



**VIT<sup>®</sup>**  
**Vellore Institute of Technology**  
(Deemed to be University under section 3 of UGC Act, 1956)

## **SCHOOL OF ELECTRONICS ENGINEERING**

# **B. Tech Electronics and Computer Engineering**

Curriculum  
*(2025-26 admitted students)*

## **VISION STATEMENT OF VELLORE INSTITUTE OF TECHNOLOGY**

- Transforming life through excellence in education and research.

## **MISSION STATEMENT OF VELLORE INSTITUTE OF TECHNOLOGY**

- **World class Education:** Excellence in education, grounded in ethics and critical thinking, for improvement of life.
- **Cutting edge Research:** An innovation ecosystem to extend knowledge and solve critical problems.
- **Impactful People:** Happy, accountable, caring and effective workforce and students.
- **Rewarding Co-creations:** Active collaboration with national & international industries & universities for productivity and economic development.
- **Service to Society:** Service to the region and world through knowledge and compassion.

## **VISION STATEMENT OF THE SCHOOL OF ELECTRONICS ENGINEERING**

- To be a leader in imparting in-depth and futuristic knowledge of electronics engineering and allied domains that cater to the needs of industry, research, and society.

## **MISSION STATEMENT OF THE SCHOOL OF ELECTRONICS ENGINEERING**

- To create and maintain an environment of excellence in teaching, learning and applied research in the fields of electronics, communication engineering and allied disciplines.
- To collaborate with industries and universities in associated disciplines to pioneer in innovations and technology transfer.
- To equip students with the necessary knowledge and research skills enabling them to be lifelong learners in solving real-life problems, thereby improving the quality of human life and values.

## **B. Tech Electronics and Computer Engineering**

### **PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)**

The Program Educational Objectives (PEOs) of the B. Tech Electronics and Computer Engineering program are as follows:

**PEO1.** Graduates will apply the knowledge of electronics and computer engineering to design solutions across diverse fields and relevant industrial applications.

**PEO2.** Graduates will be engaged in designing, developing and deploying systems and be innovators, entrepreneurs and life-long learners.

**PEO3.** Graduates will uphold high professionalism and ethical standards, to promote collaborative sustainable growth and development in the socio-economic context.

## **B. Tech Electronics and Computer Engineering**

### **PROGRAMME SPECIFIC OUTCOMES (PSOs)**

On completion of B. Tech. (Electronics and Computer Engineering) Programme, graduates will be able to

**PSO1.** Apply the acquired competencies in architecture and programming to create hardware-software co-designs.

**PSO2.** Design and analyze algorithms to provide innovative solutions for signal processing, computing, automation, data security and other futuristic technologies.

**PSO3.** Develop socially relevant solutions using AI driven techniques to address sustainability goals.

# Bachelor of Technology in Electronics and Computer Engineering

## School of Electronics Engineering

| Programme Credit Structure      |                                     |         | Credits | Programme Core Courses  |                                   |  |                                     | 40 |   |   |   |
|---------------------------------|-------------------------------------|---------|---------|---|-----------------------------------|--|-------------------------------------|----|---|---|---|
| University Core Courses         |                                     |         | 60      | BAMAT209  | Mathematical Foundations for      | 3  | 1                                   | 0  | 4 |   |   |
| Professional Core Courses       |                                     |         | 60      |   | Computation                       |  |                                     |    |   |   |   |
| Programme Core                  |                                     |         | 40      | BAECE103  | Network Theory                    | 3  | 1                                   | 0  | 4 |   |   |
| Concentration                   |                                     |         | 20      | BAECE104  | Digital Logic and Computer Archi- | 3  | 0                                   | 2  | 4 |   |   |
| Open Elective Courses           |                                     |         | 40      |   | ture                              |  |                                     |    |   |   |   |
| Total Graded Credit Requirement |                                     |         | 160     | BACSE104  | Structured and Object-Oriented    | 3  | 0                                   | 2  | 4 |   |   |
|                                 |                                     |         |         |   | Programming                       |  |                                     |    |   |   |   |
| University Core Courses         |                                     |         | 60      | BACSE105  | Data Structures and Algorithm     | 3  | 0                                   | 2  | 4 |   |   |
|                                 |                                     | L T P C |         | BACSE203  | Computer Networks                 | 3  | 0                                   | 2  | 4 |   |   |
| BAPHY100                        | Physics*                            |         | 4       | BAECE203  | Analog Electronics                | 3  | 0                                   | 2  | 4 |   |   |
| BACHY100                        | Chemistry*                          |         | 4       | BAECE204  | Microcontrollers and Embedded C   | 3  | 0                                   | 2  | 4 |   |   |
| BAMAT101                        | Multivariable Calculus and Differ-  | 3       | 0       | 2   | 4                                 |  |                                     |    |   |   |   |
|                                 | ential Equations                    |         |         |   |                                   |  |                                     |    |   |   |   |
| BAMAT200                        | Mathematics II*                     |         |         |   |                                   |  |                                     |    |   |   |   |
|                                 |                                     |         | 4       | BAECE302  | VLSI System Design                | 3  | 0                                   | 2  | 4 |   |   |
| BAEEEE101                       | Basic Engineering                   | 3       | 0       | 2   | 4                                 | BAEVD204   | Signal Processing                   | 3  | 0 | 2 | 4 |
| BACSE101                        | Problem Solving Using Python        | 0       | 0       | 4   | 2                                 | Concerntation  |                                     |    |   |   |   |
| BACSE102                        | Problem Solving Using Java          | 0       | 0       | 4   | 2                                 | Software Systems   |                                     |    |   |   |   |
| BAENG101                        | Technical English Communication     | 3       | 0       | 2   | 4                                 | 20   |                                     |    |   |   |   |
| BASTS101                        | Qualitative and Quantitative Skills | 3       | 0       | 0   | 1                                 |  |                                     |    |   |   |   |
|                                 | Practice I                          |         |         |   |                                   | BACSE106   | Operating Systems                   | 3  | 0 | 2 | 4 |
| BASTS102                        | Qualitative and Quantitative Skills | 3       | 0       | 0   | 1                                 | BACSE202   | Database Systems                    | 3  | 0 | 2 | 4 |
|                                 | Practice II                         |         |         |   |                                   | BACSE204   | Software Engineering                | 3  | 0 | 2 | 4 |
| BAFLC100                        | Foreign Language                    | 1       | 0       | 2   | 2                                 | BACSE205   | Fundamentals of Artificial Intelli- | 3  | 0 | 2 | 4 |
| BAHSM100                        | Humanities, Social Science and      | 3       | 0       | 0   | 3                                 |  | gence and Machine Learning          |    |   |   |   |
|                                 | Management                          |         |         |   |                                   | BACSE208   | Theory of Computation and Com-      | 3  | 1 | 0 | 4 |
| BAHUM101                        | India Studies                       | 1       | 0       | 0   | 1                                 |  | piler Design                        |    |   |   |   |
| BACHY101                        | Environmental Sciences              | 2       | 0       | 0   | 2                                 | Open Elective Courses  |                                     |    |   |   |   |
| BAHUM100                        | Ethics and Values*                  |         |         |   | 2                                 | 40   |                                     |    |   |   |   |
| BAMGT101                        | Entrepreneurship                    | 3       | 0       | 0   | 3                                 | Engineering   Sciences   Humanities   Social Sciences   Liberal    |                                     |    |   |   |   |
| BAECE191                        | Basic Multidisciplinary Project     | 0       | 0       | 4   | 2                                 | Arts   Economics   Finance   Management                            |                                     |    |   |   |   |
| BAECE291                        | Innovative Design Project           | 0       | 0       | 4   | 2                                 | Ancillary (20 credits) - Students can opt for "Ancillary" in       |                                     |    |   |   |   |
| BAECE391                        | Research / Design Project           | 0       | 0       | 6   | 3                                 | other disciplines by earning 20 credits from the courses listed in |                                     |    |   |   |   |
| BAECE491                        | Technical Answers for Real World    | 1       | 0       | 4   | 3                                 | the Ancillary options under Open Elective. Ancillary details will  |                                     |    |   |   |   |
|                                 | Problems                            |         |         |   |                                   | be mentioned only on the transcript.                               |                                     |    |   |   |   |
| BAECE399                        | Internship I                        | 0       | 0       | 2   | 1                                 | Additional Concentration (20 credits) - Students can opt for       |                                     |    |   |   |   |
| BAECE499                        | Internship II / Capstone Project    | 0       | 0       | 12  | 6                                 | "Additional Concentrations" in their own discipline by earning     |                                     |    |   |   |   |
| BAENG100                        | Effective English Communication     | 0       | 0       | 4   | 2                                 | 20 credits from the courses listed in the Concentration options    |                                     |    |   |   |   |
|                                 | (NCC)                               |         |         |   |                                   | under Open Elective. Concentration details will be mentioned       |                                     |    |   |   |   |
| BAEXC100                        | Extracurricular Activities (NCCM)   | 0       | 0       | 4   | 2                                 | only on the transcript.  |                                     |    |   |   |   |
| *-Basket Details                |                                     |         |         | Minor (additional 20 credits) - Students can opt for a "Minor |                                   |  |                                     |    |   |   |   |
| BAPHY107                        | Physics of Semiconductor Devices    | 3       | 0       | 2   | 4                                 | Degree" in other disciplines 20 credits in addition to the mini-   |                                     |    |   |   |   |
| BACHY107                        | Applied Chemistry for Electronics   | 3       | 0       | 2   | 4                                 | mum credit requirement of the Undergraduate Degree from the        |                                     |    |   |   |   |
|                                 | Engineering                         |         |         |   |                                   | courses listed in the Minor options                                |                                     |    |   |   |   |
| BAMAT205                        | Discrete Mathematics and Linear     | 3       | 1       | 0   | 4                                 |  |                                     |    |   |   |   |
|                                 | Algebra                             |         |         |   |                                   |  |                                     |    |   |   |   |
| BAHUM103                        | Ethics and Values                   | 2       | 0       | 0   | 2                                 |  |                                     |    |   |   |   |

**Honours (additional 20 credits)** - Students can opt for an "Honours Degree" in the same discipline by earning 20 credits in addition to the minimum credit requirement of the Undergraduate Degree from the courses listed in the Honours options.

**Second Major (additional 40 credits)** - Students can opt for a "Second Major" in other disciplines by earning 40 credits in addition to the minimum credit requirement of the Undergraduate Degree from the courses listed in the Second Major options.