

Lab 1

UDP Connection

```
Windows PowerShell
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Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server> python udp_server.py
UDP Server listening on 127.0.0.1:12345
```

```
Windows PowerShell
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PS C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server> python udp_client.py
UDP client sending to 127.0.0.1:12345
Received from server: ttsrrrooomllihhhfeeeed
PS C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server> |
```

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udp.port == 12345

No.	Time	Source	Destination	Protocol	Length	Info
631	147.282637600	127.0.0.1	127.0.0.1	UDP	58	56796 → 12345 Len=26
632	147.282805800	127.0.0.1	127.0.0.1	UDP	57	12345 → 56796 Len=25

▼ Frame 631: Packet, 58 bytes on wire (464 bits), 58 bytes captured (464 bits) on interface \Device\NPF...

Section number: 1

- Interface Id: 0 (\Device\NPF-Loopback)
- Encapsulation type: NULL/loopback (15)
- Arrival Time: Feb 26, 2026 22:24:09.792817700 Egypt Standard Time
- UTC Arrival Time: Feb 26, 2026 20:24:09.792817700 UTC
- Epoch Arrival Time: 1772137449.792817700
- [Time shift for this packet: 0.000000000 seconds]
- [Time delta from previous captured frame: 2.568154300 seconds]
- [Time since reference on first frame: 2 minutes, 27.282637600 seconds]
- Frame Number: 631
- Frame Length: 58 bytes (464 bits)
- Capture Length: 58 bytes (464 bits)
- [Frame is marked: False]
- [Frame is ignored: False]
- [Protocols in frame: null:ip:udp:data]
- Character encoding: ASCII (0)
- [Coloring Rule Name: UDP]
- [Coloring Rule String: udp]
- Null/loopback

Totomax Protocol Version 4.0 - Src: 127.0.0.1, Dst: 127.0.0.1

Bytes 32-57: Data (data data)

Packets: 3654 - Displayed: 2 (0.1%)

Profile: Default

0000 02 00 00 00 45 00 00 36 2b 74 00 00 80 11 11 41 ... E . 6 + t ... A
0010 7f 00 00 01 7f 00 00 01 dd dc 30 39 00 22 e5 05 09 *
0020 a1 68 65 6c 6c 6f 20 66 72 6f 6d 20 74 68 65 20 Hello y rom the
0030 6f 74 68 65 72 20 73 69 64 65 other si de

Server code

```
import socket

IP_address = "127.0.0.1"
port = 12345

s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
s.bind((IP_address, port))

print(f"UDP Server listening on {IP_address}:{port}")

while True:
    data, addr = s.recvfrom(1024)

    msg = data.decode('utf-8').strip()

    if not msg:
        continue    # Skip empty messages to prevent crashes on msg[0]

    # Used "".join() to convert the sorted list back into a string
    if msg[0] == 'A':
        new_msg = "".join(sorted(msg[1:], reverse=True))
    elif msg[0] == 'C':
        new_msg = "".join(sorted(msg[1:]))
    elif msg[0] == 'D':
        new_msg = msg[1:].upper()
    else:
```

```
new_msg = msg

s.sendto(new_msg.encode('utf-8'), addr)
```

Client code

```
import socket

IP_address = "127.0.0.1"
port = 12345
msg = "Ahello from the other side"

s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

print(f"UDP client sending to {IP_address}:{port}")

s.sendto(msg.encode('utf-8'), (IP_address, port))

data, server_addr = s.recvfrom(1024)

print(f"Received from server: {data.decode('utf-8')}")

s.close()
```

TCP Connection

```
Windows PowerShell
PS C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server> python TCP_server.py
TCP Server listening on 127.0.0.1:12345
('127.0.0.1', 62938) connected
Active Connections: 1
('127.0.0.1', 62939) connected
Active Connections: 2
('127.0.0.1', 62939) disconnected
('127.0.0.1', 62938) disconnected

Windows PowerShell
PS C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server> python TCP_client.py
Client connected to 127.0.0.1:12345
Hello from the other side
Received from server: deeeefhhillmooorrrstt
hello from the other side
Received from server: hello from the other side
Traceback (most recent call last):
  File "C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server\TCP_client.py", line 13, in <module>
    msg = input()
KeyboardInterrupt
PS C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server>

Windows PowerShell
PS C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server> python TCP_client.py
Client connected to 127.0.0.1:12345
Hello from the other side
Received from server: HELLO FROM THE OTHER SIDE
DISCONNECT
Client disconnected from 127.0.0.1:12345
PS C:\Users\abdel\OneDrive\Desktop\Beedo\College\Computer Networks\Echo_Server>
```

Capturing from Adapter for loopback traffic capture

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tcp.port == 12345

No.	Time	Source	Destination	Protocol	Length	Info
303	52.319173400	127.0.0.1	127.0.0.1	TCP	56	62938 → 12345 [SYN] Seq=0 Win=65535 Len=0 MSS=65495 WS=256 SACK_PERM
304	52.319224700	127.0.0.1	127.0.0.1	TCP	56	12345 → 62938 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=65495 WS=256 SACK_PERM
305	52.319256800	127.0.0.1	127.0.0.1	TCP	44	62938 → 12345 [ACK] Seq=1 Ack=1 Win=65280 Len=0
306	60.298594400	127.0.0.1	127.0.0.1	TCP	56	62939 → 12345 [SYN] Seq=0 Win=65535 Len=0 MSS=65495 WS=256 SACK_PERM
307	60.298642100	127.0.0.1	127.0.0.1	TCP	56	12345 → 62939 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=65495 WS=256 SACK_PERM
308	60.298693200	127.0.0.1	127.0.0.1	TCP	44	62939 → 12345 [ACK] Seq=1 Ack=1 Win=65280 Len=0
309	76.963244800	127.0.0.1	127.0.0.1	TCP	70	62939 → 12345 [PSH, ACK] Seq=1 Ack=1 Win=65280 Len=26
310	76.963357100	127.0.0.1	127.0.0.1	TCP	44	12345 → 62939 [ACK] Seq=1 Ack=27 Win=65280 Len=0
311	76.963506100	127.0.0.1	127.0.0.1	TCP	69	12345 → 62939 [PSH, ACK] Seq=1 Ack=27 Win=65280 Len=25
312	76.963597600	127.0.0.1	127.0.0.1	TCP	44	62939 → 12345 [ACK] Seq=27 Ack=26 Win=65280 Len=0
331	100.176454700	127.0.0.1	127.0.0.1	TCP	71	62938 → 12345 [PSH, ACK] Seq=1 Ack=1 Win=65280 Len=27
332	100.176488400	127.0.0.1	127.0.0.1	TCP	44	12345 → 62938 [ACK] Seq=1 Ack=28 Win=65280 Len=0
333	100.176598800	127.0.0.1	127.0.0.1	TCP	70	12345 → 62938 [PSH, ACK] Seq=1 Ack=28 Win=65280 Len=26
334	100.176635700	127.0.0.1	127.0.0.1	TCP	44	62938 → 12345 [ACK] Seq=28 Ack=27 Win=65280 Len=0
413	113.732755100	127.0.0.1	127.0.0.1	TCP	69	62938 → 12345 [PSH, ACK] Seq=28 Ack=27 Win=65280 Len=25
414	113.732822100	127.0.0.1	127.0.0.1	TCP	44	12345 → 62938 [ACK] Seq=27 Ack=53 Win=65280 Len=0
415	113.732914300	127.0.0.1	127.0.0.1	TCP	69	12345 → 62938 [PSH, ACK] Seq=27 Ack=53 Win=65280 Len=25
416	113.732948500	127.0.0.1	127.0.0.1	TCP	44	62938 → 12345 [ACK] Seq=53 Ack=52 Win=65280 Len=0
417	120.770262400	127.0.0.1	127.0.0.1	TCP	54	62939 → 12345 [PSH, ACK] Seq=27 Ack=26 Win=65280 Len=10

Frame 309: Packet, 70 bytes on wire (560 bits), 70 bytes captured (560 bits) on interface \Device\NPF_{...}

Null/Loopback

Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1

Transmission Control Protocol, Src Port: 62939, Dst Port: 12345, Seq: 1, Ack: 1, Len: 26

Data (26 bytes)

0000 02 00 00 00 45 00 00 42 0f 6f 40 00 80 06 ed 44 ... E . B . 06 . D

0010 7f 00 00 01 7f 00 00 01 f5 db 30 39 10 4a 3c 14 09 . 3c .

0020 ed a9 44 7b 50 18 00 ff fa 8c 00 00 84 68 65 6d ... D (P dhell

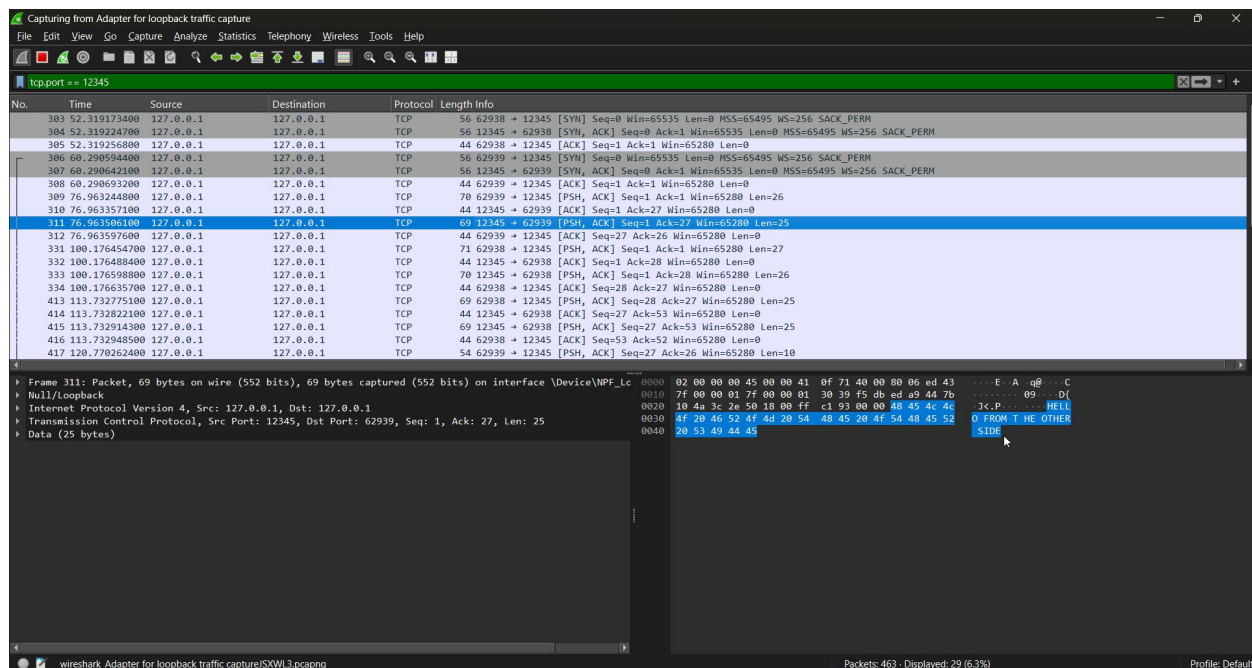
0030 6c 6f 20 66 72 6f 6d 20 74 68 65 20 6f 74 68 65 io from the othe

0040 72 20 73 69 64 65 r side

Bytes 44-69: Data (data.data)

Packets: 447 · Displayed: 29 (6.5%)

Profile: Default



Server code

```
import socket

import threading

def handle_client(conn, addr):

    print(f"{addr} connected")

    connection = True

    while connection:

        try:

            msg = conn.recv(1024).decode('utf-8')

            if msg == "DISCONNECT":

                connection = False
```

```

        print(f"{addr} disconnected")

        # In TCP empty msg means connection failed
        elif not msg:

            connection = False

            print(f"{addr} disconnected")
        else:

            if msg[0] == 'A':

                new_msg = "".join(sorted(msg[1:], reverse=True))

            elif msg[0] == 'C':

                new_msg = "".join(sorted(msg[1:]))

            elif msg[0] == 'D':

                new_msg = msg[1:].upper()

            else:

                new_msg = msg

            conn.send(new_msg.encode('utf-8'))

    except ConnectionResetError:

        connection = False

        print(f"{addr} disconnected")

    conn.close()

IP_address = "127.0.0.1"
port = 12345

s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.bind((IP_address, port))

```

```
s.listen()

print(f"TCP Server listening on {IP_address}:{port}")

while True:
    conn, addr = s.accept()
    thread = threading.Thread(target=handle_client, args=(conn, addr))
    thread.start()
    print(f"Active Connections: {threading.active_count() - 1}")
```

Client code

```
import socket

IP_address = "127.0.0.1"
port = 12345

s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect((IP_address, port))
print(f"Client connected to {IP_address}:{port}")

connection = True

while connection:
    msg = input()
```

```
if not msg:
    print("Cannot send an empty message. Try again.")
    continue

s.send(msg.encode('utf-8'))

if msg == "DISCONNECT":
    connection = False
    print(f"Client disconnected from {IP_address}:{port}")
else:
    data = s.recv(1024)
    print(f"Received from server: {data.decode('utf-8')}")

s.close()
```