

Amir Iqbal

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WORK EXPERIENCE

Software Engineer

August, 2023 – Present

PlaySimple Games(MTG)

Bangalore, India

- Taking end-to-end ownership in development of **Tile Match**.
- Led design and development of **Multi-player Event Infra** using **C#, Redis, Golang, Unity**, which lets players compete against each other in real-time.
- Optimised file read/write operations on Android by moving them to a different thread using **Java (Executor Service)**.
- Designed and presented tech plan for **Localization**, a plug-and-play package solution for localising games across various geographies, developed using **C#, Python, OAuth2, Unity**.
- **Reviewed Peer Code** extensively to ensure the code quality and best practices in production.

Associate Software Engineer

August, 2022 – July, 2023

PlaySimple Games(MTG)

Bangalore, India

- Designed algorithms to develop the core game mechanics of **Tile Match** from scratch using **Graphs**, achieving the **company's fastest release** record of 2 months.
- Automated **Android Build Process** across all environments using **Jenkins, Python and Fastlane**, cutting down build time by 80%.

Software Development Engineer Intern

August, 2021 – July, 2022

PlaySimple Games(MTG)

Bangalore, India

- Built numerous features in **Destination Solitaire** using **C#, Unity, Java** in an agile, fast-paced startup environment.
- Maintained app stability metrics in production by regularly fixing crashes and ANRs, keeping **Crash free rate above 98%**.

PROJECTS

InvestmentTracker | **Java, Docker, OAuth2**

[Code](#)

- This is a REST API service built using Spring Boot, which keeps track of user's investment.
- Repository read-me file has details about the endpoints and Docker image.
- Used MongoDB cluster for storing user data.
- Added OAuth2 using Spring Security, with Google as Authorization Server.

See Algo | **HTML, CSS, Vanilla JavaScript**

[Video](#) | [Code](#) | [Link](#)

- This project visualises some basic algorithms which helps folks grasp algorithms faster.
- Algorithms Visualized: **Binary Search, Linear Search, Bubble Sort, Selection Sort, A* Path Finding Algorithm**.

ACCOMPLISHMENTS

- Solved 700+ problems on various platforms. (**Language - Java**)
Coding Profiles : [Leetcode](#) [Codeforces](#) [Codechef](#)
- Ranked **1829** amongst **15,000+** candidates world-wide in **Google-Kickstart Round B(2021)**

EDUCATION

KIET Group Of Institutions, AKTU

B.Tech in Information Technology

CGPA : 8.33

July, 2022