The following folders are assumed as available for use: d:\Projects\VSrepository d:\ProgramFiles d:\ProgramData We assume microsoft Edge and having virus transfer protocol javascript and flash enabled as I had problems with chrome in the VS2018 environment. Download and install VS2017 read this first: https://www.visualstudio.com/vs/support/need-installing-visual-studio/ read this next: https://docs.microsoft.com/en-us/visualstudio/install/modify-visual-studio this one also: https://docs.microsoft.com/en-us/visualstudio/install/install-visual-studio go here: https://www.visualstudio.com/downloads/ and select the free Community Install into default location unless you have a small SSD "C" drive like me then create and use D:\ProgramFiles and install into that folder Make sure you get web components and configure for C# and web development Download and install GIT Go here: https://git-scm.com/downloads and select and install the windows version into D:ProgramFiles select mingw64 even if no plans to use it select nano for editor DO NOT SELECT VISUAL STUDIO CODE EDITOR - YOU WILL BE SORRY! make sure you select bash as that will be used after install, pin the Git "Git Bash" from the windows startup to your desktop and then make sure its properties are as follows: Target: D:\ProgramFiles\Git\git-bash.exe Start in: d:\projects\VSrepository Create Git Account and repository browse to github and register. Click on + and get a folder at https://github.com/UserName then create a new repository named: MyGitTest make it public, put in a description but NO Readme.md click on "Create Repository" we will be doing the http type install Using VS2017 .... Create repository "MyGitTest" somewhere, suggest in "D:\projects\VSrepository" Create empty solution in that repository: MyTwoTests At "MyTwoTests" in Solution Explorer add project using Console App (.NET Framework) named "ConsoleApp1" Add "Hello World" in program.cs as shown below here namespace ConsoleApp1 { class Program static void Main(string[] args) Console.WriteLine("Hello World");

Console.ReadLine();

Click on "Save All"

At "MyTwoTest" in Solution Explorer add

using "Web - ASP.NET Web Application (.NET Framework)" named "WebApplication1" and click "OK" after the OK, select "Empty", put an X in the checkbox "[]Web Forms" and click "OK"

At "WebApplication1" in Solution Explorer, add "New Item", scroll down to "Web Form" and change the name from "WebForm1.aspx" to "Default.aspx" then click "ADD" Select "Default.aspx" in Solution Explorer, ensure that "Design" is selected and position your cursor in the colored horizontal outlined box at the top of the frame. Add the phrase "Hello World" in that colored line just below "div" in that same row.

Click on "Save All" and select "Build Solution". There should be two successes.

In the Solution Explorer, right click on WebApplication1, select "Debug" then click on "Start New Instance" the program will run. Stop the program by first selecting (up at top of VS2017) the DEBUG - STOP DEBUGGING

then close the windows that shows "hello world"

Repeat for the ConsoleApp1 program. To stop that program click on the console window and press the return key.

To publish your WebApplication1 on the internet

log onto godaddy's Flesk Admin click on Web Deploy Publishing and save the "settings file" in documents In VS2017 Solution Explorer, right click on WebApplication1 and select "Publish" = "START" - "IIs" import that profile "settings file" and if asked for password, click "cancel" select "Settings" and change your Web Deploy to show the following

Server: YourGoDaddyHostName

SiteName: YourGoDaddyHostName/WebApplication1

Destination URL: YourGoDaddyHostName/WebApplication1

leave password empty as github is public. The password is encrypted but anyone could build your program, change it, and publish a log of c--p on your site.

You should be online and logged into your github under your UserName and MyGitTest showing instructions similar to the following.

Find your "Git Bash" on the desktop and click on it.

If the text "created.txt" was changed locally then to update it git add -A git status git commit -m "updated created.txt" git push --all

```
osep@JYSArea51 MINGW64 /d/projects/VSrepository
 $ cd MyGitTest/
 josep@JYSArea51 MINGW64 /d/projects/VSrepository/MyGitTest
 $ git init
Initialized empty Git repository in D:/Projects/VSrepository/MyGitTest/.git/
 josep@JYSArea51 MINGW64 /d/projects/VSrepository/MyGitTest (master)
 $ echo # MyGitTest >> README.md
 josep@JYSArea51 MINGW64 /d/projects/VSrepository/MyGitTest (master)
 $ git remote add origin https://github.com/BeemerBiker/MyGitTest.git
 josep@JYSArea51 MINGW64 /d/projects/VSrepository/MyGitTest (master)
 $ git add .
 josep@JYSArea51 MINGw64 /d/projects/VSrepository/MyGitTest (master)
$ git commit -m "first commit"
 [master (root-commit) lae46fc] first commit
19 files changed, 869 insertions(+)
  create mode 100644 .gitattributes
create mode 100644 .gitattributes
create mode 100644 MyTwoTests/ConsoleApp1/App.config
create mode 100644 MyTwoTests/ConsoleApp1/ConsoleApp1.csproj
create mode 100644 MyTwoTests/ConsoleApp1/Program.cs
create mode 100644 MyTwoTests/ConsoleApp1/Properties/AssemblyInfo.cs
  create mode 100644 MyTwoTests/MyTwoTests.sln
create mode 100644 MyTwoTests/WebApplication1/Default.aspx
  create mode 100644 MyTwoTests/WebApplication1/Default.aspx.cs
 create mode 100644 MyTwoTests/WebApplication1/Default.aspx.cs
create mode 100644 MyTwoTests/WebApplication1/Default.aspx.designer.cs
create mode 100644 MyTwoTests/WebApplication1/Global.asax
create mode 100644 MyTwoTests/WebApplication1/Properties/AssemblyInfo.cs
create mode 100644 MyTwoTests/WebApplication1/Properties/AssemblyInfo.cs
create mode 100644 MyTwoTests/WebApplication1/Web.Release.config
create mode 100644 MyTwoTests/WebApplication1/Web.config
  create mode 100644 MyTwoTests/WebApplication1/WebApplication1.csproj
  create mode 100644 MyTwoTests/WebApplication1/packages.config
  create mode 100644 created.txt
 josep@JYSArea51 MING
                                       64 /d/projects/VSrepository/MyGitTest (master)
 $ git push origin master
$ git push origin master
Counting objects: 26, done.
Delta compression using up to 20 threads.
Compressing objects: 100% (24/24), done.
Writing objects: 100% (26/26), 11.31 KiB | 2.26 MiB/s, done.
Total 26 (delta 4), reused 0 (delta 0)
remote: Resolving deltas: 100% (4/4), done.
To https://github.com/BeemerBiker/MyGitTest.git

* [new branch] master -> master
      [new branch]
                                      master -> master
 josep@JYSArea51 MINGW64 /d/projects/VSrepository/MyGitTest (master)
```

