

```
1
   #NOTES: WEEK 4 ASSIGNMENT 1
2
   #NAME: Maho Kobayashi
3
4
   5
   7
   import rhinoscriptsyntax as rs
8
   import random as rnd
import Rhino.Geometry as rg
9
10
11
   import scriptcontext as sc
12
13
   14
   #3D POINT MATRIX
15
16
   #import modules
17
   import rhinoscriptsyntax as rs
18
19
   def PointMatrix(IMAX, JMAX, KMAX):
20
21
          #set up empty list
22
          ptList 0 = []
         ptList_1 = []
ptList_2 = []
23
24
         ptList_3 = []
25
26
         ptList 4 = []
27
         ptList 5 = []
28
29
         ptDict 0 = {}
30
         ptDict_1 = {}
31
        ptDict_2 = {}
32
         ptDict_3 = \{\}
33
         ptDict 4 = \{\}
34
         ptDict_5 = \{\}
35
         circDict 0 = []
36
         circDict_1 = []
circDict_2 = []
37
38
         circDict_3 = []
39
40
          circDict 4 = []
          circDict_5 = []
41
42
          #loop to generate point values as a product of the loop
43
   counter
44
          #save values in list
45
          for i in range(IMAX):
46
                for j in range(JMAX):
47
                      for k in range(KMAX):
48
                             \#define x,y,z in terms of i,j,k
                             x = i /.5 + 40
49
                            y = j /.5+45

z = k
50
51
52
53
                             #SAVING POINTS TO DICTIONARY 0
                            point 0 = (x, y, z)
54
55
                            ptDict 0[(i,j,k)] = point 0
56
```

```
56
                                 #dict = key value pair
57
                                 #DICTIONARY 1
58
59
                                point 1 = (x, y, 0.5)
60
                                ptDict 1[(i,j,k)] = point 1
61
62
                                 #DICTIONARY 2
                                point 2 = (x,y,1)
63
                                ptDict 2[(i,j,k)] = point 2
64
65
                                 #DICTIONARY 3
66
67
                                point 3 = (x, y, 1.5)
68
                                ptDict 3[(i,j,k)] = point 3
69
70
                                #DICTIONARY 4
71
                                point 4 = (x,y,2)
72
                                ptDict 4[(i,j,k)] = point 4
73
74
                                #DICTIONARY 5
75
                                point 5 = (x, y, 2+rnd.random())
76
                                ptDict 5[(i,j,k)] = point 5
77
78
                                #print out dictionary key:value pairs
79
                                #print (i,j,k), ':', point_0
80
81
                                #render point in rhinospace
82
                                rs.AddPoint(point 0)
83
                                rs.AddPoint(point 1)
                                rs.AddPoint(point 2)
84
85
                                rs.AddPoint(point 3)
86
                                rs.AddPoint(point 4)
87
                                rs.AddPoint(point 5)
88
89
                                #save points in a list
90
                                ptList 0.append(point 0)
91
                                ptList 1.append(point 1)
92
                                ptList_2.append(point_
                                ptList_3.append(point_3)
93
94
                                ptList 4.append(point 4)
95
                                ptList 5.append(point 5)
96
    97
    98
99
100 #REFERENCES
101
102 #https://developer.rhino3d.com/api/rhinoscript/math methods/rnd.htm
103 #https://discourse.mcneel.com/t/how-to-loft-circle-through-rhinocommon/53850/2
104
105
           #loop through dictionary to label points with (i,j,k) keys
106
           #for i in range(IMAX):
107
                  #for j in range(JMAX):
108
                         #for k in range(KMAX):
109
                                 #rs.AddTextDot((i,j,k), ptDict[(i,j,k)])
110
111
```

```
112
           #Loop through dictionaries to create cirlces with randomized
113
      circumfrence
114
           for i in range(IMAX):
115
                  for j in range(JMAX):
116
                         for k in range(KMAX):
117
                                circDict 0 = rs.AddCircle(ptDict 0[(i,j,k)
    ) ], rnd.random())
118
                                 circDict 1 = rs.AddCircle(ptDict 1[(i,j,k
    )],rnd.random())
119
                                circDict 2 = rs.AddCircle(ptDict_2[(i,j,k)
    )],rnd.random())
120
                                circDict 3 = rs.AddCircle(ptDict_3[(i,j,k)
    )],rnd.random())
121
                                circDict 4 = rs.AddCircle(ptDict 4[(i,j,k)
    )],rnd.random())
122
                                circDict 5 = rs.AddCircle(ptDict 5[(i,j,k
    )],rnd.random())
123
                                #Loop through dictionaries to loft the
124
     circles
125
                                circle 1 = rs.coercecurve(circDict 0)
126
                                circle_2 = rs.coercecurve(circDict_1)
127
                                circle 3 = rs.coercecurve(circDict 2)
                                circle 4 = rs.coercecurve(circDict 3)
128
129
                                circle 5 = rs.coercecurve(circDict 4)
130
                                circle 6 = rs.coercecurve(circDict 5)
131
                                no pt=rg.Point3d.Unset
132
                                 norm loft=rg.LoftType.Normal
133
134
                                breps = rg.Brep.CreateFromLoft([circle_1,
    circle 2, circle 3, circle 4, circle 5, circle 6], no pt, no pt, norm loft, False
    ) #False
135
                                new IDs=[sc.doc.Objects.AddBrep(brep) for
    brep in breps]
136
                                sc.doc.Views.Redraw()
137
138
                                 #Loop through to color
                                rs.ObjectColor(new IDs, (255/IMAX*i, 255-
139
    (255/JMAX)*j,255/KMAX*k))
140
142
143 def main():
144
145
           #get values from user
           imax = rs.GetInteger('maximum number x', 4)
146
           jmax = rs.GetInteger('maximum number y',
147
           kmax = rs.GetInteger('maximum number z',
148
149
           #call function
150
151
           PointMatrix(imax, jmax, kmax)
152
153 #call main() function to start program
154 main()
155
156
```