

Manisa Celal Bayar University - Department of Computer Engineering
CSE 3121 & 3239 Numerical Analysis for Computer Engineers - Midterm Exam

Name and Surname	
Student Id	
Signature	

Question	1	2	3	4	Total
Score					

Questions

Q1 (25 Points) Build a **binary** representation to store colored points in a 2D coordinate system. This representation should include 5 parts to hold the following information. Fill the table given below with the required **number of bits** to build such representation.

x-coordinate (Base-10 Signed Integer) : From -999 to 999
y-coordinate (Base-10 Signed Integer) : From -999 to 999
RGB Color Code (3 of Base-10 Unsigned Integers) : From (0,0,0) to (255,255,255)

Part	x	y	R	G	B	TOTAL
Number of Bits	11	11	8	8	8	46

Bits Max. Value

1 → 0..1 → 2

2 → 0..3 → 4

3 → 0..7 → 8

⋮

n → 0.. 2^{n-1} → 2^n

From -999 to 999

we have $(999 \cdot 2) + 1$ values

⇒ 1999

999 negative values

1 zero

999 positive values

$$2^n \gg 1999 \Rightarrow \log_2(2^n) \gg \log_2 1999$$

$$n \gg 10.965$$

$$n = 11$$

For 0...255

we have 256 values

$$2^n \gg 256 \Rightarrow n \gg \log_2 256$$

$$n = 8$$

Q2 (25 Points) We want to write a Python program which can generate a desired number of points in the type of that defined in Q1. Finally, this program calculates the average RGB color of these points. In terms of the CPU-time and Memory **performance**, write a **main** function by using **some** of the following predefined functions.

```
import numpy as np
import random
```

```
def function_A(n: int) -> list:
    points = []
    for i in range(n):
        points.append(
            (
                random.randint(0, 999),
                random.randint(0, 999),
                random.randint(0, 255),
                random.randint(0, 255),
                random.randint(0, 255),
            )
        )
    return points
```

```
def function_B(n: int) -> np.ndarray:
    points = np.array([], dtype=int).reshape(0, 5)
    for i in range(n):
        point = np.array(
            (
                random.randint(0, 999),
                random.randint(0, 999),
                random.randint(0, 255),
                random.randint(0, 255),
                random.randint(0, 255),
            ),
            dtype=int,
        )
        points = np.append(
            points,
            [point],
            axis=0,
        )
    return points
```

```
def function_C(n: int) -> np.ndarray:
    points = np.zeros((n, 5), dtype=int)
    for i in range(n):
        points[i] = (
            random.randint(0, 999),
            random.randint(0, 999),
            random.randint(0, 255),
            random.randint(0, 255),
            random.randint(0, 255),
        )
    return points
```

```
def function_D(points: list) -> np.ndarray:
    return np.array(points)
```

```
def function_E(points: np.ndarray) -> list:
    return points.tolist()
```

```
def function_F(points: list) -> tuple:
    r, g, b = 0, 0, 0
    for point in points:
        r += point[2]
        g += point[3]
        b += point[4]
    return (
        r // len(points),
        g // len(points),
        b // len(points)
    )
```

```
def function_G(points: np.ndarray) -> tuple:
    r, g, b = 0, 0, 0
    for point in points:
        r += point[2]
        g += point[3]
        b += point[4]
    return (
        r // len(points),
        g // len(points),
        b // len(points)
    )
```

```
def main(number_of_points: int) -> tuple:
```

points = function_A(number_of_points)
points = function_D(points)
return function_G(points)

```
if __name__ == "__main__":
    main(100000000)
```


Q4 (25 Points) Build a custom IEEE 754 representation precision with 1 sign bit, 3 exponent bits, and 4 mantissa bits. If we want to represent 7.1 with precision, calculate the **error**, which is the absolute difference between the real value and the stored value of this number.

Custom Precision (1-bit Sign + 3-bit Exponent + 4-bit Mantissa) in Binary

0 1 0 1 1 1 0 1

Error

0.15

Integer Part : 7

Fractional Part : 0.1

$$7 \% 2 = 1 \uparrow$$

$$3 \% 2 = 1 \uparrow$$

1

$$(7)_{10} = (111)_2$$

$$0.1 \times 2 = 0.2 \rightarrow 0$$

$$0.2 \times 2 = 0.4 \rightarrow 0$$

$$0.4 \times 2 = 0.8 \rightarrow 0$$

$$0.8 \times 2 = 1.6 \rightarrow 1$$

$$0.6 \times 2 = 1.2 \rightarrow 1$$

$$0.2 \times 2 = 0.4 \rightarrow 0$$

$$0.4 \times 2 = 0.8 \rightarrow 0$$

$$0.8 \times 2 = 1.6 \rightarrow 1$$

$$0.6 \times 2 = 1.2 \rightarrow 1$$

i i

$$(0.1)_{10} = (0001100110011...)_{2}$$

Same Patterns

The number is 111.0001100110011...

Normalization 1.110001100110011... $\cdot 2^2$

$$5 = (101)_2$$

Bias for 3 bits is $2^{3-1} - 1 = 3$

The final number is 1.110001100110011... $\cdot 2^{2+3}$

Sign: 0, Exponent: 101, Mantissa: 1101 \rightarrow with round-up

Converted Number is 1.1101 $\cdot 2^2 = 111.01$

Error is $|7.1 - 7.25| = 0.15$

7.25

	QUESTIONS VS PCB MATRIX																											
	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
Q1	✓																											
Q2	✓						✓																					
Q3	✓	✓																										
Q4	✓	✓					✓																					

You have 75 minutes, gl hf.

Assoc. Prof. Dr. Bora Canbula