

```
#define LED 11
```

[illegible]

```
const int Time=300;
```

```
void Dot();
```

```
void Dash();
```

```
void LetterSpace();
```

```
void WordSpace();
```

```
void morseAnalysis(char character);
```

```
void setup()
```

{

```
pinMode(LED, OUTPUT);
```

```
Serial.begin(9600);
```

}

```
void loop()
```

```
{if(Serial.available())>0){
```

```
String input=Serial.readString();
```

```
for(int i=0; i<input.length();i++){
```

```
char character=input.charAt(i);
```

```
morseAnalysis(character);
```

```
if(character != ' ')//ensuring that each letter, number, and space is transmitted with the appropriate pauses between elements and words
```

LetterSpace();

}

}

}

```
void Dot()
```

```
{digitalWrite(LED,HIGH);
```

```
delay(Time);
```

```
digitalWrite(LED, LOW);
```

```
delay(Time);
```

}

```
void Dash()
```

```
{int Delaytime=3*Time;
```

```
digitalWrite(LED,HIGH);
```

```

delay(Delaytime);

digitalWrite(LED,LOW);

delay(Time);
}

void LetterSpace()

{int Delaytime=3*Time;

delay(Delaytime);

}

void WordSpace()

{int Delaytime=7*Time;

delay(Delaytime);

}

void morseAnalysis(char character){

if(character >='A' || character <= 'Z')

{ char* morse=morseCode[character-'A'];

for(int i=0;i<strlen(morse);i++)

{

if(morse[i]=='.')

Dot();

else if(morse[i]=='-')

Dash();

}

}

else if(character >= 'a' && character <= 'z')

{ char* morse=morseCode[26+(character-'a')];

for(int i=0;i<strlen(morse);i++)

{

if(morse[i]=='.')

Dot();

else if(morse[i]=='-')

Dash();

}

}

else if(character >= '0' && character <= '9')

{ char* morse=morseCode[52+(character-'0')];

```

```
for(int i=0;i<strlen(morse);i++)  
  
    {  
  
        if(morse[i]=='.')  
  
            Dot();  
  
        else if(morse[i]=='-')  
  
            Dash();  
  
    }  
  
}  
  
else if(character == ' ')  
  
    WordSpace();  
  
}
```