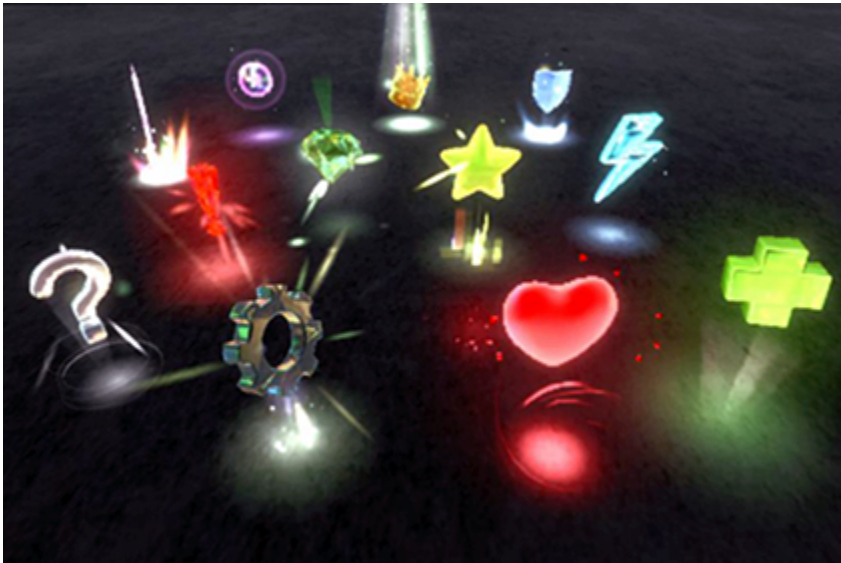


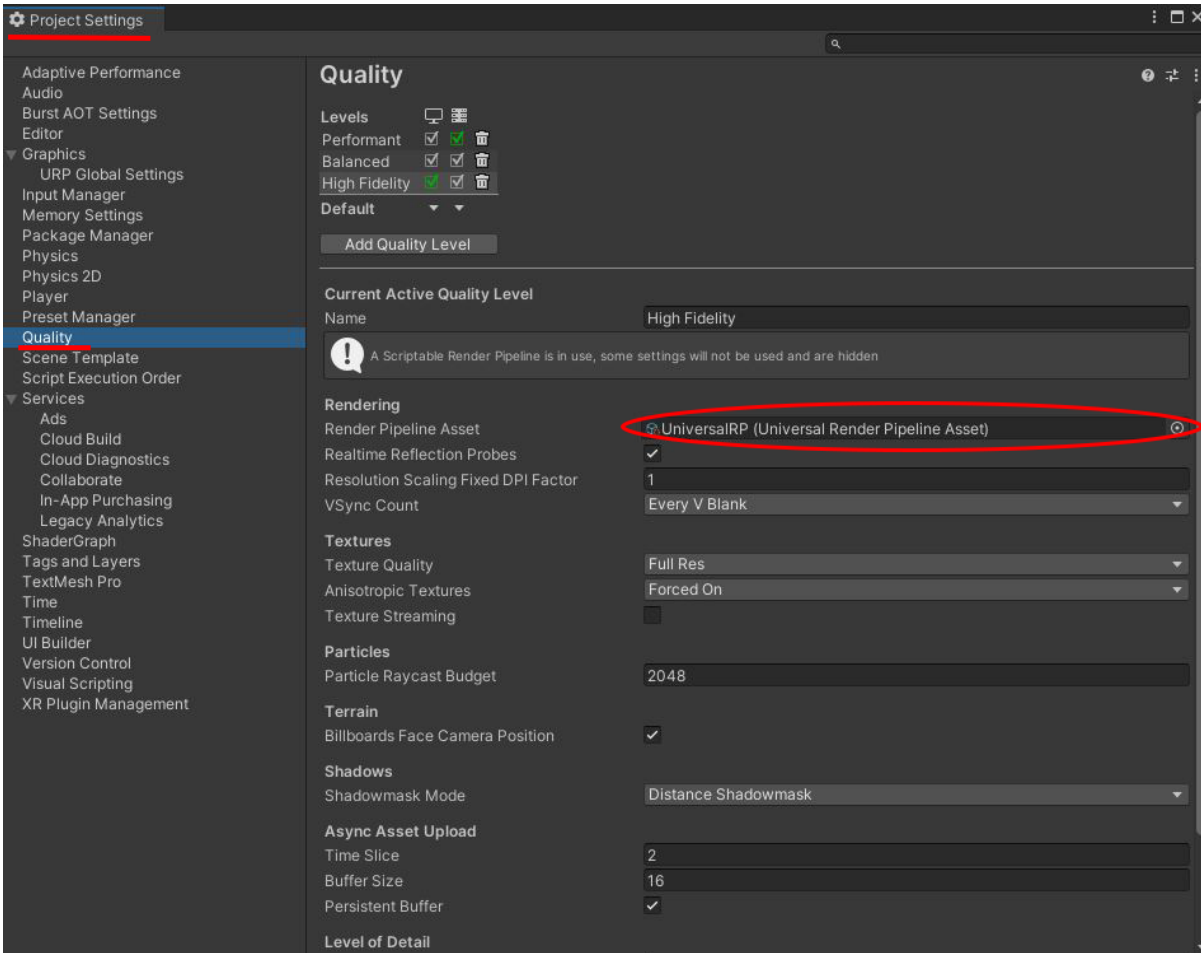
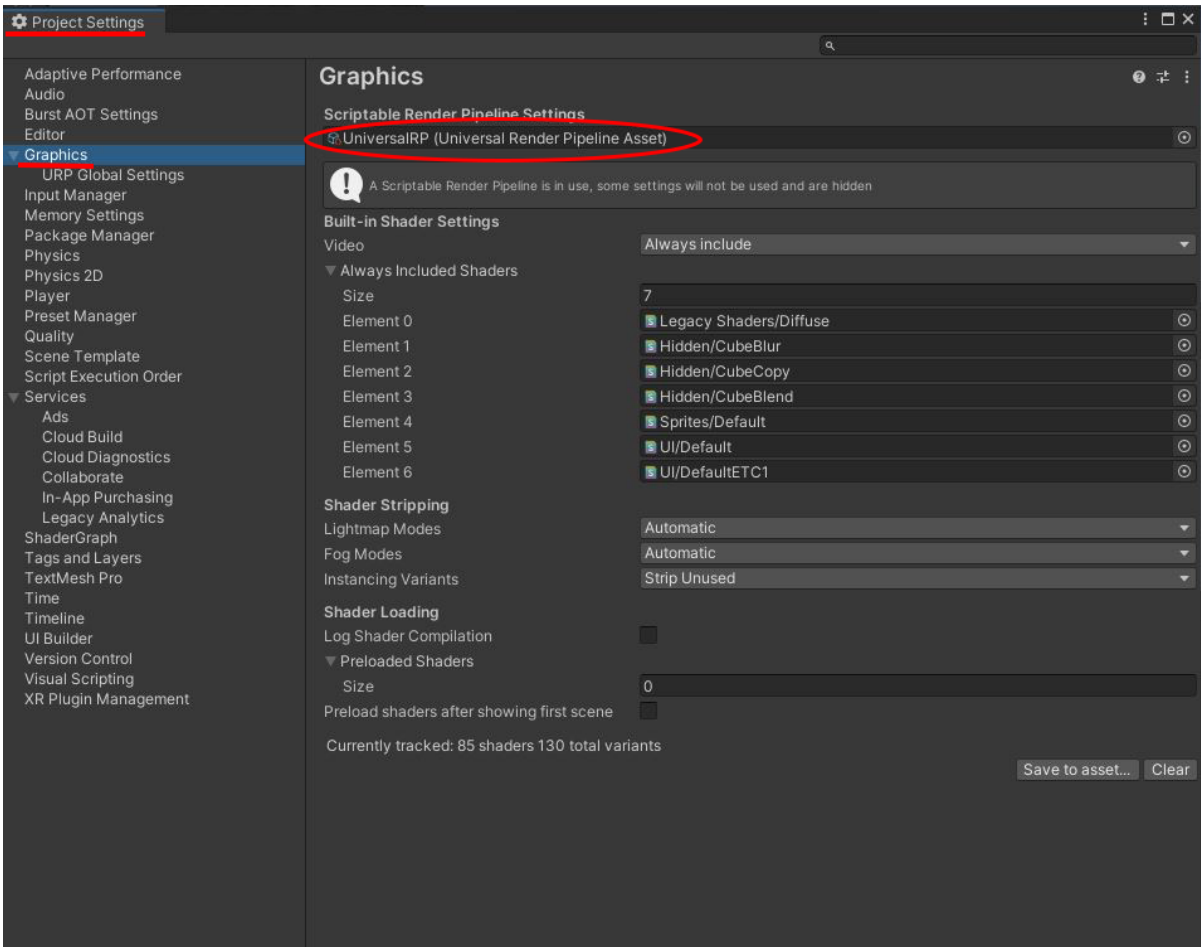
Shiny Items - Particle and Shader pack

[Asset Store link](#) - Please leave a review and click the favorites heart if you found this asset helpful
[Web Demo](#)



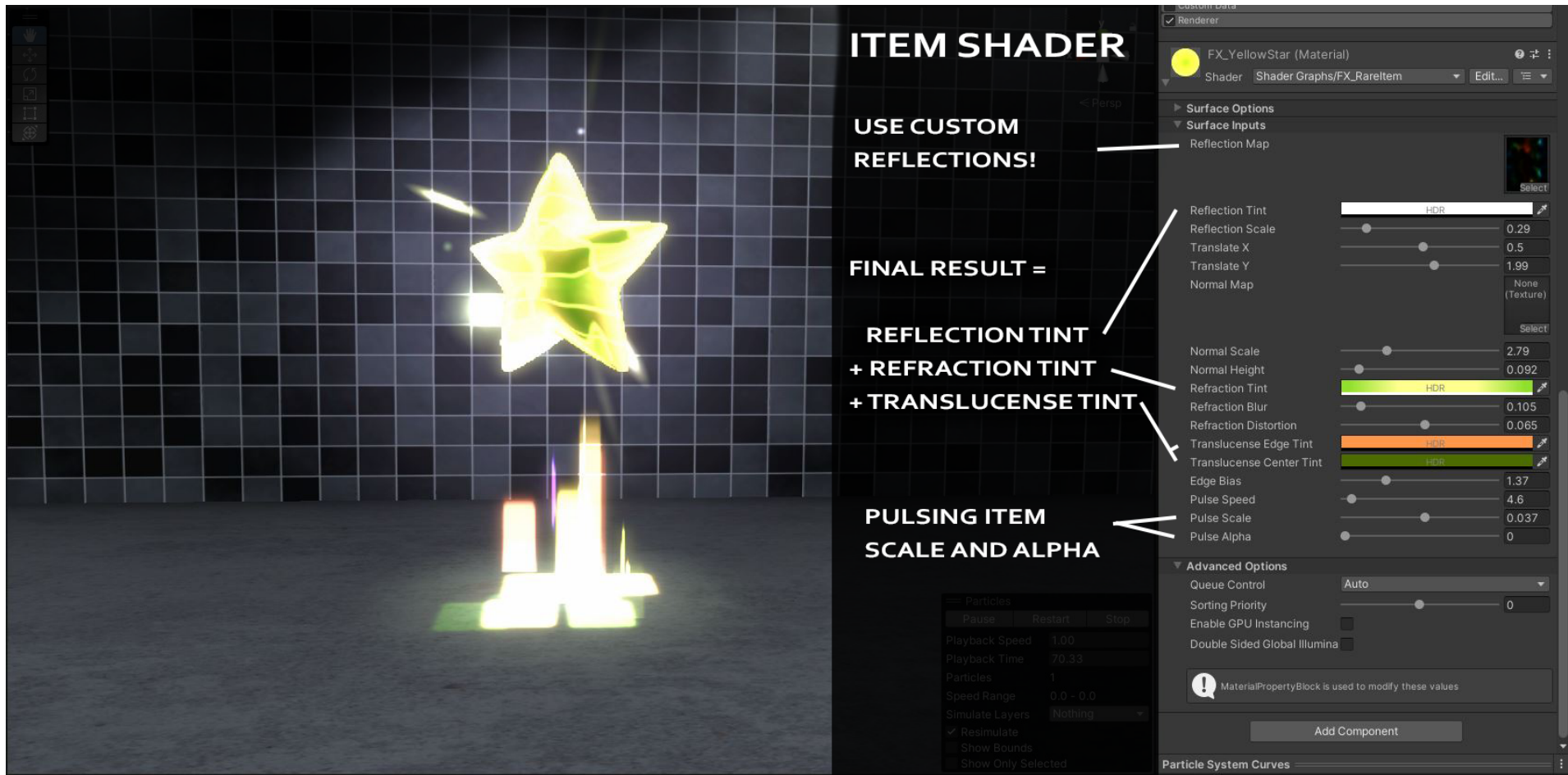
!!! IMPORTANT SETUP !!!

If everything is pink make sure you have selected the Universal Pipeline Asset in Project Settings, Under the **Graphics section** AND ALSO under the **Quality section**.

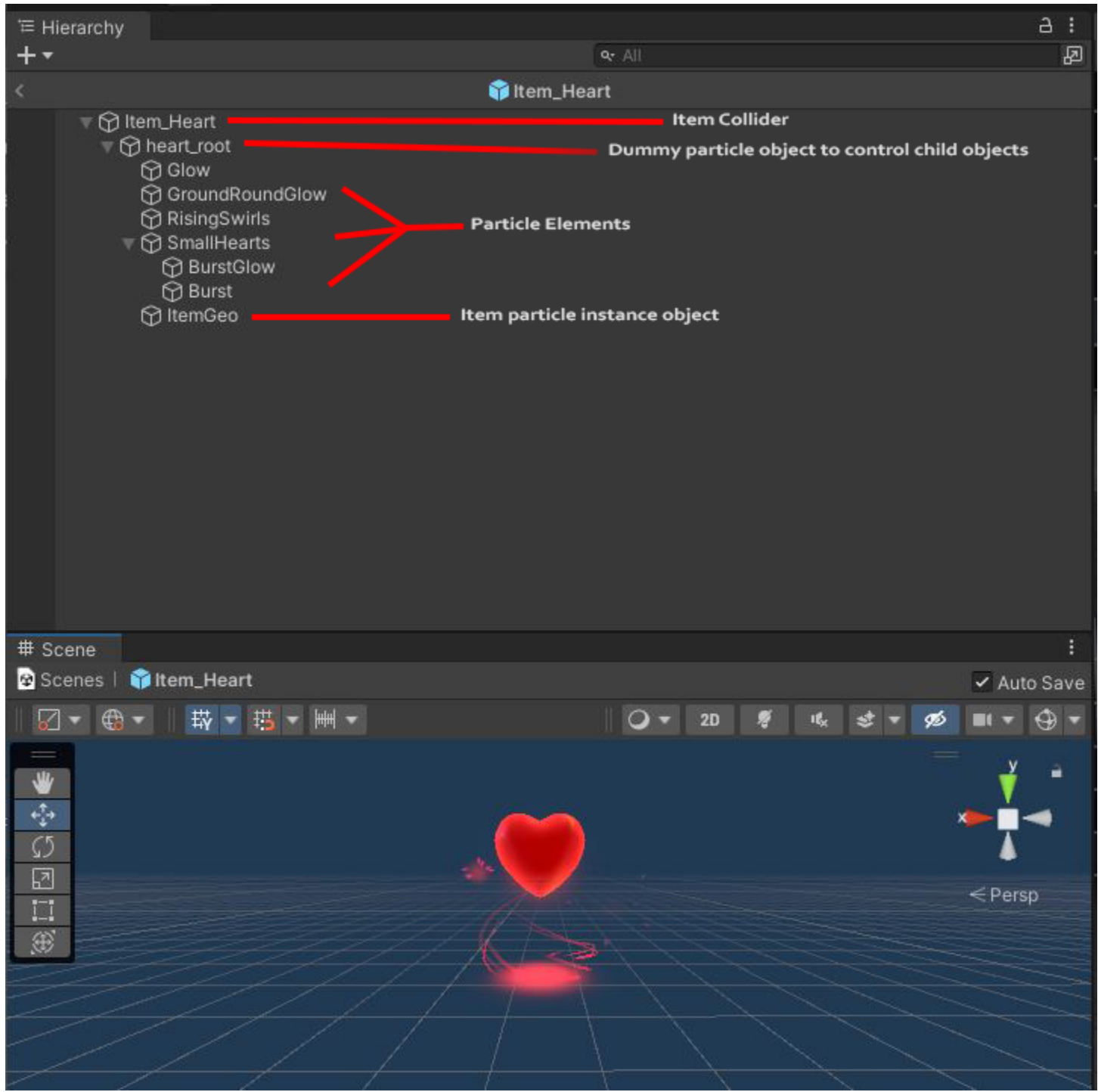


The Item Shader

The Item Shader is a custom fresnel shader with other features designed to easily create power up items. The colors are added together to get a final result. It's easy to make things too bright, so be careful

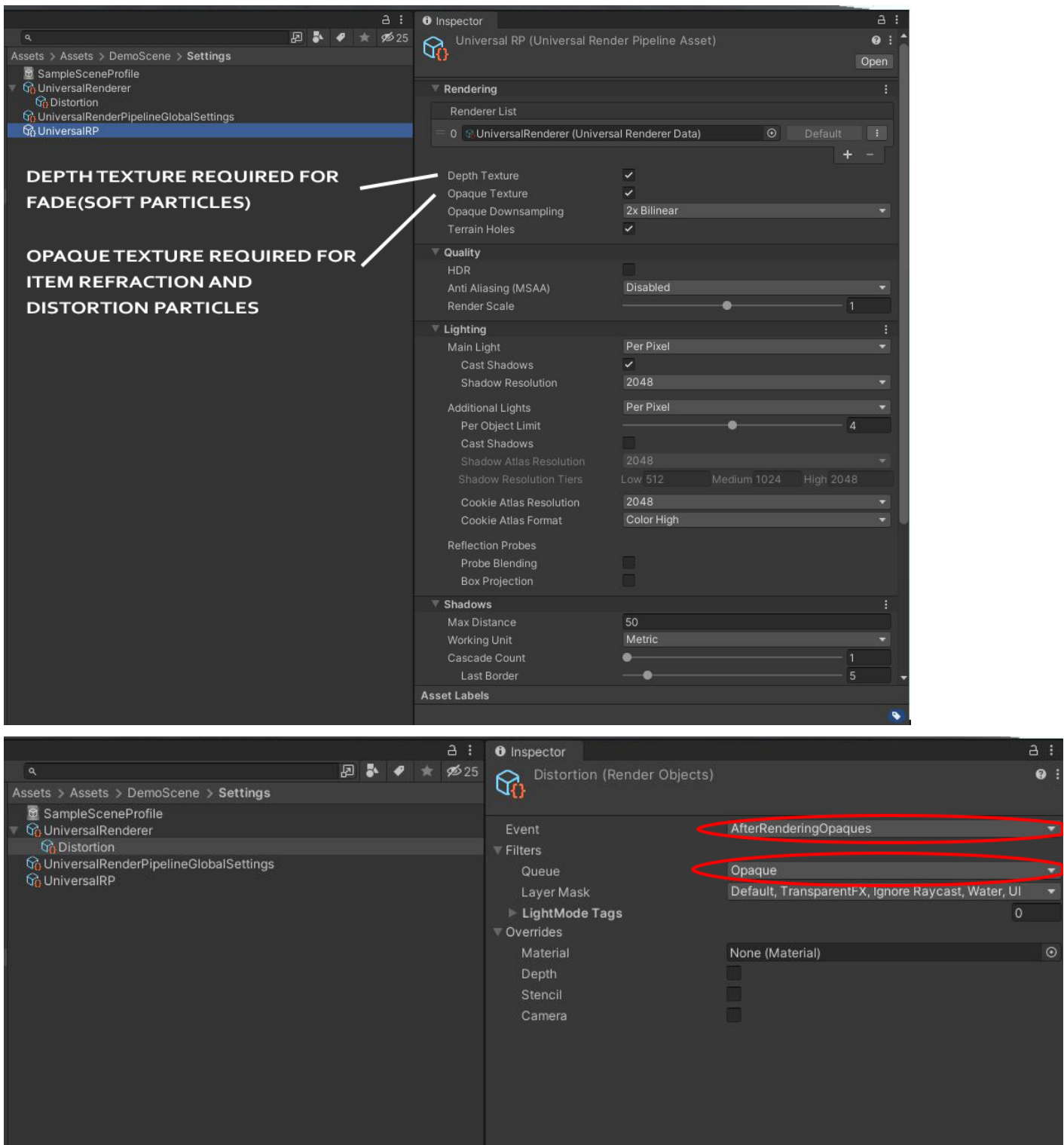


Item Hierarchy Breakdown



URP Settings

URP Settings you might need to check to get things working



Please leave me a review on the Asset Store if you found this helpful
<https://assetstore.unity.com/packages/vfx/shiny-urp-power-ups-207966#reviews>

End