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0
1 #####
2 #####
3
4 #NOTES: WEEK 3 CIRCLE ANIMATION EXAMPLE
5 #NAME: Maho Kobayashi
6
7 #####
8 #####
9
10 #IMPORT LIBRARIES
11
12 import rhinoscriptsyntax as rs
13 import random as rnd
14
15 #####
16
17 #input the number of frames you want to produce
18 num_of_frames = rs.GetInteger('Number of Frames to Output?', 240)
19
20 #loop through the number of frames creating the animation
21 for frame in range(num_of_frames):
22
23 #####_____YOUR CODE GOES (INDENTED) BELOW THIS LINE_____#####
24
25     #'frame' is your iteration variable - its simply counting
26     from 0 to the maximum
27     #number of frames that you input (num_of_frames)
28     #use the 'frame' variable in your code to change something
29     - to produce the
30     #animation.
31
32 #####
33 #####
34
35     #create an empty list / dictionary
36     ptDict = {}
37     crvList = []
38
39 #####
40
41     #input values for imax and jmax
42     imax = rs.GetInteger('input number in x direction',10)
43     jmax = rs.GetInteger('input number in y direction',10)
44
45     #incremental loop to generate points
46     for i in range(imax):
47         for j in range(jmax):
48             #define x in terms of i
49             #define y in terms of j
50             x = i*6+(rnd.random()*frame/3)
51             y = j*6+(rnd.random()*frame/3)
52             z = 0
53
54             #render point in rhinospace
55             #rs.AddPoint(x,y,z)

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54             #save point values in a dictionary using (i,j)
           as a key
55             ptDict[(i,j)] = (x,y,z)
56
57         #loop through dictionary to create geometry
58         for i in range (imax):
59             for j in range(jmax):
60
61                 #CREATE GEOMETRY
62                 if i > 0 and j > 0:
63                     #find centroid of module using midPt
of constructed line
64                     constLine = rs.AddLine(ptDict[(i,j)],ptDict
[(i-1,j-1)])
65                     centroid = rs.CurveMidPoint(constLine)
66
67                     #delete constructed line
68                     rs.DeleteObject(constLine)
69
70                     #POINTS
71
72                     #      2-----1      1: (i,j)
73                     #      |           |      2: (i-1,j)
74
75                     #      |   mid   |      3: (i-1,j-1)
76                     #      |           |      4: (i,j-1)
77                     #      3-----4
78
79                     #draw line from 1 to centroid to 2
centr, ptDict[(i-1,j-1)])
80
81                     #draw line from 2 to centroid to 3
centr, ptDict[(i-1,j-1)])
82
83                     #draw line from 1 to 4 to 3
centr, ptDict[(i,j-1)],
84                     ptDict[(i-1,j-1)])
85
86                     #draw line from 1 to 2 to 3
centr, ptDict[(i,j)],
87                     ptDict[(i-1,j-1)])
88
89                     #construct a closed curve from corner
points
90                     centr, ptDict[(i,j)],centr
ptDict[(i-1,j-1)],
91                     ptDict[(i,j-1)],ptDict[(i,j)])
92
93
94
95
96
97
98     #####
99     #####
100
101

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101
102 ##### _____YOUR CODE GOES (INDENTED) ABOVE THIS LINE_____#####
103
104     #Specify local folder to output frames -- you will need
to change this to a
105     #correct path on your computer
106     render_folder = "C:\\Users\\mahok\\Desktop\\python_rhino\\summer_22\\
3\\part_2\\render\\"
107
108     def render_step(render_folder, sequence_num):
109         #Captures screenshots of the scene frame
110         file_name = str(int(sequence_num)).zfill(5)
111         file_path = " " + render_folder + file_name + ".png
"
112         rs.Command("_-ViewCaptureToFile" + file_path + " _Enter
")
113
114     #Call function to render frame
115     render_step(render_folder, frame)
116
117     #Clear canvas for the next frame --
118     #YOU HAVE TO DELETE ALL THE OBJECTS YOU ARE RENDERING
119     #This could also be optional if you want to overlay the
frames of your animation
120     #If you're deleting a single object use rs.DeleteObject()
121     #If you're deleting a list of objects use rs.DeleteObjects()
122
123     rs.DeleteObjects(crvList)
124

```