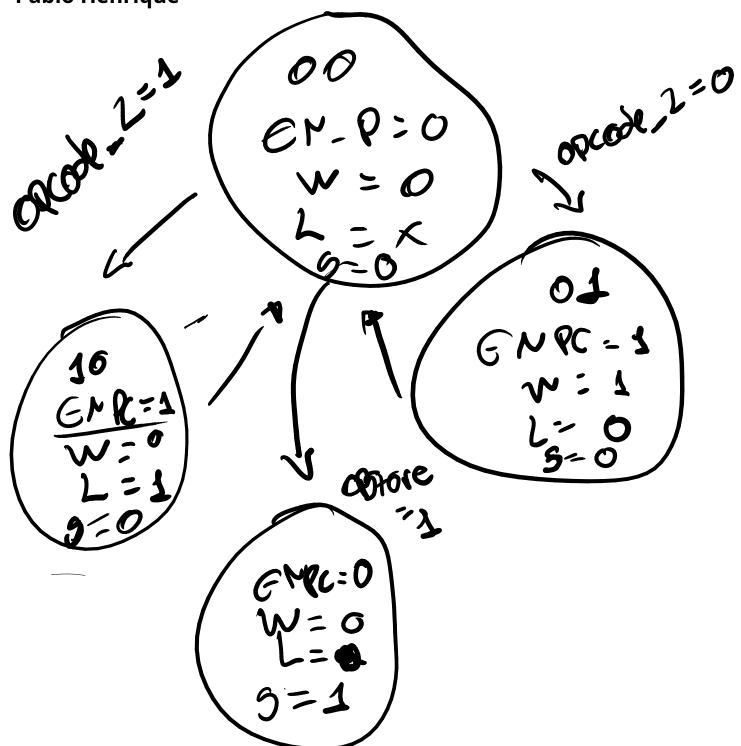
Desenvolvimento da Parte de Controle

- Bruno Forgiarini
- Ely Neto
- Pablo Henrique



EN_PC=Ativa o Contador W=Controla Escrita nos Registradores L=Controla os desvios S=Controla o Store

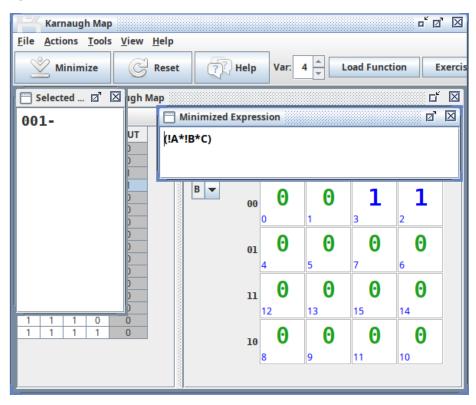
OPCODE_2=bit mais significativo do opcode OPSTORE= Opcode do Store

ESTADO ATUAL		ENTRADAS		PROX ESTADO	
ST1	ST0	OPCODE	OPSTORE	ST1	ST0
0	0	0	0	0	1
0	0	0	1	0	1
0	0	1	0	1	0
0	0	1	1	1	1
0	1	0	0	0	0
0	1	0	1	0	0
0	1	1	0	0	0
0	1	1	1	0	0
1	0	0	0	0	0
1	0	0	1	0	0
1	0	1	0	0	0
1	0	1	1	0	0
1	1	0	0	0	0
1	1	0	1	0	0
1	1	1	0	0	0
1	1	1	1	0	0

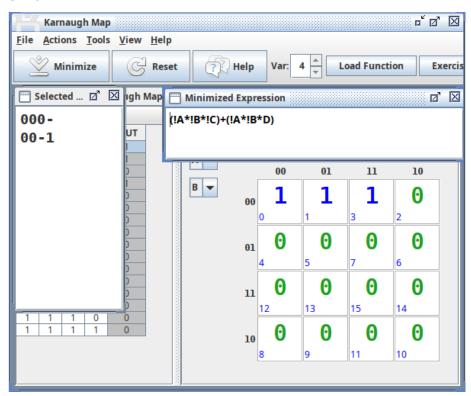
ESTADO		SAIDAS				
ST1	ST0	EN_PC	w	L	S	
0	0	0	0	X	0	
0	1	1	1	0	0	
1	0	1	0	1	0	
1	1	1	0	0	1	

MAPAS DE KARNAUGH

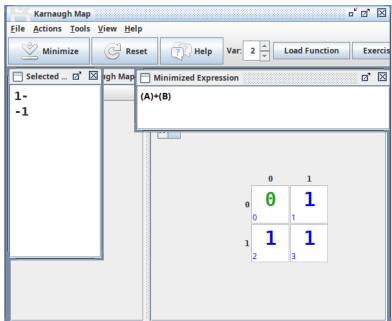
ST1



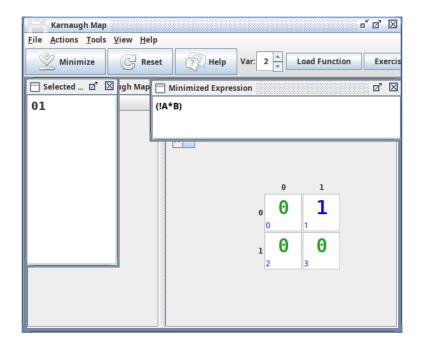
ST₀



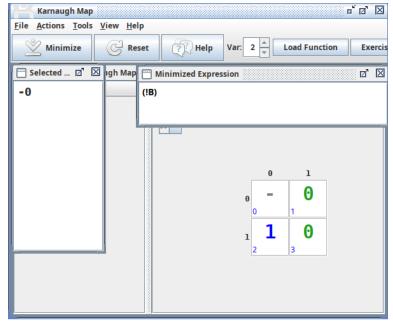
ENABLE PC (EN_PC) Eile Actions Tools View Help



WRITE(W)



LOAD(L)



STORE (S)

