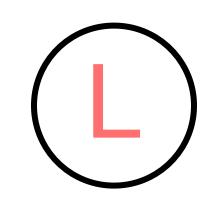
Operands/Fields Shuffle Flow

Bundle 0



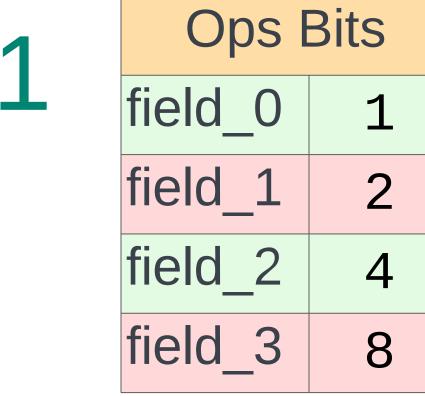
Write

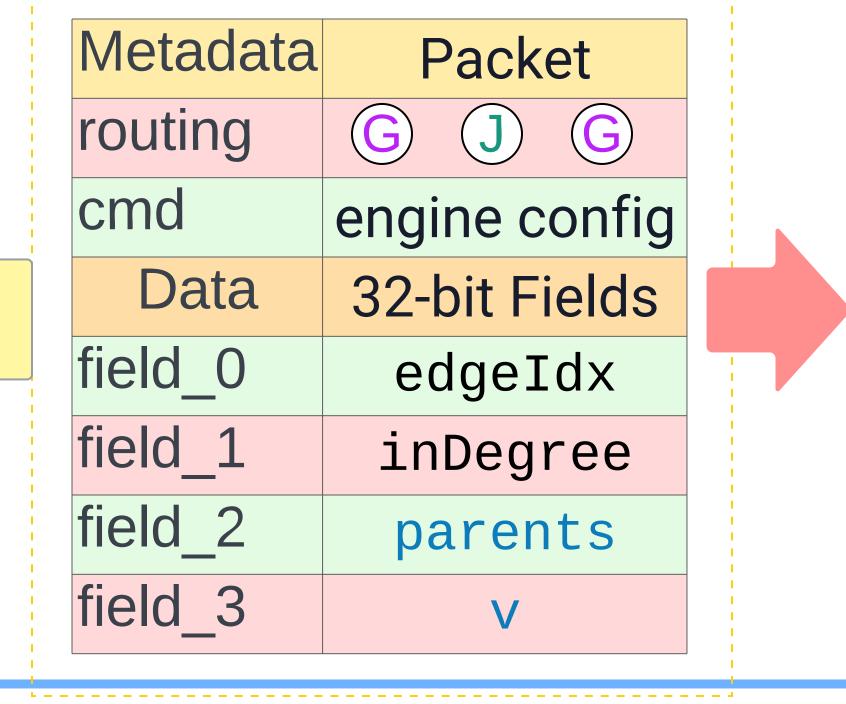
Write

Seq

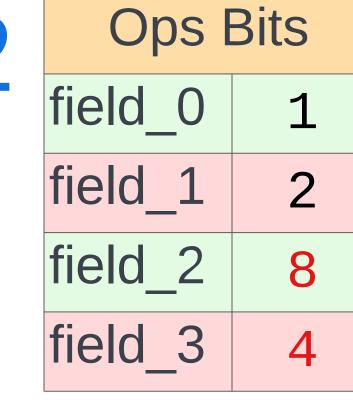
Bundle 1

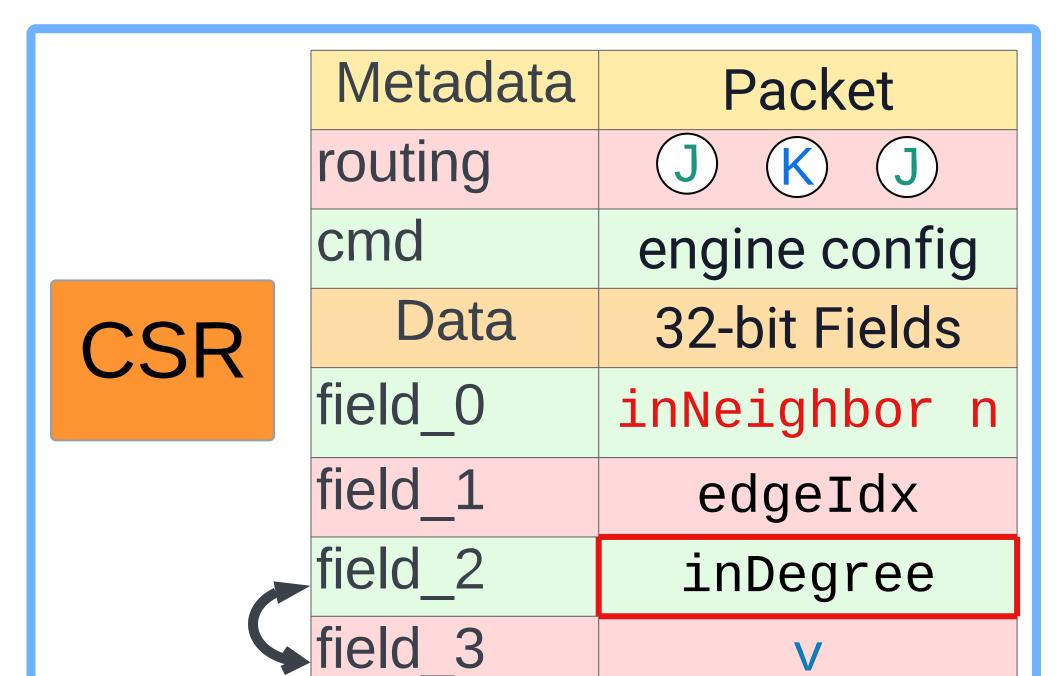
3:1





Bundle 2





Bundle 3

Ops Bits	
field_0	1
field_1	2
field_2	8
field_3	4

