glpkAPI – Quick Start

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1 Introduction

The package *glpkAPI* provides a low level interface to the C API of GLPK[1], the GNU Linear Programming Kit. It is similar in purpose to the package *glpk*[2], but *glpkAPI* relies on a separate installation of GLPK.

2 Installation

The package *glpkAPI* depends on a working installation of GLPK (in particular libraries and header files). It is recommended to link GLPK to the GNU Multiple Precision Arithmetic Library Library (GMP)[3] in order to gain more performance when using the exact simplex algorithm. See `INSTALL` for installation instructions and platform specific details. CRAN[4] provides binary versions of *glpkAPI* for Windows and MacOS X, no other software is required here.

3 Usage

3.1 Creating and solving a linear optimization problem

In the following, an example lp-problem will be created and solved. It is the same lp-problem which is used in the GLPK manual:

maximize

$$z = 10x_1 + 6x_2 + 4x_3$$

subject to

$$x_1 + x_2 + x_3 \leq 100$$
$$10x_1 + 4x_2 + 5x_3 \leq 600$$
$$2x_1 + 2x_2 + 6x_3 \leq 300$$

With all variables being non-negative.

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1 Andrew Makhorin: GNU Linear Programming Kit, Version 4.42 (or higher) `http://www.gnu.org/software/glpk/glpk.html`

2 Maintained by Lopaka Lee, available on CRAN `http://cran.r-project.org/package=glpk`

3 `http://gmplib.org/`

4 `http://cran.r-project.org/`

Load the library.

```
> library(glpkAPI)
```

Create an empty problem object.

```
> prob <- initProbGLPK()
```

Assign a name to the problem object.

```
> setProbNameGLPK(prob, "sample")
```

Set the direction of optimization. The object `GLP_MAX` is a predefined constant used by GLPK. A list of all available contants is written in the documentation `glpkConstants`.

```
> setObjDirGLPK(prob, GLP_MAX)
```

Add three rows and three colunms to the problem object.

```
> addRowsGLPK(prob, 3)

[1] 1

> addColsGLPK(prob, 3)

[1] 1
```

Set row and column names.

```
> setRowNameGLPK(prob, 1, "p")
> setRowNameGLPK(prob, 2, "q")
> setRowNameGLPK(prob, 3, "r")
> setColNameGLPK(prob, 1, "x1")
> setColNameGLPK(prob, 2, "x2")
> setColNameGLPK(prob, 3, "x3")
```

Set the type and bounds of the rows.

```
> setRowBndGLPK(prob, 1, GLP_UP, 0, 100)
> setRowBndGLPK(prob, 2, GLP_UP, 0, 600)
> setRowBndGLPK(prob, 3, GLP_UP, 0, 300)
```

Set the type and bounds of rows using a function which has the ability to work with vectors.

```
> lb <- c(0, 0, 0)
> ub <- c(100, 600, 300)
> type <- rep(GLP_UP, 3)
> setRowsBndsGLPK(prob, 1:3, lb, ub, type)
```

Set the type and bounds of the columns.

```
> setColBndGLPK(prob, 1, GLP_LO, 0, 0)
> setColBndGLPK(prob, 2, GLP_LO, 0, 0)
> setColBndGLPK(prob, 3, GLP_LO, 0, 0)
```

Set the objective function.

```
> setObjCoefGLPK(prob, 1, 10)
> setObjCoefGLPK(prob, 2, 6)
> setObjCoefGLPK(prob, 3, 4)
```

Set the type and bounds of columns and the objective function using a function which has the ability to work with vectors.

```
> lb <- c(0, 0, 0)
> ub <- lb
> type <- rep(GLP_LO, 3)
> obj <- c(10, 6, 4)
> setColsBndsObjCoefsGLPK(prob, 1:3, lb, ub, obj, type)
```

Load the constraint matrix.

```
> ia <- c(1, 1, 1, 2, 3, 2, 3, 2, 3)
> ja <- c(1, 2, 3, 1, 1, 2, 2, 3, 3)
> ar <- c(1, 1, 1, 10, 2, 4, 2, 5, 6)
> loadMatrixGLPK(prob, 9, ia, ja, ar)
```

Solve the problem using the simplex algorithm.

```
> solveSimplexGLPK(prob)

[1] 0
```

Retrieve the value of the objective function after optimization.

```
> getObjValGLPK(prob)

[1] 733.3333
```

Retrieve the values of the structural variables (columns) after optimization.

```
> getColPrimGLPK(prob, 1)

[1] 33.33333

> getColPrimGLPK(prob, 2)

[1] 66.66667
```

```
> getColPrimGLPK(prob, 3)
```

[1] 0

Retrieve all primal values of the structural variables (columns) after optimization.

```
> getColsPrimGLPK(prob)
```

[1] 33.33333 66.66667 0.00000

Retrieve all dual values of the structural variables (columns) after optimization (reduced costs).

```
> getColsDualGLPK(prob)
```

[1] 0.000000 0.000000 -2.666667

Print the solution to text file **sol.txt**.

```
> printSolGLPK(prob, "sol.txt")
```

[1] 0

Write the problem to file **prob.lp** in lp format.

```
> writeLPGLPK(prob, "prob.lp")
```

[1] 0

Read problem from file **prob.lp** in lp format.

```
> lp <- initProbGLPK()
> readLPGLPK(lp, "prob.lp")
```

[1] 0

Free memory, allacated to the problem object.

```
> delProbGLPK(prob)
> delProbGLPK(lp)
```

3.2 Setting control prarmeters

All parameters and possible values are described in the documentation, see

```
> help(glpkConstants)
```

for details. The control parameters used by *glpkAPI* have the same names like those from GLPK, except that they are written in capital letters. For example, the parameter tm_lim in GLPK is TM_LIM in *glpkAPI*. The prarmeters are stored in a structure available only once per R session. Set the searching time limit to one second.

```
> setSimplexParmGLPK(TM_LIM, 1000)
```

4 Function names

4.1 Searching

The function names in *glpkAPI* are different from the names in GLPK, e.g. the function `addColsGLPK` in *glpkAPI* is called `glp_add_cols` in GLPK. The directory `inst/` containes a file `c2r.map` which maps a GLPK function name to the corresponding *glpkAPI* function name. Additionally, all man-pages contain an alias to the GLPK function name. The call

```
> help("glp_add_cols")
```

will bring up the man-page of `addColsGLPK`. Keep in mind that most of the GLPK functions do not work on vectors. For example the function `setColBndGLPK` (which is `glp_set_col_bnds` in GLPK) sets the upper and lower bounds for exactly one column. The function `setColsBndsGLPK` in *glpkAPI* can handle a vector of column indices.

Assume, we have a problem containing 1000 columns and 600 rows, with all variables having a lower bound of zero and an upper bound of 25. The problem will be created as follows.

```
> prob <- initProbGLPK()
> addColsGLPK(prob, 1000)

[1] 1

> addRowsGLPK(prob, 600)

[1] 1
```

Now we can set the column bounds via `mapply` and `setColBndGLPK`.

```
> system.time(
+    mapply(setColBndGLPK, j = 1:1000,
+    MoreArgs = list(lp = prob, type = GLP_DB, lb = 0, ub = 25))
+ )

   user  system elapsed
  0.030   0.003   0.032
```

Or we use the simpler call to `setColsBndsGLPK`.

```
> system.time(
+    setColsBndsGLPK(prob, j = 1:1000,
+                    type = rep(GLP_DB, 1000),
+                    lb = rep(0, 1000),
+                    ub = rep(0, 1000))
+ )

   user  system elapsed
  0.000   0.000   0.001
```

The latter call is also much faster.

4.2 Mapping

The file `c2r.map` in `inst/` maps the *glpkAPI* function names to the orininal GLPK function names of its C-API. To use the latter, run

```
> c2r <- system.file(package = "glpkAPI", "c2r.map")
> source(c2r)
```

now either

```
> pr1 <- initProbGLPK()
> delProbGLPK(pr1)
```

or the original functions

```
> pr2 <- glp_create_prob()
> glp_delete_prob(pr2)
```

work both. Keep in mind that the mapping only affects the function names not the arguments of a function.