Elena Guzmán Blanco
.NET developer

PERSONAL DETAILS

Birth	May 5, 1993
Phone	628 76 09 15
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Linkedin	linkedin.com/in/elena-guzman-blanco
GitHub	github.com/Beelzenef
Blog	geekstorming.wordpress.com

EDUCATION

Higher Education in Crossplatform Development   2015-2018
IES Portada Alta

CSharp and Android applications development, markup languages, databases management, web development, ERP, game development with Unity3D, multi-threaded programming, Object Oriented Programming

Higher Education in Network Systems Management   2014-2015
IES Jesus Marín

Operating system management (Windows Server + GNU/Linux), hardware maintenance.

Vocational Education in Microcomputer Systems   2012-2014
IES Belén

Informatic security, local networks, hardware maintenance, network services, operating system administration.

General Certificate of Education   2010-2012
IES Litoral

Biology, chemist, mathematics, life sciences.

WORK EXPERIENCE

Copywriter   july 2019-present
idiWork

Writing and creating audiovisual content about videogames, game development and augmented reality

.NET developer   january 2019-present
Bravent

Programming with Microsoft technologies and more. .NET Core, SQL Server, Entity Framework Core, Angular 6, Xamarin.Forms

Java programmer   may-december 2018
Intendia

Web development with JEE and Google Web Tookit (GWT)

Robotics instructor june 2017

Robonautas

    Teaching robotics, game development and programming to students

Writer 2014-present

Freelance

    Storytelling, worldbuilding, tabletop roleplaying games creation.

SKILLS

Social	Spanish (mother tongue), English (fluent)
Technologies	CSharp, WPF, mySQL, SQLite, HTML5, CSS3, Javascript, Java, Android, Blender3D, PHP, Laravel, Unity3D, Wordpress, GNU/Linux, XML, XQuery, Git, Xamarin.Forms, mongoDB, Godot Engine, Python

CERTIFICATIONS AND COURSES

Conceiving a New Game: Tips for Aspiring Designers april 2018

Udemy

Godot Game Engine - The Complete Course march 2018

Udemy

Go Beyond Gamification with Gameful Learning august 2017

MichiganX

Introduction to Game Design august 2017

Massachusetts Institute of Technology

Fundamentos de Kotlin july 2017

Udemy

Google Drive for Teachers july 2017

Udemy

Intro to Python for Data Science julio 2017

DataCamp

Master Google Classroom july 2017

Udemy

Moodle: From Novice Teacher to Online Educator july 2017

Udemy

Minecraft, Coding and Teaching july 2017

edX

Learn Python programming   june 2017
Udemy

Introduction to TypeScript   may 2017
Udemy

Mobile App Design: From Sketches to Prototypes   may 2017
Udemy

Introduction to Python for Ethical Hacking   april 2017
Udemy

Introducción al desarrollo web   july 2016
Activate Google

Introduction to Linux   may 2015
edX