OS n' SP extension with respect to C pointer Halloween's Episode— No treats, Only tricks

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- Every resident/cell is one byte.
- Modern 8 bytes of size for pointer—8*8=64 bits. $2^64 = 16EiB$
- "8 byte" is so intrinsic that it has a special name, doubleword.4 bytes word

A consecutive memory space. The name is synonymous to the address of the first element of the array.

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- a and p, we name as L-value:
 A L-value is an object that occupies some identifiable location in memory (Legal operand of &).
- ▶ int arr[4];//Is arr a L-value?
- &arr; //This operation is definitely LEGAL

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- ▶ arr[0]==*arr; &arr[0]==a; What is &arr? Try!
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- ► Meanwhile, it returns address(p=array;), but its address is again the same address.
- ▶ Try some arithmetic, like +1, comparing &arr+1 and arr+1.

What array is from compiler's point of view

"array" is not a pointer but reduced to pointer:

Except when it is the operand of the sizeof operator, the _Alignof operator, or the unary & operator, or is a string literal used to initialize an array, an expression that has type "array of type" is converted to an expression with type "pointer to type" that points to the initial element of the array object and is **not an lvalue**. If the array object has register storage class, the behavior is undefined.

—C11 6.3.2.1

What pointer is?

A variable which has an address as value. n bits in n system, and n is elementary unit on which CPU do computation.

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- ▶ Then pointer to function as parameter (for a general function)

fun(char a[]) and fun (char *a) is identical, not just synonymous. Try some arithmetic on a.

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```
int a=5;
int b[3];
int c=6;
```

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int c=6;
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► b[-1]=0;
Try
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- ► b[-1]=0; Try
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- ▶ But runtime concerns, try b[3]=3

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- ► Simulating 2-dimensional array #define A(r, c) (A[(r)*WIDTH + (c)])
- ▶ flexible array member—struct hack