

# MATTHEW DIAS

github.com/matthewdias — matthew.d.dias@gmail.com — in/matthewddias

## SUMMARY

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- Experienced with C/C++, Java, Python, BASH, TCL and VHDL
- Experience working with oscilloscopes, function generators, multimeters and VNAs

## WORK EXPERIENCE

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### **Evertz Microsystems**

*Embedded Systems Developer*

*Markham, ON*

May – Sept '17

- Used OpenOCD to develop an application used to store files in CPLD flash memory via JTAG
- Created a virtual file system for Linux using C to act as an interface for the storage application
- VHDL based FPGA development, on-chip debugging and firmware configuration to allow for the transition from an Intel to XPliant ethernet switch

### **Eaton**

*Engineering Intern*

*Mississauga, ON*

Sept – Dec '16

- Developed VBA scripts to collect project management metrics from Basecamp
- Developed a library of commands for AutoCAD using LISP to automate the process of preparing drawing exchange files for database import, saving 3 hours per file
- Managed lighting control device databases using PostgreSQL queries

### **Smith + Andersen**

*Junior Electrical Designer*

*Toronto, ON*

Jan – Apr '16

- Drafted AutoCAD drawings of power distribution and lighting systems, calculated electrical loads and sourced equipment for large infrastructure projects

## EXTRACURRICULAR

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### **UW Robotics Team**

- Designed the schematics and PCB layout of various boards for the Mars rover using Diptrace
- Design, LTSpice simulation and testing of voltage regulators and a power supply selector system for the battery management board

### **Research**

- Currently developing a concussion diagnostic tool on Android by using OpenCV to detect a user's hands and track disparities in their motion during a simple motor test

## PROJECTS

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### **Teamlines**

<https://git.io/vdUZC>

- Developed an Android app to display up-to-date Twitter timelines of professional sport teams
- Created python scripts to scrape team rosters and player information from Wikipedia and Twitter

### **Retro Games**

<https://git.io/vdUZE>

- Designed games similar to Space Invaders and Flappy Bird for the TI Tiva-C microcontroller
- Wrote firmware for timers, interrupts, an ADC, a 4-bit DAC and to interface with various GPIO

## EDUCATION

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### **University of Waterloo**

*Honours Bachelor of Applied Science in Electrical Engineering*

Sept '14 – Apr '19 (*expected*)

*GPA 3.5*