

<<< Only problem 2 and 6 will be graded. >>>

Problem 1: Simplex method

Solve the following program using the Simplex method by hand :

$$\text{Objective : } \max(3x + 4y)$$

$$\begin{aligned} & x + 2y \leq 7 \\ \text{s.t. } & 3x - y \leq 5 \\ & x - y \leq 2 \\ & x, y \geq 0 \end{aligned}$$

$$\begin{array}{ll}
 \text{1) Obj max } & 3x+4y \\
 \text{st } & x+2y \leq 7 \\
 & 3x-y \leq 5 \\
 & x-y \leq 2 \\
 & x, y \geq 0
 \end{array}
 \quad
 \begin{array}{l}
 z = 3x+4y \\
 x+2y+s_1 = 7 \\
 3x-y+s_2 = 5 \\
 x-y+s_3 = 2
 \end{array}$$

$$\left[\begin{array}{cccc|c}
 & x & y & s_1 & s_2 & s_3 \\
 \text{S}_1 & 1 & -3 & -4 & 0 & 0 & 0 \\
 \text{S}_2 & 0 & 1 & 2 & 1 & 0 & 0 \\
 \text{S}_3 & 0 & 3 & -1 & 0 & 1 & 0 \\
 & 0 & 1 & -1 & 0 & 0 & 1
 \end{array} \right]$$

$$\left[\begin{array}{cccc|c}
 & x & y & s_1 & s_2 & s_3 \\
 \text{S}_1 & 1 & -1 & 0 & 2 & 0 & 0 \\
 \text{S}_2 & 0 & \frac{1}{2} & 1 & \frac{1}{2} & 0 & 0 \\
 \text{S}_3 & 0 & \frac{7}{2} & 0 & \frac{1}{2} & 1 & 0 \\
 & 0 & \frac{3}{2} & 0 & \frac{1}{2} & 0 & 1
 \end{array} \right]$$

$$\left[\begin{array}{cccc|c}
 & x & y & s_1 & s_2 & s_3 \\
 \text{S}_1 & 1 & 0 & 0 & \frac{15}{7} & \frac{2}{7} & 0 \\
 \text{S}_2 & 0 & 0 & 1 & \frac{3}{7} & -\frac{1}{7} & 0 \\
 \text{S}_3 & 0 & 1 & 0 & \frac{1}{7} & \frac{2}{7} & 0 \\
 & 0 & 0 & 0 & \frac{2}{7} & -\frac{3}{7} & 1
 \end{array} \right]$$

$$z = \frac{115}{7} \quad x = \frac{17}{7} \quad y = \frac{16}{7} \quad *$$

```
In [33]: print(17/7)
print(16/7)
```

```
2.4285714285714284
2.2857142857142856
```

```
In [34]: #check
import pulp

prob = pulp.LpProblem("Continuous_Problem", pulp.LpMaximize)

x = pulp.LpVariable('x', lowBound=0, cat="Continuous")
y = pulp.LpVariable('y', lowBound=0, cat='Continuous')

prob += 3*x+4*y
```

```

prob += x + 2*y <= 7
prob += 3*x - y <= 5
prob += x - y <= 2

prob.solve()

print(f"Optimal value of x: {x.varValue}")
print(f"Optimal value of y: {y.varValue}")
print()

```

Optimal value of x: 2.4285714
Optimal value of y: 2.2857143

Problem 2 : Two-phased simplex method

Solve the following program using a two-phased simplex method by hand :

$$\text{Objective : } \max(3x + 4y)$$

$$\begin{aligned}
& x + 2y \leq 7 \\
\text{s.t.} \quad & 3x - y \geq 0 \\
& x - y \leq 2 \\
& x, y \geq 0
\end{aligned}$$

$$\begin{array}{ll}
 \text{2) Obj} & \max 3x + 4y \\
 \text{st} & x + 2y \leq 7 \\
 & 3x - y \geq 0 \\
 & x - y \leq 2 \\
 & x, y \geq 0
 \end{array}$$

$$\text{phase 1: } \left[\begin{array}{ccccccc|c}
 w & x & y & s_1 & e_2 & s_3 & a_4 & \\
 \hline
 1 & 0 & 0 & 0 & 0 & 0 & -1 & 0 \\
 0 & 1 & 2 & 1 & 0 & 0 & 0 & 7 \\
 0 & 3 & -1 & 0 & -1 & 0 & 1 & 0 \\
 0 & 1 & -1 & 0 & 0 & 1 & 0 & 2
 \end{array} \right]$$

$$\begin{array}{l}
 \text{not opti} \\
 \left[\begin{array}{ccccccc|c}
 1 & 3 & -1 & 0 & -1 & 0 & 0 & 0 \\
 \hline
 S_1 & 0 & 1 & 2 & 1 & 0 & 0 & 7 \\
 A_4 & 0 & 3 & -1 & 0 & -1 & 0 & 0 \\
 S_3 & 0 & 1 & -1 & 0 & 0 & 1 & 2
 \end{array} \right] \quad S_1 : 7 \\
 \quad A_4 : ? \\
 \quad S_3 : 2
 \end{array}$$

$$\left[\begin{array}{ccccccc|c}
 1 & 0 & 0 & 0 & 0 & 0 & -1 & 0 \\
 \hline
 S_1 & 0 & 0 & 1/3 & 1 & 1/3 & 0 & -1/3 \\
 X & 0 & 1 & -1/3 & 0 & -1/3 & 0 & 1/3 \\
 S_3 & 0 & 0 & -2/3 & 0 & 1/3 & 1 & -1/3
 \end{array} \right] \quad S_1 : 7 \quad \underbrace{y_1, e_2, a_4}_{\text{NBV}} = 0 \\
 \quad X : 0 \\
 \quad S_3 : 2$$

phase 2 :

$$\begin{array}{ccccccc|c} & x & y & s_1 & e_2 & s_3 & \\ \begin{array}{c} z \\ s_1 \\ s_2 \\ s_3 \end{array} & \left[\begin{array}{ccccc|c} 1 & -3 & -4 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{7}{3} & 1 & \frac{4}{3} & 0 & 7 \\ 0 & 1 & -\frac{1}{3} & 0 & -\frac{1}{3} & 0 & 0 \\ 0 & 0 & -\frac{2}{3} & 0 & \frac{1}{3} & 1 & 2 \end{array} \right] \end{array}$$

↑ ↑ ↑

$$\begin{array}{c} y \\ x \\ s_3 \end{array} \left[\begin{array}{ccccc|c} 1 & -3 & 0 & \frac{12}{7} & \frac{4}{7} & 0 & 12 \\ 0 & 0 & 1 & \frac{3}{7} & \frac{1}{7} & 0 & 3 \\ 0 & 1 & 0 & \frac{1}{7} & -\frac{1}{7} & 0 & 1 \\ 0 & 0 & 0 & \frac{2}{7} & \frac{3}{7} & 1 & 4 \end{array} \right] \quad \infty$$

$$\begin{array}{c} y \\ x \\ s_3 \end{array} \left[\begin{array}{ccccc|c} 1 & 0 & 0 & \frac{15}{7} & -\frac{4}{7} & 0 & 15 \\ 0 & 0 & 1 & \frac{3}{7} & \frac{1}{7} & 0 & 3 \\ 0 & 1 & 0 & \frac{1}{7} & -\frac{2}{7} & 0 & 1 \\ 0 & 0 & 0 & \frac{2}{7} & \frac{3}{7} & 1 & 4 \end{array} \right] \quad \frac{28}{3} \checkmark$$

$$\begin{array}{c} y \\ x \\ s_2 \\ s_1 \end{array} \left[\begin{array}{ccccc|c} 1 & 0 & 0 & \frac{7}{3} & 0 & \frac{53}{3} \\ 0 & 0 & 1 & \frac{1}{3} & 0 & -\frac{1}{3} \\ 0 & 1 & 0 & \frac{1}{3} & 0 & \frac{1}{3} \\ 0 & 0 & 0 & \frac{2}{3} & 1 & \frac{28}{3} \end{array} \right] \quad \text{Optimal}$$

$$Z = \frac{53}{3} \quad x = \frac{11}{3} \quad y = \frac{5}{3} \quad \times$$

```
In [35]: print(11/3)
print(5/3)
```

```
3.666666666666666
1.666666666666667
```

```
In [36]: #check
import pulp

prob = pulp.LpProblem("Continuous_Problem", pulp.LpMaximize)

x = pulp.LpVariable('x', lowBound=0, cat="Continuous")
y = pulp.LpVariable('y', lowBound=0, cat='Continuous')

prob += 3*x+4*y
```

```

prob += x + 2*y <= 7
prob += 3*x - y>= 0
prob += x - y <=2

prob.solve()

print(f"Optimal value of x: {x.varValue}")
print(f"Optimal value of y: {y.varValue}")
print()

```

Optimal value of x: 3.6666667
Optimal value of y: 1.6666667

Problem 3 : Unrestricted variable

Solve the following program:

$$\text{Objective} : \min(3x + 4y)$$

$$\begin{aligned} x + 2y &\leq 7 \\ \text{s.t. } 7x - y &\geq 2 \\ x - 2y &\leq 2 \end{aligned}$$

Find the solution of x, y in a standard form, and explain the behavior of the optimized unrestricted variables.

In [37]: **pass**

Problem 4: Proof

(Winston p.139 problem 6) For an LP in standard form with constraint $A\mathbf{x} = \mathbf{b}$ and $\mathbf{x} \geq 0$ show that \mathbf{d} is a direction of unboundedness if and only if $A\mathbf{d} = 0$ and $\mathbf{d} \geq 0$.

In [38]: **pass**

Problem 5: Multi-objective linear optimization

Solve the following program :

$$\text{Objective} : \max(\{3x + 4y, 4z, y + z\})$$

$$\begin{aligned} x + 2y - 4z &\leq 7 \\ \text{s.t. } 3x - y + 2z &\geq 2 \\ x - y + 3z &\leq 2 \\ x, y, z &\geq 0 \end{aligned}$$

In [39]: **pass**

Problem 6: Hamtarō factory (part 2)

After finding the recipe for the Hamtarō snack, he then starts hiring a worker to work for his sweatshop. Initially, he has 50 hamster workers in the factory. However, due to substandard working conditions, 10% of the worker ~~die~~ resign every month. Despite that, Hamtarō does not care about this problem and just hire new workers to fulfill the factory's demand. Before working in the factory, the newly hired hamster has to undergo training for one month to become a skilled worker, of which 40% of the hamsters dropped out before the training finishes as they realize how terrible the Hamtarō factory is. The salary for each hamster worker is 8,000 THB per month, and it cost 500 THB to train each hamster. As Hamtarō predicted the number of required workers each month, how many hamsters should he hire each month to satisfy the factory's demand? Formulate the problem as a linear program and solve for an optimal solution.

Month	1	2	3	4	5	6
Amount of required factory worker	40	60	80	40	100	90

Note : The optimal solution does not have to be an integer.

• • •

6)

month	1	2	3	4	5	6
Amount of required factor worker(A)	40	60	80	40	100	90

Let x_i = # របៀប នូវតម្លៃទិន្នន័យ

Let $have_i$ = # តម្លៃទិន្នន័យ នូវតម្លៃទិន្នន័យ

$$\begin{aligned}
 have[1] &= 50 \quad \text{ការចាប់ពី 50} \\
 have[2] &= 0.9 * (50) + 0.6 * x_1 \quad \text{drop out 40%} \\
 have[3] &= 0.9 * (0.9 * (50) + 0.6 * x_1) + 0.6 * x_2 \\
 have[4] &= 0.9 * (0.9 * (0.9 * (50) + 0.6 * x_1) + 0.6 * x_2) + 0.6 * x_3 \\
 have[5] &= 0.9 * (0.9 * (0.9 * (0.9 * (50) + 0.6 * x_1) + 0.6 * x_2) + 0.6 * x_3) + 0.6 * x_4 \\
 have[6] &= 0.9 * (0.9 * (0.9 * (0.9 * (0.9 * (50) + 0.6 * x_1) + 0.6 * x_2) + 0.6 * x_3) + 0.6 * x_4) + 0.6 * x_5
 \end{aligned}$$

$$\text{Opt} \quad \min \quad 8000(\sum_i have_i) + 500(\sum_i x_i)$$

$$\sum_i have_i = 50$$

$$0.9(50) + 0.6x_1$$

$$0.9^2(50) + 0.9(0.6)x_1 + 0.6x_2$$

$$0.9^3(50) + 0.9^2(0.6)x_1 + 0.9(0.6)x_2 + (0.6)x_3$$

$$0.9^4(50) + 0.9^3(0.6)x_1 + 0.9^2(0.6)x_2 + 0.9(0.6)x_3 + 0.6x_4$$

$$0.9^5(50) + 0.9^4(0.6)x_1 + 0.9^3(0.6)x_2 + 0.9^2(0.6)x_3 + 0.9(0.6)x_4 + 0.6x_5$$

$$234.2795 + 2.45706x_1 + 2.0634x_2 + 1.626x_3 + 1.14x_4 + 0.6x_5$$

$$\text{obj} : \min (1874236 + 19656.48x_1 + 16507.2x_2 + 13008x_3 + 9120x_4 + 4800x_5 + 500(\sum_i x_i))$$

$$= 1874236 + \min (20156.48x_1 + 17007.2x_2 + 13508x_3 + 9620x_4 + 5300x_5)$$

$$\text{st} \quad have_i \geq A_i$$

$$0.9(50) + 0.6x_1 - e_1 \geq 60$$

$$0.9^2(50) + 0.9(0.6)x_1 + 0.6x_2 - e_2 \geq 80$$

$$0.9^3(50) + 0.9^2(0.6)x_1 + 0.9(0.6)x_2 + (0.6)x_3 - e_3 \geq 40$$

$$0.9^4(50) + 0.9^3(0.6)x_1 + 0.9^2(0.6)x_2 + 0.9(0.6)x_3 + 0.6x_4 - e_4 \geq 100$$

$$0.9^5(50) + 0.9^4(0.6)x_1 + 0.9^3(0.6)x_2 + 0.9^2(0.6)x_3 + 0.9(0.6)x_4 + 0.6x_5 - e_5 \geq 90$$

...

$$C_T = [20156.48 \quad 17007.2 \quad 13508 \quad 9620 \quad 5300 \quad 0 \quad 0 \quad 0 \quad 0 \quad 0]$$

$$x_T = [x_1 \dots \dots \quad x_5 \quad e_1 \quad \dots \quad e_5]$$

$$b = [15 \quad 39.5 \quad 3.55 \quad 67.195 \quad 60.4755]$$

$$A = \begin{bmatrix} 0.6 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 \\ 0.54 & 0.6 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 \\ 0.486 & 0.54 & 0.6 & 0 & 0 & 0 & 0 & -1 & 0 & 0 \\ 0.4374 & 0.486 & 0.54 & 0.6 & 0 & 0 & 0 & 0 & -1 & 0 \\ 0.39366 & 0.4374 & 0.486 & 0.54 & 0.6 & 0 & 0 & 0 & 0 & -1 \end{bmatrix}$$

$$\text{Objective : } \min(8000(\sum_{i=1}^6 have_i) + 500(x_1 + x_2 + x_3 + x_4 + x_5 + x_6))$$

s.t.

$$0.9 * (50) + 0.6x_1 \geq 60$$

$$0.9(0.9(50) + 0.6x_1) + 0.6x_2 \geq 80$$

$$0.9(0.9(0.9(50) + 0.6x_1) + 0.6x_2) + 0.6x_3 \geq 40$$

$$0.9(0.9(0.9(0.9(50) + 0.6x_1) + 0.6x_2) + 0.6x_3) + 0.6x_4 \geq 100$$

$$0.9(0.9(0.9(0.9(0.9(50) + 0.6x_1) + 0.6x_2) + 0.6x_3) + 0.6x_4) + 0.6x_5 \geq 90$$

In [40]:

```
have=["50"]
print("have[1] = 50")
for i in range(2,7):
    have.append("0.9*("+have[i-2]+")"+ "+0.6*x"+str(i-1))
    print("have["+str(i)+"]" "+" = "+"have[i-1])
```

have[1] = 50

have[2] = 0.9*(50)+0.6*x1

have[3] = 0.9*(0.9*(50)+0.6*x1)+0.6*x2

have[4] = 0.9*(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+0.6*x3

have[5] = 0.9*(0.9*(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+0.6*x3)+0.6*x4

have[6] = 0.9*(0.9*(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+0.6*x3)+0.6*x4)+0.6*x5

In [41]:

```
import numpy as np
from scipy.optimize import linprog

c_T = np.array([20156.48, 17007.2, 13508, 9620, 5300, 0, 0, 0, 0, 0])

A = np.array([
    [0.6, 0, 0, 0, 0, -1, 0, 0, 0, 0],
```

```

[0.54,0.6,0,0,0,0,-1,0,0,0],
[0.486,0.54,0.6,0,0,0,0,-1,0,0],
[0.4374,0.486,0.54,0.6,0,0,0,0,-1,0],
[0.39366,0.4374,0.486,0.54,0.6,0,0,0,0,-1]
])

bounds = [(0, None)] * 10

b = np.array([15,39.5,3.55,67.195,60.4755])

result = linprog(c=c_T, A_eq=A, b_eq=b, bounds=bounds, method='simplex')

print("Optimal value is {} \nOptimal solution is {}".format(result.fun+1874236,
print("x =",result.x[0:6])#ans

```

```

Optimal value is 3679500.0
Optimal solution is [2.5000000e+01 4.3333333e+01 0.0000000e+00 5.86666667e+01
5.52027559e-15 0.0000000e+00 0.0000000e+00 3.2000000e+01
0.0000000e+00 0.0000000e+00]
x = [2.5000000e+01 4.3333333e+01 0.0000000e+00 5.86666667e+01
5.52027559e-15 0.0000000e+00]

C:\Users\BBB\AppData\Local\Temp\ipykernel_14196\3014892201.py:19: DeprecationWarning: `method='simplex'` is deprecated and will be removed in SciPy 1.11.0. Please use one of the HiGHS solvers (e.g. `method='highs'`) in new code.
    result = linprog(c=c_T, A_eq=A, b_eq=b, bounds=bounds, method='simplex')

```

```
In [42]: def obj(x1,x2,x3,x4,x5,x6):
    return 8000*((50)+(0.9*(50)+0.6*x1)+(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+(0.9*(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+0.6*x3)+0.6*x4)+0.6*x5)+0.6*x6
```

```

In [43]: import pulp

prob = pulp.LpProblem("Integer_Problem", pulp.LpMinimize)

#x is a number of hamtoro -> it must be an integer....may be
x1 = pulp.LpVariable('x1', lowBound=0, cat='Continuous')
x2 = pulp.LpVariable('x2', lowBound=0, cat='Continuous')
x3 = pulp.LpVariable('x3', lowBound=0, cat='Continuous')
x4 = pulp.LpVariable('x4', lowBound=0, cat='Continuous')
x5 = pulp.LpVariable('x5', lowBound=0, cat='Continuous')
x6 = pulp.LpVariable('x6', lowBound=0, cat='Continuous')

#obj
prob += 8000*((50)+(0.9*(50)+0.6*x1)+(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+(0.9*(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+0.6*x3)+0.6*x4)+0.6*x5)+0.6*x6

#st
prob += 0.9*(50)+0.6*x1 >= 60
prob += 0.9*(0.9*(50)+0.6*x1)+0.6*x2 >= 80
prob += 0.9*(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+0.6*x3 >= 40
prob += 0.9*(0.9*(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+0.6*x3)+0.6*x4 >= 100
prob += 0.9*(0.9*(0.9*(0.9*(50)+0.6*x1)+0.6*x2)+0.6*x3)+0.6*x4)+0.6*x5 >= 90

prob.solve()

print(f"Optimal value of x1: {x1.varValue}")
print(f"Optimal value of x2: {x2.varValue}")
print(f"Optimal value of x3: {x3.varValue}")
print(f"Optimal value of x4: {x4.varValue}")
print(f"Optimal value of x5: {x5.varValue}")

```

```

print(f"Optimal value of x6: {x6.varValue}")
print(f"Optimal value of z: {obj(x1.varValue,x2.varValue,x3.varValue,x4.varValue)}
Optimal value of x1: 25.0
Optimal value of x2: 43.333333
Optimal value of x3: 0.0
Optimal value of x4: 58.666667
Optimal value of x5: 0.0
Optimal value of x6: 0.0
Optimal value of z: 3679499.9975376003

```

Problem 7: l_1 regression

There are some special non-linear problems that could be transformed into a linear program. Absolute value is one of them.

Assuming that $\forall j, c_j > 0$, the program

$$\text{Objective : } \min(c_1|x_1| + c_2|x_2| + \dots + c_n|x_n|)$$

$$\text{s.t. } a_{i,1}x_1 + a_{i,2}x_2 + \dots + a_{i,m}x_n \geq b \quad \text{for } i = 1, 2, \dots, m$$

could be transformed into a linear program. To transform the program above, we write :

$$x_j = x_j^+ - x_j^-$$

and replace $|x_j|$ into $x_j^+ + x_j^-$ then add $x_j^+, x_j^- \geq 0$. Therefore, the linear program for the problem is :

$$\text{Objective : } \min(c_1(x_1^+ + x_1^-) + c_2(x_2^+ + x_2^-) + \dots + c_n(x_n^+ + x_n^-))$$

$$\begin{aligned} \text{s.t. } & a_{i,1}(x_1^+ - x_1^-) + a_{i,2}(x_2^+ - x_2^-) + \dots + a_{i,m}(x_n^+ - x_n^-) \geq b \\ & \forall j, x_j^+, x_j^- \geq 0 \end{aligned}$$

Being able to solve a linear program for absolute values allow us to solve new problems, of which one of them is a l_1 regression.

Consider the following datapoints :

```
In [44]: import numpy as np
x = np.array([0.1, -1, -0.4, 2.3, 1.1, 3.2, 1, 4.1, -1.2, 0.9, 5, 0, 7])
y = np.array([2, 1.2, 0.7, 4, 3, 5, 2, 3, 0, 25, 6, 1, 6])
```

As you have already learned in COM ENG MATH I class, we could find a line that best fit these datapoints by using the least square method, which could be written in a mathematical program shown below :

Decision variable β_1, β_0

$$\text{Objective : } \min\left(\sum_{i=1}^N (y_i - (\beta_1 x_i + \beta_0))^2\right)$$

$$s.t. \quad \beta_1, \beta_0 \in R$$

```
In [45]: from sklearn.linear_model import LinearRegression
import matplotlib.pyplot as plt
reg = LinearRegression().fit(x.reshape(-1, 1), y.reshape(-1, 1))
beta_1, beta_0 = (reg.coef_[0,0], reg.intercept_[0])

x_pred = np.linspace(-2, 7, 100)
y_pred = beta_1 * x_pred + beta_0
plt.plot(x_pred, y_pred, '--', label = 'Best fit line using the least square met
plt.scatter(x, y)
plt.legend()
plt.xlabel('x')
plt.ylabel('y')
plt.show()
```

```
ModuleNotFoundError                                     Traceback (most recent call last)
Cell In[45], line 1
----> 1 from sklearn.linear_model import LinearRegression
      2 import matplotlib.pyplot as plt
      3 reg = LinearRegression().fit(x.reshape(-1, 1), y.reshape(-1, 1))

ModuleNotFoundError: No module named 'sklearn'
```

From the result above, by using the least square method, the line is not properly fit when the outliers are in the data. Therefore, in this situation, l_1 regression is often used as an alternative.

A mathematical program for l_1 regression is:

Decision variable β_1, β_0

$$\text{Objective : } \min\left(\sum_{i=1}^N |y_i - (\beta_1 x_i + \beta_0)|\right)$$

$$s.t. \quad \beta_1, \beta_0 \in R$$

Find β_1, β_0 using l_1 regression by reformulating the problem as a linear program, and compare the result with the least square method by plotting the line generated l_1 regression. Which one is better, and why?

WARNING : Be careful.

In []: pass

Problem 8: Duality Theorem

Corresponding to a given **primal form** linear programming problem

$$\text{Objective : } \max(c^T x)$$

$$\begin{array}{ll} s.t. & Ax \leq b \\ & x \geq 0 \end{array}$$

there is another problem called **dual form** as follow:

$$\text{Objective : } \min(b^T y)$$

$$\begin{array}{ll} s.t. & A^T y \geq c \\ & y \geq 0 \end{array}$$

The **strong duality theorem** says that the objective of the two LPs will be equal.

In this problem we will use this property to convert between forms and show the potential usefulness of duality.

8.1

Solve the following primal form LP :

$$\text{Objective : } \min(3x_1 - 2x_2 + 4x_3)$$

$$\begin{array}{ll} & -2x_1 + 5x_2 - 4x_3 \leq -7 \\ & -6x_1 - x_2 + 3x_3 \leq -4 \\ s.t. & \begin{array}{l} 7x_1 + 2x_2 + x_3 \leq 10 \\ 1x_1 - 2x_2 - 5x_3 \leq -3 \\ -2x_1 + 7x_2 - 2x_3 \leq -2 \end{array} \\ & x_1, x_2, x_3 \geq 0 \end{array}$$

8.2

Compare the primal and dual form, which one take more iterations to solve? What might have caused this? Discuss the potential advantages of this technique in real world problems.

Ans:

8.3 Proving weak duality theorem

The weak duality theorem states that the dual will be an upper-bound of the primal. In other words,

If $x \in R^n$ is a feasible solution (not necessary optimal) for the primal and $y \in R^m$ is a feasible solution for the dual, then

$$c^T x \leq b^T y$$

Prove the weak duality theorem

(Hint: if x and y are feasible solutions, the constraints must be true)

In []: pass

Additional info about Duality (optional)

The strong duality can be shown from the weak duality if we use the simplex method or can be proved using Farkas's Lemma. See TA's solution for the proof of the strong duality theorem.

For LPs, the strong duality always hold. For general optimization problems, only weak duality applies.

The duality theorem provides another way to look into a particular problem and can be a powerful tool for problem interpretation.

Let's consider a very trivial problem to illustrate this.

Primal problem (max)

A tree can be used to produce 3 chairs or 2 tables. A chair sells for 30. A table sells for 40. Find the optimal revenue for a carpenter using this tree.

Let c and t be the amount of chairs and tables to produce, respectively. \

$$\text{Objective : } \max(30c + 40t)$$

$$\begin{aligned} \text{s. t. } & \frac{1}{3}c + \frac{1}{2}t \leq 1 \\ & c, t \geq 0 \end{aligned}$$

Dual problem (min)

A business man wants to buy the tree from the carpenter. Find the optimal price for the businessman. In this case, the constraint dictates that the price should be high enough for the carpenter to sell if he were to fully make the tree into a chair or a table.

Let p be the price of a tree that the businessman should pay for. \

$$\text{Objective : } \min(1p)$$

$$\begin{aligned}\frac{1}{3}p &\geq 30 \\ s.t. \quad \frac{1}{2}p &\geq 40 \\ p &\geq 0\end{aligned}$$

The conversion between Primal and Dual provided here is very specific. However, there is a more generic way to convert between the two forms which make it applicable to more types of problems. For more details on duality see Chapter 6 in the book.

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In [ ]: pass
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