PGMcpp: PRIMED Grid Modelling (in C++)

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Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Chapter 3

File Index

3.1 File List

Here is a list of all files with brief descriptions:

Chapter 4

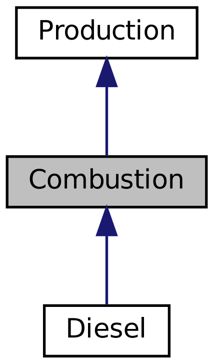
Class Documentation

4.1 Combustion Class Reference

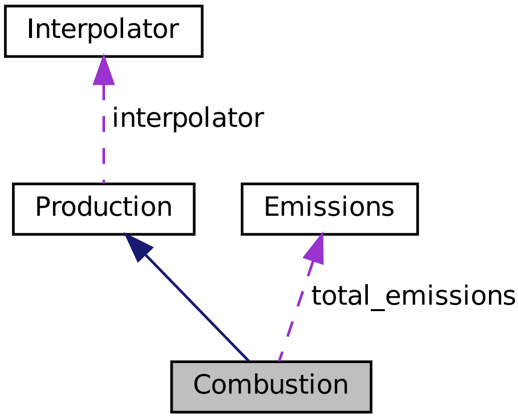
The root of the Combustion branch of the Production hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

```
#include <Combustion.h>
```

Inheritance diagram for Combustion:



Collaboration diagram for Combustion:



Public Member Functions

- Combustion (void)

  Constructor (dummy) for the Combustion class.
- Combustion (int, double, CombustionInputs)

  Constructor (intended) for the Combustion class.
- virtual void handleReplacement (int)

  Method to handle asset replacement and capital cost incursion, if applicable.
- void computeFuelAndEmissions (void)

  Helper method to compute the total fuel consumption and emissions over the Model run.
- void computeEconomics (std::vector< double > ∗)

  Helper method to compute key economic metrics for the Model run.
- virtual double requestProductionkW (int, double, double)
- virtual double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- double getFuelConsumptionL (double, double)

  Method which takes in production and returns volume of fuel burned over the given interval of time.
- Emissions getEmissionskg (double)

  Method which takes in volume of fuel consumed and returns mass spectrum of resulting emissions.
- void writeResults (std::string, std::vector< double > ∗, int, int=-1)

  Method which writes Combustion results to an output directory.
- virtual ∼Combustion (void)

  Destructor for the Combustion class.

Public Attributes

- CombustionType type

    The type (CombustionType) of the asset.
- FuelMode fuel_mode

    The fuel mode to use in modelling fuel consumption.
- Emissions total_emissions

    An Emissions structure for holding total emissions [kg].
- double fuel_cost_L

    The cost of fuel [1/L] (undefined currency).
- double nominal_fuel_escalation_annual

    The nominal, annual fuel escalation rate to use in computing model economics.
- double real_fuel_escalation_annual

    The real, annual fuel escalation rate used in computing model economics. Is computed from the given nominal inflation and discount rates.
- double linear_fuel_slope_LkWh

    The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.
- double linear_fuel_intercept_LkWh

    The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.
- double CO2_emissions_intensity_kgL

    Carbon dioxide (CO2) emissions intensity [kg/L].
- double CO_emissions_intensity_kgL

    Carbon monoxide (CO) emissions intensity [kg/L].
- double NOx_emissions_intensity_kgL

    Nitrogen oxide (NOx) emissions intensity [kg/L].
- double SOx_emissions_intensity_kgL

    Sulfur oxide (SOx) emissions intensity [kg/L].
- double CH4_emissions_intensity_kgL

    Methane (CH4) emissions intensity [kg/L].
- double PM_emissions_intensity_kgL

    Particulate Matter (PM) emissions intensity [kg/L].
- double total_fuel_consumed_L

    The total fuel consumed [L] over a model run.
- std::string fuel_mode_str

    A string describing the fuel mode of the asset.
- std::vector< double > fuel_consumption_vec_L

    A vector of fuel consumed [L] over each modelling time step.
- std::vector< double > fuel_cost_vec

    A vector of fuel costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).
- std::vector< double > CO2_emissions_vec_kg

    A vector of carbon dioxide (CO2) emitted [kg] over each modelling time step.
- std::vector< double > CO_emissions_vec_kg

    A vector of carbon monoxide (CO) emitted [kg] over each modelling time step.
- std::vector< double > NOx_emissions_vec_kg

    A vector of nitrogen oxide (NOx) emitted [kg] over each modelling time step.
- std::vector< double > SOx_emissions_vec_kg

    A vector of sulfur oxide (SOx) emitted [kg] over each modelling time step.
- std::vector< double > CH4_emissions_vec_kg

    A vector of methane (CH4) emitted [kg] over each modelling time step.
- std::vector< double > PM_emissions_vec_kg

    A vector of particulate matter (PM) emitted [kg] over each modelling time step.

Private Member Functions

- void __checkInputs (CombustionInputs)

    Helper method to check inputs to the Combustion constructor.
- virtual void __writeSummary (std::string)
- virtual void __writeTimeSeries (std::string, std::vector< double > $*$, int=-1)

4.1.1 Detailed Description

The root of the Combustion branch of the Production hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

4.1.2 Constructor & Destructor Documentation

4.1.2.1 Combustion() [1/2]

```
Combustion::Combustion (
            void  )
```

Constructor (dummy) for the Combustion class.

```
{
    return;
}   /* Combustion() */
```

4.1.2.2 Combustion() [2/2]

```
Combustion::Combustion (
            int n_points,
            double n_years,
            CombustionInputs combustion_inputs )
```

Constructor (intended) for the Combustion class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
combustion_inputs	A structure of Combustion constructor inputs.

```
  :
Production(
    n_points,
    n_years,
    combustion_inputs.production_inputs
)
{
    //  1. check inputs
    this->__checkInputs(combustion_inputs);

```

```
    //  2. set attributes
    this->fuel_mode = combustion_inputs.fuel_mode;

    switch (this->fuel_mode) {
        case (FuelMode :: FUEL_MODE_LINEAR): {
            this->fuel_mode_str = "FUEL_MODE_LINEAR";

            break;
        }

        case (FuelMode :: FUEL_MODE_LOOKUP): {
            this->fuel_mode_str = "FUEL_MODE_LOOKUP";

            this->interpolator.addData1D(
                0,
                combustion_inputs.path_2_fuel_interp_data
            );

            break;
        }

        default: {
            std::string error_str = "ERROR:  Combustion():  ";
            error_str += "fuel mode ";
            error_str += std::to_string(this->fuel_mode);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    this->fuel_cost_L = 0;
    this->nominal_fuel_escalation_annual =
        combustion_inputs.nominal_fuel_escalation_annual;

    this->real_fuel_escalation_annual = this->computeRealDiscountAnnual(
        combustion_inputs.nominal_fuel_escalation_annual,
        combustion_inputs.production_inputs.nominal_discount_annual
    );

    this->linear_fuel_slope_LkWh = 0;
    this->linear_fuel_intercept_LkWh = 0;

    this->CO2_emissions_intensity_kgL = 0;
    this->CO_emissions_intensity_kgL = 0;
    this->NOx_emissions_intensity_kgL = 0;
    this->SOx_emissions_intensity_kgL = 0;
    this->CH4_emissions_intensity_kgL = 0;
    this->PM_emissions_intensity_kgL = 0;

    this->total_fuel_consumed_L = 0;

    this->fuel_consumption_vec_L.resize(this->n_points, 0);
    this->fuel_cost_vec.resize(this->n_points, 0);

    this->CO2_emissions_vec_kg.resize(this->n_points, 0);
    this->CO_emissions_vec_kg.resize(this->n_points, 0);
    this->NOx_emissions_vec_kg.resize(this->n_points, 0);
    this->SOx_emissions_vec_kg.resize(this->n_points, 0);
    this->CH4_emissions_vec_kg.resize(this->n_points, 0);
    this->PM_emissions_vec_kg.resize(this->n_points, 0);

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Combustion object constructed at " « this « std::endl;
    }

    return;
}   /* Combustion() */
```

4.1.2.3 ∼Combustion()

```
Combustion::∼Combustion (
            void )  [virtual]
```

Destructor for the Combustion class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Combustion object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Combustion() */
```

4.1.3 Member Function Documentation

4.1.3.1 __checkInputs()

```
void Combustion::__checkInputs (
            CombustionInputs combustion_inputs )  [private]
```

Helper method to check inputs to the Combustion constructor.

Parameters

combustion_inputs	A structure of Combustion constructor inputs.

```
{
    // 1. if FUEL_MODE_LOOKUP, check that path is given
    if (
        combustion_inputs.fuel_mode == FuelMode :: FUEL_MODE_LOOKUP and
        combustion_inputs.path_2_fuel_interp_data.empty()
    ) {
        std::string error_str = "ERROR:  Combustion()  fuel mode was set to ";
        error_str += "FuelMode::FUEL_MODE_LOOKUP, but no path to fuel interpolation ";
        error_str += "data was given";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.1.3.2 __writeSummary()

```
virtual void Combustion::__writeSummary (
            std::string  )  [inline], [private], [virtual]
```

Reimplemented in Diesel.

```
{return;}
```

4.1.3.3 __writeTimeSeries()

```
virtual void Combustion::__writeTimeSeries (
            std::string ,
            std::vector< double > * ,
            int  = -1 )  [inline], [private], [virtual]
```

Reimplemented in Diesel.

```
            {return;}
```

4.1.3.4 commit()

```
double Combustion::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Production.

Reimplemented in Diesel.

```
{
    //  1. invoke base class method
    load_kW = Production :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );


    if (this->is_running) {
        //  2. compute and record fuel consumption
        double fuel_consumed_L = this->getFuelConsumptionL(dt_hrs, production_kW);
        this->fuel_consumption_vec_L[timestep] = fuel_consumed_L;

        //  3. compute and record emissions
        Emissions emissions = this->getEmissionskg(fuel_consumed_L);
        this->CO2_emissions_vec_kg[timestep] = emissions.CO2_kg;
        this->CO_emissions_vec_kg[timestep] = emissions.CO_kg;
        this->NOx_emissions_vec_kg[timestep] = emissions.NOx_kg;
        this->SOx_emissions_vec_kg[timestep] = emissions.SOx_kg;
        this->CH4_emissions_vec_kg[timestep] = emissions.CH4_kg;
        this->PM_emissions_vec_kg[timestep] = emissions.PM_kg;

        //  4. incur fuel costs
```

```
        this->fuel_cost_vec[timestep] = fuel_consumed_L * this->fuel_cost_L;
    }

    return load_kW;
}   /* commit() */
```

4.1.3.5 computeEconomics()

```
void Combustion::computeEconomics (
            std::vector< double > * time_vec_hrs_ptr )  [virtual]
```

Helper method to compute key economic metrics for the Model run.

Ref: HOMER [2023b]

Parameters

time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.

Reimplemented from Production.

```
{
    //  1. account for fuel costs in net present cost
    double t_hrs = 0;
    double real_fuel_escalation_scalar = 0;

    for (int i = 0; i < this->n_points; i++) {
        t_hrs = time_vec_hrs_ptr->at(i);

        real_fuel_escalation_scalar = 1.0 / pow(
            1 + this->real_fuel_escalation_annual,
            t_hrs / 8760
        );

        this->net_present_cost += real_fuel_escalation_scalar * this->fuel_cost_vec[i];
    }

    //  2. invoke base class method
    Production :: computeEconomics(time_vec_hrs_ptr);

    return;
}   /* computeEconomics() */
```

4.1.3.6 computeFuelAndEmissions()

```
void Combustion::computeFuelAndEmissions (
            void  )
```

Helper method to compute the total fuel consumption and emissions over the Model run.

```
{
    for (int i = 0; i < n_points; i++) {
        this->total_fuel_consumed_L += this->fuel_consumption_vec_L[i];

        this->total_emissions.CO2_kg += this->CO2_emissions_vec_kg[i];
        this->total_emissions.CO_kg += this->CO_emissions_vec_kg[i];
        this->total_emissions.NOx_kg += this->NOx_emissions_vec_kg[i];
        this->total_emissions.SOx_kg += this->SOx_emissions_vec_kg[i];
        this->total_emissions.CH4_kg += this->CH4_emissions_vec_kg[i];
        this->total_emissions.PM_kg += this->PM_emissions_vec_kg[i];
    }

    return;
}   /* computeFuelAndEmissions() */
```

4.1.3.7 getEmissionskg()

```
Emissions Combustion::getEmissionskg (
            double fuel_consumed_L )
```

Method which takes in volume of fuel consumed and returns mass spectrum of resulting emissions.

Parameters

fuel_consumed_L	The volume of fuel consumed [L].

Returns

A structure containing the mass spectrum of resulting emissions.

```
                                                            {
    Emissions emissions;

    emissions.CO2_kg = this->CO2_emissions_intensity_kgL * fuel_consumed_L;
    emissions.CO_kg = this->CO_emissions_intensity_kgL * fuel_consumed_L;
    emissions.NOx_kg = this->NOx_emissions_intensity_kgL * fuel_consumed_L;
    emissions.SOx_kg = this->SOx_emissions_intensity_kgL * fuel_consumed_L;
    emissions.CH4_kg = this->CH4_emissions_intensity_kgL * fuel_consumed_L;
    emissions.PM_kg = this->PM_emissions_intensity_kgL * fuel_consumed_L;

    return emissions;
}   /* getEmissionskg() */
```

4.1.3.8 getFuelConsumptionL()

```
double Combustion::getFuelConsumptionL (
            double dt_hrs,
            double production_kW )
```

Method which takes in production and returns volume of fuel burned over the given interval of time.

Parameters

dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.

Returns

The volume of fuel consumed [L].

```
{
    double fuel_consumed_L = 0;

    switch (this->fuel_mode) {
        case (FuelMode :: FUEL_MODE_LINEAR): {
            fuel_consumed_L = (
                this->linear_fuel_slope_LkWh * production_kW +
                this->linear_fuel_intercept_LkWh * this->capacity_kW
            ) * dt_hrs;

            break;
        }

        case (FuelMode :: FUEL_MODE_LOOKUP): {
```

```
            double load_ratio = production_kW / this->capacity_kW;

            fuel_consumed_L = this->interpolator.interp1D(0, load_ratio) * dt_hrs;

            break;
        }

        default: {
            std::string error_str = "ERROR:  Combustion::getFuelConsumptionL():  ";
            error_str += "fuel mode ";
            error_str += std::to_string(this->fuel_mode);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    return fuel_consumed_L;
} /* getFuelConsumptionL() */
```

4.1.3.9 handleReplacement()

```
void Combustion::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Production.

Reimplemented in Diesel.

```
{
    //  1. reset attributes
    //...

    //  2. invoke base class method
    Production :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.1.3.10 requestProductionkW()

```
virtual double Combustion::requestProductionkW (
            int ,
            double ,
            double  )  [inline], [virtual]
```

Reimplemented in Diesel.

```
{return 0;}
```

4.1.3.11 writeResults()

```
void Combustion::writeResults (
            std::string write_path,
            std::vector< double > * time_vec_hrs_ptr,
            int combustion_index,
            int max_lines = -1 )
```

Method which writes Combustion results to an output directory.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
combustion_index	An integer which corresponds to the index of the Combustion asset in the Model.
max_lines	The maximum number of lines of output to write. If <0, then all available lines are written. If =0, then only summary results are written.

```
{
    //  1. handle sentinel
    if (max_lines < 0) {
        max_lines = this->n_points;
    }

    //  2. create subdirectories
    write_path += "Production/";
    if (not std::filesystem::is_directory(write_path)) {
        std::filesystem::create_directory(write_path);
    }

    write_path += "Combustion/";
    if (not std::filesystem::is_directory(write_path)) {
        std::filesystem::create_directory(write_path);
    }

    write_path += this->type_str;
    write_path += "_";
    write_path += std::to_string(int(ceil(this->capacity_kW)));
    write_path += "kW_idx";
    write_path += std::to_string(combustion_index);
    write_path += "/";
    std::filesystem::create_directory(write_path);

    //  3. write summary
    this->__writeSummary(write_path);

    //  4. write time series
    if (max_lines > this->n_points) {
        max_lines = this->n_points;
    }

    if (max_lines > 0) {
        this->__writeTimeSeries(write_path, time_vec_hrs_ptr, max_lines);
    }

    return;
}   /* writeResults() */
```

4.1.4 Member Data Documentation

4.1.4.1 CH4_emissions_intensity_kgL

```
double Combustion::CH4_emissions_intensity_kgL
```

Methane (CH4) emissions intensity [kg/L].

4.1.4.2 CH4_emissions_vec_kg

```
std::vector<double> Combustion::CH4_emissions_vec_kg
```

A vector of methane (CH4) emitted [kg] over each modelling time step.

4.1.4.3 CO2_emissions_intensity_kgL

```
double Combustion::CO2_emissions_intensity_kgL
```

Carbon dioxide (CO2) emissions intensity [kg/L].

4.1.4.4 CO2_emissions_vec_kg

```
std::vector<double> Combustion::CO2_emissions_vec_kg
```

A vector of carbon dioxide (CO2) emitted [kg] over each modelling time step.

4.1.4.5 CO_emissions_intensity_kgL

```
double Combustion::CO_emissions_intensity_kgL
```

Carbon monoxide (CO) emissions intensity [kg/L].

4.1.4.6 CO_emissions_vec_kg

```
std::vector<double> Combustion::CO_emissions_vec_kg
```

A vector of carbon monoxide (CO) emitted [kg] over each modelling time step.

4.1.4.7 fuel_consumption_vec_L

```
std::vector<double> Combustion::fuel_consumption_vec_L
```

A vector of fuel consumed [L] over each modelling time step.

4.1.4.8 fuel_cost_L

```
double Combustion::fuel_cost_L
```

The cost of fuel [1/L] (undefined currency).

4.1.4.9 fuel_cost_vec

```
std::vector<double> Combustion::fuel_cost_vec
```

A vector of fuel costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

4.1.4.10 fuel_mode

```
FuelMode Combustion::fuel_mode
```

The fuel mode to use in modelling fuel consumption.

4.1.4.11 fuel_mode_str

```
std::string Combustion::fuel_mode_str
```

A string describing the fuel mode of the asset.

4.1.4.12 linear_fuel_intercept_LkWh

```
double Combustion::linear_fuel_intercept_LkWh
```

The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.

4.1.4.13 linear_fuel_slope_LkWh

```
double Combustion::linear_fuel_slope_LkWh
```

The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.

4.1.4.14 nominal_fuel_escalation_annual

```
double Combustion::nominal_fuel_escalation_annual
```

The nominal, annual fuel escalation rate to use in computing model economics.

4.1.4.15 NOx_emissions_intensity_kgL

```
double Combustion::NOx_emissions_intensity_kgL
```

Nitrogen oxide (NOx) emissions intensity [kg/L].

4.1.4.16 NOx_emissions_vec_kg

```
std::vector<double> Combustion::NOx_emissions_vec_kg
```

A vector of nitrogen oxide (NOx) emitted [kg] over each modelling time step.

4.1.4.17 PM_emissions_intensity_kgL

```
double Combustion::PM_emissions_intensity_kgL
```

Particulate Matter (PM) emissions intensity [kg/L].

4.1.4.18 PM_emissions_vec_kg

```
std::vector<double> Combustion::PM_emissions_vec_kg
```

A vector of particulate matter (PM) emitted [kg] over each modelling time step.

4.1.4.19 real_fuel_escalation_annual

```
double Combustion::real_fuel_escalation_annual
```

The real, annual fuel escalation rate used in computing model economics. Is computed from the given nominal inflation and discount rates.

4.1.4.20 SOx_emissions_intensity_kgL

```
double Combustion::SOx_emissions_intensity_kgL
```

Sulfur oxide (SOx) emissions intensity [kg/L].

4.1.4.21 SOx_emissions_vec_kg

```
std::vector<double> Combustion::SOx_emissions_vec_kg
```

A vector of sulfur oxide (SOx) emitted [kg] over each modelling time step.

4.1.4.22 total_emissions

```
Emissions Combustion::total_emissions
```

An Emissions structure for holding total emissions [kg].

4.1.4.23 total_fuel_consumed_L

```
double Combustion::total_fuel_consumed_L
```

The total fuel consumed [L] over a model run.

4.1.4.24 type

```
CombustionType Combustion::type
```

The type (CombustionType) of the asset.

The documentation for this class was generated from the following files:

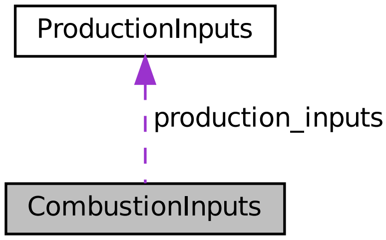
- header/Production/Combustion/Combustion.h
- source/Production/Combustion/Combustion.cpp

4.2 CombustionInputs Struct Reference

A structure which bundles the necessary inputs for the Combustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

```
#include <Combustion.h>
```

Collaboration diagram for CombustionInputs:



Public Attributes

- ProductionInputs production_inputs

    An encapsulated ProductionInputs instance.
- FuelMode fuel_mode = FuelMode :: FUEL_MODE_LINEAR

    The fuel mode to use in modelling fuel consumption.
- double nominal_fuel_escalation_annual = 0.05

    The nominal, annual fuel escalation rate to use in computing model economics.
- std::string path_2_fuel_interp_data = ""

    A path (either relative or absolute) to a set of fuel consumption data.

4.2.1 Detailed Description

A structure which bundles the necessary inputs for the Combustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

4.2.2 Member Data Documentation

4.2.2.1 fuel_mode

```
FuelMode CombustionInputs::fuel_mode = FuelMode :: FUEL_MODE_LINEAR
```

The fuel mode to use in modelling fuel consumption.

4.2.2.2 nominal_fuel_escalation_annual

```
double CombustionInputs::nominal_fuel_escalation_annual = 0.05
```

The nominal, annual fuel escalation rate to use in computing model economics.

4.2.2.3 path_2_fuel_interp_data

```
std::string CombustionInputs::path_2_fuel_interp_data = ""
```

A path (either relative or absolute) to a set of fuel consumption data.

4.2.2.4 production_inputs

```
ProductionInputs CombustionInputs::production_inputs
```

An encapsulated ProductionInputs instance.

The documentation for this struct was generated from the following file:

- header/Production/Combustion/Combustion.h

4.3 Controller Class Reference

A class which contains a various dispatch control logic. Intended to serve as a component class of Model.

```
#include <Controller.h>
```

Public Member Functions

- Controller (void)

    Constructor for the Controller class.
- void setControlMode (ControlMode)
- void init (ElectricalLoad ∗, std::vector< Renewable ∗ > ∗, Resources ∗, std::vector< Combustion ∗ > ∗)

    Method to initialize the Controller component of the Model.
- void applyDispatchControl (ElectricalLoad ∗, Resources ∗, std::vector< Combustion ∗ > ∗, std::vector< Noncombustion ∗ > ∗, std::vector< Renewable ∗ > ∗, std::vector< Storage ∗ > ∗)

    Method to apply dispatch control at every point in the modelling time series.
- void clear (void)

    Method to clear all attributes of the Controller object.
- ∼Controller (void)

    Destructor for the Controller class.

Public Attributes

- ControlMode control_mode

  The ControlMode that is active in the Model.
- std::string control_string

  A string describing the active ControlMode.
- std::vector< double > net_load_vec_kW

  A vector of net load values [kW] at each point in the modelling time series. Net load is defined as load minus all available Renewable production.
- std::vector< double > missed_load_vec_kW

  A vector of missed load values [kW] at each point in the modelling time series.
- std::map< double, std::vector< bool > > combustion_map

  A map of all possible combustion states, for use in determining optimal dispatch.

Private Member Functions

- void __computeNetLoad (ElectricalLoad ∗, std::vector< Renewable ∗ > ∗, Resources ∗)

  Helper method to compute and populate the net load vector.
- void __constructCombustionMap (std::vector< Combustion ∗ > ∗)

  Helper method to construct a Combustion map, for use in determining.
- void __applyLoadFollowingControl_CHARGING (int, ElectricalLoad ∗, Resources ∗, std::vector< Combustion ∗ > ∗, std::vector< Noncombustion ∗ > ∗, std::vector< Renewable ∗ > ∗, std::vector< Storage ∗ > ∗)

  Helper method to apply load following control action for given timestep of the Model run when net load <= 0;.
- void __applyLoadFollowingControl_DISCHARGING (int, ElectricalLoad ∗, Resources ∗, std::vector< Combustion ∗ > ∗, std::vector< Noncombustion ∗ > ∗, std::vector< Renewable ∗ > ∗, std::vector< Storage ∗ > ∗)

  Helper method to apply load following control action for given timestep of the Model run when net load > 0;.
- void __applyCycleChargingControl_CHARGING (int, ElectricalLoad ∗, Resources ∗, std::vector< Combustion ∗ > ∗, std::vector< Noncombustion ∗ > ∗, std::vector< Renewable ∗ > ∗, std::vector< Storage ∗ > ∗)

  Helper method to apply cycle charging control action for given timestep of the Model run when net load <= 0. Simply defaults to load following control.
- void __applyCycleChargingControl_DISCHARGING (int, ElectricalLoad ∗, Resources ∗, std::vector< Combustion ∗ > ∗, std::vector< Noncombustion ∗ > ∗, std::vector< Renewable ∗ > ∗, std::vector< Storage ∗ > ∗)

  Helper method to apply cycle charging control action for given timestep of the Model run when net load > 0. Defaults to load following control if no depleted storage assets.
- void __handleStorageCharging (int, double, std::list< Storage ∗ >, std::vector< Combustion ∗ > ∗, std↩ ::vector< Noncombustion ∗ > ∗, std::vector< Renewable ∗ > ∗)

  Helper method to handle the charging of the given Storage assets.
- void __handleStorageCharging (int, double, std::vector< Storage ∗ > ∗, std::vector< Combustion ∗ > ∗, std::vector< Noncombustion ∗ > ∗, std::vector< Renewable ∗ > ∗)

  Helper method to handle the charging of the given Storage assets.
- double __getRenewableProduction (int, double, Renewable ∗, Resources ∗)

  Helper method to compute the production from the given Renewable asset at the given point in time.
- double __handleCombustionDispatch (int, double, double, std::vector< Combustion ∗ > ∗, bool)

  bool is_cycle_charging)
- double __handleNoncombustionDispatch (int, double, double, std::vector< Noncombustion ∗ > ∗, Resources ∗)
- double __handleStorageDischarging (int, double, double, std::list< Storage ∗ >)

  Helper method to handle the discharging of the given Storage assets.

4.3.1 Detailed Description

A class which contains a various dispatch control logic. Intended to serve as a component class of Model.

4.3.2 Constructor & Destructor Documentation

4.3.2.1 Controller()

```
Controller::Controller (
        void )
```

Constructor for the Controller class.

```
{
    return;
}    /* Controller() */
```

4.3.2.2 ~Controller()

```
Controller::~Controller (
        void )
```

Destructor for the Controller class.

```
{
    this->clear();

    return;
}    /* ~Controller() */
```

4.3.3 Member Function Documentation

4.3.3.1 __applyCycleChargingControl_CHARGING()

```
void Controller::__applyCycleChargingControl_CHARGING (
        int timestep,
        ElectricalLoad * electrical_load_ptr,
        Resources * resources_ptr,
        std::vector< Combustion * > * combustion_ptr_vec_ptr,
        std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
        std::vector< Renewable * > * renewable_ptr_vec_ptr,
        std::vector< Storage * > * storage_ptr_vec_ptr )  [private]
```

Helper method to apply cycle charging control action for given timestep of the Model run when net load <= 0. Simply defaults to load following control.

Parameters

timestep	The current time step of the Model run.
electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
resources_ptr	A pointer to the Resources component of the Model.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
noncombustion_ptr_vec_ptr	A pointer to the Noncombustion pointer vector of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
storage_ptr_vec_ptr	A pointer to the Storage pointer vector of the Model.

```
{
    //  1. default to load following
    this->__applyLoadFollowingControl_CHARGING(
        timestep,
        electrical_load_ptr,
        resources_ptr,
        combustion_ptr_vec_ptr,
        noncombustion_ptr_vec_ptr,
        renewable_ptr_vec_ptr,
        storage_ptr_vec_ptr
    );

    return;
}   /* __applyCycleChargingControl_CHARGING() */
```

4.3.3.2 __applyCycleChargingControl_DISCHARGING()

```
void Controller::__applyCycleChargingControl_DISCHARGING (
            int timestep,
            ElectricalLoad * electrical_load_ptr,
            Resources * resources_ptr,
            std::vector< Combustion * > * combustion_ptr_vec_ptr,
            std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
            std::vector< Renewable * > * renewable_ptr_vec_ptr,
            std::vector< Storage * > * storage_ptr_vec_ptr )  [private]
```

Helper method to apply cycle charging control action for given timestep of the Model run when net load $>$ 0. Defaults to load following control if no depleted storage assets.

Parameters

timestep	The current time step of the Model run.
electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
resources_ptr	A pointer to the Resources component of the Model.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
noncombustion_ptr_vec_ptr	A pointer to the Noncombustion pointer vector of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
storage_ptr_vec_ptr	A pointer to the Storage pointer vector of the Model.

curtailment

```
{
    //  1. get dt_hrs, net load
    double dt_hrs = electrical_load_ptr->dt_vec_hrs[timestep];
    double net_load_kW = this->net_load_vec_kW[timestep];

    //  2. partition Storage assets into depleted and non-depleted
    std::list<Storage*> depleted_storage_ptr_list;
```

```
    std::list<Storage*> nondepleted_storage_ptr_list;

    Storage* storage_ptr;
    for (size_t i = 0; i < storage_ptr_vec_ptr->size(); i++) {
        storage_ptr = storage_ptr_vec_ptr->at(i);

        if (storage_ptr->is_depleted) {
            depleted_storage_ptr_list.push_back(storage_ptr);
        }

        else {
            nondepleted_storage_ptr_list.push_back(storage_ptr);
        }
    }

    //  3. discharge non-depleted storage assets
    net_load_kW = this->__handleStorageDischarging(
        timestep,
        dt_hrs,
        net_load_kW,
        nondepleted_storage_ptr_list
    );

    //  4. request optimal production from all Noncombustion assets
    net_load_kW = this->__handleNoncombustionDispatch(
        timestep,
        dt_hrs,
        net_load_kW,
        noncombustion_ptr_vec_ptr,
        resources_ptr
    );

    //  5. request optimal production from all Combustion assets
    //     default to load following if no depleted storage
    if (depleted_storage_ptr_list.empty()) {
        net_load_kW = this->__handleCombustionDispatch(
            timestep,
            dt_hrs,
            net_load_kW,
            combustion_ptr_vec_ptr,
            false   // is_cycle_charging
        );
    }

    else {
        net_load_kW = this->__handleCombustionDispatch(
            timestep,
            dt_hrs,
            net_load_kW,
            combustion_ptr_vec_ptr,
            true    // is_cycle_charging
        );
    }

    //  6. attempt to charge depleted Storage assets using any and all available
    //     charge priority is Combustion, then Renewable
    this->__handleStorageCharging(
        timestep,
        dt_hrs,
        depleted_storage_ptr_list,
        combustion_ptr_vec_ptr,
        noncombustion_ptr_vec_ptr,
        renewable_ptr_vec_ptr
    );

    //  7. record any missed load
    if (net_load_kW > 1e-6) {
        this->missed_load_vec_kW[timestep] = net_load_kW;
    }

    return;
}   /* __applyCycleChargingControl_DISCHARGING() */
```

4.3.3.3 __applyLoadFollowingControl_CHARGING()

```
void Controller::__applyLoadFollowingControl_CHARGING (
        int timestep,
        ElectricalLoad * electrical_load_ptr,
```

```
            Resources * resources_ptr,
            std::vector< Combustion * > * combustion_ptr_vec_ptr,
            std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
            std::vector< Renewable * > * renewable_ptr_vec_ptr,
            std::vector< Storage * > * storage_ptr_vec_ptr ) [private]
```

Helper method to apply load following control action for given timestep of the Model run when net load <= 0;.

Parameters

timestep	The current time step of the Model run.
electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
resources_ptr	A pointer to the Resources component of the Model.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
noncombustion_ptr_vec_ptr	A pointer to the Noncombustion pointer vector of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
storage_ptr_vec_ptr	A pointer to the Storage pointer vector of the Model.

```
{
    //  1. get dt_hrs, set net load
    double dt_hrs = electrical_load_ptr->dt_vec_hrs[timestep];
    double net_load_kW = 0;

    //  2. request zero production from all Combustion assets
    this->__handleCombustionDispatch(
        timestep,
        dt_hrs,
        net_load_kW,
        combustion_ptr_vec_ptr,
        false   // is_cycle_charging
    );

    //  3. request zero production from all Noncombustion assets
    this->__handleNoncombustionDispatch(
        timestep,
        dt_hrs,
        net_load_kW,
        noncombustion_ptr_vec_ptr,
        resources_ptr
    );

    //  4. attempt to charge all Storage assets using any and all available curtailment
    //     charge priority is Combustion, then Renewable
    this->__handleStorageCharging(
        timestep,
        dt_hrs,
        storage_ptr_vec_ptr,
        combustion_ptr_vec_ptr,
        noncombustion_ptr_vec_ptr,
        renewable_ptr_vec_ptr
    );

    return;
}   /* __applyLoadFollowingControl_CHARGING() */
```

4.3.3.4 __applyLoadFollowingControl_DISCHARGING()

```
void Controller::__applyLoadFollowingControl_DISCHARGING (
            int timestep,
            ElectricalLoad * electrical_load_ptr,
            Resources * resources_ptr,
            std::vector< Combustion * > * combustion_ptr_vec_ptr,
            std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
            std::vector< Renewable * > * renewable_ptr_vec_ptr,
            std::vector< Storage * > * storage_ptr_vec_ptr ) [private]
```

Helper method to apply load following control action for given timestep of the Model run when net load > 0;.

Parameters

timestep	The current time step of the Model run.
electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
resources_ptr	A pointer to the Resources component of the Model.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
noncombustion_ptr_vec_ptr	A pointer to the Noncombustion pointer vector of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
storage_ptr_vec_ptr	A pointer to the Storage pointer vector of the Model.

curtailment

```
{
    //  1. get dt_hrs, net load
    double dt_hrs = electrical_load_ptr->dt_vec_hrs[timestep];
    double net_load_kW = this->net_load_vec_kW[timestep];

    //  2. partition Storage assets into depleted and non-depleted
    std::list<Storage*> depleted_storage_ptr_list;
    std::list<Storage*> nondepleted_storage_ptr_list;

    Storage* storage_ptr;
    for (size_t i = 0; i < storage_ptr_vec_ptr->size(); i++) {
        storage_ptr = storage_ptr_vec_ptr->at(i);

        if (storage_ptr->is_depleted) {
            depleted_storage_ptr_list.push_back(storage_ptr);
        }

        else {
            nondepleted_storage_ptr_list.push_back(storage_ptr);
        }
    }

    //  3. discharge non-depleted storage assets
    net_load_kW = this->__handleStorageDischarging(
        timestep,
        dt_hrs,
        net_load_kW,
        nondepleted_storage_ptr_list
    );

    //  4. request optimal production from all Noncombustion assets
    net_load_kW = this->__handleNoncombustionDispatch(
        timestep,
        dt_hrs,
        net_load_kW,
        noncombustion_ptr_vec_ptr,
        resources_ptr
    );

    //  5. request optimal production from all Combustion assets
    net_load_kW = this->__handleCombustionDispatch(
        timestep,
        dt_hrs,
        net_load_kW,
        combustion_ptr_vec_ptr,
        false   // is_cycle_charging
    );

    //  6. attempt to charge depleted Storage assets using any and all available
    //     charge priority is Combustion, then Renewable
    this->__handleStorageCharging(
        timestep,
        dt_hrs,
        depleted_storage_ptr_list,
        combustion_ptr_vec_ptr,
        noncombustion_ptr_vec_ptr,
        renewable_ptr_vec_ptr
    );

    //  7. record any missed load
    if (net_load_kW > 1e-6) {
        this->missed_load_vec_kW[timestep] = net_load_kW;
    }

    return;
}   /* __applyLoadFollowingControl_DISCHARGING() */
```

4.3.3.5 __computeNetLoad()

```
void Controller::__computeNetLoad (
            ElectricalLoad * electrical_load_ptr,
            std::vector< Renewable * > * renewable_ptr_vec_ptr,
            Resources * resources_ptr ) [private]
```

Helper method to compute and populate the net load vector.

The net load at a given point in time is defined as the load at that point in time, minus the sum of all Renewable production at that point in time. Therefore, a negative net load indicates a surplus of Renewable production, and a positive net load indicates a deficit of Renewable production.

Parameters

electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
resources_ptr	A pointer to the Resources component of the Model.

```
{
    //  1. init
    this->net_load_vec_kW.resize(electrical_load_ptr->n_points, 0);
    this->missed_load_vec_kW.resize(electrical_load_ptr->n_points, 0);

    //  2. populate net load vector
    double dt_hrs = 0;
    double load_kW = 0;
    double net_load_kW = 0;
    double production_kW = 0;

    Renewable* renewable_ptr;

    for (int i = 0; i < electrical_load_ptr->n_points; i++) {
        dt_hrs = electrical_load_ptr->dt_vec_hrs[i];
        load_kW = electrical_load_ptr->load_vec_kW[i];
        net_load_kW = load_kW;

        for (size_t j = 0; j < renewable_ptr_vec_ptr->size(); j++) {
            renewable_ptr = renewable_ptr_vec_ptr->at(j);

            production_kW = this->__getRenewableProduction(
                i,
                dt_hrs,
                renewable_ptr,
                resources_ptr
            );

            load_kW = renewable_ptr->commit(
                i,
                dt_hrs,
                production_kW,
                load_kW
            );

            net_load_kW -= production_kW;
        }

        this->net_load_vec_kW[i] = net_load_kW;
    }

    return;
}   /* __computeNetLoad() */
```

4.3.3.6 __constructCombustionMap()

```
void Controller::__constructCombustionMap (
            std::vector< Combustion * > * combustion_ptr_vec_ptr ) [private]
```

Helper method to construct a Combustion map, for use in determining.

Parameters

combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.

```
{
    //  1. get state table dimensions
    int n_cols = combustion_ptr_vec_ptr->size();
    int n_rows = pow(2, n_cols);

    //  2. init state table (all possible on/off combinations)
    std::vector<std::vector<bool» state_table;
    state_table.resize(n_rows, {});

    int x = 0;
    for (int i = 0; i < n_rows; i++) {
        state_table[i].resize(n_cols, false);

        x = i;
        for (int j = 0; j < n_cols; j++) {
            if (x % 2 == 0) {
                state_table[i][j] = true;
            }
            x /= 2;
        }
    }

    //  3. construct combustion map (handle duplicates by keeping rows with minimum
    //     trues)
    double total_capacity_kW = 0;
    int truth_count = 0;
    int current_truth_count = 0;

    for (int i = 0; i < n_rows; i++) {
        total_capacity_kW = 0;
        truth_count = 0;
        current_truth_count = 0;

        for (int j = 0; j < n_cols; j++) {
            if (state_table[i][j]) {
                total_capacity_kW += combustion_ptr_vec_ptr->at(j)->capacity_kW;
                truth_count++;
            }
        }

        if (this->combustion_map.count(total_capacity_kW) > 0) {
            for (int j = 0; j < n_cols; j++) {
                if (this->combustion_map[total_capacity_kW][j]) {
                    current_truth_count++;
                }
            }

            if (truth_count < current_truth_count) {
                this->combustion_map.erase(total_capacity_kW);
            }
        }

        this->combustion_map.insert(
            std::pair<double, std::vector<bool» (
                total_capacity_kW,
                state_table[i]
            )
        );
    }

    /*
    // ==== TEST PRINT ==== //
    std::cout « std::endl;

    std::cout « "\t\t";
    for (size_t i = 0; i < combustion_ptr_vec_ptr->size(); i++) {
        std::cout « combustion_ptr_vec_ptr->at(i)->capacity_kW « "\t";
    }
    std::cout « std::endl;

    std::map<double, std::vector<bool»::iterator iter;
    for (
        iter = this->combustion_map.begin();
        iter != this->combustion_map.end();
        iter++
    ) {
        std::cout « iter->first « ":\t{\t";

        for (size_t i = 0; i < iter->second.size(); i++) {
            std::cout « iter->second[i] « "\t";
        }
        std::cout « "}" « std::endl;
```

```
    }
    // ==== END TEST PRINT ==== //
    //*/

    return;
}   /* __constructCombustionTable() */
```

4.3.3.7 __getRenewableProduction()

```
double Controller::__getRenewableProduction (
            int timestep,
            double dt_hrs,
            Renewable * renewable_ptr,
            Resources * resources_ptr ) [private]
```

Helper method to compute the production from the given Renewable asset at the given point in time.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
renewable_ptr	A pointer to the Renewable asset.
resources_ptr	A pointer to the Resources component of the Model.

Returns

The production [kW] of the Renewable asset.

```
{
    double production_kW = 0;

    switch (renewable_ptr->type) {
        case (RenewableType :: SOLAR): {
            production_kW = renewable_ptr->computeProductionkW(
                timestep,
                dt_hrs,
                resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep]
            );

            break;
        }

        case (RenewableType :: TIDAL): {
            production_kW = renewable_ptr->computeProductionkW(
                timestep,
                dt_hrs,
                resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep]
            );

            break;
        }

        case (RenewableType :: WAVE): {
            production_kW = renewable_ptr->computeProductionkW(
                timestep,
                dt_hrs,
                resources_ptr->resource_map_2D[renewable_ptr->resource_key][timestep][0],
                resources_ptr->resource_map_2D[renewable_ptr->resource_key][timestep][1]
            );

            break;
        }

        case (RenewableType :: WIND): {
            production_kW = renewable_ptr->computeProductionkW(
                timestep,
                dt_hrs,
                resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep]
```

```
            );

            break;
        }

        default: {
            std::string error_str = "ERROR:  Controller::__getRenewableProduction():  ";
            error_str += "renewable type ";
            error_str += std::to_string(renewable_ptr->type);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    return production_kW;
}   /* __getRenewableProduction() */
```

4.3.3.8 __handleCombustionDispatch()

```
double Controller::__handleCombustionDispatch (
            int timestep,
            double dt_hrs,
            double net_load_kW,
            std::vector< Combustion * > * combustion_ptr_vec_ptr,
            bool is_cycle_charging )  [private]
```

bool is_cycle_charging)

Helper method to handle the optimal dispatch of Combustion assets. Dispatches for 1.2x the received net load, so as to ensure a "20% spinning reserve". Dispatches a minimum number of Combustion assets, which then share the load proportional to their rated capacities.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
net_load_kW	The net load [kW] before the dispatch is deducted from it.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
is_cycle_charging	A boolean which defines whether to apply cycle charging logic or not.

Returns

The net load [kW] remaining after the dispatch is deducted from it.

```
{
    //  1. get minimal Combustion dispatch
    double target_production_kW = 1.2 * net_load_kW;
    double total_capacity_kW = 0;

    std::map<double, std::vector<bool»::iterator iter = this->combustion_map.begin();
    while (iter != std::prev(this->combustion_map.end(), 1)) {
        if (target_production_kW <= total_capacity_kW) {
            break;
        }

        iter++;
        total_capacity_kW = iter->first;
```

```
    }

    //  2. share load proportionally (by rated capacity) over active diesels
    Combustion* combustion_ptr;
    double production_kW = 0;
    double request_kW = 0;
    double _net_load_kW = net_load_kW;

    for (size_t i = 0; i < this->combustion_map[total_capacity_kW].size(); i++) {
        combustion_ptr = combustion_ptr_vec_ptr->at(i);

        if (total_capacity_kW > 0) {
            request_kW =
                int(this->combustion_map[total_capacity_kW][i]) *
                net_load_kW *
                (combustion_ptr->capacity_kW / total_capacity_kW);
        }

        else {
            request_kW = 0;
        }

        if (is_cycle_charging and request_kW > 0) {
            if (request_kW < 0.85 * combustion_ptr->capacity_kW) {
                request_kW = 0.85 * combustion_ptr->capacity_kW;
            }
        }

        production_kW = combustion_ptr->requestProductionkW(
            timestep,
            dt_hrs,
            request_kW
        );

        _net_load_kW = combustion_ptr->commit(
            timestep,
            dt_hrs,
            production_kW,
            _net_load_kW
        );
    }

    return _net_load_kW;
}   /* __handleCombustionDispatch() */
```

4.3.3.9 __handleNoncombustionDispatch()

```
double Controller::__handleNoncombustionDispatch (
            int timestep,
            double dt_hrs,
            double net_load_kW,
            std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
            Resources * resources_ptr )  [private]
```

```
{
    Noncombustion* noncombustion_ptr;
    double production_kW = 0;

    for (size_t i = 0; i < noncombustion_ptr_vec_ptr->size(); i++) {
        noncombustion_ptr = noncombustion_ptr_vec_ptr->at(i);

        switch (noncombustion_ptr->type) {
            case (NoncombustionType :: HYDRO): {
                production_kW = noncombustion_ptr->requestProductionkW(
                    timestep,
                    dt_hrs,
                    net_load_kW,
                    resources_ptr->resource_map_1D[noncombustion_ptr->resource_key][timestep]
                );

                net_load_kW = noncombustion_ptr->commit(
                    timestep,
                    dt_hrs,
                    production_kW,
                    net_load_kW,
                    resources_ptr->resource_map_1D[noncombustion_ptr->resource_key][timestep]
                );

```

```
                break;
            }

            default: {
                production_kW = noncombustion_ptr->requestProductionkW(
                    timestep,
                    dt_hrs,
                    net_load_kW
                );

                net_load_kW = noncombustion_ptr->commit(
                    timestep,
                    dt_hrs,
                    production_kW,
                    net_load_kW
                );

                break;
            }
        }
    }

    return net_load_kW;
}   /* __handleNoncombustionDispatch() */
```

4.3.3.10 __handleStorageCharging() [1/2]

```
void Controller::__handleStorageCharging (
        int timestep,
        double dt_hrs,
        std::list< Storage * > storage_ptr_list,
        std::vector< Combustion * > * combustion_ptr_vec_ptr,
        std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
        std::vector< Renewable * > * renewable_ptr_vec_ptr )  [private]
```

Helper method to handle the charging of the given Storage assets.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
storage_ptr_list	A list of pointers to the Storage assets that are to be charged.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
noncombustion_ptr_vec_ptr	A pointer to the Noncombustion pointer vector of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.

```
{
    double acceptable_kW = 0;
    double curtailment_kW = 0;

    Storage* storage_ptr;
    Combustion* combustion_ptr;
    Noncombustion* noncombustion_ptr;
    Renewable* renewable_ptr;

    std::list<Storage*>::iterator iter;
    for (
        iter = storage_ptr_list.begin();
        iter != storage_ptr_list.end();
        iter++
    ){
        storage_ptr = (*iter);

        //  1. attempt to charge from Combustion curtailment first
        for (size_t i = 0; i < combustion_ptr_vec_ptr->size(); i++) {
            combustion_ptr = combustion_ptr_vec_ptr->at(i);
            curtailment_kW = combustion_ptr->curtailment_vec_kW[timestep];

```

```
            if (curtailment_kW <= 0) {
                continue;
            }

            acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);

            if (acceptable_kW > curtailment_kW) {
                acceptable_kW = curtailment_kW;
            }

            combustion_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
            combustion_ptr->storage_vec_kW[timestep] += acceptable_kW;
            storage_ptr->power_kW += acceptable_kW;
        }

        //  2. attempt to charge from Noncombustion curtailment second
        for (size_t i = 0; i < noncombustion_ptr_vec_ptr->size(); i++) {
            noncombustion_ptr = noncombustion_ptr_vec_ptr->at(i);
            curtailment_kW = noncombustion_ptr->curtailment_vec_kW[timestep];

            if (curtailment_kW <= 0) {
                continue;
            }

            acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);

            if (acceptable_kW > curtailment_kW) {
                acceptable_kW = curtailment_kW;
            }

            noncombustion_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
            noncombustion_ptr->storage_vec_kW[timestep] += acceptable_kW;
            storage_ptr->power_kW += acceptable_kW;
        }

        //  3. attempt to charge from Renewable curtailment third
        for (size_t i = 0; i < renewable_ptr_vec_ptr->size(); i++) {
            renewable_ptr = renewable_ptr_vec_ptr->at(i);
            curtailment_kW = renewable_ptr->curtailment_vec_kW[timestep];

            if (curtailment_kW <= 0) {
                continue;
            }

            acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);

            if (acceptable_kW > curtailment_kW) {
                acceptable_kW = curtailment_kW;
            }

            renewable_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
            renewable_ptr->storage_vec_kW[timestep] += acceptable_kW;
            storage_ptr->power_kW += acceptable_kW;
        }

        //  4. commit charge
        storage_ptr->commitCharge(
            timestep,
            dt_hrs,
            storage_ptr->power_kW
        );
    }

    return;
}   /* __handleStorageCharging() */
```

4.3.3.11 __handleStorageCharging() [2/2]

```
void Controller::__handleStorageCharging (
        int timestep,
        double dt_hrs,
        std::vector< Storage * > * storage_ptr_vec_ptr,
        std::vector< Combustion * > * combustion_ptr_vec_ptr,
        std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
        std::vector< Renewable * > * renewable_ptr_vec_ptr )  [private]
```

Helper method to handle the charging of the given Storage assets.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
storage_ptr_vec_ptr	A pointer to a vector of pointers to the Storage assets that are to be charged.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
noncombustion_ptr_vec_ptr	A pointer to the Noncombustion pointer vector of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.

```
{
    double acceptable_kW = 0;
    double curtailment_kW = 0;

    Storage* storage_ptr;
    Combustion* combustion_ptr;
    Noncombustion* noncombustion_ptr;
    Renewable* renewable_ptr;

    for (size_t j = 0; j < storage_ptr_vec_ptr->size(); j++) {
        storage_ptr = storage_ptr_vec_ptr->at(j);

        //  1. attempt to charge from Combustion curtailment first
        for (size_t i = 0; i < combustion_ptr_vec_ptr->size(); i++) {
            combustion_ptr = combustion_ptr_vec_ptr->at(i);
            curtailment_kW = combustion_ptr->curtailment_vec_kW[timestep];

            if (curtailment_kW <= 0) {
                continue;
            }

            acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);

            if (acceptable_kW > curtailment_kW) {
                acceptable_kW = curtailment_kW;
            }

            combustion_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
            combustion_ptr->storage_vec_kW[timestep] += acceptable_kW;
            storage_ptr->power_kW += acceptable_kW;
        }

        //  2. attempt to charge from Noncombustion curtailment second
        for (size_t i = 0; i < noncombustion_ptr_vec_ptr->size(); i++) {
            noncombustion_ptr = noncombustion_ptr_vec_ptr->at(i);
            curtailment_kW = noncombustion_ptr->curtailment_vec_kW[timestep];

            if (curtailment_kW <= 0) {
                continue;
            }

            acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);

            if (acceptable_kW > curtailment_kW) {
                acceptable_kW = curtailment_kW;
            }

            noncombustion_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
            noncombustion_ptr->storage_vec_kW[timestep] += acceptable_kW;
            storage_ptr->power_kW += acceptable_kW;
        }

        //  3. attempt to charge from Renewable curtailment third
        for (size_t i = 0; i < renewable_ptr_vec_ptr->size(); i++) {
            renewable_ptr = renewable_ptr_vec_ptr->at(i);
            curtailment_kW = renewable_ptr->curtailment_vec_kW[timestep];

            if (curtailment_kW <= 0) {
                continue;
            }

            acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);

            if (acceptable_kW > curtailment_kW) {
                acceptable_kW = curtailment_kW;
            }

            renewable_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
            renewable_ptr->storage_vec_kW[timestep] += acceptable_kW;
            storage_ptr->power_kW += acceptable_kW;
        }

```

```
        // 4. commit charge
        storage_ptr->commitCharge(
            timestep,
            dt_hrs,
            storage_ptr->power_kW
        );
    }

    return;
} /* __handleStorageCharging() */
```

4.3.3.12 __handleStorageDischarging()

```
double Controller::__handleStorageDischarging (
            int timestep,
            double dt_hrs,
            double net_load_kW,
            std::list< Storage * > storage_ptr_list ) [private]
```

Helper method to handle the discharging of the given Storage assets.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
storage_ptr_list	A list of pointers to the Storage assets that are to be discharged.

Returns

The net load [kW] remaining after the discharge is deducted from it.

```
{
    double discharging_kW = 0;

    Storage* storage_ptr;

    std::list<Storage*>::iterator iter;
    for (
        iter = storage_ptr_list.begin();
        iter != storage_ptr_list.end();
        iter++
    ){
        storage_ptr = (*iter);

        discharging_kW = storage_ptr->getAvailablekW(dt_hrs);

        if (discharging_kW > net_load_kW) {
            discharging_kW = net_load_kW;
        }

        net_load_kW = storage_ptr->commitDischarge(
            timestep,
            dt_hrs,
            discharging_kW,
            net_load_kW
        );
    }

    return net_load_kW;
} /* __handleStorageDischarging() */
```

4.3.3.13 applyDispatchControl()

```
void Controller::applyDispatchControl (
            ElectricalLoad * electrical_load_ptr,
            Resources * resources_ptr,
            std::vector< Combustion * > * combustion_ptr_vec_ptr,
            std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
            std::vector< Renewable * > * renewable_ptr_vec_ptr,
            std::vector< Storage * > * storage_ptr_vec_ptr )
```

Method to apply dispatch control at every point in the modelling time series.

Parameters

electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
resources_ptr	A pointer to the Resources component of the Model.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
noncombustion_ptr_vec_ptr	A pointer to the Noncombustion pointer vector of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
storage_ptr_vec_ptr	A pointer to the Storage pointer vector of the Model.

```
{
    for (int i = 0; i < electrical_load_ptr->n_points; i++) {
        switch (this->control_mode) {
            case (ControlMode :: LOAD_FOLLOWING): {
                if (this->net_load_vec_kW[i] <= 0) {
                    this->__applyLoadFollowingControl_CHARGING(
                        i,
                        electrical_load_ptr,
                        resources_ptr,
                        combustion_ptr_vec_ptr,
                        noncombustion_ptr_vec_ptr,
                        renewable_ptr_vec_ptr,
                        storage_ptr_vec_ptr
                    );
                }

                else {
                    this->__applyLoadFollowingControl_DISCHARGING(
                        i,
                        electrical_load_ptr,
                        resources_ptr,
                        combustion_ptr_vec_ptr,
                        noncombustion_ptr_vec_ptr,
                        renewable_ptr_vec_ptr,
                        storage_ptr_vec_ptr
                    );
                }

                break;
            }

            case (ControlMode :: CYCLE_CHARGING): {
                if (this->net_load_vec_kW[i] <= 0) {
                    this->__applyCycleChargingControl_CHARGING(
                        i,
                        electrical_load_ptr,
                        resources_ptr,
                        combustion_ptr_vec_ptr,
                        noncombustion_ptr_vec_ptr,
                        renewable_ptr_vec_ptr,
                        storage_ptr_vec_ptr
                    );
                }

                else {
                    this->__applyCycleChargingControl_DISCHARGING(
                        i,
                        electrical_load_ptr,
                        resources_ptr,
                        combustion_ptr_vec_ptr,
                        noncombustion_ptr_vec_ptr,
                        renewable_ptr_vec_ptr,
                        storage_ptr_vec_ptr
```

```
                    );
                }

                break;
            }

            default: {
                std::string error_str = "ERROR:  Controller :: applyDispatchControl():  ";
                error_str += "control mode ";
                error_str += std::to_string(this->control_mode);
                error_str += " not recognized";

                #ifdef _WIN32
                    std::cout « error_str « std::endl;
                #endif

                throw std::runtime_error(error_str);

                break;
            }
        }
    }

    return;
}   /* applyDispatchControl() */
```

4.3.3.14 clear()

```
void Controller::clear (
        void )
```

Method to clear all attributes of the Controller object.

```
{
    this->net_load_vec_kW.clear();
    this->missed_load_vec_kW.clear();
    this->combustion_map.clear();

    return;
}   /* clear() */
```

4.3.3.15 init()

```
void Controller::init (
        ElectricalLoad * electrical_load_ptr,
        std::vector< Renewable * > * renewable_ptr_vec_ptr,
        Resources * resources_ptr,
        std::vector< Combustion * > * combustion_ptr_vec_ptr )
```

Method to initialize the Controller component of the Model.

Parameters

electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
resources_ptr	A pointer to the Resources component of the Model.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.

```
{
    //  1. compute net load
    this->__computeNetLoad(electrical_load_ptr, renewable_ptr_vec_ptr, resources_ptr);

```

```
    //  2. construct Combustion table
    this->__constructCombustionMap(combustion_ptr_vec_ptr);

    return;
}   /* init() */
```

4.3.3.16 setControlMode()

```
void Controller::setControlMode (
            ControlMode control_mode )
```

Parameters

control_mode	The ControlMode which is to be active in the Controller.

```
{
    this->control_mode = control_mode;

    switch(control_mode) {
        case (ControlMode :: LOAD_FOLLOWING): {
            this->control_string = "LOAD_FOLLOWING";

            break;
        }

        case (ControlMode :: CYCLE_CHARGING): {
            this->control_string = "CYCLE_CHARGING";

            break;
        }

        default: {
            std::string error_str = "ERROR:  Controller :: setControlMode():  ";
                error_str += "control mode ";
                error_str += std::to_string(control_mode);
                error_str += " not recognized";

                #ifdef _WIN32
                    std::cout « error_str « std::endl;
                #endif

                throw std::runtime_error(error_str);

            break;
        }
    }

    return;
}   /* setControlMode() */
```

4.3.4 Member Data Documentation

4.3.4.1 combustion_map

```
std::map<double, std::vector<bool> > Controller::combustion_map
```

A map of all possible combustion states, for use in determining optimal dispatch.

4.3.4.2 control_mode

```
ControlMode Controller::control_mode
```

The ControlMode that is active in the Model.

4.3.4.3 control_string

```
std::string Controller::control_string
```

A string describing the active ControlMode.

4.3.4.4 missed_load_vec_kW

```
std::vector<double> Controller::missed_load_vec_kW
```

A vector of missed load values [kW] at each point in the modelling time series.

4.3.4.5 net_load_vec_kW

```
std::vector<double> Controller::net_load_vec_kW
```

A vector of net load values [kW] at each point in the modelling time series. Net load is defined as load minus all available Renewable production.

The documentation for this class was generated from the following files:

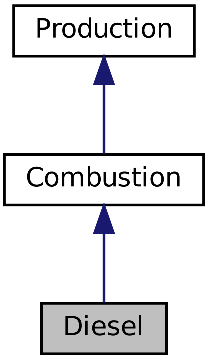
- header/Controller.h
- source/Controller.cpp

4.4 Diesel Class Reference

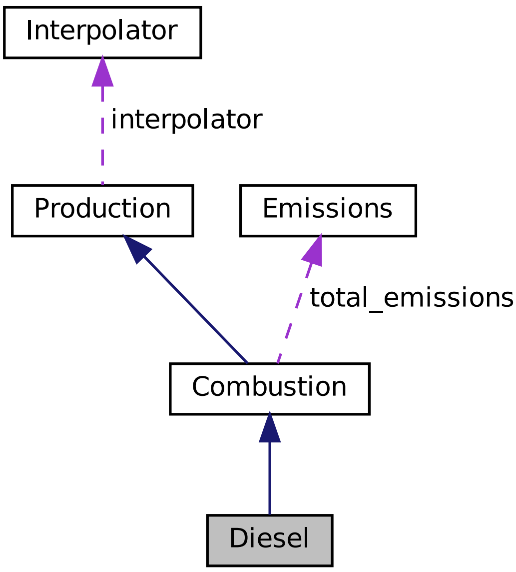
A derived class of the Combustion branch of Production which models production using a diesel generator.

```
#include <Diesel.h>
```

Inheritance diagram for Diesel:



Collaboration diagram for Diesel:



Public Member Functions

- Diesel (void)

  Constructor (dummy) for the Diesel class.
- Diesel (int, double, DieselInputs)

  Constructor (intended) for the Diesel class.
- void handleReplacement (int)

  Method to handle asset replacement and capital cost incursion, if applicable.
- double requestProductionkW (int, double, double)

  Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ∼Diesel (void)

  Destructor for the Diesel class.

Public Attributes

- double minimum_load_ratio

  The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.
- double minimum_runtime_hrs

  The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.
- double time_since_last_start_hrs

  The time that has elapsed [hrs] since the last start of the asset.

Private Member Functions

- void __checkInputs (DieselInputs)

  Helper method to check inputs to the Diesel constructor.
- void __handleStartStop (int, double, double)

  Helper method (private) to handle the starting/stopping of the diesel generator. The minimum runtime constraint is enforced in this method.
- double __getGenericFuelSlope (void)

  Helper method to generate a generic, linearized fuel consumption slope for a diesel generator.
- double __getGenericFuelIntercept (void)

  Helper method to generate a generic, linearized fuel consumption intercept for a diesel generator.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic diesel generator capital cost.
- double __getGenericOpMaintCost (void)

  Helper method (private) to generate a generic diesel generator operation and maintenance cost. This is a cost incurred per unit energy produced.
- void __writeSummary (std::string)

  Helper method to write summary results for Diesel.
- void __writeTimeSeries (std::string, std::vector< double > ∗, int=-1)

  Helper method to write time series results for Diesel.

4.4.1 Detailed Description

A derived class of the Combustion branch of Production which models production using a diesel generator.

4.4.2 Constructor & Destructor Documentation

4.4.2.1 Diesel() [1/2]

```
Diesel::Diesel (
              void )
```

Constructor (dummy) for the Diesel class.

```
{
    return;
}   /* Diesel() */
```

4.4.2.2 Diesel() [2/2]

```
Diesel::Diesel (
              int n_points,
              double n_years,
              DieselInputs diesel_inputs )
```

Constructor (intended) for the Diesel class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
diesel_inputs	A structure of Diesel constructor inputs.

```
  :
Combustion(
    n_points,
    n_years,
    diesel_inputs.combustion_inputs
)
{
    //  1. check inputs
    this->__checkInputs(diesel_inputs);

    //  2. set attributes
    this->type = CombustionType :: DIESEL;
    this->type_str = "DIESEL";

    this->replace_running_hrs = diesel_inputs.replace_running_hrs;

    this->fuel_cost_L = diesel_inputs.fuel_cost_L;

    this->minimum_load_ratio = diesel_inputs.minimum_load_ratio;
    this->minimum_runtime_hrs = diesel_inputs.minimum_runtime_hrs;
    this->time_since_last_start_hrs = 0;

    this->CO2_emissions_intensity_kgL = diesel_inputs.CO2_emissions_intensity_kgL;
    this->CO_emissions_intensity_kgL = diesel_inputs.CO_emissions_intensity_kgL;
    this->NOx_emissions_intensity_kgL = diesel_inputs.NOx_emissions_intensity_kgL;
```

```
    this->SOx_emissions_intensity_kgL = diesel_inputs.SOx_emissions_intensity_kgL;
    this->CH4_emissions_intensity_kgL = diesel_inputs.CH4_emissions_intensity_kgL;
    this->PM_emissions_intensity_kgL = diesel_inputs.PM_emissions_intensity_kgL;

    if (diesel_inputs.linear_fuel_slope_LkWh < 0) {
        this->linear_fuel_slope_LkWh = this->__getGenericFuelSlope();
    }

    if (diesel_inputs.linear_fuel_intercept_LkWh < 0) {
        this->linear_fuel_intercept_LkWh = this->__getGenericFuelIntercept();
    }

    if (diesel_inputs.capital_cost < 0) {
        this->capital_cost = this->__getGenericCapitalCost();
    }

    if (diesel_inputs.operation_maintenance_cost_kWh < 0) {
        this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
    }

    if (not this->is_sunk) {
        this->capital_cost_vec[0] = this->capital_cost;
    }

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Diesel object constructed at " « this « std::endl;
    }

    return;
}   /* Diesel() */
```

4.4.2.3 ∼Diesel()

```
Diesel::∼Diesel (
            void )
```

Destructor for the Diesel class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Diesel object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Diesel() */
```

4.4.3 Member Function Documentation

4.4.3.1 __checkInputs()

```
void Diesel::__checkInputs (
            DieselInputs diesel_inputs )  [private]
```

Helper method to check inputs to the Diesel constructor.

Parameters

diesel_inputs	A structure of Diesel constructor inputs.

```
{
```

```
    //  1. check fuel_cost_L
    if (diesel_inputs.fuel_cost_L < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::fuel_cost_L must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. check CO2_emissions_intensity_kgL
    if (diesel_inputs.CO2_emissions_intensity_kgL < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::CO2_emissions_intensity_kgL must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  3. check CO_emissions_intensity_kgL
        if (diesel_inputs.CO_emissions_intensity_kgL < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::CO_emissions_intensity_kgL must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  4. check NOx_emissions_intensity_kgL
    if (diesel_inputs.NOx_emissions_intensity_kgL < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::NOx_emissions_intensity_kgL must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  5. check SOx_emissions_intensity_kgL
    if (diesel_inputs.SOx_emissions_intensity_kgL < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::SOx_emissions_intensity_kgL must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  6. check CH4_emissions_intensity_kgL
    if (diesel_inputs.CH4_emissions_intensity_kgL < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::CH4_emissions_intensity_kgL must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  7. check PM_emissions_intensity_kgL
    if (diesel_inputs.PM_emissions_intensity_kgL < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::PM_emissions_intensity_kgL must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  8. check minimum_load_ratio
    if (diesel_inputs.minimum_load_ratio < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
```

```
        error_str += "DieselInputs::minimum_load_ratio must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  9. check minimum_runtime_hrs
    if (diesel_inputs.minimum_runtime_hrs < 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::minimum_runtime_hrs must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  10. check replace_running_hrs
    if (diesel_inputs.replace_running_hrs <= 0) {
        std::string error_str = "ERROR:  Diesel():  ";
        error_str += "DieselInputs::replace_running_hrs must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.4.3.2 __getGenericCapitalCost()

```
double Diesel::__getGenericCapitalCost (
              void  )  [private]
```

Helper method to generate a generic diesel generator capital cost.

This model was obtained by way of surveying an assortment of published diesel generator costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

Returns

A generic capital cost for the diesel generator [CAD].

```
{
    double capital_cost_per_kW = 1000 * pow(this->capacity_kW, -0.425) + 800;

    return capital_cost_per_kW * this->capacity_kW;
}   /* __getGenericCapitalCost() */
```

4.4.3.3 __getGenericFuelIntercept()

```
double Diesel::__getGenericFuelIntercept (
              void  )  [private]
```

Helper method to generate a generic, linearized fuel consumption intercept for a diesel generator.

This model was obtained by way of surveying an assortment of published diesel generator fuel consumption data, and then constructing a best fit model.

Ref: HOMER [2023c]
Ref: HOMER [2023d]

Returns

A generic fuel intercept coefficient for the diesel generator [L/kWh].

```
{
    double linear_fuel_intercept_LkWh = 0.0940 * pow(this->capacity_kW, -0.2735);

    return linear_fuel_intercept_LkWh;
}   /* __getGenericFuelIntercept() */
```

4.4.3.4 __getGenericFuelSlope()

```
double Diesel::__getGenericFuelSlope (
            void ) [private]
```

Helper method to generate a generic, linearized fuel consumption slope for a diesel generator.

This model was obtained by way of surveying an assortment of published diesel generator fuel consumption data, and then constructing a best fit model.

Ref: HOMER [2023c]
Ref: HOMER [2023e]

Returns

A generic fuel slope for the diesel generator [L/kWh].

```
{
    double linear_fuel_slope_LkWh = 0.4234 * pow(this->capacity_kW, -0.1012);

    return linear_fuel_slope_LkWh;
}   /* __getGenericFuelSlope() */
```

4.4.3.5 __getGenericOpMaintCost()

```
double Diesel::__getGenericOpMaintCost (
            void ) [private]
```

Helper method (private) to generate a generic diesel generator operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published diesel generator costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars per kiloWatt-hour production [CAD/kWh].

Returns

A generic operation and maintenance cost, per unit energy produced, for the diesel generator [CAD/kWh].

```
{
    double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;

    return operation_maintenance_cost_kWh;
}   /* __getGenericOpMaintCost() */
```

4.4.3.6 __handleStartStop()

```
void Diesel::__handleStartStop (
            int timestep,
            double dt_hrs,
            double production_kW ) [private]
```

Helper method (private) to handle the starting/stopping of the diesel generator. The minimum runtime constraint is enforced in this method.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
production_kW	The current rate of production [kW] of the generator.

```
{
    /*
     *  Helper method (private) to handle the starting/stopping of the diesel
     *  generator. The minimum runtime constraint is enforced in this method.
     */

    if (this->is_running) {
        // handle stopping
        if (
            production_kW <= 0 and
            this->time_since_last_start_hrs >= this->minimum_runtime_hrs
        ) {
            this->is_running = false;
        }
    }

    else {
        // handle starting
        if (production_kW > 0) {
            this->is_running = true;
            this->n_starts++;
            this->time_since_last_start_hrs = 0;
        }
    }

    return;
}   /* __handleStartStop() */
```

4.4.3.7 __writeSummary()

```
void Diesel::__writeSummary (
            std::string write_path )  [private], [virtual]
```

Helper method to write summary results for Diesel.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.

Reimplemented from Combustion.

```
{
    //  1. create filestream
    write_path += "summary_results.md";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write to summary results (markdown)
    ofs « "# ";
    ofs « std::to_string(int(ceil(this->capacity_kW)));
    ofs « " kW DIESEL Summary Results\n";
    ofs « "\n--------\n\n";

    //  2.1. Production attributes
    ofs « "## Production Attributes\n";
    ofs « "\n";

    ofs « "Capacity: " « this->capacity_kW « " kW  \n";
    ofs « "\n";

    ofs « "Sunk Cost (N = 0 / Y = 1): " « this->is_sunk « "  \n";
    ofs « "Capital Cost: " « this->capital_cost « "  \n";
```

```
    ofs « "Operation and Maintenance Cost: " « this->operation_maintenance_cost_kWh
        « " per kWh produced  \n";
    ofs « "Nominal Inflation Rate (annual): " « this->nominal_inflation_annual
        « "  \n";
    ofs « "Nominal Discount Rate (annual): " « this->nominal_discount_annual
        « "  \n";
    ofs « "Real Discount Rate (annual): " « this->real_discount_annual « "  \n";
    ofs « "\n";

    ofs « "Replacement Running Hours: " « this->replace_running_hrs « "  \n";
    ofs « "\n--------\n\n";

    //  2.2. Combustion attributes
    ofs « "## Combustion Attributes\n";
    ofs « "\n";

    ofs « "Fuel Cost: " « this->fuel_cost_L « " per L  \n";
    ofs « "Nominal Fuel Escalation Rate (annual): "
        « this->nominal_fuel_escalation_annual « "  \n";
    ofs « "Real Fuel Escalation Rate (annual): "
        « this->real_fuel_escalation_annual « "  \n";
    ofs « "\n";

    ofs « "Fuel Mode: " « this->fuel_mode_str « "  \n";
    switch (this->fuel_mode) {
        case (FuelMode :: FUEL_MODE_LINEAR): {
            ofs « "Linear Fuel Slope: " « this->linear_fuel_slope_LkWh
                « " L/kWh  \n";
            ofs « "Linear Fuel Intercept Coefficient: "
                « this->linear_fuel_intercept_LkWh « " L/kWh  \n";
            ofs « "\n";

            break;
        }

        case (FuelMode :: FUEL_MODE_LOOKUP): {
            ofs « "Fuel Consumption Data: " « this->interpolator.path_map_1D[0]
                « "  \n";

            break;
        }

        default: {
            // write nothing!

            break;
        }
    }

    ofs « "Carbon Dioxide (CO2) Emissions Intensity: "
        « this->CO2_emissions_intensity_kgL « " kg/L  \n";

    ofs « "Carbon Monoxide (CO) Emissions Intensity: "
        « this->CO_emissions_intensity_kgL « " kg/L  \n";

    ofs « "Nitrogen Oxides (NOx) Emissions Intensity: "
        « this->NOx_emissions_intensity_kgL « " kg/L  \n";

    ofs « "Sulfur Oxides (SOx) Emissions Intensity: "
        « this->SOx_emissions_intensity_kgL « " kg/L  \n";

    ofs « "Methane (CH4) Emissions Intensity: "
        « this->CH4_emissions_intensity_kgL « " kg/L  \n";

    ofs « "Particulate Matter (PM) Emissions Intensity: "
        « this->PM_emissions_intensity_kgL « " kg/L  \n";

    ofs « "\n--------\n\n";

    //  2.3. Diesel attributes
    ofs « "## Diesel Attributes\n";
    ofs « "\n";

    ofs « "Minimum Load Ratio: " « this->minimum_load_ratio « "  \n";
    ofs « "Minimum Runtime: " « this->minimum_runtime_hrs « " hrs  \n";

    ofs « "\n--------\n\n";

    //  2.4. Diesel Results
    ofs « "## Results\n";
    ofs « "\n";

    ofs « "Net Present Cost: " « this->net_present_cost « "  \n";
    ofs « "\n";

    ofs « "Total Dispatch: " « this->total_dispatch_kWh
        « " kWh  \n";
```

```
    ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
        « " per kWh dispatched  \n";
    ofs « "\n";

    ofs « "Running Hours: " « this->running_hours « "  \n";
    ofs « "Starts: " « this->n_starts « "  \n";
    ofs « "Replacements: " « this->n_replacements « "  \n";

    ofs « "Total Fuel Consumed: " « this->total_fuel_consumed_L « " L "
        « "(Annual Average: " « this->total_fuel_consumed_L / this->n_years
        « " L/yr)  \n";
    ofs « "\n";

    ofs « "Total Carbon Dioxide (CO2) Emissions: " «
        this->total_emissions.CO2_kg « " kg "
        « "(Annual Average: " «  this->total_emissions.CO2_kg / this->n_years
        « " kg/yr)  \n";

    ofs « "Total Carbon Monoxide (CO) Emissions: " «
        this->total_emissions.CO_kg « " kg "
        « "(Annual Average: " «  this->total_emissions.CO_kg / this->n_years
        « " kg/yr)  \n";

    ofs « "Total Nitrogen Oxides (NOx) Emissions: " «
        this->total_emissions.NOx_kg « " kg "
        « "(Annual Average: " «  this->total_emissions.NOx_kg / this->n_years
        « " kg/yr)  \n";

    ofs « "Total Sulfur Oxides (SOx) Emissions: " «
        this->total_emissions.SOx_kg « " kg "
        « "(Annual Average: " «  this->total_emissions.SOx_kg / this->n_years
        « " kg/yr)  \n";

    ofs « "Total Methane (CH4) Emissions: " « this->total_emissions.CH4_kg « " kg "
        « "(Annual Average: " «  this->total_emissions.CH4_kg / this->n_years
        « " kg/yr)  \n";

    ofs « "Total Particulate Matter (PM) Emissions: " «
        this->total_emissions.PM_kg « " kg "
        « "(Annual Average: " «  this->total_emissions.PM_kg / this->n_years
        « " kg/yr)  \n";

    ofs « "\n--------\n\n";

    ofs.close();
    return;
}   /* __writeSummary() */
```

4.4.3.8 __writeTimeSeries()

```
void Diesel::__writeTimeSeries (
        std::string write_path,
        std::vector< double > * time_vec_hrs_ptr,
        int max_lines = -1 )  [private], [virtual]
```

Helper method to write time series results for Diesel.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
max_lines	The maximum number of lines of output to write.

Reimplemented from Combustion.

```
{
    // 1. create filestream
    write_path += "time_series_results.csv";
    std::ofstream ofs;
```

```
    ofs.open(write_path, std::ofstream::out);

    //  2. write time series results (comma separated value)
    ofs « "Time (since start of data) [hrs],";
    ofs « "Production [kW],";
    ofs « "Dispatch [kW],";
    ofs « "Storage [kW],";
    ofs « "Curtailment [kW],";
    ofs « "Is Running (N = 0 / Y = 1),";
    ofs « "Fuel Consumption [L],";
    ofs « "Fuel Cost (actual),";
    ofs « "Carbon Dioxide (CO2) Emissions [kg],";
    ofs « "Carbon Monoxide (CO) Emissions [kg],";
    ofs « "Nitrogen Oxides (NOx) Emissions [kg],";
    ofs « "Sulfur Oxides (SOx) Emissions [kg],";
    ofs « "Methane (CH4) Emissions [kg],";
    ofs « "Particulate Matter (PM) Emissions [kg],";
    ofs « "Capital Cost (actual),";
    ofs « "Operation and Maintenance Cost (actual),";
    ofs « "\n";

    for (int i = 0; i < max_lines; i++) {
        ofs « time_vec_hrs_ptr->at(i) « ",";
        ofs « this->production_vec_kW[i] « ",";
        ofs « this->dispatch_vec_kW[i] « ",";
        ofs « this->storage_vec_kW[i] « ",";
        ofs « this->curtailment_vec_kW[i] « ",";
        ofs « this->is_running_vec[i] « ",";
        ofs « this->fuel_consumption_vec_L[i] « ",";
        ofs « this->fuel_cost_vec[i] « ",";
        ofs « this->CO2_emissions_vec_kg[i] « ",";
        ofs « this->CO_emissions_vec_kg[i] « ",";
        ofs « this->NOx_emissions_vec_kg[i] « ",";
        ofs « this->SOx_emissions_vec_kg[i] « ",";
        ofs « this->CH4_emissions_vec_kg[i] « ",";
        ofs « this->PM_emissions_vec_kg[i] « ",";
        ofs « this->capital_cost_vec[i] « ",";
        ofs « this->operation_maintenance_cost_vec[i] « ",";
        ofs « "\n";
    }

    ofs.close();
    return;
}   /* __writeTimeSeries() */
```

4.4.3.9 commit()

```
double Diesel::commit (
        int timestep,
        double dt_hrs,
        double production_kW,
        double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Combustion.

```
{
    //  1. handle start/stop, enforce minimum runtime constraint
    this->__handleStartStop(timestep, dt_hrs, production_kW);

    //  2. invoke base class method
    load_kW = Combustion :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );

    if (this->is_running) {
        //  3. log time since last start
        this->time_since_last_start_hrs += dt_hrs;

        //  4. correct operation and maintenance costs (should be non-zero if idling)
        if (production_kW <= 0) {
            double produced_kWh = 0.01 * this->capacity_kW * dt_hrs;

            double operation_maintenance_cost =
                this->operation_maintenance_cost_kWh * produced_kWh;
            this->operation_maintenance_cost_vec[timestep] = operation_maintenance_cost;
        }
    }

    return load_kW;
}   /* commit() */
```

4.4.3.10 handleReplacement()

```
void Diesel::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Combustion.

```
{
    //  1. reset attributes
    this->time_since_last_start_hrs = 0;

    //  2. invoke base class method
    Combustion :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.4.3.11 requestProductionkW()

```
double Diesel::requestProductionkW (
            int timestep,
            double dt_hrs,
            double request_kW )  [virtual]
```

Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
request_kW	The requested production [kW].

Returns

The production [kW] delivered by the diesel generator.

Reimplemented from Combustion.

```
{
    //  1. return on request of zero
    if (request_kW <= 0) {
        return 0;
    }

    double deliver_kW = request_kW;

    //  2. enforce capacity constraint
    if (deliver_kW > this->capacity_kW) {
        deliver_kW = this->capacity_kW;
    }

    //  3. enforce minimum load ratio
    if (deliver_kW < this->minimum_load_ratio * this->capacity_kW) {
        deliver_kW = this->minimum_load_ratio * this->capacity_kW;
    }

    return deliver_kW;
}   /* requestProductionkW() */
```

4.4.4 Member Data Documentation

4.4.4.1 minimum_load_ratio

`double Diesel::minimum_load_ratio`

The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.

4.4.4.2 minimum_runtime_hrs

`double Diesel::minimum_runtime_hrs`

The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.

4.4.4.3 time_since_last_start_hrs

```
double Diesel::time_since_last_start_hrs
```

The time that has elapsed [hrs] since the last start of the asset.

The documentation for this class was generated from the following files:

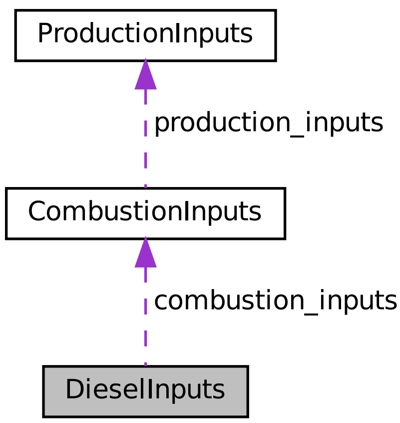
- header/Production/Combustion/Diesel.h
- source/Production/Combustion/Diesel.cpp

4.5 DieselInputs Struct Reference

A structure which bundles the necessary inputs for the Diesel constructor. Provides default values for every necessary input. Note that this structure encapsulates CombustionInputs.

```
#include <Diesel.h>
```

Collaboration diagram for DieselInputs:



Public Attributes

- CombustionInputs combustion_inputs

    An encapsulated CombustionInputs instance.
- double replace_running_hrs = 30000

    The number of running hours after which the asset must be replaced. Overwrites the ProductionInputs attribute.
- double capital_cost = -1

    The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

- double fuel_cost_L = 1.70

  The cost of fuel [1/L] (undefined currency).
- double minimum_load_ratio = 0.2

  The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.
- double minimum_runtime_hrs = 4

  The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.
- double linear_fuel_slope_LkWh = -1

  The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).
- double linear_fuel_intercept_LkWh = -1

  The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).
- double CO2_emissions_intensity_kgL = 2.7

  Carbon dioxide (CO2) emissions intensity [kg/L].
- double CO_emissions_intensity_kgL = 0.0178

  Carbon monoxide (CO) emissions intensity [kg/L].
- double NOx_emissions_intensity_kgL = 0.0014

  Nitrogen oxide (NOx) emissions intensity [kg/L].
- double SOx_emissions_intensity_kgL = 0.0042

  Sulfur oxide (SOx) emissions intensity [kg/L].
- double CH4_emissions_intensity_kgL = 0.0007

  Methane (CH4) emissions intensity [kg/L].
- double PM_emissions_intensity_kgL = 0.0001

  Particulate Matter (PM) emissions intensity [kg/L].

4.5.1 Detailed Description

A structure which bundles the necessary inputs for the Diesel constructor. Provides default values for every necessary input. Note that this structure encapsulates CombustionInputs.

Ref: HOMER [2023c]
Ref: HOMER [2023d]
Ref: HOMER [2023e]
Ref: NRCan [2014]
Ref: CIMAC [2008]

4.5.2 Member Data Documentation

4.5.2.1 capital_cost

```
double DieselInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.5.2.2 CH4_emissions_intensity_kgL

```
double DieselInputs::CH4_emissions_intensity_kgL = 0.0007
```

Methane (CH_4) emissions intensity [kg/L].

4.5.2.3 CO2_emissions_intensity_kgL

```
double DieselInputs::CO2_emissions_intensity_kgL = 2.7
```

Carbon dioxide (CO_2) emissions intensity [kg/L].

4.5.2.4 CO_emissions_intensity_kgL

```
double DieselInputs::CO_emissions_intensity_kgL = 0.0178
```

Carbon monoxide (CO) emissions intensity [kg/L].

4.5.2.5 combustion_inputs

```
CombustionInputs DieselInputs::combustion_inputs
```

An encapsulated CombustionInputs instance.

4.5.2.6 fuel_cost_L

```
double DieselInputs::fuel_cost_L = 1.70
```

The cost of fuel [1/L] (undefined currency).

4.5.2.7 linear_fuel_intercept_LkWh

```
double DieselInputs::linear_fuel_intercept_LkWh = -1
```

The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).

4.5.2.8 linear_fuel_slope_LkWh

```
double DieselInputs::linear_fuel_slope_LkWh = -1
```

The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).

4.5.2.9 minimum_load_ratio

```
double DieselInputs::minimum_load_ratio = 0.2
```

The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.

4.5.2.10 minimum_runtime_hrs

```
double DieselInputs::minimum_runtime_hrs = 4
```

The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.

4.5.2.11 NOx_emissions_intensity_kgL

```
double DieselInputs::NOx_emissions_intensity_kgL = 0.0014
```

Nitrogen oxide (NOx) emissions intensity [kg/L].

4.5.2.12 operation_maintenance_cost_kWh

```
double DieselInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.5.2.13 PM_emissions_intensity_kgL

```
double DieselInputs::PM_emissions_intensity_kgL = 0.0001
```

Particulate Matter (PM) emissions intensity [kg/L].

4.5.2.14 replace_running_hrs

```
double DieselInputs::replace_running_hrs = 30000
```

The number of running hours after which the asset must be replaced. Overwrites the ProductionInputs attribute.

4.5.2.15 SOx_emissions_intensity_kgL

```
double DieselInputs::SOx_emissions_intensity_kgL = 0.0042
```

Sulfur oxide (SOx) emissions intensity [kg/L].

The documentation for this struct was generated from the following file:

- header/Production/Combustion/Diesel.h

4.6 ElectricalLoad Class Reference

A class which contains time and electrical load data. Intended to serve as a component class of Model.

```
#include <ElectricalLoad.h>
```

Public Member Functions

- ElectricalLoad (void)

  Constructor (dummy) for the ElectricalLoad class.
- ElectricalLoad (std::string)

  Constructor (intended) for the ElectricalLoad class.
- void readLoadData (std::string)

  Method to read electrical load data into an already existing ElectricalLoad object. Clears and overwrites any existing attribute values.
- void clear (void)

  Method to clear all attributes of the ElectricalLoad object.
- ∼ElectricalLoad (void)

  Destructor for the ElectricalLoad class.

Public Attributes

- int n_points

  The number of points in the modelling time series.
- double n_years

  The number of years being modelled (inferred from time_vec_hrs).
- double min_load_kW

  The minimum [kW] of the given electrical load time series.
- double mean_load_kW

  The mean, or average, [kW] of the given electrical load time series.
- double max_load_kW

  The maximum [kW] of the given electrical load time series.
- std::string path_2_electrical_load_time_series

  A string defining the path (either relative or absolute) to the given electrical load time series.
- std::vector< double > time_vec_hrs

  A vector to hold a given sequence of model times [hrs]. This defines the modelling time series.
- std::vector< double > dt_vec_hrs

  A vector to hold a sequence of model time deltas [hrs].
- std::vector< double > load_vec_kW

  A vector to hold a given sequence of electrical load values [kW].

4.6.1 Detailed Description

A class which contains time and electrical load data. Intended to serve as a component class of Model.

4.6.2 Constructor & Destructor Documentation

4.6.2.1 ElectricalLoad() [1/2]

```
ElectricalLoad::ElectricalLoad (
            void )
```

Constructor (dummy) for the ElectricalLoad class.

```
{
    return;
}   /* ElectricalLoad() */
```

4.6.2.2 ElectricalLoad() [2/2]

```
ElectricalLoad::ElectricalLoad (
            std::string path_2_electrical_load_time_series )
```

Constructor (intended) for the ElectricalLoad class.

Parameters

path_2_electrical_load_time_series	A string defining the path (either relative or absolute) to the given electrical load time series.

```
{
    this->readLoadData(path_2_electrical_load_time_series);

    return;
}   /* ElectricalLoad() */
```

4.6.2.3 ∼ElectricalLoad()

```
ElectricalLoad::~ElectricalLoad (
            void )
```

Destructor for the ElectricalLoad class.

```
{
    this->clear();
    return;
}   /* ~ElectricalLoad() */
```

4.6.3 Member Function Documentation

4.6.3.1 clear()

```
void ElectricalLoad::clear (
            void )
```

Method to clear all attributes of the ElectricalLoad object.

```
{
    this->n_points = 0;
```

```
    this->n_years = 0;
    this->min_load_kW = 0;
    this->mean_load_kW = 0;
    this->max_load_kW = 0;

    this->path_2_electrical_load_time_series.clear();
    this->time_vec_hrs.clear();
    this->dt_vec_hrs.clear();
    this->load_vec_kW.clear();

    return;
}   /* clear() */
```

4.6.3.2 readLoadData()

```
void ElectricalLoad::readLoadData (
            std::string path_2_electrical_load_time_series )
```

Method to read electrical load data into an already existing ElectricalLoad object. Clears and overwrites any existing attribute values.

Parameters

path_2_electrical_load_time_series	A string defining the path (either relative or absolute) to the given electrical load time series.

```
{
    //  1. clear
    this->clear();

    //  2. init CSV reader, record path
    io::CSVReader<2> CSV(path_2_electrical_load_time_series);

    CSV.read_header(
        io::ignore_extra_column,
        "Time (since start of data) [hrs]",
        "Electrical Load [kW]"
    );

    this->path_2_electrical_load_time_series = path_2_electrical_load_time_series;

    //  3. read in time and load data, increment n_points, track min and max load
    double time_hrs = 0;
    double load_kW = 0;
    double load_sum_kW = 0;

    this->n_points = 0;

     this->min_load_kW = std::numeric_limits<double>::infinity();
     this->max_load_kW = -1 * std::numeric_limits<double>::infinity();

     while (CSV.read_row(time_hrs, load_kW)) {
         this->time_vec_hrs.push_back(time_hrs);
         this->load_vec_kW.push_back(load_kW);

         load_sum_kW += load_kW;

         this->n_points++;

         if (this->min_load_kW > load_kW) {
             this->min_load_kW = load_kW;
         }

         if (this->max_load_kW < load_kW) {
             this->max_load_kW = load_kW;
         }
     }

     //  4. compute mean load
     this->mean_load_kW = load_sum_kW / this->n_points;

     //  5. set number of years (assuming 8,760 hours per year)
     this->n_years = this->time_vec_hrs[this->n_points - 1] / 8760;

```

```
    //  6. populate dt_vec_hrs
    this->dt_vec_hrs.resize(n_points, 0);

    for (int i = 0; i < n_points; i++) {
        if (i == n_points - 1) {
            this->dt_vec_hrs[i] = this->dt_vec_hrs[i - 1];
        }

        else {
            double dt_hrs = this->time_vec_hrs[i + 1] - this->time_vec_hrs[i];

            this->dt_vec_hrs[i] = dt_hrs;
        }
    }

    return;
}   /* readLoadData() */
```

4.6.4 Member Data Documentation

4.6.4.1 dt_vec_hrs

`std::vector<double> ElectricalLoad::dt_vec_hrs`

A vector to hold a sequence of model time deltas [hrs].

4.6.4.2 load_vec_kW

`std::vector<double> ElectricalLoad::load_vec_kW`

A vector to hold a given sequence of electrical load values [kW].

4.6.4.3 max_load_kW

`double ElectricalLoad::max_load_kW`

The maximum [kW] of the given electrical load time series.

4.6.4.4 mean_load_kW

`double ElectricalLoad::mean_load_kW`

The mean, or average, [kW] of the given electrical load time series.

4.6.4.5 min_load_kW

```
double ElectricalLoad::min_load_kW
```

The minimum [kW] of the given electrical load time series.

4.6.4.6 n_points

```
int ElectricalLoad::n_points
```

The number of points in the modelling time series.

4.6.4.7 n_years

```
double ElectricalLoad::n_years
```

The number of years being modelled (inferred from time_vec_hrs).

4.6.4.8 path_2_electrical_load_time_series

```
std::string ElectricalLoad::path_2_electrical_load_time_series
```

A string defining the path (either relative or absolute) to the given electrical load time series.

4.6.4.9 time_vec_hrs

```
std::vector<double> ElectricalLoad::time_vec_hrs
```

A vector to hold a given sequence of model times [hrs]. This defines the modelling time series.

The documentation for this class was generated from the following files:

- header/ElectricalLoad.h
- source/ElectricalLoad.cpp

4.7 Emissions Struct Reference

A structure which bundles the emitted masses of various emissions chemistries.

```
#include <Combustion.h>
```

Public Attributes

- double CO2_kg = 0

    The mass of carbon dioxide (CO2) emitted [kg].
- double CO_kg = 0

    The mass of carbon monoxide (CO) emitted [kg].
- double NOx_kg = 0

    The mass of nitrogen oxides (NOx) emitted [kg].
- double SOx_kg = 0

    The mass of sulfur oxides (SOx) emitted [kg].
- double CH4_kg = 0

    The mass of methane (CH4) emitted [kg].
- double PM_kg = 0

    The mass of particulate matter (PM) emitted [kg].

4.7.1 Detailed Description

A structure which bundles the emitted masses of various emissions chemistries.

4.7.2 Member Data Documentation

4.7.2.1 CH4_kg

```
double Emissions::CH4_kg = 0
```

The mass of methane (CH4) emitted [kg].

4.7.2.2 CO2_kg

```
double Emissions::CO2_kg = 0
```

The mass of carbon dioxide (CO2) emitted [kg].

4.7.2.3 CO_kg

```
double Emissions::CO_kg = 0
```

The mass of carbon monoxide (CO) emitted [kg].

4.7.2.4 NOx_kg

```
double Emissions::NOx_kg = 0
```

The mass of nitrogen oxides (NOx) emitted [kg].

4.7.2.5 PM_kg

```
double Emissions::PM_kg = 0
```

The mass of particulate matter (PM) emitted [kg].

4.7.2.6 SOx_kg

```
double Emissions::SOx_kg = 0
```

The mass of sulfur oxides (SOx) emitted [kg].

The documentation for this struct was generated from the following file:

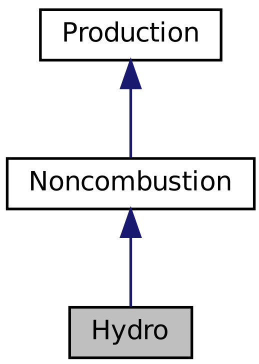
- header/Production/Combustion/Combustion.h

4.8 Hydro Class Reference

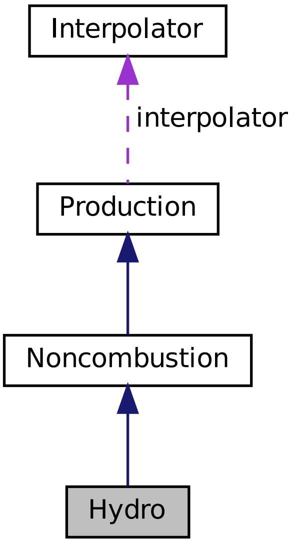
A derived class of the Noncombustion branch of Production which models production using a hydroelectric asset (either with reservoir or not).

```
#include <Hydro.h>
```

Inheritance diagram for Hydro:



Collaboration diagram for Hydro:



Public Member Functions

- Hydro (void)

  Constructor (dummy) for the Hydro class.
- Hydro (int, double, HydroInputs)

  Constructor (intended) for the Hydro class.
- void handleReplacement (int)

  Method to handle asset replacement and capital cost incursion, if applicable.
- double requestProductionkW (int, double, double, double)

  Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).
- double commit (int, double, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ∼Hydro (void)

  Destructor for the Hydro class.

Public Attributes

- HydroTurbineType turbine_type

  The type of hydroelectric turbine model to use.
- double fluid_density_kgm3

  The density [kg/m3] of the hydroelectric working fluid.
- double net_head_m

  The net head [m] of the asset.
- double reservoir_capacity_m3

The capacity [m3] of the hydro reservoir.
- double init_reservoir_state

  The initial state of the reservoir (where state is volume of stored fluid divided by capacity).
- double stored_volume_m3

  The volume [m3] of stored fluid.
- double minimum_power_kW

  The minimum power [kW] that the asset can produce. Corresponds to minimum productive flow.
- double minimum_flow_m3hr

  The minimum required flow [m3/hr] for the asset to produce. Corresponds to minimum power.
- double maximum_flow_m3hr

  The maximum productive flow [m3/hr] that the asset can support.
- std::vector< double > turbine_flow_vec_m3hr

  A vector of the turbine flow [m3/hr] at each point in the modelling time series.
- std::vector< double > spill_rate_vec_m3hr

  A vector of the spill rate [m3/hr] at each point in the modelling time series.
- std::vector< double > stored_volume_vec_m3

  A vector of the stored volume [m3] in the reservoir at each point in the modelling time series.

Private Member Functions

- void __checkInputs (HydroInputs)

  Helper method to check inputs to the Hydro constructor.
- void __initInterpolator (void)

  Helper method to set up turbine and generator efficiency interpolation.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic hydroelectric capital cost.
- double __getGenericOpMaintCost (void)

  Helper method (private) to generate a generic hydroelectric operation and maintenance cost. This is a cost incurred per unit energy produced.
- double __getEfficiencyFactor (double)

  Helper method to compute the efficiency factor (product of turbine and generator efficiencies).
- double __getMinimumFlowm3hr (void)

  Helper method to compute and return the minimum required flow for production, based on turbine type.
- double __getMaximumFlowm3hr (void)

  Helper method to compute and return the maximum productive flow, based on turbine type.
- double __flowToPower (double)

  Helper method to translate a given flow into a corresponding power output.
- double __powerToFlow (double)

  Helper method to translate a given power output into a corresponding flow.
- double __getAvailableFlow (double, double)

  Helper method to determine what flow is currently available to the turbine.
- double __getAcceptableFlow (double)

  Helper method to determine what flow is currently acceptable by the reservoir.
- void __updateState (int, double, double, double)

  Helper method to update and log flow and reservoir state.
- void __writeSummary (std::string)

  Helper method to write summary results for Hydro.
- void __writeTimeSeries (std::string, std::vector< double > *, int=-1)

  Helper method to write time series results for Hydro.

4.8.1 Detailed Description

A derived class of the Noncombustion branch of Production which models production using a hydroelectric asset (either with reservoir or not).

4.8.2 Constructor & Destructor Documentation

4.8.2.1 Hydro() [1/2]

```
Hydro::Hydro (
            void )
```

Constructor (dummy) for the Hydro class.

```
{
    return;
}   /* Hydro() */
```

4.8.2.2 Hydro() [2/2]

```
Hydro::Hydro (
            int n_points,
            double n_years,
            HydroInputs hydro_inputs )
```

Constructor (intended) for the Hydro class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
hydro_inputs	A structure of Hydro constructor inputs.

```
  :
Noncombustion(
    n_points,
    n_years,
    hydro_inputs.noncombustion_inputs
)
{
    //  1. check inputs
    this->__checkInputs(hydro_inputs);

    //  2. set attributes
    this->type = NoncombustionType :: HYDRO;
    this->type_str = "HYDRO";

    this->resource_key = hydro_inputs.resource_key;

    this->turbine_type = hydro_inputs.turbine_type;

    this->fluid_density_kgm3 = hydro_inputs.fluid_density_kgm3;
    this->net_head_m = hydro_inputs.net_head_m;

    this->reservoir_capacity_m3 = hydro_inputs.reservoir_capacity_m3;
    this->init_reservoir_state = hydro_inputs.init_reservoir_state;
    this->stored_volume_m3 =
```

```
        hydro_inputs.init_reservoir_state * hydro_inputs.reservoir_capacity_m3;

    this->minimum_power_kW = 0.1 * this->capacity_kW;

    this->__initInterpolator();

    this->minimum_flow_m3hr = this->__getMinimumFlowm3hr();
    this->maximum_flow_m3hr = this->__getMaximumFlowm3hr();

    this->turbine_flow_vec_m3hr.resize(this->n_points, 0);
    this->spill_rate_vec_m3hr.resize(this->n_points, 0);
    this->stored_volume_vec_m3.resize(this->n_points, 0);

    if (hydro_inputs.capital_cost < 0) {
        this->capital_cost = this->__getGenericCapitalCost();
    }

    if (hydro_inputs.operation_maintenance_cost_kWh < 0) {
        this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
    }

    if (not this->is_sunk) {
        this->capital_cost_vec[0] = this->capital_cost;
    }

    return;
}   /* Hydro() */
```

4.8.2.3 ∼Hydro()

```
Hydro::∼Hydro (
            void )
```

Destructor for the Hydro class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Hydro object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Hydro() */
```

4.8.3 Member Function Documentation

4.8.3.1 __checkInputs()

```
void Hydro::__checkInputs (
            HydroInputs hydro_inputs )   [private]
```

Helper method to check inputs to the Hydro constructor.

Parameters

hydro_inputs	A structure of Hydro constructor inputs.

```
{
    //  1. check fluid_density_kgm3
    if (hydro_inputs.fluid_density_kgm3 <= 0) {
        std::string error_str = "ERROR:  Hydro():  fluid_density_kgm3 must be > 0";

```

```
        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. check net_head_m
    if (hydro_inputs.net_head_m <= 0) {
        std::string error_str = "ERROR:  Hydro():  net_head_m must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  3. check reservoir_capacity_m3
    if (hydro_inputs.reservoir_capacity_m3 < 0) {
        std::string error_str = "ERROR:  Hydro():  reservoir_capacity_m3 must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  4. check init_reservoir_state
    if (
        hydro_inputs.init_reservoir_state < 0 or
        hydro_inputs.init_reservoir_state > 1
    ) {
        std::string error_str = "ERROR:  Hydro():  init_reservoir_state must be in ";
        error_str += "the closed interval [0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.8.3.2 __flowToPower()

```
double Hydro::__flowToPower (
              double flow_m3hr )   [private]
```

Helper method to translate a given flow into a corresponding power output.

Ref: Truelove [2023b]

Parameters

flow_m3hr	The flow [m3/hr] through the turbine.

Returns

The power output [kW] corresponding to a given flow [m3/hr].

```
{
    //  1. return on less than minimum flow
    if (flow_m3hr < this->minimum_flow_m3hr) {
        return 0;
    }
```

```

    //  2. interpolate flow to power
    double power_kW = this->interpolator.interp1D(
        HydroInterpKeys :: FLOW_TO_POWER_INTERP_KEY,
        flow_m3hr
    );

    return power_kW;
}   /* __flowToPower() */
```

4.8.3.3 __getAcceptableFlow()

```
double Hydro::__getAcceptableFlow (
            double dt_hrs )  [private]
```

Helper method to determine what flow is currently acceptable by the reservoir.

Parameters

dt_hrs	The interval of time [hrs] associated with the timestep.

Returns

The flow [m3/hr] currently acceptable by the reservoir.

```
{
    //  1. if no reservoir, return
    if (this->reservoir_capacity_m3 <= 0) {
        return 0;
    }

    //  2. compute acceptable based on room in reservoir
    double acceptable_m3hr = (this->reservoir_capacity_m3 - this->stored_volume_m3) /
        dt_hrs;

    return acceptable_m3hr;
}   /* __getAcceptableFlow() */
```

4.8.3.4 __getAvailableFlow()

```
double Hydro::__getAvailableFlow (
            double dt_hrs,
            double hydro_resource_m3hr )  [private]
```

Helper method to determine what flow is currently available to the turbine.

Parameters

dt_hrs	The interval of time [hrs] associated with the timestep.
hydro_resource_m3hr	The currently available hydro flow resource [m3/hr].

Returns

The flow [m3/hr] currently available through the turbine.

```
{
    //  1. init to flow available from stored volume in reservoir
    double flow_m3hr = this->stored_volume_m3 / dt_hrs;

    //  2. add flow available from resource
    flow_m3hr += hydro_resource_m3hr;

    //  3. cap at maximum flow
    if (flow_m3hr > this->maximum_flow_m3hr) {
        flow_m3hr = this->maximum_flow_m3hr;
    }

    return flow_m3hr;
}   /* __getAvailableFlow() */
```

4.8.3.5 __getEfficiencyFactor()

```
double Hydro::__getEfficiencyFactor (
            double power_kW )   [private]
```

Helper method to compute the efficiency factor (product of turbine and generator efficiencies).

Ref: Truelove [2023b]

Parameters

power_kW	The

```
{
    //  1. return on zero
    if (power_kW <= 0) {
        return 0;
    }

    //  2. compute power ratio (clip to [0, 1])
    double power_ratio = power_kW / this->capacity_kW;

    //  3. init efficiency factor to the turbine efficiency
    double efficiency_factor = this->interpolator.interp1D(
        HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY,
        power_ratio
    );

    //  4. include generator efficiency
    efficiency_factor *= this->interpolator.interp1D(
        HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY,
        power_ratio
    );

    return efficiency_factor;
}   /* __getEfficiencyFactor() */
```

4.8.3.6 __getGenericCapitalCost()

```
double Hydro::__getGenericCapitalCost (
            void )   [private]
```

Helper method to generate a generic hydroelectric capital cost.

This model was obtained by way of ...

Returns

A generic capital cost for the hydroelectric asset [CAD].

```
{
    double capital_cost_per_kW = 1000; //<-- WIP: need something better here!

    return capital_cost_per_kW * this->capacity_kW + 15000000; //<-- WIP: need something better here!
}   /* __getGenericCapitalCost() */
```

4.8.3.7 __getGenericOpMaintCost()

```
double Hydro::__getGenericOpMaintCost (
            void ) [private]
```

Helper method (private) to generate a generic hydroelectric operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of ...

Returns

A generic operation and maintenance cost, per unit energy produced, for the hydroelectric asset [CAD/kWh].

```
{
    double operation_maintenance_cost_kWh = 0.05;  //<-- WIP: need something better here!

    return operation_maintenance_cost_kWh;
}   /* __getGenericOpMaintCost() */
```

4.8.3.8 __getMaximumFlowm3hr()

```
double Hydro::__getMaximumFlowm3hr (
            void ) [private]
```

Helper method to compute and return the maximum productive flow, based on turbine type.

This helper method assumes that the maximum flow is that which is associated with a power ratio of 1.

Ref: Truelove [2023b]

Returns

The maximum productive flow [m3/hr].

```
{
    return this->__powerToFlow(this->capacity_kW);
}   /* __getMaximumFlowm3hr() */
```

4.8.3.9 __getMinimumFlowm3hr()

```
double Hydro::__getMinimumFlowm3hr (
            void ) [private]
```

Helper method to compute and return the minimum required flow for production, based on turbine type.

This helper method assumes that the minimum flow is that which is associated with a power ratio of 0.1. See constructor for initialization of minimum_power_kW.

Ref: Truelove [2023b]

Returns

The minimum required flow [m3/hr] for production.

```
{
    return this->__powerToFlow(this->minimum_power_kW);
}   /* __getMinimumFlowm3hr() */
```

4.8.3.10 __initInterpolator()

```
void Hydro::__initInterpolator (
            void ) [private]
```

Helper method to set up turbine and generator efficiency interpolation.

Ref: Truelove [2023b]

```
{
    //  1. set up generator efficiency interpolation
    InterpolatorStruct1D generator_interp_struct_1D;

    generator_interp_struct_1D.n_points = 12;

    generator_interp_struct_1D.x_vec = {
        0,   0.1, 0.2,  0.3, 0.4, 0.5,
        0.6, 0.7, 0.75, 0.8, 0.9, 1
    };

    generator_interp_struct_1D.min_x = 0;
    generator_interp_struct_1D.max_x = 1;

    generator_interp_struct_1D.y_vec = {
        0.000, 0.800, 0.900, 0.913,
        0.925, 0.943, 0.947, 0.950,
        0.953, 0.954, 0.956, 0.958
    };

    this->interpolator.interp_map_1D.insert(
        std::pair<int, InterpolatorStruct1D>(
            HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY,
            generator_interp_struct_1D
        )
    );

    //  2. set up efficiency interpolation
    InterpolatorStruct1D turbine_interp_struct_1D;

    turbine_interp_struct_1D.n_points = 11;

    turbine_interp_struct_1D.x_vec = {
        0,   0.1, 0.2, 0.3, 0.4,
        0.5, 0.6, 0.7, 0.8, 0.9,
        1
    };

    turbine_interp_struct_1D.min_x = 0;
```

```
    turbine_interp_struct_1D.max_x = 1;

    std::vector<double> efficiency_vec;

    switch (this->turbine_type) {
        case(HydroTurbineType :: HYDRO_TURBINE_PELTON): {
            efficiency_vec = {
                0.000, 0.780, 0.855, 0.875, 0.890,
                0.900, 0.908, 0.913, 0.918, 0.908,
                0.880
            };

            break;
        }

        case(HydroTurbineType :: HYDRO_TURBINE_FRANCIS): {
            efficiency_vec = {
                0.000, 0.400, 0.625, 0.745, 0.810,
                0.845, 0.880, 0.900, 0.910, 0.900,
                0.850
            };

            break;
        }

        case(HydroTurbineType :: HYDRO_TURBINE_KAPLAN): {
            efficiency_vec = {
                0.000, 0.265, 0.460, 0.550, 0.650,
                0.740, 0.805, 0.845, 0.900, 0.880,
                0.850
            };

            break;
        }

        default: {
            std::string error_str = "ERROR:  Hydro():  turbine type ";
            error_str += std::to_string(this->turbine_type);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    turbine_interp_struct_1D.y_vec = efficiency_vec;

    this->interpolator.interp_map_1D.insert(
        std::pair<int, InterpolatorStruct1D>(
            HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY,
            turbine_interp_struct_1D
        )
    );

    //  3. set up flow to power interpolation
    InterpolatorStruct1D flow_to_power_interp_struct_1D;

    double power_ratio = 0.1;
    std::vector<double> power_ratio_vec (91, 0);

    for (size_t i = 0; i < power_ratio_vec.size(); i++) {
        power_ratio_vec[i] = power_ratio;

        power_ratio += 0.01;

        if (power_ratio < 0) {
            power_ratio = 0;
        }

        else if (power_ratio > 1) {
            power_ratio = 1;
        }
    }

    flow_to_power_interp_struct_1D.n_points = power_ratio_vec.size();

    std::vector<double> flow_vec_m3hr;
    std::vector<double> power_vec_kW;
    flow_vec_m3hr.resize(power_ratio_vec.size(), 0);
    power_vec_kW.resize(power_ratio_vec.size(), 0);

    for (size_t i = 0; i < power_ratio_vec.size(); i++) {
```

```
        flow_vec_m3hr[i] = this->__powerToFlow(power_ratio_vec[i] * this->capacity_kW);
        power_vec_kW[i] = power_ratio_vec[i] * this->capacity_kW;
        /*
        std::cout « flow_vec_m3hr[i] « "\t" « power_vec_kW[i] « " (" «
            power_ratio_vec[i] « ")" « std::endl;
        */
    }

    flow_to_power_interp_struct_1D.x_vec = flow_vec_m3hr;

    flow_to_power_interp_struct_1D.min_x = flow_vec_m3hr[0];
    flow_to_power_interp_struct_1D.max_x = flow_vec_m3hr[flow_vec_m3hr.size() - 1];

    flow_to_power_interp_struct_1D.y_vec = power_vec_kW;

    this->interpolator.interp_map_1D.insert(
        std::pair<int, InterpolatorStruct1D>(
            HydroInterpKeys :: FLOW_TO_POWER_INTERP_KEY,
            flow_to_power_interp_struct_1D
        )
    );

    return;
}   /* __initInterpolator() */
```

4.8.3.11 __powerToFlow()

```
double Hydro::__powerToFlow (
            double power_kW )  [private]
```

Helper method to translate a given power output into a corresponding flow.

Ref: Truelove [2023b]

Parameters

power_kW	The power output [kW] of the hydroelectric generator.

Returns

```
{
    //  1. return on zero power
    if (power_kW <= 0) {
        return 0;
    }

    //  2. get efficiency factor
    double efficiency_factor = this->__getEfficiencyFactor(power_kW);

    //  3. compute flow
    double flow_m3hr = 3600 * 1000 * power_kW;
    flow_m3hr /= efficiency_factor * this->fluid_density_kgm3 * 9.81 * this->net_head_m;

    return flow_m3hr;
}   /* __powerToFlow() */
```

4.8.3.12 __updateState()

```
void Hydro::__updateState (
            int timestep,
```

```
            double dt_hrs,
            double production_kW,
            double hydro_resource_m3hr )  [private]
```

Helper method to update and log flow and reservoir state.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
hydro_resource_m3hr	The currently available hydro flow resource [m3/hr].

```
{
    //  1. get turbine flow, log
    double flow_m3hr = 0;

    if (production_kW >= this->minimum_power_kW) {
        flow_m3hr = this->__powerToFlow(production_kW);
    }

    this->turbine_flow_vec_m3hr[timestep] = flow_m3hr;

    //  3. compute net reservoir flow
    double net_flow_m3hr = hydro_resource_m3hr - flow_m3hr;

    //  4. compute flow acceptable by reservoir
    double acceptable_flow_m3hr = this->__getAcceptableFlow(dt_hrs);

    //  5. compute spill, update net flow (if applicable), log
    double spill_m3hr = 0;

    if (acceptable_flow_m3hr < net_flow_m3hr) {
        spill_m3hr = net_flow_m3hr - acceptable_flow_m3hr;
        net_flow_m3hr = acceptable_flow_m3hr;
    }

    this->spill_rate_vec_m3hr[timestep] = spill_m3hr;

    //  6. update reservoir state, log
    this->stored_volume_m3 += net_flow_m3hr;
    this->stored_volume_vec_m3[timestep] = this->stored_volume_m3;

    return;
}   /* __updateState() */
```

4.8.3.13 __writeSummary()

```
void Hydro::__writeSummary (
            std::string write_path )  [private], [virtual]
```

Helper method to write summary results for Hydro.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.

Reimplemented from Noncombustion.

```
{
    //  1. create filestream
    write_path += "summary_results.md";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

```

```
    //  2. write to summary results (markdown)
    ofs « "# ";
    ofs « std::to_string(int(ceil(this->capacity_kW)));
    ofs « " kW HYDRO Summary Results\n";
    ofs « "\n--------\n\n";

    //  2.1. Production attributes
    ofs « "## Production Attributes\n";
    ofs « "\n";

    ofs « "Capacity: " « this->capacity_kW « " kW  \n";
    ofs « "\n";

    ofs « "Sunk Cost (N = 0 / Y = 1): " « this->is_sunk « "  \n";
    ofs « "Capital Cost: " « this->capital_cost « "  \n";
    ofs « "Operation and Maintenance Cost: " « this->operation_maintenance_cost_kWh
        « " per kWh produced  \n";
    ofs « "Nominal Inflation Rate (annual): " « this->nominal_inflation_annual
        « "  \n";
    ofs « "Nominal Discount Rate (annual): " « this->nominal_discount_annual
        « "  \n";
    ofs « "Real Discount Rate (annual): " « this->real_discount_annual « "  \n";
    ofs « "\n";

    ofs « "Replacement Running Hours: " « this->replace_running_hrs « "  \n";
    ofs « "\n--------\n\n";

    //  2.2. Noncombustion attributes
    ofs « "## Noncombustion Attributes\n";
    ofs « "\n";

    //...

    ofs « "\n--------\n\n";

    //  2.3. Hydro attributes
    ofs « "## Hydro Attributes\n";
    ofs « "\n";

    ofs « "Fluid Density: " « this->fluid_density_kgm3 « " kg/m3  \n";
    ofs « "Net Head: " « this->net_head_m « " m  \n";
    ofs « "\n";

    ofs « "Reservoir Volume: " « this->reservoir_capacity_m3 « " m3  \n";
    ofs « "Reservoir Initial State: " « this->init_reservoir_state « "  \n";
    ofs « "\n";

    ofs « "Turbine Type: ";
    switch(this->turbine_type) {
        case(HydroTurbineType :: HYDRO_TURBINE_PELTON): {
            ofs « "PELTON";

            break;
        }

        case(HydroTurbineType :: HYDRO_TURBINE_FRANCIS): {
            ofs « "FRANCIS";

            break;
        }

        case(HydroTurbineType :: HYDRO_TURBINE_KAPLAN): {
            ofs « "KAPLAN";

            break;
        }

        default: {
            // write nothing!

            break;
        }
    }
    ofs « "  \n";
    ofs « "\n";
    ofs « "Minimum Flow: " « this->minimum_flow_m3hr « " m3/hr  \n";
    ofs « "Maximum Flow: " « this->maximum_flow_m3hr « " m3/hr  \n";
    ofs « "\n";
    ofs « "Minimum Production: " « this->minimum_power_kW « " kW  \n";
    ofs « "\n";

    ofs « "\n--------\n\n";

    //  2.4. Hydro Results
    ofs « "## Results\n";
    ofs « "\n";
```

```
    ofs « "Net Present Cost: " « this->net_present_cost « "  \n";
    ofs « "\n";

    ofs « "Total Dispatch: " « this->total_dispatch_kWh
        « " kWh  \n";

    ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
        « " per kWh dispatched  \n";
    ofs « "\n";

    ofs « "Running Hours: " « this->running_hours « "  \n";
    ofs « "Replacements: " « this->n_replacements « "  \n";

    //...

    ofs « "\n--------\n\n";

    ofs.close();
    return;
}   /* __writeSummary() */
```

4.8.3.14 __writeTimeSeries()

```
void Hydro::__writeTimeSeries (
        std::string write_path,
        std::vector< double > * time_vec_hrs_ptr,
        int max_lines = -1 ) [private], [virtual]
```

Helper method to write time series results for Hydro.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
max_lines	The maximum number of lines of output to write.

Reimplemented from Noncombustion.

```
{
    //  1. create filestream
    write_path += "time_series_results.csv";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write time series results (comma separated value)
    ofs « "Time (since start of data) [hrs],";
    ofs « "Production [kW],";
    ofs « "Dispatch [kW],";
    ofs « "Storage [kW],";
    ofs « "Curtailment [kW],";
    ofs « "Is Running (N = 0 / Y = 1),";
    ofs « "Turbine Flow [m3/hr],";
    ofs « "Spill Rate [m3/hr],";
    ofs « "Stored Volume [m3],";
    ofs « "Capital Cost (actual),";
    ofs « "Operation and Maintenance Cost (actual),";
    ofs « "\n";

    for (int i = 0; i < max_lines; i++) {
        ofs « time_vec_hrs_ptr->at(i) « ",";
        ofs « this->production_vec_kW[i] « ",";
        ofs « this->dispatch_vec_kW[i] « ",";
        ofs « this->storage_vec_kW[i] « ",";
        ofs « this->curtailment_vec_kW[i] « ",";
        ofs « this->is_running_vec[i] « ",";
        ofs « this->turbine_flow_vec_m3hr[i] « ",";
        ofs « this->spill_rate_vec_m3hr[i] « ",";
        ofs « this->stored_volume_vec_m3[i] « ",";
        ofs « this->capital_cost_vec[i] « ",";
        ofs « this->operation_maintenance_cost_vec[i] « ",";
```

```
        ofs « "\n";
    }

    ofs.close();
    return;
}   /* __writeTimeSeries() */
```

4.8.3.15 commit()

```
double Hydro::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW,
            double hydro_resource_m3hr )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Noncombustion.

```
{
    //  1. invoke base class method
    load_kW = Noncombustion :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );

    //  2. update state and record
    this->__updateState(
        timestep,
        dt_hrs,
        production_kW,
        hydro_resource_m3hr
    );

    return load_kW;
}   /* commit() */
```

4.8.3.16 handleReplacement()

```
void Hydro::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Noncombustion.

```
{
    //  1. reset attributes
    //...

    //  2. invoke base class method
    Noncombustion :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.8.3.17 requestProductionkW()

```
double Hydro::requestProductionkW (
            int timestep,
            double dt_hrs,
            double request_kW,
            double hydro_resource_m3hr )  [virtual]
```

Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
request_kW	The requested production [kW].
hydro_resource_m3hr	The currently available hydro flow resource [m3/hr].

Returns

The production [kW] delivered by the hydro generator.

Reimplemented from Noncombustion.

```
{
    //  1. return on request of zero
    if (request_kW <= 0) {
        return 0;
    }

    //  2. if request is less than minimum power, set to minimum power
    if (request_kW < this->minimum_power_kW) {
        request_kW = this->minimum_power_kW;
    }

    //  3. check available flow, return if less than minimum flow
    double available_flow_m3hr = this->__getAvailableFlow(dt_hrs, hydro_resource_m3hr);

    if (available_flow_m3hr < this->minimum_flow_m3hr) {
        return 0;
    }

    //  4. init production to request, enforce capacity constraint (which also accounts
    //     for maximum flow constraint).
    double production_kW = request_kW;

    if (production_kW > this->capacity_kW) {
```

```
            production_kW = this->capacity_kW;
        }

        //  5. map production to flow
        double flow_m3hr = this->__powerToFlow(production_kW);

        //  6. if flow is in excess of available, then adjust production accordingly
        if (flow_m3hr > available_flow_m3hr) {
            production_kW = this->__flowToPower(available_flow_m3hr);
        }

        return production_kW;
    }   /* requestProductionkW() */
```

4.8.4 Member Data Documentation

4.8.4.1 fluid_density_kgm3

`double Hydro::fluid_density_kgm3`

The density [kg/m3] of the hydroelectric working fluid.

4.8.4.2 init_reservoir_state

`double Hydro::init_reservoir_state`

The initial state of the reservoir (where state is volume of stored fluid divided by capacity).

4.8.4.3 maximum_flow_m3hr

`double Hydro::maximum_flow_m3hr`

The maximum productive flow [m3/hr] that the asset can support.

4.8.4.4 minimum_flow_m3hr

`double Hydro::minimum_flow_m3hr`

The minimum required flow [m3/hr] for the asset to produce. Corresponds to minimum power.

4.8.4.5 minimum_power_kW

`double Hydro::minimum_power_kW`

The minimum power [kW] that the asset can produce. Corresponds to minimum productive flow.

4.8.4.6 net_head_m

`double Hydro::net_head_m`

The net head [m] of the asset.

4.8.4.7 reservoir_capacity_m3

`double Hydro::reservoir_capacity_m3`

The capacity [m3] of the hydro reservoir.

4.8.4.8 spill_rate_vec_m3hr

`std::vector<double> Hydro::spill_rate_vec_m3hr`

A vector of the spill rate [m3/hr] at each point in the modelling time series.

4.8.4.9 stored_volume_m3

`double Hydro::stored_volume_m3`

The volume [m3] of stored fluid.

4.8.4.10 stored_volume_vec_m3

`std::vector<double> Hydro::stored_volume_vec_m3`

A vector of the stored volume [m3] in the reservoir at each point in the modelling time series.

4.8.4.11 turbine_flow_vec_m3hr

```
std::vector<double> Hydro::turbine_flow_vec_m3hr
```

A vector of the turbine flow [m3/hr] at each point in the modelling time series.

4.8.4.12 turbine_type

```
HydroTurbineType Hydro::turbine_type
```

The type of hydroelectric turbine model to use.

The documentation for this class was generated from the following files:

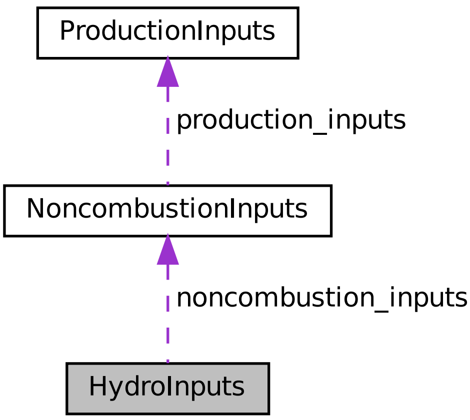
- header/Production/Noncombustion/Hydro.h
- source/Production/Noncombustion/Hydro.cpp

4.9 HydroInputs Struct Reference

A structure which bundles the necessary inputs for the Hydro constructor. Provides default values for every necessary input. Note that this structure encapsulates NoncombustionInputs.

```
#include <Hydro.h>
```

Collaboration diagram for HydroInputs:



Public Attributes

- NoncombustionInputs noncombustion_inputs

    An encapsulated NoncombustionInputs instance.
- int resource_key = 0

    A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

    The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

    The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double fluid_density_kgm3 = 1000

    The density [kg/m3] of the hydroelectric working fluid.
- double net_head_m = 500

    The net head [m] of the asset.
- double reservoir_capacity_m3 = 0

    The capacity [m3] of the hydro reservoir.
- double init_reservoir_state = 0

    The initial state of the reservoir (where state is volume of stored fluid divided by capacity).
- HydroTurbineType turbine_type = HydroTurbineType :: HYDRO_TURBINE_PELTON

    The type of hydroelectric turbine model to use.

4.9.1 Detailed Description

A structure which bundles the necessary inputs for the Hydro constructor. Provides default values for every necessary input. Note that this structure encapsulates NoncombustionInputs.

4.9.2 Member Data Documentation

4.9.2.1 capital_cost

```
double HydroInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.9.2.2 fluid_density_kgm3

```
double HydroInputs::fluid_density_kgm3 = 1000
```

The density [kg/m3] of the hydroelectric working fluid.

4.9.2.3 init_reservoir_state

```
double HydroInputs::init_reservoir_state = 0
```

The initial state of the reservoir (where state is volume of stored fluid divided by capacity).

4.9.2.4 net_head_m

```
double HydroInputs::net_head_m = 500
```

The net head [m] of the asset.

4.9.2.5 noncombustion_inputs

```
NoncombustionInputs HydroInputs::noncombustion_inputs
```

An encapsulated NoncombustionInputs instance.

4.9.2.6 operation_maintenance_cost_kWh

```
double HydroInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.9.2.7 reservoir_capacity_m3

```
double HydroInputs::reservoir_capacity_m3 = 0
```

The capacity [m3] of the hydro reservoir.

4.9.2.8 resource_key

```
int HydroInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

4.9.2.9 turbine_type

```
HydroTurbineType HydroInputs::turbine_type = HydroTurbineType :: HYDRO_TURBINE_PELTON
```

The type of hydroelectric turbine model to use.

The documentation for this struct was generated from the following file:

- header/Production/Noncombustion/Hydro.h

4.10 Interpolator Class Reference

A class which contains interpolation data and functionality. Intended to serve as a component of the Production and Storage hierarchies.

```
#include <Interpolator.h>
```

Public Member Functions

- Interpolator (void)
  Constructor for the Interpolator class.
- void addData1D (int, std::string)
  Method to add 1D interpolation data to the Interpolator.
- void addData2D (int, std::string)
  Method to add 2D interpolation data to the Interpolator.
- double interp1D (int, double)
  Method to perform a 1D interpolation.
- double interp2D (int, double, double)
  Method to perform a 2D interpolation.
- ∼Interpolator (void)
  Destructor for the Interpolator class.

Public Attributes

- std::map< int, InterpolatorStruct1D > interp_map_1D
  A map <int, InterpolatorStruct1D> of given 1D interpolation data.
- std::map< int, std::string > path_map_1D
  A map <int, string> of the paths (either relative or absolute) to the given 1D interpolation data.
- std::map< int, InterpolatorStruct2D > interp_map_2D
  A map <int, InterpolatorStruct2D> of given 2D interpolation data.
- std::map< int, std::string > path_map_2D
  A map <int, string> of the paths (either relative or absolute) to the given 2D interpolation data.

Private Member Functions

- void __checkDataKey1D (int)

  Helper method to check if given data key (1D) is already in use.
- void __checkDataKey2D (int)

  Helper method to check if given data key (2D) is already in use.
- void __checkBounds1D (int, double)

  Helper method to check that the given 1D interpolation value is contained within the given corresponding data domain. Also checks that the data key has been registered.
- void __checkBounds2D (int, double, double)

  Helper method to check that the given 2D interpolation value is contained within the given corresponding data domain. Also checks that the data key has been registered.
- void __throwReadError (std::string, int)

  Helper method to throw a read error whenever non-numeric data is encountered where only numeric data should be.
- bool __isNonNumeric (std::string)

  Helper method to determine if given string is non-numeric (i.e., contains.
- int __getInterpolationIndex (double, std::vector< double > *)

  Helper method to get appropriate interpolation index into given vector.
- std::vector< std::string > __splitCommaSeparatedString (std::string, std::string="||")

  Helper method to split a comma-separated string into a vector of substrings.
- std::vector< std::vector< std::string > > __getDataStringMatrix (std::string)
- void __readData1D (int, std::string)

  Helper method to read the given 1D interpolation data into Interpolator.
- void __readData2D (int, std::string)

  Helper method to read the given 2D interpolation data into Interpolator.

4.10.1 Detailed Description

A class which contains interpolation data and functionality. Intended to serve as a component of the Production and Storage hierarchies.

4.10.2 Constructor & Destructor Documentation

4.10.2.1 Interpolator()

```
Interpolator::Interpolator (
            void )
```

Constructor for the Interpolator class.

```
{
    //...

    return;
}   /* Interpolator() */
```

4.10.2.2 ∼Interpolator()

```
Interpolator::∼Interpolator (
            void )
```

Destructor for the Interpolator class.

```
{
    //...

    return;
}   /* ~Interpolator() */
```

4.10.3 Member Function Documentation

4.10.3.1 __checkBounds1D()

```
void Interpolator::__checkBounds1D (
            int data_key,
            double interp_x ) [private]
```

Helper method to check that the given 1D interpolation value is contained within the given corresponding data domain. Also checks that the data key has been registered.

Parameters

data_key	A key associated with the given interpolation data.
interp↔_x	The query value to be interpolated.

```
{
    //  1. key error
    if (this->interp_map_1D.count(data_key) == 0) {
        std::string error_str = "ERROR:  Interpolator::interp1D()  ";
        error_str += "data key ";
        error_str += std::to_string(data_key);
        error_str += " has not been registered";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. bounds error
    if (
        interp_x < this->interp_map_1D[data_key].min_x or
        interp_x > this->interp_map_1D[data_key].max_x
    ) {
        std::string error_str = "ERROR:  Interpolator::interp1D()  ";
        error_str += "interpolation value ";
        error_str += std::to_string(interp_x);
        error_str += " is outside of the given interpolation data domain [";
        error_str += std::to_string(this->interp_map_1D[data_key].min_x);
        error_str += " , ";
        error_str += std::to_string(this->interp_map_1D[data_key].max_x);
        error_str += "]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

```

```
    return;
}   /* __checkBounds1D() */
```

4.10.3.2 __checkBounds2D()

```
void Interpolator::__checkBounds2D (
            int data_key,
            double interp_x,
            double interp_y )  [private]
```

Helper method to check that the given 2D interpolation value is contained within the given corresponding data domain. Also checks that the data key has been registered.

Parameters

data_key	A key associated with the given interpolation data.
interp_x	The first query value to be interpolated.
interp_y	The second query value to be interpolated.

```
{
    //  1. key error
    if (this->interp_map_2D.count(data_key) == 0) {
        std::string error_str = "ERROR:  Interpolator::interp2D()  ";
        error_str += "data key ";
        error_str += std::to_string(data_key);
        error_str += " has not been registered";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. bounds error (x_interp)
    if (
        interp_x < this->interp_map_2D[data_key].min_x or
        interp_x > this->interp_map_2D[data_key].max_x
    ) {
        std::string error_str = "ERROR:  Interpolator::interp2D()  ";
        error_str += "interpolation value interp_x = ";
        error_str += std::to_string(interp_x);
        error_str += " is outside of the given interpolation data domain [";
        error_str += std::to_string(this->interp_map_2D[data_key].min_x);
        error_str += " , ";
        error_str += std::to_string(this->interp_map_2D[data_key].max_x);
        error_str += "]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. bounds error (y_interp)
    if (
        interp_y < this->interp_map_2D[data_key].min_y or
        interp_y > this->interp_map_2D[data_key].max_y
    ) {
        std::string error_str = "ERROR:  Interpolator::interp2D()  ";
        error_str += "interpolation value interp_y = ";
        error_str += std::to_string(interp_y);
        error_str += " is outside of the given interpolation data domain [";
        error_str += std::to_string(this->interp_map_2D[data_key].min_y);
        error_str += " , ";
        error_str += std::to_string(this->interp_map_2D[data_key].max_y);
        error_str += "]";

```

```
        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkBounds2D() */
```

4.10.3.3 __checkDataKey1D()

```
void Interpolator::__checkDataKey1D (
              int data_key )  [private]
```

Helper method to check if given data key (1D) is already in use.

Parameters

data_key	The key associated with the given 1D interpolation data.

```
{
    if (this->interp_map_1D.count(data_key) > 0) {
        std::string error_str = "ERROR:  Interpolator::addData1D()  ";
        error_str += "data key (1D) ";
        error_str += std::to_string(data_key);
        error_str += " is already in use";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkDataKey1D() */
```

4.10.3.4 __checkDataKey2D()

```
void Interpolator::__checkDataKey2D (
              int data_key )  [private]
```

Helper method to check if given data key (2D) is already in use.

Parameters

data_key	The key associated with the given 2D interpolation data.

```
{
    if (this->interp_map_2D.count(data_key) > 0) {
        std::string error_str = "ERROR:  Interpolator::addData2D()  ";
        error_str += "data key (2D) ";
        error_str += std::to_string(data_key);
        error_str += " is already in use";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }
```

```

    return;
}   /* __checkDataKey2D() */
```

4.10.3.5 __getDataStringMatrix()

std::vector< std::vector< std::string > > Interpolator::__getDataStringMatrix (
std::string *path_2_data*) [private]

```
{
    //  1. create input file stream
    std::ifstream ifs;
    ifs.open(path_2_data);

    //  2. check that open() worked
    if (not ifs.is_open()) {
        std::string error_str = "ERROR:  Interpolator::__getDataStringMatrix()  ";
        error_str += " failed to open ";
        error_str += path_2_data;

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  3. read file line by line
    bool is_header = true;
    std::string line;
    std::vector<std::string> line_split_vec;
    std::vector<std::vector<std::string» string_matrix;

    while (not ifs.eof()) {
        std::getline(ifs, line);

        if (is_header) {
            is_header = false;
            continue;
        }

        line_split_vec = this->__splitCommaSeparatedString(line);

        if (not line_split_vec.empty()) {
            string_matrix.push_back(line_split_vec);
        }
    }

    ifs.close();
    return string_matrix;
}   /* __getDataStringMatrix() */
```

4.10.3.6 __getInterpolationIndex()

int Interpolator::__getInterpolationIndex (
double *interp_x*,
std::vector< double > * *x_vec_ptr*) [private]

Helper method to get appropriate interpolation index into given vector.

Parameters

interp_x	The query value to be interpolated.
x_vec_ptr	A pointer to the given vector of interpolation data.

Returns

The appropriate interpolation index into the given vector.

```
{
    int idx = 0;
    while (
        not (interp_x >= x_vec_ptr->at(idx) and interp_x <= x_vec_ptr->at(idx + 1))
    ) {
        idx++;
    }

    return idx;
}   /* __getInterpolationIndex() */
```

4.10.3.7 __isNonNumeric()

```
bool Interpolator::__isNonNumeric (
            std::string str )  [private]
```

Helper method to determine if given string is non-numeric (i.e., contains.

Parameters

str	The string being tested.

Returns

A boolean indicating if the given string is non-numeric.

```
{
    for (size_t i = 0; i < str.size(); i++) {;
        if (isalpha(str[i])) {
            return true;
        }
    }

    return false;
}   /* __isAlpha() */
```

4.10.3.8 __readData1D()

```
void Interpolator::__readData1D (
            int data_key,
            std::string path_2_data )  [private]
```

Helper method to read the given 1D interpolation data into Interpolator.

Parameters

data_key	A key associated with the given interpolation data.
path_2_data	The path (either relative or absolute) to the given interpolation data.

```
{
    //  1. get string matrix
    std::vector<std::vector<std::string>> string_matrix =
        this->__getDataStringMatrix(path_2_data);
```

```

    //  2. read string matrix contents into 1D interpolation struct
    InterpolatorStruct1D interp_struct_1D;

    interp_struct_1D.n_points = string_matrix.size();
    interp_struct_1D.x_vec.resize(interp_struct_1D.n_points, 0);
    interp_struct_1D.y_vec.resize(interp_struct_1D.n_points, 0);

    for (int i = 0; i < interp_struct_1D.n_points; i++) {
        try {
            interp_struct_1D.x_vec[i] = std::stod(string_matrix[i][0]);
            interp_struct_1D.y_vec[i] = std::stod(string_matrix[i][1]);
        }

        catch (...) {
            this->__throwReadError(path_2_data, 1);
        }
    }

    interp_struct_1D.min_x = interp_struct_1D.x_vec[0];
    interp_struct_1D.max_x = interp_struct_1D.x_vec[interp_struct_1D.n_points - 1];

    //  3. write struct to map
    this->interp_map_1D.insert(
        std::pair<int, InterpolatorStruct1D>(data_key, interp_struct_1D)
    );

    /*
    // ==== TEST PRINT ==== //
    std::cout « std::endl;
    std::cout « path_2_data « std::endl;
    std::cout « "--------" « std::endl;

    std::cout « "n_points: " « this->interp_map_1D[data_key].n_points « std::endl;

    std::cout « "x_vec: [";
    for (
        int i = 0;
        i < this->interp_map_1D[data_key].n_points;
        i++
    ) {
        std::cout « this->interp_map_1D[data_key].x_vec[i] « ", ";
    }
    std::cout « "]" « std::endl;

    std::cout « "y_vec: [";
    for (
        int i = 0;
        i < this->interp_map_1D[data_key].n_points;
        i++
    ) {
        std::cout « this->interp_map_1D[data_key].y_vec[i] « ", ";
    }
    std::cout « "]" « std::endl;

    std::cout « std::endl;
    // ==== END TEST PRINT ==== //
    //*/

    return;
}   /* __readData1D() */
```

4.10.3.9 __readData2D()

```
void Interpolator::__readData2D (
            int data_key,
            std::string path_2_data )  [private]
```

Helper method to read the given 2D interpolation data into Interpolator.

Parameters

data_key	A key associated with the given interpolation data.
path_2_data	The path (either relative or absolute) to the given interpolation data.

```
{
    //  1. get string matrix
    std::vector<std::vector<std::string» string_matrix =
        this->__getDataStringMatrix(path_2_data);

    //  2. read string matrix contents into 2D interpolation map
    InterpolatorStruct2D interp_struct_2D;

    interp_struct_2D.n_rows = string_matrix.size() - 1;
    interp_struct_2D.n_cols = string_matrix[0].size() - 1;

    interp_struct_2D.x_vec.resize(interp_struct_2D.n_cols, 0);
    interp_struct_2D.y_vec.resize(interp_struct_2D.n_rows, 0);

    interp_struct_2D.z_matrix.resize(interp_struct_2D.n_rows, {});

    for (int i = 0; i < interp_struct_2D.n_rows; i++) {
        interp_struct_2D.z_matrix[i].resize(interp_struct_2D.n_cols, 0);
    }

    for (size_t i = 1; i < string_matrix[0].size(); i++) {
        try {
            interp_struct_2D.x_vec[i - 1] = std::stod(string_matrix[0][i]);
        }

        catch (...) {
            this->__throwReadError(path_2_data, 2);
        }
    }

    interp_struct_2D.min_x = interp_struct_2D.x_vec[0];
    interp_struct_2D.max_x = interp_struct_2D.x_vec[interp_struct_2D.n_cols - 1];

    for (size_t i = 1; i < string_matrix.size(); i++) {
        try {
            interp_struct_2D.y_vec[i - 1] = std::stod(string_matrix[i][0]);
        }

        catch (...) {
            this->__throwReadError(path_2_data, 2);
        }
    }

    interp_struct_2D.min_y = interp_struct_2D.y_vec[0];
    interp_struct_2D.max_y = interp_struct_2D.y_vec[interp_struct_2D.n_rows - 1];

    for (size_t i = 1; i < string_matrix.size(); i++) {
        for (size_t j = 1; j < string_matrix[0].size(); j++) {
            try {
                interp_struct_2D.z_matrix[i - 1][j - 1] = std::stod(string_matrix[i][j]);
            }

            catch (...) {
                this->__throwReadError(path_2_data, 2);
            }
        }
    }

    //  3. write struct to map
    this->interp_map_2D.insert(
        std::pair<int, InterpolatorStruct2D>(data_key, interp_struct_2D)
    );

    /*
    // ==== TEST PRINT ==== //
    std::cout « std::endl;
    std::cout « path_2_data « std::endl;
    std::cout « "--------" « std::endl;

    std::cout « "n_rows: " « this->interp_map_2D[data_key].n_rows « std::endl;
    std::cout « "n_cols: " « this->interp_map_2D[data_key].n_cols « std::endl;

    std::cout « "x_vec: [";
    for (
        int i = 0;
        i < this->interp_map_2D[data_key].n_cols;
        i++
    ) {
        std::cout « this->interp_map_2D[data_key].x_vec[i] « ", ";
    }
    std::cout « "]" « std::endl;

    std::cout « "y_vec: [";
    for (
        int i = 0;
        i < this->interp_map_2D[data_key].n_rows;
        i++
```

```
    ) {
        std::cout « this->interp_map_2D[data_key].y_vec[i] « ", ";
    }
    std::cout « "]" « std::endl;

    std::cout « "z_matrix:" « std::endl;
    for (
        int i = 0;
        i < this->interp_map_2D[data_key].n_rows;
        i++
    ) {
        std::cout « "\t[";

        for (
            int j = 0;
            j < this->interp_map_2D[data_key].n_cols;
            j++
        ) {
            std::cout « this->interp_map_2D[data_key].z_matrix[i][j] « ", ";
        }

        std::cout « "]" « std::endl;
    }
    std::cout « std::endl;

    std::cout « std::endl;
    // ==== END TEST PRINT ==== //
    //*/

    return;
}   /* __readData2D() */
```

4.10.3.10 __splitCommaSeparatedString()

```
std::vector< std::string > Interpolator::__splitCommaSeparatedString (
            std::string str,
            std::string break_str = "||" )  [private]
```

Helper method to split a comma-separated string into a vector of substrings.

Parameters

str	The string to be split.
break_str	A string which triggers the function to break. What has been split up to the point of the break is then returned.

Returns

A vector of substrings, which follows from splitting the given string in a comma separated manner.

```
{
    std::vector<std::string> str_split_vec;

    size_t idx = 0;
    std::string substr;

    while ((idx = str.find(',')) != std::string::npos) {
        substr = str.substr(0, idx);

        if (substr == break_str) {
            break;
        }

        str_split_vec.push_back(substr);

        str.erase(0, idx + 1);
    }

    return str_split_vec;
}   /* __splitCommaSeparatedString() */
```

4.10.3.11 __throwReadError()

```
void Interpolator::__throwReadError (
            std::string path_2_data,
            int dimensions )  [private]
```

Helper method to throw a read error whenever non-numeric data is encountered where only numeric data should be.

Parameters

path_2_data	The path (either relative or absolute) to the given interpolation data.
dimensions	The dimensionality of the data being read.

```
{
    std::string error_str = "ERROR:  Interpolator::addData";
    error_str += std::to_string(dimensions);
    error_str += "D()  ";
    error_str += " failed to read ";
    error_str += path_2_data;
    error_str += " (this is probably a std::stod() error; is there non-numeric ";
    error_str += "data where only numeric data should be?)";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);

    return;
}   /* __throwReadError() */
```

4.10.3.12 addData1D()

```
void Interpolator::addData1D (
            int data_key,
            std::string path_2_data )
```

Method to add 1D interpolation data to the Interpolator.

Parameters

data_key	A key used to index into the Interpolator.
path_2_data	A path (either relative or absolute) to the given 1D interpolation data.

```
{
    //  1. check key
    this->__checkDataKey1D(data_key);

    //  2. read data into map
    this->__readData1D(data_key, path_2_data);

    //  3. record path
    this->path_map_1D.insert(std::pair<int, std::string>(data_key, path_2_data));

    return;
}   /* addData1D() */
```

4.10.3.13 addData2D()

```
void Interpolator::addData2D (
            int data_key,
            std::string path_2_data )
```

Method to add 2D interpolation data to the Interpolator.

Parameters

data_key	A key used to index into the Interpolator.
path_2_data	A path (either relative or absolute) to the given 2D interpolation data.

```
{
    //  1. check key
    this->__checkDataKey2D(data_key);

    //  2. read data into map
    this->__readData2D(data_key, path_2_data);

    //  3. record path
    this->path_map_2D.insert(std::pair<int, std::string>(data_key, path_2_data));

    return;
}   /* addData2D() */
```

4.10.3.14 interp1D()

```
double Interpolator::interp1D (
            int data_key,
            double interp_x )
```

Method to perform a 1D interpolation.

Parameters

data_key	A key used to index into the Interpolator.
interp←_x	The query value to be interpolated. If this value is outside the domain of the associated interpolation data, then an error will occur.

Returns

An interpolation of the given query value.

```
{
    //  1. check bounds
    this->__checkBounds1D(data_key, interp_x);

    //  2. get interpolation index
    int idx = this->__getInterpolationIndex(
        interp_x,
        &(this->interp_map_1D[data_key].x_vec)
    );

    //  3. perform interpolation
    double x_0 = this->interp_map_1D[data_key].x_vec[idx];
    double x_1 = this->interp_map_1D[data_key].x_vec[idx + 1];

    double y_0 = this->interp_map_1D[data_key].y_vec[idx];
    double y_1 = this->interp_map_1D[data_key].y_vec[idx + 1];

    double interp_y = ((y_1 - y_0) / (x_1 - x_0)) * (interp_x - x_0) + y_0;
```

```
    return interp_y;
}   /* interp1D() */
```

4.10.3.15 interp2D()

```
double Interpolator::interp2D (
            int data_key,
            double interp_x,
            double interp_y )
```

Method to perform a 2D interpolation.

Parameters

data_key	A key used to index into the Interpolator.
interp←_x	The first query value to be interpolated. If this value is outside the domain of the associated interpolation data, then an error will occur.
interp←_y	The second query value to be interpolated. If this value is outside the domain of the associated interpolation data, then an error will occur.

Returns

An interpolation of the given query values.

```
{
    //  1. check bounds
    this->__checkBounds2D(data_key, interp_x, interp_y);

    //  2. get interpolation indices
    int idx_x = this->__getInterpolationIndex(
        interp_x,
        &(this->interp_map_2D[data_key].x_vec)
    );

    int idx_y = this->__getInterpolationIndex(
        interp_y,
        &(this->interp_map_2D[data_key].y_vec)
    );

    //  3. perform first horizontal interpolation
    double x_0 = this->interp_map_2D[data_key].x_vec[idx_x];
    double x_1 = this->interp_map_2D[data_key].x_vec[idx_x + 1];

    double z_0 = this->interp_map_2D[data_key].z_matrix[idx_y][idx_x];
    double z_1 = this->interp_map_2D[data_key].z_matrix[idx_y][idx_x + 1];

    double interp_z_0 = ((z_1 - z_0) / (x_1 - x_0)) * (interp_x - x_0) + z_0;

    //  4. perform second horizontal interpolation
    z_0 = this->interp_map_2D[data_key].z_matrix[idx_y + 1][idx_x];
    z_1 = this->interp_map_2D[data_key].z_matrix[idx_y + 1][idx_x + 1];

    double interp_z_1 = ((z_1 - z_0) / (x_1 - x_0)) * (interp_x - x_0) + z_0;

    //  5. perform vertical interpolation
    double y_0 = this->interp_map_2D[data_key].y_vec[idx_y];
    double y_1 = this->interp_map_2D[data_key].y_vec[idx_y + 1];

    double interp_z =
        ((interp_z_1 - interp_z_0) / (y_1 - y_0)) * (interp_y - y_0) + interp_z_0;

    return interp_z;
}   /* interp2D() */
```

4.10.4 Member Data Documentation

4.10.4.1 interp_map_1D

```
std::map<int, InterpolatorStruct1D> Interpolator::interp_map_1D
```

A map <int, InterpolatorStruct1D> of given 1D interpolation data.

4.10.4.2 interp_map_2D

```
std::map<int, InterpolatorStruct2D> Interpolator::interp_map_2D
```

A map <int, InterpolatorStruct2D> of given 2D interpolation data.

4.10.4.3 path_map_1D

```
std::map<int, std::string> Interpolator::path_map_1D
```

A map <int, string> of the paths (either relative or absolute) to the given 1D interpolation data.

4.10.4.4 path_map_2D

```
std::map<int, std::string> Interpolator::path_map_2D
```

A map <int, string> of the paths (either relative or absolute) to the given 2D interpolation data.

The documentation for this class was generated from the following files:

- header/Interpolator.h
- source/Interpolator.cpp

4.11 InterpolatorStruct1D Struct Reference

A struct which holds two parallel vectors for use in 1D interpolation.

```
#include <Interpolator.h>
```

Public Attributes

- int n_points = 0

  The number of data points in each parallel vector.
- std::vector< double > x_vec = {}

  A vector of independent data.
- double min_x = 0

  The minimum (i.e., first) element of x_vec.
- double max_x = 0

  The maximum (i.e., last) element of x_vec.
- std::vector< double > y_vec = {}

  A vector of dependent data.

4.11.1 Detailed Description

A struct which holds two parallel vectors for use in 1D interpolation.

4.11.2 Member Data Documentation

4.11.2.1 max_x

```
double InterpolatorStruct1D::max_x = 0
```

The maximum (i.e., last) element of x_vec.

4.11.2.2 min_x

```
double InterpolatorStruct1D::min_x = 0
```

The minimum (i.e., first) element of x_vec.

4.11.2.3 n_points

```
int InterpolatorStruct1D::n_points = 0
```

The number of data points in each parallel vector.

4.11.2.4 x_vec

```
std::vector<double> InterpolatorStruct1D::x_vec = {}
```

A vector of independent data.

4.11.2.5 y_vec

```
std::vector<double> InterpolatorStruct1D::y_vec = {}
```

A vector of dependent data.

The documentation for this struct was generated from the following file:

- header/Interpolator.h

4.12 InterpolatorStruct2D Struct Reference

A struct which holds two parallel vectors and a matrix for use in 2D interpolation.

```
#include <Interpolator.h>
```

Public Attributes

- int n_rows = 0

  The number of rows in the matrix (also the length of y_vec)
- int n_cols = 0

  The number of cols in the matrix (also the length of x_vec)
- std::vector< double > x_vec = {}

  A vector of independent data (columns).
- double min_x = 0

  The minimum (i.e., first) element of x_vec.
- double max_x = 0

  The maximum (i.e., last) element of x_vec.
- std::vector< double > y_vec = {}

  A vector of independent data (rows).
- double min_y = 0

  The minimum (i.e., first) element of y_vec.
- double max_y = 0

  The maximum (i.e., last) element of y_vec.
- std::vector< std::vector< double > > z_matrix = {}

  A matrix of dependent data.

4.12.1 Detailed Description

A struct which holds two parallel vectors and a matrix for use in 2D interpolation.

4.12.2 Member Data Documentation

4.12.2.1 max_x

```
double InterpolatorStruct2D::max_x = 0
```

The maximum (i.e., last) element of x_vec.

4.12.2.2 max_y

```
double InterpolatorStruct2D::max_y = 0
```

The maximum (i.e., last) element of y_vec.

4.12.2.3 min_x

```
double InterpolatorStruct2D::min_x = 0
```

The minimum (i.e., first) element of x_vec.

4.12.2.4 min_y

```
double InterpolatorStruct2D::min_y = 0
```

The minimum (i.e., first) element of y_vec.

4.12.2.5 n_cols

```
int InterpolatorStruct2D::n_cols = 0
```

The number of cols in the matrix (also the length of x_vec)

4.12.2.6 n_rows

```
int InterpolatorStruct2D::n_rows = 0
```

The number of rows in the matrix (also the length of y_vec)

4.12.2.7 x_vec

```
std::vector<double> InterpolatorStruct2D::x_vec = {}
```

A vector of independent data (columns).

4.12.2.8 y_vec

```
std::vector<double> InterpolatorStruct2D::y_vec = {}
```

A vector of independent data (rows).

4.12.2.9 z_matrix

```
std::vector<std::vector<double> > InterpolatorStruct2D::z_matrix = {}
```

A matrix of dependent data.

The documentation for this struct was generated from the following file:

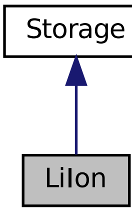
- header/Interpolator.h

4.13 LiIon Class Reference

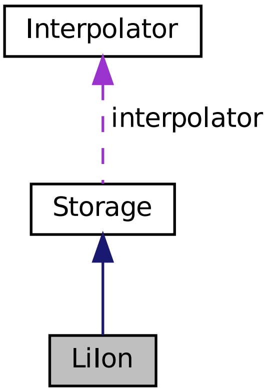
A derived class of Storage which models energy storage by way of lithium-ion batteries.

```
#include <LiIon.h>
```

Inheritance diagram for LiIon:



Collaboration diagram for LiIon:



Public Member Functions

- LiIon (void)

    Constructor (dummy) for the LiIon class.
- LiIon (int, double, LiIonInputs)

    Constructor (intended) for the LiIon class.
- void handleReplacement (int)

    Method to handle asset replacement and capital cost incursion, if applicable.
- double getAvailablekW (double)

Method to get the discharge power currently available from the asset.

- double getAcceptablekW (double)

  Method to get the charge power currently acceptable by the asset.
- void commitCharge (int, double, double)

  Method which takes in the charging power for the current timestep and records.
- double commitDischarge (int, double, double, double)

  Method which takes in the discharging power for the current timestep and records. Returns the load remaining after discharge.
- ∼LiIon (void)

  Destructor for the LiIon class.

Public Attributes

- double dynamic_energy_capacity_kWh

  The dynamic (i.e. degrading) energy capacity [kWh] of the asset.
- double SOH

  The state of health of the asset.
- double replace_SOH

  The state of health at which the asset is considered "dead" and must be replaced.
- double degradation_alpha

  A dimensionless acceleration coefficient used in modelling energy capacity degradation.
- double degradation_beta

  A dimensionless acceleration exponent used in modelling energy capacity degradation.
- double degradation_B_hat_cal_0

  A reference (or base) pre-exponential factor [1/sqrt(hrs)] used in modelling energy capacity degradation.
- double degradation_r_cal

  A dimensionless constant used in modelling energy capacity degradation.
- double degradation_Ea_cal_0

  A reference (or base) activation energy [J/mol] used in modelling energy capacity degradation.
- double degradation_a_cal

  A pre-exponential factor [J/mol] used in modelling energy capacity degradation.
- double degradation_s_cal

  A dimensionless constant used in modelling energy capacity degradation.
- double gas_constant_JmolK

  The universal gas constant [J/mol.K].
- double temperature_K

  The absolute environmental temperature [K] of the lithium ion battery energy storage system.
- double init_SOC

  The initial state of charge of the asset.
- double min_SOC

  The minimum state of charge of the asset. Will toggle is_depleted when reached.
- double hysteresis_SOC

  The state of charge the asset must achieve to toggle is_depleted.
- double max_SOC

  The maximum state of charge of the asset.
- double charging_efficiency

  The charging efficiency of the asset.
- double discharging_efficiency

  The discharging efficiency of the asset.
- std::vector< double > SOH_vec

  A vector of the state of health of the asset at each point in the modelling time series.

Private Member Functions

- void __checkInputs (LiIonInputs)

  Helper method to check inputs to the LiIon constructor.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic lithium ion battery energy storage system capital cost.
- double __getGenericOpMaintCost (void)

  Helper method to generate a generic lithium ion battery energy storage system operation and maintenance cost. This is a cost incurred per unit energy charged/discharged.
- void __toggleDepleted (void)

  Helper method to toggle the is_depleted attribute of LiIon.
- void __handleDegradation (int, double, double)

  Helper method to apply degradation modelling and update attributes.
- void __modelDegradation (double, double)

  Helper method to model energy capacity degradation as a function of operating state.
- double __getBcal (double)

  Helper method to compute and return the base pre-exponential factor for a given state of charge.
- double __getEacal (double)

  Helper method to compute and return the activation energy value for a given state of charge.
- void __writeSummary (std::string)

  Helper method to write summary results for LiIon.
- void __writeTimeSeries (std::string, std::vector< double > *, int=-1)

  Helper method to write time series results for LiIon.

4.13.1 Detailed Description

A derived class of Storage which models energy storage by way of lithium-ion batteries.

4.13.2 Constructor & Destructor Documentation

4.13.2.1 LiIon() [1/2]

```
LiIon::LiIon (
            void )
```

Constructor (dummy) for the LiIon class.

```
646 {
647     return;
648 }   /* LiIon() */
```

4.13.2.2 LiIon() [2/2]

```
LiIon::LiIon (
            int n_points,
            double n_years,
            LiIonInputs liion_inputs )
```

Constructor (intended) for the LiIon class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
liion_inputs	A structure of LiIon constructor inputs.

```
  :
Storage(
    n_points,
    n_years,
    liion_inputs.storage_inputs
)
{
    //  1. check inputs
    this->__checkInputs(liion_inputs);

    //  2. set attributes
    this->type = StorageType :: LIION;
    this->type_str = "LIION";

    this->dynamic_energy_capacity_kWh = this->energy_capacity_kWh;
    this->SOH = 1;
    this->replace_SOH = liion_inputs.replace_SOH;

    this->degradation_alpha = liion_inputs.degradation_alpha;
    this->degradation_beta = liion_inputs.degradation_beta;
    this->degradation_B_hat_cal_0 = liion_inputs.degradation_B_hat_cal_0;
    this->degradation_r_cal = liion_inputs.degradation_r_cal;
    this->degradation_Ea_cal_0 = liion_inputs.degradation_Ea_cal_0;
    this->degradation_a_cal = liion_inputs.degradation_a_cal;
    this->degradation_s_cal = liion_inputs.degradation_s_cal;
    this->gas_constant_JmolK = liion_inputs.gas_constant_JmolK;
    this->temperature_K = liion_inputs.temperature_K;

    this->init_SOC = liion_inputs.init_SOC;
    this->charge_kWh = this->init_SOC * this->energy_capacity_kWh;

    this->min_SOC = liion_inputs.min_SOC;
    this->hysteresis_SOC = liion_inputs.hysteresis_SOC;
    this->max_SOC = liion_inputs.max_SOC;

    this->charging_efficiency = liion_inputs.charging_efficiency;
    this->discharging_efficiency = liion_inputs.discharging_efficiency;

    if (liion_inputs.capital_cost < 0) {
        this->capital_cost = this->__getGenericCapitalCost();
    }

    if (liion_inputs.operation_maintenance_cost_kWh < 0) {
        this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
    }

    if (not this->is_sunk) {
        this->capital_cost_vec[0] = this->capital_cost;
    }

    this->SOH_vec.resize(this->n_points, 0);

    //  3. construction print
    if (this->print_flag) {
        std::cout « "LiIon object constructed at " « this « std::endl;
    }

    return;
}   /* LiIon() */
```

4.13.2.3 ∼LiIon()

```
LiIon::∼LiIon (
            void  )
```

Destructor for the LiIon class.

```
{
    //  1. destruction print
```

```
    if (this->print_flag) {
        std::cout « "LiIon object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~LiIon() */
```

4.13.3 Member Function Documentation

4.13.3.1 __checkInputs()

```
void LiIon::__checkInputs (
            LiIonInputs liion_inputs )   [private]
```

Helper method to check inputs to the LiIon constructor.

Parameters

liion_inputs	A structure of LiIon constructor inputs.

```
{
    //  1. check replace_SOH
    if (liion_inputs.replace_SOH < 0 or liion_inputs.replace_SOH > 1) {
        std::string error_str = "ERROR:  LiIon():  replace_SOH must be in the closed ";
        error_str += "interval [0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. check init_SOC
    if (liion_inputs.init_SOC < 0 or liion_inputs.init_SOC > 1) {
        std::string error_str = "ERROR:  LiIon():  init_SOC must be in the closed ";
        error_str += "interval [0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  3. check min_SOC
    if (liion_inputs.min_SOC < 0 or liion_inputs.min_SOC > 1) {
        std::string error_str = "ERROR:  LiIon():  min_SOC must be in the closed ";
        error_str += "interval [0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  4. check hysteresis_SOC
    if (liion_inputs.hysteresis_SOC < 0 or liion_inputs.hysteresis_SOC > 1) {
        std::string error_str = "ERROR:  LiIon():  hysteresis_SOC must be in the closed ";
        error_str += "interval [0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  5. check max_SOC
    if (liion_inputs.max_SOC < 0 or liion_inputs.max_SOC > 1) {
```

```
        std::string error_str = "ERROR:  LiIon():  max_SOC must be in the closed ";
        error_str += "interval [0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  6. check charging_efficiency
    if (liion_inputs.charging_efficiency <= 0 or liion_inputs.charging_efficiency > 1) {
        std::string error_str = "ERROR:  LiIon():  charging_efficiency must be in the ";
        error_str += "half-open interval (0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  7. check discharging_efficiency
    if (
        liion_inputs.discharging_efficiency <= 0 or
        liion_inputs.discharging_efficiency > 1
    ) {
        std::string error_str = "ERROR:  LiIon():  discharging_efficiency must be in the ";
        error_str += "half-open interval (0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  8. check degradation_alpha
    if (liion_inputs.degradation_alpha <= 0) {
        std::string error_str = "ERROR:  LiIon():  degradation_alpha must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  9. check degradation_beta
    if (liion_inputs.degradation_beta <= 0) {
        std::string error_str = "ERROR:  LiIon():  degradation_beta must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  10. check degradation_B_hat_cal_0
    if (liion_inputs.degradation_B_hat_cal_0 <= 0) {
        std::string error_str = "ERROR:  LiIon():  degradation_B_hat_cal_0 must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  11. check degradation_r_cal
    if (liion_inputs.degradation_r_cal < 0) {
        std::string error_str = "ERROR:  LiIon():  degradation_r_cal must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  12. check degradation_Ea_cal_0
    if (liion_inputs.degradation_Ea_cal_0 <= 0) {
        std::string error_str = "ERROR:  LiIon():  degradation_Ea_cal_0 must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
```

```
        #endif

        throw std::invalid_argument(error_str);
    }

    //  13. check degradation_a_cal
    if (liion_inputs.degradation_a_cal < 0) {
        std::string error_str = "ERROR:  LiIon():  degradation_a_cal must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  14. check degradation_s_cal
    if (liion_inputs.degradation_s_cal < 0) {
        std::string error_str = "ERROR:  LiIon():  degradation_s_cal must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  15. check gas_constant_JmolK
    if (liion_inputs.gas_constant_JmolK <= 0) {
        std::string error_str = "ERROR:  LiIon():  gas_constant_JmolK must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  16. check temperature_K
    if (liion_inputs.temperature_K < 0) {
        std::string error_str = "ERROR:  LiIon():  temperature_K must be >= 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.13.3.2 __getBcal()

```
double LiIon::__getBcal (
            double SOC )   [private]
```

Helper method to compute and return the base pre-exponential factor for a given state of charge.

Ref: Truelove [2023a]

Parameters

SOC	The current state of charge of the asset.

Returns

The base pre-exponential factor for the given state of charge.

```
{
    double B_cal = this->degradation_B_hat_cal_0 *
        exp(this->degradation_r_cal * SOC);

    return B_cal;
}   /* __getBcal() */
```

4.13.3.3 __getEacal()

```
double LiIon::__getEacal (
              double SOC )  [private]
```

Helper method to compute and return the activation energy value for a given state of charge.

Ref: Truelove [2023a]

Parameters

SOC	The current state of charge of the asset.

Returns

The activation energy value for the given state of charge.

```
{
    double Ea_cal = this->degradation_Ea_cal_0;

    Ea_cal -= this->degradation_a_cal *
        (exp(this->degradation_s_cal * SOC) - 1);

    return Ea_cal;
}   /* __getEacal( */
```

4.13.3.4 __getGenericCapitalCost()

```
double LiIon::__getGenericCapitalCost (
              void  )  [private]
```

Helper method to generate a generic lithium ion battery energy storage system capital cost.

This model was obtained by way of surveying an assortment of published lithium ion battery energy storage system costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

Returns

A generic capital cost for the lithium ion battery energy storage system [CAD].

```
{
    double capital_cost_per_kWh = 250 * pow(this->energy_capacity_kWh, -0.15) + 650;

    return capital_cost_per_kWh * this->energy_capacity_kWh;
}   /* __getGenericCapitalCost() */
```

4.13.3.5 __getGenericOpMaintCost()

```
double LiIon::__getGenericOpMaintCost (
            void ) [private]
```

Helper method to generate a generic lithium ion battery energy storage system operation and maintenance cost. This is a cost incurred per unit energy charged/discharged.

This model was obtained by way of surveying an assortment of published lithium ion battery energy storage system costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Returns

A generic operation and maintenance cost, per unit energy charged/discharged, for the lithium ion battery energy storage system [CAD/kWh].

```
{
    return 0.01;
}   /* __getGenericOpMaintCost() */
```

4.13.3.6 __handleDegradation()

```
void LiIon::__handleDegradation (
            int timestep,
            double dt_hrs,
            double charging_discharging_kW ) [private]
```

Helper method to apply degradation modelling and update attributes.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
charging_discharging_kW	The charging/discharging power [kw] being sent to the asset.

```
{
    //  1. model degradation
    this->__modelDegradation(dt_hrs, charging_discharging_kW);

    //  2. update and record
    this->SOH_vec[timestep] = this->SOH;
    this->dynamic_energy_capacity_kWh = this->SOH * this->energy_capacity_kWh;

    return;
}   /* __handleDegradation() */
```

4.13.3.7 __modelDegradation()

```
void LiIon::__modelDegradation (
            double dt_hrs,
            double charging_discharging_kW ) [private]
```

Helper method to model energy capacity degradation as a function of operating state.

Ref: Truelove [2023a]

Parameters

dt_hrs	The interval of time [hrs] associated with the timestep.
charging_discharging_kW	The charging/discharging power [kw] being sent to the asset.

```
{
    //  1. compute SOC
    double SOC = this->charge_kWh / this->energy_capacity_kWh;

    //  2. compute C-rate and corresponding acceleration factor
    double C_rate = charging_discharging_kW / this->power_capacity_kW;

    double C_acceleration_factor =
        1 + this->degradation_alpha * pow(C_rate, this->degradation_beta);

    //  3. compute dSOH / dt
    double B_cal = __getBcal(SOC);
    double Ea_cal = __getEacal(SOC);

    double dSOH_dt = B_cal *
        exp((-1 * Ea_cal) / (this->gas_constant_JmolK * this->temperature_K));

    dSOH_dt *= dSOH_dt;
    dSOH_dt *= 1 / (2 * this->SOH);
    dSOH_dt *= C_acceleration_factor;

    //  4. update state of health
    this->SOH -= dSOH_dt * dt_hrs;

    return;
}   /* __modelDegradation() */
```

4.13.3.8 __toggleDepleted()

```
void LiIon::__toggleDepleted (
              void  )  [private]
```

Helper method to toggle the is_depleted attribute of LiIon.

```
{
    if (this->is_depleted) {
        double hysteresis_charge_kWh = this->hysteresis_SOC * this->energy_capacity_kWh;

        if (hysteresis_charge_kWh > this->dynamic_energy_capacity_kWh) {
            hysteresis_charge_kWh = this->dynamic_energy_capacity_kWh;
        }

        if (this->charge_kWh >= hysteresis_charge_kWh) {
            this->is_depleted = false;
        }
    }

    else {
        double min_charge_kWh = this->min_SOC * this->energy_capacity_kWh;

        if (this->charge_kWh <= min_charge_kWh) {
            this->is_depleted = true;
        }
    }

    return;
}   /* __toggleDepleted() */
```

4.13.3.9 __writeSummary()

```
void LiIon::__writeSummary (
              std::string write_path )  [private], [virtual]
```

Helper method to write summary results for LiIon.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.

Reimplemented from Storage.

```
{
    //  1. create filestream
    write_path += "summary_results.md";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write summary results (markdown)
    ofs « "# ";
    ofs « std::to_string(int(ceil(this->power_capacity_kW)));
    ofs « " kW ";
    ofs « std::to_string(int(ceil(this->energy_capacity_kWh)));
    ofs « " kWh LIION Summary Results\n";
    ofs « "\n--------\n\n";

    //  2.1. Storage attributes
    ofs « "## Storage Attributes\n";
    ofs « "\n";
    ofs « "Power Capacity: " « this->power_capacity_kW « "kW  \n";
    ofs « "Energy Capacity: " « this->energy_capacity_kWh « "kWh  \n";
    ofs « "\n";

    ofs « "Sunk Cost (N = 0 / Y = 1): " « this->is_sunk « "  \n";
    ofs « "Capital Cost: " « this->capital_cost « "  \n";
    ofs « "Operation and Maintenance Cost: " « this->operation_maintenance_cost_kWh
        « " per kWh charged/discharged  \n";
    ofs « "Nominal Inflation Rate (annual): " « this->nominal_inflation_annual
        « "  \n";
    ofs « "Nominal Discount Rate (annual): " « this->nominal_discount_annual
        « "  \n";
    ofs « "Real Discount Rate (annual): " « this->real_discount_annual « "  \n";

    ofs « "\n--------\n\n";

    //  2.2. LiIon attributes
    ofs « "## LiIon Attributes\n";
    ofs « "\n";

    ofs « "Charging Efficiency: " « this->charging_efficiency « "  \n";
    ofs « "Discharging Efficiency: " « this->discharging_efficiency « "  \n";
    ofs « "\n";

    ofs « "Initial State of Charge: " « this->init_SOC « "  \n";
    ofs « "Minimum State of Charge: " « this->min_SOC « "  \n";
    ofs « "Hyteresis State of Charge: " « this->hysteresis_SOC « "  \n";
    ofs « "Maximum State of Charge: " « this->max_SOC « "  \n";
    ofs « "\n";

    ofs « "Replacement State of Health: " « this->replace_SOH « "  \n";
    ofs « "\n";

    ofs « "Degradation Acceleration Coeff.: " « this->degradation_alpha « "  \n";
    ofs « "Degradation Acceleration Exp.: " « this->degradation_beta « "  \n";
    ofs « "Degradation Base Pre-Exponential Factor: "
        « this->degradation_B_hat_cal_0 « " 1/sqrt(hrs)  \n";
    ofs « "Degradation Dimensionless Constant (r_cal): "
        « this->degradation_r_cal « "  \n";
    ofs « "Degradation Base Activation Energy: "
        « this->degradation_Ea_cal_0 « " J/mol  \n";
    ofs « "Degradation Pre-Exponential Factor: "
        « this->degradation_a_cal « " J/mol  \n";
    ofs « "Degradation Dimensionless Constant (s_cal): "
        « this->degradation_s_cal « "  \n";
    ofs « "Universal Gas Constant: " « this->gas_constant_JmolK
        « " J/mol.K  \n";
    ofs « "Absolute Environmental Temperature: " « this->temperature_K « " K  \n";
    ofs « "\n";

    ofs « "\n--------\n\n";

    //  2.3. LiIon Results
    ofs « "## Results\n";
    ofs « "\n";

    ofs « "Net Present Cost: " « this->net_present_cost « "  \n";
    ofs « "\n";

    ofs « "Total Discharge: " « this->total_discharge_kWh
```

```
        « " kWh  \n";

    ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
        « " per kWh dispatched  \n";
    ofs « "\n";

    ofs « "Replacements: " « this->n_replacements « "  \n";

    ofs « "\n--------\n\n";
    ofs.close();
    return;
}   /* __writeSummary() */
```

4.13.3.10 __writeTimeSeries()

```
void LiIon::__writeTimeSeries (
            std::string write_path,
            std::vector< double > * time_vec_hrs_ptr,
            int max_lines = -1 )  [private], [virtual]
```

Helper method to write time series results for LiIon.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
max_lines	The maximum number of lines of output to write.

Reimplemented from Storage.

```
{
    //  1. create filestream
    write_path += "time_series_results.csv";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write time series results (comma separated value)
    ofs « "Time (since start of data) [hrs],";
    ofs « "Charging Power [kW],";
    ofs « "Discharging Power [kW],";
    ofs « "Charge (at end of timestep) [kWh],";
    ofs « "State of Health (at end of timestep) [ ],";
    ofs « "Capital Cost (actual),";
    ofs « "Operation and Maintenance Cost (actual),";
    ofs « "\n";

    for (int i = 0; i < max_lines; i++) {
        ofs « time_vec_hrs_ptr->at(i) « ",";
        ofs « this->charging_power_vec_kW[i] « ",";
        ofs « this->discharging_power_vec_kW[i] « ",";
        ofs « this->charge_vec_kWh[i] « ",";
        ofs « this->SOH_vec[i] « ",";
        ofs « this->capital_cost_vec[i] « ",";
        ofs « this->operation_maintenance_cost_vec[i] « ",";
        ofs « "\n";
    }

    ofs.close();
    return;
}   /* __writeTimeSeries() */
```

4.13.3.11 commitCharge()

```
void LiIon::commitCharge (
            int timestep,
```

```
double dt_hrs,
double charge_kW )  [virtual]
```

Method which takes in the charging power for the current timestep and records.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
charging_kW	The charging power [kw] being sent to the asset.

Reimplemented from Storage.

```
{
    //  1. record charging power
    this->charging_power_vec_kW[timestep] = charging_kW;

    //  2. update charge and record
    this->charge_kWh += this->charging_efficiency * charging_kW * dt_hrs;
    this->charge_vec_kWh[timestep] = this->charge_kWh;

    //  3. toggle depleted flag (if applicable)
    this->__toggleDepleted();

    //  4. model degradation
    this->__handleDegradation(timestep, dt_hrs, charging_kW);

    //  5. trigger replacement (if applicable)
    if (this->SOH <= this->replace_SOH) {
        this->handleReplacement(timestep);
    }

    //  6. capture operation and maintenance costs (if applicable)
    if (charging_kW > 0) {
        this->operation_maintenance_cost_vec[timestep] = charging_kW * dt_hrs *
            this->operation_maintenance_cost_kWh;
    }

    this->power_kW= 0;
    return;
}   /* commitCharge() */
```

4.13.3.12 commitDischarge()

```
double LiIon::commitDischarge (
            int timestep,
            double dt_hrs,
            double discharging_kW,
            double load_kW )  [virtual]
```

Method which takes in the discharging power for the current timestep and records. Returns the load remaining after discharge.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
discharging_kW	The discharging power [kw] being drawn from the asset.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the discharge is deducted from it.

Reimplemented from Storage.

```
{
    //  1. record discharging power, update total
    this->discharging_power_vec_kW[timestep] = discharging_kW;
    this->total_discharge_kWh += discharging_kW * dt_hrs;

    //  2. update charge and record
    this->charge_kWh -= (discharging_kW * dt_hrs) / this->discharging_efficiency;
    this->charge_vec_kWh[timestep] = this->charge_kWh;

    //  3. update load
    load_kW -= discharging_kW;

    //  4. toggle depleted flag (if applicable)
    this->__toggleDepleted();

    //  5. model degradation
    this->__handleDegradation(timestep, dt_hrs, discharging_kW);

    //  6. trigger replacement (if applicable)
    if (this->SOH <= this->replace_SOH) {
        this->handleReplacement(timestep);
    }

    //  7. capture operation and maintenance costs (if applicable)
    if (discharging_kW > 0) {
        this->operation_maintenance_cost_vec[timestep] = discharging_kW * dt_hrs *
            this->operation_maintenance_cost_kWh;
    }

    this->power_kW = 0;
    return load_kW;
}   /* commitDischarge() */
```

4.13.3.13 getAcceptablekW()

```
double LiIon::getAcceptablekW (
            double dt_hrs )  [virtual]
```

Method to get the charge power currently acceptable by the asset.

Parameters

dt_hrs	The interval of time [hrs] associated with the timestep.

Returns

The charging power [kW] currently acceptable by the asset.

Reimplemented from Storage.

```
{
    //  1. get max charge
    double max_charge_kWh = this->max_SOC * this->energy_capacity_kWh;

    if (max_charge_kWh > this->dynamic_energy_capacity_kWh) {
        max_charge_kWh = this->dynamic_energy_capacity_kWh;
    }

    //  2. compute acceptable power
    //     (accounting for the power currently being charged/discharged by the asset)
    double acceptable_kW =
        (max_charge_kWh - this->charge_kWh) /
        (this->charging_efficiency * dt_hrs);
```

```

    acceptable_kW -= this->power_kW;

    if (acceptable_kW <= 0) {
        return 0;
    }

    //  3. apply power constraint
    if (acceptable_kW > this->power_capacity_kW) {
        acceptable_kW = this->power_capacity_kW;
    }

    return acceptable_kW;
}   /* getAcceptablekW( */
```

4.13.3.14 getAvailablekW()

```
double LiIon::getAvailablekW (
              double dt_hrs )  [virtual]
```

Method to get the discharge power currently available from the asset.

Parameters

dt_hrs	The interval of time [hrs] associated with the timestep.

Returns

The discharging power [kW] currently available from the asset.

Reimplemented from Storage.

```
{
    //  1. get min charge
    double min_charge_kWh = this->min_SOC * this->energy_capacity_kWh;

    //  2. compute available power
    //     (accounting for the power currently being charged/discharged by the asset)
    double available_kW =
        ((this->charge_kWh - min_charge_kWh) * this->discharging_efficiency) /
        dt_hrs;

    available_kW -= this->power_kW;

    if (available_kW <= 0) {
        return 0;
    }

    //  3. apply power constraint
    if (available_kW > this->power_capacity_kW) {
        available_kW = this->power_capacity_kW;
    }

    return available_kW;
}   /* getAvailablekW() */
```

4.13.3.15 handleReplacement()

```
void LiIon::handleReplacement (
              int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Storage.

```
{
    //  1. reset attributes
    this->dynamic_energy_capacity_kWh = this->energy_capacity_kWh;
    this->SOH = 1;

    // 2. invoke base class method
    Storage::handleReplacement(timestep);

    //  3. correct attributes
    this->charge_kWh = this->init_SOC * this->energy_capacity_kWh;
    this->is_depleted = false;

    return;
}   /* __handleReplacement() */
```

4.13.4 Member Data Documentation

4.13.4.1 charging_efficiency

`double LiIon::charging_efficiency`

The charging efficiency of the asset.

4.13.4.2 degradation_a_cal

`double LiIon::degradation_a_cal`

A pre-exponential factor [J/mol] used in modelling energy capacity degradation.

4.13.4.3 degradation_alpha

`double LiIon::degradation_alpha`

A dimensionless acceleration coefficient used in modelling energy capacity degradation.

4.13.4.4 degradation_B_hat_cal_0

`double LiIon::degradation_B_hat_cal_0`

A reference (or base) pre-exponential factor [1/sqrt(hrs)] used in modelling energy capacity degradation.

4.13.4.5 degradation_beta

```
double LiIon::degradation_beta
```

A dimensionless acceleration exponent used in modelling energy capacity degradation.

4.13.4.6 degradation_Ea_cal_0

```
double LiIon::degradation_Ea_cal_0
```

A reference (or base) activation energy [J/mol] used in modelling energy capacity degradation.

4.13.4.7 degradation_r_cal

```
double LiIon::degradation_r_cal
```

A dimensionless constant used in modelling energy capacity degradation.

4.13.4.8 degradation_s_cal

```
double LiIon::degradation_s_cal
```

A dimensionless constant used in modelling energy capacity degradation.

4.13.4.9 discharging_efficiency

```
double LiIon::discharging_efficiency
```

The discharging efficiency of the asset.

4.13.4.10 dynamic_energy_capacity_kWh

```
double LiIon::dynamic_energy_capacity_kWh
```

The dynamic (i.e. degrading) energy capacity [kWh] of the asset.

4.13.4.11 gas_constant_JmolK

```
double LiIon::gas_constant_JmolK
```

The universal gas constant [J/mol.K].

4.13.4.12 hysteresis_SOC

```
double LiIon::hysteresis_SOC
```

The state of charge the asset must achieve to toggle is_depleted.

4.13.4.13 init_SOC

```
double LiIon::init_SOC
```

The initial state of charge of the asset.

4.13.4.14 max_SOC

```
double LiIon::max_SOC
```

The maximum state of charge of the asset.

4.13.4.15 min_SOC

```
double LiIon::min_SOC
```

The minimum state of charge of the asset. Will toggle is_depleted when reached.

4.13.4.16 replace_SOH

```
double LiIon::replace_SOH
```

The state of health at which the asset is considered "dead" and must be replaced.

4.13.4.17 SOH

```
double LiIon::SOH
```

The state of health of the asset.

4.13.4.18 SOH_vec

```
std::vector<double> LiIon::SOH_vec
```

A vector of the state of health of the asset at each point in the modelling time series.

4.13.4.19 temperature_K

```
double LiIon::temperature_K
```

The absolute environmental temperature [K] of the lithium ion battery energy storage system.

The documentation for this class was generated from the following files:

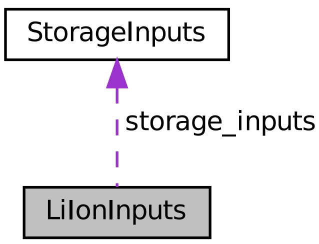
- header/Storage/LiIon.h
- source/Storage/LiIon.cpp

4.14 LiIonInputs Struct Reference

A structure which bundles the necessary inputs for the LiIon constructor. Provides default values for every necessary input. Note that this structure encapsulates StorageInputs.

```
#include <LiIon.h>
```

Collaboration diagram for LiIonInputs:



Public Attributes

- StorageInputs storage_inputs

  An encapsulated StorageInputs instance.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy charged/discharged. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double init_SOC = 0.5

  The initial state of charge of the asset.
- double min_SOC = 0.15

  The minimum state of charge of the asset. Will toggle is_depleted when reached.
- double hysteresis_SOC = 0.5

  The state of charge the asset must achieve to toggle is_depleted.
- double max_SOC = 0.9

  The maximum state of charge of the asset.
- double charging_efficiency = 0.9

  The charging efficiency of the asset.
- double discharging_efficiency = 0.9

  The discharging efficiency of the asset.
- double replace_SOH = 0.8

  The state of health at which the asset is considered "dead" and must be replaced.
- double degradation_alpha = 8.935

  A dimensionless acceleration coefficient used in modelling energy capacity degradation.
- double degradation_beta = 1

  A dimensionless acceleration exponent used in modelling energy capacity degradation.
- double degradation_B_hat_cal_0 = 5.22226e6

  A reference (or base) pre-exponential factor [1/sqrt(hrs)] used in modelling energy capacity degradation.
- double degradation_r_cal = 0.4361

  A dimensionless constant used in modelling energy capacity degradation.
- double degradation_Ea_cal_0 = 5.279e4

  A reference (or base) activation energy [J/mol] used in modelling energy capacity degradation.
- double degradation_a_cal = 100

  A pre-exponential factor [J/mol] used in modelling energy capacity degradation.
- double degradation_s_cal = 2

  A dimensionless constant used in modelling energy capacity degradation.
- double gas_constant_JmolK = 8.31446

  The universal gas constant [J/mol.K].
- double temperature_K = 273 + 20

  The absolute environmental temperature [K] of the lithium ion battery energy storage system.

4.14.1 Detailed Description

A structure which bundles the necessary inputs for the LiIon constructor. Provides default values for every necessary input. Note that this structure encapsulates StorageInputs.

Ref: Truelove [2023a]

4.14.2 Member Data Documentation

4.14.2.1 capital_cost

```
double LiIonInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.14.2.2 charging_efficiency

```
double LiIonInputs::charging_efficiency = 0.9
```

The charging efficiency of the asset.

4.14.2.3 degradation_a_cal

```
double LiIonInputs::degradation_a_cal = 100
```

A pre-exponential factor [J/mol] used in modelling energy capacity degradation.

4.14.2.4 degradation_alpha

```
double LiIonInputs::degradation_alpha = 8.935
```

A dimensionless acceleration coefficient used in modelling energy capacity degradation.

4.14.2.5 degradation_B_hat_cal_0

```
double LiIonInputs::degradation_B_hat_cal_0 = 5.22226e6
```

A reference (or base) pre-exponential factor [1/sqrt(hrs)] used in modelling energy capacity degradation.

4.14.2.6 degradation_beta

```
double LiIonInputs::degradation_beta = 1
```

A dimensionless acceleration exponent used in modelling energy capacity degradation.

4.14.2.7 degradation_Ea_cal_0

```
double LiIonInputs::degradation_Ea_cal_0 = 5.279e4
```

A reference (or base) activation energy [J/mol] used in modelling energy capacity degradation.

4.14.2.8 degradation_r_cal

```
double LiIonInputs::degradation_r_cal = 0.4361
```

A dimensionless constant used in modelling energy capacity degradation.

4.14.2.9 degradation_s_cal

```
double LiIonInputs::degradation_s_cal = 2
```

A dimensionless constant used in modelling energy capacity degradation.

4.14.2.10 discharging_efficiency

```
double LiIonInputs::discharging_efficiency = 0.9
```

The discharging efficiency of the asset.

4.14.2.11 gas_constant_JmolK

```
double LiIonInputs::gas_constant_JmolK = 8.31446
```

The universal gas constant [J/mol.K].

4.14.2.12 hysteresis_SOC

```
double LiIonInputs::hysteresis_SOC = 0.5
```

The state of charge the asset must achieve to toggle is_depleted.

4.14.2.13 init_SOC

```
double LiIonInputs::init_SOC = 0.5
```

The initial state of charge of the asset.

4.14.2.14 max_SOC

```
double LiIonInputs::max_SOC = 0.9
```

The maximum state of charge of the asset.

4.14.2.15 min_SOC

```
double LiIonInputs::min_SOC = 0.15
```

The minimum state of charge of the asset. Will toggle is_depleted when reached.

4.14.2.16 operation_maintenance_cost_kWh

```
double LiIonInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy charged/discharged. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.14.2.17 replace_SOH

```
double LiIonInputs::replace_SOH = 0.8
```

The state of health at which the asset is considered "dead" and must be replaced.

4.14.2.18 storage_inputs

```
StorageInputs LiIonInputs::storage_inputs
```

An encapsulated StorageInputs instance.

4.14.2.19 temperature_K

```
double LiIonInputs::temperature_K = 273 + 20
```

The absolute environmental temperature [K] of the lithium ion battery energy storage system.

The documentation for this struct was generated from the following file:

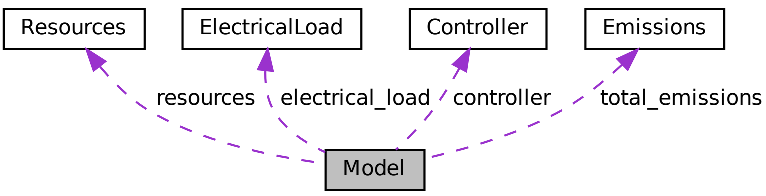
- header/Storage/LiIon.h

4.15 Model Class Reference

A container class which forms the centre of PGMcpp. The Model class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

```
#include <Model.h>
```

Collaboration diagram for Model:



Public Member Functions

- Model (void)

    Constructor (dummy) for the Model class.
- Model (ModelInputs)

    Constructor (intended) for the Model class.
- void addDiesel (DieselInputs)

    Method to add a Diesel asset to the Model.
- void addResource (NoncombustionType, std::string, int)

    A method to add a renewable resource time series to the Model.
- void addResource (RenewableType, std::string, int)

    A method to add a renewable resource time series to the Model.
- void addHydro (HydroInputs)

    Method to add a Hydro asset to the Model.
- void addSolar (SolarInputs)

    Method to add a Solar asset to the Model.
- void addTidal (TidalInputs)

    Method to add a Tidal asset to the Model.
- void addWave (WaveInputs)

    Method to add a Wave asset to the Model.
- void addWind (WindInputs)

    Method to add a Wind asset to the Model.
- void addLiIon (LiIonInputs)

    Method to add a LiIon asset to the Model.
- void run (void)

    A method to run the Model.
- void reset (void)

    Method which resets the model for use in assessing a new candidate microgrid design. This method only clears the asset pointer vectors and resets select Model attribues. It leaves the Controller, ElectricalLoad, and Resources objects of the Model alone.
- void clear (void)

    Method to clear all attributes of the Model object.
- void writeResults (std::string, int=-1)

    Method which writes Model results to an output directory. Also calls out to writeResults() for each contained asset.
- ∼Model (void)

    Destructor for the Model class.

Public Attributes

- double total_fuel_consumed_L

    The total fuel consumed [L] over a model run.
- Emissions total_emissions

    An Emissions structure for holding total emissions [kg].
- double net_present_cost

    The net present cost of the Model (undefined currency).
- double total_renewable_dispatch_kWh

    The total energy dispatched [kWh] by all renewable assets over the Model run.
- double total_dispatch_discharge_kWh

    The total energy dispatched/discharged [kWh] over the Model run.
- double levellized_cost_of_energy_kWh

    The levellized cost of energy, per unit energy dispatched/discharged, of the Model [1/kWh] (undefined currency).

- Controller controller

    Controller component of Model.
- ElectricalLoad electrical_load

    ElectricalLoad component of Model.
- Resources resources

    Resources component of Model.
- std::vector< Combustion * > combustion_ptr_vec

    A vector of pointers to the various Combustion assets in the Model.
- std::vector< Noncombustion * > noncombustion_ptr_vec

    A vector of pointers to the various Noncombustion assets in the Model.
- std::vector< Renewable * > renewable_ptr_vec

    A vector of pointers to the various Renewable assets in the Model.
- std::vector< Storage * > storage_ptr_vec

    A vector of pointers to the various Storage assets in the Model.

Private Member Functions

- void __checkInputs (ModelInputs)

    Helper method (private) to check inputs to the Model constructor.
- void __computeFuelAndEmissions (void)

    Helper method to compute the total fuel consumption and emissions over the Model run.
- void __computeNetPresentCost (void)

    Helper method to compute the overall net present cost, for the Model run, from the asset-wise net present costs. Also tallies up total dispatch and discharge.
- void __computeLevellizedCostOfEnergy (void)

    Helper method to compute the overall levellized cost of energy, for the Model run, from the asset-wise levellized costs of energy.
- void __computeEconomics (void)

    Helper method to compute key economic metrics for the Model run.
- void __writeSummary (std::string)

    Helper method to write summary results for Model.
- void __writeTimeSeries (std::string, int=-1)

    Helper method to write time series results for Model.

4.15.1 Detailed Description

A container class which forms the centre of PGMcpp. The Model class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

4.15.2 Constructor & Destructor Documentation

4.15.2.1 Model() [1/2]

```
Model::Model (
        void )
```

Constructor (dummy) for the Model class.

```
{
    return;
}   /* Model() */
```

4.15.2.2 Model() [2/2]

```
Model::Model (
        ModelInputs model_inputs )
```

Constructor (intended) for the Model class.

Parameters

model_inputs	A structure of Model constructor inputs.

```
{
    //  1. check inputs
    this->__checkInputs(model_inputs);

    //  2. read in electrical load data
    this->electrical_load.readLoadData(model_inputs.path_2_electrical_load_time_series);

    //  3. set control mode
    this->controller.setControlMode(model_inputs.control_mode);

    //  4. set public attributes
    this->total_fuel_consumed_L = 0;
    this->net_present_cost = 0;
    this->total_dispatch_discharge_kWh = 0;
    this->total_renewable_dispatch_kWh = 0;
    this->levellized_cost_of_energy_kWh = 0;

    return;
}   /* Model() */
```

4.15.2.3 ∼Model()

```
Model::~Model (
        void )
```

Destructor for the Model class.

```
{
    this->clear();
    return;
}   /* ~Model() */
```

4.15.3 Member Function Documentation

4.15.3.1 __checkInputs()

```
void Model::__checkInputs (
            ModelInputs model_inputs )  [private]
```

Helper method (private) to check inputs to the Model constructor.

Parameters

model_inputs	A structure of Model constructor inputs.

```
{
    //  1. check path_2_electrical_load_time_series
    if (model_inputs.path_2_electrical_load_time_series.empty()) {
        std::string error_str = "ERROR:  Model()  path_2_electrical_load_time_series ";
        error_str += "cannot be empty";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.15.3.2 __computeEconomics()

```
void Model::__computeEconomics (
            void  )  [private]
```

Helper method to compute key economic metrics for the Model run.

```
{
    this->__computeNetPresentCost();
    this->__computeLevellizedCostOfEnergy();

    return;
}   /* __computeEconomics() */
```

4.15.3.3 __computeFuelAndEmissions()

```
void Model::__computeFuelAndEmissions (
            void  )  [private]
```

Helper method to compute the total fuel consumption and emissions over the Model run.

```
{
    for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
        this->combustion_ptr_vec[i]->computeFuelAndEmissions();

        this->total_fuel_consumed_L +=
            this->combustion_ptr_vec[i]->total_fuel_consumed_L;

        this->total_emissions.CO2_kg +=
            this->combustion_ptr_vec[i]->total_emissions.CO2_kg;

        this->total_emissions.CO_kg +=
            this->combustion_ptr_vec[i]->total_emissions.CO_kg;

        this->total_emissions.NOx_kg +=
            this->combustion_ptr_vec[i]->total_emissions.NOx_kg;

        this->total_emissions.SOx_kg +=
```

```
            this->combustion_ptr_vec[i]->total_emissions.SOx_kg;

        this->total_emissions.CH4_kg +=
            this->combustion_ptr_vec[i]->total_emissions.CH4_kg;

        this->total_emissions.PM_kg +=
            this->combustion_ptr_vec[i]->total_emissions.PM_kg;
    }

    return;
}   /* __computeFuelAndEmissions() */
```

4.15.3.4 __computeLevellizedCostOfEnergy()

```
void Model::__computeLevellizedCostOfEnergy (
              void   )   [private]
```

Helper method to compute the overall levellized cost of energy, for the Model run, from the asset-wise levellized costs of energy.

```
{
    //  1. account for Combustion economics in levellized cost of energy
    for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
        this->levellized_cost_of_energy_kWh +=
            (
                this->combustion_ptr_vec[i]->levellized_cost_of_energy_kWh *
                this->combustion_ptr_vec[i]->total_dispatch_kWh
            ) / this->total_dispatch_discharge_kWh;
    }

    //  2. account for Noncombustion economics in levellized cost of energy
    for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
        this->levellized_cost_of_energy_kWh +=
            (
                this->noncombustion_ptr_vec[i]->levellized_cost_of_energy_kWh *
                this->noncombustion_ptr_vec[i]->total_dispatch_kWh
            ) / this->total_dispatch_discharge_kWh;
    }

    //  3. account for Renewable economics in levellized cost of energy
    for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
        this->levellized_cost_of_energy_kWh +=
            (
                this->renewable_ptr_vec[i]->levellized_cost_of_energy_kWh *
                this->renewable_ptr_vec[i]->total_dispatch_kWh
            ) / this->total_dispatch_discharge_kWh;
    }

    //  4. account for Storage economics in levellized cost of energy
    for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
        this->levellized_cost_of_energy_kWh +=
            (
                this->storage_ptr_vec[i]->levellized_cost_of_energy_kWh *
                this->storage_ptr_vec[i]->total_discharge_kWh
            ) / this->total_dispatch_discharge_kWh;
    }

    return;
}   /* __computeLevellizedCostOfEnergy() */
```

4.15.3.5 __computeNetPresentCost()

```
void Model::__computeNetPresentCost (
              void   )   [private]
```

Helper method to compute the overall net present cost, for the Model run, from the asset-wise net present costs. Also tallies up total dispatch and discharge.

```
{
    //  1. account for Combustion economics in net present cost
```

```
    //     increment total dispatch
    for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
        this->combustion_ptr_vec[i]->computeEconomics(
            &(this->electrical_load.time_vec_hrs)
        );

        this->net_present_cost += this->combustion_ptr_vec[i]->net_present_cost;

        this->total_dispatch_discharge_kWh +=
            this->combustion_ptr_vec[i]->total_dispatch_kWh;
    }

    //  2. account for Noncombustion economics in net present cost
    //     increment total dispatch
    for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
        this->noncombustion_ptr_vec[i]->computeEconomics(
            &(this->electrical_load.time_vec_hrs)
        );

        this->net_present_cost += this->noncombustion_ptr_vec[i]->net_present_cost;

        this->total_dispatch_discharge_kWh +=
            this->noncombustion_ptr_vec[i]->total_dispatch_kWh;
    }

    //  3. account for Renewable economics in net present cost,
    //     increment total dispatch
    for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
        this->renewable_ptr_vec[i]->computeEconomics(
            &(this->electrical_load.time_vec_hrs)
        );

        this->net_present_cost += this->renewable_ptr_vec[i]->net_present_cost;

        this->total_dispatch_discharge_kWh +=
            this->renewable_ptr_vec[i]->total_dispatch_kWh;

        this->total_renewable_dispatch_kWh +=
            this->renewable_ptr_vec[i]->total_dispatch_kWh;
    }

    //  4. account for Storage economics in net present cost
    //     increment total dispatch
    for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
        this->storage_ptr_vec[i]->computeEconomics(
            &(this->electrical_load.time_vec_hrs)
        );

        this->net_present_cost += this->storage_ptr_vec[i]->net_present_cost;

        this->total_dispatch_discharge_kWh +=
            this->storage_ptr_vec[i]->total_discharge_kWh;
    }

    return;
}   /* __computeNetPresentCost() */
```

4.15.3.6 __writeSummary()

```
void Model::__writeSummary (
            std::string write_path )  [private]
```

Helper method to write summary results for Model.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.

```
{
    //  1. create subdirectory
    write_path += "Model/";
    std::filesystem::create_directory(write_path);

```

```
    //  2. create filestream
    write_path += "summary_results.md";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  3. write summary results (markdown)
    ofs « "# Model Summary Results\n";
    ofs « "\n--------\n\n";

    //  3.1. ElectricalLoad
    ofs « "## Electrical Load\n";
    ofs « "\n";
    ofs « "Path: " «
        this->electrical_load.path_2_electrical_load_time_series « "  \n";
    ofs « "Data Points: " « this->electrical_load.n_points « "  \n";
    ofs « "Years: " « this->electrical_load.n_years « "  \n";
    ofs « "Min: " « this->electrical_load.min_load_kW « " kW  \n";
    ofs « "Mean: " « this->electrical_load.mean_load_kW « " kW  \n";
    ofs « "Max: " « this->electrical_load.max_load_kW « " kW  \n";
    ofs « "\n--------\n\n";

    //  3.2. Controller
    ofs « "## Controller\n";
    ofs « "\n";
    ofs « "Control Mode: " « this->controller.control_string « "  \n";
    ofs « "\n--------\n\n";

    //  3.3. Resources (1D)
    ofs « "## 1D Renewable Resources\n";
    ofs « "\n";

    std::map<int, std::string>::iterator string_map_1D_iter =
        this->resources.string_map_1D.begin();
    std::map<int, std::string>::iterator path_map_1D_iter =
        this->resources.path_map_1D.begin();

    while (
        string_map_1D_iter != this->resources.string_map_1D.end() and
        path_map_1D_iter != this->resources.path_map_1D.end()
    ) {
        ofs « "Resource Key: " « string_map_1D_iter->first « "  \n";
        ofs « "Type: " « string_map_1D_iter->second « "  \n";
        ofs « "Path: " « path_map_1D_iter->second « "  \n";
        ofs « "\n";

        string_map_1D_iter++;
        path_map_1D_iter++;
    }

    ofs « "\n--------\n\n";

    //  3.4. Resources (2D)
    ofs « "## 2D Renewable Resources\n";
    ofs « "\n";

    std::map<int, std::string>::iterator string_map_2D_iter =
        this->resources.string_map_2D.begin();
    std::map<int, std::string>::iterator path_map_2D_iter =
        this->resources.path_map_2D.begin();

    while (
        string_map_2D_iter != this->resources.string_map_2D.end() and
        path_map_2D_iter != this->resources.path_map_2D.end()
    ) {
        ofs « "Resource Key: " « string_map_2D_iter->first « "  \n";
        ofs « "Type: " « string_map_2D_iter->second « "  \n";
        ofs « "Path: " « path_map_2D_iter->second « "  \n";
        ofs « "\n";

        string_map_2D_iter++;
        path_map_2D_iter++;
    }

    ofs « "\n--------\n\n";

    //  3.5. Combustion
    ofs « "## Combustion Assets\n";
    ofs « "\n";

    for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
        ofs « "Asset Index: " « i « "  \n";
        ofs « "Type: " « this->combustion_ptr_vec[i]->type_str « "  \n";
        ofs « "Capacity: " « this->combustion_ptr_vec[i]->capacity_kW « " kW  \n";
        ofs « "\n";
    }

    ofs « "\n--------\n\n";
```

```

    //  3.6. Noncombustion
    ofs « "## Noncombustion Assets\n";
    ofs « "\n";

    for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
        ofs « "Asset Index: " « i « "  \n";
        ofs « "Type: " « this->noncombustion_ptr_vec[i]->type_str « "  \n";
        ofs « "Capacity: " « this->noncombustion_ptr_vec[i]->capacity_kW « " kW  \n";

        if (this->noncombustion_ptr_vec[i]->type == NoncombustionType :: HYDRO) {
            ofs « "Reservoir Capacity: " «
                ((Hydro*)(this->noncombustion_ptr_vec[i]))->reservoir_capacity_m3 «
                " m3  \n";
        }

        ofs « "\n";
    }

    ofs « "\n--------\n\n";

    //  3.7. Renewable
    ofs « "## Renewable Assets\n";
    ofs « "\n";

    for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
        ofs « "Asset Index: " « i « "  \n";
        ofs « "Type: " « this->renewable_ptr_vec[i]->type_str « "  \n";
        ofs « "Capacity: " « this->renewable_ptr_vec[i]->capacity_kW « " kW  \n";
        ofs « "\n";
    }

    ofs « "\n--------\n\n";

    //  3.8. Storage
    ofs « "## Storage Assets\n";
    ofs « "\n";

    for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
        ofs « "Asset Index: " « i « "  \n";
        ofs « "Type: " « this->storage_ptr_vec[i]->type_str « "  \n";
        ofs « "Power Capacity: " « this->storage_ptr_vec[i]->power_capacity_kW
            « " kW  \n";
        ofs « "Energy Capacity: " « this->storage_ptr_vec[i]->energy_capacity_kWh
            « " kWh  \n";
        ofs « "\n";
    }

    ofs « "\n--------\n\n";

    //  3.9. Model Results
    ofs « "## Results\n";
    ofs « "\n";

    ofs « "Net Present Cost: " « this->net_present_cost « "  \n";
    ofs « "\n";

    ofs « "Total Dispatch + Discharge: " « this->total_dispatch_discharge_kWh
        « " kWh  \n";

    ofs « "Renewable Penetration: "
        « this->total_renewable_dispatch_kWh / this->total_dispatch_discharge_kWh
        « "  \n";
    ofs « "\n";

    ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
        « " per kWh dispatched/discharged  \n";
    ofs « "\n";

    ofs « "Total Fuel Consumed: " « this->total_fuel_consumed_L « " L "
        « "(Annual Average: " «
            this->total_fuel_consumed_L / this->electrical_load.n_years
        « " L/yr)  \n";
    ofs « "\n";

    ofs « "Total Carbon Dioxide (CO2) Emissions: " «
        this->total_emissions.CO2_kg « " kg "
        « "(Annual Average: " «
            this->total_emissions.CO2_kg / this->electrical_load.n_years
        « " kg/yr)  \n";

    ofs « "Total Carbon Monoxide (CO) Emissions: " «
        this->total_emissions.CO_kg « " kg "
        « "(Annual Average: " «
            this->total_emissions.CO_kg / this->electrical_load.n_years
        « " kg/yr)  \n";

```

```
    ofs « "Total Nitrogen Oxides (NOx) Emissions: " «
        this->total_emissions.NOx_kg « " kg "
        « "(Annual Average: " «
            this->total_emissions.NOx_kg / this->electrical_load.n_years
        « " kg/yr)  \n";

    ofs « "Total Sulfur Oxides (SOx) Emissions: " «
        this->total_emissions.SOx_kg « " kg "
        « "(Annual Average: " «
            this->total_emissions.SOx_kg / this->electrical_load.n_years
        « " kg/yr)  \n";

    ofs « "Total Methane (CH4) Emissions: " « this->total_emissions.CH4_kg « " kg "
        « "(Annual Average: " «
            this->total_emissions.CH4_kg / this->electrical_load.n_years
        « " kg/yr)  \n";

    ofs « "Total Particulate Matter (PM) Emissions: " «
        this->total_emissions.PM_kg « " kg "
        « "(Annual Average: " «
            this->total_emissions.PM_kg / this->electrical_load.n_years
        « " kg/yr)  \n";

    ofs « "\n--------\n\n";

    ofs.close();
    return;
}   /* __writeSummary() */
```

4.15.3.7 __writeTimeSeries()

```
void Model::__writeTimeSeries (
            std::string write_path,
            int max_lines = -1 )  [private]
```

Helper method to write time series results for Model.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
max_lines	The maximum number of lines of output to write.

```
{
    //  1. create filestream
    write_path += "Model/time_series_results.csv";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write time series results header (comma separated value)
    ofs « "Time (since start of data) [hrs],";
    ofs « "Electrical Load [kW],";
    ofs « "Net Load [kW],";
    ofs « "Missed Load [kW],";

    for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
        ofs « this->renewable_ptr_vec[i]->capacity_kW « " kW "
            « this->renewable_ptr_vec[i]->type_str « " Dispatch [kW],";
    }

    for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
        ofs « this->storage_ptr_vec[i]->power_capacity_kW « " kW "
            « this->storage_ptr_vec[i]->energy_capacity_kWh « " kWh "
            « this->storage_ptr_vec[i]->type_str « " Discharge [kW],";
    }

    for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
        ofs « this->noncombustion_ptr_vec[i]->capacity_kW « " kW "
            « this->noncombustion_ptr_vec[i]->type_str « " Dispatch [kW],";
    }

    for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
        ofs « this->combustion_ptr_vec[i]->capacity_kW « " kW "
```

```
            « this->combustion_ptr_vec[i]->type_str « " Dispatch [kW],";
    }

    ofs « "\n";

    //  3. write time series results values (comma separated value)
    for (int i = 0; i < max_lines; i++) {
        //  3.1. load values
        ofs « this->electrical_load.time_vec_hrs[i] « ",";
        ofs « this->electrical_load.load_vec_kW[i] « ",";
        ofs « this->controller.net_load_vec_kW[i] « ",";
        ofs « this->controller.missed_load_vec_kW[i] « ",";

        //  3.2. asset-wise dispatch/discharge
        for (size_t j = 0; j < this->renewable_ptr_vec.size(); j++) {
            ofs « this->renewable_ptr_vec[j]->dispatch_vec_kW[i] « ",";
        }

        for (size_t j = 0; j < this->storage_ptr_vec.size(); j++) {
            ofs « this->storage_ptr_vec[j]->discharging_power_vec_kW[i] « ",";
        }

        for (size_t j = 0; j < this->noncombustion_ptr_vec.size(); j++) {
            ofs « this->noncombustion_ptr_vec[j]->dispatch_vec_kW[i] « ",";
        }

        for (size_t j = 0; j < this->combustion_ptr_vec.size(); j++) {
            ofs « this->combustion_ptr_vec[j]->dispatch_vec_kW[i] « ",";
        }

        ofs « "\n";
    }

    ofs.close();
    return;
}   /* __writeTimeSeries() */
```

4.15.3.8 addDiesel()

```
void Model::addDiesel (
            DieselInputs diesel_inputs )
```

Method to add a Diesel asset to the Model.

Parameters

diesel_inputs	A structure of Diesel constructor inputs.

```
{
    Combustion* diesel_ptr = new Diesel(
        this->electrical_load.n_points,
        this->electrical_load.n_years,
        diesel_inputs
    );

    this->combustion_ptr_vec.push_back(diesel_ptr);

    return;
}   /* addDiesel() */
```

4.15.3.9 addHydro()

```
void Model::addHydro (
            HydroInputs hydro_inputs )
```

Method to add a Hydro asset to the Model.

Parameters

hydro_inputs	A structure of Hydro constructor inputs.

```
{
    Noncombustion* hydro_ptr = new Hydro(
        this->electrical_load.n_points,
        this->electrical_load.n_years,
        hydro_inputs
    );

    this->noncombustion_ptr_vec.push_back(hydro_ptr);

    return;
}   /* addHydro() */
```

4.15.3.10 addLiIon()

```
void Model::addLiIon (
            LiIonInputs liion_inputs )
```

Method to add a LiIon asset to the Model.

Parameters

liion_inputs	A structure of LiIon constructor inputs.

```
{
    Storage* liion_ptr = new LiIon(
        this->electrical_load.n_points,
        this->electrical_load.n_years,
        liion_inputs
    );

    this->storage_ptr_vec.push_back(liion_ptr);

    return;
}   /* addLiIon() */
```

4.15.3.11 addResource() [1/2]

```
void Model::addResource (
            NoncombustionType noncombustion_type,
            std::string path_2_resource_data,
            int resource_key )
```

A method to add a renewable resource time series to the Model.

Parameters

noncombustion_type	The type of renewable resource being added to the Model.
path_2_resource_data	A string defining the path (either relative or absolute) to the given resource time series.
resource_key	A key used to index into the Resources object, used to associate Renewable assets with the corresponding resource.

```
{
```

```
    resources.addResource(
        noncombustion_type,
        path_2_resource_data,
        resource_key,
        &(this->electrical_load)
    );

    return;
}   /* addResource() */
```

4.15.3.12 addResource() [2/2]

```
void Model::addResource (
            RenewableType renewable_type,
            std::string path_2_resource_data,
            int resource_key )
```

A method to add a renewable resource time series to the Model.

Parameters

renewable_type	The type of renewable resource being added to the Model.
path_2_resource_data	A string defining the path (either relative or absolute) to the given resource time series.
resource_key	A key used to index into the Resources object, used to associate Renewable assets with the corresponding resource.

```
{
    resources.addResource(
        renewable_type,
        path_2_resource_data,
        resource_key,
        &(this->electrical_load)
    );

    return;
}   /* addResource() */
```

4.15.3.13 addSolar()

```
void Model::addSolar (
            SolarInputs solar_inputs )
```

Method to add a Solar asset to the Model.

Parameters

solar_inputs	A structure of Solar constructor inputs.

```
{
    Renewable* solar_ptr = new Solar(
        this->electrical_load.n_points,
        this->electrical_load.n_years,
        solar_inputs
    );

    this->renewable_ptr_vec.push_back(solar_ptr);

    return;
```

```
}    /* addSolar() */
```

4.15.3.14 addTidal()

```
void Model::addTidal (
            TidalInputs tidal_inputs )
```

Method to add a Tidal asset to the Model.

Parameters

tidal_inputs	A structure of Tidal constructor inputs.

```
{
    Renewable* tidal_ptr = new Tidal(
        this->electrical_load.n_points,
        this->electrical_load.n_years,
        tidal_inputs
    );

    this->renewable_ptr_vec.push_back(tidal_ptr);

    return;
}    /* addTidal() */
```

4.15.3.15 addWave()

```
void Model::addWave (
            WaveInputs wave_inputs )
```

Method to add a Wave asset to the Model.

Parameters

wave_inputs	A structure of Wave constructor inputs.

```
{
    Renewable* wave_ptr = new Wave(
        this->electrical_load.n_points,
        this->electrical_load.n_years,
        wave_inputs
    );

    this->renewable_ptr_vec.push_back(wave_ptr);

    return;
}    /* addWave() */
```

4.15.3.16 addWind()

```
void Model::addWind (
            WindInputs wind_inputs )
```

Method to add a Wind asset to the Model.

Parameters

wind_inputs	A structure of Wind constructor inputs.

```
{
    Renewable* wind_ptr = new Wind(
        this->electrical_load.n_points,
        this->electrical_load.n_years,
        wind_inputs
    );

    this->renewable_ptr_vec.push_back(wind_ptr);

    return;
}   /* addWind() */
```

4.15.3.17 clear()

```
void Model::clear (
              void  )
```

Method to clear all attributes of the Model object.

```
{
    //  1. reset
    this->reset();

    //  2. clear components
    controller.clear();
    electrical_load.clear();
    resources.clear();

     return;
}    /* clear() */
```

4.15.3.18 reset()

```
void Model::reset (
              void  )
```

Method which resets the model for use in assessing a new candidate microgrid design. This method only clears the asset pointer vectors and resets select Model attribues. It leaves the Controller, ElectricalLoad, and Resources objects of the Model alone.

```
{
    //  1. clear combustion_ptr_vec
    for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
        delete this->combustion_ptr_vec[i];
    }
    this->combustion_ptr_vec.clear();

    //  2. clear noncombustion_ptr_vec
    for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
        delete this->noncombustion_ptr_vec[i];
    }
    this->noncombustion_ptr_vec.clear();

    //  3. clear renewable_ptr_vec
    for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
        delete this->renewable_ptr_vec[i];
    }
    this->renewable_ptr_vec.clear();

    //  4. clear storage_ptr_vec
    for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
        delete this->storage_ptr_vec[i];
    }
    this->storage_ptr_vec.clear();
```

```

    //  5. reset components and attributes
    this->controller.clear();

    this->total_fuel_consumed_L = 0;

    this->total_emissions.CO2_kg = 0;
    this->total_emissions.CO_kg = 0;
    this->total_emissions.NOx_kg = 0;
    this->total_emissions.SOx_kg = 0;
    this->total_emissions.CH4_kg = 0;
    this->total_emissions.PM_kg = 0;

    this->net_present_cost = 0;
    this->total_dispatch_discharge_kWh = 0;
    this->total_renewable_dispatch_kWh = 0;
    this->levellized_cost_of_energy_kWh = 0;

    return;
}   /* reset() */
```

4.15.3.19 run()

```
void Model::run (
            void )
```

A method to run the Model.

```
{
    // 1. init Controller
    this->controller.init(
        &(this->electrical_load),
        &(this->renewable_ptr_vec),
        &(this->resources),
        &(this->combustion_ptr_vec)
    );

    //  2. apply dispatch control
    this->controller.applyDispatchControl(
        &(this->electrical_load),
        &(this->resources),
        &(this->combustion_ptr_vec),
        &(this->noncombustion_ptr_vec),
        &(this->renewable_ptr_vec),
        &(this->storage_ptr_vec)
    );

    //  3. compute total fuel consumption and emissions
    this->__computeFuelAndEmissions();

    //  4. compute key economic metrics
    this->__computeEconomics();

    return;
}   /* run() */
```

4.15.3.20 writeResults()

```
void Model::writeResults (
            std::string write_path,
            int max_lines = -1 )
```

Method which writes Model results to an output directory. Also calls out to writeResults() for each contained asset.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
max_lines	The maximum number of lines of output to write. If <0, then all available lines are written. If =0, then only summary results are written.

```
{
    //  1. handle sentinel
    if (max_lines < 0) {
        max_lines = this->electrical_load.n_points;
    }

    //  2. check for pre-existing, warn (and remove), then create
    if (write_path.back() != '/') {
        write_path += '/';
    }

    if (std::filesystem::is_directory(write_path)) {
        std::string warning_str = "WARNING:  Model::writeResults():  ";
        warning_str += write_path;
        warning_str += " already exists, contents will be overwritten!";

        std::cout « warning_str « std::endl;

        std::filesystem::remove_all(write_path);
    }

    std::filesystem::create_directory(write_path);

    //  3. write summary
    this->__writeSummary(write_path);

    //  4. write time series
    if (max_lines > this->electrical_load.n_points) {
        max_lines = this->electrical_load.n_points;
    }

    if (max_lines > 0) {
        this->__writeTimeSeries(write_path, max_lines);
    }

    //  5. call out to Combustion :: writeResults()
    for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
        this->combustion_ptr_vec[i]->writeResults(
            write_path,
            &(this->electrical_load.time_vec_hrs),
            i,
            max_lines
        );
    }

    //  6. call out to Noncombustion :: writeResults()
    for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
        this->noncombustion_ptr_vec[i]->writeResults(
            write_path,
            &(this->electrical_load.time_vec_hrs),
            i,
            max_lines
        );
    }

    //  7. call out to Renewable :: writeResults()
    for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
        this->renewable_ptr_vec[i]->writeResults(
            write_path,
            &(this->electrical_load.time_vec_hrs),
            &(this->resources.resource_map_1D),
            &(this->resources.resource_map_2D),
            i,
            max_lines
        );
    }

    //  8. call out to Storage :: writeResults()
    for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
        this->storage_ptr_vec[i]->writeResults(
            write_path,
            &(this->electrical_load.time_vec_hrs),
            i,
            max_lines
        );
    }

```

```
    return;
} /* writeResults() */
```

4.15.4 Member Data Documentation

4.15.4.1 combustion_ptr_vec

```
std::vector<Combustion*> Model::combustion_ptr_vec
```

A vector of pointers to the various Combustion assets in the Model.

4.15.4.2 controller

```
Controller Model::controller
```

Controller component of Model.

4.15.4.3 electrical_load

```
ElectricalLoad Model::electrical_load
```

ElectricalLoad component of Model.

4.15.4.4 levellized_cost_of_energy_kWh

```
double Model::levellized_cost_of_energy_kWh
```

The levellized cost of energy, per unit energy dispatched/discharged, of the Model [1/kWh] (undefined currency).

4.15.4.5 net_present_cost

```
double Model::net_present_cost
```

The net present cost of the Model (undefined currency).

4.15.4.6 noncombustion_ptr_vec

```
std::vector<Noncombustion*> Model::noncombustion_ptr_vec
```

A vector of pointers to the various Noncombustion assets in the Model.

4.15.4.7 renewable_ptr_vec

```
std::vector<Renewable*> Model::renewable_ptr_vec
```

A vector of pointers to the various Renewable assets in the Model.

4.15.4.8 resources

```
Resources Model::resources
```

Resources component of Model.

4.15.4.9 storage_ptr_vec

```
std::vector<Storage*> Model::storage_ptr_vec
```

A vector of pointers to the various Storage assets in the Model.

4.15.4.10 total_dispatch_discharge_kWh

```
double Model::total_dispatch_discharge_kWh
```

The total energy dispatched/discharged [kWh] over the Model run.

4.15.4.11 total_emissions

```
Emissions Model::total_emissions
```

An Emissions structure for holding total emissions [kg].

4.15.4.12 total_fuel_consumed_L

```
double Model::total_fuel_consumed_L
```

The total fuel consumed [L] over a model run.

4.15.4.13 total_renewable_dispatch_kWh

```
double Model::total_renewable_dispatch_kWh
```

The total energy dispatched [kWh] by all renewable assets over the Model run.

The documentation for this class was generated from the following files:

- header/Model.h
- source/Model.cpp

4.16 ModelInputs Struct Reference

A structure which bundles the necessary inputs for the Model constructor. Provides default values for every necessary input (except path_2_electrical_load_time_series, for which a valid input must be provided).

```
#include <Model.h>
```

Public Attributes

- std::string path_2_electrical_load_time_series = ""

  A string defining the path (either relative or absolute) to the given electrical load time series.
- ControlMode control_mode = ControlMode :: LOAD_FOLLOWING

  The control mode to be applied by the Controller object.

4.16.1 Detailed Description

A structure which bundles the necessary inputs for the Model constructor. Provides default values for every necessary input (except path_2_electrical_load_time_series, for which a valid input must be provided).

4.16.2 Member Data Documentation

4.16.2.1 control_mode

```
ControlMode ModelInputs::control_mode = ControlMode :: LOAD_FOLLOWING
```

The control mode to be applied by the Controller object.

4.16.2.2 path_2_electrical_load_time_series

```
std::string ModelInputs::path_2_electrical_load_time_series = ""
```

A string defining the path (either relative or absolute) to the given electrical load time series.

The documentation for this struct was generated from the following file:

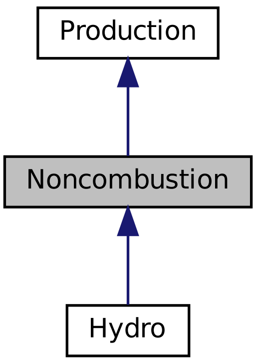
- header/Model.h

4.17 Noncombustion Class Reference

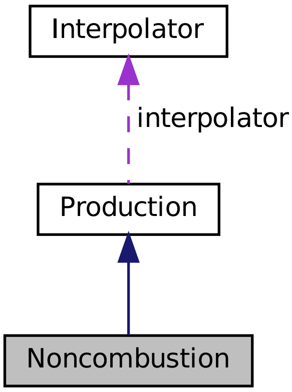
The root of the Noncombustion branch of the Production hierarchy. This branch contains derived classes which model controllable production which is not based on combustion.

```
#include <Noncombustion.h>
```

Inheritance diagram for Noncombustion:



Collaboration diagram for Noncombustion:



Public Member Functions

- Noncombustion (void)

    Constructor (dummy) for the Noncombustion class.
- Noncombustion (int, double, NoncombustionInputs)

    Constructor (intended) for the Noncombustion class.
- virtual void handleReplacement (int)

    Method to handle asset replacement and capital cost incursion, if applicable.
- void computeEconomics (std::vector< double > ∗)

    Helper method to compute key economic metrics for the Model run.
- virtual double requestProductionkW (int, double, double)
- virtual double requestProductionkW (int, double, double, double)
- virtual double commit (int, double, double, double)

    Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- virtual double commit (int, double, double, double, double)
- void writeResults (std::string, std::vector< double > ∗, int, int=-1)

    Method which writes Noncombustion results to an output directory.
- virtual ∼Noncombustion (void)

    Destructor for the Noncombustion class.

Public Attributes

- NoncombustionType type

    The type (NoncombustionType) of the asset.
- int resource_key

    A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

Private Member Functions

- void __checkInputs (NoncombustionInputs)

    Helper method to check inputs to the Noncombustion constructor.
- void __handleStartStop (int, double, double)

    Helper method to handle the starting/stopping of the Noncombustion asset.
- virtual void __writeSummary (std::string)
- virtual void __writeTimeSeries (std::string, std::vector< double > *, int=-1)

4.17.1 Detailed Description

The root of the Noncombustion branch of the Production hierarchy. This branch contains derived classes which model controllable production which is not based on combustion.

4.17.2 Constructor & Destructor Documentation

4.17.2.1 Noncombustion() [1/2]

```
Noncombustion::Noncombustion (
            void )
```

Constructor (dummy) for the Noncombustion class.

```
{
    return;
}   /* Noncombustion() */
```

4.17.2.2 Noncombustion() [2/2]

```
Noncombustion::Noncombustion (
            int n_points,
            double n_years,
            NoncombustionInputs noncombustion_inputs )
```

Constructor (intended) for the Noncombustion class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
noncombustion_inputs	A structure of Noncombustion constructor inputs.

```
  :
Production(
    n_points,
    n_years,
    noncombustion_inputs.production_inputs
)
{
```

```
    //  1. check inputs
    this->__checkInputs(noncombustion_inputs);

    //  2. set attributes
    //...

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Noncombustion object constructed at " « this « std::endl;
    }

    return;
}   /* Noncombustion() */
```

4.17.2.3 ∼Noncombustion()

```
Noncombustion::∼Noncombustion (
            void ) [virtual]
```

Destructor for the Noncombustion class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Noncombustion object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Noncombustion() */
```

4.17.3 Member Function Documentation

4.17.3.1 __checkInputs()

```
void Noncombustion::__checkInputs (
            NoncombustionInputs noncombustion_inputs ) [private]
```

Helper method to check inputs to the Noncombustion constructor.

Parameters

noncombustion_inputs	A structure of Noncombustion constructor inputs.

```
{
    //...

    return;
}   /* __checkInputs() */
```

4.17.3.2 __handleStartStop()

```
void Noncombustion::__handleStartStop (
            int timestep,
```

```
double dt_hrs,
double production_kW )   [private]
```

Helper method to handle the starting/stopping of the Noncombustion asset.

```
{
    if (this->is_running) {
        // handle stopping
        if (production_kW <= 0) {
            this->is_running = false;
        }
    }

    else {
        // handle starting
        if (production_kW > 0) {
            this->is_running = true;
            this->n_starts++;
        }
    }

    return;
}   /* __handleStartStop() */
```

4.17.3.3 __writeSummary()

```
virtual void Noncombustion::__writeSummary (
            std::string  )   [inline], [private], [virtual]
```

Reimplemented in Hydro.

```
{return;}
```

4.17.3.4 __writeTimeSeries()

```
virtual void Noncombustion::__writeTimeSeries (
            std::string ,
            std::vector< double > * ,
            int  = -1 )   [inline], [private], [virtual]
```

Reimplemented in Hydro.

```
            {return;}
```

4.17.3.5 commit() [1/2]

```
double Noncombustion::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )   [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Production.

```
{
    //  1. handle start/stop
    this->__handleStartStop(timestep, dt_hrs, production_kW);

    //  2. invoke base class method
    load_kW = Production :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );


    //...

    return load_kW;
}   /* commit() */
```

4.17.3.6 commit() [2/2]

```
virtual double Noncombustion::commit (
            int ,
            double ,
            double ,
            double ,
            double )  [inline], [virtual]
```

Reimplemented in Hydro.

```
{return 0;}
```

4.17.3.7 computeEconomics()

```
void Noncombustion::computeEconomics (
            std::vector< double > * time_vec_hrs_ptr )  [virtual]
```

Helper method to compute key economic metrics for the Model run.

Ref: HOMER [2023b]

Parameters

time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.

Reimplemented from Production.

```
{
    //  1. invoke base class method
    Production :: computeEconomics(time_vec_hrs_ptr);

    return;
}   /* computeEconomics() */
```

4.17.3.8 handleReplacement()

```
void Noncombustion::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Production.

Reimplemented in Hydro.

```
{
    //  1. reset attributes
    //...

    //  2. invoke base class method
    Production :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.17.3.9 requestProductionkW() [1/2]

```
virtual double Noncombustion::requestProductionkW (
            int ,
            double ,
            double )  [inline], [virtual]
```

```
{return 0;}
```

4.17.3.10 requestProductionkW() [2/2]

```
virtual double Noncombustion::requestProductionkW (
            int ,
            double ,
            double ,
            double )  [inline], [virtual]
```

Reimplemented in Hydro.

```
{return 0;}
```

4.17.3.11 writeResults()

```
void Noncombustion::writeResults (
            std::string write_path,
            std::vector< double > * time_vec_hrs_ptr,
            int combustion_index,
            int max_lines = -1 )
```

Method which writes Noncombustion results to an output directory.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
noncombustion_index	An integer which corresponds to the index of the Noncombustion asset in the Model.
max_lines	The maximum number of lines of output to write. If <0, then all available lines are written. If =0, then only summary results are written.

```
{
    //  1. handle sentinel
    if (max_lines < 0) {
        max_lines = this->n_points;
    }

    //  2. create subdirectories
    write_path += "Production/";
    if (not std::filesystem::is_directory(write_path)) {
        std::filesystem::create_directory(write_path);
    }

    write_path += "Noncombustion/";
    if (not std::filesystem::is_directory(write_path)) {
        std::filesystem::create_directory(write_path);
    }

    write_path += this->type_str;
    write_path += "_";
    write_path += std::to_string(int(ceil(this->capacity_kW)));
    write_path += "kW_idx";
    write_path += std::to_string(combustion_index);
    write_path += "/";
    std::filesystem::create_directory(write_path);

    //  3. write summary
    this->__writeSummary(write_path);

    //  4. write time series
    if (max_lines > this->n_points) {
        max_lines = this->n_points;
    }

    if (max_lines > 0) {
        this->__writeTimeSeries(write_path, time_vec_hrs_ptr, max_lines);
    }

    return;
}   /* writeResults() */
```

4.17.4 Member Data Documentation

4.17.4.1 resource_key

```
int Noncombustion::resource_key
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

4.17.4.2 type

```
NoncombustionType Noncombustion::type
```

The type (NoncombustionType) of the asset.

The documentation for this class was generated from the following files:

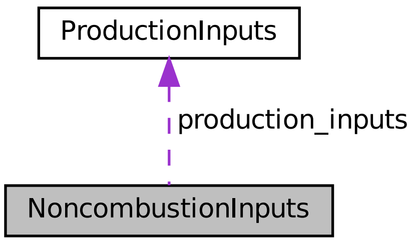
- header/Production/Noncombustion/Noncombustion.h
- source/Production/Noncombustion/Noncombustion.cpp

4.18 NoncombustionInputs Struct Reference

A structure which bundles the necessary inputs for the Noncombustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

```
#include <Noncombustion.h>
```

Collaboration diagram for NoncombustionInputs:



Public Attributes

- ProductionInputs production_inputs

  An encapsulated ProductionInputs instance.

4.18.1 Detailed Description

A structure which bundles the necessary inputs for the Noncombustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

4.18.2 Member Data Documentation

4.18.2.1 production_inputs

`ProductionInputs NoncombustionInputs::production_inputs`

An encapsulated ProductionInputs instance.

The documentation for this struct was generated from the following file:

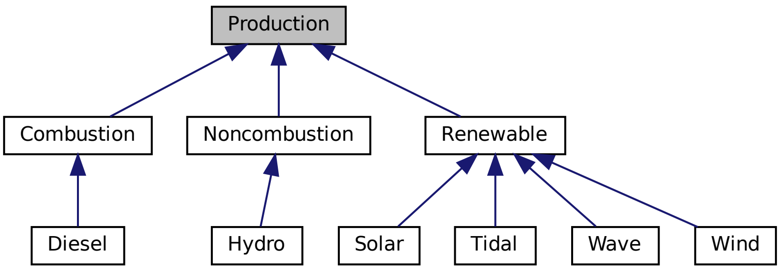
- header/Production/Noncombustion/Noncombustion.h

4.19 Production Class Reference

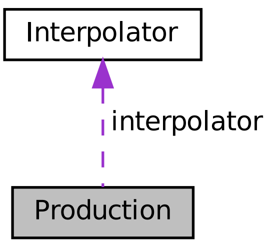
The base class of the Production hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

`#include <Production.h>`

Inheritance diagram for Production:



Collaboration diagram for Production:



Public Member Functions

- Production (void)

  Constructor (dummy) for the Production class.
- Production (int, double, ProductionInputs)

  Constructor (intended) for the Production class.
- virtual void handleReplacement (int)

  Method to handle asset replacement and capital cost incursion, if applicable.
- double computeRealDiscountAnnual (double, double)

  Method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.
- virtual void computeEconomics (std::vector$<$ double $>$ $*$)

  Helper method to compute key economic metrics for the Model run.
- virtual double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- virtual $\sim$Production (void)

  Destructor for the Production class.

Public Attributes

- Interpolator interpolator

  Interpolator component of Production.
- bool print_flag

  A flag which indicates whether or not object construct/destruction should be verbose.
- bool is_running

  A boolean which indicates whether or not the asset is running.
- bool is_sunk

  A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).
- int n_points

  The number of points in the modelling time series.
- int n_starts

  The number of times the asset has been started.
- int n_replacements

  The number of times the asset has been replaced.
- double n_years

  The number of years being modelled.
- double running_hours

  The number of hours for which the assset has been operating.
- double replace_running_hrs

  The number of running hours after which the asset must be replaced.
- double capacity_kW

  The rated production capacity [kW] of the asset.
- double nominal_inflation_annual

  The nominal, annual inflation rate to use in computing model economics.
- double nominal_discount_annual

  The nominal, annual discount rate to use in computing model economics.
- double real_discount_annual

  The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.

- double capital_cost

  The capital cost of the asset (undefined currency).
- double operation_maintenance_cost_kWh

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced.
- double net_present_cost

  The net present cost of this asset.
- double total_dispatch_kWh

  The total energy dispatched [kWh] over the Model run.
- double levellized_cost_of_energy_kWh

  The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only dispatch.
- std::string type_str

  A string describing the type of the asset.
- std::vector< bool > is_running_vec

  A boolean vector for tracking if the asset is running at a particular point in time.
- std::vector< double > production_vec_kW

  A vector of production [kW] at each point in the modelling time series.
- std::vector< double > dispatch_vec_kW

  A vector of dispatch [kW] at each point in the modelling time series. Dispatch is the amount of production that is sent to the grid to satisfy load.
- std::vector< double > storage_vec_kW

  A vector of storage [kW] at each point in the modelling time series. Storage is the amount of production that is sent to storage.
- std::vector< double > curtailment_vec_kW

  A vector of curtailment [kW] at each point in the modelling time series. Curtailment is the amount of production that can be neither dispatched nor stored, and is hence curtailed.
- std::vector< double > capital_cost_vec

  A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).
- std::vector< double > operation_maintenance_cost_vec

  A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

Private Member Functions

- void __checkInputs (int, double, ProductionInputs)

  Helper method to check inputs to the Production constructor.

4.19.1 Detailed Description

The base class of the Production hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

4.19.2 Constructor & Destructor Documentation

4.19.2.1 Production() [1/2]

```
Production::Production (
            void )
```

Constructor (dummy) for the Production class.

```
{
    return;
}   /* Production() */
```

4.19.2.2 Production() [2/2]

```
Production::Production (
            int n_points,
            double n_years,
            ProductionInputs production_inputs )
```

Constructor (intended) for the Production class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
production_inputs	A structure of Production constructor inputs.

```
{
    //  1. check inputs
    this->__checkInputs(n_points, n_years, production_inputs);

    //  2. set attributes
    this->print_flag = production_inputs.print_flag;
    this->is_running = false;
    this->is_sunk = production_inputs.is_sunk;

    this->n_points = n_points;
    this->n_starts = 0;
    this->n_replacements = 0;

    this->n_years = n_years;

    this->running_hours = 0;
    this->replace_running_hrs = production_inputs.replace_running_hrs;

    this->capacity_kW = production_inputs.capacity_kW;

    this->nominal_inflation_annual = production_inputs.nominal_inflation_annual;
    this->nominal_discount_annual = production_inputs.nominal_discount_annual;

    this->real_discount_annual = this->computeRealDiscountAnnual(
        production_inputs.nominal_inflation_annual,
        production_inputs.nominal_discount_annual
    );

    this->capital_cost = 0;
    this->operation_maintenance_cost_kWh = 0;
    this->net_present_cost = 0;
    this->total_dispatch_kWh = 0;
    this->levellized_cost_of_energy_kWh = 0;

    this->is_running_vec.resize(this->n_points, 0);

    this->production_vec_kW.resize(this->n_points, 0);
    this->dispatch_vec_kW.resize(this->n_points, 0);
    this->storage_vec_kW.resize(this->n_points, 0);
    this->curtailment_vec_kW.resize(this->n_points, 0);

    this->capital_cost_vec.resize(this->n_points, 0);
    this->operation_maintenance_cost_vec.resize(this->n_points, 0);

```

```
    //  3. construction print
    if (this->print_flag) {
        std::cout « "Production object constructed at " « this « std::endl;
    }

    return;
}   /* Production() */
```

4.19.2.3 ∼Production()

```
Production::∼Production (
            void ) [virtual]
```

Destructor for the Production class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Production object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Production() */
```

4.19.3 Member Function Documentation

4.19.3.1 __checkInputs()

```
void Production::__checkInputs (
            int n_points,
            double n_years,
            ProductionInputs production_inputs ) [private]
```

Helper method to check inputs to the Production constructor.

Parameters

n_points	The number of points in the modelling time series.
production_inputs	A structure of Production constructor inputs.

```
{
    //  1. check n_points
    if (n_points <= 0) {
        std::string error_str = "ERROR:  Production():  n_points must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. check n_years
    if (n_years <= 0) {
        std::string error_str = "ERROR:  Production():  n_years must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

```

```
        throw std::invalid_argument(error_str);
    }

    //  3. check capacity_kW
    if (production_inputs.capacity_kW <= 0) {
        std::string error_str = "ERROR:  Production():  ";
        error_str += "ProductionInputs::capacity_kW must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  4. check replace_running_hrs
    if (production_inputs.replace_running_hrs <= 0) {
        std::string error_str = "ERROR:  Production():  ";
        error_str += "ProductionInputs::replace_running_hrs must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.19.3.2 commit()

```
double Production::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented in Wind, Wave, Tidal, Solar, Renewable, Noncombustion, Diesel, and Combustion.

```
{
    //  1. record production
    this->production_vec_kW[timestep] = production_kW;

    //  2. compute and record dispatch and curtailment
    double dispatch_kW = 0;
    double curtailment_kW = 0;

    if (production_kW > load_kW) {
        dispatch_kW = load_kW;
        curtailment_kW = production_kW - dispatch_kW;
    }
```

```
    else {
        dispatch_kW = production_kW;
    }

    this->dispatch_vec_kW[timestep] = dispatch_kW;
    this->total_dispatch_kWh += dispatch_kW * dt_hrs;
    this->curtailment_vec_kW[timestep] = curtailment_kW;

    //  3. update load
    load_kW -= dispatch_kW;

    //  4. update and log running attributes
    if (this->is_running) {
        //  4.1. log running state, running hours
        this->is_running_vec[timestep] = this->is_running;
        this->running_hours += dt_hrs;

        //  4.2. incur operation and maintenance costs
        double produced_kWh = production_kW * dt_hrs;

        double operation_maintenance_cost =
            this->operation_maintenance_cost_kWh * produced_kWh;
        this->operation_maintenance_cost_vec[timestep] = operation_maintenance_cost;
    }

    //  5. trigger replacement, if applicable
    if (this->running_hours >= (this->n_replacements + 1) * this->replace_running_hrs) {
        this->handleReplacement(timestep);
    }

    return load_kW;
}   /* commit() */
```

4.19.3.3 computeEconomics()

```
void Production::computeEconomics (
            std::vector< double > * time_vec_hrs_ptr )  [virtual]
```

Helper method to compute key economic metrics for the Model run.

Ref: HOMER [2023b]
Ref: HOMER [2023g]
Ref: HOMER [2023i]
Ref: HOMER [2023a]

Parameters

time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.

1. compute levellized cost of energy (per unit dispatched)

Reimplemented in Renewable, Noncombustion, and Combustion.

```
{
    //  1. compute net present cost
    double t_hrs = 0;
    double real_discount_scalar = 0;

    for (int i = 0; i < this->n_points; i++) {
        t_hrs = time_vec_hrs_ptr->at(i);

        real_discount_scalar = 1.0 / pow(
            1 + this->real_discount_annual,
            t_hrs / 8760
        );
```

```
        this->net_present_cost += real_discount_scalar * this->capital_cost_vec[i];

        this->net_present_cost +=
            real_discount_scalar * this->operation_maintenance_cost_vec[i];
    }

    //     assuming 8,760 hours per year
    if (this->total_dispatch_kWh <= 0) {
        this->levellized_cost_of_energy_kWh = this->net_present_cost;
    }

    else {
        double n_years = time_vec_hrs_ptr->at(this->n_points - 1) / 8760;

        double capital_recovery_factor =
            (this->real_discount_annual * pow(1 + this->real_discount_annual, n_years)) /
            (pow(1 + this->real_discount_annual, n_years) - 1);

        double total_annualized_cost = capital_recovery_factor *
            this->net_present_cost;

        this->levellized_cost_of_energy_kWh =
            (n_years * total_annualized_cost) /
            this->total_dispatch_kWh;
    }

    return;
}   /* computeEconomics() */
```

4.19.3.4 computeRealDiscountAnnual()

```
double Production::computeRealDiscountAnnual (
            double nominal_inflation_annual,
            double nominal_discount_annual )
```

Method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.

Ref: HOMER [2023h]
Ref: HOMER [2023b]

Parameters

nominal_inflation_annual	The nominal, annual inflation rate to use in computing model economics.
nominal_discount_annual	The nominal, annual discount rate to use in computing model economics.

Returns

The real, annual discount rate to use in computing model economics.

```
{
    double real_discount_annual = nominal_discount_annual - nominal_inflation_annual;
    real_discount_annual /= 1 + nominal_inflation_annual;

    return real_discount_annual;
}   /* __computeRealDiscountAnnual() */
```

4.19.3.5 handleReplacement()

```
void Production::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented in Wind, Wave, Tidal, Solar, Renewable, Noncombustion, Hydro, Diesel, and Combustion.

```
{
    //  1. reset attributes
    this->is_running = false;

    //  2. log replacement
    this->n_replacements++;

    //  3. incur capital cost in timestep
    this->capital_cost_vec[timestep] = this->capital_cost;

    return;
}   /* __handleReplacement() */
```

4.19.4 Member Data Documentation

4.19.4.1 capacity_kW

`double Production::capacity_kW`

The rated production capacity [kW] of the asset.

4.19.4.2 capital_cost

`double Production::capital_cost`

The capital cost of the asset (undefined currency).

4.19.4.3 capital_cost_vec

`std::vector<double> Production::capital_cost_vec`

A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

4.19.4.4 curtailment_vec_kW

`std::vector<double> Production::curtailment_vec_kW`

A vector of curtailment [kW] at each point in the modelling time series. Curtailment is the amount of production that can be neither dispatched nor stored, and is hence curtailed.

4.19.4.5 dispatch_vec_kW

```
std::vector<double> Production::dispatch_vec_kW
```

A vector of dispatch [kW] at each point in the modelling time series. Dispatch is the amount of production that is sent to the grid to satisfy load.

4.19.4.6 interpolator

```
Interpolator Production::interpolator
```

Interpolator component of Production.

4.19.4.7 is_running

```
bool Production::is_running
```

A boolean which indicates whether or not the asset is running.

4.19.4.8 is_running_vec

```
std::vector<bool> Production::is_running_vec
```

A boolean vector for tracking if the asset is running at a particular point in time.

4.19.4.9 is_sunk

```
bool Production::is_sunk
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

4.19.4.10 levellized_cost_of_energy_kWh

```
double Production::levellized_cost_of_energy_kWh
```

The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only dispatch.

4.19.4.11 n_points

```
int Production::n_points
```

The number of points in the modelling time series.

4.19.4.12 n_replacements

```
int Production::n_replacements
```

The number of times the asset has been replaced.

4.19.4.13 n_starts

```
int Production::n_starts
```

The number of times the asset has been started.

4.19.4.14 n_years

```
double Production::n_years
```

The number of years being modelled.

4.19.4.15 net_present_cost

```
double Production::net_present_cost
```

The net present cost of this asset.

4.19.4.16 nominal_discount_annual

```
double Production::nominal_discount_annual
```

The nominal, annual discount rate to use in computing model economics.

4.19.4.17 nominal_inflation_annual

```
double Production::nominal_inflation_annual
```

The nominal, annual inflation rate to use in computing model economics.

4.19.4.18 operation_maintenance_cost_kWh

```
double Production::operation_maintenance_cost_kWh
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced.

4.19.4.19 operation_maintenance_cost_vec

```
std::vector<double> Production::operation_maintenance_cost_vec
```

A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

4.19.4.20 print_flag

```
bool Production::print_flag
```

A flag which indicates whether or not object construct/destruction should be verbose.

4.19.4.21 production_vec_kW

```
std::vector<double> Production::production_vec_kW
```

A vector of production [kW] at each point in the modelling time series.

4.19.4.22 real_discount_annual

```
double Production::real_discount_annual
```

The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.

4.19.4.23 replace_running_hrs

`double Production::replace_running_hrs`

The number of running hours after which the asset must be replaced.

4.19.4.24 running_hours

`double Production::running_hours`

The number of hours for which the assset has been operating.

4.19.4.25 storage_vec_kW

`std::vector<double> Production::storage_vec_kW`

A vector of storage [kW] at each point in the modelling time series. Storage is the amount of production that is sent to storage.

4.19.4.26 total_dispatch_kWh

`double Production::total_dispatch_kWh`

The total energy dispatched [kWh] over the Model run.

4.19.4.27 type_str

`std::string Production::type_str`

A string describing the type of the asset.

The documentation for this class was generated from the following files:

- header/Production/Production.h
- source/Production/Production.cpp

4.20 ProductionInputs Struct Reference

A structure which bundles the necessary inputs for the Production constructor. Provides default values for every necessary input.

`#include <Production.h>`

Public Attributes

- bool print_flag = false

  A flag which indicates whether or not object construct/destruction should be verbose.
- bool is_sunk = false

  A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).
- double capacity_kW = 100

  The rated production capacity [kW] of the asset.
- double nominal_inflation_annual = 0.02

  The nominal, annual inflation rate to use in computing model economics.
- double nominal_discount_annual = 0.04

  The nominal, annual discount rate to use in computing model economics.
- double replace_running_hrs = 90000

  The number of running hours after which the asset must be replaced.

4.20.1 Detailed Description

A structure which bundles the necessary inputs for the Production constructor. Provides default values for every necessary input.

4.20.2 Member Data Documentation

4.20.2.1 capacity_kW

```
double ProductionInputs::capacity_kW = 100
```

The rated production capacity [kW] of the asset.

4.20.2.2 is_sunk

```
bool ProductionInputs::is_sunk = false
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

4.20.2.3 nominal_discount_annual

```
double ProductionInputs::nominal_discount_annual = 0.04
```

The nominal, annual discount rate to use in computing model economics.

4.20.2.4 nominal_inflation_annual

```
double ProductionInputs::nominal_inflation_annual = 0.02
```

The nominal, annual inflation rate to use in computing model economics.

4.20.2.5 print_flag

```
bool ProductionInputs::print_flag = false
```

A flag which indicates whether or not object construct/destruction should be verbose.

4.20.2.6 replace_running_hrs

```
double ProductionInputs::replace_running_hrs = 90000
```

The number of running hours after which the asset must be replaced.

The documentation for this struct was generated from the following file:

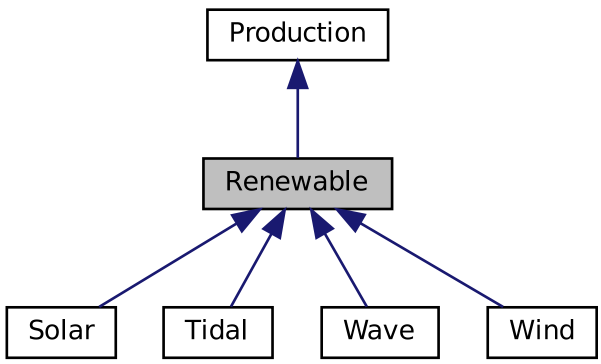
- header/Production/Production.h

4.21 Renewable Class Reference

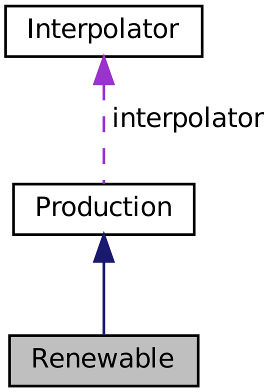
The root of the Renewable branch of the Production hierarchy. This branch contains derived classes which model the renewable production of energy.

```
#include <Renewable.h>
```

Inheritance diagram for Renewable:



Collaboration diagram for Renewable:



Public Member Functions

- Renewable (void)

    Constructor (dummy) for the Renewable class.
- Renewable (int, double, RenewableInputs)

    Constructor (intended) for the Renewable class.
- virtual void handleReplacement (int)

    Method to handle asset replacement and capital cost incursion, if applicable.
- void computeEconomics (std::vector< double > *)

    Helper method to compute key economic metrics for the Model run.
- virtual double computeProductionkW (int, double, double)
- virtual double computeProductionkW (int, double, double, double)
- virtual double commit (int, double, double, double)

    Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- void writeResults (std::string, std::vector< double > *, std::map< int, std::vector< double >> *, std::map< int, std::vector< std::vector< double >>> *, int, int=-1)

    Method which writes Renewable results to an output directory.
- virtual ∼Renewable (void)

    Destructor for the Renewable class.

Public Attributes

- RenewableType type

    The type (RenewableType) of the asset.
- int resource_key

    A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

Private Member Functions

- void __checkInputs (RenewableInputs)

  Helper method to check inputs to the Renewable constructor.
- void __handleStartStop (int, double, double)

  Helper method to handle the starting/stopping of the renewable asset.
- virtual void __writeSummary (std::string)
- virtual void __writeTimeSeries (std::string, std::vector< double > *, std::map< int, std::vector< double >> *, std::map< int, std::vector< std::vector< double >>> *, int=-1)

4.21.1 Detailed Description

The root of the Renewable branch of the Production hierarchy. This branch contains derived classes which model the renewable production of energy.

4.21.2 Constructor & Destructor Documentation

4.21.2.1 Renewable() [1/2]

```
Renewable::Renewable (
            void )
```

Constructor (dummy) for the Renewable class.

```
{
    //...

    return;
}   /* Renewable() */
```

4.21.2.2 Renewable() [2/2]

```
Renewable::Renewable (
            int n_points,
            double n_years,
            RenewableInputs renewable_inputs )
```

Constructor (intended) for the Renewable class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
renewable_inputs	A structure of Renewable constructor inputs.

```
:
Production(
    n_points,
```

```
    n_years,
    renewable_inputs.production_inputs
)
{
    //  1. check inputs
    this->__checkInputs(renewable_inputs);

    //  2. set attributes
    //...

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Renewable object constructed at " « this « std::endl;
    }

    return;
}   /* Renewable() */
```

4.21.2.3 ∼Renewable()

```
Renewable::∼Renewable (
            void )  [virtual]
```

Destructor for the Renewable class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Renewable object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Renewable() */
```

4.21.3 Member Function Documentation

4.21.3.1 __checkInputs()

```
void Renewable::__checkInputs (
            RenewableInputs renewable_inputs )  [private]
```

Helper method to check inputs to the Renewable constructor.

```
{
    //...

    return;
}   /* __checkInputs() */
```

4.21.3.2 __handleStartStop()

```
void Renewable::__handleStartStop (
            int timestep,
            double dt_hrs,
            double production_kW )  [private]
```

Helper method to handle the starting/stopping of the renewable asset.

```
{
    if (this->is_running) {
        // handle stopping
        if (production_kW <= 0) {
            this->is_running = false;
        }
    }

    else {
        // handle starting
        if (production_kW > 0) {
            this->is_running = true;
            this->n_starts++;
        }
    }

    return;
}   /* __handleStartStop() */
```

4.21.3.3 __writeSummary()

```
virtual void Renewable::__writeSummary (
            std::string  )  [inline], [private], [virtual]
```

Reimplemented in Wind, Wave, Tidal, and Solar.

```
{return;}
```

4.21.3.4 __writeTimeSeries()

```
virtual void Renewable::__writeTimeSeries (
            std::string ,
            std::vector< double > * ,
            std::map< int, std::vector< double >> * ,
            std::map< int, std::vector< std::vector< double >>> * ,
            int  = -1 )  [inline], [private], [virtual]
```

Reimplemented in Wind, Wave, Tidal, and Solar.

```
        {return;}
```

4.21.3.5 commit()

```
double Renewable::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Production.

Reimplemented in Wind, Wave, Tidal, and Solar.

```
{
    //  1. handle start/stop
    this->__handleStartStop(timestep, dt_hrs, production_kW);

    //  2. invoke base class method
    load_kW = Production :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );


    //...

    return load_kW;
}   /* commit() */
```

4.21.3.6 computeEconomics()

```
void Renewable::computeEconomics (
            std::vector< double > * time_vec_hrs_ptr )  [virtual]
```

Helper method to compute key economic metrics for the Model run.

Parameters

time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.

Reimplemented from Production.

```
{
    //  1. invoke base class method
    Production :: computeEconomics(time_vec_hrs_ptr);

    return;
}   /* computeEconomics() */
```

4.21.3.7 computeProductionkW() [1/2]

```
virtual double Renewable::computeProductionkW (
            int ,
```

```
            double ,
            double ) [inline], [virtual]
```

Reimplemented in Wind, Tidal, and Solar.

```
{return 0;}
```

4.21.3.8 computeProductionkW() [2/2]

```
virtual double Renewable::computeProductionkW (
            int ,
            double ,
            double ,
            double ) [inline], [virtual]
```

Reimplemented in Wave.

```
{return 0;}
```

4.21.3.9 handleReplacement()

```
void Renewable::handleReplacement (
            int timestep ) [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Production.

Reimplemented in Wind, Wave, Tidal, and Solar.

```
{
    // 1. reset attributes
    //...

    // 2. invoke base class method
    Production :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.21.3.10 writeResults()

```
void Renewable::writeResults (
            std::string write_path,
            std::vector< double > * time_vec_hrs_ptr,
            std::map< int, std::vector< double >> * resource_map_1D_ptr,
            std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
            int renewable_index,
            int max_lines = -1 )
```

Method which writes Renewable results to an output directory.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
resource_map_1D_ptr	A pointer to the 1D map of Resources.
resource_map_2D_ptr	A pointer to the 2D map of Resources.
renewable_index	An integer which corresponds to the index of the Renewable asset in the Model.
max_lines	The maximum number of lines of output to write. If <0, then all available lines are written. If =0, then only summary results are written.

```
{
    //  1. handle sentinel
    if (max_lines < 0) {
        max_lines = this->n_points;
    }

    //  2. create subdirectories
    write_path += "Production/";
    if (not std::filesystem::is_directory(write_path)) {
        std::filesystem::create_directory(write_path);
    }

    write_path += "Renewable/";
    if (not std::filesystem::is_directory(write_path)) {
        std::filesystem::create_directory(write_path);
    }

    write_path += this->type_str;
    write_path += "_";
    write_path += std::to_string(int(ceil(this->capacity_kW)));
    write_path += "kW_idx";
    write_path += std::to_string(renewable_index);
    write_path += "/";
    std::filesystem::create_directory(write_path);

    //  3. write summary
    this->__writeSummary(write_path);

    //  4. write time series
    if (max_lines > this->n_points) {
        max_lines = this->n_points;
    }

    if (max_lines > 0) {
        this->__writeTimeSeries(
            write_path,
            time_vec_hrs_ptr,
            resource_map_1D_ptr,
            resource_map_2D_ptr,
            max_lines
        );
    }

    return;
}   /* writeResults() */
```

4.21.4 Member Data Documentation

4.21.4.1 resource_key

`int Renewable::resource_key`

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

4.21.4.2 type

```
RenewableType Renewable::type
```

The type (RenewableType) of the asset.

The documentation for this class was generated from the following files:

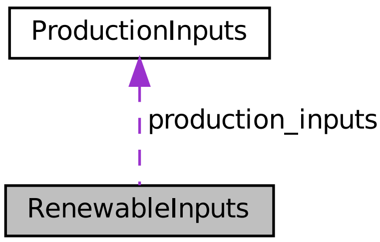
- header/Production/Renewable/Renewable.h
- source/Production/Renewable/Renewable.cpp

4.22 RenewableInputs Struct Reference

A structure which bundles the necessary inputs for the Renewable constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

```
#include <Renewable.h>
```

Collaboration diagram for RenewableInputs:



Public Attributes

- ProductionInputs production_inputs

    An encapsulated ProductionInputs instance.

4.22.1 Detailed Description

A structure which bundles the necessary inputs for the Renewable constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

4.22.2 Member Data Documentation

4.22.2.1 production_inputs

```
ProductionInputs RenewableInputs::production_inputs
```

An encapsulated ProductionInputs instance.

The documentation for this struct was generated from the following file:

- header/Production/Renewable/Renewable.h

4.23 Resources Class Reference

A class which contains renewable resource data. Intended to serve as a component class of Model.

```
#include <Resources.h>
```

Public Member Functions

- Resources (void)

  Constructor for the Resources class.
- void addResource (NoncombustionType, std::string, int, ElectricalLoad ∗)

  A method to add a renewable resource time series to Resources. Checks if given resource key is already in use. The associated helper methods also check against ElectricalLoad to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).
- void addResource (RenewableType, std::string, int, ElectricalLoad ∗)

  A method to add a renewable resource time series to Resources. Checks if given resource key is already in use. The associated helper methods also check against ElectricalLoad to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).
- void clear (void)

  Method to clear all attributes of the Resources object.
- ∼Resources (void)

  Destructor for the Resources class.

Public Attributes

- std::map< int, std::vector< double > > resource_map_1D

  A map <int, vector<double>> of given 1D renewable resource time series.
- std::map< int, std::string > string_map_1D

  A map <int, string> of descriptors for the type of the given 1D renewable resource time series.
- std::map< int, std::string > path_map_1D

  A map <int, string> of the paths (either relative or absolute) to given 1D renewable resource time series.
- std::map< int, std::vector< std::vector< double > > > resource_map_2D

  A map <int, vector<vector<double>>> of given 2D renewable resource time series.
- std::map< int, std::string > string_map_2D

  A map <int, string> of descriptors for the type of the given 2D renewable resource time series.
- std::map< int, std::string > path_map_2D

  A map <int, string> of the paths (either relative or absolute) to given 2D renewable resource time series.

Private Member Functions

- void __checkResourceKey1D (int, RenewableType)

  Helper method to check if given resource key (1D) is already in use.
- void __checkResourceKey2D (int, RenewableType)

  Helper method to check if given resource key (2D) is already in use.
- void __checkResourceKey1D (int, NoncombustionType)

  Helper method to check if given resource key (1D) is already in use.
- void __checkTimePoint (double, double, std::string, ElectricalLoad ∗)

  Helper method to check received time point against expected time point.
- void __throwLengthError (std::string, ElectricalLoad ∗)

  Helper method to throw data length error.
- void __readHydroResource (std::string, int, ElectricalLoad ∗)

  Helper method to handle reading a hydro resource time series into Resources.
- void __readSolarResource (std::string, int, ElectricalLoad ∗)

  Helper method to handle reading a solar resource time series into Resources.
- void __readTidalResource (std::string, int, ElectricalLoad ∗)

  Helper method to handle reading a tidal resource time series into Resources.
- void __readWaveResource (std::string, int, ElectricalLoad ∗)

  Helper method to handle reading a wave resource time series into Resources.
- void __readWindResource (std::string, int, ElectricalLoad ∗)

  Helper method to handle reading a wind resource time series into Resources.

4.23.1 Detailed Description

A class which contains renewable resource data. Intended to serve as a component class of Model.

4.23.2 Constructor & Destructor Documentation

4.23.2.1 Resources()

```
Resources::Resources (
            void )
```

Constructor for the Resources class.

```
{
    return;
}   /* Resources() */
```

4.23.2.2 ∼Resources()

```
Resources::∼Resources (
            void )
```

Destructor for the Resources class.

```
{
    this->clear();
    return;
}   /* ~Resources() */
```

4.23.3 Member Function Documentation

4.23.3.1 __checkResourceKey1D() [1/2]

```
void Resources::__checkResourceKey1D (
            int resource_key,
            NoncombustionType noncombustion_type )  [private]
```

Helper method to check if given resource key (1D) is already in use.

Parameters

resource_key	The key associated with the given renewable resource.
noncombustion_type	The type of renewable resource being added to Resources.

```
{
    if (this->resource_map_1D.count(resource_key) > 0) {
        std::string error_str = "ERROR:  Resources::addResource(";

        switch (noncombustion_type) {
            case (NoncombustionType :: HYDRO): {
                error_str += "HYDRO):  ";

                break;
            }

            default: {
                error_str += "UNDEFINED_TYPE):  ";

                break;
            }
        }

        error_str += "resource key (1D) ";
        error_str += std::to_string(resource_key);
        error_str += " is already in use";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkResourceKey1D() */
```

4.23.3.2 __checkResourceKey1D() [2/2]

```
void Resources::__checkResourceKey1D (
            int resource_key,
            RenewableType renewable_type )  [private]
```

Helper method to check if given resource key (1D) is already in use.

Parameters

resource_key	The key associated with the given renewable resource.
renewable_type	The type of renewable resource being added to Resources.

```
{
    if (this->resource_map_1D.count(resource_key) > 0) {
        std::string error_str = "ERROR:  Resources::addResource(";

        switch (renewable_type) {
            case (RenewableType :: SOLAR): {
                error_str += "SOLAR):  ";

                break;
            }

            case (RenewableType :: TIDAL): {
                error_str += "TIDAL):  ";

                break;
            }

            case (RenewableType :: WIND): {
                error_str += "WIND):  ";

                break;
            }

            default: {
                error_str += "UNDEFINED_TYPE):  ";

                break;
            }
        }

        error_str += "resource key (1D) ";
        error_str += std::to_string(resource_key);
        error_str += " is already in use";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkResourceKey1D() */
```

4.23.3.3 __checkResourceKey2D()

```
void Resources::__checkResourceKey2D (
        int resource_key,
        RenewableType renewable_type ) [private]
```

Helper method to check if given resource key (2D) is already in use.

Parameters

resource_key	The key associated with the given renewable resource.

```
{
    if (this->resource_map_2D.count(resource_key) > 0) {
        std::string error_str = "ERROR:  Resources::addResource(";

        switch (renewable_type) {
            case (RenewableType :: WAVE): {
                error_str += "WAVE):  ";

                break;
            }

            default: {
                error_str += "UNDEFINED_TYPE):  ";

                break;
            }
        }

```

```
            error_str += "resource key (2D) ";
            error_str += std::to_string(resource_key);
            error_str += " is already in use";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::invalid_argument(error_str);
        }

        return;
}   /* __checkResourceKey2D() */
```

4.23.3.4 __checkTimePoint()

```
void Resources::__checkTimePoint (
                double time_received_hrs,
                double time_expected_hrs,
                std::string path_2_resource_data,
                ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to check received time point against expected time point.

Parameters

time_received_hrs	The point in time received from the given data.
time_expected_hrs	The point in time expected (this comes from the electrical load time series).
path_2_resource_data	The path (either relative or absolute) to the given resource time series.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    if (time_received_hrs != time_expected_hrs) {
        std::string error_str = "ERROR:  Resources::addResource():  ";
        error_str += "the given resource time series at ";
        error_str += path_2_resource_data;
        error_str += " does not align with the ";
        error_str += "previously given electrical load time series at ";
        error_str += electrical_load_ptr->path_2_electrical_load_time_series;

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::runtime_error(error_str);
    }

    return;
}   /* __checkTimePoint() */
```

4.23.3.5 __readHydroResource()

```
void Resources::__readHydroResource (
                std::string path_2_resource_data,
                int resource_key,
                ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to handle reading a hydro resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    //  1. init CSV reader, record path and type
    io::CSVReader<2> CSV(path_2_resource_data);

    CSV.read_header(
        io::ignore_extra_column,
        "Time (since start of data) [hrs]",
        "Hydro Inflow [m3/hr]"
    );

    this->path_map_1D.insert(
        std::pair<int, std::string>(resource_key, path_2_resource_data)
    );

    this->string_map_1D.insert(std::pair<int, std::string>(resource_key, "HYDRO"));

    //  2. init map element
    this->resource_map_1D.insert(
        std::pair<int, std::vector<double>>(resource_key, {})
    );
    this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);


    //  3. read in resource data, check against time series (point-wise and length)
    int n_points = 0;
    double time_hrs = 0;
    double time_expected_hrs = 0;
    double hydro_resource_m3hr = 0;

    while (CSV.read_row(time_hrs, hydro_resource_m3hr)) {
        if (n_points > electrical_load_ptr->n_points) {
            this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
        }

        time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
        this->__checkTimePoint(
            time_hrs,
            time_expected_hrs,
            path_2_resource_data,
            electrical_load_ptr
        );

        this->resource_map_1D[resource_key][n_points] = hydro_resource_m3hr;

        n_points++;
    }

    //  4. check data length
    if (n_points != electrical_load_ptr->n_points) {
        this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
    }

    return;
}   /* __readHydroResource() */
```

4.23.3.6 __readSolarResource()

```
void Resources::__readSolarResource (
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )   [private]
```

Helper method to handle reading a solar resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    //  1. init CSV reader, record path and type
    io::CSVReader<2> CSV(path_2_resource_data);

    CSV.read_header(
        io::ignore_extra_column,
        "Time (since start of data) [hrs]",
        "Solar GHI [kW/m2]"
    );

    this->path_map_1D.insert(
        std::pair<int, std::string>(resource_key, path_2_resource_data)
    );

    this->string_map_1D.insert(std::pair<int, std::string>(resource_key, "SOLAR"));

    //  2. init map element
    this->resource_map_1D.insert(
        std::pair<int, std::vector<double»(resource_key, {})
    );
    this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);


    //  3. read in resource data, check against time series (point-wise and length)
    int n_points = 0;
    double time_hrs = 0;
    double time_expected_hrs = 0;
    double solar_resource_kWm2 = 0;

    while (CSV.read_row(time_hrs, solar_resource_kWm2)) {
        if (n_points > electrical_load_ptr->n_points) {
            this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
        }

        time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
        this->__checkTimePoint(
            time_hrs,
            time_expected_hrs,
            path_2_resource_data,
            electrical_load_ptr
        );

        this->resource_map_1D[resource_key][n_points] = solar_resource_kWm2;

        n_points++;
    }

    //  4. check data length
    if (n_points != electrical_load_ptr->n_points) {
        this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
    }

    return;
}   /* __readSolarResource() */
```

4.23.3.7 __readTidalResource()

```
void Resources::__readTidalResource (
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to handle reading a tidal resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    //  1. init CSV reader, record path and type
    io::CSVReader<2> CSV(path_2_resource_data);

    CSV.read_header(
        io::ignore_extra_column,
        "Time (since start of data) [hrs]",
        "Tidal Speed (hub depth) [m/s]"
    );

    this->path_map_1D.insert(
        std::pair<int, std::string>(resource_key, path_2_resource_data)
    );

    this->string_map_1D.insert(std::pair<int, std::string>(resource_key, "TIDAL"));

    //  2. init map element
    this->resource_map_1D.insert(
        std::pair<int, std::vector<double»(resource_key, {})
    );
    this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);


    //  3. read in resource data, check against time series (point-wise and length)
    int n_points = 0;
    double time_hrs = 0;
    double time_expected_hrs = 0;
    double tidal_resource_ms = 0;

    while (CSV.read_row(time_hrs, tidal_resource_ms)) {
        if (n_points > electrical_load_ptr->n_points) {
            this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
        }

        time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
        this->__checkTimePoint(
            time_hrs,
            time_expected_hrs,
            path_2_resource_data,
            electrical_load_ptr
        );

        this->resource_map_1D[resource_key][n_points] = tidal_resource_ms;

        n_points++;
    }

    //  4. check data length
    if (n_points != electrical_load_ptr->n_points) {
        this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
    }

    return;
}   /* __readTidalResource() */
```

4.23.3.8 __readWaveResource()

```
void Resources::__readWaveResource (
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to handle reading a wave resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    //  1. init CSV reader, record path and type
    io::CSVReader<3> CSV(path_2_resource_data);

    CSV.read_header(
        io::ignore_extra_column,
        "Time (since start of data) [hrs]",
        "Significant Wave Height [m]",
        "Energy Period [s]"
    );

    this->path_map_2D.insert(
        std::pair<int, std::string>(resource_key, path_2_resource_data)
    );

    this->string_map_2D.insert(std::pair<int, std::string>(resource_key, "WAVE"));

    //  2. init map element
    this->resource_map_2D.insert(
        std::pair<int, std::vector<std::vector<double»>(resource_key, {})
    );
    this->resource_map_2D[resource_key].resize(electrical_load_ptr->n_points, {0, 0});


    //  3. read in resource data, check against time series (point-wise and length)
    int n_points = 0;
    double time_hrs = 0;
    double time_expected_hrs = 0;
    double significant_wave_height_m = 0;
    double energy_period_s = 0;

    while (CSV.read_row(time_hrs, significant_wave_height_m, energy_period_s)) {
        if (n_points > electrical_load_ptr->n_points) {
            this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
        }

        time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
        this->__checkTimePoint(
            time_hrs,
            time_expected_hrs,
            path_2_resource_data,
            electrical_load_ptr
        );

        this->resource_map_2D[resource_key][n_points][0] = significant_wave_height_m;
        this->resource_map_2D[resource_key][n_points][1] = energy_period_s;

        n_points++;
    }

    //  4. check data length
    if (n_points != electrical_load_ptr->n_points) {
        this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
    }

    return;
}   /* __readWaveResource() */
```

4.23.3.9 __readWindResource()

```
void Resources::__readWindResource (
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )   [private]
```

Helper method to handle reading a wind resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    //  1. init CSV reader, record path and type
    io::CSVReader<2> CSV(path_2_resource_data);

    CSV.read_header(
        io::ignore_extra_column,
        "Time (since start of data) [hrs]",
        "Wind Speed (hub height) [m/s]"
    );

    this->path_map_1D.insert(
        std::pair<int, std::string>(resource_key, path_2_resource_data)
    );

    this->string_map_1D.insert(std::pair<int, std::string>(resource_key, "WIND"));

    //  2. init map element
    this->resource_map_1D.insert(
        std::pair<int, std::vector<double»(resource_key, {})
    );
    this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);


    //  3. read in resource data, check against time series (point-wise and length)
    int n_points = 0;
    double time_hrs = 0;
    double time_expected_hrs = 0;
    double wind_resource_ms = 0;

    while (CSV.read_row(time_hrs, wind_resource_ms)) {
        if (n_points > electrical_load_ptr->n_points) {
            this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
        }

        time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
        this->__checkTimePoint(
            time_hrs,
            time_expected_hrs,
            path_2_resource_data,
            electrical_load_ptr
        );

        this->resource_map_1D[resource_key][n_points] = wind_resource_ms;

        n_points++;
    }

    //  4. check data length
    if (n_points != electrical_load_ptr->n_points) {
        this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
    }

    return;
}   /* __readWindResource() */
```

4.23.3.10 __throwLengthError()

```
void Resources::__throwLengthError (
            std::string path_2_resource_data,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to throw data length error.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    std::string error_str = "ERROR:  Resources::addResource():  ";
    error_str += "the given resource time series at ";
    error_str += path_2_resource_data;
    error_str += " is not the same length as the previously given electrical";
    error_str += " load time series at ";
    error_str += electrical_load_ptr->path_2_electrical_load_time_series;

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);

    return;
}   /* __throwLengthError() */
```

4.23.3.11 addResource() [1/2]

```
void Resources::addResource (
            NoncombustionType noncombustion_type,
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )
```

A method to add a renewable resource time series to Resources. Checks if given resource key is already in use. The associated helper methods also check against ElectricalLoad to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).

Parameters

noncombustion_type	The type of renewable resource being added to Resources.
path_2_resource_data	A string defining the path (either relative or absolute) to the given resource time series.
resource_key	A key used to index into the Resources object, used to associate Renewable assets with the corresponding resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    switch (noncombustion_type) {
        case (NoncombustionType :: HYDRO): {
            this->__checkResourceKey1D(resource_key, noncombustion_type);

            this->__readHydroResource(
                path_2_resource_data,
                resource_key,
                electrical_load_ptr
            );

            break;
        }

        default: {
            std::string error_str = "ERROR:  Resources :: addResource(:  ";
            error_str += "noncombustion type ";
            error_str += std::to_string(noncombustion_type);
            error_str += " has no associated resource";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    return;
```

```
}   /* addResource() */
```

4.23.3.12 addResource() [2/2]

```
void Resources::addResource (
            RenewableType renewable_type,
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )
```

A method to add a renewable resource time series to Resources. Checks if given resource key is already in use. The associated helper methods also check against ElectricalLoad to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).

Parameters

renewable_type	The type of renewable resource being added to Resources.
path_2_resource_data	A string defining the path (either relative or absolute) to the given resource time series.
resource_key	A key used to index into the Resources object, used to associate Renewable assets with the corresponding resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
{
    switch (renewable_type) {
        case (RenewableType :: SOLAR): {
            this->__checkResourceKey1D(resource_key, renewable_type);

            this->__readSolarResource(
                path_2_resource_data,
                resource_key,
                electrical_load_ptr
            );

            break;
        }

        case (RenewableType :: TIDAL): {
            this->__checkResourceKey1D(resource_key, renewable_type);

            this->__readTidalResource(
                path_2_resource_data,
                resource_key,
                electrical_load_ptr
            );

            break;
        }

        case (RenewableType :: WAVE): {
            this->__checkResourceKey2D(resource_key, renewable_type);

            this->__readWaveResource(
                path_2_resource_data,
                resource_key,
                electrical_load_ptr
            );

            break;
        }

        case (RenewableType :: WIND): {
            this->__checkResourceKey1D(resource_key, renewable_type);

            this->__readWindResource(
                path_2_resource_data,
                resource_key,
                electrical_load_ptr
            );
```

```
            break;
        }

        default: {
            std::string error_str = "ERROR:  Resources :: addResource(:  ";
            error_str += "renewable type ";
            error_str += std::to_string(renewable_type);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    return;
}   /* addResource() */
```

4.23.3.13 clear()

```
void Resources::clear (
            void  )
```

Method to clear all attributes of the Resources object.

```
{
    this->resource_map_1D.clear();
    this->string_map_1D.clear();
    this->path_map_1D.clear();

    this->resource_map_2D.clear();
    this->string_map_2D.clear();
    this->path_map_2D.clear();

    return;
}   /* clear() */
```

4.23.4 Member Data Documentation

4.23.4.1 path_map_1D

```
std::map<int, std::string> Resources::path_map_1D
```

A map <int, string> of the paths (either relative or absolute) to given 1D renewable resource time series.

4.23.4.2 path_map_2D

```
std::map<int, std::string> Resources::path_map_2D
```

A map <int, string> of the paths (either relative or absolute) to given 2D renewable resource time series.

4.23.4.3 resource_map_1D

```
std::map<int, std::vector<double> > Resources::resource_map_1D
```

A map <int, vector<double>> of given 1D renewable resource time series.

4.23.4.4 resource_map_2D

```
std::map<int, std::vector<std::vector<double> > > Resources::resource_map_2D
```

A map <int, vector<vector<double>>> of given 2D renewable resource time series.

4.23.4.5 string_map_1D

```
std::map<int, std::string> Resources::string_map_1D
```

A map <int, string> of descriptors for the type of the given 1D renewable resource time series.

4.23.4.6 string_map_2D

```
std::map<int, std::string> Resources::string_map_2D
```

A map <int, string> of descriptors for the type of the given 2D renewable resource time series.

The documentation for this class was generated from the following files:

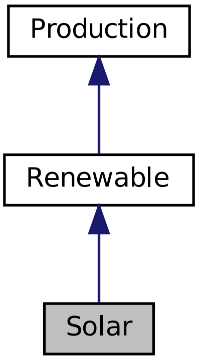
- header/Resources.h
- source/Resources.cpp

4.24 Solar Class Reference

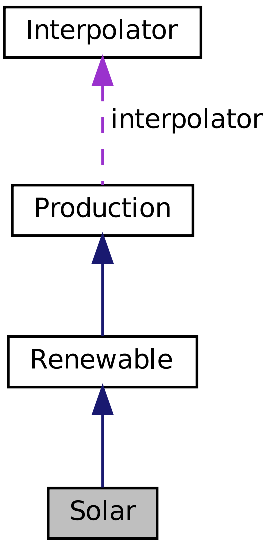
A derived class of the Renewable branch of Production which models solar production.

```
#include <Solar.h>
```

Inheritance diagram for Solar:



Collaboration diagram for Solar:



Public Member Functions

- Solar (void)

  Constructor (dummy) for the Solar class.
- Solar (int, double, SolarInputs)

  Constructor (intended) for the Solar class.
- void handleReplacement (int)

  Method to handle asset replacement and capital cost incursion, if applicable.
- double computeProductionkW (int, double, double)

  Method which takes in the solar resource at a particular point in time, and then returns the solar PV production at that point in time.
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ∼Solar (void)

  Destructor for the Solar class.

Public Attributes

- double derating

  The derating of the solar PV array (i.e., shadowing, soiling, etc.).

Private Member Functions

- void __checkInputs (SolarInputs)

  Helper method to check inputs to the Solar constructor.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic solar PV array capital cost.
- double __getGenericOpMaintCost (void)

  Helper method to generate a generic solar PV array operation and maintenance cost. This is a cost incurred per unit energy produced.
- void __writeSummary (std::string)

  Helper method to write summary results for Solar.
- void __writeTimeSeries (std::string, std::vector< double > ∗, std::map< int, std::vector< double >> ∗, std↩ ::map< int, std::vector< std::vector< double >>> ∗, int=-1)

  Helper method to write time series results for Solar.

4.24.1 Detailed Description

A derived class of the Renewable branch of Production which models solar production.

4.24.2 Constructor & Destructor Documentation

4.24.2.1 Solar() [1/2]

```
Solar::Solar (
        void )
```

Constructor (dummy) for the Solar class.

```
{
    //...

    return;
}   /* Solar() */
```

4.24.2.2 Solar() [2/2]

```
Solar::Solar (
        int n_points,
        double n_years,
        SolarInputs solar_inputs )
```

Constructor (intended) for the Solar class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
solar_inputs	A structure of Solar constructor inputs.

```
  :
Renewable(
    n_points,
    n_years,
    solar_inputs.renewable_inputs
)
{
    //  1. check inputs
    this->__checkInputs(solar_inputs);

    //  2. set attributes
    this->type = RenewableType :: SOLAR;
    this->type_str = "SOLAR";

    this->resource_key = solar_inputs.resource_key;

    this->derating = solar_inputs.derating;

    if (solar_inputs.capital_cost < 0) {
        this->capital_cost = this->__getGenericCapitalCost();
    }

    if (solar_inputs.operation_maintenance_cost_kWh < 0) {
        this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
    }

    if (not this->is_sunk) {
        this->capital_cost_vec[0] = this->capital_cost;
    }

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Solar object constructed at " « this « std::endl;
    }

    return;
}   /* Renewable() */
```

4.24.2.3 ∼Solar()

```
Solar::∼Solar (
            void )
```

Destructor for the Solar class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Solar object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Solar() */
```

4.24.3 Member Function Documentation

4.24.3.1 __checkInputs()

```
void Solar::__checkInputs (
            SolarInputs solar_inputs )  [private]
```

Helper method to check inputs to the Solar constructor.

```
{
    //  1. check derating
    if (
        solar_inputs.derating < 0 or
        solar_inputs.derating > 1
    ) {
        std::string error_str = "ERROR:  Solar():  ";
        error_str += "SolarInputs::derating must be in the closed interval [0, 1]";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.24.3.2 __getGenericCapitalCost()

```
double Solar::__getGenericCapitalCost (
            void )  [private]
```

Helper method to generate a generic solar PV array capital cost.

This model was obtained by way of surveying an assortment of published solar PV costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

Returns

A generic capital cost for the solar PV array [CAD].

```
{
    double capital_cost_per_kW = 1000 * pow(this->capacity_kW, -0.15) + 3000;

    return capital_cost_per_kW * this->capacity_kW;
}   /* __getGenericCapitalCost() */
```

4.24.3.3 __getGenericOpMaintCost()

```
double Solar::__getGenericOpMaintCost (
            void ) [private]
```

Helper method to generate a generic solar PV array operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published solar PV costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Returns

A generic operation and maintenance cost, per unit energy produced, for the solar PV array [CAD/kWh].

```
{
    return 0.01;
}   /* __getGenericOpMaintCost() */
```

4.24.3.4 __writeSummary()

```
void Solar::__writeSummary (
            std::string write_path ) [private], [virtual]
```

Helper method to write summary results for Solar.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.

Reimplemented from Renewable.

```
{
    //  1. create filestream
    write_path += "summary_results.md";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write summary results (markdown)
    ofs « "# ";
    ofs « std::to_string(int(ceil(this->capacity_kW)));
    ofs « " kW SOLAR Summary Results\n";
    ofs « "\n--------\n\n";

    //  2.1. Production attributes
    ofs « "## Production Attributes\n";
    ofs « "\n";

    ofs « "Capacity: " « this->capacity_kW « "kW  \n";
    ofs « "\n";

    ofs « "Sunk Cost (N = 0 / Y = 1): " « this->is_sunk « "  \n";
    ofs « "Capital Cost: " « this->capital_cost « "  \n";
    ofs « "Operation and Maintenance Cost: " « this->operation_maintenance_cost_kWh
        « " per kWh produced  \n";
    ofs « "Nominal Inflation Rate (annual): " « this->nominal_inflation_annual
        « "  \n";
    ofs « "Nominal Discount Rate (annual): " « this->nominal_discount_annual
        « "  \n";
    ofs « "Real Discount Rate (annual): " « this->real_discount_annual « "  \n";
    ofs « "\n";

    ofs « "Replacement Running Hours: " « this->replace_running_hrs « "  \n";
    ofs « "\n--------\n\n";
```

```

    //  2.2. Renewable attributes
    ofs « "## Renewable Attributes\n";
    ofs « "\n";

    ofs « "Resource Key (1D): " « this->resource_key « "  \n";

    ofs « "\n--------\n\n";

    //  2.3. Solar attributes
    ofs « "## Solar Attributes\n";
    ofs « "\n";

    ofs « "Derating Factor: " « this->derating « "  \n";

    ofs « "\n--------\n\n";

    //  2.4. Solar Results
    ofs « "## Results\n";
    ofs « "\n";

    ofs « "Net Present Cost: " « this->net_present_cost « "  \n";
    ofs « "\n";

    ofs « "Total Dispatch: " « this->total_dispatch_kWh
        « " kWh  \n";

    ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
        « " per kWh dispatched  \n";
    ofs « "\n";

    ofs « "Running Hours: " « this->running_hours « "  \n";
    ofs « "Replacements: " « this->n_replacements « "  \n";

    ofs « "\n--------\n\n";

    ofs.close();
    return;
}   /* __writeSummary() */
```

4.24.3.5 __writeTimeSeries()

```
void Solar::__writeTimeSeries (
              std::string write_path,
              std::vector< double > * time_vec_hrs_ptr,
              std::map< int, std::vector< double >> * resource_map_1D_ptr,
              std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
              int max_lines = -1 )  [private], [virtual]
```

Helper method to write time series results for Solar.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
resource_map_1D_ptr	A pointer to the 1D map of Resources.
resource_map_2D_ptr	A pointer to the 2D map of Resources.
max_lines	The maximum number of lines of output to write.

Reimplemented from Renewable.

```
{
    //  1. create filestream
    write_path += "time_series_results.csv";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

```

```
    //  2. write time series results (comma separated value)
    ofs « "Time (since start of data) [hrs],";
    ofs « "Solar Resource [kW/m2],";
    ofs « "Production [kW],";
    ofs « "Dispatch [kW],";
    ofs « "Storage [kW],";
    ofs « "Curtailment [kW],";
    ofs « "Capital Cost (actual),";
    ofs « "Operation and Maintenance Cost (actual),";
    ofs « "\n";

    for (int i = 0; i < max_lines; i++) {
        ofs « time_vec_hrs_ptr->at(i) « ",";
        ofs « resource_map_1D_ptr->at(this->resource_key)[i] « ",";
        ofs « this->production_vec_kW[i] « ",";
        ofs « this->dispatch_vec_kW[i] « ",";
        ofs « this->storage_vec_kW[i] « ",";
        ofs « this->curtailment_vec_kW[i] « ",";
        ofs « this->capital_cost_vec[i] « ",";
        ofs « this->operation_maintenance_cost_vec[i] « ",";
        ofs « "\n";
    }

    ofs.close();
    return;
}   /* __writeTimeSeries() */
```

4.24.3.6 commit()

```
double Solar::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Renewable.

```
{
    //  1. invoke base class method
    load_kW = Renewable :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );


    //...

    return load_kW;
}   /* commit() */
```

4.24.3.7 computeProductionkW()

```
double Solar::computeProductionkW (
            int timestep,
            double dt_hrs,
            double solar_resource_kWm2 )  [virtual]
```

Method which takes in the solar resource at a particular point in time, and then returns the solar PV production at that point in time.

Ref: HOMER [2023f]

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
solar_resource_kWm2	Solar resource (i.e. irradiance) [kW/m2].

Returns

The production [kW] of the solar PV array.

Reimplemented from Renewable.

```
{
    // check if no resource
    if (solar_resource_kWm2 <= 0) {
        return 0;
    }

    // compute production
    double production_kW = this->derating * solar_resource_kWm2 * this->capacity_kW;

    // cap production at capacity
    if (production_kW > this->capacity_kW) {
        production_kW = this->capacity_kW;
    }

    return production_kW;
}   /* computeProductionkW() */
```

4.24.3.8 handleReplacement()

```
void Solar::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Renewable.

```
{
    //  1. reset attributes
    //...
```

```
    //  2. invoke base class method
    Renewable :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.24.4 Member Data Documentation

4.24.4.1 derating

```
double Solar::derating
```

The derating of the solar PV array (i.e., shadowing, soiling, etc.).

The documentation for this class was generated from the following files:

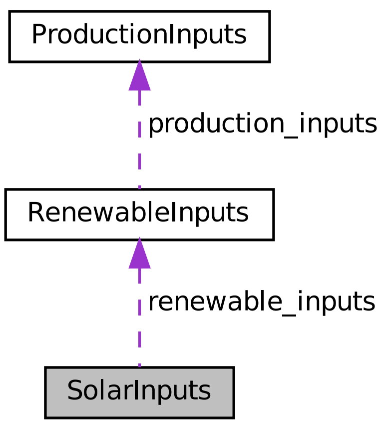
- header/Production/Renewable/Solar.h
- source/Production/Renewable/Solar.cpp

4.25 SolarInputs Struct Reference

A structure which bundles the necessary inputs for the Solar constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

```
#include <Solar.h>
```

Collaboration diagram for SolarInputs:



Public Attributes

- RenewableInputs renewable_inputs

  An encapsulated RenewableInputs instance.
- int resource_key = 0

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double derating = 0.8

  The derating of the solar PV array (i.e., shadowing, soiling, etc.).

4.25.1 Detailed Description

A structure which bundles the necessary inputs for the Solar constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

4.25.2 Member Data Documentation

4.25.2.1 capital_cost

```
double SolarInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.25.2.2 derating

```
double SolarInputs::derating = 0.8
```

The derating of the solar PV array (i.e., shadowing, soiling, etc.).

4.25.2.3 operation_maintenance_cost_kWh

```
double SolarInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.25.2.4 renewable_inputs

```
RenewableInputs SolarInputs::renewable_inputs
```

An encapsulated RenewableInputs instance.

4.25.2.5 resource_key

```
int SolarInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

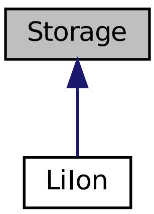
- header/Production/Renewable/Solar.h

4.26 Storage Class Reference

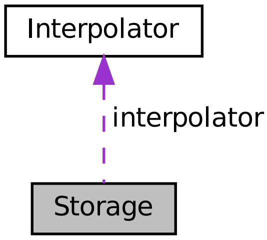
The base class of the Storage hierarchy. This hierarchy contains derived classes which model the storage of energy.

```
#include <Storage.h>
```

Inheritance diagram for Storage:



Collaboration diagram for Storage:



Public Member Functions

- Storage (void)

    Constructor (dummy) for the Storage class.
- Storage (int, double, StorageInputs)

    Constructor (intended) for the Storage class.
- virtual void handleReplacement (int)

    Method to handle asset replacement and capital cost incursion, if applicable.
- void computeEconomics (std::vector< double > ∗)

    Helper method to compute key economic metrics for the Model run.
- virtual double getAvailablekW (double)
- virtual double getAcceptablekW (double)
- virtual void commitCharge (int, double, double)
- virtual double commitDischarge (int, double, double, double)
- void writeResults (std::string, std::vector< double > ∗, int, int=-1)

    Method which writes Storage results to an output directory.
- virtual ∼Storage (void)

    Destructor for the Storage class.

Public Attributes

- StorageType type

    The type (StorageType) of the asset.
- Interpolator interpolator

    Interpolator component of Storage.
- bool print_flag

    A flag which indicates whether or not object construct/destruction should be verbose.
- bool is_depleted

    A boolean which indicates whether or not the asset is currently considered depleted.
- bool is_sunk

    A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).
- int n_points

    The number of points in the modelling time series.

- int n_replacements

  The number of times the asset has been replaced.
- double n_years

  The number of years being modelled.
- double power_capacity_kW

  The rated power capacity [kW] of the asset.
- double energy_capacity_kWh

  The rated energy capacity [kWh] of the asset.
- double charge_kWh

  The energy [kWh] stored in the asset.
- double power_kW

  The power [kW] currently being charged/discharged by the asset.
- double nominal_inflation_annual

  The nominal, annual inflation rate to use in computing model economics.
- double nominal_discount_annual

  The nominal, annual discount rate to use in computing model economics.
- double real_discount_annual

  The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.
- double capital_cost

  The capital cost of the asset (undefined currency).
- double operation_maintenance_cost_kWh

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy charged/discharged.
- double net_present_cost

  The net present cost of this asset.
- double total_discharge_kWh

  The total energy discharged [kWh] over the Model run.
- double levellized_cost_of_energy_kWh

  The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only discharge.
- std::string type_str

  A string describing the type of the asset.
- std::vector< double > charge_vec_kWh

  A vector of the charge state [kWh] at each point in the modelling time series.
- std::vector< double > charging_power_vec_kW

  A vector of the charging power [kW] at each point in the modelling time series.
- std::vector< double > discharging_power_vec_kW

  A vector of the discharging power [kW] at each point in the modelling time series.
- std::vector< double > capital_cost_vec

  A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).
- std::vector< double > operation_maintenance_cost_vec

  A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

Private Member Functions

- void __checkInputs (int, double, StorageInputs)

  Helper method to check inputs to the Storage constructor.
- double __computeRealDiscountAnnual (double, double)

  Helper method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.
- virtual void __writeSummary (std::string)
- virtual void __writeTimeSeries (std::string, std::vector< double > *, int=-1)

4.26.1 Detailed Description

The base class of the Storage hierarchy. This hierarchy contains derived classes which model the storage of energy.

4.26.2 Constructor & Destructor Documentation

4.26.2.1 Storage() [1/2]

```
Storage::Storage (
              void  )
```

Constructor (dummy) for the Storage class.

```
{
    return;
}   /* Storage() */
```

4.26.2.2 Storage() [2/2]

```
Storage::Storage (
              int n_points,
              double n_years,
              StorageInputs storage_inputs )
```

Constructor (intended) for the Storage class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
storage_inputs	A structure of Storage constructor inputs.

```
{
    //  1. check inputs
    this->__checkInputs(n_points, n_years, storage_inputs);

    //  2. set attributes
    this->print_flag = storage_inputs.print_flag;
    this->is_depleted = false;
    this->is_sunk = storage_inputs.is_sunk;

    this->n_points = n_points;
    this->n_replacements = 0;

    this->n_years = n_years;

    this->power_capacity_kW = storage_inputs.power_capacity_kW;
    this->energy_capacity_kWh = storage_inputs.energy_capacity_kWh;

    this->charge_kWh = 0;
    this->power_kW = 0;

    this->nominal_inflation_annual = storage_inputs.nominal_inflation_annual;
    this->nominal_discount_annual = storage_inputs.nominal_discount_annual;

    this->real_discount_annual = this->__computeRealDiscountAnnual(
        storage_inputs.nominal_inflation_annual,
```

```
        storage_inputs.nominal_discount_annual
    );

    this->capital_cost = 0;
    this->operation_maintenance_cost_kWh = 0;
    this->net_present_cost = 0;
    this->total_discharge_kWh = 0;
    this->levellized_cost_of_energy_kWh = 0;

    this->charge_vec_kWh.resize(this->n_points, 0);
    this->charging_power_vec_kW.resize(this->n_points, 0);
    this->discharging_power_vec_kW.resize(this->n_points, 0);

    this->capital_cost_vec.resize(this->n_points, 0);
    this->operation_maintenance_cost_vec.resize(this->n_points, 0);

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Storage object constructed at " « this « std::endl;
    }

    return;
}   /* Storage() */
```

4.26.2.3 ∼Storage()

```
Storage::∼Storage (
            void ) [virtual]
```

Destructor for the Storage class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Storage object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Storage() */
```

4.26.3 Member Function Documentation

4.26.3.1 __checkInputs()

```
void Storage::__checkInputs (
            int n_points,
            double n_years,
            StorageInputs storage_inputs ) [private]
```

Helper method to check inputs to the Storage constructor.

Parameters

n_points	The number of points in the modelling time series.
storage_inputs	A structure of Storage constructor inputs.

```
{
    //  1. check n_points
    if (n_points <= 0) {
        std::string error_str = "ERROR:  Storage():  n_points must be > 0";
```

```
        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. check n_years
    if (n_years <= 0) {
        std::string error_str = "ERROR:  Storage():  n_years must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  3. check power_capacity_kW
    if (storage_inputs.power_capacity_kW <= 0) {
        std::string error_str = "ERROR:  Storage():  ";
        error_str += "StorageInputs::power_capacity_kW must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  4. check energy_capacity_kWh
    if (storage_inputs.energy_capacity_kWh <= 0) {
        std::string error_str = "ERROR:  Storage():  ";
        error_str += "StorageInputs::energy_capacity_kWh must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.26.3.2 __computeRealDiscountAnnual()

```
double Storage::__computeRealDiscountAnnual (
            double nominal_inflation_annual,
            double nominal_discount_annual )  [private]
```

Helper method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.

Ref: HOMER [2023h]
Ref: HOMER [2023b]

Parameters

nominal_inflation_annual	The nominal, annual inflation rate to use in computing model economics.
nominal_discount_annual	The nominal, annual discount rate to use in computing model economics.

Returns

The real, annual discount rate to use in computing model economics.

```
{
    double real_discount_annual = nominal_discount_annual - nominal_inflation_annual;
    real_discount_annual /= 1 + nominal_inflation_annual;

    return real_discount_annual;
}   /* __computeRealDiscountAnnual() */
```

4.26.3.3 __writeSummary()

```
virtual void Storage::__writeSummary (
            std::string ) [inline], [private], [virtual]
```

Reimplemented in LiIon.

```
{return;}
```

4.26.3.4 __writeTimeSeries()

```
virtual void Storage::__writeTimeSeries (
            std::string ,
            std::vector< double > * ,
            int = -1 ) [inline], [private], [virtual]
```

Reimplemented in LiIon.

```
{return;}
```

4.26.3.5 commitCharge()

```
virtual void Storage::commitCharge (
            int ,
            double ,
            double ) [inline], [virtual]
```

Reimplemented in LiIon.

```
{return;}
```

4.26.3.6 commitDischarge()

```
virtual double Storage::commitDischarge (
            int ,
            double ,
            double ,
            double ) [inline], [virtual]
```

Reimplemented in LiIon.

```
{return 0;}
```

4.26.3.7 computeEconomics()

```
void Storage::computeEconomics (
            std::vector< double > * time_vec_hrs_ptr )
```

Helper method to compute key economic metrics for the Model run.

Ref: HOMER [2023b]
Ref: HOMER [2023g]
Ref: HOMER [2023i]
Ref: HOMER [2023a]

Parameters

time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.

1. compute levellized cost of energy (per unit discharged)

```
{
    //  1. compute net present cost
    double t_hrs = 0;
    double real_discount_scalar = 0;

    for (int i = 0; i < this->n_points; i++) {
        t_hrs = time_vec_hrs_ptr->at(i);

        real_discount_scalar = 1.0 / pow(
            1 + this->real_discount_annual,
            t_hrs / 8760
        );

        this->net_present_cost += real_discount_scalar * this->capital_cost_vec[i];

        this->net_present_cost +=
            real_discount_scalar * this->operation_maintenance_cost_vec[i];
    }

    //      assuming 8,760 hours per year
    if (this->total_discharge_kWh <= 0) {
        this->levellized_cost_of_energy_kWh = this->net_present_cost;
    }

    else {
        double n_years = time_vec_hrs_ptr->at(this->n_points - 1) / 8760;

        double capital_recovery_factor =
            (this->real_discount_annual * pow(1 + this->real_discount_annual, n_years)) /
            (pow(1 + this->real_discount_annual, n_years) - 1);

        double total_annualized_cost = capital_recovery_factor *
            this->net_present_cost;

        this->levellized_cost_of_energy_kWh =
            (n_years * total_annualized_cost) /
            this->total_discharge_kWh;
    }

    return;
}   /* computeEconomics() */
```

4.26.3.8 getAcceptablekW()

```
virtual double Storage::getAcceptablekW (
            double ) [inline], [virtual]
```

Reimplemented in LiIon.

```
{return 0;}
```

4.26.3.9 getAvailablekW()

```
virtual double Storage::getAvailablekW (
              double  )  [inline], [virtual]
```

Reimplemented in LiIon.

```
{return 0;}
```

4.26.3.10 handleReplacement()

```
void Storage::handleReplacement (
              int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented in LiIon.

```
{
    //  1. reset attributes
    this->charge_kWh = 0;
    this->power_kW = 0;

    //  2. log replacement
    this->n_replacements++;

    //  3. incur capital cost in timestep
    this->capital_cost_vec[timestep] = this->capital_cost;

    return;
}   /* __handleReplacement() */
```

4.26.3.11 writeResults()

```
void Storage::writeResults (
              std::string write_path,
              std::vector< double > * time_vec_hrs_ptr,
              int storage_index,
              int max_lines = -1 )
```

Method which writes Storage results to an output directory.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
storage_index	An integer which corresponds to the index of the Storage asset in the Model.
max_lines	The maximum number of lines of output to write. If <0, then all available lines are written. If =0, then only summary results are written.

```
{
    //  1. handle sentinel
    if (max_lines < 0) {
        max_lines = this->n_points;
    }

    //  2. create subdirectories
    write_path += "Storage/";
    if (not std::filesystem::is_directory(write_path)) {
        std::filesystem::create_directory(write_path);
    }

    write_path += this->type_str;
    write_path += "_";
    write_path += std::to_string(int(ceil(this->power_capacity_kW)));
    write_path += "kW_";
    write_path += std::to_string(int(ceil(this->energy_capacity_kWh)));
    write_path += "kWh_idx";
    write_path += std::to_string(storage_index);
    write_path += "/";
    std::filesystem::create_directory(write_path);

    //  3. write summary
    this->__writeSummary(write_path);

    //  4. write time series
    if (max_lines > this->n_points) {
        max_lines = this->n_points;
    }

    if (max_lines > 0) {
        this->__writeTimeSeries(
            write_path,
            time_vec_hrs_ptr,
            max_lines
        );
    }

    return;
}   /* writeResults() */
```

4.26.4 Member Data Documentation

4.26.4.1 capital_cost

`double Storage::capital_cost`

The capital cost of the asset (undefined currency).

4.26.4.2 capital_cost_vec

`std::vector<double> Storage::capital_cost_vec`

A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

4.26.4.3 charge_kWh

```
double Storage::charge_kWh
```

The energy [kWh] stored in the asset.

4.26.4.4 charge_vec_kWh

```
std::vector<double> Storage::charge_vec_kWh
```

A vector of the charge state [kWh] at each point in the modelling time series.

4.26.4.5 charging_power_vec_kW

```
std::vector<double> Storage::charging_power_vec_kW
```

A vector of the charging power [kW] at each point in the modelling time series.

4.26.4.6 discharging_power_vec_kW

```
std::vector<double> Storage::discharging_power_vec_kW
```

A vector of the discharging power [kW] at each point in the modelling time series.

4.26.4.7 energy_capacity_kWh

```
double Storage::energy_capacity_kWh
```

The rated energy capacity [kWh] of the asset.

4.26.4.8 interpolator

```
Interpolator Storage::interpolator
```

Interpolator component of Storage.

4.26.4.9 is_depleted

```
bool Storage::is_depleted
```

A boolean which indicates whether or not the asset is currently considered depleted.

4.26.4.10 is_sunk

```
bool Storage::is_sunk
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

4.26.4.11 levellized_cost_of_energy_kWh

```
double Storage::levellized_cost_of_energy_kWh
```

The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only discharge.

4.26.4.12 n_points

```
int Storage::n_points
```

The number of points in the modelling time series.

4.26.4.13 n_replacements

```
int Storage::n_replacements
```

The number of times the asset has been replaced.

4.26.4.14 n_years

```
double Storage::n_years
```

The number of years being modelled.

4.26.4.15 net_present_cost

`double Storage::net_present_cost`

The net present cost of this asset.

4.26.4.16 nominal_discount_annual

`double Storage::nominal_discount_annual`

The nominal, annual discount rate to use in computing model economics.

4.26.4.17 nominal_inflation_annual

`double Storage::nominal_inflation_annual`

The nominal, annual inflation rate to use in computing model economics.

4.26.4.18 operation_maintenance_cost_kWh

`double Storage::operation_maintenance_cost_kWh`

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy charged/discharged.

4.26.4.19 operation_maintenance_cost_vec

`std::vector<double> Storage::operation_maintenance_cost_vec`

A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

4.26.4.20 power_capacity_kW

`double Storage::power_capacity_kW`

The rated power capacity [kW] of the asset.

4.26.4.21 power_kW

```
double Storage::power_kW
```

The power [kW] currently being charged/discharged by the asset.

4.26.4.22 print_flag

```
bool Storage::print_flag
```

A flag which indicates whether or not object construct/destruction should be verbose.

4.26.4.23 real_discount_annual

```
double Storage::real_discount_annual
```

The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.

4.26.4.24 total_discharge_kWh

```
double Storage::total_discharge_kWh
```

The total energy discharged [kWh] over the Model run.

4.26.4.25 type

```
StorageType Storage::type
```

The type (StorageType) of the asset.

4.26.4.26 type_str

```
std::string Storage::type_str
```

A string describing the type of the asset.

The documentation for this class was generated from the following files:

- header/Storage/Storage.h
- source/Storage/Storage.cpp

4.27 StorageInputs Struct Reference

A structure which bundles the necessary inputs for the Storage constructor. Provides default values for every necessary input.

`#include <Storage.h>`

Public Attributes

- bool print_flag = false

  A flag which indicates whether or not object construct/destruction should be verbose.
- bool is_sunk = false

  A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).
- double power_capacity_kW = 100

  The rated power capacity [kW] of the asset.
- double energy_capacity_kWh = 1000

  The rated energy capacity [kWh] of the asset.
- double nominal_inflation_annual = 0.02

  The nominal, annual inflation rate to use in computing model economics.
- double nominal_discount_annual = 0.04

  The nominal, annual discount rate to use in computing model economics.

4.27.1 Detailed Description

A structure which bundles the necessary inputs for the Storage constructor. Provides default values for every necessary input.

4.27.2 Member Data Documentation

4.27.2.1 energy_capacity_kWh

```
double StorageInputs::energy_capacity_kWh = 1000
```

The rated energy capacity [kWh] of the asset.

4.27.2.2 is_sunk

```
bool StorageInputs::is_sunk = false
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

4.27.2.3 nominal_discount_annual

```
double StorageInputs::nominal_discount_annual = 0.04
```

The nominal, annual discount rate to use in computing model economics.

4.27.2.4 nominal_inflation_annual

```
double StorageInputs::nominal_inflation_annual = 0.02
```

The nominal, annual inflation rate to use in computing model economics.

4.27.2.5 power_capacity_kW

```
double StorageInputs::power_capacity_kW = 100
```

The rated power capacity [kW] of the asset.

4.27.2.6 print_flag

```
bool StorageInputs::print_flag = false
```

A flag which indicates whether or not object construct/destruction should be verbose.

The documentation for this struct was generated from the following file:

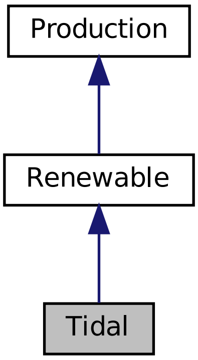
- header/Storage/Storage.h

4.28 Tidal Class Reference

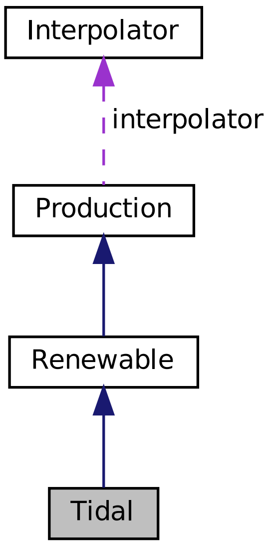
A derived class of the Renewable branch of Production which models tidal production.

```
#include <Tidal.h>
```

Inheritance diagram for Tidal:



Collaboration diagram for Tidal:



Public Member Functions

- Tidal (void)

  Constructor (dummy) for the Tidal class.
- Tidal (int, double, TidalInputs)

  Constructor (intended) for the Tidal class.
- void handleReplacement (int)

  Method to handle asset replacement and capital cost incursion, if applicable.
- double computeProductionkW (int, double, double)

  Method which takes in the tidal resource at a particular point in time, and then returns the tidal turbine production at that point in time.
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ∼Tidal (void)

  Destructor for the Tidal class.

Public Attributes

- double design_speed_ms

  The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.
- TidalPowerProductionModel power_model

  The tidal power production model to be applied.
- std::string power_model_string

  A string describing the active power production model.

Private Member Functions

- void __checkInputs (TidalInputs)

  Helper method to check inputs to the Tidal constructor.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic tidal turbine capital cost.
- double __getGenericOpMaintCost (void)

  Helper method to generate a generic tidal turbine operation and maintenance cost. This is a cost incurred per unit energy produced.
- double __computeCubicProductionkW (int, double, double)

  Helper method to compute tidal turbine production under a cubic production model.
- double __computeExponentialProductionkW (int, double, double)

  Helper method to compute tidal turbine production under an exponential production model.
- double __computeLookupProductionkW (int, double, double)

  Helper method to compute tidal turbine production by way of looking up using given power curve data.
- void __writeSummary (std::string)

  Helper method to write summary results for Tidal.
- void __writeTimeSeries (std::string, std::vector< double > ∗, std::map< int, std::vector< double >> ∗, std↩ ::map< int, std::vector< std::vector< double >>> ∗, int=-1)

  Helper method to write time series results for Tidal.

4.28.1 Detailed Description

A derived class of the Renewable branch of Production which models tidal production.

4.28.2 Constructor & Destructor Documentation

4.28.2.1 Tidal() [1/2]

```
Tidal::Tidal (
              void  )
```

Constructor (dummy) for the Tidal class.

```
{
    return;
}   /* Tidal() */
```

4.28.2.2 Tidal() [2/2]

```
Tidal::Tidal (
              int n_points,
              double n_years,
              TidalInputs tidal_inputs )
```

Constructor (intended) for the Tidal class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
tidal_inputs	A structure of Tidal constructor inputs.

```
  :
Renewable(
    n_points,
    n_years,
    tidal_inputs.renewable_inputs
)
{
    //  1. check inputs
    this->__checkInputs(tidal_inputs);

    //  2. set attributes
    this->type = RenewableType :: TIDAL;
    this->type_str = "TIDAL";

    this->resource_key = tidal_inputs.resource_key;

    this->design_speed_ms = tidal_inputs.design_speed_ms;

    this->power_model = tidal_inputs.power_model;

    switch (this->power_model) {
        case (TidalPowerProductionModel :: TIDAL_POWER_CUBIC): {
            this->power_model_string = "CUBIC";

            break;
        }

        case (TidalPowerProductionModel :: TIDAL_POWER_EXPONENTIAL): {
            this->power_model_string = "EXPONENTIAL";

            break;
        }

        case (TidalPowerProductionModel :: TIDAL_POWER_LOOKUP): {
```

```
            this->power_model_string = "LOOKUP";

            break;
        }

        default: {
            std::string error_str = "ERROR:  Tidal():  ";
            error_str += "power production model ";
            error_str += std::to_string(this->power_model);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    if (tidal_inputs.capital_cost < 0) {
        this->capital_cost = this->__getGenericCapitalCost();
    }

    if (tidal_inputs.operation_maintenance_cost_kWh < 0) {
        this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
    }

    if (not this->is_sunk) {
        this->capital_cost_vec[0] = this->capital_cost;
    }

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Tidal object constructed at " « this « std::endl;
    }

    return;
}   /* Renewable() */
```

4.28.2.3 ∼Tidal()

```
Tidal::∼Tidal (
              void  )
```

Destructor for the Tidal class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Tidal object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Tidal() */
```

4.28.3 Member Function Documentation

4.28.3.1 __checkInputs()

```
void Tidal::__checkInputs (
              TidalInputs tidal_inputs )  [private]
```

Helper method to check inputs to the Tidal constructor.

```
{
```

```
    // 1. check design_speed_ms
    if (tidal_inputs.design_speed_ms <= 0) {
        std::string error_str = "ERROR:  Tidal():  ";
        error_str += "TidalInputs::design_speed_ms must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.28.3.2 __computeCubicProductionkW()

```
double Tidal::__computeCubicProductionkW (
            int timestep,
            double dt_hrs,
            double tidal_resource_ms )  [private]
```

Helper method to compute tidal turbine production under a cubic production model.

Ref: Buckham et al. [2023]

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
tidal_resource_ms	The available tidal stream resource [m/s].

Returns

The production [kW] of the tidal turbine, under a cubic model.

```
{
    double production = 0;

    if (
        tidal_resource_ms < 0.15 * this->design_speed_ms or
        tidal_resource_ms > 1.25 * this->design_speed_ms
    ){
        production = 0;
    }

    else if (
        0.15 * this->design_speed_ms <= tidal_resource_ms and
        tidal_resource_ms <= this->design_speed_ms
    ) {
        production =
            (1 / pow(this->design_speed_ms, 3)) * pow(tidal_resource_ms, 3);
    }

    else {
        production = 1;
    }

    return production * this->capacity_kW;
}   /* __computeCubicProductionkW() */
```

4.28.3.3 __computeExponentialProductionkW()

```
double Tidal::__computeExponentialProductionkW (
            int timestep,
            double dt_hrs,
            double tidal_resource_ms ) [private]
```

Helper method to compute tidal turbine production under an exponential production model.

Ref: Truelove et al. [2019]

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
tidal_resource_ms	The available tidal stream resource [m/s].

Returns

The production [kW] of the tidal turbine, under an exponential model.

```
{
    double production = 0;

    double turbine_speed =
        (tidal_resource_ms - this->design_speed_ms) / this->design_speed_ms;

    if (turbine_speed < -0.71 or turbine_speed > 0.65) {
        production = 0;
    }

    else if (turbine_speed >= -0.71 and turbine_speed <= 0) {
        production = 1.69215 * exp(1.25909 * turbine_speed) - 0.69215;
    }

    else {
        production = 1;
    }

    return production * this->capacity_kW;
}   /* __computeExponentialProductionkW() */
```

4.28.3.4 __computeLookupProductionkW()

```
double Tidal::__computeLookupProductionkW (
            int timestep,
            double dt_hrs,
            double tidal_resource_ms ) [private]
```

Helper method to compute tidal turbine production by way of looking up using given power curve data.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
tidal_resource_ms	The available tidal stream resource [m/s].

Returns

The interpolated production [kW] of the tidal tubrine.

```
{
    // *** WORK IN PROGRESS *** //

    return 0;
}   /* __computeLookupProductionkW() */
```

4.28.3.5 __getGenericCapitalCost()

```
double Tidal::__getGenericCapitalCost (
            void ) [private]
```

Helper method to generate a generic tidal turbine capital cost.

Note that this model expresses cost in terms of Canadian dollars [CAD].

Ref: MacDougall [2019]

Returns

A generic capital cost for the tidal turbine [CAD].

```
{
    double capital_cost_per_kW = 2000 * pow(this->capacity_kW, -0.15) + 4000;

    return capital_cost_per_kW * this->capacity_kW;
}   /* __getGenericCapitalCost() */
```

4.28.3.6 __getGenericOpMaintCost()

```
double Tidal::__getGenericOpMaintCost (
            void ) [private]
```

Helper method to generate a generic tidal turbine operation and maintenance cost. This is a cost incurred per unit energy produced.

Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Ref: MacDougall [2019]

Returns

A generic operation and maintenance cost, per unit energy produced, for the tidal turbine [CAD/kWh].

```
{
    double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;

    return operation_maintenance_cost_kWh;
}   /* __getGenericOpMaintCost() */
```

4.28.3.7 __writeSummary()

```
void Tidal::__writeSummary (
            std::string write_path ) [private], [virtual]
```

Helper method to write summary results for Tidal.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.

Reimplemented from Renewable.

```
{
    //  1. create filestream
    write_path += "summary_results.md";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write summary results (markdown)
    ofs « "# ";
    ofs « std::to_string(int(ceil(this->capacity_kW)));
    ofs « " kW TIDAL Summary Results\n";
    ofs « "\n--------\n\n";

    //  2.1. Production attributes
    ofs « "## Production Attributes\n";
    ofs « "\n";

    ofs « "Capacity: " « this->capacity_kW « "kW  \n";
    ofs « "\n";

    ofs « "Sunk Cost (N = 0 / Y = 1): " « this->is_sunk « "  \n";
    ofs « "Capital Cost: " « this->capital_cost « "  \n";
    ofs « "Operation and Maintenance Cost: " « this->operation_maintenance_cost_kWh
        « " per kWh produced  \n";
    ofs « "Nominal Inflation Rate (annual): " « this->nominal_inflation_annual
        « "  \n";
    ofs « "Nominal Discount Rate (annual): " « this->nominal_discount_annual
        « "  \n";
    ofs « "Real Discount Rate (annual): " « this->real_discount_annual « "  \n";
    ofs « "\n";

    ofs « "Replacement Running Hours: " « this->replace_running_hrs « "  \n";
    ofs « "\n--------\n\n";

    //  2.2. Renewable attributes
    ofs « "## Renewable Attributes\n";
    ofs « "\n";

    ofs « "Resource Key (1D): " « this->resource_key « "  \n";

    ofs « "\n--------\n\n";

    //  2.3. Tidal attributes
    ofs « "## Tidal Attributes\n";
    ofs « "\n";

    ofs « "Power Production Model: " « this->power_model_string « "  \n";
    ofs « "Design Speed: " « this->design_speed_ms « " m/s  \n";

    ofs « "\n--------\n\n";

    //  2.4. Tidal Results
    ofs « "## Results\n";
    ofs « "\n";

    ofs « "Net Present Cost: " « this->net_present_cost « "  \n";
    ofs « "\n";

    ofs « "Total Dispatch: " « this->total_dispatch_kWh
        « " kWh  \n";

    ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
        « " per kWh dispatched  \n";
    ofs « "\n";

    ofs « "Running Hours: " « this->running_hours « "  \n";
    ofs « "Replacements: " « this->n_replacements « "  \n";

    ofs « "\n--------\n\n";

    ofs.close();

    return;
}   /* __writeSummary() */
```

4.28.3.8 __writeTimeSeries()

```
void Tidal::__writeTimeSeries (
            std::string write_path,
            std::vector< double > * time_vec_hrs_ptr,
            std::map< int, std::vector< double >> * resource_map_1D_ptr,
            std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
            int max_lines = -1 ) [private], [virtual]
```

Helper method to write time series results for Tidal.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
resource_map_1D_ptr	A pointer to the 1D map of Resources.
resource_map_2D_ptr	A pointer to the 2D map of Resources.
max_lines	The maximum number of lines of output to write.

Reimplemented from Renewable.

```
{
    // 1. create filestream
    write_path += "time_series_results.csv";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    // 2. write time series results (comma separated value)
    ofs « "Time (since start of data) [hrs],";
    ofs « "Tidal Resource [m/s],";
    ofs « "Production [kW],";
    ofs « "Dispatch [kW],";
    ofs « "Storage [kW],";
    ofs « "Curtailment [kW],";
    ofs « "Capital Cost (actual),";
    ofs « "Operation and Maintenance Cost (actual),";
    ofs « "\n";

    for (int i = 0; i < max_lines; i++) {
        ofs « time_vec_hrs_ptr->at(i) « ",";
        ofs « resource_map_1D_ptr->at(this->resource_key)[i] « ",";
        ofs « this->production_vec_kW[i] « ",";
        ofs « this->dispatch_vec_kW[i] « ",";
        ofs « this->storage_vec_kW[i] « ",";
        ofs « this->curtailment_vec_kW[i] « ",";
        ofs « this->capital_cost_vec[i] « ",";
        ofs « this->operation_maintenance_cost_vec[i] « ",";
        ofs « "\n";
    }

    return;
}   /* __writeTimeSeries() */
```

4.28.3.9 commit()

```
double Tidal::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW ) [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Renewable.

```
{
    //  1. invoke base class method
    load_kW = Renewable :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );


    //...

    return load_kW;
}   /* commit() */
```

4.28.3.10 computeProductionkW()

```
double Tidal::computeProductionkW (
            int timestep,
            double dt_hrs,
            double tidal_resource_ms )  [virtual]
```

Method which takes in the tidal resource at a particular point in time, and then returns the tidal turbine production at that point in time.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
tidal_resource_ms	Tidal resource (i.e. tidal stream speed) [m/s].

Returns

The production [kW] of the tidal turbine.

Reimplemented from Renewable.

```
{
    // check if no resource
    if (tidal_resource_ms <= 0) {
        return 0;
    }

    // compute production
    double production_kW = 0;
```

```
    switch (this->power_model) {
        case (TidalPowerProductionModel :: TIDAL_POWER_CUBIC): {
            production_kW = this->__computeCubicProductionkW(
                timestep,
                dt_hrs,
                tidal_resource_ms
            );

            break;
        }


        case (TidalPowerProductionModel :: TIDAL_POWER_EXPONENTIAL): {
            production_kW = this->__computeExponentialProductionkW(
                timestep,
                dt_hrs,
                tidal_resource_ms
            );

            break;
        }

        case (TidalPowerProductionModel :: TIDAL_POWER_LOOKUP): {
            production_kW = this->__computeLookupProductionkW(
                timestep,
                dt_hrs,
                tidal_resource_ms
            );

            break;
        }

        default: {
            std::string error_str = "ERROR:  Tidal::computeProductionkW():  ";
            error_str += "power model ";
            error_str += std::to_string(this->power_model);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    return production_kW;
}   /* computeProductionkW() */
```

4.28.3.11 handleReplacement()

```
void Tidal::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Renewable.

```
{
    //  1. reset attributes
    //...

    //  2. invoke base class method
    Renewable :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.28.4 Member Data Documentation

4.28.4.1 design_speed_ms

`double Tidal::design_speed_ms`

The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.

4.28.4.2 power_model

`TidalPowerProductionModel Tidal::power_model`

The tidal power production model to be applied.

4.28.4.3 power_model_string

`std::string Tidal::power_model_string`

A string describing the active power production model.

The documentation for this class was generated from the following files:

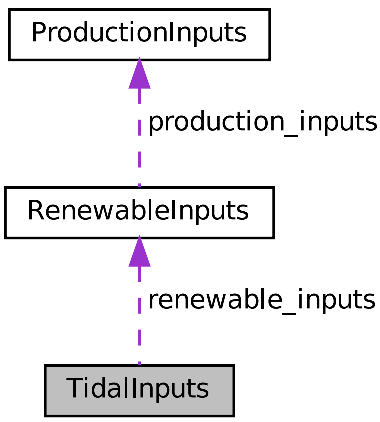
- header/Production/Renewable/Tidal.h
- source/Production/Renewable/Tidal.cpp

4.29 TidalInputs Struct Reference

A structure which bundles the necessary inputs for the Tidal constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

`#include <Tidal.h>`

Collaboration diagram for TidalInputs:



Public Attributes

- RenewableInputs renewable_inputs

  An encapsulated RenewableInputs instance.
- int resource_key = 0

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double design_speed_ms = 3

  The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.
- TidalPowerProductionModel power_model = TidalPowerProductionModel :: TIDAL_POWER_CUBIC

  The tidal power production model to be applied.

4.29.1 Detailed Description

A structure which bundles the necessary inputs for the Tidal constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

4.29.2 Member Data Documentation

4.29.2.1 capital_cost

```
double TidalInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.29.2.2 design_speed_ms

```
double TidalInputs::design_speed_ms = 3
```

The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.

4.29.2.3 operation_maintenance_cost_kWh

```
double TidalInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.29.2.4 power_model

```
TidalPowerProductionModel TidalInputs::power_model = TidalPowerProductionModel :: TIDAL_POWER_CUBIC
```

The tidal power production model to be applied.

4.29.2.5 renewable_inputs

```
RenewableInputs TidalInputs::renewable_inputs
```

An encapsulated RenewableInputs instance.

4.29.2.6 resource_key

```
int TidalInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

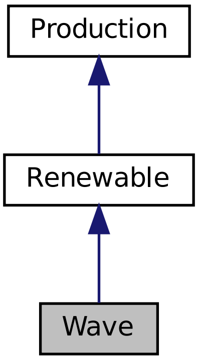
- header/Production/Renewable/Tidal.h

4.30 Wave Class Reference

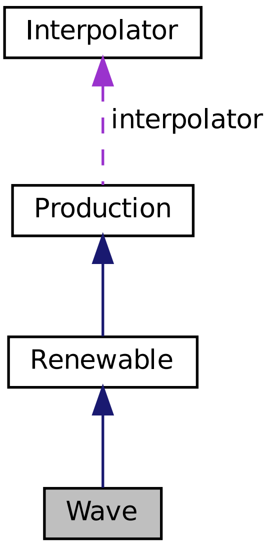
A derived class of the Renewable branch of Production which models wave production.

```
#include <Wave.h>
```

Inheritance diagram for Wave:



Collaboration diagram for Wave:



Public Member Functions

- Wave (void)

    Constructor (dummy) for the Wave class.
- Wave (int, double, WaveInputs)

    Constructor (intended) for the Wave class.
- void handleReplacement (int)

    Method to handle asset replacement and capital cost incursion, if applicable.
- double computeProductionkW (int, double, double, double)

    Method which takes in the wave resource at a particular point in time, and then returns the wave turbine production at that point in time.
- double commit (int, double, double, double)

    Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ∼Wave (void)

    Destructor for the Wave class.

Public Attributes

- double design_significant_wave_height_m

    The significant wave height [m] at which the wave energy converter achieves its rated capacity.
- double design_energy_period_s

    The energy period [s] at which the wave energy converter achieves its rated capacity.
- WavePowerProductionModel power_model

    The wave power production model to be applied.
- std::string power_model_string

    A string describing the active power production model.

Private Member Functions

- void __checkInputs (WaveInputs)

    Helper method to check inputs to the Wave constructor.
- double __getGenericCapitalCost (void)

    Helper method to generate a generic wave energy converter capital cost.
- double __getGenericOpMaintCost (void)

    Helper method to generate a generic wave energy converter operation and maintenance cost. This is a cost incurred per unit energy produced.
- double __computeGaussianProductionkW (int, double, double, double)

    Helper method to compute wave energy converter production under a Gaussian production model.
- double __computeParaboloidProductionkW (int, double, double, double)

    Helper method to compute wave energy converter production under a paraboloid production model.
- double __computeLookupProductionkW (int, double, double, double)

    Helper method to compute wave energy converter production by way of looking up using given performance matrix.
- void __writeSummary (std::string)

    Helper method to write summary results for Wave.
- void __writeTimeSeries (std::string, std::vector< double > ∗, std::map< int, std::vector< double >> ∗, std↩ ::map< int, std::vector< std::vector< double >>> ∗, int=-1)

    Helper method to write time series results for Wave.

4.30.1 Detailed Description

A derived class of the Renewable branch of Production which models wave production.

4.30.2 Constructor & Destructor Documentation

4.30.2.1 Wave() [1/2]

```
Wave::Wave (
              void  )
```

Constructor (dummy) for the Wave class.

```
{
    return;
}   /* Wave() */
```

4.30.2.2 Wave() [2/2]

```
Wave::Wave (
              int n_points,
              double n_years,
              WaveInputs wave_inputs )
```

Constructor (intended) for the Wave class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
wave_inputs	A structure of Wave constructor inputs.

```
  :
Renewable(
    n_points,
    n_years,
    wave_inputs.renewable_inputs
)
{
    //  1. check inputs
    this->__checkInputs(wave_inputs);

    //  2. set attributes
    this->type = RenewableType :: WAVE;
    this->type_str = "WAVE";

    this->resource_key = wave_inputs.resource_key;

    this->design_significant_wave_height_m =
        wave_inputs.design_significant_wave_height_m;
    this->design_energy_period_s = wave_inputs.design_energy_period_s;

    this->power_model = wave_inputs.power_model;

    switch (this->power_model) {
        case (WavePowerProductionModel :: WAVE_POWER_GAUSSIAN): {
            this->power_model_string = "GAUSSIAN";
```

```
            break;
        }

        case (WavePowerProductionModel :: WAVE_POWER_PARABOLOID): {
            this->power_model_string = "PARABOLOID";

            break;
        }

        case (WavePowerProductionModel :: WAVE_POWER_LOOKUP): {
            this->power_model_string = "LOOKUP";

            this->interpolator.addData2D(
                0,
                wave_inputs.path_2_normalized_performance_matrix
            );

            break;
        }

        default: {
            std::string error_str = "ERROR:  Wave():  ";
            error_str += "power production model ";
            error_str += std::to_string(this->power_model);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    if (wave_inputs.capital_cost < 0) {
        this->capital_cost = this->__getGenericCapitalCost();
    }

    if (wave_inputs.operation_maintenance_cost_kWh < 0) {
        this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
    }

    if (not this->is_sunk) {
        this->capital_cost_vec[0] = this->capital_cost;
    }

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Wave object constructed at " « this « std::endl;
    }

    return;
}   /* Renewable() */
```

4.30.2.3 ∼Wave()

```
Wave::∼Wave (
            void )
```

Destructor for the Wave class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Wave object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Wave() */
```

4.30.3 Member Function Documentation

4.30.3.1 __checkInputs()

```
void Wave::__checkInputs (
            WaveInputs wave_inputs )  [private]
```

Helper method to check inputs to the Wave constructor.

Parameters

wave_inputs	A structure of Wave constructor inputs.

```
{
    //  1. check design_significant_wave_height_m
    if (wave_inputs.design_significant_wave_height_m <= 0) {
        std::string error_str = "ERROR:  Wave():  ";
        error_str += "WaveInputs::design_significant_wave_height_m must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  2. check design_energy_period_s
    if (wave_inputs.design_energy_period_s <= 0) {
        std::string error_str = "ERROR:  Wave():  ";
        error_str += "WaveInputs::design_energy_period_s must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    //  3. if WAVE_POWER_LOOKUP, check that path is given
    if (
        wave_inputs.power_model == WavePowerProductionModel :: WAVE_POWER_LOOKUP and
        wave_inputs.path_2_normalized_performance_matrix.empty()
    ) {
        std::string error_str = "ERROR:  Wave()  power model was set to ";
        error_str += "WavePowerProductionModel::WAVE_POWER_LOOKUP, but no path to a ";
        error_str += "normalized performance matrix was given";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.30.3.2 __computeGaussianProductionkW()

```
double Wave::__computeGaussianProductionkW (
            int timestep,
            double dt_hrs,
            double significant_wave_height_m,
            double energy_period_s )  [private]
```

Helper method to compute wave energy converter production under a Gaussian production model.

Ref: Truelove et al. [2019]

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
significant_wave_height←_m	The significant wave height [m] in the vicinity of the wave energy converter.
energy_period_s	The energy period [s] in the vicinity of the wave energy converter

Returns

The production [kW] of the wave energy converter, under an exponential model.

```
{
    double H_s_nondim =
        (significant_wave_height_m - this->design_significant_wave_height_m) /
        this->design_significant_wave_height_m;

    double T_e_nondim =
        (energy_period_s - this->design_energy_period_s) /
        this->design_energy_period_s;

    double production = exp(
        -2.25119 * pow(T_e_nondim, 2) +
        3.44570 * T_e_nondim * H_s_nondim -
        4.01508 * pow(H_s_nondim, 2)
    );

    return production * this->capacity_kW;
}   /* __computeGaussianProductionkW() */
```

4.30.3.3 __computeLookupProductionkW()

```
double Wave::__computeLookupProductionkW (
            int timestep,
            double dt_hrs,
            double significant_wave_height_m,
            double energy_period_s )  [private]
```

Helper method to compute wave energy converter production by way of looking up using given performance matrix.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
significant_wave_height←_m	The significant wave height [m] in the vicinity of the wave energy converter.
energy_period_s	The energy period [s] in the vicinity of the wave energy converter

Returns

The interpolated production [kW] of the wave energy converter.

```
{
    double prod = this->interpolator.interp2D(
        0,
        significant_wave_height_m,
        energy_period_s
    );

```

```
    return prod * this->capacity_kW;
}   /* __computeLookupProductionkW() */
```

4.30.3.4 __computeParaboloidProductionkW()

```
double Wave::__computeParaboloidProductionkW (
              int timestep,
              double dt_hrs,
              double significant_wave_height_m,
              double energy_period_s )  [private]
```

Helper method to compute wave energy converter production under a paraboloid production model.

Ref: Robertson et al. [2021]

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
significant_wave_height↵_m	The significant wave height [m] in the vicinity of the wave energy converter.
energy_period_s	The energy period [s] in the vicinity of the wave energy converter

Returns

The production [kW] of the wave energy converter, under a paraboloid model.

```
{
    // first, check for idealized wave breaking (deep water)
    if (significant_wave_height_m >= 0.2184 * pow(energy_period_s, 2)) {
        return 0;
    }

    // otherwise, apply generic quadratic performance model
    // (with outputs bounded to [0, 1])
    double production =
        0.289 * significant_wave_height_m -
        0.00111 * pow(significant_wave_height_m, 2) * energy_period_s -
        0.0169 * energy_period_s;

    if (production < 0) {
        production = 0;
    }

    else if (production > 1) {
        production = 1;
    }

    return production * this->capacity_kW;
}   /* __computeParaboloidProductionkW() */
```

4.30.3.5 __getGenericCapitalCost()

```
double Wave::__getGenericCapitalCost (
              void )  [private]
```

Helper method to generate a generic wave energy converter capital cost.

Note that this model expresses cost in terms of Canadian dollars [CAD].

Ref: MacDougall [2019]

Returns

A generic capital cost for the wave energy converter [CAD].

```
{
    double capital_cost_per_kW = 7000 * pow(this->capacity_kW, -0.15) + 5000;

    return capital_cost_per_kW * this->capacity_kW;
}   /* __getGenericCapitalCost() */
```

4.30.3.6 __getGenericOpMaintCost()

```
double Wave::__getGenericOpMaintCost (
            void ) [private]
```

Helper method to generate a generic wave energy converter operation and maintenance cost. This is a cost incurred per unit energy produced.

Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Ref: MacDougall [2019]

Returns

A generic operation and maintenance cost, per unit energy produced, for the wave energy converter [CAD/kWh].

```
{
    double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;

    return operation_maintenance_cost_kWh;
}   /* __getGenericOpMaintCost() */
```

4.30.3.7 __writeSummary()

```
void Wave::__writeSummary (
            std::string write_path ) [private], [virtual]
```

Helper method to write summary results for Wave.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.

Reimplemented from Renewable.

```
{
    //  1. create filestream
    write_path += "summary_results.md";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write summary results (markdown)
    ofs « "# ";
    ofs « std::to_string(int(ceil(this->capacity_kW)));
    ofs « " kW WAVE Summary Results\n";
    ofs « "\n--------\n\n";

    //  2.1. Production attributes
    ofs « "## Production Attributes\n";
    ofs « "\n";

    ofs « "Capacity: " « this->capacity_kW « "kW  \n";
    ofs « "\n";

    ofs « "Sunk Cost (N = 0 / Y = 1): " « this->is_sunk « "  \n";
    ofs « "Capital Cost: " « this->capital_cost « "  \n";
    ofs « "Operation and Maintenance Cost: " « this->operation_maintenance_cost_kWh
        « " per kWh produced  \n";
    ofs « "Nominal Inflation Rate (annual): " « this->nominal_inflation_annual
        « "  \n";
    ofs « "Nominal Discount Rate (annual): " « this->nominal_discount_annual
        « "  \n";
    ofs « "Real Discount Rate (annual): " « this->real_discount_annual « "  \n";
    ofs « "\n";

    ofs « "Replacement Running Hours: " « this->replace_running_hrs « "  \n";
    ofs « "\n--------\n\n";

    //  2.2. Renewable attributes
    ofs « "## Renewable Attributes\n";
    ofs « "\n";

    ofs « "Resource Key (2D): " « this->resource_key « "  \n";

    ofs « "\n--------\n\n";

    //  2.3. Wave attributes
    ofs « "## Wave Attributes\n";
    ofs « "\n";

    ofs « "Power Production Model: " « this->power_model_string « "  \n";
    switch (this->power_model) {
        case (WavePowerProductionModel :: WAVE_POWER_GAUSSIAN): {
            ofs « "Design Significant Wave Height: "
                « this->design_significant_wave_height_m « " m  \n";

            ofs « "Design Energy Period: " « this->design_energy_period_s « " s  \n";

            break;
        }

        case (WavePowerProductionModel :: WAVE_POWER_LOOKUP): {
            ofs « "Normalized Performance Matrix: "
                « this->interpolator.path_map_2D[0] « "  \n";

            break;
        }

        default: {
            // write nothing!

            break;
        }
    }

    ofs « "\n--------\n\n";

    //  2.4. Wave Results
    ofs « "## Results\n";
    ofs « "\n";

    ofs « "Net Present Cost: " « this->net_present_cost « "  \n";
    ofs « "\n";

    ofs « "Total Dispatch: " « this->total_dispatch_kWh
        « " kWh  \n";

    ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
        « " per kWh dispatched  \n";
    ofs « "\n";

```

```
    ofs « "Running Hours: " « this->running_hours « "  \n";
    ofs « "Replacements: " « this->n_replacements « "  \n";

    ofs « "\n--------\n\n";

    ofs.close();

    return;
}   /* __writeSummary() */
```

4.30.3.8 __writeTimeSeries()

```
void Wave::__writeTimeSeries (
            std::string write_path,
            std::vector< double > * time_vec_hrs_ptr,
            std::map< int, std::vector< double >> * resource_map_1D_ptr,
            std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
            int max_lines = -1 )  [private], [virtual]
```

Helper method to write time series results for Wave.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
resource_map_1D_ptr	A pointer to the 1D map of Resources.
resource_map_2D_ptr	A pointer to the 2D map of Resources.
max_lines	The maximum number of lines of output to write.

Reimplemented from Renewable.

```
{
    //  1. create filestream
    write_path += "time_series_results.csv";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write time series results (comma separated value)
    ofs « "Time (since start of data) [hrs],";
    ofs « "Significant Wave Height [m],";
    ofs « "Energy Period [s],";
    ofs « "Production [kW],";
    ofs « "Dispatch [kW],";
    ofs « "Storage [kW],";
    ofs « "Curtailment [kW],";
    ofs « "Capital Cost (actual),";
    ofs « "Operation and Maintenance Cost (actual),";
    ofs « "\n";

    for (int i = 0; i < max_lines; i++) {
        ofs « time_vec_hrs_ptr->at(i) « ",";
        ofs « resource_map_2D_ptr->at(this->resource_key)[i][0] « ",";
        ofs « resource_map_2D_ptr->at(this->resource_key)[i][1] « ",";
        ofs « this->production_vec_kW[i] « ",";
        ofs « this->dispatch_vec_kW[i] « ",";
        ofs « this->storage_vec_kW[i] « ",";
        ofs « this->curtailment_vec_kW[i] « ",";
        ofs « this->capital_cost_vec[i] « ",";
        ofs « this->operation_maintenance_cost_vec[i] « ",";
        ofs « "\n";
    }

    return;
}   /* __writeTimeSeries() */
```

4.30.3.9 commit()

```
double Wave::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW ) [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Renewable.

```
{
    //  1. invoke base class method
    load_kW = Renewable :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );


    //...

    return load_kW;
}   /* commit() */
```

4.30.3.10 computeProductionkW()

```
double Wave::computeProductionkW (
            int timestep,
            double dt_hrs,
            double significant_wave_height_m,
            double energy_period_s ) [virtual]
```

Method which takes in the wave resource at a particular point in time, and then returns the wave turbine production at that point in time.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
signficiant_wave_height_m	The significant wave height (wave statistic) [m].
energy_period_s	The energy period (wave statistic) [s].

Returns

The production [kW] of the wave turbine.

Reimplemented from Renewable.

```
{
    // check if no resource
    if (significant_wave_height_m <= 0 or energy_period_s <= 0) {
        return 0;
    }

    // compute production
    double production_kW = 0;

    switch (this->power_model) {
        case (WavePowerProductionModel :: WAVE_POWER_PARABOLOID): {
            production_kW = this->__computeParaboloidProductionkW(
                timestep,
                dt_hrs,
                significant_wave_height_m,
                energy_period_s
            );

            break;
        }

        case (WavePowerProductionModel :: WAVE_POWER_GAUSSIAN): {
            production_kW = this->__computeGaussianProductionkW(
                timestep,
                dt_hrs,
                significant_wave_height_m,
                energy_period_s
            );

            break;
        }

        case (WavePowerProductionModel :: WAVE_POWER_LOOKUP): {
            production_kW = this->__computeLookupProductionkW(
                timestep,
                dt_hrs,
                significant_wave_height_m,
                energy_period_s
            );

            break;
        }

        default: {
            std::string error_str = "ERROR:  Wave::computeProductionkW():  ";
            error_str += "power model ";
            error_str += std::to_string(this->power_model);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    return production_kW;
}   /* computeProductionkW() */
```

4.30.3.11 handleReplacement()

```
void Wave::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Renewable.

```
{
    //  1. reset attributes
    //...

    //  2. invoke base class method
    Renewable :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.30.4 Member Data Documentation

4.30.4.1 design_energy_period_s

`double Wave::design_energy_period_s`

The energy period [s] at which the wave energy converter achieves its rated capacity.

4.30.4.2 design_significant_wave_height_m

`double Wave::design_significant_wave_height_m`

The significant wave height [m] at which the wave energy converter achieves its rated capacity.

4.30.4.3 power_model

`WavePowerProductionModel Wave::power_model`

The wave power production model to be applied.

4.30.4.4 power_model_string

`std::string Wave::power_model_string`

A string describing the active power production model.

The documentation for this class was generated from the following files:

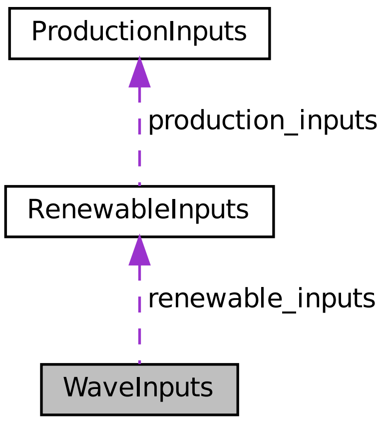
- header/Production/Renewable/Wave.h
- source/Production/Renewable/Wave.cpp

4.31 WaveInputs Struct Reference

A structure which bundles the necessary inputs for the Wave constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

```
#include <Wave.h>
```

Collaboration diagram for WaveInputs:



Public Attributes

- RenewableInputs renewable_inputs

  An encapsulated RenewableInputs instance.
- int resource_key = 0

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double design_significant_wave_height_m = 3

  The significant wave height [m] at which the wave energy converter achieves its rated capacity.
- double design_energy_period_s = 10

  The energy period [s] at which the wave energy converter achieves its rated capacity.
- WavePowerProductionModel power_model = WavePowerProductionModel :: WAVE_POWER_PARABOLOID

  The wave power production model to be applied.
- std::string path_2_normalized_performance_matrix = ""

  A path (either relative or absolute) to a normalized performance matrix for the wave energy converter.

4.31.1 Detailed Description

A structure which bundles the necessary inputs for the Wave constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

4.31.2 Member Data Documentation

4.31.2.1 capital_cost

```
double WaveInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.31.2.2 design_energy_period_s

```
double WaveInputs::design_energy_period_s = 10
```

The energy period [s] at which the wave energy converter achieves its rated capacity.

4.31.2.3 design_significant_wave_height_m

```
double WaveInputs::design_significant_wave_height_m = 3
```

The significant wave height [m] at which the wave energy converter achieves its rated capacity.

4.31.2.4 operation_maintenance_cost_kWh

```
double WaveInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.31.2.5 path_2_normalized_performance_matrix

```
std::string WaveInputs::path_2_normalized_performance_matrix = ""
```

A path (either relative or absolute) to a normalized performance matrix for the wave energy converter.

4.31.2.6 power_model

```
WavePowerProductionModel WaveInputs::power_model = WavePowerProductionModel :: WAVE_POWER_PARABOLOID
```

The wave power production model to be applied.

4.31.2.7 renewable_inputs

```
RenewableInputs WaveInputs::renewable_inputs
```

An encapsulated RenewableInputs instance.

4.31.2.8 resource_key

```
int WaveInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

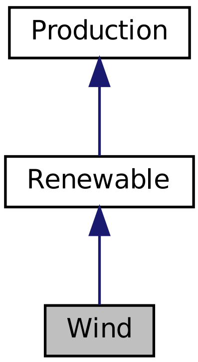
- header/Production/Renewable/Wave.h

4.32 Wind Class Reference

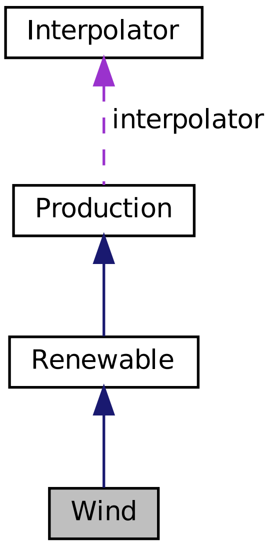
A derived class of the Renewable branch of Production which models wind production.

`#include <Wind.h>`

Inheritance diagram for Wind:



Collaboration diagram for Wind:



Public Member Functions

- Wind (void)

  Constructor (dummy) for the Wind class.
- Wind (int, double, WindInputs)

  Constructor (intended) for the Wind class.
- void handleReplacement (int)

  Method to handle asset replacement and capital cost incursion, if applicable.
- double computeProductionkW (int, double, double)

  Method which takes in the wind resource at a particular point in time, and then returns the wind turbine production at that point in time.
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ∼Wind (void)

  Destructor for the Wind class.

Public Attributes

- double design_speed_ms

  The wind speed [m/s] at which the wind turbine achieves its rated capacity.
- WindPowerProductionModel power_model

  The wind power production model to be applied.
- std::string power_model_string

  A string describing the active power production model.

Private Member Functions

- void __checkInputs (WindInputs)

  Helper method to check inputs to the Wind constructor.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic wind turbine capital cost.
- double __getGenericOpMaintCost (void)

  Helper method to generate a generic wind turbine operation and maintenance cost. This is a cost incurred per unit energy produced.
- double __computeExponentialProductionkW (int, double, double)

  Helper method to compute wind turbine production under an exponential production model.
- double __computeLookupProductionkW (int, double, double)

  Helper method to compute wind turbine production by way of looking up using given power curve data.
- void __writeSummary (std::string)

  Helper method to write summary results for Wind.
- void __writeTimeSeries (std::string, std::vector< double > ∗, std::map< int, std::vector< double >> ∗, std↩ ::map< int, std::vector< std::vector< double >>> ∗, int=-1)

  Helper method to write time series results for Wind.

4.32.1 Detailed Description

A derived class of the Renewable branch of Production which models wind production.

4.32.2 Constructor & Destructor Documentation

4.32.2.1 Wind() [1/2]

```
Wind::Wind (
            void )
```

Constructor (dummy) for the Wind class.

```
{
    return;
}   /* Wind() */
```

4.32.2.2 Wind() [2/2]

```
Wind::Wind (
            int n_points,
            double n_years,
            WindInputs wind_inputs )
```

Constructor (intended) for the Wind class.

Parameters

n_points	The number of points in the modelling time series.
n_years	The number of years being modelled.
wind_inputs	A structure of Wind constructor inputs.

```
  :
Renewable(
    n_points,
    n_years,
    wind_inputs.renewable_inputs
)
{
    //  1. check inputs
    this->__checkInputs(wind_inputs);

    //  2. set attributes
    this->type = RenewableType :: WIND;
    this->type_str = "WIND";

    this->resource_key = wind_inputs.resource_key;

    this->design_speed_ms = wind_inputs.design_speed_ms;

    this->power_model = wind_inputs.power_model;

    switch (this->power_model) {
        case (WindPowerProductionModel :: WIND_POWER_EXPONENTIAL): {
            this->power_model_string = "EXPONENTIAL";

            break;
        }

        case (WindPowerProductionModel :: WIND_POWER_LOOKUP): {
            this->power_model_string = "LOOKUP";

            break;
        }

        default: {
```

```
            std::string error_str = "ERROR:  Wind():  ";
            error_str += "power production model ";
            error_str += std::to_string(this->power_model);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    if (wind_inputs.capital_cost < 0) {
        this->capital_cost = this->__getGenericCapitalCost();
    }

    if (wind_inputs.operation_maintenance_cost_kWh < 0) {
        this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
    }

    if (not this->is_sunk) {
        this->capital_cost_vec[0] = this->capital_cost;
    }

    //  3. construction print
    if (this->print_flag) {
        std::cout « "Wind object constructed at " « this « std::endl;
    }

    return;
}   /* Renewable() */
```

4.32.2.3 ∼Wind()

```
Wind::∼Wind (
        void )
```

Destructor for the Wind class.

```
{
    //  1. destruction print
    if (this->print_flag) {
        std::cout « "Wind object at " « this « " destroyed" « std::endl;
    }

    return;
}   /* ~Wind() */
```

4.32.3 Member Function Documentation

4.32.3.1 __checkInputs()

```
void Wind::__checkInputs (
        WindInputs wind_inputs )   [private]
```

Helper method to check inputs to the Wind constructor.

Parameters

wind_inputs	A structure of Wind constructor inputs.

```
{
    //  1. check design_speed_ms
    if (wind_inputs.design_speed_ms <= 0) {
        std::string error_str = "ERROR:  Wind():  ";
        error_str += "WindInputs::design_speed_ms must be > 0";

        #ifdef _WIN32
            std::cout « error_str « std::endl;
        #endif

        throw std::invalid_argument(error_str);
    }

    return;
}   /* __checkInputs() */
```

4.32.3.2 __computeExponentialProductionkW()

```
double Wind::__computeExponentialProductionkW (
            int timestep,
            double dt_hrs,
            double wind_resource_ms )  [private]
```

Helper method to compute wind turbine production under an exponential production model.

Ref: Truelove et al. [2019]

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
wind_resource_ms	The available wind resource [m/s].

Returns

The production [kW] of the wind turbine, under an exponential model.

```
{
    double production = 0;

    double turbine_speed = (wind_resource_ms - this->design_speed_ms) /
        this->design_speed_ms;

    if (turbine_speed < -0.76 or turbine_speed > 0.68) {
        production = 0;
    }

    else if (turbine_speed >= -0.76 and turbine_speed <= 0) {
        production = 1.03273 * exp(-5.97588 * pow(turbine_speed, 2)) - 0.03273;
    }

    else {
        production = 0.16154 * exp(-9.30254 * pow(turbine_speed, 2)) + 0.83846;
    }

    return production * this->capacity_kW;
}   /* __computeExponentialProductionkW() */
```

4.32.3.3 __computeLookupProductionkW()

```
double Wind::__computeLookupProductionkW (
            int timestep,
```

```
            double dt_hrs,
            double wind_resource_ms )  [private]
```

Helper method to compute wind turbine production by way of looking up using given power curve data.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
wind_resource_ms	The available wind resource [m/s].

Returns

The interpolated production [kW] of the wind turbine.

```
{
    // *** WORK IN PROGRESS *** //

    return 0;
}   /* __computeLookupProductionkW() */
```

4.32.3.4 __getGenericCapitalCost()

```
double Wind::__getGenericCapitalCost (
            void )  [private]
```

Helper method to generate a generic wind turbine capital cost.

This model was obtained by way of surveying an assortment of published wind turbine costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

Returns

A generic capital cost for the wind turbine [CAD].

```
{
    double capital_cost_per_kW = 3000 * pow(this->capacity_kW, -0.15) + 3000;

    return capital_cost_per_kW * this->capacity_kW;
}   /* __getGenericCapitalCost() */
```

4.32.3.5 __getGenericOpMaintCost()

```
double Wind::__getGenericOpMaintCost (
            void )  [private]
```

Helper method to generate a generic wind turbine operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published wind turbine costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Returns

A generic operation and maintenance cost, per unit energy produced, for the wind turbine [CAD/kWh].

```
{
    double operation_maintenance_cost_kWh = 0.025 * pow(this->capacity_kW, -0.2) + 0.025;

    return operation_maintenance_cost_kWh;
}   /* __getGenericOpMaintCost() */
```

4.32.3.6 __writeSummary()

```
void Wind::__writeSummary (
            std::string write_path ) [private], [virtual]
```

Helper method to write summary results for Wind.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.

Reimplemented from Renewable.

```
{
    //  1. create filestream
    write_path += "summary_results.md";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write summary results (markdown)
    ofs « "# ";
    ofs « std::to_string(int(ceil(this->capacity_kW)));
    ofs « " kW WIND Summary Results\n";
    ofs « "\n--------\n\n";


    //  2.1. Production attributes
    ofs « "## Production Attributes\n";
    ofs « "\n";

    ofs « "Capacity: " « this->capacity_kW « "kW  \n";
    ofs « "\n";

    ofs « "Sunk Cost (N = 0 / Y = 1): " « this->is_sunk « "  \n";
    ofs « "Capital Cost: " « this->capital_cost « "  \n";
    ofs « "Operation and Maintenance Cost: " « this->operation_maintenance_cost_kWh
        « " per kWh produced  \n";
    ofs « "Nominal Inflation Rate (annual): " « this->nominal_inflation_annual
        « "  \n";
    ofs « "Nominal Discount Rate (annual): " « this->nominal_discount_annual
        « "  \n";
    ofs « "Real Discount Rate (annual): " « this->real_discount_annual « "  \n";
    ofs « "\n";

    ofs « "Replacement Running Hours: " « this->replace_running_hrs « "  \n";
    ofs « "\n--------\n\n";

    //  2.2. Renewable attributes
    ofs « "## Renewable Attributes\n";
    ofs « "\n";

    ofs « "Resource Key (1D): " « this->resource_key « "  \n";

    ofs « "\n--------\n\n";

    //  2.3. Wind attributes
    ofs « "## Wind Attributes\n";
    ofs « "\n";

    ofs « "Power Production Model: " « this->power_model_string « "  \n";
    switch (this->power_model) {
        case (WindPowerProductionModel :: WIND_POWER_EXPONENTIAL): {
            ofs « "Design Speed: " « this->design_speed_ms « " m/s  \n";

            break;
        }

        case (WindPowerProductionModel :: WIND_POWER_LOOKUP): {
            //...

            break;
        }

        default: {
            // write nothing!

            break;
        }
```

```
    }

    ofs « "\n--------\n\n";

    //  2.4. Wind Results
    ofs « "## Results\n";
    ofs « "\n";

    ofs « "Net Present Cost: " « this->net_present_cost « "  \n";
    ofs « "\n";

    ofs « "Total Dispatch: " « this->total_dispatch_kWh
        « " kWh  \n";

    ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
        « " per kWh dispatched  \n";
    ofs « "\n";

    ofs « "Running Hours: " « this->running_hours « "  \n";
    ofs « "Replacements: " « this->n_replacements « "  \n";

    ofs « "\n--------\n\n";

    ofs.close();

    return;
}   /* __writeSummary() */
```

4.32.3.7 __writeTimeSeries()

```
void Wind::__writeTimeSeries (
        std::string write_path,
        std::vector< double > * time_vec_hrs_ptr,
        std::map< int, std::vector< double >> * resource_map_1D_ptr,
        std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
        int max_lines = -1 )  [private], [virtual]
```

Helper method to write time series results for Wind.

Parameters

write_path	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
time_vec_hrs_ptr	A pointer to the time_vec_hrs attribute of the ElectricalLoad.
resource_map_1D_ptr	A pointer to the 1D map of Resources.
resource_map_2D_ptr	A pointer to the 2D map of Resources.
max_lines	The maximum number of lines of output to write.

Reimplemented from Renewable.

```
{
    //  1. create filestream
    write_path += "time_series_results.csv";
    std::ofstream ofs;
    ofs.open(write_path, std::ofstream::out);

    //  2. write time series results (comma separated value)
    ofs « "Time (since start of data) [hrs],";
    ofs « "Wind Resource [m/s],";
    ofs « "Production [kW],";
    ofs « "Dispatch [kW],";
    ofs « "Storage [kW],";
    ofs « "Curtailment [kW],";
    ofs « "Capital Cost (actual),";
    ofs « "Operation and Maintenance Cost (actual),";
    ofs « "\n";

    for (int i = 0; i < max_lines; i++) {
```

```
        ofs « time_vec_hrs_ptr->at(i) « ",";
        ofs « resource_map_1D_ptr->at(this->resource_key)[i] « ",";
        ofs « this->production_vec_kW[i] « ",";
        ofs « this->dispatch_vec_kW[i] « ",";
        ofs « this->storage_vec_kW[i] « ",";
        ofs « this->curtailment_vec_kW[i] « ",";
        ofs « this->capital_cost_vec[i] « ",";
        ofs « this->operation_maintenance_cost_vec[i] « ",";
        ofs « "\n";
    }

    return;
}   /* __writeTimeSeries() */
```

4.32.3.8 commit()

```
double Wind::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Renewable.

```
{
    //  1. invoke base class method
    load_kW = Renewable :: commit(
        timestep,
        dt_hrs,
        production_kW,
        load_kW
    );


    //...

    return load_kW;
}   /* commit() */
```

4.32.3.9 computeProductionkW()

```
double Wind::computeProductionkW (
            int timestep,
```

```
double dt_hrs,
double wind_resource_ms )  [virtual]
```

Method which takes in the wind resource at a particular point in time, and then returns the wind turbine production at that point in time.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
wind_resource_ms	Wind resource (i.e. wind speed) [m/s].

Returns

The production [kW] of the wind turbine.

Reimplemented from Renewable.

```
{
    // check if no resource
    if (wind_resource_ms <= 0) {
        return 0;
    }

    // compute production
    double production_kW = 0;

    switch (this->power_model) {
        case (WindPowerProductionModel :: WIND_POWER_EXPONENTIAL): {
            production_kW = this->__computeExponentialProductionkW(
                timestep,
                dt_hrs,
                wind_resource_ms
            );

            break;
        }

        case (WindPowerProductionModel :: WIND_POWER_LOOKUP): {
            production_kW = this->__computeLookupProductionkW(
                timestep,
                dt_hrs,
                wind_resource_ms
            );

            break;
        }

        default: {
            std::string error_str = "ERROR:  Wind::computeProductionkW():  ";
            error_str += "power model ";
            error_str += std::to_string(this->power_model);
            error_str += " not recognized";

            #ifdef _WIN32
                std::cout « error_str « std::endl;
            #endif

            throw std::runtime_error(error_str);

            break;
        }
    }

    return production_kW;
}   /* computeProductionkW() */
```

4.32.3.10 handleReplacement()

```
void Wind::handleReplacement (
            int timestep )  [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

Reimplemented from Renewable.

```
{
    //  1. reset attributes
    //...

    //  2. invoke base class method
    Renewable :: handleReplacement(timestep);

    return;
}   /* __handleReplacement() */
```

4.32.4 Member Data Documentation

4.32.4.1 design_speed_ms

`double Wind::design_speed_ms`

The wind speed [m/s] at which the wind turbine achieves its rated capacity.

4.32.4.2 power_model

`WindPowerProductionModel Wind::power_model`

The wind power production model to be applied.

4.32.4.3 power_model_string

`std::string Wind::power_model_string`

A string describing the active power production model.

The documentation for this class was generated from the following files:

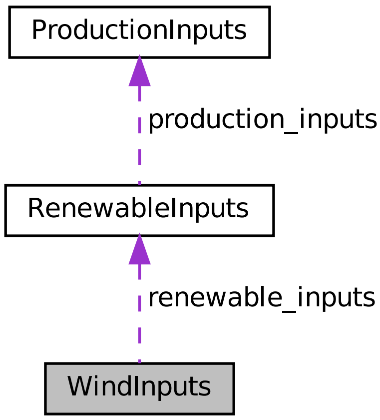
- header/Production/Renewable/Wind.h
- source/Production/Renewable/Wind.cpp

4.33 WindInputs Struct Reference

A structure which bundles the necessary inputs for the Wind constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

```
#include <Wind.h>
```

Collaboration diagram for WindInputs:



Public Attributes

- RenewableInputs renewable_inputs

  An encapsulated RenewableInputs instance.
- int resource_key = 0

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double design_speed_ms = 8

  The wind speed [m/s] at which the wind turbine achieves its rated capacity.
- WindPowerProductionModel power_model = WindPowerProductionModel :: WIND_POWER_EXPONENTIAL

  The wind power production model to be applied.

4.33.1 Detailed Description

A structure which bundles the necessary inputs for the Wind constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

4.33.2 Member Data Documentation

4.33.2.1 capital_cost

```
double WindInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.33.2.2 design_speed_ms

```
double WindInputs::design_speed_ms = 8
```

The wind speed [m/s] at which the wind turbine achieves its rated capacity.

4.33.2.3 operation_maintenance_cost_kWh

```
double WindInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.33.2.4 power_model

```
WindPowerProductionModel WindInputs::power_model = WindPowerProductionModel ::  WIND_POWER_EXPONENTIAL
```

The wind power production model to be applied.

4.33.2.5 renewable_inputs

```
RenewableInputs WindInputs::renewable_inputs
```

An encapsulated RenewableInputs instance.

4.33.2.6 resource_key

```
int WindInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

- header/Production/Renewable/Wind.h

Chapter 5

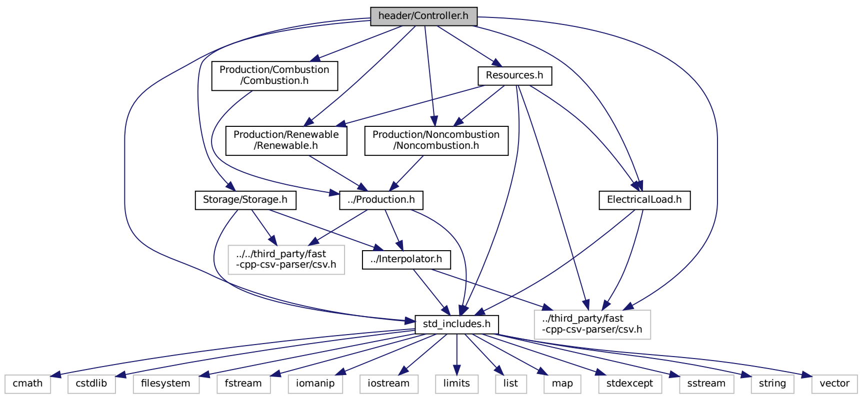
File Documentation

5.1 header/Controller.h File Reference

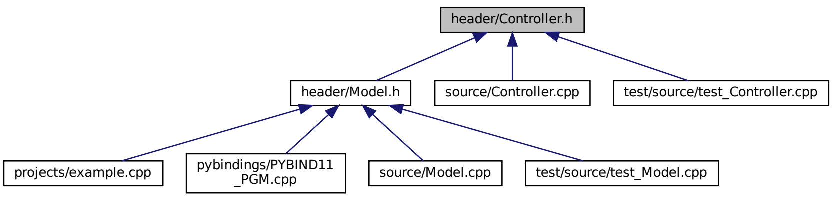
Header file for the Controller class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
#include "ElectricalLoad.h"
#include "Resources.h"
#include "Production/Combustion/Combustion.h"
#include "Production/Noncombustion/Noncombustion.h"
#include "Production/Renewable/Renewable.h"
#include "Storage/Storage.h"
```

Include dependency graph for Controller.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Controller

    A class which contains a various dispatch control logic. Intended to serve as a component class of Model.

Enumerations

- enum ControlMode { LOAD_FOLLOWING , CYCLE_CHARGING , N_CONTROL_MODES }

    An enumeration of the types of control modes supported by PGMcpp.

5.1.1 Detailed Description

Header file for the Controller class.

5.1.2 Enumeration Type Documentation

5.1.2.1 ControlMode

```
enum ControlMode
```

An enumeration of the types of control modes supported by PGMcpp.

Enumerator

LOAD_FOLLOWING	Load following control, with in-order dispatch of non-Combustion assets and optimal dispatch of Combustion assets.
CYCLE_CHARGING	Cycle charging control, with in-order dispatch of non-Combustion assets and optimal dispatch of Combustion assets.
N_CONTROL_MODES	A simple hack to get the number of elements in ControlMode.

```
                {
    LOAD_FOLLOWING,
    CYCLE_CHARGING,
    N_CONTROL_MODES
};
```

5.2 header/doxygen_cite.h File Reference

Header file which simply cites the doxygen tool.

5.2.1 Detailed Description

Header file which simply cites the doxygen tool.

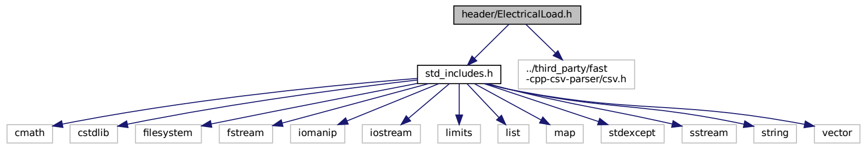
Ref: van Heesch. [2023]

5.3 header/ElectricalLoad.h File Reference

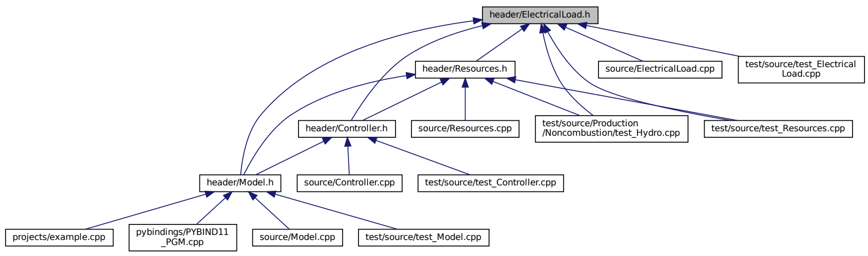
Header file for the ElectricalLoad class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
```

Include dependency graph for ElectricalLoad.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ElectricalLoad

  A class which contains time and electrical load data. Intended to serve as a component class of Model.

5.3.1 Detailed Description

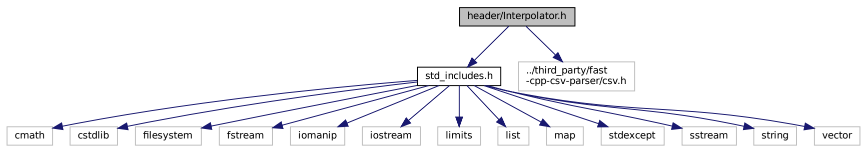
Header file for the ElectricalLoad class.

5.4 header/Interpolator.h File Reference

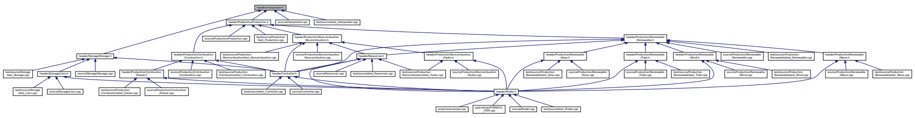
Header file for the Interpolator class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
```

Include dependency graph for Interpolator.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct InterpolatorStruct1D

  A struct which holds two parallel vectors for use in 1D interpolation.
- struct InterpolatorStruct2D

  A struct which holds two parallel vectors and a matrix for use in 2D interpolation.
- class Interpolator

  A class which contains interpolation data and functionality. Intended to serve as a component of the Production and Storage hierarchies.

5.4.1 Detailed Description

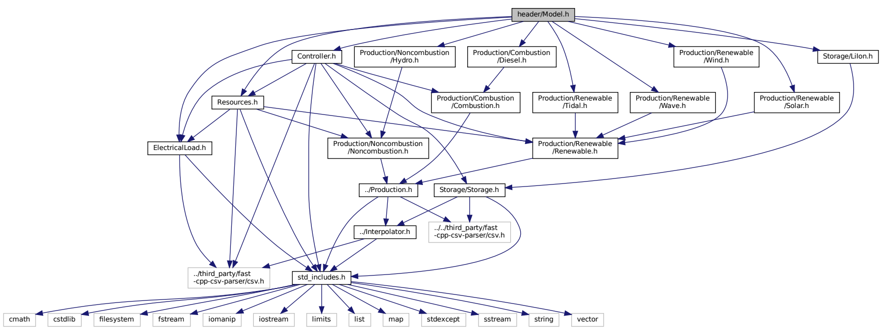
Header file for the Interpolator class.

5.5 header/Model.h File Reference

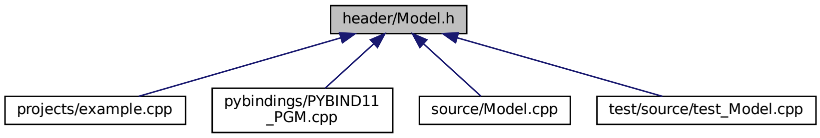
Header file for the Model class.

```
#include "Controller.h"
#include "ElectricalLoad.h"
#include "Resources.h"
#include "Production/Combustion/Diesel.h"
#include "Production/Noncombustion/Hydro.h"
#include "Production/Renewable/Solar.h"
#include "Production/Renewable/Tidal.h"
#include "Production/Renewable/Wave.h"
#include "Production/Renewable/Wind.h"
#include "Storage/LiIon.h"
```

Include dependency graph for Model.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct ModelInputs

  A structure which bundles the necessary inputs for the Model constructor. Provides default values for every necessary input (except path_2_electrical_load_time_series, for which a valid input must be provided).
- class Model

  A container class which forms the centre of PGMcpp. The Model class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

5.5.1 Detailed Description

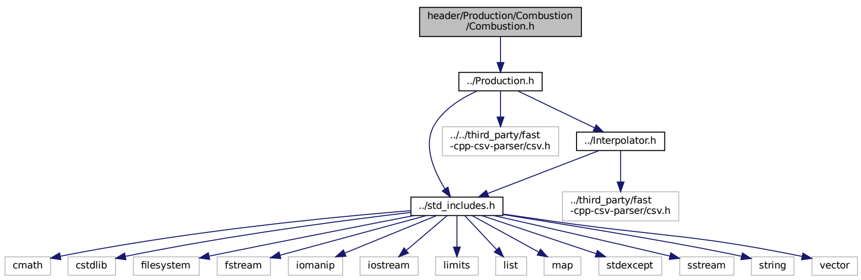
Header file for the Model class.

5.6 header/Production/Combustion/Combustion.h File Reference

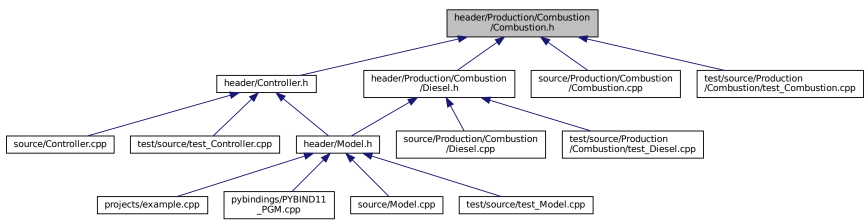
Header file for the Combustion class.

```
#include "../Production.h"
```

Include dependency graph for Combustion.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct CombustionInputs

  A structure which bundles the necessary inputs for the Combustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.
- struct Emissions

  A structure which bundles the emitted masses of various emissions chemistries.
- class Combustion

  The root of the Combustion branch of the Production hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

Enumerations

- enum CombustionType { DIESEL , N_COMBUSTION_TYPES }

  An enumeration of the types of Combustion asset supported by PGMcpp.
- enum FuelMode { FUEL_MODE_LINEAR , FUEL_MODE_LOOKUP , N_FUEL_MODES }

  An enumeration of the fuel modes for the Combustion asset which are supported by PGMcpp.

5.6.1 Detailed Description

Header file for the Combustion class.

Header file for the Noncombustion class.

5.6.2 Enumeration Type Documentation

5.6.2.1 CombustionType

`enum CombustionType`

An enumeration of the types of Combustion asset supported by PGMcpp.

Enumerator

DIESEL	A diesel generator.
N_COMBUSTION_TYPES	A simple hack to get the number of elements in CombustionType.

```
                      {
    DIESEL,
    N_COMBUSTION_TYPES
};
```

5.6.2.2 FuelMode

`enum FuelMode`

An enumeration of the fuel modes for the Combustion asset which are supported by PGMcpp.

Enumerator

FUEL_MODE_LINEAR	A linearized fuel curve model (i.e., HOMER-like model)
FUEL_MODE_LOOKUP	Interpolating over a given fuel lookup table.
N_FUEL_MODES	A simple hack to get the number of elements in FuelMode.

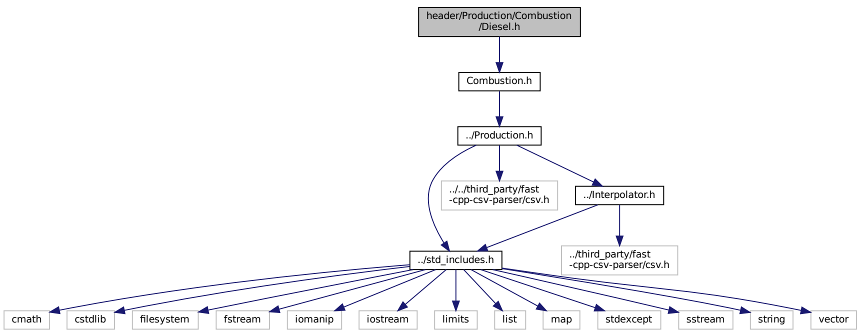
```
            {
    FUEL_MODE_LINEAR,
    FUEL_MODE_LOOKUP,
    N_FUEL_MODES
};
```

5.7 header/Production/Combustion/Diesel.h File Reference

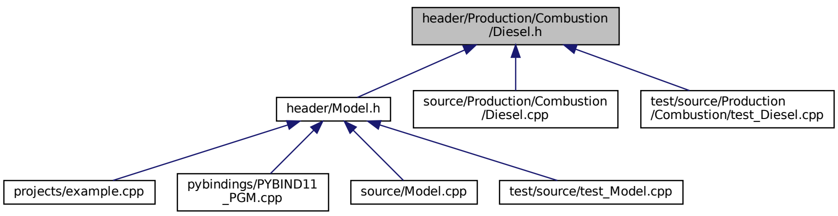
Header file for the Diesel class.

`#include "Combustion.h"`

Include dependency graph for Diesel.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct DieselInputs

    A structure which bundles the necessary inputs for the Diesel constructor. Provides default values for every necessary input. Note that this structure encapsulates CombustionInputs.
- class Diesel

    A derived class of the Combustion branch of Production which models production using a diesel generator.

5.7.1 Detailed Description

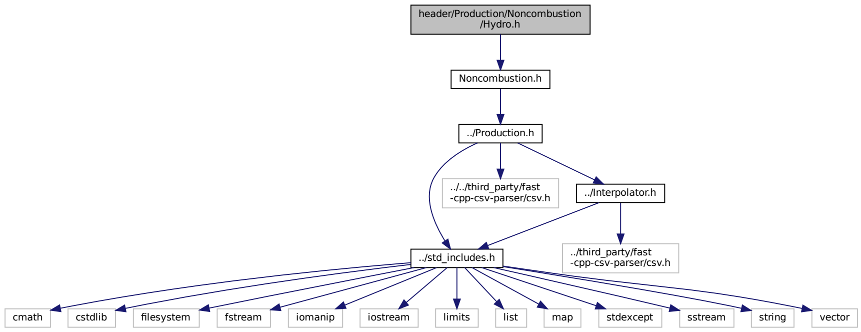
Header file for the Diesel class.

5.8 header/Production/Noncombustion/Hydro.h File Reference

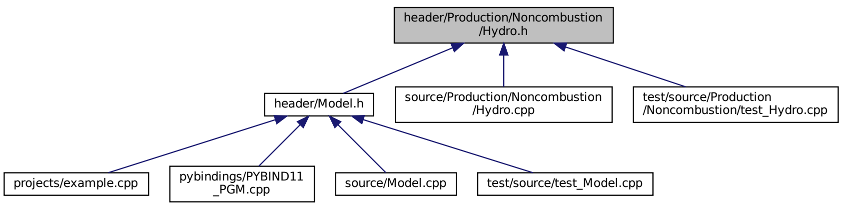
Header file for the Hydro class.

```
#include "Noncombustion.h"
```

Include dependency graph for Hydro.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct HydroInputs

  A structure which bundles the necessary inputs for the Hydro constructor. Provides default values for every necessary input. Note that this structure encapsulates NoncombustionInputs.
- class Hydro

  A derived class of the Noncombustion branch of Production which models production using a hydroelectric asset (either with reservoir or not).

Enumerations

- enum HydroTurbineType { HYDRO_TURBINE_PELTON , HYDRO_TURBINE_FRANCIS , HYDRO_TURBINE_KAPLAN , N_HYDRO_TURBINES }

    An enumeration of the types of hydroelectric turbine supported by PGMcpp.
- enum HydroInterpKeys { GENERATOR_EFFICIENCY_INTERP_KEY , TURBINE_EFFICIENCY_INTERP_KEY , FLOW_TO_POWER_INTERP_KEY , N_HYDRO_INTERP_KEYS }

    An enumeration of the Interpolator keys used by the Hydro asset.

5.8.1 Detailed Description

Header file for the Hydro class.

5.8.2 Enumeration Type Documentation

5.8.2.1 HydroInterpKeys

```
enum HydroInterpKeys
```

An enumeration of the Interpolator keys used by the Hydro asset.

Enumerator

GENERATOR_EFFICIENCY_INTERP_KEY	The key for generator efficiency interpolation.
TURBINE_EFFICIENCY_INTERP_KEY	The key for turbine efficiency interpolation.
FLOW_TO_POWER_INTERP_KEY	The key for flow to power interpolation.
N_HYDRO_INTERP_KEYS	A simple hack to get the number of elements in HydroInterpKeys.

```
                    {
    GENERATOR_EFFICIENCY_INTERP_KEY,
    TURBINE_EFFICIENCY_INTERP_KEY,
    FLOW_TO_POWER_INTERP_KEY,
    N_HYDRO_INTERP_KEYS
};
```

5.8.2.2 HydroTurbineType

```
enum HydroTurbineType
```

An enumeration of the types of hydroelectric turbine supported by PGMcpp.

Enumerator

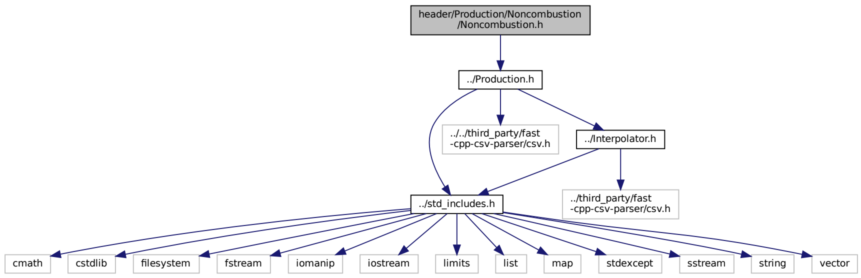
HYDRO_TURBINE_PELTON	A Pelton turbine (impluse)
HYDRO_TURBINE_FRANCIS	A Francis turbine (reaction)
HYDRO_TURBINE_KAPLAN	A Kaplan turbine (reaction)
N_HYDRO_TURBINES	A simple hack to get the number of elements in HydroTurbineType.

```
                    {
    HYDRO_TURBINE_PELTON,
    HYDRO_TURBINE_FRANCIS,
    HYDRO_TURBINE_KAPLAN,
    N_HYDRO_TURBINES
};
```

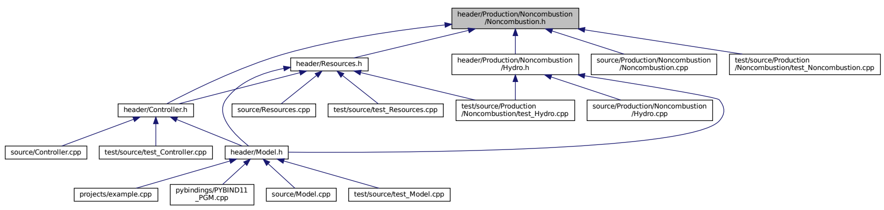
5.9 header/Production/Noncombustion/Noncombustion.h File Reference

`#include "../Production.h"`

Include dependency graph for Noncombustion.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct NoncombustionInputs

  A structure which bundles the necessary inputs for the Noncombustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.
- class Noncombustion

  The root of the Noncombustion branch of the Production hierarchy. This branch contains derived classes which model controllable production which is not based on combustion.

Enumerations

- enum NoncombustionType { HYDRO , N_NONCOMBUSTION_TYPES }

  An enumeration of the types of Noncombustion asset supported by PGMcpp.

5.9.1 Enumeration Type Documentation

5.9.1.1 NoncombustionType

`enum NoncombustionType`

An enumeration of the types of Noncombustion asset supported by PGMcpp.

Enumerator

HYDRO	A hydroelectric generator (either with reservoir or not)
N_NONCOMBUSTION_TYPES	A simple hack to get the number of elements in NoncombustionType.

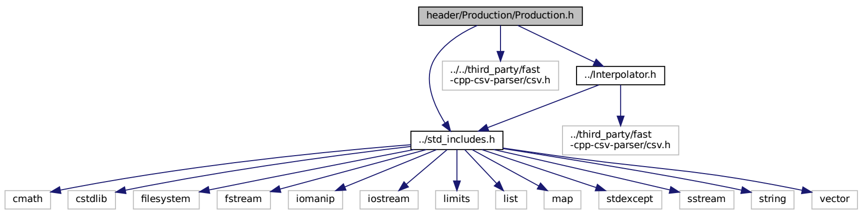
```
                    {
    HYDRO,
    N_NONCOMBUSTION_TYPES
};
```

5.10 header/Production/Production.h File Reference

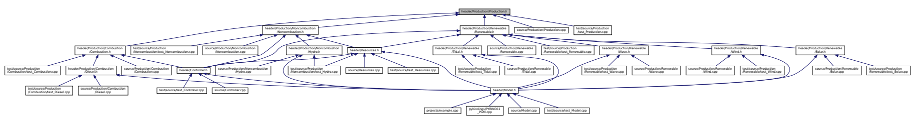
Header file for the Production class.

```
#include "../std_includes.h"
#include "../../third_party/fast-cpp-csv-parser/csv.h"
#include "../Interpolator.h"
```

Include dependency graph for Production.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct ProductionInputs

  A structure which bundles the necessary inputs for the Production constructor. Provides default values for every necessary input.
- class Production

  The base class of the Production hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

5.10.1 Detailed Description

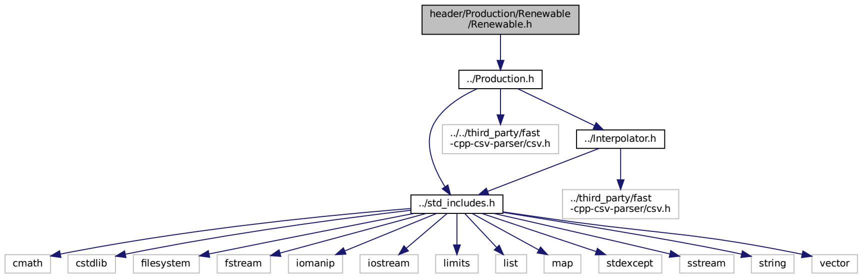
Header file for the Production class.

5.11 header/Production/Renewable/Renewable.h File Reference

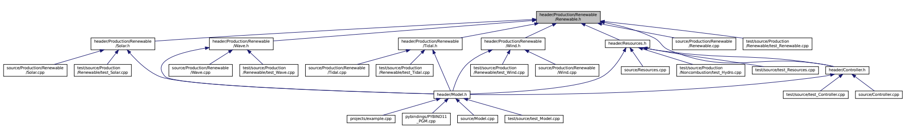
Header file for the Renewable class.

`#include "../Production.h"`

Include dependency graph for Renewable.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct RenewableInputs

  A structure which bundles the necessary inputs for the Renewable constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.
- class Renewable

  The root of the Renewable branch of the Production hierarchy. This branch contains derived classes which model the renewable production of energy.

Enumerations

- enum RenewableType {
  SOLAR , TIDAL , WAVE , WIND ,
  N_RENEWABLE_TYPES }

  An enumeration of the types of Renewable asset supported by PGMcpp.

5.11.1 Detailed Description

Header file for the Renewable class.

5.11.2 Enumeration Type Documentation

5.11.2.1 RenewableType

`enum RenewableType`

An enumeration of the types of Renewable asset supported by PGMcpp.

Enumerator

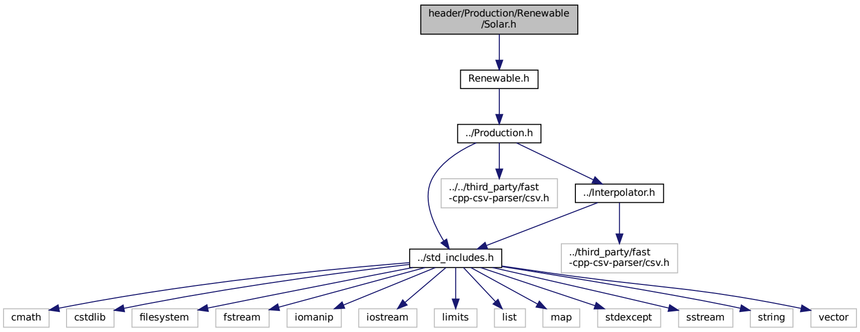
SOLAR	A solar photovoltaic (PV) array.
TIDAL	A tidal stream turbine (or tidal energy converter, TEC)
WAVE	A wave energy converter (WEC)
WIND	A wind turbine.
N_RENEWABLE_TYPES	A simple hack to get the number of elements in RenewableType.

```
                   {
      SOLAR,
      TIDAL,
      WAVE,
      WIND,
      N_RENEWABLE_TYPES
  };
```

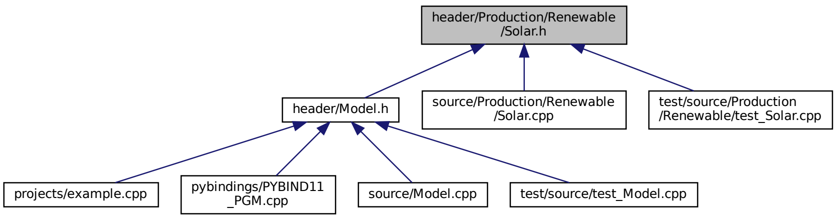
5.12 header/Production/Renewable/Solar.h File Reference

Header file for the Solar class.

`#include "Renewable.h"`
Include dependency graph for Solar.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct SolarInputs

    A structure which bundles the necessary inputs for the Solar constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.
- class Solar

    A derived class of the Renewable branch of Production which models solar production.

5.12.1 Detailed Description

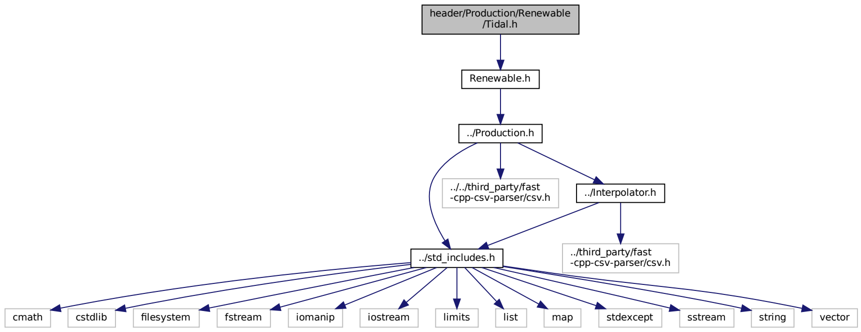
Header file for the Solar class.

5.13 header/Production/Renewable/Tidal.h File Reference

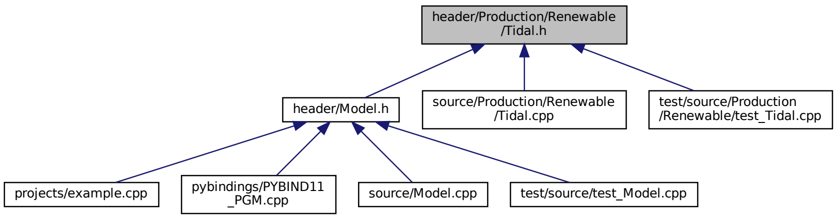
Header file for the Tidal class.

```
#include "Renewable.h"
```

Include dependency graph for Tidal.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct TidalInputs

  A structure which bundles the necessary inputs for the Tidal constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.
- class Tidal

  A derived class of the Renewable branch of Production which models tidal production.

Enumerations

- enum TidalPowerProductionModel { TIDAL_POWER_CUBIC , TIDAL_POWER_EXPONENTIAL , TIDAL_POWER_LOOKUP , N_TIDAL_POWER_PRODUCTION_MODELS }

5.13.1 Detailed Description

Header file for the Tidal class.

5.13.2 Enumeration Type Documentation

5.13.2.1 TidalPowerProductionModel

```
enum TidalPowerProductionModel
```

Enumerator

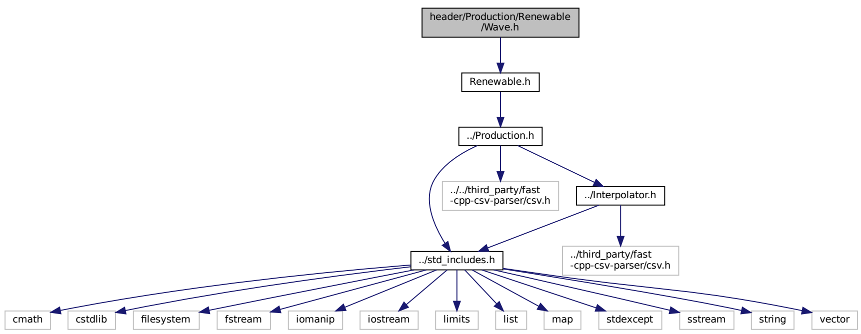
TIDAL_POWER_CUBIC	A cubic power production model.
TIDAL_POWER_EXPONENTIAL	An exponential power production model.
TIDAL_POWER_LOOKUP	Lookup from a given set of power curve data.
N_TIDAL_POWER_PRODUCTION_MODELS	A simple hack to get the number of elements in TidalPowerProductionModel.

```
                            {
    TIDAL_POWER_CUBIC,
    TIDAL_POWER_EXPONENTIAL,
    TIDAL_POWER_LOOKUP,
    N_TIDAL_POWER_PRODUCTION_MODELS
};
```

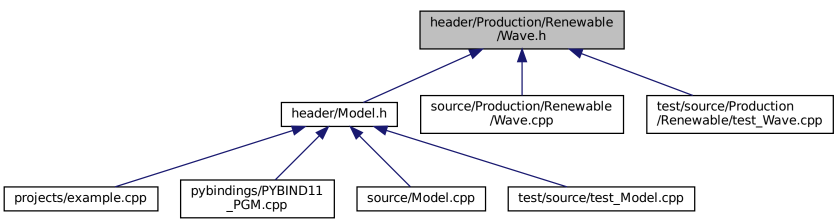
5.14 header/Production/Renewable/Wave.h File Reference

Header file for the Wave class.

`#include "Renewable.h"`
Include dependency graph for Wave.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct WaveInputs

    A structure which bundles the necessary inputs for the Wave constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.
- class Wave

    A derived class of the Renewable branch of Production which models wave production.

Enumerations

- enum WavePowerProductionModel { WAVE_POWER_GAUSSIAN , WAVE_POWER_PARABOLOID , WAVE_POWER_LOOKUP , N_WAVE_POWER_PRODUCTION_MODELS }

5.14.1 Detailed Description

Header file for the Wave class.

5.14.2 Enumeration Type Documentation

5.14.2.1 WavePowerProductionModel

`enum WavePowerProductionModel`

Enumerator

WAVE_POWER_GAUSSIAN	A Gaussian power production model.
WAVE_POWER_PARABOLOID	A paraboloid power production model.
WAVE_POWER_LOOKUP	Lookup from a given performance matrix.
N_WAVE_POWER_PRODUCTION_MODELS	A simple hack to get the number of elements in WavePowerProductionModel.

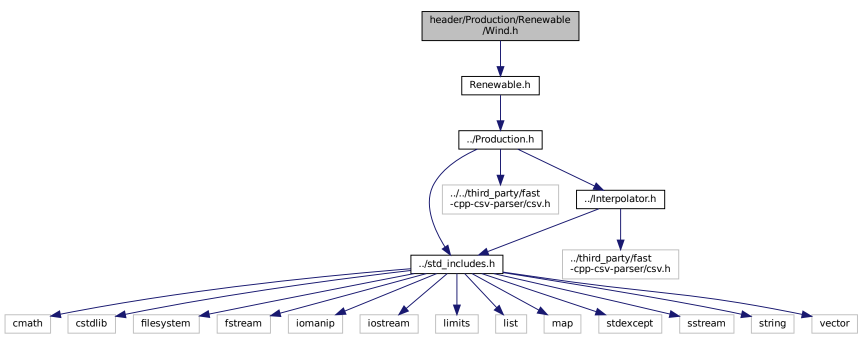
```
                         {
     WAVE_POWER_GAUSSIAN,
     WAVE_POWER_PARABOLOID,
     WAVE_POWER_LOOKUP,
     N_WAVE_POWER_PRODUCTION_MODELS
 };
```

5.15 header/Production/Renewable/Wind.h File Reference

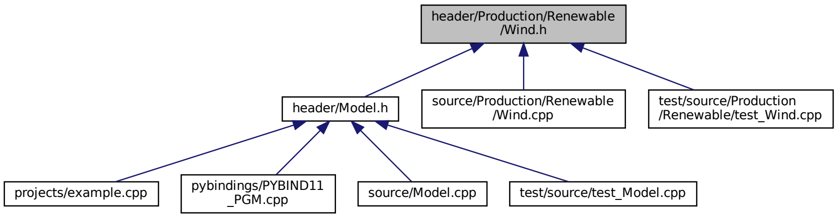
Header file for the Wind class.

`#include "Renewable.h"`

Include dependency graph for Wind.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct WindInputs

  A structure which bundles the necessary inputs for the Wind constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.
- class Wind

  A derived class of the Renewable branch of Production which models wind production.

Enumerations

- enum WindPowerProductionModel { WIND_POWER_EXPONENTIAL , WIND_POWER_LOOKUP , N_WIND_POWER_PRODUCTION_MODELS }

5.15.1 Detailed Description

Header file for the Wind class.

5.15.2 Enumeration Type Documentation

5.15.2.1 WindPowerProductionModel

`enum WindPowerProductionModel`

Enumerator

WIND_POWER_EXPONENTIAL	An exponential power production model.
WIND_POWER_LOOKUP	Lookup from a given set of power curve data.
N_WIND_POWER_PRODUCTION_MODELS	A simple hack to get the number of elements in WindPowerProductionModel.

```
                          {
    WIND_POWER_EXPONENTIAL,
    WIND_POWER_LOOKUP,
    N_WIND_POWER_PRODUCTION_MODELS
```

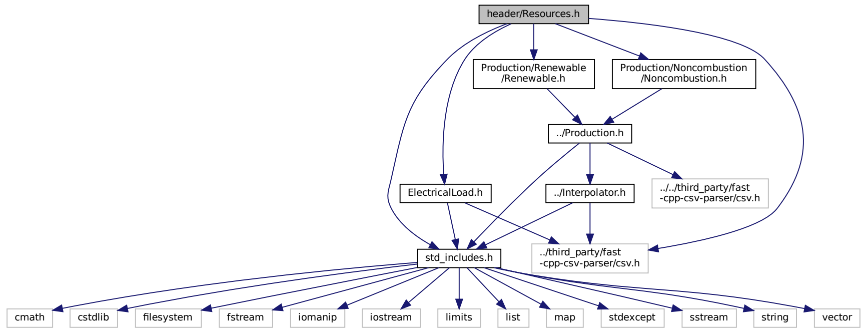
```
38 };
```

5.16 header/Resources.h File Reference

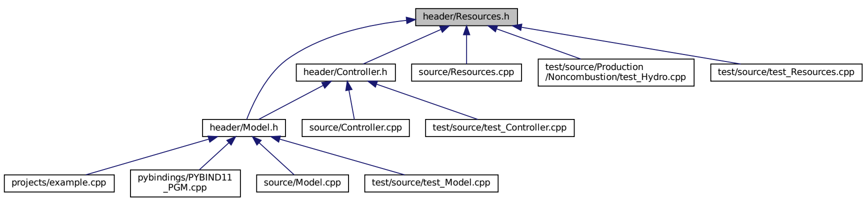
Header file for the Resources class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
#include "ElectricalLoad.h"
#include "Production/Noncombustion/Noncombustion.h"
#include "Production/Renewable/Renewable.h"
```

Include dependency graph for Resources.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Resources

  A class which contains renewable resource data. Intended to serve as a component class of Model.

5.16.1 Detailed Description

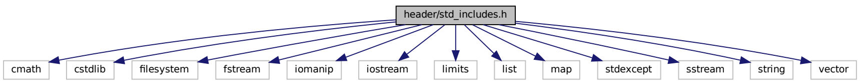
Header file for the Resources class.

5.17 header/std_includes.h File Reference

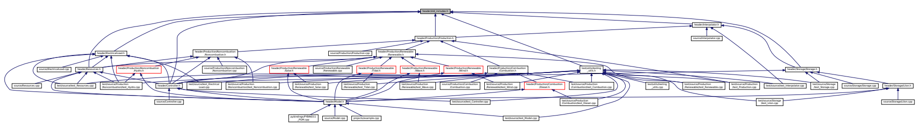
Header file which simply batches together some standard includes.

```
#include <cmath>
#include <cstdlib>
#include <filesystem>
#include <fstream>
#include <iomanip>
#include <iostream>
#include <limits>
#include <list>
#include <map>
#include <stdexcept>
#include <sstream>
#include <string>
#include <vector>
```

Include dependency graph for std_includes.h:



This graph shows which files directly or indirectly include this file:



5.17.1 Detailed Description

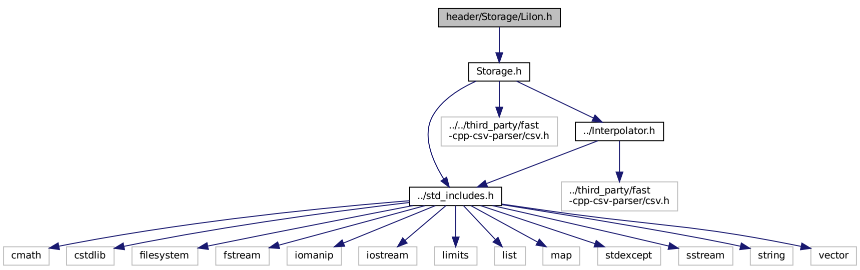
Header file which simply batches together some standard includes.

5.18 header/Storage/LiIon.h File Reference

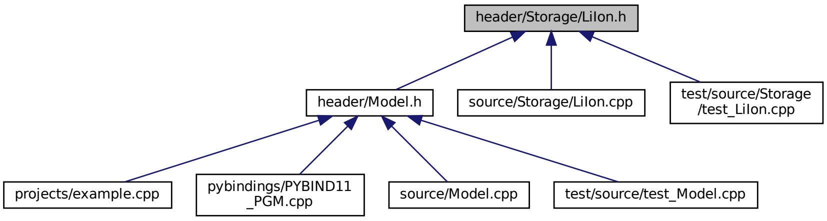
Header file for the LiIon class.

```
#include "Storage.h"
```

Include dependency graph for LiIon.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct LiIonInputs

    A structure which bundles the necessary inputs for the LiIon constructor. Provides default values for every necessary input. Note that this structure encapsulates StorageInputs.
- class LiIon

    A derived class of Storage which models energy storage by way of lithium-ion batteries.

5.18.1 Detailed Description

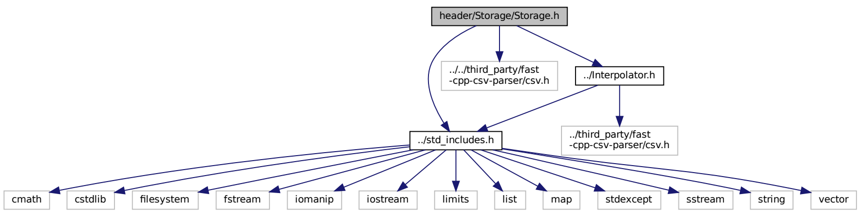
Header file for the LiIon class.

5.19 header/Storage/Storage.h File Reference

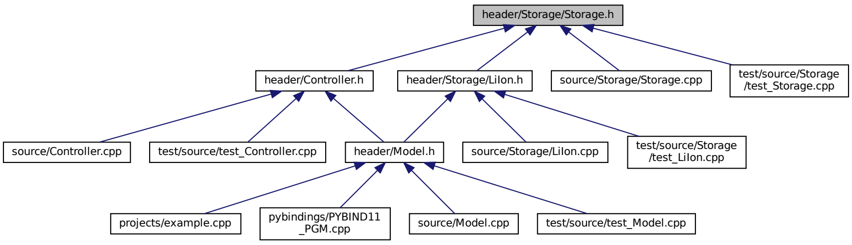
Header file for the Storage class.

```
#include "../std_includes.h"
#include "../../third_party/fast-cpp-csv-parser/csv.h"
#include "../Interpolator.h"
```

Include dependency graph for Storage.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct StorageInputs

  A structure which bundles the necessary inputs for the Storage constructor. Provides default values for every necessary input.
- class Storage

  The base class of the Storage hierarchy. This hierarchy contains derived classes which model the storage of energy.

Enumerations

- enum StorageType { LIION , N_STORAGE_TYPES }

  An enumeration of the types of Storage asset supported by PGMcpp.

5.19.1 Detailed Description

Header file for the Storage class.

5.19.2 Enumeration Type Documentation

5.19.2.1 StorageType

```
enum StorageType
```

An enumeration of the types of Storage asset supported by PGMcpp.

Enumerator

LIION	A system of lithium ion batteries.
N_STORAGE_TYPES	A simple hack to get the number of elements in StorageType.

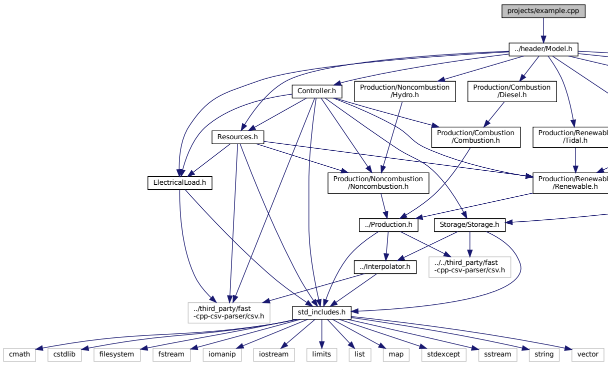
```
                  {
    LIION,
```

```
    N_STORAGE_TYPES
};
```

5.20 projects/example.cpp File Reference

`#include "../header/Model.h"`

Include dependency graph for example.cpp:



Functions

- int main (int argc, char **argv)

5.20.1 Function Documentation

5.20.1.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
{
    /*
     *  1. construct Model object
     *
     *  This block constructs a Model object, which is the central container for the
     *  entire microgrid model.
     *
     *  The fist argument that must be provided to the Model constructor is a valid
     *  path (either relative or absolute) to a time series of electrical load data.
     *  For an example of the expected format, see
     *
     *  data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv
     *
     *  Note that the length of the given electrical load time series defines the
     *  modelled project life (so if you want to model n years of microgrid operation,
     *  then you must pass a path to n years worth of electrical load data). In addition,
     *  the given electrical load time series defines which points in time are modelled.
     *  As such, all subsequent time series data which is passed in must (1) be of the
     *  same length as the electrical load time series, and (2) provide data for the
     *  same set of points in time. Of course, the electrical load time series can be
     *  of arbitrary length, and it need not be a uniform time series.
     *
     *  The second argument that one can provide is the desired disptach control mode.
```

```
     * If nothing is given here, then the model will default to simple load following
     * control. However, one can stipulate which control mode to use by altering the
     * control_mode attribute of the ModelInputs structure. In this case, the
     * cycle charging control mode is being set.
     */

    std::string path_2_electrical_load_time_series =
        "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";

    ModelInputs model_inputs;

    model_inputs.path_2_electrical_load_time_series =
        path_2_electrical_load_time_series;

    model_inputs.control_mode = ControlMode :: CYCLE_CHARGING;

    Model model(model_inputs);



    /*
     * 2. add Diesel objects to Model
     *
     * This block defines and adds a set of diesel generators to the Model object.
     *
     * In this example, a single DieselInputs structure is used to define and add
     * three diesel generators to the model.
     *
     * The first diesel generator is defined as a 300 kW generator (which shows an
     * example of how to access and alter an encapsulated attribute of DieselInputs).
     * In addition, the diesel generator is taken to be a sunk cost (and so no capital
     * cost is incurred in the first time step; the opposite is true for non-sunk
     * assets).
     *
     * The last two diesel generators are defined as 150 kW each. Likewise, they are
     * also sunk assets (since the same DieselInputs structure is being re-used without
     * overwriting the is_sunk attribute).
     *
     * For more details on the various attributes of DieselInputs, refer to the
     * PGMcpp manual. For instance, note that no economic inputs are given; in this
     * example, the default values apply.
     */

    DieselInputs diesel_inputs;

    //  2.1. add 1 x 300 kW diesel generator (since mean load is ~250 kW)
    diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 300;
    diesel_inputs.combustion_inputs.production_inputs.is_sunk = true;

    model.addDiesel(diesel_inputs);

    //  2.2. add 2 x 150 kW diesel generators (since max load is 500 kW)
    diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 150;

    model.addDiesel(diesel_inputs);
    model.addDiesel(diesel_inputs);



    /*
     * 3. add renewable resources to Model
     *
     * This block adds a set of renewable resource time series to the Model object.
     *
     * The first resource added is a solar resource time series, which gives
     * horizontal irradiance [kW/m2] at each point in time. Again, remember that all
     * given time series must align with the electrical load time series (i.e., same
     * length, same points). For an example of the expected format, see
     *
     * data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv
     *
     * Finally, note the declaration of a solar resource key. This variable will be
     * re-used later to associate a solar PV array object with this particular solar
     * resource. This method of key association between resource and asset allows for
     * greater flexibility in modelling production assets that are exposed to different
     * renewable resources (due to being geographically separated, etc.).
     *
     * The second resource added is a tidal resource time series, which gives tidal
     * stream speed [m/s] at each point in time. For an example of the expected format,
     * see
     *
     * data/test/resources/tidal_speed_peak-3ms_1yr_dt-1hr.csv
     *
     * Again, note the tidal resource key.
     *
     * The third resource added is a wave resource time series, which gives significant
     * wave height [m] and energy period [s] at each point in time. For an example of
```

```
     * the expected format, see
     *
     * data/test/resources/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv
     *
     * Again, note the wave resource key.
     *
     * The fourth resource added is a wind resource time series, which gives wind speed
     * [m/s] at each point in time. For an example of the expected format, see
     *
     * data/test/resources/wind_speed_peak-25ms_1yr_dt-1hr.csv
     *
     * Again, note the wind resource key.
     *
     * The fifth resource added is a hydro resource time series, which gives inflow
     * rate [m3/hr] at each point in time. For an example of the expected format, see
     *
     * data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv
     *
     * Again, note the hydro resource key.
     */

    // 3.1. add solar resource time series
    int solar_resource_key = 0;
    std::string path_2_solar_resource_data =
        "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv";

    model.addResource(
        RenewableType :: SOLAR,
        path_2_solar_resource_data,
        solar_resource_key
    );

    // 3.2. add tidal resource time series
    int tidal_resource_key = 1;
    std::string path_2_tidal_resource_data =
        "data/test/resources/tidal_speed_peak-3ms_1yr_dt-1hr.csv";

    model.addResource(
        RenewableType :: TIDAL,
        path_2_tidal_resource_data,
        tidal_resource_key
    );

    // 3.3. add wave resource time series
    int wave_resource_key = 2;
    std::string path_2_wave_resource_data =
        "data/test/resources/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv";

    model.addResource(
        RenewableType :: WAVE,
        path_2_wave_resource_data,
        wave_resource_key
    );

    // 3.4. add wind resource time series
    int wind_resource_key = 3;
    std::string path_2_wind_resource_data =
        "data/test/resources/wind_speed_peak-25ms_1yr_dt-1hr.csv";

    model.addResource(
        RenewableType :: WIND,
        path_2_wind_resource_data,
        wind_resource_key
    );

    // 3.5. add hydro resource time series
    int hydro_resource_key = 4;
    std::string path_2_hydro_resource_data =
        "data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv";

    model.addResource(
        NoncombustionType :: HYDRO,
        path_2_hydro_resource_data,
        hydro_resource_key
    );



    /*
     * 4. add Hydro object to Model
     *
     * This block defines and adds a hydroelectric asset to the Model object.
     *
     * In this example, a 300 kW hydroelectric station with a 10,000 m3 reservoir
     * is defined. The initial reservoir state is set to 50% (so half full), and the
     * hydroelectric asset is taken to be a sunk asset (so no capital cost incurred
     * in the first time step). Note the association with the previously given hydro
```

```
     *  resource series by way of the hydro resource key.
     *
     *  For more details on the various attributes of HydroInputs, refer to the
     *  PGMcpp manual. For instance, note that no economic inputs are given; in this
     *  example, the default values apply.
     */

    HydroInputs hydro_inputs;
    hydro_inputs.noncombustion_inputs.production_inputs.capacity_kW = 300;
    hydro_inputs.reservoir_capacity_m3 = 10000;
    hydro_inputs.init_reservoir_state = 0.5;
    hydro_inputs.noncombustion_inputs.production_inputs.is_sunk = true;
    hydro_inputs.resource_key = hydro_resource_key;

    model.addHydro(hydro_inputs);



    /*
     *  5. add Renewable objects to Model
     *
     *  This block defines and adds a set of renewable production assets to the Model
     *  object.
     *
     *  The first block defines and adds a solar PV array to the Model object. In this
     *  example, the installed solar capacity is set to 250 kW. Note the association
     *  with the previously given solar resource series by way of the solar resource
     *  key. Also, note that this asset is not taken as sunk (as the is_sunk attribute
     *  of the SolarInputs structure is unchanged and thus defaults to true). As such,
     *  this asset will incur a capital cost in the first time step.
     *
     *  For more details on the various attributes of SolarInputs, refer to the PGMcpp
     *  manual. For instance, note that no economic inputs are given; in this
     *  example, the default values apply.
     *
     *  The second block defines and adds a tidal turbine to the Model object. In this
     *  example, the installed tidal capacity is set to 120 kW. In addition, the design
     *  speed of the asset (i.e., the speed at which the rated capacity is achieved) is
     *  set to 2.5 m/s. Note the association with the previously given tidal resource
     *  series by way of the tidal resource key.
     *
     *  For more details on the various attributes of TidalInputs, refer to the PGMcpp
     *  manual. For instance, note that no economic inputs are given; in this
     *  example, the default values apply.
     *
     *  The third block defines and adds a wind turbine to the Model object. In this
     *  example, the installed wind capacity is set to 150 kW. In addition, the design
     *  speed of the asset is not given, and so will default to 8 m/s. Note the
     *  association with the previously given tidal resource series by way of the wind
     *  resource key.
     *
     *  For more details on the various attributes of WindInputs, refer to the PGMcpp
     *  manual. For instance, note that no economic inputs are given; in this
     *  example, the default values apply.
     *
     *  The fourth block defines and adds a wave energy converter to the Model object.
     *  In this example, the installed wave capacity is set to 100 kW. Note the
     *  association with the previously given wave resource series by way of the wave
     *  resource key.
     *
     *  For more details on the various attributes of WaveInputs, refer to the PGMcpp
     *  manual. For instance, note that no economic inputs are given; in this
     *  example, the default values apply.
     */

    //  5.1. add 1 x 250 kW solar PV array
    SolarInputs solar_inputs;

    solar_inputs.renewable_inputs.production_inputs.capacity_kW = 250;
    solar_inputs.resource_key = solar_resource_key;

    model.addSolar(solar_inputs);

    //  5.2. add 1 x 120 kW tidal turbine
    TidalInputs tidal_inputs;

    tidal_inputs.renewable_inputs.production_inputs.capacity_kW = 120;
    tidal_inputs.design_speed_ms = 2.5;
    tidal_inputs.resource_key = tidal_resource_key;

    model.addTidal(tidal_inputs);

    //  5.3. add 1 x 150 kW wind turbine
    WindInputs wind_inputs;

    wind_inputs.renewable_inputs.production_inputs.capacity_kW = 150;
    wind_inputs.resource_key = wind_resource_key;
```

```

    model.addWind(wind_inputs);

    //  5.4. add 1 x 100 kW wave energy converter
    WaveInputs wave_inputs;

    wave_inputs.renewable_inputs.production_inputs.capacity_kW = 100;
    wave_inputs.resource_key = wave_resource_key;

    model.addWave(wave_inputs);



    /*
     *  6. add LiIon object to Model
     *
     *  This block defines and adds a lithium ion battery energy storage system to the
     *  Model object.
     *
     *  In this example, a battery energy storage system with a 500 kW power capacity
     *  and a 1050 kWh energy capacity (which represents about four hours of mean load
     *  autonomy) is defined.
     *
     *  For more details on the various attributes of LiIonInputs, refer to the PGMcpp
     *  manual. For instance, note that no economic inputs are given; in this
     *  example, the default values apply.
     */

    //  6.1. add 1 x (500 kW, ) lithium ion battery energy storage system
    LiIonInputs liion_inputs;

    liion_inputs.storage_inputs.power_capacity_kW = 500;
    liion_inputs.storage_inputs.energy_capacity_kWh = 1050;

    model.addLiIon(liion_inputs);



    /*
     *  7. run and write results
     *
     *  This block runs the model and then writes results to the given output path
     *  (either relative or absolute). Note that the writeResults() will create the
     *  last directory on the given path, but not any in-between directories, so be
     *  sure those exist before calling out to this method.
     */

    model.run();

    model.writeResults("projects/example_cpp");

    return 0;
}   /* main() */
```

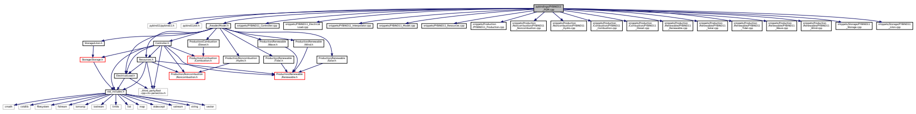
5.21 pybindings/PYBIND11_PGM.cpp File Reference

Bindings file for PGMcpp.

```
#include <pybind11/pybind11.h>
#include <pybind11/stl.h>
#include "../header/Model.h"
#include "snippets/PYBIND11_Controller.cpp"
#include "snippets/PYBIND11_ElectricalLoad.cpp"
#include "snippets/PYBIND11_Interpolator.cpp"
#include "snippets/PYBIND11_Model.cpp"
#include "snippets/PYBIND11_Resources.cpp"
#include "snippets/Production/PYBIND11_Production.cpp"
#include "snippets/Production/Noncombustion/PYBIND11_Noncombustion.cpp"
#include "snippets/Production/Noncombustion/PYBIND11_Hydro.cpp"
#include "snippets/Production/Combustion/PYBIND11_Combustion.cpp"
#include "snippets/Production/Combustion/PYBIND11_Diesel.cpp"
#include "snippets/Production/Renewable/PYBIND11_Renewable.cpp"
#include "snippets/Production/Renewable/PYBIND11_Solar.cpp"
```

```
#include "snippets/Production/Renewable/PYBIND11_Tidal.cpp"
#include "snippets/Production/Renewable/PYBIND11_Wave.cpp"
#include "snippets/Production/Renewable/PYBIND11_Wind.cpp"
#include "snippets/Storage/PYBIND11_Storage.cpp"
#include "snippets/Storage/PYBIND11_LiIon.cpp"
```

Include dependency graph for PYBIND11_PGM.cpp:



Functions

- PYBIND11_MODULE (PGMcpp, m)

5.21.1 Detailed Description

Bindings file for PGMcpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for PGMcpp. Only public attributes/methods are bound!

5.21.2 Function Documentation

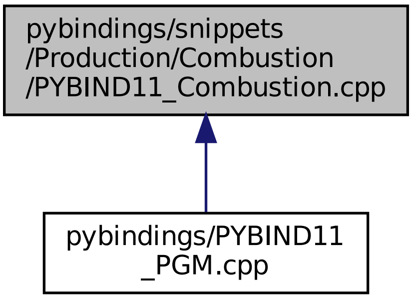
5.21.2.1 PYBIND11_MODULE()

```
PYBIND11_MODULE (
            PGMcpp ,
            m )
                    {

    #include "snippets/PYBIND11_Controller.cpp"
    #include "snippets/PYBIND11_ElectricalLoad.cpp"
    #include "snippets/PYBIND11_Interpolator.cpp"
    #include "snippets/PYBIND11_Model.cpp"
    #include "snippets/PYBIND11_Resources.cpp"

    #include "snippets/Production/PYBIND11_Production.cpp"

    #include "snippets/Production/Noncombustion/PYBIND11_Noncombustion.cpp"
    #include "snippets/Production/Noncombustion/PYBIND11_Hydro.cpp"

    #include "snippets/Production/Combustion/PYBIND11_Combustion.cpp"
    #include "snippets/Production/Combustion/PYBIND11_Diesel.cpp"

    #include "snippets/Production/Renewable/PYBIND11_Renewable.cpp"
    #include "snippets/Production/Renewable/PYBIND11_Solar.cpp"
    #include "snippets/Production/Renewable/PYBIND11_Tidal.cpp"
    #include "snippets/Production/Renewable/PYBIND11_Wave.cpp"
    #include "snippets/Production/Renewable/PYBIND11_Wind.cpp"

    #include "snippets/Storage/PYBIND11_Storage.cpp"
    #include "snippets/Storage/PYBIND11_LiIon.cpp"

}   /* PYBIND11_MODULE() */
```

5.22 pybindings/snippets/Production/Combustion/PYBIND11_Combustion.cpp File Reference

Bindings file for the Combustion class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- CombustionType::DIESEL value ("N_COMBUSTION_TYPES", CombustionType::N_COMBUSTION_TYPES)
- FuelMode::FUEL_MODE_LINEAR value ("FUEL_MODE_LOOKUP", FuelMode::FUEL_MODE_LOOKUP) .value("N_FUEL_MODES"
- &CombustionInputs::production_inputs def_readwrite ("fuel_mode", &CombustionInputs::fuel_mode) .def_readwrite("nominal_fuel_escalation_annual"

Variables

- &CombustionInputs::production_inputs &CombustionInputs::nominal_fuel_escalation_annual def_readwrite("path_2_fuel_interp_data", &CombustionInputs::path_2_fuel_interp_data) .def(pybind11 &Emissions::CO2_kg def_readwrite ("CO_kg", &Emissions::CO_kg) .def_readwrite("NOx_kg"

5.22.1 Detailed Description

Bindings file for the Combustion class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Combustion class. Only public attributes/methods are bound!

5.22.2 Function Documentation

5.22.2.1 def_readwrite()

```
& CombustionInputs::production_inputs def_readwrite (
            "fuel_mode" ,
            &CombustionInputs::fuel_mode )
```

5.22.2.2 value() [1/2]

```
FuelMode::FUEL_MODE_LINEAR value (
            "FUEL_MODE_LOOKUP" ,
            FuelMode::FUEL_MODE_LOOKUP )
```

5.22.2.3 value() [2/2]

```
CombustionType::DIESEL value (
            "N_COMBUSTION_TYPES" ,
            CombustionType::N_COMBUSTION_TYPES )
```

5.22.3 Variable Documentation

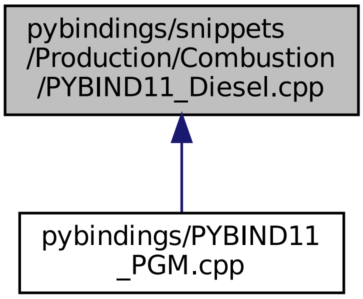
5.22.3.1 def_readwrite

```
&StorageInputs::print_flag &StorageInputs::power_capacity_kW &StorageInputs::nominal_inflation_annual
def_readwrite (
            "CO_kg" ,
            &Emissions::CO_kg )
```

5.23 pybindings/snippets/Production/Combustion/PYBIND11_Diesel.cpp File Reference

Bindings file for the Diesel class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- &DieselInputs::combustion_inputs def_readwrite ("replace_running_hrs", &DieselInputs::replace_running_hrs) .def_readwrite("capital_cost"
- &DieselInputs::combustion_inputs &DieselInputs::capital_cost def_readwrite ("operation_maintenance_cost_kWh", &DieselInputs::operation_maintenance_cost_kWh) .def_readwrite("fuel_cost_L"
- &DieselInputs::combustion_inputs &DieselInputs::capital_cost &DieselInputs::fuel_cost_L def_readwrite ("minimum_load_ratio", &DieselInputs::minimum_load_ratio) .def_readwrite("minimum_runtime_hrs"
- &DieselInputs::combustion_inputs &DieselInputs::capital_cost &DieselInputs::fuel_cost_L &DieselInputs::minimum_runtime_hr def_readwrite ("linear_fuel_slope_LkWh", &DieselInputs::linear_fuel_slope_LkWh) .def_readwrite("linear_fuel_intercept_LkWh"
- &DieselInputs::combustion_inputs &DieselInputs::capital_cost &DieselInputs::fuel_cost_L &DieselInputs::minimum_runtime_hr &DieselInputs::linear_fuel_intercept_LkWh def_readwrite ("CO2_emissions_intensity_kgL", &DieselInputs::CO2_emissions_intensity_kgL) .def_readwrite("CO_emissions_intensity_kgL"
- &DieselInputs::combustion_inputs &DieselInputs::capital_cost &DieselInputs::fuel_cost_L &DieselInputs::minimum_runtime_hr &DieselInputs::linear_fuel_intercept_LkWh &DieselInputs::CO_emissions_intensity_kgL def_readwrite ("NOx_emissions_intensity_kgL", &DieselInputs::NOx_emissions_intensity_kgL) .def_readwrite("SOx_emissions_intensity_kgL"
- &DieselInputs::combustion_inputs &DieselInputs::capital_cost &DieselInputs::fuel_cost_L &DieselInputs::minimum_runtime_hr &DieselInputs::linear_fuel_intercept_LkWh &DieselInputs::CO_emissions_intensity_kgL &DieselInputs::SOx_emissions_intens def_readwrite ("CH4_emissions_intensity_kgL", &DieselInputs::CH4_emissions_intensity_kgL) .def_readwrite("PM_emissions_intensity_kgL"
- &DieselInputs::combustion_inputs &DieselInputs::capital_cost &DieselInputs::fuel_cost_L &DieselInputs::minimum_runtime_hr &DieselInputs::linear_fuel_intercept_LkWh &DieselInputs::CO_emissions_intensity_kgL &DieselInputs::SOx_emissions_intens &DieselInputs::PM_emissions_intensity_kgL def (pybind11::init())
- &Diesel::minimum_load_ratio def_readwrite ("minimum_runtime_hrs", &Diesel::minimum_runtime_hrs) .def_readwrite("time_since_last_start_hrs"

5.23.1 Detailed Description

Bindings file for the Diesel class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Diesel class. Only public attributes/methods are bound!

5.23.2 Function Documentation

5.23.2.1 def()

```
&InterpolatorStruct2D::n_rows &InterpolatorStruct2D::x_vec &InterpolatorStruct2D::max_x &InterpolatorStruct2D:
&InterpolatorStruct2D::z_matrix def (
            pybind11::init() )
```

5.23.2.2 def_readwrite() [1/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L &
DieselInputs::minimum_runtime_hrs & DieselInputs::linear_fuel_intercept_LkWh & DieselInputs::CO_emissions_inte
& DieselInputs::SOx_emissions_intensity_kgL def_readwrite (
            "CH4_emissions_intensity_kgL" ,
            &DieselInputs::CH4_emissions_intensity_kgL )
```

5.23.2.3 def_readwrite() [2/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L &
DieselInputs::minimum_runtime_hrs & DieselInputs::linear_fuel_intercept_LkWh def_readwrite (
            "CO2_emissions_intensity_kgL" ,
            &DieselInputs::CO2_emissions_intensity_kgL )
```

5.23.2.4 def_readwrite() [3/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L &
DieselInputs::minimum_runtime_hrs def_readwrite (
            "linear_fuel_slope_LkWh" ,
            &DieselInputs::linear_fuel_slope_LkWh )
```

5.23.2.5 def_readwrite() [4/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L
def_readwrite (
            "minimum_load_ratio" ,
            &DieselInputs::minimum_load_ratio )
```

5.23.2.6 def_readwrite() [5/8]

```
& Diesel::minimum_load_ratio def_readwrite (
            "minimum_runtime_hrs" ,
            &Diesel::minimum_runtime_hrs  )
```

5.23.2.7 def_readwrite() [6/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L &
DieselInputs::minimum_runtime_hrs & DieselInputs::linear_fuel_intercept_LkWh & DieselInputs::CO_emissions_inte
def_readwrite (
            "NOx_emissions_intensity_kgL" ,
            &DieselInputs::NOx_emissions_intensity_kgL  )
```

5.23.2.8 def_readwrite() [7/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost def_readwrite (
            "operation_maintenance_cost_kWh" ,
            &DieselInputs::operation_maintenance_cost_kWh  )
```

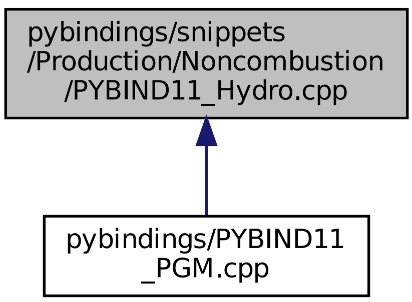
5.23.2.9 def_readwrite() [8/8]

```
& DieselInputs::combustion_inputs def_readwrite (
            "replace_running_hrs" ,
            &DieselInputs::replace_running_hrs  )
```

5.24 pybindings/snippets/Production/Noncombustion/PYBIND11_↩ Hydro.cpp File Reference

Bindings file for the Hydro class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- HydroTurbineType::HYDRO_TURBINE_PELTON value ("HYDRO_TURBINE_FRANCIS", HydroTurbineType::HYDRO_TURBINE_FRANCIS) .value("HYDRO_TURBINE_KAPLAN"
- HydroTurbineType::HYDRO_TURBINE_PELTON HydroTurbineType::HYDRO_TURBINE_KAPLAN value ("N_HYDRO_TURBINES", HydroTurbineType::N_HYDRO_TURBINES)
- &HydroInputs::noncombustion_inputs def_readwrite ("resource_key", &HydroInputs::resource_key) .def_readwrite("capital_cost"
- &HydroInputs::noncombustion_inputs &HydroInputs::capital_cost def_readwrite ("operation_maintenance_cost_kWh", &HydroInputs::operation_maintenance_cost_kWh) .def_readwrite("fluid_density_kgm3"
- &HydroInputs::noncombustion_inputs &HydroInputs::capital_cost &HydroInputs::fluid_density_kgm3 def_readwrite ("net_head_m", &HydroInputs::net_head_m) .def_readwrite("reservoir_capacity_m3"
- &HydroInputs::noncombustion_inputs &HydroInputs::capital_cost &HydroInputs::fluid_density_kgm3 &HydroInputs::reservoir_capacity_m3 def_readwrite ("init_reservoir_state", &HydroInputs::init_reservoir_state) .def_readwrite("turbine_type"
- &HydroInputs::noncombustion_inputs &HydroInputs::capital_cost &HydroInputs::fluid_density_kgm3 &HydroInputs::reservoir_capacity_m3 &HydroInputs::turbine_type def (pybind11::init())
- &Hydro::turbine_type def_readwrite ("fluid_density_kgm3", &Hydro::fluid_density_kgm3) .def_readwrite("net_head_m"
- &Hydro::turbine_type &Hydro::net_head_m def_readwrite ("reservoir_capacity_m3", &Hydro::reservoir_capacity_m3) .def_readwrite("init_reservoir_state"
- &Hydro::turbine_type &Hydro::net_head_m &Hydro::init_reservoir_state def_readwrite ("stored_volume_m3", &Hydro::stored_volume_m3) .def_readwrite("minimum_power_kW"
- &Hydro::turbine_type &Hydro::net_head_m &Hydro::init_reservoir_state &Hydro::minimum_power_kW def_readwrite ("minimum_flow_m3hr", &Hydro::minimum_flow_m3hr) .def_readwrite("maximum_flow_m3hr"
- &Hydro::turbine_type &Hydro::net_head_m &Hydro::init_reservoir_state &Hydro::minimum_power_kW &Hydro::maximum_flow_m3hr def_readwrite ("turbine_flow_vec_m3hr", &Hydro::turbine_flow_vec_m3hr) .def_readwrite("spill_rate_vec_m3hr"

5.24.1 Detailed Description

Bindings file for the Hydro class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Hydro class. Only public attributes/methods are bound!

5.24.2 Function Documentation

5.24.2.1 def()

```
& HydroInputs::noncombustion_inputs & HydroInputs::capital_cost & HydroInputs::fluid_density_kgm3
& HydroInputs::reservoir_capacity_m3 & HydroInputs::turbine_type def (
            pybind11::init()  )
```

5.24.2.2 def_readwrite() [1/9]

```
& Hydro::turbine_type def_readwrite (
            "fluid_density_kgm3" ,
            &Hydro::fluid_density_kgm3 )
```

5.24.2.3 def_readwrite() [2/9]

```
& HydroInputs::noncombustion_inputs & HydroInputs::capital_cost & HydroInputs::fluid_density_kgm3
& HydroInputs::reservoir_capacity_m3 def_readwrite (
            "init_reservoir_state" ,
            &HydroInputs::init_reservoir_state )
```

5.24.2.4 def_readwrite() [3/9]

```
& Hydro::turbine_type & Hydro::net_head_m & Hydro::init_reservoir_state & Hydro::minimum_power_kW
def_readwrite (
            "minimum_flow_m3hr" ,
            &Hydro::minimum_flow_m3hr )
```

5.24.2.5 def_readwrite() [4/9]

```
& HydroInputs::noncombustion_inputs & HydroInputs::capital_cost & HydroInputs::fluid_density_kgm3
def_readwrite (
            "net_head_m" ,
            &HydroInputs::net_head_m )
```

5.24.2.6 def_readwrite() [5/9]

```
& HydroInputs::noncombustion_inputs & HydroInputs::capital_cost def_readwrite (
            "operation_maintenance_cost_kWh" ,
            &HydroInputs::operation_maintenance_cost_kWh )
```

5.24.2.7 def_readwrite() [6/9]

```
& Hydro::turbine_type & Hydro::net_head_m def_readwrite (
            "reservoir_capacity_m3" ,
            &Hydro::reservoir_capacity_m3 )
```

5.24.2.8 def_readwrite() [7/9]

```
& HydroInputs::noncombustion_inputs def_readwrite (
            "resource_key" ,
            &HydroInputs::resource_key )
```

5.24.2.9 def_readwrite() [8/9]

```
& Hydro::turbine_type & Hydro::net_head_m & Hydro::init_reservoir_state def_readwrite (
            "stored_volume_m3" ,
            &Hydro::stored_volume_m3 )
```

5.24.2.10 def_readwrite() [9/9]

```
& Hydro::turbine_type & Hydro::net_head_m & Hydro::init_reservoir_state & Hydro::minimum_power_kW
& Hydro::maximum_flow_m3hr def_readwrite (
            "turbine_flow_vec_m3hr" ,
            &Hydro::turbine_flow_vec_m3hr )
```

5.24.2.11 value() [1/2]

```
HydroTurbineType::HYDRO_TURBINE_PELTON value (
            "HYDRO_TURBINE_FRANCIS" ,
            HydroTurbineType::HYDRO_TURBINE_FRANCIS )
```

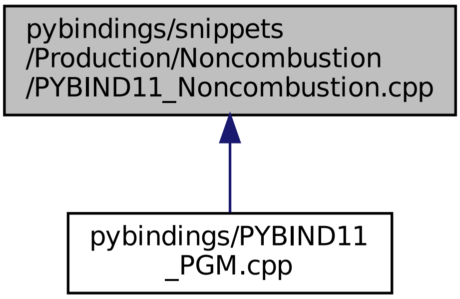
5.24.2.12 value() [2/2]

```
HydroTurbineType::HYDRO_TURBINE_PELTON HydroTurbineType::HYDRO_TURBINE_KAPLAN value (
            "N_HYDRO_TURBINES" ,
            HydroTurbineType::N_HYDRO_TURBINES )
```

5.25 pybindings/snippets/Production/Noncombustion/PYBIND11_Noncombustion.cpp File Reference

Bindings file for the Noncombustion class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- NoncombustionType::HYDRO value ("N_NONCOMBUSTION_TYPES", NoncombustionType::N_NONCOMBUSTION_TYPES)
- &NoncombustionInputs::production_inputs def (pybind11::init())

5.25.1 Detailed Description

Bindings file for the Noncombustion class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Noncombustion class. Only public attributes/methods are bound!

5.25.2 Function Documentation

5.25.2.1 def()

```
& NoncombustionInputs::production_inputs def (
            pybind11::init()  )
```

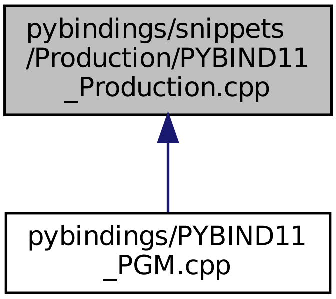
5.25.2.2 value()

```
NoncombustionType::HYDRO value (
            "N_NONCOMBUSTION_TYPES" ,
            NoncombustionType::N_NONCOMBUSTION_TYPES  )
```

5.26 pybindings/snippets/Production/PYBIND11_Production.cpp File Reference

Bindings file for the Production class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- &ProductionInputs::print_flag def_readwrite ("is_sunk", &ProductionInputs::is_sunk) .def_readwrite("capacity↩
_kW"
- &ProductionInputs::print_flag &ProductionInputs::capacity_kW def_readwrite ("nominal_inflation_annual", &ProductionInputs::nominal_inflation_annual) .def_readwrite("nominal_discount_annual"

Variables

- &ProductionInputs::print_flag &ProductionInputs::capacity_kW &ProductionInputs::nominal_discount_annual def_readwrite("replace_running_hrs", &ProductionInputs::replace_running_hrs) .def(pybind11 &Production::interpolator def_readwrite ("print_flag", &Production::print_flag) .def_readwrite("is_running"

5.26.1 Detailed Description

Bindings file for the Production class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Production class. Only public attributes/methods are bound!

5.26.2 Function Documentation

5.26.2.1 def_readwrite() [1/2]

```
& ProductionInputs::print_flag def_readwrite (
            "is_sunk" ,
            &ProductionInputs::is_sunk  )
```

5.26.2.2 def_readwrite() [2/2]

```
& ProductionInputs::print_flag & ProductionInputs::capacity_kW def_readwrite (
            "nominal_inflation_annual" ,
            &ProductionInputs::nominal_inflation_annual  )
```

5.26.3 Variable Documentation

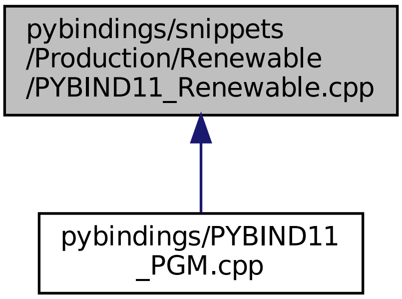
5.26.3.1 def_readwrite

```
& ProductionInputs::print_flag & ProductionInputs::capacity_kW & ProductionInputs::nominal_discount_annual
def_readwrite ("replace_running_hrs", &ProductionInputs::replace_running_hrs) .def(pybind11 &
Production::interpolator & Production::is_running & Production::n_points & Production::n_replacements
& Production::running_hours & Production::capacity_kW & Production::nominal_discount_annual &
Production::capital_cost & Production::net_present_cost & Production::levellized_cost_of_energy_kWh
& Production::is_running_vec & Production::dispatch_vec_kW & Production::curtailment_vec_kW
def_readwrite("capital_cost_vec", &Production::capital_cost_vec) .def_readwrite("operation_↩
maintenance_cost_vec" (
            "print_flag" ,
            &Production::print_flag  )
```

5.27 pybindings/snippets/Production/Renewable/PYBIND11_↩ Renewable.cpp File Reference

Bindings file for the Renewable class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- RenewableType::SOLAR value ("TIDAL", RenewableType::TIDAL) .value("WAVE"
- RenewableType::SOLAR RenewableType::WAVE value ("WIND", RenewableType::WIND) .value("N_↩ RENEWABLE_TYPES"
- &RenewableInputs::production_inputs def (pybind11::init())

5.27.1 Detailed Description

Bindings file for the Renewable class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Renewable class. Only public attributes/methods are bound!

5.27.2 Function Documentation

5.27.2.1 def()

```
& RenewableInputs::production_inputs def (
            pybind11::init() )
```

5.27.2.2 value() [1/2]

```
RenewableType::SOLAR value (
            "TIDAL" ,
            RenewableType::TIDAL )
```

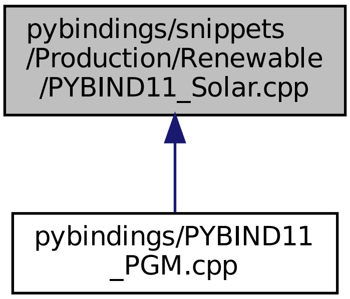
5.27.2.3 value() [2/2]

```
RenewableType::SOLAR RenewableType::WAVE value (
            "WIND" ,
            RenewableType::WIND  )
```

5.28 pybindings/snippets/Production/Renewable/PYBIND11_Solar.cpp File Reference

Bindings file for the Solar class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- &SolarInputs::renewable_inputs def_readwrite ("resource_key", &SolarInputs::resource_key) .def_readwrite("capital_cost"
- &SolarInputs::renewable_inputs &SolarInputs::capital_cost def_readwrite ("operation_maintenance_cost_kWh", &SolarInputs::operation_maintenance_cost_kWh) .def_readwrite("derating"
- &SolarInputs::renewable_inputs &SolarInputs::capital_cost &SolarInputs::derating def (pybind11::init())

5.28.1 Detailed Description

Bindings file for the Solar class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Solar class. Only public attributes/methods are bound!

5.28.2 Function Documentation

5.28.2.1 def()

```
& SolarInputs::renewable_inputs & SolarInputs::capital_cost & SolarInputs::derating def (
            pybind11::init()  )
```

5.28.2.2 def_readwrite() [1/2]

```
& SolarInputs::renewable_inputs & SolarInputs::capital_cost def_readwrite (
            "operation_maintenance_cost_kWh" ,
            &SolarInputs::operation_maintenance_cost_kWh  )
```

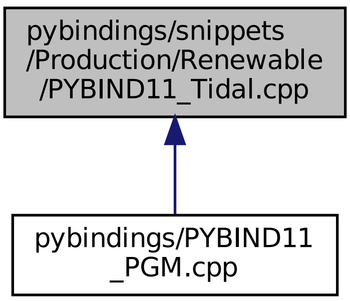
5.28.2.3 def_readwrite() [2/2]

```
& SolarInputs::renewable_inputs def_readwrite (
            "resource_key" ,
            &SolarInputs::resource_key  )
```

5.29 pybindings/snippets/Production/Renewable/PYBIND11_Tidal.cpp File Reference

Bindings file for the Tidal class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- TidalPowerProductionModel::TIDAL_POWER_CUBIC value ("TIDAL_POWER_EXPONENTIAL", Tidal↩ PowerProductionModel::TIDAL_POWER_EXPONENTIAL) .value("TIDAL_POWER_LOOKUP"
- TidalPowerProductionModel::TIDAL_POWER_CUBIC TidalPowerProductionModel::TIDAL_POWER_LOOKUP value ("N_TIDAL_POWER_PRODUCTION_MODELS", TidalPowerProductionModel::N_TIDAL_POWER_↩ PRODUCTION_MODELS)
- &TidalInputs::renewable_inputs def_readwrite ("resource_key", &TidalInputs::resource_key) .def_↩ readwrite("capital_cost"
- &TidalInputs::renewable_inputs &TidalInputs::capital_cost def_readwrite ("operation_maintenance_cost_k↩ Wh", &TidalInputs::operation_maintenance_cost_kWh) .def_readwrite("design_speed_ms"

Variables

- &TidalInputs::renewable_inputs &TidalInputs::capital_cost &TidalInputs::design_speed_ms def_readwrite("power↩ _model", &TidalInputs::power_model) .def(pybind11 &Tidal::design_speed_ms def_readwrite ("power_↩ model", &Tidal::power_model) .def_readwrite("power_model_string"

5.29.1 Detailed Description

Bindings file for the Tidal class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Tidal class. Only public attributes/methods are bound!

5.29.2 Function Documentation

5.29.2.1 def_readwrite() [1/2]

```
& TidalInputs::renewable_inputs & TidalInputs::capital_cost def_readwrite (
            "operation_maintenance_cost_kWh" ,
            &TidalInputs::operation_maintenance_cost_kWh )
```

5.29.2.2 def_readwrite() [2/2]

```
& TidalInputs::renewable_inputs def_readwrite (
            "resource_key" ,
            &TidalInputs::resource_key )
```

5.29.2.3 value() [1/2]

```
TidalPowerProductionModel::TIDAL_POWER_CUBIC TidalPowerProductionModel::TIDAL_POWER_LOOKUP
value (
            "N_TIDAL_POWER_PRODUCTION_MODELS" ,
            TidalPowerProductionModel::N_TIDAL_POWER_PRODUCTION_MODELS  )
```

5.29.2.4 value() [2/2]

```
TidalPowerProductionModel::TIDAL_POWER_CUBIC value (
            "TIDAL_POWER_EXPONENTIAL" ,
            TidalPowerProductionModel::TIDAL_POWER_EXPONENTIAL  )
```

5.29.3 Variable Documentation

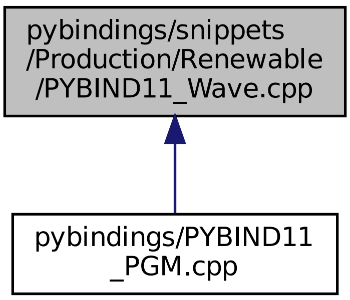
5.29.3.1 def_readwrite

```
& TidalInputs::renewable_inputs & TidalInputs::capital_cost & TidalInputs::design_speed_ms
def_readwrite ("power_model", &TidalInputs::power_model) .def(pybind11 & Tidal::design_speed_ms
def_readwrite("power_model", &Tidal::power_model) .def_readwrite("power_model_string" (
            "power_model" ,
            &Tidal::power_model  )
```

5.30 pybindings/snippets/Production/Renewable/PYBIND11_Wave.cpp File Reference

Bindings file for the Wave class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- WavePowerProductionModel::WAVE_POWER_GAUSSIAN value ("WAVE_POWER_PARABOLOID", WavePowerProductionModel::WAVE_POWER_PARABOLOID) .value("WAVE_POWER_LOOKUP"
- WavePowerProductionModel::WAVE_POWER_GAUSSIAN WavePowerProductionModel::WAVE_POWER_LOOKUP value ("N_WAVE_POWER_PRODUCTION_MODELS", WavePowerProductionModel::N_WAVE_POWER←_PRODUCTION_MODELS)
- &WaveInputs::renewable_inputs def_readwrite ("resource_key", &WaveInputs::resource_key) .def_←readwrite("capital_cost"
- &WaveInputs::renewable_inputs &WaveInputs::capital_cost def_readwrite ("operation_maintenance_cost_←kWh", &WaveInputs::operation_maintenance_cost_kWh) .def_readwrite("design_significant_wave_height←_m"
- &WaveInputs::renewable_inputs &WaveInputs::capital_cost &WaveInputs::design_significant_wave_height_m def_readwrite ("design_energy_period_s", &WaveInputs::design_energy_period_s) .def_readwrite("power←_model"

Variables

- &WaveInputs::renewable_inputs &WaveInputs::capital_cost &WaveInputs::design_significant_wave_height_m &WaveInputs::power_model def_readwrite("path_2_normalized_performance_matrix", &WaveInputs←::path_2_normalized_performance_matrix) .def(pybind11 &Wave::design_significant_wave_height_m def_readwrite ("design_energy_period_s", &Wave::design_energy_period_s) .def_readwrite("power_model"

5.30.1 Detailed Description

Bindings file for the Wave class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Wave class. Only public attributes/methods are bound!

5.30.2 Function Documentation

5.30.2.1 def_readwrite() [1/3]

```
& WaveInputs::renewable_inputs & WaveInputs::capital_cost & WaveInputs::design_significant_wave_height_m
def_readwrite (
            "design_energy_period_s" ,
            &WaveInputs::design_energy_period_s )
```

5.30.2.2 def_readwrite() [2/3]

```
& WaveInputs::renewable_inputs & WaveInputs::capital_cost def_readwrite (
            "operation_maintenance_cost_kWh" ,
            &WaveInputs::operation_maintenance_cost_kWh )
```

5.30.2.3 def_readwrite() [3/3]

```
& WaveInputs::renewable_inputs def_readwrite (
            "resource_key" ,
            &WaveInputs::resource_key )
```

5.30.2.4 value() [1/2]

```
WavePowerProductionModel::WAVE_POWER_GAUSSIAN WavePowerProductionModel::WAVE_POWER_LOOKUP
value (
            "N_WAVE_POWER_PRODUCTION_MODELS" ,
            WavePowerProductionModel::N_WAVE_POWER_PRODUCTION_MODELS )
```

5.30.2.5 value() [2/2]

```
WavePowerProductionModel::WAVE_POWER_GAUSSIAN value (
            "WAVE_POWER_PARABOLOID" ,
            WavePowerProductionModel::WAVE_POWER_PARABOLOID )
```

5.30.3 Variable Documentation

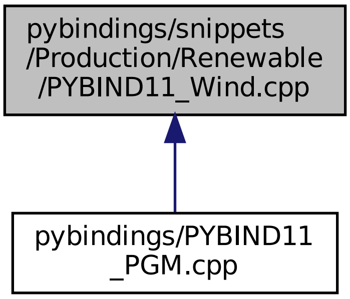
5.30.3.1 def_readwrite

```
& WaveInputs::renewable_inputs & WaveInputs::capital_cost & WaveInputs::design_significant_wave_height_m
& WaveInputs::power_model def_readwrite ( "path_2_normalized_performance_matrix", &Wave←
Inputs::path_2_normalized_performance_matrix ) .def(pybind11 & Wave::design_significant_wave_height_m
def_readwrite("design_energy_period_s", &Wave::design_energy_period_s) .def_readwrite("power←
_model" (
            "design_energy_period_s" ,
            &Wave::design_energy_period_s )
```

5.31 pybindings/snippets/Production/Renewable/PYBIND11_Wind.cpp File Reference

Bindings file for the Wind class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- WindPowerProductionModel::WIND_POWER_EXPONENTIAL value ("WIND_POWER_LOOKUP", WindPowerProductionModel::WIND_POWER_LOOKUP) .value("N_WIND_POWER_PRODUCTION_MODELS"
- &WindInputs::renewable_inputs def_readwrite ("resource_key", &WindInputs::resource_key) .def_readwrite("capital_cost"
- &WindInputs::renewable_inputs &WindInputs::capital_cost def_readwrite ("operation_maintenance_cost_kWh", &WindInputs::operation_maintenance_cost_kWh) .def_readwrite("design_speed_ms"

Variables

- &WindInputs::renewable_inputs &WindInputs::capital_cost &WindInputs::design_speed_ms def_readwrite("power_model", &WindInputs::power_model) .def(pybind11 &Wind::design_speed_ms def_readwrite ("power_model", &Wind::power_model) .def_readwrite("power_model_string"

5.31.1 Detailed Description

Bindings file for the Wind class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Wind class. Only public attributes/methods are bound!

5.31.2 Function Documentation

5.31.2.1 def_readwrite() [1/2]

```
& WindInputs::renewable_inputs & WindInputs::capital_cost def_readwrite (
            "operation_maintenance_cost_kWh" ,
            &WindInputs::operation_maintenance_cost_kWh  )
```

5.31.2.2 def_readwrite() [2/2]

```
& WindInputs::renewable_inputs def_readwrite (
            "resource_key" ,
            &WindInputs::resource_key  )
```

5.31.2.3 value()

```
WindPowerProductionModel::WIND_POWER_EXPONENTIAL value (
            "WIND_POWER_LOOKUP" ,
            WindPowerProductionModel::WIND_POWER_LOOKUP  )
```

5.31.3 Variable Documentation

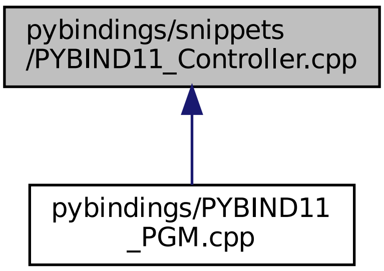
5.31.3.1 def_readwrite

```
& WindInputs::renewable_inputs & WindInputs::capital_cost & WindInputs::design_speed_ms def↩
_readwrite ("power_model", &WindInputs::power_model) .def(pybind11 & Wind::design_speed_ms
def_readwrite("power_model", &Wind::power_model) .def_readwrite("power_model_string" (
            "power_model" ,
            &Wind::power_model  )
```

5.32 pybindings/snippets/PYBIND11_Controller.cpp File Reference

Bindings file for the Controller class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- ControlMode::LOAD_FOLLOWING value ("CYCLE_CHARGING", ControlMode::CYCLE_CHARGING) .value("N_CONTROL_MODES"
- &Controller::control_mode def_readwrite ("control_string", &Controller::control_string) .def_readwrite("net_load_vec_kW"
- &Controller::control_mode &Controller::net_load_vec_kW def_readwrite ("missed_load_vec_kW", &Controller::missed_load_vec_kW) .def_readwrite("combustion_map"
- &Controller::control_mode &Controller::net_load_vec_kW &Controller::combustion_map def (pybind11::init<>()) .def("setControlMode"
- &Controller::control_mode &Controller::net_load_vec_kW &Controller::combustion_map &Controller::setControlMode def ("init", &Controller::init) .def("applyDispatchControl"
- &Controller::control_mode &Controller::net_load_vec_kW &Controller::combustion_map &Controller::setControlMode &Controller::applyDispatchControl def ("clear", &Controller::clear)

5.32.1 Detailed Description

Bindings file for the Controller class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Controller class. Only public attributes/methods are bound!

5.32.2 Function Documentation

5.32.2.1 def() [1/3]

```
& Controller::control_mode & Controller::net_load_vec_kW & Controller::combustion_map & Controller::setControl
& Controller::applyDispatchControl def (
            "clear" ,
            &Controller::clear )
```

5.32.2.2 def() [2/3]

```
& Controller::control_mode & Controller::net_load_vec_kW & Controller::combustion_map & Controller::setControl
def (
            "init" ,
            &Controller::init )
```

5.32.2.3 def() [3/3]

```
& Controller::control_mode & Controller::net_load_vec_kW & Controller::combustion_map def (
            pybind11::init<> () )
```

5.32.2.4 def_readwrite() [1/2]

```
& Controller::control_mode def_readwrite (
            "control_string" ,
            &Controller::control_string )
```

5.32.2.5 def_readwrite() [2/2]

```
& Controller::control_mode & Controller::net_load_vec_kW def_readwrite (
            "missed_load_vec_kW" ,
            &Controller::missed_load_vec_kW )
```

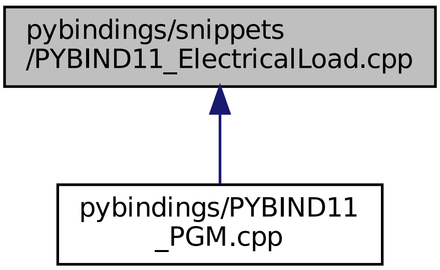
5.32.2.6 value()

```
ControlMode::LOAD_FOLLOWING value (
            "CYCLE_CHARGING" ,
            ControlMode::CYCLE_CHARGING )
```

5.33 pybindings/snippets/PYBIND11_ElectricalLoad.cpp File Reference

Bindings file for the ElectricalLoad class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- &ElectricalLoad::n_points def_readwrite ("n_years", &ElectricalLoad::n_years) .def_readwrite("min_load_↩kW"
- &ElectricalLoad::n_points &ElectricalLoad::min_load_kW def_readwrite ("mean_load_kW", &Electrical↩Load::mean_load_kW) .def_readwrite("max_load_kW"
- &ElectricalLoad::n_points &ElectricalLoad::min_load_kW &ElectricalLoad::max_load_kW def_readwrite ("path_2_electrical_load_time_series", &ElectricalLoad::path_2_electrical_load_time_series) .def_↩readwrite("time_vec_hrs"
- &ElectricalLoad::n_points &ElectricalLoad::min_load_kW &ElectricalLoad::max_load_kW &ElectricalLoad::time_vec_hrs def_readwrite ("dt_vec_hrs", &ElectricalLoad::dt_vec_hrs) .def_readwrite("load_vec_kW"

5.33.1 Detailed Description

Bindings file for the ElectricalLoad class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the ElectricalLoad class. Only public attributes/methods are bound!

5.33.2 Function Documentation

5.33.2.1 def_readwrite() [1/4]

```
& ElectricalLoad::n_points & ElectricalLoad::min_load_kW & ElectricalLoad::max_load_kW & ElectricalLoad::time_
def_readwrite (
             "dt_vec_hrs" ,
             &ElectricalLoad::dt_vec_hrs  )
```

5.33.2.2 def_readwrite() [2/4]

```
& ElectricalLoad::n_points & ElectricalLoad::min_load_kW def_readwrite (
             "mean_load_kW" ,
             &ElectricalLoad::mean_load_kW  )
```

5.33.2.3 def_readwrite() [3/4]

```
& ElectricalLoad::n_points def_readwrite (
             "n_years" ,
             &ElectricalLoad::n_years  )
```

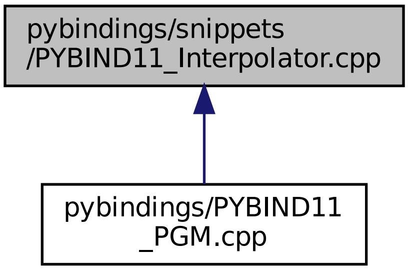
5.33.2.4 def_readwrite() [4/4]

```
& ElectricalLoad::n_points & ElectricalLoad::min_load_kW & ElectricalLoad::max_load_kW def_←
readwrite (
             "path_2_electrical_load_time_series" ,
             &ElectricalLoad::path_2_electrical_load_time_series  )
```

5.34 pybindings/snippets/PYBIND11_Interpolator.cpp File Reference

Bindings file for the Interpolator class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- &InterpolatorStruct1D::n_points def_readwrite ("x_vec", &InterpolatorStruct1D::x_vec) .def_readwrite("min←
_x"
- &InterpolatorStruct1D::n_points &InterpolatorStruct1D::min_x def_readwrite ("max_x", &Interpolator←
Struct1D::max_x) .def_readwrite("y_vec"
- &InterpolatorStruct1D::n_points &InterpolatorStruct1D::min_x &InterpolatorStruct1D::y_vec def (pybind11←
::init())
- &InterpolatorStruct2D::n_rows def_readwrite ("n_cols", &InterpolatorStruct2D::n_cols) .def_readwrite("x_←
vec"
- &InterpolatorStruct2D::n_rows &InterpolatorStruct2D::x_vec def_readwrite ("min_x", &InterpolatorStruct2←
D::min_x) .def_readwrite("max_x"
- &InterpolatorStruct2D::n_rows &InterpolatorStruct2D::x_vec &InterpolatorStruct2D::max_x def_readwrite
("y_vec", &InterpolatorStruct2D::y_vec) .def_readwrite("min_y"
- &InterpolatorStruct2D::n_rows &InterpolatorStruct2D::x_vec &InterpolatorStruct2D::max_x &InterpolatorStruct2D::min_y
def_readwrite ("max_y", &InterpolatorStruct2D::max_y) .def_readwrite("z_matrix"
- &Interpolator::interp_map_1D def_readwrite ("path_map_1D", &Interpolator::path_map_1D) .def_←
readwrite("interp_map_2D"

5.34.1 Detailed Description

Bindings file for the Interpolator class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Interpolator class. Only public attributes/methods are bound!

5.34.2 Function Documentation

5.34.2.1 def()

```
& InterpolatorStruct1D::n_points & InterpolatorStruct1D::min_x & InterpolatorStruct1D::y_vec
def (
            pybind11::init() )
```

5.34.2.2 def_readwrite() [1/7]

```
& InterpolatorStruct1D::n_points & InterpolatorStruct1D::min_x def_readwrite (
            "max_x" ,
            &InterpolatorStruct1D::max_x )
```

5.34.2.3 def_readwrite() [2/7]

```
& InterpolatorStruct2D::n_rows & InterpolatorStruct2D::x_vec & InterpolatorStruct2D::max_x &
InterpolatorStruct2D::min_y def_readwrite (
            "max_y" ,
            &InterpolatorStruct2D::max_y )
```

5.34.2.4 def_readwrite() [3/7]

```
& InterpolatorStruct2D::n_rows & InterpolatorStruct2D::x_vec def_readwrite (
            "min_x" ,
            &InterpolatorStruct2D::min_x )
```

5.34.2.5 def_readwrite() [4/7]

```
& InterpolatorStruct2D::n_rows def_readwrite (
            "n_cols" ,
            &InterpolatorStruct2D::n_cols )
```

5.34.2.6 def_readwrite() [5/7]

```
& Interpolator::interp_map_1D def_readwrite (
            "path_map_1D" ,
            &Interpolator::path_map_1D )
```

5.34.2.7 def_readwrite() [6/7]

```
& InterpolatorStruct1D::n_points def_readwrite (
            "x_vec" ,
            &InterpolatorStruct1D::x_vec )
```

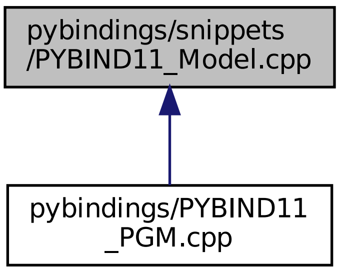
5.34.2.8 def_readwrite() [7/7]

```
& InterpolatorStruct2D::n_rows & InterpolatorStruct2D::x_vec & InterpolatorStruct2D::max_x
def_readwrite (
            "y_vec" ,
            &InterpolatorStruct2D::y_vec )
```

5.35 pybindings/snippets/PYBIND11_Model.cpp File Reference

Bindings file for the Model class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Variables

- &ModelInputs::path_2_electrical_load_time_series def_readwrite("control_mode", &ModelInputs::control_↩ mode) .def(pybind11 &Model::total_fuel_consumed_L def_readwrite ("total_emissions", &Model::total_↩ emissions) .def_readwrite("net_present_cost"

5.35.1 Detailed Description

Bindings file for the Model class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Model class. Only public attributes/methods are bound!

5.35.2 Variable Documentation

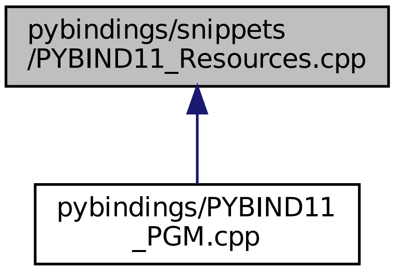
5.35.2.1 def_readwrite

```
& ModelInputs::path_2_electrical_load_time_series def_readwrite ("control_mode", &Model↩
Inputs::control_mode) .def(pybind11 & Model::total_fuel_consumed_L & Model::net_present_cost
& Model::levellized_cost_of_energy_kWh & Model::electrical_load & Model::combustion_ptr_vec
def_readwrite("renewable_ptr_vec", &Model::renewable_ptr_vec) .def_readwrite("storage_ptr_vec"
(
            "total_emissions" ,
            &Model::total_emissions  )
```

5.36 pybindings/snippets/PYBIND11_Resources.cpp File Reference

Bindings file for the Resources class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- &Resources::resource_map_1D def_readwrite ("string_map_1D", &Resources::string_map_1D) .def_↩
readwrite("path_map_1D"
- &Resources::resource_map_1D &Resources::path_map_1D def_readwrite ("resource_map_2D", &Resources↩
::resource_map_2D) .def_readwrite("string_map_2D"

5.36.1 Detailed Description

Bindings file for the Resources class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Resources class. Only public attributes/methods are bound!

5.36.2 Function Documentation

5.36.2.1 def_readwrite() [1/2]

```
& Resources::resource_map_1D & Resources::path_map_1D def_readwrite (
            "resource_map_2D" ,
            &Resources::resource_map_2D  )
```

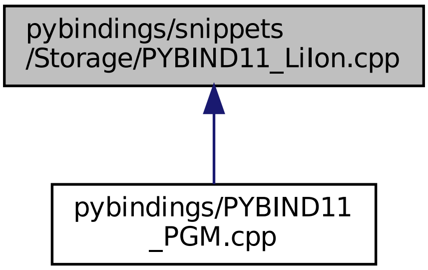
5.36.2.2 def_readwrite() [2/2]

```
& Resources::resource_map_1D def_readwrite (
            "string_map_1D" ,
            &Resources::string_map_1D  )
```

5.37 pybindings/snippets/Storage/PYBIND11_LiIon.cpp File Reference

Bindings file for the LiIon class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- &LiIonInputs::storage_inputs def_readwrite ("capital_cost", &LiIonInputs::capital_cost) .def_readwrite("operation←_maintenance_cost_kWh"
- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh def_readwrite ("init_SOC", &LiIonInputs::init_SOC) .def_readwrite("min_SOC"
- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh &LiIonInputs::min_SOC def_readwrite ("hysteresis_SOC", &LiIonInputs::hysteresis_SOC) .def_readwrite("max_SOC"

- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh &LiIonInputs::min_SOC &LiIonInputs::max_SOC def_readwrite ("charging_efficiency", &LiIonInputs::charging_efficiency) .def_↩ readwrite("discharging_efficiency"
- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh &LiIonInputs::min_SOC &LiIonInputs::max_SOC &LiIonInputs::discharging_efficiency def_readwrite ("replace_SOH", &LiIonInputs↩ ::replace_SOH) .def_readwrite("degradation_alpha"
- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh &LiIonInputs::min_SOC &LiIonInputs::max_SOC &LiIonInputs::discharging_efficiency &LiIonInputs::degradation_alpha def_readwrite ("degradation_beta", &LiIonInputs::degradation_beta) .def_readwrite("degradation_B_hat_cal_0"
- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh &LiIonInputs::min_SOC &LiIonInputs::max_SOC &LiIonInputs::discharging_efficiency &LiIonInputs::degradation_alpha &LiIonInputs::degradation_B_ha def_readwrite ("degradation_r_cal", &LiIonInputs::degradation_r_cal) .def_readwrite("degradation_Ea_cal↩ _0"
- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh &LiIonInputs::min_SOC &LiIonInputs::max_SOC &LiIonInputs::discharging_efficiency &LiIonInputs::degradation_alpha &LiIonInputs::degradation_B_ha &LiIonInputs::degradation_Ea_cal_0 def_readwrite ("degradation_a_cal", &LiIonInputs::degradation_a_cal) .def_readwrite("degradation_s_cal"
- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh &LiIonInputs::min_SOC &LiIonInputs::max_SOC &LiIonInputs::discharging_efficiency &LiIonInputs::degradation_alpha &LiIonInputs::degradation_B_ha &LiIonInputs::degradation_Ea_cal_0 &LiIonInputs::degradation_s_cal def_readwrite ("gas_constant_JmolK", &LiIonInputs::gas_constant_JmolK) .def_readwrite("gas_constant_JmolK"
- &LiIonInputs::storage_inputs &LiIonInputs::operation_maintenance_cost_kWh &LiIonInputs::min_SOC &LiIonInputs::max_SOC &LiIonInputs::discharging_efficiency &LiIonInputs::degradation_alpha &LiIonInputs::degradation_B_ha &LiIonInputs::degradation_Ea_cal_0 &LiIonInputs::degradation_s_cal &LiIonInputs::gas_constant_JmolK def (pybind11::init())
- &LiIon::dynamic_energy_capacity_kWh def_readwrite ("SOH", &LiIon::SOH) .def_readwrite("replace_SOH"
- &LiIon::dynamic_energy_capacity_kWh &LiIon::replace_SOH def_readwrite ("degradation_alpha", &LiIon↩ ::degradation_alpha) .def_readwrite("degradation_beta"
- &LiIon::dynamic_energy_capacity_kWh &LiIon::replace_SOH &LiIon::degradation_beta def_readwrite ("degradation_B_hat_cal_0", &LiIon::degradation_B_hat_cal_0) .def_readwrite("degradation_r_cal"
- &LiIon::dynamic_energy_capacity_kWh &LiIon::replace_SOH &LiIon::degradation_beta &LiIon::degradation_r_cal def_readwrite ("degradation_Ea_cal_0", &LiIon::degradation_Ea_cal_0) .def_readwrite("degradation_a_cal"
- &LiIon::dynamic_energy_capacity_kWh &LiIon::replace_SOH &LiIon::degradation_beta &LiIon::degradation_r_cal &LiIon::degradation_a_cal def_readwrite ("degradation_s_cal", &LiIon::degradation_s_cal) .def_↩ readwrite("gas_constant_JmolK"
- &LiIon::dynamic_energy_capacity_kWh &LiIon::replace_SOH &LiIon::degradation_beta &LiIon::degradation_r_cal &LiIon::degradation_a_cal &LiIon::gas_constant_JmolK def_readwrite ("temperature_K", &LiIon↩ ::temperature_K) .def_readwrite("init_SOC"
- &LiIon::dynamic_energy_capacity_kWh &LiIon::replace_SOH &LiIon::degradation_beta &LiIon::degradation_r_cal &LiIon::degradation_a_cal &LiIon::gas_constant_JmolK &LiIon::init_SOC def_readwrite ("min_SOC", &Li↩ Ion::min_SOC) .def_readwrite("hysteresis_SOC"
- &LiIon::dynamic_energy_capacity_kWh &LiIon::replace_SOH &LiIon::degradation_beta &LiIon::degradation_r_cal &LiIon::degradation_a_cal &LiIon::gas_constant_JmolK &LiIon::init_SOC &LiIon::hysteresis_SOC def_readwrite ("max_SOC", &LiIon::max_SOC) .def_readwrite("charging_efficiency"
- &LiIon::dynamic_energy_capacity_kWh &LiIon::replace_SOH &LiIon::degradation_beta &LiIon::degradation_r_cal &LiIon::degradation_a_cal &LiIon::gas_constant_JmolK &LiIon::init_SOC &LiIon::hysteresis_SOC &LiIon::charging_efficiency def_readwrite ("discharging_efficiency", &LiIon::discharging_efficiency) .def_readwrite("SOH_vec"

5.37.1 Detailed Description

Bindings file for the LiIon class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the LiIon class. Only public attributes/methods are bound!

5.37.2 Function Documentation

5.37.2.1 def()

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
& LiIonInputs::degradation_B_hat_cal_0 & LiIonInputs::degradation_Ea_cal_0 & LiIonInputs::degradation_s_cal
& LiIonInputs::gas_constant_JmolK def (
            pybind11::init()  )
```

5.37.2.2 def_readwrite() [1/18]

```
& LiIonInputs::storage_inputs def_readwrite (
            "capital_cost" ,
            &LiIonInputs::capital_cost  )
```

5.37.2.3 def_readwrite() [2/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC def_readwrite (
            "charging_efficiency" ,
            &LiIonInputs::charging_efficiency  )
```

5.37.2.4 def_readwrite() [3/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
& LiIonInputs::degradation_B_hat_cal_0 & LiIonInputs::degradation_Ea_cal_0 def_readwrite (
            "degradation_a_cal" ,
            &LiIonInputs::degradation_a_cal  )
```

5.37.2.5 def_readwrite() [4/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH def_readwrite (
            "degradation_alpha" ,
            &LiIon::degradation_alpha  )
```

5.37.2.6 def_readwrite() [5/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta def_↩
readwrite (
            "degradation_B_hat_cal_0" ,
            &LiIon::degradation_B_hat_cal_0  )
```

5.37.2.7 def_readwrite() [6/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
def_readwrite (
            "degradation_beta" ,
            &LiIonInputs::degradation_beta  )
```

5.37.2.8 def_readwrite() [7/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
def_readwrite (
            "degradation_Ea_cal_0" ,
            &LiIon::degradation_Ea_cal_0  )
```

5.37.2.9 def_readwrite() [8/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
& LiIonInputs::degradation_B_hat_cal_0 def_readwrite (
            "degradation_r_cal" ,
            &LiIonInputs::degradation_r_cal  )
```

5.37.2.10 def_readwrite() [9/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal def_readwrite (
            "degradation_s_cal" ,
            &LiIon::degradation_s_cal  )
```

5.37.2.11 def_readwrite() [10/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal & LiIon::gas_constant_JmolK & LiIon::init_SOC & LiIon::hysteresis_SOC
& LiIon::charging_efficiency def_readwrite (
            "discharging_efficiency" ,
            &LiIon::discharging_efficiency )
```

5.37.2.12 def_readwrite() [11/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
& LiIonInputs::degradation_B_hat_cal_0 & LiIonInputs::degradation_Ea_cal_0 & LiIonInputs::degradation_s_cal
def_readwrite (
            "gas_constant_JmolK" ,
            &LiIonInputs::gas_constant_JmolK )
```

5.37.2.13 def_readwrite() [12/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
def_readwrite (
            "hysteresis_SOC" ,
            &LiIonInputs::hysteresis_SOC )
```

5.37.2.14 def_readwrite() [13/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh def_readwrite (
            "init_SOC" ,
            &LiIonInputs::init_SOC )
```

5.37.2.15 def_readwrite() [14/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal & LiIon::gas_constant_JmolK & LiIon::init_SOC & LiIon::hysteresis_SOC
def_readwrite (
            "max_SOC" ,
            &LiIon::max_SOC )
```

5.37.2.16 def_readwrite() [15/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal & LiIon::gas_constant_JmolK & LiIon::init_SOC def_readwrite (
            "min_SOC" ,
            &LiIon::min_SOC )
```

5.37.2.17 def_readwrite() [16/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency def_readwrite (
            "replace_SOH" ,
            &LiIonInputs::replace_SOH )
```

5.37.2.18 def_readwrite() [17/18]

```
& LiIon::dynamic_energy_capacity_kWh def_readwrite (
            "SOH" ,
            &LiIon::SOH )
```

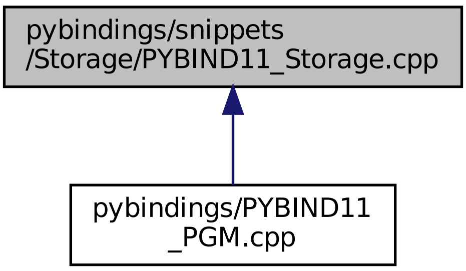
5.37.2.19 def_readwrite() [18/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal & LiIon::gas_constant_JmolK def_readwrite (
            "temperature_K" ,
            &LiIon::temperature_K )
```

5.38 pybindings/snippets/Storage/PYBIND11_Storage.cpp File Reference

Bindings file for the Storage class. Intended to be #include'd in PYBIND11_PGM.cpp.

This graph shows which files directly or indirectly include this file:



Functions

- StorageType::LIION value ("N_STORAGE_TYPES", StorageType::N_STORAGE_TYPES)
- &StorageInputs::print_flag def_readwrite ("is_sunk", &StorageInputs::is_sunk) .def_readwrite("power_↩ capacity_kW"
- &StorageInputs::print_flag &StorageInputs::power_capacity_kW def_readwrite ("energy_capacity_kWh", &StorageInputs::energy_capacity_kWh) .def_readwrite("nominal_inflation_annual"

Variables

- &StorageInputs::print_flag &StorageInputs::power_capacity_kW &StorageInputs::nominal_inflation_annual def_readwrite("nominal_discount_annual", &StorageInputs::nominal_discount_annual) .def(pybind11 &Storage::type def_readwrite ("interpolator", &Storage::interpolator) .def_readwrite("print_flag"

5.38.1 Detailed Description

Bindings file for the Storage class. Intended to be #include'd in PYBIND11_PGM.cpp.

Ref: Jakob [2023]
A file which instructs pybind11 how to build Python bindings for the Storage class. Only public attributes/methods are bound!

5.38.2 Function Documentation

5.38.2.1 def_readwrite() [1/2]

```
& StorageInputs::print_flag & StorageInputs::power_capacity_kW def_readwrite (
            "energy_capacity_kWh" ,
            &StorageInputs::energy_capacity_kWh )
```

5.38.2.2 def_readwrite() [2/2]

```
& StorageInputs::print_flag def_readwrite (
            "is_sunk" ,
            &StorageInputs::is_sunk )
```

5.38.2.3 value()

```
StorageType::LIION value (
            "N_STORAGE_TYPES" ,
            StorageType::N_STORAGE_TYPES )
```

5.38.3 Variable Documentation

5.38.3.1 def_readwrite

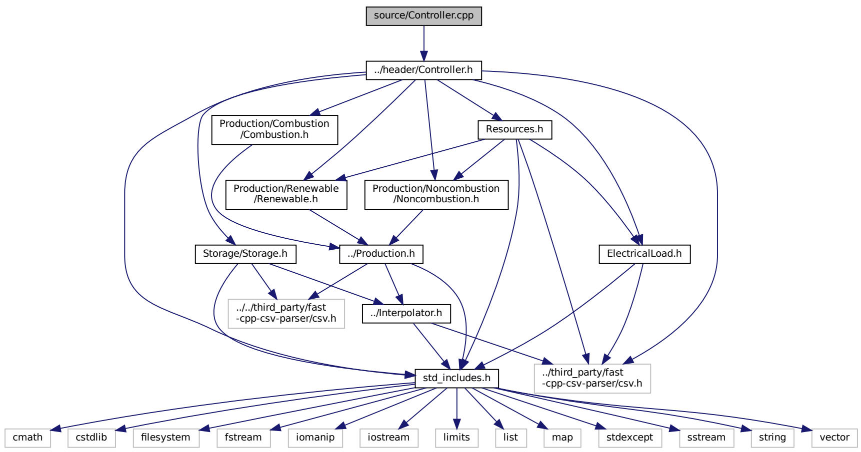
```
& StorageInputs::print_flag & StorageInputs::power_capacity_kW & StorageInputs::nominal_inflation_annual
def_readwrite ("nominal_discount_annual", &StorageInputs::nominal_discount_annual) .def(pybind11
& Storage::type & Storage::print_flag & Storage::is_sunk & Storage::n_replacements & Storage::power_capacity_k
& Storage::charge_kWh & Storage::nominal_inflation_annual & Storage::real_discount_annual &
Storage::operation_maintenance_cost_kWh & Storage::total_discharge_kWh & Storage::type_str &
Storage::charging_power_vec_kW def_readwrite("discharging_power_vec_kW", &Storage::discharging↩
_power_vec_kW) .def_readwrite("capital_cost_vec" (
              "interpolator" ,
              &Storage::interpolator  )
```

5.39 source/Controller.cpp File Reference

Implementation file for the Controller class.

`#include "../header/Controller.h"`

Include dependency graph for Controller.cpp:



5.39.1 Detailed Description

Implementation file for the Controller class.

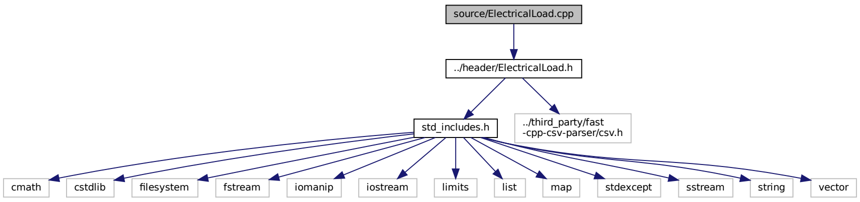
A class which contains a various dispatch control logic. Intended to serve as a component class of Controller.

5.40 source/ElectricalLoad.cpp File Reference

Implementation file for the ElectricalLoad class.

```
#include "../header/ElectricalLoad.h"
```

Include dependency graph for ElectricalLoad.cpp:



5.40.1 Detailed Description

Implementation file for the ElectricalLoad class.

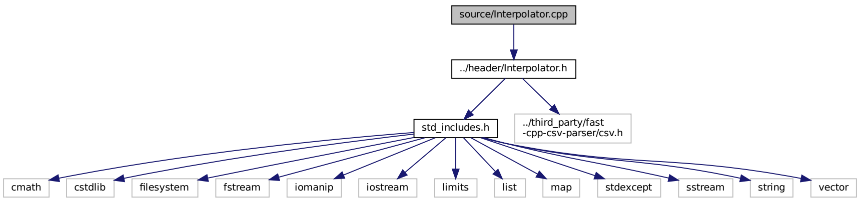
A class which contains time and electrical load data. Intended to serve as a component class of Model.

5.41 source/Interpolator.cpp File Reference

Implementation file for the Interpolator class.

```
#include "../header/Interpolator.h"
```

Include dependency graph for Interpolator.cpp:



5.41.1 Detailed Description

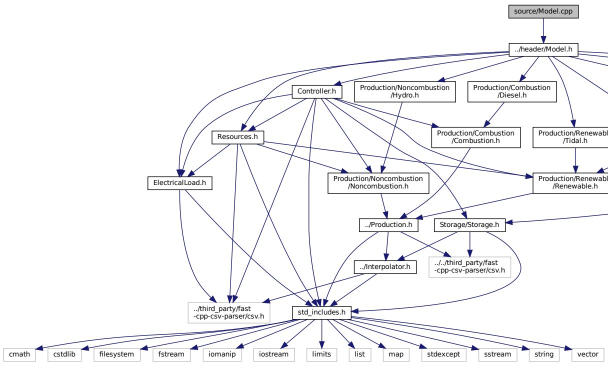
Implementation file for the Interpolator class.

A class which contains interpolation data and functionality. Intended to serve as a component of the Production and Storage hierarchies.

5.42 source/Model.cpp File Reference

Implementation file for the Model class.

`#include "../header/Model.h"`
Include dependency graph for Model.cpp:



5.42.1 Detailed Description

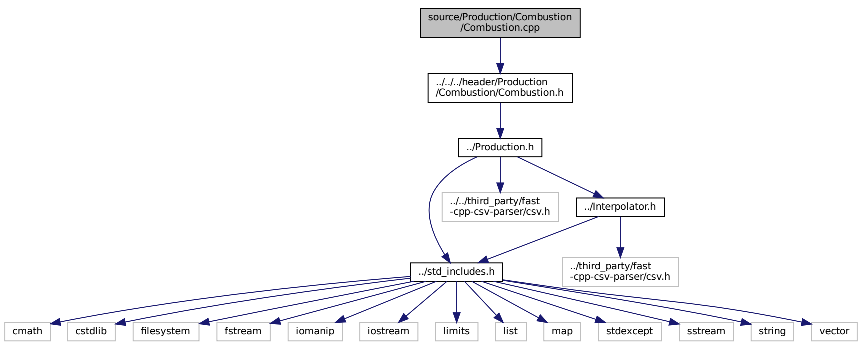
Implementation file for the Model class.

A container class which forms the centre of PGMcpp. The Model class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

5.43 source/Production/Combustion/Combustion.cpp File Reference

Implementation file for the Combustion class.

`#include "../../../header/Production/Combustion/Combustion.h"`
Include dependency graph for Combustion.cpp:



5.43.1 Detailed Description

Implementation file for the Combustion class.

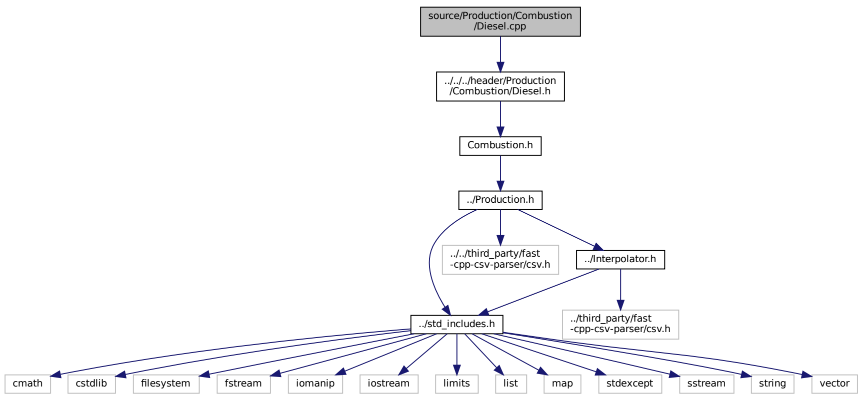
The root of the Combustion branch of the Production hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

5.44 source/Production/Combustion/Diesel.cpp File Reference

Implementation file for the Diesel class.

```
#include "../../../header/Production/Combustion/Diesel.h"
```

Include dependency graph for Diesel.cpp:



5.44.1 Detailed Description

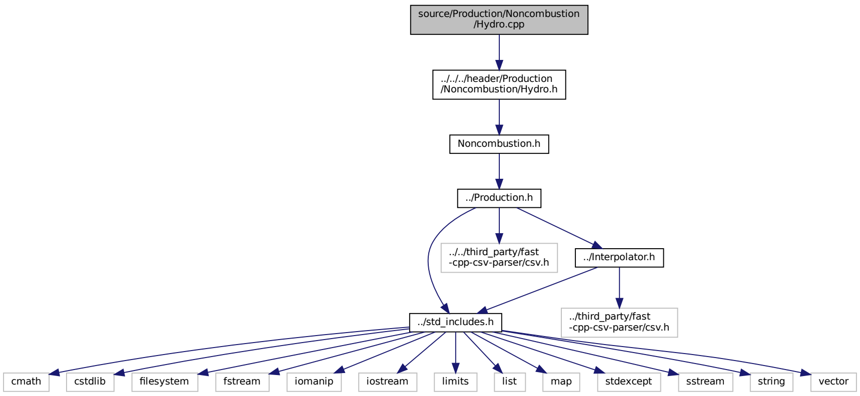
Implementation file for the Diesel class.

A derived class of the Combustion branch of Production which models production using a diesel generator.

5.45 source/Production/Noncombustion/Hydro.cpp File Reference

Implementation file for the Hydro class.

`#include "../../../header/Production/Noncombustion/Hydro.h"`
Include dependency graph for Hydro.cpp:



5.45.1 Detailed Description

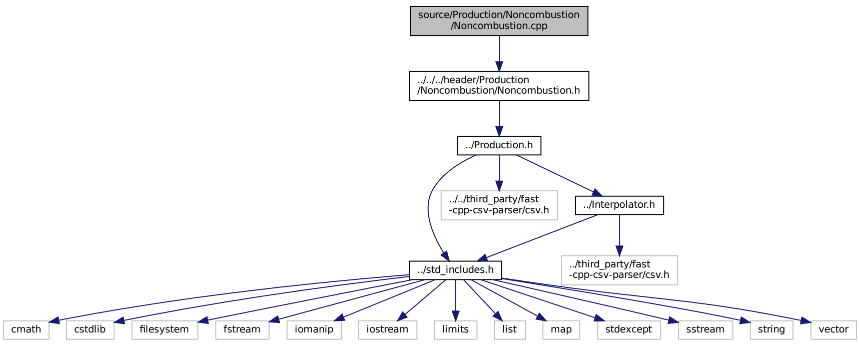
Implementation file for the Hydro class.

A derived class of the Noncombustion branch of Production which models production using a hydroelectric asset (either with reservoir or not).

5.46 source/Production/Noncombustion/Noncombustion.cpp File Reference

Implementation file for the Noncombustion class.

`#include "../../../header/Production/Noncombustion/Noncombustion.h"`
Include dependency graph for Noncombustion.cpp:



5.46.1 Detailed Description

Implementation file for the Noncombustion class.

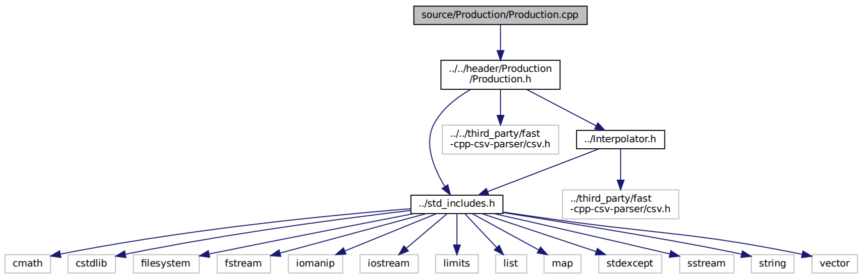
The root of the Noncombustion branch of the Production hierarchy. This branch contains derived classes which model controllable production which is not based on combustion.

5.47 source/Production/Production.cpp File Reference

Implementation file for the Production class.

`#include "../../header/Production/Production.h"`

Include dependency graph for Production.cpp:



5.47.1 Detailed Description

Implementation file for the Production class.

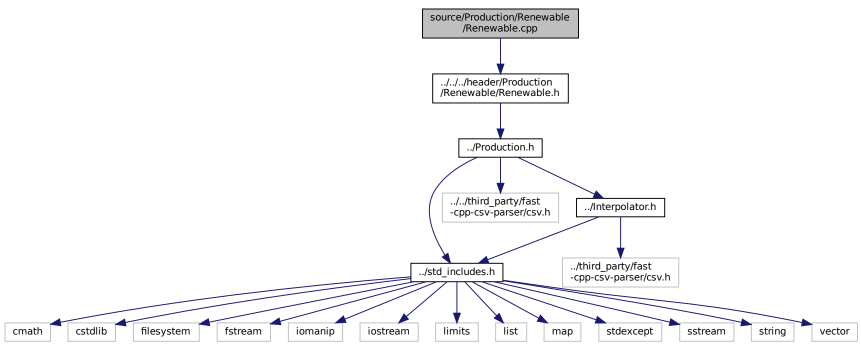
The base class of the Production hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

5.48 source/Production/Renewable/Renewable.cpp File Reference

Implementation file for the Renewable class.

`#include "../../../header/Production/Renewable/Renewable.h"`

Include dependency graph for Renewable.cpp:



5.48.1 Detailed Description

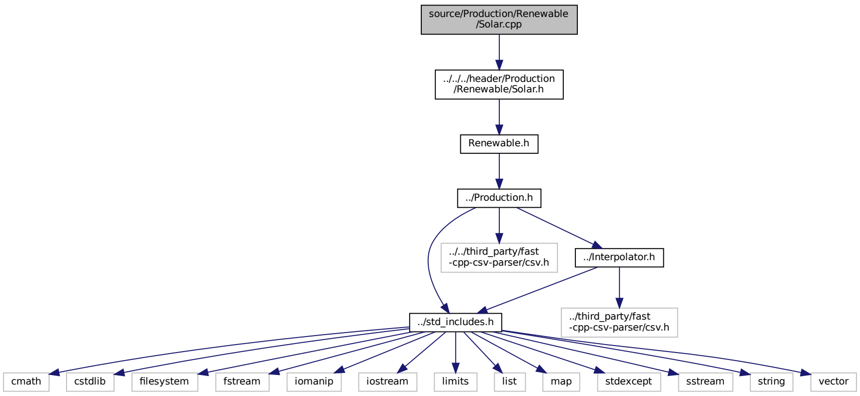
Implementation file for the Renewable class.

The root of the Renewable branch of the Production hierarchy. This branch contains derived classes which model the renewable production of energy.

5.49 source/Production/Renewable/Solar.cpp File Reference

Implementation file for the Solar class.

```
#include "../../../header/Production/Renewable/Solar.h"
```
Include dependency graph for Solar.cpp:



5.49.1 Detailed Description

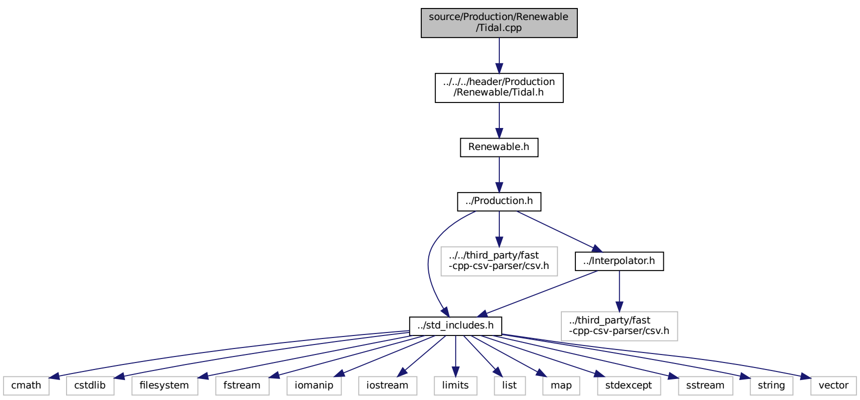
Implementation file for the Solar class.

A derived class of the Renewable branch of Production which models solar production.

5.50 source/Production/Renewable/Tidal.cpp File Reference

Implementation file for the Tidal class.

```
#include "../../../header/Production/Renewable/Tidal.h"
```
Include dependency graph for Tidal.cpp:



5.50.1 Detailed Description

Implementation file for the Tidal class.

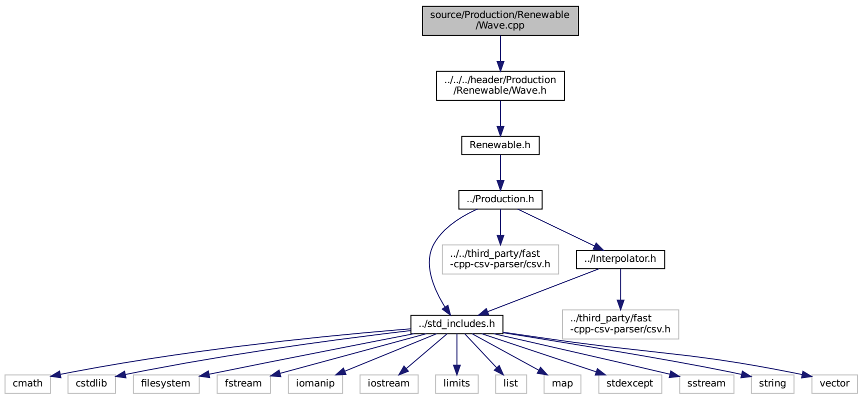
A derived class of the Renewable branch of Production which models tidal production.

5.51 source/Production/Renewable/Wave.cpp File Reference

Implementation file for the Wave class.

`#include "../../../header/Production/Renewable/Wave.h"`

Include dependency graph for Wave.cpp:



5.51.1 Detailed Description

Implementation file for the Wave class.

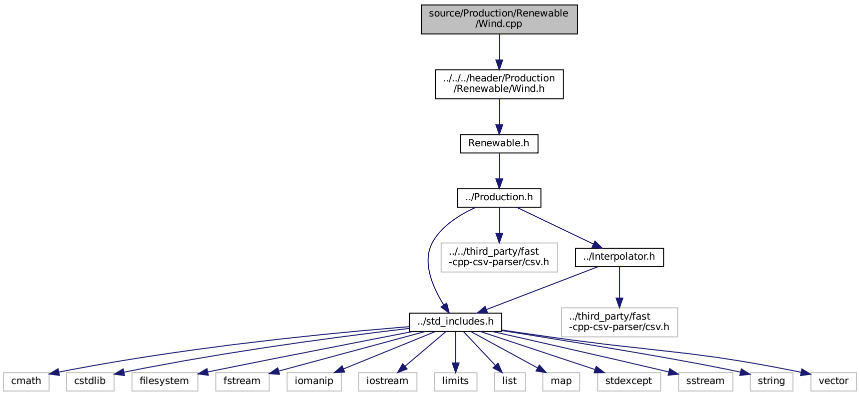
A derived class of the Renewable branch of Production which models wave production.

5.52 source/Production/Renewable/Wind.cpp File Reference

Implementation file for the Wind class.

`#include "../../../header/Production/Renewable/Wind.h"`

Include dependency graph for Wind.cpp:



5.52.1 Detailed Description

Implementation file for the Wind class.

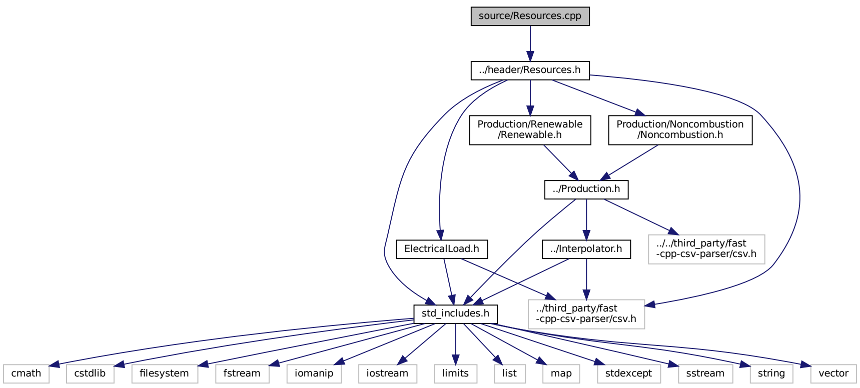
A derived class of the Renewable branch of Production which models wind production.

5.53 source/Resources.cpp File Reference

Implementation file for the Resources class.

`#include "../header/Resources.h"`

Include dependency graph for Resources.cpp:



5.53.1 Detailed Description

Implementation file for the Resources class.

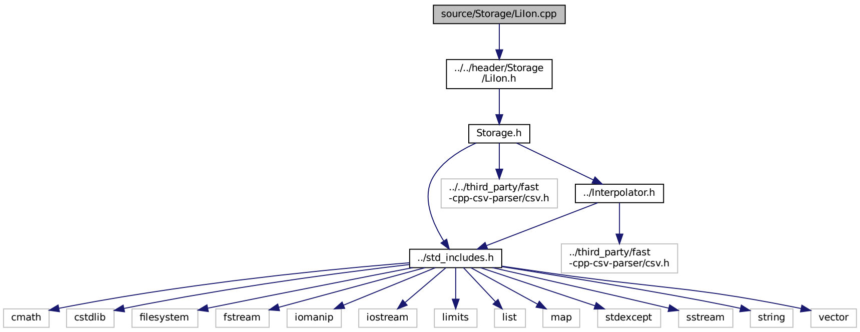
A class which contains renewable resource data. Intended to serve as a component class of Model.

5.54 source/Storage/LiIon.cpp File Reference

Implementation file for the LiIon class.

`#include "../../header/Storage/LiIon.h"`

Include dependency graph for LiIon.cpp:



5.54.1 Detailed Description

Implementation file for the LiIon class.

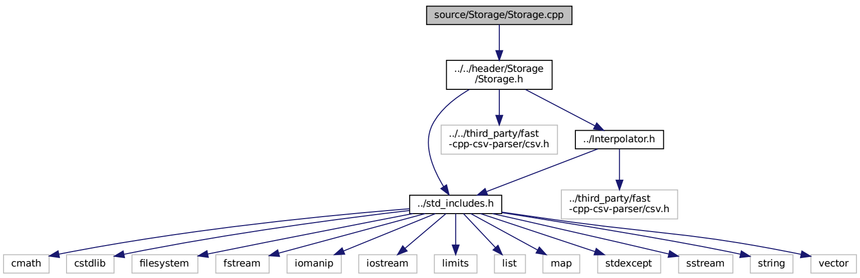
A derived class of Storage which models energy storage by way of lithium-ion batteries.

5.55 source/Storage/Storage.cpp File Reference

Implementation file for the Storage class.

`#include "../../header/Storage/Storage.h"`

Include dependency graph for Storage.cpp:



5.55.1 Detailed Description

Implementation file for the Storage class.

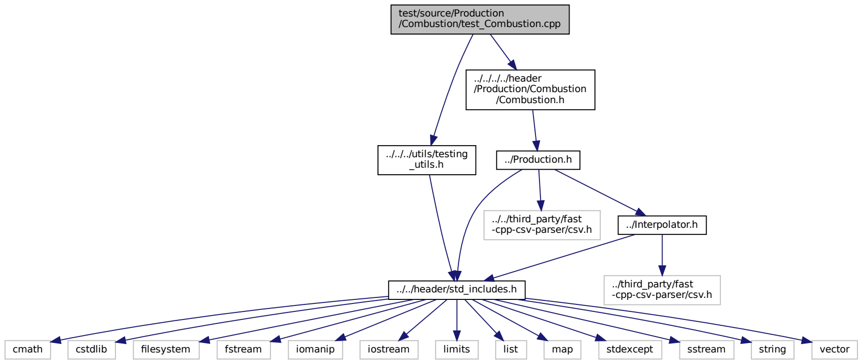
The base class of the Storage hierarchy. This hierarchy contains derived classes which model the storage of energy.

5.56 test/source/Production/Combustion/test_Combustion.cpp File Reference

Testing suite for Combustion class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Combustion/Combustion.h"
```

Include dependency graph for test_Combustion.cpp:



Functions

- Combustion ∗ testConstruct_Combustion (void)

  A function to construct a Combustion object and spot check some post-construction attributes.
- int main (int argc, char ∗∗argv)

5.56.1 Detailed Description

Testing suite for Combustion class.

A suite of tests for the Combustion class.

5.56.2 Function Documentation

5.56.2.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Combustion");

    srand(time(NULL));


    Combustion* test_combustion_ptr = testConstruct_Combustion();


    try {
        //...
    }


    catch (...) {
        delete test_combustion_ptr;

        printGold(" ................ ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_combustion_ptr;

    printGold(" ................ ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;

}   /* main() */
```

5.56.2.2 testConstruct_Combustion()

```
Combustion * testConstruct_Combustion (
            void  )
```

A function to construct a Combustion object and spot check some post-construction attributes.

Returns

A pointer to a test Combustion object.

```
{
    CombustionInputs combustion_inputs;

    Combustion* test_combustion_ptr = new Combustion(8760, 1, combustion_inputs);

    testTruth(
        not combustion_inputs.production_inputs.print_flag,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_combustion_ptr->fuel_consumption_vec_L.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_combustion_ptr->fuel_cost_vec.size(),
```

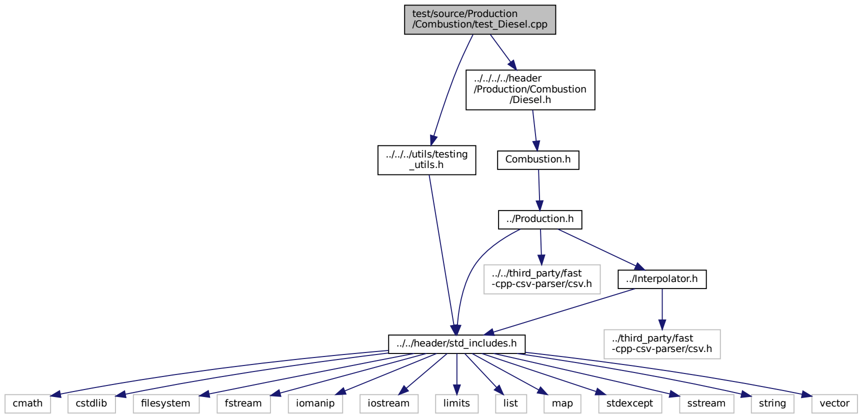
```
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_combustion_ptr->CO2_emissions_vec_kg.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_combustion_ptr->CO_emissions_vec_kg.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_combustion_ptr->NOx_emissions_vec_kg.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_combustion_ptr->SOx_emissions_vec_kg.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_combustion_ptr->CH4_emissions_vec_kg.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_combustion_ptr->PM_emissions_vec_kg.size(),
        8760,
        __FILE__,
        __LINE__
    );

    return test_combustion_ptr;
}   /* testConstruct_Combustion() */
```

5.57 test/source/Production/Combustion/test_Diesel.cpp File Reference

Testing suite for Diesel class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Combustion/Diesel.h"
```

Include dependency graph for test_Diesel.cpp:



Functions

- Combustion ∗ testConstruct_Diesel (void)

    A function to construct a Diesel object and spot check some post-construction attributes.
- Combustion ∗ testConstructLookup_Diesel (void)

    A function to construct a Diesel object using fuel consumption lookup.
- void testBadConstruct_Diesel (void)

    Function to test the trying to construct a Diesel object given bad inputs is being handled as expected.
- void testCapacityConstraint_Diesel (Combustion ∗test_diesel_ptr)

    Test to check that the installed capacity constraint is active and behaving as expected.
- void testMinimumLoadRatioConstraint_Diesel (Combustion ∗test_diesel_ptr)

    Test to check that the minimum load ratio constraint is active and behaving as expected.
- void testCommit_Diesel (Combustion ∗test_diesel_ptr)

    Function to test if the commit method is working as expected, by checking some post-call attributes of the test Diesel object.
- void testMinimumRuntimeConstraint_Diesel (Combustion ∗test_diesel_ptr)

    Function to check that the minimum runtime constraint is active and behaving as expected.
- void testFuelConsumptionEmissions_Diesel (Combustion ∗test_diesel_ptr)

    Function to test that post-commit fuel consumption and emissions are > 0 when the test Diesel object is running, and = 0 when it is not (as expected).
- void testEconomics_Diesel (Combustion ∗test_diesel_ptr)

    Function to test that the post-commit model economics for the test Diesel object are as expected (> 0 when running, = 0 when not).
- void testFuelLookup_Diesel (Combustion ∗test_diesel_lookup_ptr)

    Function to test that fuel consumption lookup (i.e., interpolation) is returning the expected values.
- int main (int argc, char ∗∗argv)

5.57.1 Detailed Description

Testing suite for Diesel class.

A suite of tests for the Diesel class.

5.57.2 Function Documentation

5.57.2.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Combustion <-- Diesel");

    srand(time(NULL));


    Combustion* test_diesel_ptr = testConstruct_Diesel();
    Combustion* test_diesel_lookup_ptr = testConstructLookup_Diesel();

    try {
        testBadConstruct_Diesel();

        testCapacityConstraint_Diesel(test_diesel_ptr);
        testMinimumLoadRatioConstraint_Diesel(test_diesel_ptr);

        testCommit_Diesel(test_diesel_ptr);

        testMinimumRuntimeConstraint_Diesel(test_diesel_ptr);

        testFuelConsumptionEmissions_Diesel(test_diesel_ptr);
        testEconomics_Diesel(test_diesel_ptr);

        testFuelLookup_Diesel(test_diesel_lookup_ptr);
    }


    catch (...) {
        delete test_diesel_ptr;
        delete test_diesel_lookup_ptr;

        printGold(" ..... ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_diesel_ptr;
    delete test_diesel_lookup_ptr;

    printGold(" ..... ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;
}   /* main() */
```

5.57.2.2 testBadConstruct_Diesel()

```
void testBadConstruct_Diesel (
            void )
```

Function to test the trying to construct a Diesel object given bad inputs is being handled as expected.

```
{
    bool error_flag = true;

    try {
        DieselInputs bad_diesel_inputs;
```

```
        bad_diesel_inputs.fuel_cost_L = -1;

        Diesel bad_diesel(8760, 1, bad_diesel_inputs);

        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    return;
}   /* testBadConstruct_Diesel() */
```

5.57.2.3 testCapacityConstraint_Diesel()

```
void testCapacityConstraint_Diesel (
            Combustion * test_diesel_ptr )
```

Test to check that the installed capacity constraint is active and behaving as expected.

Parameters

test_diesel_ptr	A Combustion pointer to the test Diesel object.

```
{
    testFloatEquals(
        test_diesel_ptr->requestProductionkW(0, 1, 2 * test_diesel_ptr->capacity_kW),
        test_diesel_ptr->capacity_kW,
        __FILE__,
        __LINE__
    );

    return;
}   /* testCapacityConstraint_Diesel() */
```

5.57.2.4 testCommit_Diesel()

```
void testCommit_Diesel (
            Combustion * test_diesel_ptr )
```

Function to test if the commit method is working as expected, by checking some post-call attributes of the test Diesel object.

Parameters

test_diesel_ptr	A Combustion pointer to the test Diesel object.

```
{
    std::vector<double> dt_vec_hrs (48, 1);

    std::vector<double> load_vec_kW = {
        1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
        1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
        1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
        1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
    };

    double load_kW = 0;
    double production_kW = 0;
```

```
    double roll = 0;

    for (int i = 0; i < 48; i++) {
        roll = (double)rand() / RAND_MAX;

        if (roll >= 0.95) {
            roll = 1.25;
        }

        load_vec_kW[i] *= roll * test_diesel_ptr->capacity_kW;
        load_kW = load_vec_kW[i];

        production_kW = test_diesel_ptr->requestProductionkW(
            i,
            dt_vec_hrs[i],
            load_kW
        );

        load_kW = test_diesel_ptr->commit(
            i,
            dt_vec_hrs[i],
            production_kW,
            load_kW
        );

        // load_kW <= load_vec_kW (i.e., after vs before)
        testLessThanOrEqualTo(
            load_kW,
            load_vec_kW[i],
            __FILE__,
            __LINE__
        );

        // production = dispatch + storage + curtailment
        testFloatEquals(
            test_diesel_ptr->production_vec_kW[i] -
            test_diesel_ptr->dispatch_vec_kW[i] -
            test_diesel_ptr->storage_vec_kW[i] -
            test_diesel_ptr->curtailment_vec_kW[i],
            0,
            __FILE__,
            __LINE__
        );

        // capacity constraint
        if (load_vec_kW[i] > test_diesel_ptr->capacity_kW) {
            testFloatEquals(
                test_diesel_ptr->production_vec_kW[i],
                test_diesel_ptr->capacity_kW,
                __FILE__,
                __LINE__
            );
        }

        // minimum load ratio constraint
        else if (
            test_diesel_ptr->is_running and
            test_diesel_ptr->production_vec_kW[i] > 0 and
            load_vec_kW[i] <
            ((Diesel*)test_diesel_ptr)->minimum_load_ratio * test_diesel_ptr->capacity_kW
        ) {
            testFloatEquals(
                test_diesel_ptr->production_vec_kW[i],
                ((Diesel*)test_diesel_ptr)->minimum_load_ratio *
                    test_diesel_ptr->capacity_kW,
                __FILE__,
                __LINE__
            );
        }
    }

    return;
}   /* testCommit_Diesel() */
```

5.57.2.5 testConstruct_Diesel()

```
Combustion * testConstruct_Diesel (
            void )
```

A function to construct a Diesel object and spot check some post-construction attributes.

Returns

A Combustion pointer to a test Diesel object.

```
{
    DieselInputs diesel_inputs;

    Combustion* test_diesel_ptr =  new Diesel(8760, 1, diesel_inputs);

    testTruth(
        not diesel_inputs.combustion_inputs.production_inputs.print_flag,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_diesel_ptr->type,
        CombustionType :: DIESEL,
        __FILE__,
        __LINE__
    );

    testTruth(
        test_diesel_ptr->type_str == "DIESEL",
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_diesel_ptr->linear_fuel_slope_LkWh,
        0.265675,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_diesel_ptr->linear_fuel_intercept_LkWh,
        0.026676,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_diesel_ptr->capital_cost,
        94125.375446,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_diesel_ptr->operation_maintenance_cost_kWh,
        0.069905,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        ((Diesel*)test_diesel_ptr)->minimum_load_ratio,
        0.2,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        ((Diesel*)test_diesel_ptr)->minimum_runtime_hrs,
        4,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_diesel_ptr->replace_running_hrs,
        30000,
        __FILE__,
        __LINE__
    );

    return test_diesel_ptr;
}   /* testConstruct_Diesel() */
```

5.57.2.6 testConstructLookup_Diesel()

```
Combustion * testConstructLookup_Diesel (
```

```
void )
```

A function to construct a Diesel object using fuel consumption lookup.

Returns

A Combustion pointer to a test Diesel object.

```
{
    DieselInputs diesel_inputs;

    diesel_inputs.combustion_inputs.fuel_mode = FuelMode :: FUEL_MODE_LOOKUP;
    diesel_inputs.combustion_inputs.path_2_fuel_interp_data =
        "data/test/interpolation/diesel_fuel_curve.csv";

    Combustion* test_diesel_lookup_ptr = new Diesel(8760, 1, diesel_inputs);

    return test_diesel_lookup_ptr;
}   /* testConstructLookup_Diesel() */
```

5.57.2.7 testEconomics_Diesel()

```
void testEconomics_Diesel (
            Combustion * test_diesel_ptr )
```

Function to test that the post-commit model economics for the test Diesel object are as expected (> 0 when running, = 0 when not).

Parameters

test_diesel_ptr	A Combustion pointer to the test Diesel object.

```
{
    std::vector<bool> expected_is_running_vec = {
        1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1,
        1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1,
        1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
        1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0
    };

    bool is_running = false;

    for (int i = 0; i < 48; i++) {
        is_running = test_diesel_ptr->is_running_vec[i];

        testFloatEquals(
            is_running,
            expected_is_running_vec[i],
            __FILE__,
            __LINE__
        );

        // O&M, fuel consumption, and emissions > 0 whenever diesel is running
        if (is_running) {
            testGreaterThan(
                test_diesel_ptr->operation_maintenance_cost_vec[i],
                0,
                __FILE__,
                __LINE__
            );
        }

        // O&M, fuel consumption, and emissions = 0 whenever diesel is not running
        else {
            testFloatEquals(
                test_diesel_ptr->operation_maintenance_cost_vec[i],
                0,
                __FILE__,
                __LINE__
            );
        }
```

```
    }

    return;
}   /* testEconomics_Diesel() */
```

5.57.2.8 testFuelConsumptionEmissions_Diesel()

```
void testFuelConsumptionEmissions_Diesel (
            Combustion * test_diesel_ptr )
```

Function to test that post-commit fuel consumption and emissions are $>$ 0 when the test Diesel object is running, and = 0 when it is not (as expected).

Parameters

test_diesel_ptr	A Combustion pointer to the test Diesel object.

```
{
    std::vector<bool> expected_is_running_vec = {
        1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1,
        1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1,
        1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
        1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0
    };

    bool is_running = false;

    for (int i = 0; i < 48; i++) {
        is_running = test_diesel_ptr->is_running_vec[i];

        testFloatEquals(
            is_running,
            expected_is_running_vec[i],
            __FILE__,
            __LINE__
        );

        // O&M, fuel consumption, and emissions > 0 whenever diesel is running
        if (is_running) {
            testGreaterThan(
                test_diesel_ptr->fuel_consumption_vec_L[i],
                0,
                __FILE__,
                __LINE__
            );

            testGreaterThan(
                test_diesel_ptr->fuel_cost_vec[i],
                0,
                __FILE__,
                __LINE__
            );

            testGreaterThan(
                test_diesel_ptr->CO2_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testGreaterThan(
                test_diesel_ptr->CO_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testGreaterThan(
                test_diesel_ptr->NOx_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

```

```
            testGreaterThan(
                test_diesel_ptr->SOx_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testGreaterThan(
                test_diesel_ptr->CH4_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testGreaterThan(
                test_diesel_ptr->PM_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );
        }

        // O&M, fuel consumption, and emissions = 0 whenever diesel is not running
        else {
            testFloatEquals(
                test_diesel_ptr->fuel_consumption_vec_L[i],
                0,
                __FILE__,
                __LINE__
            );

            testFloatEquals(
                test_diesel_ptr->fuel_cost_vec[i],
                0,
                __FILE__,
                __LINE__
            );

            testFloatEquals(
                test_diesel_ptr->CO2_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testFloatEquals(
                test_diesel_ptr->CO_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testFloatEquals(
                test_diesel_ptr->NOx_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testFloatEquals(
                test_diesel_ptr->SOx_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testFloatEquals(
                test_diesel_ptr->CH4_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );

            testFloatEquals(
                test_diesel_ptr->PM_emissions_vec_kg[i],
                0,
                __FILE__,
                __LINE__
            );
        }
    }

    return;
}   /* testFuelConsumptionEmissions_Diesel() */
```

5.57.2.9 testFuelLookup_Diesel()

```
void testFuelLookup_Diesel (
            Combustion * test_diesel_lookup_ptr )
```

Function to test that fuel consumption lookup (i.e., interpolation) is returning the expected values.

Parameters

test_diesel_lookup_ptr	A Combustion pointer to the test Diesel object using fuel consumption lookup.

```
{
    std::vector<double> load_ratio_vec = {
        0,
        0.170812859791767,
        0.322739274162545,
        0.369750203682042,
        0.443532869135929,
        0.471567864244626,
        0.536513734479662,
        0.586125806988674,
        0.601101175455075,
        0.658356862575221,
        0.70576929893201,
        0.784069734739331,
        0.805765927542453,
        0.884747873186048,
        0.930870496062112,
        0.979415217694769,
        1
    };

    std::vector<double> expected_fuel_consumption_vec_L = {
        4.68079520372916,
        8.35159603357656,
        11.7422361561399,
        12.9931187917615,
        14.8786636301325,
        15.5746957307243,
        17.1419229487141,
        18.3041866133728,
        18.6530540913696,
        19.9569217633299,
        21.012354614584,
        22.7142305879957,
        23.1916726441968,
        24.8602332554707,
        25.8172124624032,
        26.8256741279932,
        27.254952
    };

    for (size_t i = 0; i < load_ratio_vec.size(); i++) {
        testFloatEquals(
            test_diesel_lookup_ptr->getFuelConsumptionL(
                1, load_ratio_vec[i] * test_diesel_lookup_ptr->capacity_kW
            ),
            expected_fuel_consumption_vec_L[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testFuelLookup_Diesel() */
```

5.57.2.10 testMinimumLoadRatioConstraint_Diesel()

```
void testMinimumLoadRatioConstraint_Diesel (
            Combustion * test_diesel_ptr )
```

Test to check that the minimum load ratio constraint is active and behaving as expected.

Parameters

test_diesel_ptr	A Combustion pointer to the test Diesel object.

```
{
    testFloatEquals(
        test_diesel_ptr->requestProductionkW(
            0,
            1,
            0.5 * ((Diesel*)test_diesel_ptr)->minimum_load_ratio *
                test_diesel_ptr->capacity_kW
        ),
        ((Diesel*)test_diesel_ptr)->minimum_load_ratio * test_diesel_ptr->capacity_kW,
        __FILE__,
        __LINE__
    );

    return;
}   /* testMinimumLoadRatioConstraint_Diesel() */
```

5.57.2.11 testMinimumRuntimeConstraint_Diesel()

```
void testMinimumRuntimeConstraint_Diesel (
            Combustion * test_diesel_ptr )
```

Function to check that the minimum runtime constraint is active and behaving as expected.

Parameters

test_diesel_ptr	A Combustion pointer to the test Diesel object.

```
{
    std::vector<double> load_vec_kW = {
        1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
        1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
        1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
        1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
    };

    std::vector<bool> expected_is_running_vec = {
        1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1,
        1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1,
        1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
        1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0
    };

    for (int i = 0; i < 48; i++) {
        testFloatEquals(
            test_diesel_ptr->is_running_vec[i],
            expected_is_running_vec[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testMinimumRuntimeConstraint_Diesel() */
```

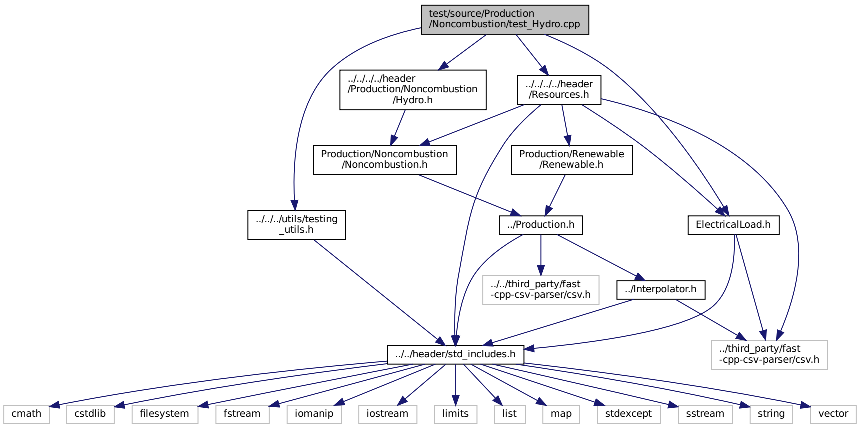
5.58 test/source/Production/Noncombustion/test_Hydro.cpp File Reference

Testing suite for Hydro class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Resources.h"
```

```
#include "../../../../header/ElectricalLoad.h"
#include "../../../../header/Production/Noncombustion/Hydro.h"
```

Include dependency graph for test_Hydro.cpp:



Functions

- Noncombustion ∗ testConstruct_Hydro (HydroInputs hydro_inputs)
- void testEfficiencyInterpolation_Hydro (Noncombustion ∗test_hydro_ptr)

    Function to test that the generator and turbine efficiency maps are being initialized as expected, and that efficiency interpolation is returning the expected values.
- void testCommit_Hydro (Noncombustion ∗test_hydro_ptr, Resources ∗test_resources_ptr)
- int main (int argc, char ∗∗argv)

5.58.1 Detailed Description

Testing suite for Hydro class.

A suite of tests for the Hydro class.

5.58.2 Function Documentation

5.58.2.1 main()

```
int main (
        int argc,
        char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Noncombustion <-- Hydro");

    srand(time(NULL));
```

```
    std::string path_2_electrical_load_time_series =
        "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";

    ElectricalLoad* test_electrical_load_ptr =
        new ElectricalLoad(path_2_electrical_load_time_series);

    Resources* test_resources_ptr = new Resources();

    HydroInputs hydro_inputs;
    int hydro_resource_key = 0;

    hydro_inputs.reservoir_capacity_m3 = 10000;
    hydro_inputs.resource_key = hydro_resource_key;

    Noncombustion* test_hydro_ptr = testConstruct_Hydro(hydro_inputs);

    std::string path_2_hydro_resource_data =
        "data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv";

    test_resources_ptr->addResource(
        NoncombustionType::HYDRO,
        path_2_hydro_resource_data,
        hydro_resource_key,
        test_electrical_load_ptr
    );


    try {
        testEfficiencyInterpolation_Hydro(test_hydro_ptr);
        testCommit_Hydro(test_hydro_ptr, test_resources_ptr);
    }


    catch (...) {
        delete test_electrical_load_ptr;
        delete test_resources_ptr;
        delete test_hydro_ptr;

        printGold(" ... ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_electrical_load_ptr;
    delete test_resources_ptr;
    delete test_hydro_ptr;

    printGold(" ... ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;

}   /* main() */
```

5.58.2.2 testCommit_Hydro()

```
void testCommit_Hydro (
            Noncombustion * test_hydro_ptr,
            Resources * test_resources_ptr )
{
    double load_kW = 100 * (double)rand() / RAND_MAX;
    double production_kW = 0;

    for (int i = 0; i < 8760; i++) {
        production_kW = test_hydro_ptr->requestProductionkW(
            i,
            1,
            load_kW,
            test_resources_ptr->resource_map_1D[test_hydro_ptr->resource_key][i]
        );

        load_kW = test_hydro_ptr->commit(
            i,
            1,
            production_kW,
```

```
            load_kW,
            test_resources_ptr->resource_map_1D[test_hydro_ptr->resource_key][i]
        );

        testGreaterThanOrEqualTo(
            test_hydro_ptr->production_vec_kW[i],
            0,
            __FILE__,
            __LINE__
        );

        testLessThanOrEqualTo(
            test_hydro_ptr->production_vec_kW[i],
            test_hydro_ptr->capacity_kW,
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_hydro_ptr->production_vec_kW[i] -
            test_hydro_ptr->dispatch_vec_kW[i] -
            test_hydro_ptr->curtailment_vec_kW[i] -
            test_hydro_ptr->storage_vec_kW[i],
            0,
            __FILE__,
            __LINE__
        );

        testGreaterThanOrEqualTo(
            ((Hydro*)test_hydro_ptr)->turbine_flow_vec_m3hr[i],
            0,
            __FILE__,
            __LINE__
        );

        testLessThanOrEqualTo(
            ((Hydro*)test_hydro_ptr)->turbine_flow_vec_m3hr[i],
            ((Hydro*)test_hydro_ptr)->maximum_flow_m3hr,
            __FILE__,
            __LINE__
        );

        testGreaterThanOrEqualTo(
            ((Hydro*)test_hydro_ptr)->stored_volume_vec_m3[i],
            0,
            __FILE__,
            __LINE__
        );

        testLessThanOrEqualTo(
            ((Hydro*)test_hydro_ptr)->stored_volume_vec_m3[i],
            ((Hydro*)test_hydro_ptr)->reservoir_capacity_m3,
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testCommit_Hydro() */
```

5.58.2.3 testConstruct_Hydro()

```
Noncombustion* testConstruct_Hydro (
            HydroInputs hydro_inputs )
{
    Noncombustion* test_hydro_ptr =  new Hydro(8760, 1, hydro_inputs);

    testTruth(
        not hydro_inputs.noncombustion_inputs.production_inputs.print_flag,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_hydro_ptr->n_points,
        8760,
        __FILE__,
        __LINE__
    );
```

```
    testFloatEquals(
        test_hydro_ptr->type,
        NoncombustionType :: HYDRO,
        __FILE__,
        __LINE__
    );

    testTruth(
        test_hydro_ptr->type_str == "HYDRO",
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        ((Hydro*)test_hydro_ptr)->turbine_type,
        HydroTurbineType :: HYDRO_TURBINE_PELTON,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        ((Hydro*)test_hydro_ptr)->reservoir_capacity_m3,
        10000,
        __FILE__,
        __LINE__
    );

    return test_hydro_ptr;
}   /* testConstruct_Hydro() */
```

5.58.2.4 testEfficiencyInterpolation_Hydro()

```
void testEfficiencyInterpolation_Hydro (
            Noncombustion * test_hydro_ptr )
```

Function to test that the generator and turbine efficiency maps are being initialized as expected, and that efficiency interpolation is returning the expected values.

Parameters

test_hydro_ptr	A Noncombustion pointer to the test Hydro object.

```
{
    std::vector<double> expected_gen_power_ratios = {
        0,   0.1, 0.2,  0.3, 0.4, 0.5,
        0.6, 0.7, 0.75, 0.8, 0.9, 1
    };

    std::vector<double> expected_gen_efficiencies = {
        0.000, 0.800, 0.900, 0.913,
        0.925, 0.943, 0.947, 0.950,
        0.953, 0.954, 0.956, 0.958
    };

    double query = 0;
    for (size_t i = 0; i < expected_gen_power_ratios.size(); i++) {
        testFloatEquals(
            test_hydro_ptr->interpolator.interp_map_1D[
                HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY
            ].x_vec[i],
            expected_gen_power_ratios[i],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_hydro_ptr->interpolator.interp_map_1D[
                HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY
            ].y_vec[i],
            expected_gen_efficiencies[i],
            __FILE__,
            __LINE__
        );
```

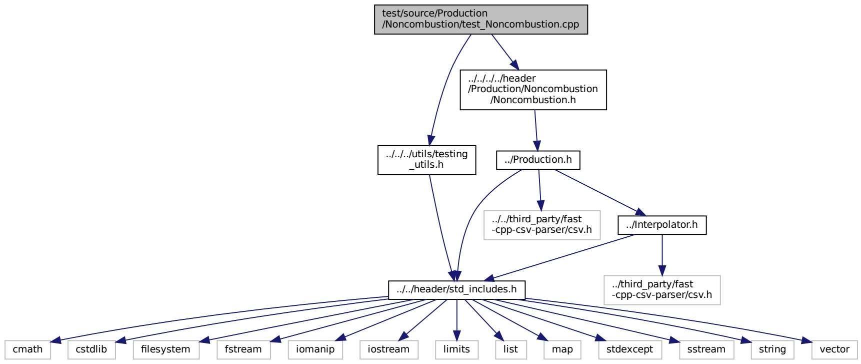
```

        if (i < expected_gen_power_ratios.size() - 1) {
            query = expected_gen_power_ratios[i] + ((double)rand() / RAND_MAX) *
                (expected_gen_power_ratios[i + 1] - expected_gen_power_ratios[i]);

            test_hydro_ptr->interpolator.interp1D(
                HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY,
                query
            );
        }
    }

    std::vector<double> expected_turb_power_ratios = {
        0,   0.1, 0.2, 0.3, 0.4,
        0.5, 0.6, 0.7, 0.8, 0.9,
        1
    };

    std::vector<double> expected_turb_efficiencies = {
        0.000, 0.780, 0.855, 0.875, 0.890,
        0.900, 0.908, 0.913, 0.918, 0.908,
        0.880
    };

    for (size_t i = 0; i < expected_turb_power_ratios.size(); i++) {
        testFloatEquals(
            test_hydro_ptr->interpolator.interp_map_1D[
                HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY
            ].x_vec[i],
            expected_turb_power_ratios[i],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_hydro_ptr->interpolator.interp_map_1D[
                HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY
            ].y_vec[i],
            expected_turb_efficiencies[i],
            __FILE__,
            __LINE__
        );

        if (i < expected_turb_power_ratios.size() - 1) {
            query = expected_turb_power_ratios[i] + ((double)rand() / RAND_MAX) *
                (expected_turb_power_ratios[i + 1] - expected_turb_power_ratios[i]);

            test_hydro_ptr->interpolator.interp1D(
                HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY,
                query
            );
        }
    }

    return;
}   /* testEfficiencyInterpolation_Hydro() */
```

5.59 test/source/Production/Noncombustion/test_Noncombustion.cpp File Reference

Testing suite for Noncombustion class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Noncombustion/Noncombustion.h"
```

Include dependency graph for test_Noncombustion.cpp:



Functions

- Noncombustion ∗ testConstruct_Noncombustion (void)

  A function to construct a Noncombustion object and spot check some post-construction attributes.
- int main (int argc, char ∗∗argv)

5.59.1 Detailed Description

Testing suite for Noncombustion class.

A suite of tests for the Noncombustion class.

5.59.2 Function Documentation

5.59.2.1 main()

```
int main (
            int argc,
            char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Noncombustion");

    srand(time(NULL));


    Noncombustion* test_noncombustion_ptr = testConstruct_Noncombustion();


    try {
        //...
    }


    catch (...) {
```

```
        delete test_noncombustion_ptr;

        printGold(" ............. ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_noncombustion_ptr;

    printGold(" ............. ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;

}   /* main() */
```

5.59.2.2 testConstruct_Noncombustion()

```
Noncombustion * testConstruct_Noncombustion (
                void )
```

A function to construct a Noncombustion object and spot check some post-construction attributes.

Returns

A pointer to a test Noncombustion object.

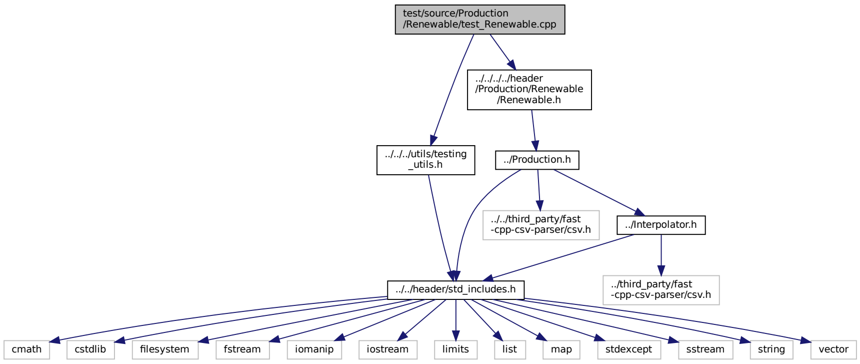
```
{
    NoncombustionInputs noncombustion_inputs;

    Noncombustion* test_noncombustion_ptr =
        new Noncombustion(8760, 1, noncombustion_inputs);

    testTruth(
        not noncombustion_inputs.production_inputs.print_flag,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_noncombustion_ptr->n_points,
        8760,
        __FILE__,
        __LINE__
    );

    return test_noncombustion_ptr;
}   /* testConstruct_Noncombustion() */
```

5.60 test/source/Production/Renewable/test_Renewable.cpp File Reference

Testing suite for Renewable class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Renewable.h"
```

Include dependency graph for test_Renewable.cpp:



Functions

- Renewable ∗ testConstruct_Renewable (void)

    A function to construct a Renewable object and spot check some post-construction attributes.
- int main (int argc, char ∗∗argv)

5.60.1 Detailed Description

Testing suite for Renewable class.

A suite of tests for the Renewable class.

5.60.2 Function Documentation

5.60.2.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Renewable");

    srand(time(NULL));


    Renewable* test_renewable_ptr = testConstruct_Renewable();


    try {
        //...
    }


    catch (...) {
```

```
        delete test_renewable_ptr;

        printGold(" ................. ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_renewable_ptr;

    printGold(" ................. ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;

}   /* main() */
```

5.60.2.2 testConstruct_Renewable()

```
Renewable * testConstruct_Renewable (
            void )
```

A function to construct a Renewable object and spot check some post-construction attributes.

Returns

A pointer to a test Renewable object.

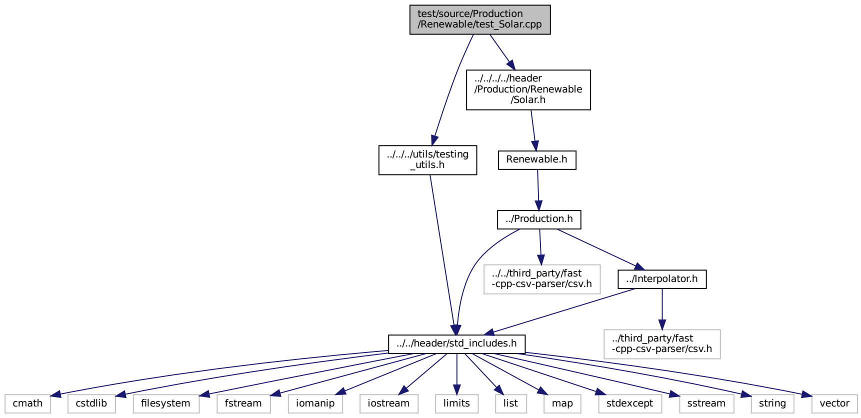
```
{
    RenewableInputs renewable_inputs;

    Renewable* test_renewable_ptr = new Renewable(8760, 1, renewable_inputs);

    testTruth(
        not renewable_inputs.production_inputs.print_flag,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_renewable_ptr->n_points,
        8760,
        __FILE__,
        __LINE__
    );

    return test_renewable_ptr;
}   /* testConstruct_Renewable() */
```

5.61 test/source/Production/Renewable/test_Solar.cpp File Reference

Testing suite for Solar class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Solar.h"
```

Include dependency graph for test_Solar.cpp:



Functions

- Renewable ∗ testConstruct_Solar (void)

    A function to construct a Solar object and spot check some post-construction attributes.
- void testBadConstruct_Solar (void)

    Function to test the trying to construct a Solar object given bad inputs is being handled as expected.
- void testProductionConstraint_Solar (Renewable ∗test_solar_ptr)

    Function to test that the production constraint is active and behaving as expected.
- void testCommit_Solar (Renewable ∗test_solar_ptr)

    Function to test if the commit method is working as expected, by checking some post-call attributes of the test Solar object. Uses a randomized resource input.
- void testEconomics_Solar (Renewable ∗test_solar_ptr)
- int main (int argc, char ∗∗argv)

5.61.1 Detailed Description

Testing suite for Solar class.

A suite of tests for the Solar class.

5.61.2 Function Documentation

5.61.2.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Renewable <-- Solar");

    srand(time(NULL));


    Renewable* test_solar_ptr = testConstruct_Solar();


    try {
        testBadConstruct_Solar();

        testProductionConstraint_Solar(test_solar_ptr);

        testCommit_Solar(test_solar_ptr);
        testEconomics_Solar(test_solar_ptr);
    }


    catch (...) {
        delete test_solar_ptr;

        printGold(" ....... ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_solar_ptr;

    printGold(" ....... ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;

}   /* main() */
```

5.61.2.2 testBadConstruct_Solar()

```
void testBadConstruct_Solar (
            void   )
```

Function to test the trying to construct a Solar object given bad inputs is being handled as expected.

```
{
    bool error_flag = true;

    try {
        SolarInputs bad_solar_inputs;
        bad_solar_inputs.derating = -1;

        Solar bad_solar(8760, 1, bad_solar_inputs);

        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    return;
}   /* testBadConstruct_Solar() */
```

5.61.2.3 testCommit_Solar()

```
void testCommit_Solar (
            Renewable * test_solar_ptr )
```

Function to test if the commit method is working as expected, by checking some post-call attributes of the test Solar object. Uses a randomized resource input.

Parameters

test_solar_ptr	A Renewable pointer to the test Solar object.

```
{
    std::vector<double> dt_vec_hrs (48, 1);

    std::vector<double> load_vec_kW = {
        1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
        1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
        1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
        1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
    };

    double load_kW = 0;
    double production_kW = 0;
    double roll = 0;
    double solar_resource_kWm2 = 0;

    for (int i = 0; i < 48; i++) {
        roll = (double)rand() / RAND_MAX;

        solar_resource_kWm2 = roll;

        roll = (double)rand() / RAND_MAX;

        if (roll <= 0.1) {
            solar_resource_kWm2 = 0;
        }

        else if (roll >= 0.95) {
            solar_resource_kWm2 = 1.25;
        }

        roll = (double)rand() / RAND_MAX;

        if (roll >= 0.95) {
            roll = 1.25;
        }

        load_vec_kW[i] *= roll * test_solar_ptr->capacity_kW;
        load_kW = load_vec_kW[i];

        production_kW = test_solar_ptr->computeProductionkW(
            i,
            dt_vec_hrs[i],
            solar_resource_kWm2
        );

        load_kW = test_solar_ptr->commit(
            i,
            dt_vec_hrs[i],
            production_kW,
            load_kW
        );

        // is running (or not) as expected
        if (solar_resource_kWm2 > 0) {
            testTruth(
                test_solar_ptr->is_running,
                __FILE__,
                __LINE__
            );
        }

        else {
            testTruth(
                not test_solar_ptr->is_running,
                __FILE__,
                __LINE__
            );
        }
```

```

        // load_kW <= load_vec_kW (i.e., after vs before)
        testLessThanOrEqualTo(
            load_kW,
            load_vec_kW[i],
            __FILE__,
            __LINE__
        );

        // production = dispatch + storage + curtailment
        testFloatEquals(
            test_solar_ptr->production_vec_kW[i] -
            test_solar_ptr->dispatch_vec_kW[i] -
            test_solar_ptr->storage_vec_kW[i] -
            test_solar_ptr->curtailment_vec_kW[i],
            0,
            __FILE__,
            __LINE__
        );

        // capacity constraint
        if (solar_resource_kWm2 > 1) {
            testFloatEquals(
                test_solar_ptr->production_vec_kW[i],
                test_solar_ptr->capacity_kW,
                __FILE__,
                __LINE__
            );
        }
    }

    return;
}   /* testCommit_Solar() */
```

5.61.2.4 testConstruct_Solar()

```
Solar * testConstruct_Solar (
            void )
```

A function to construct a Solar object and spot check some post-construction attributes.

Returns

A Renewable pointer to a test Solar object.

```
{
    SolarInputs solar_inputs;

    Renewable* test_solar_ptr = new Solar(8760, 1, solar_inputs);

    testTruth(
        not solar_inputs.renewable_inputs.production_inputs.print_flag,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_solar_ptr->n_points,
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_solar_ptr->type,
        RenewableType :: SOLAR,
        __FILE__,
        __LINE__
    );

    testTruth(
        test_solar_ptr->type_str == "SOLAR",
        __FILE__,
        __LINE__
    );

```

```
    testFloatEquals(
        test_solar_ptr->capital_cost,
        350118.723363,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_solar_ptr->operation_maintenance_cost_kWh,
        0.01,
        __FILE__,
        __LINE__
    );

    return test_solar_ptr;
}   /* testConstruct_Solar() */
```

5.61.2.5 testEconomics_Solar()

```
void testEconomics_Solar (
            Renewable * test_solar_ptr )
```

```
{
    for (int i = 0; i < 48; i++) {
        // resource, O&M > 0 whenever solar is running (i.e., producing)
        if (test_solar_ptr->is_running_vec[i]) {
            testGreaterThan(
                test_solar_ptr->operation_maintenance_cost_vec[i],
                0,
                __FILE__,
                __LINE__
            );
        }

        // resource, O&M = 0 whenever solar is not running (i.e., not producing)
        else {
            testFloatEquals(
                test_solar_ptr->operation_maintenance_cost_vec[i],
                0,
                __FILE__,
                __LINE__
            );
        }
    }

    return;
}   /* testEconomics_Solar() */
```

5.61.2.6 testProductionConstraint_Solar()

```
void testProductionConstraint_Solar (
            Renewable * test_solar_ptr )
```

Function to test that the production constraint is active and behaving as expected.

Parameters

test_solar_ptr	A Renewable pointer to the test Solar object.

```
{
    testFloatEquals(
        test_solar_ptr->computeProductionkW(0, 1, 2),
        100,
        __FILE__,
        __LINE__
    );

```

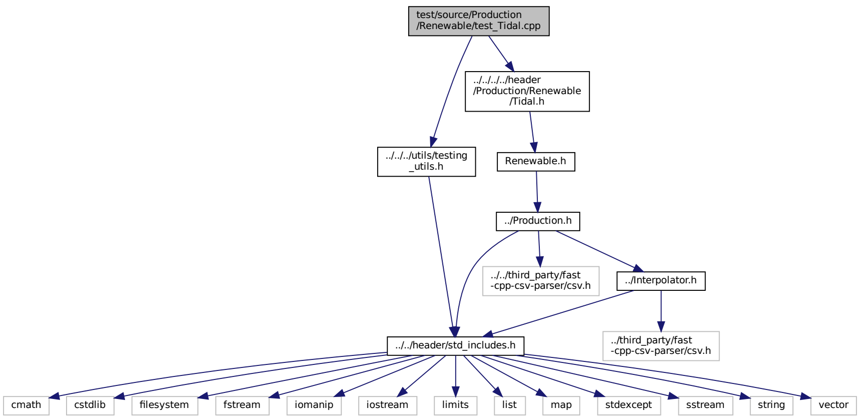
```
    testFloatEquals(
        test_solar_ptr->computeProductionkW(0, 1, -1),
        0,
        __FILE__,
        __LINE__
    );

    return;
}   /* testProductionConstraint_Solar() */
```

5.62 test/source/Production/Renewable/test_Tidal.cpp File Reference

Testing suite for Tidal class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Tidal.h"
```

Include dependency graph for test_Tidal.cpp:



Functions

- int main (int argc, char **argv)

5.62.1 Detailed Description

Testing suite for Tidal class.

A suite of tests for the Tidal class.

5.62.2 Function Documentation

5.62.2.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Renewable <-- Tidal");

    srand(time(NULL));

    Renewable* test_tidal_ptr;

try {

// ======== CONSTRUCTION ============================================================ //

bool error_flag = true;

try {
    TidalInputs bad_tidal_inputs;
    bad_tidal_inputs.design_speed_ms = -1;

    Tidal bad_tidal(8760, 1, bad_tidal_inputs);

    error_flag = false;
} catch (...) {
    // Task failed successfully! =P
}
if (not error_flag) {
    expectedErrorNotDetected(__FILE__, __LINE__);
}

TidalInputs tidal_inputs;

test_tidal_ptr = new Tidal(8760, 1, tidal_inputs);

// ======== END CONSTRUCTION ======================================================== //



// ======== ATTRIBUTES ============================================================== //

testTruth(
    not tidal_inputs.renewable_inputs.production_inputs.print_flag,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_tidal_ptr->type,
    RenewableType :: TIDAL,
    __FILE__,
    __LINE__
);

testTruth(
    test_tidal_ptr->type_str == "TIDAL",
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_tidal_ptr->capital_cost,
    500237.446725,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_tidal_ptr->operation_maintenance_cost_kWh,
    0.069905,
    __FILE__,
    __LINE__
);

// ======== END ATTRIBUTES ========================================================== //



// ======== METHODS ================================================================= //

```

```
// test production constraints
testFloatEquals(
    test_tidal_ptr->computeProductionkW(0, 1, 1e6),
    0,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_tidal_ptr->computeProductionkW(
        0,
        1,
        ((Tidal*)test_tidal_ptr)->design_speed_ms
    ),
    test_tidal_ptr->capacity_kW,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_tidal_ptr->computeProductionkW(0, 1, -1),
    0,
    __FILE__,
    __LINE__
);

// test commit()
std::vector<double> dt_vec_hrs (48, 1);

std::vector<double> load_vec_kW = {
    1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
    1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
    1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
    1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
};

double load_kW = 0;
double production_kW = 0;
double roll = 0;
double tidal_resource_ms = 0;

for (int i = 0; i < 48; i++) {
    roll = (double)rand() / RAND_MAX;

    tidal_resource_ms = roll * ((Tidal*)test_tidal_ptr)->design_speed_ms;

    roll = (double)rand() / RAND_MAX;

    if (roll <= 0.1) {
        tidal_resource_ms = 0;
    }

    else if (roll >= 0.95) {
        tidal_resource_ms = 3 * ((Tidal*)test_tidal_ptr)->design_speed_ms;
    }

    roll = (double)rand() / RAND_MAX;

    if (roll >= 0.95) {
        roll = 1.25;
    }

    load_vec_kW[i] *= roll * test_tidal_ptr->capacity_kW;
    load_kW = load_vec_kW[i];

    production_kW = test_tidal_ptr->computeProductionkW(
        i,
        dt_vec_hrs[i],
        tidal_resource_ms
    );

    load_kW = test_tidal_ptr->commit(
        i,
        dt_vec_hrs[i],
        production_kW,
        load_kW
    );

    // is running (or not) as expected
    if (production_kW > 0) {
        testTruth(
            test_tidal_ptr->is_running,
            __FILE__,
            __LINE__
        );
    }

```

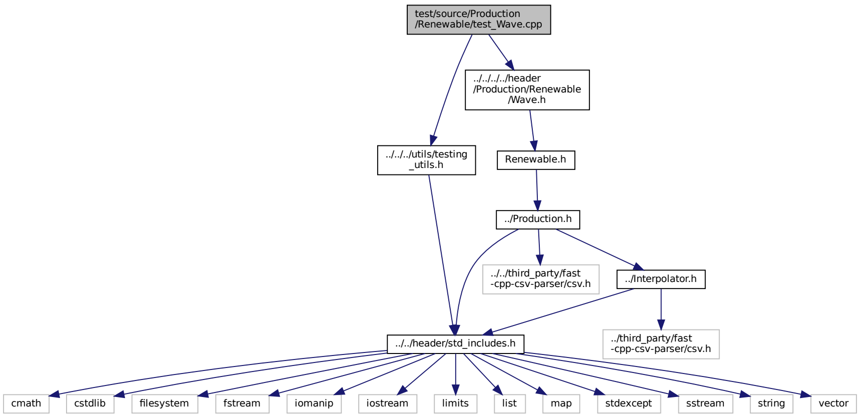
```
    else {
        testTruth(
            not test_tidal_ptr->is_running,
            __FILE__,
            __LINE__
        );
    }

    // load_kW <= load_vec_kW (i.e., after vs before)
    testLessThanOrEqualTo(
        load_kW,
        load_vec_kW[i],
        __FILE__,
        __LINE__
    );

    // production = dispatch + storage + curtailment
    testFloatEquals(
        test_tidal_ptr->production_vec_kW[i] -
        test_tidal_ptr->dispatch_vec_kW[i] -
        test_tidal_ptr->storage_vec_kW[i] -
        test_tidal_ptr->curtailment_vec_kW[i],
        0,
        __FILE__,
        __LINE__
    );

    // resource, O&M > 0 whenever tidal is running (i.e., producing)
    if (test_tidal_ptr->is_running) {
        testGreaterThan(
            tidal_resource_ms,
            0,
            __FILE__,
            __LINE__
        );

        testGreaterThan(
            test_tidal_ptr->operation_maintenance_cost_vec[i],
            0,
            __FILE__,
            __LINE__
        );
    }

    // O&M = 0 whenever tidal is not running (i.e., not producing)
    else {
        testFloatEquals(
            test_tidal_ptr->operation_maintenance_cost_vec[i],
            0,
            __FILE__,
            __LINE__
        );
    }
}


// ======== END METHODS ============================================================= //

}   /* try */


catch (...) {
    delete test_tidal_ptr;

    printGold(" ....... ");
    printRed("FAIL");
    std::cout « std::endl;
    throw;
}


delete test_tidal_ptr;

printGold(" ....... ");
printGreen("PASS");
std::cout « std::endl;
return 0;
}   /* main() */
```

5.63 test/source/Production/Renewable/test_Wave.cpp File Reference

Testing suite for Wave class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Wave.h"
```

Include dependency graph for test_Wave.cpp:



Functions

- int main (int argc, char **argv)

5.63.1 Detailed Description

Testing suite for Wave class.

A suite of tests for the Wave class.

5.63.2 Function Documentation

5.63.2.1 main()

```
int main (
        int argc,
        char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Renewable <-- Wave");

    srand(time(NULL));

    Renewable* test_wave_ptr;

try {

// ======== CONSTRUCTION ============================================================ //

bool error_flag = true;

```

```
try {
    WaveInputs bad_wave_inputs;
    bad_wave_inputs.design_significant_wave_height_m = -1;

    Wave bad_wave(8760, 1, bad_wave_inputs);

    error_flag = false;
} catch (...) {
    // Task failed successfully! =P
}
if (not error_flag) {
    expectedErrorNotDetected(__FILE__, __LINE__);
}

WaveInputs wave_inputs;

test_wave_ptr = new Wave(8760, 1, wave_inputs);


wave_inputs.power_model = WavePowerProductionModel :: WAVE_POWER_LOOKUP;
wave_inputs.path_2_normalized_performance_matrix =
    "data/test/interpolation/wave_energy_converter_normalized_performance_matrix.csv";

Wave test_wave_lookup(8760, 1, wave_inputs);

// ======== END CONSTRUCTION ======================================================== //



// ======== ATTRIBUTES ============================================================== //

testTruth(
    not wave_inputs.renewable_inputs.production_inputs.print_flag,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wave_ptr->type,
    RenewableType :: WAVE,
    __FILE__,
    __LINE__
);

testTruth(
    test_wave_ptr->type_str == "WAVE",
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wave_ptr->capital_cost,
    850831.063539,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wave_ptr->operation_maintenance_cost_kWh,
    0.069905,
    __FILE__,
    __LINE__
);

// ======== END ATTRIBUTES ========================================================== //



// ======== METHODS ================================================================= //

// test production constraints
testFloatEquals(
    test_wave_ptr->computeProductionkW(0, 1, 0, rand()),
    0,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wave_ptr->computeProductionkW(0, 1, rand(), 0),
    0,
    __FILE__,
    __LINE__
);

// test commit()
std::vector<double> dt_vec_hrs (48, 1);
```

```

std::vector<double> load_vec_kW = {
    1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
    1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
    1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
    1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
};

double load_kW = 0;
double production_kW = 0;
double roll = 0;
double significant_wave_height_m = 0;
double energy_period_s = 0;

for (int i = 0; i < 48; i++) {
    roll = (double)rand() / RAND_MAX;

    if (roll <= 0.05) {
        roll = 0;
    }

    significant_wave_height_m = roll *
        ((Wave*)test_wave_ptr)->design_significant_wave_height_m;

    roll = (double)rand() / RAND_MAX;

    if (roll <= 0.05) {
        roll = 0;
    }

    energy_period_s = roll * ((Wave*)test_wave_ptr)->design_energy_period_s;

    roll = (double)rand() / RAND_MAX;

    if (roll >= 0.95) {
        roll = 1.25;
    }

    load_vec_kW[i] *= roll * test_wave_ptr->capacity_kW;
    load_kW = load_vec_kW[i];

    production_kW = test_wave_ptr->computeProductionkW(
        i,
        dt_vec_hrs[i],
        significant_wave_height_m,
        energy_period_s
    );

    load_kW = test_wave_ptr->commit(
        i,
        dt_vec_hrs[i],
        production_kW,
        load_kW
    );

    // is running (or not) as expected
    if (production_kW > 0) {
        testTruth(
            test_wave_ptr->is_running,
            __FILE__,
            __LINE__
        );
    }

    else {
        testTruth(
            not test_wave_ptr->is_running,
            __FILE__,
            __LINE__
        );
    }

    // load_kW <= load_vec_kW (i.e., after vs before)
    testLessThanOrEqualTo(
        load_kW,
        load_vec_kW[i],
        __FILE__,
        __LINE__
    );

    // production = dispatch + storage + curtailment
    testFloatEquals(
        test_wave_ptr->production_vec_kW[i] -
        test_wave_ptr->dispatch_vec_kW[i] -
        test_wave_ptr->storage_vec_kW[i] -
        test_wave_ptr->curtailment_vec_kW[i],
        0,
```

```
        __FILE__,
        __LINE__
    );

    // resource, O&M > 0 whenever wave is running (i.e., producing)
    if (test_wave_ptr->is_running) {
        testGreaterThan(
            significant_wave_height_m,
            0,
            __FILE__,
            __LINE__
        );

        testGreaterThan(
            energy_period_s,
            0,
            __FILE__,
            __LINE__
        );

        testGreaterThan(
            test_wave_ptr->operation_maintenance_cost_vec[i],
            0,
            __FILE__,
            __LINE__
        );
    }

    // O&M = 0 whenever wave is not running (i.e., not producing)
    else {
        testFloatEquals(
            test_wave_ptr->operation_maintenance_cost_vec[i],
            0,
            __FILE__,
            __LINE__
        );
    }
}

std::vector<double> significant_wave_height_vec_m = {
    0.389211848822208,
    0.836477431896843,
    1.52738334015579,
    1.92640601114508,
    2.27297317532019,
    2.87416589636605,
    3.72275770908175,
    3.95063175885536,
    4.68097139867404,
    4.97775020449812,
    5.55184219980547,
    6.06566629451658,
    6.27927876785062,
    6.96218133671013,
    7.51754442460228
};

std::vector<double> energy_period_vec_s = {
    5.45741899698926,
    6.00101329139007,
    7.50567689404182,
    8.77681262912881,
    9.45143678206774,
    10.7767876462885,
    11.4795760857165,
    12.9430684577599,
    13.303544885703,
    14.5069863517863,
    15.1487890438045,
    16.086524049077,
    17.176609978648,
    18.4155153740256,
    19.1704554940162
};

std::vector<std::vector<double» expected_normalized_performance_matrix = {

   {0.0337204906738533,0.145056406036013,0.334677248806653,0.441674658936075,0.533295755691263,0.68807895676592,0.8996148

   {0.0310681846933292,0.135425896595439,0.324045598153363,0.430214268249038,0.520985043044784,0.673879556322479,0.882058

   {0.0237266281076604,0.108768742207538,0.294617294841705,0.398492020763049,0.486909112828702,0.63457575706117,0.8334608

   {0.0175245009938255,0.0862488504001753,0.269756343931147,0.371693152028768,0.458121859300634,0.601372013927032,0.79240

   {0.0142328739589644,0.0742969694833995,0.256562003243255,0.357470308928265,0.442843729679424,0.583749940636223,0.77061

```

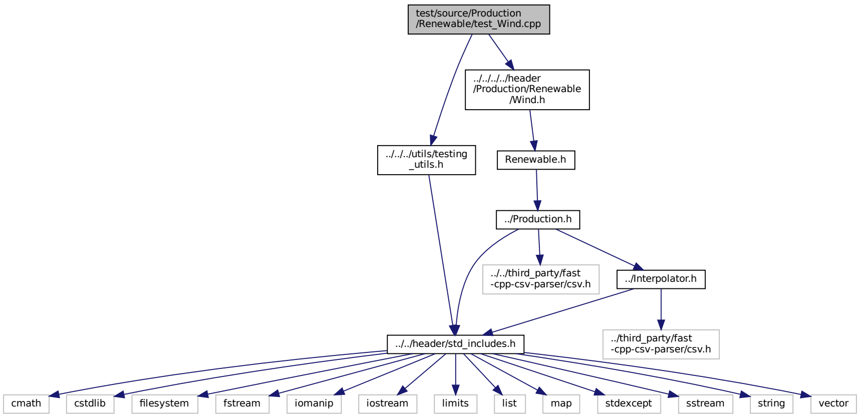
```
    {0.0077662203173173,0.0508165832074184,0.230640709501637,0.329528443353471,0.41282867283787,0.549130026772199,0.727811
    {0.00433717405958826,0.0383657337957315,0.21689552996585,0.314711823368423,0.396912710109449,0.530772265145106,0.70511
    {0.000102358416923608,0.0210697053701168,0.188272456115393,0.283857573197153,0.363769179652786,0.492543912767949,0.657
    {0,0.0196038727057393,0.181222235960193,0.276257786480759,0.355605514643888,0.483127792688125,0.646203044346932,0.6855
    {0,0.0157252942367668,0.157685253727545,0.250886090139653,0.328351324840186,0.451692313207986,0.607334650020078,0.6442
    {0,0.0136568246246201,0.145132837191606,0.23735520935175,0.313816498778623,0.43492757979648,0.586605897674033,0.622265
    {0,0.0106345930466366,0.12679255826648,0.217585300741544,0.292579730277991,0.410432703770651,0.556319211544087,0.59010
    {0,0.00712134879261874,0.10547259059088,0.194603435839713,0.267892689267542,0.381958220518761,0.52111194060085,0.55272
    {0,0.00312847342058727,0.0812420026472571,0.168484067035528,0.239835352250276,0.349596376397684,0.481098142839729,0.51
    {0,0.00103256269522045,0.0673448574082101,0.152567953107312,0.222738316872545,0.329876344040866,0.456715311514779,0.48
};

for (size_t i = 0; i < energy_period_vec_s.size(); i++) {
    for (size_t j = 0; j < significant_wave_height_vec_m.size(); j++) {
        testFloatEquals(
            test_wave_lookup.computeProductionkW(
                0,
                1,
                significant_wave_height_vec_m[j],
                energy_period_vec_s[i]
            ),
            expected_normalized_performance_matrix[i][j] *
            test_wave_lookup.capacity_kW,
            __FILE__,
            __LINE__
        );
    }
}

// ======== END METHODS ============================================================= //

}   /* try */


catch (...) {
    delete test_wave_ptr;

    printGold(" ........ ");
    printRed("FAIL");
    std::cout « std::endl;
    throw;
}


delete test_wave_ptr;

printGold(" ........ ");
printGreen("PASS");
std::cout « std::endl;
return 0;
}   /* main() */
```

5.64 test/source/Production/Renewable/test_Wind.cpp File Reference

Testing suite for Wind class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Wind.h"
```

Include dependency graph for test_Wind.cpp:



Functions

- int main (int argc, char ∗∗argv)

5.64.1 Detailed Description

Testing suite for Wind class.

A suite of tests for the Wind class.

5.64.2 Function Documentation

5.64.2.1 main()

```
int main (
            int argc,
            char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Renewable <-- Wind");

    srand(time(NULL));

    Renewable* test_wind_ptr;

try {

// ======== CONSTRUCTION ============================================================ //

bool error_flag = true;

try {
    WindInputs bad_wind_inputs;
    bad_wind_inputs.design_speed_ms = -1;
```

```cpp

    Wind bad_wind(8760, 1, bad_wind_inputs);

    error_flag = false;
} catch (...) {
    // Task failed successfully! =P
}
if (not error_flag) {
    expectedErrorNotDetected(__FILE__, __LINE__);
}

WindInputs wind_inputs;

test_wind_ptr = new Wind(8760, 1, wind_inputs);

// ======== END CONSTRUCTION ======================================================== //



// ======== ATTRIBUTES ============================================================== //

testTruth(
    not wind_inputs.renewable_inputs.production_inputs.print_flag,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wind_ptr->type,
    RenewableType :: WIND,
    __FILE__,
    __LINE__
);

testTruth(
    test_wind_ptr->type_str == "WIND",
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wind_ptr->capital_cost,
    450356.170088,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wind_ptr->operation_maintenance_cost_kWh,
    0.034953,
    __FILE__,
    __LINE__
);

// ======== END ATTRIBUTES ========================================================== //



// ======== METHODS ================================================================= //

// test production constraints
testFloatEquals(
    test_wind_ptr->computeProductionkW(0, 1, 1e6),
    0,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wind_ptr->computeProductionkW(
        0,
        1,
        ((Wind*)test_wind_ptr)->design_speed_ms
    ),
    test_wind_ptr->capacity_kW,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_wind_ptr->computeProductionkW(0, 1, -1),
    0,
    __FILE__,
    __LINE__
);

// test commit()
```

```
std::vector<double> dt_vec_hrs (48, 1);

std::vector<double> load_vec_kW = {
    1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
    1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
    1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
    1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
};

double load_kW = 0;
double production_kW = 0;
double roll = 0;
double wind_resource_ms = 0;

for (int i = 0; i < 48; i++) {
    roll = (double)rand() / RAND_MAX;

    wind_resource_ms = roll * ((Wind*)test_wind_ptr)->design_speed_ms;

    roll = (double)rand() / RAND_MAX;

    if (roll <= 0.1) {
        wind_resource_ms = 0;
    }

    else if (roll >= 0.95) {
        wind_resource_ms = 3 * ((Wind*)test_wind_ptr)->design_speed_ms;
    }

    roll = (double)rand() / RAND_MAX;

    if (roll >= 0.95) {
        roll = 1.25;
    }

    load_vec_kW[i] *= roll * test_wind_ptr->capacity_kW;
    load_kW = load_vec_kW[i];

    production_kW = test_wind_ptr->computeProductionkW(
        i,
        dt_vec_hrs[i],
        wind_resource_ms
    );

    load_kW = test_wind_ptr->commit(
        i,
        dt_vec_hrs[i],
        production_kW,
        load_kW
    );

    // is running (or not) as expected
    if (production_kW > 0) {
        testTruth(
            test_wind_ptr->is_running,
            __FILE__,
            __LINE__
        );
    }

    else {
        testTruth(
            not test_wind_ptr->is_running,
            __FILE__,
            __LINE__
        );
    }

    // load_kW <= load_vec_kW (i.e., after vs before)
    testLessThanOrEqualTo(
        load_kW,
        load_vec_kW[i],
        __FILE__,
        __LINE__
    );

    // production = dispatch + storage + curtailment
    testFloatEquals(
        test_wind_ptr->production_vec_kW[i] -
        test_wind_ptr->dispatch_vec_kW[i] -
        test_wind_ptr->storage_vec_kW[i] -
        test_wind_ptr->curtailment_vec_kW[i],
        0,
        __FILE__,
        __LINE__
    );

```

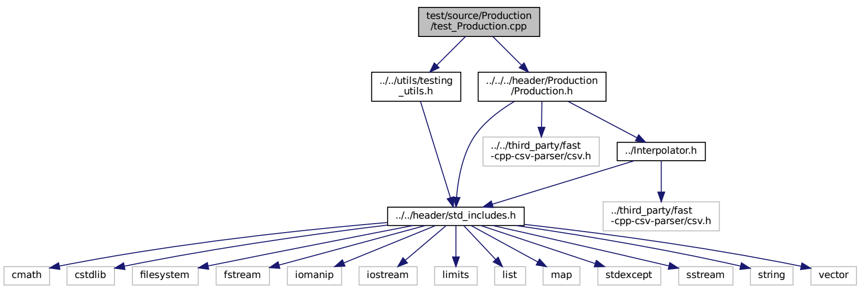
```
    // resource, O&M > 0 whenever wind is running (i.e., producing)
    if (test_wind_ptr->is_running) {
        testGreaterThan(
            wind_resource_ms,
            0,
            __FILE__,
            __LINE__
        );

        testGreaterThan(
            test_wind_ptr->operation_maintenance_cost_vec[i],
            0,
            __FILE__,
            __LINE__
        );
    }

    // O&M = 0 whenever wind is not running (i.e., not producing)
    else {
        testFloatEquals(
            test_wind_ptr->operation_maintenance_cost_vec[i],
            0,
            __FILE__,
            __LINE__
        );
    }
}


// ======== END METHODS ============================================================= //

}   /* try */


catch (...) {
    delete test_wind_ptr;

    printGold(" ........ ");
    printRed("FAIL");
    std::cout « std::endl;
    throw;
}


delete test_wind_ptr;

printGold(" ........ ");
printGreen("PASS");
std::cout « std::endl;
return 0;
}   /* main() */
```

5.65 test/source/Production/test_Production.cpp File Reference

Testing suite for Production class.

```
#include "../../utils/testing_utils.h"
#include "../../../header/Production/Production.h"
```

Include dependency graph for test_Production.cpp:



Functions

- Production ∗ testConstruct_Production (void)

  A function to construct a Production object and spot check some post-construction attributes.
- void testBadConstruct_Production (void)

  Function to test the trying to construct a Production object given bad inputs is being handled as expected.
- int main (int argc, char ∗∗argv)

5.65.1 Detailed Description

Testing suite for Production class.

A suite of tests for the Production class.

5.65.2 Function Documentation

5.65.2.1 main()

```
int main (
        int argc,
        char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production");

    srand(time(NULL));


    Production* test_production_ptr = testConstruct_Production();


    try {
        testBadConstruct_Production();
    }


    catch (...) {
        delete test_production_ptr;

        printGold(" .............................. ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_production_ptr;

    printGold(" .............................. ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;
}   /* main() */
```

5.65.2.2 testBadConstruct_Production()

```
void testBadConstruct_Production (
            void )
```

Function to test the trying to construct a Production object given bad inputs is being handled as expected.

```
{
    bool error_flag = true;

    try {
        ProductionInputs production_inputs;

        Production bad_production(0, 1, production_inputs);

        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    return;
}   /* testBadConstruct_Production() */
```

5.65.2.3 testConstruct_Production()

```
Production * testConstruct_Production (
            void )
```

A function to construct a Production object and spot check some post-construction attributes.

Returns

A pointer to a test Production object.

```
{
    ProductionInputs production_inputs;

    Production* test_production_ptr = new Production(8760, 1, production_inputs);

    testTruth(
        not production_inputs.print_flag,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        production_inputs.nominal_inflation_annual,
        0.02,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        production_inputs.nominal_discount_annual,
        0.04,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_production_ptr->n_points,
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_production_ptr->capacity_kW,
        100,
        __FILE__,
        __LINE__
```

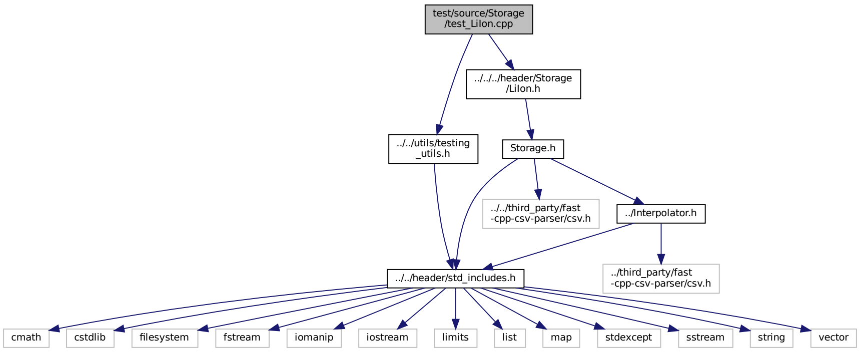
```
    );

    testFloatEquals(
        test_production_ptr->real_discount_annual,
        0.0196078431372549,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_production_ptr->production_vec_kW.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_production_ptr->dispatch_vec_kW.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_production_ptr->storage_vec_kW.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_production_ptr->curtailment_vec_kW.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_production_ptr->capital_cost_vec.size(),
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_production_ptr->operation_maintenance_cost_vec.size(),
        8760,
        __FILE__,
        __LINE__
    );

    return test_production_ptr;
}   /* testConstruct_Production() */
```

5.66 test/source/Storage/test_LiIon.cpp File Reference

Testing suite for LiIon class.

```
#include "../../utils/testing_utils.h"
#include "../../../header/Storage/LiIon.h"
```

Include dependency graph for test_LiIon.cpp:



Functions

- int main (int argc, char ∗∗argv)

5.66.1 Detailed Description

Testing suite for LiIon class.

A suite of tests for the LiIon class.

5.66.2 Function Documentation

5.66.2.1 main()

```
int main (
            int argc,
            char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Storage <-- LiIon");

    srand(time(NULL));


try {

// ======== CONSTRUCTION ============================================================= //

bool error_flag = true;

try {
    LiIonInputs bad_liion_inputs;
    bad_liion_inputs.min_SOC = -1;

    LiIon bad_liion(8760, 1, bad_liion_inputs);

    error_flag = false;
```

```
} catch (...) {
    // Task failed successfully! =P
}
if (not error_flag) {
    expectedErrorNotDetected(__FILE__, __LINE__);
}

LiIonInputs liion_inputs;

LiIon test_liion(8760, 1, liion_inputs);

// ======== END CONSTRUCTION ========================================================= //



// ======== ATTRIBUTES =============================================================== //

testTruth(
    test_liion.type_str == "LIION",
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.init_SOC,
    0.5,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.min_SOC,
    0.15,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.hysteresis_SOC,
    0.5,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.max_SOC,
    0.9,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.charging_efficiency,
    0.9,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.discharging_efficiency,
    0.9,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.replace_SOH,
    0.8,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.power_kW,
    0,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.SOH_vec.size(),
    8760,
    __FILE__,
    __LINE__
);

// ======== END ATTRIBUTES =========================================================== //
```

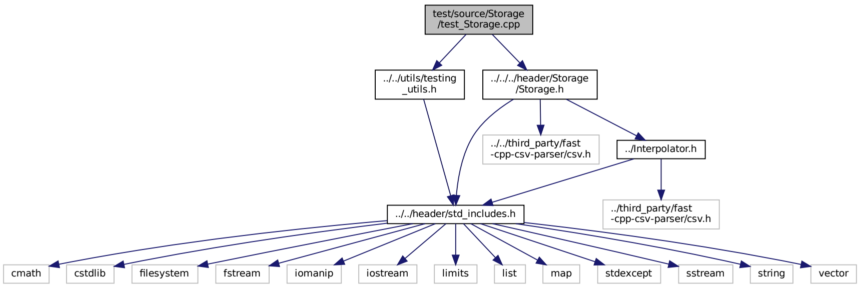
```



// ======== METHODS ================================================================== //

testFloatEquals(
    test_liion.getAvailablekW(1),
    100,    // hits power capacity constraint
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.getAcceptablekW(1),
    100,    // hits power capacity constraint
    __FILE__,
    __LINE__
);

test_liion.power_kW = 100;

testFloatEquals(
    test_liion.getAvailablekW(1),
    100,    // hits power capacity constraint
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.getAcceptablekW(1),
    100,    // hits power capacity constraint
    __FILE__,
    __LINE__
);

test_liion.power_kW = 1e6;

testFloatEquals(
    test_liion.getAvailablekW(1),
    0,    // is already hitting power capacity constraint
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_liion.getAcceptablekW(1),
    0,    // is already hitting power capacity constraint
    __FILE__,
    __LINE__
);

test_liion.commitCharge(0, 1, 100);

testFloatEquals(
    test_liion.power_kW,
    0,
    __FILE__,
    __LINE__
);

// ======== END METHODS ============================================================== //

} /* try */


catch (...) {
    //...

    printGold(" ........................ ");
    printRed("FAIL");
    std::cout « std::endl;
    throw;
}


printGold(" ........................ ");
printGreen("PASS");
std::cout « std::endl;
return 0;
}   /* main() */
```

5.67 test/source/Storage/test_Storage.cpp File Reference

Testing suite for Storage class.

```
#include "../../utils/testing_utils.h"
#include "../../../header/Storage/Storage.h"
```

Include dependency graph for test_Storage.cpp:



Functions

- int main (int argc, char **argv)

5.67.1 Detailed Description

Testing suite for Storage class.

A suite of tests for the Storage class.

5.67.2 Function Documentation

5.67.2.1 main()

```
int main (
        int argc,
        char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Storage");

    srand(time(NULL));


try {

// ======== CONSTRUCTION ============================================================ //

bool error_flag = true;

```

```
try {
    StorageInputs bad_storage_inputs;
    bad_storage_inputs.energy_capacity_kWh = 0;

    Storage bad_storage(8760, 1, bad_storage_inputs);

    error_flag = false;
} catch (...) {
    // Task failed successfully! =P
}
if (not error_flag) {
    expectedErrorNotDetected(__FILE__, __LINE__);
}

StorageInputs storage_inputs;

Storage test_storage(8760, 1, storage_inputs);

// ======== END CONSTRUCTION ========================================================= //



// ======== ATTRIBUTES ============================================================== //

testFloatEquals(
    test_storage.power_capacity_kW,
    100,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_storage.energy_capacity_kWh,
    1000,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_storage.charge_vec_kWh.size(),
    8760,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_storage.charging_power_vec_kW.size(),
    8760,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_storage.discharging_power_vec_kW.size(),
    8760,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_storage.capital_cost_vec.size(),
    8760,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_storage.operation_maintenance_cost_vec.size(),
    8760,
    __FILE__,
    __LINE__
);

// ======== END ATTRIBUTES ========================================================== //



// ======== METHODS ================================================================= //

//...

// ======== END METHODS ============================================================= //

}   /* try */


catch (...) {
```

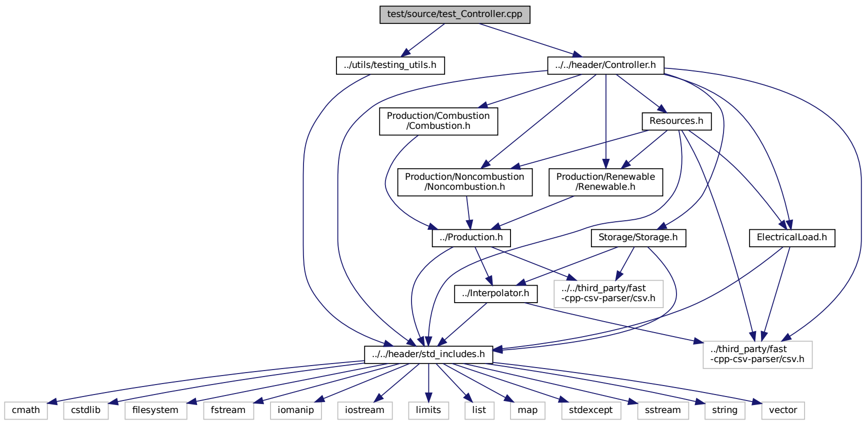
```
    //...

    printGold(" .................................. ");
    printRed("FAIL");
    std::cout « std::endl;
    throw;
}


printGold(" .................................. ");
printGreen("PASS");
std::cout « std::endl;
return 0;
}   /* main() */
```

5.68 test/source/test_Controller.cpp File Reference

Testing suite for Controller class.

```
#include "../utils/testing_utils.h"
#include "../../header/Controller.h"
```

Include dependency graph for test_Controller.cpp:



Functions

- Controller ∗ testConstruct_Controller (void)

    A function to construct a Controller object.
- int main (int argc, char ∗∗argv)

5.68.1 Detailed Description

Testing suite for Controller class.

A suite of tests for the Controller class.

5.68.2 Function Documentation

5.68.2.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Controller");

    srand(time(NULL));


    Controller* test_controller_ptr = testConstruct_Controller();


    try {
        //...
    }


    catch (...) {
        delete test_controller_ptr;

        printGold(" .............................. ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_controller_ptr;

    printGold(" .............................. ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;
}   /* main() */
```

5.68.2.2 testConstruct_Controller()

```
Controller * testConstruct_Controller (
            void  )
```

A function to construct a Controller object.

Returns

A pointer to a test Controller object.

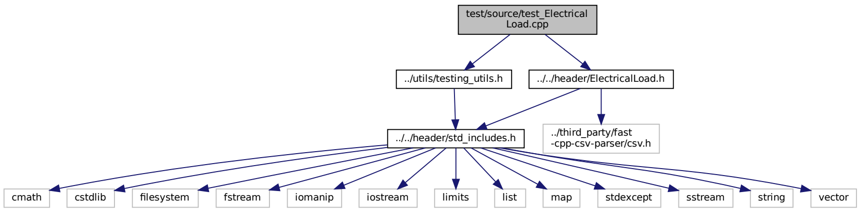
```
{
    Controller* test_controller_ptr = new Controller();

    return test_controller_ptr;
}   /* testConstruct_Controller() */
```

5.69 test/source/test_ElectricalLoad.cpp File Reference

Testing suite for ElectricalLoad class.

```
#include "../utils/testing_utils.h"
#include "../../header/ElectricalLoad.h"
```

Include dependency graph for test_ElectricalLoad.cpp:



Functions

- ElectricalLoad ∗ testConstruct_ElectricalLoad (void)

    A function to construct an ElectricalLoad object.
- void testPostConstructionAttributes_ElectricalLoad (ElectricalLoad ∗test_electrical_load_ptr)

    A function to check the values of various post-construction attributes.
- void testDataRead_ElectricalLoad (ElectricalLoad ∗test_electrical_load_ptr)

    A function to check the values read into the test ElectricalLoad object.
- int main (int argc, char ∗∗argv)

5.69.1 Detailed Description

Testing suite for ElectricalLoad class.

A suite of tests for the ElectricalLoad class.

5.69.2 Function Documentation

5.69.2.1 main()

```
int main (
            int argc,
            char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting ElectricalLoad");

    srand(time(NULL));


    ElectricalLoad* test_electrical_load_ptr = testConstruct_ElectricalLoad();


    try {
        testPostConstructionAttributes_ElectricalLoad(test_electrical_load_ptr);
        testDataRead_ElectricalLoad(test_electrical_load_ptr);
```

```
    }


    catch (...) {
        delete test_electrical_load_ptr;

        printGold(" .......................... ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_electrical_load_ptr;

    printGold(" .......................... ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;
}   /* main() */
```

5.69.2.2 testConstruct_ElectricalLoad()

```
ElectricalLoad * testConstruct_ElectricalLoad (
        void )
```

A function to construct an ElectricalLoad object.

Returns

A pointer to a test ElectricalLoad object.

```
{
    std::string path_2_electrical_load_time_series =
        "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";

    ElectricalLoad* test_electrical_load_ptr =
        new ElectricalLoad(path_2_electrical_load_time_series);

    testTruth(
        test_electrical_load_ptr->path_2_electrical_load_time_series ==
        path_2_electrical_load_time_series,
        __FILE__,
        __LINE__
    );

    return test_electrical_load_ptr;
}   /* testConstruct_ElectricalLoad() */
```

5.69.2.3 testDataRead_ElectricalLoad()

```
void testDataRead_ElectricalLoad (
        ElectricalLoad * test_electrical_load_ptr )
```

A function to check the values read into the test ElectricalLoad object.

Parameters

test_electrical_load_ptr	A pointer to the test ElectricalLoad object.

```
{
    std::vector<double> expected_dt_vec_hrs (48, 1);

```

```
    std::vector<double> expected_time_vec_hrs = {
         0,  1,  2,  3,  4,  5,  6,  7,  8,  9, 10, 11,
        12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23,
        24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35,
        36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47
    };

    std::vector<double> expected_load_vec_kW = {
        360.253836463674,
        355.171277826775,
        353.776453532298,
        353.75405737934,
        346.592867404975,
        340.132411175118,
        337.354867340578,
        340.644115618736,
        363.639028500678,
        378.787797779238,
        372.215798201712,
        395.093925731298,
        402.325427142659,
        386.907725462306,
        380.709170928091,
        372.062070914977,
        372.328646856954,
        391.841444284136,
        394.029351759596,
        383.369407765254,
        381.093099675206,
        382.604158946193,
        390.744843709034,
        383.13949492437,
        368.150393976985,
        364.629744480226,
        363.572736804082,
        359.854924202248,
        355.207590170267,
        349.094656012401,
        354.365935871597,
        343.380608328546,
        404.673065729266,
        486.296896820126,
        480.225974100847,
        457.318764401085,
        418.177339948609,
        414.399018364126,
        409.678420185754,
        404.768766016563,
        401.699589920585,
        402.44339040654,
        398.138372541906,
        396.010498627646,
        390.165117432277,
        375.850429417013,
        365.567100746484,
        365.429624610923
    };

    for (int i = 0; i < 48; i++) {
        testFloatEquals(
            test_electrical_load_ptr->dt_vec_hrs[i],
            expected_dt_vec_hrs[i],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_electrical_load_ptr->time_vec_hrs[i],
            expected_time_vec_hrs[i],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_electrical_load_ptr->load_vec_kW[i],
            expected_load_vec_kW[i],
            __FILE__,
            __LINE__
        );

    }

    return;
}   /* testDataRead_ElectricalLoad() */
```

5.69.2.4 testPostConstructionAttributes_ElectricalLoad()

```
void testPostConstructionAttributes_ElectricalLoad (
            ElectricalLoad * test_electrical_load_ptr )
```

A function to check the values of various post-construction attributes.

Parameters

test_electrical_load_ptr	A pointer to the test ElectricalLoad object.

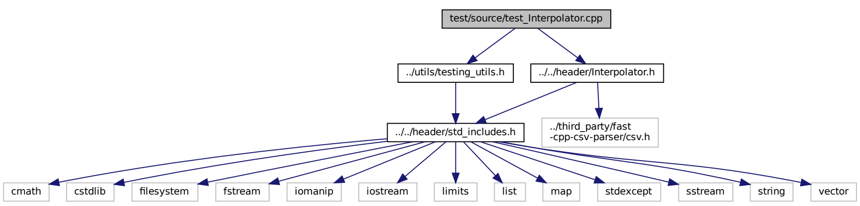
```
{
    testFloatEquals(
        test_electrical_load_ptr->n_points,
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_electrical_load_ptr->n_years,
        0.999886,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_electrical_load_ptr->min_load_kW,
        82.1211213927802,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_electrical_load_ptr->mean_load_kW,
        258.373472633202,
        __FILE__,
        __LINE__
     );


     testFloatEquals(
         test_electrical_load_ptr->max_load_kW,
         500,
         __FILE__,
         __LINE__
     );

     return;
}    /* testPostConstructionAttributes_ElectricalLoad() */
```

5.70 test/source/test_Interpolator.cpp File Reference

Testing suite for Interpolator class.

```
#include "../utils/testing_utils.h"
#include "../../header/Interpolator.h"
```

Include dependency graph for test_Interpolator.cpp:



Functions

- Interpolator ∗ testConstruct_Interpolator (void)

    A function to construct an Interpolator object.
- void testDataRead1D_Interpolator (Interpolator ∗test_interpolator_ptr, int data_key_1D, std::string path_2←_data_1D)

    A function to check the 1D data values read into the Interpolator object.
- void testBadIndexing1D_Interpolator (Interpolator ∗test_interpolator_ptr, int data_key_bad)

    A function to check if bad key errors are being handled properly.
- void testInvalidInterpolation1D_Interpolator (Interpolator ∗test_interpolator_ptr, int data_key_1D)

    Function to check if attempting to interpolate outside the given 1D data domain is handled properly.
- void testInterpolation1D_Interpolator (Interpolator ∗test_interpolator_ptr, int data_key_1D)

    Function to check that the Interpolator object is returning the expected 1D interpolation values.
- void testDataRead2D_Interpolator (Interpolator ∗test_interpolator_ptr, int data_key_2D, std::string path_2←_data_2D)

    A function to check the 2D data values read into the Interpolator object.
- void testInvalidInterpolation2D_Interpolator (Interpolator ∗test_interpolator_ptr, int data_key_2D)

    Function to check if attempting to interpolate outside the given 2D data domain is handled properly.
- void testInterpolation2D_Interpolator (Interpolator ∗test_interpolator_ptr, int data_key_2D)

    Function to check that the Interpolator object is returning the expected 2D interpolation values.
- int main (int argc, char ∗∗argv)

5.70.1 Detailed Description

Testing suite for Interpolator class.

A suite of tests for the Interpolator class.

5.70.2 Function Documentation

5.70.2.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\n\tTesting Interpolator");

    srand(time(NULL));


    Interpolator* test_interpolator_ptr = testConstruct_Interpolator();


    try {
        int data_key_1D = 1;
        std::string path_2_data_1D =
            "data/test/interpolation/diesel_fuel_curve.csv";

        testDataRead1D_Interpolator(test_interpolator_ptr, data_key_1D, path_2_data_1D);
        testBadIndexing1D_Interpolator(test_interpolator_ptr, -99);
```

```
        testInvalidInterpolation1D_Interpolator(test_interpolator_ptr, data_key_1D);
        testInterpolation1D_Interpolator(test_interpolator_ptr, data_key_1D);


        int data_key_2D = 2;
        std::string path_2_data_2D =
            "data/test/interpolation/wave_energy_converter_normalized_performance_matrix.csv";

        testDataRead2D_Interpolator(test_interpolator_ptr, data_key_2D, path_2_data_2D);
        testInvalidInterpolation2D_Interpolator(test_interpolator_ptr, data_key_2D);
        testInterpolation2D_Interpolator(test_interpolator_ptr, data_key_2D);
    }


    catch (...) {
        delete test_interpolator_ptr;

        printGold(" ............................ ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_interpolator_ptr;

    printGold(" ............................ ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;
}   /* main() */
```

5.70.2.2 testBadIndexing1D_Interpolator()

```
void testBadIndexing1D_Interpolator (
            Interpolator * test_interpolator_ptr,
            int data_key_bad )
```

A function to check if bad key errors are being handled properly.

Parameters

test_interpolator_ptr	A pointer to the test Interpolator object.
data_key_bad	A key used to index into the Interpolator object.

```
{
    bool error_flag = true;

    try {
        test_interpolator_ptr->interp1D(data_key_bad, 0);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    return;
}   /* testBadIndexing1D_Interpolator() */
```

5.70.2.3 testConstruct_Interpolator()

```
Interpolator * testConstruct_Interpolator (
            void )
```

A function to construct an Interpolator object.

Returns

A pointer to a test Interpolator object.

```
{
    Interpolator* test_interpolator_ptr = new Interpolator();

    return test_interpolator_ptr;
}   /* testConstruct_Interpolator() */
```

5.70.2.4 testDataRead1D_Interpolator()

```
void testDataRead1D_Interpolator (
            Interpolator * test_interpolator_ptr,
            int data_key,
            std::string path_2_data_1D )
```

A function to check the 1D data values read into the Interpolator object.

Parameters

test_interpolator_ptr	A pointer to the test Interpolator object.
data_key_1D	A key used to index into the Interpolator object.
path_2_data_1D	A path (either relative or absolute) to the interpolation data.

```
{
    test_interpolator_ptr->addData1D(data_key_1D, path_2_data_1D);

    testTruth(
        test_interpolator_ptr->path_map_1D[data_key_1D] == path_2_data_1D,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_1D[data_key_1D].n_points,
        16,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_1D[data_key_1D].x_vec.size(),
        16,
        __FILE__,
        __LINE__
    );

    std::vector<double> expected_x_vec = {
        0,
        0.3,
        0.35,
        0.4,
        0.45,
        0.5,
        0.55,
        0.6,
        0.65,
        0.7,
        0.75,
        0.8,
        0.85,
        0.9,
        0.95,
        1
    };

    std::vector<double> expected_y_vec = {
        4.68079520372916,
        11.1278522361839,
        12.4787834830748,
        13.7808847600209,
```

```
            15.0417468303382,
            16.277263,
            17.4612831516442,
            18.6279054806525,
            19.7698039220515,
            20.8893499214868,
            21.955378,
            23.0690535155297,
            24.1323614374927,
            25.1797231192866,
            26.2122451458747,
            27.254952
        };

        for (int i = 0; i < test_interpolator_ptr->interp_map_1D[data_key_1D].n_points; i++) {
            testFloatEquals(
                test_interpolator_ptr->interp_map_1D[data_key_1D].x_vec[i],
                expected_x_vec[i],
                __FILE__,
                __LINE__
            );

            testFloatEquals(
                test_interpolator_ptr->interp_map_1D[data_key_1D].y_vec[i],
                expected_y_vec[i],
                __FILE__,
                __LINE__
            );
        }

        testFloatEquals(
            test_interpolator_ptr->interp_map_1D[data_key_1D].min_x,
            expected_x_vec[0],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_interpolator_ptr->interp_map_1D[data_key_1D].max_x,
            expected_x_vec[expected_x_vec.size() - 1],
            __FILE__,
            __LINE__
        );

        return;
    }   /* testDataRead1D_Interpolator() */
```

5.70.2.5 testDataRead2D_Interpolator()

```
void testDataRead2D_Interpolator (
            Interpolator * test_interpolator_ptr,
            int data_key,
            std::string path_2_data_2D )
```

A function to check the 2D data values read into the Interpolator object.

Parameters

test_interpolator_ptr	A pointer to the test Interpolator object.
data_key_2D	A key used to index into the Interpolator object.
path_2_data_2D	A path (either relative or absolute) to the interpolation data.

```
{
    test_interpolator_ptr->addData2D(data_key_2D, path_2_data_2D);

    testTruth(
        test_interpolator_ptr->path_map_2D[data_key_2D] == path_2_data_2D,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
```

```
        test_interpolator_ptr->interp_map_2D[data_key_2D].n_rows,
        16,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].n_cols,
        16,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].x_vec.size(),
        16,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].y_vec.size(),
        16,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].z_matrix.size(),
        16,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].z_matrix[0].size(),
        16,
        __FILE__,
        __LINE__
    );

    std::vector<double> expected_x_vec = {
        0.25, 0.75, 1.25, 1.75, 2.25, 2.75, 3.25, 3.75, 4.25, 4.75, 5.25, 5.75, 6.25, 6.75, 7.25, 7.75
    };

    std::vector <double> expected_y_vec = {
        5,
        6,
        7,
        8,
        9,
        10,
        11,
        12,
        13,
        14,
        15,
        16,
        17,
        18,
        19,
        20
    };

    for (int i = 0; i < test_interpolator_ptr->interp_map_2D[data_key_2D].n_cols; i++) {
        testFloatEquals(
            test_interpolator_ptr->interp_map_2D[data_key_2D].x_vec[i],
            expected_x_vec[i],
            __FILE__,
            __LINE__
        );
    }

    for (int i = 0; i < test_interpolator_ptr->interp_map_2D[data_key_2D].n_rows; i++) {
        testFloatEquals(
            test_interpolator_ptr->interp_map_2D[data_key_2D].y_vec[i],
            expected_y_vec[i],
            __FILE__,
            __LINE__
        );
    }

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].min_x,
        expected_x_vec[0],
        __FILE__,
        __LINE__
```

```
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].max_x,
        expected_x_vec[expected_x_vec.size() - 1],
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].min_y,
        expected_y_vec[0],
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_interpolator_ptr->interp_map_2D[data_key_2D].max_y,
        expected_y_vec[expected_y_vec.size() - 1],
        __FILE__,
        __LINE__
    );

    std::vector<std::vector<double» expected_z_matrix = {
        {0, 0.129128125, 0.268078125, 0.404253125, 0.537653125, 0.668278125, 0.796128125, 0.921203125, 1, 1, 1, 0, 0, 0, 0, 0},
        {0, 0.11160375, 0.24944375, 0.38395375, 0.51513375, 0.64298375, 0.76750375, 0.88869375, 1, 1, 1, 1, 1, 1, 1, 1},
        {0, 0.094079375, 0.230809375, 0.363654375, 0.492614375, 0.617689375, 0.738879375, 0.856184375, 0.969604375, 1, 1, 1, 1, 1, 1, 1},
        {0, 0.076555, 0.212175, 0.343355, 0.470095, 0.592395, 0.710255, 0.823675, 0.932655, 1, 1, 1, 1, 1, 1, 1},
        {0, 0.059030625, 0.193540625, 0.323055625, 0.447575625, 0.567100625, 0.681630625, 0.791165625, 0.895705625, 0.995250625, 1, 1, 1, 1, 1, 1},
        {0, 0.04150625, 0.17490625, 0.30275625, 0.42505625, 0.54180625, 0.65300625, 0.75865625, 0.85875625, 0.95330625, 1, 1, 1, 1, 1, 1},
        {0, 0.023981875, 0.156271875, 0.282456875, 0.402536875, 0.516511875, 0.624381875, 0.726146875, 0.821806875, 0.911361875, 0.994811875, 1, 1, 1, 1, 1},
        {0, 0.0064575, 0.1376375, 0.2621575, 0.3800175, 0.4912175, 0.5957575, 0.6936375, 0.7848575, 0.8694175, 0.9473175, 1, 1, 1, 1, 1},
        {0, 0, 0.119003125, 0.241858125, 0.357498125, 0.465923125, 0.567133125, 0.661128125, 0.747908125, 0.827473125, 0.899823125, 0.964958125, 1, 1, 1, 1},
        {0, 0, 0.10036875, 0.22155875, 0.33497875, 0.44062875, 0.53850875, 0.62861875, 0.71095875, 0.78552875, 0.85232875, 0.91135875, 0.96261875, 1, 1, 1},
        {0, 0, 0.081734375, 0.201259375, 0.312459375, 0.415334375, 0.509884375, 0.596109375, 0.674009375, 0.743584375, 0.804834375, 0.857759375, 0.902359375, 0.938634375, 0.966584375, 0.986209375},
        {0, 0, 0.0631, 0.18096, 0.28994, 0.39004, 0.48126, 0.5636, 0.63706, 0.70164, 0.75734, 0.80416, 0.8421, 0.87116, 0.89134, 0.90264},
        {0, 0, 0.044465625, 0.160660625, 0.267420625, 0.364745625, 0.452635625, 0.531090625, 0.600110625, 0.659695625, 0.709845625, 0.750560625, 0.781840625, 0.803685624999999, 0.816095625, 0.819070625},
        {0, 0, 0.02583125, 0.14036125, 0.24490125, 0.33945125, 0.42401125, 0.49858125, 0.56316125, 0.61775125, 0.66235125, 0.69696125, 0.72158125, 0.73621125, 0.74085125, 0.73550125},
        {0, 0, 0.007196875, 0.120061875, 0.222381875, 0.314156875, 0.395386875, 0.466071875, 0.526211875, 0.575806875, 0.614856875, 0.643361875, 0.661321875, 0.668736875, 0.665606875, 0.651931875},
        {0, 0, 0, 0.0997625, 0.1998625, 0.2888625, 0.3667625, 0.4335625, 0.4892625, 0.5338625, 0.5673625, 0.5897625, 0.6010625, 0.6012625, 0.5903625, 0.5683625}
    };

    for (int i = 0; i < test_interpolator_ptr->interp_map_2D[data_key_2D].n_rows; i++) {
        for (int j = 0; j < test_interpolator_ptr->interp_map_2D[data_key_2D].n_cols; j++) {
            testFloatEquals(
                test_interpolator_ptr->interp_map_2D[data_key_2D].z_matrix[i][j],
                expected_z_matrix[i][j],
                __FILE__,
                __LINE__
            );
        }
    }

    return;
}   /* testDataRead2D_Interpolator() */
```

5.70.2.6 testInterpolation1D_Interpolator()

```
void testInterpolation1D_Interpolator (
            Interpolator * test_interpolator_ptr,
            int data_key_1D )
```

Function to check that the Interpolator object is returning the expected 1D interpolation values.

Parameters

test_interpolator_ptr	A pointer to the test Interpolator object.
data_key_1D	A key used to index into the Interpolator object.

```
{
    std::vector<double> interp_x_vec = {
        0,
        0.170812859791767,
        0.322739274162545,
        0.369750203682042,
        0.443532869135929,
        0.471567864244626,
        0.536513734479662,
        0.586125806988674,
        0.601101175455075,
        0.658356862575221,
        0.70576929893201,
        0.784069734739331,
        0.805765927542453,
        0.884747873186048,
        0.930870496062112,
        0.979415217694769,
        1
    };

    std::vector<double> expected_interp_y_vec = {
        4.68079520372916,
        8.35159603357656,
        11.7422361561399,
        12.9931187917615,
        14.8786636301325,
        15.5746957307243,
        17.1419229487141,
        18.3041866133728,
        18.6530540913696,
        19.9569217633299,
        21.012354614584,
        22.7142305879957,
        23.1916726441968,
        24.8602332554707,
        25.8172124624032,
        26.8256741279932,
        27.254952
    };

    for (size_t i = 0; i < interp_x_vec.size(); i++) {
        testFloatEquals(
            test_interpolator_ptr->interp1D(data_key_1D, interp_x_vec[i]),
            expected_interp_y_vec[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testInterpolation1D_Interpolator() */
```

5.70.2.7 testInterpolation2D_Interpolator()

```
void testInterpolation2D_Interpolator (
            Interpolator * test_interpolator_ptr,
            int data_key_2D )
```

Function to check that the Interpolator object is returning the expected 2D interpolation values.

Parameters

test_interpolator_ptr	A pointer to the test Interpolator object.
data_key_2D	A key used to index into the Interpolator object.

```
{
    std::vector<double> interp_x_vec = {
        0.389211848822208,
        0.836477431896843,
        1.52738334015579,
        1.92640601114508,
        2.27297317532019,
        2.87416589636605,
        3.72275770908175,
        3.95063175885536,
        4.68097139867404,
        4.97775020449812,
        5.55184219980547,
        6.06566629451658,
        6.27927876785062,
        6.96218133671013,
        7.51754442460228
    };

    std::vector<double> interp_y_vec = {
        5.45741899698926,
        6.00101329139007,
        7.50567689404182,
        8.77681262912881,
        9.45143678206774,
        10.7767876462885,
        11.4795760857165,
        12.9430684577599,
        13.303544885703,
        14.5069863517863,
        15.1487890438045,
        16.086524049077,
        17.176609978648,
        18.4155153740256,
        19.1704554940162
    };

    std::vector<std::vector<double» expected_interp_z_matrix = {

{0.0337204906738533,0.145056406036013,0.334677248806653,0.441674658936075,0.533295755691263,0.68807895676592,0.89961488

{0.0310681846933292,0.135425896595439,0.324045598153363,0.430214268249038,0.520985043044784,0.673879556322479,0.8820580

{0.0237266281076604,0.108768742207538,0.294617294841705,0.398492020763049,0.486909112828702,0.63457575706117,0.8334608

{0.0175245009938255,0.0862488504001753,0.269756343931147,0.371693152028768,0.458121859300634,0.601372013927032,0.79240

{0.0142328739589644,0.0742969694833995,0.256562003243255,0.357470308928265,0.442843729679424,0.583749940636223,0.77061

{0.0077662203173173,0.0508165832074184,0.230640709501637,0.329528443353471,0.41282867283787,0.549130026772199,0.727811

{0.00433717405958826,0.0383657337957315,0.21689552996585,0.314711823368423,0.396912710109449,0.530772265145106,0.70511

{0.000102358416923608,0.0210697053701168,0.188272456115393,0.283857573197153,0.363769179652786,0.492543912767949,0.657

{0,0.0196038727057393,0.181222235960193,0.276257786480759,0.355605514643888,0.483127792688125,0.646203044346932,0.6855

{0,0.0157252942367668,0.157685253727545,0.250886090139653,0.328351324840186,0.451692313207986,0.607334650020078,0.6442

{0,0.0136568246246201,0.145132837191606,0.23735520935175,0.313816498778623,0.43492757979648,0.586605897674033,0.622265

{0,0.0106345930466366,0.12679255826648,0.217585300741544,0.292579730277991,0.410432703770651,0.556319211544087,0.59010

{0,0.00712134879261874,0.10547259059088,0.194603435839713,0.267892689267542,0.381958220518761,0.52111194060085,0.55272

{0,0.00312847342058727,0.0812420026472571,0.168484067035528,0.239835352250276,0.349596376397684,0.481098142839729,0.51

{0,0.00103256269522045,0.0673448574082101,0.152567953107312,0.222738316872545,0.329876344040866,0.456715311514779,0.48
    };

    for (size_t i = 0; i < interp_y_vec.size(); i++) {
        for (size_t j = 0; j < interp_x_vec.size(); j++) {
            testFloatEquals(
                test_interpolator_ptr->interp2D(data_key_2D, interp_x_vec[j], interp_y_vec[i]),
                expected_interp_z_matrix[i][j],
                __FILE__,
                __LINE__
            );
        }
    }

    return;
}   /* testInterpolation2D_Interpolator() */
```

5.70.2.8 testInvalidInterpolation1D_Interpolator()

```
void testInvalidInterpolation1D_Interpolator (
            Interpolator * test_interpolator_ptr,
            int data_key_1D )
```

Function to check if attempting to interpolate outside the given 1D data domain is handled properly.

Parameters

test_interpolator_ptr	A pointer to the test Interpolator object.
data_key_1D	A key used to index into the Interpolator object.

```
{
    bool error_flag = true;

    try {
        test_interpolator_ptr->interp1D(data_key_1D, -1);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    try {
        test_interpolator_ptr->interp1D(data_key_1D, 2);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    try {
        test_interpolator_ptr->interp1D(data_key_1D, 0 - FLOAT_TOLERANCE);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    try {
        test_interpolator_ptr->interp1D(data_key_1D, 1 + FLOAT_TOLERANCE);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    return;
}   /* testInvalidInterpolation1D_Interpolator() */
```

5.70.2.9 testInvalidInterpolation2D_Interpolator()

```
void testInvalidInterpolation2D_Interpolator (
            Interpolator * test_interpolator_ptr,
            int data_key_2D )
```

Function to check if attempting to interpolate outside the given 2D data domain is handled properly.

Parameters

test_interpolator_ptr	A pointer to the test Interpolator object.
data_key_2D	A key used to index into the Interpolator object.

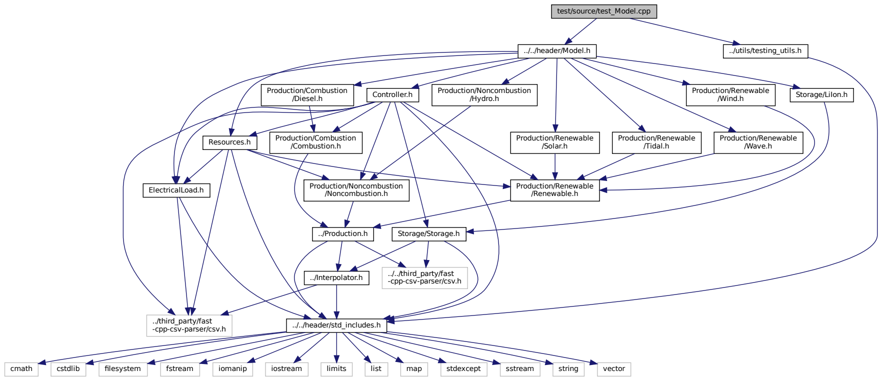
```
{
    bool error_flag = true;

    try {
        test_interpolator_ptr->interp2D(data_key_2D, -1, 6);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    try {
        test_interpolator_ptr->interp2D(data_key_2D, 99, 6);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    try {
        test_interpolator_ptr->interp2D(data_key_2D, 0.75, -1);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    try {
        test_interpolator_ptr->interp2D(data_key_2D, 0.75, 99);
        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    return;
}   /* testInvalidInterpolation2D_Interpolator() */
```

5.71 test/source/test_Model.cpp File Reference

Testing suite for Model class.

```
#include "../utils/testing_utils.h"
#include "../../header/Model.h"
```

Include dependency graph for test_Model.cpp:



Functions

- Model ∗ testConstruct_Model (ModelInputs test_model_inputs)
- void testBadConstruct_Model (void)

    Function to check if passing bad ModelInputs to the Model constructor is handled appropriately.
- void testPostConstructionAttributes_Model (Model ∗test_model_ptr)

    A function to check the values of various post-construction attributes.
- void testElectricalLoadData_Model (Model ∗test_model_ptr)

    Function to check the values read into the ElectricalLoad component of the test Model object.
- void testAddSolarResource_Model (Model ∗test_model_ptr, std::string path_2_solar_resource_data, int solar_resource_key)

    Function to test adding a solar resource and then check the values read into the Resources component of the test Model object.
- void testAddTidalResource_Model (Model ∗test_model_ptr, std::string path_2_tidal_resource_data, int tidal←_resource_key)

    Function to test adding a tidal resource and then check the values read into the Resources component of the test Model object.
- void testAddWaveResource_Model (Model ∗test_model_ptr, std::string path_2_wave_resource_data, int wave_resource_key)

    Function to test adding a wave resource and then check the values read into the Resources component of the test Model object.
- void testAddWindResource_Model (Model ∗test_model_ptr, std::string path_2_wind_resource_data, int wind_resource_key)

    Function to test adding a wind resource and then check the values read into the Resources component of the test Model object.
- void testAddHydroResource_Model (Model ∗test_model_ptr, std::string path_2_hydro_resource_data, int hydro_resource_key)

    Function to test adding a hydro resource and then check the values read into the Resources component of the test Model object.
- void testAddHydro_Model (Model ∗test_model_ptr, int hydro_resource_key)

    Function to test adding a hydroelectric asset to the test Model object, and then spot check some post-add attributes.
- void testAddDiesel_Model (Model ∗test_model_ptr)

    Function to test adding a suite of diesel generators to the test Model object, and then spot check some post-add attributes.
- void testAddSolar_Model (Model ∗test_model_ptr, int solar_resource_key)

    Function to test adding a solar PV array to the test Model object and then spot check some post-add attributes.

- void testAddTidal_Model (Model ∗test_model_ptr, int tidal_resource_key)

    Function to test adding a tidal turbine to the test Model object and then spot check some post-add attributes.
- void testAddWave_Model (Model ∗test_model_ptr, int wave_resource_key)

    Function to test adding a wave energy converter to the test Model object and then spot check some post-add attributes.
- void testAddWind_Model (Model ∗test_model_ptr, int wind_resource_key)

    Function to test adding a wind turbine to the test Model object and then spot check some post-add attributes.
- void testAddLiIon_Model (Model ∗test_model_ptr)

    Function to test adding a lithium ion battery energy storage system to the test Model object and then spot check some post-add attributes.
- void testLoadBalance_Model (Model ∗test_model_ptr)

    Function to check that the post-run load data is as expected. That is, the added renewable, production, and storage assets are handled by the Controller as expected.
- void testEconomics_Model (Model ∗test_model_ptr)

    Function to check that the modelled economic metrics are > 0.
- void testFuelConsumptionEmissions_Model (Model ∗test_model_ptr)

    Function to check that the modelled fuel consumption and emissions are > 0.
- int main (int argc, char ∗∗argv)

5.71.1 Detailed Description

Testing suite for Model class.

A suite of tests for the Model class.

5.71.2 Function Documentation

5.71.2.1 main()

```
int main (
              int argc,
              char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Model");

    srand(time(NULL));


    std::string path_2_electrical_load_time_series =
        "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";

    ModelInputs test_model_inputs;
    test_model_inputs.path_2_electrical_load_time_series =
        path_2_electrical_load_time_series;

    Model* test_model_ptr = testConstruct_Model(test_model_inputs);


    try {
        testBadConstruct_Model();
        testPostConstructionAttributes_Model(test_model_ptr);
        testElectricalLoadData_Model(test_model_ptr);

```

```

        int solar_resource_key = 0;
        std::string path_2_solar_resource_data =
            "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv";

        testAddSolarResource_Model(
            test_model_ptr,
            path_2_solar_resource_data,
            solar_resource_key
        );


        int tidal_resource_key = 1;
        std::string path_2_tidal_resource_data =
            "data/test/resources/tidal_speed_peak-3ms_1yr_dt-1hr.csv";

        testAddTidalResource_Model(
            test_model_ptr,
            path_2_tidal_resource_data,
            tidal_resource_key
        );


        int wave_resource_key = 2;
        std::string path_2_wave_resource_data =
            "data/test/resources/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv";

        testAddWaveResource_Model(
            test_model_ptr,
            path_2_wave_resource_data,
            wave_resource_key
        );


        int wind_resource_key = 3;
        std::string path_2_wind_resource_data =
            "data/test/resources/wind_speed_peak-25ms_1yr_dt-1hr.csv";

        testAddWindResource_Model(
            test_model_ptr,
            path_2_wind_resource_data,
            wind_resource_key
        );


        int hydro_resource_key = 4;
        std::string path_2_hydro_resource_data =
            "data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv";

        testAddHydroResource_Model(
            test_model_ptr,
            path_2_hydro_resource_data,
            hydro_resource_key
        );


        testAddHydro_Model(test_model_ptr, hydro_resource_key);
        testAddDiesel_Model(test_model_ptr);
        testAddSolar_Model(test_model_ptr, solar_resource_key);
        testAddTidal_Model(test_model_ptr, tidal_resource_key);
        testAddWave_Model(test_model_ptr, wave_resource_key);
        testAddWind_Model(test_model_ptr, wind_resource_key);


        test_model_ptr->run();
        test_model_ptr->writeResults("test/test_results/");


        testLoadBalance_Model(test_model_ptr);
        testEconomics_Model(test_model_ptr);
        testFuelConsumptionEmissions_Model(test_model_ptr);
    }


    catch (...) {
        delete test_model_ptr;

        printGold(" .................................... ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_model_ptr;

    printGold(" .................................... ");
```

```
    printGreen("PASS");
    std::cout « std::endl;
    return 0;
}   /* main() */
```

5.71.2.2 testAddDiesel_Model()

```
void testAddDiesel_Model (
            Model * test_model_ptr )
```

Function to test adding a suite of diesel generators to the test Model object, and then spot check some post-add attributes.

Parameters

test_model_ptr	A pointer to the test Model object.

```
{
    DieselInputs diesel_inputs;
    diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 100;
    diesel_inputs.combustion_inputs.production_inputs.is_sunk = true;

    test_model_ptr->addDiesel(diesel_inputs);

    testFloatEquals(
        test_model_ptr->combustion_ptr_vec.size(),
        1,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->combustion_ptr_vec[0]->type,
        CombustionType :: DIESEL,
        __FILE__,
        __LINE__
    );

    diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 150;

    test_model_ptr->addDiesel(diesel_inputs);

    diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 250;

    test_model_ptr->addDiesel(diesel_inputs);

    testFloatEquals(
        test_model_ptr->combustion_ptr_vec.size(),
        3,
        __FILE__,
        __LINE__
    );

    std::vector<int> expected_diesel_capacity_vec_kW = {100, 150, 250};

    for (int i = 0; i < 3; i++) {
        testFloatEquals(
            test_model_ptr->combustion_ptr_vec[i]->capacity_kW,
            expected_diesel_capacity_vec_kW[i],
            __FILE__,
            __LINE__
        );
    }

    diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 100;

    for (int i = 0; i < 2 * ((double)rand() / RAND_MAX); i++) {
        test_model_ptr->addDiesel(diesel_inputs);
    }

    return;
}   /* testAddDiesel_Model() */
```

5.71.2.3 testAddHydro_Model()

```
void testAddHydro_Model (
            Model * test_model_ptr,
            int hydro_resource_key )
```

Function to test adding a hydroelectric asset to the test Model object, and then spot check some post-add attributes.

Parameters

test_model_ptr	A pointer to the test Model object.
hydro_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    HydroInputs hydro_inputs;
    hydro_inputs.noncombustion_inputs.production_inputs.capacity_kW = 300;
    hydro_inputs.reservoir_capacity_m3 = 100000;
    hydro_inputs.init_reservoir_state = 0.5;
    hydro_inputs.noncombustion_inputs.production_inputs.is_sunk = true;
    hydro_inputs.resource_key = hydro_resource_key;

    test_model_ptr->addHydro(hydro_inputs);

    testFloatEquals(
        test_model_ptr->noncombustion_ptr_vec.size(),
        1,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->noncombustion_ptr_vec[0]->type,
        NoncombustionType :: HYDRO,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->noncombustion_ptr_vec[0]->resource_key,
        hydro_resource_key,
        __FILE__,
        __LINE__
    );

    return;
}   /* testAddHydro_Model() */
```

5.71.2.4 testAddHydroResource_Model()

```
void testAddHydroResource_Model (
            Model * test_model_ptr,
            std::string path_2_hydro_resource_data,
            int hydro_resource_key )
```

Function to test adding a hydro resource and then check the values read into the Resources component of the test Model object.

Parameters

test_model_ptr	A pointer to the test Model object.
path_2_hydro_resource_data	A path (either relative or absolute) to the hydro resource data.
hydro_resource_key	A key used to index into the Resources component of the test Model object.

```
{
```

```
    test_model_ptr->addResource(
        NoncombustionType :: HYDRO,
        path_2_hydro_resource_data,
        hydro_resource_key
    );

    std::vector<double> expected_hydro_resource_vec_ms = {
        2167.91531556942,
        2046.58261560569,
        2007.85941123153,
        2000.11477247929,
        1917.50527264453,
        1963.97311577093,
        1908.46985899809,
        1886.5267112678,
        1965.26388854254,
        1953.64692935289,
        2084.01504296306,
        2272.46796101188,
        2520.29645627096,
        2715.203242423,
        2720.36633563203,
        3130.83228077221,
        3289.59741021591,
        3981.45195965772,
        5295.45929491303,
        7084.47124360523,
        7709.20557708454,
        7436.85238642936,
        7235.49173429668,
        6710.14695517339,
        6015.71085806577,
        5279.97001316337,
        4877.24870889801,
        4421.60569340303,
        3919.49483690424,
        3498.70270322341,
        3274.10813058883,
        3147.61233529349,
        2904.94693324343,
        2805.55738101,
        2418.32535637171,
        2398.96375630723,
        2260.85100182222,
        2157.58912702878,
        2019.47637254377,
        1913.63295220712,
        1863.29279076589,
        1748.41395678279,
        1695.49224555317,
        1599.97501375715,
        1559.96103873397,
        1505.74855473274,
        1438.62833664765,
        1384.41585476901
    };

    for (size_t i = 0; i < expected_hydro_resource_vec_ms.size(); i++) {
        testFloatEquals(
            test_model_ptr->resources.resource_map_1D[hydro_resource_key][i],
            expected_hydro_resource_vec_ms[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddHydroResource_Model() */
```

5.71.2.5 testAddLiIon_Model()

```
void testAddLiIon_Model (
        Model * test_model_ptr )
```

Function to test adding a lithium ion battery energy storage system to the test Model object and then spot check some post-add attributes.

Parameters

test_model_ptr	A pointer to the test Model object.

```
{
    LiIonInputs liion_inputs;

    test_model_ptr->addLiIon(liion_inputs);

    testFloatEquals(
        test_model_ptr->storage_ptr_vec.size(),
        1,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->storage_ptr_vec[0]->type,
        StorageType :: LIION,
        __FILE__,
        __LINE__
    );

    return;
}   /* testAddLiIon_Model() */
```

5.71.2.6 testAddSolar_Model()

```
void testAddSolar_Model (
            Model * test_model_ptr,
            int solar_resource_key )
```

Function to test adding a solar PV array to the test Model object and then spot check some post-add attributes.

Parameters

test_model_ptr	A pointer to the test Model object.
solar_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    SolarInputs solar_inputs;
    solar_inputs.resource_key = solar_resource_key;

    test_model_ptr->addSolar(solar_inputs);

    testFloatEquals(
        test_model_ptr->renewable_ptr_vec.size(),
        1,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->renewable_ptr_vec[0]->type,
        RenewableType :: SOLAR,
        __FILE__,
        __LINE__
    );

    return;
}   /* testAddSolar_Model() */
```

5.71.2.7 testAddSolarResource_Model()

```
void testAddSolarResource_Model (
            Model * test_model_ptr,
```

```
std::string path_2_solar_resource_data,
int solar_resource_key )
```

Function to test adding a solar resource and then check the values read into the Resources component of the test Model object.

Parameters

test_model_ptr	A pointer to the test Model object.
path_2_solar_resource_data	A path (either relative or absolute) to the solar resource data.
solar_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    test_model_ptr->addResource(
        RenewableType :: SOLAR,
        path_2_solar_resource_data,
        solar_resource_key
    );

    std::vector<double> expected_solar_resource_vec_kWm2 = {
        0,
        0,
        0,
        0,
        0,
        0,
        8.51702662684015E-05,
        0.000348341567045,
        0.00213793728593,
        0.004099863613322,
        0.000997135230553,
        0.009534527624657,
        0.022927996790616,
        0.0136071715294,
        0.002535134127751,
        0.005206897515821,
        0.005627658648597,
        0.000701186722215,
        0.00017119827089,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0.000141055102242,
        0.00084525014743,
        0.024893647822702,
        0.091245556190749,
        0.158722176731637,
        0.152859680515876,
        0.149922903895116,
        0.13049996570866,
        0.03081254222795,
        0.001218928911125,
        0.000206092647423,
        0,
        0,
        0,
        0,
        0,
        0
    };

    for (size_t i = 0; i < expected_solar_resource_vec_kWm2.size(); i++) {
        testFloatEquals(
            test_model_ptr->resources.resource_map_1D[solar_resource_key][i],
            expected_solar_resource_vec_kWm2[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddSolarResource_Model() */
```

5.71.2.8 testAddTidal_Model()

```
void testAddTidal_Model (
            Model * test_model_ptr,
            int tidal_resource_key )
```

Function to test adding a tidal turbine to the test Model object and then spot check some post-add attributes.

Parameters

test_model_ptr	A pointer to the test Model object.
tidal_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    TidalInputs tidal_inputs;
    tidal_inputs.resource_key = tidal_resource_key;

    test_model_ptr->addTidal(tidal_inputs);

    testFloatEquals(
        test_model_ptr->renewable_ptr_vec.size(),
        2,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->renewable_ptr_vec[1]->type,
        RenewableType :: TIDAL,
        __FILE__,
        __LINE__
    );

    return;
}   /* testAddTidal_Model() */
```

5.71.2.9 testAddTidalResource_Model()

```
void testAddTidalResource_Model (
            Model * test_model_ptr,
            std::string path_2_tidal_resource_data,
            int tidal_resource_key )
```

Function to test adding a tidal resource and then check the values read into the Resources component of the test Model object.

Parameters

test_model_ptr	A pointer to the test Model object.
path_2_tidal_resource_data	A path (either relative or absolute) to the tidal resource data.
tidal_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    test_model_ptr->addResource(
        RenewableType :: TIDAL,
        path_2_tidal_resource_data,
        tidal_resource_key
    );

```

```
    std::vector<double> expected_tidal_resource_vec_ms = {
        0.347439913040533,
        0.770545522195602,
        0.731352084836198,
        0.293389814389542,
        0.209959110813115,
        0.610609623896497,
        1.78067162013604,
        2.53522775118089,
        2.75966627832024,
        2.52101111143895,
        2.05389330201031,
        1.3461515862445,
        0.28909254878384,
        0.897754086048563,
        1.71406453837407,
        1.85047408742869,
        1.71507908595979,
        1.33540349705416,
        0.434586143463003,
        0.500623815700637,
        1.37172172646733,
        1.68294125491228,
        1.56101300975417,
        1.04925834219412,
        0.211395463930223,
        1.03720048903385,
        1.85059536356448,
        1.85203242794517,
        1.4091471616277,
        0.767776539039899,
        0.251464906990961,
        1.47018469375652,
        2.36260493698197,
        2.46653750048625,
        2.12851908739291,
        1.62783753197988,
        0.734594890957439,
        0.441886297300355,
        1.6574418350918,
        2.0684558286637,
        1.87717416992136,
        1.58871262337931,
        1.03451227609235,
        0.193371305159817,
        0.976400122458815,
        1.6583227369707,
        1.76690616570953,
        1.54801328553115
    };

    for (size_t i = 0; i < expected_tidal_resource_vec_ms.size(); i++) {
        testFloatEquals(
            test_model_ptr->resources.resource_map_1D[tidal_resource_key][i],
            expected_tidal_resource_vec_ms[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddTidalResource_Model() */
```

5.71.2.10 testAddWave_Model()

```
void testAddWave_Model (
            Model * test_model_ptr,
            int wave_resource_key )
```

Function to test adding a wave energy converter to the test Model object and then spot check some post-add attributes.

Parameters

test_model_ptr	A pointer to the test Model object.
wave_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    WaveInputs wave_inputs;
    wave_inputs.resource_key = wave_resource_key;

    test_model_ptr->addWave(wave_inputs);

    testFloatEquals(
        test_model_ptr->renewable_ptr_vec.size(),
        3,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->renewable_ptr_vec[2]->type,
        RenewableType :: WAVE,
        __FILE__,
        __LINE__
    );

    return;
}   /* testAddWave_Model() */
```

5.71.2.11 testAddWaveResource_Model()

```
void testAddWaveResource_Model (
            Model * test_model_ptr,
            std::string path_2_wave_resource_data,
            int wave_resource_key )
```

Function to test adding a wave resource and then check the values read into the Resources component of the test Model object.

Parameters

test_model_ptr	A pointer to the test Model object.
path_2_wave_resource_data	A path (either relative or absolute) to the wave resource data.
wave_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    test_model_ptr->addResource(
        RenewableType :: WAVE,
        path_2_wave_resource_data,
        wave_resource_key
    );

    std::vector<double> expected_significant_wave_height_vec_m = {
        4.26175222125028,
        4.25020976167872,
        4.25656524330349,
        4.27193854786718,
        4.28744955711233,
        4.29421815278154,
        4.2839937266082,
        4.25716982457976,
        4.22419391611483,
        4.19588925217606,
        4.17338788587412,
        4.14672746914214,
        4.10560041173665,
        4.05074966447193,
        3.9953696962433,
        3.95316976150866,
        3.92771018142378,
        3.91129562488595,
        3.89558312094911,
        3.87861093931749,
        3.86538307240754,
        3.86108961027929,
        3.86459448853189,
        3.86796474016882,
        3.86357412779993,
```

```
        3.85554872014731,
        3.86044266668675,
        3.89445961915999,
        3.95554798115731,
        4.02265508610476,
        4.07419587011404,
        4.10314247143958,
        4.11738045085928,
        4.12554995596708,
        4.12923992001675,
        4.1229292327442,
        4.10123955307441,
        4.06748827895363,
        4.0336230651344,
        4.01134236393876,
        4.00136570034559,
        3.99368787690411,
        3.97820924247644,
        3.95369335178055,
        3.92742545608532,
        3.90683362771686,
        3.89331520944006,
        3.88256045801583
    };

    std::vector<double> expected_energy_period_vec_s = {
        10.4456008226821,
        10.4614151137651,
        10.4462827795433,
        10.4127692097884,
        10.3734397942723,
        10.3408599227669,
        10.32637292093,
        10.3245412676322,
        10.310409818185,
        10.2589529840966,
        10.1728100603103,
        10.0862908658929,
        10.03480243813,
        10.023673635806,
        10.0243418565116,
        10.0063487117653,
        9.96050302286607,
        9.9011999635568,
        9.84451822125472,
        9.79726875879626,
        9.75614594835158,
        9.7173447961368,
        9.68342904390577,
        9.66380508567062,
        9.6674009575699,
        9.68927134575103,
        9.70979984863046,
        9.70967357906908,
        9.68983025704562,
        9.6722855524805,
        9.67973599910003,
        9.71977125328293,
        9.78450442291421,
        9.86532355233449,
        9.96158937600019,
        10.0807018356507,
        10.2291022504937,
        10.39458528356,
        10.5464393581004,
        10.6553277500484,
        10.7245553190084,
        10.7893127285064,
        10.8846512240849,
        11.0148158739075,
        11.1544325654719,
        11.2772785848343,
        11.3744362756187,
        11.4533643503183
    };

    for (size_t i = 0; i < expected_energy_period_vec_s.size(); i++) {
        testFloatEquals(
            test_model_ptr->resources.resource_map_2D[wave_resource_key][i][0],
            expected_significant_wave_height_vec_m[i],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_model_ptr->resources.resource_map_2D[wave_resource_key][i][1],
            expected_energy_period_vec_s[i],
```

```
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddWaveResource_Model() */
```

5.71.2.12 testAddWind_Model()

```
void testAddWind_Model (
            Model * test_model_ptr,
            int wind_resource_key )
```

Function to test adding a wind turbine to the test Model object and then spot check some post-add attributes.

Parameters

test_model_ptr	A pointer to the test Model object.
wind_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    WindInputs wind_inputs;
    wind_inputs.resource_key = wind_resource_key;

    test_model_ptr->addWind(wind_inputs);

    testFloatEquals(
        test_model_ptr->renewable_ptr_vec.size(),
        4,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->renewable_ptr_vec[3]->type,
        RenewableType :: WIND,
        __FILE__,
        __LINE__
    );

    return;
}   /* testAddWind_Model() */
```

5.71.2.13 testAddWindResource_Model()

```
void testAddWindResource_Model (
            Model * test_model_ptr,
            std::string path_2_wind_resource_data,
            int wind_resource_key )
```

Function to test adding a wind resource and then check the values read into the Resources component of the test Model object.

Parameters

test_model_ptr	A pointer to the test Model object.
path_2_wind_resource_data	A path (either relative or absolute) to the wind resource data.
wind_resource_key	A key used to index into the Resources component of the test Model object.

```
{
    test_model_ptr->addResource(
        RenewableType :: WIND,
        path_2_wind_resource_data,
        wind_resource_key
    );

    std::vector<double> expected_wind_resource_vec_ms = {
        6.88566688469997,
        5.02177105466549,
        3.74211715899568,
        5.67169579985362,
        4.90670669971858,
        4.29586955031368,
        7.41155377205065,
        10.2243290476943,
        13.1258696725555,
        13.7016198628274,
        16.2481482330233,
        16.5096744355418,
        13.4354482206162,
        14.0129230731609,
        14.5554549260515,
        13.4454539065912,
        13.3447169512094,
        11.7372615098554,
        12.7200070078013,
        10.6421127908149,
        6.09869498990661,
        5.66355596602321,
        4.97316966910831,
        3.48937138360567,
        2.15917470979169,
        1.29061103587027,
        3.43475751425219,
        4.11706326260927,
        4.28905275747408,
        5.75850263196241,
        8.98293663055264,
        11.7069822941315,
        12.4031987075858,
        15.4096570910089,
        16.6210843829552,
        13.3421219142573,
        15.2112831900548,
        18.350864533037,
        15.8751799822971,
        15.3921198799796,
        15.9729192868434,
        12.4728950178772,
        10.177050481096,
        10.7342247355551,
        8.98846695631389,
        4.14671169124739,
        3.17256452697149,
        3.40036336968628
    };

    for (size_t i = 0; i < expected_wind_resource_vec_ms.size(); i++) {
        testFloatEquals(
            test_model_ptr->resources.resource_map_1D[wind_resource_key][i],
            expected_wind_resource_vec_ms[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddWindResource_Model() */
```

5.71.2.14 testBadConstruct_Model()

```
void testBadConstruct_Model (
            void )
```

Function to check if passing bad ModelInputs to the Model constructor is handled appropriately.

```
{
    bool error_flag = true;
```

```
    
    try {
        ModelInputs bad_model_inputs;   // path_2_electrical_load_time_series left empty

        Model bad_model(bad_model_inputs);

        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    try {
        ModelInputs bad_model_inputs;
        bad_model_inputs.path_2_electrical_load_time_series =
            "data/test/electrical_load/bad_path_";
        bad_model_inputs.path_2_electrical_load_time_series += std::to_string(rand());
        bad_model_inputs.path_2_electrical_load_time_series += ".csv";

        Model bad_model(bad_model_inputs);

        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    return;
}
```

5.71.2.15 testConstruct_Model()

```
Model* testConstruct_Model (
            ModelInputs test_model_inputs )
```

```
{
    Model* test_model_ptr = new Model(test_model_inputs);

    testTruth(
        test_model_ptr->electrical_load.path_2_electrical_load_time_series ==
        test_model_inputs.path_2_electrical_load_time_series,
        __FILE__,
        __LINE__
    );

    return test_model_ptr;
}   /* testConstruct_Model() */
```

5.71.2.16 testEconomics_Model()

```
void testEconomics_Model (
            Model * test_model_ptr )
```

Function to check that the modelled economic metrics are > 0.

Parameters

test_model_ptr	A pointer to the test Model object.

```
{
    testGreaterThan(
        test_model_ptr->net_present_cost,
        0,
```

```
        __FILE__,
        __LINE__
    );

    testGreaterThan(
        test_model_ptr->levellized_cost_of_energy_kWh,
        0,
        __FILE__,
        __LINE__
    );

    return;
}   /* testEconomics_Model() */
```

5.71.2.17 testElectricalLoadData_Model()

```
void testElectricalLoadData_Model (
            Model * test_model_ptr )
```

Function to check the values read into the ElectricalLoad component of the test Model object.

Parameters

test_model_ptr	A pointer to the test Model object.

```
{
    std::vector<double> expected_dt_vec_hrs (48, 1);

    std::vector<double> expected_time_vec_hrs = {
         0,  1,  2,  3,  4,  5,  6,  7,  8,  9, 10, 11,
        12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23,
        24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35,
        36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47
    };

    std::vector<double> expected_load_vec_kW = {
        360.253836463674,
        355.171277826775,
        353.776453532298,
        353.75405737934,
        346.592867404975,
        340.132411175118,
        337.354867340578,
        340.644115618736,
        363.639028500678,
        378.787797779238,
        372.215798201712,
        395.093925731298,
        402.325427142659,
        386.907725462306,
        380.709170928091,
        372.062070914977,
        372.328646856954,
        391.841444284136,
        394.029351759596,
        383.369407765254,
        381.093099675206,
        382.604158946193,
        390.744843709034,
        383.13949492437,
        368.150393976985,
        364.629744480226,
        363.572736804082,
        359.854924202248,
        355.207590170267,
        349.094656012401,
        354.365935871597,
        343.380608328546,
        404.673065729266,
        486.296896820126,
        480.225974100847,
        457.318764401085,
        418.177339948609,
        414.399018364126,
        409.678420185754,
```

```
        404.768766016563,
        401.699589920585,
        402.44339040654,
        398.138372541906,
        396.010498627646,
        390.165117432277,
        375.850429417013,
        365.567100746484,
        365.429624610923
    };

    for (int i = 0; i < 48; i++) {
        testFloatEquals(
            test_model_ptr->electrical_load.dt_vec_hrs[i],
            expected_dt_vec_hrs[i],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_model_ptr->electrical_load.time_vec_hrs[i],
            expected_time_vec_hrs[i],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_model_ptr->electrical_load.load_vec_kW[i],
            expected_load_vec_kW[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testElectricalLoadData_Model() */
```

5.71.2.18 testFuelConsumptionEmissions_Model()

```
void testFuelConsumptionEmissions_Model (
            Model * test_model_ptr )
```

Function to check that the modelled fuel consumption and emissions are $>$ 0.

Parameters

test_model_ptr	A pointer to the test Model object.

```
{
    testGreaterThan(
        test_model_ptr->total_fuel_consumed_L,
        0,
        __FILE__,
        __LINE__
    );

    testGreaterThan(
        test_model_ptr->total_emissions.CO2_kg,
        0,
        __FILE__,
        __LINE__
    );

    testGreaterThan(
        test_model_ptr->total_emissions.CO_kg,
        0,
        __FILE__,
        __LINE__
    );

    testGreaterThan(
        test_model_ptr->total_emissions.NOx_kg,
        0,
        __FILE__,
        __LINE__
```

```
    );

    testGreaterThan(
        test_model_ptr->total_emissions.SOx_kg,
        0,
        __FILE__,
        __LINE__
    );

    testGreaterThan(
        test_model_ptr->total_emissions.CH4_kg,
        0,
        __FILE__,
        __LINE__
    );

    testGreaterThan(
        test_model_ptr->total_emissions.PM_kg,
        0,
        __FILE__,
        __LINE__
    );

    return;
}   /* testFuelConsumptionEmissions_Model() */
```

5.71.2.19 testLoadBalance_Model()

```
void testLoadBalance_Model (
              Model * test_model_ptr )
```

Function to check that the post-run load data is as expected. That is, the added renewable, production, and storage assets are handled by the Controller as expected.

Parameters

test_model_ptr	A pointer to the test Model object.

```
{
    double net_load_kW = 0;

    Combustion* combustion_ptr;
    Noncombustion* noncombustion_ptr;
    Renewable* renewable_ptr;
    Storage* storage_ptr;

    for (int i = 0; i < test_model_ptr->electrical_load.n_points; i++) {
        net_load_kW = test_model_ptr->controller.net_load_vec_kW[i];

        testLessThanOrEqualTo(
            test_model_ptr->controller.net_load_vec_kW[i],
            test_model_ptr->electrical_load.max_load_kW,
            __FILE__,
            __LINE__
        );

        for (size_t j = 0; j < test_model_ptr->combustion_ptr_vec.size(); j++) {
            combustion_ptr = test_model_ptr->combustion_ptr_vec[j];

            testFloatEquals(
                combustion_ptr->production_vec_kW[i] -
                combustion_ptr->dispatch_vec_kW[i] -
                combustion_ptr->curtailment_vec_kW[i] -
                combustion_ptr->storage_vec_kW[i],
                0,
                __FILE__,
                __LINE__
            );

            net_load_kW -= combustion_ptr->production_vec_kW[i];
        }

        for (size_t j = 0; j < test_model_ptr->noncombustion_ptr_vec.size(); j++) {
            noncombustion_ptr = test_model_ptr->noncombustion_ptr_vec[j];
```

```

            testFloatEquals(
                noncombustion_ptr->production_vec_kW[i] -
                noncombustion_ptr->dispatch_vec_kW[i] -
                noncombustion_ptr->curtailment_vec_kW[i] -
                noncombustion_ptr->storage_vec_kW[i],
                0,
                __FILE__,
                __LINE__
            );

            net_load_kW -= noncombustion_ptr->production_vec_kW[i];
        }

        for (size_t j = 0; j < test_model_ptr->renewable_ptr_vec.size(); j++) {
            renewable_ptr = test_model_ptr->renewable_ptr_vec[j];

            testFloatEquals(
                renewable_ptr->production_vec_kW[i] -
                renewable_ptr->dispatch_vec_kW[i] -
                renewable_ptr->curtailment_vec_kW[i] -
                renewable_ptr->storage_vec_kW[i],
                0,
                __FILE__,
                __LINE__
            );

            net_load_kW -= renewable_ptr->production_vec_kW[i];
        }

        for (size_t j = 0; j < test_model_ptr->storage_ptr_vec.size(); j++) {
            storage_ptr = test_model_ptr->storage_ptr_vec[j];

            testTruth(
                not (
                    storage_ptr->charging_power_vec_kW[i] > 0 and
                    storage_ptr->discharging_power_vec_kW[i] > 0
                ),
                __FILE__,
                __LINE__
            );

            net_load_kW -= storage_ptr->discharging_power_vec_kW[i];
        }

        testLessThanOrEqualTo(
            net_load_kW,
            0,
            __FILE__,
            __LINE__
        );
    }

    testFloatEquals(
        test_model_ptr->total_dispatch_discharge_kWh,
        2263351.62026685,
        __FILE__,
        __LINE__
    );

    return;
}   /* testLoadBalance_Model() */
```

5.71.2.20 testPostConstructionAttributes_Model()

```
void testPostConstructionAttributes_Model (
            Model * test_model_ptr )
```

A function to check the values of various post-construction attributes.

Parameters

test_model_ptr	A pointer to the test Model object.

```
{
```

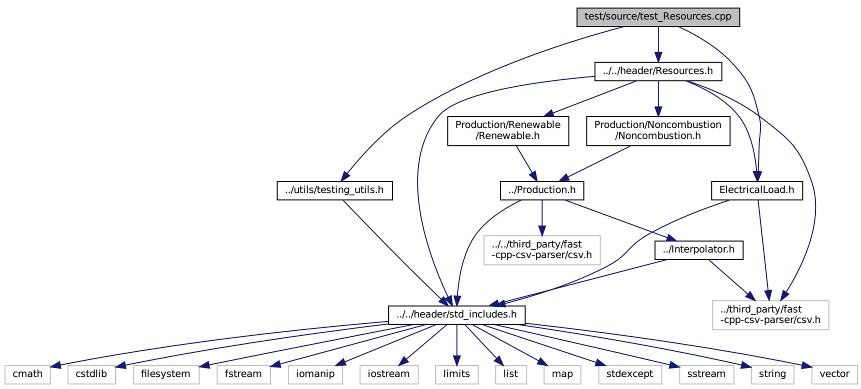
```
    testFloatEquals(
        test_model_ptr->electrical_load.n_points,
        8760,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->electrical_load.n_years,
        0.999886,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->electrical_load.min_load_kW,
        82.1211213927802,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_model_ptr->electrical_load.mean_load_kW,
        258.373472633202,
        __FILE__,
        __LINE__
    );


    testFloatEquals(
        test_model_ptr->electrical_load.max_load_kW,
        500,
        __FILE__,
        __LINE__
    );

    return;
}   /* testPostConstructionAttributes_Model() */
```

5.72 test/source/test_Resources.cpp File Reference

Testing suite for Resources class.

```
#include "../utils/testing_utils.h"
#include "../../header/Resources.h"
#include "../../header/ElectricalLoad.h"
```

Include dependency graph for test_Resources.cpp:



Functions

- Resources * testConstruct_Resources (void)

A function to construct a Resources object and spot check some post-construction attributes.

- void testAddSolarResource_Resources (Resources *test_resources_ptr, ElectricalLoad *test_electrical_load_ptr, std::string path_2_solar_resource_data, int solar_resource_key)

  Function to test adding a solar resource and then check the values read into the test Resources object.
- void testBadAdd_Resources (Resources *test_resources_ptr, ElectricalLoad *test_electrical_load_ptr, std::string path_2_solar_resource_data, int solar_resource_key)

  Function to test that trying to add bad resource data is being handled as expected.
- void testAddTidalResource_Resources (Resources *test_resources_ptr, ElectricalLoad *test_electrical_load_ptr, std::string path_2_tidal_resource_data, int tidal_resource_key)

  Function to test adding a tidal resource and then check the values read into the test Resources object.
- void testAddWaveResource_Resources (Resources *test_resources_ptr, ElectricalLoad *test_electrical_load_ptr, std::string path_2_wave_resource_data, int wave_resource_key)

  Function to test adding a wave resource and then check the values read into the test Resources object.
- void testAddWindResource_Resources (Resources *test_resources_ptr, ElectricalLoad *test_electrical_load_ptr, std::string path_2_wind_resource_data, int wind_resource_key)

  Function to test adding a wind resource and then check the values read into the test Resources object.
- void testAddHydroResource_Resources (Resources *test_resources_ptr, ElectricalLoad *test_electrical_load_ptr, std::string path_2_hydro_resource_data, int hydro_resource_key)

  Function to test adding a hydro resource and then check the values read into the test Resources object.
- int main (int argc, char **argv)

5.72.1 Detailed Description

Testing suite for Resources class.

A suite of tests for the Resources class.

5.72.2 Function Documentation

5.72.2.1 main()

```
int main (
        int argc,
        char ** argv )
```

```
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Resources");

    srand(time(NULL));


    std::string path_2_electrical_load_time_series =
        "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";

    ElectricalLoad* test_electrical_load_ptr =
        new ElectricalLoad(path_2_electrical_load_time_series);

    Resources* test_resources_ptr = testConstruct_Resources();


    try {
        int solar_resource_key = 0;
        std::string path_2_solar_resource_data =
```

```
            "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv";

        testAddSolarResource_Resources(
            test_resources_ptr,
            test_electrical_load_ptr,
            path_2_solar_resource_data,
            solar_resource_key
        );

        testBadAdd_Resources(
            test_resources_ptr,
            test_electrical_load_ptr,
            path_2_solar_resource_data,
            solar_resource_key
        );


        int tidal_resource_key = 1;
        std::string path_2_tidal_resource_data =
            "data/test/resources/tidal_speed_peak-3ms_1yr_dt-1hr.csv";

        testAddTidalResource_Resources(
            test_resources_ptr,
            test_electrical_load_ptr,
            path_2_tidal_resource_data,
            tidal_resource_key
        );


        int wave_resource_key = 2;
        std::string path_2_wave_resource_data =
            "data/test/resources/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv";

        testAddWaveResource_Resources(
            test_resources_ptr,
            test_electrical_load_ptr,
            path_2_wave_resource_data,
            wave_resource_key
        );


        int wind_resource_key = 3;
        std::string path_2_wind_resource_data =
            "data/test/resources/wind_speed_peak-25ms_1yr_dt-1hr.csv";

        testAddWindResource_Resources(
            test_resources_ptr,
            test_electrical_load_ptr,
            path_2_wind_resource_data,
            wind_resource_key
        );


        int hydro_resource_key = 4;
        std::string path_2_hydro_resource_data =
            "data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv";

        testAddHydroResource_Resources(
            test_resources_ptr,
            test_electrical_load_ptr,
            path_2_hydro_resource_data,
            hydro_resource_key
        );
    }


    catch (...) {
        delete test_electrical_load_ptr;
        delete test_resources_ptr;

        printGold(" ............................... ");
        printRed("FAIL");
        std::cout « std::endl;
        throw;
    }


    delete test_electrical_load_ptr;
    delete test_resources_ptr;

    printGold(" ............................... ");
    printGreen("PASS");
    std::cout « std::endl;
    return 0;
}   /* main() */
```

5.72.2.2 testAddHydroResource_Resources()

```
void testAddHydroResource_Resources (
            Resources * test_resources_ptr,
            ElectricalLoad * test_electrical_load_ptr,
            std::string path_2_hydro_resource_data,
            int hydro_resource_key )
```

Function to test adding a hydro resource and then check the values read into the test Resources object.

Parameters

test_resources_ptr	A pointer to the test Resources object.
test_electrical_load_ptr	A pointer to the test ElectricalLoad object.
path_2_hydro_resource_data	A path (either relative or absolute) to the hydro resource data.
hydro_resource_key	A key used to index into the Resources component of the test Resources object.

```
{
    test_resources_ptr->addResource(
        NoncombustionType::HYDRO,
        path_2_hydro_resource_data,
        hydro_resource_key,
        test_electrical_load_ptr
    );

    std::vector<double> expected_hydro_resource_vec_m3hr = {
        2167.91531556942,
        2046.58261560569,
        2007.85941123153,
        2000.11477247929,
        1917.50527264453,
        1963.97311577093,
        1908.46985899809,
        1886.5267112678,
        1965.26388854254,
        1953.64692935289,
        2084.01504296306,
        2272.46796101188,
        2520.29645627096,
        2715.203242423,
        2720.36633563203,
        3130.83228077221,
        3289.59741021591,
        3981.45195965772,
        5295.45929491303,
        7084.47124360523,
        7709.20557708454,
        7436.85238642936,
        7235.49173429668,
        6710.14695517339,
        6015.71085806577,
        5279.97001316337,
        4877.24870889801,
        4421.60569340303,
        3919.49483690424,
        3498.70270322341,
        3274.10813058883,
        3147.61233529349,
        2904.94693324343,
        2805.55738101,
        2418.32535637171,
        2398.96375630723,
        2260.85100182222,
        2157.58912702878,
        2019.47637254377,
        1913.63295220712,
        1863.29279076589,
        1748.41395678279,
        1695.49224555317,
        1599.97501375715,
        1559.96103873397,
        1505.74855473274,
        1438.62833664765,
        1384.41585476901
    };

    for (size_t i = 0; i < expected_hydro_resource_vec_m3hr.size(); i++) {
```

```
        testFloatEquals(
            test_resources_ptr->resource_map_1D[hydro_resource_key][i],
            expected_hydro_resource_vec_m3hr[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddHydroResource_Resources() */
```

5.72.2.3 testAddSolarResource_Resources()

```
void testAddSolarResource_Resources (
            Resources * test_resources_ptr,
            ElectricalLoad * test_electrical_load_ptr,
            std::string path_2_solar_resource_data,
            int solar_resource_key )
```

Function to test adding a solar resource and then check the values read into the test Resources object.

Parameters

test_resources_ptr	A pointer to the test Resources object.
test_electrical_load_ptr	A pointer to the test ElectricalLoad object.
path_2_solar_resource_data	A path (either relative or absolute) to the solar resource data.
solar_resource_key	A key used to index into the Resources component of the test Resources object.

```
{
    test_resources_ptr->addResource(
        RenewableType::SOLAR,
        path_2_solar_resource_data,
        solar_resource_key,
        test_electrical_load_ptr
    );

    std::vector<double> expected_solar_resource_vec_kWm2 = {
        0,
        0,
        0,
        0,
        0,
        0,
        8.51702662684015E-05,
        0.000348341567045,
        0.00213793728593,
        0.004099863613322,
        0.000997135230553,
        0.009534527624657,
        0.022927996790616,
        0.0136071715294,
        0.002535134127751,
        0.005206897515821,
        0.005627658648597,
        0.000701186722215,
        0.00017119827089,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0,
        0.000141055102242,
        0.00084525014743,
        0.024893647822702,
```

```
        0.091245556190749,
        0.158722176731637,
        0.152859680515876,
        0.149922903895116,
        0.13049996570866,
        0.03081254222795,
        0.001218928911125,
        0.000206092647423,
        0,
        0,
        0,
        0,
        0,
        0
    };

    for (size_t i = 0; i < expected_solar_resource_vec_kWm2.size(); i++) {
        testFloatEquals(
            test_resources_ptr->resource_map_1D[solar_resource_key][i],
            expected_solar_resource_vec_kWm2[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddSolarResource_Resources() */
```

5.72.2.4 testAddTidalResource_Resources()

```
void testAddTidalResource_Resources (
            Resources * test_resources_ptr,
            ElectricalLoad * test_electrical_load_ptr,
            std::string path_2_tidal_resource_data,
            int tidal_resource_key )
```

Function to test adding a tidal resource and then check the values read into the test Resources object.

Parameters

test_resources_ptr	A pointer to the test Resources object.
test_electrical_load_ptr	A pointer to the test ElectricalLoad object.
path_2_tidal_resource_data	A path (either relative or absolute) to the tidal resource data.
tidal_resource_key	A key used to index into the Resources component of the test Resources object.

```
{
    test_resources_ptr->addResource(
        RenewableType::TIDAL,
        path_2_tidal_resource_data,
        tidal_resource_key,
        test_electrical_load_ptr
    );

    std::vector<double> expected_tidal_resource_vec_ms = {
        0.347439913040533,
        0.770545522195602,
        0.731352084836198,
        0.293389814389542,
        0.209959110813115,
        0.610609623896497,
        1.78067162013604,
        2.53522775118089,
        2.75966627832024,
        2.52101111143895,
        2.05389330201031,
        1.3461515862445,
        0.28909254878384,
        0.897754086048563,
        1.71406453837407,
        1.85047408742869,
        1.71507908595979,
```

```
        1.33540349705416,
        0.434586143463003,
        0.500623815700637,
        1.37172172646733,
        1.68294125491228,
        1.56101300975417,
        1.04925834219412,
        0.211395463930223,
        1.03720048903385,
        1.85059536356448,
        1.85203242794517,
        1.4091471616277,
        0.767776539039899,
        0.251464906990961,
        1.47018469375652,
        2.36260493698197,
        2.46653750048625,
        2.12851908739291,
        1.62783753197988,
        0.734594890957439,
        0.441886297300355,
        1.6574418350918,
        2.0684558286637,
        1.87717416992136,
        1.58871262337931,
        1.03451227609235,
        0.193371305159817,
        0.976400122458815,
        1.6583227369707,
        1.76690616570953,
        1.54801328553115
    };

    for (size_t i = 0; i < expected_tidal_resource_vec_ms.size(); i++) {
        testFloatEquals(
            test_resources_ptr->resource_map_1D[tidal_resource_key][i],
            expected_tidal_resource_vec_ms[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddTidalResource_Resources() */
```

5.72.2.5 testAddWaveResource_Resources()

```
void testAddWaveResource_Resources (
            Resources * test_resources_ptr,
            ElectricalLoad * test_electrical_load_ptr,
            std::string path_2_wave_resource_data,
            int wave_resource_key )
```

Function to test adding a wave resource and then check the values read into the test Resources object.

Parameters

test_resources_ptr	A pointer to the test Resources object.
test_electrical_load_ptr	A pointer to the test ElectricalLoad object.
path_2_wave_resource_data	A path (either relative or absolute) to the wave resource data.
wave_resource_key	A key used to index into the Resources component of the test Resources object.

```
{
    test_resources_ptr->addResource(
        RenewableType::WAVE,
        path_2_wave_resource_data,
        wave_resource_key,
        test_electrical_load_ptr
    );

    std::vector<double> expected_significant_wave_height_vec_m = {
```

```
        4.26175222125028,
        4.25020976167872,
        4.25656524330349,
        4.27193854786718,
        4.28744955711233,
        4.29421815278154,
        4.2839937266082,
        4.25716982457976,
        4.22419391611483,
        4.19588925217606,
        4.17338788587412,
        4.14672746914214,
        4.10560041173665,
        4.05074966447193,
        3.9953696962433,
        3.95316976150866,
        3.92771018142378,
        3.91129562488595,
        3.89558312094911,
        3.87861093931749,
        3.86538307240754,
        3.86108961027929,
        3.86459448853189,
        3.86796474016882,
        3.86357412779993,
        3.85554872014731,
        3.86044266668675,
        3.89445961915999,
        3.95554798115731,
        4.02265508610476,
        4.07419587011404,
        4.10314247143958,
        4.11738045085928,
        4.12554995596708,
        4.12923992001675,
        4.1229292327442,
        4.10123955307441,
        4.06748827895363,
        4.0336230651344,
        4.01134236393876,
        4.00136570034559,
        3.99368787690411,
        3.97820924247644,
        3.95369335178055,
        3.92742545608532,
        3.90683362771686,
        3.89331520944006,
        3.88256045801583
    };

    std::vector<double> expected_energy_period_vec_s = {
        10.4456008226821,
        10.4614151137651,
        10.4462827795433,
        10.4127692097884,
        10.3734397942723,
        10.3408599227669,
        10.32637292093,
        10.3245412676322,
        10.310409818185,
        10.2589529840966,
        10.1728100603103,
        10.0862908658929,
        10.03480243813,
        10.023673635806,
        10.0243418565116,
        10.0063487117653,
        9.96050302286607,
        9.9011999635568,
        9.84451822125472,
        9.79726875879626,
        9.75614594835158,
        9.7173447961368,
        9.68342904390577,
        9.66380508567062,
        9.6674009575699,
        9.68927134575103,
        9.70979984863046,
        9.70967357906908,
        9.68983025704562,
        9.6722855524805,
        9.67973599910003,
        9.71977125328293,
        9.78450442291421,
        9.86532355233449,
        9.96158937600019,
        10.0807018356507,
```

```
        10.2291022504937,
        10.39458528356,
        10.5464393581004,
        10.6553277500484,
        10.7245553190084,
        10.7893127285064,
        10.8846512240849,
        11.0148158739075,
        11.1544325654719,
        11.2772785848343,
        11.3744362756187,
        11.4533643503183
    };

    for (size_t i = 0; i < expected_significant_wave_height_vec_m.size(); i++) {
        testFloatEquals(
            test_resources_ptr->resource_map_2D[wave_resource_key][i][0],
            expected_significant_wave_height_vec_m[i],
            __FILE__,
            __LINE__
        );

        testFloatEquals(
            test_resources_ptr->resource_map_2D[wave_resource_key][i][1],
            expected_energy_period_vec_s[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddWaveResource_Resources() */
```

5.72.2.6 testAddWindResource_Resources()

```
void testAddWindResource_Resources (
            Resources * test_resources_ptr,
            ElectricalLoad * test_electrical_load_ptr,
            std::string path_2_wind_resource_data,
            int wind_resource_key )
```

Function to test adding a wind resource and then check the values read into the test Resources object.

Parameters

test_resources_ptr	A pointer to the test Resources object.
test_electrical_load_ptr	A pointer to the test ElectricalLoad object.
path_2_wind_resource_data	A path (either relative or absolute) to the wind resource data.
wind_resource_key	A key used to index into the Resources component of the test Resources object.

```
{
    test_resources_ptr->addResource(
        RenewableType::WIND,
        path_2_wind_resource_data,
        wind_resource_key,
        test_electrical_load_ptr
    );

    std::vector<double> expected_wind_resource_vec_ms = {
        6.88566688469997,
        5.02177105466549,
        3.74211715899568,
        5.67169579985362,
        4.90670669971858,
        4.29586955031368,
        7.41155377205065,
        10.2243290476943,
        13.1258696725555,
        13.7016198628274,
        16.2481482330233,
        16.5096744355418,
```

```
        13.4354482206162,
        14.0129230731609,
        14.5554549260515,
        13.4454539065912,
        13.3447169512094,
        11.7372615098554,
        12.7200070078013,
        10.6421127908149,
        6.09869498990661,
        5.66355596602321,
        4.97316966910831,
        3.48937138360567,
        2.15917470979169,
        1.29061103587027,
        3.43475751425219,
        4.11706326260927,
        4.28905275747408,
        5.75850263196241,
        8.98293663055264,
        11.7069822941315,
        12.4031987075858,
        15.4096570910089,
        16.6210843829552,
        13.3421219142573,
        15.2112831900548,
        18.350864533037,
        15.8751799822971,
        15.3921198799796,
        15.9729192868434,
        12.4728950178772,
        10.177050481096,
        10.7342247355551,
        8.98846695631389,
        4.14671169124739,
        3.17256452697149,
        3.40036336968628
    };

    for (size_t i = 0; i < expected_wind_resource_vec_ms.size(); i++) {
        testFloatEquals(
            test_resources_ptr->resource_map_1D[wind_resource_key][i],
            expected_wind_resource_vec_ms[i],
            __FILE__,
            __LINE__
        );
    }

    return;
}   /* testAddWindResource_Resources() */
```

5.72.2.7 testBadAdd_Resources()

```
void testBadAdd_Resources (
            Resources * test_resources_ptr,
            ElectricalLoad * test_electrical_load_ptr,
            std::string path_2_solar_resource_data,
            int solar_resource_key )
```

Function to test that trying to add bad resource data is being handled as expected.

Parameters

test_resources_ptr	A pointer to the test Resources object.
test_electrical_load_ptr	A pointer to the test ElectricalLoad object.
path_2_solar_resource_data	A path (either relative or absolute) to the given solar resource data.
solar_resource_key	A key for indexing into the test Resources object.

```
{
    bool error_flag = true;

    try {
```

```
        test_resources_ptr->addResource(
            RenewableType::SOLAR,
            path_2_solar_resource_data,
            solar_resource_key,
            test_electrical_load_ptr
        );

        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }


    try {
        std::string path_2_solar_resource_data_BAD_TIMES =
            "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr_BAD_TIMES.csv";

        test_resources_ptr->addResource(
            RenewableType::SOLAR,
            path_2_solar_resource_data_BAD_TIMES,
            -1,
            test_electrical_load_ptr
        );

        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }


    try {
        std::string path_2_solar_resource_data_BAD_LENGTH =
            "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr_BAD_LENGTH.csv";

        test_resources_ptr->addResource(
            RenewableType::SOLAR,
            path_2_solar_resource_data_BAD_LENGTH,
            -2,
            test_electrical_load_ptr
        );

        error_flag = false;
    } catch (...) {
        // Task failed successfully! =P
    }
    if (not error_flag) {
        expectedErrorNotDetected(__FILE__, __LINE__);
    }

    return;
}   /* testBadAdd_Resources() */
```

5.72.2.8 testConstruct_Resources()

```
Resources * testConstruct_Resources (
            void )
```

A function to construct a Resources object and spot check some post-construction attributes.

Returns

A pointer to a test Resources object.

```
{
    Resources* test_resources_ptr = new Resources();

    testFloatEquals(
        test_resources_ptr->resource_map_1D.size(),
        0,
        __FILE__,
```

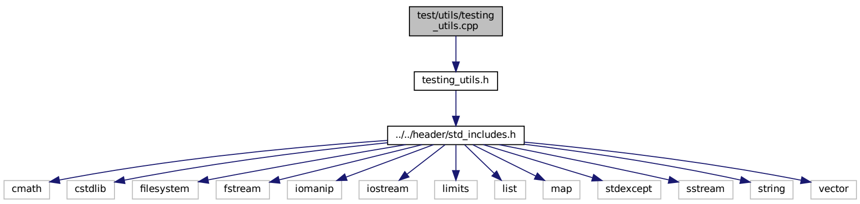
```
        __LINE__
    );

    testFloatEquals(
        test_resources_ptr->path_map_1D.size(),
        0,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_resources_ptr->resource_map_2D.size(),
        0,
        __FILE__,
        __LINE__
    );

    testFloatEquals(
        test_resources_ptr->path_map_2D.size(),
        0,
        __FILE__,
        __LINE__
    );

    return test_resources_ptr;
}   /* testConstruct_Resources() */
```

5.73 test/utils/testing_utils.cpp File Reference

Header file for various PGMcpp testing utilities.

```
#include "testing_utils.h"
```

Include dependency graph for testing_utils.cpp:



Functions

- void printGreen (std::string input_str)

  A function that sends green text to std::cout.
- void printGold (std::string input_str)

  A function that sends gold text to std::cout.
- void printRed (std::string input_str)

  A function that sends red text to std::cout.
- void testFloatEquals (double x, double y, std::string file, int line)

  Tests for the equality of two floating point numbers x and y (to within FLOAT_TOLERANCE).
- void testGreaterThan (double x, double y, std::string file, int line)

  Tests if $x > y$.
- void testGreaterThanOrEqualTo (double x, double y, std::string file, int line)

  Tests if $x >= y$.
- void testLessThan (double x, double y, std::string file, int line)

  Tests if $x < y$.

- void testLessThanOrEqualTo (double x, double y, std::string file, int line)

    Tests if x <= y.
- void testTruth (bool statement, std::string file, int line)

    Tests if the given statement is true.
- void expectedErrorNotDetected (std::string file, int line)

    A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

5.73.1 Detailed Description

Header file for various PGMcpp testing utilities.

This is a library of utility functions used throughout the various test suites.

5.73.2 Function Documentation

5.73.2.1 expectedErrorNotDetected()

```
void expectedErrorNotDetected (
            std::string file,
            int line )
```

A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

Parameters

file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    std::string error_str = "\n ERROR  failed to throw expected error prior to line ";
    error_str += std::to_string(line);
    error_str += " of ";
    error_str += file;

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* expectedErrorNotDetected() */
```

5.73.2.2 printGold()

```
void printGold (
            std::string input_str )
```

A function that sends gold text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
{
    std::cout « "\x1B[33m" « input_str « "\033[0m";
    return;
}   /* printGold() */
```

5.73.2.3 printGreen()

```
void printGreen (
            std::string input_str )
```

A function that sends green text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
{
    std::cout « "\x1B[32m" « input_str « "\033[0m";
    return;
}   /* printGreen() */
```

5.73.2.4 printRed()

```
void printRed (
            std::string input_str )
```

A function that sends red text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
{
    std::cout « "\x1B[31m" « input_str « "\033[0m";
    return;
}   /* printRed() */
```

5.73.2.5 testFloatEquals()

```
void testFloatEquals (
            double x,
            double y,
            std::string file,
            int line )
```

Tests for the equality of two floating point numbers *x* and *y* (to within FLOAT_TOLERANCE).

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (fabs(x - y) <= FLOAT_TOLERANCE) {
        return;
    }

    std::string error_str = "ERROR: testFloatEquals():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " and ";
    error_str += std::to_string(y);
    error_str += " are not equal to within +/- ";
    error_str += std::to_string(FLOAT_TOLERANCE);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testFloatEquals() */
```

5.73.2.6 testGreaterThan()

```
void testGreaterThan (
        double x,
        double y,
        std::string file,
        int line )
```

Tests if x > y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (x > y) {
        return;
    }

    std::string error_str = "ERROR: testGreaterThan():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " is not greater than ";
    error_str += std::to_string(y);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif
```

```
    throw std::runtime_error(error_str);
    return;
}   /* testGreaterThan() */
```

5.73.2.7 testGreaterThanOrEqualTo()

```
void testGreaterThanOrEqualTo (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x >= y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (x >= y) {
        return;
    }

    std::string error_str = "ERROR: testGreaterThanOrEqualTo():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " is not greater than or equal to ";
    error_str += std::to_string(y);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testGreaterThanOrEqualTo() */
```

5.73.2.8 testLessThan()

```
void testLessThan (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x < y.

Parameters

x	The first of two numbers to test.

Parameters

y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (x < y) {
        return;
    }

    std::string error_str = "ERROR: testLessThan():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " is not less than ";
    error_str += std::to_string(y);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testLessThan() */
```

5.73.2.9 testLessThanOrEqualTo()

```
void testLessThanOrEqualTo (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x <= y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (x <= y) {
        return;
    }

    std::string error_str = "ERROR: testLessThanOrEqualTo():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " is not less than or equal to ";
    error_str += std::to_string(y);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
```

```
}   /* testLessThanOrEqualTo() */
```

5.73.2.10 testTruth()

```
void testTruth (
            bool statement,
            std::string file,
            int line )
```

Tests if the given statement is true.

Parameters

statement	The statement whose truth is to be tested ("1 == 0", for example).
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

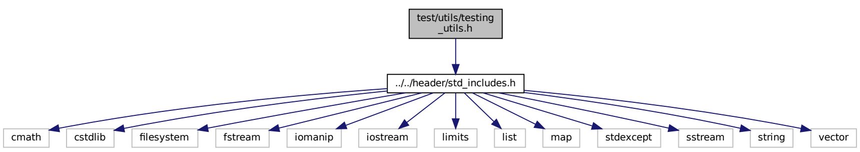
```
{
    if (statement) {
        return;
    }

    std::string error_str = "ERROR: testTruth():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += "Given statement is not true";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testTruth() */
```

5.74 test/utils/testing_utils.h File Reference

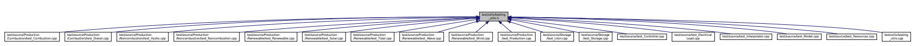
Header file for various PGMcpp testing utilities.

`#include "../../header/std_includes.h"`

Include dependency graph for testing_utils.h:



This graph shows which files directly or indirectly include this file:



Macros

- #define FLOAT_TOLERANCE 1e-6

  A tolerance for application to floating point equality tests.

Functions

- void printGreen (std::string)

  A function that sends green text to std::cout.
- void printGold (std::string)

  A function that sends gold text to std::cout.
- void printRed (std::string)

  A function that sends red text to std::cout.
- void testFloatEquals (double, double, std::string, int)

  Tests for the equality of two floating point numbers x and y (to within FLOAT_TOLERANCE).
- void testGreaterThan (double, double, std::string, int)

  Tests if $x > y$.
- void testGreaterThanOrEqualTo (double, double, std::string, int)

  Tests if $x >= y$.
- void testLessThan (double, double, std::string, int)

  Tests if $x < y$.
- void testLessThanOrEqualTo (double, double, std::string, int)

  Tests if $x <= y$.
- void testTruth (bool, std::string, int)

  Tests if the given statement is true.
- void expectedErrorNotDetected (std::string, int)

  A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

5.74.1 Detailed Description

Header file for various PGMcpp testing utilities.

This is a library of utility functions used throughout the various test suites.

5.74.2 Macro Definition Documentation

5.74.2.1 FLOAT_TOLERANCE

```
#define FLOAT_TOLERANCE 1e-6
```

A tolerance for application to floating point equality tests.

5.74.3 Function Documentation

5.74.3.1 expectedErrorNotDetected()

```
void expectedErrorNotDetected (
            std::string file,
            int line )
```

A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

Parameters

file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    std::string error_str = "\n ERROR  failed to throw expected error prior to line ";
    error_str += std::to_string(line);
    error_str += " of ";
    error_str += file;

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* expectedErrorNotDetected() */
```

5.74.3.2 printGold()

```
void printGold (
              std::string input_str )
```

A function that sends gold text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
{
    std::cout « "\x1B[33m" « input_str « "\033[0m";
    return;
}   /* printGold() */
```

5.74.3.3 printGreen()

```
void printGreen (
              std::string input_str )
```

A function that sends green text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
{
    std::cout « "\x1B[32m" « input_str « "\033[0m";
    return;
}   /* printGreen() */
```

5.74.3.4 printRed()

```
void printRed (
```

```
std::string input_str )
```

A function that sends red text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
{
    std::cout « "\x1B[31m" « input_str « "\033[0m";
    return;
}   /* printRed() */
```

5.74.3.5 testFloatEquals()

```
void testFloatEquals (
            double x,
            double y,
            std::string file,
            int line )
```

Tests for the equality of two floating point numbers *x* and *y* (to within FLOAT_TOLERANCE).

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (fabs(x - y) <= FLOAT_TOLERANCE) {
        return;
    }

    std::string error_str = "ERROR: testFloatEquals():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " and ";
    error_str += std::to_string(y);
    error_str += " are not equal to within +/- ";
    error_str += std::to_string(FLOAT_TOLERANCE);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testFloatEquals() */
```

5.74.3.6 testGreaterThan()

```
void testGreaterThan (
            double x,
```

```
            double y,
            std::string file,
            int line )
```

Tests if x > y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (x > y) {
        return;
    }

    std::string error_str = "ERROR: testGreaterThan():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " is not greater than ";
    error_str += std::to_string(y);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testGreaterThan() */
```

5.74.3.7 testGreaterThanOrEqualTo()

```
void testGreaterThanOrEqualTo (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x >= y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (x >= y) {
        return;
    }

    std::string error_str = "ERROR: testGreaterThanOrEqualTo():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
```

```
    error_str += std::to_string(x);
    error_str += " is not greater than or equal to ";
    error_str += std::to_string(y);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testGreaterThanOrEqualTo() */
```

5.74.3.8 testLessThan()

```
void testLessThan (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x < y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (x < y) {
        return;
    }

    std::string error_str = "ERROR: testLessThan():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " is not less than ";
    error_str += std::to_string(y);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testLessThan() */
```

5.74.3.9 testLessThanOrEqualTo()

```
void testLessThanOrEqualTo (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x <= y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (x <= y) {
        return;
    }

    std::string error_str = "ERROR: testLessThanOrEqualTo():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += std::to_string(x);
    error_str += " is not less than or equal to ";
    error_str += std::to_string(y);
    error_str += "\n";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testLessThanOrEqualTo() */
```

5.74.3.10 testTruth()

```
void testTruth (
            bool statement,
            std::string file,
            int line )
```

Tests if the given statement is true.

Parameters

statement	The statement whose truth is to be tested ("1 == 0", for example).
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
{
    if (statement) {
        return;
    }

    std::string error_str = "ERROR: testTruth():\t in ";
    error_str += file;
    error_str += "\tline ";
    error_str += std::to_string(line);
    error_str += ":\t\n";
    error_str += "Given statement is not true";

    #ifdef _WIN32
        std::cout « error_str « std::endl;
    #endif

    throw std::runtime_error(error_str);
    return;
}   /* testTruth() */
```

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