNet & *that* ) [protected]

copies one Net into another

Parameters

<i>that</i>	Net to copy
-------------	-------------

#### 3.9.2.2 void NNTLib::DeepBeliefNet::init ( ) [protected]

Initializes this instance.

#### 3.9.2.3 void NNTLib::DeepBeliefNet::InitWeights ( WeightInitEnum *initType* )

Initialises Weights.

Initialises backward Weights for every [Neuron](#) in the net

## Parameters

<i>initType</i>	Which type of intialisation should be used
-----------------	--

3.9.2.4 void NNTLib::DeepBeliefNet::SaveWeightsforNN ( const std::string *file* )

Saves Weights for neural network.

Save weights in a way that a normal feedforward net can easily read them. The backward bias weights get lost in the process

## Parameters

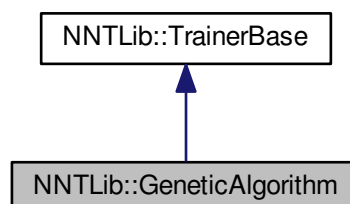
<i>file</i>	Path to file that gets the weights
-------------	------------------------------------

The documentation for this class was generated from the following files:

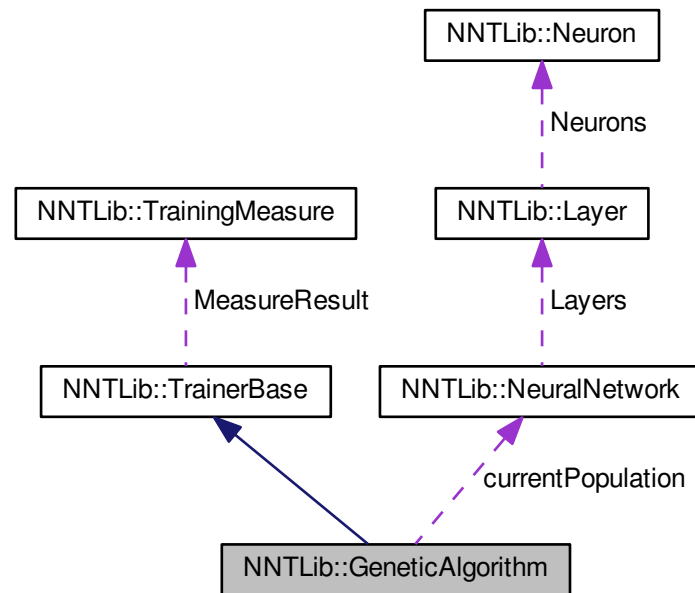
- NNTLib/DeepBeliefNet.h
- NNTLib/DeepBeliefNet.cpp

## 3.10 NNTLib::GeneticAlgorithm Class Reference

Inheritance diagram for NNTLib::GeneticAlgorithm:



Collaboration diagram for NNTLib::GeneticAlgorithm:



## Public Member Functions

- `GeneticAlgorithm (NeuralNetwork **currentPopulation, int populationsize)`  
*Initializes a new instance of the `GeneticAlgorithm` class.*
- `~GeneticAlgorithm ()`  
*Finalizes an instance of the `GeneticAlgorithm` class.*
- `void Train (const DataContainer &dataContainer, int maxLoopCount, double errorThreshold, MutateEnum mutateType, CrossoverEnum crossoverType, RouletteEnum rouletteType, int elitismCount, double mutationProbability=0.1, double crossoverProbability=0.8, int mutateNodeCount=0)`  
*Trains the specified data container.*

## Public Attributes

- `NeuralNetwork ** currentPopulation`  
*The current population*

## Additional Inherited Members

### 3.10.1 Constructor & Destructor Documentation

#### 3.10.1.1 NNTLib::GeneticAlgorithm::GeneticAlgorithm ( NeuralNetwork \*\* currentpopulation, int populationsize )

Initializes a new instance of the `GeneticAlgorithm` class.

## Parameters

<i>current↔ Population</i>	The current population.
<i>populationSize</i>	Size of the population.

Initializes a new instance of the [GeneticAlgorithm](#) class.

## Parameters

<i>current↔ Population</i>	The current population.
<i>populationsize</i>	The populationsize.

## 3.10.1.2 NNTLib::GeneticAlgorithm::~~GeneticAlgorithm ( )

Finalizes an instance of the [GeneticAlgorithm](#) class.

## 3.10.2 Member Function Documentation

3.10.2.1 void NNTLib::GeneticAlgorithm::Train ( const DataContainer & dataContainer, int maxLoopCount, double errorThreshold, MutateEnum mutateType, CrossoverEnum crossoverType, RouletteEnum rouletteType, int elitismCount, double mutationProbability = 0 . 1, double crossoverProbability = 0 . 8, int mutateNodeCount = 0 )

Trains the specified data container.

## Parameters

<i>dataContainer</i>	The data container.
<i>maxLoopCount</i>	The maximum loop count.
<i>errorThreshold</i>	The error threshold.
<i>mutateType</i>	Type of the mutate.
<i>crossoverType</i>	Type of the crossover.
<i>rouletteType</i>	Type of the roulette.
<i>elitismCount</i>	The elitism count.
<i>mutation↔ Probability</i>	The mutation probability.
<i>crossover↔ Probability</i>	The crossover probability.
<i>mutateNode↔ Count</i>	The mutate node count.

## 3.10.3 Member Data Documentation

## 3.10.3.1 NeuralNetwork\*\* NNTLib::GeneticAlgorithm::currentPopulation

The current population

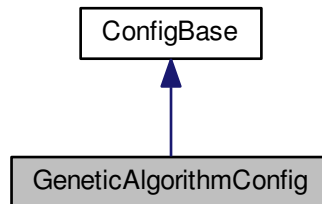
The documentation for this class was generated from the following files:

- NNTLib/GeneticAlgorithm.h
- NNTLib/GeneticAlgorithm.cpp

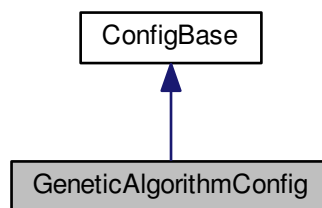


## 3.11 GeneticAlgorithmConfig Class Reference

Inheritance diagram for GeneticAlgorithmConfig:



Collaboration diagram for GeneticAlgorithmConfig:



### Public Member Functions

- [GeneticAlgorithmConfig](#) ()  
*Initializes a new instance of the [GeneticAlgorithmConfig](#) class.*
- void [PrintData](#) ()  
*Prints the data.*
- bool [IsConfigValid](#) ()  
*Determines whether [is configuration valid].*

### Public Attributes

- double [ErrorThreshold](#)  
*The error threshold*
- int [MaxLoopCount](#)  
*The maximum loop count*
- NNTLib::MutateEnum [MutateType](#)  
*The mutate type*
- NNTLib::CrossoverEnum [CrossType](#)

- The cross type*
- `NNTLib::RouletteEnum` [RouletteType](#)
- The roulette type*
- `int` [PopulationSize](#)
- The population size*
- `int` [EltismCount](#)
- The eltism count*
- `double` [MutationProbability](#)
- The mutation probability*
- `double` [CrossoverProbability](#)
- The crossover probability*
- `int` [MutateNodeCount](#)
- The mutate node count*

## Protected Member Functions

- `void` [HandleNameValue](#) (`std::string name`, `std::string value`)  
*Handles the name value.*

### 3.11.1 Constructor & Destructor Documentation

#### 3.11.1.1 `GeneticAlgorithmConfig::GeneticAlgorithmConfig ( )`

Initializes a new instance of the [GeneticAlgorithmConfig](#) class.

### 3.11.2 Member Function Documentation

#### 3.11.2.1 `void GeneticAlgorithmConfig::HandleNameValue ( std::string name, std::string value ) [protected], [virtual]`

Handles the name value.

Parameters

<i>name</i>	The name.
<i>value</i>	The value.

Implements [ConfigBase](#).

#### 3.11.2.2 `bool GeneticAlgorithmConfig::IsConfigValid ( ) [virtual]`

Determines whether [is configuration valid].

Returns

Implements [ConfigBase](#).

#### 3.11.2.3 `void GeneticAlgorithmConfig::PrintData ( ) [virtual]`

Prints the data.

Implements [ConfigBase](#).

### 3.11.3 Member Data Documentation

#### 3.11.3.1 double GeneticAlgorithmConfig::CrossoverProbability

The crossover probability

#### 3.11.3.2 NNTLib::CrossoverEnum GeneticAlgorithmConfig::CrossType

The cross type

#### 3.11.3.3 int GeneticAlgorithmConfig::EltismCount

The eltism count

#### 3.11.3.4 double GeneticAlgorithmConfig::ErrorThreshold

The error threshold

#### 3.11.3.5 int GeneticAlgorithmConfig::MaxLoopCount

The maximum loop count

#### 3.11.3.6 int GeneticAlgorithmConfig::MutateNodeCount

The mutate node count

#### 3.11.3.7 NNTLib::MutateEnum GeneticAlgorithmConfig::MutateType

The mutate type

#### 3.11.3.8 double GeneticAlgorithmConfig::MutationProbability

The mutation probability

#### 3.11.3.9 int GeneticAlgorithmConfig::PopulationSize

The population size

#### 3.11.3.10 NNTLib::RouletteEnum GeneticAlgorithmConfig::RouletteType

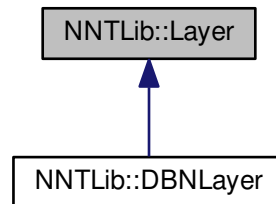
The roulette type

The documentation for this class was generated from the following files:

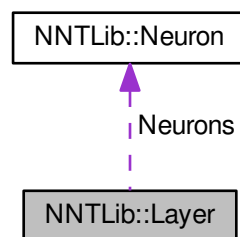
- NNTLib/GeneticAlgorithmConfig.h
- NNTLib/GeneticAlgorithmConfig.cpp

### 3.12 NNTLib::Layer Class Reference

Inheritance diagram for NNTLib::Layer:



Collaboration diagram for NNTLib::Layer:



#### Public Member Functions

- void **Init** (int inputsize, int neuronCount)  
*Initializes the specified inputsize.*
- **Layer** ()  
*Initializes a new instance of the **Layer** class.*
- **~Layer** ()  
*Finalizes an instance of the **Layer** class.*
- **Layer** (const **Layer** &that)  
*Initializes a new instance of the **Layer** class.*
- **Layer** & **operator=** (const **Layer** &that)  
*Operator=s the specified that.*

#### Public Attributes

- int **InputValuesCount**  
*The input values count*

- int [InputValuesCountWithBias](#)  
*The input values count with bias*
- int [NeuronCount](#)  
*The neuron count*
- [Neuron](#) \* [Neurons](#)  
*The neurons (Collection aller Neuronen auf dem [Layer](#))*
- double \* [InputValues](#)  
*The input values (Collection mit Ausgaben des darunter liegenden Layers Li-1)*
- double \* [SumDeltaErrWeights](#)  
*The sum (delta \* error \* weights)*

### Protected Member Functions

- void [copy](#) (const [Layer](#) &that)  
*Copies the specified that.*
- void [init](#) ()  
*Initializes this instance.*
- void [freeMem](#) ()  
*Frees the memory.*

## 3.12.1 Constructor & Destructor Documentation

### 3.12.1.1 NNLib::Layer::Layer ( )

Initializes a new instance of the [Layer](#) class.

### 3.12.1.2 NNLib::Layer::~~Layer ( )

Finalizes an instance of the [Layer](#) class.

### 3.12.1.3 NNLib::Layer::Layer ( const Layer & that )

Initializes a new instance of the [Layer](#) class.

Parameters

<i>that</i>	The that.
-------------	-----------

## 3.12.2 Member Function Documentation

### 3.12.2.1 void NNLib::Layer::copy ( const Layer & that ) [protected]

Copies the specified that.

Parameters

<i>that</i>	The that.
-------------	-----------

### 3.12.2.2 void NNLib::Layer::freeMem ( ) [protected]

Frees the memory.

### 3.12.2.3 void NNTLib::Layer::init ( ) [protected]

Initializes this instance.

### 3.12.2.4 void NNTLib::Layer::Init ( int *inputsize*, int *neuronCount* )

Initializes the specified inputsize.

Parameters

<i>inputsize</i>	The inputsize.
<i>neuronCount</i>	The neuron count.

### 3.12.2.5 Layer & NNTLib::Layer::operator= ( const Layer & *that* )

Operator=s the specified that.

Parameters

<i>that</i>	The that.
-------------	-----------

Returns

## 3.12.3 Member Data Documentation

### 3.12.3.1 double\* NNTLib::Layer::InputValues

The input values (Collection mit Ausgaben des darunter liegenden Layers Li-1)

### 3.12.3.2 int NNTLib::Layer::InputValuesCount

The input values count

### 3.12.3.3 int NNTLib::Layer::InputValuesCountWithBias

The input values count with bias

### 3.12.3.4 int NNTLib::Layer::NeuronCount

The neuron count

### 3.12.3.5 Neuron\* NNTLib::Layer::Neurons

The neurons (Collection aller Neuronen auf dem [Layer](#))

### 3.12.3.6 double\* NNTLib::Layer::SumDeltaErrWeights

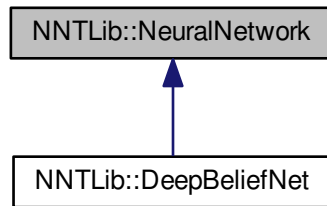
The sum (delta \* error \* weights)

The documentation for this class was generated from the following files:

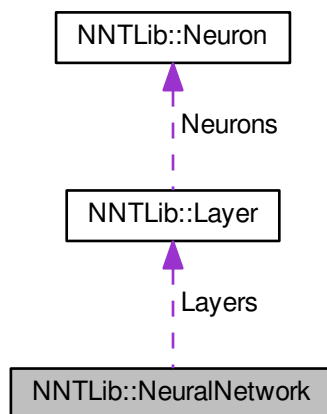
- NNTLib/Layer.h
- NNTLib/Layer.cpp

### 3.13 NNTLib::NeuralNetwork Class Reference

Inheritance diagram for NNTLib::NeuralNetwork:



Collaboration diagram for NNTLib::NeuralNetwork:



#### Public Member Functions

- [NeuralNetwork](#) (int \*layers, int layercount, WeightInitEnum initType, FunctionEnum functionType)  
*Initializes a new instance of the [NeuralNetwork](#) class.*
- [~NeuralNetwork](#) ()  
*Finalizes an instance of the [NeuralNetwork](#) class.*
- [NeuralNetwork](#) (const [NeuralNetwork](#) &that)  
*Initializes a new instance of the [NeuralNetwork](#) class.*
- [NeuralNetwork](#) & operator= (const [NeuralNetwork](#) &that)

- *Operator=s the specified that.*
- bool `operator<` (const `NeuralNetwork` &net) const  
*Operators the specified net.*
- void `InitWeights` (WeightInitEnum initType)  
*Initializes the weights.*
- double `GenerateRandomWeight` (int weightCount)  
*Generates the random weight.*
- void `SaveWeights` (const std::string file)  
*Saves the weights.*
- void `LoadWeights` (const std::string file)  
*Loads the weights.*
- void `Propagate` (const double \*input)  
*Propagates the specified input.*
- void `CalculateMSE` (const `DataContainer` &data)  
*Calculates the mse.*

## Public Attributes

- int `LayersCount`  
*The layers count*
- double `MeanSquareError`  
*The mean square error*
- WeightInitEnum `WeightInitType`  
*The weight initialize type*
- FunctionEnum `FunctionType`  
*The function type*
- int `TotalNeuronCount`  
*The total neuron count*
- `Layer * Layers`  
*The layers*

## Protected Member Functions

- void `copy` (const `NeuralNetwork` &that)  
*Copies the specified that.*
- void `init` ()  
*Initializes this instance.*
- void `freeMem` ()  
*Frees the memory.*

## Protected Attributes

- std::mt19937 `generator`

### 3.13.1 Constructor & Destructor Documentation

- 3.13.1.1 `NNTLib::NeuralNetwork::NeuralNetwork ( int * neuronsCountPerLayer, int layercount, WeightInitEnum initType, FunctionEnum functionType )`

Initializes a new instance of the `NeuralNetwork` class.



## Parameters

<i>neuronsCount</i> ↔ <i>PerLayer</i>	The hidden layers.
<i>layercount</i>	The hidden layercount.
<i>initType</i>	Type of the initialize.
<i>functionType</i>	Type of the function.

## 3.13.1.2 NNTLib::NeuralNetwork::~~NeuralNetwork ( )

Finalizes an instance of the [NeuralNetwork](#) class.

3.13.1.3 NNTLib::NeuralNetwork::NeuralNetwork ( const NeuralNetwork & *that* )

Initializes a new instance of the [NeuralNetwork](#) class.

## Parameters

<i>that</i>	The that.
-------------	-----------

## 3.13.2 Member Function Documentation

3.13.2.1 void NNTLib::NeuralNetwork::CalculateMSE ( const DataContainer & *data* )

Calculates the mse.

## Parameters

<i>data</i>	The data.
-------------	-----------

3.13.2.2 void NNTLib::NeuralNetwork::copy ( const NeuralNetwork & *that* ) [protected]

Copies the specified that.

## Parameters

<i>that</i>	The that.
-------------	-----------

## 3.13.2.3 void NNTLib::NeuralNetwork::freeMem ( ) [protected]

Frees the memory.

3.13.2.4 double NNTLib::NeuralNetwork::GenerateRandomWeight ( int *weightCount* )

Generates the random weight.

## Parameters

<i>inputVector</i> ↔ <i>CountWithBias</i>	The input vector count with bias.
--	-----------------------------------

Returns

**3.13.2.5** void NNTLib::NeuralNetwork::init ( ) [protected]

Initializes this instance.

**3.13.2.6** void NNTLib::NeuralNetwork::InitWeights ( WeightInitEnum *initType* )

Initializes the weights.

Parameters

<i>initType</i>	Type of the initialize.
-----------------	-------------------------

**3.13.2.7** void NNTLib::NeuralNetwork::LoadWeights ( const std::string *file* )

Loads the weights.

Parameters

<i>file</i>	The file.
-------------	-----------

**3.13.2.8** bool NNTLib::NeuralNetwork::operator< ( const NeuralNetwork & *net* ) const

Operators the specified net.

Parameters

<i>net</i>	The net.
------------	----------

Returns

**3.13.2.9** NeuralNetwork & NNTLib::NeuralNetwork::operator= ( const NeuralNetwork & *that* )

Operator=s the specified that.

Parameters

<i>that</i>	The that.
-------------	-----------

Returns

**3.13.2.10** void NNTLib::NeuralNetwork::Propagate ( const double \* *input* )

Propagates the specified input.

## Parameters

<i>input</i>	The input.
--------------	------------

neuron->Bias

### 3.13.2.11 void NNTLib::NeuralNetwork::SaveWeights ( const std::string *file* )

Saves the weights.

## Parameters

<i>file</i>	The file.
-------------	-----------

## 3.13.3 Member Data Documentation

### 3.13.3.1 FunctionEnum NNTLib::NeuralNetwork::FunctionType

The function type

### 3.13.3.2 Layer\* NNTLib::NeuralNetwork::Layers

The layers

### 3.13.3.3 int NNTLib::NeuralNetwork::LayersCount

The layers count

### 3.13.3.4 double NNTLib::NeuralNetwork::MeanSquareError

The mean square error

### 3.13.3.5 int NNTLib::NeuralNetwork::TotalNeuronCount

The total neuron count

### 3.13.3.6 WeightInitEnum NNTLib::NeuralNetwork::WeightInitType

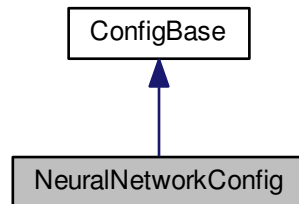
The weight initialize type

The documentation for this class was generated from the following files:

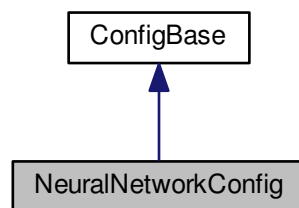
- NNTLib/NeuralNetwork.h
- NNTLib/NeuralNetwork.cpp

### 3.14 NeuralNetworkConfig Class Reference

Inheritance diagram for NeuralNetworkConfig:



Collaboration diagram for NeuralNetworkConfig:



#### Public Member Functions

- [NeuralNetworkConfig](#) ()  
*Initializes a new instance of the [NeuralNetworkConfig](#) class.*
- [~NeuralNetworkConfig](#) ()  
*Finalizes an instance of the [NeuralNetworkConfig](#) class.*
- [NeuralNetworkConfig](#) (const [NeuralNetworkConfig](#) &that)  
*Initializes a new instance of the [NeuralNetworkConfig](#) class.*
- [NeuralNetworkConfig](#) & operator= (const [NeuralNetworkConfig](#) &that)  
*Operator=s the specified that.*
- void [PrintData](#) ()  
*Prints the data.*
- bool [IsConfigValid](#) ()  
*Determines whether [is configuration valid].*

#### Public Attributes

- int [LayerCount](#)

- The layer count*
- NNTLib::FunctionEnum [FunctionType](#)
- The function type*
- NNTLib::WeightInitEnum [WeightInitType](#)
- The weight initialize type*
- int \* [LayerNeuronCount](#)
- The layer neuron count*

### Protected Member Functions

- void [HandleNameValue](#) (std::string name, std::string value)  
*Handles the name value.*

### 3.14.1 Constructor & Destructor Documentation

#### 3.14.1.1 NeuralNetworkConfig::NeuralNetworkConfig ( )

Initializes a new instance of the [NeuralNetworkConfig](#) class.

#### 3.14.1.2 NeuralNetworkConfig::~~NeuralNetworkConfig ( )

Finalizes an instance of the [NeuralNetworkConfig](#) class.

#### 3.14.1.3 NeuralNetworkConfig::NeuralNetworkConfig ( const NeuralNetworkConfig & that )

Initializes a new instance of the [NeuralNetworkConfig](#) class.

Parameters

<i>that</i>	The that.
-------------	-----------

### 3.14.2 Member Function Documentation

#### 3.14.2.1 void NeuralNetworkConfig::HandleNameValue ( std::string name, std::string value ) [protected], [virtual]

Handles the name value.

Parameters

<i>name</i>	The name.
<i>value</i>	The value.

Implements [ConfigBase](#).

#### 3.14.2.2 bool NeuralNetworkConfig::IsConfigValid ( ) [virtual]

Determines whether [is configuration valid].

Returns

Implements [ConfigBase](#).

### 3.14.2.3 `NeuralNetworkConfig` & `NeuralNetworkConfig::operator= ( const NeuralNetworkConfig & that )`

Operator=s the specified that.

## Parameters

<i>that</i>	The that.
-------------	-----------

## Returns

3.14.2.4 void NeuralNetworkConfig::PrintData ( ) [virtual]

Prints the data.

Implements [ConfigBase](#).

### 3.14.3 Member Data Documentation

3.14.3.1 NNTLib::FunctionEnum NeuralNetworkConfig::FunctionType

The function type

3.14.3.2 int NeuralNetworkConfig::LayerCount

The layer count

3.14.3.3 int\* NeuralNetworkConfig::LayerNeuronCount

The layer neuron count

3.14.3.4 NNTLib::WeightInitEnum NeuralNetworkConfig::WeightInitType

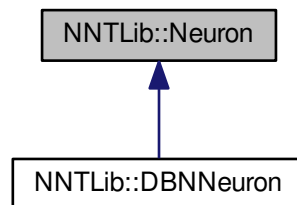
The weight initialize type

The documentation for this class was generated from the following files:

- NNTLib/NeuralNetworkConfig.h
- NNTLib/NeuralNetworkConfig.cpp

### 3.15 NNTLib::Neuron Class Reference

Inheritance diagram for NNTLib::Neuron:



#### Public Member Functions

- [Neuron](#) ()  
*Initializes a new instance of the [Neuron](#) class.*
- [~Neuron](#) ()  
*Finalizes an instance of the [Neuron](#) class.*
- [Neuron](#) (const [Neuron](#) &that)  
*Initializes a new instance of the [Neuron](#) class.*
- [Neuron](#) & [operator=](#) (const [Neuron](#) &that)  
*Operator=*s* the specified that.*
- void [Init](#) (int weightCount)  
*Initializes the specified input vector count.*

#### Public Attributes

- int [WeightCount](#)  
*The weight count (Anzahl eingehende Gewichte (mit Schwellenwert))*
- double [Output](#)  
*The output (Ausgabe des Neurons)*
- double \* [Weights](#)  
*The weights (Collection aller Gewichte inklusive Schwellenwert Gewicht)*
- double \* [LastDeltaWeights](#)  
*The last delta weights (letzte Gewichteung wird fr Momentum Verfahren bentigt)*
- double \* [DeltaWeights](#)  
*The delta weights (Summe aller Gewichtserungen innerhalb einer Batchsize, wird bei online training nicht verwendet)*
- double **Bias**

#### Protected Member Functions

- void [copy](#) (const [Neuron](#) &that)  
*Copies the specified that.*
- void [init](#) ()  
*Initializes this instance.*
- void [freeMem](#) ()  
*Frees the memory.*



### 3.15.1 Constructor & Destructor Documentation

#### 3.15.1.1 NNTLib::Neuron::Neuron ( )

Initializes a new instance of the [Neuron](#) class.

#### 3.15.1.2 NNTLib::Neuron::~~Neuron ( )

Finalizes an instance of the [Neuron](#) class.

#### 3.15.1.3 NNTLib::Neuron::Neuron ( const Neuron & *that* )

Initializes a new instance of the [Neuron](#) class.

Parameters

<i>that</i>	The that.
-------------	-----------

### 3.15.2 Member Function Documentation

#### 3.15.2.1 void NNTLib::Neuron::copy ( const Neuron & *that* ) [protected]

Copies the specified that.

Parameters

<i>that</i>	The that.
-------------	-----------

#### 3.15.2.2 void NNTLib::Neuron::freeMem ( ) [protected]

Frees the memory.

#### 3.15.2.3 void NNTLib::Neuron::init ( ) [protected]

Initializes this instance.

#### 3.15.2.4 void NNTLib::Neuron::init ( int *weightCount* )

Initializes the specified input vector count.

Parameters

<i>inputVector</i> ↔ <i>Count</i>	The input vector count.
--------------------------------------	-------------------------

#### 3.15.2.5 Neuron & NNTLib::Neuron::operator= ( const Neuron & *that* )

Operator=s the specified that.

Parameters

<i>that</i>	The that.
-------------	-----------

## Returns

### 3.15.3 Member Data Documentation

#### 3.15.3.1 `double*` `NNTLib::Neuron::DeltaWeights`

The delta weights (Summe aller Gewichtserungen innerhalb einer Batchsize, wird bei online training nicht verwendet)

#### 3.15.3.2 `double*` `NNTLib::Neuron::LastDeltaWeights`

The last delta weights (letzte Gewichteung wird fr Momentum Verfahren benötigt)

#### 3.15.3.3 `double` `NNTLib::Neuron::Output`

The output (Ausgabe des Neurons)

#### 3.15.3.4 `int` `NNTLib::Neuron::WeightCount`

The weight count (Anzahl eingehende Gewichte (mit Schwellenwert)

#### 3.15.3.5 `double*` `NNTLib::Neuron::Weights`

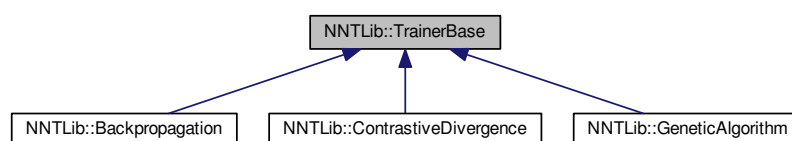
The weights (Collection aller Gewichte inklusive Schwellenwert Gewicht)

The documentation for this class was generated from the following files:

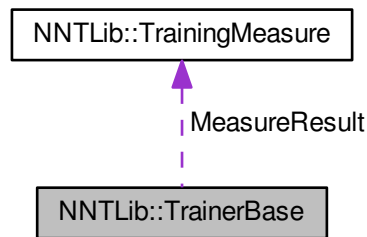
- `NNTLib/Neuron.h`
- `NNTLib/Neuron.cpp`

## 3.16 `NNTLib::TrainerBase` Class Reference

Inheritance diagram for `NNTLib::TrainerBase`:



Collaboration diagram for NNTLib::TrainerBase:



## Public Member Functions

- void [SaveResult](#) (std::string file, unsigned long long timeOffsetInMs=0)  
*Saves the mse result.*
- [TrainerBase](#) ()  
*Initializes a new instance of the [TrainerBase](#) class.*
- [~TrainerBase](#) ()  
*Finalizes an instance of the [TrainerBase](#) class.*

## Public Attributes

- [TrainingMeasure](#) \* [MeasureResult](#)  
*The measure result*
- int [MeasureResultLenght](#)  
*The measure result lenght*
- int [MeasureFilledResultLenght](#)  
*The measure filled result lenght*

## Protected Member Functions

- void [initMeasureResult](#) (int lenght)  
*Initializes the measure result.*

### 3.16.1 Constructor & Destructor Documentation

#### 3.16.1.1 NNTLib::TrainerBase::TrainerBase ( )

Initializes a new instance of the [TrainerBase](#) class.

#### 3.16.1.2 NNTLib::TrainerBase::~~TrainerBase ( )

Finalizes an instance of the [TrainerBase](#) class.

### 3.16.2 Member Function Documentation

#### 3.16.2.1 void NNTLib::TrainerBase::initMeasureResult ( int *length* ) [protected]

Initializes the measure result.

## Parameters

<i>length</i>	The length.
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3.16.2.2 void NNTLib::TrainerBase::SaveResult ( std::string *file*, unsigned long long *timeOffsetInMs* = 0 )

Saves the mse result.

## Parameters

<i>file</i>	The file.
<i>timeOffsetInMs</i>	The time offset in ms.

## 3.16.3 Member Data Documentation

3.16.3.1 int NNTLib::TrainerBase::MeasureFilledResultLength

The measure filled result length

3.16.3.2 TrainingMeasure\* NNTLib::TrainerBase::MeasureResult

The measure result

3.16.3.3 int NNTLib::TrainerBase::MeasureResultLength

The measure result length

The documentation for this class was generated from the following files:

- NNTLib/TrainerBase.h
- NNTLib/TrainerBase.cpp

## 3.17 NNTLib::TrainingMeasure Struct Reference

## Public Member Functions

- [TrainingMeasure](#) ()  
*Initializes a new instance of the [TrainingMeasure](#) struct.*
- [~TrainingMeasure](#) ()  
*Finalizes an instance of the [TrainingMeasure](#) class.*

## Public Attributes

- double [MeanSquareError](#)  
*The mean square error*
- unsigned long long [ExecuteTime](#)  
*The execute time*

### 3.17.1 Constructor & Destructor Documentation

#### 3.17.1.1 NNTLib::TrainingMeasure::TrainingMeasure ( )

Initializes a new instance of the [TrainingMeasure](#) struct.

#### 3.17.1.2 NNTLib::TrainingMeasure::~~TrainingMeasure ( )

Finalizes an instance of the [TrainingMeasure](#) class.

### 3.17.2 Member Data Documentation

#### 3.17.2.1 unsigned long long NNTLib::TrainingMeasure::ExecuteTime

The execute time

#### 3.17.2.2 double NNTLib::TrainingMeasure::MeanSquareError

The mean square error

The documentation for this struct was generated from the following files:

- NNTLib/TrainingMeasure.h
- NNTLib/TrainingMeasure.cpp