

PGMcpp: PRIMED Grid Modelling (in C++)

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# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

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## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">Combustion</a>	The root of the <a href="#">Combustion</a> branch of the <a href="#">Production</a> hierarchy. This branch contains derived classes which model the production of energy by way of combustibles . . . . .	9
<a href="#">CombustionInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Combustion</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">ProductionInputs</a> . . .	24
<a href="#">Controller</a>	A class which contains a various dispatch control logic. Intended to serve as a component class of <a href="#">Model</a> . . . . .	25
<a href="#">Diesel</a>	A derived class of the <a href="#">Combustion</a> branch of <a href="#">Production</a> which models production using a diesel generator . . . . .	45
<a href="#">DieselInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Diesel</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">CombustionInputs</a> . . .	59
<a href="#">ElectricalLoad</a>	A class which contains time and electrical load data. Intended to serve as a component class of <a href="#">Model</a> . . . . .	63
<a href="#">Emissions</a>	A structure which bundles the emitted masses of various emissions chemistries . . . . .	68
<a href="#">Hydro</a>	A derived class of the <a href="#">Noncombustion</a> branch of <a href="#">Production</a> which models production using a hydroelectric asset (either with reservoir or not) . . . . .	70
<a href="#">HydroInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Hydro</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">NoncombustionInputs</a> . . . . .	89
<a href="#">Interpolator</a>	A class which contains interpolation data and functionality. Intended to serve as a component of the <a href="#">Production</a> and <a href="#">Storage</a> hierarchies . . . . .	91
<a href="#">InterpolatorStruct1D</a>	A struct which holds two parallel vectors for use in 1D interpolation . . . . .	105
<a href="#">InterpolatorStruct2D</a>	A struct which holds two parallel vectors and a matrix for use in 2D interpolation . . . . .	106
<a href="#">Lilon</a>	A derived class of <a href="#">Storage</a> which models energy storage by way of lithium-ion batteries . . . . .	109

<a href="#">LilonInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Lilon</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">StorageInputs</a> . . . . .	128
<a href="#">Model</a>	A container class which forms the centre of PGMcpp. The <a href="#">Model</a> class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes . . . . .	133
<a href="#">ModelInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Model</a> constructor. Provides default values for every necessary input (except <code>path_2_electrical_load_time_series</code> , for which a valid input must be provided) . . . . .	152
<a href="#">Noncombustion</a>	The root of the <a href="#">Noncombustion</a> branch of the <a href="#">Production</a> hierarchy. This branch contains derived classes which model controllable production which is not based on combustion . . . . .	153
<a href="#">NoncombustionInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Noncombustion</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">ProductionInputs</a> . . . . .	161
<a href="#">Production</a>	The base class of the <a href="#">Production</a> hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise . . . . .	162
<a href="#">ProductionInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Production</a> constructor. Provides default values for every necessary input . . . . .	178
<a href="#">Renewable</a>	The root of the <a href="#">Renewable</a> branch of the <a href="#">Production</a> hierarchy. This branch contains derived classes which model the renewable production of energy . . . . .	180
<a href="#">RenewableInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Renewable</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">ProductionInputs</a> . . . . .	188
<a href="#">Resources</a>	A class which contains renewable resource data. Intended to serve as a component class of <a href="#">Model</a> . . . . .	189
<a href="#">Solar</a>	A derived class of the <a href="#">Renewable</a> branch of <a href="#">Production</a> which models solar production . . . . .	203
<a href="#">SolarInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Solar</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">RenewableInputs</a> . . . . .	212
<a href="#">Storage</a>	The base class of the <a href="#">Storage</a> hierarchy. This hierarchy contains derived classes which model the storage of energy . . . . .	214
<a href="#">StorageInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Storage</a> constructor. Provides default values for every necessary input . . . . .	227
<a href="#">Tidal</a>	A derived class of the <a href="#">Renewable</a> branch of <a href="#">Production</a> which models tidal production . . . . .	229
<a href="#">TidalInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Tidal</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">RenewableInputs</a> . . . . .	241
<a href="#">Wave</a>	A derived class of the <a href="#">Renewable</a> branch of <a href="#">Production</a> which models wave production . . . . .	244
<a href="#">WaveInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Wave</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">RenewableInputs</a> . . . . .	257
<a href="#">Wind</a>	A derived class of the <a href="#">Renewable</a> branch of <a href="#">Production</a> which models wind production . . . . .	260
<a href="#">WindInputs</a>	A structure which bundles the necessary inputs for the <a href="#">Wind</a> constructor. Provides default values for every necessary input. Note that this structure encapsulates <a href="#">RenewableInputs</a> . . . . .	272

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## Chapter 4

# Class Documentation

### 4.1 Combustion Class Reference

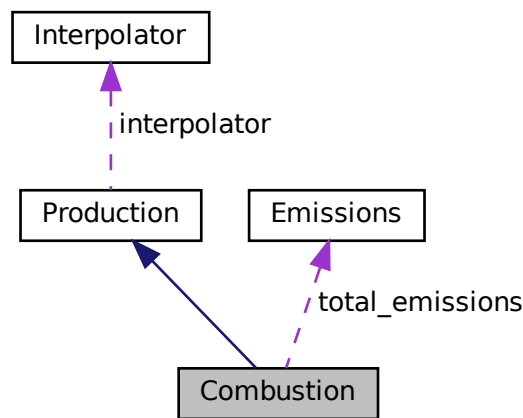
The root of the [Combustion](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

```
#include <Combustion.h>
```

Inheritance diagram for Combustion:



Collaboration diagram for Combustion:



## Public Member Functions

- **Combustion** (void)  
*Constructor (dummy) for the **Combustion** class.*
- **Combustion** (int, double, **CombustionInputs**, std::vector< double > \*)  
*Constructor (intended) for the **Combustion** class.*
- virtual void **handleReplacement** (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- void **computeFuelAndEmissions** (void)  
*Helper method to compute the total fuel consumption and emissions over the **Model** run.*
- void **computeEconomics** (std::vector< double > \*)  
*Helper method to compute key economic metrics for the **Model** run.*
- virtual double **requestProductionkW** (int, double, double)
- virtual double **commit** (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- double **getFuelConsumptionL** (double, double)  
*Method which takes in production and returns volume of fuel burned over the given interval of time.*
- **Emissions** **getEmissionskg** (double)  
*Method which takes in volume of fuel consumed and returns mass spectrum of resulting emissions.*
- void **writeResults** (std::string, std::vector< double > \*, int, int=-1)  
*Method which writes **Combustion** results to an output directory.*
- virtual **~Combustion** (void)  
*Destructor for the **Combustion** class.*



## Public Attributes

- [CombustionType](#) type  
*The type (CombustionType) of the asset.*
- [FuelMode](#) fuel\_mode  
*The fuel mode to use in modelling fuel consumption.*
- [Emissions](#) total\_emissions  
*An [Emissions](#) structure for holding total emissions [kg].*
- double [fuel\\_cost\\_L](#)  
*The cost of fuel [1/L] (undefined currency).*
- double [nominal\\_fuel\\_escalation\\_annual](#)  
*The nominal, annual fuel escalation rate to use in computing model economics.*
- double [real\\_fuel\\_escalation\\_annual](#)  
*The real, annual fuel escalation rate used in computing model economics. Is computed from the given nominal inflation and discount rates.*
- double [linear\\_fuel\\_slope\\_LkWh](#)  
*The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.*
- double [linear\\_fuel\\_intercept\\_LkWh](#)  
*The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.*
- double [CO2\\_emissions\\_intensity\\_kgL](#)  
*Carbon dioxide (CO2) emissions intensity [kg/L].*
- double [CO\\_emissions\\_intensity\\_kgL](#)  
*Carbon monoxide (CO) emissions intensity [kg/L].*
- double [NOx\\_emissions\\_intensity\\_kgL](#)  
*Nitrogen oxide (NOx) emissions intensity [kg/L].*
- double [SOx\\_emissions\\_intensity\\_kgL](#)  
*Sulfur oxide (SOx) emissions intensity [kg/L].*
- double [CH4\\_emissions\\_intensity\\_kgL](#)  
*Methane (CH4) emissions intensity [kg/L].*
- double [PM\\_emissions\\_intensity\\_kgL](#)  
*Particulate Matter (PM) emissions intensity [kg/L].*
- double [total\\_fuel\\_consumed\\_L](#)  
*The total fuel consumed [L] over a model run.*
- std::string [fuel\\_mode\\_str](#)  
*A string describing the fuel mode of the asset.*
- std::vector< double > [fuel\\_consumption\\_vec\\_L](#)  
*A vector of fuel consumed [L] over each modelling time step.*
- std::vector< double > [fuel\\_cost\\_vec](#)  
*A vector of fuel costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).*
- std::vector< double > [CO2\\_emissions\\_vec\\_kg](#)  
*A vector of carbon dioxide (CO2) emitted [kg] over each modelling time step.*
- std::vector< double > [CO\\_emissions\\_vec\\_kg](#)  
*A vector of carbon monoxide (CO) emitted [kg] over each modelling time step.*
- std::vector< double > [NOx\\_emissions\\_vec\\_kg](#)  
*A vector of nitrogen oxide (NOx) emitted [kg] over each modelling time step.*
- std::vector< double > [SOx\\_emissions\\_vec\\_kg](#)  
*A vector of sulfur oxide (SOx) emitted [kg] over each modelling time step.*
- std::vector< double > [CH4\\_emissions\\_vec\\_kg](#)  
*A vector of methane (CH4) emitted [kg] over each modelling time step.*
- std::vector< double > [PM\\_emissions\\_vec\\_kg](#)  
*A vector of particulate matter (PM) emitted [kg] over each modelling time step.*

## Private Member Functions

- void [\\_\\_checkInputs](#) ([CombustionInputs](#))  
*Helper method to check inputs to the [Combustion](#) constructor.*
- virtual void [\\_\\_writeSummary](#) (std::string)
- virtual void [\\_\\_writeTimeSeries](#) (std::string, std::vector< double > \*, int=-1)

### 4.1.1 Detailed Description

The root of the [Combustion](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

### 4.1.2 Constructor & Destructor Documentation

#### 4.1.2.1 Combustion() [1/2]

```
Combustion::Combustion (
    void )
```

Constructor (dummy) for the [Combustion](#) class.

```
77 {
78     return;
79 } /* Combustion() */
```

#### 4.1.2.2 Combustion() [2/2]

```
Combustion::Combustion (
    int n_points,
    double n_years,
    CombustionInputs combustion_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Combustion](#) class.

#### Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>combustion_inputs</i>	A structure of <a href="#">Combustion</a> constructor inputs.
<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.

```
111 :
112 Production (
113     n_points,
114     n_years,
115     combustion_inputs.production\_inputs,
116     time_vec_hrs_ptr
117 )
```

```

118 {
119     // 1. check inputs
120     this->__checkInputs(combustion_inputs);
121
122     // 2. set attributes
123     this->fuel_mode = combustion_inputs.fuel_mode;
124
125     switch (this->fuel_mode) {
126         case (FuelMode :: FUEL_MODE_LINEAR): {
127             this->fuel_mode_str = "FUEL_MODE_LINEAR";
128
129             break;
130         }
131
132         case (FuelMode :: FUEL_MODE_LOOKUP): {
133             this->fuel_mode_str = "FUEL_MODE_LOOKUP";
134
135             this->interpolator.addData1D(
136                 0,
137                 combustion_inputs.path_2_fuel_interp_data
138             );
139
140             break;
141         }
142
143         default: {
144             std::string error_str = "ERROR: Combustion(): ";
145             error_str += "fuel mode ";
146             error_str += std::to_string(this->fuel_mode);
147             error_str += " not recognized";
148
149             #ifdef _WIN32
150                 std::cout << error_str << std::endl;
151             #endif
152
153             throw std::runtime_error(error_str);
154
155             break;
156         }
157     }
158
159     this->fuel_cost_L = 0;
160     this->nominal_fuel_escalation_annual =
161         combustion_inputs.nominal_fuel_escalation_annual;
162
163     this->real_fuel_escalation_annual = this->computeRealDiscountAnnual(
164         combustion_inputs.nominal_fuel_escalation_annual,
165         combustion_inputs.production_inputs.nominal_discount_annual
166     );
167
168     this->linear_fuel_slope_LkWh = 0;
169     this->linear_fuel_intercept_LkWh = 0;
170
171     this->CO2_emissions_intensity_kgL = 0;
172     this->CO_emissions_intensity_kgL = 0;
173     this->NOx_emissions_intensity_kgL = 0;
174     this->SOx_emissions_intensity_kgL = 0;
175     this->CH4_emissions_intensity_kgL = 0;
176     this->PM_emissions_intensity_kgL = 0;
177
178     this->total_fuel_consumed_L = 0;
179
180     this->fuel_consumption_vec_L.resize(this->n_points, 0);
181     this->fuel_cost_vec.resize(this->n_points, 0);
182
183     this->CO2_emissions_vec_kg.resize(this->n_points, 0);
184     this->CO_emissions_vec_kg.resize(this->n_points, 0);
185     this->NOx_emissions_vec_kg.resize(this->n_points, 0);
186     this->SOx_emissions_vec_kg.resize(this->n_points, 0);
187     this->CH4_emissions_vec_kg.resize(this->n_points, 0);
188     this->PM_emissions_vec_kg.resize(this->n_points, 0);
189
190     // 3. construction print
191     if (this->print_flag) {
192         std::cout << "Combustion object constructed at " << this << std::endl;
193     }
194
195     return;
196 } /* Combustion() */

```

#### 4.1.2.3 ~Combustion()

```
Combustion::~~Combustion (
    void ) [virtual]
```

Destructor for the [Combustion](#) class.

```
534 {
535     // 1. destruction print
536     if (this->print_flag) {
537         std::cout << "Combustion object at " << this << " destroyed" << std::endl;
538     }
539
540     return;
541 } /* ~Combustion() */
```

### 4.1.3 Member Function Documentation

#### 4.1.3.1 \_\_checkInputs()

```
void Combustion::__checkInputs (
    CombustionInputs combustion_inputs ) [private]
```

Helper method to check inputs to the [Combustion](#) constructor.

##### Parameters

<i>combustion_inputs</i>	A structure of <a href="#">Combustion</a> constructor inputs.
--------------------------	---

```
40 {
41     // 1. if FUEL_MODE_LOOKUP, check that path is given
42     if (
43         combustion_inputs.fuel_mode == FuelMode :: FUEL_MODE_LOOKUP and
44         combustion_inputs.path_2_fuel_interp_data.empty()
45     ) {
46         std::string error_str = "ERROR: Combustion() fuel mode was set to ";
47         error_str += "FuelMode::FUEL_MODE_LOOKUP, but no path to fuel interpolation ";
48         error_str += "data was given";
49
50         #ifdef _WIN32
51             std::cout << error_str << std::endl;
52         #endif
53
54         throw std::invalid_argument(error_str);
55     }
56
57     return;
58 } /* __checkInputs() */
```

#### 4.1.3.2 \_\_writeSummary()

```
virtual void Combustion::__writeSummary (
    std::string ) [inline], [private], [virtual]
```

Reimplemented in [Diesel](#).

```
105 {return;}
```

4.1.3.3 `__writeTimeSeries()`

```
virtual void Combustion::__writeTimeSeries (
    std::string ,
    std::vector< double > * ,
    int = -1 ) [inline], [private], [virtual]
```

Reimplemented in [Diesel](#).

```
110         {return;};
```

4.1.3.4 `commit()`

```
double Combustion::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW ) [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

## Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

## Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Production](#).

Reimplemented in [Diesel](#).

```
326 {
327     // 1. invoke base class method
328     load_kW = Production::commit(
329         timestep,
330         dt_hrs,
331         production_kW,
332         load_kW
333     );
334
335
336     if (this->is_running) {
337         // 2. compute and record fuel consumption
338         double fuel_consumed_L = this->getFuelConsumptionL(dt_hrs, production_kW);
339         this->fuel_consumption_vec_L[timestep] = fuel_consumed_L;
340
341         // 3. compute and record emissions
342         Emissions emissions = this->getEmissionskg(fuel_consumed_L);
343         this->CO2_emissions_vec_kg[timestep] = emissions.CO2_kg;
344         this->CO_emissions_vec_kg[timestep] = emissions.CO_kg;
345         this->NOx_emissions_vec_kg[timestep] = emissions.NOx_kg;
346         this->SOx_emissions_vec_kg[timestep] = emissions.SOx_kg;
347         this->CH4_emissions_vec_kg[timestep] = emissions.CH4_kg;
348         this->PM_emissions_vec_kg[timestep] = emissions.PM_kg;
349
350         // 4. incur fuel costs
```

```

351         this->fuel_cost_vec[timestep] = fuel_consumed_L * this->fuel_cost_L;
352     }
353
354     return load_kW;
355 } /* commit() */

```

#### 4.1.3.5 computeEconomics()

```

void Combustion::computeEconomics (
    std::vector< double > * time_vec_hrs_ptr ) [virtual]

```

Helper method to compute key economic metrics for the [Model](#) run.

Ref: [HOMER \[2023b\]](#)

##### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the <i>time_vec_hrs</i> attribute of the <a href="#">ElectricalLoad</a> .
-------------------------	--

Reimplemented from [Production](#).

```

270 {
271     // 1. account for fuel costs in net present cost
272     double t_hrs = 0;
273     double real_fuel_escalation_scalar = 0;
274
275     for (int i = 0; i < this->n_points; i++) {
276         t_hrs = time_vec_hrs_ptr->at(i);
277
278         real_fuel_escalation_scalar = 1.0 / pow(
279             1 + this->real_fuel_escalation_annual,
280             t_hrs / 8760
281         );
282
283         this->net_present_cost += real_fuel_escalation_scalar * this->fuel_cost_vec[i];
284     }
285
286     // 2. invoke base class method
287     Production::computeEconomics(time_vec_hrs_ptr);
288
289     return;
290 } /* computeEconomics() */

```

#### 4.1.3.6 computeFuelAndEmissions()

```

void Combustion::computeFuelAndEmissions (
    void )

```

Helper method to compute the total fuel consumption and emissions over the [Model](#) run.

```

238 {
239     for (int i = 0; i < n_points; i++) {
240         this->total_fuel_consumed_L += this->fuel_consumption_vec_L[i];
241
242         this->total_emissions.CO2_kg += this->CO2_emissions_vec_kg[i];
243         this->total_emissions.CO_kg += this->CO_emissions_vec_kg[i];
244         this->total_emissions.NOx_kg += this->NOx_emissions_vec_kg[i];
245         this->total_emissions.SOx_kg += this->SOx_emissions_vec_kg[i];
246         this->total_emissions.CH4_kg += this->CH4_emissions_vec_kg[i];
247         this->total_emissions.PM_kg += this->PM_emissions_vec_kg[i];
248     }
249
250     return;
251 } /* computeFuelAndEmissions() */

```

## 4.1.3.7 getEmissionskg()

```
Emissions Combustion::getEmissionskg (
    double fuel_consumed_L )
```

Method which takes in volume of fuel consumed and returns mass spectrum of resulting emissions.

## Parameters

<i>fuel_consumed_L</i>	The volume of fuel consumed [L].
------------------------	----------------------------------

## Returns

A structure containing the mass spectrum of resulting emissions.

```
434                                     {
435     Emissions emissions;
436
437     emissions.CO2_kg = this->CO2_emissions_intensity_kgL * fuel_consumed_L;
438     emissions.CO_kg = this->CO_emissions_intensity_kgL * fuel_consumed_L;
439     emissions.NOx_kg = this->NOx_emissions_intensity_kgL * fuel_consumed_L;
440     emissions.SOx_kg = this->SOx_emissions_intensity_kgL * fuel_consumed_L;
441     emissions.CH4_kg = this->CH4_emissions_intensity_kgL * fuel_consumed_L;
442     emissions.PM_kg = this->PM_emissions_intensity_kgL * fuel_consumed_L;
443
444     return emissions;
445 } /* getEmissionskg() */
```

## 4.1.3.8 getFuelConsumptionL()

```
double Combustion::getFuelConsumptionL (
    double dt_hrs,
    double production_kW )
```

Method which takes in production and returns volume of fuel burned over the given interval of time.

## Parameters

<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.

## Returns

The volume of fuel consumed [L].

```
377 {
378     double fuel_consumed_L = 0;
379
380     switch (this->fuel_mode) {
381     case (FuelMode :: FUEL_MODE_LINEAR): {
382         fuel_consumed_L = (
383             this->linear_fuel_slope_LkWh * production_kW +
384             this->linear_fuel_intercept_LkWh * this->capacity_kW
385         ) * dt_hrs;
386
387         break;
388     }
389
390     case (FuelMode :: FUEL_MODE_LOOKUP): {
```

```

391         double load_ratio = production_kW / this->capacity_kW;
392
393         fuel_consumed_L = this->interpolator.interp1D(0, load_ratio) * dt_hrs;
394
395         break;
396     }
397
398     default: {
399         std::string error_str = "ERROR: Combustion::getFuelConsumptionL(): ";
400         error_str += "fuel mode ";
401         error_str += std::to_string(this->fuel_mode);
402         error_str += " not recognized";
403
404         #ifdef _WIN32
405             std::cout << error_str << std::endl;
406         #endif
407
408         throw std::runtime_error(error_str);
409
410         break;
411     }
412 }
413
414 return fuel_consumed_L;
415 } /* getFuelConsumptionL() */

```

#### 4.1.3.9 handleReplacement()

```

void Combustion::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Production](#).

Reimplemented in [Diesel](#).

```

214 {
215     // 1. reset attributes
216     //...
217
218     // 2. invoke base class method
219     Production::handleReplacement(timestep);
220
221     return;
222 } /* __handleReplacement() */

```

#### 4.1.3.10 requestProductionkW()

```

virtual double Combustion::requestProductionkW (
    int ,
    double ,
    double ) [inline], [virtual]

```

Reimplemented in [Diesel](#).

```

156 {return 0;}

```



## 4.1.3.11 writeResults()

```
void Combustion::writeResults (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    int combustion_index,
    int max_lines = -1 )
```

Method which writes [Combustion](#) results to an output directory.

## Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>combustion_index</i>	An integer which corresponds to the index of the <a href="#">Combustion</a> asset in the <a href="#">Model</a> .
<i>max_lines</i>	The maximum number of lines of output to write. If $<0$ , then all available lines are written. If $=0$ , then only summary results are written.

```
481 {
482     // 1. handle sentinel
483     if (max_lines < 0) {
484         max_lines = this->n_points;
485     }
486
487     // 2. create subdirectories
488     write_path += "Production/";
489     if (not std::filesystem::is_directory(write_path)) {
490         std::filesystem::create_directory(write_path);
491     }
492
493     write_path += "Combustion/";
494     if (not std::filesystem::is_directory(write_path)) {
495         std::filesystem::create_directory(write_path);
496     }
497
498     write_path += this->type_str;
499     write_path += "_";
500     write_path += std::to_string(int(ceil(this->capacity_kW)));
501     write_path += "kW_idx";
502     write_path += std::to_string(combustion_index);
503     write_path += "/";
504     std::filesystem::create_directory(write_path);
505
506     // 3. write summary
507     this->__writeSummary(write_path);
508
509     // 4. write time series
510     if (max_lines > this->n_points) {
511         max_lines = this->n_points;
512     }
513
514     if (max_lines > 0) {
515         this->__writeTimeSeries(write_path, time_vec_hrs_ptr, max_lines);
516     }
517
518     return;
519 } /* writeResults() */
```

## 4.1.4 Member Data Documentation

## 4.1.4.1 CH4\_emissions\_intensity\_kgL

```
double Combustion::CH4_emissions_intensity_kgL
```

Methane (CH4) emissions intensity [kg/L].

#### 4.1.4.2 CH4\_emissions\_vec\_kg

```
std::vector<double> Combustion::CH4_emissions_vec_kg
```

A vector of methane (CH4) emitted [kg] over each modelling time step.

#### 4.1.4.3 CO2\_emissions\_intensity\_kgL

```
double Combustion::CO2_emissions_intensity_kgL
```

Carbon dioxide (CO2) emissions intensity [kg/L].

#### 4.1.4.4 CO2\_emissions\_vec\_kg

```
std::vector<double> Combustion::CO2_emissions_vec_kg
```

A vector of carbon dioxide (CO2) emitted [kg] over each modelling time step.

#### 4.1.4.5 CO\_emissions\_intensity\_kgL

```
double Combustion::CO_emissions_intensity_kgL
```

Carbon monoxide (CO) emissions intensity [kg/L].

#### 4.1.4.6 CO\_emissions\_vec\_kg

```
std::vector<double> Combustion::CO_emissions_vec_kg
```

A vector of carbon monoxide (CO) emitted [kg] over each modelling time step.

#### 4.1.4.7 fuel\_consumption\_vec\_L

```
std::vector<double> Combustion::fuel_consumption_vec_L
```

A vector of fuel consumed [L] over each modelling time step.

#### 4.1.4.8 fuel\_cost\_L

```
double Combustion::fuel_cost_L
```

The cost of fuel [1/L] (undefined currency).

#### 4.1.4.9 fuel\_cost\_vec

```
std::vector<double> Combustion::fuel_cost_vec
```

A vector of fuel costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

#### 4.1.4.10 fuel\_mode

```
FuelMode Combustion::fuel_mode
```

The fuel mode to use in modelling fuel consumption.

#### 4.1.4.11 fuel\_mode\_str

```
std::string Combustion::fuel_mode_str
```

A string describing the fuel mode of the asset.

#### 4.1.4.12 linear\_fuel\_intercept\_LkWh

```
double Combustion::linear_fuel_intercept_LkWh
```

The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.

#### 4.1.4.13 linear\_fuel\_slope\_LkWh

```
double Combustion::linear_fuel_slope_LkWh
```

The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.

#### 4.1.4.14 nominal\_fuel\_escalation\_annual

```
double Combustion::nominal_fuel_escalation_annual
```

The nominal, annual fuel escalation rate to use in computing model economics.

#### 4.1.4.15 NOx\_emissions\_intensity\_kgL

```
double Combustion::NOx_emissions_intensity_kgL
```

Nitrogen oxide (NOx) emissions intensity [kg/L].

#### 4.1.4.16 NOx\_emissions\_vec\_kg

```
std::vector<double> Combustion::NOx_emissions_vec_kg
```

A vector of nitrogen oxide (NOx) emitted [kg] over each modelling time step.

#### 4.1.4.17 PM\_emissions\_intensity\_kgL

```
double Combustion::PM_emissions_intensity_kgL
```

Particulate Matter (PM) emissions intensity [kg/L].

#### 4.1.4.18 PM\_emissions\_vec\_kg

```
std::vector<double> Combustion::PM_emissions_vec_kg
```

A vector of particulate matter (PM) emitted [kg] over each modelling time step.

#### 4.1.4.19 real\_fuel\_escalation\_annual

```
double Combustion::real_fuel_escalation_annual
```

The real, annual fuel escalation rate used in computing model economics. Is computed from the given nominal inflation and discount rates.

#### 4.1.4.20 SOx\_emissions\_intensity\_kgL

```
double Combustion::SOx_emissions_intensity_kgL
```

Sulfur oxide (SOx) emissions intensity [kg/L].

#### 4.1.4.21 SOx\_emissions\_vec\_kg

```
std::vector<double> Combustion::SOx_emissions_vec_kg
```

A vector of sulfur oxide (SOx) emitted [kg] over each modelling time step.

#### 4.1.4.22 total\_emissions

```
Emissions Combustion::total_emissions
```

An [Emissions](#) structure for holding total emissions [kg].

#### 4.1.4.23 total\_fuel\_consumed\_L

```
double Combustion::total_fuel_consumed_L
```

The total fuel consumed [L] over a model run.

#### 4.1.4.24 type

```
CombustionType Combustion::type
```

The type (CombustionType) of the asset.

The documentation for this class was generated from the following files:

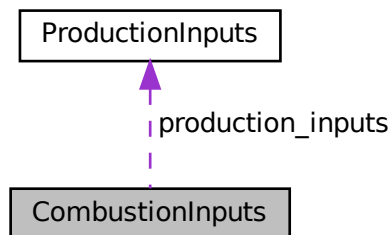
- [header/Production/Combustion/Combustion.h](#)
- [source/Production/Combustion/Combustion.cpp](#)

## 4.2 CombustionInputs Struct Reference

A structure which bundles the necessary inputs for the [Combustion](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [ProductionInputs](#).

```
#include <Combustion.h>
```

Collaboration diagram for CombustionInputs:



### Public Attributes

- [ProductionInputs](#) [production\\_inputs](#)  
*An encapsulated [ProductionInputs](#) instance.*
- [FuelMode](#) [fuel\\_mode](#) = [FuelMode](#) :: [FUEL\\_MODE\\_LINEAR](#)  
*The fuel mode to use in modelling fuel consumption.*
- double [nominal\\_fuel\\_escalation\\_annual](#) = 0.05  
*The nominal, annual fuel escalation rate to use in computing model economics.*
- std::string [path\\_2\\_fuel\\_interp\\_data](#) = ""  
*A path (either relative or absolute) to a set of fuel consumption data.*

### 4.2.1 Detailed Description

A structure which bundles the necessary inputs for the [Combustion](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [ProductionInputs](#).

### 4.2.2 Member Data Documentation

#### 4.2.2.1 fuel\_mode

```
FuelMode CombustionInputs::fuel_mode = FuelMode :: FUEL\_MODE\_LINEAR
```

The fuel mode to use in modelling fuel consumption.

#### 4.2.2.2 nominal\_fuel\_escalation\_annual

```
double CombustionInputs::nominal_fuel_escalation_annual = 0.05
```

The nominal, annual fuel escalation rate to use in computing model economics.

#### 4.2.2.3 path\_2\_fuel\_interp\_data

```
std::string CombustionInputs::path_2_fuel_interp_data = ""
```

A path (either relative or absolute) to a set of fuel consumption data.

#### 4.2.2.4 production\_inputs

```
ProductionInputs CombustionInputs::production_inputs
```

An encapsulated [ProductionInputs](#) instance.

The documentation for this struct was generated from the following file:

- header/Production/Combustion/[Combustion.h](#)

## 4.3 Controller Class Reference

A class which contains a various dispatch control logic. Intended to serve as a component class of [Model](#).

```
#include <Controller.h>
```

### Public Member Functions

- [Controller](#) (void)  
*Constructor for the [Controller](#) class.*
- void [setControlMode](#) ([ControlMode](#))
- void [init](#) ([ElectricalLoad](#) \*, std::vector< [Renewable](#) \* > \*, [Resources](#) \*, std::vector< [Combustion](#) \* > \*)  
*Method to initialize the [Controller](#) component of the [Model](#).*
- void [applyDispatchControl](#) ([ElectricalLoad](#) \*, [Resources](#) \*, std::vector< [Combustion](#) \* > \*, std::vector< [Noncombustion](#) \* > \*, std::vector< [Renewable](#) \* > \*, std::vector< [Storage](#) \* > \*)  
*Method to apply dispatch control at every point in the modelling time series.*
- void [clear](#) (void)  
*Method to clear all attributes of the [Controller](#) object.*
- [~Controller](#) (void)  
*Destructor for the [Controller](#) class.*

## Public Attributes

- [ControlMode](#) `control_mode`  
The *ControlMode* that is active in the *Model*.
- `std::string` `control_string`  
A string describing the active *ControlMode*.
- `std::vector< double >` `net_load_vec_kW`  
A vector of net load values [kW] at each point in the modelling time series. Net load is defined as load minus all available *Renewable* production.
- `std::vector< double >` `missed_load_vec_kW`  
A vector of missed load values [kW] at each point in the modelling time series.
- `std::map< double, std::vector< bool > >` `combustion_map`  
A map of all possible combustion states, for use in determining optimal dispatch.

## Private Member Functions

- `void` `__computeNetLoad` (*ElectricalLoad* \*, `std::vector< Renewable * >` \*, *Resources* \*)  
Helper method to compute and populate the net load vector.
- `void` `__constructCombustionMap` (`std::vector< Combustion * >` \*)  
Helper method to construct a *Combustion* map, for use in determining.
- `void` `__applyLoadFollowingControl_CHARGING` (int, *ElectricalLoad* \*, *Resources* \*, `std::vector< Combustion * >` \*, `std::vector< Noncombustion * >` \*, `std::vector< Renewable * >` \*, `std::vector< Storage * >` \*)  
Helper method to apply load following control action for given timestep of the *Model* run when net load  $\leq 0$ .
- `void` `__applyLoadFollowingControl_DISCHARGING` (int, *ElectricalLoad* \*, *Resources* \*, `std::vector< Combustion * >` \*, `std::vector< Noncombustion * >` \*, `std::vector< Renewable * >` \*, `std::vector< Storage * >` \*)  
Helper method to apply load following control action for given timestep of the *Model* run when net load  $> 0$ .
- `void` `__applyCycleChargingControl_CHARGING` (int, *ElectricalLoad* \*, *Resources* \*, `std::vector< Combustion * >` \*, `std::vector< Noncombustion * >` \*, `std::vector< Renewable * >` \*, `std::vector< Storage * >` \*)  
Helper method to apply cycle charging control action for given timestep of the *Model* run when net load  $\leq 0$ . Simply defaults to load following control.
- `void` `__applyCycleChargingControl_DISCHARGING` (int, *ElectricalLoad* \*, *Resources* \*, `std::vector< Combustion * >` \*, `std::vector< Noncombustion * >` \*, `std::vector< Renewable * >` \*, `std::vector< Storage * >` \*)  
Helper method to apply cycle charging control action for given timestep of the *Model* run when net load  $> 0$ . Defaults to load following control if no depleted storage assets.
- `void` `__handleStorageCharging` (int, double, `std::list< Storage * >` \*, `std::vector< Combustion * >` \*, `std::vector< Noncombustion * >` \*, `std::vector< Renewable * >` \*)  
Helper method to handle the charging of the given *Storage* assets.
- `void` `__handleStorageCharging` (int, double, `std::vector< Storage * >` \*, `std::vector< Combustion * >` \*, `std::vector< Noncombustion * >` \*, `std::vector< Renewable * >` \*)  
Helper method to handle the charging of the given *Storage* assets.
- `double` `__getRenewableProduction` (int, double, *Renewable* \*, *Resources* \*)  
Helper method to compute the production from the given *Renewable* asset at the given point in time.
- `double` `__handleCombustionDispatch` (int, double, double, `std::vector< Combustion * >` \*, bool)  
*bool is\_cycle\_charging* )
- `double` `__handleNoncombustionDispatch` (int, double, double, `std::vector< Noncombustion * >` \*, *Resources* \*)
- `double` `__handleStorageDischarging` (int, double, double, `std::list< Storage * >` \*)  
Helper method to handle the discharging of the given *Storage* assets.



### 4.3.1 Detailed Description

A class which contains a various dispatch control logic. Intended to serve as a component class of [Model](#).

### 4.3.2 Constructor & Destructor Documentation

#### 4.3.2.1 Controller()

```
Controller::Controller (
    void )
```

Constructor for the [Controller](#) class.

```
1248 {
1249     return;
1250 } /* Controller() */
```

#### 4.3.2.2 ~Controller()

```
Controller::~~Controller (
    void )
```

Destructor for the [Controller](#) class.

```
1494 {
1495     this->clear();
1496
1497     return;
1498 } /* ~Controller() */
```

### 4.3.3 Member Function Documentation

#### 4.3.3.1 \_\_applyCycleChargingControl\_CHARGING()

```
void Controller::__applyCycleChargingControl_CHARGING (
    int timestep,
    ElectricalLoad * electrical_load_ptr,
    Resources * resources_ptr,
    std::vector< Combustion * > * combustion_ptr_vec_ptr,
    std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
    std::vector< Renewable * > * renewable_ptr_vec_ptr,
    std::vector< Storage * > * storage_ptr_vec_ptr ) [private]
```

Helper method to apply cycle charging control action for given timestep of the [Model](#) run when net load  $\leq 0$ . Simply defaults to load following control.

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">ElectricalLoad</a> component of the <a href="#">Model</a> .
<i>resources_ptr</i>	A pointer to the <a href="#">Resources</a> component of the <a href="#">Model</a> .
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
<i>noncombustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Noncombustion</a> pointer vector of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .
<i>storage_ptr_vec_ptr</i>	A pointer to the <a href="#">Storage</a> pointer vector of the <a href="#">Model</a> .

```

450 {
451     // 1. default to load following
452     this->__applyLoadFollowingControl_CHARGING(
453         timestep,
454         electrical_load_ptr,
455         resources_ptr,
456         combustion_ptr_vec_ptr,
457         noncombustion_ptr_vec_ptr,
458         renewable_ptr_vec_ptr,
459         storage_ptr_vec_ptr
460     );
461
462     return;
463 } /* __applyCycleChargingControl_CHARGING() */

```

## 4.3.3.2 \_\_applyCycleChargingControl\_DISCHARGING()

```

void Controller::__applyCycleChargingControl_DISCHARGING (
    int timestep,
    ElectricalLoad * electrical_load_ptr,
    Resources * resources_ptr,
    std::vector< Combustion * > * combustion_ptr_vec_ptr,
    std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
    std::vector< Renewable * > * renewable_ptr_vec_ptr,
    std::vector< Storage * > * storage_ptr_vec_ptr ) [private]

```

Helper method to apply cycle charging control action for given timestep of the [Model](#) run when net load > 0. Defaults to load following control if no depleted storage assets.

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">ElectricalLoad</a> component of the <a href="#">Model</a> .
<i>resources_ptr</i>	A pointer to the <a href="#">Resources</a> component of the <a href="#">Model</a> .
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
<i>noncombustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Noncombustion</a> pointer vector of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .
<i>storage_ptr_vec_ptr</i>	A pointer to the <a href="#">Storage</a> pointer vector of the <a href="#">Model</a> .

## curtailment

```

511 {
512     // 1. get dt_hrs, net load
513     double dt_hrs = electrical_load_ptr->dt_vec_hrs[timestep];
514     double net_load_kW = this->net_load_vec_kW[timestep];
515
516     // 2. partition Storage assets into depleted and non-depleted
517     std::list<Storage*> depleted_storage_ptr_list;

```

```

518     std::list<Storage*> nondepleted_storage_ptr_list;
519
520     Storage* storage_ptr;
521     for (size_t i = 0; i < storage_ptr_vec_ptr->size(); i++) {
522         storage_ptr = storage_ptr_vec_ptr->at(i);
523
524         if (storage_ptr->is_depleted) {
525             depleted_storage_ptr_list.push_back(storage_ptr);
526         }
527
528         else {
529             nondepleted_storage_ptr_list.push_back(storage_ptr);
530         }
531     }
532
533     // 3. discharge non-depleted storage assets
534     net_load_kW = this->__handleStorageDischarging(
535         timestep,
536         dt_hrs,
537         net_load_kW,
538         nondepleted_storage_ptr_list
539     );
540
541     // 4. request optimal production from all Noncombustion assets
542     net_load_kW = this->__handleNoncombustionDispatch(
543         timestep,
544         dt_hrs,
545         net_load_kW,
546         noncombustion_ptr_vec_ptr,
547         resources_ptr
548     );
549
550     // 5. request optimal production from all Combustion assets
551     // default to load following if no depleted storage
552     if (depleted_storage_ptr_list.empty()) {
553         net_load_kW = this->__handleCombustionDispatch(
554             timestep,
555             dt_hrs,
556             net_load_kW,
557             combustion_ptr_vec_ptr,
558             false // is_cycle_charging
559         );
560     }
561
562     else {
563         net_load_kW = this->__handleCombustionDispatch(
564             timestep,
565             dt_hrs,
566             net_load_kW,
567             combustion_ptr_vec_ptr,
568             true // is_cycle_charging
569         );
570     }
571
572     // 6. attempt to charge depleted Storage assets using any and all available
573     // charge priority is Combustion, then Renewable
574     this->__handleStorageCharging(
575         timestep,
576         dt_hrs,
577         depleted_storage_ptr_list,
578         combustion_ptr_vec_ptr,
579         noncombustion_ptr_vec_ptr,
580         renewable_ptr_vec_ptr
581     );
582
583
584     // 7. record any missed load
585     if (net_load_kW > 1e-6) {
586         this->missed_load_vec_kW[timestep] = net_load_kW;
587     }
588
589     return;
590 } /* __applyCycleChargingControl_DISCHARGING() */

```

#### 4.3.3.3 \_\_applyLoadFollowingControl\_CHARGING()

```

void Controller::__applyLoadFollowingControl_CHARGING (
    int timestep,
    ElectricalLoad * electrical_load_ptr,

```

```

Resources * resources_ptr,
std::vector< Combustion * > * combustion_ptr_vec_ptr,
std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
std::vector< Renewable * > * renewable_ptr_vec_ptr,
std::vector< Storage * > * storage_ptr_vec_ptr ) [private]

```

Helper method to apply load following control action for given timestep of the [Model](#) run when net load  $\leq 0$ ;

#### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">ElectricalLoad</a> component of the <a href="#">Model</a> .
<i>resources_ptr</i>	A pointer to the <a href="#">Resources</a> component of the <a href="#">Model</a> .
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
<i>noncombustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Noncombustion</a> pointer vector of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .
<i>storage_ptr_vec_ptr</i>	A pointer to the <a href="#">Storage</a> pointer vector of the <a href="#">Model</a> .

```

255 {
256     // 1. get dt_hrs, set net load
257     double dt_hrs = electrical_load_ptr->dt_vec_hrs[timestep];
258     double net_load_kW = 0;
259
260     // 2. request zero production from all Combustion assets
261     this->__handleCombustionDispatch(
262         timestep,
263         dt_hrs,
264         net_load_kW,
265         combustion_ptr_vec_ptr,
266         false // is_cycle_charging
267     );
268
269     // 3. request zero production from all Noncombustion assets
270     this->__handleNoncombustionDispatch(
271         timestep,
272         dt_hrs,
273         net_load_kW,
274         noncombustion_ptr_vec_ptr,
275         resources_ptr
276     );
277
278     // 4. attempt to charge all Storage assets using any and all available curtailment
279     // charge priority is Combustion, then Renewable
280     this->__handleStorageCharging(
281         timestep,
282         dt_hrs,
283         storage_ptr_vec_ptr,
284         combustion_ptr_vec_ptr,
285         noncombustion_ptr_vec_ptr,
286         renewable_ptr_vec_ptr
287     );
288
289     return;
290 } /* __applyLoadFollowingControl_CHARGING() */

```

#### 4.3.3.4 \_\_applyLoadFollowingControl\_DISCHARGING()

```

void Controller::__applyLoadFollowingControl_DISCHARGING (
    int timestep,
    ElectricalLoad * electrical_load_ptr,
    Resources * resources_ptr,
    std::vector< Combustion * > * combustion_ptr_vec_ptr,
    std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
    std::vector< Renewable * > * renewable_ptr_vec_ptr,
    std::vector< Storage * > * storage_ptr_vec_ptr ) [private]

```

Helper method to apply load following control action for given timestep of the [Model](#) run when net load  $> 0$ ;

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">ElectricalLoad</a> component of the <a href="#">Model</a> .
<i>resources_ptr</i>	A pointer to the <a href="#">Resources</a> component of the <a href="#">Model</a> .
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
<i>noncombustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Noncombustion</a> pointer vector of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .
<i>storage_ptr_vec_ptr</i>	A pointer to the <a href="#">Storage</a> pointer vector of the <a href="#">Model</a> .

## curtailment

```

337 {
338     // 1. get dt_hrs, net load
339     double dt_hrs = electrical_load_ptr->dt_vec_hrs[timestep];
340     double net_load_kW = this->net_load_vec_kW[timestep];
341
342     // 2. partition Storage assets into depleted and non-depleted
343     std::list<Storage*> depleted_storage_ptr_list;
344     std::list<Storage*> nondepleted_storage_ptr_list;
345
346     Storage* storage_ptr;
347     for (size_t i = 0; i < storage_ptr_vec_ptr->size(); i++) {
348         storage_ptr = storage_ptr_vec_ptr->at(i);
349
350         if (storage_ptr->is_depleted) {
351             depleted_storage_ptr_list.push_back(storage_ptr);
352         }
353
354         else {
355             nondepleted_storage_ptr_list.push_back(storage_ptr);
356         }
357     }
358
359     // 3. discharge non-depleted storage assets
360     net_load_kW = this->__handleStorageDischarging(
361         timestep,
362         dt_hrs,
363         net_load_kW,
364         nondepleted_storage_ptr_list
365     );
366
367     // 4. request optimal production from all Noncombustion assets
368     net_load_kW = this->__handleNoncombustionDispatch(
369         timestep,
370         dt_hrs,
371         net_load_kW,
372         noncombustion_ptr_vec_ptr,
373         resources_ptr
374     );
375
376     // 5. request optimal production from all Combustion assets
377     net_load_kW = this->__handleCombustionDispatch(
378         timestep,
379         dt_hrs,
380         net_load_kW,
381         combustion_ptr_vec_ptr,
382         false // is_cycle_charging
383     );
384
385     // 6. attempt to charge depleted Storage assets using any and all available
386     // charge priority is Combustion, then Renewable
387     this->__handleStorageCharging(
388         timestep,
389         dt_hrs,
390         depleted_storage_ptr_list,
391         combustion_ptr_vec_ptr,
392         noncombustion_ptr_vec_ptr,
393         renewable_ptr_vec_ptr
394     );
395
396     // 7. record any missed load
397     if (net_load_kW > 1e-6) {
398         this->missed_load_vec_kW[timestep] = net_load_kW;
399     }
400
401     return;
402 }
403 } /* __applyLoadFollowingControl_DISCHARGING() */

```

#### 4.3.3.5 \_\_computeNetLoad()

```
void Controller::__computeNetLoad (
    ElectricalLoad * electrical_load_ptr,
    std::vector< Renewable * > * renewable_ptr_vec_ptr,
    Resources * resources_ptr ) [private]
```

Helper method to compute and populate the net load vector.

The net load at a given point in time is defined as the load at that point in time, minus the sum of all [Renewable](#) production at that point in time. Therefore, a negative net load indicates a surplus of [Renewable](#) production, and a positive net load indicates a deficit of [Renewable](#) production.

##### Parameters

<i>electrical_load_ptr</i>	A pointer to the <a href="#">ElectricalLoad</a> component of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .
<i>resources_ptr</i>	A pointer to the <a href="#">Resources</a> component of the <a href="#">Model</a> .

```
57 {
58     // 1. init
59     this->net_load_vec_kW.resize(electrical_load_ptr->n_points, 0);
60     this->missed_load_vec_kW.resize(electrical_load_ptr->n_points, 0);
61
62     // 2. populate net load vector
63     double dt_hrs = 0;
64     double load_kW = 0;
65     double net_load_kW = 0;
66     double production_kW = 0;
67
68     Renewable* renewable_ptr;
69
70     for (int i = 0; i < electrical_load_ptr->n_points; i++) {
71         dt_hrs = electrical_load_ptr->dt_vec_hrs[i];
72         load_kW = electrical_load_ptr->load_vec_kW[i];
73         net_load_kW = load_kW;
74
75         for (size_t j = 0; j < renewable_ptr_vec_ptr->size(); j++) {
76             renewable_ptr = renewable_ptr_vec_ptr->at(j);
77
78             production_kW = this->__getRenewableProduction(
79                 i,
80                 dt_hrs,
81                 renewable_ptr,
82                 resources_ptr
83             );
84
85             load_kW = renewable_ptr->commit(
86                 i,
87                 dt_hrs,
88                 production_kW,
89                 load_kW
90             );
91
92             net_load_kW -= production_kW;
93         }
94         this->net_load_vec_kW[i] = net_load_kW;
95     }
96 }
97
98 return;
99 } /* __computeNetLoad() */
```

#### 4.3.3.6 \_\_constructCombustionMap()

```
void Controller::__constructCombustionMap (
    std::vector< Combustion * > * combustion_ptr_vec_ptr ) [private]
```

Helper method to construct a [Combustion](#) map, for use in determining.

## Parameters

<code>combustion_ptr_vec_ptr</code>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
-------------------------------------	---

```

121 {
122     // 1. get state table dimensions
123     int n_cols = combustion_ptr_vec_ptr->size();
124     int n_rows = pow(2, n_cols);
125
126     // 2. init state table (all possible on/off combinations)
127     std::vector<std::vector<bool>> state_table;
128     state_table.resize(n_rows, {});
129
130     int x = 0;
131     for (int i = 0; i < n_rows; i++) {
132         state_table[i].resize(n_cols, false);
133
134         x = i;
135         for (int j = 0; j < n_cols; j++) {
136             if (x % 2 == 0) {
137                 state_table[i][j] = true;
138             }
139             x /= 2;
140         }
141     }
142
143     // 3. construct combustion map (handle duplicates by keeping rows with minimum
144     //    trues)
145     double total_capacity_kW = 0;
146     int truth_count = 0;
147     int current_truth_count = 0;
148
149     for (int i = 0; i < n_rows; i++) {
150         total_capacity_kW = 0;
151         truth_count = 0;
152         current_truth_count = 0;
153
154         for (int j = 0; j < n_cols; j++) {
155             if (state_table[i][j]) {
156                 total_capacity_kW += combustion_ptr_vec_ptr->at(j)->capacity_kW;
157                 truth_count++;
158             }
159         }
160
161         if (this->combustion_map.count(total_capacity_kW) > 0) {
162             for (int j = 0; j < n_cols; j++) {
163                 if (this->combustion_map[total_capacity_kW][j]) {
164                     current_truth_count++;
165                 }
166             }
167
168             if (truth_count < current_truth_count) {
169                 this->combustion_map.erase(total_capacity_kW);
170             }
171         }
172
173         this->combustion_map.insert(
174             std::pair<double, std::vector<bool>> (
175                 total_capacity_kW,
176                 state_table[i]
177             )
178         );
179     }
180
181     /*
182     // ==== TEST PRINT ==== //
183     std::cout << std::endl;
184
185     std::cout << "\t\t";
186     for (size_t i = 0; i < combustion_ptr_vec_ptr->size(); i++) {
187         std::cout << combustion_ptr_vec_ptr->at(i)->capacity_kW << "\t";
188     }
189     std::cout << std::endl;
190
191     std::map<double, std::vector<bool>>::iterator iter;
192     for (
193         iter = this->combustion_map.begin();
194         iter != this->combustion_map.end();
195         iter++
196     ) {
197         std::cout << iter->first << "\t\t";
198
199         for (size_t i = 0; i < iter->second.size(); i++) {
200             std::cout << iter->second[i] << "\t";
201         }
202         std::cout << "]" << std::endl;

```

```

203     }
204     // ==== END TEST PRINT ==== //
205     /**/
206
207     return;
208 } /* __constructCombustionTable() */

```

#### 4.3.3.7 \_\_getRenewableProduction()

```

double Controller::__getRenewableProduction (
    int timestep,
    double dt_hrs,
    Renewable * renewable_ptr,
    Resources * resources_ptr ) [private]

```

Helper method to compute the production from the given [Renewable](#) asset at the given point in time.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>renewable_ptr</i>	A pointer to the <a href="#">Renewable</a> asset.
<i>resources_ptr</i>	A pointer to the <a href="#">Resources</a> component of the <a href="#">Model</a> .

##### Returns

The production [kW] of the [Renewable](#) asset.

```

879 {
880     double production_kW = 0;
881
882     switch (renewable_ptr->type) {
883         case (RenewableType :: SOLAR): {
884             double resource_value = 0;
885
886             if (not renewable_ptr->normalized_production_series_given) {
887                 resource_value =
888                     resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep];
889             }
890
891             production_kW = renewable_ptr->computeProductionkW(
892                 timestep,
893                 dt_hrs,
894                 resource_value
895             );
896
897             break;
898         }
899
900         case (RenewableType :: TIDAL): {
901             double resource_value = 0;
902
903             if (not renewable_ptr->normalized_production_series_given) {
904                 resource_value =
905                     resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep];
906             }
907
908             production_kW = renewable_ptr->computeProductionkW(
909                 timestep,
910                 dt_hrs,
911                 resource_value
912             );
913
914             break;
915         }
916
917         case (RenewableType :: WAVE): {
918             double significant_wave_height_m = 0;

```



```

919         double energy_period_s = 0;
920
921         if (not renewable_ptr->normalized_production_series_given) {
922             significant_wave_height_m =
923                 resources_ptr->resource_map_2D[renewable_ptr->resource_key][timestep][0];
924
925             energy_period_s =
926                 resources_ptr->resource_map_2D[renewable_ptr->resource_key][timestep][1];
927         }
928
929         production_kW = renewable_ptr->computeProductionkW(
930             timestep,
931             dt_hrs,
932             significant_wave_height_m,
933             energy_period_s
934         );
935
936         break;
937     }
938
939     case (RenewableType :: WIND): {
940         double resource_value = 0;
941
942         if (not renewable_ptr->normalized_production_series_given) {
943             resource_value =
944                 resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep];
945         }
946
947         production_kW = renewable_ptr->computeProductionkW(
948             timestep,
949             dt_hrs,
950             resource_value
951         );
952
953         break;
954     }
955
956     default: {
957         std::string error_str = "ERROR: Controller::__getRenewableProduction(): ";
958         error_str += "renewable type ";
959         error_str += std::to_string(renewable_ptr->type);
960         error_str += " not recognized";
961
962         #ifdef _WIN32
963             std::cout << error_str << std::endl;
964         #endif
965
966         throw std::runtime_error(error_str);
967
968         break;
969     }
970 }
971
972 return production_kW;
973 } /* __getRenewableProduction() */

```

#### 4.3.3.8 \_\_handleCombustionDispatch()

```

double Controller::__handleCombustionDispatch (
    int timestep,
    double dt_hrs,
    double net_load_kW,
    std::vector< Combustion * > * combustion_ptr_vec_ptr,
    bool is_cycle_charging ) [private]

```

bool is\_cycle\_charging )

Helper method to handle the optimal dispatch of [Combustion](#) assets. Dispatches for 1.2x the received net load, so as to ensure a "20% spinning reserve". Dispatches a minimum number of [Combustion](#) assets, which then share the load proportional to their rated capacities.

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>net_load_kW</i>	The net load [kW] before the dispatch is deducted from it.
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
<i>is_cycle_charging</i>	A boolean which defines whether to apply cycle charging logic or not.

## Returns

The net load [kW] remaining after the dispatch is deducted from it.

```

1016 {
1017     // 1. get minimal Combustion dispatch
1018     double target_production_kW = 1.2 * net_load_kW;
1019     double total_capacity_kW = 0;
1020
1021     std::map<double, std::vector<bool>>::iterator iter = this->combustion_map.begin();
1022     while (iter != std::prev(this->combustion_map.end(), 1)) {
1023         if (target_production_kW <= total_capacity_kW) {
1024             break;
1025         }
1026
1027         iter++;
1028         total_capacity_kW = iter->first;
1029     }
1030
1031     // 2. share load proportionally (by rated capacity) over active diesels
1032     Combustion* combustion_ptr;
1033     double production_kW = 0;
1034     double request_kW = 0;
1035     double _net_load_kW = net_load_kW;
1036
1037     for (size_t i = 0; i < this->combustion_map[total_capacity_kW].size(); i++) {
1038         combustion_ptr = combustion_ptr_vec_ptr->at(i);
1039
1040         if (total_capacity_kW > 0) {
1041             request_kW =
1042                 int(this->combustion_map[total_capacity_kW][i]) *
1043                 net_load_kW *
1044                 (combustion_ptr->capacity_kW / total_capacity_kW);
1045         }
1046
1047         else {
1048             request_kW = 0;
1049         }
1050
1051         if (is_cycle_charging and request_kW > 0) {
1052             if (request_kW < 0.85 * combustion_ptr->capacity_kW) {
1053                 request_kW = 0.85 * combustion_ptr->capacity_kW;
1054             }
1055         }
1056
1057         production_kW = combustion_ptr->requestProductionkW(
1058             timestep,
1059             dt_hrs,
1060             request_kW
1061         );
1062
1063         _net_load_kW = combustion_ptr->commit(
1064             timestep,
1065             dt_hrs,
1066             production_kW,
1067             _net_load_kW
1068         );
1069     }
1070
1071     return _net_load_kW;
1072 } /* __handleCombustionDispatch() */

```

## 4.3.3.9 \_\_handleNoncombustionDispatch()

```

double Controller::__handleNoncombustionDispatch (
    int timestep,

```

```

        double dt_hrs,
        double net_load_kW,
        std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
        Resources * resources_ptr ) [private]
1113 {
1114     Noncombustion* noncombustion_ptr;
1115     double production_kW = 0;
1116
1117     for (size_t i = 0; i < noncombustion_ptr_vec_ptr->size(); i++) {
1118         noncombustion_ptr = noncombustion_ptr_vec_ptr->at(i);
1119
1120         switch (noncombustion_ptr->type) {
1121             case (NoncombustionType :: HYDRO): {
1122                 double resource_value = 0;
1123
1124                 if (not noncombustion_ptr->normalized_production_series_given) {
1125                     resource_value =
1126                         resources_ptr->resource_map_1D[noncombustion_ptr->resource_key][timestep];
1127                 }
1128
1129                 production_kW = noncombustion_ptr->requestProductionkW(
1130                     timestep,
1131                     dt_hrs,
1132                     net_load_kW,
1133                     resource_value
1134                 );
1135
1136                 net_load_kW = noncombustion_ptr->commit(
1137                     timestep,
1138                     dt_hrs,
1139                     production_kW,
1140                     net_load_kW,
1141                     resource_value
1142                 );
1143
1144                 break;
1145             }
1146
1147             default: {
1148                 production_kW = noncombustion_ptr->requestProductionkW(
1149                     timestep,
1150                     dt_hrs,
1151                     net_load_kW
1152                 );
1153
1154                 net_load_kW = noncombustion_ptr->commit(
1155                     timestep,
1156                     dt_hrs,
1157                     production_kW,
1158                     net_load_kW
1159                 );
1160
1161                 break;
1162             }
1163         }
1164     }
1165
1166     return net_load_kW;
1167 } /* __handleNoncombustionDispatch() */

```

#### 4.3.3.10 \_\_handleStorageCharging() [1/2]

```

void Controller::__handleStorageCharging (
    int timestep,
    double dt_hrs,
    std::list< Storage * > storage_ptr_list,
    std::vector< Combustion * > * combustion_ptr_vec_ptr,
    std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
    std::vector< Renewable * > * renewable_ptr_vec_ptr ) [private]

```

Helper method to handle the charging of the given [Storage](#) assets.

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>storage_ptr_list</i>	A list of pointers to the <a href="#">Storage</a> assets that are to be charged.
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
<i>noncombustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Noncombustion</a> pointer vector of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .

```

633 {
634     double acceptable_kW = 0;
635     double curtailment_kW = 0;
636
637     Storage* storage_ptr;
638     Combustion* combustion_ptr;
639     Noncombustion* noncombustion_ptr;
640     Renewable* renewable_ptr;
641
642     std::list<Storage*>::iterator iter;
643     for (
644         iter = storage_ptr_list.begin();
645         iter != storage_ptr_list.end();
646         iter++
647     ){
648         storage_ptr = (*iter);
649
650         // 1. attempt to charge from Combustion curtailment first
651         for (size_t i = 0; i < combustion_ptr_vec_ptr->size(); i++) {
652             combustion_ptr = combustion_ptr_vec_ptr->at(i);
653             curtailment_kW = combustion_ptr->curtailment_vec_kW[timestep];
654
655             if (curtailment_kW <= 0) {
656                 continue;
657             }
658
659             acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);
660
661             if (acceptable_kW > curtailment_kW) {
662                 acceptable_kW = curtailment_kW;
663             }
664
665             combustion_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
666             combustion_ptr->storage_vec_kW[timestep] += acceptable_kW;
667             storage_ptr->power_kW += acceptable_kW;
668         }
669
670         // 2. attempt to charge from Noncombustion curtailment second
671         for (size_t i = 0; i < noncombustion_ptr_vec_ptr->size(); i++) {
672             noncombustion_ptr = noncombustion_ptr_vec_ptr->at(i);
673             curtailment_kW = noncombustion_ptr->curtailment_vec_kW[timestep];
674
675             if (curtailment_kW <= 0) {
676                 continue;
677             }
678
679             acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);
680
681             if (acceptable_kW > curtailment_kW) {
682                 acceptable_kW = curtailment_kW;
683             }
684
685             noncombustion_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
686             noncombustion_ptr->storage_vec_kW[timestep] += acceptable_kW;
687             storage_ptr->power_kW += acceptable_kW;
688         }
689
690         // 3. attempt to charge from Renewable curtailment third
691         for (size_t i = 0; i < renewable_ptr_vec_ptr->size(); i++) {
692             renewable_ptr = renewable_ptr_vec_ptr->at(i);
693             curtailment_kW = renewable_ptr->curtailment_vec_kW[timestep];
694
695             if (curtailment_kW <= 0) {
696                 continue;
697             }
698
699             acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);
700
701             if (acceptable_kW > curtailment_kW) {
702                 acceptable_kW = curtailment_kW;
703             }
704

```

```

705         renewable_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
706         renewable_ptr->storage_vec_kW[timestep] += acceptable_kW;
707         storage_ptr->power_kW += acceptable_kW;
708     }
709
710     // 4. commit charge
711     storage_ptr->commitCharge(
712         timestep,
713         dt_hrs,
714         storage_ptr->power_kW
715     );
716 }
717
718 return;
719 } /* __handleStorageCharging() */

```

#### 4.3.3.11 \_\_handleStorageCharging() [2/2]

```

void Controller::__handleStorageCharging (
    int timestep,
    double dt_hrs,
    std::vector< Storage * > * storage_ptr_vec_ptr,
    std::vector< Combustion * > * combustion_ptr_vec_ptr,
    std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
    std::vector< Renewable * > * renewable_ptr_vec_ptr ) [private]

```

Helper method to handle the charging of the given [Storage](#) assets.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>storage_ptr_vec_ptr</i>	A pointer to a vector of pointers to the <a href="#">Storage</a> assets that are to be charged.
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
<i>noncombustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Noncombustion</a> pointer vector of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .

```

762 {
763     double acceptable_kW = 0;
764     double curtailment_kW = 0;
765
766     Storage* storage_ptr;
767     Combustion* combustion_ptr;
768     Noncombustion* noncombustion_ptr;
769     Renewable* renewable_ptr;
770
771     for (size_t j = 0; j < storage_ptr_vec_ptr->size(); j++) {
772         storage_ptr = storage_ptr_vec_ptr->at(j);
773
774         // 1. attempt to charge from Combustion curtailment first
775         for (size_t i = 0; i < combustion_ptr_vec_ptr->size(); i++) {
776             combustion_ptr = combustion_ptr_vec_ptr->at(i);
777             curtailment_kW = combustion_ptr->curtailment_vec_kW[timestep];
778
779             if (curtailment_kW <= 0) {
780                 continue;
781             }
782
783             acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);
784
785             if (acceptable_kW > curtailment_kW) {
786                 acceptable_kW = curtailment_kW;
787             }
788
789             combustion_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
790             combustion_ptr->storage_vec_kW[timestep] += acceptable_kW;
791             storage_ptr->power_kW += acceptable_kW;
792         }

```

```

793
794 // 2. attempt to charge from Noncombustion curtailment second
795 for (size_t i = 0; i < noncombustion_ptr_vec_ptr->size(); i++) {
796     noncombustion_ptr = noncombustion_ptr_vec_ptr->at(i);
797     curtailment_kW = noncombustion_ptr->curtailment_vec_kW[timestep];
798
799     if (curtailment_kW <= 0) {
800         continue;
801     }
802
803     acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);
804
805     if (acceptable_kW > curtailment_kW) {
806         acceptable_kW = curtailment_kW;
807     }
808
809     noncombustion_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
810     noncombustion_ptr->storage_vec_kW[timestep] += acceptable_kW;
811     storage_ptr->power_kW += acceptable_kW;
812 }
813
814 // 3. attempt to charge from Renewable curtailment third
815 for (size_t i = 0; i < renewable_ptr_vec_ptr->size(); i++) {
816     renewable_ptr = renewable_ptr_vec_ptr->at(i);
817     curtailment_kW = renewable_ptr->curtailment_vec_kW[timestep];
818
819     if (curtailment_kW <= 0) {
820         continue;
821     }
822
823     acceptable_kW = storage_ptr->getAcceptablekW(dt_hrs);
824
825     if (acceptable_kW > curtailment_kW) {
826         acceptable_kW = curtailment_kW;
827     }
828
829     renewable_ptr->curtailment_vec_kW[timestep] -= acceptable_kW;
830     renewable_ptr->storage_vec_kW[timestep] += acceptable_kW;
831     storage_ptr->power_kW += acceptable_kW;
832 }
833
834 // 4. commit charge
835 storage_ptr->commitCharge(
836     timestep,
837     dt_hrs,
838     storage_ptr->power_kW
839 );
840 }
841
842 return;
843 } /* __handleStorageCharging() */

```

#### 4.3.3.12 \_\_handleStorageDischarging()

```

double Controller::__handleStorageDischarging (
    int timestep,
    double dt_hrs,
    double net_load_kW,
    std::list< Storage * > storage_ptr_list ) [private]

```

Helper method to handle the discharging of the given [Storage](#) assets.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>storage_ptr_list</i>	A list of pointers to the <a href="#">Storage</a> assets that are to be discharged.

**Returns**

The net load [kW] remaining after the discharge is deducted from it.

```

1201 {
1202     double discharging_kW = 0;
1203     Storage* storage_ptr;
1204     std::list<Storage*>::iterator iter;
1205     for (
1206         iter = storage_ptr_list.begin();
1207         iter != storage_ptr_list.end();
1208         iter++)
1209     ){
1210         storage_ptr = (*iter);
1211         discharging_kW = storage_ptr->getAvailablekW(dt_hrs);
1212         if (discharging_kW > net_load_kW) {
1213             discharging_kW = net_load_kW;
1214         }
1215         net_load_kW = storage_ptr->commitDischarge(
1216             timestep,
1217             dt_hrs,
1218             discharging_kW,
1219             net_load_kW
1220         );
1221     }
1222     return net_load_kW;
1223 } /* __handleStorageDischarging() */

```

**4.3.3.13 applyDispatchControl()**

```

void Controller::applyDispatchControl (
    ElectricalLoad * electrical_load_ptr,
    Resources * resources_ptr,
    std::vector< Combustion * > * combustion_ptr_vec_ptr,
    std::vector< Noncombustion * > * noncombustion_ptr_vec_ptr,
    std::vector< Renewable * > * renewable_ptr_vec_ptr,
    std::vector< Storage * > * storage_ptr_vec_ptr )

```

Method to apply dispatch control at every point in the modelling time series.

**Parameters**

<i>electrical_load_ptr</i>	A pointer to the <a href="#">ElectricalLoad</a> component of the <a href="#">Model</a> .
<i>resources_ptr</i>	A pointer to the <a href="#">Resources</a> component of the <a href="#">Model</a> .
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .
<i>noncombustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Noncombustion</a> pointer vector of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .
<i>storage_ptr_vec_ptr</i>	A pointer to the <a href="#">Storage</a> pointer vector of the <a href="#">Model</a> .

```

1381 {
1382     for (int i = 0; i < electrical_load_ptr->n_points; i++) {
1383         switch (this->control_mode) {
1384             case (ControlMode::LOAD_FOLLOWING): {
1385                 if (this->net_load_vec_kW[i] <= 0) {
1386                     this->__applyLoadFollowingControl_CHARGING(
1387                         i,
1388                         electrical_load_ptr,
1389                         resources_ptr,
1390                         combustion_ptr_vec_ptr,
1391                         noncombustion_ptr_vec_ptr,
1392                         renewable_ptr_vec_ptr,
1393                         storage_ptr_vec_ptr

```

```

1394         );
1395     }
1396
1397     else {
1398         this->__applyLoadFollowingControl_DISCHARGING(
1399             i,
1400             electrical_load_ptr,
1401             resources_ptr,
1402             combustion_ptr_vec_ptr,
1403             noncombustion_ptr_vec_ptr,
1404             renewable_ptr_vec_ptr,
1405             storage_ptr_vec_ptr
1406         );
1407     }
1408
1409     break;
1410 }
1411
1412 case (ControlMode :: CYCLE_CHARGING): {
1413     if (this->net_load_vec_kW[i] <= 0) {
1414         this->__applyCycleChargingControl_CHARGING(
1415             i,
1416             electrical_load_ptr,
1417             resources_ptr,
1418             combustion_ptr_vec_ptr,
1419             noncombustion_ptr_vec_ptr,
1420             renewable_ptr_vec_ptr,
1421             storage_ptr_vec_ptr
1422         );
1423     }
1424
1425     else {
1426         this->__applyCycleChargingControl_DISCHARGING(
1427             i,
1428             electrical_load_ptr,
1429             resources_ptr,
1430             combustion_ptr_vec_ptr,
1431             noncombustion_ptr_vec_ptr,
1432             renewable_ptr_vec_ptr,
1433             storage_ptr_vec_ptr
1434         );
1435     }
1436
1437     break;
1438 }
1439
1440 default: {
1441     std::string error_str = "ERROR: Controller :: applyDispatchControl(): ";
1442     error_str += "control mode ";
1443     error_str += std::to_string(this->control_mode);
1444     error_str += " not recognized";
1445
1446     #ifdef _WIN32
1447         std::cout << error_str << std::endl;
1448     #endif
1449
1450     throw std::runtime_error(error_str);
1451
1452     break;
1453 }
1454 }
1455 }
1456
1457 return;
1458 } /* applyDispatchControl() */

```

#### 4.3.3.14 clear()

```

void Controller::clear (
    void )

```

Method to clear all attributes of the [Controller](#) object.

```

1473 {
1474     this->net_load_vec_kW.clear();
1475     this->missed_load_vec_kW.clear();
1476     this->combustion_map.clear();
1477
1478     return;
1479 } /* clear() */

```



## 4.3.3.15 init()

```
void Controller::init (
    ElectricalLoad * electrical_load_ptr,
    std::vector< Renewable * > * renewable_ptr_vec_ptr,
    Resources * resources_ptr,
    std::vector< Combustion * > * combustion_ptr_vec_ptr )
```

Method to initialize the [Controller](#) component of the [Model](#).

## Parameters

<i>electrical_load_ptr</i>	A pointer to the <a href="#">ElectricalLoad</a> component of the <a href="#">Model</a> .
<i>renewable_ptr_vec_ptr</i>	A pointer to the <a href="#">Renewable</a> pointer vector of the <a href="#">Model</a> .
<i>resources_ptr</i>	A pointer to the <a href="#">Resources</a> component of the <a href="#">Model</a> .
<i>combustion_ptr_vec_ptr</i>	A pointer to the <a href="#">Combustion</a> pointer vector of the <a href="#">Model</a> .

```
1331 {
1332     // 1. compute net load
1333     this->__computeNetLoad(electrical_load_ptr, renewable_ptr_vec_ptr, resources_ptr);
1334
1335     // 2. construct Combustion table
1336     this->__constructCombustionMap(combustion_ptr_vec_ptr);
1337
1338     return;
1339 } /* init() */
```

## 4.3.3.16 setControlMode()

```
void Controller::setControlMode (
    ControlMode control_mode )
```

## Parameters

<i>control_mode</i>	The <a href="#">ControlMode</a> which is to be active in the <a href="#">Controller</a> .
---------------------	---

```
1265 {
1266     this->control_mode = control_mode;
1267
1268     switch(control_mode) {
1269         case (ControlMode :: LOAD_FOLLOWING): {
1270             this->control_string = "LOAD_FOLLOWING";
1271             break;
1272         }
1273
1274         case (ControlMode :: CYCLE_CHARGING): {
1275             this->control_string = "CYCLE_CHARGING";
1276             break;
1277         }
1278
1279         default: {
1280             std::string error_str = "ERROR: Controller :: setControlMode(): ";
1281             error_str += "control mode ";
1282             error_str += std::to_string(control_mode);
1283             error_str += " not recognized";
1284
1285             #ifdef _WIN32
1286                 std::cout << error_str << std::endl;
1287             #endif
1288
1289             throw std::runtime_error(error_str);
1290
1291             break;
1292         }
1293     }
```

```
1294     }  
1295 }  
1296  
1297     return;  
1298 } /* setControlMode() */
```

## 4.3.4 Member Data Documentation

### 4.3.4.1 combustion\_map

```
std::map<double, std::vector<bool> > Controller::combustion_map
```

A map of all possible combustion states, for use in determining optimal dispatch.

### 4.3.4.2 control\_mode

```
ControlMode Controller::control_mode
```

The ControlMode that is active in the [Model](#).

### 4.3.4.3 control\_string

```
std::string Controller::control_string
```

A string describing the active ControlMode.

### 4.3.4.4 missed\_load\_vec\_kW

```
std::vector<double> Controller::missed_load_vec_kW
```

A vector of missed load values [kW] at each point in the modelling time series.

### 4.3.4.5 net\_load\_vec\_kW

```
std::vector<double> Controller::net_load_vec_kW
```

A vector of net load values [kW] at each point in the modelling time series. Net load is defined as load minus all available [Renewable](#) production.

The documentation for this class was generated from the following files:

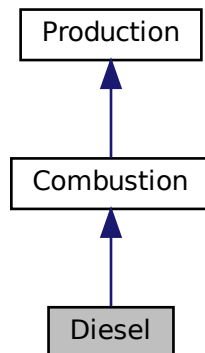
- header/[Controller.h](#)
- source/[Controller.cpp](#)

## 4.4 Diesel Class Reference

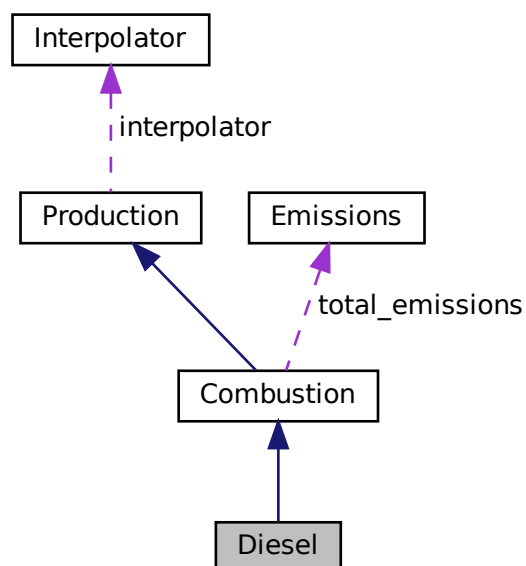
A derived class of the [Combustion](#) branch of [Production](#) which models production using a diesel generator.

```
#include <Diesel.h>
```

Inheritance diagram for Diesel:



Collaboration diagram for Diesel:



## Public Member Functions

- [Diesel](#) (void)  
*Constructor (dummy) for the [Diesel](#) class.*
- [Diesel](#) (int, double, [DieselInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Diesel](#) class.*
- void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- double [requestProductionkW](#) (int, double, double)  
*Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).*
- double [commit](#) (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- [~Diesel](#) (void)  
*Destructor for the [Diesel](#) class.*

## Public Attributes

- double [minimum\\_load\\_ratio](#)  
*The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.*
- double [minimum\\_runtime\\_hrs](#)  
*The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.*
- double [time\\_since\\_last\\_start\\_hrs](#)  
*The time that has elapsed [hrs] since the last start of the asset.*

## Private Member Functions

- void [\\_\\_checkInputs](#) ([DieselInputs](#))  
*Helper method to check inputs to the [Diesel](#) constructor.*
- void [\\_\\_handleStartStop](#) (int, double, double)  
*Helper method (private) to handle the starting/stopping of the diesel generator. The minimum runtime constraint is enforced in this method.*
- double [\\_\\_getGenericFuelSlope](#) (void)  
*Helper method to generate a generic, linearized fuel consumption slope for a diesel generator.*
- double [\\_\\_getGenericFuelIntercept](#) (void)  
*Helper method to generate a generic, linearized fuel consumption intercept for a diesel generator.*
- double [\\_\\_getGenericCapitalCost](#) (void)  
*Helper method to generate a generic diesel generator capital cost.*
- double [\\_\\_getGenericOpMaintCost](#) (void)  
*Helper method (private) to generate a generic diesel generator operation and maintenance cost. This is a cost incurred per unit energy produced.*
- void [\\_\\_writeSummary](#) (std::string)  
*Helper method to write summary results for [Diesel](#).*
- void [\\_\\_writeTimeSeries](#) (std::string, std::vector< double > \*, int=-1)  
*Helper method to write time series results for [Diesel](#).*

### 4.4.1 Detailed Description

A derived class of the [Combustion](#) branch of [Production](#) which models production using a diesel generator.

### 4.4.2 Constructor & Destructor Documentation

#### 4.4.2.1 Diesel() [1/2]

```
Diesel::Diesel (
    void )
```

Constructor (dummy) for the [Diesel](#) class.

```
604 {
605     return;
606 } /* Diesel() */
```

#### 4.4.2.2 Diesel() [2/2]

```
Diesel::Diesel (
    int n_points,
    double n_years,
    DieselInputs diesel_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Diesel](#) class.

#### Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>diesel_inputs</i>	A structure of <a href="#">Diesel</a> constructor inputs.
<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.

```
638 :
639 Combustion(
640     n_points,
641     n_years,
642     diesel_inputs.combustion_inputs,
643     time_vec_hrs_ptr
644 )
645 {
646     // 1. check inputs
647     this->__checkInputs(diesel_inputs);
648
649     // 2. set attributes
650     this->type = CombustionType :: DIESEL;
651     this->type_str = "DIESEL";
652
653     this->replace_running_hrs = diesel_inputs.replace_running_hrs;
654
655     this->fuel_cost_L = diesel_inputs.fuel_cost_L;
656
657     this->minimum_load_ratio = diesel_inputs.minimum_load_ratio;
658     this->minimum_runtime_hrs = diesel_inputs.minimum_runtime_hrs;
659     this->time_since_last_start_hrs = 0;
```

```

660
661     this->CO2_emissions_intensity_kgL = diesel_inputs.CO2_emissions_intensity_kgL;
662     this->CO_emissions_intensity_kgL = diesel_inputs.CO_emissions_intensity_kgL;
663     this->NOx_emissions_intensity_kgL = diesel_inputs.NOx_emissions_intensity_kgL;
664     this->SOx_emissions_intensity_kgL = diesel_inputs.SOx_emissions_intensity_kgL;
665     this->CH4_emissions_intensity_kgL = diesel_inputs.CH4_emissions_intensity_kgL;
666     this->PM_emissions_intensity_kgL = diesel_inputs.PM_emissions_intensity_kgL;
667
668     if (diesel_inputs.linear_fuel_slope_LkWh < 0) {
669         this->linear_fuel_slope_LkWh = this->__getGenericFuelSlope();
670     }
671     else {
672         this->linear_fuel_slope_LkWh = diesel_inputs.linear_fuel_slope_LkWh;
673     }
674
675     if (diesel_inputs.linear_fuel_intercept_LkWh < 0) {
676         this->linear_fuel_intercept_LkWh = this->__getGenericFuelIntercept();
677     }
678     else {
679         this->linear_fuel_intercept_LkWh = diesel_inputs.linear_fuel_intercept_LkWh;
680     }
681
682     if (diesel_inputs.capital_cost < 0) {
683         this->capital_cost = this->__getGenericCapitalCost();
684     }
685     else {
686         this->capital_cost = diesel_inputs.capital_cost;
687     }
688
689     if (diesel_inputs.operation_maintenance_cost_kWh < 0) {
690         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
691     }
692     else {
693         this->operation_maintenance_cost_kWh =
694             diesel_inputs.operation_maintenance_cost_kWh;
695     }
696
697     if (not this->is_sunk) {
698         this->capital_cost_vec[0] = this->capital_cost;
699     }
700
701     // 3. construction print
702     if (this->print_flag) {
703         std::cout << "Diesel object constructed at " << this << std::endl;
704     }
705
706     return;
707 } /* Diesel() */

```

#### 4.4.2.3 ~Diesel()

```

Diesel::~Diesel (
    void )

```

Destructor for the [Diesel](#) class.

```

869 {
870     // 1. destruction print
871     if (this->print_flag) {
872         std::cout << "Diesel object at " << this << " destroyed" << std::endl;
873     }
874
875     return;
876 } /* ~Diesel() */

```

### 4.4.3 Member Function Documentation

#### 4.4.3.1 \_\_checkInputs()

```

void Diesel::__checkInputs (
    DieselInputs diesel_inputs ) [private]

```

Helper method to check inputs to the [Diesel](#) constructor.

## Parameters

<i>diesel_inputs</i>	A structure of <a href="#">Diesel</a> constructor inputs.
----------------------	---

```

39 {
40     // 1. check fuel_cost_L
41     if (diesel_inputs.fuel_cost_L < 0) {
42         std::string error_str = "ERROR: Diesel(): ";
43         error_str += "DieselInputs::fuel_cost_L must be >= 0";
44
45         #ifdef _WIN32
46             std::cout << error_str << std::endl;
47         #endif
48
49         throw std::invalid_argument(error_str);
50     }
51
52     // 2. check CO2_emissions_intensity_kgL
53     if (diesel_inputs.CO2_emissions_intensity_kgL < 0) {
54         std::string error_str = "ERROR: Diesel(): ";
55         error_str += "DieselInputs::CO2_emissions_intensity_kgL must be >= 0";
56
57         #ifdef _WIN32
58             std::cout << error_str << std::endl;
59         #endif
60
61         throw std::invalid_argument(error_str);
62     }
63
64     // 3. check CO_emissions_intensity_kgL
65     if (diesel_inputs.CO_emissions_intensity_kgL < 0) {
66         std::string error_str = "ERROR: Diesel(): ";
67         error_str += "DieselInputs::CO_emissions_intensity_kgL must be >= 0";
68
69         #ifdef _WIN32
70             std::cout << error_str << std::endl;
71         #endif
72
73         throw std::invalid_argument(error_str);
74     }
75
76     // 4. check NOx_emissions_intensity_kgL
77     if (diesel_inputs.NOx_emissions_intensity_kgL < 0) {
78         std::string error_str = "ERROR: Diesel(): ";
79         error_str += "DieselInputs::NOx_emissions_intensity_kgL must be >= 0";
80
81         #ifdef _WIN32
82             std::cout << error_str << std::endl;
83         #endif
84
85         throw std::invalid_argument(error_str);
86     }
87
88     // 5. check SOx_emissions_intensity_kgL
89     if (diesel_inputs.SOx_emissions_intensity_kgL < 0) {
90         std::string error_str = "ERROR: Diesel(): ";
91         error_str += "DieselInputs::SOx_emissions_intensity_kgL must be >= 0";
92
93         #ifdef _WIN32
94             std::cout << error_str << std::endl;
95         #endif
96
97         throw std::invalid_argument(error_str);
98     }
99
100    // 6. check CH4_emissions_intensity_kgL
101    if (diesel_inputs.CH4_emissions_intensity_kgL < 0) {
102        std::string error_str = "ERROR: Diesel(): ";
103        error_str += "DieselInputs::CH4_emissions_intensity_kgL must be >= 0";
104
105        #ifdef _WIN32
106            std::cout << error_str << std::endl;
107        #endif
108
109        throw std::invalid_argument(error_str);
110    }
111
112    // 7. check PM_emissions_intensity_kgL
113    if (diesel_inputs.PM_emissions_intensity_kgL < 0) {
114        std::string error_str = "ERROR: Diesel(): ";
115        error_str += "DieselInputs::PM_emissions_intensity_kgL must be >= 0";
116
117        #ifdef _WIN32
118            std::cout << error_str << std::endl;
119        #endif
120    }

```

```

121         throw std::invalid_argument(error_str);
122     }
123
124     // 8. check minimum_load_ratio
125     if (diesel_inputs.minimum_load_ratio < 0) {
126         std::string error_str = "ERROR: Diesel(): ";
127         error_str += "DieselInputs::minimum_load_ratio must be >= 0";
128
129         #ifdef _WIN32
130             std::cout << error_str << std::endl;
131         #endif
132
133         throw std::invalid_argument(error_str);
134     }
135
136     // 9. check minimum_runtime_hrs
137     if (diesel_inputs.minimum_runtime_hrs < 0) {
138         std::string error_str = "ERROR: Diesel(): ";
139         error_str += "DieselInputs::minimum_runtime_hrs must be >= 0";
140
141         #ifdef _WIN32
142             std::cout << error_str << std::endl;
143         #endif
144
145         throw std::invalid_argument(error_str);
146     }
147
148     // 10. check replace_running_hrs
149     if (diesel_inputs.replace_running_hrs <= 0) {
150         std::string error_str = "ERROR: Diesel(): ";
151         error_str += "DieselInputs::replace_running_hrs must be > 0";
152
153         #ifdef _WIN32
154             std::cout << error_str << std::endl;
155         #endif
156
157         throw std::invalid_argument(error_str);
158     }
159
160     return;
161 } /* __checkInputs() */

```

#### 4.4.3.2 \_\_getGenericCapitalCost()

```

double Diesel::__getGenericCapitalCost (
    void ) [private]

```

Helper method to generate a generic diesel generator capital cost.

This model was obtained by way of surveying an assortment of published diesel generator costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

#### Returns

A generic capital cost for the diesel generator [CAD].

```

238 {
239     double capital_cost_per_kW = 1000 * pow(this->capacity_kW, -0.425) + 800;
240
241     return capital_cost_per_kW * this->capacity_kW;
242 } /* __getGenericCapitalCost() */

```



#### 4.4.3.3 `__getGenericFuelIntercept()`

```
double Diesel::__getGenericFuelIntercept (
    void ) [private]
```

Helper method to generate a generic, linearized fuel consumption intercept for a diesel generator.

This model was obtained by way of surveying an assortment of published diesel generator fuel consumption data, and then constructing a best fit model.

Ref: [HOMER \[2023c\]](#)

Ref: [HOMER \[2023d\]](#)

##### Returns

A generic fuel intercept coefficient for the diesel generator [L/kWh].

```
213 {
214     double linear_fuel_intercept_LkWh = 0.0940 * pow(this->capacity_kW, -0.2735);
215
216     return linear_fuel_intercept_LkWh;
217 } /* __getGenericFuelIntercept() */
```

#### 4.4.3.4 `__getGenericFuelSlope()`

```
double Diesel::__getGenericFuelSlope (
    void ) [private]
```

Helper method to generate a generic, linearized fuel consumption slope for a diesel generator.

This model was obtained by way of surveying an assortment of published diesel generator fuel consumption data, and then constructing a best fit model.

Ref: [HOMER \[2023c\]](#)

Ref: [HOMER \[2023e\]](#)

##### Returns

A generic fuel slope for the diesel generator [L/kWh].

```
185 {
186     double linear_fuel_slope_LkWh = 0.4234 * pow(this->capacity_kW, -0.1012);
187
188     return linear_fuel_slope_LkWh;
189 } /* __getGenericFuelSlope() */
```

#### 4.4.3.5 `__getGenericOpMaintCost()`

```
double Diesel::__getGenericOpMaintCost (
    void ) [private]
```

Helper method (private) to generate a generic diesel generator operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published diesel generator costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars per kiloWatt-hour production [CAD/kWh].

##### Returns

A generic operation and maintenance cost, per unit energy produced, for the diesel generator [CAD/kWh].

```
266 {
267     double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;
268
269     return operation_maintenance_cost_kWh;
270 } /* __getGenericOpMaintCost() */
```

#### 4.4.3.6 `__handleStartStop()`

```
void Diesel::__handleStartStop (
    int timestep,
    double dt_hrs,
    double production_kW ) [private]
```

Helper method (private) to handle the starting/stopping of the diesel generator. The minimum runtime constraint is enforced in this method.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>production_kW</i>	The current rate of production [kW] of the generator.

```
300 {
301     /*
302     * Helper method (private) to handle the starting/stopping of the diesel
303     * generator. The minimum runtime constraint is enforced in this method.
304     */
305
306     if (this->is_running) {
307         // handle stopping
308         if (
309             production_kW <= 0 and
310             this->time_since_last_start_hrs >= this->minimum_runtime_hrs
311         ) {
312             this->is_running = false;
313         }
314     }
315
316     else {
317         // handle starting
318         if (production_kW > 0) {
319             this->is_running = true;
320             this->n_starts++;
321             this->time_since_last_start_hrs = 0;
322         }
323     }
324 }
```

```

325     return;
326 } /* __handleStartStop() */

```

#### 4.4.3.7 \_\_writeSummary()

```

void Diesel::__writeSummary (
    std::string write_path ) [private], [virtual]

```

Helper method to write summary results for [Diesel](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
-------------------	--

Reimplemented from [Combustion](#).

```

345 {
346     // 1. create filestream
347     write_path += "summary_results.md";
348     std::ofstream ofs;
349     ofs.open(write_path, std::ofstream::out);
350
351     // 2. write to summary results (markdown)
352     ofs << "# ";
353     ofs << std::to_string(int(ceil(this->capacity_kW)));
354     ofs << " kW DIESEL Summary Results\n";
355     ofs << "\n-----\n\n";
356
357     // 2.1. Production attributes
358     ofs << "## Production Attributes\n";
359     ofs << "\n";
360
361     ofs << "Capacity: " << this->capacity_kW << " kW \n";
362     ofs << "\n";
363
364     ofs << "Production Override: (N = 0 / Y = 1): "
365         << this->normalized_production_series_given << " \n";
366     if (this->normalized_production_series_given) {
367         ofs << "Path to Normalized Production Time Series: "
368             << this->path_2_normalized_production_time_series << " \n";
369     }
370     ofs << "\n";
371
372     ofs << "Sunk Cost (N = 0 / Y = 1): " << this->is_sunk << " \n";
373     ofs << "Capital Cost: " << this->capital_cost << " \n";
374     ofs << "Operation and Maintenance Cost: " << this->operation_maintenance_cost_kWh
375         << " per kWh produced \n";
376     ofs << "Nominal Inflation Rate (annual): " << this->nominal_inflation_annual
377         << " \n";
378     ofs << "Nominal Discount Rate (annual): " << this->nominal_discount_annual
379         << " \n";
380     ofs << "Real Discount Rate (annual): " << this->real_discount_annual << " \n";
381     ofs << "\n";
382
383     ofs << "Replacement Running Hours: " << this->replace_running_hrs << " \n";
384     ofs << "\n-----\n\n";
385
386     // 2.2. Combustion attributes
387     ofs << "## Combustion Attributes\n";
388     ofs << "\n";
389
390     ofs << "Fuel Cost: " << this->fuel_cost_L << " per L \n";
391     ofs << "Nominal Fuel Escalation Rate (annual): "
392         << this->nominal_fuel_escalation_annual << " \n";
393     ofs << "Real Fuel Escalation Rate (annual): "
394         << this->real_fuel_escalation_annual << " \n";
395     ofs << "\n";
396
397     ofs << "Fuel Mode: " << this->fuel_mode_str << " \n";
398     switch (this->fuel_mode) {
399     case (FuelMode :: FUEL_MODE_LINEAR): {
400         ofs << "Linear Fuel Slope: " << this->linear_fuel_slope_LkWh

```

```

401         « " L/kWh \n";
402     ofs « "Linear Fuel Intercept Coefficient: "
403         « this->linear_fuel_intercept_LkWh « " L/kWh \n";
404     ofs « "\n";
405
406     break;
407 }
408
409 case (FuelMode :: FUEL_MODE_LOOKUP): {
410     ofs « "Fuel Consumption Data: " « this->interpolator.path_map_1D[0]
411         « " \n";
412
413     break;
414 }
415
416 default: {
417     // write nothing!
418
419     break;
420 }
421 }
422
423 ofs « "Carbon Dioxide (CO2) Emissions Intensity: "
424     « this->CO2_emissions_intensity_kgL « " kg/L \n";
425
426 ofs « "Carbon Monoxide (CO) Emissions Intensity: "
427     « this->CO_emissions_intensity_kgL « " kg/L \n";
428
429 ofs « "Nitrogen Oxides (NOx) Emissions Intensity: "
430     « this->NOx_emissions_intensity_kgL « " kg/L \n";
431
432 ofs « "Sulfur Oxides (SOx) Emissions Intensity: "
433     « this->SOx_emissions_intensity_kgL « " kg/L \n";
434
435 ofs « "Methane (CH4) Emissions Intensity: "
436     « this->CH4_emissions_intensity_kgL « " kg/L \n";
437
438 ofs « "Particulate Matter (PM) Emissions Intensity: "
439     « this->PM_emissions_intensity_kgL « " kg/L \n";
440
441 ofs « "\n-----\n\n";
442
443 // 2.3. Diesel attributes
444 ofs « "## Diesel Attributes\n";
445 ofs « "\n";
446
447 ofs « "Minimum Load Ratio: " « this->minimum_load_ratio « " \n";
448 ofs « "Minimum Runtime: " « this->minimum_runtime_hrs « " hrs \n";
449
450 ofs « "\n-----\n\n";
451
452 // 2.4. Diesel Results
453 ofs « "## Results\n";
454 ofs « "\n";
455
456 ofs « "Net Present Cost: " « this->net_present_cost « " \n";
457 ofs « "\n";
458
459 ofs « "Total Dispatch: " « this->total_dispatch_kWh
460     « " kWh \n";
461
462 ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
463     « " per kWh dispatched \n";
464 ofs « "\n";
465
466 ofs « "Running Hours: " « this->running_hours « " \n";
467 ofs « "Starts: " « this->n_starts « " \n";
468 ofs « "Replacements: " « this->n_replacements « " \n";
469
470 ofs « "Total Fuel Consumed: " « this->total_fuel_consumed_L « " L "
471     « "(Annual Average: " « this->total_fuel_consumed_L / this->n_years
472     « " L/yr) \n";
473 ofs « "\n";
474
475 ofs « "Total Carbon Dioxide (CO2) Emissions: " «
476     this->total_emissions.CO2_kg « " kg "
477     « "(Annual Average: " « this->total_emissions.CO2_kg / this->n_years
478     « " kg/yr) \n";
479
480 ofs « "Total Carbon Monoxide (CO) Emissions: " «
481     this->total_emissions.CO_kg « " kg "
482     « "(Annual Average: " « this->total_emissions.CO_kg / this->n_years
483     « " kg/yr) \n";
484
485 ofs « "Total Nitrogen Oxides (NOx) Emissions: " «
486     this->total_emissions.NOx_kg « " kg "
487     « "(Annual Average: " « this->total_emissions.NOx_kg / this->n_years

```

```

488         « " kg/yr)  \n";
489
490     ofs « "Total Sulfur Oxides (SOx) Emissions: " «
491         this->total_emissions.SOx_kg « " kg "
492         « "(Annual Average: " « this->total_emissions.SOx_kg / this->n_years
493         « " kg/yr)  \n";
494
495     ofs « "Total Methane (CH4) Emissions: " « this->total_emissions.CH4_kg « " kg "
496         « "(Annual Average: " « this->total_emissions.CH4_kg / this->n_years
497         « " kg/yr)  \n";
498
499     ofs « "Total Particulate Matter (PM) Emissions: " «
500         this->total_emissions.PM_kg « " kg "
501         « "(Annual Average: " « this->total_emissions.PM_kg / this->n_years
502         « " kg/yr)  \n";
503
504     ofs « "\n-----\n\n";
505
506     ofs.close();
507     return;
508 } /* __writeSummary() */

```

#### 4.4.3.8 \_\_writeTimeSeries()

```

void Diesel::__writeTimeSeries (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    int max_lines = -1 ) [private], [virtual]

```

Helper method to write time series results for [Diesel](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <i>time_vec_hrs</i> attribute of the <a href="#">ElectricalLoad</a> .
<i>max_lines</i>	The maximum number of lines of output to write.

Reimplemented from [Combustion](#).

```

538 {
539     // 1. create filestream
540     write_path += "time_series_results.csv";
541     std::ofstream ofs;
542     ofs.open(write_path, std::ofstream::out);
543
544     // 2. write time series results (comma separated value)
545     ofs « "Time (since start of data) [hrs],";
546     ofs « "Production [kW],";
547     ofs « "Dispatch [kW],";
548     ofs « "Storage [kW],";
549     ofs « "Curtailement [kW],";
550     ofs « "Is Running (N = 0 / Y = 1),";
551     ofs « "Fuel Consumption [L],";
552     ofs « "Fuel Cost (actual),";
553     ofs « "Carbon Dioxide (CO2) Emissions [kg],";
554     ofs « "Carbon Monoxide (CO) Emissions [kg],";
555     ofs « "Nitrogen Oxides (NOx) Emissions [kg],";
556     ofs « "Sulfur Oxides (SOx) Emissions [kg],";
557     ofs « "Methane (CH4) Emissions [kg],";
558     ofs « "Particulate Matter (PM) Emissions [kg],";
559     ofs « "Capital Cost (actual),";
560     ofs « "Operation and Maintenance Cost (actual),";
561     ofs « "\n";
562
563     for (int i = 0; i < max_lines; i++) {
564         ofs « time_vec_hrs_ptr->at(i) « ",";
565         ofs « this->production_vec_kW[i] « ",";
566         ofs « this->dispatch_vec_kW[i] « ",";
567         ofs « this->storage_vec_kW[i] « ",";
568         ofs « this->curtailement_vec_kW[i] « ",";

```

```

569         ofs « this->is_running_vec[i] « ", ";
570         ofs « this->fuel_consumption_vec_L[i] « ", ";
571         ofs « this->fuel_cost_vec[i] « ", ";
572         ofs « this->CO2_emissions_vec_kg[i] « ", ";
573         ofs « this->CO_emissions_vec_kg[i] « ", ";
574         ofs « this->NOx_emissions_vec_kg[i] « ", ";
575         ofs « this->SOx_emissions_vec_kg[i] « ", ";
576         ofs « this->CH4_emissions_vec_kg[i] « ", ";
577         ofs « this->PM_emissions_vec_kg[i] « ", ";
578         ofs « this->capital_cost_vec[i] « ", ";
579         ofs « this->operation_maintenance_cost_vec[i] « ", ";
580         ofs « "\n";
581     }
582
583     ofs.close();
584     return;
585 } /* __writeTimeSeries() */

```

#### 4.4.3.9 commit()

```

double Diesel::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW ) [virtual]

```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

##### Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Combustion](#).

```

827 {
828     // 1. handle start/stop, enforce minimum runtime constraint
829     this->__handleStartStop(timestep, dt_hrs, production_kW);
830
831     // 2. invoke base class method
832     load_kW = Combustion::commit(
833         timestep,
834         dt_hrs,
835         production_kW,
836         load_kW
837     );
838
839     if (this->is_running) {
840         // 3. log time since last start
841         this->time_since_last_start_hrs += dt_hrs;
842
843         // 4. correct operation and maintenance costs (should be non-zero if idling)
844         if (production_kW <= 0) {
845             double produced_kWh = 0.01 * this->capacity_kW * dt_hrs;
846
847             double operation_maintenance_cost =
848                 this->operation_maintenance_cost_kWh * produced_kWh;
849             this->operation_maintenance_cost_vec[timestep] = operation_maintenance_cost;
850         }
851     }
852 }

```

```

851     }
852
853     return load_kW;
854 } /* commit() */

```

#### 4.4.3.10 handleReplacement()

```

void Diesel::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Combustion](#).

```

725 {
726     // 1. reset attributes
727     this->time_since_last_start_hrs = 0;
728
729     // 2. invoke base class method
730     Combustion :: handleReplacement (timestep);
731
732     return;
733 } /* __handleReplacement() */

```

#### 4.4.3.11 requestProductionkW()

```

double Diesel::requestProductionkW (
    int timestep,
    double dt_hrs,
    double request_kW ) [virtual]

```

Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>request_kW</i>	The requested production [kW].

##### Returns

The production [kW] delivered by the diesel generator.

Reimplemented from [Combustion](#).

```

765 {
766     // 0. given production time series override
767     if (this->normalized_production_series_given) {
768         double production_kW = Production :: getProductionkW(timestep);

```

```

769
770     return production_kW;
771 }
772
773 // 1. return on request of zero
774 if (request_kW <= 0) {
775     return 0;
776 }
777
778 double deliver_kW = request_kW;
779
780 // 2. enforce capacity constraint
781 if (deliver_kW > this->capacity_kW) {
782     deliver_kW = this->capacity_kW;
783 }
784
785 // 3. enforce minimum load ratio
786 if (deliver_kW < this->minimum_load_ratio * this->capacity_kW) {
787     deliver_kW = this->minimum_load_ratio * this->capacity_kW;
788 }
789
790 return deliver_kW;
791 } /* requestProductionkW() */

```

## 4.4.4 Member Data Documentation

### 4.4.4.1 minimum\_load\_ratio

```
double Diesel::minimum_load_ratio
```

The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.

### 4.4.4.2 minimum\_runtime\_hrs

```
double Diesel::minimum_runtime_hrs
```

The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.

### 4.4.4.3 time\_since\_last\_start\_hrs

```
double Diesel::time_since_last_start_hrs
```

The time that has elapsed [hrs] since the last start of the asset.

The documentation for this class was generated from the following files:

- header/Production/Combustion/[Diesel.h](#)
- source/Production/Combustion/[Diesel.cpp](#)

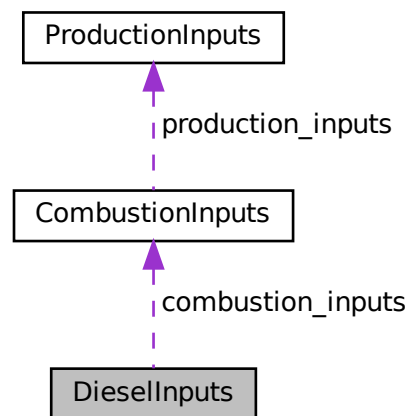


## 4.5 DieselInputs Struct Reference

A structure which bundles the necessary inputs for the [Diesel](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [CombustionInputs](#).

```
#include <Diesel.h>
```

Collaboration diagram for DieselInputs:



### Public Attributes

- [CombustionInputs combustion\\_inputs](#)  
An encapsulated [CombustionInputs](#) instance.
- double [replace\\_running\\_hrs](#) = 30000  
The number of running hours after which the asset must be replaced. Overwrites the [ProductionInputs](#) attribute.
- double [capital\\_cost](#) = -1  
The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double [operation\\_maintenance\\_cost\\_kWh](#) = -1  
The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double [fuel\\_cost\\_L](#) = 1.70  
The cost of fuel [1/L] (undefined currency).
- double [minimum\\_load\\_ratio](#) = 0.2  
The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.
- double [minimum\\_runtime\\_hrs](#) = 4  
The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.
- double [linear\\_fuel\\_slope\\_LkWh](#) = -1

The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).

- double `linear_fuel_intercept_LkWh` = -1

The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).

- double `CO2_emissions_intensity_kgL` = 2.7  
Carbon dioxide (CO2) emissions intensity [kg/L].
- double `CO_emissions_intensity_kgL` = 0.0178  
Carbon monoxide (CO) emissions intensity [kg/L].
- double `NOx_emissions_intensity_kgL` = 0.0014  
Nitrogen oxide (NOx) emissions intensity [kg/L].
- double `SOx_emissions_intensity_kgL` = 0.0042  
Sulfur oxide (SOx) emissions intensity [kg/L].
- double `CH4_emissions_intensity_kgL` = 0.0007  
Methane (CH4) emissions intensity [kg/L].
- double `PM_emissions_intensity_kgL` = 0.0001  
Particulate Matter (PM) emissions intensity [kg/L].

### 4.5.1 Detailed Description

A structure which bundles the necessary inputs for the [Diesel](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [CombustionInputs](#).

Ref: [HOMER \[2023c\]](#)

Ref: [HOMER \[2023d\]](#)

Ref: [HOMER \[2023e\]](#)

Ref: [NRCan \[2014\]](#)

Ref: [CIMAC \[2008\]](#)

### 4.5.2 Member Data Documentation

#### 4.5.2.1 `capital_cost`

```
double DieselInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

#### 4.5.2.2 `CH4_emissions_intensity_kgL`

```
double DieselInputs::CH4_emissions_intensity_kgL = 0.0007
```

Methane (CH4) emissions intensity [kg/L].

#### 4.5.2.3 CO2\_emissions\_intensity\_kgL

```
double DieselInputs::CO2_emissions_intensity_kgL = 2.7
```

Carbon dioxide (CO2) emissions intensity [kg/L].

#### 4.5.2.4 CO\_emissions\_intensity\_kgL

```
double DieselInputs::CO_emissions_intensity_kgL = 0.0178
```

Carbon monoxide (CO) emissions intensity [kg/L].

#### 4.5.2.5 combustion\_inputs

```
CombustionInputs DieselInputs::combustion_inputs
```

An encapsulated [CombustionInputs](#) instance.

#### 4.5.2.6 fuel\_cost\_L

```
double DieselInputs::fuel_cost_L = 1.70
```

The cost of fuel [1/L] (undefined currency).

#### 4.5.2.7 linear\_fuel\_intercept\_LkWh

```
double DieselInputs::linear_fuel_intercept_LkWh = -1
```

The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).

#### 4.5.2.8 linear\_fuel\_slope\_LkWh

```
double DieselInputs::linear_fuel_slope_LkWh = -1
```

The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).

#### 4.5.2.9 minimum\_load\_ratio

```
double DieselInputs::minimum_load_ratio = 0.2
```

The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.

#### 4.5.2.10 minimum\_runtime\_hrs

```
double DieselInputs::minimum_runtime_hrs = 4
```

The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.

#### 4.5.2.11 NOx\_emissions\_intensity\_kgL

```
double DieselInputs::NOx_emissions_intensity_kgL = 0.0014
```

Nitrogen oxide (NOx) emissions intensity [kg/L].

#### 4.5.2.12 operation\_maintenance\_cost\_kWh

```
double DieselInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

#### 4.5.2.13 PM\_emissions\_intensity\_kgL

```
double DieselInputs::PM_emissions_intensity_kgL = 0.0001
```

Particulate Matter (PM) emissions intensity [kg/L].

#### 4.5.2.14 replace\_running\_hrs

```
double DieselInputs::replace_running_hrs = 30000
```

The number of running hours after which the asset must be replaced. Overwrites the [ProductionInputs](#) attribute.

#### 4.5.2.15 SOx\_emissions\_intensity\_kgL

```
double DieselInputs::SOx_emissions_intensity_kgL = 0.0042
```

Sulfur oxide (SOx) emissions intensity [kg/L].

The documentation for this struct was generated from the following file:

- header/Production/Combustion/[Diesel.h](#)

## 4.6 ElectricalLoad Class Reference

A class which contains time and electrical load data. Intended to serve as a component class of [Model](#).

```
#include <ElectricalLoad.h>
```

### Public Member Functions

- [ElectricalLoad](#) (void)  
*Constructor (dummy) for the [ElectricalLoad](#) class.*
- [ElectricalLoad](#) (std::string)  
*Constructor (intended) for the [ElectricalLoad](#) class.*
- void [readLoadData](#) (std::string)  
*Method to read electrical load data into an already existing [ElectricalLoad](#) object. Clears and overwrites any existing attribute values.*
- void [clear](#) (void)  
*Method to clear all attributes of the [ElectricalLoad](#) object.*
- [~ElectricalLoad](#) (void)  
*Destructor for the [ElectricalLoad](#) class.*

### Public Attributes

- int [n\\_points](#)  
*The number of points in the modelling time series.*
- double [n\\_years](#)  
*The number of years being modelled (inferred from [time\\_vec\\_hrs](#)).*
- double [min\\_load\\_kW](#)  
*The minimum [kW] of the given electrical load time series.*
- double [mean\\_load\\_kW](#)  
*The mean, or average, [kW] of the given electrical load time series.*
- double [max\\_load\\_kW](#)  
*The maximum [kW] of the given electrical load time series.*
- std::string [path\\_2\\_electrical\\_load\\_time\\_series](#)  
*A string defining the path (either relative or absolute) to the given electrical load time series.*
- std::vector< double > [time\\_vec\\_hrs](#)  
*A vector to hold a given sequence of model times [hrs]. This defines the modelling time series.*
- std::vector< double > [dt\\_vec\\_hrs](#)  
*A vector to hold a sequence of model time deltas [hrs].*
- std::vector< double > [load\\_vec\\_kW](#)  
*A vector to hold a given sequence of electrical load values [kW].*

### 4.6.1 Detailed Description

A class which contains time and electrical load data. Intended to serve as a component class of [Model](#).

### 4.6.2 Constructor & Destructor Documentation

#### 4.6.2.1 ElectricalLoad() [1/2]

```
ElectricalLoad::ElectricalLoad (
    void )
```

Constructor (dummy) for the [ElectricalLoad](#) class.

```
37 {
38     return;
39 } /* ElectricalLoad() */
```

#### 4.6.2.2 ElectricalLoad() [2/2]

```
ElectricalLoad::ElectricalLoad (
    std::string path_2_electrical_load_time_series )
```

Constructor (intended) for the [ElectricalLoad](#) class.

##### Parameters

<i>path_2_electrical_load_time_series</i>	A string defining the path (either relative or absolute) to the given electrical load time series.
---	--

```
57 {
58     this->readLoadData(path_2_electrical_load_time_series);
59
60     return;
61 } /* ElectricalLoad() */
```

#### 4.6.2.3 ~ElectricalLoad()

```
ElectricalLoad::~~ElectricalLoad (
    void )
```

Destructor for the [ElectricalLoad](#) class.

```
184 {
185     this->clear();
186     return;
187 } /* ~ElectricalLoad() */
```

### 4.6.3 Member Function Documentation

### 4.6.3.1 clear()

```
void ElectricalLoad::clear (
    void )
```

Method to clear all attributes of the [ElectricalLoad](#) object.

```
157 {
158     this->n_points = 0;
159     this->n_years = 0;
160     this->min_load_kW = 0;
161     this->mean_load_kW = 0;
162     this->max_load_kW = 0;
163
164     this->path_2_electrical_load_time_series.clear();
165     this->time_vec_hrs.clear();
166     this->dt_vec_hrs.clear();
167     this->load_vec_kW.clear();
168
169     return;
170 } /* clear() */
```

### 4.6.3.2 readLoadData()

```
void ElectricalLoad::readLoadData (
    std::string path_2_electrical_load_time_series )
```

Method to read electrical load data into an already existing [ElectricalLoad](#) object. Clears and overwrites any existing attribute values.

#### Parameters

<i>path_2_electrical_load_time_series</i>	A string defining the path (either relative or absolute) to the given electrical load time series.
---	--

```
79 {
80     // 1. clear
81     this->clear();
82
83     // 2. init CSV reader, record path
84     io::CSVReader<2> CSV(path_2_electrical_load_time_series);
85
86     CSV.read_header(
87         io::ignore_extra_column,
88         "Time (since start of data) [hrs]",
89         "Electrical Load [kW]"
90     );
91
92     this->path_2_electrical_load_time_series = path_2_electrical_load_time_series;
93
94     // 3. read in time and load data, increment n_points, track min and max load
95     double time_hrs = 0;
96     double load_kW = 0;
97     double load_sum_kW = 0;
98
99     this->n_points = 0;
100
101     this->min_load_kW = std::numeric_limits<double>::infinity();
102     this->max_load_kW = -1 * std::numeric_limits<double>::infinity();
103
104     while (CSV.read_row(time_hrs, load_kW)) {
105         this->time_vec_hrs.push_back(time_hrs);
106         this->load_vec_kW.push_back(load_kW);
107
108         load_sum_kW += load_kW;
109
110         this->n_points++;
111
112         if (this->min_load_kW > load_kW) {
113             this->min_load_kW = load_kW;
114         }
115     }
```

```

116         if (this->max_load_kW < load_kW) {
117             this->max_load_kW = load_kW;
118         }
119     }
120
121     // 4. compute mean load
122     this->mean_load_kW = load_sum_kW / this->n_points;
123
124     // 5. set number of years (assuming 8,760 hours per year)
125     this->n_years = this->time_vec_hrs[this->n_points - 1] / 8760;
126
127     // 6. populate dt_vec_hrs
128     this->dt_vec_hrs.resize(n_points, 0);
129
130     for (int i = 0; i < n_points; i++) {
131         if (i == n_points - 1) {
132             this->dt_vec_hrs[i] = this->dt_vec_hrs[i - 1];
133         }
134         else {
135             double dt_hrs = this->time_vec_hrs[i + 1] - this->time_vec_hrs[i];
136             this->dt_vec_hrs[i] = dt_hrs;
137         }
138     }
139
140 }
141
142 return;
143 } /* readLoadData() */

```

## 4.6.4 Member Data Documentation

### 4.6.4.1 dt\_vec\_hrs

```
std::vector<double> ElectricalLoad::dt_vec_hrs
```

A vector to hold a sequence of model time deltas [hrs].

### 4.6.4.2 load\_vec\_kW

```
std::vector<double> ElectricalLoad::load_vec_kW
```

A vector to hold a given sequence of electrical load values [kW].

### 4.6.4.3 max\_load\_kW

```
double ElectricalLoad::max_load_kW
```

The maximum [kW] of the given electrical load time series.



#### 4.6.4.4 mean\_load\_kW

```
double ElectricalLoad::mean_load_kW
```

The mean, or average, [kW] of the given electrical load time series.

#### 4.6.4.5 min\_load\_kW

```
double ElectricalLoad::min_load_kW
```

The minimum [kW] of the given electrical load time series.

#### 4.6.4.6 n\_points

```
int ElectricalLoad::n_points
```

The number of points in the modelling time series.

#### 4.6.4.7 n\_years

```
double ElectricalLoad::n_years
```

The number of years being modelled (inferred from time\_vec\_hrs).

#### 4.6.4.8 path\_2\_electrical\_load\_time\_series

```
std::string ElectricalLoad::path_2_electrical_load_time_series
```

A string defining the path (either relative or absolute) to the given electrical load time series.

#### 4.6.4.9 time\_vec\_hrs

```
std::vector<double> ElectricalLoad::time_vec_hrs
```

A vector to hold a given sequence of model times [hrs]. This defines the modelling time series.

The documentation for this class was generated from the following files:

- header/[ElectricalLoad.h](#)
- source/[ElectricalLoad.cpp](#)

## 4.7 Emissions Struct Reference

A structure which bundles the emitted masses of various emissions chemistries.

```
#include <Combustion.h>
```

### Public Attributes

- double `CO2_kg` = 0  
*The mass of carbon dioxide (CO2) emitted [kg].*
- double `CO_kg` = 0  
*The mass of carbon monoxide (CO) emitted [kg].*
- double `NOx_kg` = 0  
*The mass of nitrogen oxides (NOx) emitted [kg].*
- double `SOx_kg` = 0  
*The mass of sulfur oxides (SOx) emitted [kg].*
- double `CH4_kg` = 0  
*The mass of methane (CH4) emitted [kg].*
- double `PM_kg` = 0  
*The mass of particulate matter (PM) emitted [kg].*

### 4.7.1 Detailed Description

A structure which bundles the emitted masses of various emissions chemistries.

### 4.7.2 Member Data Documentation

#### 4.7.2.1 CH4\_kg

```
double Emissions::CH4_kg = 0
```

The mass of methane (CH4) emitted [kg].

#### 4.7.2.2 CO2\_kg

```
double Emissions::CO2_kg = 0
```

The mass of carbon dioxide (CO2) emitted [kg].

#### 4.7.2.3 CO\_kg

```
double Emissions::CO_kg = 0
```

The mass of carbon monoxide (CO) emitted [kg].

#### 4.7.2.4 NOx\_kg

```
double Emissions::NOx_kg = 0
```

The mass of nitrogen oxides (NOx) emitted [kg].

#### 4.7.2.5 PM\_kg

```
double Emissions::PM_kg = 0
```

The mass of particulate matter (PM) emitted [kg].

#### 4.7.2.6 SOx\_kg

```
double Emissions::SOx_kg = 0
```

The mass of sulfur oxides (SOx) emitted [kg].

The documentation for this struct was generated from the following file:

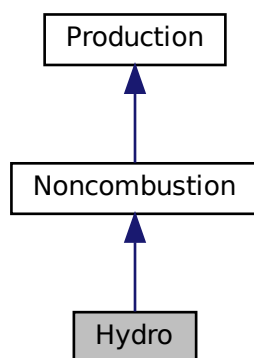
- [header/Production/Combustion/Combustion.h](#)

## 4.8 Hydro Class Reference

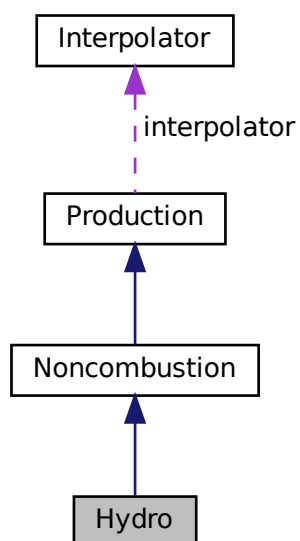
A derived class of the [Noncombustion](#) branch of [Production](#) which models production using a hydroelectric asset (either with reservoir or not).

```
#include <Hydro.h>
```

Inheritance diagram for Hydro:



Collaboration diagram for Hydro:



## Public Member Functions

- [Hydro](#) (void)  
*Constructor (dummy) for the [Hydro](#) class.*
- [Hydro](#) (int, double, [HydroInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Hydro](#) class.*
- void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- double [requestProductionkW](#) (int, double, double, double)  
*Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).*
- double [commit](#) (int, double, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- [~Hydro](#) (void)  
*Destructor for the [Hydro](#) class.*

## Public Attributes

- [HydroTurbineType](#) turbine\_type  
*The type of hydroelectric turbine model to use.*
- double [fluid\\_density\\_kgm3](#)  
*The density [kg/m3] of the hydroelectric working fluid.*
- double [net\\_head\\_m](#)  
*The net head [m] of the asset.*
- double [reservoir\\_capacity\\_m3](#)  
*The capacity [m3] of the hydro reservoir.*
- double [init\\_reservoir\\_state](#)  
*The initial state of the reservoir (where state is volume of stored fluid divided by capacity).*
- double [stored\\_volume\\_m3](#)  
*The volume [m3] of stored fluid.*
- double [minimum\\_power\\_kW](#)  
*The minimum power [kW] that the asset can produce. Corresponds to minimum productive flow.*
- double [minimum\\_flow\\_m3hr](#)  
*The minimum required flow [m3/hr] for the asset to produce. Corresponds to minimum power.*
- double [maximum\\_flow\\_m3hr](#)  
*The maximum productive flow [m3/hr] that the asset can support.*
- std::vector< double > [turbine\\_flow\\_vec\\_m3hr](#)  
*A vector of the turbine flow [m3/hr] at each point in the modelling time series.*
- std::vector< double > [spill\\_rate\\_vec\\_m3hr](#)  
*A vector of the spill rate [m3/hr] at each point in the modelling time series.*
- std::vector< double > [stored\\_volume\\_vec\\_m3](#)  
*A vector of the stored volume [m3] in the reservoir at each point in the modelling time series.*

## Private Member Functions

- void [\\_\\_checkInputs](#) ([HydroInputs](#))  
Helper method to check inputs to the [Hydro](#) constructor.
- void [\\_\\_initInterpolator](#) (void)  
Helper method to set up turbine and generator efficiency interpolation.
- double [\\_\\_getGenericCapitalCost](#) (void)  
Helper method to generate a generic hydroelectric capital cost.
- double [\\_\\_getGenericOpMaintCost](#) (void)  
Helper method (private) to generate a generic hydroelectric operation and maintenance cost. This is a cost incurred per unit energy produced.
- double [\\_\\_getEfficiencyFactor](#) (double)  
Helper method to compute the efficiency factor (product of turbine and generator efficiencies).
- double [\\_\\_getMinimumFlowm3hr](#) (void)  
Helper method to compute and return the minimum required flow for production, based on turbine type.
- double [\\_\\_getMaximumFlowm3hr](#) (void)  
Helper method to compute and return the maximum productive flow, based on turbine type.
- double [\\_\\_flowToPower](#) (double)  
Helper method to translate a given flow into a corresponding power output.
- double [\\_\\_powerToFlow](#) (double)  
Helper method to translate a given power output into a corresponding flow.
- double [\\_\\_getAvailableFlow](#) (double, double)  
Helper method to determine what flow is currently available to the turbine.
- double [\\_\\_getAcceptableFlow](#) (double)  
Helper method to determine what flow is currently acceptable by the reservoir.
- void [\\_\\_updateState](#) (int, double, double, double)  
Helper method to update and log flow and reservoir state.
- void [\\_\\_writeSummary](#) (std::string)  
Helper method to write summary results for [Hydro](#).
- void [\\_\\_writeTimeSeries](#) (std::string, std::vector< double > \*, int=-1)  
Helper method to write time series results for [Hydro](#).

### 4.8.1 Detailed Description

A derived class of the [Noncombustion](#) branch of [Production](#) which models production using a hydroelectric asset (either with reservoir or not).

### 4.8.2 Constructor & Destructor Documentation

#### 4.8.2.1 [Hydro\(\)](#) [1/2]

```
Hydro::Hydro (
    void )
```

Constructor (dummy) for the [Hydro](#) class.

```
834 {
835     return;
836 } /* Hydro() */
```

## 4.8.2.2 Hydro() [2/2]

```

Hydro::Hydro (
    int n_points,
    double n_years,
    HydroInputs hydro_inputs,
    std::vector< double > * time_vec_hrs_ptr )

```

Constructor (intended) for the [Hydro](#) class.

## Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>hydro_inputs</i>	A structure of <a href="#">Hydro</a> constructor inputs.
<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.

```

868 :
869 Noncombustion(
870     n_points,
871     n_years,
872     hydro_inputs.noncombustion_inputs,
873     time_vec_hrs_ptr
874 )
875 {
876     // 1. check inputs
877     this->__checkInputs(hydro_inputs);
878
879     // 2. set attributes
880     this->type = NoncombustionType :: HYDRO;
881     this->type_str = "HYDRO";
882
883     this->resource_key = hydro_inputs.resource_key;
884
885     this->turbine_type = hydro_inputs.turbine_type;
886
887     this->fluid_density_kgm3 = hydro_inputs.fluid_density_kgm3;
888     this->net_head_m = hydro_inputs.net_head_m;
889
890     this->reservoir_capacity_m3 = hydro_inputs.reservoir_capacity_m3;
891     this->init_reservoir_state = hydro_inputs.init_reservoir_state;
892     this->stored_volume_m3 =
893         hydro_inputs.init_reservoir_state * hydro_inputs.reservoir_capacity_m3;
894
895     this->minimum_power_kW = 0.1 * this->capacity_kW;    // <-- NEED TO DOUBLE CHECK THAT THIS MAKES
SENSE IN GENERAL
896
897     this->__initInterpolator();
898
899     this->minimum_flow_m3hr = this->__getMinimumFlowm3hr();
900     this->maximum_flow_m3hr = this->__getMaximumFlowm3hr();
901
902     this->turbine_flow_vec_m3hr.resize(this->n_points, 0);
903     this->spill_rate_vec_m3hr.resize(this->n_points, 0);
904     this->stored_volume_vec_m3.resize(this->n_points, 0);
905
906     if (hydro_inputs.capital_cost < 0) {
907         this->capital_cost = this->__getGenericCapitalCost();
908     }
909     else {
910         this->capital_cost = hydro_inputs.capital_cost;
911     }
912
913     if (hydro_inputs.operation_maintenance_cost_kWh < 0) {
914         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
915     }
916     else {
917         this->operation_maintenance_cost_kWh =
918             hydro_inputs.operation_maintenance_cost_kWh;
919     }
920
921     if (not this->is_sunk) {
922         this->capital_cost_vec[0] = this->capital_cost;
923     }
924
925     return;
926 } /* Hydro() */

```

### 4.8.2.3 ~Hydro()

```
Hydro::~~Hydro (
    void )
```

Destructor for the [Hydro](#) class.

```
1100 {
1101     // 1. destruction print
1102     if (this->print_flag) {
1103         std::cout << "Hydro object at " << this << " destroyed" << std::endl;
1104     }
1105     return;
1106     /* ~Hydro() */
1107 }
```

## 4.8.3 Member Function Documentation

### 4.8.3.1 \_\_checkInputs()

```
void Hydro::__checkInputs (
    HydroInputs hydro_inputs ) [private]
```

Helper method to check inputs to the [Hydro](#) constructor.

#### Parameters

<i>hydro_inputs</i>	A structure of <a href="#">Hydro</a> constructor inputs.
---------------------	--

```
39 {
40     // 1. check fluid_density_kgm3
41     if (hydro_inputs.fluid_density_kgm3 <= 0) {
42         std::string error_str = "ERROR: Hydro(): fluid_density_kgm3 must be > 0";
43
44         #ifdef _WIN32
45             std::cout << error_str << std::endl;
46         #endif
47
48         throw std::invalid_argument(error_str);
49     }
50
51     // 2. check net_head_m
52     if (hydro_inputs.net_head_m <= 0) {
53         std::string error_str = "ERROR: Hydro(): net_head_m must be > 0";
54
55         #ifdef _WIN32
56             std::cout << error_str << std::endl;
57         #endif
58
59         throw std::invalid_argument(error_str);
60     }
61
62     // 3. check reservoir_capacity_m3
63     if (hydro_inputs.reservoir_capacity_m3 < 0) {
64         std::string error_str = "ERROR: Hydro(): reservoir_capacity_m3 must be >= 0";
65
66         #ifdef _WIN32
67             std::cout << error_str << std::endl;
68         #endif
69
70         throw std::invalid_argument(error_str);
71     }
72 }
```



```

73 // 4. check init_reservoir_state
74 if (
75     hydro_inputs.init_reservoir_state < 0 or
76     hydro_inputs.init_reservoir_state > 1
77 ) {
78     std::string error_str = "ERROR: Hydro(): init_reservoir_state must be in ";
79     error_str += "the closed interval [0, 1]";
80
81     #ifdef _WIN32
82         std::cout << error_str << std::endl;
83     #endif
84
85     throw std::invalid_argument(error_str);
86 }
87
88 return;
89 } /* __checkInputs() */

```

#### 4.8.3.2 \_\_flowToPower()

```

double Hydro::__flowToPower (
    double flow_m3hr ) [private]

```

Helper method to translate a given flow into a corresponding power output.

Ref: [Truelove \[2023b\]](#)

##### Parameters

<i>flow_m3hr</i>	The flow [m3/hr] through the turbine.
------------------	---------------------------------------

##### Returns

The power output [kW] corresponding to a given flow [m3/hr].

```

427 {
428     // 1. return on less than minimum flow
429     if (flow_m3hr < this->minimum_flow_m3hr) {
430         return 0;
431     }
432
433     // 2. interpolate flow to power
434     double power_kW = this->interpolator.interp1D(
435         HydroInterpKeys :: FLOW_TO_POWER_INTERP_KEY,
436         flow_m3hr
437     );
438
439     return power_kW;
440 } /* __flowToPower() */

```

#### 4.8.3.3 \_\_getAcceptableFlow()

```

double Hydro::__getAcceptableFlow (
    double dt_hrs ) [private]

```

Helper method to determine what flow is currently acceptable by the reservoir.

**Parameters**

<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
---------------	--

**Returns**

The flow [m3/hr] currently acceptable by the reservoir.

```

529 {
530     // 1. if no reservoir, return
531     if (this->reservoir_capacity_m3 <= 0) {
532         return 0;
533     }
534
535     // 2. compute acceptable based on room in reservoir
536     double acceptable_m3hr = (this->reservoir_capacity_m3 - this->stored_volume_m3) /
537         dt_hrs;
538
539     return acceptable_m3hr;
540 } /* __getAcceptableFlow() */

```

**4.8.3.4 \_\_getAvailableFlow()**

```

double Hydro::__getAvailableFlow (
    double dt_hrs,
    double hydro_resource_m3hr ) [private]

```

Helper method to determine what flow is currently available to the turbine.

**Parameters**

<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>hydro_resource_m3hr</i>	The currently available hydro flow resource [m3/hr].

**Returns**

The flow [m3/hr] currently available through the turbine.

```

496 {
497     // 1. init to flow available from stored volume in reservoir
498     double flow_m3hr = this->stored_volume_m3 / dt_hrs;
499
500     // 2. add flow available from resource
501     flow_m3hr += hydro_resource_m3hr;
502
503     // 3. cap at maximum flow
504     if (flow_m3hr > this->maximum_flow_m3hr) {
505         flow_m3hr = this->maximum_flow_m3hr;
506     }
507
508     return flow_m3hr;
509 } /* __getAvailableFlow() */

```

**4.8.3.5 \_\_getEfficiencyFactor()**

```

double Hydro::__getEfficiencyFactor (
    double power_kW ) [private]

```

Helper method to compute the efficiency factor (product of turbine and generator efficiencies).

Ref: [Truelove \[2023b\]](#)

#### Parameters

<code>power_kW</code>	The power requested of the hydro plant.
-----------------------	---

#### Returns

The product of the turbine and generator efficiencies.

```

325 {
326     // 1. return on zero
327     if (power_kW <= 0) {
328         return 0;
329     }
330
331     // 2. compute power ratio (clip to [0, 1])
332     double power_ratio = power_kW / this->capacity_kW;
333
334     if (power_ratio < 0) {
335         power_ratio = 0;
336     }
337
338     else if (power_ratio > 1) {
339         power_ratio = 1;
340     }
341
342
343     // 3. init efficiency factor to the turbine efficiency
344     double efficiency_factor = this->interpolator.interp1D(
345         HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY,
346         power_ratio
347     );
348
349     // 4. include generator efficiency
350     efficiency_factor *= this->interpolator.interp1D(
351         HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY,
352         power_ratio
353     );
354
355     return efficiency_factor;
356 } /* __getEfficiencyFactor() */

```

#### 4.8.3.6 \_\_getGenericCapitalCost()

```

double Hydro::__getGenericCapitalCost (
    void ) [private]

```

Helper method to generate a generic hydroelectric capital cost.

This model was obtained by way of ...

#### Returns

A generic capital cost for the hydroelectric asset [CAD].

```

274 {
275     double capital_cost_per_kW = 1000; //<-- WIP: need something better here!
276
277     return capital_cost_per_kW * this->capacity_kW + 15000000; //<-- WIP: need something better here!
278 } /* __getGenericCapitalCost() */

```

#### 4.8.3.7 `__getGenericOpMaintCost()`

```
double Hydro::__getGenericOpMaintCost (
    void ) [private]
```

Helper method (private) to generate a generic hydroelectric operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of ...

##### Returns

A generic operation and maintenance cost, per unit energy produced, for the hydroelectric asset [CAD/kWh].

```
299 {
300     double operation_maintenance_cost_kWh = 0.05;  //<-- WIP: need something better here!
301
302     return operation_maintenance_cost_kWh;
303 } /* __getGenericOpMaintCost() */
```

#### 4.8.3.8 `__getMaximumFlowm3hr()`

```
double Hydro::__getMaximumFlowm3hr (
    void ) [private]
```

Helper method to compute and return the maximum productive flow, based on turbine type.

This helper method assumes that the maximum flow is that which is associated with a power ratio of 1.

Ref: [Truelove \[2023b\]](#)

##### Returns

The maximum productive flow [m3/hr].

```
404 {
405     return this->__powerToFlow(this->capacity_kW);
406 } /* __getMaximumFlowm3hr() */
```

#### 4.8.3.9 `__getMinimumFlowm3hr()`

```
double Hydro::__getMinimumFlowm3hr (
    void ) [private]
```

Helper method to compute and return the minimum required flow for production, based on turbine type.

This helper method assumes that the minimum flow is that which is associated with a power ratio of 0.1. See constructor for initialization of `minimum_power_kW`.

Ref: [Truelove \[2023b\]](#)

##### Returns

The minimum required flow [m3/hr] for production.

```
379 {
380     return this->__powerToFlow(this->minimum_power_kW);
381 } /* __getMinimumFlowm3hr() */
```

## 4.8.3.10 \_\_initInterpolator()

```
void Hydro::__initInterpolator (
    void ) [private]
```

Helper method to set up turbine and generator efficiency interpolation.

Ref: [Truelove \[2023b\]](#)

```
106 {
107     // 1. set up generator efficiency interpolation
108     InterpolatorStruct1D generator_interp_struct_1D;
109
110     generator_interp_struct_1D.n_points = 12;
111
112     generator_interp_struct_1D.x_vec = {
113         0, 0.1, 0.2, 0.3, 0.4, 0.5,
114         0.6, 0.7, 0.75, 0.8, 0.9, 1
115     };
116
117     generator_interp_struct_1D.min_x = 0;
118     generator_interp_struct_1D.max_x = 1;
119
120     generator_interp_struct_1D.y_vec = {
121         0.000, 0.800, 0.900, 0.913,
122         0.925, 0.943, 0.947, 0.950,
123         0.953, 0.954, 0.956, 0.958
124     };
125
126     this->interpolator.interp_map_1D.insert(
127         std::pair<int, InterpolatorStruct1D>{
128             HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY,
129             generator_interp_struct_1D
130         }
131     );
132
133     // 2. set up turbine efficiency interpolation
134     InterpolatorStruct1D turbine_interp_struct_1D;
135
136     turbine_interp_struct_1D.n_points = 11;
137
138     turbine_interp_struct_1D.x_vec = {
139         0, 0.1, 0.2, 0.3, 0.4,
140         0.5, 0.6, 0.7, 0.8, 0.9,
141         1
142     };
143
144     turbine_interp_struct_1D.min_x = 0;
145     turbine_interp_struct_1D.max_x = 1;
146
147     std::vector<double> efficiency_vec;
148
149     switch (this->turbine_type) {
150     case (HydroTurbineType :: HYDRO_TURBINE_PELTON): {
151         efficiency_vec = {
152             0.000, 0.780, 0.855, 0.875, 0.890,
153             0.900, 0.908, 0.913, 0.918, 0.908,
154             0.880
155         };
156         break;
157     }
158
159     case (HydroTurbineType :: HYDRO_TURBINE_FRANCIS): {
160         efficiency_vec = {
161             0.000, 0.400, 0.625, 0.745, 0.810,
162             0.845, 0.880, 0.900, 0.910, 0.900,
163             0.850
164         };
165         break;
166     }
167
168     case (HydroTurbineType :: HYDRO_TURBINE_KAPLAN): {
169         efficiency_vec = {
170             0.000, 0.265, 0.460, 0.550, 0.650,
171             0.740, 0.805, 0.845, 0.900, 0.880,
172             0.850
173         };
174         break;
175     }
176
177     }
178 }
```

```

179
180     default: {
181         std::string error_str = "ERROR: Hydro(): turbine type ";
182         error_str += std::to_string(this->turbine_type);
183         error_str += " not recognized";
184
185         #ifdef _WIN32
186             std::cout << error_str << std::endl;
187         #endif
188
189         throw std::runtime_error(error_str);
190
191         break;
192     }
193 }
194
195 turbine_interp_struct_1D.y_vec = efficiency_vec;
196
197 this->interpolator.interp_map_1D.insert(
198     std::pair<int, InterpolatorStruct1D>(
199         HydroInterpKeys :: TURBINE EFFICIENCY_INTERP_KEY,
200         turbine_interp_struct_1D
201     )
202 );
203
204 // 3. set up flow to power interpolation
205 InterpolatorStruct1D flow_to_power_interp_struct_1D;
206
207 double power_ratio = 0.1;
208 std::vector<double> power_ratio_vec (91, 0);
209
210 for (size_t i = 0; i < power_ratio_vec.size(); i++) {
211     power_ratio_vec[i] = power_ratio;
212
213     power_ratio += 0.01;
214
215     if (power_ratio < 0) {
216         power_ratio = 0;
217     }
218
219     else if (power_ratio > 1) {
220         power_ratio = 1;
221     }
222 }
223
224 flow_to_power_interp_struct_1D.n_points = power_ratio_vec.size();
225
226 std::vector<double> flow_vec_m3hr;
227 std::vector<double> power_vec_kW;
228 flow_vec_m3hr.resize(power_ratio_vec.size(), 0);
229 power_vec_kW.resize(power_ratio_vec.size(), 0);
230
231 for (size_t i = 0; i < power_ratio_vec.size(); i++) {
232     flow_vec_m3hr[i] = this->__powerToFlow(power_ratio_vec[i] * this->capacity_kW);
233     power_vec_kW[i] = power_ratio_vec[i] * this->capacity_kW;
234     /*
235     std::cout << flow_vec_m3hr[i] << "\t" << power_vec_kW[i] << " (" <<
236         power_ratio_vec[i] << ")" << std::endl;
237     */
238 }
239
240 flow_to_power_interp_struct_1D.x_vec = flow_vec_m3hr;
241
242 flow_to_power_interp_struct_1D.min_x = flow_vec_m3hr[0];
243 flow_to_power_interp_struct_1D.max_x = flow_vec_m3hr[flow_vec_m3hr.size() - 1];
244
245 flow_to_power_interp_struct_1D.y_vec = power_vec_kW;
246
247 this->interpolator.interp_map_1D.insert(
248     std::pair<int, InterpolatorStruct1D>(
249         HydroInterpKeys :: FLOW_TO_POWER_INTERP_KEY,
250         flow_to_power_interp_struct_1D
251     )
252 );
253
254 return;
255 } /* __initInterpolator() */

```

#### 4.8.3.11 \_\_powerToFlow()

```

double Hydro::__powerToFlow (
    double power_kW ) [private]

```

Helper method to translate a given power output into a corresponding flow.

Ref: [Truelove \[2023b\]](#)

#### Parameters

<i>power_kW</i>	The power output [kW] of the hydroelectric generator.
-----------------	---

#### Returns

```

461 {
462     // 1. return on zero power
463     if (power_kW <= 0) {
464         return 0;
465     }
466
467     // 2. get efficiency factor
468     double efficiency_factor = this->__getEfficiencyFactor(power_kW);
469
470     // 3. compute flow
471     double flow_m3hr = 3600 * 1000 * power_kW;
472     flow_m3hr /= efficiency_factor * this->fluid_density_kgm3 * 9.81 * this->net_head_m;
473
474     return flow_m3hr;
475 } /* __powerToFlow() */

```

#### 4.8.3.12 \_\_updateState()

```

void Hydro::__updateState (
    int timestep,
    double dt_hrs,
    double production_kW,
    double hydro_resource_m3hr ) [private]

```

Helper method to update and log flow and reservoir state.

#### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>hydro_resource_m3hr</i>	The currently available hydro flow resource [m3/hr].

```

573 {
574     // 1. get turbine flow, log
575     double flow_m3hr = 0;
576
577     if (production_kW >= this->minimum_power_kW) {
578         flow_m3hr = this->__powerToFlow(production_kW);
579     }
580
581     double available_flow_m3hr = this->__getAvailableFlow(dt_hrs, hydro_resource_m3hr);
582
583     if (flow_m3hr > available_flow_m3hr) {
584         flow_m3hr = available_flow_m3hr;
585     }
586
587     this->turbine_flow_vec_m3hr[timestep] = flow_m3hr;
588
589     // 3. compute net reservoir flow

```

```

590     double net_flow_m3hr = hydro_resource_m3hr - flow_m3hr;
591
592     // 4. compute flow acceptable by reservoir
593     double acceptable_flow_m3hr = this->__getAcceptableFlow(dt_hrs);
594
595     // 5. compute spill, update net flow (if applicable), log
596     double spill_m3hr = 0;
597
598     if (acceptable_flow_m3hr < net_flow_m3hr) {
599         spill_m3hr = net_flow_m3hr - acceptable_flow_m3hr;
600         net_flow_m3hr = acceptable_flow_m3hr;
601     }
602
603     this->spill_rate_vec_m3hr[timestep] = spill_m3hr;
604
605     // 6. update reservoir state, log
606     this->stored_volume_m3 += net_flow_m3hr * dt_hrs;
607     this->stored_volume_vec_m3[timestep] = this->stored_volume_m3;
608
609     return;
610 } /* __updateState() */

```

#### 4.8.3.13 \_\_writeSummary()

```

void Hydro::__writeSummary (
    std::string write_path ) [private], [virtual]

```

Helper method to write summary results for [Hydro](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
-------------------	--

Reimplemented from [Noncombustion](#).

```

628 {
629     // 1. create filestream
630     write_path += "summary_results.md";
631     std::ofstream ofs;
632     ofs.open(write_path, std::ofstream::out);
633
634     // 2. write to summary results (markdown)
635     ofs << "# ";
636     ofs << std::to_string(int(ceil(this->capacity_kW)));
637     ofs << " kW HYDRO Summary Results\n";
638     ofs << "\n-----\n\n";
639
640     // 2.1. Production attributes
641     ofs << "## Production Attributes\n";
642     ofs << "\n";
643
644     ofs << "Capacity: " << this->capacity_kW << " kW \n";
645     ofs << "\n";
646
647     ofs << "Production Override: (N = 0 / Y = 1): "
648         << this->normalized_production_series_given << " \n";
649     if (this->normalized_production_series_given) {
650         ofs << "Path to Normalized Production Time Series: "
651             << this->path_2_normalized_production_time_series << " \n";
652     }
653     ofs << "\n";
654
655     ofs << "Sunk Cost (N = 0 / Y = 1): " << this->is_sunk << " \n";
656     ofs << "Capital Cost: " << this->capital_cost << " \n";
657     ofs << "Operation and Maintenance Cost: " << this->operation_maintenance_cost_kWh
658         << " per kWh produced \n";
659     ofs << "Nominal Inflation Rate (annual): " << this->nominal_inflation_annual
660         << " \n";
661     ofs << "Nominal Discount Rate (annual): " << this->nominal_discount_annual
662         << " \n";
663     ofs << "Real Discount Rate (annual): " << this->real_discount_annual << " \n";
664     ofs << "\n";

```



```

665
666 ofs « "Replacement Running Hours: " « this->replace_running_hrs « " \n";
667 ofs « "\n-----\n\n";
668
669 // 2.2. Noncombustion attributes
670 ofs « "## Noncombustion Attributes\n";
671 ofs « "\n";
672
673 //...
674
675 ofs « "\n-----\n\n";
676
677 // 2.3. Hydro attributes
678 ofs « "## Hydro Attributes\n";
679 ofs « "\n";
680
681 ofs « "Fluid Density: " « this->fluid_density_kgm3 « " kg/m3 \n";
682 ofs « "Net Head: " « this->net_head_m « " m \n";
683 ofs « "\n";
684
685 ofs « "Reservoir Volume: " « this->reservoir_capacity_m3 « " m3 \n";
686 ofs « "Reservoir Initial State: " « this->init_reservoir_state « " \n";
687 ofs « "\n";
688
689 ofs « "Turbine Type: ";
690 switch(this->turbine_type) {
691     case(HydroTurbineType :: HYDRO_TURBINE_PELTON): {
692         ofs « "PELTON";
693
694         break;
695     }
696
697     case(HydroTurbineType :: HYDRO_TURBINE_FRANCIS): {
698         ofs « "FRANCIS";
699
700         break;
701     }
702
703     case(HydroTurbineType :: HYDRO_TURBINE_KAPLAN): {
704         ofs « "KAPLAN";
705
706         break;
707     }
708
709     default: {
710         // write nothing!
711
712         break;
713     }
714 }
715 ofs « " \n";
716 ofs « "\n";
717 ofs « "Minimum Flow: " « this->minimum_flow_m3hr « " m3/hr \n";
718 ofs « "Maximum Flow: " « this->maximum_flow_m3hr « " m3/hr \n";
719 ofs « "\n";
720 ofs « "Minimum Production: " « this->minimum_power_kW « " kW \n";
721 ofs « "\n";
722
723 ofs « "\n-----\n\n";
724
725 // 2.4. Hydro Results
726 ofs « "## Results\n";
727 ofs « "\n";
728
729 ofs « "Net Present Cost: " « this->net_present_cost « " \n";
730 ofs « "\n";
731
732 ofs « "Total Dispatch: " « this->total_dispatch_kWh
733     « " kWh \n";
734
735 ofs « "Levellized Cost of Energy: " « this->levellized_cost_of_energy_kWh
736     « " per kWh dispatched \n";
737 ofs « "\n";
738
739 ofs « "Running Hours: " « this->running_hours « " \n";
740 ofs « "Replacements: " « this->n_replacements « " \n";
741
742 //...
743
744 ofs « "\n-----\n\n";
745
746 ofs.close();
747 return;
748 } /* __writeSummary() */

```

#### 4.8.3.14 \_\_writeTimeSeries()

```
void Hydro::__writeTimeSeries (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    int max_lines = -1 ) [private], [virtual]
```

Helper method to write time series results for [Hydro](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>max_lines</i>	The maximum number of lines of output to write.

Reimplemented from [Noncombustion](#).

```
778 {
779     // 1. create filestream
780     write_path += "time_series_results.csv";
781     std::ofstream ofs;
782     ofs.open(write_path, std::ofstream::out);
783
784     // 2. write time series results (comma separated value)
785     ofs << "Time (since start of data) [hrs],";
786     ofs << "Production [kW],";
787     ofs << "Dispatch [kW],";
788     ofs << "Storage [kW],";
789     ofs << "Curtailement [kW],";
790     ofs << "Is Running (N = 0 / Y = 1),";
791     ofs << "Turbine Flow [m3/hr],";
792     ofs << "Spill Rate [m3/hr],";
793     ofs << "Stored Volume [m3],";
794     ofs << "Capital Cost (actual),";
795     ofs << "Operation and Maintenance Cost (actual),";
796     ofs << "\n";
797
798     for (int i = 0; i < max_lines; i++) {
799         ofs << time_vec_hrs_ptr->at(i) << ",";
800         ofs << this->production_vec_kW[i] << ",";
801         ofs << this->dispatch_vec_kW[i] << ",";
802         ofs << this->storage_vec_kW[i] << ",";
803         ofs << this->curtailment_vec_kW[i] << ",";
804         ofs << this->is_running_vec[i] << ",";
805         ofs << this->turbine_flow_vec_m3hr[i] << ",";
806         ofs << this->spill_rate_vec_m3hr[i] << ",";
807         ofs << this->stored_volume_vec_m3[i] << ",";
808         ofs << this->capital_cost_vec[i] << ",";
809         ofs << this->operation_maintenance_cost_vec[i] << ",";
810         ofs << "\n";
811     }
812
813     ofs.close();
814     return;
815 } /* __writeTimeSeries() */
```

#### 4.8.3.15 commit()

```
double Hydro::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW,
    double hydro_resource_m3hr ) [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

## Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

## Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Noncombustion](#).

```

1067 {
1068     // 1. invoke base class method
1069     load_kW = Noncombustion :: commit(
1070         timestep,
1071         dt_hrs,
1072         production_kW,
1073         load_kW
1074     );
1075
1076     // 2. update state and record
1077     this->__updateState(
1078         timestep,
1079         dt_hrs,
1080         production_kW,
1081         hydro_resource_m3hr
1082     );
1083
1084     return load_kW;
1085 } /* commit() */

```

## 4.8.3.16 handleReplacement()

```

void Hydro::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Noncombustion](#).

```

944 {
945     // 1. reset attributes
946     //...
947
948     // 2. invoke base class method
949     Noncombustion :: handleReplacement(timestep);
950
951     return;
952 } /* __handleReplacement() */

```

## 4.8.3.17 requestProductionkW()

```

double Hydro::requestProductionkW (
    int timestep,

```

```
double dt_hrs,
double request_kW,
double hydro_resource_m3hr ) [virtual]
```

Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).

#### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>request_kW</i>	The requested production [kW].
<i>hydro_resource_m3hr</i>	The currently available hydro flow resource [m3/hr].

#### Returns

The production [kW] delivered by the hydro generator.

Reimplemented from [Noncombustion](#).

```
988 {
989     // 0. given production time series override
990     if (this->normalized_production_series_given) {
991         double production_kW = Production::getProductionkW(timestep);
992
993         return production_kW;
994     }
995
996     // 1. return on request of zero
997     if (request_kW <= 0) {
998         return 0;
999     }
1000
1001     // 2. if request is less than minimum power, set to minimum power
1002     if (request_kW < this->minimum_power_kW) {
1003         request_kW = this->minimum_power_kW;
1004     }
1005
1006     // 3. check available flow, return if less than minimum flow
1007     double available_flow_m3hr = this->__getAvailableFlow(dt_hrs, hydro_resource_m3hr);
1008
1009     if (available_flow_m3hr < this->minimum_flow_m3hr) {
1010         return 0;
1011     }
1012
1013     // 4. init production to request, enforce capacity constraint (which also accounts
1014     //     for maximum flow constraint).
1015     double production_kW = request_kW;
1016
1017     if (production_kW > this->capacity_kW) {
1018         production_kW = this->capacity_kW;
1019     }
1020
1021     // 5. map production to flow
1022     double flow_m3hr = this->__powerToFlow(production_kW);
1023
1024     // 6. if flow is in excess of available, then adjust production accordingly
1025     if (flow_m3hr > available_flow_m3hr) {
1026         production_kW = this->__flowToPower(available_flow_m3hr);
1027     }
1028
1029     return production_kW;
1030 } /* requestProductionkW() */
```

## 4.8.4 Member Data Documentation

#### 4.8.4.1 fluid\_density\_kgm3

```
double Hydro::fluid_density_kgm3
```

The density [kg/m3] of the hydroelectric working fluid.

#### 4.8.4.2 init\_reservoir\_state

```
double Hydro::init_reservoir_state
```

The initial state of the reservoir (where state is volume of stored fluid divided by capacity).

#### 4.8.4.3 maximum\_flow\_m3hr

```
double Hydro::maximum_flow_m3hr
```

The maximum productive flow [m3/hr] that the asset can support.

#### 4.8.4.4 minimum\_flow\_m3hr

```
double Hydro::minimum_flow_m3hr
```

The minimum required flow [m3/hr] for the asset to produce. Corresponds to minimum power.

#### 4.8.4.5 minimum\_power\_kW

```
double Hydro::minimum_power_kW
```

The minimum power [kW] that the asset can produce. Corresponds to minimum productive flow.

#### 4.8.4.6 net\_head\_m

```
double Hydro::net_head_m
```

The net head [m] of the asset.

#### 4.8.4.7 reservoir\_capacity\_m3

```
double Hydro::reservoir_capacity_m3
```

The capacity [m3] of the hydro reservoir.

#### 4.8.4.8 spill\_rate\_vec\_m3hr

```
std::vector<double> Hydro::spill_rate_vec_m3hr
```

A vector of the spill rate [m3/hr] at each point in the modelling time series.

#### 4.8.4.9 stored\_volume\_m3

```
double Hydro::stored_volume_m3
```

The volume [m3] of stored fluid.

#### 4.8.4.10 stored\_volume\_vec\_m3

```
std::vector<double> Hydro::stored_volume_vec_m3
```

A vector of the stored volume [m3] in the reservoir at each point in the modelling time series.

#### 4.8.4.11 turbine\_flow\_vec\_m3hr

```
std::vector<double> Hydro::turbine_flow_vec_m3hr
```

A vector of the turbine flow [m3/hr] at each point in the modelling time series.

#### 4.8.4.12 turbine\_type

```
HydroTurbineType Hydro::turbine_type
```

The type of hydroelectric turbine model to use.

The documentation for this class was generated from the following files:

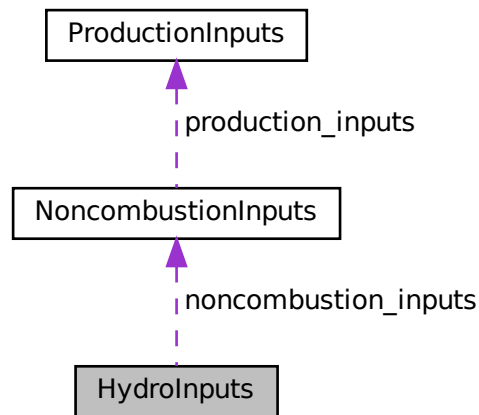
- [header/Production/Noncombustion/Hydro.h](#)
- [source/Production/Noncombustion/Hydro.cpp](#)

## 4.9 HydroInputs Struct Reference

A structure which bundles the necessary inputs for the [Hydro](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [NoncombustionInputs](#).

```
#include <Hydro.h>
```

Collaboration diagram for HydroInputs:



### Public Attributes

- [NoncombustionInputs](#) `noncombustion_inputs`  
An encapsulated [NoncombustionInputs](#) instance.
- int `resource_key` = 0  
A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.
- double `capital_cost` = -1  
The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double `operation_maintenance_cost_kWh` = -1  
The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double `fluid_density_kgm3` = 1000  
The density [kg/m3] of the hydroelectric working fluid.
- double `net_head_m` = 500  
The net head [m] of the asset.
- double `reservoir_capacity_m3` = 0  
The capacity [m3] of the hydro reservoir.
- double `init_reservoir_state` = 0  
The initial state of the reservoir (where state is volume of stored fluid divided by capacity).
- [HydroTurbineType](#) `turbine_type` = [HydroTurbineType](#) :: `HYDRO_TURBINE_PELTON`  
The type of hydroelectric turbine model to use.

### 4.9.1 Detailed Description

A structure which bundles the necessary inputs for the [Hydro](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [NoncombustionInputs](#).

### 4.9.2 Member Data Documentation

#### 4.9.2.1 capital\_cost

```
double HydroInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

#### 4.9.2.2 fluid\_density\_kgm3

```
double HydroInputs::fluid_density_kgm3 = 1000
```

The density [kg/m3] of the hydroelectric working fluid.

#### 4.9.2.3 init\_reservoir\_state

```
double HydroInputs::init_reservoir_state = 0
```

The initial state of the reservoir (where state is volume of stored fluid divided by capacity).

#### 4.9.2.4 net\_head\_m

```
double HydroInputs::net_head_m = 500
```

The net head [m] of the asset.

#### 4.9.2.5 noncombustion\_inputs

```
NoncombustionInputs HydroInputs::noncombustion_inputs
```

An encapsulated [NoncombustionInputs](#) instance.



#### 4.9.2.6 operation\_maintenance\_cost\_kWh

```
double HydroInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

#### 4.9.2.7 reservoir\_capacity\_m3

```
double HydroInputs::reservoir_capacity_m3 = 0
```

The capacity [m3] of the hydro reservoir.

#### 4.9.2.8 resource\_key

```
int HydroInputs::resource_key = 0
```

A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.

#### 4.9.2.9 turbine\_type

```
HydroTurbineType HydroInputs::turbine_type = HydroTurbineType :: HYDRO_TURBINE_PELTON
```

The type of hydroelectric turbine model to use.

The documentation for this struct was generated from the following file:

- [header/Production/Noncombustion/Hydro.h](#)

## 4.10 Interpolator Class Reference

A class which contains interpolation data and functionality. Intended to serve as a component of the [Production](#) and [Storage](#) hierarchies.

```
#include <Interpolator.h>
```

## Public Member Functions

- [Interpolator](#) (void)  
*Constructor for the [Interpolator](#) class.*
- void [addData1D](#) (int, std::string)  
*Method to add 1D interpolation data to the [Interpolator](#).*
- void [addData2D](#) (int, std::string)  
*Method to add 2D interpolation data to the [Interpolator](#).*
- double [interp1D](#) (int, double)  
*Method to perform a 1D interpolation.*
- double [interp2D](#) (int, double, double)  
*Method to perform a 2D interpolation.*
- [~Interpolator](#) (void)  
*Destructor for the [Interpolator](#) class.*

## Public Attributes

- std::map< int, [InterpolatorStruct1D](#) > [interp\\_map\\_1D](#)  
*A map <int, [InterpolatorStruct1D](#)> of given 1D interpolation data.*
- std::map< int, std::string > [path\\_map\\_1D](#)  
*A map <int, string> of the paths (either relative or absolute) to the given 1D interpolation data.*
- std::map< int, [InterpolatorStruct2D](#) > [interp\\_map\\_2D](#)  
*A map <int, [InterpolatorStruct2D](#)> of given 2D interpolation data.*
- std::map< int, std::string > [path\\_map\\_2D](#)  
*A map <int, string> of the paths (either relative or absolute) to the given 2D interpolation data.*

## Private Member Functions

- void [\\_\\_checkDataKey1D](#) (int)  
*Helper method to check if given data key (1D) is already in use.*
- void [\\_\\_checkDataKey2D](#) (int)  
*Helper method to check if given data key (2D) is already in use.*
- void [\\_\\_checkBounds1D](#) (int, double)  
*Helper method to check that the given 1D interpolation value is contained within the given corresponding data domain. Also checks that the data key has been registered.*
- void [\\_\\_checkBounds2D](#) (int, double, double)  
*Helper method to check that the given 2D interpolation value is contained within the given corresponding data domain. Also checks that the data key has been registered.*
- void [\\_\\_throwReadError](#) (std::string, int)  
*Helper method to throw a read error whenever non-numeric data is encountered where only numeric data should be.*
- bool [\\_\\_isNonNumeric](#) (std::string)  
*Helper method to determine if given string is non-numeric (i.e., contains.*
- int [\\_\\_getInterpolationIndex](#) (double, std::vector< double > \*)  
*Helper method to get appropriate interpolation index into given vector.*
- std::vector< std::string > [\\_\\_splitCommaSeparatedString](#) (std::string, std::string="|")  
*Helper method to split a comma-separated string into a vector of substrings.*
- std::vector< std::vector< std::string > > [\\_\\_getDataStringMatrix](#) (std::string)
- void [\\_\\_readData1D](#) (int, std::string)  
*Helper method to read the given 1D interpolation data into [Interpolator](#).*
- void [\\_\\_readData2D](#) (int, std::string)  
*Helper method to read the given 2D interpolation data into [Interpolator](#).*

### 4.10.1 Detailed Description

A class which contains interpolation data and functionality. Intended to serve as a component of the [Production](#) and [Storage](#) hierarchies.

### 4.10.2 Constructor & Destructor Documentation

#### 4.10.2.1 Interpolator()

```
Interpolator::Interpolator (
    void )
```

Constructor for the [Interpolator](#) class.

```
682 {
683     //...
684
685     return;
686 } /* Interpolator() */
```

#### 4.10.2.2 ~Interpolator()

```
Interpolator::~Interpolator (
    void )
```

Destructor for the [Interpolator](#) class.

```
868 {
869     //...
870
871     return;
872 } /* ~Interpolator() */
```

### 4.10.3 Member Function Documentation

#### 4.10.3.1 \_\_checkBounds1D()

```
void Interpolator::__checkBounds1D (
    int data_key,
    double interp_x ) [private]
```

Helper method to check that the given 1D interpolation value is contained within the given corresponding data domain. Also checks that the data key has been registered.

#### Parameters

<i>data_key</i>	A key associated with the given interpolation data.
<i>interp</i> $\leftrightarrow$	The query value to be interpolated.
Generated by Doxygen	

```

108 {
109     // 1. key error
110     if (this->interp_map_1D.count(data_key) == 0) {
111         std::string error_str = "ERROR: Interpolator::interp1D() ";
112         error_str += "data key ";
113         error_str += std::to_string(data_key);
114         error_str += " has not been registered";
115
116         #ifdef _WIN32
117             std::cout << error_str << std::endl;
118         #endif
119
120         throw std::invalid_argument(error_str);
121     }
122
123     // 2. bounds error
124     if (
125         interp_x < this->interp_map_1D[data_key].min_x or
126         interp_x > this->interp_map_1D[data_key].max_x
127     ) {
128         std::string error_str = "ERROR: Interpolator::interp1D() ";
129         error_str += "interpolation value ";
130         error_str += std::to_string(interp_x);
131         error_str += " is outside of the given interpolation data domain [";
132         error_str += std::to_string(this->interp_map_1D[data_key].min_x);
133         error_str += " , ";
134         error_str += std::to_string(this->interp_map_1D[data_key].max_x);
135         error_str += " ]";
136
137         #ifdef _WIN32
138             std::cout << error_str << std::endl;
139         #endif
140
141         throw std::invalid_argument(error_str);
142     }
143
144     return;
145 } /* __checkBounds1D() */

```

#### 4.10.3.2 \_\_checkBounds2D()

```

void Interpolator::__checkBounds2D (
    int data_key,
    double interp_x,
    double interp_y ) [private]

```

Helper method to check that the given 2D interpolation value is contained within the given corresponding data domain. Also checks that the data key has been registered.

##### Parameters

<i>data_key</i>	A key associated with the given interpolation data.
<i>interp_x</i>	The first query value to be interpolated.
<i>interp_y</i>	The second query value to be interpolated.

```

168 {
169     // 1. key error
170     if (this->interp_map_2D.count(data_key) == 0) {
171         std::string error_str = "ERROR: Interpolator::interp2D() ";
172         error_str += "data key ";
173         error_str += std::to_string(data_key);
174         error_str += " has not been registered";
175
176         #ifdef _WIN32
177             std::cout << error_str << std::endl;
178         #endif
179
180         throw std::invalid_argument(error_str);
181     }

```

```

182
183 // 2. bounds error (x_interp)
184 if (
185     interp_x < this->interp_map_2D[data_key].min_x or
186     interp_x > this->interp_map_2D[data_key].max_x
187 ) {
188     std::string error_str = "ERROR: Interpolator::interp2D() ";
189     error_str += "interpolation value interp_x = ";
190     error_str += std::to_string(interp_x);
191     error_str += " is outside of the given interpolation data domain [";
192     error_str += std::to_string(this->interp_map_2D[data_key].min_x);
193     error_str += " , ";
194     error_str += std::to_string(this->interp_map_2D[data_key].max_x);
195     error_str += "]\n";
196
197     #ifdef _WIN32
198         std::cout << error_str << std::endl;
199     #endif
200
201     throw std::invalid_argument(error_str);
202 }
203
204 // 2. bounds error (y_interp)
205 if (
206     interp_y < this->interp_map_2D[data_key].min_y or
207     interp_y > this->interp_map_2D[data_key].max_y
208 ) {
209     std::string error_str = "ERROR: Interpolator::interp2D() ";
210     error_str += "interpolation value interp_y = ";
211     error_str += std::to_string(interp_y);
212     error_str += " is outside of the given interpolation data domain [";
213     error_str += std::to_string(this->interp_map_2D[data_key].min_y);
214     error_str += " , ";
215     error_str += std::to_string(this->interp_map_2D[data_key].max_y);
216     error_str += "]\n";
217
218     #ifdef _WIN32
219         std::cout << error_str << std::endl;
220     #endif
221
222     throw std::invalid_argument(error_str);
223 }
224
225 return;
226 } /* __checkBounds2D() */

```

#### 4.10.3.3 \_\_checkDataKey1D()

```

void Interpolator::__checkDataKey1D (
    int data_key ) [private]

```

Helper method to check if given data key (1D) is already in use.

##### Parameters

<i>data_key</i>	The key associated with the given 1D interpolation data.
-----------------	--

```

40 {
41     if (this->interp_map_1D.count(data_key) > 0) {
42         std::string error_str = "ERROR: Interpolator::addData1D() ";
43         error_str += "data key (1D) ";
44         error_str += std::to_string(data_key);
45         error_str += " is already in use";
46
47         #ifdef _WIN32
48             std::cout << error_str << std::endl;
49         #endif
50
51         throw std::invalid_argument(error_str);
52     }
53
54     return;
55 } /* __checkDataKey1D() */

```

#### 4.10.3.4 \_\_checkDataKey2D()

```
void Interpolator::__checkDataKey2D (
    int data_key ) [private]
```

Helper method to check if given data key (2D) is already in use.

##### Parameters

<i>data_key</i>	The key associated with the given 2D interpolation data.
-----------------	--

```
72 {
73     if (this->interp_map_2D.count(data_key) > 0) {
74         std::string error_str = "ERROR: Interpolator::addData2D() ";
75         error_str += "data key (2D) ";
76         error_str += std::to_string(data_key);
77         error_str += " is already in use";
78
79         #ifdef _WIN32
80             std::cout << error_str << std::endl;
81         #endif
82
83         throw std::invalid_argument(error_str);
84     }
85
86     return;
87 } /* __checkDataKey2D() */
```

#### 4.10.3.5 \_\_getDataStringMatrix()

```
std::vector< std::vector< std::string > > Interpolator::__getDataStringMatrix (
    std::string path_2_data ) [private]
```

```
401 {
402     // 1. create input file stream
403     std::ifstream ifs;
404     ifs.open(path_2_data);
405
406     // 2. check that open() worked
407     if (not ifs.is_open()) {
408         std::string error_str = "ERROR: Interpolator::__getDataStringMatrix() ";
409         error_str += " failed to open ";
410         error_str += path_2_data;
411
412         #ifdef _WIN32
413             std::cout << error_str << std::endl;
414         #endif
415
416         throw std::invalid_argument(error_str);
417     }
418
419     // 3. read file line by line
420     bool is_header = true;
421     std::string line;
422     std::vector<std::string> line_split_vec;
423     std::vector<std::vector<std::string>> string_matrix;
424
425     while (not ifs.eof()) {
426         std::getline(ifs, line);
427
428         if (is_header) {
429             is_header = false;
430             continue;
431         }
432
433         line_split_vec = this->__splitCommaSeparatedString(line);
434
435         if (not line_split_vec.empty()) {
436             string_matrix.push_back(line_split_vec);
437         }
438     }
439
440     ifs.close();
441     return string_matrix;
442 } /* __getDataStringMatrix() */
```

**4.10.3.6 \_\_getInterpolationIndex()**

```
int Interpolator::__getInterpolationIndex (
    double interp_x,
    std::vector< double > * x_vec_ptr ) [private]
```

Helper method to get appropriate interpolation index into given vector.

**Parameters**

<i>interp_x</i>	The query value to be interpolated.
<i>x_vec_ptr</i>	A pointer to the given vector of interpolation data.

**Returns**

The appropriate interpolation index into the given vector.

```
318 {
319     int idx = 0;
320     while (
321         not (interp_x >= x_vec_ptr->at(idx) and interp_x <= x_vec_ptr->at(idx + 1))
322     ) {
323         idx++;
324     }
325
326     return idx;
327 } /* __getInterpolationIndex() */
```

**4.10.3.7 \_\_isNonNumeric()**

```
bool Interpolator::__isNonNumeric (
    std::string str ) [private]
```

Helper method to determine if given string is non-numeric (i.e., contains.

**Parameters**

<i>str</i>	The string being tested.
------------	--------------------------

**Returns**

A boolean indicating if the given string is non-numeric.

```
283 {
284     for (size_t i = 0; i < str.size(); i++) {;
285         if (isalpha(str[i])) {
286             return true;
287         }
288     }
289
290     return false;
291 } /* __isAlpha() */
```

#### 4.10.3.8 \_\_readData1D()

```
void Interpolator::__readData1D (
    int data_key,
    std::string path_2_data ) [private]
```

Helper method to read the given 1D interpolation data into [Interpolator](#).

##### Parameters

<i>data_key</i>	A key associated with the given interpolation data.
<i>path_2_data</i>	The path (either relative or absolute) to the given interpolation data.

```
462 {
463     // 1. get string matrix
464     std::vector<std::vector<std::string>> string_matrix =
465         this->__getDataStringMatrix(path_2_data);
466
467     // 2. read string matrix contents into 1D interpolation struct
468     InterpolatorStruct1D interp_struct_1D;
469
470     interp_struct_1D.n_points = string_matrix.size();
471     interp_struct_1D.x_vec.resize(interp_struct_1D.n_points, 0);
472     interp_struct_1D.y_vec.resize(interp_struct_1D.n_points, 0);
473
474     for (int i = 0; i < interp_struct_1D.n_points; i++) {
475         try {
476             interp_struct_1D.x_vec[i] = std::stod(string_matrix[i][0]);
477             interp_struct_1D.y_vec[i] = std::stod(string_matrix[i][1]);
478         }
479
480         catch (...) {
481             this->__throwReadError(path_2_data, 1);
482         }
483     }
484
485     interp_struct_1D.min_x = interp_struct_1D.x_vec[0];
486     interp_struct_1D.max_x = interp_struct_1D.x_vec[interp_struct_1D.n_points - 1];
487
488     // 3. write struct to map
489     this->interp_map_1D.insert(
490         std::pair<int, InterpolatorStruct1D>(data_key, interp_struct_1D)
491     );
492
493     /*
494     // ==== TEST PRINT ==== //
495     std::cout << std::endl;
496     std::cout << path_2_data << std::endl;
497     std::cout << "-----" << std::endl;
498
499     std::cout << "n_points: " << this->interp_map_1D[data_key].n_points << std::endl;
500
501     std::cout << "x_vec: [";
502     for (
503         int i = 0;
504         i < this->interp_map_1D[data_key].n_points;
505         i++
506     ) {
507         std::cout << this->interp_map_1D[data_key].x_vec[i] << ", ";
508     }
509     std::cout << "]" << std::endl;
510
511     std::cout << "y_vec: [";
512     for (
513         int i = 0;
514         i < this->interp_map_1D[data_key].n_points;
515         i++
516     ) {
517         std::cout << this->interp_map_1D[data_key].y_vec[i] << ", ";
518     }
519     std::cout << "]" << std::endl;
520
521     std::cout << std::endl;
522     // ==== END TEST PRINT ==== //
523     /**/
524
525     return;
526 } /* __readData1D() */
```



## 4.10.3.9 \_\_readData2D()

```
void Interpolator::__readData2D (
    int data_key,
    std::string path_2_data ) [private]
```

Helper method to read the given 2D interpolation data into [Interpolator](#).

## Parameters

<i>data_key</i>	A key associated with the given interpolation data.
<i>path_2_data</i>	The path (either relative or absolute) to the given interpolation data.

```
546 {
547     // 1. get string matrix
548     std::vector<std::vector<std::string>> string_matrix =
549         this->__getDataStringMatrix(path_2_data);
550
551     // 2. read string matrix contents into 2D interpolation map
552     InterpolatorStruct2D interp_struct_2D;
553
554     interp_struct_2D.n_rows = string_matrix.size() - 1;
555     interp_struct_2D.n_cols = string_matrix[0].size() - 1;
556
557     interp_struct_2D.x_vec.resize(interp_struct_2D.n_cols, 0);
558     interp_struct_2D.y_vec.resize(interp_struct_2D.n_rows, 0);
559
560     interp_struct_2D.z_matrix.resize(interp_struct_2D.n_rows, {});
561
562     for (int i = 0; i < interp_struct_2D.n_rows; i++) {
563         interp_struct_2D.z_matrix[i].resize(interp_struct_2D.n_cols, 0);
564     }
565
566     for (size_t i = 1; i < string_matrix[0].size(); i++) {
567         try {
568             interp_struct_2D.x_vec[i - 1] = std::stod(string_matrix[0][i]);
569         }
570         catch (...) {
571             this->__throwReadError(path_2_data, 2);
572         }
573     }
574
575     interp_struct_2D.min_x = interp_struct_2D.x_vec[0];
576     interp_struct_2D.max_x = interp_struct_2D.x_vec[interp_struct_2D.n_cols - 1];
577
578     for (size_t i = 1; i < string_matrix.size(); i++) {
579         try {
580             interp_struct_2D.y_vec[i - 1] = std::stod(string_matrix[i][0]);
581         }
582         catch (...) {
583             this->__throwReadError(path_2_data, 2);
584         }
585     }
586
587     interp_struct_2D.min_y = interp_struct_2D.y_vec[0];
588     interp_struct_2D.max_y = interp_struct_2D.y_vec[interp_struct_2D.n_rows - 1];
589
590     for (size_t i = 1; i < string_matrix.size(); i++) {
591         for (size_t j = 1; j < string_matrix[0].size(); j++) {
592             try {
593                 interp_struct_2D.z_matrix[i - 1][j - 1] = std::stod(string_matrix[i][j]);
594             }
595             catch (...) {
596                 this->__throwReadError(path_2_data, 2);
597             }
598         }
599     }
600
601     // 3. write struct to map
602     this->interp_map_2D.insert(
603         std::pair<int, InterpolatorStruct2D>(data_key, interp_struct_2D)
604     );
605
606     /*
607     // ==== TEST PRINT ==== //
608     std::cout << std::endl;
609     std::cout << path_2_data << std::endl;
610 */
611 }
```

```

613     std::cout << "-----" << std::endl;
614
615     std::cout << "n_rows: " << this->interp_map_2D[data_key].n_rows << std::endl;
616     std::cout << "n_cols: " << this->interp_map_2D[data_key].n_cols << std::endl;
617
618     std::cout << "x_vec: [";
619     for (
620         int i = 0;
621         i < this->interp_map_2D[data_key].n_cols;
622         i++
623     ) {
624         std::cout << this->interp_map_2D[data_key].x_vec[i] << ", ";
625     }
626     std::cout << "]" << std::endl;
627
628     std::cout << "y_vec: [";
629     for (
630         int i = 0;
631         i < this->interp_map_2D[data_key].n_rows;
632         i++
633     ) {
634         std::cout << this->interp_map_2D[data_key].y_vec[i] << ", ";
635     }
636     std::cout << "]" << std::endl;
637
638     std::cout << "z_matrix:" << std::endl;
639     for (
640         int i = 0;
641         i < this->interp_map_2D[data_key].n_rows;
642         i++
643     ) {
644         std::cout << "\t[";
645
646         for (
647             int j = 0;
648             j < this->interp_map_2D[data_key].n_cols;
649             j++
650         ) {
651             std::cout << this->interp_map_2D[data_key].z_matrix[i][j] << ", ";
652         }
653
654         std::cout << "]" << std::endl;
655     }
656     std::cout << std::endl;
657
658     std::cout << std::endl;
659     // ==== END TEST PRINT ==== //
660     /**/
661
662     return;
663 } /* __readData2D() */

```

#### 4.10.3.10 \_\_splitCommaSeparatedString()

```

std::vector< std::string > Interpolator::__splitCommaSeparatedString (
    std::string str,
    std::string break_str = "||" ) [private]

```

Helper method to split a comma-separated string into a vector of substrings.

##### Parameters

<i>str</i>	The string to be split.
<i>break_str</i>	A string which triggers the function to break. What has been split up to the point of the break is then returned.

##### Returns

A vector of substrings, which follows from splitting the given string in a comma separated manner.

```

356 {
357     std::vector<std::string> str_split_vec;
358
359     size_t idx = 0;
360     std::string substr;
361
362     while ((idx = str.find(',', ' ')) != std::string::npos) {
363         substr = str.substr(0, idx);
364
365         if (substr == break_str) {
366             break;
367         }
368
369         str_split_vec.push_back(substr);
370
371         str.erase(0, idx + 1);
372     }
373
374     return str_split_vec;
375 } /* __splitCommaSeparatedString() */

```

#### 4.10.3.11 \_\_throwReadError()

```

void Interpolator::__throwReadError (
    std::string path_2_data,
    int dimensions ) [private]

```

Helper method to throw a read error whenever non-numeric data is encountered where only numeric data should be.

##### Parameters

<i>path_2_data</i>	The path (either relative or absolute) to the given interpolation data.
<i>dimensions</i>	The dimensionality of the data being read.

```

247 {
248     std::string error_str = "ERROR: Interpolator::addData";
249     error_str += std::to_string(dimensions);
250     error_str += "D() ";
251     error_str += " failed to read ";
252     error_str += path_2_data;
253     error_str += " (this is probably a std::stod() error; is there non-numeric ";
254     error_str += "data where only numeric data should be?)";
255
256     #ifdef _WIN32
257         std::cout << error_str << std::endl;
258     #endif
259
260     throw std::runtime_error(error_str);
261
262     return;
263 } /* __throwReadError() */

```

#### 4.10.3.12 addData1D()

```

void Interpolator::addData1D (
    int data_key,
    std::string path_2_data )

```

Method to add 1D interpolation data to the [Interpolator](#).

## Parameters

<i>data_key</i>	A key used to index into the <a href="#">Interpolator</a> .
<i>path_2_data</i>	A path (either relative or absolute) to the given 1D interpolation data.

```

706 {
707     // 1. check key
708     this->__checkDataKey1D(data_key);
709
710     // 2. read data into map
711     this->__readData1D(data_key, path_2_data);
712
713     // 3. record path
714     this->path_map_1D.insert(std::pair<int, std::string>(data_key, path_2_data));
715
716     return;
717 } /* addData1D() */

```

**4.10.3.13 addData2D()**

```

void Interpolator::addData2D (
    int data_key,
    std::string path_2_data )

```

Method to add 2D interpolation data to the [Interpolator](#).

## Parameters

<i>data_key</i>	A key used to index into the <a href="#">Interpolator</a> .
<i>path_2_data</i>	A path (either relative or absolute) to the given 2D interpolation data.

```

737 {
738     // 1. check key
739     this->__checkDataKey2D(data_key);
740
741     // 2. read data into map
742     this->__readData2D(data_key, path_2_data);
743
744     // 3. record path
745     this->path_map_2D.insert(std::pair<int, std::string>(data_key, path_2_data));
746
747     return;
748 } /* addData2D() */

```

**4.10.3.14 interp1D()**

```

double Interpolator::interp1D (
    int data_key,
    double interp_x )

```

Method to perform a 1D interpolation.

## Parameters

<i>data_key</i>	A key used to index into the <a href="#">Interpolator</a> .
<i>interp_x</i>	The query value to be interpolated. If this value is outside the domain of the associated interpolation data, then an error will occur.

**Returns**

An interpolation of the given query value.

```

770 {
771     // 1. check bounds
772     this->__checkBounds1D(data_key, interp_x);
773
774     // 2. get interpolation index
775     int idx = this->__getInterpolationIndex(
776         interp_x,
777         &(this->interp_map_1D[data_key].x_vec)
778     );
779
780     // 3. perform interpolation
781     double x_0 = this->interp_map_1D[data_key].x_vec[idx];
782     double x_1 = this->interp_map_1D[data_key].x_vec[idx + 1];
783
784     double y_0 = this->interp_map_1D[data_key].y_vec[idx];
785     double y_1 = this->interp_map_1D[data_key].y_vec[idx + 1];
786
787     double interp_y = ((y_1 - y_0) / (x_1 - x_0)) * (interp_x - x_0) + y_0;
788
789     return interp_y;
790 } /* interp1D() */

```

**4.10.3.15 interp2D()**

```

double Interpolator::interp2D (
    int data_key,
    double interp_x,
    double interp_y )

```

Method to perform a 2D interpolation.

**Parameters**

<i>data_key</i>	A key used to index into the <a href="#">Interpolator</a> .
<i>interp_x</i>	The first query value to be interpolated. If this value is outside the domain of the associated interpolation data, then an error will occur.
<i>interp_y</i>	The second query value to be interpolated. If this value is outside the domain of the associated interpolation data, then an error will occur.

**Returns**

An interpolation of the given query values.

```

815 {
816     // 1. check bounds
817     this->__checkBounds2D(data_key, interp_x, interp_y);
818
819     // 2. get interpolation indices
820     int idx_x = this->__getInterpolationIndex(
821         interp_x,
822         &(this->interp_map_2D[data_key].x_vec)
823     );
824
825     int idx_y = this->__getInterpolationIndex(
826         interp_y,
827         &(this->interp_map_2D[data_key].y_vec)
828     );
829
830     // 3. perform first horizontal interpolation
831     double x_0 = this->interp_map_2D[data_key].x_vec[idx_x];
832     double x_1 = this->interp_map_2D[data_key].x_vec[idx_x + 1];
833
834     double z_0 = this->interp_map_2D[data_key].z_matrix[idx_y][idx_x];
835     double z_1 = this->interp_map_2D[data_key].z_matrix[idx_y][idx_x + 1];

```

```

836
837     double interp_z_0 = ((z_1 - z_0) / (x_1 - x_0)) * (interp_x - x_0) + z_0;
838
839     // 4. perform second horizontal interpolation
840     z_0 = this->interp_map_2D[data_key].z_matrix[idx_y + 1][idx_x];
841     z_1 = this->interp_map_2D[data_key].z_matrix[idx_y + 1][idx_x + 1];
842
843     double interp_z_1 = ((z_1 - z_0) / (x_1 - x_0)) * (interp_x - x_0) + z_0;
844
845     // 5. perform vertical interpolation
846     double y_0 = this->interp_map_2D[data_key].y_vec[idx_y];
847     double y_1 = this->interp_map_2D[data_key].y_vec[idx_y + 1];
848
849     double interp_z =
850         ((interp_z_1 - interp_z_0) / (y_1 - y_0)) * (interp_y - y_0) + interp_z_0;
851
852     return interp_z;
853 } /* interp2D() */

```

## 4.10.4 Member Data Documentation

### 4.10.4.1 interp\_map\_1D

`std::map<int, InterpolatorStruct1D>` `Interpolator::interp_map_1D`

A map <int, [InterpolatorStruct1D](#)> of given 1D interpolation data.

### 4.10.4.2 interp\_map\_2D

`std::map<int, InterpolatorStruct2D>` `Interpolator::interp_map_2D`

A map <int, [InterpolatorStruct2D](#)> of given 2D interpolation data.

### 4.10.4.3 path\_map\_1D

`std::map<int, std::string>` `Interpolator::path_map_1D`

A map <int, string> of the paths (either relative or absolute) to the given 1D interpolation data.

### 4.10.4.4 path\_map\_2D

`std::map<int, std::string>` `Interpolator::path_map_2D`

A map <int, string> of the paths (either relative or absolute) to the given 2D interpolation data.

The documentation for this class was generated from the following files:

- header/[Interpolator.h](#)
- source/[Interpolator.cpp](#)

## 4.11 InterpolatorStruct1D Struct Reference

A struct which holds two parallel vectors for use in 1D interpolation.

```
#include <Interpolator.h>
```

### Public Attributes

- int `n_points` = 0  
*The number of data points in each parallel vector.*
- `std::vector< double > x_vec` = {}  
*A vector of independent data.*
- double `min_x` = 0  
*The minimum (i.e., first) element of x\_vec.*
- double `max_x` = 0  
*The maximum (i.e., last) element of x\_vec.*
- `std::vector< double > y_vec` = {}  
*A vector of dependent data.*

### 4.11.1 Detailed Description

A struct which holds two parallel vectors for use in 1D interpolation.

### 4.11.2 Member Data Documentation

#### 4.11.2.1 max\_x

```
double InterpolatorStruct1D::max_x = 0
```

The maximum (i.e., last) element of x\_vec.

#### 4.11.2.2 min\_x

```
double InterpolatorStruct1D::min_x = 0
```

The minimum (i.e., first) element of x\_vec.

#### 4.11.2.3 n\_points

```
int InterpolatorStruct1D::n_points = 0
```

The number of data points in each parallel vector.

#### 4.11.2.4 x\_vec

```
std::vector<double> InterpolatorStruct1D::x_vec = {}
```

A vector of independent data.

#### 4.11.2.5 y\_vec

```
std::vector<double> InterpolatorStruct1D::y_vec = {}
```

A vector of dependent data.

The documentation for this struct was generated from the following file:

- header/[Interpolator.h](#)

## 4.12 InterpolatorStruct2D Struct Reference

A struct which holds two parallel vectors and a matrix for use in 2D interpolation.

```
#include <Interpolator.h>
```

### Public Attributes

- int [n\\_rows](#) = 0  
*The number of rows in the matrix (also the length of y\_vec)*
- int [n\\_cols](#) = 0  
*The number of cols in the matrix (also the length of x\_vec)*
- std::vector< double > [x\\_vec](#) = {}  
*A vector of independent data (columns).*
- double [min\\_x](#) = 0  
*The minimum (i.e., first) element of x\_vec.*
- double [max\\_x](#) = 0  
*The maximum (i.e., last) element of x\_vec.*
- std::vector< double > [y\\_vec](#) = {}  
*A vector of independent data (rows).*
- double [min\\_y](#) = 0  
*The minimum (i.e., first) element of y\_vec.*
- double [max\\_y](#) = 0  
*The maximum (i.e., last) element of y\_vec.*
- std::vector< std::vector< double > > [z\\_matrix](#) = {}  
*A matrix of dependent data.*



### 4.12.1 Detailed Description

A struct which holds two parallel vectors and a matrix for use in 2D interpolation.

### 4.12.2 Member Data Documentation

#### 4.12.2.1 max\_x

```
double InterpolatorStruct2D::max_x = 0
```

The maximum (i.e., last) element of x\_vec.

#### 4.12.2.2 max\_y

```
double InterpolatorStruct2D::max_y = 0
```

The maximum (i.e., last) element of y\_vec.

#### 4.12.2.3 min\_x

```
double InterpolatorStruct2D::min_x = 0
```

The minimum (i.e., first) element of x\_vec.

#### 4.12.2.4 min\_y

```
double InterpolatorStruct2D::min_y = 0
```

The minimum (i.e., first) element of y\_vec.

#### 4.12.2.5 n\_cols

```
int InterpolatorStruct2D::n_cols = 0
```

The number of cols in the matrix (also the length of x\_vec)

#### 4.12.2.6 n\_rows

```
int InterpolatorStruct2D::n_rows = 0
```

The number of rows in the matrix (also the length of y\_vec)

#### 4.12.2.7 x\_vec

```
std::vector<double> InterpolatorStruct2D::x_vec = {}
```

A vector of independent data (columns).

#### 4.12.2.8 y\_vec

```
std::vector<double> InterpolatorStruct2D::y_vec = {}
```

A vector of independent data (rows).

#### 4.12.2.9 z\_matrix

```
std::vector<std::vector<double> > InterpolatorStruct2D::z_matrix = {}
```

A matrix of dependent data.

The documentation for this struct was generated from the following file:

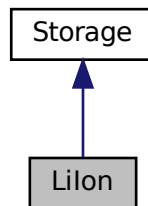
- header/[Interpolator.h](#)

## 4.13 Lilon Class Reference

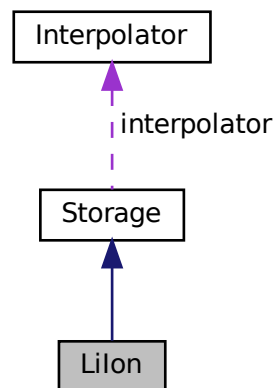
A derived class of [Storage](#) which models energy storage by way of lithium-ion batteries.

```
#include <LiIon.h>
```

Inheritance diagram for Lilon:



Collaboration diagram for Lilon:



### Public Member Functions

- [Lilon](#) (void)  
*Constructor (dummy) for the [Lilon](#) class.*
- [Lilon](#) (int, double, [LilonInputs](#))  
*Constructor (intended) for the [Lilon](#) class.*
- void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- double [getAvailablekW](#) (double)

- Method to get the discharge power currently available from the asset.*

  - double `getAcceptablekW` (double)
- Method to get the charge power currently acceptable by the asset.*

  - void `commitCharge` (int, double, double)
- Method which takes in the charging power for the current timestep and records.*

  - double `commitDischarge` (int, double, double, double)
- Method which takes in the discharging power for the current timestep and records. Returns the load remaining after discharge.*

  - `~Lilon` (void)
- Destructor for the `Lilon` class.*

## Public Attributes

- double `dynamic_energy_capacity_kWh`

*The dynamic (i.e. degrading) energy capacity [kWh] of the asset.*
- double `SOH`

*The state of health of the asset.*
- double `replace_SOH`

*The state of health at which the asset is considered "dead" and must be replaced.*
- double `degradation_alpha`

*A dimensionless acceleration coefficient used in modelling energy capacity degradation.*
- double `degradation_beta`

*A dimensionless acceleration exponent used in modelling energy capacity degradation.*
- double `degradation_B_hat_cal_0`

*A reference (or base) pre-exponential factor [1/sqrt(hrs)] used in modelling energy capacity degradation.*
- double `degradation_r_cal`

*A dimensionless constant used in modelling energy capacity degradation.*
- double `degradation_Ea_cal_0`

*A reference (or base) activation energy [J/mol] used in modelling energy capacity degradation.*
- double `degradation_a_cal`

*A pre-exponential factor [J/mol] used in modelling energy capacity degradation.*
- double `degradation_s_cal`

*A dimensionless constant used in modelling energy capacity degradation.*
- double `gas_constant_JmolK`

*The universal gas constant [J/mol.K].*
- double `temperature_K`

*The absolute environmental temperature [K] of the lithium ion battery energy storage system.*
- double `init_SOC`

*The initial state of charge of the asset.*
- double `min_SOC`

*The minimum state of charge of the asset. Will toggle `is_depleted` when reached.*
- double `hysteresis_SOC`

*The state of charge the asset must achieve to toggle `is_depleted`.*
- double `max_SOC`

*The maximum state of charge of the asset.*
- double `charging_efficiency`

*The charging efficiency of the asset.*
- double `discharging_efficiency`

*The discharging efficiency of the asset.*
- `std::vector< double >` `SOH_vec`

*A vector of the state of health of the asset at each point in the modelling time series.*

## Private Member Functions

- void [\\_\\_checkInputs](#) ([LilonInputs](#))  
*Helper method to check inputs to the [Lilon](#) constructor.*
- double [\\_\\_getGenericCapitalCost](#) (void)  
*Helper method to generate a generic lithium ion battery energy storage system capital cost.*
- double [\\_\\_getGenericOpMaintCost](#) (void)  
*Helper method to generate a generic lithium ion battery energy storage system operation and maintenance cost. This is a cost incurred per unit energy charged/discharged.*
- void [\\_\\_toggleDepleted](#) (void)  
*Helper method to toggle the is\_depleted attribute of [Lilon](#).*
- void [\\_\\_handleDegradation](#) (int, double, double)  
*Helper method to apply degradation modelling and update attributes.*
- void [\\_\\_modelDegradation](#) (double, double)  
*Helper method to model energy capacity degradation as a function of operating state.*
- double [\\_\\_getBcal](#) (double)  
*Helper method to compute and return the base pre-exponential factor for a given state of charge.*
- double [\\_\\_getEacal](#) (double)  
*Helper method to compute and return the activation energy value for a given state of charge.*
- void [\\_\\_writeSummary](#) (std::string)  
*Helper method to write summary results for [Lilon](#).*
- void [\\_\\_writeTimeSeries](#) (std::string, std::vector< double > \*, int=-1)  
*Helper method to write time series results for [Lilon](#).*

### 4.13.1 Detailed Description

A derived class of [Storage](#) which models energy storage by way of lithium-ion batteries.

### 4.13.2 Constructor & Destructor Documentation

#### 4.13.2.1 Lilon() [1/2]

```
LiIon::LiIon (
    void )
```

Constructor (dummy) for the [Lilon](#) class.

```
645 {
646     return;
647 } /* LiIon() */
```

#### 4.13.2.2 Lilon() [2/2]

```
LiIon::LiIon (
    int n_points,
    double n_years,
    LiIonInputs liion_inputs )
```

Constructor (intended) for the [Lilon](#) class.

## Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>liion_inputs</i>	A structure of <a href="#">Lilion</a> constructor inputs.

```

675 :
676 Storage(
677     n_points,
678     n_years,
679     liion_inputs.storage_inputs
680 )
681 {
682     // 1. check inputs
683     this->__checkInputs(liion_inputs);
684
685     // 2. set attributes
686     this->type = StorageType :: LIION;
687     this->type_str = "LIION";
688
689     this->dynamic_energy_capacity_kWh = this->energy_capacity_kWh;
690     this->SOH = 1;
691     this->replace_SOH = liion_inputs.replace_SOH;
692
693     this->degradation_alpha = liion_inputs.degradation_alpha;
694     this->degradation_beta = liion_inputs.degradation_beta;
695     this->degradation_B_hat_cal_0 = liion_inputs.degradation_B_hat_cal_0;
696     this->degradation_r_cal = liion_inputs.degradation_r_cal;
697     this->degradation_Ea_cal_0 = liion_inputs.degradation_Ea_cal_0;
698     this->degradation_a_cal = liion_inputs.degradation_a_cal;
699     this->degradation_s_cal = liion_inputs.degradation_s_cal;
700     this->gas_constant_JmolK = liion_inputs.gas_constant_JmolK;
701     this->temperature_K = liion_inputs.temperature_K;
702
703     this->init_SOC = liion_inputs.init_SOC;
704     this->charge_kWh = this->init_SOC * this->energy_capacity_kWh;
705
706     this->min_SOC = liion_inputs.min_SOC;
707     this->hysteresis_SOC = liion_inputs.hysteresis_SOC;
708     this->max_SOC = liion_inputs.max_SOC;
709
710     this->charging_efficiency = liion_inputs.charging_efficiency;
711     this->discharging_efficiency = liion_inputs.discharging_efficiency;
712
713     if (liion_inputs.capital_cost < 0) {
714         this->capital_cost = this->__getGenericCapitalCost();
715     }
716     else {
717         this->capital_cost = liion_inputs.capital_cost;
718     }
719
720     if (liion_inputs.operation_maintenance_cost_kWh < 0) {
721         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
722     }
723     else {
724         this->operation_maintenance_cost_kWh =
725             liion_inputs.operation_maintenance_cost_kWh;
726     }
727
728     if (not this->is_sunk) {
729         this->capital_cost_vec[0] = this->capital_cost;
730     }
731
732     this->SOH_vec.resize(this->n_points, 0);
733
734     // 3. construction print
735     if (this->print_flag) {
736         std::cout << "LiIon object constructed at " << this << std::endl;
737     }
738
739     return;
740 } /* LiIon() */

```

## 4.13.2.3 ~Lilion()

```

LiIon::~~LiIon (
    void )

```

Destructor for the [Lilon](#) class.

```

996 {
997     // 1. destruction print
998     if (this->print_flag) {
999         std::cout << "LiIon object at " << this << " destroyed" << std::endl;
1000     }
1001
1002     return;
1003 } /* ~LiIon() */

```

### 4.13.3 Member Function Documentation

#### 4.13.3.1 \_\_checkInputs()

```

void LiIon::__checkInputs (
    LiIonInputs liion_inputs ) [private]

```

Helper method to check inputs to the [Lilon](#) constructor.

##### Parameters

<i>liion_inputs</i>	A structure of <a href="#">Lilon</a> constructor inputs.
---------------------	--

```

39 {
40     // 1. check replace_SOH
41     if (liion_inputs.replace_SOH < 0 or liion_inputs.replace_SOH > 1) {
42         std::string error_str = "ERROR: LiIon(): replace_SOH must be in the closed ";
43         error_str += "interval [0, 1]";
44
45         #ifdef _WIN32
46             std::cout << error_str << std::endl;
47         #endif
48
49         throw std::invalid_argument(error_str);
50     }
51
52     // 2. check init_SOC
53     if (liion_inputs.init_SOC < 0 or liion_inputs.init_SOC > 1) {
54         std::string error_str = "ERROR: LiIon(): init_SOC must be in the closed ";
55         error_str += "interval [0, 1]";
56
57         #ifdef _WIN32
58             std::cout << error_str << std::endl;
59         #endif
60
61         throw std::invalid_argument(error_str);
62     }
63
64     // 3. check min_SOC
65     if (liion_inputs.min_SOC < 0 or liion_inputs.min_SOC > 1) {
66         std::string error_str = "ERROR: LiIon(): min_SOC must be in the closed ";
67         error_str += "interval [0, 1]";
68
69         #ifdef _WIN32
70             std::cout << error_str << std::endl;
71         #endif
72
73         throw std::invalid_argument(error_str);
74     }
75
76     // 4. check hysteresis_SOC
77     if (liion_inputs.hysteresis_SOC < 0 or liion_inputs.hysteresis_SOC > 1) {
78         std::string error_str = "ERROR: LiIon(): hysteresis_SOC must be in the closed ";
79         error_str += "interval [0, 1]";
80
81         #ifdef _WIN32
82             std::cout << error_str << std::endl;
83         #endif
84
85         throw std::invalid_argument(error_str);
86     }

```

```

87
88 // 5. check max_SOC
89 if (liion_inputs.max_SOC < 0 or liion_inputs.max_SOC > 1) {
90     std::string error_str = "ERROR: LiIon(): max_SOC must be in the closed ";
91     error_str += "interval [0, 1]";
92
93     #ifdef _WIN32
94         std::cout << error_str << std::endl;
95     #endif
96
97     throw std::invalid_argument(error_str);
98 }
99
100 // 6. check charging_efficiency
101 if (liion_inputs.charging_efficiency <= 0 or liion_inputs.charging_efficiency > 1) {
102     std::string error_str = "ERROR: LiIon(): charging_efficiency must be in the ";
103     error_str += "half-open interval (0, 1]";
104
105     #ifdef _WIN32
106         std::cout << error_str << std::endl;
107     #endif
108
109     throw std::invalid_argument(error_str);
110 }
111
112 // 7. check discharging_efficiency
113 if (
114     liion_inputs.discharging_efficiency <= 0 or
115     liion_inputs.discharging_efficiency > 1
116 ) {
117     std::string error_str = "ERROR: LiIon(): discharging_efficiency must be in the ";
118     error_str += "half-open interval (0, 1]";
119
120     #ifdef _WIN32
121         std::cout << error_str << std::endl;
122     #endif
123
124     throw std::invalid_argument(error_str);
125 }
126
127 // 8. check degradation_alpha
128 if (liion_inputs.degradation_alpha <= 0) {
129     std::string error_str = "ERROR: LiIon(): degradation_alpha must be > 0";
130
131     #ifdef _WIN32
132         std::cout << error_str << std::endl;
133     #endif
134
135     throw std::invalid_argument(error_str);
136 }
137
138 // 9. check degradation_beta
139 if (liion_inputs.degradation_beta <= 0) {
140     std::string error_str = "ERROR: LiIon(): degradation_beta must be > 0";
141
142     #ifdef _WIN32
143         std::cout << error_str << std::endl;
144     #endif
145
146     throw std::invalid_argument(error_str);
147 }
148
149 // 10. check degradation_B_hat_cal_0
150 if (liion_inputs.degradation_B_hat_cal_0 <= 0) {
151     std::string error_str = "ERROR: LiIon(): degradation_B_hat_cal_0 must be > 0";
152
153     #ifdef _WIN32
154         std::cout << error_str << std::endl;
155     #endif
156
157     throw std::invalid_argument(error_str);
158 }
159
160 // 11. check degradation_r_cal
161 if (liion_inputs.degradation_r_cal < 0) {
162     std::string error_str = "ERROR: LiIon(): degradation_r_cal must be >= 0";
163
164     #ifdef _WIN32
165         std::cout << error_str << std::endl;
166     #endif
167
168     throw std::invalid_argument(error_str);
169 }
170
171 // 12. check degradation_Ea_cal_0
172 if (liion_inputs.degradation_Ea_cal_0 <= 0) {
173     std::string error_str = "ERROR: LiIon(): degradation_Ea_cal_0 must be > 0";

```



```

174
175     #ifdef _WIN32
176         std::cout << error_str << std::endl;
177     #endif
178
179     throw std::invalid_argument(error_str);
180 }
181
182 // 13. check degradation_a_cal
183 if (lilion_inputs.degradation_a_cal < 0) {
184     std::string error_str = "ERROR: LiIon(): degradation_a_cal must be >= 0";
185
186     #ifdef _WIN32
187         std::cout << error_str << std::endl;
188     #endif
189
190     throw std::invalid_argument(error_str);
191 }
192
193 // 14. check degradation_s_cal
194 if (lilion_inputs.degradation_s_cal < 0) {
195     std::string error_str = "ERROR: LiIon(): degradation_s_cal must be >= 0";
196
197     #ifdef _WIN32
198         std::cout << error_str << std::endl;
199     #endif
200
201     throw std::invalid_argument(error_str);
202 }
203
204 // 15. check gas_constant_JmolK
205 if (lilion_inputs.gas_constant_JmolK <= 0) {
206     std::string error_str = "ERROR: LiIon(): gas_constant_JmolK must be > 0";
207
208     #ifdef _WIN32
209         std::cout << error_str << std::endl;
210     #endif
211
212     throw std::invalid_argument(error_str);
213 }
214
215 // 16. check temperature_K
216 if (lilion_inputs.temperature_K < 0) {
217     std::string error_str = "ERROR: LiIon(): temperature_K must be >= 0";
218
219     #ifdef _WIN32
220         std::cout << error_str << std::endl;
221     #endif
222
223     throw std::invalid_argument(error_str);
224 }
225
226 return;
227 } /* __checkInputs() */

```

#### 4.13.3.2 \_\_getBcal()

```
double LiIon::__getBcal (
    double SOC ) [private]
```

Helper method to compute and return the base pre-exponential factor for a given state of charge.

Ref: [Truelove \[2023a\]](#)

##### Parameters

SOC	The current state of charge of the asset.
-----	---

**Returns**

The base pre-exponential factor for the given state of charge.

```

427 {
428     double B_cal = this->degradation_B_hat_cal_0 *
429         exp(this->degradation_r_cal * SOC);
430
431     return B_cal;
432 } /* __getBcal() */

```

**4.13.3.3 \_\_getEacal()**

```

double LiIon::__getEacal (
    double SOC ) [private]

```

Helper method to compute and return the activation energy value for a given state of charge.

Ref: [Truelove \[2023a\]](#)

**Parameters**

<b>SOC</b>	The current state of charge of the asset.
------------	---

**Returns**

The activation energy value for the given state of charge.

```

454 {
455     double Ea_cal = this->degradation_Ea_cal_0;
456
457     Ea_cal -= this->degradation_a_cal *
458         (exp(this->degradation_s_cal * SOC) - 1);
459
460     return Ea_cal;
461 } /* __getEacal() */

```

**4.13.3.4 \_\_getGenericCapitalCost()**

```

double LiIon::__getGenericCapitalCost (
    void ) [private]

```

Helper method to generate a generic lithium ion battery energy storage system capital cost.

This model was obtained by way of surveying an assortment of published lithium ion battery energy storage system costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

**Returns**

A generic capital cost for the lithium ion battery energy storage system [CAD].

```

250 {
251     double capital_cost_per_kWh = 250 * pow(this->energy_capacity_kWh, -0.15) + 650;
252
253     return capital_cost_per_kWh * this->energy_capacity_kWh;
254 } /* __getGenericCapitalCost() */

```

#### 4.13.3.5 `__getGenericOpMaintCost()`

```
double LiIon::__getGenericOpMaintCost (
    void ) [private]
```

Helper method to generate a generic lithium ion battery energy storage system operation and maintenance cost. This is a cost incurred per unit energy charged/discharged.

This model was obtained by way of surveying an assortment of published lithium ion battery energy storage system costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

##### Returns

A generic operation and maintenance cost, per unit energy charged/discharged, for the lithium ion battery energy storage system [CAD/kWh].

```
278 {
279     return 0.01;
280 } /* __getGenericOpMaintCost() */
```

#### 4.13.3.6 `__handleDegradation()`

```
void LiIon::__handleDegradation (
    int timestep,
    double dt_hrs,
    double charging_discharging_kW ) [private]
```

Helper method to apply degradation modelling and update attributes.

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>charging_discharging_kW</i>	The charging/discharging power [kw] being sent to the asset.

```
348 {
349     // 1. model degradation
350     this->__modelDegradation(dt_hrs, charging_discharging_kW);
351
352     // 2. update and record
353     this->SOH_vec[timestep] = this->SOH;
354     this->dynamic_energy_capacity_kWh = this->SOH * this->energy_capacity_kWh;
355
356     return;
357 } /* __handleDegradation() */
```

#### 4.13.3.7 `__modelDegradation()`

```
void LiIon::__modelDegradation (
    double dt_hrs,
    double charging_discharging_kW ) [private]
```

Helper method to model energy capacity degradation as a function of operating state.

Ref: [Truelove](#) [2023a]

## Parameters

<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>charging_discharging_kW</i>	The charging/discharging power [kw] being sent to the asset.

```

380 {
381     // 1. compute SOC
382     double SOC = this->charge_kWh / this->energy_capacity_kWh;
383
384     // 2. compute C-rate and corresponding acceleration factor
385     double C_rate = charging_discharging_kW / this->power_capacity_kW;
386
387     double C_acceleration_factor =
388         1 + this->degradation_alpha * pow(C_rate, this->degradation_beta);
389
390     // 3. compute dSOH / dt
391     double B_cal = __getBcal(SOC);
392     double Ea_cal = __getEa_cal(SOC);
393
394     double dSOH_dt = B_cal *
395         exp((-1 * Ea_cal) / (this->gas_constant_JmolK * this->temperature_K));
396
397     dSOH_dt *= dSOH_dt;
398     dSOH_dt *= 1 / (2 * this->SOH);
399     dSOH_dt *= C_acceleration_factor;
400
401     // 4. update state of health
402     this->SOH -= dSOH_dt * dt_hrs;
403
404     return;
405 } /* __modelDegradation() */

```

## 4.13.3.8 \_\_toggleDepleted()

```

void LiIon::__toggleDepleted (
    void ) [private]

```

Helper method to toggle the is\_depleted attribute of [Lilon](#).

```

295 {
296     if (this->is_depleted) {
297         double hysteresis_charge_kWh = this->hysteresis_SOC * this->energy_capacity_kWh;
298
299         if (hysteresis_charge_kWh > this->dynamic_energy_capacity_kWh) {
300             hysteresis_charge_kWh = this->dynamic_energy_capacity_kWh;
301         }
302
303         if (this->charge_kWh >= hysteresis_charge_kWh) {
304             this->is_depleted = false;
305         }
306     }
307
308     else {
309         double min_charge_kWh = this->min_SOC * this->energy_capacity_kWh;
310
311         if (this->charge_kWh <= min_charge_kWh) {
312             this->is_depleted = true;
313         }
314     }
315
316     return;
317 } /* __toggleDepleted() */

```

## 4.13.3.9 \_\_writeSummary()

```

void LiIon::__writeSummary (
    std::string write_path ) [private], [virtual]

```

Helper method to write summary results for [Lilon](#).

## Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
-------------------	--

Reimplemented from [Storage](#).

```

479 {
480     // 1. create filestream
481     write_path += "summary_results.md";
482     std::ofstream ofs;
483     ofs.open(write_path, std::ofstream::out);
484
485     // 2. write summary results (markdown)
486     ofs << "# ";
487     ofs << std::to_string(int(ceil(this->power_capacity_kW)));
488     ofs << " kW ";
489     ofs << std::to_string(int(ceil(this->energy_capacity_kWh)));
490     ofs << " kWh LIIION Summary Results\n";
491     ofs << "\n-----\n\n";
492
493     // 2.1. Storage attributes
494     ofs << "## Storage Attributes\n";
495     ofs << "\n";
496     ofs << "Power Capacity: " << this->power_capacity_kW << " kW \n";
497     ofs << "Energy Capacity: " << this->energy_capacity_kWh << " kWh \n";
498     ofs << "\n";
499
500     ofs << "Sunk Cost (N = 0 / Y = 1): " << this->is_sunk << " \n";
501     ofs << "Capital Cost: " << this->capital_cost << " \n";
502     ofs << "Operation and Maintenance Cost: " << this->operation_maintenance_cost_kWh
503         << " per kWh charged/discharged \n";
504     ofs << "Nominal Inflation Rate (annual): " << this->nominal_inflation_annual
505         << " \n";
506     ofs << "Nominal Discount Rate (annual): " << this->nominal_discount_annual
507         << " \n";
508     ofs << "Real Discount Rate (annual): " << this->real_discount_annual << " \n";
509
510     ofs << "\n-----\n\n";
511
512     // 2.2. LiIon attributes
513     ofs << "## LiIon Attributes\n";
514     ofs << "\n";
515
516     ofs << "Charging Efficiency: " << this->charging_efficiency << " \n";
517     ofs << "Discharging Efficiency: " << this->discharging_efficiency << " \n";
518     ofs << "\n";
519
520     ofs << "Initial State of Charge: " << this->init_SOC << " \n";
521     ofs << "Minimum State of Charge: " << this->min_SOC << " \n";
522     ofs << "Hyteresis State of Charge: " << this->hysteresis_SOC << " \n";
523     ofs << "Maximum State of Charge: " << this->max_SOC << " \n";
524     ofs << "\n";
525
526     ofs << "Replacement State of Health: " << this->replace_SOH << " \n";
527     ofs << "\n";
528
529     ofs << "Degradation Acceleration Coeff.: " << this->degradation_alpha << " \n";
530     ofs << "Degradation Acceleration Exp.: " << this->degradation_beta << " \n";
531     ofs << "Degradation Base Pre-Exponential Factor: "
532         << this->degradation_B_hat_cal_0 << " 1/sqrt(hrs) \n";
533     ofs << "Degradation Dimensionless Constant (r_cal): "
534         << this->degradation_r_cal << " \n";
535     ofs << "Degradation Base Activation Energy: "
536         << this->degradation_Ea_cal_0 << " J/mol \n";
537     ofs << "Degradation Pre-Exponential Factor: "
538         << this->degradation_a_cal << " J/mol \n";
539     ofs << "Degradation Dimensionless Constant (s_cal): "
540         << this->degradation_s_cal << " \n";
541     ofs << "Universal Gas Constant: " << this->gas_constant_JmolK
542         << " J/mol.K \n";
543     ofs << "Absolute Environmental Temperature: " << this->temperature_K << " K \n";
544
545     ofs << "\n-----\n\n";
546
547     // 2.3. LiIon Results
548     ofs << "## Results\n";
549     ofs << "\n";
550
551     ofs << "Net Present Cost: " << this->net_present_cost << " \n";
552     ofs << "\n";
553
554     ofs << "Total Discharge: " << this->total_discharge_kWh
555         << " kWh \n";

```

```

556
557 ofs << "Levellized Cost of Energy: " << this->levellized_cost_of_energy_kWh
558     << " per kWh dispatched \n";
559 ofs << "\n";
560
561 ofs << "Replacements: " << this->n_replacements << " \n";
562
563 ofs << "\n-----\n\n";
564 ofs.close();
565 return;
566 } /* __writeSummary() */

```

#### 4.13.3.10 \_\_writeTimeSeries()

```

void LiIon::__writeTimeSeries (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    int max_lines = -1 ) [private], [virtual]

```

Helper method to write time series results for [Lilon](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>max_lines</i>	The maximum number of lines of output to write.

Reimplemented from [Storage](#).

```

597 {
598     // 1. create filestream
599     write_path += "time_series_results.csv";
600     std::ofstream ofs;
601     ofs.open(write_path, std::ofstream::out);
602
603     // 2. write time series results (comma separated value)
604     ofs << "Time (since start of data) [hrs],";
605     ofs << "Charging Power [kW],";
606     ofs << "Discharging Power [kW],";
607     ofs << "Charge (at end of timestep) [kWh],";
608     ofs << "State of Health (at end of timestep) [ ],";
609     ofs << "Capital Cost (actual),";
610     ofs << "Operation and Maintenance Cost (actual),";
611     ofs << "\n";
612
613     for (int i = 0; i < max_lines; i++) {
614         ofs << time_vec_hrs_ptr->at(i) << ",";
615         ofs << this->charging_power_vec_kW[i] << ",";
616         ofs << this->discharging_power_vec_kW[i] << ",";
617         ofs << this->charge_vec_kWh[i] << ",";
618         ofs << this->SOH_vec[i] << ",";
619         ofs << this->capital_cost_vec[i] << ",";
620         ofs << this->operation_maintenance_cost_vec[i] << ",";
621         ofs << "\n";
622     }
623
624     ofs.close();
625     return;
626 } /* __writeTimeSeries() */

```

#### 4.13.3.11 commitCharge()

```

void LiIon::commitCharge (
    int timestep,

```

```
double dt_hrs,
double charge_kW ) [virtual]
```

Method which takes in the charging power for the current timestep and records.

#### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>charging_kW</i>	The charging power [kw] being sent to the asset.

Reimplemented from [Storage](#).

```
887 {
888     // 1. record charging power
889     this->charging_power_vec_kW[timestep] = charging_kW;
890
891     // 2. update charge and record
892     this->charge_kWh += this->charging_efficiency * charging_kW * dt_hrs;
893     this->charge_vec_kWh[timestep] = this->charge_kWh;
894
895     // 3. toggle depleted flag (if applicable)
896     this->__toggleDepleted();
897
898     // 4. model degradation
899     this->__handleDegradation(timestep, dt_hrs, charging_kW);
900
901     // 5. trigger replacement (if applicable)
902     if (this->SOH <= this->replace_SOH) {
903         this->handleReplacement(timestep);
904     }
905
906     // 6. capture operation and maintenance costs (if applicable)
907     if (charging_kW > 0) {
908         this->operation_maintenance_cost_vec[timestep] = charging_kW * dt_hrs *
909             this->operation_maintenance_cost_kWh;
910     }
911
912     this->power_kW= 0;
913     return;
914 } /* commitCharge() */
```

#### 4.13.3.12 commitDischarge()

```
double LiIon::commitDischarge (
    int timestep,
    double dt_hrs,
    double discharging_kW,
    double load_kW ) [virtual]
```

Method which takes in the discharging power for the current timestep and records. Returns the load remaining after discharge.

#### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>discharging_kW</i>	The discharging power [kw] being drawn from the asset.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.



**Returns**

The load [kW] remaining after the discharge is deducted from it.

Reimplemented from [Storage](#).

```

950 {
951     // 1. record discharging power, update total
952     this->discharging_power_vec_kW[timestep] = discharging_kW;
953     this->total_discharge_kWh += discharging_kW * dt_hrs;
954
955     // 2. update charge and record
956     this->charge_kWh -= (discharging_kW * dt_hrs) / this->discharging_efficiency;
957     this->charge_vec_kWh[timestep] = this->charge_kWh;
958
959     // 3. update load
960     load_kW -= discharging_kW;
961
962     // 4. toggle depleted flag (if applicable)
963     this->__toggleDepleted();
964
965     // 5. model degradation
966     this->__handleDegradation(timestep, dt_hrs, discharging_kW);
967
968     // 6. trigger replacement (if applicable)
969     if (this->SOH <= this->replace_SOH) {
970         this->handleReplacement(timestep);
971     }
972
973     // 7. capture operation and maintenance costs (if applicable)
974     if (discharging_kW > 0) {
975         this->operation_maintenance_cost_vec[timestep] = discharging_kW * dt_hrs *
976             this->operation_maintenance_cost_kWh;
977     }
978
979     this->power_kW = 0;
980     return load_kW;
981 } /* commitDischarge() */

```

**4.13.3.13 getAcceptablekW()**

```

double LiIon::getAcceptablekW (
    double dt_hrs ) [virtual]

```

Method to get the charge power currently acceptable by the asset.

**Parameters**

<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
---------------	--

**Returns**

The charging power [kW] currently acceptable by the asset.

Reimplemented from [Storage](#).

```

831 {
832     // 1. get max charge
833     double max_charge_kWh = this->max_SOC * this->energy_capacity_kWh;
834
835     if (max_charge_kWh > this->dynamic_energy_capacity_kWh) {
836         max_charge_kWh = this->dynamic_energy_capacity_kWh;
837     }
838
839     // 2. compute acceptable power
840     // (accounting for the power currently being charged/discharged by the asset)
841     double acceptable_kW =
842         (max_charge_kWh - this->charge_kWh) /
843         (this->charging_efficiency * dt_hrs);

```

```

844
845     acceptable_kW -= this->power_kW;
846
847     if (acceptable_kW <= 0) {
848         return 0;
849     }
850
851     // 3. apply power constraint
852     if (acceptable_kW > this->power_capacity_kW) {
853         acceptable_kW = this->power_capacity_kW;
854     }
855
856     return acceptable_kW;
857 } /* getAcceptablekW( */

```

#### 4.13.3.14 getAvailablekW()

```

double LiIon::getAvailablekW (
    double dt_hrs ) [virtual]

```

Method to get the discharge power currently available from the asset.

##### Parameters

<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
---------------	--

##### Returns

The discharging power [kW] currently available from the asset.

Reimplemented from [Storage](#).

```

790 {
791     // 1. get min charge
792     double min_charge_kWh = this->min_SOC * this->energy_capacity_kWh;
793
794     // 2. compute available power
795     // (accounting for the power currently being charged/discharged by the asset)
796     double available_kW =
797         ((this->charge_kWh - min_charge_kWh) * this->discharging_efficiency) /
798         dt_hrs;
799
800     available_kW -= this->power_kW;
801
802     if (available_kW <= 0) {
803         return 0;
804     }
805
806     // 3. apply power constraint
807     if (available_kW > this->power_capacity_kW) {
808         available_kW = this->power_capacity_kW;
809     }
810
811     return available_kW;
812 } /* getAvailablekW( */

```

#### 4.13.3.15 handleReplacement()

```

void LiIon::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Storage](#).

```

758 {
759     // 1. reset attributes
760     this->dynamic_energy_capacity_kWh = this->energy_capacity_kWh;
761     this->SOH = 1;
762
763     // 2. invoke base class method
764     Storage::handleReplacement(timestep);
765
766     // 3. correct attributes
767     this->charge_kWh = this->init_SOC * this->energy_capacity_kWh;
768     this->is_depleted = false;
769
770     return;
771 } /* __handleReplacement() */

```

## 4.13.4 Member Data Documentation

### 4.13.4.1 charging\_efficiency

```
double LiIon::charging_efficiency
```

The charging efficiency of the asset.

### 4.13.4.2 degradation\_a\_cal

```
double LiIon::degradation_a_cal
```

A pre-exponential factor [J/mol] used in modelling energy capacity degradation.

### 4.13.4.3 degradation\_alpha

```
double LiIon::degradation_alpha
```

A dimensionless acceleration coefficient used in modelling energy capacity degradation.

### 4.13.4.4 degradation\_B\_hat\_cal\_0

```
double LiIon::degradation_B_hat_cal_0
```

A reference (or base) pre-exponential factor [1/sqrt(hrs)] used in modelling energy capacity degradation.

#### 4.13.4.5 degradation\_beta

```
double LiIon::degradation_beta
```

A dimensionless acceleration exponent used in modelling energy capacity degradation.

#### 4.13.4.6 degradation\_Ea\_cal\_0

```
double LiIon::degradation_Ea_cal_0
```

A reference (or base) activation energy [J/mol] used in modelling energy capacity degradation.

#### 4.13.4.7 degradation\_r\_cal

```
double LiIon::degradation_r_cal
```

A dimensionless constant used in modelling energy capacity degradation.

#### 4.13.4.8 degradation\_s\_cal

```
double LiIon::degradation_s_cal
```

A dimensionless constant used in modelling energy capacity degradation.

#### 4.13.4.9 discharging\_efficiency

```
double LiIon::discharging_efficiency
```

The discharging efficiency of the asset.

#### 4.13.4.10 dynamic\_energy\_capacity\_kWh

```
double LiIon::dynamic_energy_capacity_kWh
```

The dynamic (i.e. degrading) energy capacity [kWh] of the asset.

**4.13.4.11 gas\_constant\_JmolK**

```
double LiIon::gas_constant_JmolK
```

The universal gas constant [J/mol.K].

**4.13.4.12 hysteresis\_SOC**

```
double LiIon::hysteresis_SOC
```

The state of charge the asset must achieve to toggle is\_depleted.

**4.13.4.13 init\_SOC**

```
double LiIon::init_SOC
```

The initial state of charge of the asset.

**4.13.4.14 max\_SOC**

```
double LiIon::max_SOC
```

The maximum state of charge of the asset.

**4.13.4.15 min\_SOC**

```
double LiIon::min_SOC
```

The minimum state of charge of the asset. Will toggle is\_depleted when reached.

**4.13.4.16 replace\_SOH**

```
double LiIon::replace_SOH
```

The state of health at which the asset is considered "dead" and must be replaced.

#### 4.13.4.17 SOH

```
double LiIon::SOH
```

The state of health of the asset.

#### 4.13.4.18 SOH\_vec

```
std::vector<double> LiIon::SOH_vec
```

A vector of the state of health of the asset at each point in the modelling time series.

#### 4.13.4.19 temperature\_K

```
double LiIon::temperature_K
```

The absolute environmental temperature [K] of the lithium ion battery energy storage system.

The documentation for this class was generated from the following files:

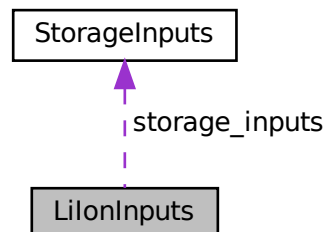
- header/Storage/[Lilon.h](#)
- source/Storage/[Lilon.cpp](#)

## 4.14 LilonInputs Struct Reference

A structure which bundles the necessary inputs for the [Lilon](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [StorageInputs](#).

```
#include <LiIon.h>
```

Collaboration diagram for LilonInputs:



## Public Attributes

- [StorageInputs storage\\_inputs](#)  
An encapsulated [StorageInputs](#) instance.
- double [capital\\_cost](#) = -1  
The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double [operation\\_maintenance\\_cost\\_kWh](#) = -1  
The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy charged/discharged. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double [init\\_SOC](#) = 0.5  
The initial state of charge of the asset.
- double [min\\_SOC](#) = 0.15  
The minimum state of charge of the asset. Will toggle `is_depleted` when reached.
- double [hysteresis\\_SOC](#) = 0.5  
The state of charge the asset must achieve to toggle `is_depleted`.
- double [max\\_SOC](#) = 0.9  
The maximum state of charge of the asset.
- double [charging\\_efficiency](#) = 0.9  
The charging efficiency of the asset.
- double [discharging\\_efficiency](#) = 0.9  
The discharging efficiency of the asset.
- double [replace\\_SOH](#) = 0.8  
The state of health at which the asset is considered "dead" and must be replaced.
- double [degradation\\_alpha](#) = 8.935  
A dimensionless acceleration coefficient used in modelling energy capacity degradation.
- double [degradation\\_beta](#) = 1  
A dimensionless acceleration exponent used in modelling energy capacity degradation.
- double [degradation\\_B\\_hat\\_cal\\_0](#) = 5.22226e6  
A reference (or base) pre-exponential factor [1/sqrt(hrs)] used in modelling energy capacity degradation.
- double [degradation\\_r\\_cal](#) = 0.4361  
A dimensionless constant used in modelling energy capacity degradation.
- double [degradation\\_Ea\\_cal\\_0](#) = 5.279e4  
A reference (or base) activation energy [J/mol] used in modelling energy capacity degradation.
- double [degradation\\_a\\_cal](#) = 100  
A pre-exponential factor [J/mol] used in modelling energy capacity degradation.
- double [degradation\\_s\\_cal](#) = 2  
A dimensionless constant used in modelling energy capacity degradation.
- double [gas\\_constant\\_JmolK](#) = 8.31446  
The universal gas constant [J/mol.K].
- double [temperature\\_K](#) = 273 + 20  
The absolute environmental temperature [K] of the lithium ion battery energy storage system.

### 4.14.1 Detailed Description

A structure which bundles the necessary inputs for the [Lilon](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [StorageInputs](#).

Ref: [Truelove \[2023a\]](#)

## 4.14.2 Member Data Documentation

### 4.14.2.1 capital\_cost

```
double LiIonInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

### 4.14.2.2 charging\_efficiency

```
double LiIonInputs::charging_efficiency = 0.9
```

The charging efficiency of the asset.

### 4.14.2.3 degradation\_a\_cal

```
double LiIonInputs::degradation_a_cal = 100
```

A pre-exponential factor [J/mol] used in modelling energy capacity degradation.

### 4.14.2.4 degradation\_alpha

```
double LiIonInputs::degradation_alpha = 8.935
```

A dimensionless acceleration coefficient used in modelling energy capacity degradation.

### 4.14.2.5 degradation\_B\_hat\_cal\_0

```
double LiIonInputs::degradation_B_hat_cal_0 = 5.22226e6
```

A reference (or base) pre-exponential factor [1/sqrt(hrs)] used in modelling energy capacity degradation.



#### 4.14.2.6 degradation\_beta

```
double LiIonInputs::degradation_beta = 1
```

A dimensionless acceleration exponent used in modelling energy capacity degradation.

#### 4.14.2.7 degradation\_Ea\_cal\_0

```
double LiIonInputs::degradation_Ea_cal_0 = 5.279e4
```

A reference (or base) activation energy [J/mol] used in modelling energy capacity degradation.

#### 4.14.2.8 degradation\_r\_cal

```
double LiIonInputs::degradation_r_cal = 0.4361
```

A dimensionless constant used in modelling energy capacity degradation.

#### 4.14.2.9 degradation\_s\_cal

```
double LiIonInputs::degradation_s_cal = 2
```

A dimensionless constant used in modelling energy capacity degradation.

#### 4.14.2.10 discharging\_efficiency

```
double LiIonInputs::discharging_efficiency = 0.9
```

The discharging efficiency of the asset.

#### 4.14.2.11 gas\_constant\_JmolK

```
double LiIonInputs::gas_constant_JmolK = 8.31446
```

The universal gas constant [J/mol.K].

#### 4.14.2.12 hysteresis\_SOC

```
double LiIonInputs::hysteresis_SOC = 0.5
```

The state of charge the asset must achieve to toggle is\_depleted.

#### 4.14.2.13 init\_SOC

```
double LiIonInputs::init_SOC = 0.5
```

The initial state of charge of the asset.

#### 4.14.2.14 max\_SOC

```
double LiIonInputs::max_SOC = 0.9
```

The maximum state of charge of the asset.

#### 4.14.2.15 min\_SOC

```
double LiIonInputs::min_SOC = 0.15
```

The minimum state of charge of the asset. Will toggle is\_depleted when reached.

#### 4.14.2.16 operation\_maintenance\_cost\_kWh

```
double LiIonInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy charged/discharged. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

#### 4.14.2.17 replace\_SOH

```
double LiIonInputs::replace_SOH = 0.8
```

The state of health at which the asset is considered "dead" and must be replaced.

#### 4.14.2.18 storage\_inputs

```
StorageInputs LiIonInputs::storage_inputs
```

An encapsulated [StorageInputs](#) instance.

#### 4.14.2.19 temperature\_K

```
double LiIonInputs::temperature_K = 273 + 20
```

The absolute environmental temperature [K] of the lithium ion battery energy storage system.

The documentation for this struct was generated from the following file:

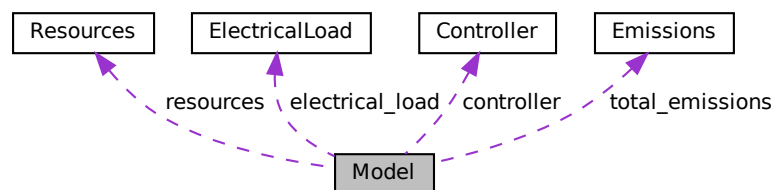
- header/Storage/[Lilon.h](#)

## 4.15 Model Class Reference

A container class which forms the centre of PGMcpp. The [Model](#) class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

```
#include <Model.h>
```

Collaboration diagram for Model:



## Public Member Functions

- [Model](#) (void)  
*Constructor (dummy) for the [Model](#) class.*
- [Model](#) ([ModelInputs](#))  
*Constructor (intended) for the [Model](#) class.*
- void [addDiesel](#) ([DieselInputs](#))  
*Method to add a [Diesel](#) asset to the [Model](#).*
- void [addResource](#) ([NoncombustionType](#), std::string, int)  
*A method to add a renewable resource time series to the [Model](#).*
- void [addResource](#) ([RenewableType](#), std::string, int)  
*A method to add a renewable resource time series to the [Model](#).*
- void [addHydro](#) ([HydroInputs](#))  
*Method to add a [Hydro](#) asset to the [Model](#).*
- void [addSolar](#) ([SolarInputs](#))  
*Method to add a [Solar](#) asset to the [Model](#).*
- void [addTidal](#) ([TidalInputs](#))  
*Method to add a [Tidal](#) asset to the [Model](#).*
- void [addWave](#) ([WaveInputs](#))  
*Method to add a [Wave](#) asset to the [Model](#).*
- void [addWind](#) ([WindInputs](#))  
*Method to add a [Wind](#) asset to the [Model](#).*
- void [addLilon](#) ([LilonInputs](#))  
*Method to add a [Lilon](#) asset to the [Model](#).*
- void [run](#) (void)  
*A method to run the [Model](#).*
- void [reset](#) (void)  
*Method which resets the model for use in assessing a new candidate microgrid design. This method only clears the asset pointer vectors and resets select [Model](#) attributes. It leaves the [Controller](#), [ElectricalLoad](#), and [Resources](#) objects of the [Model](#) alone.*
- void [clear](#) (void)  
*Method to clear all attributes of the [Model](#) object.*
- void [writeResults](#) (std::string, int=-1)  
*Method which writes [Model](#) results to an output directory. Also calls out to [writeResults\(\)](#) for each contained asset.*
- [~Model](#) (void)  
*Destructor for the [Model](#) class.*

## Public Attributes

- double [total\\_fuel\\_consumed\\_L](#)  
*The total fuel consumed [L] over a model run.*
- [Emissions](#) [total\\_emissions](#)  
*An [Emissions](#) structure for holding total emissions [kg].*
- double [net\\_present\\_cost](#)  
*The net present cost of the [Model](#) (undefined currency).*
- double [total\\_renewable\\_dispatch\\_kWh](#)  
*The total energy dispatched [kWh] by all renewable assets over the [Model](#) run.*
- double [total\\_dispatch\\_discharge\\_kWh](#)  
*The total energy dispatched/discharged [kWh] over the [Model](#) run.*
- double [levellized\\_cost\\_of\\_energy\\_kWh](#)  
*The levellized cost of energy, per unit energy dispatched/discharged, of the [Model](#) [1/kWh] (undefined currency).*

- [Controller controller](#)  
*Controller component of Model.*
- [ElectricalLoad electrical\\_load](#)  
*ElectricalLoad component of Model.*
- [Resources resources](#)  
*Resources component of Model.*
- `std::vector< Combustion * > combustion_ptr_vec`  
*A vector of pointers to the various [Combustion](#) assets in the [Model](#).*
- `std::vector< Noncombustion * > noncombustion_ptr_vec`  
*A vector of pointers to the various [Noncombustion](#) assets in the [Model](#).*
- `std::vector< Renewable * > renewable_ptr_vec`  
*A vector of pointers to the various [Renewable](#) assets in the [Model](#).*
- `std::vector< Storage * > storage_ptr_vec`  
*A vector of pointers to the various [Storage](#) assets in the [Model](#).*

## Private Member Functions

- `void __checkInputs (ModelInputs)`  
*Helper method (private) to check inputs to the [Model](#) constructor.*
- `void __computeFuelAndEmissions (void)`  
*Helper method to compute the total fuel consumption and emissions over the [Model](#) run.*
- `void __computeNetPresentCost (void)`  
*Helper method to compute the overall net present cost, for the [Model](#) run, from the asset-wise net present costs. Also tallies up total dispatch and discharge.*
- `void __computeLevellizedCostOfEnergy (void)`  
*Helper method to compute the overall levellized cost of energy, for the [Model](#) run, from the asset-wise levellized costs of energy.*
- `void __computeEconomics (void)`  
*Helper method to compute key economic metrics for the [Model](#) run.*
- `void __writeSummary (std::string)`  
*Helper method to write summary results for [Model](#).*
- `void __writeTimeSeries (std::string, int=-1)`  
*Helper method to write time series results for [Model](#).*

### 4.15.1 Detailed Description

A container class which forms the centre of PGMcpp. The [Model](#) class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

### 4.15.2 Constructor & Destructor Documentation

#### 4.15.2.1 Model() [1/2]

```
Model::Model (
    void )
```

Constructor (dummy) for the [Model](#) class.

```
573 {
574     return;
575 } /* Model() */
```

#### 4.15.2.2 Model() [2/2]

```
Model::Model (
    ModelInputs model_inputs )
```

Constructor (intended) for the [Model](#) class.

##### Parameters

<i>model_inputs</i>	A structure of <a href="#">Model</a> constructor inputs.
---------------------	--

```
592 {
593     // 1. check inputs
594     this->__checkInputs(model_inputs);
595
596     // 2. read in electrical load data
597     this->electrical_load.readLoadData(model_inputs.path_2_electrical_load_time_series);
598
599     // 3. set control mode
600     this->controller.setControlMode(model_inputs.control_mode);
601
602     // 4. set public attributes
603     this->total_fuel_consumed_L = 0;
604     this->net_present_cost = 0;
605     this->total_dispatch_discharge_kWh = 0;
606     this->total_renewable_dispatch_kWh = 0;
607     this->levellized_cost_of_energy_kWh = 0;
608
609     return;
610 } /* Model() */
```

#### 4.15.2.3 ~Model()

```
Model::~Model (
    void )
```

Destructor for the [Model](#) class.

```
1129 {
1130     this->clear();
1131     return;
1132 } /* ~Model() */
```

### 4.15.3 Member Function Documentation

### 4.15.3.1 `__checkInputs()`

```
void Model::__checkInputs (
    ModelInputs model_inputs ) [private]
```

Helper method (private) to check inputs to the [Model](#) constructor.

#### Parameters

<i>model_inputs</i>	A structure of <a href="#">Model</a> constructor inputs.
---------------------	--

```
40 {
41     // 1. check path_2_electrical_load_time_series
42     if (model_inputs.path_2_electrical_load_time_series.empty()) {
43         std::string error_str = "ERROR: Model() path_2_electrical_load_time_series ";
44         error_str += "cannot be empty";
45
46         #ifdef WIN32
47             std::cout << error_str << std::endl;
48         #endif
49
50         throw std::invalid_argument(error_str);
51     }
52
53     return;
54 } /* __checkInputs() */
```

### 4.15.3.2 `__computeEconomics()`

```
void Model::__computeEconomics (
    void ) [private]
```

Helper method to compute key economic metrics for the [Model](#) run.

```
240 {
241     this->__computeNetPresentCost();
242     this->__computeLevellingCostOfEnergy();
243
244     return;
245 } /* __computeEconomics() */
```

### 4.15.3.3 `__computeFuelAndEmissions()`

```
void Model::__computeFuelAndEmissions (
    void ) [private]
```

Helper method to compute the total fuel consumption and emissions over the [Model](#) run.

```
70 {
71     for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
72         this->combustion_ptr_vec[i]->computeFuelAndEmissions();
73
74         this->total_fuel_consumed_L +=
75             this->combustion_ptr_vec[i]->total_fuel_consumed_L;
76
77         this->total_emissions.CO2_kg +=
78             this->combustion_ptr_vec[i]->total_emissions.CO2_kg;
79
80         this->total_emissions.CO_kg +=
81             this->combustion_ptr_vec[i]->total_emissions.CO_kg;
82
83         this->total_emissions.NOx_kg +=
84             this->combustion_ptr_vec[i]->total_emissions.NOx_kg;
85
86         this->total_emissions.SOx_kg +=
```

```

87         this->combustion_ptr_vec[i]->total_emissions.SOx_kg;
88
89         this->total_emissions.CH4_kg +=
90             this->combustion_ptr_vec[i]->total_emissions.CH4_kg;
91
92         this->total_emissions.PM_kg +=
93             this->combustion_ptr_vec[i]->total_emissions.PM_kg;
94     }
95
96     return;
97 } /* __computeFuelAndEmissions() */

```

#### 4.15.3.4 \_\_computeLevellizedCostOfEnergy()

```

void Model::__computeLevellizedCostOfEnergy (
    void ) [private]

```

Helper method to compute the overall levellized cost of energy, for the [Model](#) run, from the asset-wise levellized costs of energy.

```

187 {
188     // 1. account for Combustion economics in levellized cost of energy
189     for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
190         this->levellized_cost_of_energy_kWh +=
191             (
192                 this->combustion_ptr_vec[i]->levellized_cost_of_energy_kWh *
193                 this->combustion_ptr_vec[i]->total_dispatch_kWh
194             ) / this->total_dispatch_discharge_kWh;
195     }
196
197     // 2. account for Noncombustion economics in levellized cost of energy
198     for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
199         this->levellized_cost_of_energy_kWh +=
200             (
201                 this->noncombustion_ptr_vec[i]->levellized_cost_of_energy_kWh *
202                 this->noncombustion_ptr_vec[i]->total_dispatch_kWh
203             ) / this->total_dispatch_discharge_kWh;
204     }
205
206     // 3. account for Renewable economics in levellized cost of energy
207     for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
208         this->levellized_cost_of_energy_kWh +=
209             (
210                 this->renewable_ptr_vec[i]->levellized_cost_of_energy_kWh *
211                 this->renewable_ptr_vec[i]->total_dispatch_kWh
212             ) / this->total_dispatch_discharge_kWh;
213     }
214
215     // 4. account for Storage economics in levellized cost of energy
216     for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
217         this->levellized_cost_of_energy_kWh +=
218             (
219                 this->storage_ptr_vec[i]->levellized_cost_of_energy_kWh *
220                 this->storage_ptr_vec[i]->total_discharge_kWh
221             ) / this->total_dispatch_discharge_kWh;
222     }
223
224     return;
225 } /* __computeLevellizedCostOfEnergy() */

```

#### 4.15.3.5 \_\_computeNetPresentCost()

```

void Model::__computeNetPresentCost (
    void ) [private]

```

Helper method to compute the overall net present cost, for the [Model](#) run, from the asset-wise net present costs. Also tallies up total dispatch and discharge.

```

114 {
115     // 1. account for Combustion economics in net present cost

```



```

116 // increment total dispatch
117 for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
118     this->combustion_ptr_vec[i]->computeEconomics(
119         &(this->electrical_load.time_vec_hrs)
120     );
121
122     this->net_present_cost += this->combustion_ptr_vec[i]->net_present_cost;
123
124     this->total_dispatch_discharge_kWh +=
125         this->combustion_ptr_vec[i]->total_dispatch_kWh;
126 }
127
128 // 2. account for Noncombustion economics in net present cost
129 // increment total dispatch
130 for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
131     this->noncombustion_ptr_vec[i]->computeEconomics(
132         &(this->electrical_load.time_vec_hrs)
133     );
134
135     this->net_present_cost += this->noncombustion_ptr_vec[i]->net_present_cost;
136
137     this->total_dispatch_discharge_kWh +=
138         this->noncombustion_ptr_vec[i]->total_dispatch_kWh;
139 }
140
141 // 3. account for Renewable economics in net present cost,
142 // increment total dispatch
143 for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
144     this->renewable_ptr_vec[i]->computeEconomics(
145         &(this->electrical_load.time_vec_hrs)
146     );
147
148     this->net_present_cost += this->renewable_ptr_vec[i]->net_present_cost;
149
150     this->total_dispatch_discharge_kWh +=
151         this->renewable_ptr_vec[i]->total_dispatch_kWh;
152
153     this->total_renewable_dispatch_kWh +=
154         this->renewable_ptr_vec[i]->total_dispatch_kWh;
155 }
156
157 // 4. account for Storage economics in net present cost
158 // increment total dispatch
159 for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
160     this->storage_ptr_vec[i]->computeEconomics(
161         &(this->electrical_load.time_vec_hrs)
162     );
163
164     this->net_present_cost += this->storage_ptr_vec[i]->net_present_cost;
165
166     this->total_dispatch_discharge_kWh +=
167         this->storage_ptr_vec[i]->total_discharge_kWh;
168 }
169
170 return;
171 } /* __computeNetPresentCost() */

```

#### 4.15.3.6 \_\_writeSummary()

```

void Model::__writeSummary (
    std::string write_path ) [private]

```

Helper method to write summary results for [Model](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
-------------------	--

```

263 {
264     // 1. create subdirectory
265     write_path += "Model/";
266     std::filesystem::create_directory(write_path);
267 }

```

```

268 // 2. create filestream
269 write_path += "summary_results.md";
270 std::ofstream ofs;
271 ofs.open(write_path, std::ofstream::out);
272
273 // 3. write summary results (markdown)
274 ofs << "# Model Summary Results\n";
275 ofs << "\n-----\n\n";
276
277 // 3.1. ElectricalLoad
278 ofs << "## Electrical Load\n";
279 ofs << "\n";
280 ofs << "Path: " <<
281     this->electrical_load.path_2_electrical_load_time_series << " \n";
282 ofs << "Data Points: " << this->electrical_load.n_points << " \n";
283 ofs << "Years: " << this->electrical_load.n_years << " \n";
284 ofs << "Min: " << this->electrical_load.min_load_kW << " kW \n";
285 ofs << "Mean: " << this->electrical_load.mean_load_kW << " kW \n";
286 ofs << "Max: " << this->electrical_load.max_load_kW << " kW \n";
287 ofs << "\n-----\n\n";
288
289 // 3.2. Controller
290 ofs << "## Controller\n";
291 ofs << "\n";
292 ofs << "Control Mode: " << this->controller.control_string << " \n";
293 ofs << "\n-----\n\n";
294
295 // 3.3. Resources (1D)
296 ofs << "## 1D Renewable Resources\n";
297 ofs << "\n";
298
299 std::map<int, std::string>::iterator string_map_1D_iter =
300     this->resources.string_map_1D.begin();
301 std::map<int, std::string>::iterator path_map_1D_iter =
302     this->resources.path_map_1D.begin();
303
304 while (
305     string_map_1D_iter != this->resources.string_map_1D.end() and
306     path_map_1D_iter != this->resources.path_map_1D.end()
307 ) {
308     ofs << "Resource Key: " << string_map_1D_iter->first << " \n";
309     ofs << "Type: " << string_map_1D_iter->second << " \n";
310     ofs << "Path: " << path_map_1D_iter->second << " \n";
311     ofs << "\n";
312
313     string_map_1D_iter++;
314     path_map_1D_iter++;
315 }
316
317 ofs << "\n-----\n\n";
318
319 // 3.4. Resources (2D)
320 ofs << "## 2D Renewable Resources\n";
321 ofs << "\n";
322
323 std::map<int, std::string>::iterator string_map_2D_iter =
324     this->resources.string_map_2D.begin();
325 std::map<int, std::string>::iterator path_map_2D_iter =
326     this->resources.path_map_2D.begin();
327
328 while (
329     string_map_2D_iter != this->resources.string_map_2D.end() and
330     path_map_2D_iter != this->resources.path_map_2D.end()
331 ) {
332     ofs << "Resource Key: " << string_map_2D_iter->first << " \n";
333     ofs << "Type: " << string_map_2D_iter->second << " \n";
334     ofs << "Path: " << path_map_2D_iter->second << " \n";
335     ofs << "\n";
336
337     string_map_2D_iter++;
338     path_map_2D_iter++;
339 }
340
341 ofs << "\n-----\n\n";
342
343 // 3.5. Combustion
344 ofs << "## Combustion Assets\n";
345 ofs << "\n";
346
347 for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
348     ofs << "Asset Index: " << i << " \n";
349     ofs << "Type: " << this->combustion_ptr_vec[i]->type_str << " \n";
350     ofs << "Capacity: " << this->combustion_ptr_vec[i]->capacity_kW << " kW \n";
351     ofs << "\n";
352 }
353
354 ofs << "\n-----\n\n";

```

```

355
356 // 3.6. Noncombustion
357 ofs << "## Noncombustion Assets\n";
358 ofs << "\n";
359
360 for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
361     ofs << "Asset Index: " << i << " \n";
362     ofs << "Type: " << this->noncombustion_ptr_vec[i]->type_str << " \n";
363     ofs << "Capacity: " << this->noncombustion_ptr_vec[i]->capacity_kW << " kW \n";
364
365     if (this->noncombustion_ptr_vec[i]->type == NoncombustionType::HYDRO) {
366         ofs << "Reservoir Capacity: " <<
367             ((Hydro*) (this->noncombustion_ptr_vec[i]))->reservoir_capacity_m3 <<
368             " m3 \n";
369     }
370
371     ofs << "\n";
372 }
373
374 ofs << "\n-----\n\n";
375
376 // 3.7. Renewable
377 ofs << "## Renewable Assets\n";
378 ofs << "\n";
379
380 for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
381     ofs << "Asset Index: " << i << " \n";
382     ofs << "Type: " << this->renewable_ptr_vec[i]->type_str << " \n";
383     ofs << "Capacity: " << this->renewable_ptr_vec[i]->capacity_kW << " kW \n";
384     ofs << "\n";
385 }
386
387 ofs << "\n-----\n\n";
388
389 // 3.8. Storage
390 ofs << "## Storage Assets\n";
391 ofs << "\n";
392
393 for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
394     ofs << "Asset Index: " << i << " \n";
395     ofs << "Type: " << this->storage_ptr_vec[i]->type_str << " \n";
396     ofs << "Power Capacity: " << this->storage_ptr_vec[i]->power_capacity_kW
397         << " kW \n";
398     ofs << "Energy Capacity: " << this->storage_ptr_vec[i]->energy_capacity_kWh
399         << " kWh \n";
400     ofs << "\n";
401 }
402
403 ofs << "\n-----\n\n";
404
405 // 3.9. Model Results
406 ofs << "## Results\n";
407 ofs << "\n";
408
409 ofs << "Net Present Cost: " << this->net_present_cost << " \n";
410 ofs << "\n";
411
412 ofs << "Total Dispatch + Discharge: " << this->total_dispatch_discharge_kWh
413     << " kWh \n";
414
415 ofs << "Renewable Penetration: "
416     << this->total_renewable_dispatch_kWh / this->total_dispatch_discharge_kWh
417     << " \n";
418 ofs << "\n";
419
420 ofs << "Levellized Cost of Energy: " << this->levellized_cost_of_energy_kWh
421     << " per kWh dispatched/discharged \n";
422 ofs << "\n";
423
424 ofs << "Total Fuel Consumed: " << this->total_fuel_consumed_L << " L "
425     << "(Annual Average: " <<
426         this->total_fuel_consumed_L / this->electrical_load.n_years
427         << " L/yr) \n";
428 ofs << "\n";
429
430 ofs << "Total Carbon Dioxide (CO2) Emissions: " <<
431     this->total_emissions.CO2_kg << " kg "
432     << "(Annual Average: " <<
433         this->total_emissions.CO2_kg / this->electrical_load.n_years
434         << " kg/yr) \n";
435
436 ofs << "Total Carbon Monoxide (CO) Emissions: " <<
437     this->total_emissions.CO_kg << " kg "
438     << "(Annual Average: " <<
439         this->total_emissions.CO_kg / this->electrical_load.n_years
440         << " kg/yr) \n";
441

```

```

442 ofs << "Total Nitrogen Oxides (NOx) Emissions: " <<
443     this->total_emissions.NOx_kg << " kg "
444     << "(Annual Average: " <<
445         this->total_emissions.NOx_kg / this->electrical_load.n_years
446     << " kg/yr) \n";
447
448 ofs << "Total Sulfur Oxides (SOx) Emissions: " <<
449     this->total_emissions.SOx_kg << " kg "
450     << "(Annual Average: " <<
451         this->total_emissions.SOx_kg / this->electrical_load.n_years
452     << " kg/yr) \n";
453
454 ofs << "Total Methane (CH4) Emissions: " << this->total_emissions.CH4_kg << " kg "
455     << "(Annual Average: " <<
456         this->total_emissions.CH4_kg / this->electrical_load.n_years
457     << " kg/yr) \n";
458
459 ofs << "Total Particulate Matter (PM) Emissions: " <<
460     this->total_emissions.PM_kg << " kg "
461     << "(Annual Average: " <<
462         this->total_emissions.PM_kg / this->electrical_load.n_years
463     << " kg/yr) \n";
464
465 ofs << "\n-----\n\n";
466
467 ofs.close();
468 return;
469 } /* __writeSummary() */

```

#### 4.15.3.7 \_\_writeTimeSeries()

```

void Model::__writeTimeSeries (
    std::string write_path,
    int max_lines = -1 ) [private]

```

Helper method to write time series results for [Model](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>max_lines</i>	The maximum number of lines of output to write.

```

489 {
490     // 1. create filestream
491     write_path += "Model/time_series_results.csv";
492     std::ofstream ofs;
493     ofs.open(write_path, std::ofstream::out);
494
495     // 2. write time series results header (comma separated value)
496     ofs << "Time (since start of data) [hrs],";
497     ofs << "Electrical Load [kW],";
498     ofs << "Net Load [kW],";
499     ofs << "Missed Load [kW],";
500
501     for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
502         ofs << this->renewable_ptr_vec[i]->capacity_kW << " kW "
503             << this->renewable_ptr_vec[i]->type_str << " Dispatch [kW],";
504     }
505
506     for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
507         ofs << this->storage_ptr_vec[i]->power_capacity_kW << " kW "
508             << this->storage_ptr_vec[i]->energy_capacity_kWh << " kWh "
509             << this->storage_ptr_vec[i]->type_str << " Discharge [kW],";
510     }
511
512     for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
513         ofs << this->noncombustion_ptr_vec[i]->capacity_kW << " kW "
514             << this->noncombustion_ptr_vec[i]->type_str << " Dispatch [kW],";
515     }
516
517     for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
518         ofs << this->combustion_ptr_vec[i]->capacity_kW << " kW "

```

```

519         « this->combustion_ptr_vec[i]->type_str « " Dispatch [kW],";
520     }
521
522     ofs « "\n";
523
524     // 3. write time series results values (comma separated value)
525     for (int i = 0; i < max_lines; i++) {
526         // 3.1. load values
527         ofs « this->electrical_load.time_vec_hrs[i] « ",";
528         ofs « this->electrical_load.load_vec_kW[i] « ",";
529         ofs « this->controller.net_load_vec_kW[i] « ",";
530         ofs « this->controller.missed_load_vec_kW[i] « ",";
531
532         // 3.2. asset-wise dispatch/discharge
533         for (size_t j = 0; j < this->renewable_ptr_vec.size(); j++) {
534             ofs « this->renewable_ptr_vec[j]->dispatch_vec_kW[i] « ",";
535         }
536
537         for (size_t j = 0; j < this->storage_ptr_vec.size(); j++) {
538             ofs « this->storage_ptr_vec[j]->discharging_power_vec_kW[i] « ",";
539         }
540
541         for (size_t j = 0; j < this->noncombustion_ptr_vec.size(); j++) {
542             ofs « this->noncombustion_ptr_vec[j]->dispatch_vec_kW[i] « ",";
543         }
544
545         for (size_t j = 0; j < this->combustion_ptr_vec.size(); j++) {
546             ofs « this->combustion_ptr_vec[j]->dispatch_vec_kW[i] « ",";
547         }
548
549         ofs « "\n";
550     }
551
552     ofs.close();
553     return;
554 } /* __writeTimeSeries() */

```

#### 4.15.3.8 addDiesel()

```

void Model::addDiesel (
    DieselInputs diesel_inputs )

```

Method to add a [Diesel](#) asset to the [Model](#).

##### Parameters

<i>diesel_inputs</i>	A structure of <a href="#">Diesel</a> constructor inputs.
----------------------	---

```

627 {
628     Combustion* diesel_ptr = new Diesel(
629         this->electrical_load.n_points,
630         this->electrical_load.n_years,
631         diesel_inputs,
632         &(this->electrical_load.time_vec_hrs)
633     );
634
635     this->combustion_ptr_vec.push_back(diesel_ptr);
636
637     return;
638 } /* addDiesel() */

```

#### 4.15.3.9 addHydro()

```

void Model::addHydro (
    HydroInputs hydro_inputs )

```

Method to add a [Hydro](#) asset to the [Model](#).

## Parameters

<i>hydro_inputs</i>	A structure of <a href="#">Hydro</a> constructor inputs.
---------------------	--

```

731 {
732     Noncombustion* hydro_ptr = new Hydro(
733         this->electrical_load.n_points,
734         this->electrical_load.n_years,
735         hydro_inputs,
736         &(this->electrical_load.time_vec_hrs)
737     );
738
739     this->noncombustion_ptr_vec.push_back(hydro_ptr);
740
741     return;
742 } /* addHydro() */

```

## 4.15.3.10 addLilOn()

```

void Model::addLiIon (
    LiIonInputs liion_inputs )

```

Method to add a [LilOn](#) asset to the [Model](#).

## Parameters

<i>liion_inputs</i>	A structure of <a href="#">LiIon</a> constructor inputs.
---------------------	--

```

871 {
872     Storage* liion_ptr = new LiIon(
873         this->electrical_load.n_points,
874         this->electrical_load.n_years,
875         liion_inputs
876     );
877
878     this->storage_ptr_vec.push_back(liion_ptr);
879
880     return;
881 } /* addLiIon() */

```

## 4.15.3.11 addResource() [1/2]

```

void Model::addResource (
    NoncombustionType noncombustion_type,
    std::string path_2_resource_data,
    int resource_key )

```

A method to add a renewable resource time series to the [Model](#).

## Parameters

<i>noncombustion_type</i>	The type of renewable resource being added to the <a href="#">Model</a> .
<i>path_2_resource_data</i>	A string defining the path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	A key used to index into the <a href="#">Resources</a> object, used to associate <a href="#">Renewable</a> assets with the corresponding resource.

```

667 {
668     resources.addResource(
669         noncombustion_type,
670         path_2_resource_data,
671         resource_key,
672         &(this->electrical_load)
673     );
674
675     return;
676 } /* addResource() */

```

#### 4.15.3.12 addResource() [2/2]

```

void Model::addResource (
    RenewableType renewable_type,
    std::string path_2_resource_data,
    int resource_key )

```

A method to add a renewable resource time series to the [Model](#).

##### Parameters

<i>renewable_type</i>	The type of renewable resource being added to the <a href="#">Model</a> .
<i>path_2_resource_data</i>	A string defining the path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	A key used to index into the <a href="#">Resources</a> object, used to associate <a href="#">Renewable</a> assets with the corresponding resource.

```

705 {
706     resources.addResource(
707         renewable_type,
708         path_2_resource_data,
709         resource_key,
710         &(this->electrical_load)
711     );
712
713     return;
714 } /* addResource() */

```

#### 4.15.3.13 addSolar()

```

void Model::addSolar (
    SolarInputs solar_inputs )

```

Method to add a [Solar](#) asset to the [Model](#).

##### Parameters

<i>solar_inputs</i>	A structure of <a href="#">Solar</a> constructor inputs.
---------------------	--

```

759 {
760     Renewable* solar_ptr = new Solar(
761         this->electrical_load.n_points,
762         this->electrical_load.n_years,
763         solar_inputs,
764         &(this->electrical_load.time_vec_hrs)
765     );
766
767     this->renewable_ptr_vec.push_back(solar_ptr);

```

```

768
769     return;
770 } /* addSolar() */

```

#### 4.15.3.14 addTidal()

```

void Model::addTidal (
    TidalInputs tidal_inputs )

```

Method to add a [Tidal](#) asset to the [Model](#).

##### Parameters

<i>tidal_inputs</i>	A structure of <a href="#">Tidal</a> constructor inputs.
---------------------	--

```

787 {
788     Renewable* tidal_ptr = new Tidal(
789         this->electrical_load.n_points,
790         this->electrical_load.n_years,
791         tidal_inputs,
792         &(this->electrical_load.time_vec_hrs)
793     );
794
795     this->renewable_ptr_vec.push_back(tidal_ptr);
796
797     return;
798 } /* addTidal() */

```

#### 4.15.3.15 addWave()

```

void Model::addWave (
    WaveInputs wave_inputs )

```

Method to add a [Wave](#) asset to the [Model](#).

##### Parameters

<i>wave_inputs</i>	A structure of <a href="#">Wave</a> constructor inputs.
--------------------	---

```

815 {
816     Renewable* wave_ptr = new Wave(
817         this->electrical_load.n_points,
818         this->electrical_load.n_years,
819         wave_inputs,
820         &(this->electrical_load.time_vec_hrs)
821     );
822
823     this->renewable_ptr_vec.push_back(wave_ptr);
824
825     return;
826 } /* addWave() */

```

#### 4.15.3.16 addWind()

```

void Model::addWind (
    WindInputs wind_inputs )

```



Method to add a [Wind](#) asset to the [Model](#).

#### Parameters

<code>wind_inputs</code>	A structure of <a href="#">Wind</a> constructor inputs.
--------------------------	---

```

843 {
844     Renewable* wind_ptr = new Wind(
845         this->electrical_load.n_points,
846         this->electrical_load.n_years,
847         wind_inputs,
848         &(this->electrical_load.time_vec_hrs)
849     );
850
851     this->renewable_ptr_vec.push_back(wind_ptr);
852
853     return;
854 } /* addWind() */

```

#### 4.15.3.17 clear()

```

void Model::clear (
    void )

```

Method to clear all attributes of the [Model](#) object.

```

998 {
999     // 1. reset
1000     this->reset();
1001
1002     // 2. clear components
1003     controller.clear();
1004     electrical_load.clear();
1005     resources.clear();
1006
1007     return;
1008 } /* clear() */

```

#### 4.15.3.18 reset()

```

void Model::reset (
    void )

```

Method which resets the model for use in assessing a new candidate microgrid design. This method only clears the asset pointer vectors and resets select [Model](#) attributes. It leaves the [Controller](#), [ElectricalLoad](#), and [Resources](#) objects of the [Model](#) alone.

```

940 {
941     // 1. clear combustion_ptr_vec
942     for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
943         delete this->combustion_ptr_vec[i];
944     }
945     this->combustion_ptr_vec.clear();
946
947     // 2. clear noncombustion_ptr_vec
948     for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
949         delete this->noncombustion_ptr_vec[i];
950     }
951     this->noncombustion_ptr_vec.clear();
952
953     // 3. clear renewable_ptr_vec
954     for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
955         delete this->renewable_ptr_vec[i];
956     }
957     this->renewable_ptr_vec.clear();
958
959     // 4. clear storage_ptr_vec

```

```

960     for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
961         delete this->storage_ptr_vec[i];
962     }
963     this->storage_ptr_vec.clear();
964
965     // 5. reset components and attributes
966     this->controller.clear();
967
968     this->total_fuel_consumed_L = 0;
969
970     this->total_emissions.CO2_kg = 0;
971     this->total_emissions.CO_kg = 0;
972     this->total_emissions.NOx_kg = 0;
973     this->total_emissions.SOx_kg = 0;
974     this->total_emissions.CH4_kg = 0;
975     this->total_emissions.PM_kg = 0;
976
977     this->net_present_cost = 0;
978     this->total_dispatch_discharge_kWh = 0;
979     this->total_renewable_dispatch_kWh = 0;
980     this->levellized_cost_of_energy_kWh = 0;
981
982     return;
983 } /* reset() */

```

#### 4.15.3.19 run()

```

void Model::run (
    void )

```

A method to run the [Model](#).

```

896 {
897     // 1. init Controller
898     this->controller.init(
899         &(this->electrical_load),
900         &(this->renewable_ptr_vec),
901         &(this->resources),
902         &(this->combustion_ptr_vec)
903     );
904
905     // 2. apply dispatch control
906     this->controller.applyDispatchControl(
907         &(this->electrical_load),
908         &(this->resources),
909         &(this->combustion_ptr_vec),
910         &(this->noncombustion_ptr_vec),
911         &(this->renewable_ptr_vec),
912         &(this->storage_ptr_vec)
913     );
914
915     // 3. compute total fuel consumption and emissions
916     this->__computeFuelAndEmissions();
917
918     // 4. compute key economic metrics
919     this->__computeEconomics();
920
921     return;
922 } /* run() */

```

#### 4.15.3.20 writeResults()

```

void Model::writeResults (
    std::string write_path,
    int max_lines = -1 )

```

Method which writes [Model](#) results to an output directory. Also calls out to [writeResults\(\)](#) for each contained asset.

## Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>max_lines</i>	The maximum number of lines of output to write. If <0, then all available lines are written. If =0, then only summary results are written.

```

1036 {
1037     // 1. handle sentinel
1038     if (max_lines < 0) {
1039         max_lines = this->electrical_load.n_points;
1040     }
1041
1042     // 2. check for pre-existing, warn (and remove), then create
1043     if (write_path.back() != '/') {
1044         write_path += '/';
1045     }
1046
1047     if (std::filesystem::is_directory(write_path)) {
1048         std::string warning_str = "WARNING: Model::writeResults(): ";
1049         warning_str += write_path;
1050         warning_str += " already exists, contents will be overwritten!";
1051
1052         std::cout << warning_str << std::endl;
1053
1054         std::filesystem::remove_all(write_path);
1055     }
1056
1057     std::filesystem::create_directory(write_path);
1058
1059     // 3. write summary
1060     this->__writeSummary(write_path);
1061
1062     // 4. write time series
1063     if (max_lines > this->electrical_load.n_points) {
1064         max_lines = this->electrical_load.n_points;
1065     }
1066
1067     if (max_lines > 0) {
1068         this->__writeTimeSeries(write_path, max_lines);
1069     }
1070
1071     // 5. call out to Combustion :: writeResults()
1072     for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
1073         this->combustion_ptr_vec[i]->writeResults(
1074             write_path,
1075             &(this->electrical_load.time_vec_hrs),
1076             i,
1077             max_lines
1078         );
1079     }
1080
1081     // 6. call out to Noncombustion :: writeResults()
1082     for (size_t i = 0; i < this->noncombustion_ptr_vec.size(); i++) {
1083         this->noncombustion_ptr_vec[i]->writeResults(
1084             write_path,
1085             &(this->electrical_load.time_vec_hrs),
1086             i,
1087             max_lines
1088         );
1089     }
1090
1091     // 7. call out to Renewable :: writeResults()
1092     for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
1093         this->renewable_ptr_vec[i]->writeResults(
1094             write_path,
1095             &(this->electrical_load.time_vec_hrs),
1096             &(this->resources.resource_map_1D),
1097             &(this->resources.resource_map_2D),
1098             i,
1099             max_lines
1100         );
1101     }
1102
1103     // 8. call out to Storage :: writeResults()
1104     for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
1105         this->storage_ptr_vec[i]->writeResults(
1106             write_path,
1107             &(this->electrical_load.time_vec_hrs),
1108             i,
1109             max_lines
1110         );
1111     }
1112

```

```
1113     return;  
1114 } /* writeResults() */
```

## 4.15.4 Member Data Documentation

### 4.15.4.1 combustion\_ptr\_vec

```
std::vector<Combustion*> Model::combustion_ptr_vec
```

A vector of pointers to the various [Combustion](#) assets in the [Model](#).

### 4.15.4.2 controller

```
Controller Model::controller
```

[Controller](#) component of [Model](#).

### 4.15.4.3 electrical\_load

```
ElectricalLoad Model::electrical_load
```

[ElectricalLoad](#) component of [Model](#).

### 4.15.4.4 levellized\_cost\_of\_energy\_kWh

```
double Model::levellized_cost_of_energy_kWh
```

The levellized cost of energy, per unit energy dispatched/discharged, of the [Model](#) [1/kWh] (undefined currency).

### 4.15.4.5 net\_present\_cost

```
double Model::net_present_cost
```

The net present cost of the [Model](#) (undefined currency).

#### 4.15.4.6 noncombustion\_ptr\_vec

```
std::vector<Noncombustion*> Model::noncombustion_ptr_vec
```

A vector of pointers to the various [Noncombustion](#) assets in the [Model](#).

#### 4.15.4.7 renewable\_ptr\_vec

```
std::vector<Renewable*> Model::renewable_ptr_vec
```

A vector of pointers to the various [Renewable](#) assets in the [Model](#).

#### 4.15.4.8 resources

```
Resources Model::resources
```

[Resources](#) component of [Model](#).

#### 4.15.4.9 storage\_ptr\_vec

```
std::vector<Storage*> Model::storage_ptr_vec
```

A vector of pointers to the various [Storage](#) assets in the [Model](#).

#### 4.15.4.10 total\_dispatch\_discharge\_kWh

```
double Model::total_dispatch_discharge_kWh
```

The total energy dispatched/discharged [kWh] over the [Model](#) run.

#### 4.15.4.11 total\_emissions

```
Emissions Model::total_emissions
```

An [Emissions](#) structure for holding total emissions [kg].

#### 4.15.4.12 total\_fuel\_consumed\_L

```
double Model::total_fuel_consumed_L
```

The total fuel consumed [L] over a model run.

#### 4.15.4.13 total\_renewable\_dispatch\_kWh

```
double Model::total_renewable_dispatch_kWh
```

The total energy dispatched [kWh] by all renewable assets over the [Model](#) run.

The documentation for this class was generated from the following files:

- header/[Model.h](#)
- source/[Model.cpp](#)

## 4.16 ModelInputs Struct Reference

A structure which bundles the necessary inputs for the [Model](#) constructor. Provides default values for every necessary input (except `path_2_electrical_load_time_series`, for which a valid input must be provided).

```
#include <Model.h>
```

### Public Attributes

- `std::string path_2_electrical_load_time_series = ""`  
*A string defining the path (either relative or absolute) to the given electrical load time series.*
- `ControlMode control_mode = ControlMode :: LOAD_FOLLOWING`  
*The control mode to be applied by the [Controller](#) object.*

#### 4.16.1 Detailed Description

A structure which bundles the necessary inputs for the [Model](#) constructor. Provides default values for every necessary input (except `path_2_electrical_load_time_series`, for which a valid input must be provided).

#### 4.16.2 Member Data Documentation

#### 4.16.2.1 control\_mode

```
ControlMode ModelInputs::control_mode = ControlMode :: LOAD_FOLLOWING
```

The control mode to be applied by the [Controller](#) object.

#### 4.16.2.2 path\_2\_electrical\_load\_time\_series

```
std::string ModelInputs::path_2_electrical_load_time_series = ""
```

A string defining the path (either relative or absolute) to the given electrical load time series.

The documentation for this struct was generated from the following file:

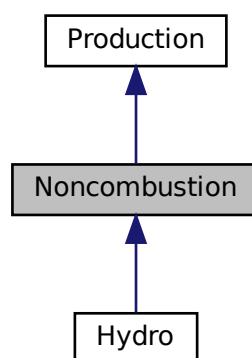
- [header/Model.h](#)

## 4.17 Noncombustion Class Reference

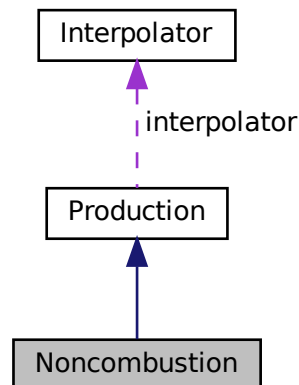
The root of the [Noncombustion](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model controllable production which is not based on combustion.

```
#include <Noncombustion.h>
```

Inheritance diagram for Noncombustion:



Collaboration diagram for Noncombustion:



## Public Member Functions

- [Noncombustion](#) (void)  
*Constructor (dummy) for the [Noncombustion](#) class.*
- [Noncombustion](#) (int, double, [NoncombustionInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Noncombustion](#) class.*
- virtual void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- void [computeEconomics](#) (std::vector< double > \*)  
*Helper method to compute key economic metrics for the [Model](#) run.*
- virtual double [requestProductionkW](#) (int, double, double)
- virtual double [requestProductionkW](#) (int, double, double, double)
- virtual double [commit](#) (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- virtual double [commit](#) (int, double, double, double, double)
- void [writeResults](#) (std::string, std::vector< double > \*, int, int=-1)  
*Method which writes [Noncombustion](#) results to an output directory.*
- virtual [~Noncombustion](#) (void)  
*Destructor for the [Noncombustion](#) class.*

## Public Attributes

- [NoncombustionType](#) type  
*The type ([NoncombustionType](#)) of the asset.*
- int [resource\\_key](#)  
*A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.*



## Private Member Functions

- void `__checkInputs` ([NoncombustionInputs](#))  
*Helper method to check inputs to the [Noncombustion](#) constructor.*
- void `__handleStartStop` (int, double, double)  
*Helper method to handle the starting/stopping of the [Noncombustion](#) asset.*
- virtual void `__writeSummary` (std::string)
- virtual void `__writeTimeSeries` (std::string, std::vector< double > \*, int=-1)

### 4.17.1 Detailed Description

The root of the [Noncombustion](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model controllable production which is not based on combustion.

### 4.17.2 Constructor & Destructor Documentation

#### 4.17.2.1 [Noncombustion\(\)](#) [1/2]

```
Noncombustion::Noncombustion (
    void )
```

Constructor (dummy) for the [Noncombustion](#) class.

```
103 {
104     return;
105 } /* Noncombustion() */
```

#### 4.17.2.2 [Noncombustion\(\)](#) [2/2]

```
Noncombustion::Noncombustion (
    int n_points,
    double n_years,
    NoncombustionInputs noncombustion_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Noncombustion](#) class.

#### Parameters

<code>n_points</code>	The number of points in the modelling time series.
<code>n_years</code>	The number of years being modelled.
<code>noncombustion_inputs</code>	A structure of <a href="#">Noncombustion</a> constructor inputs.
<code>time_vec_hrs_ptr</code>	A pointer to the vector containing the modelling time series.

```
137 :
138 Production(
139     n_points,
```

```

140     n_years,
141     noncombustion_inputs.production_inputs,
142     time_vec_hrs_ptr
143 )
144 {
145     // 1. check inputs
146     this->__checkInputs(noncombustion_inputs);
147
148     // 2. set attributes
149     //...
150
151     // 3. construction print
152     if (this->print_flag) {
153         std::cout << "Noncombustion object constructed at " << this << std::endl;
154     }
155
156     return;
157 } /* Noncombustion() */

```

#### 4.17.2.3 ~Noncombustion()

```

Noncombustion::~~Noncombustion (
    void ) [virtual]

```

Destructor for the [Noncombustion](#) class.

```

348 {
349     // 1. destruction print
350     if (this->print_flag) {
351         std::cout << "Noncombustion object at " << this << " destroyed" << std::endl;
352     }
353
354     return;
355 } /* ~Noncombustion() */

```

### 4.17.3 Member Function Documentation

#### 4.17.3.1 \_\_checkInputs()

```

void Noncombustion::__checkInputs (
    NoncombustionInputs noncombustion_inputs ) [private]

```

Helper method to check inputs to the [Noncombustion](#) constructor.

##### Parameters

<i>noncombustion_inputs</i>	A structure of <a href="#">Noncombustion</a> constructor inputs.
-----------------------------	--

```

40 {
41     //...
42
43     return;
44 } /* __checkInputs() */

```

#### 4.17.3.2 \_\_handleStartStop()

```

void Noncombustion::__handleStartStop (

```

```

    int timestep,
    double dt_hrs,
    double production_kW ) [private]

```

Helper method to handle the starting/stopping of the [Noncombustion](#) asset.

```

67 {
68     if (this->is_running) {
69         // handle stopping
70         if (production_kW <= 0) {
71             this->is_running = false;
72         }
73     }
74
75     else {
76         // handle starting
77         if (production_kW > 0) {
78             this->is_running = true;
79             this->n_starts++;
80         }
81     }
82
83     return;
84 } /* __handleStartStop() */

```

#### 4.17.3.3 \_\_writeSummary()

```

virtual void Noncombustion::__writeSummary (
    std::string ) [inline], [private], [virtual]

```

Reimplemented in [Hydro](#).

```

70 {return;}

```

#### 4.17.3.4 \_\_writeTimeSeries()

```

virtual void Noncombustion::__writeTimeSeries (
    std::string ,
    std::vector< double > * ,
    int = -1 ) [inline], [private], [virtual]

```

Reimplemented in [Hydro](#).

```

75     {return;}

```

#### 4.17.3.5 commit() [1/2]

```

double Noncombustion::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW ) [virtual]

```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

**Parameters**

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

**Returns**

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Production](#).

```

243 {
244     // 1. handle start/stop
245     this->__handleStartStop(timestep, dt_hrs, production_kW);
246
247     // 2. invoke base class method
248     load_kW = Production::commit(
249         timestep,
250         dt_hrs,
251         production_kW,
252         load_kW
253     );
254
255
256     //...
257
258     return load_kW;
259 } /* commit() */

```

**4.17.3.6 commit() [2/2]**

```

virtual double Noncombustion::commit (
    int ,
    double ,
    double ,
    double ,
    double ) [inline], [virtual]

```

Reimplemented in [Hydro](#).

```

96 {return 0;}

```

**4.17.3.7 computeEconomics()**

```

void Noncombustion::computeEconomics (
    std::vector< double > * time_vec_hrs_ptr ) [virtual]

```

Helper method to compute key economic metrics for the [Model](#) run.

Ref: [HOMER \[2023b\]](#)

## Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the <i>time_vec_hrs</i> attribute of the <a href="#">ElectricalLoad</a> .
-------------------------	--

Reimplemented from [Production](#).

```

202 {
203     // 1. invoke base class method
204     Production :: computeEconomics(time_vec_hrs_ptr);
205
206     return;
207 } /* computeEconomics() */

```

#### 4.17.3.8 [handleReplacement\(\)](#)

```

void Noncombustion::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Production](#).

Reimplemented in [Hydro](#).

```

175 {
176     // 1. reset attributes
177     //...
178
179     // 2. invoke base class method
180     Production :: handleReplacement(timestep);
181
182     return;
183 } /* \_\_handleReplacement() */

```

#### 4.17.3.9 [requestProductionkW\(\)](#) [1/2]

```

virtual double Noncombustion::requestProductionkW (
    int ,
    double ,
    double ) [inline], [virtual]
92 {return 0;}

```

#### 4.17.3.10 [requestProductionkW\(\)](#) [2/2]

```

virtual double Noncombustion::requestProductionkW (
    int ,
    double ,
    double ,
    double ) [inline], [virtual]

```

Reimplemented in [Hydro](#).

```

93 {return 0;}

```

#### 4.17.3.11 writeResults()

```
void Noncombustion::writeResults (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    int combustion_index,
    int max_lines = -1 )
```

Method which writes [Noncombustion](#) results to an output directory.

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>noncombustion_index</i>	An integer which corresponds to the index of the <a href="#">Noncombustion</a> asset in the <a href="#">Model</a> .
<i>max_lines</i>	The maximum number of lines of output to write. If $<0$ , then all available lines are written. If $=0$ , then only summary results are written.

```
295 {
296     // 1. handle sentinel
297     if (max_lines < 0) {
298         max_lines = this->n_points;
299     }
300
301     // 2. create subdirectories
302     write_path += "Production/";
303     if (not std::filesystem::is_directory(write_path)) {
304         std::filesystem::create_directory(write_path);
305     }
306
307     write_path += "Noncombustion/";
308     if (not std::filesystem::is_directory(write_path)) {
309         std::filesystem::create_directory(write_path);
310     }
311
312     write_path += this->type_str;
313     write_path += "_";
314     write_path += std::to_string(int(ceil(this->capacity_kW)));
315     write_path += "kW_idx";
316     write_path += std::to_string(combustion_index);
317     write_path += "/";
318     std::filesystem::create_directory(write_path);
319
320     // 3. write summary
321     this->__writeSummary(write_path);
322
323     // 4. write time series
324     if (max_lines > this->n_points) {
325         max_lines = this->n_points;
326     }
327
328     if (max_lines > 0) {
329         this->__writeTimeSeries(write_path, time_vec_hrs_ptr, max_lines);
330     }
331
332     return;
333 } /* writeResults() */
```

### 4.17.4 Member Data Documentation

#### 4.17.4.1 resource\_key

```
int Noncombustion::resource_key
```

A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.

#### 4.17.4.2 type

`NoncombustionType` `Noncombustion::type`

The type (`NoncombustionType`) of the asset.

The documentation for this class was generated from the following files:

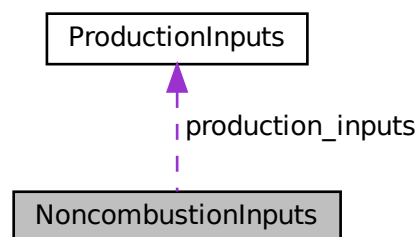
- [header/Production/Noncombustion/Noncombustion.h](#)
- [source/Production/Noncombustion/Noncombustion.cpp](#)

## 4.18 NoncombustionInputs Struct Reference

A structure which bundles the necessary inputs for the [Noncombustion](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [ProductionInputs](#).

```
#include <Noncombustion.h>
```

Collaboration diagram for `NoncombustionInputs`:



### Public Attributes

- [ProductionInputs](#) `production_inputs`  
An encapsulated [ProductionInputs](#) instance.

#### 4.18.1 Detailed Description

A structure which bundles the necessary inputs for the [Noncombustion](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [ProductionInputs](#).

#### 4.18.2 Member Data Documentation

#### 4.18.2.1 production\_inputs

`ProductionInputs` `NoncombustionInputs::production_inputs`

An encapsulated `ProductionInputs` instance.

The documentation for this struct was generated from the following file:

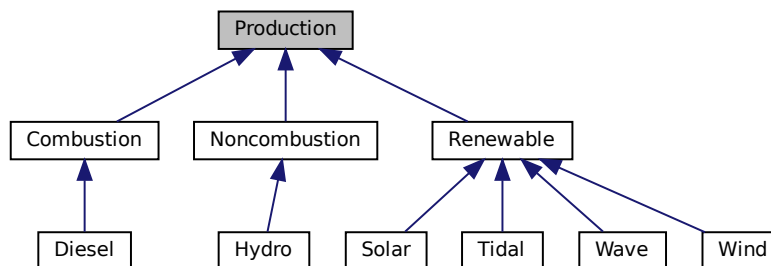
- `header/Production/Noncombustion/Noncombustion.h`

### 4.19 Production Class Reference

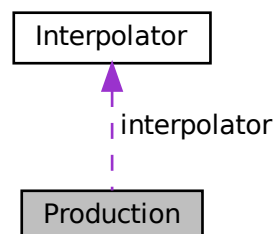
The base class of the `Production` hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

```
#include <Production.h>
```

Inheritance diagram for `Production`:



Collaboration diagram for `Production`:





## Public Member Functions

- [Production](#) (void)  
*Constructor (dummy) for the [Production](#) class.*
- [Production](#) (int, double, [ProductionInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Production](#) class.*
- virtual void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- double [computeRealDiscountAnnual](#) (double, double)  
*Method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.*
- virtual void [computeEconomics](#) (std::vector< double > \*)  
*Helper method to compute key economic metrics for the [Model](#) run.*
- double [getProductionkW](#) (int)  
*A method to simply fetch the normalized production at a particular point in the given normalized production time series, multiply by the rated capacity of the asset, and return.*
- virtual double [commit](#) (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- virtual [~Production](#) (void)  
*Destructor for the [Production](#) class.*

## Public Attributes

- [Interpolator](#) [interpolator](#)  
*[Interpolator](#) component of [Production](#).*
- bool [print\\_flag](#)  
*A flag which indicates whether or not object construct/destruction should be verbose.*
- bool [is\\_running](#)  
*A boolean which indicates whether or not the asset is running.*
- bool [is\\_sunk](#)  
*A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).*
- bool [normalized\\_production\\_series\\_given](#)  
*A boolean which indicates whether or not a normalized production time series is given.*
- int [n\\_points](#)  
*The number of points in the modelling time series.*
- int [n\\_starts](#)  
*The number of times the asset has been started.*
- int [n\\_replacements](#)  
*The number of times the asset has been replaced.*
- double [n\\_years](#)  
*The number of years being modelled.*
- double [running\\_hours](#)  
*The number of hours for which the asset has been operating.*
- double [replace\\_running\\_hrs](#)  
*The number of running hours after which the asset must be replaced.*
- double [capacity\\_kW](#)  
*The rated production capacity [kW] of the asset.*
- double [nominal\\_inflation\\_annual](#)  
*The nominal, annual inflation rate to use in computing model economics.*

- double [nominal\\_discount\\_annual](#)  
*The nominal, annual discount rate to use in computing model economics.*
- double [real\\_discount\\_annual](#)  
*The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.*
- double [capital\\_cost](#)  
*The capital cost of the asset (undefined currency).*
- double [operation\\_maintenance\\_cost\\_kWh](#)  
*The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced.*
- double [net\\_present\\_cost](#)  
*The net present cost of this asset.*
- double [total\\_dispatch\\_kWh](#)  
*The total energy dispatched [kWh] over the [Model](#) run.*
- double [levellized\\_cost\\_of\\_energy\\_kWh](#)  
*The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only dispatch.*
- std::string [type\\_str](#)  
*A string describing the type of the asset.*
- std::string [path\\_2\\_normalized\\_production\\_time\\_series](#)  
*A string defining the path (either relative or absolute) to the given normalized production time series.*
- std::vector< bool > [is\\_running\\_vec](#)  
*A boolean vector for tracking if the asset is running at a particular point in time.*
- std::vector< double > [normalized\\_production\\_vec](#)  
*A vector of normalized production [ ] at each point in the modelling time series.*
- std::vector< double > [production\\_vec\\_kW](#)  
*A vector of production [kW] at each point in the modelling time series.*
- std::vector< double > [dispatch\\_vec\\_kW](#)  
*A vector of dispatch [kW] at each point in the modelling time series. Dispatch is the amount of production that is sent to the grid to satisfy load.*
- std::vector< double > [storage\\_vec\\_kW](#)  
*A vector of storage [kW] at each point in the modelling time series. [Storage](#) is the amount of production that is sent to storage.*
- std::vector< double > [curtailment\\_vec\\_kW](#)  
*A vector of curtailment [kW] at each point in the modelling time series. Curtailment is the amount of production that can be neither dispatched nor stored, and is hence curtailed.*
- std::vector< double > [capital\\_cost\\_vec](#)  
*A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).*
- std::vector< double > [operation\\_maintenance\\_cost\\_vec](#)  
*A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).*

## Private Member Functions

- void [\\_\\_checkInputs](#) (int, double, [ProductionInputs](#))  
*Helper method to check inputs to the [Production](#) constructor.*
- void [\\_\\_checkTimePoint](#) (double, double)  
*Helper method to check received time point against expected time point. The given time series should align point-wise with the previously given electrical load time series.*
- void [\\_\\_throwLengthError](#) (void)  
*Helper method to throw data length error (if not the same as the given electrical load time series).*
- void [\\_\\_checkNormalizedProduction](#) (double)

Helper method to check that given data values are everywhere contained in the closed interval  $[0, 1]$ . A normalized production time series is expected, so this must be true everywhere.

- void `__readNormalizedProductionData` (std::vector< double > \*)

Helper method to read in a given time series of normalized production.

### 4.19.1 Detailed Description

The base class of the [Production](#) hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

### 4.19.2 Constructor & Destructor Documentation

#### 4.19.2.1 `Production()` [1/2]

```
Production::Production (
    void )
```

Constructor (dummy) for the [Production](#) class.

```
282 {
283     return;
284 } /* Production() */
```

#### 4.19.2.2 `Production()` [2/2]

```
Production::Production (
    int n_points,
    double n_years,
    ProductionInputs production_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Production](#) class.

##### Parameters

<code>n_points</code>	The number of points in the modelling time series.
<code>n_years</code>	The number of years being modelled.
<code>production_inputs</code>	A structure of <a href="#">Production</a> constructor inputs.
<code>time_vec_hrs_ptr</code>	A pointer to the vector containing the modelling time series.

```
317 {
318     // 1. check inputs
319     this->__checkInputs(n_points, n_years, production_inputs);
320
321     // 2. set attributes
322     this->print_flag = production_inputs.print_flag;
323     this->is_running = false;
324     this->is_sunk = production_inputs.is_sunk;
325     this->normalized_production_series_given = false;
326 }
```

```

327     this->n_points = n_points;
328     this->n_starts = 0;
329     this->n_replacements = 0;
330
331     this->n_years = n_years;
332
333     this->running_hours = 0;
334     this->replace_running_hrs = production_inputs.replace_running_hrs;
335
336     this->capacity_kW = production_inputs.capacity_kW;
337
338     this->nominal_inflation_annual = production_inputs.nominal_inflation_annual;
339     this->nominal_discount_annual = production_inputs.nominal_discount_annual;
340
341     this->real_discount_annual = this->computeRealDiscountAnnual(
342         production_inputs.nominal_inflation_annual,
343         production_inputs.nominal_discount_annual
344     );
345
346     this->capital_cost = 0;
347     this->operation_maintenance_cost_kWh = 0;
348     this->net_present_cost = 0;
349     this->total_dispatch_kWh = 0;
350     this->levellized_cost_of_energy_kWh = 0;
351
352     this->path_2_normalized_production_time_series = "";
353
354     this->is_running_vec.resize(this->n_points, 0);
355
356     this->normalized_production_vec.resize(this->n_points, 0);
357     this->production_vec_kW.resize(this->n_points, 0);
358     this->dispatch_vec_kW.resize(this->n_points, 0);
359     this->storage_vec_kW.resize(this->n_points, 0);
360     this->curtailment_vec_kW.resize(this->n_points, 0);
361
362     this->capital_cost_vec.resize(this->n_points, 0);
363     this->operation_maintenance_cost_vec.resize(this->n_points, 0);
364
365     // 3. read in normalized production time series (if given)
366     if (not production_inputs.path_2_normalized_production_time_series.empty()) {
367         this->normalized_production_series_given = true;
368
369         this->path_2_normalized_production_time_series =
370             production_inputs.path_2_normalized_production_time_series;
371
372         this->__readNormalizedProductionData(time_vec_hrs_ptr);
373     }
374
375     // 4. construction print
376     if (this->print_flag) {
377         std::cout << "Production object constructed at " << this << std::endl;
378     }
379
380     return;
381 } /* Production() */

```

#### 4.19.2.3 ~Production()

```

Production::~~Production (
    void ) [virtual]

```

Destructor for the [Production](#) class.

```

630 {
631     // 1. destruction print
632     if (this->print_flag) {
633         std::cout << "Production object at " << this << " destroyed" << std::endl;
634     }
635
636     return;
637 } /* ~Production() */

```

### 4.19.3 Member Function Documentation

4.19.3.1 `__checkInputs()`

```
void Production::__checkInputs (
    int n_points,
    double n_years,
    ProductionInputs production_inputs ) [private]
```

Helper method to check inputs to the [Production](#) constructor.

## Parameters

<code>n_points</code>	The number of points in the modelling time series.
<code>production_inputs</code>	A structure of <a href="#">Production</a> constructor inputs.

```
45 {
46     // 1. check n_points
47     if (n_points <= 0) {
48         std::string error_str = "ERROR: Production(): n_points must be > 0";
49
50         #ifdef _WIN32
51             std::cout << error_str << std::endl;
52         #endif
53
54         throw std::invalid_argument(error_str);
55     }
56
57     // 2. check n_years
58     if (n_years <= 0) {
59         std::string error_str = "ERROR: Production(): n_years must be > 0";
60
61         #ifdef _WIN32
62             std::cout << error_str << std::endl;
63         #endif
64
65         throw std::invalid_argument(error_str);
66     }
67
68     // 3. check capacity_kW
69     if (production_inputs.capacity_kW <= 0) {
70         std::string error_str = "ERROR: Production(): ";
71         error_str += "ProductionInputs::capacity_kW must be > 0";
72
73         #ifdef _WIN32
74             std::cout << error_str << std::endl;
75         #endif
76
77         throw std::invalid_argument(error_str);
78     }
79
80     // 4. check replace_running_hrs
81     if (production_inputs.replace_running_hrs <= 0) {
82         std::string error_str = "ERROR: Production(): ";
83         error_str += "ProductionInputs::replace_running_hrs must be > 0";
84
85         #ifdef _WIN32
86             std::cout << error_str << std::endl;
87         #endif
88
89         throw std::invalid_argument(error_str);
90     }
91
92     return;
93 } /* __checkInputs() */
```

4.19.3.2 `__checkNormalizedProduction()`

```
void Production::__checkNormalizedProduction (
    double normalized_production ) [private]
```

Helper method to check that given data values are everywhere contained in the closed interval [0, 1]. A normalized production time series is expected, so this must be true everywhere.

## Parameters

<i>normalized_production</i>	The normalized production value to check
------------------------------	--

```

185 {
186     if (normalized_production < 0 or normalized_production > 1) {
187         std::string error_str = "ERROR: Production(): ";
188         error_str += "the given normalized production time series at ";
189         error_str += this->path_2_normalized_production_time_series;
190         error_str += " contains normalized production values outside the closed ";
191         error_str += "interval [0, 1]";
192
193         #ifdef _WIN32
194             std::cout << error_str << std::endl;
195         #endif
196
197         throw std::runtime_error(error_str);
198     }
199
200     return;
201 } /* __throwValueError() */

```

## 4.19.3.3 \_\_checkTimePoint()

```

void Production::__checkTimePoint (
    double time_received_hrs,
    double time_expected_hrs ) [private]

```

Helper method to check received time point against expected time point. The given time series should align point-wise with the previously given electrical load time series.

## Parameters

<i>time_received_hrs</i>	The point in time received from the given data.
<i>time_expected_hrs</i>	The point in time expected (this comes from the electrical load time series).

```

121 {
122     if (time_received_hrs != time_expected_hrs) {
123         std::string error_str = "ERROR: Production(): ";
124         error_str += "the given normalized production time series at ";
125         error_str += this->path_2_normalized_production_time_series;
126         error_str += " does not align with the ";
127         error_str += "previously given electrical load time series";
128
129         #ifdef _WIN32
130             std::cout << error_str << std::endl;
131         #endif
132
133         throw std::runtime_error(error_str);
134     }
135
136     return;
137 } /* __checkTimePoint() */

```

## 4.19.3.4 \_\_readNormalizedProductionData()

```

void Production::__readNormalizedProductionData (
    std::vector< double > * time_vec_hrs_ptr ) [private]

```

Helper method to read in a given time series of normalized production.

## Parameters

<code>time_vec_hrs_ptr</code>	A pointer to the vector containing the modelling time series.
-------------------------------	---

```

222 {
223     // 1. init CSV reader
224     io::CSVReader<2> CSV(this->path_2_normalized_production_time_series);
225
226     CSV.read_header(
227         io::ignore_extra_column,
228         "Time (since start of data) [hrs]",
229         "Normalized Production [ ]"
230     );
231
232     // 2. read in normalized performance data,
233     //     check values and check against time series (point-wise and length)
234     int n_points = 0;
235     double time_hrs = 0;
236     double time_expected_hrs = 0;
237     double normalized_production = 0;
238
239     while (CSV.read_row(time_hrs, normalized_production)) {
240         // 2.1. check length of data
241         if (n_points > this->n_points) {
242             this->__throwLengthError();
243         }
244
245         // 2.2. check normalized production value
246         this->__checkNormalizedProduction(normalized_production);
247
248         // 2.3. check time point
249         time_expected_hrs = time_vec_hrs_ptr->at(n_points);
250         this->__checkTimePoint(time_hrs, time_expected_hrs);
251
252         // 2.4. write to normalized production vector, increment n_points
253         this->normalized_production_vec[n_points] = normalized_production;
254         n_points++;
255     }
256
257     // 3. check length of data
258     if (n_points != this->n_points) {
259         this->__throwLengthError();
260     }
261
262     return;
263 } /* __readNormalizedProductionData() */

```

## 4.19.3.5 \_\_throwLengthError()

```

void Production::__throwLengthError (
    void ) [private]

```

Helper method to throw data length error (if not the same as the given electrical load time series).

```

152 {
153     std::string error_str = "ERROR: Production(): ";
154     error_str += "the given normalized production time series at ";
155     error_str += this->path_2_normalized_production_time_series;
156     error_str += " is not the same length as the previously given electrical";
157     error_str += " load time series";
158
159     #ifdef _WIN32
160         std::cout << error_str << std::endl;
161     #endif
162
163     throw std::runtime_error(error_str);
164
165     return;
166 } /* __throwLengthError() */

```

#### 4.19.3.6 commit()

```
double Production::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW ) [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

##### Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented in [Wind](#), [Wave](#), [Tidal](#), [Solar](#), [Renewable](#), [Noncombustion](#), [Diesel](#), and [Combustion](#).

```
571 {
572     // 1. record production
573     this->production_vec_kW[timestep] = production_kW;
574
575     // 2. compute and record dispatch and curtailment
576     double dispatch_kW = 0;
577     double curtailment_kW = 0;
578
579     if (production_kW > load_kW) {
580         dispatch_kW = load_kW;
581         curtailment_kW = production_kW - dispatch_kW;
582     }
583
584     else {
585         dispatch_kW = production_kW;
586     }
587
588     this->dispatch_vec_kW[timestep] = dispatch_kW;
589     this->total_dispatch_kWh += dispatch_kW * dt_hrs;
590     this->curtailment_vec_kW[timestep] = curtailment_kW;
591
592     // 3. update load
593     load_kW -= dispatch_kW;
594
595     // 4. update and log running attributes
596     if (this->is_running) {
597         // 4.1. log running state, running hours
598         this->is_running_vec[timestep] = this->is_running;
599         this->running_hours += dt_hrs;
600
601         // 4.2. incur operation and maintenance costs
602         double produced_kWh = production_kW * dt_hrs;
603
604         double operation_maintenance_cost =
605             this->operation_maintenance_cost_kWh * produced_kWh;
606         this->operation_maintenance_cost_vec[timestep] = operation_maintenance_cost;
607     }
608
609     // 5. trigger replacement, if applicable
610     if (this->running_hours >= (this->n_replacements + 1) * this->replace_running_hrs) {
611         this->handleReplacement(timestep);
612     }
613
614     return load_kW;
615 } /* commit() */
```



### 4.19.3.7 computeEconomics()

```
void Production::computeEconomics (
    std::vector< double > * time_vec_hrs_ptr ) [virtual]
```

Helper method to compute key economic metrics for the [Model](#) run.

Ref: [HOMER \[2023b\]](#)

Ref: [HOMER \[2023g\]](#)

Ref: [HOMER \[2023i\]](#)

Ref: [HOMER \[2023a\]](#)

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the <i>time_vec_hrs</i> attribute of the <a href="#">ElectricalLoad</a> .
-------------------------	--

1. compute levlized cost of energy (per unit dispatched)

Reimplemented in [Renewable](#), [Noncombustion](#), and [Combustion](#).

```
469 {
470     // 1. compute net present cost
471     double t_hrs = 0;
472     double real_discount_scalar = 0;
473
474     for (int i = 0; i < this->n_points; i++) {
475         t_hrs = time_vec_hrs_ptr->at(i);
476
477         real_discount_scalar = 1.0 / pow(
478             1 + this->real_discount_annual,
479             t_hrs / 8760
480         );
481
482         this->net_present_cost += real_discount_scalar * this->capital_cost_vec[i];
483
484         this->net_present_cost +=
485             real_discount_scalar * this->operation_maintenance_cost_vec[i];
486     }
487
488     // assuming 8,760 hours per year
489     if (this->total_dispatch_kWh <= 0) {
490         this->levellized_cost_of_energy_kWh = this->net_present_cost;
491     }
492
493     else {
494         double n_years = time_vec_hrs_ptr->at(this->n_points - 1) / 8760;
495
496         double capital_recovery_factor =
497             (this->real_discount_annual * pow(1 + this->real_discount_annual, n_years)) /
498             (pow(1 + this->real_discount_annual, n_years) - 1);
499
500         double total_annualized_cost = capital_recovery_factor *
501             this->net_present_cost;
502
503         this->levellized_cost_of_energy_kWh =
504             (n_years * total_annualized_cost) /
505             this->total_dispatch_kWh;
506     }
507
508     return;
509 }
510 } /* computeEconomics() */
```

### 4.19.3.8 computeRealDiscountAnnual()

```
double Production::computeRealDiscountAnnual (
    double nominal_inflation_annual,
    double nominal_discount_annual )
```

Method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.

Ref: [HOMER \[2023h\]](#)

Ref: [HOMER \[2023b\]](#)

#### Parameters

<i>nominal_inflation_annual</i>	The nominal, annual inflation rate to use in computing model economics.
<i>nominal_discount_annual</i>	The nominal, annual discount rate to use in computing model economics.

#### Returns

The real, annual discount rate to use in computing model economics.

```

442 {
443     double real_discount_annual = nominal_discount_annual - nominal_inflation_annual;
444     real_discount_annual /= 1 + nominal_inflation_annual;
445
446     return real_discount_annual;
447 } /* __computeRealDiscountAnnual() */

```

#### 4.19.3.9 getProductionkW()

```

double Production::getProductionkW (
    int timestep )

```

A method to simply fetch the normalized production at a particular point in the given normalized production time series, multiply by the rated capacity of the asset, and return.

#### Returns

The production [kW] for the asset at the given point in time, as defined by the given normalized production time series.

```

530 {
531     double production_kW =
532         this->normalized_production_vec[timestep] * this->capacity_kW;
533
534     return production_kW;
535 } /* getProductionkW() */

```

#### 4.19.3.10 handleReplacement()

```

void Production::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

#### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented in [Wind](#), [Wave](#), [Tidal](#), [Solar](#), [Renewable](#), [Noncombustion](#), [Hydro](#), [Diesel](#), and [Combustion](#).

```
399 {  
400     // 1. reset attributes  
401     this->is_running = false;  
402  
403     // 2. log replacement  
404     this->n_replacements++;  
405  
406     // 3. incur capital cost in timestep  
407     this->capital_cost_vec[timestep] = this->capital_cost;  
408  
409     return;  
410 } /* __handleReplacement() */
```

## 4.19.4 Member Data Documentation

### 4.19.4.1 capacity\_kW

```
double Production::capacity_kW
```

The rated production capacity [kW] of the asset.

### 4.19.4.2 capital\_cost

```
double Production::capital_cost
```

The capital cost of the asset (undefined currency).

### 4.19.4.3 capital\_cost\_vec

```
std::vector<double> Production::capital_cost_vec
```

A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

### 4.19.4.4 curtailment\_vec\_kW

```
std::vector<double> Production::curtailment_vec_kW
```

A vector of curtailment [kW] at each point in the modelling time series. Curtailment is the amount of production that can be neither dispatched nor stored, and is hence curtailed.

#### 4.19.4.5 dispatch\_vec\_kW

```
std::vector<double> Production::dispatch_vec_kW
```

A vector of dispatch [kW] at each point in the modelling time series. Dispatch is the amount of production that is sent to the grid to satisfy load.

#### 4.19.4.6 interpolator

```
Interpolator Production::interpolator
```

[Interpolator](#) component of [Production](#).

#### 4.19.4.7 is\_running

```
bool Production::is_running
```

A boolean which indicates whether or not the asset is running.

#### 4.19.4.8 is\_running\_vec

```
std::vector<bool> Production::is_running_vec
```

A boolean vector for tracking if the asset is running at a particular point in time.

#### 4.19.4.9 is\_sunk

```
bool Production::is_sunk
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

#### 4.19.4.10 levellized\_cost\_of\_energy\_kWh

```
double Production::levellized_cost_of_energy_kWh
```

The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only dispatch.

**4.19.4.11 n\_points**

```
int Production::n_points
```

The number of points in the modelling time series.

**4.19.4.12 n\_replacements**

```
int Production::n_replacements
```

The number of times the asset has been replaced.

**4.19.4.13 n\_starts**

```
int Production::n_starts
```

The number of times the asset has been started.

**4.19.4.14 n\_years**

```
double Production::n_years
```

The number of years being modelled.

**4.19.4.15 net\_present\_cost**

```
double Production::net_present_cost
```

The net present cost of this asset.

**4.19.4.16 nominal\_discount\_annual**

```
double Production::nominal_discount_annual
```

The nominal, annual discount rate to use in computing model economics.

#### 4.19.4.17 nominal\_inflation\_annual

```
double Production::nominal_inflation_annual
```

The nominal, annual inflation rate to use in computing model economics.

#### 4.19.4.18 normalized\_production\_series\_given

```
bool Production::normalized_production_series_given
```

A boolean which indicates whether or not a normalized production time series is given.

#### 4.19.4.19 normalized\_production\_vec

```
std::vector<double> Production::normalized_production_vec
```

A vector of normalized production [ ] at each point in the modelling time series.

#### 4.19.4.20 operation\_maintenance\_cost\_kWh

```
double Production::operation_maintenance_cost_kWh
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced.

#### 4.19.4.21 operation\_maintenance\_cost\_vec

```
std::vector<double> Production::operation_maintenance_cost_vec
```

A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

#### 4.19.4.22 path\_2\_normalized\_production\_time\_series

```
std::string Production::path_2_normalized_production_time_series
```

A string defining the path (either relative or absolute) to the given normalized production time series.

**4.19.4.23 print\_flag**

```
bool Production::print_flag
```

A flag which indicates whether or not object construct/destruction should be verbose.

**4.19.4.24 production\_vec\_kW**

```
std::vector<double> Production::production_vec_kW
```

A vector of production [kW] at each point in the modelling time series.

**4.19.4.25 real\_discount\_annual**

```
double Production::real_discount_annual
```

The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.

**4.19.4.26 replace\_running\_hrs**

```
double Production::replace_running_hrs
```

The number of running hours after which the asset must be replaced.

**4.19.4.27 running\_hours**

```
double Production::running_hours
```

The number of hours for which the asset has been operating.

**4.19.4.28 storage\_vec\_kW**

```
std::vector<double> Production::storage_vec_kW
```

A vector of storage [kW] at each point in the modelling time series. [Storage](#) is the amount of production that is sent to storage.

#### 4.19.4.29 total\_dispatch\_kWh

```
double Production::total_dispatch_kWh
```

The total energy dispatched [kWh] over the [Model](#) run.

#### 4.19.4.30 type\_str

```
std::string Production::type_str
```

A string describing the type of the asset.

The documentation for this class was generated from the following files:

- header/Production/[Production.h](#)
- source/Production/[Production.cpp](#)

## 4.20 ProductionInputs Struct Reference

A structure which bundles the necessary inputs for the [Production](#) constructor. Provides default values for every necessary input.

```
#include <Production.h>
```

### Public Attributes

- bool [print\\_flag](#) = false  
*A flag which indicates whether or not object construct/destruction should be verbose.*
- bool [is\\_sunk](#) = false  
*A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).*
- double [capacity\\_kW](#) = 100  
*The rated production capacity [kW] of the asset.*
- double [nominal\\_inflation\\_annual](#) = 0.02  
*The nominal, annual inflation rate to use in computing model economics.*
- double [nominal\\_discount\\_annual](#) = 0.04  
*The nominal, annual discount rate to use in computing model economics.*
- double [replace\\_running\\_hrs](#) = 90000  
*The number of running hours after which the asset must be replaced.*
- std::string [path\\_2\\_normalized\\_production\\_time\\_series](#) = ""  
*A string defining the path (either relative or absolute) to the given normalized production time series.*

#### 4.20.1 Detailed Description

A structure which bundles the necessary inputs for the [Production](#) constructor. Provides default values for every necessary input.



## 4.20.2 Member Data Documentation

### 4.20.2.1 capacity\_kW

```
double ProductionInputs::capacity_kW = 100
```

The rated production capacity [kW] of the asset.

### 4.20.2.2 is\_sunk

```
bool ProductionInputs::is_sunk = false
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

### 4.20.2.3 nominal\_discount\_annual

```
double ProductionInputs::nominal_discount_annual = 0.04
```

The nominal, annual discount rate to use in computing model economics.

### 4.20.2.4 nominal\_inflation\_annual

```
double ProductionInputs::nominal_inflation_annual = 0.02
```

The nominal, annual inflation rate to use in computing model economics.

### 4.20.2.5 path\_2\_normalized\_production\_time\_series

```
std::string ProductionInputs::path_2_normalized_production_time_series = ""
```

A string defining the path (either relative or absolute) to the given normalized production time series.

#### 4.20.2.6 print\_flag

```
bool ProductionInputs::print_flag = false
```

A flag which indicates whether or not object construct/destruction should be verbose.

#### 4.20.2.7 replace\_running\_hrs

```
double ProductionInputs::replace_running_hrs = 90000
```

The number of running hours after which the asset must be replaced.

The documentation for this struct was generated from the following file:

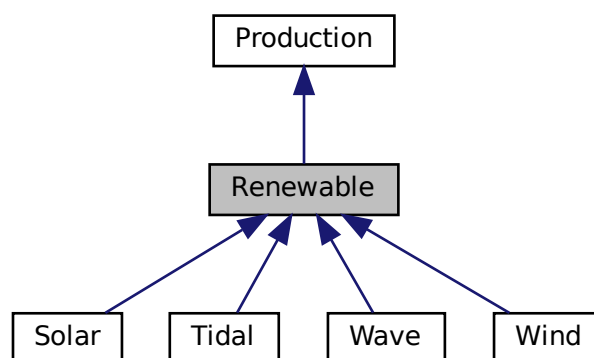
- header/Production/[Production.h](#)

## 4.21 Renewable Class Reference

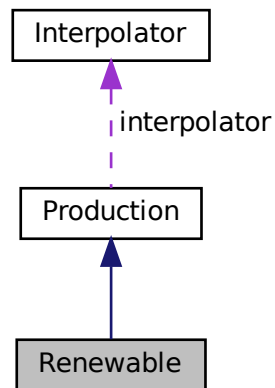
The root of the [Renewable](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model the renewable production of energy.

```
#include <Renewable.h>
```

Inheritance diagram for Renewable:



Collaboration diagram for Renewable:



## Public Member Functions

- [Renewable](#) (void)  
*Constructor (dummy) for the [Renewable](#) class.*
- [Renewable](#) (int, double, [RenewableInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Renewable](#) class.*
- virtual void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- void [computeEconomics](#) (std::vector< double > \*)  
*Helper method to compute key economic metrics for the [Model](#) run.*
- virtual double [computeProductionkW](#) (int, double, double)
- virtual double [computeProductionkW](#) (int, double, double, double)
- virtual double [commit](#) (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- void [writeResults](#) (std::string, std::vector< double > \*, std::map< int, std::vector< double > > \*, std::map< int, std::vector< std::vector< double > > > \*, int, int=-1)  
*Method which writes [Renewable](#) results to an output directory.*
- virtual [~Renewable](#) (void)  
*Destructor for the [Renewable](#) class.*

## Public Attributes

- [RenewableType](#) type  
*The type ([RenewableType](#)) of the asset.*
- int [resource\\_key](#)  
*A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.*

## Private Member Functions

- void `__checkInputs` ([RenewableInputs](#))  
*Helper method to check inputs to the [Renewable](#) constructor.*
- void `__handleStartStop` (int, double, double)  
*Helper method to handle the starting/stopping of the renewable asset.*
- virtual void `__writeSummary` (std::string)
- virtual void `__writeTimeSeries` (std::string, std::vector< double > \*, std::map< int, std::vector< double >> \*, std::map< int, std::vector< std::vector< double >>> \*, int=-1)

### 4.21.1 Detailed Description

The root of the [Renewable](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model the renewable production of energy.

### 4.21.2 Constructor & Destructor Documentation

#### 4.21.2.1 `Renewable()` [1/2]

```
Renewable::Renewable (
    void )
```

Constructor (dummy) for the [Renewable](#) class.

```
100 {
101     //...
102
103     return;
104 } /* Renewable() */
```

#### 4.21.2.2 `Renewable()` [2/2]

```
Renewable::Renewable (
    int n_points,
    double n_years,
    RenewableInputs renewable_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Renewable](#) class.

#### Parameters

<code>n_points</code>	The number of points in the modelling time series.
<code>n_years</code>	The number of years being modelled.
<code>renewable_inputs</code>	A structure of <a href="#">Renewable</a> constructor inputs.
<code>time_vec_hrs_ptr</code>	A pointer to the vector containing the modelling time series.

```

136 :
137 Production(
138     n_points,
139     n_years,
140     renewable_inputs.production_inputs,
141     time_vec_hrs_ptr
142 )
143 {
144     // 1. check inputs
145     this->__checkInputs(renewable_inputs);
146
147     // 2. set attributes
148     //...
149
150     // 3. construction print
151     if (this->print_flag) {
152         std::cout << "Renewable object constructed at " << this << std::endl;
153     }
154
155     return;
156 } /* Renewable() */

```

#### 4.21.2.3 ~Renewable()

```

Renewable::~~Renewable (
    void ) [virtual]

```

Destructor for the [Renewable](#) class.

```

359 {
360     // 1. destruction print
361     if (this->print_flag) {
362         std::cout << "Renewable object at " << this << " destroyed" << std::endl;
363     }
364
365     return;
366 } /* ~Renewable() */

```

### 4.21.3 Member Function Documentation

#### 4.21.3.1 \_\_checkInputs()

```

void Renewable::__checkInputs (
    RenewableInputs renewable_inputs ) [private]

```

Helper method to check inputs to the [Renewable](#) constructor.

```

37 {
38     //...
39
40     return;
41 } /* __checkInputs() */

```

#### 4.21.3.2 \_\_handleStartStop()

```
void Renewable::__handleStartStop (
    int timestep,
    double dt_hrs,
    double production_kW ) [private]
```

Helper method to handle the starting/stopping of the renewable asset.

```
64 {
65     if (this->is_running) {
66         // handle stopping
67         if (production_kW <= 0) {
68             this->is_running = false;
69         }
70     }
71     else {
72         // handle starting
73         if (production_kW > 0) {
74             this->is_running = true;
75             this->n_starts++;
76         }
77     }
78 }
79
80 return;
81 } /* __handleStartStop() */
```

#### 4.21.3.3 \_\_writeSummary()

```
virtual void Renewable::__writeSummary (
    std::string ) [inline], [private], [virtual]
```

Reimplemented in [Wind](#), [Wave](#), [Tidal](#), and [Solar](#).

```
72 {return;}
```

#### 4.21.3.4 \_\_writeTimeSeries()

```
virtual void Renewable::__writeTimeSeries (
    std::string ,
    std::vector< double > * ,
    std::map< int, std::vector< double >> * ,
    std::map< int, std::vector< std::vector< double >>> * ,
    int = -1 ) [inline], [private], [virtual]
```

Reimplemented in [Wind](#), [Wave](#), [Tidal](#), and [Solar](#).

```
79 {return;}
```

#### 4.21.3.5 commit()

```
double Renewable::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW ) [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

## Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

## Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Production](#).

Reimplemented in [Wind](#), [Wave](#), [Tidal](#), and [Solar](#).

```

240 {
241     // 1. handle start/stop
242     this->__handleStartStop(timestep, dt_hrs, production_kW);
243
244     // 2. invoke base class method
245     load_kW = Production::commit(
246         timestep,
247         dt_hrs,
248         production_kW,
249         load_kW
250     );
251
252
253     //...
254
255     return load_kW;
256 } /* commit() */

```

## 4.21.3.6 computeEconomics()

```

void Renewable::computeEconomics (
    std::vector< double > * time_vec_hrs_ptr ) [virtual]

```

Helper method to compute key economic metrics for the [Model](#) run.

## Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the <i>time_vec_hrs</i> attribute of the <a href="#">ElectricalLoad</a> .
-------------------------	--

Reimplemented from [Production](#).

```

199 {
200     // 1. invoke base class method
201     Production::computeEconomics(time_vec_hrs_ptr);
202
203     return;
204 } /* computeEconomics() */

```

## 4.21.3.7 computeProductionkW() [1/2]

```

virtual double Renewable::computeProductionkW (
    int ,

```

```
double ,
double ) [inline], [virtual]
```

Reimplemented in [Wind](#), [Tidal](#), and [Solar](#).

```
96 {return 0;}
```

#### 4.21.3.8 computeProductionkW() [2/2]

```
virtual double Renewable::computeProductionkW (
    int ,
    double ,
    double ,
    double ) [inline], [virtual]
```

Reimplemented in [Wave](#).

```
97 {return 0;}
```

#### 4.21.3.9 handleReplacement()

```
void Renewable::handleReplacement (
    int timestep ) [virtual]
```

Method to handle asset replacement and capital cost incursion, if applicable.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Production](#).

Reimplemented in [Wind](#), [Wave](#), [Tidal](#), and [Solar](#).

```
174 {
175     // 1. reset attributes
176     //...
177
178     // 2. invoke base class method
179     Production :: handleReplacement(timestep);
180
181     return;
182 } /* __handleReplacement() */
```

#### 4.21.3.10 writeResults()

```
void Renewable::writeResults (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    std::map< int, std::vector< double >> * resource_map_1D_ptr,
    std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
    int renewable_index,
    int max_lines = -1 )
```

Method which writes [Renewable](#) results to an output directory.



## Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>resource_map_1D_ptr</i>	A pointer to the 1D map of <a href="#">Resources</a> .
<i>resource_map_2D_ptr</i>	A pointer to the 2D map of <a href="#">Resources</a> .
<i>renewable_index</i>	An integer which corresponds to the index of the <a href="#">Renewable</a> asset in the <a href="#">Model</a> .
<i>max_lines</i>	The maximum number of lines of output to write. If $<0$ , then all available lines are written. If $=0$ , then only summary results are written.

```

300 {
301     // 1. handle sentinel
302     if (max_lines < 0) {
303         max_lines = this->n_points;
304     }
305
306     // 2. create subdirectories
307     write_path += "Production/";
308     if (not std::filesystem::is_directory(write_path)) {
309         std::filesystem::create_directory(write_path);
310     }
311
312     write_path += "Renewable/";
313     if (not std::filesystem::is_directory(write_path)) {
314         std::filesystem::create_directory(write_path);
315     }
316
317     write_path += this->type_str;
318     write_path += "_";
319     write_path += std::to_string(int(ceil(this->capacity_kw)));
320     write_path += "kW_idx";
321     write_path += std::to_string(renewable_index);
322     write_path += "/";
323     std::filesystem::create_directory(write_path);
324
325     // 3. write summary
326     this->__writeSummary(write_path);
327
328     // 4. write time series
329     if (max_lines > this->n_points) {
330         max_lines = this->n_points;
331     }
332
333     if (max_lines > 0) {
334         this->__writeTimeSeries(
335             write_path,
336             time_vec_hrs_ptr,
337             resource_map_1D_ptr,
338             resource_map_2D_ptr,
339             max_lines
340         );
341     }
342
343     return;
344 } /* writeResults() */

```

## 4.21.4 Member Data Documentation

## 4.21.4.1 resource\_key

```
int Renewable::resource_key
```

A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.

#### 4.21.4.2 type

`RenewableType` `Renewable::type`

The type (`RenewableType`) of the asset.

The documentation for this class was generated from the following files:

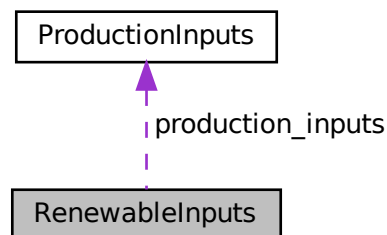
- `header/Production/Renewable/Renewable.h`
- `source/Production/Renewable/Renewable.cpp`

## 4.22 RenewableInputs Struct Reference

A structure which bundles the necessary inputs for the `Renewable` constructor. Provides default values for every necessary input. Note that this structure encapsulates `ProductionInputs`.

```
#include <Renewable.h>
```

Collaboration diagram for `RenewableInputs`:



### Public Attributes

- `ProductionInputs production_inputs`  
*An encapsulated `ProductionInputs` instance.*

#### 4.22.1 Detailed Description

A structure which bundles the necessary inputs for the `Renewable` constructor. Provides default values for every necessary input. Note that this structure encapsulates `ProductionInputs`.

#### 4.22.2 Member Data Documentation

### 4.22.2.1 production\_inputs

`ProductionInputs RenewableInputs::production_inputs`

An encapsulated `ProductionInputs` instance.

The documentation for this struct was generated from the following file:

- header/Production/Renewable/[Renewable.h](#)

## 4.23 Resources Class Reference

A class which contains renewable resource data. Intended to serve as a component class of `Model`.

```
#include <Resources.h>
```

### Public Member Functions

- `Resources` (void)  
*Constructor for the `Resources` class.*
- void `addResource` (`NoncombustionType`, std::string, int, `ElectricalLoad` \*)  
*A method to add a renewable resource time series to `Resources`. Checks if given resource key is already in use. The associated helper methods also check against `ElectricalLoad` to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).*
- void `addResource` (`RenewableType`, std::string, int, `ElectricalLoad` \*)  
*A method to add a renewable resource time series to `Resources`. Checks if given resource key is already in use. The associated helper methods also check against `ElectricalLoad` to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).*
- void `clear` (void)  
*Method to clear all attributes of the `Resources` object.*
- `~Resources` (void)  
*Destructor for the `Resources` class.*

### Public Attributes

- std::map< int, std::vector< double > > `resource_map_1D`  
*A map <int, vector<double>> of given 1D renewable resource time series.*
- std::map< int, std::string > `string_map_1D`  
*A map <int, string> of descriptors for the type of the given 1D renewable resource time series.*
- std::map< int, std::string > `path_map_1D`  
*A map <int, string> of the paths (either relative or absolute) to given 1D renewable resource time series.*
- std::map< int, std::vector< std::vector< double > > > `resource_map_2D`  
*A map <int, vector<vector<double>>> of given 2D renewable resource time series.*
- std::map< int, std::string > `string_map_2D`  
*A map <int, string> of descriptors for the type of the given 2D renewable resource time series.*
- std::map< int, std::string > `path_map_2D`  
*A map <int, string> of the paths (either relative or absolute) to given 2D renewable resource time series.*

## Private Member Functions

- void `__checkResourceKey1D` (int, [RenewableType](#))  
*Helper method to check if given resource key (1D) is already in use.*
- void `__checkResourceKey2D` (int, [RenewableType](#))  
*Helper method to check if given resource key (2D) is already in use.*
- void `__checkResourceKey1D` (int, [NoncombustionType](#))  
*Helper method to check if given resource key (1D) is already in use.*
- void `__checkTimePoint` (double, double, std::string, [ElectricalLoad](#) \*)  
*Helper method to check received time point against expected time point. The given time series should align point-wise with the previously given electrical load time series.*
- void `__throwLengthError` (std::string, [ElectricalLoad](#) \*)  
*Helper method to throw data length error (if not the same as the given electrical load time series).*
- void `__readHydroResource` (std::string, int, [ElectricalLoad](#) \*)  
*Helper method to handle reading a hydro resource time series into [Resources](#).*
- void `__readSolarResource` (std::string, int, [ElectricalLoad](#) \*)  
*Helper method to handle reading a solar resource time series into [Resources](#).*
- void `__readTidalResource` (std::string, int, [ElectricalLoad](#) \*)  
*Helper method to handle reading a tidal resource time series into [Resources](#).*
- void `__readWaveResource` (std::string, int, [ElectricalLoad](#) \*)  
*Helper method to handle reading a wave resource time series into [Resources](#).*
- void `__readWindResource` (std::string, int, [ElectricalLoad](#) \*)  
*Helper method to handle reading a wind resource time series into [Resources](#).*

### 4.23.1 Detailed Description

A class which contains renewable resource data. Intended to serve as a component class of [Model](#).

### 4.23.2 Constructor & Destructor Documentation

#### 4.23.2.1 Resources()

```
Resources::Resources (
    void )
```

Constructor for the [Resources](#) class.

```
730 {
731     return;
732 } /* Resources() */
```

#### 4.23.2.2 ~Resources()

```
Resources::~~Resources (
    void )
```

Destructor for the [Resources](#) class.

```
942 {
943     this->clear();
944     return;
945 } /* ~Resources() */
```

### 4.23.3 Member Function Documentation

#### 4.23.3.1 `__checkResourceKey1D()` [1/2]

```
void Resources::__checkResourceKey1D (
    int resource_key,
    NoncombustionType noncombustion_type ) [private]
```

Helper method to check if given resource key (1D) is already in use.

##### Parameters

<i>resource_key</i>	The key associated with the given renewable resource.
<i>noncombustion_type</i>	The type of renewable resource being added to <a href="#">Resources</a> .

```
114 {
115     if (this->resource_map_1D.count(resource_key) > 0) {
116         std::string error_str = "ERROR: Resources::addResource(";
117
118         switch (noncombustion_type) {
119             case (NoncombustionType :: HYDRO): {
120                 error_str += "HYDRO): ";
121
122                 break;
123             }
124
125             default: {
126                 error_str += "UNDEFINED_TYPE): ";
127
128                 break;
129             }
130         }
131
132         error_str += "resource key (1D) ";
133         error_str += std::to_string(resource_key);
134         error_str += " is already in use";
135
136         #ifdef _WIN32
137             std::cout << error_str << std::endl;
138         #endif
139
140         throw std::invalid_argument(error_str);
141     }
142
143     return;
144 } /* __checkResourceKey1D() */
```

#### 4.23.3.2 `__checkResourceKey1D()` [2/2]

```
void Resources::__checkResourceKey1D (
    int resource_key,
    RenewableType renewable_type ) [private]
```

Helper method to check if given resource key (1D) is already in use.

##### Parameters

<i>resource_key</i>	The key associated with the given renewable resource.
<i>renewable_type</i>	The type of renewable resource being added to <a href="#">Resources</a> .

```

47 {
48     if (this->resource_map_1D.count(resource_key) > 0) {
49         std::string error_str = "ERROR: Resources::addResource(";
50
51         switch (renewable_type) {
52             case (RenewableType :: SOLAR): {
53                 error_str += "SOLAR): ";
54
55                 break;
56             }
57
58             case (RenewableType :: TIDAL): {
59                 error_str += "TIDAL): ";
60
61                 break;
62             }
63
64             case (RenewableType :: WIND): {
65                 error_str += "WIND): ";
66
67                 break;
68             }
69
70             default: {
71                 error_str += "UNDEFINED_TYPE): ";
72
73                 break;
74             }
75         }
76
77         error_str += "resource key (1D) ";
78         error_str += std::to_string(resource_key);
79         error_str += " is already in use";
80
81         #ifdef _WIN32
82             std::cout << error_str << std::endl;
83         #endif
84
85         throw std::invalid_argument(error_str);
86     }
87
88     return;
89 } /* __checkResourceKey1D() */

```

#### 4.23.3.3 \_\_checkResourceKey2D()

```

void Resources::__checkResourceKey2D (
    int resource_key,
    RenewableType renewable_type ) [private]

```

Helper method to check if given resource key (2D) is already in use.

##### Parameters

<i>resource_key</i>	The key associated with the given renewable resource.
---------------------	---

```

167 {
168     if (this->resource_map_2D.count(resource_key) > 0) {
169         std::string error_str = "ERROR: Resources::addResource(";
170
171         switch (renewable_type) {
172             case (RenewableType :: WAVE): {
173                 error_str += "WAVE): ";
174
175                 break;
176             }
177
178             default: {
179                 error_str += "UNDEFINED_TYPE): ";
180
181                 break;
182             }
183         }
184     }

```

```

185         error_str += "resource key (2D) ";
186         error_str += std::to_string(resource_key);
187         error_str += " is already in use";
188
189         #ifdef _WIN32
190             std::cout << error_str << std::endl;
191         #endif
192
193         throw std::invalid_argument(error_str);
194     }
195
196     return;
197 } /* __checkResourceKey2D() */

```

#### 4.23.3.4 \_\_checkTimePoint()

```

void Resources::__checkTimePoint (
    double time_received_hrs,
    double time_expected_hrs,
    std::string path_2_resource_data,
    ElectricalLoad * electrical_load_ptr ) [private]

```

Helper method to check received time point against expected time point. The given time series should align point-wise with the previously given electrical load time series.

##### Parameters

<i>time_received_hrs</i>	The point in time received from the given data.
<i>time_expected_hrs</i>	The point in time expected (this comes from the electrical load time series).
<i>path_2_resource_data</i>	The path (either relative or absolute) to the given resource time series.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's ElectricalLoad</a> object.

```

234 {
235     if (time_received_hrs != time_expected_hrs) {
236         std::string error_str = "ERROR: Resources::addResource(): ";
237         error_str += "the given resource time series at ";
238         error_str += path_2_resource_data;
239         error_str += " does not align with the ";
240         error_str += "previously given electrical load time series at ";
241         error_str += electrical_load_ptr->path_2_electrical_load_time_series;
242
243         #ifdef _WIN32
244             std::cout << error_str << std::endl;
245         #endif
246
247         throw std::runtime_error(error_str);
248     }
249
250     return;
251 } /* __checkTimePoint() */

```

#### 4.23.3.5 \_\_readHydroResource()

```

void Resources::__readHydroResource (
    std::string path_2_resource_data,
    int resource_key,
    ElectricalLoad * electrical_load_ptr ) [private]

```

Helper method to handle reading a hydro resource time series into [Resources](#).

## Parameters

<i>path_2_resource_data</i>	The path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	The key associated with the given renewable resource.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's ElectricalLoad</a> object.

```

323 {
324     // 1. init CSV reader, record path and type
325     io::CSVReader<2> CSV(path_2_resource_data);
326
327     CSV.read_header(
328         io::ignore_extra_column,
329         "Time (since start of data) [hrs]",
330         "Hydro Inflow [m3/hr]"
331     );
332
333     this->path_map_1D.insert(
334         std::pair<int, std::string>(resource_key, path_2_resource_data)
335     );
336
337     this->string_map_1D.insert(std::pair<int, std::string>(resource_key, "HYDRO"));
338
339     // 2. init map element
340     this->resource_map_1D.insert(
341         std::pair<int, std::vector<double>>(resource_key, {})
342     );
343     this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);
344
345     // 3. read in resource data, check against time series (point-wise and length)
346     int n_points = 0;
347     double time_hrs = 0;
348     double time_expected_hrs = 0;
349     double hydro_resource_m3hr = 0;
350
351     while (CSV.read_row(time_hrs, hydro_resource_m3hr)) {
352         if (n_points > electrical_load_ptr->n_points) {
353             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
354         }
355
356         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
357         this->__checkTimePoint(
358             time_hrs,
359             time_expected_hrs,
360             path_2_resource_data,
361             electrical_load_ptr
362         );
363
364         this->resource_map_1D[resource_key][n_points] = hydro_resource_m3hr;
365         n_points++;
366     }
367
368     // 4. check data length
369     if (n_points != electrical_load_ptr->n_points) {
370         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
371     }
372
373     return;
374 }
375
376 } /* __readHydroResource() */

```

## 4.23.3.6 \_\_readSolarResource()

```

void Resources::__readSolarResource (
    std::string path_2_resource_data,
    int resource_key,
    ElectricalLoad * electrical_load_ptr ) [private]

```

Helper method to handle reading a solar resource time series into [Resources](#).



## Parameters

<i>path_2_resource_data</i>	The path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	The key associated with the given renewable resource.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's ElectricalLoad</a> object.

```

406 {
407     // 1. init CSV reader, record path and type
408     io::CSVReader<2> CSV(path_2_resource_data);
409
410     CSV.read_header(
411         io::ignore_extra_column,
412         "Time (since start of data) [hrs]",
413         "Solar GHI [kW/m2]"
414     );
415
416     this->path_map_1D.insert(
417         std::pair<int, std::string>(resource_key, path_2_resource_data)
418     );
419
420     this->string_map_1D.insert(std::pair<int, std::string>(resource_key, "SOLAR"));
421
422     // 2. init map element
423     this->resource_map_1D.insert(
424         std::pair<int, std::vector<double>>(resource_key, {})
425     );
426     this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);
427
428     // 3. read in resource data, check against time series (point-wise and length)
429     int n_points = 0;
430     double time_hrs = 0;
431     double time_expected_hrs = 0;
432     double solar_resource_kWm2 = 0;
433
434     while (CSV.read_row(time_hrs, solar_resource_kWm2)) {
435         if (n_points > electrical_load_ptr->n_points) {
436             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
437         }
438
439         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
440         this->__checkTimePoint(
441             time_hrs,
442             time_expected_hrs,
443             path_2_resource_data,
444             electrical_load_ptr
445         );
446
447         this->resource_map_1D[resource_key][n_points] = solar_resource_kWm2;
448         n_points++;
449     }
450
451     // 4. check data length
452     if (n_points != electrical_load_ptr->n_points) {
453         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
454     }
455
456     return;
457 }
458 /* __readSolarResource() */
459 }

```

## 4.23.3.7 \_\_readTidalResource()

```

void Resources::__readTidalResource (
    std::string path_2_resource_data,
    int resource_key,
    ElectricalLoad * electrical_load_ptr ) [private]

```

Helper method to handle reading a tidal resource time series into [Resources](#).

## Parameters

<i>path_2_resource_data</i>	The path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	The key associated with the given renewable resource.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's ElectricalLoad</a> object.

```

489 {
490     // 1. init CSV reader, record path and type
491     io::CSVReader<2> CSV(path_2_resource_data);
492
493     CSV.read_header(
494         io::ignore_extra_column,
495         "Time (since start of data) [hrs]",
496         "Tidal Speed (hub depth) [m/s]"
497     );
498
499     this->path_map_1D.insert(
500         std::pair<int, std::string>(resource_key, path_2_resource_data)
501     );
502
503     this->string_map_1D.insert(std::pair<int, std::string>(resource_key, "TIDAL"));
504
505     // 2. init map element
506     this->resource_map_1D.insert(
507         std::pair<int, std::vector<double>>(resource_key, {})
508     );
509     this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);
510
511     // 3. read in resource data, check against time series (point-wise and length)
512     int n_points = 0;
513     double time_hrs = 0;
514     double time_expected_hrs = 0;
515     double tidal_resource_ms = 0;
516
517     while (CSV.read_row(time_hrs, tidal_resource_ms)) {
518         if (n_points > electrical_load_ptr->n_points) {
519             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
520         }
521
522         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
523         this->__checkTimePoint(
524             time_hrs,
525             time_expected_hrs,
526             path_2_resource_data,
527             electrical_load_ptr
528         );
529
530         this->resource_map_1D[resource_key][n_points] = tidal_resource_ms;
531         n_points++;
532     }
533
534     // 4. check data length
535     if (n_points != electrical_load_ptr->n_points) {
536         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
537     }
538
539     return;
540 }
541 /* __readTidalResource() */
542 }

```

## 4.23.3.8 \_\_readWaveResource()

```

void Resources::__readWaveResource (
    std::string path_2_resource_data,
    int resource_key,
    ElectricalLoad * electrical_load_ptr ) [private]

```

Helper method to handle reading a wave resource time series into [Resources](#).

## Parameters

<i>path_2_resource_data</i>	The path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	The key associated with the given renewable resource.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's ElectricalLoad</a> object.

```

572 {
573     // 1. init CSV reader, record path and type
574     io::CSVReader<3> CSV(path_2_resource_data);
575
576     CSV.read_header(
577         io::ignore_extra_column,
578         "Time (since start of data) [hrs]",
579         "Significant Wave Height [m]",
580         "Energy Period [s]"
581     );
582
583     this->path_map_2D.insert(
584         std::pair<int, std::string>(resource_key, path_2_resource_data)
585     );
586
587     this->string_map_2D.insert(std::pair<int, std::string>(resource_key, "WAVE"));
588
589     // 2. init map element
590     this->resource_map_2D.insert(
591         std::pair<int, std::vector<std::vector<double>>>(resource_key, {})
592     );
593     this->resource_map_2D[resource_key].resize(electrical_load_ptr->n_points, {0, 0});
594
595
596     // 3. read in resource data, check against time series (point-wise and length)
597     int n_points = 0;
598     double time_hrs = 0;
599     double time_expected_hrs = 0;
600     double significant_wave_height_m = 0;
601     double energy_period_s = 0;
602
603     while (CSV.read_row(time_hrs, significant_wave_height_m, energy_period_s)) {
604         if (n_points > electrical_load_ptr->n_points) {
605             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
606         }
607
608         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
609         this->__checkTimePoint(
610             time_hrs,
611             time_expected_hrs,
612             path_2_resource_data,
613             electrical_load_ptr
614         );
615
616         this->resource_map_2D[resource_key][n_points][0] = significant_wave_height_m;
617         this->resource_map_2D[resource_key][n_points][1] = energy_period_s;
618
619         n_points++;
620     }
621
622     // 4. check data length
623     if (n_points != electrical_load_ptr->n_points) {
624         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
625     }
626
627     return;
628 } /* __readWaveResource() */

```

## 4.23.3.9 \_\_readWindResource()

```

void Resources::__readWindResource (
    std::string path_2_resource_data,
    int resource_key,
    ElectricalLoad * electrical_load_ptr ) [private]

```

Helper method to handle reading a wind resource time series into [Resources](#).

## Parameters

<i>path_2_resource_data</i>	The path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	The key associated with the given renewable resource.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's ElectricalLoad</a> object.

```

658 {
659     // 1. init CSV reader, record path and type
660     io::CSVReader<2> CSV(path_2_resource_data);
661
662     CSV.read_header(
663         io::ignore_extra_column,
664         "Time (since start of data) [hrs]",
665         "Wind Speed (hub height) [m/s]"
666     );
667
668     this->path_map_1D.insert(
669         std::pair<int, std::string>(resource_key, path_2_resource_data)
670     );
671
672     this->string_map_1D.insert(std::pair<int, std::string>(resource_key, "WIND"));
673
674     // 2. init map element
675     this->resource_map_1D.insert(
676         std::pair<int, std::vector<double>>(resource_key, {})
677     );
678     this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);
679
680
681     // 3. read in resource data, check against time series (point-wise and length)
682     int n_points = 0;
683     double time_hrs = 0;
684     double time_expected_hrs = 0;
685     double wind_resource_ms = 0;
686
687     while (CSV.read_row(time_hrs, wind_resource_ms)) {
688         if (n_points > electrical_load_ptr->n_points) {
689             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
690         }
691
692         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
693         this->__checkTimePoint(
694             time_hrs,
695             time_expected_hrs,
696             path_2_resource_data,
697             electrical_load_ptr
698         );
699
700         this->resource_map_1D[resource_key][n_points] = wind_resource_ms;
701
702         n_points++;
703     }
704
705     // 4. check data length
706     if (n_points != electrical_load_ptr->n_points) {
707         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
708     }
709
710     return;
711 } /* __readWindResource() */

```

## 4.23.3.10 \_\_throwLengthError()

```

void Resources::__throwLengthError (
    std::string path_2_resource_data,
    ElectricalLoad * electrical_load_ptr ) [private]

```

Helper method to throw data length error (if not the same as the given electrical load time series).

## Parameters

<i>path_2_resource_data</i>	The path (either relative or absolute) to the given resource time series.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's ElectricalLoad</a> object.

```

278 {
279     std::string error_str = "ERROR: Resources::addResource(): ";
280     error_str += "the given resource time series at ";
281     error_str += path_2_resource_data;
282     error_str += " is not the same length as the previously given electrical";
283     error_str += " load time series at ";
284     error_str += electrical_load_ptr->path_2_electrical_load_time_series;
285
286     #ifdef _WIN32
287         std::cout << error_str << std::endl;
288     #endif
289
290     throw std::runtime_error(error_str);
291
292     return;
293 } /* __throwLengthError() */

```

#### 4.23.3.11 addResource() [1/2]

```

void Resources::addResource (
    NoncombustionType noncombustion_type,
    std::string path_2_resource_data,
    int resource_key,
    ElectricalLoad * electrical_load_ptr )

```

A method to add a renewable resource time series to [Resources](#). Checks if given resource key is already in use. The associated helper methods also check against [ElectricalLoad](#) to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).

##### Parameters

<i>noncombustion_type</i>	The type of renewable resource being added to <a href="#">Resources</a> .
<i>path_2_resource_data</i>	A string defining the path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	A key used to index into the <a href="#">Resources</a> object, used to associate <a href="#">Renewable</a> assets with the corresponding resource.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's ElectricalLoad</a> object.

```

769 {
770     switch (noncombustion_type) {
771         case (NoncombustionType :: HYDRO): {
772             this->__checkResourceKey1D(resource_key, noncombustion_type);
773
774             this->__readHydroResource (
775                 path_2_resource_data,
776                 resource_key,
777                 electrical_load_ptr
778             );
779
780             break;
781         }
782
783         default: {
784             std::string error_str = "ERROR: Resources :: addResource(): ";
785             error_str += "noncombustion type ";
786             error_str += std::to_string(noncombustion_type);
787             error_str += " has no associated resource";
788
789             #ifdef _WIN32
790                 std::cout << error_str << std::endl;
791             #endif
792
793             throw std::runtime_error(error_str);
794
795             break;
796         }
797     }
798
799     return;

```

```
800 } /* addResource() */
```

#### 4.23.3.12 addResource() [2/2]

```
void Resources::addResource (
    RenewableType renewable_type,
    std::string path_2_resource_data,
    int resource_key,
    ElectricalLoad * electrical_load_ptr )
```

A method to add a renewable resource time series to [Resources](#). Checks if given resource key is already in use. The associated helper methods also check against [ElectricalLoad](#) to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).

##### Parameters

<i>renewable_type</i>	The type of renewable resource being added to <a href="#">Resources</a> .
<i>path_2_resource_data</i>	A string defining the path (either relative or absolute) to the given resource time series.
<i>resource_key</i>	A key used to index into the <a href="#">Resources</a> object, used to associate <a href="#">Renewable</a> assets with the corresponding resource.
<i>electrical_load_ptr</i>	A pointer to the <a href="#">Model's</a> <a href="#">ElectricalLoad</a> object.

```
837 {
838     switch (renewable_type) {
839         case (RenewableType :: SOLAR): {
840             this->__checkResourceKey1D(resource_key, renewable_type);
841
842             this->__readSolarResource(
843                 path_2_resource_data,
844                 resource_key,
845                 electrical_load_ptr
846             );
847
848             break;
849         }
850
851         case (RenewableType :: TIDAL): {
852             this->__checkResourceKey1D(resource_key, renewable_type);
853
854             this->__readTidalResource(
855                 path_2_resource_data,
856                 resource_key,
857                 electrical_load_ptr
858             );
859
860             break;
861         }
862
863         case (RenewableType :: WAVE): {
864             this->__checkResourceKey2D(resource_key, renewable_type);
865
866             this->__readWaveResource(
867                 path_2_resource_data,
868                 resource_key,
869                 electrical_load_ptr
870             );
871
872             break;
873         }
874
875         case (RenewableType :: WIND): {
876             this->__checkResourceKey1D(resource_key, renewable_type);
877
878             this->__readWindResource(
879                 path_2_resource_data,
880                 resource_key,
881                 electrical_load_ptr
882             );
```

```

883
884         break;
885     }
886
887     default: {
888         std::string error_str = "ERROR: Resources :: addResource(: ";
889         error_str += "renewable type ";
890         error_str += std::to_string(renewable_type);
891         error_str += " not recognized";
892
893         #ifdef _WIN32
894             std::cout << error_str << std::endl;
895         #endif
896
897         throw std::runtime_error(error_str);
898
899         break;
900     }
901 }
902
903 return;
904 } /* addResource() */

```

#### 4.23.3.13 clear()

```

void Resources::clear (
    void )

```

Method to clear all attributes of the [Resources](#) object.

```

918 {
919     this->resource_map_1D.clear();
920     this->string_map_1D.clear();
921     this->path_map_1D.clear();
922
923     this->resource_map_2D.clear();
924     this->string_map_2D.clear();
925     this->path_map_2D.clear();
926
927     return;
928 } /* clear() */

```

### 4.23.4 Member Data Documentation

#### 4.23.4.1 path\_map\_1D

```
std::map<int, std::string> Resources::path_map_1D
```

A map <int, string> of the paths (either relative or absolute) to given 1D renewable resource time series.

#### 4.23.4.2 path\_map\_2D

```
std::map<int, std::string> Resources::path_map_2D
```

A map <int, string> of the paths (either relative or absolute) to given 2D renewable resource time series.

#### 4.23.4.3 resource\_map\_1D

```
std::map<int, std::vector<double> > Resources::resource_map_1D
```

A map <int, vector<double>> of given 1D renewable resource time series.

#### 4.23.4.4 resource\_map\_2D

```
std::map<int, std::vector<std::vector<double> > > Resources::resource_map_2D
```

A map <int, vector<vector<double>>> of given 2D renewable resource time series.

#### 4.23.4.5 string\_map\_1D

```
std::map<int, std::string> Resources::string_map_1D
```

A map <int, string> of descriptors for the type of the given 1D renewable resource time series.

#### 4.23.4.6 string\_map\_2D

```
std::map<int, std::string> Resources::string_map_2D
```

A map <int, string> of descriptors for the type of the given 2D renewable resource time series.

The documentation for this class was generated from the following files:

- header/[Resources.h](#)
- source/[Resources.cpp](#)

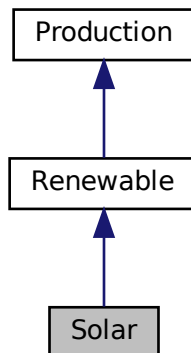


## 4.24 Solar Class Reference

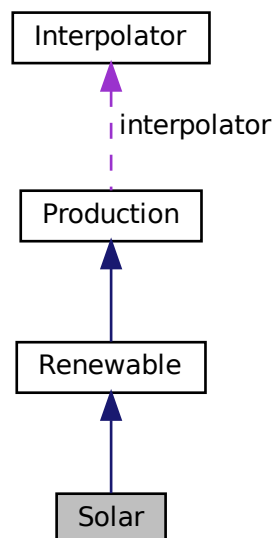
A derived class of the [Renewable](#) branch of [Production](#) which models solar production.

```
#include <Solar.h>
```

Inheritance diagram for Solar:



Collaboration diagram for Solar:



## Public Member Functions

- [Solar](#) (void)  
*Constructor (dummy) for the [Solar](#) class.*
- [Solar](#) (int, double, [SolarInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Solar](#) class.*
- void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- double [computeProductionkW](#) (int, double, double)  
*Method which takes in the solar resource at a particular point in time, and then returns the solar PV production at that point in time.*
- double [commit](#) (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- [~Solar](#) (void)  
*Destructor for the [Solar](#) class.*

## Public Attributes

- double [derating](#)  
*The derating of the solar PV array (i.e., shadowing, soiling, etc.).*

## Private Member Functions

- void [\\_\\_checkInputs](#) ([SolarInputs](#))  
*Helper method to check inputs to the [Solar](#) constructor.*
- double [\\_\\_getGenericCapitalCost](#) (void)  
*Helper method to generate a generic solar PV array capital cost.*
- double [\\_\\_getGenericOpMaintCost](#) (void)  
*Helper method to generate a generic solar PV array operation and maintenance cost. This is a cost incurred per unit energy produced.*
- void [\\_\\_writeSummary](#) (std::string)  
*Helper method to write summary results for [Solar](#).*
- void [\\_\\_writeTimeSeries](#) (std::string, std::vector< double > \*, std::map< int, std::vector< double >> \*, std::map< int, std::vector< std::vector< double >>> \*, int=-1)  
*Helper method to write time series results for [Solar](#).*

### 4.24.1 Detailed Description

A derived class of the [Renewable](#) branch of [Production](#) which models solar production.

### 4.24.2 Constructor & Destructor Documentation

**4.24.2.1 Solar() [1/2]**

```
Solar::Solar (
    void )
```

Constructor (dummy) for the [Solar](#) class.

```
297 {
298     //...
299
300     return;
301 } /* Solar() */
```

**4.24.2.2 Solar() [2/2]**

```
Solar::Solar (
    int n_points,
    double n_years,
    SolarInputs solar_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Solar](#) class.

**Parameters**

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>solar_inputs</i>	A structure of <a href="#">Solar</a> constructor inputs.
<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.

```
333 :
334 Renewable(
335     n_points,
336     n_years,
337     solar_inputs.renewable_inputs,
338     time_vec_hrs_ptr
339 )
340 {
341     // 1. check inputs
342     this->__checkInputs(solar_inputs);
343
344     // 2. set attributes
345     this->type = RenewableType :: SOLAR;
346     this->type_str = "SOLAR";
347
348     this->resource_key = solar_inputs.resource_key;
349
350     this->derating = solar_inputs.derating;
351
352     if (solar_inputs.capital_cost < 0) {
353         this->capital_cost = this->__getGenericCapitalCost();
354     }
355     else {
356         this->capital_cost = solar_inputs.capital_cost;
357     }
358
359     if (solar_inputs.operation_maintenance_cost_kWh < 0) {
360         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
361     }
362     else {
363         this->operation_maintenance_cost_kWh =
364             solar_inputs.operation_maintenance_cost_kWh;
365     }
366
367     if (not this->is_sunk) {
368         this->capital_cost_vec[0] = this->capital_cost;
369     }
370 }
```

```

371     // 3. construction print
372     if (this->print_flag) {
373         std::cout << "Solar object constructed at " << this << std::endl;
374     }
375
376     return;
377 } /* Renewable() */

```

#### 4.24.2.3 ~Solar()

```

Solar::~~Solar (
    void )

```

Destructor for the [Solar](#) class.

```

523 {
524     // 1. destruction print
525     if (this->print_flag) {
526         std::cout << "Solar object at " << this << " destroyed" << std::endl;
527     }
528
529     return;
530 } /* ~Solar() */

```

### 4.24.3 Member Function Documentation

#### 4.24.3.1 \_\_checkInputs()

```

void Solar::__checkInputs (
    SolarInputs solar_inputs ) [private]

```

Helper method to check inputs to the [Solar](#) constructor.

```

37 {
38     // 1. check derating
39     if (
40         solar_inputs.derating < 0 or
41         solar_inputs.derating > 1
42     ) {
43         std::string error_str = "ERROR: Solar(): ";
44         error_str += "SolarInputs::derating must be in the closed interval [0, 1]";
45
46         #ifdef _WIN32
47             std::cout << error_str << std::endl;
48         #endif
49
50         throw std::invalid_argument(error_str);
51     }
52
53     return;
54 } /* __checkInputs() */

```

**4.24.3.2 \_\_getGenericCapitalCost()**

```
double Solar::__getGenericCapitalCost (
    void ) [private]
```

Helper method to generate a generic solar PV array capital cost.

This model was obtained by way of surveying an assortment of published solar PV costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

**Returns**

A generic capital cost for the solar PV array [CAD].

```
76 {
77     double capital_cost_per_kW = 1000 * pow(this->capacity_kW, -0.15) + 3000;
78
79     return capital_cost_per_kW * this->capacity_kW;
80 } /* __getGenericCapitalCost() */
```

**4.24.3.3 \_\_getGenericOpMaintCost()**

```
double Solar::__getGenericOpMaintCost (
    void ) [private]
```

Helper method to generate a generic solar PV array operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published solar PV costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

**Returns**

A generic operation and maintenance cost, per unit energy produced, for the solar PV array [CAD/kWh].

```
103 {
104     return 0.01;
105 } /* __getGenericOpMaintCost() */
```

**4.24.3.4 \_\_writeSummary()**

```
void Solar::__writeSummary (
    std::string write_path ) [private], [virtual]
```

Helper method to write summary results for [Solar](#).

**Parameters**

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
-------------------	--

Reimplemented from [Renewable](#).

```

123 {
124     // 1. create filestream
125     write_path += "summary_results.md";
126     std::ofstream ofs;
127     ofs.open(write_path, std::ofstream::out);
128
129     // 2. write summary results (markdown)
130     ofs << "# ";
131     ofs << std::to_string(int(ceil(this->capacity_kW)));
132     ofs << " kW SOLAR Summary Results\n";
133     ofs << "\n-----\n\n";
134
135     // 2.1. Production attributes
136     ofs << "## Production Attributes\n";
137     ofs << "\n";
138
139     ofs << "Capacity: " << this->capacity_kW << " kW \n";
140     ofs << "\n";
141
142     ofs << "Production Override: (N = 0 / Y = 1): "
143         << this->normalized_production_series_given << " \n";
144     if (this->normalized_production_series_given) {
145         ofs << "Path to Normalized Production Time Series: "
146             << this->path_2_normalized_production_time_series << " \n";
147     }
148     ofs << "\n";
149
150     ofs << "Sunk Cost (N = 0 / Y = 1): " << this->is_sunk << " \n";
151     ofs << "Capital Cost: " << this->capital_cost << " \n";
152     ofs << "Operation and Maintenance Cost: " << this->operation_maintenance_cost_kWh
153         << " per kWh produced \n";
154     ofs << "Nominal Inflation Rate (annual): " << this->nominal_inflation_annual
155         << " \n";
156     ofs << "Nominal Discount Rate (annual): " << this->nominal_discount_annual
157         << " \n";
158     ofs << "Real Discount Rate (annual): " << this->real_discount_annual << " \n";
159     ofs << "\n";
160
161     ofs << "Replacement Running Hours: " << this->replace_running_hrs << " \n";
162     ofs << "\n-----\n\n";
163
164     // 2.2. Renewable attributes
165     ofs << "## Renewable Attributes\n";
166     ofs << "\n";
167
168     ofs << "Resource Key (1D): " << this->resource_key << " \n";
169
170     ofs << "\n-----\n\n";
171
172     // 2.3. Solar attributes
173     ofs << "## Solar Attributes\n";
174     ofs << "\n";
175
176     ofs << "Derating Factor: " << this->derating << " \n";
177
178     ofs << "\n-----\n\n";
179
180     // 2.4. Solar Results
181     ofs << "## Results\n";
182     ofs << "\n";
183
184     ofs << "Net Present Cost: " << this->net_present_cost << " \n";
185     ofs << "\n";
186
187     ofs << "Total Dispatch: " << this->total_dispatch_kWh
188         << " kWh \n";
189
190     ofs << "Levellized Cost of Energy: " << this->levellized_cost_of_energy_kWh
191         << " per kWh dispatched \n";
192     ofs << "\n";
193
194     ofs << "Running Hours: " << this->running_hours << " \n";
195     ofs << "Replacements: " << this->n_replacements << " \n";
196
197     ofs << "\n-----\n\n";
198
199     ofs.close();
200     return;
201 } /* __writeSummary() */

```

4.24.3.5 `__writeTimeSeries()`

```
void Solar::__writeTimeSeries (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    std::map< int, std::vector< double >> * resource_map_1D_ptr,
    std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
    int max_lines = -1 ) [private], [virtual]
```

Helper method to write time series results for [Solar](#).

## Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>resource_map_1D_ptr</i>	A pointer to the 1D map of <a href="#">Resources</a> .
<i>resource_map_2D_ptr</i>	A pointer to the 2D map of <a href="#">Resources</a> .
<i>max_lines</i>	The maximum number of lines of output to write.

Reimplemented from [Renewable](#).

```
239 {
240     // 1. create filestream
241     write_path += "time_series_results.csv";
242     std::ofstream ofs;
243     ofs.open(write_path, std::ofstream::out);
244
245     // 2. write time series results (comma separated value)
246     ofs << "Time (since start of data) [hrs],";
247     ofs << "Solar Resource [kW/m2],";
248     ofs << "Production [kW],";
249     ofs << "Dispatch [kW],";
250     ofs << "Storage [kW],";
251     ofs << "Curtailement [kW],";
252     ofs << "Capital Cost (actual),";
253     ofs << "Operation and Maintenance Cost (actual),";
254     ofs << "\n";
255
256     for (int i = 0; i < max_lines; i++) {
257         ofs << time_vec_hrs_ptr->at(i) << ",";
258
259         if (not this->normalized_production_series_given) {
260             ofs << resource_map_1D_ptr->at(this->resource_key)[i] << ",";
261         }
262
263         else {
264             ofs << "OVERRIDE" << ",";
265         }
266
267         ofs << this->production_vec_kW[i] << ",";
268         ofs << this->dispatch_vec_kW[i] << ",";
269         ofs << this->storage_vec_kW[i] << ",";
270         ofs << this->curtailement_vec_kW[i] << ",";
271         ofs << this->capital_cost_vec[i] << ",";
272         ofs << this->operation_maintenance_cost_vec[i] << ",";
273         ofs << "\n";
274     }
275
276     ofs.close();
277     return;
278 } /* __writeTimeSeries() */
```

4.24.3.6 `commit()`

```
double Solar::commit (
    int timestep,
```

```
double dt_hrs,
double production_kW,
double load_kW ) [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

#### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

#### Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Renewable](#).

```
495 {
496     // 1. invoke base class method
497     load_kW = Renewable::commit(
498         timestep,
499         dt_hrs,
500         production_kW,
501         load_kW
502     );
503
504
505     //...
506
507     return load_kW;
508 } /* commit() */
```

#### 4.24.3.7 computeProductionkW()

```
double Solar::computeProductionkW (
    int timestep,
    double dt_hrs,
    double solar_resource_kWm2 ) [virtual]
```

Method which takes in the solar resource at a particular point in time, and then returns the solar PV production at that point in time.

Ref: [HOMER \[2023f\]](#)

#### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>solar_resource_kWm2</i>	<a href="#">Solar</a> resource (i.e. irradiance) [kW/m2].



## Returns

The production [kW] of the solar PV array.

Reimplemented from [Renewable](#).

```

437 {
438     // given production time series override
439     if (this->normalized_production_series_given) {
440         double production_kW = Production::getProductionkW(timestep);
441
442         return production_kW;
443     }
444
445     // check if no resource
446     if (solar_resource_kWm2 <= 0) {
447         return 0;
448     }
449
450     // compute production
451     double production_kW = this->derating * solar_resource_kWm2 * this->capacity_kW;
452
453     // cap production at capacity
454     if (production_kW > this->capacity_kW) {
455         production_kW = this->capacity_kW;
456     }
457
458     return production_kW;
459 } /* computeProductionkW() */

```

### 4.24.3.8 handleReplacement()

```

void Solar::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Renewable](#).

```

395 {
396     // 1. reset attributes
397     //...
398
399     // 2. invoke base class method
400     Renewable::handleReplacement(timestep);
401
402     return;
403 } /* __handleReplacement() */

```

## 4.24.4 Member Data Documentation

### 4.24.4.1 derating

```
double Solar::derating
```

The derating of the solar PV array (i.e., shadowing, soiling, etc.).

The documentation for this class was generated from the following files:

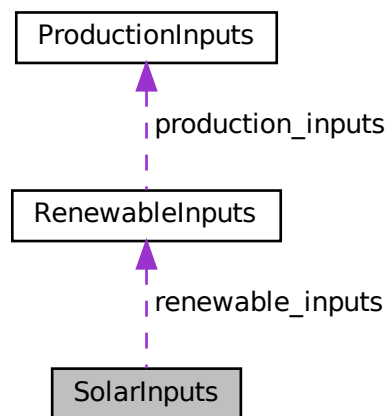
- header/Production/Renewable/[Solar.h](#)
- source/Production/Renewable/[Solar.cpp](#)

## 4.25 SolarInputs Struct Reference

A structure which bundles the necessary inputs for the [Solar](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

```
#include <Solar.h>
```

Collaboration diagram for SolarInputs:



### Public Attributes

- [RenewableInputs](#) `renewable_inputs`  
An encapsulated [RenewableInputs](#) instance.
- int `resource_key` = 0  
A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.
- double `capital_cost` = -1  
The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double `operation_maintenance_cost_kWh` = -1  
The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double `derating` = 0.8  
The derating of the solar PV array (i.e., shadowing, soiling, etc.).

### 4.25.1 Detailed Description

A structure which bundles the necessary inputs for the [Solar](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

## 4.25.2 Member Data Documentation

### 4.25.2.1 capital\_cost

```
double SolarInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

### 4.25.2.2 derating

```
double SolarInputs::derating = 0.8
```

The derating of the solar PV array (i.e., shadowing, soiling, etc.).

### 4.25.2.3 operation\_maintenance\_cost\_kWh

```
double SolarInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

### 4.25.2.4 renewable\_inputs

```
RenewableInputs SolarInputs::renewable_inputs
```

An encapsulated [RenewableInputs](#) instance.

### 4.25.2.5 resource\_key

```
int SolarInputs::resource_key = 0
```

A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

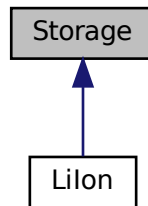
- header/Production/Renewable/[Solar.h](#)

## 4.26 Storage Class Reference

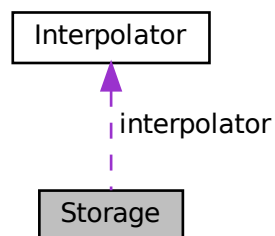
The base class of the [Storage](#) hierarchy. This hierarchy contains derived classes which model the storage of energy.

```
#include <Storage.h>
```

Inheritance diagram for Storage:



Collaboration diagram for Storage:



### Public Member Functions

- [Storage](#) (void)  
*Constructor (dummy) for the [Storage](#) class.*
- [Storage](#) (int, double, [StorageInputs](#))  
*Constructor (intended) for the [Storage](#) class.*
- virtual void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- void [computeEconomics](#) (std::vector< double > \*)  
*Helper method to compute key economic metrics for the [Model](#) run.*
- virtual double [getAvailablekW](#) (double)
- virtual double [getAcceptablekW](#) (double)
- virtual void [commitCharge](#) (int, double, double)

- virtual double `commitDischarge` (int, double, double, double)
- void `writeResults` (std::string, std::vector< double > \*, int, int=-1)

*Method which writes `Storage` results to an output directory.*

- virtual `~Storage` (void)

*Destructor for the `Storage` class.*

## Public Attributes

- `StorageType` type

*The type (`StorageType`) of the asset.*

- `Interpolator` interpolator

*`Interpolator` component of `Storage`.*

- bool `print_flag`

*A flag which indicates whether or not object construct/destruction should be verbose.*

- bool `is_depleted`

*A boolean which indicates whether or not the asset is currently considered depleted.*

- bool `is_sunk`

*A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).*

- int `n_points`

*The number of points in the modelling time series.*

- int `n_replacements`

*The number of times the asset has been replaced.*

- double `n_years`

*The number of years being modelled.*

- double `power_capacity_kW`

*The rated power capacity [kW] of the asset.*

- double `energy_capacity_kWh`

*The rated energy capacity [kWh] of the asset.*

- double `charge_kWh`

*The energy [kWh] stored in the asset.*

- double `power_kW`

*The power [kW] currently being charged/discharged by the asset.*

- double `nominal_inflation_annual`

*The nominal, annual inflation rate to use in computing model economics.*

- double `nominal_discount_annual`

*The nominal, annual discount rate to use in computing model economics.*

- double `real_discount_annual`

*The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.*

- double `capital_cost`

*The capital cost of the asset (undefined currency).*

- double `operation_maintenance_cost_kWh`

*The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy charged/discharged.*

- double `net_present_cost`

*The net present cost of this asset.*

- double `total_discharge_kWh`

*The total energy discharged [kWh] over the `Model` run.*

- double `levellized_cost_of_energy_kWh`

*The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only discharge.*

- `std::string type_str`  
A string describing the type of the asset.
- `std::vector< double > charge_vec_kWh`  
A vector of the charge state [kWh] at each point in the modelling time series.
- `std::vector< double > charging_power_vec_kW`  
A vector of the charging power [kW] at each point in the modelling time series.
- `std::vector< double > discharging_power_vec_kW`  
A vector of the discharging power [kW] at each point in the modelling time series.
- `std::vector< double > capital_cost_vec`  
A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).
- `std::vector< double > operation_maintenance_cost_vec`  
A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

## Private Member Functions

- `void __checkInputs (int, double, StorageInputs)`  
Helper method to check inputs to the [Storage](#) constructor.
- `double __computeRealDiscountAnnual (double, double)`  
Helper method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.
- `virtual void __writeSummary (std::string)`
- `virtual void __writeTimeSeries (std::string, std::vector< double > *, int=-1)`

## 4.26.1 Detailed Description

The base class of the [Storage](#) hierarchy. This hierarchy contains derived classes which model the storage of energy.

## 4.26.2 Constructor & Destructor Documentation

### 4.26.2.1 Storage() [1/2]

```
Storage::Storage (
    void )
```

Constructor (dummy) for the [Storage](#) class.

```
151 {
152     return;
153 } /* Storage() */
```

### 4.26.2.2 Storage() [2/2]

```
Storage::Storage (
    int n_points,
    double n_years,
    StorageInputs storage_inputs )
```

Constructor (intended) for the [Storage](#) class.

## Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>storage_inputs</i>	A structure of <a href="#">Storage</a> constructor inputs.

```

182 {
183     // 1. check inputs
184     this->__checkInputs(n_points, n_years, storage_inputs);
185
186     // 2. set attributes
187     this->print_flag = storage_inputs.print_flag;
188     this->is_depleted = false;
189     this->is_sunk = storage_inputs.is_sunk;
190
191     this->n_points = n_points;
192     this->n_replacements = 0;
193
194     this->n_years = n_years;
195
196     this->power_capacity_kW = storage_inputs.power_capacity_kW;
197     this->energy_capacity_kWh = storage_inputs.energy_capacity_kWh;
198
199     this->charge_kWh = 0;
200     this->power_kW = 0;
201
202     this->nominal_inflation_annual = storage_inputs.nominal_inflation_annual;
203     this->nominal_discount_annual = storage_inputs.nominal_discount_annual;
204
205     this->real_discount_annual = this->__computeRealDiscountAnnual(
206         storage_inputs.nominal_inflation_annual,
207         storage_inputs.nominal_discount_annual
208     );
209
210     this->capital_cost = 0;
211     this->operation_maintenance_cost_kWh = 0;
212     this->net_present_cost = 0;
213     this->total_discharge_kWh = 0;
214     this->levellized_cost_of_energy_kWh = 0;
215
216     this->charge_vec_kWh.resize(this->n_points, 0);
217     this->charging_power_vec_kW.resize(this->n_points, 0);
218     this->discharging_power_vec_kW.resize(this->n_points, 0);
219
220     this->capital_cost_vec.resize(this->n_points, 0);
221     this->operation_maintenance_cost_vec.resize(this->n_points, 0);
222
223     // 3. construction print
224     if (this->print_flag) {
225         std::cout << "Storage object constructed at " << this << std::endl;
226     }
227
228     return;
229 } /* Storage() */

```

## 4.26.2.3 ~Storage()

```

Storage::~Storage (
    void ) [virtual]

```

Destructor for the [Storage](#) class.

```

414 {
415     // 1. destruction print
416     if (this->print_flag) {
417         std::cout << "Storage object at " << this << " destroyed" << std::endl;
418     }
419
420     return;
421 } /* ~Storage() */

```

## 4.26.3 Member Function Documentation

#### 4.26.3.1 \_\_checkInputs()

```
void Storage::__checkInputs (
    int n_points,
    double n_years,
    StorageInputs storage_inputs ) [private]
```

Helper method to check inputs to the [Storage](#) constructor.

##### Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>storage_inputs</i>	A structure of <a href="#">Storage</a> constructor inputs.

```
45 {
46     // 1. check n_points
47     if (n_points <= 0) {
48         std::string error_str = "ERROR: Storage(): n_points must be > 0";
49
50         #ifdef _WIN32
51             std::cout << error_str << std::endl;
52         #endif
53
54         throw std::invalid_argument(error_str);
55     }
56
57     // 2. check n_years
58     if (n_years <= 0) {
59         std::string error_str = "ERROR: Storage(): n_years must be > 0";
60
61         #ifdef _WIN32
62             std::cout << error_str << std::endl;
63         #endif
64
65         throw std::invalid_argument(error_str);
66     }
67
68     // 3. check power_capacity_kW
69     if (storage_inputs.power_capacity_kW <= 0) {
70         std::string error_str = "ERROR: Storage(): ";
71         error_str += "StorageInputs::power_capacity_kW must be > 0";
72
73         #ifdef _WIN32
74             std::cout << error_str << std::endl;
75         #endif
76
77         throw std::invalid_argument(error_str);
78     }
79
80     // 4. check energy_capacity_kWh
81     if (storage_inputs.energy_capacity_kWh <= 0) {
82         std::string error_str = "ERROR: Storage(): ";
83         error_str += "StorageInputs::energy_capacity_kWh must be > 0";
84
85         #ifdef _WIN32
86             std::cout << error_str << std::endl;
87         #endif
88
89         throw std::invalid_argument(error_str);
90     }
91
92     return;
93 } /* __checkInputs() */
```

#### 4.26.3.2 \_\_computeRealDiscountAnnual()

```
double Storage::__computeRealDiscountAnnual (
    double nominal_inflation_annual,
    double nominal_discount_annual ) [private]
```



Helper method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.

Ref: [HOMER \[2023h\]](#)

Ref: [HOMER \[2023b\]](#)

#### Parameters

<i>nominal_inflation_annual</i>	The nominal, annual inflation rate to use in computing model economics.
<i>nominal_discount_annual</i>	The nominal, annual discount rate to use in computing model economics.

#### Returns

The real, annual discount rate to use in computing model economics.

```

127 {
128     double real_discount_annual = nominal_discount_annual - nominal_inflation_annual;
129     real_discount_annual /= 1 + nominal_inflation_annual;
130
131     return real_discount_annual;
132 } /* __computeRealDiscountAnnual() */

```

#### 4.26.3.3 \_\_writeSummary()

```

virtual void Storage::__writeSummary (
    std::string ) [inline], [private], [virtual]

```

Reimplemented in [Lilon](#).

```

79 {return;}

```

#### 4.26.3.4 \_\_writeTimeSeries()

```

virtual void Storage::__writeTimeSeries (
    std::string ,
    std::vector< double > * ,
    int = -1 ) [inline], [private], [virtual]

```

Reimplemented in [Lilon](#).

```

80 {return;}

```

#### 4.26.3.5 commitCharge()

```

virtual void Storage::commitCharge (
    int ,
    double ,
    double ) [inline], [virtual]

```

Reimplemented in [Lilon](#).

```

134 {return;}

```

#### 4.26.3.6 commitDischarge()

```
virtual double Storage::commitDischarge (
    int ,
    double ,
    double ,
    double ) [inline], [virtual]
```

Reimplemented in [Lilon](#).

```
135 {return 0;}
```

#### 4.26.3.7 computeEconomics()

```
void Storage::computeEconomics (
    std::vector< double > * time_vec_hrs_ptr )
```

Helper method to compute key economic metrics for the [Model](#) run.

Ref: [HOMER \[2023b\]](#)

Ref: [HOMER \[2023g\]](#)

Ref: [HOMER \[2023i\]](#)

Ref: [HOMER \[2023a\]](#)

##### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the <i>time_vec_hrs</i> attribute of the <a href="#">ElectricalLoad</a> .
-------------------------	--

##### 1. compute levellized cost of energy (per unit discharged)

```
282 {
283     // 1. compute net present cost
284     double t_hrs = 0;
285     double real_discount_scalar = 0;
286
287     for (int i = 0; i < this->n_points; i++) {
288         t_hrs = time_vec_hrs_ptr->at(i);
289
290         real_discount_scalar = 1.0 / pow(
291             1 + this->real_discount_annual,
292             t_hrs / 8760
293         );
294
295         this->net_present_cost += real_discount_scalar * this->capital_cost_vec[i];
296
297         this->net_present_cost +=
298             real_discount_scalar * this->operation_maintenance_cost_vec[i];
299     }
300
301     // assuming 8,760 hours per year
302     if (this->total_discharge_kWh <= 0) {
303         this->levellized_cost_of_energy_kWh = this->net_present_cost;
304     }
305
306     else {
307         double n_years = time_vec_hrs_ptr->at(this->n_points - 1) / 8760;
308
309         double capital_recovery_factor =
310             (this->real_discount_annual * pow(1 + this->real_discount_annual, n_years)) /
311             (pow(1 + this->real_discount_annual, n_years) - 1);
312
313         double total_annualized_cost = capital_recovery_factor *
314             this->net_present_cost;
```

```

316
317     this->levelled_cost_of_energy_kWh =
318         (n_years * total_annualized_cost) /
319         this->total_discharge_kWh;
320 }
321
322 return;
323 } /* computeEconomics() */

```

#### 4.26.3.8 getAcceptablekW()

```

virtual double Storage::getAcceptablekW (
    double ) [inline], [virtual]

```

Reimplemented in [Lilon](#).

```

132 {return 0;}

```

#### 4.26.3.9 getAvailablekW()

```

virtual double Storage::getAvailablekW (
    double ) [inline], [virtual]

```

Reimplemented in [Lilon](#).

```

131 {return 0;}

```

#### 4.26.3.10 handleReplacement()

```

void Storage::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented in [Lilon](#).

```

247 {
248     // 1. reset attributes
249     this->charge_kWh = 0;
250     this->power_kW = 0;
251
252     // 2. log replacement
253     this->n_replacements++;
254
255     // 3. incur capital cost in timestep
256     this->capital_cost_vec[timestep] = this->capital_cost;
257
258     return;
259 } /* __handleReplacement() */

```

#### 4.26.3.11 writeResults()

```
void Storage::writeResults (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    int storage_index,
    int max_lines = -1 )
```

Method which writes [Storage](#) results to an output directory.

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>storage_index</i>	An integer which corresponds to the index of the <a href="#">Storage</a> asset in the <a href="#">Model</a> .
<i>max_lines</i>	The maximum number of lines of output to write. If $<0$ , then all available lines are written. If $=0$ , then only summary results are written.

```
360 {
361     // 1. handle sentinel
362     if (max_lines < 0) {
363         max_lines = this->n_points;
364     }
365
366     // 2. create subdirectories
367     write_path += "Storage/";
368     if (not std::filesystem::is_directory(write_path)) {
369         std::filesystem::create_directory(write_path);
370     }
371
372     write_path += this->type_str;
373     write_path += "_";
374     write_path += std::to_string(int(ceil(this->power_capacity_kW)));
375     write_path += "kW_";
376     write_path += std::to_string(int(ceil(this->energy_capacity_kWh)));
377     write_path += "kWh_idx";
378     write_path += std::to_string(storage_index);
379     write_path += "/";
380     std::filesystem::create_directory(write_path);
381
382     // 3. write summary
383     this->__writeSummary(write_path);
384
385     // 4. write time series
386     if (max_lines > this->n_points) {
387         max_lines = this->n_points;
388     }
389
390     if (max_lines > 0) {
391         this->__writeTimeSeries(
392             write_path,
393             time_vec_hrs_ptr,
394             max_lines
395         );
396     }
397
398     return;
399 } /* writeResults() */
```

### 4.26.4 Member Data Documentation

#### 4.26.4.1 capital\_cost

```
double Storage::capital_cost
```

The capital cost of the asset (undefined currency).

#### 4.26.4.2 capital\_cost\_vec

```
std::vector<double> Storage::capital_cost_vec
```

A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

#### 4.26.4.3 charge\_kWh

```
double Storage::charge_kWh
```

The energy [kWh] stored in the asset.

#### 4.26.4.4 charge\_vec\_kWh

```
std::vector<double> Storage::charge_vec_kWh
```

A vector of the charge state [kWh] at each point in the modelling time series.

#### 4.26.4.5 charging\_power\_vec\_kW

```
std::vector<double> Storage::charging_power_vec_kW
```

A vector of the charging power [kW] at each point in the modelling time series.

#### 4.26.4.6 discharging\_power\_vec\_kW

```
std::vector<double> Storage::discharging_power_vec_kW
```

A vector of the discharging power [kW] at each point in the modelling time series.

#### 4.26.4.7 energy\_capacity\_kWh

```
double Storage::energy_capacity_kWh
```

The rated energy capacity [kWh] of the asset.

#### 4.26.4.8 interpolator

```
Interpolator Storage::interpolator
```

[Interpolator](#) component of [Storage](#).

#### 4.26.4.9 is\_depleted

```
bool Storage::is_depleted
```

A boolean which indicates whether or not the asset is currently considered depleted.

#### 4.26.4.10 is\_sunk

```
bool Storage::is_sunk
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

#### 4.26.4.11 levellized\_cost\_of\_energy\_kWh

```
double Storage::levellized_cost_of_energy_kWh
```

The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only discharge.

#### 4.26.4.12 n\_points

```
int Storage::n_points
```

The number of points in the modelling time series.

**4.26.4.13 n\_replacements**

```
int Storage::n_replacements
```

The number of times the asset has been replaced.

**4.26.4.14 n\_years**

```
double Storage::n_years
```

The number of years being modelled.

**4.26.4.15 net\_present\_cost**

```
double Storage::net_present_cost
```

The net present cost of this asset.

**4.26.4.16 nominal\_discount\_annual**

```
double Storage::nominal_discount_annual
```

The nominal, annual discount rate to use in computing model economics.

**4.26.4.17 nominal\_inflation\_annual**

```
double Storage::nominal_inflation_annual
```

The nominal, annual inflation rate to use in computing model economics.

**4.26.4.18 operation\_maintenance\_cost\_kWh**

```
double Storage::operation_maintenance_cost_kWh
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy charged/discharged.

#### 4.26.4.19 operation\_maintenance\_cost\_vec

```
std::vector<double> Storage::operation_maintenance_cost_vec
```

A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are actual costs).

#### 4.26.4.20 power\_capacity\_kW

```
double Storage::power_capacity_kW
```

The rated power capacity [kW] of the asset.

#### 4.26.4.21 power\_kW

```
double Storage::power_kW
```

The power [kW] currently being charged/discharged by the asset.

#### 4.26.4.22 print\_flag

```
bool Storage::print_flag
```

A flag which indicates whether or not object construct/destruction should be verbose.

#### 4.26.4.23 real\_discount\_annual

```
double Storage::real_discount_annual
```

The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.

#### 4.26.4.24 total\_discharge\_kWh

```
double Storage::total_discharge_kWh
```

The total energy discharged [kWh] over the [Model](#) run.



## 4.26.4.25 type

```
StorageType Storage::type
```

The type (StorageType) of the asset.

## 4.26.4.26 type\_str

```
std::string Storage::type_str
```

A string describing the type of the asset.

The documentation for this class was generated from the following files:

- header/Storage/Storage.h
- source/Storage/Storage.cpp

## 4.27 StorageInputs Struct Reference

A structure which bundles the necessary inputs for the [Storage](#) constructor. Provides default values for every necessary input.

```
#include <Storage.h>
```

### Public Attributes

- bool [print\\_flag](#) = false  
*A flag which indicates whether or not object construct/destruction should be verbose.*
- bool [is\\_sunk](#) = false  
*A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).*
- double [power\\_capacity\\_kW](#) = 100  
*The rated power capacity [kW] of the asset.*
- double [energy\\_capacity\\_kWh](#) = 1000  
*The rated energy capacity [kWh] of the asset.*
- double [nominal\\_inflation\\_annual](#) = 0.02  
*The nominal, annual inflation rate to use in computing model economics.*
- double [nominal\\_discount\\_annual](#) = 0.04  
*The nominal, annual discount rate to use in computing model economics.*

### 4.27.1 Detailed Description

A structure which bundles the necessary inputs for the [Storage](#) constructor. Provides default values for every necessary input.

## 4.27.2 Member Data Documentation

### 4.27.2.1 energy\_capacity\_kWh

```
double StorageInputs::energy_capacity_kWh = 1000
```

The rated energy capacity [kWh] of the asset.

### 4.27.2.2 is\_sunk

```
bool StorageInputs::is_sunk = false
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

### 4.27.2.3 nominal\_discount\_annual

```
double StorageInputs::nominal_discount_annual = 0.04
```

The nominal, annual discount rate to use in computing model economics.

### 4.27.2.4 nominal\_inflation\_annual

```
double StorageInputs::nominal_inflation_annual = 0.02
```

The nominal, annual inflation rate to use in computing model economics.

### 4.27.2.5 power\_capacity\_kW

```
double StorageInputs::power_capacity_kW = 100
```

The rated power capacity [kW] of the asset.

#### 4.27.2.6 print\_flag

```
bool StorageInputs::print_flag = false
```

A flag which indicates whether or not object construct/destruction should be verbose.

The documentation for this struct was generated from the following file:

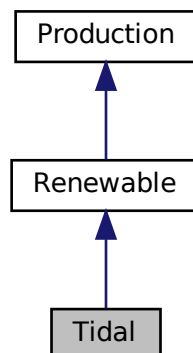
- header/Storage/[Storage.h](#)

## 4.28 Tidal Class Reference

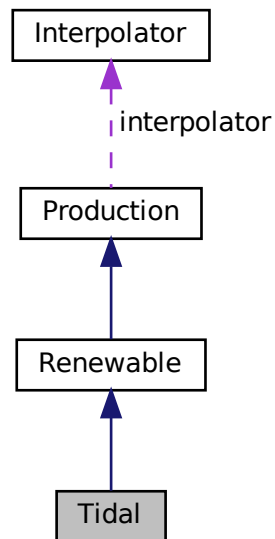
A derived class of the [Renewable](#) branch of [Production](#) which models tidal production.

```
#include <Tidal.h>
```

Inheritance diagram for Tidal:



Collaboration diagram for Tidal:



## Public Member Functions

- [Tidal](#) (void)  
*Constructor (dummy) for the [Tidal](#) class.*
- [Tidal](#) (int, double, [TidalInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Tidal](#) class.*
- void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- double [computeProductionkW](#) (int, double, double)  
*Method which takes in the tidal resource at a particular point in time, and then returns the tidal turbine production at that point in time.*
- double [commit](#) (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- [~Tidal](#) (void)  
*Destructor for the [Tidal](#) class.*

## Public Attributes

- double [design\\_speed\\_ms](#)  
*The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.*
- [TidalPowerProductionModel](#) [power\\_model](#)  
*The tidal power production model to be applied.*
- std::string [power\\_model\\_string](#)  
*A string describing the active power production model.*

## Private Member Functions

- void [\\_\\_checkInputs](#) ([TidalInputs](#))  
*Helper method to check inputs to the [Tidal](#) constructor.*
- double [\\_\\_getGenericCapitalCost](#) (void)  
*Helper method to generate a generic tidal turbine capital cost.*
- double [\\_\\_getGenericOpMaintCost](#) (void)  
*Helper method to generate a generic tidal turbine operation and maintenance cost. This is a cost incurred per unit energy produced.*
- double [\\_\\_computeCubicProductionkW](#) (int, double, double)  
*Helper method to compute tidal turbine production under a cubic production model.*
- double [\\_\\_computeExponentialProductionkW](#) (int, double, double)  
*Helper method to compute tidal turbine production under an exponential production model.*
- double [\\_\\_computeLookupProductionkW](#) (int, double, double)  
*Helper method to compute tidal turbine production by way of looking up using given power curve data.*
- void [\\_\\_writeSummary](#) (std::string)  
*Helper method to write summary results for [Tidal](#).*
- void [\\_\\_writeTimeSeries](#) (std::string, std::vector< double > \*, std::map< int, std::vector< double > > \*, std::map< int, std::vector< std::vector< double > > > \*, int=-1)  
*Helper method to write time series results for [Tidal](#).*

### 4.28.1 Detailed Description

A derived class of the [Renewable](#) branch of [Production](#) which models tidal production.

### 4.28.2 Constructor & Destructor Documentation

#### 4.28.2.1 Tidal() [1/2]

```
Tidal::Tidal (
    void )
```

Constructor (dummy) for the [Tidal](#) class.

```
442 {
443     return;
444 } /* Tidal() */
```

#### 4.28.2.2 Tidal() [2/2]

```
Tidal::Tidal (
    int n_points,
    double n_years,
    TidalInputs tidal_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Tidal](#) class.

## Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>tidal_inputs</i>	A structure of <a href="#">Tidal</a> constructor inputs.
<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.

```

476 :
477 Renewable(
478     n_points,
479     n_years,
480     tidal_inputs.renewable_inputs,
481     time_vec_hrs_ptr
482 )
483 {
484     // 1. check inputs
485     this->__checkInputs(tidal_inputs);
486
487     // 2. set attributes
488     this->type = RenewableType :: TIDAL;
489     this->type_str = "TIDAL";
490
491     this->resource_key = tidal_inputs.resource_key;
492
493     this->design_speed_ms = tidal_inputs.design_speed_ms;
494
495     this->power_model = tidal_inputs.power_model;
496
497     switch (this->power_model) {
498         case (TidalPowerProductionModel :: TIDAL_POWER_CUBIC): {
499             this->power_model_string = "CUBIC";
500
501             break;
502         }
503
504         case (TidalPowerProductionModel :: TIDAL_POWER_EXPONENTIAL): {
505             this->power_model_string = "EXPONENTIAL";
506
507             break;
508         }
509
510         case (TidalPowerProductionModel :: TIDAL_POWER_LOOKUP): {
511             this->power_model_string = "LOOKUP";
512
513             break;
514         }
515
516         default: {
517             std::string error_str = "ERROR: Tidal(): ";
518             error_str += "power production model ";
519             error_str += std::to_string(this->power_model);
520             error_str += " not recognized";
521
522             #ifdef _WIN32
523                 std::cout << error_str << std::endl;
524             #endif
525
526             throw std::runtime_error(error_str);
527
528             break;
529         }
530     }
531
532     if (tidal_inputs.capital_cost < 0) {
533         this->capital_cost = this->__getGenericCapitalCost();
534     }
535     else {
536         this->capital_cost = tidal_inputs.capital_cost;
537     }
538
539     if (tidal_inputs.operation_maintenance_cost_kWh < 0) {
540         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
541     }
542     else {
543         this->operation_maintenance_cost_kWh =
544             tidal_inputs.operation_maintenance_cost_kWh;
545     }
546
547     if (not this->is_sunk) {
548         this->capital_cost_vec[0] = this->capital_cost;
549     }
550
551     // 3. construction print

```

```

552     if (this->print_flag) {
553         std::cout << "Tidal object constructed at " << this << std::endl;
554     }
555
556     return;
557 } /* Renewable() */

```

#### 4.28.2.3 ~Tidal()

```

Tidal::~Tidal (
    void )

```

Destructor for the [Tidal](#) class.

```

744 {
745     // 1. destruction print
746     if (this->print_flag) {
747         std::cout << "Tidal object at " << this << " destroyed" << std::endl;
748     }
749
750     return;
751 } /* ~Tidal() */

```

### 4.28.3 Member Function Documentation

#### 4.28.3.1 \_\_checkInputs()

```

void Tidal::__checkInputs (
    TidalInputs tidal_inputs ) [private]

```

Helper method to check inputs to the [Tidal](#) constructor.

```

37 {
38     // 1. check design_speed_ms
39     if (tidal_inputs.design_speed_ms <= 0) {
40         std::string error_str = "ERROR: Tidal(): ";
41         error_str += "TidalInputs::design_speed_ms must be > 0";
42
43         #ifdef _WIN32
44             std::cout << error_str << std::endl;
45         #endif
46
47         throw std::invalid_argument(error_str);
48     }
49
50     return;
51 } /* __checkInputs() */

```

#### 4.28.3.2 \_\_computeCubicProductionkW()

```

double Tidal::__computeCubicProductionkW (
    int timestep,
    double dt_hrs,
    double tidal_resource_ms ) [private]

```

Helper method to compute tidal turbine production under a cubic production model.

Ref: [Buckham et al. \[2023\]](#)

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>tidal_resource_ms</i>	The available tidal stream resource [m/s].

## Returns

The production [kW] of the tidal turbine, under a cubic model.

```

138 {
139     double production = 0;
140
141     if (
142         tidal_resource_ms < 0.15 * this->design_speed_ms or
143         tidal_resource_ms > 1.25 * this->design_speed_ms
144     ){
145         production = 0;
146     }
147
148     else if (
149         0.15 * this->design_speed_ms <= tidal_resource_ms and
150         tidal_resource_ms <= this->design_speed_ms
151     ) {
152         production = (1 / pow(this->design_speed_ms, 3)) * pow(tidal_resource_ms, 3);
153     }
154
155     else {
156         production = 1;
157     }
158
159     return production * this->capacity_kW;
160 } /* __computeCubicProductionkW() */

```

#### 4.28.3.3 \_\_computeExponentialProductionkW()

```

double Tidal::__computeExponentialProductionkW (
    int timestep,
    double dt_hrs,
    double tidal_resource_ms ) [private]

```

Helper method to compute tidal turbine production under an exponential production model.

Ref: [Truelove et al. \[2019\]](#)

## Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>tidal_resource_ms</i>	The available tidal stream resource [m/s].

## Returns

The production [kW] of the tidal turbine, under an exponential model.

```

194 {
195     double production = 0;
196
197     double turbine_speed =
198         (tidal_resource_ms - this->design_speed_ms) / this->design_speed_ms;

```



```

199
200     if (turbine_speed < -0.71 or turbine_speed > 0.65) {
201         production = 0;
202     }
203
204     else if (turbine_speed >= -0.71 and turbine_speed <= 0) {
205         production = 1.69215 * exp(1.25909 * turbine_speed) - 0.69215;
206     }
207
208     else {
209         production = 1;
210     }
211
212     return production * this->capacity_kW;
213 } /* __computeExponentialProductionkW() */

```

#### 4.28.3.4 \_\_computeLookupProductionkW()

```

double Tidal::__computeLookupProductionkW (
    int timestep,
    double dt_hrs,
    double tidal_resource_ms ) [private]

```

Helper method to compute tidal turbine production by way of looking up using given power curve data.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>tidal_resource_ms</i>	The available tidal stream resource [m/s].

##### Returns

The interpolated production [kW] of the tidal tubrine.

```

245 {
246     // *** WORK IN PROGRESS *** //
247
248     return 0;
249 } /* __computeLookupProductionkW() */

```

#### 4.28.3.5 \_\_getGenericCapitalCost()

```

double Tidal::__getGenericCapitalCost (
    void ) [private]

```

Helper method to generate a generic tidal turbine capital cost.

Note that this model expresses cost in terms of Canadian dollars [CAD].

Ref: [MacDougall \[2019\]](#)

##### Returns

A generic capital cost for the tidal turbine [CAD].

```

73 {
74     double capital_cost_per_kW = 2000 * pow(this->capacity_kW, -0.15) + 4000;
75
76     return capital_cost_per_kW * this->capacity_kW;
77 } /* __getGenericCapitalCost() */

```

#### 4.28.3.6 `__getGenericOpMaintCost()`

```
double Tidal::__getGenericOpMaintCost (
    void ) [private]
```

Helper method to generate a generic tidal turbine operation and maintenance cost. This is a cost incurred per unit energy produced.

Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Ref: [MacDougall \[2019\]](#)

##### Returns

A generic operation and maintenance cost, per unit energy produced, for the tidal turbine [CAD/kWh].

```
100 {
101     double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;
102
103     return operation_maintenance_cost_kWh;
104 } /* __getGenericOpMaintCost() */
```

#### 4.28.3.7 `__writeSummary()`

```
void Tidal::__writeSummary (
    std::string write_path ) [private], [virtual]
```

Helper method to write summary results for [Tidal](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
-------------------	--

Reimplemented from [Renewable](#).

```
267 {
268     // 1. create filestream
269     write_path += "summary_results.md";
270     std::ofstream ofs;
271     ofs.open(write_path, std::ofstream::out);
272
273     // 2. write summary results (markdown)
274     ofs << "# ";
275     ofs << std::to_string(int(ceil(this->capacity_kW)));
276     ofs << " kW TIDAL Summary Results\n";
277     ofs << "\n-----\n\n";
278
279     // 2.1. Production attributes
280     ofs << "## Production Attributes\n";
281     ofs << "\n";
282
283     ofs << "Capacity: " << this->capacity_kW << " kW  \n";
284     ofs << "\n";
285
286     ofs << "Production Override: (N = 0 / Y = 1): "
287         << this->normalized_production_series_given << "  \n";
288     if (this->normalized_production_series_given) {
289         ofs << "Path to Normalized Production Time Series: "
290             << this->path_2_normalized_production_time_series << "  \n";
291     }
292     ofs << "\n";
293 }
```

```

294 ofs << "Sunk Cost (N = 0 / Y = 1): " << this->is_sunk << " \n";
295 ofs << "Capital Cost: " << this->capital_cost << " \n";
296 ofs << "Operation and Maintenance Cost: " << this->operation_maintenance_cost_kWh
297     << " per kWh produced \n";
298 ofs << "Nominal Inflation Rate (annual): " << this->nominal_inflation_annual
299     << " \n";
300 ofs << "Nominal Discount Rate (annual): " << this->nominal_discount_annual
301     << " \n";
302 ofs << "Real Discount Rate (annual): " << this->real_discount_annual << " \n";
303 ofs << "\n";
304
305 ofs << "Replacement Running Hours: " << this->replace_running_hrs << " \n";
306 ofs << "\n-----\n\n";
307
308 // 2.2. Renewable attributes
309 ofs << "## Renewable Attributes\n";
310 ofs << "\n";
311
312 ofs << "Resource Key (1D): " << this->resource_key << " \n";
313
314 ofs << "\n-----\n\n";
315
316 // 2.3. Tidal attributes
317 ofs << "## Tidal Attributes\n";
318 ofs << "\n";
319
320 ofs << "Power Production Model: " << this->power_model_string << " \n";
321 ofs << "Design Speed: " << this->design_speed_ms << " m/s \n";
322
323 ofs << "\n-----\n\n";
324
325 // 2.4. Tidal Results
326 ofs << "## Results\n";
327 ofs << "\n";
328
329 ofs << "Net Present Cost: " << this->net_present_cost << " \n";
330 ofs << "\n";
331
332 ofs << "Total Dispatch: " << this->total_dispatch_kWh
333     << " kWh \n";
334
335 ofs << "Levellized Cost of Energy: " << this->levellized_cost_of_energy_kWh
336     << " per kWh dispatched \n";
337 ofs << "\n";
338
339 ofs << "Running Hours: " << this->running_hours << " \n";
340 ofs << "Replacements: " << this->n_replacements << " \n";
341
342 ofs << "\n-----\n\n";
343
344 ofs.close();
345
346 return;
347 } /* __writeSummary() */

```

#### 4.28.3.8 \_\_writeTimeSeries()

```

void Tidal::__writeTimeSeries (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    std::map< int, std::vector< double >> * resource_map_1D_ptr,
    std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
    int max_lines = -1 ) [private], [virtual]

```

Helper method to write time series results for [Tidal](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>resource_map_1D_ptr</i>	A pointer to the 1D map of <a href="#">Resources</a> .
<i>resource_map_2D_ptr</i>	A pointer to the 2D map of <a href="#">Resources</a> .
<i>max_lines</i>	The maximum number of lines of output to write.

Reimplemented from [Renewable](#).

```

385 {
386     // 1. create filestream
387     write_path += "time_series_results.csv";
388     std::ofstream ofs;
389     ofs.open(write_path, std::ofstream::out);
390
391     // 2. write time series results (comma separated value)
392     ofs << "Time (since start of data) [hrs],";
393     ofs << "Tidal Resource [m/s],";
394     ofs << "Production [kW],";
395     ofs << "Dispatch [kW],";
396     ofs << "Storage [kW],";
397     ofs << "Curtailment [kW],";
398     ofs << "Capital Cost (actual),";
399     ofs << "Operation and Maintenance Cost (actual),";
400     ofs << "\n";
401
402     for (int i = 0; i < max_lines; i++) {
403         ofs << time_vec_hrs_ptr->at(i) << ",";
404
405         if (not this->normalized_production_series_given) {
406             ofs << resource_map_1D_ptr->at(this->resource_key)[i] << ",";
407         }
408
409         else {
410             ofs << "OVERRIDE" << ",";
411         }
412
413         ofs << this->production_vec_kW[i] << ",";
414         ofs << this->dispatch_vec_kW[i] << ",";
415         ofs << this->storage_vec_kW[i] << ",";
416         ofs << this->curtailment_vec_kW[i] << ",";
417         ofs << this->capital_cost_vec[i] << ",";
418         ofs << this->operation_maintenance_cost_vec[i] << ",";
419         ofs << "\n";
420     }
421
422     return;
423 } /* __writeTimeSeries() */

```

#### 4.28.3.9 commit()

```

double Tidal::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW ) [virtual]

```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

##### Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Renewable](#).

```

716 {

```

```

717 // 1. invoke base class method
718 load_kW = Renewable :: commit(
719     timestep,
720     dt_hrs,
721     production_kW,
722     load_kW
723 );
724
725
726 //...
727
728 return load_kW;
729 } /* commit() */

```

#### 4.28.3.10 computeProductionkW()

```

double Tidal::computeProductionkW (
    int timestep,
    double dt_hrs,
    double tidal_resource_ms ) [virtual]

```

Method which takes in the tidal resource at a particular point in time, and then returns the tidal turbine production at that point in time.

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>tidal_resource_ms</i>	<a href="#">Tidal</a> resource (i.e. tidal stream speed) [m/s].

##### Returns

The production [kW] of the tidal turbine.

Reimplemented from [Renewable](#).

```

615 {
616 // given production time series override
617 if (this->normalized_production_series_given) {
618     double production_kW = Production :: getProductionkW(timestep);
619     return production_kW;
620 }
621
622 // check if no resource
623 if (tidal_resource_ms <= 0) {
624     return 0;
625 }
626
627 // compute production
628 double production_kW = 0;
629
630 switch (this->power_model) {
631     case (TidalPowerProductionModel :: TIDAL_POWER_CUBIC): {
632         production_kW = this->__computeCubicProductionkW(
633             timestep,
634             dt_hrs,
635             tidal_resource_ms
636         );
637     }
638     break;
639 }
640
641
642 case (TidalPowerProductionModel :: TIDAL_POWER_EXPONENTIAL): {
643     production_kW = this->__computeExponentialProductionkW(
644         timestep,

```

```

646         dt_hrs,
647         tidal_resource_ms
648     );
649
650     break;
651 }
652
653 case (TidalPowerProductionModel :: TIDAL_POWER_LOOKUP): {
654     production_kW = this->__computeLookupProductionkW(
655         timestep,
656         dt_hrs,
657         tidal_resource_ms
658     );
659
660     break;
661 }
662
663 default: {
664     std::string error_str = "ERROR: Tidal::computeProductionkW(): ";
665     error_str += "power model ";
666     error_str += std::to_string(this->power_model);
667     error_str += " not recognized";
668
669     #ifdef _WIN32
670         std::cout << error_str << std::endl;
671     #endif
672
673     throw std::runtime_error(error_str);
674
675     break;
676 }
677 }
678
679 return production_kW;
680 } /* computeProductionkW() */

```

#### 4.28.3.11 handleReplacement()

```

void Tidal::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Renewable](#).

```

575 {
576     // 1. reset attributes
577     //...
578
579     // 2. invoke base class method
580     Renewable :: handleReplacement(timestep);
581
582     return;
583 } /* __handleReplacement() */

```

## 4.28.4 Member Data Documentation

#### 4.28.4.1 design\_speed\_ms

```
double Tidal::design_speed_ms
```

The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.

#### 4.28.4.2 power\_model

```
TidalPowerProductionModel Tidal::power_model
```

The tidal power production model to be applied.

#### 4.28.4.3 power\_model\_string

```
std::string Tidal::power_model_string
```

A string describing the active power production model.

The documentation for this class was generated from the following files:

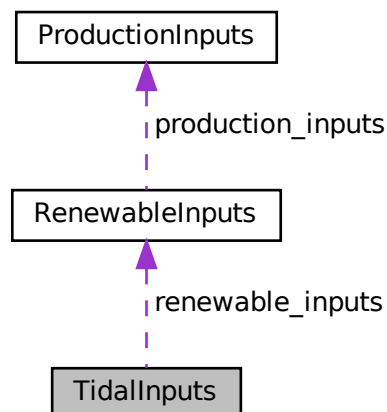
- [header/Production/Renewable/Tidal.h](#)
- [source/Production/Renewable/Tidal.cpp](#)

## 4.29 TidalInputs Struct Reference

A structure which bundles the necessary inputs for the [Tidal](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

```
#include <Tidal.h>
```

Collaboration diagram for TidalInputs:



## Public Attributes

- [RenewableInputs](#) `renewable_inputs`  
An encapsulated [RenewableInputs](#) instance.
- `int resource_key = 0`  
A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.
- `double capital_cost = -1`  
The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- `double operation_maintenance_cost_kWh = -1`  
The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- `double design_speed_ms = 3`  
The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.
- `TidalPowerProductionModel power_model = TidalPowerProductionModel :: TIDAL_POWER_CUBIC`  
The tidal power production model to be applied.

### 4.29.1 Detailed Description

A structure which bundles the necessary inputs for the [Tidal](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

### 4.29.2 Member Data Documentation

#### 4.29.2.1 capital\_cost

```
double TidalInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

#### 4.29.2.2 design\_speed\_ms

```
double TidalInputs::design_speed_ms = 3
```

The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.



#### 4.29.2.3 operation\_maintenance\_cost\_kWh

```
double TidalInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

#### 4.29.2.4 power\_model

```
TidalPowerProductionModel TidalInputs::power_model = TidalPowerProductionModel :: TIDAL_POWER_CUBIC
```

The tidal power production model to be applied.

#### 4.29.2.5 renewable\_inputs

```
RenewableInputs TidalInputs::renewable_inputs
```

An encapsulated [RenewableInputs](#) instance.

#### 4.29.2.6 resource\_key

```
int TidalInputs::resource_key = 0
```

A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

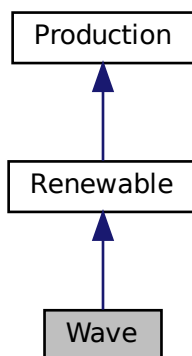
- [header/Production/Renewable/Tidal.h](#)

## 4.30 Wave Class Reference

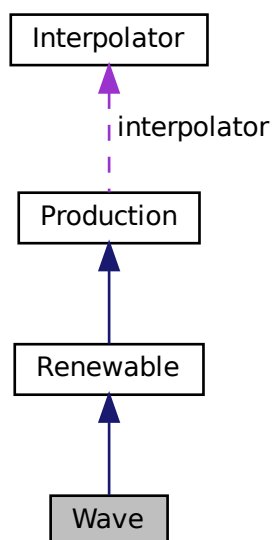
A derived class of the [Renewable](#) branch of [Production](#) which models wave production.

```
#include <Wave.h>
```

Inheritance diagram for Wave:



Collaboration diagram for Wave:



## Public Member Functions

- [Wave](#) (void)  
*Constructor (dummy) for the [Wave](#) class.*
- [Wave](#) (int, double, [WaveInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Wave](#) class.*
- void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- double [computeProductionkW](#) (int, double, double, double)  
*Method which takes in the wave resource at a particular point in time, and then returns the wave turbine production at that point in time.*
- double [commit](#) (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- [~Wave](#) (void)  
*Destructor for the [Wave](#) class.*

## Public Attributes

- double [design\\_significant\\_wave\\_height\\_m](#)  
*The significant wave height [m] at which the wave energy converter achieves its rated capacity.*
- double [design\\_energy\\_period\\_s](#)  
*The energy period [s] at which the wave energy converter achieves its rated capacity.*
- [WavePowerProductionModel](#) [power\\_model](#)  
*The wave power production model to be applied.*
- std::string [power\\_model\\_string](#)  
*A string describing the active power production model.*

## Private Member Functions

- void [\\_\\_checkInputs](#) ([WaveInputs](#))  
*Helper method to check inputs to the [Wave](#) constructor.*
- double [\\_\\_getGenericCapitalCost](#) (void)  
*Helper method to generate a generic wave energy converter capital cost.*
- double [\\_\\_getGenericOpMaintCost](#) (void)  
*Helper method to generate a generic wave energy converter operation and maintenance cost. This is a cost incurred per unit energy produced.*
- double [\\_\\_computeGaussianProductionkW](#) (int, double, double, double)  
*Helper method to compute wave energy converter production under a Gaussian production model.*
- double [\\_\\_computeParaboloidProductionkW](#) (int, double, double, double)  
*Helper method to compute wave energy converter production under a paraboloid production model.*
- double [\\_\\_computeLookupProductionkW](#) (int, double, double, double)  
*Helper method to compute wave energy converter production by way of looking up using given performance matrix.*
- void [\\_\\_writeSummary](#) (std::string)  
*Helper method to write summary results for [Wave](#).*
- void [\\_\\_writeTimeSeries](#) (std::string, std::vector< double > \*, std::map< int, std::vector< double >> \*, std::map< int, std::vector< std::vector< double >>> \*, int=-1)  
*Helper method to write time series results for [Wave](#).*

### 4.30.1 Detailed Description

A derived class of the [Renewable](#) branch of [Production](#) which models wave production.

### 4.30.2 Constructor & Destructor Documentation

#### 4.30.2.1 Wave() [1/2]

```
Wave::Wave (
    void )
```

Constructor (dummy) for the [Wave](#) class.

```
518 {
519     return;
520 } /* Wave() */
```

#### 4.30.2.2 Wave() [2/2]

```
Wave::Wave (
    int n_points,
    double n_years,
    WaveInputs wave_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Wave](#) class.

#### Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>wave_inputs</i>	A structure of <a href="#">Wave</a> constructor inputs.
<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.

```
552 :
553 Renewable(
554     n_points,
555     n_years,
556     wave_inputs.renewable_inputs,
557     time_vec_hrs_ptr
558 )
559 {
560     // 1. check inputs
561     this->__checkInputs(wave_inputs);
562
563     // 2. set attributes
564     this->type = RenewableType :: WAVE;
565     this->type_str = "WAVE";
566
567     this->resource_key = wave_inputs.resource_key;
568
569     this->design_significant_wave_height_m =
570         wave_inputs.design_significant_wave_height_m;
571     this->design_energy_period_s = wave_inputs.design_energy_period_s;
572
573     this->power_model = wave_inputs.power_model;
```

```

574
575     switch (this->power_model) {
576         case (WavePowerProductionModel :: WAVE_POWER_GAUSSIAN): {
577             this->power_model_string = "GAUSSIAN";
578
579             break;
580         }
581
582         case (WavePowerProductionModel :: WAVE_POWER_PARABOLOID): {
583             this->power_model_string = "PARABOLOID";
584
585             break;
586         }
587
588         case (WavePowerProductionModel :: WAVE_POWER_LOOKUP): {
589             this->power_model_string = "LOOKUP";
590
591             this->interpolator.addData2D(
592                 0,
593                 wave_inputs.path_2_normalized_performance_matrix
594             );
595
596             break;
597         }
598
599         default: {
600             std::string error_str = "ERROR: Wave(): ";
601             error_str += "power production model ";
602             error_str += std::to_string(this->power_model);
603             error_str += " not recognized";
604
605             #ifdef _WIN32
606                 std::cout << error_str << std::endl;
607             #endif
608
609             throw std::runtime_error(error_str);
610
611             break;
612         }
613     }
614
615     if (wave_inputs.capital_cost < 0) {
616         this->capital_cost = this->__getGenericCapitalCost();
617     }
618     else {
619         this->capital_cost = wave_inputs.capital_cost;
620     }
621
622     if (wave_inputs.operation_maintenance_cost_kWh < 0) {
623         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
624     }
625     else {
626         this->operation_maintenance_cost_kWh =
627             wave_inputs.operation_maintenance_cost_kWh;
628     }
629
630     if (not this->is_sunk) {
631         this->capital_cost_vec[0] = this->capital_cost;
632     }
633
634     // 3. construction print
635     if (this->print_flag) {
636         std::cout << "Wave object constructed at " << this << std::endl;
637     }
638
639     return;
640 } /* Renewable() */

```

#### 4.30.2.3 ~Wave()

```

Wave::~~Wave (
    void )

```

Destructor for the [Wave](#) class.

```

833 {
834     // 1. destruction print
835     if (this->print_flag) {
836         std::cout << "Wave object at " << this << " destroyed" << std::endl;
837     }
838
839     return;
840 } /* ~Wave() */

```

### 4.30.3 Member Function Documentation

#### 4.30.3.1 `__checkInputs()`

```
void Wave::__checkInputs (
    WaveInputs wave_inputs ) [private]
```

Helper method to check inputs to the [Wave](#) constructor.

##### Parameters

<i>wave_inputs</i>	A structure of <a href="#">Wave</a> constructor inputs.
--------------------	---

```
39 {
40     // 1. check design_significant_wave_height_m
41     if (wave_inputs.design_significant_wave_height_m <= 0) {
42         std::string error_str = "ERROR: Wave(): ";
43         error_str += "WaveInputs::design_significant_wave_height_m must be > 0";
44
45         #ifdef _WIN32
46             std::cout << error_str << std::endl;
47         #endif
48
49         throw std::invalid_argument(error_str);
50     }
51
52     // 2. check design_energy_period_s
53     if (wave_inputs.design_energy_period_s <= 0) {
54         std::string error_str = "ERROR: Wave(): ";
55         error_str += "WaveInputs::design_energy_period_s must be > 0";
56
57         #ifdef _WIN32
58             std::cout << error_str << std::endl;
59         #endif
60
61         throw std::invalid_argument(error_str);
62     }
63
64     // 3. if WAVE_POWER_LOOKUP, check that path is given
65     if (
66         wave_inputs.power_model == WavePowerProductionModel::WAVE_POWER_LOOKUP and
67         wave_inputs.path_2_normalized_performance_matrix.empty()
68     ) {
69         std::string error_str = "ERROR: Wave() power model was set to ";
70         error_str += "WavePowerProductionModel::WAVE_POWER_LOOKUP, but no path to a ";
71         error_str += "normalized performance matrix was given";
72
73         #ifdef _WIN32
74             std::cout << error_str << std::endl;
75         #endif
76
77         throw std::invalid_argument(error_str);
78     }
79
80     return;
81 } /* __checkInputs() */
```

#### 4.30.3.2 `__computeGaussianProductionkW()`

```
double Wave::__computeGaussianProductionkW (
    int timestep,
    double dt_hrs,
    double significant_wave_height_m,
    double energy_period_s ) [private]
```

Helper method to compute wave energy converter production under a Gaussian production model.

Ref: [Truelove et al. \[2019\]](#)

#### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>significant_wave_height_m</i>	The significant wave height [m] in the vicinity of the wave energy converter.
<i>energy_period_s</i>	The energy period [s] in the vicinity of the wave energy converter

#### Returns

The production [kW] of the wave energy converter, under an exponential model.

```

176 {
177     double H_s_nondim =
178         (significant_wave_height_m - this->design_significant_wave_height_m) /
179         this->design_significant_wave_height_m;
180
181     double T_e_nondim =
182         (energy_period_s - this->design_energy_period_s) /
183         this->design_energy_period_s;
184
185     double production = exp(
186         -2.25119 * pow(T_e_nondim, 2) +
187         3.44570 * T_e_nondim * H_s_nondim -
188         4.01508 * pow(H_s_nondim, 2)
189     );
190
191     return production * this->capacity_kW;
192 } /* __computeGaussianProductionkW() */

```

#### 4.30.3.3 \_\_computeLookupProductionkW()

```

double Wave::__computeLookupProductionkW (
    int timestep,
    double dt_hrs,
    double significant_wave_height_m,
    double energy_period_s ) [private]

```

Helper method to compute wave energy converter production by way of looking up using given performance matrix.

#### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>significant_wave_height_m</i>	The significant wave height [m] in the vicinity of the wave energy converter.
<i>energy_period_s</i>	The energy period [s] in the vicinity of the wave energy converter

#### Returns

The interpolated production [kW] of the wave energy converter.

```

293 {
294     double prod = this->interpolator.interp2D(
295         0,
296         significant_wave_height_m,
297         energy_period_s
298     );
299
300     return prod * this->capacity_kW;
301 } /* __computeLookupProductionkW() */

```

#### 4.30.3.4 \_\_computeParaboloidProductionkW()

```

double Wave::__computeParaboloidProductionkW (
    int timestep,
    double dt_hrs,
    double significant_wave_height_m,
    double energy_period_s ) [private]

```

Helper method to compute wave energy converter production under a paraboloid production model.

Ref: [Robertson et al. \[2021\]](#)

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>significant_wave_height_m</i>	The significant wave height [m] in the vicinity of the wave energy converter.
<i>energy_period_s</i>	The energy period [s] in the vicinity of the wave energy converter

##### Returns

The production [kW] of the wave energy converter, under a paraboloid model.

```

233 {
234     // first, check for idealized wave breaking (deep water)
235     if (significant_wave_height_m >= 0.2184 * pow(energy_period_s, 2)) {
236         return 0;
237     }
238
239     // otherwise, apply generic quadratic performance model
240     // (with outputs bounded to [0, 1])
241     double production =
242         0.289 * significant_wave_height_m -
243         0.00111 * pow(significant_wave_height_m, 2) * energy_period_s -
244         0.0169 * energy_period_s;
245
246     if (production < 0) {
247         production = 0;
248     }
249
250     else if (production > 1) {
251         production = 1;
252     }
253
254     return production * this->capacity_kW;
255 } /* __computeParaboloidProductionkW() */

```



#### 4.30.3.5 `__getGenericCapitalCost()`

```
double Wave::__getGenericCapitalCost (
    void ) [private]
```

Helper method to generate a generic wave energy converter capital cost.

Note that this model expresses cost in terms of Canadian dollars [CAD].

Ref: [MacDougall \[2019\]](#)

##### Returns

A generic capital cost for the wave energy converter [CAD].

```
103 {
104     double capital_cost_per_kW = 7000 * pow(this->capacity_kW, -0.15) + 5000;
105
106     return capital_cost_per_kW * this->capacity_kW;
107 } /* __getGenericCapitalCost() */
```

#### 4.30.3.6 `__getGenericOpMaintCost()`

```
double Wave::__getGenericOpMaintCost (
    void ) [private]
```

Helper method to generate a generic wave energy converter operation and maintenance cost. This is a cost incurred per unit energy produced.

Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Ref: [MacDougall \[2019\]](#)

##### Returns

A generic operation and maintenance cost, per unit energy produced, for the wave energy converter [CAD/kWh].

```
131 {
132     double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;
133
134     return operation_maintenance_cost_kWh;
135 } /* __getGenericOpMaintCost() */
```

#### 4.30.3.7 `__writeSummary()`

```
void Wave::__writeSummary (
    std::string write_path ) [private], [virtual]
```

Helper method to write summary results for [Wave](#).

## Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
-------------------	--

Reimplemented from [Renewable](#).

```

319 {
320     // 1. create filestream
321     write_path += "summary_results.md";
322     std::ofstream ofs;
323     ofs.open(write_path, std::ofstream::out);
324
325     // 2. write summary results (markdown)
326     ofs << "# ";
327     ofs << std::to_string(int(ceil(this->capacity_kW)));
328     ofs << " kW WAVE Summary Results\n";
329     ofs << "\n-----\n\n";
330
331     // 2.1. Production attributes
332     ofs << "## Production Attributes\n";
333     ofs << "\n";
334
335     ofs << "Capacity: " << this->capacity_kW << " kW \n";
336     ofs << "\n";
337
338     ofs << "Production Override: (N = 0 / Y = 1): "
339     << this->normalized_production_series_given << " \n";
340     if (this->normalized_production_series_given) {
341         ofs << "Path to Normalized Production Time Series: "
342         << this->path_2_normalized_production_time_series << " \n";
343     }
344     ofs << "\n";
345
346     ofs << "Sunk Cost (N = 0 / Y = 1): " << this->is_sunk << " \n";
347     ofs << "Capital Cost: " << this->capital_cost << " \n";
348     ofs << "Operation and Maintenance Cost: " << this->operation_maintenance_cost_kWh
349     << " per kWh produced \n";
350     ofs << "Nominal Inflation Rate (annual): " << this->nominal_inflation_annual
351     << " \n";
352     ofs << "Nominal Discount Rate (annual): " << this->nominal_discount_annual
353     << " \n";
354     ofs << "Real Discount Rate (annual): " << this->real_discount_annual << " \n";
355     ofs << "\n";
356
357     ofs << "Replacement Running Hours: " << this->replace_running_hrs << " \n";
358     ofs << "\n-----\n\n";
359
360     // 2.2. Renewable attributes
361     ofs << "## Renewable Attributes\n";
362     ofs << "\n";
363
364     ofs << "Resource Key (2D): " << this->resource_key << " \n";
365
366     ofs << "\n-----\n\n";
367
368     // 2.3. Wave attributes
369     ofs << "## Wave Attributes\n";
370     ofs << "\n";
371
372     ofs << "Power Production Model: " << this->power_model_string << " \n";
373     switch (this->power_model) {
374     case (WavePowerProductionModel :: WAVE_POWER_GAUSSIAN): {
375         ofs << "Design Significant Wave Height: "
376         << this->design_significant_wave_height_m << " m \n";
377
378         ofs << "Design Energy Period: " << this->design_energy_period_s << " s \n";
379
380         break;
381     }
382
383     case (WavePowerProductionModel :: WAVE_POWER_LOOKUP): {
384         ofs << "Normalized Performance Matrix: "
385         << this->interpolator.path_map_2D[0] << " \n";
386
387         break;
388     }
389
390     default: {
391         // write nothing!
392
393         break;
394     }
395 }

```

```

396
397     ofs << "\n-----\n\n";
398
399     // 2.4. Wave Results
400     ofs << "## Results\n";
401     ofs << "\n";
402
403     ofs << "Net Present Cost: " << this->net_present_cost << " \n";
404     ofs << "\n";
405
406     ofs << "Total Dispatch: " << this->total_dispatch_kWh
407         << " kWh \n";
408
409     ofs << "Levellized Cost of Energy: " << this->levellized_cost_of_energy_kWh
410         << " per kWh dispatched \n";
411     ofs << "\n";
412
413     ofs << "Running Hours: " << this->running_hours << " \n";
414     ofs << "Replacements: " << this->n_replacements << " \n";
415
416     ofs << "\n-----\n\n";
417
418     ofs.close();
419
420     return;
421 } /* __writeSummary() */

```

#### 4.30.3.8 \_\_writeTimeSeries()

```

void Wave::__writeTimeSeries (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    std::map< int, std::vector< double >> * resource_map_1D_ptr,
    std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
    int max_lines = -1 ) [private], [virtual]

```

Helper method to write time series results for [Wave](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>resource_map_1D_ptr</i>	A pointer to the 1D map of <a href="#">Resources</a> .
<i>resource_map_2D_ptr</i>	A pointer to the 2D map of <a href="#">Resources</a> .
<i>max_lines</i>	The maximum number of lines of output to write.

Reimplemented from [Renewable](#).

```

459 {
460     // 1. create filestream
461     write_path += "time_series_results.csv";
462     std::ofstream ofs;
463     ofs.open(write_path, std::ofstream::out);
464
465     // 2. write time series results (comma separated value)
466     ofs << "Time (since start of data) [hrs],";
467     ofs << "Significant Wave Height [m],";
468     ofs << "Energy Period [s],";
469     ofs << "Production [kW],";
470     ofs << "Dispatch [kW],";
471     ofs << "Storage [kW],";
472     ofs << "Curtailment [kW],";
473     ofs << "Capital Cost (actual),";
474     ofs << "Operation and Maintenance Cost (actual),";
475     ofs << "\n";
476
477     for (int i = 0; i < max_lines; i++) {

```

```

478         ofs << time_vec_hrs_ptr->at(i) << ", ";
479
480         if (not this->normalized_production_series_given) {
481             ofs << resource_map_2D_ptr->at(this->resource_key)[i][0] << ", ";
482             ofs << resource_map_2D_ptr->at(this->resource_key)[i][1] << ", ";
483         }
484
485         else {
486             ofs << "OVERRIDE" << ", ";
487             ofs << "OVERRIDE" << ", ";
488         }
489
490         ofs << this->production_vec_kW[i] << ", ";
491         ofs << this->dispatch_vec_kW[i] << ", ";
492         ofs << this->storage_vec_kW[i] << ", ";
493         ofs << this->curtailment_vec_kW[i] << ", ";
494         ofs << this->capital_cost_vec[i] << ", ";
495         ofs << this->operation_maintenance_cost_vec[i] << ", ";
496         ofs << "\n";
497     }
498
499     return;
500 } /* __writeTimeSeries() */

```

#### 4.30.3.9 commit()

```

double Wave::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW ) [virtual]

```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

##### Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Renewable](#).

```

805 {
806     // 1. invoke base class method
807     load_kW = Renewable::commit(
808         timestep,
809         dt_hrs,
810         production_kW,
811         load_kW
812     );
813
814
815     //...
816
817     return load_kW;
818 } /* commit() */

```

## 4.30.3.10 computeProductionkW()

```
double Wave::computeProductionkW (
    int timestep,
    double dt_hrs,
    double significant_wave_height_m,
    double energy_period_s ) [virtual]
```

Method which takes in the wave resource at a particular point in time, and then returns the wave turbine production at that point in time.

## Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>significiant_wave_height_m</i>	The significant wave height (wave statistic) [m].
<i>energy_period_s</i>	The energy period (wave statistic) [s].

## Returns

The production [kW] of the wave turbine.

Reimplemented from [Renewable](#).

```
702 {
703     // given production time series override
704     if (this->normalized_production_series_given) {
705         double production_kW = Production::getProductionkW(timestep);
706         return production_kW;
707     }
708 }
709
710 // check if no resource
711 if (significant_wave_height_m <= 0 or energy_period_s <= 0) {
712     return 0;
713 }
714
715 // compute production
716 double production_kW = 0;
717
718 switch (this->power_model) {
719     case (WavePowerProductionModel::WAVE_POWER_PARABOLOID): {
720         production_kW = this->__computeParaboloidProductionkW(
721             timestep,
722             dt_hrs,
723             significant_wave_height_m,
724             energy_period_s
725         );
726         break;
727     }
728
729     case (WavePowerProductionModel::WAVE_POWER_GAUSSIAN): {
730         production_kW = this->__computeGaussianProductionkW(
731             timestep,
732             dt_hrs,
733             significant_wave_height_m,
734             energy_period_s
735         );
736         break;
737     }
738
739     case (WavePowerProductionModel::WAVE_POWER_LOOKUP): {
740         production_kW = this->__computeLookupProductionkW(
741             timestep,
742             dt_hrs,
743             significant_wave_height_m,
744             energy_period_s
745         );
746     }
747 }
748
```

```

749         break;
750     }
751
752     default: {
753         std::string error_str = "ERROR: Wave::computeProductionkW(): ";
754         error_str += "power model ";
755         error_str += std::to_string(this->power_model);
756         error_str += " not recognized";
757
758         #ifdef _WIN32
759             std::cout << error_str << std::endl;
760         #endif
761
762         throw std::runtime_error(error_str);
763
764         break;
765     }
766 }
767
768 return production_kW;
769 } /* computeProductionkW() */

```

#### 4.30.3.11 handleReplacement()

```

void Wave::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Renewable](#).

```

658 {
659     // 1. reset attributes
660     //...
661
662     // 2. invoke base class method
663     Renewable :: handleReplacement(timestep);
664
665     return;
666 } /* __handleReplacement() */

```

### 4.30.4 Member Data Documentation

#### 4.30.4.1 design\_energy\_period\_s

```
double Wave::design_energy_period_s
```

The energy period [s] at which the wave energy converter achieves its rated capacity.

#### 4.30.4.2 design\_significant\_wave\_height\_m

```
double Wave::design_significant_wave_height_m
```

The significant wave height [m] at which the wave energy converter achieves its rated capacity.

#### 4.30.4.3 power\_model

```
WavePowerProductionModel Wave::power_model
```

The wave power production model to be applied.

#### 4.30.4.4 power\_model\_string

```
std::string Wave::power_model_string
```

A string describing the active power production model.

The documentation for this class was generated from the following files:

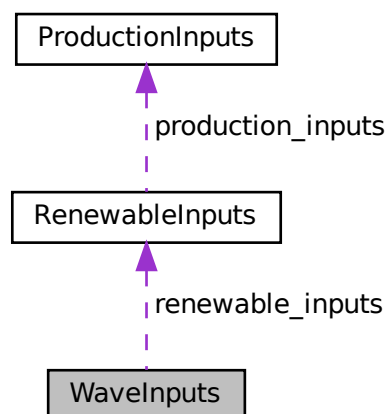
- header/Production/Renewable/[Wave.h](#)
- source/Production/Renewable/[Wave.cpp](#)

## 4.31 WaveInputs Struct Reference

A structure which bundles the necessary inputs for the [Wave](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

```
#include <Wave.h>
```

Collaboration diagram for WaveInputs:



## Public Attributes

- [RenewableInputs](#) `renewable_inputs`  
An encapsulated [RenewableInputs](#) instance.
- `int resource_key = 0`  
A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.
- `double capital_cost = -1`  
The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- `double operation_maintenance_cost_kWh = -1`  
The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- `double design_significant_wave_height_m = 3`  
The significant wave height [m] at which the wave energy converter achieves its rated capacity.
- `double design_energy_period_s = 10`  
The energy period [s] at which the wave energy converter achieves its rated capacity.
- [WavePowerProductionModel](#) `power_model = WavePowerProductionModel :: WAVE_POWER_PARABOLOID`  
The wave power production model to be applied.
- `std::string path_2_normalized_performance_matrix = ""`  
A path (either relative or absolute) to a normalized performance matrix for the wave energy converter.

### 4.31.1 Detailed Description

A structure which bundles the necessary inputs for the [Wave](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

### 4.31.2 Member Data Documentation

#### 4.31.2.1 capital\_cost

```
double WaveInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

#### 4.31.2.2 design\_energy\_period\_s

```
double WaveInputs::design_energy_period_s = 10
```

The energy period [s] at which the wave energy converter achieves its rated capacity.



#### 4.31.2.3 design\_significant\_wave\_height\_m

```
double WaveInputs::design_significant_wave_height_m = 3
```

The significant wave height [m] at which the wave energy converter achieves its rated capacity.

#### 4.31.2.4 operation\_maintenance\_cost\_kWh

```
double WaveInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

#### 4.31.2.5 path\_2\_normalized\_performance\_matrix

```
std::string WaveInputs::path_2_normalized_performance_matrix = ""
```

A path (either relative or absolute) to a normalized performance matrix for the wave energy converter.

#### 4.31.2.6 power\_model

```
WavePowerProductionModel WaveInputs::power_model = WavePowerProductionModel :: WAVE_POWER_PARABOLOID
```

The wave power production model to be applied.

#### 4.31.2.7 renewable\_inputs

```
RenewableInputs WaveInputs::renewable_inputs
```

An encapsulated [RenewableInputs](#) instance.

#### 4.31.2.8 resource\_key

```
int WaveInputs::resource_key = 0
```

A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

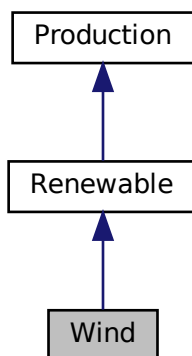
- [header/Production/Renewable/Wave.h](#)

## 4.32 Wind Class Reference

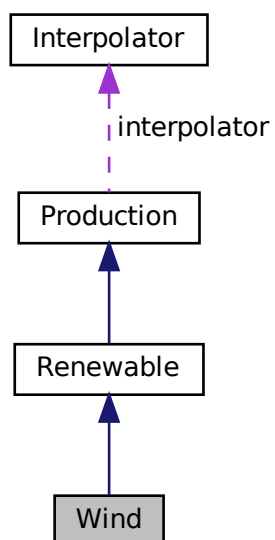
A derived class of the [Renewable](#) branch of [Production](#) which models wind production.

```
#include <Wind.h>
```

Inheritance diagram for Wind:



Collaboration diagram for Wind:



## Public Member Functions

- [Wind](#) (void)  
*Constructor (dummy) for the [Wind](#) class.*
- [Wind](#) (int, double, [WindInputs](#), std::vector< double > \*)  
*Constructor (intended) for the [Wind](#) class.*
- void [handleReplacement](#) (int)  
*Method to handle asset replacement and capital cost incursion, if applicable.*
- double [computeProductionkW](#) (int, double, double)  
*Method which takes in the wind resource at a particular point in time, and then returns the wind turbine production at that point in time.*
- double [commit](#) (int, double, double, double)  
*Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.*
- [~Wind](#) (void)  
*Destructor for the [Wind](#) class.*

## Public Attributes

- double [design\\_speed\\_ms](#)  
*The wind speed [m/s] at which the wind turbine achieves its rated capacity.*
- [WindPowerProductionModel](#) [power\\_model](#)  
*The wind power production model to be applied.*
- std::string [power\\_model\\_string](#)  
*A string describing the active power production model.*

## Private Member Functions

- void [\\_\\_checkInputs](#) ([WindInputs](#))  
*Helper method to check inputs to the [Wind](#) constructor.*
- double [\\_\\_getGenericCapitalCost](#) (void)  
*Helper method to generate a generic wind turbine capital cost.*
- double [\\_\\_getGenericOpMaintCost](#) (void)  
*Helper method to generate a generic wind turbine operation and maintenance cost. This is a cost incurred per unit energy produced.*
- double [\\_\\_computeCubicProductionkW](#) (int, double, double)  
*Helper method to compute wind turbine production under a cubic production model.*
- double [\\_\\_computeExponentialProductionkW](#) (int, double, double)  
*Helper method to compute wind turbine production under an exponential production model.*
- double [\\_\\_computeLookupProductionkW](#) (int, double, double)  
*Helper method to compute wind turbine production by way of looking up using given power curve data.*
- void [\\_\\_writeSummary](#) (std::string)  
*Helper method to write summary results for [Wind](#).*
- void [\\_\\_writeTimeSeries](#) (std::string, std::vector< double > \*, std::map< int, std::vector< double >> \*, std::map< int, std::vector< std::vector< double >>> \*, int=-1)  
*Helper method to write time series results for [Wind](#).*

### 4.32.1 Detailed Description

A derived class of the [Renewable](#) branch of [Production](#) which models wind production.

## 4.32.2 Constructor & Destructor Documentation

### 4.32.2.1 Wind() [1/2]

```
Wind::Wind (
    void )
```

Constructor (dummy) for the [Wind](#) class.

```
465 {
466     return;
467 } /* Wind() */
```

### 4.32.2.2 Wind() [2/2]

```
Wind::Wind (
    int n_points,
    double n_years,
    WindInputs wind_inputs,
    std::vector< double > * time_vec_hrs_ptr )
```

Constructor (intended) for the [Wind](#) class.

#### Parameters

<i>n_points</i>	The number of points in the modelling time series.
<i>n_years</i>	The number of years being modelled.
<i>wind_inputs</i>	A structure of <a href="#">Wind</a> constructor inputs.
<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.

```
499 :
500 Renewable(
501     n_points,
502     n_years,
503     wind_inputs.renewable_inputs,
504     time_vec_hrs_ptr
505 )
506 {
507     // 1. check inputs
508     this->__checkInputs(wind_inputs);
509
510     // 2. set attributes
511     this->type = RenewableType :: WIND;
512     this->type_str = "WIND";
513
514     this->resource_key = wind_inputs.resource_key;
515     this->design_speed_ms = wind_inputs.design_speed_ms;
516     this->power_model = wind_inputs.power_model;
517
518     switch (this->power_model) {
519     case (WindPowerProductionModel :: WIND_POWER_CUBIC): {
520         this->power_model_string = "CUBIC";
521         break;
522     }
523     case (WindPowerProductionModel :: WIND_POWER_EXPONENTIAL): {
524         this->power_model_string = "EXPONENTIAL";
525     }
526 }
```

```

530         break;
531     }
532
533     case (WindPowerProductionModel :: WIND_POWER_LOOKUP): {
534         this->power_model_string = "LOOKUP";
535
536         break;
537     }
538
539     default: {
540         std::string error_str = "ERROR: Wind(): ";
541         error_str += "power production model ";
542         error_str += std::to_string(this->power_model);
543         error_str += " not recognized";
544
545         #ifdef _WIN32
546             std::cout << error_str << std::endl;
547         #endif
548
549         throw std::runtime_error(error_str);
550
551         break;
552     }
553 }
554
555 if (wind_inputs.capital_cost < 0) {
556     this->capital_cost = this->__getGenericCapitalCost();
557 }
558 else {
559     this->capital_cost = wind_inputs.capital_cost;
560 }
561
562 if (wind_inputs.operation_maintenance_cost_kWh < 0) {
563     this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
564 }
565 else {
566     this->operation_maintenance_cost_kWh =
567         wind_inputs.operation_maintenance_cost_kWh;
568 }
569
570 if (not this->is_sunk) {
571     this->capital_cost_vec[0] = this->capital_cost;
572 }
573
574 // 3. construction print
575 if (this->print_flag) {
576     std::cout << "Wind object constructed at " << this << std::endl;
577 }
578
579 return;
580 } /* Renewable() */

```

#### 4.32.2.3 ~Wind()

```

Wind::~~Wind (
    void )

```

Destructor for the [Wind](#) class.

```

766 {
767     // 1. destruction print
768     if (this->print_flag) {
769         std::cout << "Wind object at " << this << " destroyed" << std::endl;
770     }
771
772     return;
773 } /* ~Wind() */

```

### 4.32.3 Member Function Documentation

#### 4.32.3.1 `__checkInputs()`

```
void Wind::__checkInputs (
    WindInputs wind_inputs ) [private]
```

Helper method to check inputs to the [Wind](#) constructor.

##### Parameters

<i>wind_inputs</i>	A structure of <a href="#">Wind</a> constructor inputs.
--------------------	---

```
39 {
40     // 1. check design_speed_ms
41     if (wind_inputs.design_speed_ms <= 0) {
42         std::string error_str = "ERROR: Wind(): ";
43         error_str += "WindInputs::design_speed_ms must be > 0";
44
45         #ifdef _WIN32
46             std::cout << error_str << std::endl;
47         #endif
48
49         throw std::invalid_argument(error_str);
50     }
51
52     return;
53 } /* __checkInputs() */
```

#### 4.32.3.2 `__computeCubicProductionkW()`

```
double Wind::__computeCubicProductionkW (
    int timestep,
    double dt_hrs,
    double wind_resource_ms ) [private]
```

Helper method to compute wind turbine production under a cubic production model.

Ref: [Milan et al. \[2010\]](#)

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>wind_resource_ms</i>	The available wind resource [m/s].

##### Returns

The production [kW] of the wind turbine, under an exponential model.

```
140 {
141     double production = 0;
142
143     double turbine_speed = (wind_resource_ms - this->design_speed_ms) /
144         this->design_speed_ms;
145
146     if (turbine_speed < -0.7857 or turbine_speed > 0.7857) {
147         production = 0;
148     }
149
150     else if (turbine_speed >= -0.7857 and turbine_speed <= 0) {
151         production = (1 / pow(this->design_speed_ms, 3)) * pow(wind_resource_ms, 3);
152     }
153 }
```

```

152     }
153
154     else {
155         production = 1;
156     }
157
158     return production * this->capacity_kW;
159 } /* __computeCubicProductionkW() */

```

#### 4.32.3.3 \_\_computeExponentialProductionkW()

```

double Wind::__computeExponentialProductionkW (
    int timestep,
    double dt_hrs,
    double wind_resource_ms ) [private]

```

Helper method to compute wind turbine production under an exponential production model.

Ref: [Truelove et al. \[2019\]](#)

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>wind_resource_ms</i>	The available wind resource [m/s].

##### Returns

The production [kW] of the wind turbine, under an exponential model.

```

193 {
194     double production = 0;
195
196     double turbine_speed = (wind_resource_ms - this->design_speed_ms) /
197         this->design_speed_ms;
198
199     if (turbine_speed < -0.76 or turbine_speed > 0.68) {
200         production = 0;
201     }
202
203     else if (turbine_speed >= -0.76 and turbine_speed <= 0) {
204         production = 1.03273 * exp(-5.97588 * pow(turbine_speed, 2)) - 0.03273;
205     }
206
207     else {
208         production = 0.16154 * exp(-9.30254 * pow(turbine_speed, 2)) + 0.83846;
209     }
210
211     return production * this->capacity_kW;
212 } /* __computeExponentialProductionkW() */

```

#### 4.32.3.4 \_\_computeLookupProductionkW()

```

double Wind::__computeLookupProductionkW (
    int timestep,
    double dt_hrs,
    double wind_resource_ms ) [private]

```

Helper method to compute wind turbine production by way of looking up using given power curve data.

**Parameters**

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
<i>dt_hrs</i>	The interval of time [hrs] associated with the action.
<i>wind_resource_ms</i>	The available wind resource [m/s].

**Returns**

The interpolated production [kW] of the wind turbine.

```

244 {
245     // *** WORK IN PROGRESS *** //
246
247     return 0;
248 } /* __computeLookupProductionkW() */

```

**4.32.3.5 \_\_getGenericCapitalCost()**

```

double Wind::__getGenericCapitalCost (
    void ) [private]

```

Helper method to generate a generic wind turbine capital cost.

This model was obtained by way of surveying an assortment of published wind turbine costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

**Returns**

A generic capital cost for the wind turbine [CAD].

```

75 {
76     double capital_cost_per_kW = 3000 * pow(this->capacity_kW, -0.15) + 3000;
77
78     return capital_cost_per_kW * this->capacity_kW;
79 } /* __getGenericCapitalCost() */

```

**4.32.3.6 \_\_getGenericOpMaintCost()**

```

double Wind::__getGenericOpMaintCost (
    void ) [private]

```

Helper method to generate a generic wind turbine operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published wind turbine costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

**Returns**

A generic operation and maintenance cost, per unit energy produced, for the wind turbine [CAD/kWh].

```

102 {
103     double operation_maintenance_cost_kWh = 0.025 * pow(this->capacity_kW, -0.2) + 0.025;
104
105     return operation_maintenance_cost_kWh;
106 } /* __getGenericOpMaintCost() */

```

**4.32.3.7 \_\_writeSummary()**

```

void Wind::__writeSummary (
    std::string write_path ) [private], [virtual]

```

Helper method to write summary results for [Wind](#).



## Parameters

<code>write_path</code>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
-------------------------	--

Reimplemented from [Renewable](#).

```

266 {
267     // 1. create filestream
268     write_path += "summary_results.md";
269     std::ofstream ofs;
270     ofs.open(write_path, std::ofstream::out);
271
272     // 2. write summary results (markdown)
273     ofs << "# ";
274     ofs << std::to_string(int(ceil(this->capacity_kW)));
275     ofs << " kW WIND Summary Results\n";
276     ofs << "\n-----\n\n";
277
278     // 2.1. Production attributes
279     ofs << "## Production Attributes\n";
280     ofs << "\n";
281
282     ofs << "Capacity: " << this->capacity_kW << " kW \n";
283     ofs << "\n";
284
285     ofs << "Production Override: (N = 0 / Y = 1): "
286         << this->normalized_production_series_given << " \n";
287     if (this->normalized_production_series_given) {
288         ofs << "Path to Normalized Production Time Series: "
289             << this->path_2_normalized_production_time_series << " \n";
290     }
291     ofs << "\n";
292
293     ofs << "Sunk Cost (N = 0 / Y = 1): " << this->is_sunk << " \n";
294     ofs << "Capital Cost: " << this->capital_cost << " \n";
295     ofs << "Operation and Maintenance Cost: " << this->operation_maintenance_cost_kWh
296         << " per kWh produced \n";
297     ofs << "Nominal Inflation Rate (annual): " << this->nominal_inflation_annual
298         << " \n";
299     ofs << "Nominal Discount Rate (annual): " << this->nominal_discount_annual
300         << " \n";
301     ofs << "Real Discount Rate (annual): " << this->real_discount_annual << " \n";
302     ofs << "\n";
303
304     ofs << "Replacement Running Hours: " << this->replace_running_hrs << " \n";
305     ofs << "\n-----\n\n";
306
307     // 2.2. Renewable attributes
308     ofs << "## Renewable Attributes\n";
309     ofs << "\n";
310
311     ofs << "Resource Key (1D): " << this->resource_key << " \n";
312
313     ofs << "\n-----\n\n";
314
315     // 2.3. Wind attributes
316     ofs << "## Wind Attributes\n";
317     ofs << "\n";
318
319     ofs << "Power Production Model: " << this->power_model_string << " \n";
320     switch (this->power_model) {
321     case (WindPowerProductionModel :: WIND_POWER_CUBIC): {
322         ofs << "Design Speed: " << this->design_speed_ms << " m/s \n";
323         break;
324     }
325     case (WindPowerProductionModel :: WIND_POWER_EXPONENTIAL): {
326         ofs << "Design Speed: " << this->design_speed_ms << " m/s \n";
327         break;
328     }
329     case (WindPowerProductionModel :: WIND_POWER_LOOKUP): {
330         //...
331         break;
332     }
333     default: {
334         // write nothing!
335     }
336 }
337
338 }
339
340 }
341
342 }
```

```

343         break;
344     }
345 }
346
347 ofs << "\n-----\n\n";
348
349 // 2.4. Wind Results
350 ofs << "## Results\n";
351 ofs << "\n";
352
353 ofs << "Net Present Cost: " << this->net_present_cost << " \n";
354 ofs << "\n";
355
356 ofs << "Total Dispatch: " << this->total_dispatch_kWh
357     << " kWh \n";
358
359 ofs << "Levellized Cost of Energy: " << this->levellized_cost_of_energy_kWh
360     << " per kWh dispatched \n";
361 ofs << "\n";
362
363 ofs << "Running Hours: " << this->running_hours << " \n";
364 ofs << "Replacements: " << this->n_replacements << " \n";
365
366 ofs << "\n-----\n\n";
367
368 ofs.close();
369
370 return;
371 } /* __writeSummary() */

```

#### 4.32.3.8 \_\_writeTimeSeries()

```

void Wind::__writeTimeSeries (
    std::string write_path,
    std::vector< double > * time_vec_hrs_ptr,
    std::map< int, std::vector< double >> * resource_map_1D_ptr,
    std::map< int, std::vector< std::vector< double >>> * resource_map_2D_ptr,
    int max_lines = -1 ) [private], [virtual]

```

Helper method to write time series results for [Wind](#).

##### Parameters

<i>write_path</i>	A path (either relative or absolute) to the directory location where results are to be written. If already exists, will overwrite.
<i>time_vec_hrs_ptr</i>	A pointer to the <code>time_vec_hrs</code> attribute of the <a href="#">ElectricalLoad</a> .
<i>resource_map_1D_ptr</i>	A pointer to the 1D map of <a href="#">Resources</a> .
<i>resource_map_2D_ptr</i>	A pointer to the 2D map of <a href="#">Resources</a> .
<i>max_lines</i>	The maximum number of lines of output to write.

Reimplemented from [Renewable](#).

```

409 {
410     // 1. create filestream
411     write_path += "time_series_results.csv";
412     std::ofstream ofs;
413     ofs.open(write_path, std::ofstream::out);
414
415     // 2. write time series results (comma separated value)
416     ofs << "Time (since start of data) [hrs],";
417     ofs << "Wind Resource [m/s],";
418     ofs << "Production [kW],";
419     ofs << "Dispatch [kW],";
420     ofs << "Storage [kW],";
421     ofs << "Curtailement [kW],";
422     ofs << "Capital Cost (actual),";
423     ofs << "Operation and Maintenance Cost (actual),";
424     ofs << "\n";

```

```

425
426     for (int i = 0; i < max_lines; i++) {
427         ofs « time_vec_hrs_ptr->at(i) « ", ";
428
429         if (not this->normalized_production_series_given) {
430             ofs « resource_map_1D_ptr->at(this->resource_key)[i] « ", ";
431         }
432
433         else {
434             ofs « "OVERRIDE" « ", ";
435         }
436
437         ofs « this->production_vec_kW[i] « ", ";
438         ofs « this->dispatch_vec_kW[i] « ", ";
439         ofs « this->storage_vec_kW[i] « ", ";
440         ofs « this->curtailment_vec_kW[i] « ", ";
441         ofs « this->capital_cost_vec[i] « ", ";
442         ofs « this->operation_maintenance_cost_vec[i] « ", ";
443         ofs « "\n";
444     }
445
446     return;
447 } /* __writeTimeSeries() */

```

#### 4.32.3.9 commit()

```

double Wind::commit (
    int timestep,
    double dt_hrs,
    double production_kW,
    double load_kW ) [virtual]

```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>production_kW</i>	The production [kW] of the asset in this timestep.
<i>load_kW</i>	The load [kW] passed to the asset in this timestep.

##### Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from [Renewable](#).

```

738 {
739     // 1. invoke base class method
740     load_kW = Renewable::commit(
741         timestep,
742         dt_hrs,
743         production_kW,
744         load_kW
745     );
746
747
748     //...
749
750     return load_kW;
751 } /* commit() */

```

#### 4.32.3.10 computeProductionkW()

```
double Wind::computeProductionkW (
    int timestep,
    double dt_hrs,
    double wind_resource_ms ) [virtual]
```

Method which takes in the wind resource at a particular point in time, and then returns the wind turbine production at that point in time.

##### Parameters

<i>timestep</i>	The timestep (i.e., time series index) for the request.
<i>dt_hrs</i>	The interval of time [hrs] associated with the timestep.
<i>wind_resource_ms</i>	<a href="#">Wind</a> resource (i.e. wind speed) [m/s].

##### Returns

The production [kW] of the wind turbine.

Reimplemented from [Renewable](#).

```
638 {
639     // given production time series override
640     if (this->normalized_production_series_given) {
641         double production_kW = Production :: getProductionkW(timestep);
642
643         return production_kW;
644     }
645
646     // check if no resource
647     if (wind_resource_ms <= 0) {
648         return 0;
649     }
650
651     // compute production
652     double production_kW = 0;
653
654     switch (this->power_model) {
655         case (WindPowerProductionModel :: WIND_POWER_CUBIC): {
656             production_kW = this->__computeCubicProductionkW(
657                 timestep,
658                 dt_hrs,
659                 wind_resource_ms
660             );
661
662             break;
663         }
664
665         case (WindPowerProductionModel :: WIND_POWER_EXPONENTIAL): {
666             production_kW = this->__computeExponentialProductionkW(
667                 timestep,
668                 dt_hrs,
669                 wind_resource_ms
670             );
671
672             break;
673         }
674
675         case (WindPowerProductionModel :: WIND_POWER_LOOKUP): {
676             production_kW = this->__computeLookupProductionkW(
677                 timestep,
678                 dt_hrs,
679                 wind_resource_ms
680             );
681
682             break;
683         }
684
685         default: {
686             std::string error_str = "ERROR: Wind::computeProductionkW(): ";
687             error_str += "power model ";
688             error_str += std::to_string(this->power_model);
689             error_str += " not recognized";
```

```

690
691         #ifdef _WIN32
692             std::cout << error_str << std::endl;
693         #endif
694
695         throw std::runtime_error(error_str);
696
697         break;
698     }
699 }
700
701 return production_kW;
702 } /* computeProductionkW() */

```

#### 4.32.3.11 handleReplacement()

```

void Wind::handleReplacement (
    int timestep ) [virtual]

```

Method to handle asset replacement and capital cost incursion, if applicable.

##### Parameters

<i>timestep</i>	The current time step of the <a href="#">Model</a> run.
-----------------	---

Reimplemented from [Renewable](#).

```

598 {
599     // 1. reset attributes
600     //...
601
602     // 2. invoke base class method
603     Renewable :: handleReplacement(timestep);
604
605     return;
606 } /* __handleReplacement() */

```

### 4.32.4 Member Data Documentation

#### 4.32.4.1 design\_speed\_ms

```
double Wind::design_speed_ms
```

The wind speed [m/s] at which the wind turbine achieves its rated capacity.

#### 4.32.4.2 power\_model

```
WindPowerProductionModel Wind::power_model
```

The wind power production model to be applied.

#### 4.32.4.3 power\_model\_string

```
std::string Wind::power_model_string
```

A string describing the active power production model.

The documentation for this class was generated from the following files:

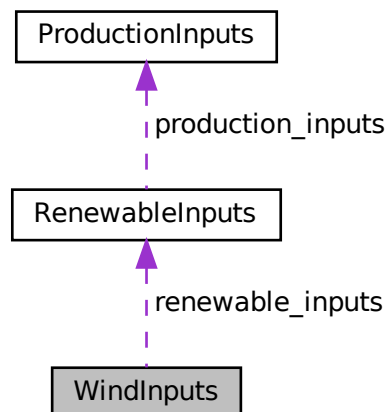
- [header/Production/Renewable/Wind.h](#)
- [source/Production/Renewable/Wind.cpp](#)

### 4.33 WindInputs Struct Reference

A structure which bundles the necessary inputs for the [Wind](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

```
#include <Wind.h>
```

Collaboration diagram for WindInputs:



#### Public Attributes

- [RenewableInputs renewable\\_inputs](#)  
An encapsulated [RenewableInputs](#) instance.
- int [resource\\_key](#) = 0  
A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.
- double [capital\\_cost](#) = -1  
The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double [operation\\_maintenance\\_cost\\_kWh](#) = -1

*The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].*

- double `design_speed_ms` = 14

*The wind speed [m/s] at which the wind turbine achieves its rated capacity.*

- `WindPowerProductionModel power_model` = `WindPowerProductionModel` :: `WIND_POWER_CUBIC`

*The wind power production model to be applied.*

### 4.33.1 Detailed Description

A structure which bundles the necessary inputs for the `Wind` constructor. Provides default values for every necessary input. Note that this structure encapsulates `RenewableInputs`.

### 4.33.2 Member Data Documentation

#### 4.33.2.1 `capital_cost`

```
double WindInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

#### 4.33.2.2 `design_speed_ms`

```
double WindInputs::design_speed_ms = 14
```

The wind speed [m/s] at which the wind turbine achieves its rated capacity.

#### 4.33.2.3 `operation_maintenance_cost_kWh`

```
double WindInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

#### 4.33.2.4 power\_model

```
WindPowerProductionModel WindInputs::power_model = WindPowerProductionModel :: WIND_POWER_CUBIC
```

The wind power production model to be applied.

#### 4.33.2.5 renewable\_inputs

```
RenewableInputs WindInputs::renewable_inputs
```

An encapsulated [RenewableInputs](#) instance.

#### 4.33.2.6 resource\_key

```
int WindInputs::resource_key = 0
```

A key used to index into the [Resources](#) object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

- [header/Production/Renewable/Wind.h](#)



## Chapter 5

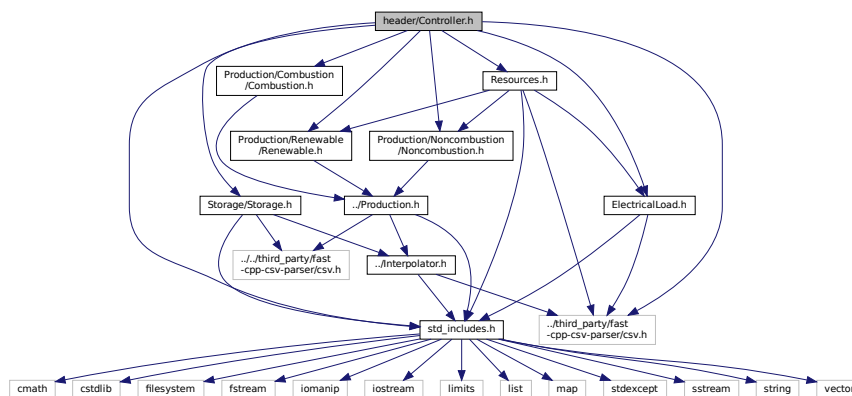
# File Documentation

### 5.1 header/Controller.h File Reference

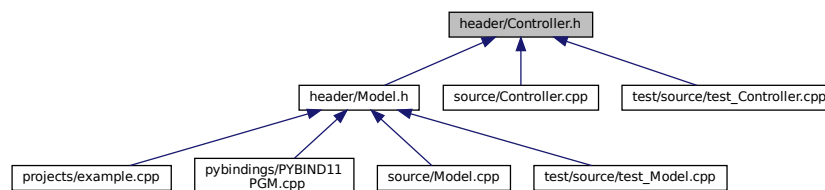
Header file for the [Controller](#) class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
#include "ElectricalLoad.h"
#include "Resources.h"
#include "Production/Combustion/Combustion.h"
#include "Production/Noncombustion/Noncombustion.h"
#include "Production/Renewable/Renewable.h"
#include "Storage/Storage.h"
```

Include dependency graph for Controller.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [Controller](#)

*A class which contains a various dispatch control logic. Intended to serve as a component class of [Model](#).*

## Enumerations

- enum [ControlMode](#) { [LOAD\\_FOLLOWING](#) , [CYCLE\\_CHARGING](#) , [N\\_CONTROL\\_MODES](#) }

*An enumeration of the types of control modes supported by PGMcpp.*

### 5.1.1 Detailed Description

Header file for the [Controller](#) class.

### 5.1.2 Enumeration Type Documentation

#### 5.1.2.1 ControlMode

enum [ControlMode](#)

An enumeration of the types of control modes supported by PGMcpp.

##### Enumerator

<a href="#">LOAD_FOLLOWING</a>	Load following control, with in-order dispatch of non-Combustion assets and optimal dispatch of <a href="#">Combustion</a> assets.
<a href="#">CYCLE_CHARGING</a>	Cycle charging control, with in-order dispatch of non-Combustion assets and optimal dispatch of <a href="#">Combustion</a> assets.
<a href="#">N_CONTROL_MODES</a>	A simple hack to get the number of elements in ControlMode.

```

44         {
45     LOAD\_FOLLOWING,
46     CYCLE\_CHARGING,
47     N\_CONTROL\_MODES
48 };

```

## 5.2 header/doxygen\_cite.h File Reference

Header file which simply cites the doxygen tool.

### 5.2.1 Detailed Description

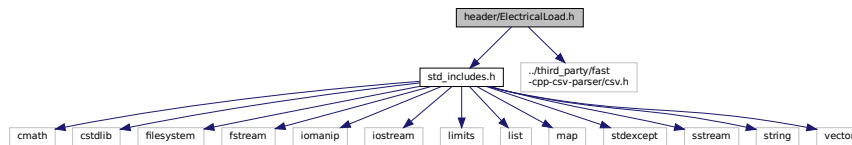
Header file which simply cites the doxygen tool.

Ref: [van Heesch](#). [2023]

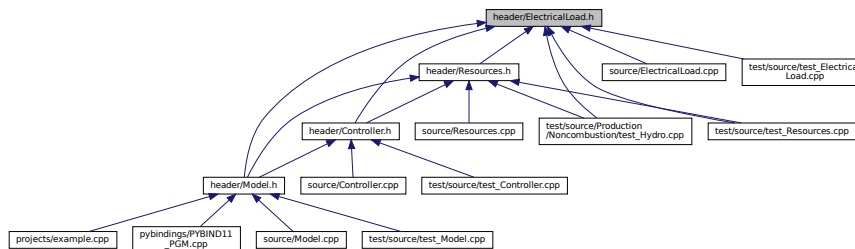
## 5.3 header/ElectricalLoad.h File Reference

Header file for the [ElectricalLoad](#) class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
Include dependency graph for ElectricalLoad.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class [ElectricalLoad](#)

*A class which contains time and electrical load data. Intended to serve as a component class of [Model](#).*

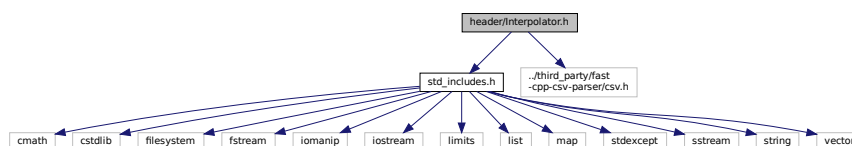
### 5.3.1 Detailed Description

Header file for the [ElectricalLoad](#) class.

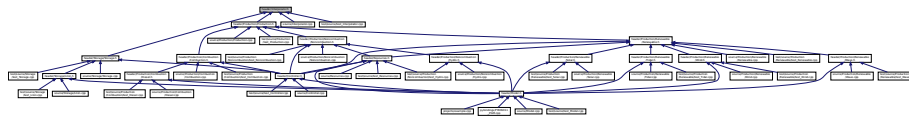
## 5.4 header/Interpolator.h File Reference

Header file for the [Interpolator](#) class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
Include dependency graph for Interpolator.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- struct [InterpolatorStruct1D](#)  
A struct which holds two parallel vectors for use in 1D interpolation.
- struct [InterpolatorStruct2D](#)  
A struct which holds two parallel vectors and a matrix for use in 2D interpolation.
- class [Interpolator](#)  
A class which contains interpolation data and functionality. Intended to serve as a component of the [Production](#) and [Storage](#) hierarchies.

### 5.4.1 Detailed Description

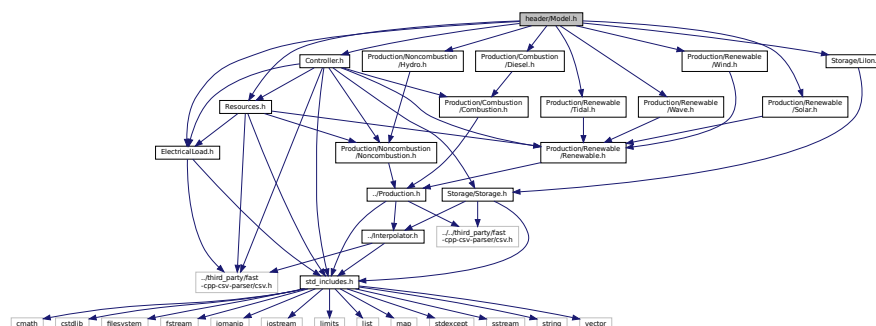
Header file for the [Interpolator](#) class.

## 5.5 header/Model.h File Reference

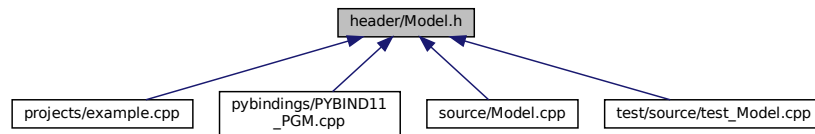
Header file for the [Model](#) class.

```
#include "Controller.h"
#include "ElectricalLoad.h"
#include "Resources.h"
#include "Production/Combustion/Diesel.h"
#include "Production/Noncombustion/Hydro.h"
#include "Production/Renewable/Solar.h"
#include "Production/Renewable/Tidal.h"
#include "Production/Renewable/Wave.h"
#include "Production/Renewable/Wind.h"
#include "Storage/LiIon.h"
```

Include dependency graph for Model.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [ModelInputs](#)

A structure which bundles the necessary inputs for the [Model](#) constructor. Provides default values for every necessary input (except `path_2_electrical_load_time_series`, for which a valid input must be provided).

- class [Model](#)

A container class which forms the centre of PGMcpp. The [Model](#) class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

### 5.5.1 Detailed Description

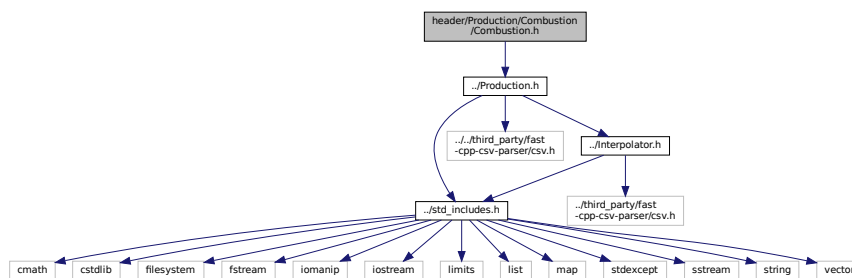
Header file for the [Model](#) class.

## 5.6 header/Production/Combustion/Combustion.h File Reference

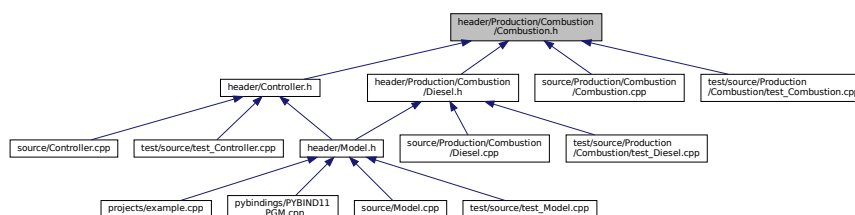
Header file for the [Combustion](#) class.

```
#include "../Production.h"
```

Include dependency graph for Combustion.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [CombustionInputs](#)  
A structure which bundles the necessary inputs for the [Combustion](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [ProductionInputs](#).
- struct [Emissions](#)  
A structure which bundles the emitted masses of various emissions chemistries.
- class [Combustion](#)  
The root of the [Combustion](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

## Enumerations

- enum [CombustionType](#) { [DIESEL](#) , [N\\_COMBUSTION\\_TYPES](#) }  
An enumeration of the types of [Combustion](#) asset supported by PGMcpp.
- enum [FuelMode](#) { [FUEL\\_MODE\\_LINEAR](#) , [FUEL\\_MODE\\_LOOKUP](#) , [N\\_FUEL\\_MODES](#) }  
An enumeration of the fuel modes for the [Combustion](#) asset which are supported by PGMcpp.

### 5.6.1 Detailed Description

Header file for the [Combustion](#) class.

Header file for the [Noncombustion](#) class.

### 5.6.2 Enumeration Type Documentation

#### 5.6.2.1 CombustionType

```
enum CombustionType
```

An enumeration of the types of [Combustion](#) asset supported by PGMcpp.

Enumerator

<a href="#">DIESEL</a>	A diesel generator.
<a href="#">N_COMBUSTION_TYPES</a>	A simple hack to get the number of elements in <a href="#">CombustionType</a> .

```
33         {
34     DIESEL,
35     N\_COMBUSTION\_TYPES
36 };
```

#### 5.6.2.2 FuelMode

```
enum FuelMode
```

An enumeration of the fuel modes for the [Combustion](#) asset which are supported by PGMcpp.

### Enumerator

FUEL_MODE_LINEAR	A linearized fuel curve model (i.e., HOMER-like model)
FUEL_MODE_LOOKUP	Interpolating over a given fuel lookup table.
N_FUEL_MODES	A simple hack to get the number of elements in FuelMode.

```

46     {
47         FUEL_MODE_LINEAR,
48         FUEL_MODE_LOOKUP,
49         N_FUEL_MODES
50     };

```

## 5.7 header/Production/Combustion/Diesel.h File Reference

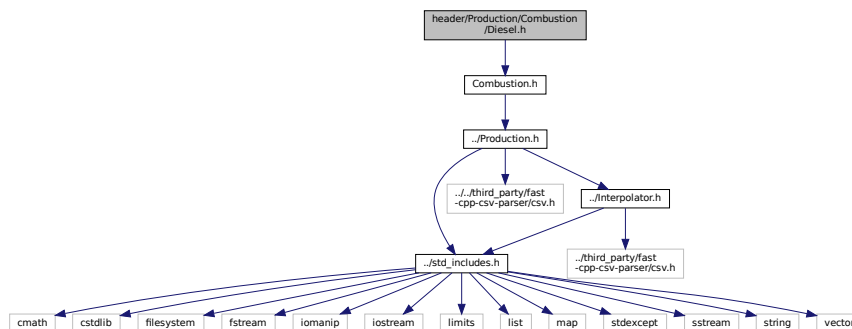
Header file for the [Diesel](#) class.

```

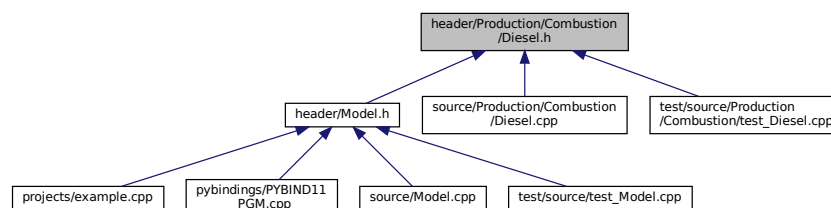
#include "Combustion.h"

```

Include dependency graph for Diesel.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [DieselInputs](#)

A structure which bundles the necessary inputs for the [Diesel](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [CombustionInputs](#).

- class [Diesel](#)

A derived class of the [Combustion](#) branch of [Production](#) which models production using a diesel generator.



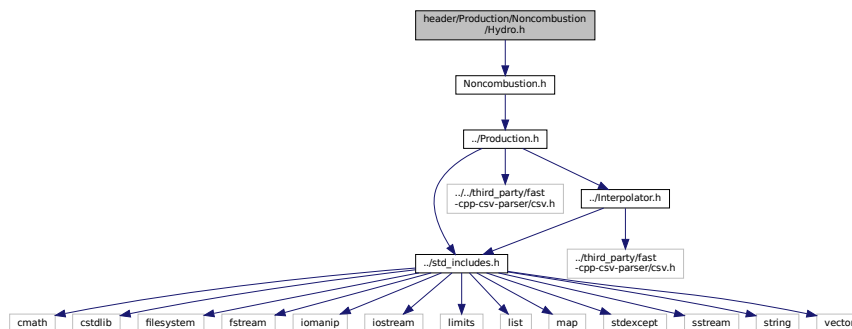
### 5.7.1 Detailed Description

Header file for the [Diesel](#) class.

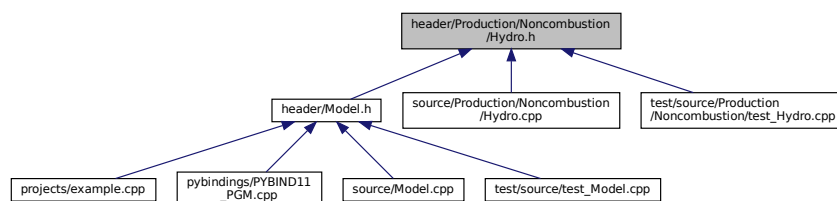
## 5.8 header/Production/Noncombustion/Hydro.h File Reference

Header file for the [Hydro](#) class.

```
#include "Noncombustion.h"
Include dependency graph for Hydro.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- struct [HydroInputs](#)

A structure which bundles the necessary inputs for the [Hydro](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [NoncombustionInputs](#).

- class [Hydro](#)

A derived class of the [Noncombustion](#) branch of [Production](#) which models production using a hydroelectric asset (either with reservoir or not).

## Enumerations

- enum [HydroTurbineType](#) { [HYDRO\\_TURBINE\\_PELTON](#) , [HYDRO\\_TURBINE\\_FRANCIS](#) , [HYDRO\\_TURBINE\\_KAPLAN](#) , [N\\_HYDRO\\_TURBINES](#) }

*An enumeration of the types of hydroelectric turbine supported by PGMcpp.*

- enum [HydroInterpKeys](#) { [GENERATOR\\_EFFICIENCY\\_INTERP\\_KEY](#) , [TURBINE\\_EFFICIENCY\\_INTERP\\_KEY](#) , [FLOW\\_TO\\_POWER\\_INTERP\\_KEY](#) , [N\\_HYDRO\\_INTERP\\_KEYS](#) }

*An enumeration of the [Interpolator](#) keys used by the [Hydro](#) asset.*

### 5.8.1 Detailed Description

Header file for the [Hydro](#) class.

### 5.8.2 Enumeration Type Documentation

#### 5.8.2.1 HydroInterpKeys

enum [HydroInterpKeys](#)

An enumeration of the [Interpolator](#) keys used by the [Hydro](#) asset.

##### Enumerator

<a href="#">GENERATOR_EFFICIENCY_INTERP_KEY</a>	The key for generator efficiency interpolation.
<a href="#">TURBINE_EFFICIENCY_INTERP_KEY</a>	The key for turbine efficiency interpolation.
<a href="#">FLOW_TO_POWER_INTERP_KEY</a>	The key for flow to power interpolation.
<a href="#">N_HYDRO_INTERP_KEYS</a>	A simple hack to get the number of elements in HydroInterpKeys.

```

47         {
48     GENERATOR\_EFFICIENCY\_INTERP\_KEY,
49     TURBINE\_EFFICIENCY\_INTERP\_KEY,
50     FLOW\_TO\_POWER\_INTERP\_KEY,
51     N\_HYDRO\_INTERP\_KEYS
52 };

```

#### 5.8.2.2 HydroTurbineType

enum [HydroTurbineType](#)

An enumeration of the types of hydroelectric turbine supported by PGMcpp.

##### Enumerator

<a href="#">HYDRO_TURBINE_PELTON</a>	A Pelton turbine (impluse)
<a href="#">HYDRO_TURBINE_FRANCIS</a>	A Francis turbine (reaction)
<a href="#">HYDRO_TURBINE_KAPLAN</a>	A Kaplan turbine (reaction)
<a href="#">N_HYDRO_TURBINES</a>	A simple hack to get the number of elements in HydroTurbineType.

```

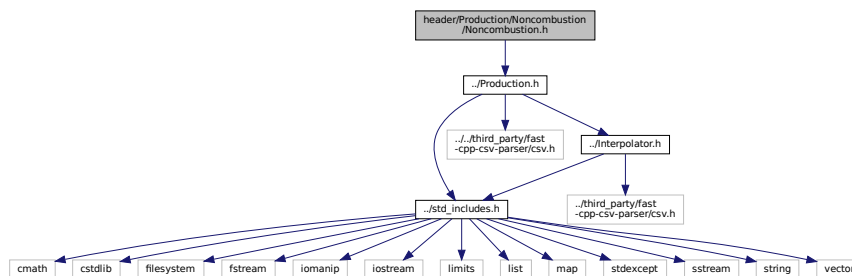
33     {
34     HYDRO_TURBINE_PELTON,
35     HYDRO_TURBINE_FRANCIS,
36     HYDRO_TURBINE_KAPLAN,
37     N_HYDRO_TURBINES
38 };

```

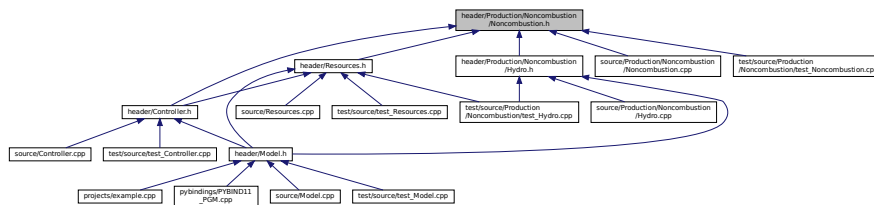
## 5.9 header/Production/Noncombustion/Noncombustion.h File Reference

```
#include "../Production.h"
```

Include dependency graph for Noncombustion.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [NoncombustionInputs](#)

A structure which bundles the necessary inputs for the [Noncombustion](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [ProductionInputs](#).

- class [Noncombustion](#)

The root of the [Noncombustion](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model controllable production which is not based on combustion.

## Enumerations

- enum [NoncombustionType](#) { [HYDRO](#) , [N\\_NONCOMBUSTION\\_TYPES](#) }

An enumeration of the types of [Noncombustion](#) asset supported by PGMcpp.

## 5.9.1 Enumeration Type Documentation

### 5.9.1.1 NoncombustionType

enum `NoncombustionType`

An enumeration of the types of `Noncombustion` asset supported by PGMcpp.

#### Enumerator

HYDRO	A hydroelectric generator (either with reservoir or not)
N_NONCOMBUSTION_TYPES	A simple hack to get the number of elements in <code>NoncombustionType</code> .

```

33         {
34     HYDRO,
35     N_NONCOMBUSTION_TYPES
36 };

```

## 5.10 header/Production/Production.h File Reference

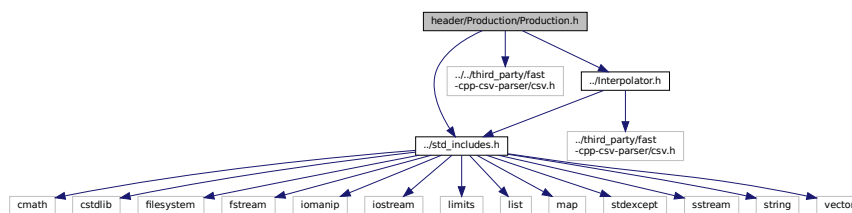
Header file for the `Production` class.

```

#include "../std_includes.h"
#include "../../third_party/fast-cpp-csv-parser/csv.h"
#include "../Interpolator.h"

```

Include dependency graph for `Production.h`:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [ProductionInputs](#)

A structure which bundles the necessary inputs for the [Production](#) constructor. Provides default values for every necessary input.

- class [Production](#)

The base class of the [Production](#) hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

### 5.10.1 Detailed Description

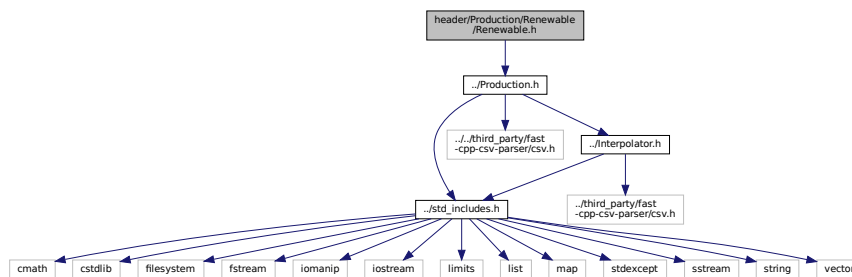
Header file for the [Production](#) class.

## 5.11 header/Production/Renewable/Renewable.h File Reference

Header file for the [Renewable](#) class.

```
#include "../Production.h"
```

Include dependency graph for Renewable.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [RenewableInputs](#)

A structure which bundles the necessary inputs for the [Renewable](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [ProductionInputs](#).

- class [Renewable](#)

The root of the [Renewable](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model the renewable production of energy.

## Enumerations

- enum `RenewableType` {  
`SOLAR` , `TIDAL` , `WAVE` , `WIND` ,  
`N_RENEWABLE_TYPES` }

An enumeration of the types of `Renewable` asset supported by PGMcpp.

### 5.11.1 Detailed Description

Header file for the `Renewable` class.

### 5.11.2 Enumeration Type Documentation

#### 5.11.2.1 RenewableType

enum `RenewableType`

An enumeration of the types of `Renewable` asset supported by PGMcpp.

##### Enumerator

<code>SOLAR</code>	A solar photovoltaic (PV) array.
<code>TIDAL</code>	A tidal stream turbine (or tidal energy converter, TEC)
<code>WAVE</code>	A wave energy converter (WEC)
<code>WIND</code>	A wind turbine.
<code>N_RENEWABLE_TYPES</code>	A simple hack to get the number of elements in <code>RenewableType</code> .

```

33         {
34     SOLAR,
35     TIDAL,
36     WAVE,
37     WIND,
38     N_RENEWABLE_TYPES
39 };

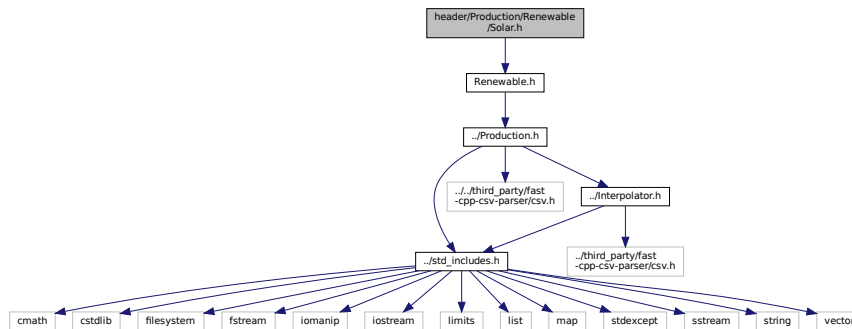
```

## 5.12 header/Production/Renewable/Solar.h File Reference

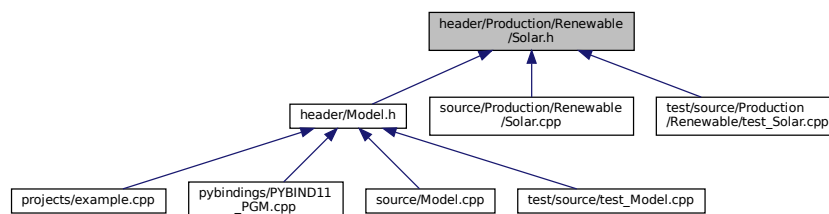
Header file for the `Solar` class.

```
#include "Renewable.h"
```

Include dependency graph for Solar.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [SolarInputs](#)  
A structure which bundles the necessary inputs for the [Solar](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).
- class [Solar](#)  
A derived class of the [Renewable](#) branch of [Production](#) which models solar production.

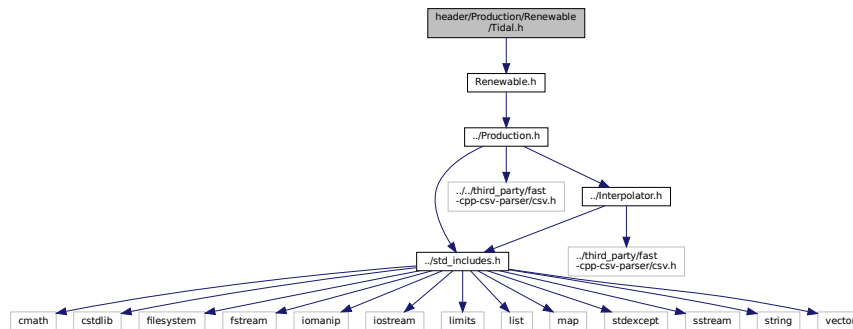
### 5.12.1 Detailed Description

Header file for the [Solar](#) class.

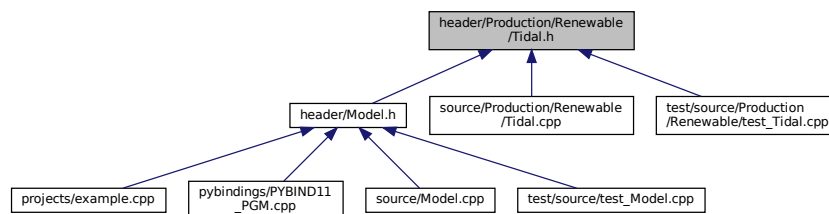
## 5.13 header/Production/Renewable/Tidal.h File Reference

Header file for the [Tidal](#) class.

```
#include "Renewable.h"
Include dependency graph for Tidal.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- struct [TidalInputs](#)  
A structure which bundles the necessary inputs for the [Tidal](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).
- class [Tidal](#)  
A derived class of the [Renewable](#) branch of [Production](#) which models tidal production.

## Enumerations

- enum [TidalPowerProductionModel](#) { [TIDAL\\_POWER\\_CUBIC](#) , [TIDAL\\_POWER\\_EXPONENTIAL](#) , [TIDAL\\_POWER\\_LOOKUP](#) , [N\\_TIDAL\\_POWER\\_PRODUCTION\\_MODELS](#) }

### 5.13.1 Detailed Description

Header file for the [Tidal](#) class.

### 5.13.2 Enumeration Type Documentation

#### 5.13.2.1 TidalPowerProductionModel

```
enum TidalPowerProductionModel
```



## Enumerator

TIDAL_POWER_CUBIC	A cubic power production model.
TIDAL_POWER_EXPONENTIAL	An exponential power production model.
TIDAL_POWER_LOOKUP	Lookup from a given set of power curve data.
N_TIDAL_POWER_PRODUCTION_MODELS	A simple hack to get the number of elements in TidalPowerProductionModel.

```

34
35     TIDAL_POWER_CUBIC,
36     TIDAL_POWER_EXPONENTIAL,
37     TIDAL_POWER_LOOKUP,
38     N_TIDAL_POWER_PRODUCTION_MODELS
39 };

```

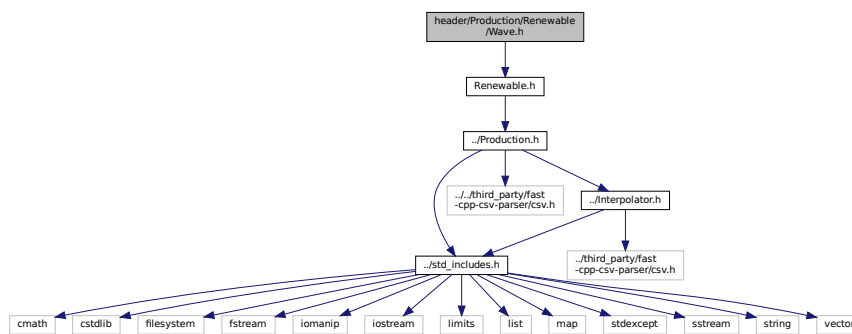
## 5.14 header/Production/Renewable/Wave.h File Reference

Header file for the [Wave](#) class.

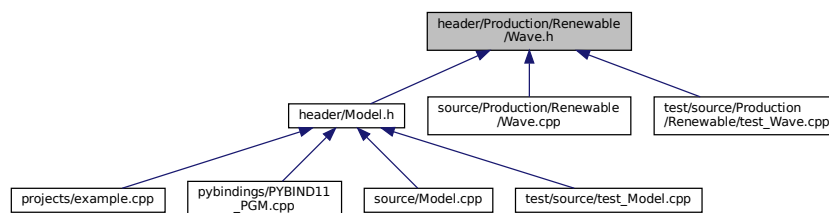
```
#include "Renewable.h"

```

Include dependency graph for Wave.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [WaveInputs](#)

A structure which bundles the necessary inputs for the [Wave](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

- class [Wave](#)

A derived class of the [Renewable](#) branch of [Production](#) which models wave production.

## Enumerations

- enum `WavePowerProductionModel` { `WAVE_POWER_GAUSSIAN` , `WAVE_POWER_PARABOLOID` , `WAVE_POWER_LOOKUP` , `N_WAVE_POWER_PRODUCTION_MODELS` }

### 5.14.1 Detailed Description

Header file for the `Wave` class.

### 5.14.2 Enumeration Type Documentation

#### 5.14.2.1 WavePowerProductionModel

```
enum WavePowerProductionModel
```

##### Enumerator

<code>WAVE_POWER_GAUSSIAN</code>	A Gaussian power production model.
<code>WAVE_POWER_PARABOLOID</code>	A paraboloid power production model.
<code>WAVE_POWER_LOOKUP</code>	Lookup from a given performance matrix.
<code>N_WAVE_POWER_PRODUCTION_MODELS</code>	A simple hack to get the number of elements in <code>WavePowerProductionModel</code> .

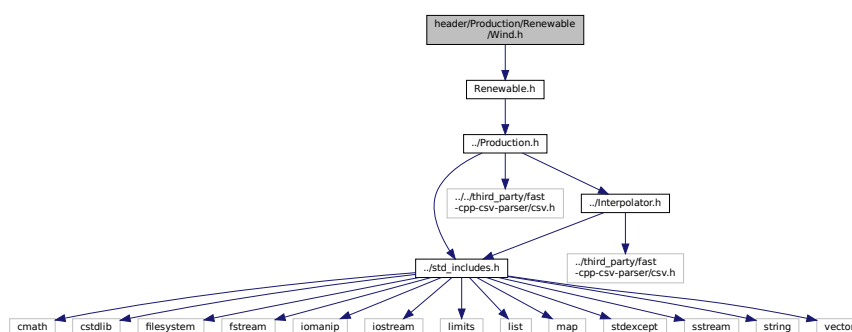
```
34
35     WAVE_POWER_GAUSSIAN,
36     WAVE_POWER_PARABOLOID,
37     WAVE_POWER_LOOKUP,
38     N_WAVE_POWER_PRODUCTION_MODELS
39 };
```

## 5.15 header/Production/Renewable/Wind.h File Reference

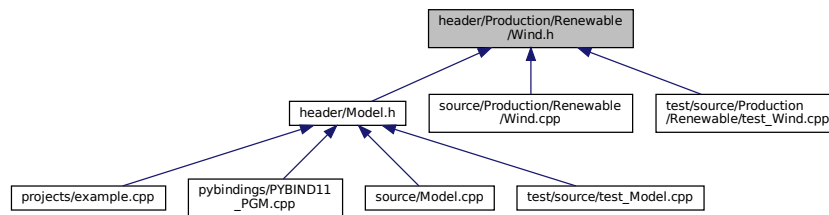
Header file for the `Wind` class.

```
#include "Renewable.h"
```

Include dependency graph for `Wind.h`:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [WindInputs](#)

A structure which bundles the necessary inputs for the [Wind](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [RenewableInputs](#).

- class [Wind](#)

A derived class of the [Renewable](#) branch of [Production](#) which models wind production.

## Enumerations

- enum [WindPowerProductionModel](#) { [WIND\\_POWER\\_CUBIC](#) , [WIND\\_POWER\\_EXPONENTIAL](#) , [WIND\\_POWER\\_LOOKUP](#) , [N\\_WIND\\_POWER\\_PRODUCTION\\_MODELS](#) }

### 5.15.1 Detailed Description

Header file for the [Wind](#) class.

### 5.15.2 Enumeration Type Documentation

#### 5.15.2.1 WindPowerProductionModel

```
enum WindPowerProductionModel
```

##### Enumerator

<a href="#">WIND_POWER_CUBIC</a>	A cubic power production model.
<a href="#">WIND_POWER_EXPONENTIAL</a>	An exponential power production model.
<a href="#">WIND_POWER_LOOKUP</a>	Lookup from a given set of power curve data.
<a href="#">N_WIND_POWER_PRODUCTION_MODELS</a>	A simple hack to get the number of elements in <a href="#">WindPowerProductionModel</a> .

```

34     {
35         WIND\_POWER\_CUBIC,
```

```

36     WIND_POWER_EXPONENTIAL,
37     WIND_POWER_LOOKUP,
38     N_WIND_POWER_PRODUCTION_MODELS
39 };

```

## 5.16 header/Resources.h File Reference

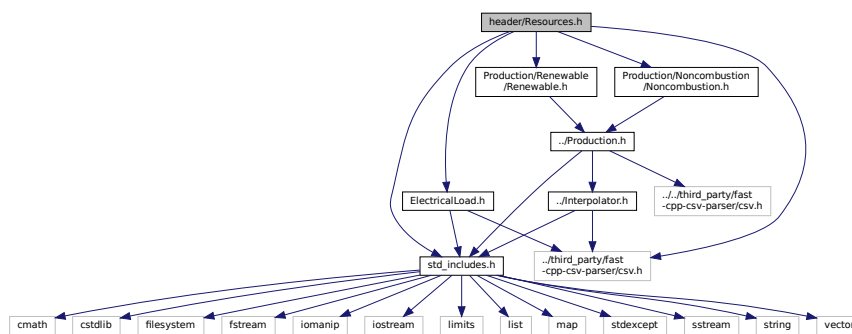
Header file for the [Resources](#) class.

```

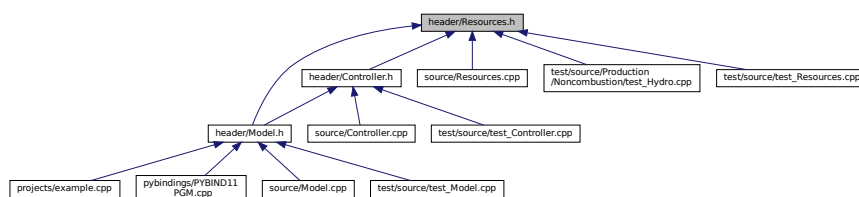
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
#include "ElectricalLoad.h"
#include "Production/Noncombustion/Noncombustion.h"
#include "Production/Renewable/Renewable.h"

```

Include dependency graph for Resources.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [Resources](#)

*A class which contains renewable resource data. Intended to serve as a component class of [Model](#).*

### 5.16.1 Detailed Description

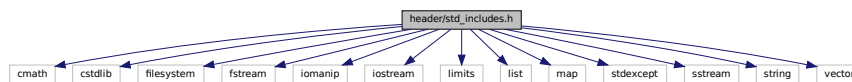
Header file for the [Resources](#) class.

## 5.17 header/std\_includes.h File Reference

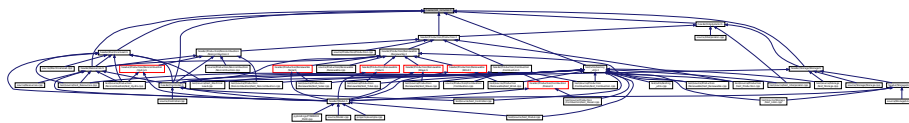
Header file which simply batches together some standard includes.

```
#include <cmath>
#include <cstdlib>
#include <filesystem>
#include <fstream>
#include <iomanip>
#include <iostream>
#include <limits>
#include <list>
#include <map>
#include <stdexcept>
#include <sstream>
#include <string>
#include <vector>
```

Include dependency graph for std\_includes.h:



This graph shows which files directly or indirectly include this file:



### 5.17.1 Detailed Description

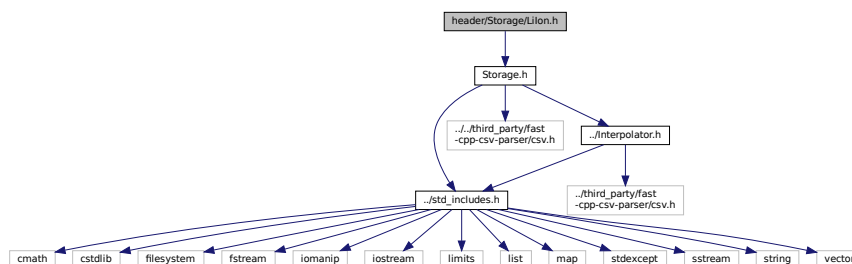
Header file which simply batches together some standard includes.

## 5.18 header/Storage/Lilon.h File Reference

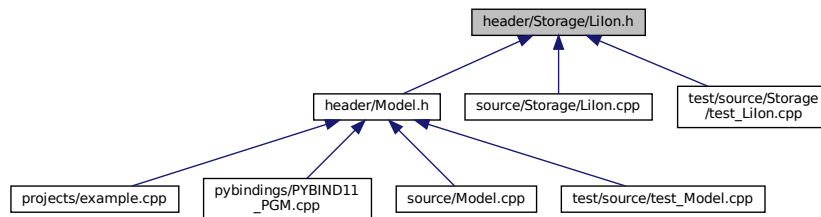
Header file for the [Lilon](#) class.

```
#include "Storage.h"
```

Include dependency graph for Lilon.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [LilonInputs](#)

A structure which bundles the necessary inputs for the [Lilon](#) constructor. Provides default values for every necessary input. Note that this structure encapsulates [StorageInputs](#).

- class [Lilon](#)

A derived class of [Storage](#) which models energy storage by way of lithium-ion batteries.

### 5.18.1 Detailed Description

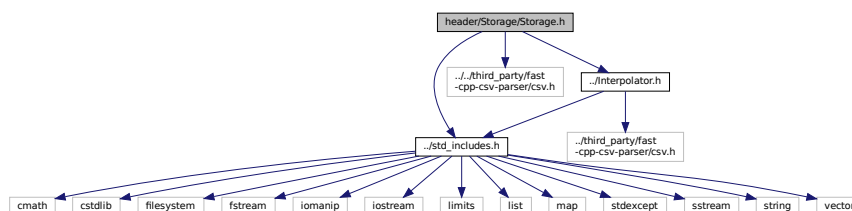
Header file for the [Lilon](#) class.

## 5.19 header/Storage/Storage.h File Reference

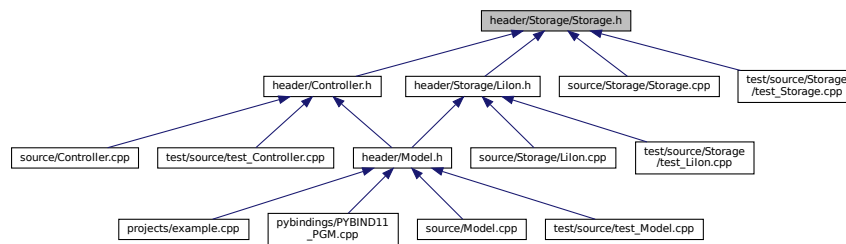
Header file for the [Storage](#) class.

```
#include "../std_includes.h"
#include "../../third_party/fast-cpp-csv-parser/csv.h"
#include "../Interpolator.h"
```

Include dependency graph for Storage.h:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [StorageInputs](#)  
A structure which bundles the necessary inputs for the [Storage](#) constructor. Provides default values for every necessary input.
- class [Storage](#)  
The base class of the [Storage](#) hierarchy. This hierarchy contains derived classes which model the storage of energy.

## Enumerations

- enum [StorageType](#) { [LIION](#) , [N\\_STORAGE\\_TYPES](#) }  
An enumeration of the types of [Storage](#) asset supported by PGMcpp.

### 5.19.1 Detailed Description

Header file for the [Storage](#) class.

### 5.19.2 Enumeration Type Documentation

#### 5.19.2.1 StorageType

```
enum StorageType
```

An enumeration of the types of [Storage](#) asset supported by PGMcpp.

Enumerator

<a href="#">LIION</a>	A system of lithium ion batteries.
<a href="#">N_STORAGE_TYPES</a>	A simple hack to get the number of elements in <a href="#">StorageType</a> .

```
36     {
37         LIION,
```





```

49      * If nothing is given here, then the model will default to simple load following
50      * control. However, one can stipulate which control mode to use by altering the
51      * control_mode attribute of the ModelInputs structure. In this case, the
52      * cycle charging control mode is being set.
53      */
54
55      std::string path_2_electrical_load_time_series =
56          "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";
57
58      ModelInputs model_inputs;
59
60      model_inputs.path_2_electrical_load_time_series =
61          path_2_electrical_load_time_series;
62
63      model_inputs.control_mode = ControlMode :: CYCLE_CHARGING;
64
65      Model model(model_inputs);
66
67
68      /*
69      * 2. add Diesel objects to Model
70      *
71      * This block defines and adds a set of diesel generators to the Model object.
72      *
73      * In this example, a single DieselInputs structure is used to define and add
74      * three diesel generators to the model.
75      *
76      * The first diesel generator is defined as a 300 kW generator (which shows an
77      * example of how to access and alter an encapsulated attribute of DieselInputs).
78      * In addition, the diesel generator is taken to be a sunk cost (and so no capital
79      * cost is incurred in the first time step; the opposite is true for non-sunk
80      * assets).
81      *
82      * The last two diesel generators are defined as 150 kW each. Likewise, they are
83      * also sunk assets (since the same DieselInputs structure is being re-used without
84      * overwriting the is_sunk attribute).
85      *
86      * For more details on the various attributes of DieselInputs, refer to the
87      * PGMcpp manual. For instance, note that no economic inputs are given; in this
88      * example, the default values apply.
89      */
90
91      DieselInputs diesel_inputs;
92
93      // 2.1. add 1 x 300 kW diesel generator (since mean load is ~250 kW)
94      diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 300;
95      diesel_inputs.combustion_inputs.production_inputs.is_sunk = true;
96
97      model.addDiesel(diesel_inputs);
98
99      // 2.2. add 2 x 150 kW diesel generators (since max load is 500 kW)
100     diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 150;
101
102     model.addDiesel(diesel_inputs);
103     model.addDiesel(diesel_inputs);
104
105
106     /*
107     * 3. add renewable resources to Model
108     *
109     * This block adds a set of renewable resource time series to the Model object.
110     *
111     * The first resource added is a solar resource time series, which gives
112     * horizontal irradiance [kW/m2] at each point in time. Again, remember that all
113     * given time series must align with the electrical load time series (i.e., same
114     * length, same points). For an example of the expected format, see
115     *
116     * data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv
117     *
118     * Finally, note the declaration of a solar resource key. This variable will be
119     * re-used later to associate a solar PV array object with this particular solar
120     * resource. This method of key association between resource and asset allows for
121     * greater flexibility in modelling production assets that are exposed to different
122     * renewable resources (due to being geographically separated, etc.).
123     *
124     * The second resource added is a tidal resource time series, which gives tidal
125     * stream speed [m/s] at each point in time. For an example of the expected format,
126     * see
127     *
128     * data/test/resources/tidal_speed_peak-3ms_1yr_dt-1hr.csv
129     *
130     * Again, note the tidal resource key.
131     *
132     * The third resource added is a wave resource time series, which gives significant
133     * wave height [m] and energy period [s] at each point in time. For an example of

```

```

136     * the expected format, see
137     *
138     * data/test/resources/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv
139     *
140     * Again, note the wave resource key.
141     *
142     * The fourth resource added is a wind resource time series, which gives wind speed
143     * [m/s] at each point in time. For an example of the expected format, see
144     *
145     * data/test/resources/wind_speed_peak-25ms_1yr_dt-1hr.csv
146     *
147     * Again, note the wind resource key.
148     *
149     * The fifth resource added is a hydro resource time series, which gives inflow
150     * rate [m3/hr] at each point in time. For an example of the expected format, see
151     *
152     * data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv
153     *
154     * Again, note the hydro resource key.
155     */
156
157 // 3.1. add solar resource time series
158 int solar_resource_key = 0;
159 std::string path_2_solar_resource_data =
160     "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv";
161
162 model.addResource(
163     RenewableType :: SOLAR,
164     path_2_solar_resource_data,
165     solar_resource_key
166 );
167
168 // 3.2. add tidal resource time series
169 int tidal_resource_key = 1;
170 std::string path_2_tidal_resource_data =
171     "data/test/resources/tidal_speed_peak-3ms_1yr_dt-1hr.csv";
172
173 model.addResource(
174     RenewableType :: TIDAL,
175     path_2_tidal_resource_data,
176     tidal_resource_key
177 );
178
179 // 3.3. add wave resource time series
180 int wave_resource_key = 2;
181 std::string path_2_wave_resource_data =
182     "data/test/resources/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv";
183
184 model.addResource(
185     RenewableType :: WAVE,
186     path_2_wave_resource_data,
187     wave_resource_key
188 );
189
190 // 3.4. add wind resource time series
191 int wind_resource_key = 3;
192 std::string path_2_wind_resource_data =
193     "data/test/resources/wind_speed_peak-25ms_1yr_dt-1hr.csv";
194
195 model.addResource(
196     RenewableType :: WIND,
197     path_2_wind_resource_data,
198     wind_resource_key
199 );
200
201 // 3.5. add hydro resource time series
202 int hydro_resource_key = 4;
203 std::string path_2_hydro_resource_data =
204     "data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv";
205
206 model.addResource(
207     NoncombustionType :: HYDRO,
208     path_2_hydro_resource_data,
209     hydro_resource_key
210 );
211
212
213 /*
214 * 4. add Hydro object to Model
215 *
216 * This block defines and adds a hydroelectric asset to the Model object.
217 *
218 * In this example, a 300 kW hydroelectric station with a 10,000 m3 reservoir
219 * is defined. The initial reservoir state is set to 50% (so half full), and the
220 * hydroelectric asset is taken to be a sunk asset (so no capital cost incurred
221 * in the first time step). Note the association with the previously given hydro

```

```

223     * resource series by way of the hydro resource key.
224     *
225     * For more details on the various attributes of HydroInputs, refer to the
226     * PGMcpp manual. For instance, note that no economic inputs are given; in this
227     * example, the default values apply.
228     */
229
230     HydroInputs hydro_inputs;
231     hydro_inputs.noncombustion_inputs.production_inputs.capacity_kW = 300;
232     hydro_inputs.reservoir_capacity_m3 = 10000;
233     hydro_inputs.init_reservoir_state = 0.5;
234     hydro_inputs.noncombustion_inputs.production_inputs.is_sunk = true;
235     hydro_inputs.resource_key = hydro_resource_key;
236
237     model.addHydro(hydro_inputs);
238
239
240
241     /*
242     * 5. add Renewable objects to Model
243     *
244     * This block defines and adds a set of renewable production assets to the Model
245     * object.
246     *
247     * The first block defines and adds a solar PV array to the Model object. In this
248     * example, the installed solar capacity is set to 250 kW. Note the association
249     * with the previously given solar resource series by way of the solar resource
250     * key. Also, note that this asset is not taken as sunk (as the is_sunk attribute
251     * of the SolarInputs structure is unchanged and thus defaults to true). As such,
252     * this asset will incur a capital cost in the first time step.
253     *
254     * For more details on the various attributes of SolarInputs, refer to the PGMcpp
255     * manual. For instance, note that no economic inputs are given; in this
256     * example, the default values apply.
257     *
258     * The second block defines and adds a tidal turbine to the Model object. In this
259     * example, the installed tidal capacity is set to 120 kW. In addition, the design
260     * speed of the asset (i.e., the speed at which the rated capacity is achieved) is
261     * set to 2.5 m/s. Note the association with the previously given tidal resource
262     * series by way of the tidal resource key.
263     *
264     * For more details on the various attributes of TidalInputs, refer to the PGMcpp
265     * manual. For instance, note that no economic inputs are given; in this
266     * example, the default values apply.
267     *
268     * The third block defines and adds a wind turbine to the Model object. In this
269     * example, the installed wind capacity is set to 150 kW. In addition, the design
270     * speed of the asset is not given, and so will default to 8 m/s. Note the
271     * association with the previously given tidal resource series by way of the wind
272     * resource key.
273     *
274     * For more details on the various attributes of WindInputs, refer to the PGMcpp
275     * manual. For instance, note that no economic inputs are given; in this
276     * example, the default values apply.
277     *
278     * The fourth block defines and adds a wave energy converter to the Model object.
279     * In this example, the installed wave capacity is set to 100 kW. Note the
280     * association with the previously given wave resource series by way of the wave
281     * resource key.
282     *
283     * For more details on the various attributes of WaveInputs, refer to the PGMcpp
284     * manual. For instance, note that no economic inputs are given; in this
285     * example, the default values apply.
286     */
287
288     // 5.1. add 1 x 250 kW solar PV array
289     SolarInputs solar_inputs;
290
291     solar_inputs.renewable_inputs.production_inputs.capacity_kW = 250;
292     solar_inputs.resource_key = solar_resource_key;
293
294     model.addSolar(solar_inputs);
295
296     // 5.2. add 1 x 120 kW tidal turbine
297     TidalInputs tidal_inputs;
298
299     tidal_inputs.renewable_inputs.production_inputs.capacity_kW = 120;
300     tidal_inputs.design_speed_ms = 2.5;
301     tidal_inputs.resource_key = tidal_resource_key;
302
303     model.addTidal(tidal_inputs);
304
305     // 5.3. add 1 x 150 kW wind turbine
306     WindInputs wind_inputs;
307
308     wind_inputs.renewable_inputs.production_inputs.capacity_kW = 150;
309     wind_inputs.resource_key = wind_resource_key;

```

```

310
311     model.addWind(wind_inputs);
312
313     // 5.4. add 1 x 100 kW wave energy converter
314     WaveInputs wave_inputs;
315
316     wave_inputs.renewable_inputs.production_inputs.capacity_kW = 100;
317     wave_inputs.resource_key = wave_resource_key;
318
319     model.addWave(wave_inputs);
320
321
322
323     /*
324     * 6. add LiIon object to Model
325     *
326     * This block defines and adds a lithium ion battery energy storage system to the
327     * Model object.
328     *
329     * In this example, a battery energy storage system with a 500 kW power capacity
330     * and a 1050 kWh energy capacity (which represents about four hours of mean load
331     * autonomy) is defined.
332     *
333     * For more details on the various attributes of LiIonInputs, refer to the PGMcpp
334     * manual. For instance, note that no economic inputs are given; in this
335     * example, the default values apply.
336     */
337
338     // 6.1. add 1 x (500 kW, ) lithium ion battery energy storage system
339     LiIonInputs liion_inputs;
340
341     liion_inputs.storage_inputs.power_capacity_kW = 500;
342     liion_inputs.storage_inputs.energy_capacity_kWh = 1050;
343
344     model.addLiIon(liion_inputs);
345
346
347
348     /*
349     * 7. run and write results
350     *
351     * This block runs the model and then writes results to the given output path
352     * (either relative or absolute). Note that the writeResults() will create the
353     * last directory on the given path, but not any in-between directories, so be
354     * sure those exist before calling out to this method.
355     */
356
357     model.run();
358
359     model.writeResults("projects/example_cpp");
360
361     return 0;
362 } /* main() */

```

## 5.21 pybindings/PYBIND11\_PGM.cpp File Reference

Bindings file for PGMcpp.

```

#include <pybind11/pybind11.h>
#include <pybind11/stl.h>
#include "../header/Model.h"
#include "snippets/PYBIND11_Controller.cpp"
#include "snippets/PYBIND11_ElectricalLoad.cpp"
#include "snippets/PYBIND11_Interpolator.cpp"
#include "snippets/PYBIND11_Model.cpp"
#include "snippets/PYBIND11_Resources.cpp"
#include "snippets/Production/PYBIND11_Production.cpp"
#include "snippets/Production/Noncombustion/PYBIND11_Noncombustion.cpp"
#include "snippets/Production/Noncombustion/PYBIND11_Hydro.cpp"
#include "snippets/Production/Combustion/PYBIND11_Combustion.cpp"
#include "snippets/Production/Combustion/PYBIND11_Diesel.cpp"
#include "snippets/Production/Renewable/PYBIND11_Renewable.cpp"
#include "snippets/Production/Renewable/PYBIND11_Solar.cpp"

```

```
#include "snippets/Production/Renewable/PYBIND11_Tidal.cpp"
#include "snippets/Production/Renewable/PYBIND11_Wave.cpp"
#include "snippets/Production/Renewable/PYBIND11_Wind.cpp"
#include "snippets/Storage/PYBIND11_Storage.cpp"
#include "snippets/Storage/PYBIND11_LiIon.cpp"
Include dependency graph for PYBIND11_PGM.cpp:
```



## Functions

- [PYBIND11\\_MODULE](#) (PGMcpp, m)

### 5.21.1 Detailed Description

Bindings file for PGMcpp.

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for PGMcpp. Only public attributes/methods are bound!

### 5.21.2 Function Documentation

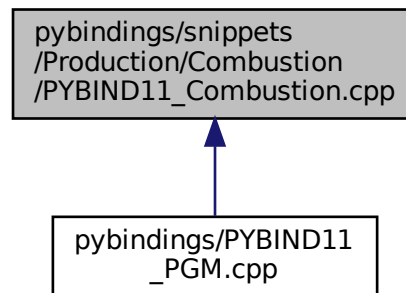
#### 5.21.2.1 PYBIND11\_MODULE()

```
PYBIND11_MODULE (
    PGMcpp ,
    m )
{
31
32
33     #include "snippets/PYBIND11_Controller.cpp"
34     #include "snippets/PYBIND11_ElectricalLoad.cpp"
35     #include "snippets/PYBIND11_Interpolator.cpp"
36     #include "snippets/PYBIND11_Model.cpp"
37     #include "snippets/PYBIND11_Resources.cpp"
38
39     #include "snippets/Production/PYBIND11_Production.cpp"
40
41     #include "snippets/Production/Noncombustion/PYBIND11_Noncombustion.cpp"
42     #include "snippets/Production/Noncombustion/PYBIND11_Hydro.cpp"
43
44     #include "snippets/Production/Combustion/PYBIND11_Combustion.cpp"
45     #include "snippets/Production/Combustion/PYBIND11_Diesel.cpp"
46
47     #include "snippets/Production/Renewable/PYBIND11_Renewable.cpp"
48     #include "snippets/Production/Renewable/PYBIND11_Solar.cpp"
49     #include "snippets/Production/Renewable/PYBIND11_Tidal.cpp"
50     #include "snippets/Production/Renewable/PYBIND11_Wave.cpp"
51     #include "snippets/Production/Renewable/PYBIND11_Wind.cpp"
52
53     #include "snippets/Storage/PYBIND11_Storage.cpp"
54     #include "snippets/Storage/PYBIND11_LiIon.cpp"
55
56 } /* PYBIND11_MODULE() */
```

## 5.22 pybindings/snippets/Production/Combustion/PYBIND11\_↔ Combustion.cpp File Reference

Bindings file for the [Combustion](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



### Functions

- [CombustionType::DIESEL](#) [value](#) ("N\_COMBUSTION\_TYPES", [CombustionType::N\\_COMBUSTION\\_↔](#)  
TYPES)
- [FuelMode::FUEL\\_MODE\\_LINEAR](#) [value](#) ("FUEL\_MODE\_LOOKUP", [FuelMode::FUEL\\_MODE\\_LOOKUP](#))  
.value("N\_FUEL\_MODES")
- [&CombustionInputs::production\\_inputs](#) [def\\_readwrite](#) ("fuel\_mode", [&CombustionInputs::fuel\\_mode](#)) [.def\\_↔](#)  
[readwrite](#)("nominal\_fuel\_escalation\_annual")

### Variables

- [&CombustionInputs::production\\_inputs](#) [&CombustionInputs::nominal\\_fuel\\_escalation\\_annual](#) [def\\_↔](#)  
[readwrite](#)("path\_2\_fuel\_interp\_data", [&CombustionInputs::path\\_2\\_fuel\\_interp\\_data](#)) [.def](#)(pybind11 [&Emissions::CO2\\_kg](#)  
[def\\_readwrite](#) ("CO\_kg", [&Emissions::CO\\_kg](#)) [.def\\_readwrite](#)("NOx\_kg")

#### 5.22.1 Detailed Description

Bindings file for the [Combustion](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Combustion](#) class. Only public attributes/methods are bound!

#### 5.22.2 Function Documentation

### 5.22.2.1 def\_readwrite()

```
& CombustionInputs::production_inputs def_readwrite (
    "fuel_mode" ,
    &CombustionInputs::fuel_mode )
```

### 5.22.2.2 value() [1/2]

```
FuelMode::FUEL_MODE_LINEAR value (
    "FUEL_MODE_LOOKUP" ,
    FuelMode::FUEL_MODE_LOOKUP )
```

### 5.22.2.3 value() [2/2]

```
CombustionType::DIESEL value (
    "N_COMBUSTION_TYPES" ,
    CombustionType::N_COMBUSTION_TYPES )
```

## 5.22.3 Variable Documentation

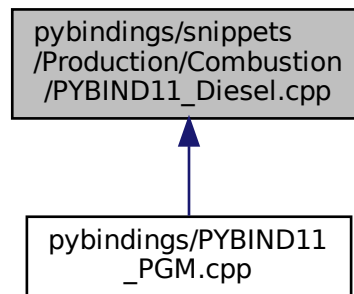
### 5.22.3.1 def\_readwrite

```
&StorageInputs::print_flag &StorageInputs::power_capacity_kW &StorageInputs::nominal_inflation_annual
def_readwrite (
    "CO_kg" ,
    &Emissions::CO_kg )
```

## 5.23 pybindings/snippets/Production/Combustion/PYBIND11\_Diesel.cpp File Reference

Bindings file for the [Diesel](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- `&DiesellInputs::combustion_inputs def_readwrite ("replace_running_hrs", &DiesellInputs::replace_running_hrs) .def_readwrite("capital_cost"`
- `&DiesellInputs::combustion_inputs &DiesellInputs::capital_cost def_readwrite ("operation_maintenance_cost_kWh", &DiesellInputs::operation_maintenance_cost_kWh) .def_readwrite("fuel_cost_L"`
- `&DiesellInputs::combustion_inputs &DiesellInputs::capital_cost &DiesellInputs::fuel_cost_L def_readwrite ("minimum_load_ratio", &DiesellInputs::minimum_load_ratio) .def_readwrite("minimum_runtime_hrs"`
- `&DiesellInputs::combustion_inputs &DiesellInputs::capital_cost &DiesellInputs::fuel_cost_L &DiesellInputs::minimum_runtime_hrs def_readwrite ("linear_fuel_slope_LkWh", &DiesellInputs::linear_fuel_slope_LkWh) .def_readwrite("linear_fuel_intercept_LkWh"`
- `&DiesellInputs::combustion_inputs &DiesellInputs::capital_cost &DiesellInputs::fuel_cost_L &DiesellInputs::minimum_runtime_hrs &DiesellInputs::linear_fuel_intercept_LkWh def_readwrite ("CO2_emissions_intensity_kgL", &DiesellInputs::CO2_emissions_intensity_kgL) .def_readwrite("CO_emissions_intensity_kgL"`
- `&DiesellInputs::combustion_inputs &DiesellInputs::capital_cost &DiesellInputs::fuel_cost_L &DiesellInputs::minimum_runtime_hrs &DiesellInputs::linear_fuel_intercept_LkWh &DiesellInputs::CO_emissions_intensity_kgL def_readwrite ("NOx_emissions_intensity_kgL", &DiesellInputs::NOx_emissions_intensity_kgL) .def_readwrite("SOx_emissions_intensity_kgL"`
- `&DiesellInputs::combustion_inputs &DiesellInputs::capital_cost &DiesellInputs::fuel_cost_L &DiesellInputs::minimum_runtime_hrs &DiesellInputs::linear_fuel_intercept_LkWh &DiesellInputs::CO_emissions_intensity_kgL &DiesellInputs::SOx_emissions_intensity_kgL def_readwrite ("CH4_emissions_intensity_kgL", &DiesellInputs::CH4_emissions_intensity_kgL) .def_readwrite("PM_emissions_intensity_kgL"`
- `&DiesellInputs::combustion_inputs &DiesellInputs::capital_cost &DiesellInputs::fuel_cost_L &DiesellInputs::minimum_runtime_hrs &DiesellInputs::linear_fuel_intercept_LkWh &DiesellInputs::CO_emissions_intensity_kgL &DiesellInputs::SOx_emissions_intensity_kgL &DiesellInputs::PM_emissions_intensity_kgL def (pybind11::init())`
- `&Diesel::minimum_load_ratio def_readwrite ("minimum_runtime_hrs", &Diesel::minimum_runtime_hrs) .def_readwrite("time_since_last_start_hrs"`

### 5.23.1 Detailed Description

Bindings file for the [Diesel](#) class. Intended to be #include'd in `PYBIND11_PGM.cpp`.

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Diesel](#) class. Only public attributes/methods are bound!



## 5.23.2 Function Documentation

### 5.23.2.1 def()

```
&InterpolatorStruct2D::n_rows &InterpolatorStruct2D::x_vec &InterpolatorStruct2D::max_x &InterpolatorStruct2D::
&InterpolatorStruct2D::z_matrix def (
    pybind11::init() )
```

### 5.23.2.2 def\_readwrite() [1/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L &
DieselInputs::minimum_runtime_hrs & DieselInputs::linear_fuel_intercept_LkWh & DieselInputs::CO_emissions_inte
& DieselInputs::SOx_emissions_intensity_kgL def_readwrite (
    "CH4_emissions_intensity_kgL" ,
    &DieselInputs::CH4_emissions_intensity_kgL )
```

### 5.23.2.3 def\_readwrite() [2/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L &
DieselInputs::minimum_runtime_hrs & DieselInputs::linear_fuel_intercept_LkWh def_readwrite (
    "CO2_emissions_intensity_kgL" ,
    &DieselInputs::CO2_emissions_intensity_kgL )
```

### 5.23.2.4 def\_readwrite() [3/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L &
DieselInputs::minimum_runtime_hrs def_readwrite (
    "linear_fuel_slope_LkWh" ,
    &DieselInputs::linear_fuel_slope_LkWh )
```

### 5.23.2.5 def\_readwrite() [4/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L
def_readwrite (
    "minimum_load_ratio" ,
    &DieselInputs::minimum_load_ratio )
```

#### 5.23.2.6 def\_readwrite() [5/8]

```
& Diesel::minimum_load_ratio def_readwrite (
    "minimum_runtime_hrs" ,
    &Diesel::minimum_runtime_hrs )
```

#### 5.23.2.7 def\_readwrite() [6/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost & DieselInputs::fuel_cost_L &
DieselInputs::minimum_runtime_hrs & DieselInputs::linear_fuel_intercept_LkWh & DieselInputs::CO_emissions_inte
def_readwrite (
    "NOx_emissions_intensity_kgL" ,
    &DieselInputs::NOx_emissions_intensity_kgL )
```

#### 5.23.2.8 def\_readwrite() [7/8]

```
& DieselInputs::combustion_inputs & DieselInputs::capital_cost def_readwrite (
    "operation_maintenance_cost_kWh" ,
    &DieselInputs::operation_maintenance_cost_kWh )
```

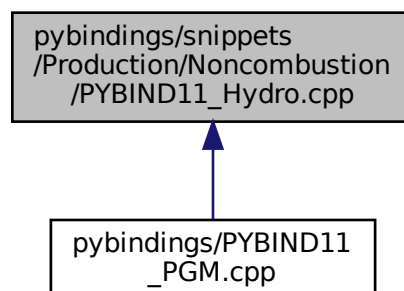
#### 5.23.2.9 def\_readwrite() [8/8]

```
& DieselInputs::combustion_inputs def_readwrite (
    "replace_running_hrs" ,
    &DieselInputs::replace_running_hrs )
```

## 5.24 pybindings/snippets/Production/Noncombustion/PYBIND11\_↔ Hydro.cpp File Reference

Bindings file for the [Hydro](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- `HydroTurbineType::HYDRO_TURBINE_PELTON value` ("HYDRO\_TURBINE\_FRANCIS", `HydroTurbineType::HYDRO_TURBINE_FRANCIS`) `.value("HYDRO_TURBINE_KAPLAN"`
- `HydroTurbineType::HYDRO_TURBINE_PELTON HydroTurbineType::HYDRO_TURBINE_KAPLAN value` ("N\_HYDRO\_TURBINES", `HydroTurbineType::N_HYDRO_TURBINES`)
- `&HydroInputs::noncombustion_inputs def_readwrite` ("resource\_key", `&HydroInputs::resource_key`) `.def_readwrite("capital_cost"`
- `&HydroInputs::noncombustion_inputs &HydroInputs::capital_cost def_readwrite` ("operation\_maintenance\_cost\_kWh", `&HydroInputs::operation_maintenance_cost_kWh`) `.def_readwrite("fluid_density_kgm3"`
- `&HydroInputs::noncombustion_inputs &HydroInputs::capital_cost &HydroInputs::fluid_density_kgm3 def_readwrite` ("net\_head\_m", `&HydroInputs::net_head_m`) `.def_readwrite("reservoir_capacity_m3"`
- `&HydroInputs::noncombustion_inputs &HydroInputs::capital_cost &HydroInputs::fluid_density_kgm3 &HydroInputs::reservoir_capacity_m3 def_readwrite` ("init\_reservoir\_state", `&HydroInputs::init_reservoir_state`) `.def_readwrite("turbine_type"`
- `&HydroInputs::noncombustion_inputs &HydroInputs::capital_cost &HydroInputs::fluid_density_kgm3 &HydroInputs::reservoir_capacity_m3 &HydroInputs::turbine_type def` (`pybind11::init()`)
- `&Hydro::turbine_type def_readwrite` ("fluid\_density\_kgm3", `&Hydro::fluid_density_kgm3`) `.def_readwrite("net_head_m"`
- `&Hydro::turbine_type &Hydro::net_head_m def_readwrite` ("reservoir\_capacity\_m3", `&Hydro::reservoir_capacity_m3`) `.def_readwrite("init_reservoir_state"`
- `&Hydro::turbine_type &Hydro::net_head_m &Hydro::init_reservoir_state def_readwrite` ("stored\_volume\_m3", `&Hydro::stored_volume_m3`) `.def_readwrite("minimum_power_kW"`
- `&Hydro::turbine_type &Hydro::net_head_m &Hydro::init_reservoir_state &Hydro::minimum_power_kW def_readwrite` ("minimum\_flow\_m3hr", `&Hydro::minimum_flow_m3hr`) `.def_readwrite("maximum_flow_m3hr"`
- `&Hydro::turbine_type &Hydro::net_head_m &Hydro::init_reservoir_state &Hydro::minimum_power_kW &Hydro::maximum_flow_m3hr def_readwrite` ("turbine\_flow\_vec\_m3hr", `&Hydro::turbine_flow_vec_m3hr`) `.def_readwrite("spill_rate_vec_m3hr"`

### 5.24.1 Detailed Description

Bindings file for the `Hydro` class. Intended to be `#include'd` in `PYBIND11_PGM.cpp`.

Ref: [Jakob \[2023\]](#)

A file which instructs `pybind11` how to build Python bindings for the `Hydro` class. Only public attributes/methods are bound!

### 5.24.2 Function Documentation

#### 5.24.2.1 `def()`

```
& HydroInputs::noncombustion_inputs & HydroInputs::capital_cost & HydroInputs::fluid_density_kgm3
& HydroInputs::reservoir_capacity_m3 & HydroInputs::turbine_type def (
    pybind11::init() )
```

#### 5.24.2.2 def\_readwrite() [1/9]

```
& Hydro::turbine_type def_readwrite (
    "fluid_density_kgm3" ,
    &Hydro::fluid_density_kgm3 )
```

#### 5.24.2.3 def\_readwrite() [2/9]

```
& HydroInputs::noncombustion_inputs & HydroInputs::capital_cost & HydroInputs::fluid_density_kgm3
& HydroInputs::reservoir_capacity_m3 def_readwrite (
    "init_reservoir_state" ,
    &HydroInputs::init_reservoir_state )
```

#### 5.24.2.4 def\_readwrite() [3/9]

```
& Hydro::turbine_type & Hydro::net_head_m & Hydro::init_reservoir_state & Hydro::minimum_power_kW
def_readwrite (
    "minimum_flow_m3hr" ,
    &Hydro::minimum_flow_m3hr )
```

#### 5.24.2.5 def\_readwrite() [4/9]

```
& HydroInputs::noncombustion_inputs & HydroInputs::capital_cost & HydroInputs::fluid_density_kgm3
def_readwrite (
    "net_head_m" ,
    &HydroInputs::net_head_m )
```

#### 5.24.2.6 def\_readwrite() [5/9]

```
& HydroInputs::noncombustion_inputs & HydroInputs::capital_cost def_readwrite (
    "operation_maintenance_cost_kWh" ,
    &HydroInputs::operation_maintenance_cost_kWh )
```

#### 5.24.2.7 def\_readwrite() [6/9]

```
& Hydro::turbine_type & Hydro::net_head_m def_readwrite (
    "reservoir_capacity_m3" ,
    &Hydro::reservoir_capacity_m3 )
```

#### 5.24.2.8 def\_readwrite() [7/9]

```
& HydroInputs::noncombustion_inputs def_readwrite (
    "resource_key" ,
    &HydroInputs::resource_key )
```

#### 5.24.2.9 def\_readwrite() [8/9]

```
& Hydro::turbine_type & Hydro::net_head_m & Hydro::init_reservoir_state def_readwrite (
    "stored_volume_m3" ,
    &Hydro::stored_volume_m3 )
```

#### 5.24.2.10 def\_readwrite() [9/9]

```
& Hydro::turbine_type & Hydro::net_head_m & Hydro::init_reservoir_state & Hydro::minimum_power_kW
& Hydro::maximum_flow_m3hr def_readwrite (
    "turbine_flow_vec_m3hr" ,
    &Hydro::turbine_flow_vec_m3hr )
```

#### 5.24.2.11 value() [1/2]

```
HydroTurbineType::HYDRO_TURBINE_PELTON value (
    "HYDRO_TURBINE_FRANCIS" ,
    HydroTurbineType::HYDRO_TURBINE_FRANCIS )
```

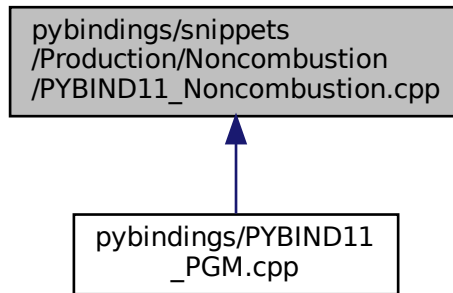
#### 5.24.2.12 value() [2/2]

```
HydroTurbineType::HYDRO_TURBINE_PELTON HydroTurbineType::HYDRO_TURBINE_KAPLAN value (
    "N_HYDRO_TURBINES" ,
    HydroTurbineType::N_HYDRO_TURBINES )
```

## 5.25 pybindings/snippets/Production/Noncombustion/PYBIND11\_↔ Noncombustion.cpp File Reference

Bindings file for the [Noncombustion](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



### Functions

- [NoncombustionType::HYDRO](#) value ("N\_NONCOMBUSTION\_TYPES", [NoncombustionType::N\\_↔NONCOMBUSTION\\_TYPES](#))
- &[NoncombustionInputs::production\\_inputs](#) def (pybind11::init())

#### 5.25.1 Detailed Description

Bindings file for the [Noncombustion](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Noncombustion](#) class. Only public attributes/methods are bound!

#### 5.25.2 Function Documentation

##### 5.25.2.1 def()

```
& NoncombustionInputs::production\_inputs def (
    pybind11::init() )
```

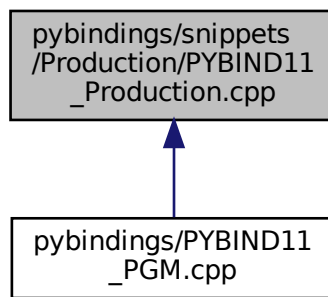
## 5.25.2.2 value()

```
NoncombustionType::HYDRO value (
    "N_NONCOMBUSTION_TYPES" ,
    NoncombustionType::N_NONCOMBUSTION_TYPES )
```

## 5.26 pybindings/snippets/Production/PYBIND11\_Production.cpp File Reference

Bindings file for the [Production](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



### Functions

- [&ProductionInputs::print\\_flag def\\_readwrite](#) ("is\_sunk", &ProductionInputs::is\_sunk) .def\_readwrite("capacity\_kW"
- [&ProductionInputs::print\\_flag &ProductionInputs::capacity\\_kW def\\_readwrite](#) ("nominal\_inflation\_annual", &ProductionInputs::nominal\_inflation\_annual) .def\_readwrite("nominal\_discount\_annual"
- [&ProductionInputs::print\\_flag &ProductionInputs::capacity\\_kW &ProductionInputs::nominal\\_discount\\_annual def\\_readwrite](#) ("replace\_running\_hrs", &ProductionInputs::replace\_running\_hrs) .def\_readwrite("path\_2\_normalized\_production\_time\_series"
- [&ProductionInputs::print\\_flag &ProductionInputs::capacity\\_kW &ProductionInputs::nominal\\_discount\\_annual &ProductionInputs::path\\_2\\_normalized\\_production\\_time\\_series def](#) (pybind11::init())
- [&Production::interpolator def\\_readwrite](#) ("print\_flag", &Production::print\_flag) .def\_readwrite("is\_running"
- [&Production::interpolator &Production::is\\_running def\\_readwrite](#) ("is\_sunk", &Production::is\_sunk) .def\_readwrite("normalized\_production\_series\_given"
- [&Production::interpolator &Production::is\\_running &Production::normalized\\_production\\_series\\_given def\\_readwrite](#) ("n\_points", &Production::n\_points) .def\_readwrite("n\_starts"
- [&Production::interpolator &Production::is\\_running &Production::normalized\\_production\\_series\\_given &Production::n\\_starts def\\_readwrite](#) ("n\_replacements", &Production::n\_replacements) .def\_readwrite("n\_years"
- [&Production::interpolator &Production::is\\_running &Production::normalized\\_production\\_series\\_given &Production::n\\_starts &Production::n\\_years def\\_readwrite](#) ("running\_hours", &Production::running\_hours) .def\_readwrite("replace\_running\_hrs"

- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs def_readwrite ("capacity_kW", &Production::capacity_kW) .def_readwrite("nominal_inflation_annual"`
- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs &Production::nominal_inflation_annual def_readwrite ("nominal_discount_annual", &Production::nominal_discount_annual) .def_readwrite("real_discount_annual"`
- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs &Production::nominal_inflation_annual &Production::real_discount_annual def_readwrite ("capital_cost", &Production::capital_cost) .def_readwrite("operation_maintenance_cost_kWh"`
- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs &Production::nominal_inflation_annual &Production::real_discount_annual &Production::operation_maintenance_cost_kWh def_readwrite ("net_present_cost", &Production::net_present_cost) .def_readwrite("total_dispatch_kWh"`
- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs &Production::nominal_inflation_annual &Production::real_discount_annual &Production::operation_maintenance_cost_kWh &Production::total_dispatch_kWh def_readwrite ("levellized_cost_of_energy_kWh", &Production::levellized_cost_of_energy_kWh) .def_readwrite("type_str"`
- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs &Production::nominal_inflation_annual &Production::real_discount_annual &Production::operation_maintenance_cost_kWh &Production::total_dispatch_kWh &Production::type_str def_readwrite ("path_2_normalized_production_time_series", &Production::path_2_normalized_production_time_series) .def_readwrite("is_running_vec"`
- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs &Production::nominal_inflation_annual &Production::real_discount_annual &Production::operation_maintenance_cost_kWh &Production::total_dispatch_kWh &Production::type_str &Production::is_running_vec def_readwrite ("normalized_production_vec", &Production::normalized_production_vec) .def_readwrite("production_vec_kW"`
- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs &Production::nominal_inflation_annual &Production::real_discount_annual &Production::operation_maintenance_cost_kWh &Production::total_dispatch_kWh &Production::type_str &Production::is_running_vec &Production::production_vec_kW def_readwrite ("dispatch_vec_kW", &Production::dispatch_vec_kW) .def_readwrite("storage_vec_kW"`
- `&Production::interpolator &Production::is_running &Production::normalized_production_series_given &Production::n_starts &Production::n_years &Production::replace_running_hrs &Production::nominal_inflation_annual &Production::real_discount_annual &Production::operation_maintenance_cost_kWh &Production::total_dispatch_kWh &Production::type_str &Production::is_running_vec &Production::production_vec_kW &Production::storage_vec_kW def_readwrite ("curtailment_vec_kW", &Production::curtailment_vec_kW) .def_readwrite("capital_cost_vec"`

### 5.26.1 Detailed Description

Bindings file for the `Production` class. Intended to be `#include'd` in `PYBIND11_PGM.cpp`.

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the `Production` class. Only public attributes/methods are bound!

### 5.26.2 Function Documentation



**5.26.2.1 def()**

```
& ProductionInputs::print_flag & ProductionInputs::capacity_kW & ProductionInputs::nominal_discount_annual
& ProductionInputs::path_2_normalized_production_time_series def (
    pybind11::init() )
```

**5.26.2.2 def\_readwrite() [1/17]**

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs def_readwrite (
    "capacity_kW" ,
    &Production::capacity_kW )
```

**5.26.2.3 def\_readwrite() [2/17]**

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs & Production::nominal_inflation
& Production::real_discount_annual def_readwrite (
    "capital_cost" ,
    &Production::capital_cost )
```

**5.26.2.4 def\_readwrite() [3/17]**

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs & Production::nominal_inflation
& Production::real_discount_annual & Production::operation_maintenance_cost_kWh & Production::total_dispatch_k
& Production::type_str & Production::is_running_vec & Production::production_vec_kW & Production::storage_vec_k
def_readwrite (
    "curtailment_vec_kW" ,
    &Production::curtailment_vec_kW )
```

**5.26.2.5 def\_readwrite() [4/17]**

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs & Production::nominal_inflation
& Production::real_discount_annual & Production::operation_maintenance_cost_kWh & Production::total_dispatch_k
& Production::type_str & Production::is_running_vec & Production::production_vec_kW def_readwrite (
    "dispatch_vec_kW" ,
    &Production::dispatch_vec_kW )
```

**5.26.2.6 def\_readwrite()** [5/17]

```
& Production::interpolator & Production::is_running def_readwrite (
    "is_sunk" ,
    &Production::is_sunk )
```

**5.26.2.7 def\_readwrite()** [6/17]

```
& ProductionInputs::print_flag def_readwrite (
    "is_sunk" ,
    &ProductionInputs::is_sunk )
```

**5.26.2.8 def\_readwrite()** [7/17]

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs & Production::nominal_inflation
& Production::real_discount_annual & Production::operation_maintenance_cost_kWh & Production::total_dispatch_k
def_readwrite (
    "levellized_cost_of_energy_kWh" ,
    &Production::levellized_cost_of_energy_kWh )
```

**5.26.2.9 def\_readwrite()** [8/17]

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
def_readwrite (
    "n_points" ,
    &Production::n_points )
```

**5.26.2.10 def\_readwrite()** [9/17]

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts def_readwrite (
    "n_replacements" ,
    &Production::n_replacements )
```

**5.26.2.11 def\_readwrite()** [10/17]

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs & Production::nominal_inflation
& Production::real_discount_annual & Production::operation_maintenance_cost_kWh def_readwrite
(
    "net_present_cost" ,
    &Production::net_present_cost )
```

**5.26.2.12 def\_readwrite()** [11/17]

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs & Production::nominal_inflation
def_readwrite (
    "nominal_discount_annual" ,
    &Production::nominal_discount_annual )
```

**5.26.2.13 def\_readwrite()** [12/17]

```
& ProductionInputs::print_flag & ProductionInputs::capacity_kW def_readwrite (
    "nominal_inflation_annual" ,
    &ProductionInputs::nominal_inflation_annual )
```

**5.26.2.14 def\_readwrite()** [13/17]

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs & Production::nominal_inflation
& Production::real_discount_annual & Production::operation_maintenance_cost_kWh & Production::total_dispatch_k
& Production::type_str & Production::is_running_vec def_readwrite (
    "normalized_production_vec" ,
    &Production::normalized_production_vec )
```

**5.26.2.15 def\_readwrite()** [14/17]

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years & Production::replace_running_hrs & Production::nominal_inflation
& Production::real_discount_annual & Production::operation_maintenance_cost_kWh & Production::total_dispatch_k
& Production::type_str def_readwrite (
    "path_2_normalized_production_time_series" ,
    &Production::path_2_normalized_production_time_series )
```

**5.26.2.16 def\_readwrite()** [15/17]

```
& Production::interpolator def_readwrite (
    "print_flag" ,
    &Production::print_flag )
```

**5.26.2.17 def\_readwrite()** [16/17]

```
& ProductionInputs::print_flag & ProductionInputs::capacity_kW & ProductionInputs::nominal_discount_annual
def_readwrite (
    "replace_running_hrs" ,
    &ProductionInputs::replace_running_hrs )
```

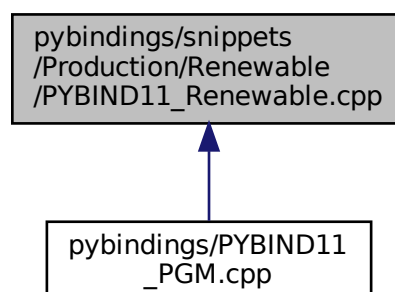
**5.26.2.18 def\_readwrite()** [17/17]

```
& Production::interpolator & Production::is_running & Production::normalized_production_series_given
& Production::n_starts & Production::n_years def_readwrite (
    "running_hours" ,
    &Production::running_hours )
```

## 5.27 pybindings/snippets/Production/Renewable/PYBIND11\_↔ Renewable.cpp File Reference

Bindings file for the [Renewable](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- [RenewableType::SOLAR](#) [value](#) ("TIDAL", RenewableType::TIDAL) [.value](#)("WAVE"
- [RenewableType::SOLAR](#) [RenewableType::WAVE](#) [value](#) ("WIND", RenewableType::WIND) [.value](#)("N\_↔RENEWABLE\_TYPES"
- [&RenewableInputs::production\\_inputs](#) [def](#) (pybind11::init())

### 5.27.1 Detailed Description

Bindings file for the [Renewable](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Renewable](#) class. Only public attributes/methods are bound!

### 5.27.2 Function Documentation

#### 5.27.2.1 [def\(\)](#)

```
& RenewableInputs::production\_inputs def (
    pybind11::init() )
```

#### 5.27.2.2 [value\(\)](#) [1/2]

```
RenewableType::SOLAR value (
    "TIDAL" ,
    RenewableType::TIDAL )
```

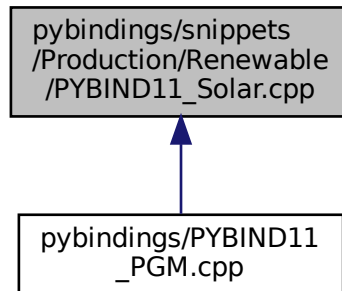
#### 5.27.2.3 [value\(\)](#) [2/2]

```
RenewableType::SOLAR RenewableType::WAVE value (
    "WIND" ,
    RenewableType::WIND )
```

## 5.28 pybindings/snippets/Production/Renewable/PYBIND11\_Solar.cpp File Reference

Bindings file for the [Solar](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



### Functions

- [&SolarInputs::renewable\\_inputs](#) [def\\_readwrite](#) ("resource\_key", &SolarInputs::resource\_key) .def\_↔  
readwrite("capital\_cost"
- [&SolarInputs::renewable\\_inputs](#) [&SolarInputs::capital\\_cost](#) [def\\_readwrite](#) ("operation\_maintenance\_cost\_↔  
kWh", &SolarInputs::operation\_maintenance\_cost\_kWh) .def\_readwrite("derating"
- [&SolarInputs::renewable\\_inputs](#) [&SolarInputs::capital\\_cost](#) [&SolarInputs::derating](#) [def](#) (pybind11::init())

### 5.28.1 Detailed Description

Bindings file for the [Solar](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Solar](#) class. Only public attributes/methods are bound!

### 5.28.2 Function Documentation

#### 5.28.2.1 def()

```

& SolarInputs::renewable\_inputs & SolarInputs::capital\_cost & SolarInputs::derating def (
    pybind11::init() )
  
```

5.28.2.2 `def_readwrite()` [1/2]

```
& SolarInputs::renewable_inputs & SolarInputs::capital_cost def_readwrite (
    "operation_maintenance_cost_kWh" ,
    &SolarInputs::operation_maintenance_cost_kWh )
```

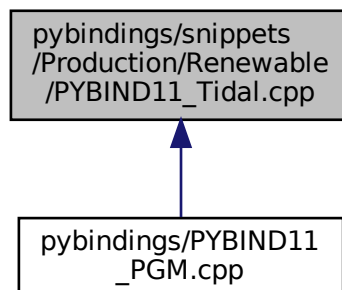
5.28.2.3 `def_readwrite()` [2/2]

```
& SolarInputs::renewable_inputs def_readwrite (
    "resource_key" ,
    &SolarInputs::resource_key )
```

## 5.29 pybindings/snippets/Production/Renewable/PYBIND11\_Tidal.cpp File Reference

Bindings file for the [Tidal](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



### Functions

- [TidalPowerProductionModel::TIDAL\\_POWER\\_CUBIC](#) [value](#) ("TIDAL\_POWER\_EXPONENTIAL", [TidalPowerProductionModel::TIDAL\\_POWER\\_EXPONENTIAL](#)) [.value](#)("TIDAL\_POWER\_LOOKUP"
- [TidalPowerProductionModel::TIDAL\\_POWER\\_CUBIC](#) [TidalPowerProductionModel::TIDAL\\_POWER\\_LOOKUP](#) [value](#) ("N\_TIDAL\_POWER\_PRODUCTION\_MODELS", [TidalPowerProductionModel::N\\_TIDAL\\_POWER\\_PRODUCTION\\_MODELS](#))
- [&TidalInputs::renewable\\_inputs](#) [def\\_readwrite](#) ("resource\_key", [&TidalInputs::resource\\_key](#)) [.def\\_readwrite](#)("capital\_cost"
- [&TidalInputs::renewable\\_inputs](#) [&TidalInputs::capital\\_cost](#) [def\\_readwrite](#) ("operation\_maintenance\_cost\_kWh", [&TidalInputs::operation\\_maintenance\\_cost\\_kWh](#)) [.def\\_readwrite](#)("design\_speed\_ms"

## Variables

- `&TidalInputs::renewable_inputs &TidalInputs::capital_cost &TidalInputs::design_speed_ms` `def_readwrite("power↵_model", &TidalInputs::power_model) .def(pybind11 &Tidal::design_speed_ms def_readwrite ("power_↵model", &Tidal::power_model) .def_readwrite("power_model_string"`

### 5.29.1 Detailed Description

Bindings file for the `Tidal` class. Intended to be `#include'd` in `PYBIND11_PGM.cpp`.

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the `Tidal` class. Only public attributes/methods are bound!

### 5.29.2 Function Documentation

#### 5.29.2.1 `def_readwrite()` [1/2]

```
& TidalInputs::renewable_inputs & TidalInputs::capital_cost def_readwrite (
    "operation_maintenance_cost_kWh" ,
    &TidalInputs::operation_maintenance_cost_kWh )
```

#### 5.29.2.2 `def_readwrite()` [2/2]

```
& TidalInputs::renewable_inputs def_readwrite (
    "resource_key" ,
    &TidalInputs::resource_key )
```

#### 5.29.2.3 `value()` [1/2]

```
TidalPowerProductionModel::TIDAL_POWER_CUBIC TidalPowerProductionModel::TIDAL_POWER_LOOKUP
value (
    "N_TIDAL_POWER_PRODUCTION_MODELS" ,
    TidalPowerProductionModel::N_TIDAL_POWER_PRODUCTION_MODELS )
```

#### 5.29.2.4 `value()` [2/2]

```
TidalPowerProductionModel::TIDAL_POWER_CUBIC value (
    "TIDAL_POWER_EXPONENTIAL" ,
    TidalPowerProductionModel::TIDAL_POWER_EXPONENTIAL )
```



### 5.29.3 Variable Documentation

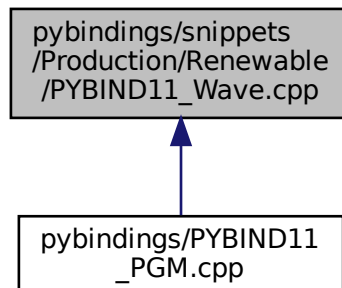
#### 5.29.3.1 def\_readwrite

```
& TidalInputs::renewable_inputs & TidalInputs::capital_cost & TidalInputs::design_speed_ms
def_readwrite ("power_model", &TidalInputs::power_model) .def(pybind11 & Tidal::design_speed_ms
def_readwrite("power_model", &Tidal::power_model) .def_readwrite("power_model_string" (
    "power_model" ,
    &Tidal::power_model )
```

## 5.30 pybindings/snippets/Production/Renewable/PYBIND11\_Wave.cpp File Reference

Bindings file for the [Wave](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



### Functions

- [WavePowerProductionModel::WAVE\\_POWER\\_GAUSSIAN](#) [value](#) ("WAVE\_POWER\_PARABOLOID", [WavePowerProductionModel::WAVE\\_POWER\\_PARABOLOID](#)) [.value](#)("WAVE\_POWER\_LOOKUP"
- [WavePowerProductionModel::WAVE\\_POWER\\_GAUSSIAN](#) [WavePowerProductionModel::WAVE\\_POWER\\_LOOKUP](#) [value](#) ("N\_WAVE\_POWER\_PRODUCTION\_MODELS", [WavePowerProductionModel::N\\_WAVE\\_POWER\\_PRODUCTION\\_MODELS](#))
- [&WaveInputs::renewable\\_inputs](#) [def\\_readwrite](#) ("resource\_key", [&WaveInputs::resource\\_key](#)) [.def\\_readwrite](#)("capital\_cost"
- [&WaveInputs::renewable\\_inputs](#) [&WaveInputs::capital\\_cost](#) [def\\_readwrite](#) ("operation\_maintenance\_cost\_kWh", [&WaveInputs::operation\\_maintenance\\_cost\\_kWh](#)) [.def\\_readwrite](#)("design\_significant\_wave\_height\_m"
- [&WaveInputs::renewable\\_inputs](#) [&WaveInputs::capital\\_cost](#) [&WaveInputs::design\\_significant\\_wave\\_height\\_m](#) [def\\_readwrite](#) ("design\_energy\_period\_s", [&WaveInputs::design\\_energy\\_period\\_s](#)) [.def\\_readwrite](#)("power\_model"

## Variables

- `&WaveInputs::renewable_inputs` `&WaveInputs::capital_cost` `&WaveInputs::design_significant_wave_height_m` `&WaveInputs::power_model` `def_readwrite("path_2_normalized_performance_matrix", &WaveInputs::path_2_normalized_performance_matrix)` `.def(pybind11 &Wave::design_significant_wave_height_m` `def_readwrite ("design_energy_period_s", &Wave::design_energy_period_s)` `.def_readwrite("power_model"`

### 5.30.1 Detailed Description

Bindings file for the `Wave` class. Intended to be `#include'd` in `PYBIND11_PGM.cpp`.

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the `Wave` class. Only public attributes/methods are bound!

### 5.30.2 Function Documentation

#### 5.30.2.1 `def_readwrite()` [1/3]

```
& WaveInputs::renewable_inputs & WaveInputs::capital_cost & WaveInputs::design_significant_wave_height_m
def_readwrite (
    "design_energy_period_s" ,
    &WaveInputs::design_energy_period_s )
```

#### 5.30.2.2 `def_readwrite()` [2/3]

```
& WaveInputs::renewable_inputs & WaveInputs::capital_cost def_readwrite (
    "operation_maintenance_cost_kWh" ,
    &WaveInputs::operation_maintenance_cost_kWh )
```

#### 5.30.2.3 `def_readwrite()` [3/3]

```
& WaveInputs::renewable_inputs def_readwrite (
    "resource_key" ,
    &WaveInputs::resource_key )
```

#### 5.30.2.4 value() [1/2]

```
WavePowerProductionModel::WAVE_POWER_GAUSSIAN WavePowerProductionModel::WAVE_POWER_LOOKUP
value (
    "N_WAVE_POWER_PRODUCTION_MODELS" ,
    WavePowerProductionModel::N_WAVE_POWER_PRODUCTION_MODELS )
```

#### 5.30.2.5 value() [2/2]

```
WavePowerProductionModel::WAVE_POWER_GAUSSIAN value (
    "WAVE_POWER_PARABOLOID" ,
    WavePowerProductionModel::WAVE_POWER_PARABOLOID )
```

### 5.30.3 Variable Documentation

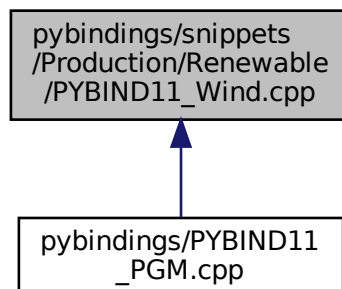
#### 5.30.3.1 def\_readwrite

```
& WaveInputs::renewable_inputs & WaveInputs::capital_cost & WaveInputs::design_significant_wave_height_m
& WaveInputs::power_model def_readwrite ( "path_2_normalized_performance_matrix", &Wave←
Inputs::path_2_normalized_performance_matrix ) .def(pybind11 & Wave::design_significant_wave_height_m
def_readwrite("design_energy_period_s", &Wave::design_energy_period_s) .def_readwrite("power←
_model" (
    "design_energy_period_s" ,
    &Wave::design_energy_period_s )
```

## 5.31 pybindings/snippets/Production/Renewable/PYBIND11\_Wind.cpp File Reference

Bindings file for the [Wind](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- `WindPowerProductionModel::WIND_POWER_EXPONENTIAL` `value` ("WIND\_POWER\_LOOKUP", `WindPowerProductionModel::WIND_POWER_LOOKUP`) `.value`("N\_WIND\_POWER\_PRODUCTION\_MODELS"
- `&WindInputs::renewable_inputs` `def_readwrite` ("resource\_key", `&WindInputs::resource_key`) `.def_readwrite`("capital\_cost"
- `&WindInputs::renewable_inputs` `&WindInputs::capital_cost` `def_readwrite` ("operation\_maintenance\_cost\_kWh", `&WindInputs::operation_maintenance_cost_kWh`) `.def_readwrite`("design\_speed\_ms"

## Variables

- `&WindInputs::renewable_inputs` `&WindInputs::capital_cost` `&WindInputs::design_speed_ms` `def_readwrite`("power\_model", `&WindInputs::power_model`) `.def`(`pybind11 &Wind::design_speed_ms` `def_readwrite`("power\_model", `&Wind::power_model`) `.def_readwrite`("power\_model\_string"

### 5.31.1 Detailed Description

Bindings file for the `Wind` class. Intended to be `#include'd` in `PYBIND11_PGM.cpp`.

Ref: [Jakob \[2023\]](#)

A file which instructs `pybind11` how to build Python bindings for the `Wind` class. Only public attributes/methods are bound!

### 5.31.2 Function Documentation

#### 5.31.2.1 `def_readwrite()` [1/2]

```
& WindInputs::renewable_inputs & WindInputs::capital_cost def_readwrite (
    "operation_maintenance_cost_kWh" ,
    &WindInputs::operation_maintenance_cost_kWh )
```

#### 5.31.2.2 `def_readwrite()` [2/2]

```
& WindInputs::renewable_inputs def_readwrite (
    "resource_key" ,
    &WindInputs::resource_key )
```

#### 5.31.2.3 `value()`

```
WindPowerProductionModel::WIND_POWER_EXPONENTIAL value (
    "WIND_POWER_LOOKUP" ,
    WindPowerProductionModel::WIND_POWER_LOOKUP )
```

### 5.31.3 Variable Documentation

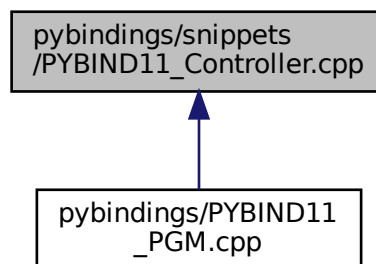
#### 5.31.3.1 def\_readwrite

```
& WindInputs::renewable_inputs & WindInputs::capital_cost & WindInputs::design_speed_ms def↔
_readwrite ("power_model", &WindInputs::power_model) .def(pybind11 & Wind::design_speed_ms
def_readwrite("power_model", &Wind::power_model) .def_readwrite("power_model_string" (
    "power_model" ,
    &Wind::power_model )
```

## 5.32 pybindings/snippets/PYBIND11\_Controller.cpp File Reference

Bindings file for the [Controller](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- [ControlMode::LOAD\\_FOLLOWING](#) value ("CYCLE\_CHARGING", ControlMode::CYCLE\_CHARGING) .value("N\_CONTROL\_MODES"
- [&Controller::control\\_mode](#) def\_readwrite ("control\_string", &Controller::control\_string) .def\_readwrite("net↔\_load\_vec\_kW"
- [&Controller::control\\_mode](#) &Controller::net\_load\_vec\_kW def\_readwrite ("missed\_load\_vec\_kW", &Controller↔::missed\_load\_vec\_kW) .def\_readwrite("combustion\_map"
- [&Controller::control\\_mode](#) &Controller::net\_load\_vec\_kW &Controller::combustion\_map def (pybind11↔::init<>()) .def("setControlMode"
- [&Controller::control\\_mode](#) &Controller::net\_load\_vec\_kW &Controller::combustion\_map &Controller::setControlMode def ("init", &Controller::init) .def("applyDispatchControl"
- [&Controller::control\\_mode](#) &Controller::net\_load\_vec\_kW &Controller::combustion\_map &Controller::setControlMode &Controller::applyDispatchControl def ("clear", &Controller::clear)

### 5.32.1 Detailed Description

Bindings file for the [Controller](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Controller](#) class. Only public attributes/methods are bound!

### 5.32.2 Function Documentation

#### 5.32.2.1 `def()` [1/3]

```
& Controller::control_mode & Controller::net_load_vec_kW & Controller::combustion_map & Controller::setControl
& Controller::applyDispatchControl def (
    "clear" ,
    &Controller::clear )
```

#### 5.32.2.2 `def()` [2/3]

```
& Controller::control_mode & Controller::net_load_vec_kW & Controller::combustion_map & Controller::setControl
def (
    "init" ,
    &Controller::init )
```

#### 5.32.2.3 `def()` [3/3]

```
& Controller::control_mode & Controller::net_load_vec_kW & Controller::combustion_map def (
    pybind11::init<> () )
```

#### 5.32.2.4 `def_readwrite()` [1/2]

```
& Controller::control_mode def_readwrite (
    "control_string" ,
    &Controller::control_string )
```

5.32.2.5 `def_readwrite()` [2/2]

```
& Controller::control_mode & Controller::net_load_vec_kW def_readwrite (
    "missed_load_vec_kW" ,
    &Controller::missed_load_vec_kW )
```

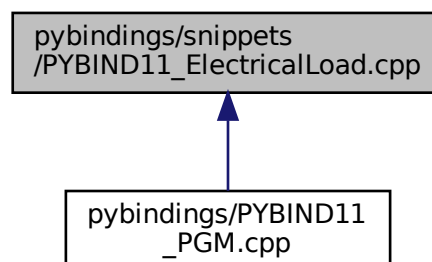
5.32.2.6 `value()`

```
ControlMode::LOAD_FOLLOWING value (
    "CYCLE_CHARGING" ,
    ControlMode::CYCLE_CHARGING )
```

## 5.33 pybindings/snippets/PYBIND11\_ElectricalLoad.cpp File Reference

Bindings file for the [ElectricalLoad](#) class. Intended to be `#include'd` in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- `&ElectricalLoad::n_points def_readwrite ("n_years", &ElectricalLoad::n_years) .def_readwrite("min_load_kW"`
- `&ElectricalLoad::n_points &ElectricalLoad::min_load_kW def_readwrite ("mean_load_kW", &ElectricalLoad::mean_load_kW) .def_readwrite("max_load_kW"`
- `&ElectricalLoad::n_points &ElectricalLoad::min_load_kW &ElectricalLoad::max_load_kW def_readwrite ("path_2_electrical_load_time_series", &ElectricalLoad::path_2_electrical_load_time_series) .def_readwrite("time_vec_hrs"`
- `&ElectricalLoad::n_points &ElectricalLoad::min_load_kW &ElectricalLoad::max_load_kW &ElectricalLoad::time_vec_hrs def_readwrite ("dt_vec_hrs", &ElectricalLoad::dt_vec_hrs) .def_readwrite("load_vec_kW"`

### 5.33.1 Detailed Description

Bindings file for the [ElectricalLoad](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [ElectricalLoad](#) class. Only public attributes/methods are bound!

### 5.33.2 Function Documentation

#### 5.33.2.1 `def_readwrite()` [1/4]

```
& ElectricalLoad::n\_points & ElectricalLoad::min\_load\_kW & ElectricalLoad::max\_load\_kW & ElectricalLoad::time\_
def_readwrite (
    "dt_vec_hrs" ,
    &ElectricalLoad::dt\_vec\_hrs )
```

#### 5.33.2.2 `def_readwrite()` [2/4]

```
& ElectricalLoad::n\_points & ElectricalLoad::min\_load\_kW def_readwrite (
    "mean_load_kW" ,
    &ElectricalLoad::mean\_load\_kW )
```

#### 5.33.2.3 `def_readwrite()` [3/4]

```
& ElectricalLoad::n\_points def_readwrite (
    "n_years" ,
    &ElectricalLoad::n\_years )
```

#### 5.33.2.4 `def_readwrite()` [4/4]

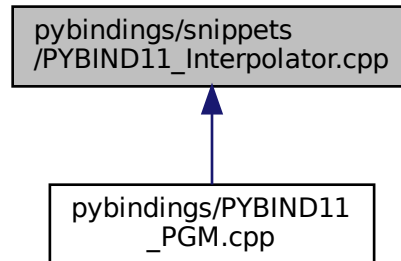
```
& ElectricalLoad::n\_points & ElectricalLoad::min\_load\_kW & ElectricalLoad::max\_load\_kW def_↵
readwrite (
    "path_2_electrical_load_time_series" ,
    &ElectricalLoad::path\_2\_electrical\_load\_time\_series )
```



## 5.34 pybindings/snippets/PYBIND11\_Interpolator.cpp File Reference

Bindings file for the [Interpolator](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



### Functions

- [&InterpolatorStruct1D::n\\_points](#) [def\\_readwrite](#) ("x\_vec", &InterpolatorStruct1D::x\_vec) [.def\\_readwrite](#) ("min\_x", &InterpolatorStruct1D::min\_x) [.def\\_readwrite](#) ("max\_x", &InterpolatorStruct1D::max\_x) [.def\\_readwrite](#) ("y\_vec", &InterpolatorStruct1D::y\_vec)
- [&InterpolatorStruct1D::n\\_points](#) [&InterpolatorStruct1D::min\\_x](#) [&InterpolatorStruct1D::y\\_vec](#) [def](#) (pybind11::init())
- [&InterpolatorStruct2D::n\\_rows](#) [def\\_readwrite](#) ("n\_cols", &InterpolatorStruct2D::n\_cols) [.def\\_readwrite](#) ("x\_vec", &InterpolatorStruct2D::x\_vec) [.def\\_readwrite](#) ("min\_x", &InterpolatorStruct2D::min\_x) [.def\\_readwrite](#) ("max\_x", &InterpolatorStruct2D::max\_x) [.def\\_readwrite](#) ("y\_vec", &InterpolatorStruct2D::y\_vec) [.def\\_readwrite](#) ("min\_y", &InterpolatorStruct2D::min\_y) [.def\\_readwrite](#) ("max\_y", &InterpolatorStruct2D::max\_y) [.def\\_readwrite](#) ("z\_matrix", &InterpolatorStruct2D::z\_matrix)
- [&Interpolator::interp\\_map\\_1D](#) [def\\_readwrite](#) ("path\_map\_1D", &Interpolator::path\_map\_1D) [.def\\_readwrite](#) ("interp\_map\_2D", &Interpolator::interp\_map\_2D)

### 5.34.1 Detailed Description

Bindings file for the [Interpolator](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Interpolator](#) class. Only public attributes/methods are bound!

### 5.34.2 Function Documentation

**5.34.2.1 def()**

```
& InterpolatorStruct1D::n_points & InterpolatorStruct1D::min_x & InterpolatorStruct1D::y_vec
def (
    pybind11::init() )
```

**5.34.2.2 def\_readwrite() [1/7]**

```
& InterpolatorStruct1D::n_points & InterpolatorStruct1D::min_x def_readwrite (
    "max_x" ,
    &InterpolatorStruct1D::max_x )
```

**5.34.2.3 def\_readwrite() [2/7]**

```
& InterpolatorStruct2D::n_rows & InterpolatorStruct2D::x_vec & InterpolatorStruct2D::max_x &
InterpolatorStruct2D::min_y def_readwrite (
    "max_y" ,
    &InterpolatorStruct2D::max_y )
```

**5.34.2.4 def\_readwrite() [3/7]**

```
& InterpolatorStruct2D::n_rows & InterpolatorStruct2D::x_vec def_readwrite (
    "min_x" ,
    &InterpolatorStruct2D::min_x )
```

**5.34.2.5 def\_readwrite() [4/7]**

```
& InterpolatorStruct2D::n_rows def_readwrite (
    "n_cols" ,
    &InterpolatorStruct2D::n_cols )
```

**5.34.2.6 def\_readwrite() [5/7]**

```
& Interpolator::interp_map_1D def_readwrite (
    "path_map_1D" ,
    &Interpolator::path_map_1D )
```

**5.34.2.7** `def_readwrite()` [6/7]

```
& InterpolatorStruct1D::n_points def_readwrite (
    "x_vec" ,
    &InterpolatorStruct1D::x_vec )
```

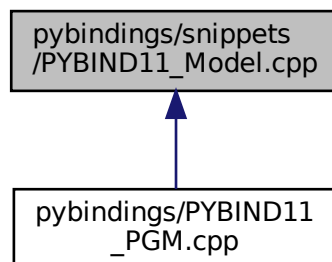
**5.34.2.8** `def_readwrite()` [7/7]

```
& InterpolatorStruct2D::n_rows & InterpolatorStruct2D::x_vec & InterpolatorStruct2D::max_x
def_readwrite (
    "y_vec" ,
    &InterpolatorStruct2D::y_vec )
```

**5.35** `pybindings/snippets/PYBIND11_Model.cpp` File Reference

Bindings file for the [Model](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:

**Variables**

- `&ModelInputs::path_2_electrical_load_time_series` `def_readwrite("control_mode", &ModelInputs::control_mode)` `.def(pybind11 &Model::total_fuel_consumed_L` `def_readwrite ("total_emissions", &Model::total_emissions)` `.def_readwrite("net_present_cost"`

**5.35.1** Detailed Description

Bindings file for the [Model](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Model](#) class. Only public attributes/methods are bound!

## 5.35.2 Variable Documentation

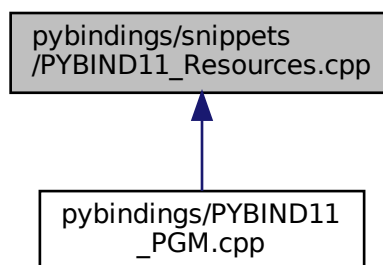
### 5.35.2.1 def\_readwrite

```
& ModelInputs::path_2_electrical_load_time_series def_readwrite ("control_mode", &Model↵
Inputs::control_mode) .def(pybind11 & Model::total_fuel_consumed_L & Model::net_present_cost &
Model::total_dispatch_discharge_kWh & Model::controller & Model::resources & Model::noncombustion_ptr_vec
def_readwrite("renewable_ptr_vec", &Model::renewable_ptr_vec) .def_readwrite("storage_ptr_vec"
(
    "total_emissions" ,
    &Model::total_emissions )
```

## 5.36 pybindings/snippets/PYBIND11\_Resources.cpp File Reference

Bindings file for the [Resources](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- [&Resources::resource\\_map\\_1D](#) [def\\_readwrite](#) ("string\_map\_1D", &Resources::string\_map\_1D) [.def↵](#)  
readwrite("path\_map\_1D"
- [&Resources::resource\\_map\\_1D](#) &Resources::path\_map\_1D [def\\_readwrite](#) ("resource\_map\_2D", &Resources↵  
::resource\_map\_2D) [.def\\_readwrite](#) ("string\_map\_2D"

### 5.36.1 Detailed Description

Bindings file for the [Resources](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Resources](#) class. Only public attributes/methods are bound!

## 5.36.2 Function Documentation

### 5.36.2.1 def\_readwrite() [1/2]

```
& Resources::resource_map_1D & Resources::path_map_1D def_readwrite (
    "resource_map_2D" ,
    &Resources::resource_map_2D )
```

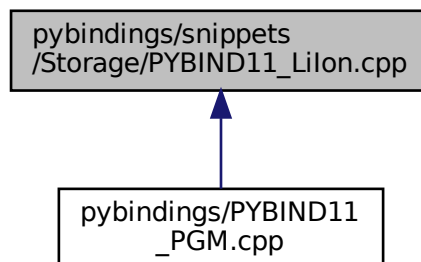
### 5.36.2.2 def\_readwrite() [2/2]

```
& Resources::resource_map_1D def_readwrite (
    "string_map_1D" ,
    &Resources::string_map_1D )
```

## 5.37 pybindings/snippets/Storage/PYBIND11\_Lilon.cpp File Reference

Bindings file for the [Lilon](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- [&LilonInputs::storage\\_inputs](#) [def\\_readwrite](#) ("capital\_cost", &LilonInputs::capital\_cost) .def\_readwrite("operation↵\_maintenance\_cost\_kWh"
- [&LilonInputs::storage\\_inputs](#) &LilonInputs::operation\_maintenance\_cost\_kWh [def\\_readwrite](#) ("init\_SOC", &LilonInputs::init\_SOC) .def\_readwrite("min\_SOC"
- [&LilonInputs::storage\\_inputs](#) &LilonInputs::operation\_maintenance\_cost\_kWh &LilonInputs::min\_SOC [def\\_readwrite](#) ("hysteresis\_SOC", &LilonInputs::hysteresis\_SOC) .def\_readwrite("max\_SOC"

- `&LilonInputs::storage_inputs &LilonInputs::operation_maintenance_cost_kWh &LilonInputs::min_SOC &LilonInputs::max_SOC def_readwrite ("charging_efficiency", &LilonInputs::charging_efficiency) .def_readwrite("discharging_efficiency"`
- `&LilonInputs::storage_inputs &LilonInputs::operation_maintenance_cost_kWh &LilonInputs::min_SOC &LilonInputs::max_SOC &LilonInputs::discharging_efficiency def_readwrite ("replace_SOH", &LilonInputs::replace_SOH) .def_readwrite("degradation_alpha"`
- `&LilonInputs::storage_inputs &LilonInputs::operation_maintenance_cost_kWh &LilonInputs::min_SOC &LilonInputs::max_SOC &LilonInputs::discharging_efficiency &LilonInputs::degradation_alpha def_readwrite ("degradation_beta", &LilonInputs::degradation_beta) .def_readwrite("degradation_B_hat_cal_0"`
- `&LilonInputs::storage_inputs &LilonInputs::operation_maintenance_cost_kWh &LilonInputs::min_SOC &LilonInputs::max_SOC &LilonInputs::discharging_efficiency &LilonInputs::degradation_alpha &LilonInputs::degradation_B_hat_cal_0 def_readwrite ("degradation_r_cal", &LilonInputs::degradation_r_cal) .def_readwrite("degradation_Ea_cal_0"`
- `&LilonInputs::storage_inputs &LilonInputs::operation_maintenance_cost_kWh &LilonInputs::min_SOC &LilonInputs::max_SOC &LilonInputs::discharging_efficiency &LilonInputs::degradation_alpha &LilonInputs::degradation_B_hat_cal_0 &LilonInputs::degradation_Ea_cal_0 def_readwrite ("degradation_a_cal", &LilonInputs::degradation_a_cal) .def_readwrite("degradation_s_cal"`
- `&LilonInputs::storage_inputs &LilonInputs::operation_maintenance_cost_kWh &LilonInputs::min_SOC &LilonInputs::max_SOC &LilonInputs::discharging_efficiency &LilonInputs::degradation_alpha &LilonInputs::degradation_B_hat_cal_0 &LilonInputs::degradation_Ea_cal_0 &LilonInputs::degradation_s_cal def_readwrite ("gas_constant_JmolK", &LilonInputs::gas_constant_JmolK) .def_readwrite("gas_constant_JmolK"`
- `&LilonInputs::storage_inputs &LilonInputs::operation_maintenance_cost_kWh &LilonInputs::min_SOC &LilonInputs::max_SOC &LilonInputs::discharging_efficiency &LilonInputs::degradation_alpha &LilonInputs::degradation_B_hat_cal_0 &LilonInputs::degradation_Ea_cal_0 &LilonInputs::degradation_s_cal &LilonInputs::gas_constant_JmolK def (pybind11::init())`
- `&Lilon::dynamic_energy_capacity_kWh def_readwrite ("SOH", &Lilon::SOH) .def_readwrite("replace_SOH"`
- `&Lilon::dynamic_energy_capacity_kWh &Lilon::replace_SOH def_readwrite ("degradation_alpha", &Lilon::degradation_alpha) .def_readwrite("degradation_beta"`
- `&Lilon::dynamic_energy_capacity_kWh &Lilon::replace_SOH &Lilon::degradation_beta def_readwrite ("degradation_B_hat_cal_0", &Lilon::degradation_B_hat_cal_0) .def_readwrite("degradation_r_cal"`
- `&Lilon::dynamic_energy_capacity_kWh &Lilon::replace_SOH &Lilon::degradation_beta &Lilon::degradation_r_cal def_readwrite ("degradation_Ea_cal_0", &Lilon::degradation_Ea_cal_0) .def_readwrite("degradation_a_cal"`
- `&Lilon::dynamic_energy_capacity_kWh &Lilon::replace_SOH &Lilon::degradation_beta &Lilon::degradation_r_cal &Lilon::degradation_a_cal def_readwrite ("degradation_s_cal", &Lilon::degradation_s_cal) .def_readwrite("gas_constant_JmolK"`
- `&Lilon::dynamic_energy_capacity_kWh &Lilon::replace_SOH &Lilon::degradation_beta &Lilon::degradation_r_cal &Lilon::degradation_a_cal &Lilon::gas_constant_JmolK def_readwrite ("temperature_K", &Lilon::temperature_K) .def_readwrite("init_SOC"`
- `&Lilon::dynamic_energy_capacity_kWh &Lilon::replace_SOH &Lilon::degradation_beta &Lilon::degradation_r_cal &Lilon::degradation_a_cal &Lilon::gas_constant_JmolK &Lilon::init_SOC def_readwrite ("min_SOC", &Lilon::min_SOC) .def_readwrite("hysteresis_SOC"`
- `&Lilon::dynamic_energy_capacity_kWh &Lilon::replace_SOH &Lilon::degradation_beta &Lilon::degradation_r_cal &Lilon::degradation_a_cal &Lilon::gas_constant_JmolK &Lilon::init_SOC &Lilon::hysteresis_SOC def_readwrite ("max_SOC", &Lilon::max_SOC) .def_readwrite("charging_efficiency"`
- `&Lilon::dynamic_energy_capacity_kWh &Lilon::replace_SOH &Lilon::degradation_beta &Lilon::degradation_r_cal &Lilon::degradation_a_cal &Lilon::gas_constant_JmolK &Lilon::init_SOC &Lilon::hysteresis_SOC &Lilon::charging_efficiency def_readwrite ("discharging_efficiency", &Lilon::discharging_efficiency) .def_readwrite("SOH_vec"`

### 5.37.1 Detailed Description

Bindings file for the `Lilon` class. Intended to be `#include'd` in `PYBIND11_PGM.cpp`.

Ref: [Jakob \[2023\]](#)

A file which instructs `pybind11` how to build Python bindings for the `Lilon` class. Only public attributes/methods are bound!

## 5.37.2 Function Documentation

### 5.37.2.1 def()

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
& LiIonInputs::degradation_B_hat_cal_0 & LiIonInputs::degradation_Ea_cal_0 & LiIonInputs::degradation_s_cal
& LiIonInputs::gas_constant_JmolK def (
    pybind11::init() )
```

### 5.37.2.2 def\_readwrite() [1/18]

```
& LiIonInputs::storage_inputs def_readwrite (
    "capital_cost" ,
    &LiIonInputs::capital_cost )
```

### 5.37.2.3 def\_readwrite() [2/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC def_readwrite (
    "charging_efficiency" ,
    &LiIonInputs::charging_efficiency )
```

### 5.37.2.4 def\_readwrite() [3/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
& LiIonInputs::degradation_B_hat_cal_0 & LiIonInputs::degradation_Ea_cal_0 def_readwrite (
    "degradation_a_cal" ,
    &LiIonInputs::degradation_a_cal )
```

### 5.37.2.5 def\_readwrite() [4/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH def_readwrite (
    "degradation_alpha" ,
    &LiIon::degradation_alpha )
```

**5.37.2.6 def\_readwrite()** [5/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta def_readwrite (
    "degradation_B_hat_cal_0" ,
    &LiIon::degradation_B_hat_cal_0 )
```

**5.37.2.7 def\_readwrite()** [6/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
def_readwrite (
    "degradation_beta" ,
    &LiIonInputs::degradation_beta )
```

**5.37.2.8 def\_readwrite()** [7/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
def_readwrite (
    "degradation_Ea_cal_0" ,
    &LiIon::degradation_Ea_cal_0 )
```

**5.37.2.9 def\_readwrite()** [8/18]

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
& LiIonInputs::degradation_B_hat_cal_0 def_readwrite (
    "degradation_r_cal" ,
    &LiIonInputs::degradation_r_cal )
```

**5.37.2.10 def\_readwrite()** [9/18]

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal def_readwrite (
    "degradation_s_cal" ,
    &LiIon::degradation_s_cal )
```



**5.37.2.11 def\_readwrite() [10/18]**

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal & LiIon::gas_constant_JmolK & LiIon::init_SOC & LiIon::hysteresis_SOC
& LiIon::charging_efficiency def_readwrite (
    "discharging_efficiency" ,
    &LiIon::discharging_efficiency )
```

**5.37.2.12 def\_readwrite() [11/18]**

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency & LiIonInputs::degradation_alpha
& LiIonInputs::degradation_B_hat_cal_0 & LiIonInputs::degradation_Ea_cal_0 & LiIonInputs::degradation_s_cal
def_readwrite (
    "gas_constant_JmolK" ,
    &LiIonInputs::gas_constant_JmolK )
```

**5.37.2.13 def\_readwrite() [12/18]**

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
def_readwrite (
    "hysteresis_SOC" ,
    &LiIonInputs::hysteresis_SOC )
```

**5.37.2.14 def\_readwrite() [13/18]**

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh def_readwrite (
    "init_SOC" ,
    &LiIonInputs::init_SOC )
```

**5.37.2.15 def\_readwrite() [14/18]**

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal & LiIon::gas_constant_JmolK & LiIon::init_SOC & LiIon::hysteresis_SOC
def_readwrite (
    "max_SOC" ,
    &LiIon::max_SOC )
```

**5.37.2.16 def\_readwrite() [15/18]**

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal & LiIon::gas_constant_JmolK & LiIon::init_SOC def_readwrite (
    "min_SOC" ,
    &LiIon::min_SOC )
```

**5.37.2.17 def\_readwrite() [16/18]**

```
& LiIonInputs::storage_inputs & LiIonInputs::operation_maintenance_cost_kWh & LiIonInputs::min_SOC
& LiIonInputs::max_SOC & LiIonInputs::discharging_efficiency def_readwrite (
    "replace_SOH" ,
    &LiIonInputs::replace_SOH )
```

**5.37.2.18 def\_readwrite() [17/18]**

```
& LiIon::dynamic_energy_capacity_kWh def_readwrite (
    "SOH" ,
    &LiIon::SOH )
```

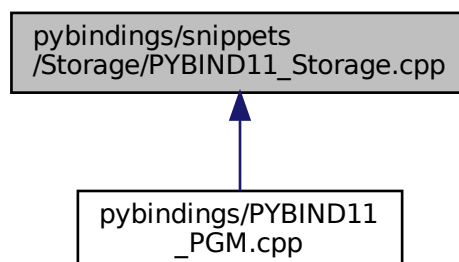
**5.37.2.19 def\_readwrite() [18/18]**

```
& LiIon::dynamic_energy_capacity_kWh & LiIon::replace_SOH & LiIon::degradation_beta & LiIon::degradation_r_cal
& LiIon::degradation_a_cal & LiIon::gas_constant_JmolK def_readwrite (
    "temperature_K" ,
    &LiIon::temperature_K )
```

## 5.38 pybindings/snippets/Storage/PYBIND11\_Storage.cpp File Reference

Bindings file for the [Storage](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

This graph shows which files directly or indirectly include this file:



## Functions

- [StorageType::LIION value](#) ("N\_STORAGE\_TYPES", StorageType::N\_STORAGE\_TYPES)
- [&StorageInputs::print\\_flag def\\_readwrite](#) ("is\_sunk", &StorageInputs::is\_sunk) .def\_readwrite("power\_capacity\_kW"
- [&StorageInputs::print\\_flag &StorageInputs::power\\_capacity\\_kW def\\_readwrite](#) ("energy\_capacity\_kWh", &StorageInputs::energy\_capacity\_kWh) .def\_readwrite("nominal\_inflation\_annual"

## Variables

- [&StorageInputs::print\\_flag &StorageInputs::power\\_capacity\\_kW &StorageInputs::nominal\\_inflation\\_annual def\\_readwrite](#) ("nominal\_discount\_annual", &StorageInputs::nominal\_discount\_annual) .def(pybind11 &Storage::type def\_readwrite ("interpolator", &Storage::interpolator) .def\_readwrite("print\_flag"

### 5.38.1 Detailed Description

Bindings file for the [Storage](#) class. Intended to be #include'd in [PYBIND11\\_PGM.cpp](#).

Ref: [Jakob \[2023\]](#)

A file which instructs pybind11 how to build Python bindings for the [Storage](#) class. Only public attributes/methods are bound!

### 5.38.2 Function Documentation

#### 5.38.2.1 `def_readwrite()` [1/2]

```
& StorageInputs::print_flag & StorageInputs::power_capacity_kW def_readwrite (
    "energy_capacity_kWh" ,
    &StorageInputs::energy_capacity_kWh )
```

#### 5.38.2.2 `def_readwrite()` [2/2]

```
& StorageInputs::print_flag def_readwrite (
    "is_sunk" ,
    &StorageInputs::is_sunk )
```

#### 5.38.2.3 `value()`

```
StorageType::LIION value (
    "N_STORAGE_TYPES" ,
    StorageType::N_STORAGE_TYPES )
```

### 5.38.3 Variable Documentation

#### 5.38.3.1 def\_readwrite

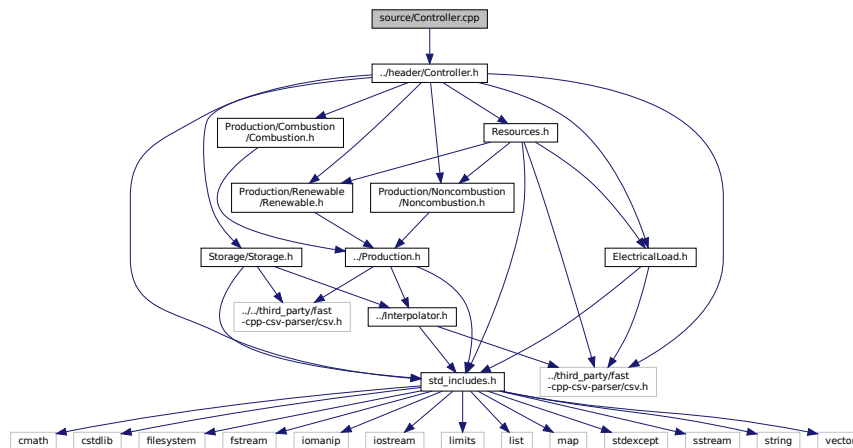
```
& StorageInputs::print_flag & StorageInputs::power_capacity_kW & StorageInputs::nominal_inflation_annual
def_readwrite ("nominal_discount_annual", &StorageInputs::nominal_discount_annual) .def(pybind11
& Storage::type & Storage::print_flag & Storage::is_sunk & Storage::n_replacements & Storage::power_capacity_kW
& Storage::charge_kWh & Storage::nominal_inflation_annual & Storage::real_discount_annual &
Storage::operation_maintenance_cost_kWh & Storage::total_discharge_kWh & Storage::type_str &
Storage::charging_power_vec_kW def_readwrite("discharging_power_vec_kW", &Storage::discharging←
_power_vec_kW) .def_readwrite("capital_cost_vec" (
    "interpolator" ,
    &Storage::interpolator )
```

## 5.39 source/Controller.cpp File Reference

Implementation file for the [Controller](#) class.

```
#include "../header/Controller.h"
```

Include dependency graph for Controller.cpp:



#### 5.39.1 Detailed Description

Implementation file for the [Controller](#) class.

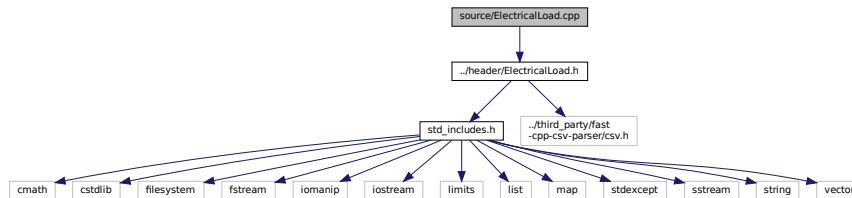
A class which contains a various dispatch control logic. Intended to serve as a component class of [Controller](#).

## 5.40 source/ElectricalLoad.cpp File Reference

Implementation file for the [ElectricalLoad](#) class.

```
#include "../header/ElectricalLoad.h"
```

Include dependency graph for ElectricalLoad.cpp:



### 5.40.1 Detailed Description

Implementation file for the [ElectricalLoad](#) class.

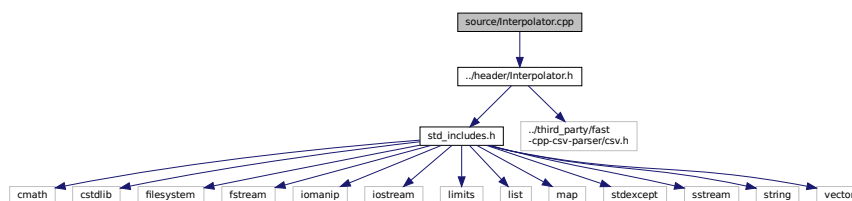
A class which contains time and electrical load data. Intended to serve as a component class of [Model](#).

## 5.41 source/Interpolator.cpp File Reference

Implementation file for the [Interpolator](#) class.

```
#include "../header/Interpolator.h"
```

Include dependency graph for Interpolator.cpp:



### 5.41.1 Detailed Description

Implementation file for the [Interpolator](#) class.

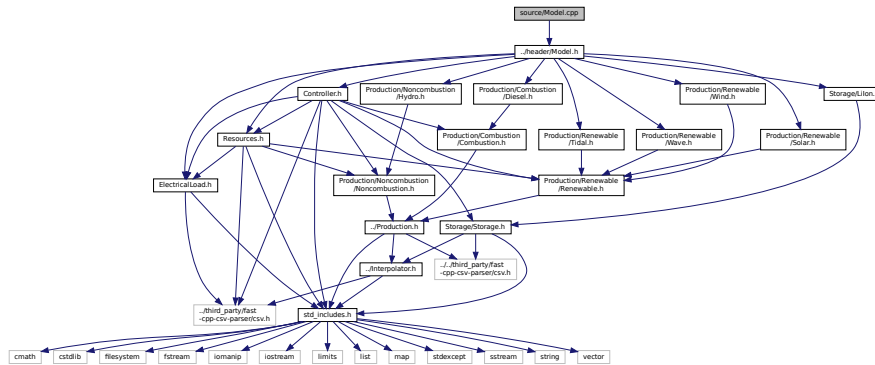
A class which contains interpolation data and functionality. Intended to serve as a component of the [Production](#) and [Storage](#) hierarchies.

## 5.42 source/Model.cpp File Reference

Implementation file for the [Model](#) class.

```
#include "../header/Model.h"
```

Include dependency graph for Model.cpp:



### 5.42.1 Detailed Description

Implementation file for the [Model](#) class.

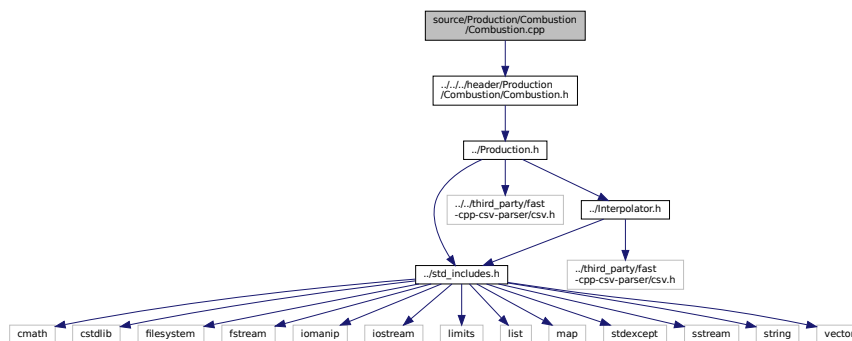
A container class which forms the centre of PGMcpp. The [Model](#) class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

## 5.43 source/Production/Combustion/Combustion.cpp File Reference

Implementation file for the [Combustion](#) class.

```
#include "../../../header/Production/Combustion/Combustion.h"
```

Include dependency graph for Combustion.cpp:



### 5.43.1 Detailed Description

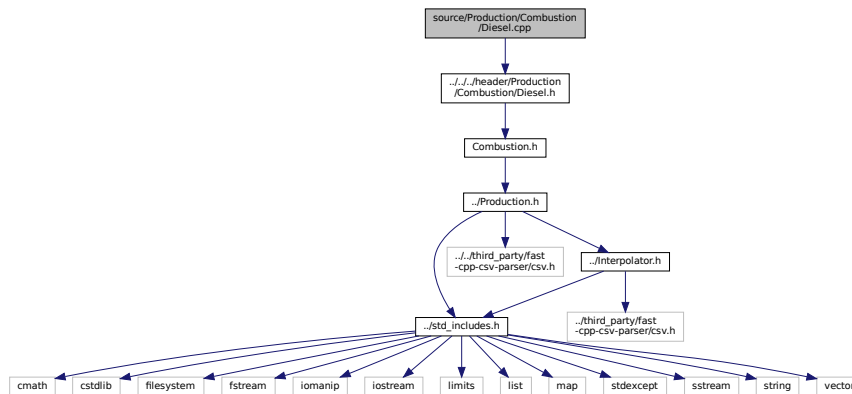
Implementation file for the [Combustion](#) class.

The root of the [Combustion](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

## 5.44 source/Production/Combustion/Diesel.cpp File Reference

Implementation file for the [Diesel](#) class.

```
#include ".../.../header/Production/Combustion/Diesel.h"
Include dependency graph for Diesel.cpp:
```



### 5.44.1 Detailed Description

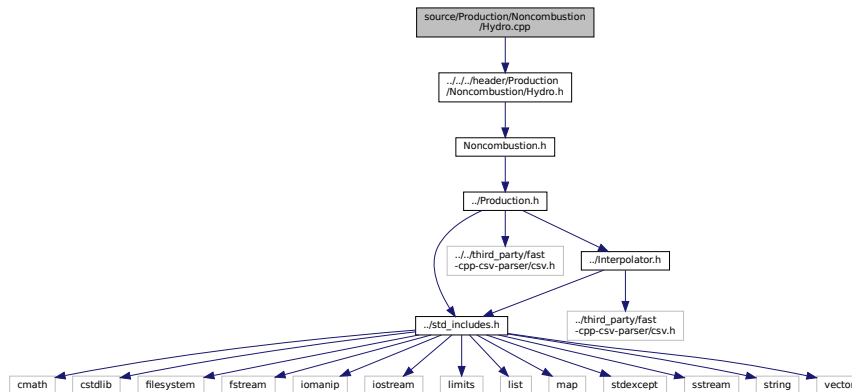
Implementation file for the [Diesel](#) class.

A derived class of the [Combustion](#) branch of [Production](#) which models production using a diesel generator.

## 5.45 source/Production/Noncombustion/Hydro.cpp File Reference

Implementation file for the [Hydro](#) class.

```
#include "../../../../../header/Production/Noncombustion/Hydro.h"
Include dependency graph for Hydro.cpp:
```



### 5.45.1 Detailed Description

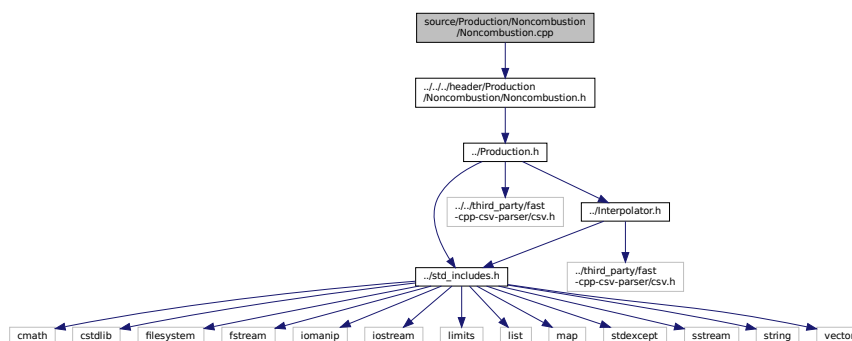
Implementation file for the [Hydro](#) class.

A derived class of the [Noncombustion](#) branch of [Production](#) which models production using a hydroelectric asset (either with reservoir or not).

## 5.46 source/Production/Noncombustion/Noncombustion.cpp File Reference

Implementation file for the [Noncombustion](#) class.

```
#include "../../../../../header/Production/Noncombustion/Noncombustion.h"
Include dependency graph for Noncombustion.cpp:
```



### 5.46.1 Detailed Description

Implementation file for the [Noncombustion](#) class.

The root of the [Noncombustion](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model controllable production which is not based on combustion.

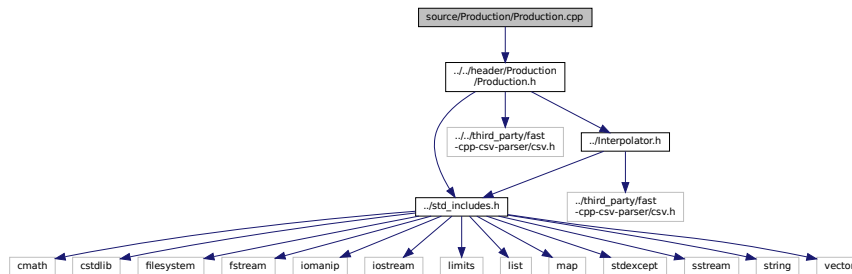


## 5.47 source/Production/Production.cpp File Reference

Implementation file for the [Production](#) class.

```
#include "../..//header/Production/Production.h"
```

Include dependency graph for Production.cpp:



### 5.47.1 Detailed Description

Implementation file for the [Production](#) class.

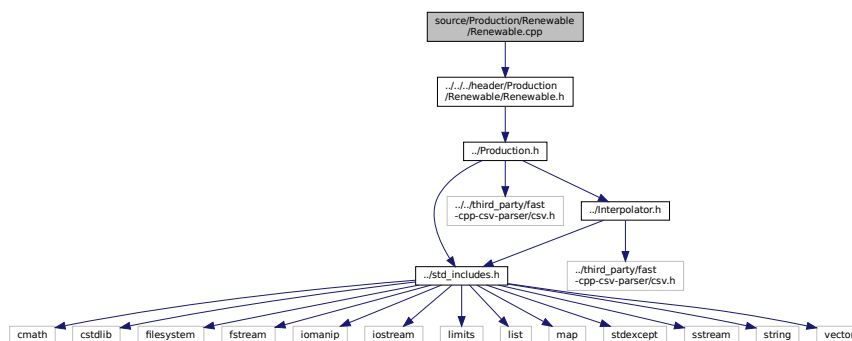
The base class of the [Production](#) hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

## 5.48 source/Production/Renewable/Renewable.cpp File Reference

Implementation file for the [Renewable](#) class.

```
#include "../..//header/Production/Renewable/Renewable.h"
```

Include dependency graph for Renewable.cpp:



### 5.48.1 Detailed Description

Implementation file for the [Renewable](#) class.

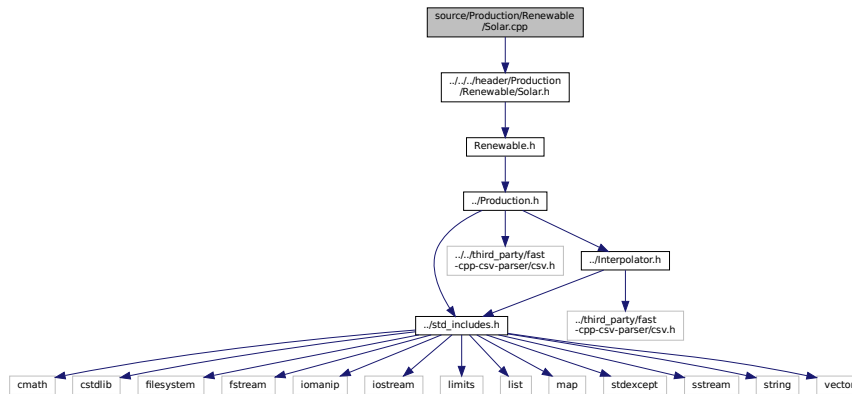
The root of the [Renewable](#) branch of the [Production](#) hierarchy. This branch contains derived classes which model the renewable production of energy.

## 5.49 source/Production/Renewable/Solar.cpp File Reference

Implementation file for the [Solar](#) class.

```
#include "../.../header/Production/Renewable/Solar.h"
```

Include dependency graph for Solar.cpp:



### 5.49.1 Detailed Description

Implementation file for the [Solar](#) class.

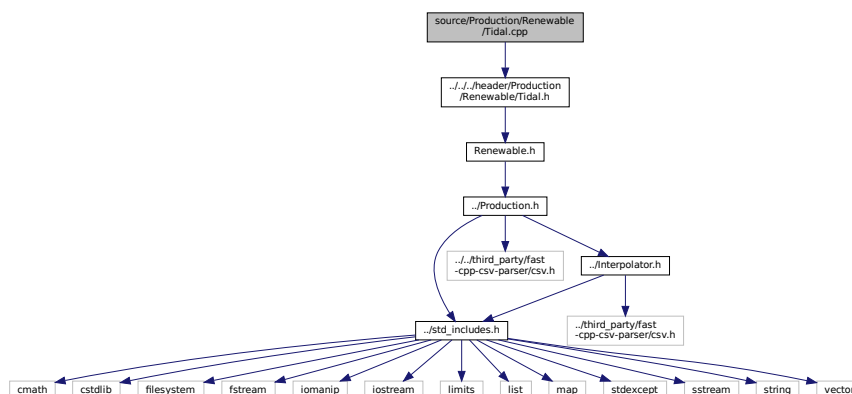
A derived class of the [Renewable](#) branch of [Production](#) which models solar production.

## 5.50 source/Production/Renewable/Tidal.cpp File Reference

Implementation file for the [Tidal](#) class.

```
#include "../.../header/Production/Renewable/Tidal.h"
```

Include dependency graph for Tidal.cpp:



### 5.50.1 Detailed Description

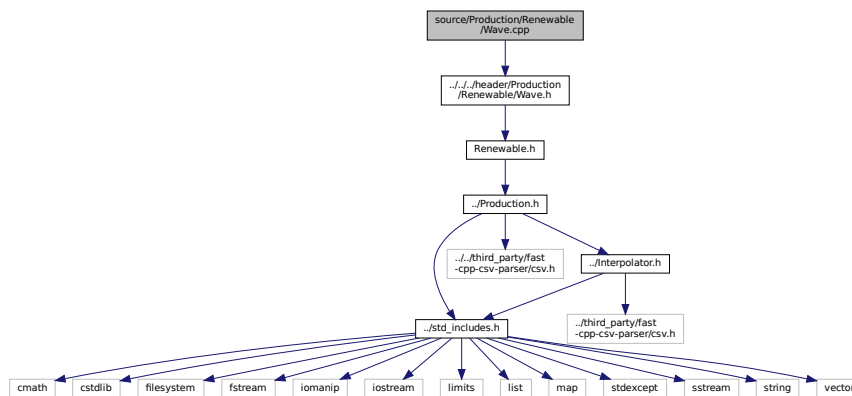
Implementation file for the [Tidal](#) class.

A derived class of the [Renewable](#) branch of [Production](#) which models tidal production.

## 5.51 source/Production/Renewable/Wave.cpp File Reference

Implementation file for the [Wave](#) class.

```
#include "../../../../../header/Production/Renewable/Wave.h"
Include dependency graph for Wave.cpp:
```



### 5.51.1 Detailed Description

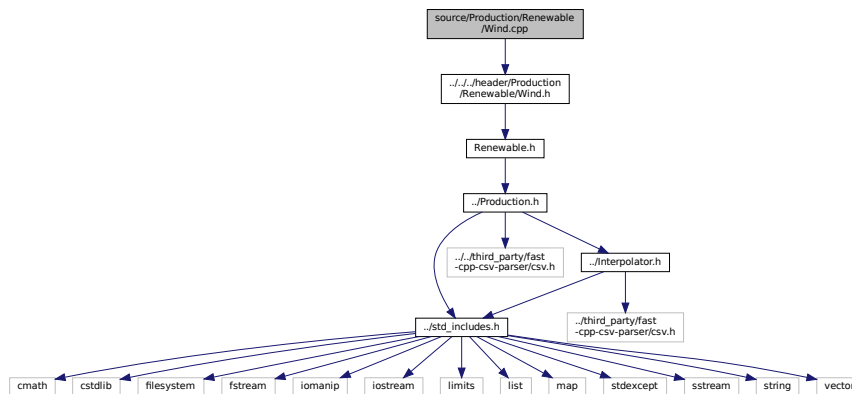
Implementation file for the [Wave](#) class.

A derived class of the [Renewable](#) branch of [Production](#) which models wave production.

## 5.52 source/Production/Renewable/Wind.cpp File Reference

Implementation file for the [Wind](#) class.

```
#include "../../../header/Production/Renewable/Wind.h"
Include dependency graph for Wind.cpp:
```



### 5.52.1 Detailed Description

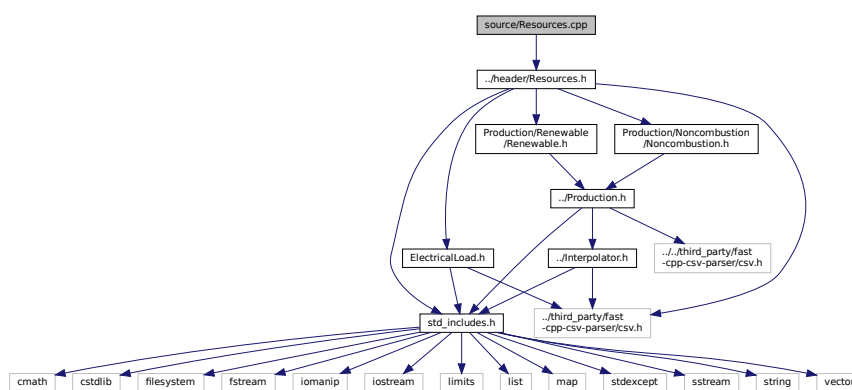
Implementation file for the [Wind](#) class.

A derived class of the [Renewable](#) branch of [Production](#) which models wind production.

## 5.53 source/Resources.cpp File Reference

Implementation file for the [Resources](#) class.

```
#include "../header/Resources.h"
Include dependency graph for Resources.cpp:
```



### 5.53.1 Detailed Description

Implementation file for the [Resources](#) class.

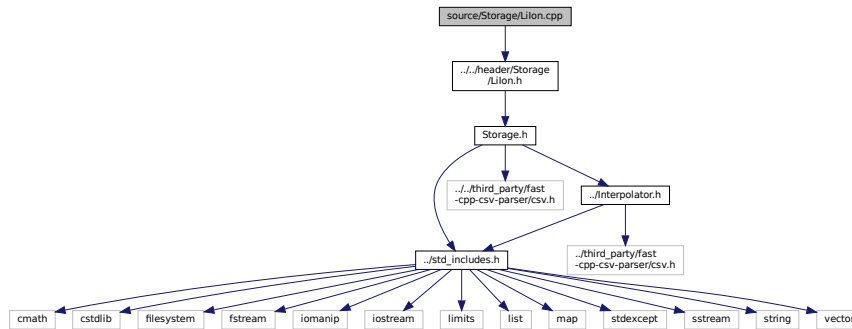
A class which contains renewable resource data. Intended to serve as a component class of [Model](#).

## 5.54 source/Storage/Lilon.cpp File Reference

Implementation file for the [Lilon](#) class.

```
#include "../..//header/Storage/LiIon.h"
```

Include dependency graph for Lilon.cpp:



### 5.54.1 Detailed Description

Implementation file for the [Lilon](#) class.

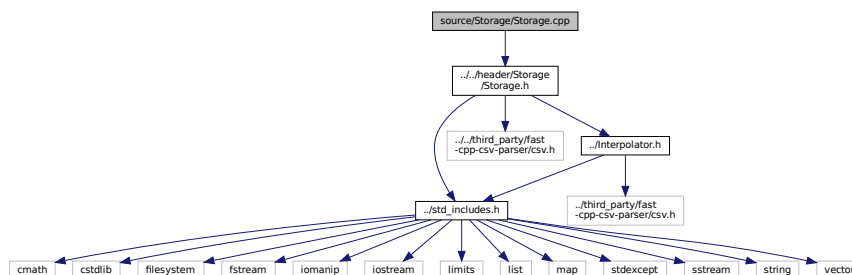
A derived class of [Storage](#) which models energy storage by way of lithium-ion batteries.

## 5.55 source/Storage/Storage.cpp File Reference

Implementation file for the [Storage](#) class.

```
#include "../..//header/Storage/Storage.h"
```

Include dependency graph for Storage.cpp:



### 5.55.1 Detailed Description

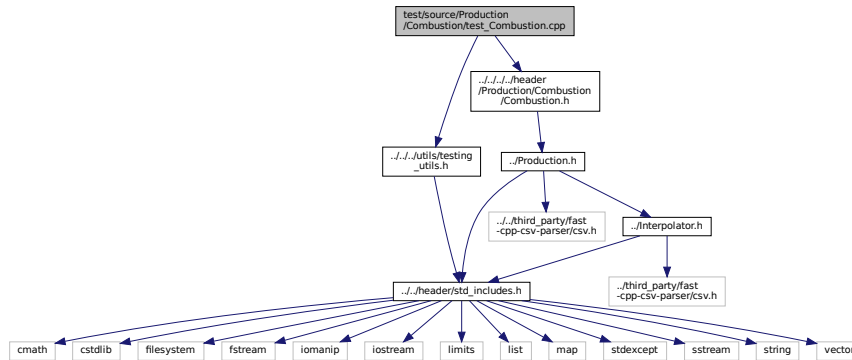
Implementation file for the [Storage](#) class.

The base class of the [Storage](#) hierarchy. This hierarchy contains derived classes which model the storage of energy.

## 5.56 test/source/Production/Combustion/test\_Combustion.cpp File Reference

Testing suite for [Combustion](#) class.

```
#include "../../../../../utils/testing_utils.h"
#include "../../../../../header/Production/Combustion/Combustion.h"
Include dependency graph for test_Combustion.cpp:
```



### Functions

- [Combustion](#) \* [testConstruct\\_Combustion](#) (std::vector< double > \*time\_vec\_hrs\_ptr)  
A function to construct a [Combustion](#) object and spot check some post-construction attributes.
- int [main](#) (int argc, char \*\*argv)

### 5.56.1 Detailed Description

Testing suite for [Combustion](#) class.

A suite of tests for the [Combustion](#) class.

### 5.56.2 Function Documentation

## 5.56.2.1 main()

```

int main (
    int argc,
    char ** argv )
122 {
123     #ifdef _WIN32
124         activateVirtualTerminal();
125     #endif /* _WIN32 */
126
127     printGold("\tTesting Production <-- Combustion");
128
129     srand(time(NULL));
130
131
132     std::vector<double> time_vec_hrs (8760, 0);
133     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
134         time_vec_hrs[i] = i;
135     }
136
137     Combustion* test_combustion_ptr = testConstruct_Combustion(&time_vec_hrs);
138
139
140     try {
141         //...
142     }
143
144
145     catch (...) {
146         delete test_combustion_ptr;
147
148         printGold(" ..... ");
149         printRed("FAIL");
150         std::cout << std::endl;
151         throw;
152     }
153
154
155     delete test_combustion_ptr;
156
157     printGold(" ..... ");
158     printGreen("PASS");
159     std::cout << std::endl;
160     return 0;
161
162 } /* main() */

```

## 5.56.2.2 testConstruct\_Combustion()

```

Combustion * testConstruct_Combustion (
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Combustion](#) object and spot check some post-construction attributes.

## Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

## Returns

A pointer to a test [Combustion](#) object.

```

40 {
41     CombustionInputs combustion_inputs;
42
43     Combustion* test_combustion_ptr = new Combustion(
44         8760,
45         1,
46         combustion_inputs,

```

```

47     time_vec_hrs_ptr
48 );
49
50 testTruth(
51     not combustion_inputs.production_inputs.print_flag,
52     __FILE__,
53     __LINE__
54 );
55
56 testFloatEquals(
57     test_combustion_ptr->fuel_consumption_vec_L.size(),
58     8760,
59     __FILE__,
60     __LINE__
61 );
62
63 testFloatEquals(
64     test_combustion_ptr->fuel_cost_vec.size(),
65     8760,
66     __FILE__,
67     __LINE__
68 );
69
70 testFloatEquals(
71     test_combustion_ptr->CO2_emissions_vec_kg.size(),
72     8760,
73     __FILE__,
74     __LINE__
75 );
76
77 testFloatEquals(
78     test_combustion_ptr->CO_emissions_vec_kg.size(),
79     8760,
80     __FILE__,
81     __LINE__
82 );
83
84 testFloatEquals(
85     test_combustion_ptr->NOx_emissions_vec_kg.size(),
86     8760,
87     __FILE__,
88     __LINE__
89 );
90
91 testFloatEquals(
92     test_combustion_ptr->SOx_emissions_vec_kg.size(),
93     8760,
94     __FILE__,
95     __LINE__
96 );
97
98 testFloatEquals(
99     test_combustion_ptr->CH4_emissions_vec_kg.size(),
100    8760,
101    __FILE__,
102    __LINE__
103 );
104
105 testFloatEquals(
106     test_combustion_ptr->PM_emissions_vec_kg.size(),
107     8760,
108     __FILE__,
109     __LINE__
110 );
111
112 return test_combustion_ptr;
113 } /* testConstruct_Combustion() */

```

## 5.57 test/source/Production/Combustion/test\_Diesel.cpp File Reference

Testing suite for [Diesel](#) class.

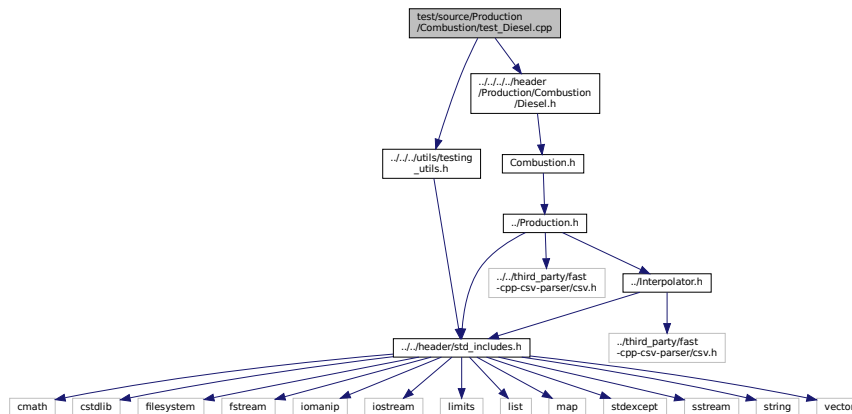
```

#include "../.../utils/testing_utils.h"
#include "../.../header/Production/Combustion/Diesel.h"

```



Include dependency graph for test\_Diesel.cpp:



## Functions

- **Combustion** \* **testConstruct\_Diesel** (std::vector< double > \*time\_vec\_hrs\_ptr)  
A function to construct a **Diesel** object and spot check some post-construction attributes.
- **Combustion** \* **testConstructLookup\_Diesel** (std::vector< double > \*time\_vec\_hrs\_ptr)  
A function to construct a **Diesel** object using fuel consumption lookup.
- void **testBadConstruct\_Diesel** (std::vector< double > \*time\_vec\_hrs\_ptr)  
Function to test the trying to construct a **Diesel** object given bad inputs is being handled as expected.
- void **testCapacityConstraint\_Diesel** (**Combustion** \*test\_diesel\_ptr)  
Test to check that the installed capacity constraint is active and behaving as expected.
- void **testMinimumLoadRatioConstraint\_Diesel** (**Combustion** \*test\_diesel\_ptr)  
Test to check that the minimum load ratio constraint is active and behaving as expected.
- void **testCommit\_Diesel** (**Combustion** \*test\_diesel\_ptr)  
Function to test if the commit method is working as expected, by checking some post-call attributes of the test **Diesel** object.
- void **testMinimumRuntimeConstraint\_Diesel** (**Combustion** \*test\_diesel\_ptr)  
Function to check that the minimum runtime constraint is active and behaving as expected.
- void **testFuelConsumptionEmissions\_Diesel** (**Combustion** \*test\_diesel\_ptr)  
Function to test that post-commit fuel consumption and emissions are > 0 when the test **Diesel** object is running, and = 0 when it is not (as expected).
- void **testEconomics\_Diesel** (**Combustion** \*test\_diesel\_ptr)  
Function to test that the post-commit model economics for the test **Diesel** object are as expected (> 0 when running, = 0 when not).
- void **testFuelLookup\_Diesel** (**Combustion** \*test\_diesel\_lookup\_ptr)  
Function to test that fuel consumption lookup (i.e., interpolation) is returning the expected values.
- int **main** (int argc, char \*\*argv)

### 5.57.1 Detailed Description

Testing suite for **Diesel** class.

A suite of tests for the **Diesel** class.

## 5.57.2 Function Documentation

### 5.57.2.1 main()

```

int main (
    int argc,
    char ** argv )
698 {
699     #ifdef _WIN32
700         activateVirtualTerminal();
701     #endif /* _WIN32 */
702
703     printGold("\tTesting Production <-- Combustion <-- Diesel");
704
705     srand(time(NULL));
706
707
708     std::vector<double> time_vec_hrs (8760, 0);
709     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
710         time_vec_hrs[i] = i;
711     }
712
713
714     Combustion* test_diesel_ptr = testConstruct_Diesel(&time_vec_hrs);
715     Combustion* test_diesel_lookup_ptr = testConstructLookup_Diesel(&time_vec_hrs);
716
717     try {
718         testBadConstruct_Diesel(&time_vec_hrs);
719
720         testCapacityConstraint_Diesel(test_diesel_ptr);
721         testMinimumLoadRatioConstraint_Diesel(test_diesel_ptr);
722
723         testCommit_Diesel(test_diesel_ptr);
724
725         testMinimumRuntimeConstraint_Diesel(test_diesel_ptr);
726
727         testFuelConsumptionEmissions_Diesel(test_diesel_ptr);
728         testEconomics_Diesel(test_diesel_ptr);
729
730         testFuelLookup_Diesel(test_diesel_lookup_ptr);
731     }
732
733
734     catch (...) {
735         delete test_diesel_ptr;
736         delete test_diesel_lookup_ptr;
737
738         printGold(" ..... ");
739         printRed("FAIL");
740         std::cout << std::endl;
741         throw;
742     }
743
744
745     delete test_diesel_ptr;
746     delete test_diesel_lookup_ptr;
747
748     printGold(" ..... ");
749     printGreen("PASS");
750     std::cout << std::endl;
751     return 0;
752
753 } /* main() */

```

### 5.57.2.2 testBadConstruct\_Diesel()

```

void testBadConstruct_Diesel (
    std::vector< double > * time_vec_hrs_ptr )

```

Function to test the trying to construct a [Diesel](#) object given bad inputs is being handled as expected.

## Parameters

<code>time_vec_hrs_ptr</code>	A pointer to the vector containing the modelling time series.
-------------------------------	---

```

171 {
172     bool error_flag = true;
173
174     try {
175         DieselInputs bad_diesel_inputs;
176         bad_diesel_inputs.fuel_cost_L = -1;
177
178         Diesel bad_diesel(
179             8760,
180             1,
181             bad_diesel_inputs,
182             time_vec_hrs_ptr
183         );
184
185         error_flag = false;
186     } catch (...) {
187         // Task failed successfully! =P
188     }
189     if (not error_flag) {
190         expectedErrorNotDetected(__FILE__, __LINE__);
191     }
192
193     return;
194 } /* testBadConstruct_Diesel() */

```

## 5.57.2.3 testCapacityConstraint\_Diesel()

```

void testCapacityConstraint_Diesel (
    Combustion * test_diesel_ptr )

```

Test to check that the installed capacity constraint is active and behaving as expected.

## Parameters

<code>test_diesel_ptr</code>	A <a href="#">Combustion</a> pointer to the test <a href="#">Diesel</a> object.
------------------------------	---

```

212 {
213     testFloatEquals(
214         test_diesel_ptr->requestProductionkW(0, 1, 2 * test_diesel_ptr->capacity_kW),
215         test_diesel_ptr->capacity_kW,
216         __FILE__,
217         __LINE__
218     );
219
220     return;
221 } /* testCapacityConstraint_Diesel() */

```

## 5.57.2.4 testCommit\_Diesel()

```

void testCommit_Diesel (
    Combustion * test_diesel_ptr )

```

Function to test if the commit method is working as expected, by checking some post-call attributes of the test [Diesel](#) object.

## Parameters

<code>test_diesel_ptr</code>	A <a href="#">Combustion</a> pointer to the test <a href="#">Diesel</a> object.
------------------------------	---

```

271 {
272     std::vector<double> dt_vec_hrs (48, 1);
273
274     std::vector<double> load_vec_kW = {
275         1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
276         1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 0,
277         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
278         1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
279     };
280
281     double load_kW = 0;
282     double production_kW = 0;
283     double roll = 0;
284
285     for (int i = 0; i < 48; i++) {
286         roll = (double)rand() / RAND_MAX;
287
288         if (roll >= 0.95) {
289             roll = 1.25;
290         }
291
292         load_vec_kW[i] *= roll * test_diesel_ptr->capacity_kW;
293         load_kW = load_vec_kW[i];
294
295         production_kW = test_diesel_ptr->requestProductionkW(
296             i,
297             dt_vec_hrs[i],
298             load_kW
299         );
300
301         load_kW = test_diesel_ptr->commit(
302             i,
303             dt_vec_hrs[i],
304             production_kW,
305             load_kW
306         );
307
308         // load_kW <= load_vec_kW (i.e., after vs before)
309         testLessThanOrEqualTo(
310             load_kW,
311             load_vec_kW[i],
312             __FILE__,
313             __LINE__
314         );
315
316         // production = dispatch + storage + curtailment
317         testFloatEquals(
318             test_diesel_ptr->production_vec_kW[i] -
319             test_diesel_ptr->dispatch_vec_kW[i] -
320             test_diesel_ptr->storage_vec_kW[i] -
321             test_diesel_ptr->curtailment_vec_kW[i],
322             0,
323             __FILE__,
324             __LINE__
325         );
326
327         // capacity constraint
328         if (load_vec_kW[i] > test_diesel_ptr->capacity_kW) {
329             testFloatEquals(
330                 test_diesel_ptr->production_vec_kW[i],
331                 test_diesel_ptr->capacity_kW,
332                 __FILE__,
333                 __LINE__
334             );
335         }
336
337         // minimum load ratio constraint
338         else if (
339             test_diesel_ptr->is_running and
340             test_diesel_ptr->production_vec_kW[i] > 0 and
341             load_vec_kW[i] <
342             ((Diesel*)test_diesel_ptr)->minimum_load_ratio * test_diesel_ptr->capacity_kW
343         ) {
344             testFloatEquals(
345                 test_diesel_ptr->production_vec_kW[i],
346                 ((Diesel*)test_diesel_ptr)->minimum_load_ratio *
347                 test_diesel_ptr->capacity_kW,
348                 __FILE__,
349                 __LINE__
350             );
351         }
352     }

```

```

353
354     return;
355 } /* testCommit_Diesel() */

```

### 5.57.2.5 testConstruct\_Diesel()

```

Combustion * testConstruct_Diesel (
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Diesel](#) object and spot check some post-construction attributes.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

#### Returns

A [Combustion](#) pointer to a test [Diesel](#) object.

```

40 {
41     DieselInputs diesel_inputs;
42
43     Combustion* test_diesel_ptr = new Diesel(
44         8760,
45         1,
46         diesel_inputs,
47         time_vec_hrs_ptr
48     );
49
50     testTruth(
51         not diesel_inputs.combustion_inputs.production_inputs.print_flag,
52         __FILE__,
53         __LINE__
54     );
55
56     testFloatEquals(
57         test_diesel_ptr->type,
58         CombustionType :: DIESEL,
59         __FILE__,
60         __LINE__
61     );
62
63     testTruth(
64         test_diesel_ptr->type_str == "DIESEL",
65         __FILE__,
66         __LINE__
67     );
68
69     testFloatEquals(
70         test_diesel_ptr->linear_fuel_slope_LkWh,
71         0.265675,
72         __FILE__,
73         __LINE__
74     );
75
76     testFloatEquals(
77         test_diesel_ptr->linear_fuel_intercept_LkWh,
78         0.026676,
79         __FILE__,
80         __LINE__
81     );
82
83     testFloatEquals(
84         test_diesel_ptr->capital_cost,
85         94125.375446,
86         __FILE__,
87         __LINE__
88     );
89
90     testFloatEquals(
91         test_diesel_ptr->operation_maintenance_cost_kWh,
92         0.069905,

```

```

93     __FILE__,
94     __LINE__
95 );
96
97 testFloatEquals(
98     ((Diesel*)test_diesel_ptr)->minimum_load_ratio,
99     0.2,
100     __FILE__,
101     __LINE__
102 );
103
104 testFloatEquals(
105     ((Diesel*)test_diesel_ptr)->minimum_runtime_hrs,
106     4,
107     __FILE__,
108     __LINE__
109 );
110
111 testFloatEquals(
112     test_diesel_ptr->replace_running_hrs,
113     30000,
114     __FILE__,
115     __LINE__
116 );
117
118 return test_diesel_ptr;
119 } /* testConstruct_Diesel() */

```

### 5.57.2.6 testConstructLookup\_Diesel()

```

Combustion * testConstructLookup_Diesel (
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Diesel](#) object using fuel consumption lookup.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

#### Returns

A [Combustion](#) pointer to a test [Diesel](#) object.

```

138 {
139     DieselInputs diesel_inputs;
140
141     diesel_inputs.combustion_inputs.fuel_mode = FuelMode :: FUEL_MODE_LOOKUP;
142     diesel_inputs.combustion_inputs.path_2_fuel_interp_data =
143         "data/test/interpolation/diesel_fuel_curve.csv";
144
145     Combustion* test_diesel_lookup_ptr = new Diesel(
146         8760,
147         1,
148         diesel_inputs,
149         time_vec_hrs_ptr
150     );
151
152     return test_diesel_lookup_ptr;
153 } /* testConstructLookup_Diesel() */

```

### 5.57.2.7 testEconomics\_Diesel()

```

void testEconomics_Diesel (
    Combustion * test_diesel_ptr )

```

Function to test that the post-commit model economics for the test [Diesel](#) object are as expected (> 0 when running, = 0 when not).

## Parameters

<code>test_diesel_ptr</code>	A <a href="#">Combustion</a> pointer to the test <a href="#">Diesel</a> object.
------------------------------	---

```

575 {
576     std::vector<bool> expected_is_running_vec = {
577         1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1,
578         1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1,
579         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
580         1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0
581     };
582
583     bool is_running = false;
584
585     for (int i = 0; i < 48; i++) {
586         is_running = test_diesel_ptr->is_running_vec[i];
587
588         testFloatEquals(
589             is_running,
590             expected_is_running_vec[i],
591             __FILE__,
592             __LINE__
593         );
594
595         // O&M, fuel consumption, and emissions > 0 whenever diesel is running
596         if (is_running) {
597             testGreaterThan(
598                 test_diesel_ptr->operation_maintenance_cost_vec[i],
599                 0,
600                 __FILE__,
601                 __LINE__
602             );
603         }
604
605         // O&M, fuel consumption, and emissions = 0 whenever diesel is not running
606         else {
607             testFloatEquals(
608                 test_diesel_ptr->operation_maintenance_cost_vec[i],
609                 0,
610                 __FILE__,
611                 __LINE__
612             );
613         }
614     }
615
616     return;
617 } /* testEconomics_Diesel() */

```

## 5.57.2.8 testFuelConsumptionEmissions\_Diesel()

```

void testFuelConsumptionEmissions_Diesel (
    Combustion * test_diesel_ptr )

```

Function to test that post-commit fuel consumption and emissions are  $> 0$  when the test [Diesel](#) object is running, and  $= 0$  when it is not (as expected).

## Parameters

<code>test_diesel_ptr</code>	A <a href="#">Combustion</a> pointer to the test <a href="#">Diesel</a> object.
------------------------------	---

```

417 {
418     std::vector<bool> expected_is_running_vec = {
419         1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1,
420         1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1,
421         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
422         1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0
423     };
424
425     bool is_running = false;
426
427     for (int i = 0; i < 48; i++) {
428         is_running = test_diesel_ptr->is_running_vec[i];

```

```

429
430     testFloatEquals(
431         is_running,
432         expected_is_running_vec[i],
433         __FILE__,
434         __LINE__
435     );
436
437     // O&M, fuel consumption, and emissions > 0 whenever diesel is running
438     if (is_running) {
439         testGreaterThan(
440             test_diesel_ptr->fuel_consumption_vec_L[i],
441             0,
442             __FILE__,
443             __LINE__
444         );
445
446         testGreaterThan(
447             test_diesel_ptr->fuel_cost_vec[i],
448             0,
449             __FILE__,
450             __LINE__
451         );
452
453         testGreaterThan(
454             test_diesel_ptr->CO2_emissions_vec_kg[i],
455             0,
456             __FILE__,
457             __LINE__
458         );
459
460         testGreaterThan(
461             test_diesel_ptr->CO_emissions_vec_kg[i],
462             0,
463             __FILE__,
464             __LINE__
465         );
466
467         testGreaterThan(
468             test_diesel_ptr->NOx_emissions_vec_kg[i],
469             0,
470             __FILE__,
471             __LINE__
472         );
473
474         testGreaterThan(
475             test_diesel_ptr->SOx_emissions_vec_kg[i],
476             0,
477             __FILE__,
478             __LINE__
479         );
480
481         testGreaterThan(
482             test_diesel_ptr->CH4_emissions_vec_kg[i],
483             0,
484             __FILE__,
485             __LINE__
486         );
487
488         testGreaterThan(
489             test_diesel_ptr->PM_emissions_vec_kg[i],
490             0,
491             __FILE__,
492             __LINE__
493         );
494     }
495
496     // O&M, fuel consumption, and emissions = 0 whenever diesel is not running
497     else {
498         testFloatEquals(
499             test_diesel_ptr->fuel_consumption_vec_L[i],
500             0,
501             __FILE__,
502             __LINE__
503         );
504
505         testFloatEquals(
506             test_diesel_ptr->fuel_cost_vec[i],
507             0,
508             __FILE__,
509             __LINE__
510         );
511
512         testFloatEquals(
513             test_diesel_ptr->CO2_emissions_vec_kg[i],
514             0,
515             __FILE__,

```



```

516         __LINE__
517     );
518
519     testFloatEquals (
520         test_diesel_ptr->CO_emissions_vec_kg[i],
521         0,
522         __FILE__,
523         __LINE__
524     );
525
526     testFloatEquals (
527         test_diesel_ptr->NOx_emissions_vec_kg[i],
528         0,
529         __FILE__,
530         __LINE__
531     );
532
533     testFloatEquals (
534         test_diesel_ptr->SOx_emissions_vec_kg[i],
535         0,
536         __FILE__,
537         __LINE__
538     );
539
540     testFloatEquals (
541         test_diesel_ptr->CH4_emissions_vec_kg[i],
542         0,
543         __FILE__,
544         __LINE__
545     );
546
547     testFloatEquals (
548         test_diesel_ptr->PM_emissions_vec_kg[i],
549         0,
550         __FILE__,
551         __LINE__
552     );
553 }
554 }
555
556 return;
557 } /* testFuelConsumptionEmissions_Diesel() */

```

### 5.57.2.9 testFuelLookup\_Diesel()

```

void testFuelLookup_Diesel (
    Combustion * test_diesel_lookup_ptr )

```

Function to test that fuel consumption lookup (i.e., interpolation) is returning the expected values.

#### Parameters

<code>test_diesel_lookup_ptr</code>	A <a href="#">Combustion</a> pointer to the test <a href="#">Diesel</a> object using fuel consumption lookup.
-------------------------------------	---

```

636 {
637     std::vector<double> load_ratio_vec = {
638         0,
639         0.170812859791767,
640         0.322739274162545,
641         0.369750203682042,
642         0.443532869135929,
643         0.471567864244626,
644         0.536513734479662,
645         0.586125806988674,
646         0.601101175455075,
647         0.658356862575221,
648         0.70576929893201,
649         0.784069734739331,
650         0.805765927542453,
651         0.884747873186048,
652         0.930870496062112,
653         0.979415217694769,
654         1
655     };
656

```

```

657     std::vector<double> expected_fuel_consumption_vec_L = {
658         4.68079520372916,
659         8.35159603357656,
660         11.7422361561399,
661         12.9931187917615,
662         14.8786636301325,
663         15.5746957307243,
664         17.1419229487141,
665         18.3041866133728,
666         18.6530540913696,
667         19.9569217633299,
668         21.012354614584,
669         22.7142305879957,
670         23.1916726441968,
671         24.8602332554707,
672         25.8172124624032,
673         26.8256741279932,
674         27.254952
675     };
676
677     for (size_t i = 0; i < load_ratio_vec.size(); i++) {
678         testFloatEquals(
679             test_diesel_lookup_ptr->getFuelConsumptionL(
680                 1, load_ratio_vec[i] * test_diesel_lookup_ptr->capacity_kW
681             ),
682             expected_fuel_consumption_vec_L[i],
683             __FILE__,
684             __LINE__
685         );
686     }
687
688     return;
689 } /* testFuelLookup_Diesel() */

```

#### 5.57.2.10 testMinimumLoadRatioConstraint\_Diesel()

```

void testMinimumLoadRatioConstraint_Diesel (
    Combustion * test_diesel_ptr )

```

Test to check that the minimum load ratio constraint is active and behaving as expected.

##### Parameters

<i>test_diesel_ptr</i>	A <a href="#">Combustion</a> pointer to the test <a href="#">Diesel</a> object.
------------------------	---

```

239 {
240     testFloatEquals(
241         test_diesel_ptr->requestProductionkW(
242             0,
243             1,
244             0.5 * ((Diesel*)test_diesel_ptr)->minimum_load_ratio *
245                 test_diesel_ptr->capacity_kW
246         ),
247         ((Diesel*)test_diesel_ptr)->minimum_load_ratio * test_diesel_ptr->capacity_kW,
248         __FILE__,
249         __LINE__
250     );
251
252     return;
253 } /* testMinimumLoadRatioConstraint_Diesel() */

```

#### 5.57.2.11 testMinimumRuntimeConstraint\_Diesel()

```

void testMinimumRuntimeConstraint_Diesel (
    Combustion * test_diesel_ptr )

```

Function to check that the minimum runtime constraint is active and behaving as expected.

## Parameters

<code>test_diesel_ptr</code>	A <a href="#">Combustion</a> pointer to the test <a href="#">Diesel</a> object.
------------------------------	---

```

373 {
374     std::vector<double> load_vec_kW = {
375         1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
376         1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
377         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
378         1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
379     };
380
381     std::vector<bool> expected_is_running_vec = {
382         1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1,
383         1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1,
384         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
385         1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0
386     };
387
388     for (int i = 0; i < 48; i++) {
389         testFloatEquals(
390             test_diesel_ptr->is_running_vec[i],
391             expected_is_running_vec[i],
392             __FILE__,
393             __LINE__
394         );
395     }
396
397     return;
398 } /* testMinimumRuntimeConstraint_Diesel() */

```

## 5.58 test/source/Production/Noncombustion/test\_Hydro.cpp File Reference

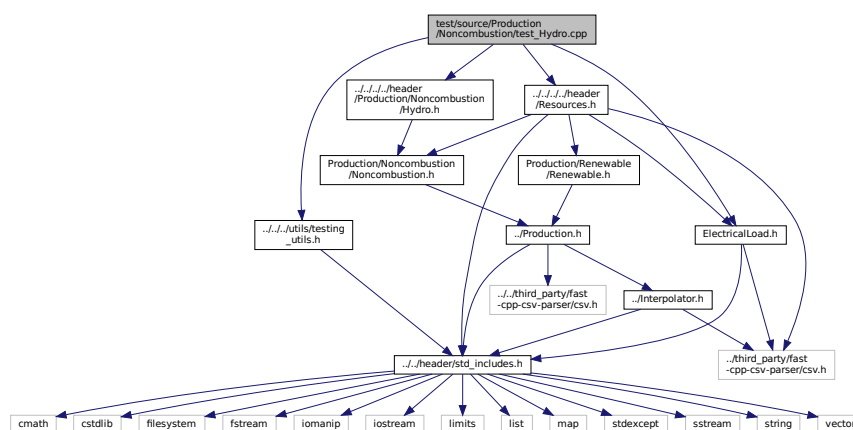
Testing suite for [Hydro](#) class.

```

#include "../.../utils/testing_utils.h"
#include "../.../header/Resources.h"
#include "../.../header/ElectricalLoad.h"
#include "../.../header/Production/Noncombustion/Hydro.h"

```

Include dependency graph for test\_Hydro.cpp:



## Functions

- [Noncombustion](#) \* [testConstruct\\_Hydro](#) ([HydroInputs](#) hydro\_inputs, std::vector< double > \*time\_vec\_hrs\_↵ ptr)

A function to construct a [Hydro](#) object and spot check some post-construction attributes.

- void [testEfficiencyInterpolation\\_Hydro](#) ([Noncombustion](#) \*test\_hydro\_ptr)

Function to test that the generator and turbine efficiency maps are being initialized as expected, and that efficiency interpolation is returning the expected values.

- void [testCommit\\_Hydro](#) ([Noncombustion](#) \*test\_hydro\_ptr, [Resources](#) \*test\_resources\_ptr)
- int [main](#) (int argc, char \*\*argv)

## 5.58.1 Detailed Description

Testing suite for [Hydro](#) class.

A suite of tests for the [Hydro](#) class.

## 5.58.2 Function Documentation

### 5.58.2.1 main()

```
int main (
    int argc,
    char ** argv )
305 {
306     #ifdef _WIN32
307         activateVirtualTerminal();
308     #endif /* _WIN32 */
309
310     printGold("\tTesting Production <-- Noncombustion <-- Hydro");
311
312     srand(time(NULL));
313
314
315     std::vector<double> time_vec_hrs (8760, 0);
316     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
317         time_vec_hrs[i] = i;
318     }
319
320     std::string path_2_electrical_load_time_series =
321         "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";
322
323     ElectricalLoad* test_electrical_load_ptr =
324         new ElectricalLoad(path_2_electrical_load_time_series);
325
326     Resources* test_resources_ptr = new Resources();
327
328     HydroInputs hydro_inputs;
329     int hydro_resource_key = 0;
330
331     hydro_inputs.reservoir_capacity_m3 = 10000;
332     hydro_inputs.resource_key = hydro_resource_key;
333
334     Noncombustion* test_hydro_ptr = testConstruct\_Hydro(hydro_inputs, &time_vec_hrs);
335
336     std::string path_2_hydro_resource_data =
337         "data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv";
338
339     test_resources_ptr->addResource(
340         NoncombustionType::HYDRO,
341         path_2_hydro_resource_data,
342         hydro_resource_key,
343         test_electrical_load_ptr
344     );
345
346
347     try {
348         testEfficiencyInterpolation\_Hydro(test_hydro_ptr);
349         testCommit\_Hydro(test_hydro_ptr, test_resources_ptr);
350     }
```

```

351
352
353     catch (...) {
354         delete test_electrical_load_ptr;
355         delete test_resources_ptr;
356         delete test_hydro_ptr;
357
358         printGold(" ... ");
359         printRed("FAIL");
360         std::cout << std::endl;
361         throw;
362     }
363
364
365     delete test_electrical_load_ptr;
366     delete test_resources_ptr;
367     delete test_hydro_ptr;
368
369     printGold(" ... ");
370     printGreen("PASS");
371     std::cout << std::endl;
372     return 0;
373
374 } /* main() */

```

### 5.58.2.2 testCommit\_Hydro()

```

void testCommit_Hydro (
    Noncombustion * test_hydro_ptr,
    Resources * test_resources_ptr )
222 {
223     double load_kW = 100 * (double)rand() / RAND_MAX;
224     double production_kW = 0;
225
226     for (int i = 0; i < 8760; i++) {
227         production_kW = test_hydro_ptr->requestProductionkW(
228             i,
229             1,
230             load_kW,
231             test_resources_ptr->resource_map_1D[test_hydro_ptr->resource_key][i]
232         );
233
234         load_kW = test_hydro_ptr->commit(
235             i,
236             1,
237             production_kW,
238             load_kW,
239             test_resources_ptr->resource_map_1D[test_hydro_ptr->resource_key][i]
240         );
241
242         testGreaterThanOrEqualTo(
243             test_hydro_ptr->production_vec_kW[i],
244             0,
245             __FILE__,
246             __LINE__
247         );
248
249         testLessThanOrEqualTo(
250             test_hydro_ptr->production_vec_kW[i],
251             test_hydro_ptr->capacity_kW,
252             __FILE__,
253             __LINE__
254         );
255
256         testFloatEquals(
257             test_hydro_ptr->production_vec_kW[i] -
258             test_hydro_ptr->dispatch_vec_kW[i] -
259             test_hydro_ptr->curtailment_vec_kW[i] -
260             test_hydro_ptr->storage_vec_kW[i],
261             0,
262             __FILE__,
263             __LINE__
264         );
265
266         testGreaterThanOrEqualTo(
267             ((Hydro*)test_hydro_ptr)->turbine_flow_vec_m3hr[i],
268             0,
269             __FILE__,
270             __LINE__

```

```

271         );
272
273         testLessThanOrEqualTo(
274             ((Hydro*)test_hydro_ptr)->turbine_flow_vec_m3hr[i],
275             ((Hydro*)test_hydro_ptr)->maximum_flow_m3hr,
276             __FILE__,
277             __LINE__
278         );
279
280         testGreaterThanOrEqualTo(
281             ((Hydro*)test_hydro_ptr)->stored_volume_vec_m3[i],
282             0,
283             __FILE__,
284             __LINE__
285         );
286
287         testLessThanOrEqualTo(
288             ((Hydro*)test_hydro_ptr)->stored_volume_vec_m3[i],
289             ((Hydro*)test_hydro_ptr)->reservoir_capacity_m3,
290             __FILE__,
291             __LINE__
292         );
293     }
294
295     return;
296 } /* testCommit_Hydro() */

```

### 5.58.2.3 testConstruct\_Hydro()

```

Hydro *Noncombustion * testConstruct_Hydro (
    HydroInputs hydro_inputs,
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Hydro](#) object and spot check some post-construction attributes.

#### Returns

A [Noncombustion](#) pointer to a test [Hydro](#) object.

```

47 {
48     Noncombustion* test_hydro_ptr = new Hydro(
49         8760,
50         1,
51         hydro_inputs,
52         time_vec_hrs_ptr
53     );
54
55     testTruth(
56         not hydro_inputs.noncombustion_inputs.production_inputs.print_flag,
57         __FILE__,
58         __LINE__
59     );
60
61     testFloatEquals(
62         test_hydro_ptr->n_points,
63         8760,
64         __FILE__,
65         __LINE__
66     );
67
68     testFloatEquals(
69         test_hydro_ptr->type,
70         NoncombustionType :: HYDRO,
71         __FILE__,
72         __LINE__
73     );
74
75     testTruth(
76         test_hydro_ptr->type_str == "HYDRO",
77         __FILE__,
78         __LINE__
79     );
80
81     testFloatEquals(
82         ((Hydro*)test_hydro_ptr)->turbine_type,

```

```

83     HydroTurbineType :: HYDRO_TURBINE_PELTON,
84     __FILE__,
85     __LINE__
86 );
87
88 testFloatEquals(
89     ((Hydro*)test_hydro_ptr)->reservoir_capacity_m3,
90     10000,
91     __FILE__,
92     __LINE__
93 );
94
95 return test_hydro_ptr;
96 } /* testConstruct_Hydro() */

```

#### 5.58.2.4 testEfficiencyInterpolation\_Hydro()

```

void testEfficiencyInterpolation_Hydro (
    Noncombustion * test_hydro_ptr )

```

Function to test that the generator and turbine efficiency maps are being initialized as expected, and that efficiency interpolation is returning the expected values.

##### Parameters

<i>test_hydro_ptr</i>	A <a href="#">Noncombustion</a> pointer to the test <a href="#">Hydro</a> object.
-----------------------	---

```

115 {
116     std::vector<double> expected_gen_power_ratios = {
117         0, 0.1, 0.2, 0.3, 0.4, 0.5,
118         0.6, 0.7, 0.75, 0.8, 0.9, 1
119     };
120
121     std::vector<double> expected_gen_efficiencies = {
122         0.000, 0.800, 0.900, 0.913,
123         0.925, 0.943, 0.947, 0.950,
124         0.953, 0.954, 0.956, 0.958
125     };
126
127     double query = 0;
128     for (size_t i = 0; i < expected_gen_power_ratios.size(); i++) {
129         testFloatEquals(
130             test_hydro_ptr->interpolator.interp_map_1D[
131                 HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY
132             ].x_vec[i],
133             expected_gen_power_ratios[i],
134             __FILE__,
135             __LINE__
136         );
137
138         testFloatEquals(
139             test_hydro_ptr->interpolator.interp_map_1D[
140                 HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY
141             ].y_vec[i],
142             expected_gen_efficiencies[i],
143             __FILE__,
144             __LINE__
145         );
146
147         if (i < expected_gen_power_ratios.size() - 1) {
148             query = expected_gen_power_ratios[i] + ((double)rand() / RAND_MAX) *
149                 (expected_gen_power_ratios[i + 1] - expected_gen_power_ratios[i]);
150
151             test_hydro_ptr->interpolator.interp1D(
152                 HydroInterpKeys :: GENERATOR_EFFICIENCY_INTERP_KEY,
153                 query
154             );
155         }
156     }
157
158     std::vector<double> expected_turb_power_ratios = {
159         0, 0.1, 0.2, 0.3, 0.4,
160         0.5, 0.6, 0.7, 0.8, 0.9,
161         1

```

```

162     };
163
164     std::vector<double> expected_turb_efficiencies = {
165         0.000, 0.780, 0.855, 0.875, 0.890,
166         0.900, 0.908, 0.913, 0.918, 0.908,
167         0.880
168     };
169
170     for (size_t i = 0; i < expected_turb_power_ratios.size(); i++) {
171         testFloatEquals(
172             test_hydro_ptr->interpolator.interp_map_1D[
173                 HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY
174             ].x_vec[i],
175             expected_turb_power_ratios[i],
176             __FILE__,
177             __LINE__
178         );
179
180         testFloatEquals(
181             test_hydro_ptr->interpolator.interp_map_1D[
182                 HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY
183             ].y_vec[i],
184             expected_turb_efficiencies[i],
185             __FILE__,
186             __LINE__
187         );
188
189         if (i < expected_turb_power_ratios.size() - 1) {
190             query = expected_turb_power_ratios[i] + ((double)rand() / RAND_MAX) *
191                 (expected_turb_power_ratios[i + 1] - expected_turb_power_ratios[i]);
192
193             test_hydro_ptr->interpolator.interp1D(
194                 HydroInterpKeys :: TURBINE_EFFICIENCY_INTERP_KEY,
195                 query
196             );
197         }
198     }
199
200     return;
201 } /* testEfficiencyInterpolation_Hydro() */

```

## 5.59 test/source/Production/Noncombustion/test\_Noncombustion.cpp

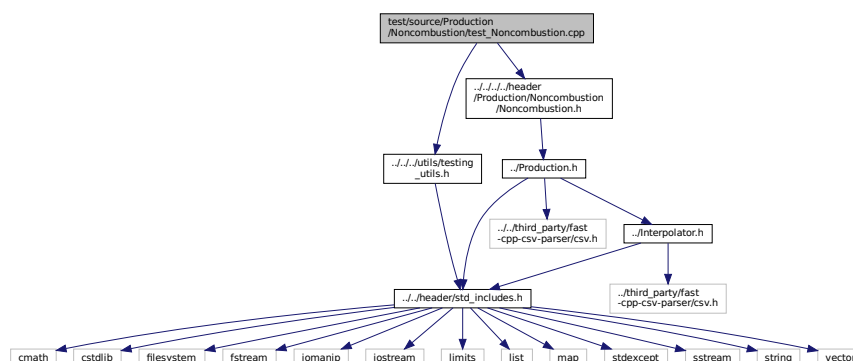
### File Reference

Testing suite for [Noncombustion](#) class.

```
#include "../utils/testing_utils.h"
```

```
#include "../header/Production/Noncombustion/Noncombustion.h"
```

Include dependency graph for test\_Noncombustion.cpp:





## Functions

- `Noncombustion * testConstruct_Noncombustion` (`std::vector< double > *time_vec_hrs_ptr`)  
A function to construct a `Noncombustion` object and spot check some post-construction attributes.
- `int main` (`int argc, char **argv`)

### 5.59.1 Detailed Description

Testing suite for `Noncombustion` class.

A suite of tests for the `Noncombustion` class.

### 5.59.2 Function Documentation

#### 5.59.2.1 main()

```
int main (
    int argc,
    char ** argv )
74 {
75     #ifdef _WIN32
76         activateVirtualTerminal();
77     #endif /* _WIN32 */
78
79     printGold("\tTesting Production <-- Noncombustion");
80
81     srand(time(NULL));
82
83
84     std::vector<double> time_vec_hrs (8760, 0);
85     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
86         time_vec_hrs[i] = i;
87     }
88
89     Noncombustion* test_noncombustion_ptr = testConstruct_Noncombustion(&time_vec_hrs);
90
91
92     try {
93         //...
94     }
95
96
97     catch (...) {
98         delete test_noncombustion_ptr;
99
100         printGold(" ..... ");
101         printRed("FAIL");
102         std::cout << std::endl;
103         throw;
104     }
105
106
107     delete test_noncombustion_ptr;
108
109     printGold(" ..... ");
110     printGreen("PASS");
111     std::cout << std::endl;
112     return 0;
113 }
114 } /* main() */
```

#### 5.59.2.2 testConstruct\_Noncombustion()

```
Noncombustion * testConstruct_Noncombustion (
    std::vector< double > * time_vec_hrs_ptr )
```

A function to construct a `Noncombustion` object and spot check some post-construction attributes.

## Parameters

<code>time_vec_hrs_ptr</code>	A pointer to the vector containing the modelling time series.
-------------------------------	---

## Returns

A pointer to a test [Noncombustion](#) object.

```

40 {
41     NoncombustionInputs noncombustion_inputs;
42
43     Noncombustion* test_noncombustion_ptr =
44         new Noncombustion(
45             8760,
46             1,
47             noncombustion_inputs,
48             time_vec_hrs_ptr
49         );
50
51     testTruth(
52         not noncombustion_inputs.production_inputs.print_flag,
53         __FILE__,
54         __LINE__
55     );
56
57     testFloatEquals(
58         test_noncombustion_ptr->n_points,
59         8760,
60         __FILE__,
61         __LINE__
62     );
63
64     return test_noncombustion_ptr;
65 } /* testConstruct_Noncombustion() */

```

## 5.60 test/source/Production/Renewable/test\_Renewable.cpp File Reference

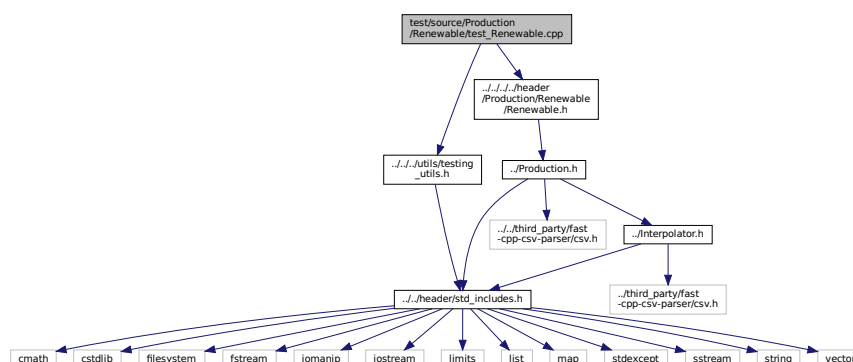
Testing suite for [Renewable](#) class.

```

#include "../utils/testing_utils.h"
#include "../header/Production/Renewable/Renewable.h"

```

Include dependency graph for test\_Renewable.cpp:



## Functions

- [Renewable](#) \* [testConstruct\\_Renewable](#) (std::vector< double > \*time\_vec\_hrs\_ptr)  
A function to construct a [Renewable](#) object and spot check some post-construction attributes.
- int [main](#) (int argc, char \*\*argv)

### 5.60.1 Detailed Description

Testing suite for [Renewable](#) class.

A suite of tests for the [Renewable](#) class.

### 5.60.2 Function Documentation

#### 5.60.2.1 main()

```
int main (
    int argc,
    char ** argv )
73 {
74     #ifdef _WIN32
75         activateVirtualTerminal();
76     #endif /* _WIN32 */
77     printGold("\tTesting Production <-- Renewable");
78     srand(time(NULL));
79
80     std::vector<double> time_vec_hrs (8760, 0);
81     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
82         time_vec_hrs[i] = i;
83     }
84     Renewable* test_renewable_ptr = testConstruct_Renewable(&time_vec_hrs);
85
86     try {
87         //...
88     }
89
90     catch (...) {
91         delete test_renewable_ptr;
92
93         printGold(" ..... ");
94         printRed("FAIL");
95         std::cout << std::endl;
96         throw;
97     }
98
99     delete test_renewable_ptr;
100     printGold(" ..... ");
101     printGreen("PASS");
102     std::cout << std::endl;
103     return 0;
104 }
105
106 /* main() */
107 }
```

#### 5.60.2.2 testConstruct\_Renewable()

```
Renewable * testConstruct_Renewable (
    std::vector< double > * time_vec_hrs_ptr )
```

A function to construct a [Renewable](#) object and spot check some post-construction attributes.

## Parameters

<code>time_vec_hrs_ptr</code>	A pointer to the vector containing the modelling time series.
-------------------------------	---

## Returns

A pointer to a test [Renewable](#) object.

```

40 {
41     RenewableInputs renewable_inputs;
42
43     Renewable* test_renewable_ptr = new Renewable(
44         8760,
45         1,
46         renewable_inputs,
47         time_vec_hrs_ptr
48     );
49
50     testTruth(
51         not renewable_inputs.production_inputs.print_flag,
52         __FILE__,
53         __LINE__
54     );
55
56     testFloatEquals(
57         test_renewable_ptr->n_points,
58         8760,
59         __FILE__,
60         __LINE__
61     );
62
63     return test_renewable_ptr;
64 } /* testConstruct_Renewable() */

```

## 5.61 test/source/Production/Renewable/test\_Solar.cpp File Reference

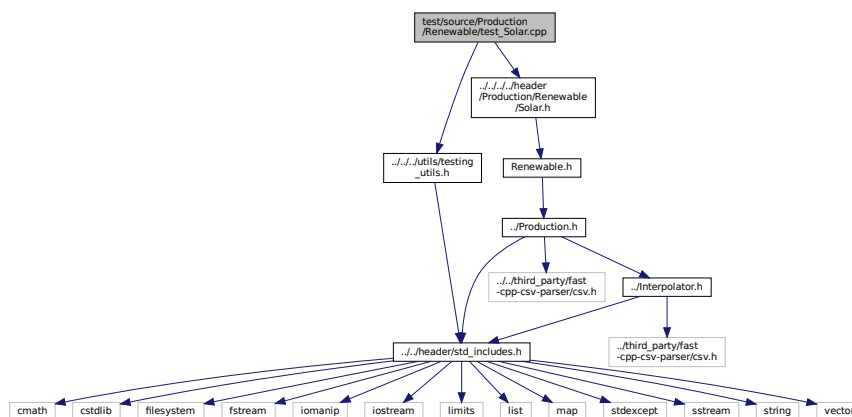
Testing suite for [Solar](#) class.

```

#include "../../utils/testing_utils.h"
#include "../../header/Production/Renewable/Solar.h"

```

Include dependency graph for test\_Solar.cpp:



## Functions

- [Renewable](#) \* [testConstruct\\_Solar](#) (std::vector< double > \*time\_vec\_hrs\_ptr)  
A function to construct a [Solar](#) object and spot check some post-construction attributes.
- void [testBadConstruct\\_Solar](#) (std::vector< double > \*time\_vec\_hrs\_ptr)  
Function to test the trying to construct a [Solar](#) object given bad inputs is being handled as expected.
- void [testProductionOverride\\_Solar](#) (std::string path\_2\_normalized\_production\_time\_series, std::vector< double > \*time\_vec\_hrs\_ptr)  
Function to test that normalized production data is being read in correctly, and that the associated production override feature is behaving as expected.
- void [testProductionConstraint\\_Solar](#) ([Renewable](#) \*test\_solar\_ptr)  
Function to test that the production constraint is active and behaving as expected.
- void [testCommit\\_Solar](#) ([Renewable](#) \*test\_solar\_ptr)  
Function to test if the commit method is working as expected, by checking some post-call attributes of the test [Solar](#) object. Uses a randomized resource input.
- void [testEconomics\\_Solar](#) ([Renewable](#) \*test\_solar\_ptr)
- int [main](#) (int argc, char \*\*argv)

### 5.61.1 Detailed Description

Testing suite for [Solar](#) class.

A suite of tests for the [Solar](#) class.

### 5.61.2 Function Documentation

#### 5.61.2.1 main()

```
int main (
    int argc,
    char ** argv )
440 {
441     #ifdef _WIN32
442         activateVirtualTerminal();
443     #endif /* _WIN32 */
444
445     printGold("\tTesting Production <-- Renewable <-- Solar");
446
447     srand(time(NULL));
448
449     std::vector<double> time_vec_hrs (8760, 0);
450     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
451         time_vec_hrs[i] = i;
452     }
453
454     Renewable* test_solar_ptr = testConstruct_Solar(&time_vec_hrs);
455
456     try {
457         testBadConstruct_Solar(&time_vec_hrs);
458
459         std::string path_2_normalized_production_time_series =
460             "data/test/normalized_production/normalized_solar_production.csv";
461
462         testProductionOverride_Solar(
463             path_2_normalized_production_time_series,
464             &time_vec_hrs
465         );
466     }
467 }
```

```

468
469     testProductionConstraint_Solar(test_solar_ptr);
470
471     testCommit_Solar(test_solar_ptr);
472     testEconomics_Solar(test_solar_ptr);
473 }
474
475
476 catch (...) {
477     delete test_solar_ptr;
478
479     printGold(" ..... ");
480     printRed("FAIL");
481     std::cout << std::endl;
482     throw;
483 }
484
485
486 delete test_solar_ptr;
487
488 printGold(" ..... ");
489 printGreen("PASS");
490 std::cout << std::endl;
491 return 0;
492
493 } /* main() */

```

### 5.61.2.2 testBadConstruct\_Solar()

```

void testBadConstruct_Solar (
    std::vector< double > * time_vec_hrs_ptr )

```

Function to test the trying to construct a [Solar](#) object given bad inputs is being handled as expected.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

```

109 {
110     bool error_flag = true;
111
112     try {
113         SolarInputs bad_solar_inputs;
114         bad_solar_inputs.derating = -1;
115
116         Solar bad_solar(8760, 1, bad_solar_inputs, time_vec_hrs_ptr);
117
118         error_flag = false;
119     } catch (...) {
120         // Task failed successfully! =P
121     }
122     if (not error_flag) {
123         expectedErrorNotDetected(__FILE__, __LINE__);
124     }
125
126     return;
127 } /* testBadConstruct_Solar() */

```

### 5.61.2.3 testCommit\_Solar()

```

void testCommit_Solar (
    Renewable * test_solar_ptr )

```

Function to test if the commit method is working as expected, by checking some post-call attributes of the test [Solar](#) object. Uses a randomized resource input.

## Parameters

<code>test_solar_ptr</code>	A <a href="#">Renewable</a> pointer to the test <a href="#">Solar</a> object.
-----------------------------	---

```

289 {
290     std::vector<double> dt_vec_hrs (48, 1);
291
292     std::vector<double> load_vec_kW = {
293         1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
294         1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 0,
295         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
296         1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
297     };
298
299     double load_kW = 0;
300     double production_kW = 0;
301     double roll = 0;
302     double solar_resource_kWm2 = 0;
303
304     for (int i = 0; i < 48; i++) {
305         roll = (double)rand() / RAND_MAX;
306
307         solar_resource_kWm2 = roll;
308
309         roll = (double)rand() / RAND_MAX;
310
311         if (roll <= 0.1) {
312             solar_resource_kWm2 = 0;
313         }
314
315         else if (roll >= 0.95) {
316             solar_resource_kWm2 = 1.25;
317         }
318
319         roll = (double)rand() / RAND_MAX;
320
321         if (roll >= 0.95) {
322             roll = 1.25;
323         }
324
325         load_vec_kW[i] *= roll * test_solar_ptr->capacity_kW;
326         load_kW = load_vec_kW[i];
327
328         production_kW = test_solar_ptr->computeProductionkW(
329             i,
330             dt_vec_hrs[i],
331             solar_resource_kWm2
332         );
333
334         load_kW = test_solar_ptr->commit(
335             i,
336             dt_vec_hrs[i],
337             production_kW,
338             load_kW
339         );
340
341         // is running (or not) as expected
342         if (solar_resource_kWm2 > 0) {
343             testTruth(
344                 test_solar_ptr->is_running,
345                 __FILE__,
346                 __LINE__
347             );
348         }
349
350         else {
351             testTruth(
352                 not test_solar_ptr->is_running,
353                 __FILE__,
354                 __LINE__
355             );
356         }
357
358         // load_kW <= load_vec_kW (i.e., after vs before)
359         testLessThanOrEqualTo(
360             load_kW,
361             load_vec_kW[i],
362             __FILE__,
363             __LINE__
364         );
365
366         // production = dispatch + storage + curtailment
367         testFloatEquals(
368             test_solar_ptr->production_vec_kW[i] -
369             test_solar_ptr->dispatch_vec_kW[i] -
370             test_solar_ptr->storage_vec_kW[i] -

```

```

371         test_solar_ptr->curtailment_vec_kW[i],
372         0,
373         __FILE__,
374         __LINE__
375     );
376
377     // capacity constraint
378     if (solar_resource_kWm2 > 1) {
379         testFloatEquals(
380             test_solar_ptr->production_vec_kW[i],
381             test_solar_ptr->capacity_kW,
382             __FILE__,
383             __LINE__
384         );
385     }
386 }
387
388 return;
389 } /* testCommit_Solar() */

```

#### 5.61.2.4 testConstruct\_Solar()

```

Renewable * testConstruct_Solar (
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Solar](#) object and spot check some post-construction attributes.

##### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

##### Returns

A [Renewable](#) pointer to a test [Solar](#) object.

```

40 {
41     SolarInputs solar_inputs;
42
43     Renewable* test_solar_ptr = new Solar(
44         8760,
45         1,
46         solar_inputs,
47         time_vec_hrs_ptr
48     );
49
50     testTruth(
51         not solar_inputs.renewable_inputs.production_inputs.print_flag,
52         __FILE__,
53         __LINE__
54     );
55
56     testFloatEquals(
57         test_solar_ptr->n_points,
58         8760,
59         __FILE__,
60         __LINE__
61     );
62
63     testFloatEquals(
64         test_solar_ptr->type,
65         RenewableType :: SOLAR,
66         __FILE__,
67         __LINE__
68     );
69
70     testTruth(
71         test_solar_ptr->type_str == "SOLAR",
72         __FILE__,
73         __LINE__
74     );
75
76     testFloatEquals(

```



```

77         test_solar_ptr->capital_cost,
78         350118.723363,
79         __FILE__,
80         __LINE__
81     );
82
83     testFloatEquals(
84         test_solar_ptr->operation_maintenance_cost_kWh,
85         0.01,
86         __FILE__,
87         __LINE__
88     );
89
90     return test_solar_ptr;
91 } /* testConstruct_Solar() */

```

### 5.61.2.5 testEconomics\_Solar()

```

void testEconomics_Solar (
    Renewable * test_solar_ptr )
407 {
408     for (int i = 0; i < 48; i++) {
409         // resource, O&M > 0 whenever solar is running (i.e., producing)
410         if (test_solar_ptr->is_running_vec[i]) {
411             testGreaterThan(
412                 test_solar_ptr->operation_maintenance_cost_vec[i],
413                 0,
414                 __FILE__,
415                 __LINE__
416             );
417         }
418
419         // resource, O&M = 0 whenever solar is not running (i.e., not producing)
420         else {
421             testFloatEquals(
422                 test_solar_ptr->operation_maintenance_cost_vec[i],
423                 0,
424                 __FILE__,
425                 __LINE__
426             );
427         }
428     }
429
430     return;
431 } /* testEconomics_Solar() */

```

### 5.61.2.6 testProductionConstraint\_Solar()

```

void testProductionConstraint_Solar (
    Renewable * test_solar_ptr )

```

Function to test that the production constraint is active and behaving as expected.

#### Parameters

<i>test_solar_ptr</i>	A <a href="#">Renewable</a> pointer to the test <a href="#">Solar</a> object.
-----------------------	---

```

254 {
255     testFloatEquals(
256         test_solar_ptr->computeProductionkW(0, 1, 2),
257         100,
258         __FILE__,
259         __LINE__
260     );
261
262     testFloatEquals(

```

```

263         test_solar_ptr->computeProductionkW(0, 1, -1),
264         0,
265         __FILE__,
266         __LINE__
267     );
268
269     return;
270 } /* testProductionConstraint_Solar() */

```

### 5.61.2.7 testProductionOverride\_Solar()

```

void testProductionOverride_Solar (
    std::string path_2_normalized_production_time_series,
    std::vector< double > * time_vec_hrs_ptr )

```

Function to test that normalized production data is being read in correctly, and that the associated production override feature is behaving as expected.

#### Parameters

<i>path_2_normalized_production_time_series</i>	A path (either relative or absolute) to the given normalized production time series data.
<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.

```

154 {
155     SolarInputs solar_inputs;
156
157     solar_inputs.renewable_inputs.production_inputs.path_2_normalized_production_time_series =
158         path_2_normalized_production_time_series;
159
160     Solar test_solar_override(
161         time_vec_hrs_ptr->size(),
162         1,
163         solar_inputs,
164         time_vec_hrs_ptr
165     );
166
167     std::vector<double> expected_normalized_production_vec = {
168         0.916955708517556,
169         0.90947506148393,
170         0.38425267564517,
171         0.191510884037643,
172         0.803361391862077,
173         0.261511294927198,
174         0.221944653883198,
175         0.858495335855501,
176         0.0162863861443092,
177         0.774345409915512,
178         0.354898664149867,
179         0.11158009453439,
180         0.191670176408956,
181         0.0149072402795702,
182         0.30174228469322,
183         0.0815062957850151,
184         0.776404660266821,
185         0.207069187162109,
186         0.518926216750454,
187         0.148538109788597,
188         0.443035200791027,
189         0.62119079547209,
190         0.270792717524391,
191         0.761074879460849,
192         0.0545251308358993,
193         0.0895417089500092,
194         0.21787190761933,
195         0.834403724509682,
196         0.908807953036246,
197         0.815888965292123,
198         0.416663215314571,
199         0.523649705576525,
200         0.490890480401437,
201

```

```

202         0.28317138282312,
203         0.877382682055847,
204         0.14972090597986,
205         0.480161632646382,
206         0.0655830129932816,
207         0.41802666403448,
208         0.48692477737368,
209         0.275957323208066,
210         0.228651250718341,
211         0.574371311550247,
212         0.251872481275769,
213         0.802697508767121,
214         0.00130607304363551,
215         0.481240172488057,
216         0.702527508293784
217     };
218
219     for (size_t i = 0; i < expected_normalized_production_vec.size(); i++) {
220         testFloatEquals(
221             test_solar_override.normalized_production_vec[i],
222             expected_normalized_production_vec[i],
223             __FILE__,
224             __LINE__
225         );
226
227         testFloatEquals(
228             test_solar_override.computeProductionkW(i, rand(), rand()),
229             test_solar_override.capacity_kW * expected_normalized_production_vec[i],
230             __FILE__,
231             __LINE__
232         );
233     }
234
235     return;
236 } /* testProductionOverride_Solar() */

```

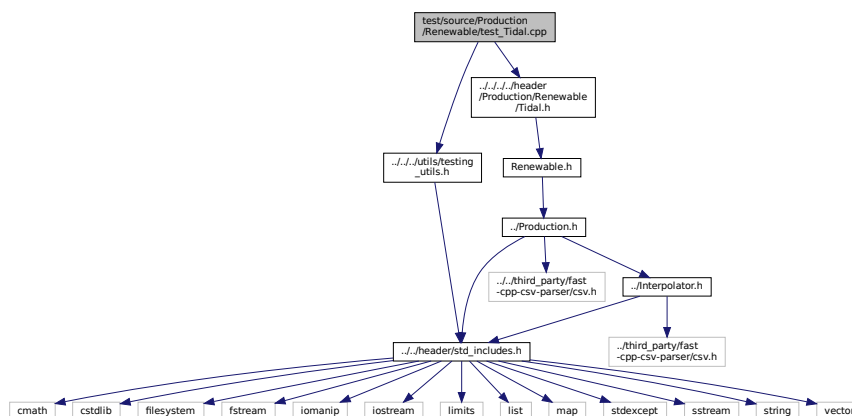
## 5.62 test/source/Production/Renewable/test\_Tidal.cpp File Reference

Testing suite for [Tidal](#) class.

```
#include "../utils/testing_utils.h"
```

```
#include "../header/Production/Renewable/Tidal.h"
```

Include dependency graph for test\_Tidal.cpp:



## Functions

- [Renewable](#) \* [testConstruct\\_Tidal](#) (std::vector< double > \*time\_vec\_hrs\_ptr)

A function to construct a [Tidal](#) object and spot check some post-construction attributes.

- void `testBadConstruct_Tidal` (`std::vector< double > *time_vec_hrs_ptr`)  
Function to test the trying to construct a [Tidal](#) object given bad inputs is being handled as expected.
- void `testProductionConstraint_Tidal` ([Renewable](#) \*test\_tidal\_ptr)  
Function to test that the production constraint is active and behaving as expected.
- void `testCommit_Tidal` ([Renewable](#) \*test\_tidal\_ptr)  
Function to test if the commit method is working as expected, by checking some post-call attributes of the test [Tidal](#) object. Uses a randomized resource input.
- void `testEconomics_Tidal` ([Renewable](#) \*test\_tidal\_ptr)
- int `main` (int argc, char \*\*argv)

### 5.62.1 Detailed Description

Testing suite for [Tidal](#) class.

A suite of tests for the [Tidal](#) class.

### 5.62.2 Function Documentation

#### 5.62.2.1 `main()`

```
int main (
    int argc,
    char ** argv )
327 {
328     #ifdef _WIN32
329         activateVirtualTerminal();
330     #endif /* _WIN32 */
331
332     printGold("\tTesting Production <-- Renewable <-- Tidal");
333
334     srand(time(NULL));
335
336
337     std::vector<double> time_vec_hrs (8760, 0);
338     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
339         time_vec_hrs[i] = i;
340     }
341
342     Renewable* test_tidal_ptr = testConstruct_Tidal(&time_vec_hrs);
343
344     try {
345         testBadConstruct_Tidal(&time_vec_hrs);
346
347         testProductionConstraint_Tidal(test_tidal_ptr);
348
349         testCommit_Tidal(test_tidal_ptr);
350         testEconomics_Tidal(test_tidal_ptr);
351     }
352
353
354     catch (...) {
355         delete test_tidal_ptr;
356
357         printGold(" ..... ");
358         printRed("FAIL");
359         std::cout << std::endl;
360         throw;
361     }
362
363
364     delete test_tidal_ptr;
365
366     printGold(" ..... ");
367     printGreen("PASS");
368     std::cout << std::endl;
369     return 0;
370
371 } /* main() */
```

### 5.62.2.2 testBadConstruct\_Tidal()

```
void testBadConstruct_Tidal (
    std::vector< double > * time_vec_hrs_ptr )
```

Function to test the trying to construct a [Tidal](#) object given bad inputs is being handled as expected.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

```
104 {
105     bool error_flag = true;
106
107     try {
108         TidalInputs bad_tidal_inputs;
109         bad_tidal_inputs.design_speed_ms = -1;
110
111         Tidal bad_tidal(8760, 1, bad_tidal_inputs, time_vec_hrs_ptr);
112
113         error_flag = false;
114     } catch (...) {
115         // Task failed successfully! =P
116     }
117     if (not error_flag) {
118         expectedErrorNotDetected(__FILE__, __LINE__);
119     }
120
121     return;
122 } /* testBadConstruct_Tidal() */
```

### 5.62.2.3 testCommit\_Tidal()

```
void testCommit_Tidal (
    Renewable * test_tidal_ptr )
```

Function to test if the commit method is working as expected, by checking some post-call attributes of the test [Tidal](#) object. Uses a randomized resource input.

#### Parameters

<i>test_tidal_ptr</i>	A <a href="#">Renewable</a> pointer to the test <a href="#">Tidal</a> object.
-----------------------	---

```
186 {
187     std::vector<double> dt_vec_hrs (48, 1);
188
189     std::vector<double> load_vec_kW = {
190         1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
191         1, 1, 1, 0, 0, 0, 0, 0, 1, 1, 0,
192         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
193         1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
194     };
195
196     double load_kW = 0;
197     double production_kW = 0;
198     double roll = 0;
199     double tidal_resource_ms = 0;
200
201     for (int i = 0; i < 48; i++) {
202         roll = (double)rand() / RAND_MAX;
203
204         tidal_resource_ms = roll * ((Tidal*)test_tidal_ptr)->design_speed_ms;
205
206         roll = (double)rand() / RAND_MAX;
207
208         if (roll <= 0.1) {
209             tidal_resource_ms = 0;
210         }
211     }
```

```

211
212     else if (roll >= 0.95) {
213         tidal_resource_ms = 3 * ((Tidal*)test_tidal_ptr)->design_speed_ms;
214     }
215
216     roll = (double)rand() / RAND_MAX;
217
218     if (roll >= 0.95) {
219         roll = 1.25;
220     }
221
222     load_vec_kW[i] *= roll * test_tidal_ptr->capacity_kW;
223     load_kW = load_vec_kW[i];
224
225     production_kW = test_tidal_ptr->computeProductionkW(
226         i,
227         dt_vec_hrs[i],
228         tidal_resource_ms
229     );
230
231     load_kW = test_tidal_ptr->commit(
232         i,
233         dt_vec_hrs[i],
234         production_kW,
235         load_kW
236     );
237
238     // is running (or not) as expected
239     if (production_kW > 0) {
240         testTruth(
241             test_tidal_ptr->is_running,
242             __FILE__,
243             __LINE__
244         );
245     }
246
247     else {
248         testTruth(
249             not test_tidal_ptr->is_running,
250             __FILE__,
251             __LINE__
252         );
253     }
254
255     // load_kW <= load_vec_kW (i.e., after vs before)
256     testLessThanOrEqualTo(
257         load_kW,
258         load_vec_kW[i],
259         __FILE__,
260         __LINE__
261     );
262
263     // production = dispatch + storage + curtailment
264     testFloatEquals(
265         test_tidal_ptr->production_vec_kW[i] -
266         test_tidal_ptr->dispatch_vec_kW[i] -
267         test_tidal_ptr->storage_vec_kW[i] -
268         test_tidal_ptr->curtailment_vec_kW[i],
269         0,
270         __FILE__,
271         __LINE__
272     );
273 }
274
275 return;
276 } /* testCommit_Tidal() */

```

#### 5.62.2.4 testConstruct\_Tidal()

```

Renewable * testConstruct_Tidal (
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Tidal](#) object and spot check some post-construction attributes.

##### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

## Returns

A [Renewable](#) pointer to a test [Tidal](#) object.

```

40 {
41     TidalInputs tidal_inputs;
42
43     Renewable* test_tidal_ptr = new Tidal(8760, 1, tidal_inputs, time_vec_hrs_ptr);
44
45     testTruth(
46         not tidal_inputs.renewable_inputs.production_inputs.print_flag,
47         __FILE__,
48         __LINE__
49     );
50
51     testFloatEquals(
52         test_tidal_ptr->n_points,
53         8760,
54         __FILE__,
55         __LINE__
56     );
57
58     testFloatEquals(
59         test_tidal_ptr->type,
60         RenewableType :: TIDAL,
61         __FILE__,
62         __LINE__
63     );
64
65     testTruth(
66         test_tidal_ptr->type_str == "TIDAL",
67         __FILE__,
68         __LINE__
69     );
70
71     testFloatEquals(
72         test_tidal_ptr->capital_cost,
73         500237.446725,
74         __FILE__,
75         __LINE__
76     );
77
78     testFloatEquals(
79         test_tidal_ptr->operation_maintenance_cost_kWh,
80         0.069905,
81         __FILE__,
82         __LINE__
83     );
84
85     return test_tidal_ptr;
86 } /* testConstruct_Tidal() */

```

## 5.62.2.5 testEconomics\_Tidal()

```

void testEconomics_Tidal (
    Renewable * test_tidal_ptr )
294 {
295     for (int i = 0; i < 48; i++) {
296         // resource, O&M > 0 whenever tidal is running (i.e., producing)
297         if (test_tidal_ptr->is_running_vec[i]) {
298             testGreaterThan(
299                 test_tidal_ptr->operation_maintenance_cost_vec[i],
300                 0,
301                 __FILE__,
302                 __LINE__
303             );
304         }
305
306         // resource, O&M = 0 whenever tidal is not running (i.e., not producing)
307         else {
308             testFloatEquals(
309                 test_tidal_ptr->operation_maintenance_cost_vec[i],
310                 0,
311                 __FILE__,
312                 __LINE__
313             );
314         }
315     }
316 }

```

```

317     return;
318 } /* testEconomics_Tidal() */

```

### 5.62.2.6 testProductionConstraint\_Tidal()

```

void testProductionConstraint_Tidal (
    Renewable * test_tidal_ptr )

```

Function to test that the production constraint is active and behaving as expected.

#### Parameters

<i>test_tidal_ptr</i>	A <a href="#">Renewable</a> pointer to the test <a href="#">Tidal</a> object.
-----------------------	---

```

140 {
141     testFloatEquals(
142         test_tidal_ptr->computeProductionkW(0, 1, 1e6),
143         0,
144         __FILE__,
145         __LINE__
146     );
147
148     testFloatEquals(
149         test_tidal_ptr->computeProductionkW(
150             0,
151             1,
152             ((Tidal*)test_tidal_ptr)->design_speed_ms
153         ),
154         test_tidal_ptr->capacity_kW,
155         __FILE__,
156         __LINE__
157     );
158
159     testFloatEquals(
160         test_tidal_ptr->computeProductionkW(0, 1, -1),
161         0,
162         __FILE__,
163         __LINE__
164     );
165
166     return;
167 } /* testProductionConstraint_Tidal() */

```

## 5.63 test/source/Production/Renewable/test\_Wave.cpp File Reference

Testing suite for [Wave](#) class.

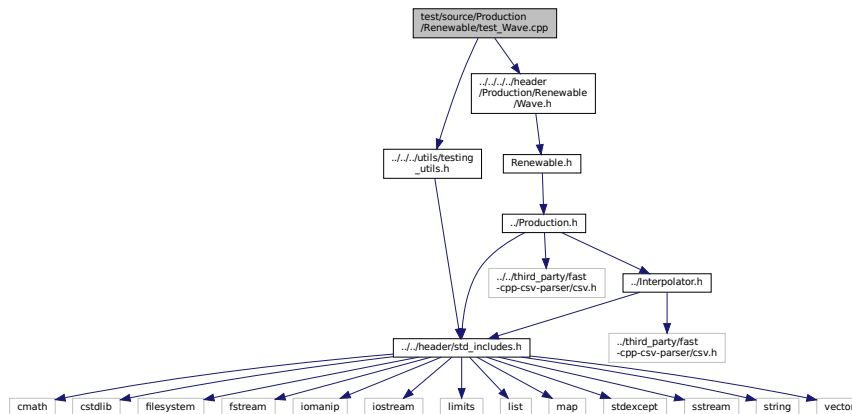
```

#include "../.../utils/testing_utils.h"
#include "../.../header/Production/Renewable/Wave.h"

```



Include dependency graph for test\_Wave.cpp:



## Functions

- `Renewable * testConstruct_Wave (std::vector< double > *time_vec_hrs_ptr)`  
A function to construct a `Wave` object and spot check some post-construction attributes.
- `Renewable * testConstructLookup_Wave (std::vector< double > *time_vec_hrs_ptr)`  
A function to construct a `Wave` object using production lookup.
- `void testBadConstruct_Wave (std::vector< double > *time_vec_hrs_ptr)`  
Function to test the trying to construct a `Wave` object given bad inputs is being handled as expected.
- `void testProductionConstraint_Wave (Renewable *test_wave_ptr)`  
Function to test that the production constraint is active and behaving as expected.
- `void testCommit_Wave (Renewable *test_wave_ptr)`  
Function to test if the commit method is working as expected, by checking some post-call attributes of the test `Wave` object. Uses a randomized resource input.
- `void testEconomics_Wave (Renewable *test_wave_ptr)`
- `void testProductionLookup_Wave (Renewable *test_wave_lookup_ptr)`  
Function to test that production lookup (i.e., interpolation) is returning the expected values.
- `int main (int argc, char **argv)`

### 5.63.1 Detailed Description

Testing suite for `Wave` class.

A suite of tests for the `Wave` class.

### 5.63.2 Function Documentation

### 5.63.2.1 main()

```

int main (
    int argc,
    char ** argv )
442 {
443     #ifdef _WIN32
444         activateVirtualTerminal();
445     #endif /* _WIN32 */
446
447     printGold("\tTesting Production <-- Renewable <-- Wave");
448
449     srand(time(NULL));
450
451
452     std::vector<double> time_vec_hrs (8760, 0);
453     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
454         time_vec_hrs[i] = i;
455     }
456
457     Renewable* test_wave_ptr = testConstruct_Wave(&time_vec_hrs);
458     Renewable* test_wave_lookup_ptr = testConstructLookup_Wave(&time_vec_hrs);
459
460
461     try {
462         testBadConstruct_Wave(&time_vec_hrs);
463
464         testProductionConstraint_Wave(test_wave_ptr);
465
466         testCommit_Wave(test_wave_ptr);
467         testEconomics_Wave(test_wave_ptr);
468
469         testProductionLookup_Wave(test_wave_lookup_ptr);
470     }
471
472
473     catch (...) {
474         delete test_wave_ptr;
475         delete test_wave_lookup_ptr;
476
477         printGold(" ..... ");
478         printRed("FAIL");
479         std::cout << std::endl;
480         throw;
481     }
482
483
484     delete test_wave_ptr;
485     delete test_wave_lookup_ptr;
486
487     printGold(" ..... ");
488     printGreen("PASS");
489     std::cout << std::endl;
490     return 0;
491
492 } /* main() */

```

### 5.63.2.2 testBadConstruct\_Wave()

```

void testBadConstruct_Wave (
    std::vector< double > * time_vec_hrs_ptr )

```

Function to test the trying to construct a [Wave](#) object given bad inputs is being handled as expected.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

```

133 {
134     bool error_flag = true;
135
136     try {

```

```

137     WaveInputs bad_wave_inputs;
138     bad_wave_inputs.design_significant_wave_height_m = -1;
139
140     Wave bad_wave(8760, 1, bad_wave_inputs, time_vec_hrs_ptr);
141
142     error_flag = false;
143 } catch (...) {
144     // Task failed successfully! =P
145 }
146 if (not error_flag) {
147     expectedErrorNotDetected(__FILE__, __LINE__);
148 }
149
150 return;
151 } /* testBadConstruct_Wave() */

```

### 5.63.2.3 testCommit\_Wave()

```

void testCommit_Wave (
    Renewable * test_wave_ptr )

```

Function to test if the commit method is working as expected, by checking some post-call attributes of the test [Wave](#) object. Uses a randomized resource input.

#### Parameters

<i>test_wave_ptr</i>	A <a href="#">Renewable</a> pointer to the test <a href="#">Wave</a> object.
----------------------	--

```

204 {
205     std::vector<double> dt_vec_hrs (48, 1);
206
207     std::vector<double> load_vec_kW = {
208         1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
209         1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
210         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
211         1, 0, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
212     };
213
214     double load_kW = 0;
215     double production_kW = 0;
216     double roll = 0;
217     double significant_wave_height_m = 0;
218     double energy_period_s = 0;
219
220     for (int i = 0; i < 48; i++) {
221         roll = (double)rand() / RAND_MAX;
222
223         if (roll <= 0.05) {
224             roll = 0;
225         }
226
227         significant_wave_height_m = roll *
228             ((Wave*)test_wave_ptr)->design_significant_wave_height_m;
229
230         roll = (double)rand() / RAND_MAX;
231
232         if (roll <= 0.05) {
233             roll = 0;
234         }
235
236         energy_period_s = roll * ((Wave*)test_wave_ptr)->design_energy_period_s;
237
238         roll = (double)rand() / RAND_MAX;
239
240         if (roll >= 0.95) {
241             roll = 1.25;
242         }
243
244         load_vec_kW[i] *= roll * test_wave_ptr->capacity_kW;
245         load_kW = load_vec_kW[i];
246
247         production_kW = test_wave_ptr->computeProductionkW(
248             i,
249             dt_vec_hrs[i],

```

```

250         significant_wave_height_m,
251         energy_period_s
252     );
253
254     load_kW = test_wave_ptr->commit(
255         i,
256         dt_vec_hrs[i],
257         production_kW,
258         load_kW
259     );
260
261     // is running (or not) as expected
262     if (production_kW > 0) {
263         testTruth(
264             test_wave_ptr->is_running,
265             __FILE__,
266             __LINE__
267         );
268     }
269
270     else {
271         testTruth(
272             not test_wave_ptr->is_running,
273             __FILE__,
274             __LINE__
275         );
276     }
277
278     // load_kW <= load_vec_kW (i.e., after vs before)
279     testLessThanOrEqualTo(
280         load_kW,
281         load_vec_kW[i],
282         __FILE__,
283         __LINE__
284     );
285
286     // production = dispatch + storage + curtailment
287     testFloatEquals(
288         test_wave_ptr->production_vec_kW[i] -
289         test_wave_ptr->dispatch_vec_kW[i] -
290         test_wave_ptr->storage_vec_kW[i] -
291         test_wave_ptr->curtailment_vec_kW[i],
292         0,
293         __FILE__,
294         __LINE__
295     );
296 }
297
298 return;
299 } /* testCommit_Wave() */

```

#### 5.63.2.4 testConstruct\_Wave()

```

Renewable * testConstruct_Wave (
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Wave](#) object and spot check some post-construction attributes.

##### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

##### Returns

A [Renewable](#) pointer to a test [Wave](#) object.

```

40 {
41     WaveInputs wave_inputs;
42
43     Renewable* test_wave_ptr = new Wave(8760, 1, wave_inputs, time_vec_hrs_ptr);
44
45     testTruth(

```

```

46         not wave_inputs.renewable_inputs.production_inputs.print_flag,
47         __FILE__,
48         __LINE__
49     );
50
51     testFloatEquals(
52         test_wave_ptr->n_points,
53         8760,
54         __FILE__,
55         __LINE__
56     );
57
58     testFloatEquals(
59         test_wave_ptr->type,
60         RenewableType :: WAVE,
61         __FILE__,
62         __LINE__
63     );
64
65     testTruth(
66         test_wave_ptr->type_str == "WAVE",
67         __FILE__,
68         __LINE__
69     );
70
71     testFloatEquals(
72         test_wave_ptr->capital_cost,
73         850831.063539,
74         __FILE__,
75         __LINE__
76     );
77
78     testFloatEquals(
79         test_wave_ptr->operation_maintenance_cost_kWh,
80         0.069905,
81         __FILE__,
82         __LINE__
83     );
84
85     return test_wave_ptr;
86 } /* testConstruct_Wave() */

```

### 5.63.2.5 testConstructLookup\_Wave()

```

Renewable * testConstructLookup_Wave (
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Wave](#) object using production lookup.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

#### Returns

A [Renewable](#) pointer to a test [Wave](#) object.

```

105 {
106     WaveInputs wave_inputs;
107
108     wave_inputs.power_model = WavePowerProductionModel :: WAVE_POWER_LOOKUP;
109     wave_inputs.path_2_normalized_performance_matrix =
110         "data/test/interpolation/wave_energy_converter_normalized_performance_matrix.csv";
111
112     Renewable* test_wave_lookup_ptr = new Wave(8760, 1, wave_inputs, time_vec_hrs_ptr);
113
114     return test_wave_lookup_ptr;
115 } /* testConstructLookup_Wave() */

```

### 5.63.2.6 testEconomics\_Wave()

```

void testEconomics_Wave (
    Renewable * test_wave_ptr )
317 {
318     for (int i = 0; i < 48; i++) {
319         // resource, O&M > 0 whenever wave is running (i.e., producing)
320         if (test_wave_ptr->is_running_vec[i]) {
321             testGreaterThan(
322                 test_wave_ptr->operation_maintenance_cost_vec[i],
323                 0,
324                 __FILE__,
325                 __LINE__
326             );
327         }
328
329         // resource, O&M = 0 whenever wave is not running (i.e., not producing)
330         else {
331             testFloatEquals(
332                 test_wave_ptr->operation_maintenance_cost_vec[i],
333                 0,
334                 __FILE__,
335                 __LINE__
336             );
337         }
338     }
339
340     return;
341 } /* testEconomics_Wave() */

```

### 5.63.2.7 testProductionConstraint\_Wave()

```

void testProductionConstraint_Wave (
    Renewable * test_wave_ptr )

```

Function to test that the production constraint is active and behaving as expected.

#### Parameters

<i>test_wave_ptr</i>	A <a href="#">Renewable</a> pointer to the test <a href="#">Wave</a> object.
----------------------	--

```

169 {
170     testFloatEquals(
171         test_wave_ptr->computeProductionkW(0, 1, 0, rand()),
172         0,
173         __FILE__,
174         __LINE__
175     );
176
177     testFloatEquals(
178         test_wave_ptr->computeProductionkW(0, 1, rand(), 0),
179         0,
180         __FILE__,
181         __LINE__
182     );
183
184     return;
185 } /* testProductionConstraint_Wave() */

```

### 5.63.2.8 testProductionLookup\_Wave()

```

void testProductionLookup_Wave (
    Renewable * test_wave_lookup_ptr )

```

Function to test that production lookup (i.e., interpolation) is returning the expected values.

## Parameters

<code>test_wave_lookup_ptr</code>	A <a href="#">Renewable</a> pointer to the test <a href="#">Wave</a> object using production lookup.
-----------------------------------	--

```

360 {
361     std::vector<double> significant_wave_height_vec_m = {
362         0.389211848822208,
363         0.836477431896843,
364         1.52738334015579,
365         1.92640601114508,
366         2.27297317532019,
367         2.87416589636605,
368         3.72275770908175,
369         3.95063175885536,
370         4.68097139867404,
371         4.97775020449812,
372         5.55184219980547,
373         6.06566629451658,
374         6.27927876785062,
375         6.96218133671013,
376         7.51754442460228
377     };
378
379     std::vector<double> energy_period_vec_s = {
380         5.45741899698926,
381         6.00101329139007,
382         7.50567689404182,
383         8.77681262912881,
384         9.45143678206774,
385         10.7767876462885,
386         11.4795760857165,
387         12.9430684577599,
388         13.303544885703,
389         14.5069863517863,
390         15.1487890438045,
391         16.086524049077,
392         17.176609978648,
393         18.4155153740256,
394         19.1704554940162
395     };
396
397     std::vector<std::vector<double>> expected_normalized_performance_matrix = {
398
399 {0.0337204906738533,0.145056406036013,0.334677248806653,0.441674658936075,0.533295755691263,0.68807895676592,0.8996148
400 {0.0310681846933292,0.135425896595439,0.324045598153363,0.430214268249038,0.520985043044784,0.673879556322479,0.882058
401 {0.0237266281076604,0.108768742207538,0.294617294841705,0.398492020763049,0.486909112828702,0.63457575706117,0.8334608
402 {0.0175245009938255,0.0862488504001753,0.269756343931147,0.371693152028768,0.458121859300634,0.601372013927032,0.79240
403 {0.0142328739589644,0.0742969694833995,0.256562003243255,0.357470308928265,0.442843729679424,0.583749940636223,0.77061
404 {0.0077662203173173,0.0508165832074184,0.230640709501637,0.329528443353471,0.41282867283787,0.549130026772199,0.727811
405 {0.00433717405958826,0.0383657337957315,0.21689552996585,0.314711823368423,0.396912710109449,0.530772265145106,0.70511
406 {0.000102358416923608,0.0210697053701168,0.188272456115393,0.283857573197153,0.363769179652786,0.492543912767949,0.657
407 {0,0.0196038727057393,0.18122235960193,0.276257786480759,0.355605514643888,0.483127792688125,0.646203044346932,0.6855
408 {0,0.0157252942367668,0.157685253727545,0.250886090139653,0.328351324840186,0.451692313207986,0.607334650020078,0.6442
409 {0,0.0136568246246201,0.145132837191606,0.23735520935175,0.313816498778623,0.43492757979648,0.586605897674033,0.622265
410 {0,0.0106345930466366,0.12679255826648,0.217585300741544,0.292579730277991,0.410432703770651,0.556319211544087,0.59010
411 {0,0.00712134879261874,0.10547259059088,0.194603435839713,0.267892689267542,0.381958220518761,0.52111194060085,0.55272
412 {0,0.00312847342058727,0.0812420026472571,0.168484067035528,0.239835352250276,0.349596376397684,0.481098142839729,0.510
413 {0,0.00103256269522045,0.0673448574082101,0.152567953107312,0.222738316872545,0.329876344040866,0.456715311514779,0.48
414     };
415     for (size_t i = 0; i < energy_period_vec_s.size(); i++) {
416         for (size_t j = 0; j < significant_wave_height_vec_m.size(); j++) {
417             testFloatEquals(
418                 test_wave_lookup_ptr->computeProductionKW(
419                     0,
420                     1,
421                     significant_wave_height_vec_m[j],
422                     energy_period_vec_s[i]
423                 ),
424                 expected_normalized_performance_matrix[i][j] *
425                 test_wave_lookup_ptr->capacity_kW,
426                 __FILE__,

```

```

427         __LINE__
428     );
429 }
430 }
431
432 return;
433 } /* testProductionLookup_Wave() */

```

## 5.64 test/source/Production/Renewable/test\_Wind.cpp File Reference

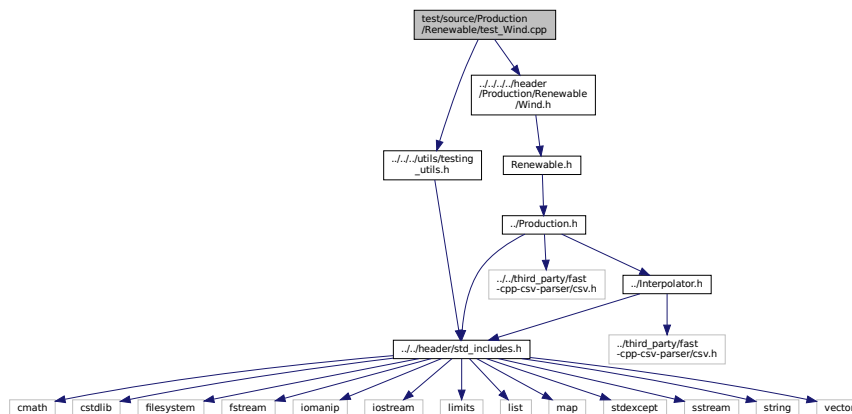
Testing suite for [Wind](#) class.

```

#include "../.../utils/testing_utils.h"
#include "../.../header/Production/Renewable/Wind.h"

```

Include dependency graph for test\_Wind.cpp:



## Functions

- [Renewable](#) \* [testConstruct\\_Wind](#) (std::vector< double > \*time\_vec\_hrs\_ptr)  
A function to construct a [Wind](#) object and spot check some post-construction attributes.
- void [testBadConstruct\\_Wind](#) (std::vector< double > \*time\_vec\_hrs\_ptr)  
Function to test the trying to construct a [Wind](#) object given bad inputs is being handled as expected.
- void [testProductionConstraint\\_Wind](#) ([Renewable](#) \*test\_wind\_ptr)  
Function to test that the production constraint is active and behaving as expected.
- void [testCommit\\_Wind](#) ([Renewable](#) \*test\_wind\_ptr)  
Function to test if the commit method is working as expected, by checking some post-call attributes of the test [Wind](#) object. Uses a randomized resource input.
- void [testEconomics\\_Wind](#) ([Renewable](#) \*test\_wind\_ptr)
- int [main](#) (int argc, char \*\*argv)

### 5.64.1 Detailed Description

Testing suite for [Wind](#) class.

A suite of tests for the [Wind](#) class.



## 5.64.2 Function Documentation

### 5.64.2.1 main()

```

int main (
    int argc,
    char ** argv )
327 {
328     #ifdef _WIN32
329         activateVirtualTerminal();
330     #endif /* _WIN32 */
331
332     printGold("\tTesting Production <-- Renewable <-- Wind");
333
334     srand(time(NULL));
335
336
337     std::vector<double> time_vec_hrs (8760, 0);
338     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
339         time_vec_hrs[i] = i;
340     }
341
342     Renewable* test_wind_ptr = testConstruct_Wind(&time_vec_hrs);
343
344
345     try {
346         testBadConstruct_Wind(&time_vec_hrs);
347
348         testProductionConstraint_Wind(test_wind_ptr);
349
350         testCommit_Wind(test_wind_ptr);
351         testEconomics_Wind(test_wind_ptr);
352     }
353
354
355     catch (...) {
356         delete test_wind_ptr;
357
358         printGold(" ..... ");
359         printRed("FAIL");
360         std::cout << std::endl;
361         throw;
362     }
363
364
365     delete test_wind_ptr;
366
367     printGold(" ..... ");
368     printGreen("PASS");
369     std::cout << std::endl;
370     return 0;
371
372 } /* main() */

```

### 5.64.2.2 testBadConstruct\_Wind()

```

void testBadConstruct_Wind (
    std::vector< double > * time_vec_hrs_ptr )

```

Function to test the trying to construct a [Wind](#) object given bad inputs is being handled as expected.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

```

104 {
105     bool error_flag = true;
106
107     try {
108         WindInputs bad_wind_inputs;
109         bad_wind_inputs.design_speed_ms = -1;
110
111         Wind bad_wind(8760, 1, bad_wind_inputs, time_vec_hrs_ptr);
112
113         error_flag = false;
114     } catch (...) {
115         // Task failed successfully! =P
116     }
117     if (not error_flag) {
118         expectedErrorNotDetected(__FILE__, __LINE__);
119     }
120
121     return;
122 } /* testBadConstruct_Wind() */

```

### 5.64.2.3 testCommit\_Wind()

```

void testCommit_Wind (
    Renewable * test_wind_ptr )

```

Function to test if the commit method is working as expected, by checking some post-call attributes of the test [Wind](#) object. Uses a randomized resource input.

#### Parameters

<i>test_wind_ptr</i>	A <a href="#">Renewable</a> pointer to the test <a href="#">Wind</a> object.
----------------------	--

```

186 {
187     std::vector<double> dt_vec_hrs (48, 1);
188
189     std::vector<double> load_vec_kW = {
190         1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
191         1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
192         1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
193         1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
194     };
195
196     double load_kW = 0;
197     double production_kW = 0;
198     double roll = 0;
199     double wind_resource_ms = 0;
200
201     for (int i = 0; i < 48; i++) {
202         roll = (double)rand() / RAND_MAX;
203
204         wind_resource_ms = roll * ((Wind*)test_wind_ptr)->design_speed_ms;
205
206         roll = (double)rand() / RAND_MAX;
207
208         if (roll <= 0.1) {
209             wind_resource_ms = 0;
210         }
211
212         else if (roll >= 0.95) {
213             wind_resource_ms = 3 * ((Wind*)test_wind_ptr)->design_speed_ms;
214         }
215
216         roll = (double)rand() / RAND_MAX;
217
218         if (roll >= 0.95) {
219             roll = 1.25;
220         }
221
222         load_vec_kW[i] *= roll * test_wind_ptr->capacity_kW;
223         load_kW = load_vec_kW[i];
224
225         production_kW = test_wind_ptr->computeProductionkW(
226             i,
227             dt_vec_hrs[i],

```

```

228         wind_resource_ms
229     );
230
231     load_kW = test_wind_ptr->commit(
232         i,
233         dt_vec_hrs[i],
234         production_kW,
235         load_kW
236     );
237
238     // is running (or not) as expected
239     if (production_kW > 0) {
240         testTruth(
241             test_wind_ptr->is_running,
242             __FILE__,
243             __LINE__
244         );
245     }
246
247     else {
248         testTruth(
249             not test_wind_ptr->is_running,
250             __FILE__,
251             __LINE__
252         );
253     }
254
255     // load_kW <= load_vec_kW (i.e., after vs before)
256     testLessThanOrEqualTo(
257         load_kW,
258         load_vec_kW[i],
259         __FILE__,
260         __LINE__
261     );
262
263     // production = dispatch + storage + curtailment
264     testFloatEquals(
265         test_wind_ptr->production_vec_kW[i] -
266         test_wind_ptr->dispatch_vec_kW[i] -
267         test_wind_ptr->storage_vec_kW[i] -
268         test_wind_ptr->curtailment_vec_kW[i],
269         0,
270         __FILE__,
271         __LINE__
272     );
273 }
274
275 return;
276 } /* testCommit_Wind() */

```

#### 5.64.2.4 testConstruct\_Wind()

```

Renewable * testConstruct_Wind (
    std::vector< double > * time_vec_hrs_ptr )

```

A function to construct a [Wind](#) object and spot check some post-construction attributes.

##### Parameters

<code>time_vec_hrs_ptr</code>	A pointer to the vector containing the modelling time series.
-------------------------------	---

##### Returns

A [Renewable](#) pointer to a test [Wind](#) object.

```

40 {
41     WindInputs wind_inputs;
42
43     Renewable* test_wind_ptr = new Wind(8760, 1, wind_inputs, time_vec_hrs_ptr);
44
45     testTruth(
46         not wind_inputs.renewable_inputs.production_inputs.print_flag,

```

```

47     __FILE__,
48     __LINE__
49 );
50
51 testFloatEquals(
52     test_wind_ptr->n_points,
53     8760,
54     __FILE__,
55     __LINE__
56 );
57
58 testFloatEquals(
59     test_wind_ptr->type,
60     RenewableType :: WIND,
61     __FILE__,
62     __LINE__
63 );
64
65 testTruth(
66     test_wind_ptr->type_str == "WIND",
67     __FILE__,
68     __LINE__
69 );
70
71 testFloatEquals(
72     test_wind_ptr->capital_cost,
73     450356.170088,
74     __FILE__,
75     __LINE__
76 );
77
78 testFloatEquals(
79     test_wind_ptr->operation_maintenance_cost_kWh,
80     0.034953,
81     __FILE__,
82     __LINE__
83 );
84
85 return test_wind_ptr;
86 } /* testConstruct_Wind() */

```

#### 5.64.2.5 testEconomics\_Wind()

```

void testEconomics_Wind (
    Renewable * test_wind_ptr )
294 {
295     for (int i = 0; i < 48; i++) {
296         // resource, O&M > 0 whenever wind is running (i.e., producing)
297         if (test_wind_ptr->is_running_vec[i]) {
298             testGreaterThan(
299                 test_wind_ptr->operation_maintenance_cost_vec[i],
300                 0,
301                 __FILE__,
302                 __LINE__
303             );
304         }
305
306         // resource, O&M = 0 whenever wind is not running (i.e., not producing)
307         else {
308             testFloatEquals(
309                 test_wind_ptr->operation_maintenance_cost_vec[i],
310                 0,
311                 __FILE__,
312                 __LINE__
313             );
314         }
315     }
316
317     return;
318 } /* testEconomics_Wind() */

```

## 5.64.2.6 testProductionConstraint\_Wind()

```
void testProductionConstraint_Wind (
    Renewable * test_wind_ptr )
```

Function to test that the production constraint is active and behaving as expected.

## Parameters

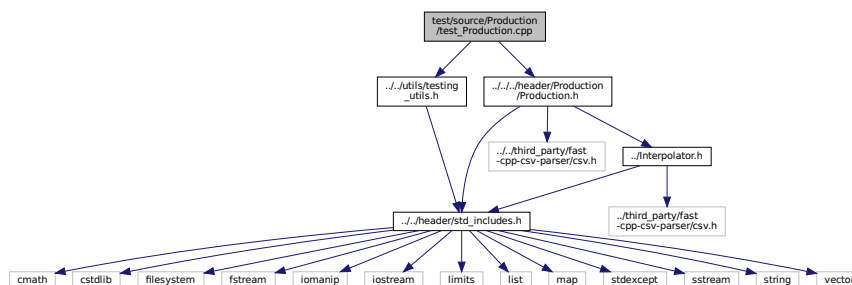
<code>test_wind_ptr</code>	A <a href="#">Renewable</a> pointer to the test <a href="#">Wind</a> object.
----------------------------	--

```
140 {
141     testFloatEquals(
142         test_wind_ptr->computeProductionkW(0, 1, 1e6),
143         0,
144         __FILE__,
145         __LINE__
146     );
147
148     testFloatEquals(
149         test_wind_ptr->computeProductionkW(
150             0,
151             1,
152             ((Wind*)test_wind_ptr)->design_speed_ms
153         ),
154         test_wind_ptr->capacity_kW,
155         __FILE__,
156         __LINE__
157     );
158
159     testFloatEquals(
160         test_wind_ptr->computeProductionkW(0, 1, -1),
161         0,
162         __FILE__,
163         __LINE__
164     );
165
166     return;
167 } /* testProductionConstraint_Wind() */
```

## 5.65 test/source/Production/test\_Production.cpp File Reference

Testing suite for [Production](#) class.

```
#include "../utils/testing_utils.h"
#include "../header/Production/Production.h"
Include dependency graph for test_Production.cpp:
```



## Functions

- [Production](#) \* [testConstruct\\_Production](#) (std::vector< double > \*time\_vec\_hrs\_ptr)  
A function to construct a [Production](#) object and spot check some post-construction attributes.
- void [testBadConstruct\\_Production](#) (std::vector< double > \*time\_vec\_hrs\_ptr)  
Function to test the trying to construct a [Production](#) object given bad inputs is being handled as expected.
- int [main](#) (int argc, char \*\*argv)

### 5.65.1 Detailed Description

Testing suite for [Production](#) class.

A suite of tests for the [Production](#) class.

### 5.65.2 Function Documentation

#### 5.65.2.1 main()

```
int main (
    int argc,
    char ** argv )
{
    178 {
    179     #ifdef _WIN32
    180         activateVirtualTerminal();
    181     #endif /* _WIN32 */
    182
    183     printGold("\tTesting Production");
    184
    185     srand(time(NULL));
    186
    187
    188     std::vector<double> time_vec_hrs (8760, 0);
    189     for (size_t i = 0; i < time_vec_hrs.size(); i++) {
    190         time_vec_hrs[i] = i;
    191     }
    192
    193     Production* test_production_ptr = testConstruct_Production(&time_vec_hrs);
    194
    195
    196     try {
    197         testBadConstruct_Production(&time_vec_hrs);
    198     }
    199
    200     catch (...) {
    201         delete test_production_ptr;
    202
    203         printGold(" ..... ");
    204         printRed("FAIL");
    205         std::cout << std::endl;
    206         throw;
    207     }
    208
    209
    210
    211     delete test_production_ptr;
    212
    213     printGold(" ..... ");
    214     printGreen("PASS");
    215     std::cout << std::endl;
    216     return 0;
    217
    218 } /* main() */
```

### 5.65.2.2 testBadConstruct\_Production()

```
void testBadConstruct_Production (
    std::vector< double > * time_vec_hrs_ptr )
```

Function to test the trying to construct a [Production](#) object given bad inputs is being handled as expected.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

```
152 {
153     bool error_flag = true;
154
155     try {
156         ProductionInputs production_inputs;
157
158         Production bad_production(0, 1, production_inputs, time_vec_hrs_ptr);
159
160         error_flag = false;
161     } catch (...) {
162         // Task failed successfully! =P
163     }
164     if (not error_flag) {
165         expectedErrorNotDetected(__FILE__, __LINE__);
166     }
167
168     return;
169 } /* testBadConstruct_Production() */
```

### 5.65.2.3 testConstruct\_Production()

```
Production * testConstruct_Production (
    std::vector< double > * time_vec_hrs_ptr )
```

A function to construct a [Production](#) object and spot check some post-construction attributes.

#### Parameters

<i>time_vec_hrs_ptr</i>	A pointer to the vector containing the modelling time series.
-------------------------	---

#### Returns

A pointer to a test [Production](#) object.

```
40 {
41     ProductionInputs production_inputs;
42
43     Production* test_production_ptr = new Production(
44         8760,
45         1,
46         production_inputs,
47         time_vec_hrs_ptr
48     );
49
50     testTruth(
51         not production_inputs.print_flag,
52         __FILE__,
53         __LINE__
54     );
55
56     testFloatEquals(
57         production_inputs.nominal_inflation_annual,
58         0.02,
59         __FILE__,
```

```

60     __LINE__
61 );
62
63 testFloatEquals(
64     production_inputs.nominal_discount_annual,
65     0.04,
66     __FILE__,
67     __LINE__
68 );
69
70 testFloatEquals(
71     test_production_ptr->n_points,
72     8760,
73     __FILE__,
74     __LINE__
75 );
76
77 testFloatEquals(
78     test_production_ptr->capacity_kW,
79     100,
80     __FILE__,
81     __LINE__
82 );
83
84 testFloatEquals(
85     test_production_ptr->real_discount_annual,
86     0.0196078431372549,
87     __FILE__,
88     __LINE__
89 );
90
91 testFloatEquals(
92     test_production_ptr->production_vec_kW.size(),
93     8760,
94     __FILE__,
95     __LINE__
96 );
97
98 testFloatEquals(
99     test_production_ptr->dispatch_vec_kW.size(),
100    8760,
101    __FILE__,
102    __LINE__
103 );
104
105 testFloatEquals(
106     test_production_ptr->storage_vec_kW.size(),
107     8760,
108     __FILE__,
109     __LINE__
110 );
111
112 testFloatEquals(
113     test_production_ptr->curtailment_vec_kW.size(),
114     8760,
115     __FILE__,
116     __LINE__
117 );
118
119 testFloatEquals(
120     test_production_ptr->capital_cost_vec.size(),
121     8760,
122     __FILE__,
123     __LINE__
124 );
125
126 testFloatEquals(
127     test_production_ptr->operation_maintenance_cost_vec.size(),
128     8760,
129     __FILE__,
130     __LINE__
131 );
132
133 return test_production_ptr;
134 } /* testConstruct_Production() */

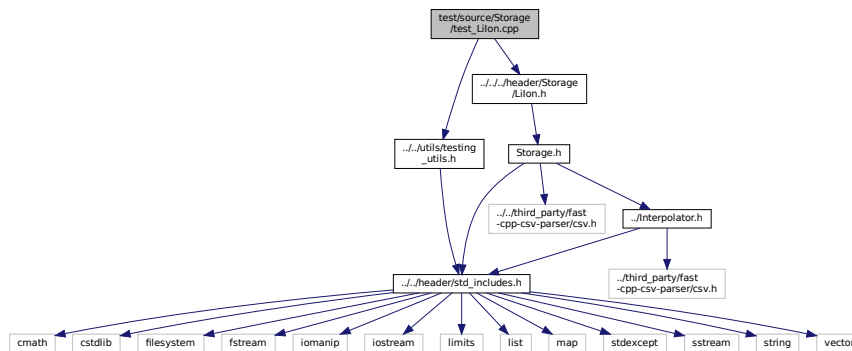
```

## 5.66 test/source/Storage/test\_Lilon.cpp File Reference

Testing suite for [Lilon](#) class.



```
#include "../utils/testing_utils.h"
#include "../../header/Storage/LiIon.h"
Include dependency graph for test_Lilon.cpp:
```



## Functions

- `Storage * testConstruct_Lilon` (void)  
A function to construct a `Lilon` object and spot check some post-construction attributes.
- void `testBadConstruct_Lilon` (void)  
Function to test the trying to construct a `Lilon` object given bad inputs is being handled as expected.
- void `testCommitCharge_Lilon` (Storage \*test\_liion\_ptr)  
A function to test `commitCharge()` and ensure that its impact on acceptable and available power is as expected.
- void `testCommitDischarge_Lilon` (Storage \*test\_liion\_ptr)  
A function to test `commitDischarge()` and ensure that its impact on acceptable and available power is as expected.
- int `main` (int argc, char \*\*argv)

### 5.66.1 Detailed Description

Testing suite for `Lilon` class.

A suite of tests for the `Lilon` class.

### 5.66.2 Function Documentation

### 5.66.2.1 main()

```

int main (
    int argc,
    char ** argv )
286 {
287     #ifdef _WIN32
288         activateVirtualTerminal();
289     #endif /* _WIN32 */
290
291     printGold("\tTesting Storage <-- LiIon");
292
293     srand(time(NULL));
294
295
296     Storage* test_liion_ptr = testConstruct_LiIon();
297
298
299     try {
300         testBadConstruct_LiIon();
301
302         testCommitCharge_LiIon(test_liion_ptr);
303         testCommitDischarge_LiIon(test_liion_ptr);
304     }
305
306
307     catch (...) {
308         delete test_liion_ptr;
309
310         printGold(" ..... ");
311         printRed("FAIL");
312         std::cout << std::endl;
313         throw;
314     }
315
316
317     delete test_liion_ptr;
318
319     printGold(" ..... ");
320     printGreen("PASS");
321     std::cout << std::endl;
322     return 0;
323
324 } /* main() */

```

### 5.66.2.2 testBadConstruct\_LiIon()

```

void testBadConstruct_LiIon (
    void )

```

Function to test the trying to construct a [LiIon](#) object given bad inputs is being handled as expected.

```

129 {
130     bool error_flag = true;
131
132     try {
133         LiIonInputs bad_liion_inputs;
134         bad_liion_inputs.min_SOC = -1;
135
136         LiIon bad_liion(8760, 1, bad_liion_inputs);
137
138         error_flag = false;
139     } catch (...) {
140         // Task failed successfully! =P
141     }
142
143     if (not error_flag) {
144         expectedErrorNotDetected(__FILE__, __LINE__);
145     }
146
147     return;
148 } /* testBadConstruct_LiIon() */

```

### 5.66.2.3 testCommitCharge\_LiIon()

```
void testCommitCharge_LiIon (
    Storage * test_liion_ptr )
```

A function to test commitCharge() and ensure that its impact on acceptable and available power is as expected.

#### Parameters

<i>test_liion_ptr</i>	A <a href="#">Storage</a> pointer to a test <a href="#">LiIon</a> object.
-----------------------	---

```
165 {
166     double dt_hrs = 1;
167
168     testFloatEquals(
169         test_liion_ptr->getAvailablekW(dt_hrs),
170         100, // hits power capacity constraint
171         __FILE__,
172         __LINE__
173     );
174
175     testFloatEquals(
176         test_liion_ptr->getAcceptablekW(dt_hrs),
177         100, // hits power capacity constraint
178         __FILE__,
179         __LINE__
180     );
181
182     test_liion_ptr->power_kW = 1e6; // as if a massive amount of power is already flowing in
183
184     testFloatEquals(
185         test_liion_ptr->getAvailablekW(dt_hrs),
186         0, // is already hitting power capacity constraint
187         __FILE__,
188         __LINE__
189     );
190
191     testFloatEquals(
192         test_liion_ptr->getAcceptablekW(dt_hrs),
193         0, // is already hitting power capacity constraint
194         __FILE__,
195         __LINE__
196     );
197
198     test_liion_ptr->commitCharge(0, dt_hrs, 100);
199
200     testFloatEquals(
201         test_liion_ptr->power_kW,
202         0,
203         __FILE__,
204         __LINE__
205     );
206
207     return;
208 } /* testCommitCharge_LiIon() */
```

### 5.66.2.4 testCommitDischarge\_LiIon()

```
void testCommitDischarge_LiIon (
    Storage * test_liion_ptr )
```

A function to test commitDischarge() and ensure that its impact on acceptable and available power is as expected.

#### Parameters

<i>test_liion_ptr</i>	A <a href="#">Storage</a> pointer to a test <a href="#">LiIon</a> object.
-----------------------	---

```
226 {
```

```

227     double dt_hrs = 1;
228     double load_kW = 100;
229
230     testFloatEquals(
231         test_liion_ptr->getAvailablekW(dt_hrs),
232         100, // hits power capacity constraint
233         __FILE__,
234         __LINE__
235     );
236
237     testFloatEquals(
238         test_liion_ptr->getAcceptablekW(dt_hrs),
239         100, // hits power capacity constraint
240         __FILE__,
241         __LINE__
242     );
243
244     test_liion_ptr->power_kW = 1e6; // as if a massive amount of power is already flowing out
245
246     testFloatEquals(
247         test_liion_ptr->getAvailablekW(dt_hrs),
248         0, // is already hitting power capacity constraint
249         __FILE__,
250         __LINE__
251     );
252
253     testFloatEquals(
254         test_liion_ptr->getAcceptablekW(dt_hrs),
255         0, // is already hitting power capacity constraint
256         __FILE__,
257         __LINE__
258     );
259
260     load_kW = test_liion_ptr->commitDischarge(0, dt_hrs, 100, load_kW);
261
262     testFloatEquals(
263         load_kW,
264         0,
265         __FILE__,
266         __LINE__
267     );
268
269     testFloatEquals(
270         test_liion_ptr->power_kW,
271         0,
272         __FILE__,
273         __LINE__
274     );
275
276     return;
277 } /* testCommitDischarge_LiIon() */

```

### 5.66.2.5 testConstruct\_LiIon()

```

Storage * testConstruct_LiIon (
    void )

```

A function to construct a [LiIon](#) object and spot check some post-construction attributes.

#### Returns

A [Storage](#) pointer to a test [LiIon](#) object.

```

38 {
39     LiIonInputs liion_inputs;
40
41     Storage* test_liion_ptr = new LiIon(8760, 1, liion_inputs);
42
43     testTruth(
44         test_liion_ptr->type_str == "LIION",
45         __FILE__,
46         __LINE__
47     );
48
49     testFloatEquals(
50         ((LiIon*)test_liion_ptr)->init_SOC,

```

```

51         0.5,
52         __FILE__,
53         __LINE__
54     );
55
56     testFloatEquals(
57         ((LiIon*)test_liion_ptr)->min_SOC,
58         0.15,
59         __FILE__,
60         __LINE__
61     );
62
63     testFloatEquals(
64         ((LiIon*)test_liion_ptr)->hysteresis_SOC,
65         0.5,
66         __FILE__,
67         __LINE__
68     );
69
70     testFloatEquals(
71         ((LiIon*)test_liion_ptr)->max_SOC,
72         0.9,
73         __FILE__,
74         __LINE__
75     );
76
77     testFloatEquals(
78         ((LiIon*)test_liion_ptr)->charging_efficiency,
79         0.9,
80         __FILE__,
81         __LINE__
82     );
83
84     testFloatEquals(
85         ((LiIon*)test_liion_ptr)->discharging_efficiency,
86         0.9,
87         __FILE__,
88         __LINE__
89     );
90
91     testFloatEquals(
92         ((LiIon*)test_liion_ptr)->replace_SOH,
93         0.8,
94         __FILE__,
95         __LINE__
96     );
97
98     testFloatEquals(
99         ((LiIon*)test_liion_ptr)->power_kW,
100        0,
101        __FILE__,
102        __LINE__
103    );
104
105    testFloatEquals(
106        ((LiIon*)test_liion_ptr)->SOH_vec.size(),
107        8760,
108        __FILE__,
109        __LINE__
110    );
111
112    return test_liion_ptr;
113 } /* testConstruct_LiIon() */

```

## 5.67 test/source/Storage/test\_Storage.cpp File Reference

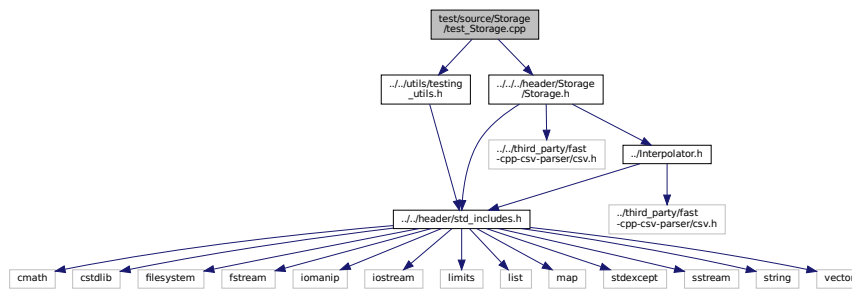
Testing suite for [Storage](#) class.

```

#include "../utils/testing_utils.h"
#include "../header/Storage/Storage.h"

```

Include dependency graph for `test_Storage.cpp`:



## Functions

- `Storage * testConstruct_Storage` (void)  
A function to construct a `Storage` object and spot check some post-construction attributes.
- void `testBadConstruct_Storage` (void)  
Function to test the trying to construct a `Storage` object given bad inputs is being handled as expected.
- int `main` (int argc, char \*\*argv)

### 5.67.1 Detailed Description

Testing suite for `Storage` class.

A suite of tests for the `Storage` class.

### 5.67.2 Function Documentation

#### 5.67.2.1 main()

```

int main (
    int argc,
    char ** argv )
136 {
137     #ifdef _WIN32
138         activateVirtualTerminal();
139     #endif /* _WIN32 */
140
141     printGold("\tTesting Storage");
142
143     srand(time(NULL));
144
145     Storage* test_storage_ptr = testConstruct_Storage();
146
147
148     try {
149         testBadConstruct_Storage();
150     }
151
152
153
154     catch (...) {
  
```

```

155         delete test_storage_ptr;
156
157         printGold(" ..... ");
158         printRed("FAIL");
159         std::cout << std::endl;
160         throw;
161     }
162
163
164     delete test_storage_ptr;
165
166     printGold(" ..... ");
167     printGreen("PASS");
168     std::cout << std::endl;
169     return 0;
170
171 } /* main() */

```

### 5.67.2.2 testBadConstruct\_Storage()

```

void testBadConstruct_Storage (
    void )

```

Function to test the trying to construct a [Storage](#) object given bad inputs is being handled as expected.

```

109 {
110     bool error_flag = true;
111
112     try {
113         StorageInputs bad_storage_inputs;
114         bad_storage_inputs.energy_capacity_kWh = 0;
115
116         Storage bad_storage(8760, 1, bad_storage_inputs);
117
118         error_flag = false;
119     } catch (...) {
120         // Task failed successfully! =P
121     }
122     if (not error_flag) {
123         expectedErrorNotDetected(__FILE__, __LINE__);
124     }
125
126     return;
127 } /* testBadConstruct_Storage() */

```

### 5.67.2.3 testConstruct\_Storage()

```

Storage * testConstruct_Storage (
    void )

```

A function to construct a [Storage](#) object and spot check some post-construction attributes.

#### Returns

A [Renewable](#) pointer to a test [Storage](#) object.

```

38 {
39     StorageInputs storage_inputs;
40
41     Storage* test_storage_ptr = new Storage(8760, 1, storage_inputs);
42
43     testFloatEquals(
44         test_storage_ptr->power_capacity_kW,
45         100,
46         __FILE__,
47         __LINE__
48     );
49

```

```

50     testFloatEquals(
51         test_storage_ptr->energy_capacity_kWh,
52         1000,
53         __FILE__,
54         __LINE__
55     );
56
57     testFloatEquals(
58         test_storage_ptr->charge_vec_kWh.size(),
59         8760,
60         __FILE__,
61         __LINE__
62     );
63
64     testFloatEquals(
65         test_storage_ptr->charging_power_vec_kW.size(),
66         8760,
67         __FILE__,
68         __LINE__
69     );
70
71     testFloatEquals(
72         test_storage_ptr->discharging_power_vec_kW.size(),
73         8760,
74         __FILE__,
75         __LINE__
76     );
77
78     testFloatEquals(
79         test_storage_ptr->capital_cost_vec.size(),
80         8760,
81         __FILE__,
82         __LINE__
83     );
84
85     testFloatEquals(
86         test_storage_ptr->operation_maintenance_cost_vec.size(),
87         8760,
88         __FILE__,
89         __LINE__
90     );
91
92     return test_storage_ptr;
93 } /* testConstruct_Storage() */

```

## 5.68 test/source/test\_Controller.cpp File Reference

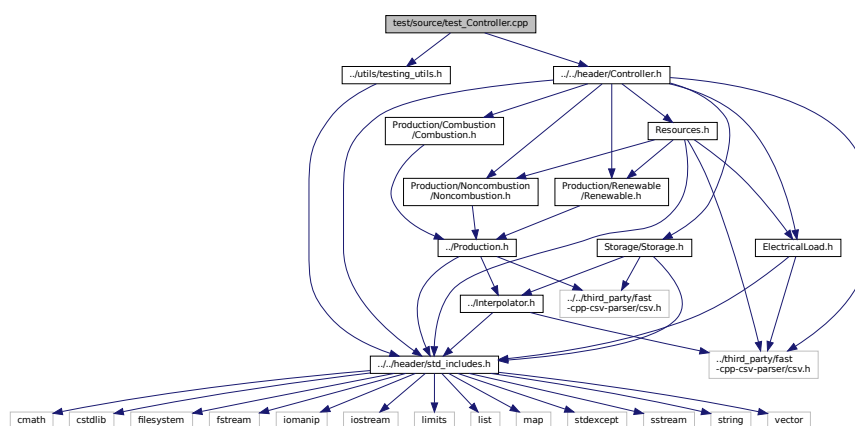
Testing suite for [Controller](#) class.

```

#include "../utils/testing_utils.h"
#include "../../header/Controller.h"

```

Include dependency graph for test\_Controller.cpp:





## Functions

- `Controller * testConstruct_Controller` (void)  
*A function to construct a `Controller` object.*
- `int main` (int argc, char \*\*argv)

### 5.68.1 Detailed Description

Testing suite for `Controller` class.

A suite of tests for the `Controller` class.

### 5.68.2 Function Documentation

#### 5.68.2.1 `main()`

```
int main (
    int argc,
    char ** argv )
50 {
51     #ifdef _WIN32
52         activateVirtualTerminal();
53     #endif /* _WIN32 */
54     printGold("\tTesting Controller");
55
56     srand(time(NULL));
57
58
59
60     Controller* test_controller_ptr = testConstruct_Controller();
61
62
63     try {
64         //...
65     }
66
67
68     catch (...) {
69         delete test_controller_ptr;
70
71         printGold(" ..... ");
72         printRed("FAIL");
73         std::cout << std::endl;
74         throw;
75     }
76
77
78     delete test_controller_ptr;
79
80     printGold(" ..... ");
81     printGreen("PASS");
82     std::cout << std::endl;
83     return 0;
84 } /* main() */
```

### 5.68.2.2 testConstruct\_Controller()

```
Controller * testConstruct_Controller (
    void )
```

A function to construct a [Controller](#) object.

#### Returns

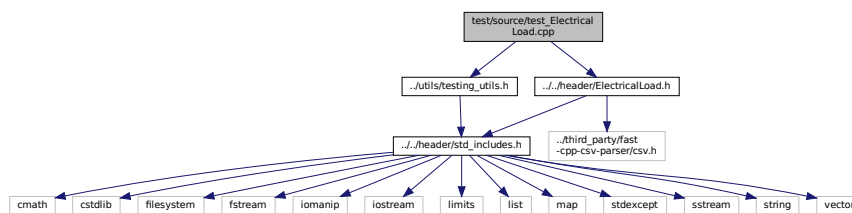
A pointer to a test [Controller](#) object.

```
37 {
38     Controller* test_controller_ptr = new Controller();
39
40     return test_controller_ptr;
41 } /* testConstruct_Controller() */
```

## 5.69 test/source/test\_ElectricalLoad.cpp File Reference

Testing suite for [ElectricalLoad](#) class.

```
#include "../utils/testing_utils.h"
#include "../../header/ElectricalLoad.h"
Include dependency graph for test_ElectricalLoad.cpp:
```



## Functions

- [ElectricalLoad](#) \* [testConstruct\\_ElectricalLoad](#) (void)  
A function to construct an [ElectricalLoad](#) object.
- void [testPostConstructionAttributes\\_ElectricalLoad](#) ([ElectricalLoad](#) \*test\_electrical\_load\_ptr)  
A function to check the values of various post-construction attributes.
- void [testDataRead\\_ElectricalLoad](#) ([ElectricalLoad](#) \*test\_electrical\_load\_ptr)  
A function to check the values read into the test [ElectricalLoad](#) object.
- int [main](#) (int argc, char \*\*argv)

### 5.69.1 Detailed Description

Testing suite for [ElectricalLoad](#) class.

A suite of tests for the [ElectricalLoad](#) class.

## 5.69.2 Function Documentation

### 5.69.2.1 main()

```

int main (
    int argc,
    char ** argv )
223 {
224     #ifdef _WIN32
225         activateVirtualTerminal();
226     #endif /* _WIN32 */
227
228     printGold("\tTesting ElectricalLoad");
229
230     srand(time(NULL));
231
232
233     ElectricalLoad* test_electrical_load_ptr = testConstruct_ElectricalLoad();
234
235
236     try {
237         testPostConstructionAttributes_ElectricalLoad(test_electrical_load_ptr);
238         testDataRead_ElectricalLoad(test_electrical_load_ptr);
239     }
240
241
242     catch (...) {
243         delete test_electrical_load_ptr;
244
245         printGold(" ..... ");
246         printRed("FAIL");
247         std::cout << std::endl;
248         throw;
249     }
250
251
252     delete test_electrical_load_ptr;
253
254     printGold(" ..... ");
255     printGreen("PASS");
256     std::cout << std::endl;
257     return 0;
258 } /* main() */

```

### 5.69.2.2 testConstruct\_ElectricalLoad()

```

ElectricalLoad * testConstruct_ElectricalLoad (
    void )

```

A function to construct an [ElectricalLoad](#) object.

#### Returns

A pointer to a test [ElectricalLoad](#) object.

```

37 {
38     std::string path_2_electrical_load_time_series =
39         "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";
40
41     ElectricalLoad* test_electrical_load_ptr =
42         new ElectricalLoad(path_2_electrical_load_time_series);
43
44     testTruth(
45         test_electrical_load_ptr->path_2_electrical_load_time_series ==
46         path_2_electrical_load_time_series,
47         __FILE__,
48         __LINE__
49     );
50
51     return test_electrical_load_ptr;
52 } /* testConstruct_ElectricalLoad() */

```

### 5.69.2.3 testDataRead\_ElectricalLoad()

```
void testDataRead_ElectricalLoad (
    ElectricalLoad * test_electrical_load_ptr )
```

A function to check the values read into the test [ElectricalLoad](#) object.

#### Parameters

<code>test_electrical_load_ptr</code>	A pointer to the test <a href="#">ElectricalLoad</a> object.
---------------------------------------	--

```
128 {
129     std::vector<double> expected_dt_vec_hrs (48, 1);
130
131     std::vector<double> expected_time_vec_hrs = {
132         0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11,
133         12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23,
134         24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35,
135         36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47
136     };
137
138     std::vector<double> expected_load_vec_kW = {
139         360.253836463674,
140         355.171277826775,
141         353.776453532298,
142         353.75405737934,
143         346.592867404975,
144         340.132411175118,
145         337.354867340578,
146         340.644115618736,
147         363.639028500678,
148         378.787797779238,
149         372.215798201712,
150         395.093925731298,
151         402.325427142659,
152         386.907725462306,
153         380.709170928091,
154         372.062070914977,
155         372.328646856954,
156         391.841444284136,
157         394.029351759596,
158         383.369407765254,
159         381.093099675206,
160         382.604158946193,
161         390.744843709034,
162         383.13949492437,
163         368.150393976985,
164         364.629744480226,
165         363.572736804082,
166         359.854924202248,
167         355.207590170267,
168         349.094656012401,
169         354.365935871597,
170         343.380608328546,
171         404.673065729266,
172         486.296896820126,
173         480.225974100847,
174         457.318764401085,
175         418.177339948609,
176         414.399018364126,
177         409.678420185754,
178         404.768766016563,
179         401.699589920585,
180         402.44339040654,
181         398.138372541906,
182         396.010498627646,
183         390.165117432277,
184         375.850429417013,
185         365.567100746484,
186         365.429624610923
187     };
188
189     for (int i = 0; i < 48; i++) {
190         testFloatEquals(
191             test_electrical_load_ptr->dt_vec_hrs[i],
192             expected_dt_vec_hrs[i],
193             __FILE__,
194             __LINE__
195         );
196
197         testFloatEquals(
```

```

198         test_electrical_load_ptr->time_vec_hrs[i],
199         expected_time_vec_hrs[i],
200         __FILE__,
201         __LINE__
202     );
203
204     testFloatEquals(
205         test_electrical_load_ptr->load_vec_kW[i],
206         expected_load_vec_kW[i],
207         __FILE__,
208         __LINE__
209     );
210
211 }
212
213 return;
214 } /* testDataRead_ElectricalLoad() */

```

### 5.69.2.4 testPostConstructionAttributes\_ElectricalLoad()

```

void testPostConstructionAttributes_ElectricalLoad (
    ElectricalLoad * test_electrical_load_ptr )

```

A function to check the values of various post-construction attributes.

#### Parameters

<i>test_electrical_load_ptr</i>	A pointer to the test <a href="#">ElectricalLoad</a> object.
---------------------------------	--

```

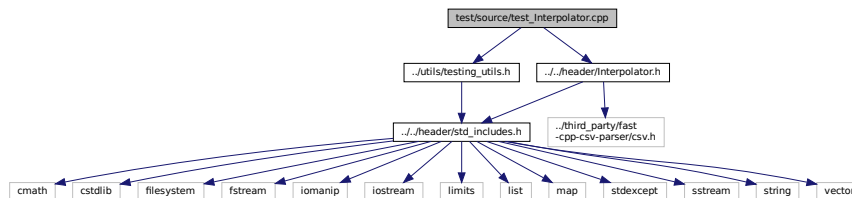
73 {
74     testFloatEquals(
75         test_electrical_load_ptr->n_points,
76         8760,
77         __FILE__,
78         __LINE__
79     );
80
81     testFloatEquals(
82         test_electrical_load_ptr->n_years,
83         0.999886,
84         __FILE__,
85         __LINE__
86     );
87
88     testFloatEquals(
89         test_electrical_load_ptr->min_load_kW,
90         82.1211213927802,
91         __FILE__,
92         __LINE__
93     );
94
95     testFloatEquals(
96         test_electrical_load_ptr->mean_load_kW,
97         258.373472633202,
98         __FILE__,
99         __LINE__
100    );
101
102
103     testFloatEquals(
104         test_electrical_load_ptr->max_load_kW,
105         500,
106         __FILE__,
107         __LINE__
108    );
109
110    return;
111 } /* testPostConstructionAttributes_ElectricalLoad() */

```

## 5.70 test/source/test\_Interpolator.cpp File Reference

Testing suite for [Interpolator](#) class.

```
#include "../utils/testing_utils.h"
#include "../../header/Interpolator.h"
Include dependency graph for test_Interpolator.cpp:
```



### Functions

- [Interpolator](#) \* [testConstruct\\_Interpolator](#) (void)  
A function to construct an [Interpolator](#) object.
- void [testDataRead1D\\_Interpolator](#) ([Interpolator](#) \*test\_interpolator\_ptr, int data\_key\_1D, std::string path\_2↵\_data\_1D)  
A function to check the 1D data values read into the [Interpolator](#) object.
- void [testBadIndexing1D\\_Interpolator](#) ([Interpolator](#) \*test\_interpolator\_ptr, int data\_key\_bad)  
A function to check if bad key errors are being handled properly.
- void [testInvalidInterpolation1D\\_Interpolator](#) ([Interpolator](#) \*test\_interpolator\_ptr, int data\_key\_1D)  
Function to check if attempting to interpolate outside the given 1D data domain is handled properly.
- void [testInterpolation1D\\_Interpolator](#) ([Interpolator](#) \*test\_interpolator\_ptr, int data\_key\_1D)  
Function to check that the [Interpolator](#) object is returning the expected 1D interpolation values.
- void [testDataRead2D\\_Interpolator](#) ([Interpolator](#) \*test\_interpolator\_ptr, int data\_key\_2D, std::string path\_2↵\_data\_2D)  
A function to check the 2D data values read into the [Interpolator](#) object.
- void [testInvalidInterpolation2D\\_Interpolator](#) ([Interpolator](#) \*test\_interpolator\_ptr, int data\_key\_2D)  
Function to check if attempting to interpolate outside the given 2D data domain is handled properly.
- void [testInterpolation2D\\_Interpolator](#) ([Interpolator](#) \*test\_interpolator\_ptr, int data\_key\_2D)  
Function to check that the [Interpolator](#) object is returning the expected 2D interpolation values.
- int [main](#) (int argc, char \*\*argv)

### 5.70.1 Detailed Description

Testing suite for [Interpolator](#) class.

A suite of tests for the [Interpolator](#) class.

### 5.70.2 Function Documentation

## 5.70.2.1 main()

```

int main (
    int argc,
    char ** argv )
700 {
701     #ifdef _WIN32
702         activateVirtualTerminal();
703     #endif /* _WIN32 */
704     printGold("\n\tTesting Interpolator");
705     srand(time(NULL));
706
707     Interpolator* test_interpolator_ptr = testConstruct_Interpolator();
708
709     try {
710         int data_key_1D = 1;
711         std::string path_2_data_1D =
712             "data/test/interpolation/diesel_fuel_curve.csv";
713
714         testDataRead1D_Interpolator(test_interpolator_ptr, data_key_1D, path_2_data_1D);
715         testBadIndexing1D_Interpolator(test_interpolator_ptr, -99);
716         testInvalidInterpolation1D_Interpolator(test_interpolator_ptr, data_key_1D);
717         testInterpolation1D_Interpolator(test_interpolator_ptr, data_key_1D);
718
719         int data_key_2D = 2;
720         std::string path_2_data_2D =
721             "data/test/interpolation/wave_energy_converter_normalized_performance_matrix.csv";
722
723         testDataRead2D_Interpolator(test_interpolator_ptr, data_key_2D, path_2_data_2D);
724         testInvalidInterpolation2D_Interpolator(test_interpolator_ptr, data_key_2D);
725         testInterpolation2D_Interpolator(test_interpolator_ptr, data_key_2D);
726     }
727
728     catch (...) {
729         delete test_interpolator_ptr;
730
731         printGold(" ..... ");
732         printRed("FAIL");
733         std::cout << std::endl;
734         throw;
735     }
736
737     delete test_interpolator_ptr;
738
739     printGold(" ..... ");
740     printGreen("PASS");
741     std::cout << std::endl;
742     return 0;
743 } /* main() */

```

## 5.70.2.2 testBadIndexing1D\_Interpolator()

```

void testBadIndexing1D_Interpolator (
    Interpolator * test_interpolator_ptr,
    int data_key_bad )

```

A function to check if bad key errors are being handled properly.

## Parameters

<i>test_interpolator_ptr</i>	A pointer to the test <a href="#">Interpolator</a> object.
<i>data_key_bad</i>	A key used to index into the <a href="#">Interpolator</a> object.

```

187 {

```

```

188     bool error_flag = true;
189
190     try {
191         test_interpolator_ptr->interp1D(data_key_bad, 0);
192         error_flag = false;
193     } catch (...) {
194         // Task failed successfully! =P
195     }
196     if (not error_flag) {
197         expectedErrorNotDetected(__FILE__, __LINE__);
198     }
199
200     return;
201 } /* testBadIndexing1D_Interpolator() */

```

### 5.70.2.3 testConstruct\_Interpolator()

```

Interpolator * testConstruct_Interpolator (
    void )

```

A function to construct an [Interpolator](#) object.

#### Returns

A pointer to a test [Interpolator](#) object.

```

37 {
38     Interpolator* test_interpolator_ptr = new Interpolator();
39
40     return test_interpolator_ptr;
41 } /* testConstruct_Interpolator() */

```

### 5.70.2.4 testDataRead1D\_Interpolator()

```

void testDataRead1D_Interpolator (
    Interpolator * test_interpolator_ptr,
    int data_key,
    std::string path_2_data_1D )

```

A function to check the 1D data values read into the [Interpolator](#) object.

#### Parameters

<i>test_interpolator_ptr</i>	A pointer to the test <a href="#">Interpolator</a> object.
<i>data_key_1D</i>	A key used to index into the <a href="#">Interpolator</a> object.
<i>path_2_data_1D</i>	A path (either relative or absolute) to the interpolation data.

```

70 {
71     test_interpolator_ptr->addData1D(data_key_1D, path_2_data_1D);
72
73     testTruth(
74         test_interpolator_ptr->path_map_1D[data_key_1D] == path_2_data_1D,
75         __FILE__,
76         __LINE__
77     );
78
79     testFloatEquals(
80         test_interpolator_ptr->interp_map_1D[data_key_1D].n_points,
81         16,
82         __FILE__,

```



```

83     __LINE__
84 );
85
86 testFloatEquals(
87     test_interpolator_ptr->interp_map_1D[data_key_1D].x_vec.size(),
88     16,
89     __FILE__,
90     __LINE__
91 );
92
93 std::vector<double> expected_x_vec = {
94     0,
95     0.3,
96     0.35,
97     0.4,
98     0.45,
99     0.5,
100    0.55,
101    0.6,
102    0.65,
103    0.7,
104    0.75,
105    0.8,
106    0.85,
107    0.9,
108    0.95,
109    1
110 };
111
112 std::vector<double> expected_y_vec = {
113     4.68079520372916,
114     11.1278522361839,
115     12.4787834830748,
116     13.7808847600209,
117     15.0417468303382,
118     16.277263,
119     17.4612831516442,
120     18.6279054806525,
121     19.7698039220515,
122     20.8893499214868,
123     21.955378,
124     23.0690535155297,
125     24.1323614374927,
126     25.1797231192866,
127     26.2122451458747,
128     27.254952
129 };
130
131 for (int i = 0; i < test_interpolator_ptr->interp_map_1D[data_key_1D].n_points; i++) {
132     testFloatEquals(
133         test_interpolator_ptr->interp_map_1D[data_key_1D].x_vec[i],
134         expected_x_vec[i],
135         __FILE__,
136         __LINE__
137     );
138
139     testFloatEquals(
140         test_interpolator_ptr->interp_map_1D[data_key_1D].y_vec[i],
141         expected_y_vec[i],
142         __FILE__,
143         __LINE__
144     );
145 }
146
147 testFloatEquals(
148     test_interpolator_ptr->interp_map_1D[data_key_1D].min_x,
149     expected_x_vec[0],
150     __FILE__,
151     __LINE__
152 );
153
154 testFloatEquals(
155     test_interpolator_ptr->interp_map_1D[data_key_1D].max_x,
156     expected_x_vec[expected_x_vec.size() - 1],
157     __FILE__,
158     __LINE__
159 );
160
161 return;
162 } /* testDataRead1D_Interpolator() */

```

### 5.70.2.5 testDataRead2D\_Interpolator()

```
void testDataRead2D_Interpolator (
    Interpolator * test_interpolator_ptr,
    int data_key,
    std::string path_2_data_2D )
```

A function to check the 2D data values read into the [Interpolator](#) object.

#### Parameters

<i>test_interpolator_ptr</i>	A pointer to the test <a href="#">Interpolator</a> object.
<i>data_key_2D</i>	A key used to index into the <a href="#">Interpolator</a> object.
<i>path_2_data_2D</i>	A path (either relative or absolute) to the interpolation data.

```
377 {
378     test_interpolator_ptr->addData2D(data_key_2D, path_2_data_2D);
379
380     testTruth(
381         test_interpolator_ptr->path_map_2D[data_key_2D] == path_2_data_2D,
382         __FILE__,
383         __LINE__
384     );
385
386     testFloatEquals(
387         test_interpolator_ptr->interp_map_2D[data_key_2D].n_rows,
388         16,
389         __FILE__,
390         __LINE__
391     );
392
393     testFloatEquals(
394         test_interpolator_ptr->interp_map_2D[data_key_2D].n_cols,
395         16,
396         __FILE__,
397         __LINE__
398     );
399
400     testFloatEquals(
401         test_interpolator_ptr->interp_map_2D[data_key_2D].x_vec.size(),
402         16,
403         __FILE__,
404         __LINE__
405     );
406
407     testFloatEquals(
408         test_interpolator_ptr->interp_map_2D[data_key_2D].y_vec.size(),
409         16,
410         __FILE__,
411         __LINE__
412     );
413
414     testFloatEquals(
415         test_interpolator_ptr->interp_map_2D[data_key_2D].z_matrix.size(),
416         16,
417         __FILE__,
418         __LINE__
419     );
420
421     testFloatEquals(
422         test_interpolator_ptr->interp_map_2D[data_key_2D].z_matrix[0].size(),
423         16,
424         __FILE__,
425         __LINE__
426     );
427
428     std::vector<double> expected_x_vec = {
429         0.25, 0.75, 1.25, 1.75, 2.25, 2.75, 3.25, 3.75, 4.25, 4.75, 5.25, 5.75, 6.25, 6.75, 7.25, 7.75
430     };
431
432     std::vector<double> expected_y_vec = {
433         5,
434         6,
435         7,
436         8,
437         9,
438         10,
439         11,
```

```

440         12,
441         13,
442         14,
443         15,
444         16,
445         17,
446         18,
447         19,
448         20
449     };
450
451     for (int i = 0; i < test_interpolator_ptr->interp_map_2D[data_key_2D].n_cols; i++) {
452         testFloatEquals(
453             test_interpolator_ptr->interp_map_2D[data_key_2D].x_vec[i],
454             expected_x_vec[i],
455             __FILE__,
456             __LINE__
457         );
458     }
459
460     for (int i = 0; i < test_interpolator_ptr->interp_map_2D[data_key_2D].n_rows; i++) {
461         testFloatEquals(
462             test_interpolator_ptr->interp_map_2D[data_key_2D].y_vec[i],
463             expected_y_vec[i],
464             __FILE__,
465             __LINE__
466         );
467     }
468
469     testFloatEquals(
470         test_interpolator_ptr->interp_map_2D[data_key_2D].min_x,
471         expected_x_vec[0],
472         __FILE__,
473         __LINE__
474     );
475
476     testFloatEquals(
477         test_interpolator_ptr->interp_map_2D[data_key_2D].max_x,
478         expected_x_vec[expected_x_vec.size() - 1],
479         __FILE__,
480         __LINE__
481     );
482
483     testFloatEquals(
484         test_interpolator_ptr->interp_map_2D[data_key_2D].min_y,
485         expected_y_vec[0],
486         __FILE__,
487         __LINE__
488     );
489
490     testFloatEquals(
491         test_interpolator_ptr->interp_map_2D[data_key_2D].max_y,
492         expected_y_vec[expected_y_vec.size() - 1],
493         __FILE__,
494         __LINE__
495     );
496
497     std::vector<std::vector<double>> expected_z_matrix = {
498         {0, 0.129128125, 0.268078125, 0.404253125, 0.537653125, 0.668278125, 0.796128125, 0.921203125,
499         1, 1, 0, 0, 0, 0, 0},
500         {0, 0.11160375, 0.24944375, 0.38395375, 0.51513375, 0.64298375, 0.76750375, 0.88869375, 1, 1, 1,
501         1, 1, 1, 1},
502         {0, 0.094079375, 0.230809375, 0.363654375, 0.492614375, 0.617689375, 0.738879375, 0.856184375,
503         0.969604375, 1, 1, 1, 1, 1, 1, 1},
504         {0, 0.076555, 0.212175, 0.343355, 0.470095, 0.592395, 0.710255, 0.823675, 0.932655, 1, 1, 1, 1,
505         1, 1, 1},
506         {0, 0.059030625, 0.193540625, 0.323055625, 0.447575625, 0.567100625, 0.681630625, 0.791165625,
507         0.895705625, 0.995250625, 1, 1, 1, 1, 1, 1},
508         {0, 0.04150625, 0.17490625, 0.30275625, 0.42505625, 0.54180625, 0.65300625, 0.75865625,
509         0.85875625, 0.95330625, 1, 1, 1, 1, 1, 1},
510         {0, 0.023981875, 0.156271875, 0.282456875, 0.402536875, 0.516511875, 0.624381875, 0.726146875,
511         0.821806875, 0.911361875, 0.994811875, 1, 1, 1, 1, 1},
512         {0, 0.0064575, 0.1376375, 0.2621575, 0.3800175, 0.4912175, 0.5957575, 0.6936375, 0.7848575,
513         0.8694175, 0.9473175, 1, 1, 1, 1, 1},
514         {0, 0, 0.119003125, 0.241858125, 0.357498125, 0.465923125, 0.567133125, 0.661128125,
515         0.747908125, 0.827473125, 0.899823125, 0.964958125, 1, 1, 1, 1},
516         {0, 0, 0.10036875, 0.22155875, 0.33497875, 0.44062875, 0.53850875, 0.62861875, 0.71095875,
517         0.78552875, 0.85232875, 0.91135875, 0.96261875, 1, 1, 1},
518         {0, 0, 0.081734375, 0.201259375, 0.312459375, 0.415334375, 0.509884375, 0.596109375,
519         0.674009375, 0.743584375, 0.804834375, 0.857759375, 0.902359375, 0.938634375, 0.966584375,
520         0.986209375},
521         {0, 0, 0.0631, 0.18096, 0.28994, 0.39004, 0.48126, 0.5636, 0.63706, 0.70164, 0.75734, 0.80416,
522         0.8421, 0.87116, 0.89134, 0.90264},
523         {0, 0, 0.044465625, 0.160660625, 0.267420625, 0.364745625, 0.452635625, 0.531090625,
524         0.600110625, 0.659695625, 0.709845625, 0.750560625, 0.781840625, 0.8036856249999999, 0.816095625,
525         0.819070625},
526         {0, 0, 0.02583125, 0.14036125, 0.24490125, 0.33945125, 0.42401125, 0.49858125, 0.56316125,

```

```

0.61775125, 0.66235125, 0.69696125, 0.72158125, 0.73621125, 0.74085125, 0.73550125},
512     {0, 0, 0.007196875, 0.120061875, 0.222381875, 0.314156875, 0.395386875, 0.466071875,
0.526211875, 0.575806875, 0.614856875, 0.643361875, 0.661321875, 0.668736875, 0.665606875,
0.651931875},
513     {0, 0, 0, 0.0997625, 0.1998625, 0.2888625, 0.3667625, 0.4335625, 0.4892625, 0.5338625,
0.5673625, 0.5897625, 0.6010625, 0.6012625, 0.5903625, 0.5683625}
514 };
515
516 for (int i = 0; i < test_interpolator_ptr->interp_map_2D[data_key_2D].n_rows; i++) {
517     for (int j = 0; j < test_interpolator_ptr->interp_map_2D[data_key_2D].n_cols; j++) {
518         testFloatEquals(
519             test_interpolator_ptr->interp_map_2D[data_key_2D].z_matrix[i][j],
520             expected_z_matrix[i][j],
521             __FILE__,
522             __LINE__
523         );
524     }
525 }
526
527 return;
528 } /* testDataRead2D_Interpolator() */

```

### 5.70.2.6 testInterpolation1D\_Interpolator()

```

void testInterpolation1D_Interpolator (
    Interpolator * test_interpolator_ptr,
    int data_key_1D )

```

Function to check that the [Interpolator](#) object is returning the expected 1D interpolation values.

#### Parameters

<i>test_interpolator_ptr</i>	A pointer to the test <a href="#">Interpolator</a> object.
<i>data_key_1D</i>	A key used to index into the <a href="#">Interpolator</a> object.

```

297 {
298     std::vector<double> interp_x_vec = {
299         0,
300         0.170812859791767,
301         0.322739274162545,
302         0.369750203682042,
303         0.443532869135929,
304         0.471567864244626,
305         0.536513734479662,
306         0.586125806988674,
307         0.601101175455075,
308         0.658356862575221,
309         0.70576929893201,
310         0.784069734739331,
311         0.805765927542453,
312         0.884747873186048,
313         0.930870496062112,
314         0.979415217694769,
315         1
316     };
317
318     std::vector<double> expected_interp_y_vec = {
319         4.68079520372916,
320         8.35159603357656,
321         11.7422361561399,
322         12.9931187917615,
323         14.8786636301325,
324         15.5746957307243,
325         17.1419229487141,
326         18.3041866133728,
327         18.6530540913696,
328         19.9569217633299,
329         21.012354614584,
330         22.7142305879957,
331         23.1916726441968,
332         24.8602332554707,
333         25.8172124624032,
334         26.8256741279932,
335         27.254952

```

```

336     };
337
338     for (size_t i = 0; i < interp_x_vec.size(); i++) {
339         testFloatEquals(
340             test_interpolator_ptr->interp1D(data_key_1D, interp_x_vec[i]),
341             expected_interp_y_vec[i],
342             __FILE__,
343             __LINE__
344         );
345     }
346
347     return;
348 } /* testInterpolation1D_Interpolator() */

```

### 5.70.2.7 testInterpolation2D\_Interpolator()

```

void testInterpolation2D_Interpolator (
    Interpolator * test_interpolator_ptr,
    int data_key_2D )

```

Function to check that the [Interpolator](#) object is returning the expected 2D interpolation values.

#### Parameters

<i>test_interpolator_ptr</i>	A pointer to the test <a href="#">Interpolator</a> object.
<i>data_key_2D</i>	A key used to index into the <a href="#">Interpolator</a> object.

```

624 {
625     std::vector<double> interp_x_vec = {
626         0.389211848822208,
627         0.836477431896843,
628         1.52738334015579,
629         1.92640601114508,
630         2.27297317532019,
631         2.87416589636605,
632         3.72275770908175,
633         3.95063175885536,
634         4.68097139867404,
635         4.97775020449812,
636         5.55184219980547,
637         6.06566629451658,
638         6.27927876785062,
639         6.96218133671013,
640         7.51754442460228
641     };
642
643     std::vector<double> interp_y_vec = {
644         5.45741899698926,
645         6.00101329139007,
646         7.50567689404182,
647         8.77681262912881,
648         9.45143678206774,
649         10.7767876462885,
650         11.4795760857165,
651         12.9430684577599,
652         13.303544885703,
653         14.5069863517863,
654         15.1487890438045,
655         16.086524049077,
656         17.176609978648,
657         18.4155153740256,
658         19.1704554940162
659     };
660
661     std::vector<std::vector<double>> expected_interp_z_matrix = {
662
663         {0.0337204906738533,0.145056406036013,0.334677248806653,0.441674658936075,0.533295755691263,0.68807895676592,0.8996148
664
665         {0.0310681846933292,0.135425896595439,0.324045598153363,0.430214268249038,0.520985043044784,0.673879556322479,0.882058
666
667         {0.0237266281076604,0.108768742207538,0.294617294841705,0.398492020763049,0.486909112828702,0.63457575706117,0.8334608
668
669         {0.0175245009938255,0.0862488504001753,0.269756343931147,0.371693152028768,0.458121859300634,0.601372013927032,0.79240

```

```

666 {0.0142328739589644,0.0742969694833995,0.256562003243255,0.357470308928265,0.442843729679424,0.583749940636223,0.770611
667 {0.0077662203173173,0.0508165832074184,0.230640709501637,0.329528443353471,0.41282867283787,0.549130026772199,0.727811
668 {0.00433717405958826,0.0383657337957315,0.21689552996585,0.314711823368423,0.396912710109449,0.530772265145106,0.705111
669 {0.000102358416923608,0.0210697053701168,0.188272456115393,0.283857573197153,0.363769179652786,0.492543912767949,0.6578
670 {0,0.0196038727057393,0.181222235960193,0.276257786480759,0.355605514643888,0.483127792688125,0.646203044346932,0.6855
671 {0,0.0157252942367668,0.157685253727545,0.250886090139653,0.328351324840186,0.451692313207986,0.607334650020078,0.6442
672 {0,0.0136568246246201,0.145132837191606,0.23735520935175,0.313816498778623,0.43492757979648,0.586605897674033,0.622265
673 {0,0.0106345930466366,0.12679255826648,0.217585300741544,0.292579730277991,0.410432703770651,0.556319211544087,0.59010
674 {0,0.00712134879261874,0.10547259059088,0.194603435839713,0.267892689267542,0.381958220518761,0.52111194060085,0.55272
675 {0,0.00312847342058727,0.0812420026472571,0.168484067035528,0.239835352250276,0.349596376397684,0.481098142839729,0.51
676 {0,0.00103256269522045,0.0673448574082101,0.152567953107312,0.222738316872545,0.329876344040866,0.456715311514779,0.48
677 };
678
679 for (size_t i = 0; i < interp_y_vec.size(); i++) {
680     for (size_t j = 0; j < interp_x_vec.size(); j++) {
681         testFloatEquals(
682             test_interpolator_ptr->interp2D(data_key_2D, interp_x_vec[j], interp_y_vec[i]),
683             expected_interp_z_matrix[i][j],
684             __FILE__,
685             __LINE__
686         );
687     }
688 }
689
690 return;
691 } /* testInterpolation2D_Interpolator() */

```

### 5.70.2.8 testInvalidInterpolation1D\_Interpolator()

```

void testInvalidInterpolation1D_Interpolator (
    Interpolator * test_interpolator_ptr,
    int data_key_1D )

```

Function to check if attempting to interpolate outside the given 1D data domain is handled properly.

#### Parameters

<i>test_interpolator_ptr</i>	A pointer to the test <a href="#">Interpolator</a> object.
<i>data_key_1D</i>	A key used to index into the <a href="#">Interpolator</a> object.

```

227 {
228     bool error_flag = true;
229
230     try {
231         test_interpolator_ptr->interp1D(data_key_1D, -1);
232         error_flag = false;
233     } catch (...) {
234         // Task failed successfully! =P
235     }
236     if (not error_flag) {
237         expectedErrorNotDetected(__FILE__, __LINE__);
238     }
239
240     try {
241         test_interpolator_ptr->interp1D(data_key_1D, 2);
242         error_flag = false;
243     } catch (...) {
244         // Task failed successfully! =P
245     }
246     if (not error_flag) {
247         expectedErrorNotDetected(__FILE__, __LINE__);
248     }
249 }

```

```

250     try {
251         test_interpolator_ptr->interp1D(data_key_1D, 0 - FLOAT_TOLERANCE);
252         error_flag = false;
253     } catch (...) {
254         // Task failed successfully! =P
255     }
256     if (not error_flag) {
257         expectedErrorNotDetected(__FILE__, __LINE__);
258     }
259
260     try {
261         test_interpolator_ptr->interp1D(data_key_1D, 1 + FLOAT_TOLERANCE);
262         error_flag = false;
263     } catch (...) {
264         // Task failed successfully! =P
265     }
266     if (not error_flag) {
267         expectedErrorNotDetected(__FILE__, __LINE__);
268     }
269
270     return;
271 } /* testInvalidInterpolation1D_Interpolator() */

```

### 5.70.2.9 testInvalidInterpolation2D\_Interpolator()

```

void testInvalidInterpolation2D_Interpolator (
    Interpolator * test_interpolator_ptr,
    int data_key_2D )

```

Function to check if attempting to interpolate outside the given 2D data domain is handled properly.

#### Parameters

<i>test_interpolator_ptr</i>	A pointer to the test <a href="#">Interpolator</a> object.
<i>data_key_2D</i>	A key used to index into the <a href="#">Interpolator</a> object.

```

554 {
555     bool error_flag = true;
556
557     try {
558         test_interpolator_ptr->interp2D(data_key_2D, -1, 6);
559         error_flag = false;
560     } catch (...) {
561         // Task failed successfully! =P
562     }
563     if (not error_flag) {
564         expectedErrorNotDetected(__FILE__, __LINE__);
565     }
566
567     try {
568         test_interpolator_ptr->interp2D(data_key_2D, 99, 6);
569         error_flag = false;
570     } catch (...) {
571         // Task failed successfully! =P
572     }
573     if (not error_flag) {
574         expectedErrorNotDetected(__FILE__, __LINE__);
575     }
576
577     try {
578         test_interpolator_ptr->interp2D(data_key_2D, 0.75, -1);
579         error_flag = false;
580     } catch (...) {
581         // Task failed successfully! =P
582     }
583     if (not error_flag) {
584         expectedErrorNotDetected(__FILE__, __LINE__);
585     }
586
587     try {
588         test_interpolator_ptr->interp2D(data_key_2D, 0.75, 99);
589         error_flag = false;
590     } catch (...) {
591         // Task failed successfully! =P

```

```

592     }
593     if (not error_flag) {
594         expectedErrorNotDetected(__FILE__, __LINE__);
595     }
596
597     return;
598 } /* testInvalidInterpolation2D_Interpolator() */

```

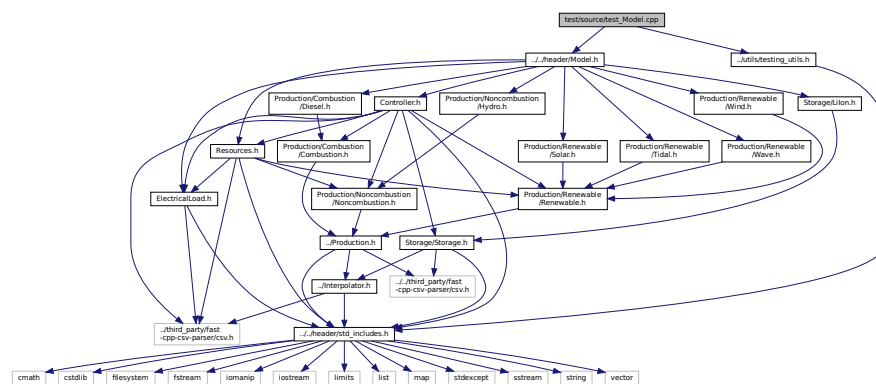
## 5.71 test/source/test\_Model.cpp File Reference

Testing suite for [Model](#) class.

```
#include "../utils/testing_utils.h"
```

```
#include "../header/Model.h"
```

Include dependency graph for test\_Model.cpp:



## Functions

- [Model](#) \* [testConstruct\\_Model](#) ([ModelInputs](#) test\_model\_inputs)
- void [testBadConstruct\\_Model](#) (void)  
Function to check if passing bad [ModelInputs](#) to the [Model](#) constructor is handled appropriately.
- void [testPostConstructionAttributes\\_Model](#) ([Model](#) \*test\_model\_ptr)  
A function to check the values of various post-construction attributes.
- void [testElectricalLoadData\\_Model](#) ([Model](#) \*test\_model\_ptr)  
Function to check the values read into the [ElectricalLoad](#) component of the test [Model](#) object.
- void [testAddSolarResource\\_Model](#) ([Model](#) \*test\_model\_ptr, std::string path\_2\_solar\_resource\_data, int solar\_resource\_key)  
Function to test adding a solar resource and then check the values read into the [Resources](#) component of the test [Model](#) object.
- void [testAddTidalResource\\_Model](#) ([Model](#) \*test\_model\_ptr, std::string path\_2\_tidal\_resource\_data, int tidal\_resource\_key)  
Function to test adding a tidal resource and then check the values read into the [Resources](#) component of the test [Model](#) object.
- void [testAddWaveResource\\_Model](#) ([Model](#) \*test\_model\_ptr, std::string path\_2\_wave\_resource\_data, int wave\_resource\_key)  
Function to test adding a wave resource and then check the values read into the [Resources](#) component of the test [Model](#) object.
- void [testAddWindResource\\_Model](#) ([Model](#) \*test\_model\_ptr, std::string path\_2\_wind\_resource\_data, int wind\_resource\_key)



- Function to test adding a wind resource and then check the values read into the [Resources](#) component of the test [Model](#) object.*
- void [testAddHydroResource\\_Model](#) ([Model](#) \*test\_model\_ptr, std::string path\_2\_hydro\_resource\_data, int hydro\_resource\_key)  
*Function to test adding a hydro resource and then check the values read into the [Resources](#) component of the test [Model](#) object.*
  - void [testAddHydro\\_Model](#) ([Model](#) \*test\_model\_ptr, int hydro\_resource\_key)  
*Function to test adding a hydroelectric asset to the test [Model](#) object, and then spot check some post-add attributes.*
  - void [testAddDiesel\\_Model](#) ([Model](#) \*test\_model\_ptr)  
*Function to test adding a suite of diesel generators to the test [Model](#) object, and then spot check some post-add attributes.*
  - void [testAddSolar\\_Model](#) ([Model](#) \*test\_model\_ptr, int solar\_resource\_key)  
*Function to test adding a solar PV array to the test [Model](#) object and then spot check some post-add attributes.*
  - void [testAddSolar\\_productionOverride\\_Model](#) ([Model](#) \*test\_model\_ptr, std::string path\_2\_normalized\_↔ production\_time\_series)  
*Function to test adding a solar PV array to the test [Model](#) object using the production override feature, and then spot check some post-add attributes.*
  - void [testAddTidal\\_Model](#) ([Model](#) \*test\_model\_ptr, int tidal\_resource\_key)  
*Function to test adding a tidal turbine to the test [Model](#) object and then spot check some post-add attributes.*
  - void [testAddWave\\_Model](#) ([Model](#) \*test\_model\_ptr, int wave\_resource\_key)  
*Function to test adding a wave energy converter to the test [Model](#) object and then spot check some post-add attributes.*
  - void [testAddWind\\_Model](#) ([Model](#) \*test\_model\_ptr, int wind\_resource\_key)  
*Function to test adding a wind turbine to the test [Model](#) object and then spot check some post-add attributes.*
  - void [testAddLilon\\_Model](#) ([Model](#) \*test\_model\_ptr)  
*Function to test adding a lithium ion battery energy storage system to the test [Model](#) object and then spot check some post-add attributes.*
  - void [testLoadBalance\\_Model](#) ([Model](#) \*test\_model\_ptr)  
*Function to check that the post-run load data is as expected. That is, the added renewable, production, and storage assets are handled by the [Controller](#) as expected.*
  - void [testEconomics\\_Model](#) ([Model](#) \*test\_model\_ptr)  
*Function to check that the modelled economic metrics are > 0.*
  - void [testFuelConsumptionEmissions\\_Model](#) ([Model](#) \*test\_model\_ptr)  
*Function to check that the modelled fuel consumption and emissions are > 0.*
  - int [main](#) (int argc, char \*\*argv)

### 5.71.1 Detailed Description

Testing suite for [Model](#) class.

A suite of tests for the [Model](#) class.

### 5.71.2 Function Documentation

## 5.71.2.1 main()

```

int main (
    int argc,
    char ** argv )

1465 {
1466     #ifdef _WIN32
1467         activateVirtualTerminal();
1468     #endif /* _WIN32 */
1469
1470     printGold("\tTesting Model");
1471     std::cout << std::flush;
1472
1473     srand(time(NULL));
1474
1475
1476     std::string path_2_electrical_load_time_series =
1477         "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";
1478
1479     ModelInputs test_model_inputs;
1480     test_model_inputs.path_2_electrical_load_time_series =
1481         path_2_electrical_load_time_series;
1482
1483     Model* test_model_ptr = testConstruct_Model(test_model_inputs);
1484
1485
1486     try {
1487         testBadConstruct_Model();
1488         testPostConstructionAttributes_Model(test_model_ptr);
1489         testElectricalLoadData_Model(test_model_ptr);
1490
1491
1492         int solar_resource_key = 0;
1493         std::string path_2_solar_resource_data =
1494             "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv";
1495
1496         testAddSolarResource_Model(
1497             test_model_ptr,
1498             path_2_solar_resource_data,
1499             solar_resource_key
1500         );
1501
1502
1503         int tidal_resource_key = 1;
1504         std::string path_2_tidal_resource_data =
1505             "data/test/resources/tidal_speed_peak-3ms_1yr_dt-1hr.csv";
1506
1507         testAddTidalResource_Model(
1508             test_model_ptr,
1509             path_2_tidal_resource_data,
1510             tidal_resource_key
1511         );
1512
1513
1514         int wave_resource_key = 2;
1515         std::string path_2_wave_resource_data =
1516             "data/test/resources/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv";
1517
1518         testAddWaveResource_Model(
1519             test_model_ptr,
1520             path_2_wave_resource_data,
1521             wave_resource_key
1522         );
1523
1524
1525         int wind_resource_key = 3;
1526         std::string path_2_wind_resource_data =
1527             "data/test/resources/wind_speed_peak-25ms_1yr_dt-1hr.csv";
1528
1529         testAddWindResource_Model(
1530             test_model_ptr,
1531             path_2_wind_resource_data,
1532             wind_resource_key
1533         );
1534
1535
1536         int hydro_resource_key = 4;
1537         std::string path_2_hydro_resource_data =
1538             "data/test/resources/hydro_inflow_peak-20000m3hr_1yr_dt-1hr.csv";
1539
1540         testAddHydroResource_Model(
1541             test_model_ptr,
1542             path_2_hydro_resource_data,
1543             hydro_resource_key
1544         );

```

```

1545
1546
1547     std::string path_2_normalized_production_time_series =
1548         "data/test/normalized_production/normalized_solar_production.csv";
1549
1550     // looping solely for the sake of profiling (also tests reset(), which is
1551     // needed for wrapping PGMcpp in an optimizer)
1552     for (int i = 0; i < 1000; i++) {
1553         test_model_ptr->reset();
1554
1555
1556         testAddHydro_Model(test_model_ptr, hydro_resource_key);
1557         testAddDiesel_Model(test_model_ptr);
1558         testAddSolar_Model(test_model_ptr, solar_resource_key);
1559
1560         testAddSolar_productionOverride_Model(
1561             test_model_ptr,
1562             path_2_normalized_production_time_series
1563         );
1564
1565         testAddTidal_Model(test_model_ptr, tidal_resource_key);
1566         testAddWave_Model(test_model_ptr, wave_resource_key);
1567         testAddWind_Model(test_model_ptr, wind_resource_key);
1568
1569
1570         test_model_ptr->run();
1571     }
1572
1573
1574     testLoadBalance_Model(test_model_ptr);
1575     testEconomics_Model(test_model_ptr);
1576     testFuelConsumptionEmissions_Model(test_model_ptr);
1577
1578     test_model_ptr->writeResults("test/test_results/");
1579 }
1580
1581
1582 catch (...) {
1583     delete test_model_ptr;
1584
1585     printGold(" ..... ");
1586     printRed("FAIL");
1587     std::cout << std::endl;
1588     throw;
1589 }
1590
1591
1592 delete test_model_ptr;
1593
1594 printGold(" ..... ");
1595 printGreen("PASS");
1596 std::cout << std::endl;
1597 return 0;
1598 } /* main() */

```

### 5.71.2.2 testAddDiesel\_Model()

```

void testAddDiesel_Model (
    Model * test_model_ptr )

```

Function to test adding a suite of diesel generators to the test [Model](#) object, and then spot check some post-add attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
-----------------------	---

```

893 {
894     DieselInputs diesel_inputs;
895     diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 100;
896     diesel_inputs.combustion_inputs.production_inputs.is_sunk = true;
897
898     test_model_ptr->addDiesel(diesel_inputs);
899
900     testFloatEquals (

```

```

901         test_model_ptr->combustion_ptr_vec.size(),
902         1,
903         __FILE__,
904         __LINE__
905     );
906
907     testFloatEquals(
908         test_model_ptr->combustion_ptr_vec[0]->type,
909         CombustionType :: DIESEL,
910         __FILE__,
911         __LINE__
912     );
913
914     diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 150;
915
916     test_model_ptr->addDiesel(diesel_inputs);
917
918     diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 250;
919
920     test_model_ptr->addDiesel(diesel_inputs);
921
922     testFloatEquals(
923         test_model_ptr->combustion_ptr_vec.size(),
924         3,
925         __FILE__,
926         __LINE__
927     );
928
929     std::vector<int> expected_diesel_capacity_vec_kW = {100, 150, 250};
930
931     for (int i = 0; i < 3; i++) {
932         testFloatEquals(
933             test_model_ptr->combustion_ptr_vec[i]->capacity_kW,
934             expected_diesel_capacity_vec_kW[i],
935             __FILE__,
936             __LINE__
937         );
938     }
939
940     diesel_inputs.combustion_inputs.production_inputs.capacity_kW = 100;
941
942     for (int i = 0; i < 2 * ((double)rand() / RAND_MAX); i++) {
943         test_model_ptr->addDiesel(diesel_inputs);
944     }
945
946     return;
947 } /* testAddDiesel_Model() */

```

### 5.71.2.3 testAddHydro\_Model()

```

void testAddHydro_Model (
    Model * test_model_ptr,
    int hydro_resource_key )

```

Function to test adding a hydroelectric asset to the test [Model](#) object, and then spot check some post-add attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>hydro_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```

843 {
844     HydroInputs hydro_inputs;
845     hydro_inputs.noncombustion_inputs.production_inputs.capacity_kW = 300;
846     hydro_inputs.reservoir_capacity_m3 = 100000;
847     hydro_inputs.init_reservoir_state = 0.5;
848     hydro_inputs.noncombustion_inputs.production_inputs.is_sunk = true;
849     hydro_inputs.resource_key = hydro_resource_key;
850
851     test_model_ptr->addHydro(hydro_inputs);
852
853     testFloatEquals(
854         test_model_ptr->noncombustion_ptr_vec.size(),

```

```

855     1,
856     __FILE__,
857     __LINE__
858 );
859
860 testFloatEquals (
861     test_model_ptr->noncombustion_ptr_vec[0]->type,
862     NoncombustionType :: HYDRO,
863     __FILE__,
864     __LINE__
865 );
866
867 testFloatEquals (
868     test_model_ptr->noncombustion_ptr_vec[0]->resource_key,
869     hydro_resource_key,
870     __FILE__,
871     __LINE__
872 );
873
874 return;
875 } /* testAddHydro_Model() */

```

#### 5.71.2.4 testAddHydroResource\_Model()

```

void testAddHydroResource_Model (
    Model * test_model_ptr,
    std::string path_2_hydro_resource_data,
    int hydro_resource_key )

```

Function to test adding a hydro resource and then check the values read into the [Resources](#) component of the test [Model](#) object.

##### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>path_2_hydro_resource_data</i>	A path (either relative or absolute) to the hydro resource data.
<i>hydro_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```

748 {
749     test_model_ptr->addResource (
750         NoncombustionType :: HYDRO,
751         path_2_hydro_resource_data,
752         hydro_resource_key
753     );
754
755     std::vector<double> expected_hydro_resource_vec_ms = {
756         2167.91531556942,
757         2046.58261560569,
758         2007.85941123153,
759         2000.11477247929,
760         1917.50527264453,
761         1963.97311577093,
762         1908.46985899809,
763         1886.5267112678,
764         1965.26388854254,
765         1953.64692935289,
766         2084.01504296306,
767         2272.46796101188,
768         2520.29645627096,
769         2715.203242423,
770         2720.36633563203,
771         3130.83228077221,
772         3289.59741021591,
773         3981.45195965772,
774         5295.45929491303,
775         7084.47124360523,
776         7709.20557708454,
777         7436.85238642936,
778         7235.49173429668,
779         6710.14695517339,
780         6015.71085806577,
781         5279.97001316337,

```

```

782         4877.24870889801,
783         4421.60569340303,
784         3919.49483690424,
785         3498.70270322341,
786         3274.10813058883,
787         3147.61233529349,
788         2904.94693324343,
789         2805.55738101,
790         2418.32535637171,
791         2398.96375630723,
792         2260.85100182222,
793         2157.58912702878,
794         2019.47637254377,
795         1913.63295220712,
796         1863.29279076589,
797         1748.41395678279,
798         1695.49224555317,
799         1599.97501375715,
800         1559.96103873397,
801         1505.74855473274,
802         1438.62833664765,
803         1384.41585476901
804     };
805
806     for (size_t i = 0; i < expected_hydro_resource_vec_ms.size(); i++) {
807         testFloatEquals(
808             test_model_ptr->resources.resource_map_1D[hydro_resource_key][i],
809             expected_hydro_resource_vec_ms[i],
810             __FILE__,
811             __LINE__
812         );
813     }
814
815     return;
816 } /* testAddHydroResource_Model() */

```

### 5.71.2.5 testAddLilon\_Model()

```

void testAddLiIon_Model (
    Model * test_model_ptr )

```

Function to test adding a lithium ion battery energy storage system to the test [Model](#) object and then spot check some post-add attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
-----------------------	---

```

1219 {
1220     LiIonInputs liion_inputs;
1221
1222     test_model_ptr->addLiIon(liion_inputs);
1223
1224     testFloatEquals(
1225         test_model_ptr->storage_ptr_vec.size(),
1226         1,
1227         __FILE__,
1228         __LINE__
1229     );
1230
1231     testFloatEquals(
1232         test_model_ptr->storage_ptr_vec[0]->type,
1233         StorageType :: LIION,
1234         __FILE__,
1235         __LINE__
1236     );
1237
1238     return;
1239 } /* testAddLiIon_Model() */

```

### 5.71.2.6 testAddSolar\_Model()

```
void testAddSolar_Model (
    Model * test_model_ptr,
    int solar_resource_key )
```

Function to test adding a solar PV array to the test [Model](#) object and then spot check some post-add attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>solar_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```
974 {
975     SolarInputs solar_inputs;
976     solar_inputs.resource_key = solar_resource_key;
977
978     test_model_ptr->addSolar(solar_inputs);
979
980     testFloatEquals(
981         test_model_ptr->renewable_ptr_vec.size(),
982         1,
983         __FILE__,
984         __LINE__
985     );
986
987     testFloatEquals(
988         test_model_ptr->renewable_ptr_vec[0]->type,
989         RenewableType :: SOLAR,
990         __FILE__,
991         __LINE__
992     );
993
994     return;
995 } /* testAddSolar_Model() */
```

### 5.71.2.7 testAddSolar\_productionOverride\_Model()

```
void testAddSolar_productionOverride_Model (
    Model * test_model_ptr,
    std::string path_2_normalized_production_time_series )
```

Function to test adding a solar PV array to the test [Model](#) object using the production override feature, and then spot check some post-add attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>path_2_normalized_production_time_series</i>	A path (either relative or absolute) to the given normalized production time series data.

```
1022 {
1023     SolarInputs solar_inputs;
1024     solar_inputs.renewable_inputs.production_inputs.path_2_normalized_production_time_series =
1025         path_2_normalized_production_time_series;
1026
1027     test_model_ptr->addSolar(solar_inputs);
1028
1029     testFloatEquals(
1030         test_model_ptr->renewable_ptr_vec.size(),
1031         2,
1032         __FILE__,
1033         __LINE__
1034     );
1035 }
```

```

1036     testFloatEquals(
1037         test_model_ptr->renewable_ptr_vec[1]->type,
1038         RenewableType :: SOLAR,
1039         __FILE__,
1040         __LINE__
1041     );
1042
1043     testTruth(
1044         test_model_ptr->renewable_ptr_vec[1]->normalized_production_series_given,
1045         __FILE__,
1046         __LINE__
1047     );
1048
1049     testTruth(
1050         test_model_ptr->renewable_ptr_vec[1]->path_2_normalized_production_time_series ==
1051         path_2_normalized_production_time_series,
1052         __FILE__,
1053         __LINE__
1054     );
1055
1056     return;
1057 } /* testAddSolar_productionOverride_Model() */

```

### 5.71.2.8 testAddSolarResource\_Model()

```

void testAddSolarResource_Model (
    Model * test_model_ptr,
    std::string path_2_solar_resource_data,
    int solar_resource_key )

```

Function to test adding a solar resource and then check the values read into the [Resources](#) component of the test [Model](#) object.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>path_2_solar_resource_data</i>	A path (either relative or absolute) to the solar resource data.
<i>solar_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```

290 {
291     test_model_ptr->addResource(
292         RenewableType :: SOLAR,
293         path_2_solar_resource_data,
294         solar_resource_key
295     );
296
297     std::vector<double> expected_solar_resource_vec_kWm2 = {
298         0,
299         0,
300         0,
301         0,
302         0,
303         0,
304         8.51702662684015E-05,
305         0.000348341567045,
306         0.00213793728593,
307         0.004099863613322,
308         0.000997135230553,
309         0.009534527624657,
310         0.022927996790616,
311         0.0136071715294,
312         0.002535134127751,
313         0.005206897515821,
314         0.005627658648597,
315         0.000701186722215,
316         0.00017119827089,
317         0,
318         0,
319         0,
320         0,
321         0,
322         0,

```



```

323         0,
324         0,
325         0,
326         0,
327         0,
328         0,
329         0.000141055102242,
330         0.00084525014743,
331         0.024893647822702,
332         0.091245556190749,
333         0.158722176731637,
334         0.152859680515876,
335         0.149922903895116,
336         0.13049996570866,
337         0.03081254222795,
338         0.001218928911125,
339         0.000206092647423,
340         0,
341         0,
342         0,
343         0,
344         0,
345         0
346     };
347
348     for (size_t i = 0; i < expected_solar_resource_vec_kWm2.size(); i++) {
349         testFloatEquals(
350             test_model_ptr->resources.resource_map_1D[solar_resource_key][i],
351             expected_solar_resource_vec_kWm2[i],
352             __FILE__,
353             __LINE__
354         );
355     }
356
357     return;
358 } /* testAddSolarResource_Model() */

```

### 5.71.2.9 testAddTidal\_Model()

```

void testAddTidal_Model (
    Model * test_model_ptr,
    int tidal_resource_key )

```

Function to test adding a tidal turbine to the test [Model](#) object and then spot check some post-add attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>tidal_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```

1084 {
1085     TidalInputs tidal_inputs;
1086     tidal_inputs.resource_key = tidal_resource_key;
1087
1088     test_model_ptr->addTidal(tidal_inputs);
1089
1090     testFloatEquals(
1091         test_model_ptr->renewable_ptr_vec.size(),
1092         3,
1093         __FILE__,
1094         __LINE__
1095     );
1096
1097     testFloatEquals(
1098         test_model_ptr->renewable_ptr_vec[2]->type,
1099         RenewableType :: TIDAL,
1100         __FILE__,
1101         __LINE__
1102     );
1103
1104     return;
1105 } /* testAddTidal_Model() */

```

### 5.71.2.10 testAddTidalResource\_Model()

```
void testAddTidalResource_Model (
    Model * test_model_ptr,
    std::string path_2_tidal_resource_data,
    int tidal_resource_key )
```

Function to test adding a tidal resource and then check the values read into the [Resources](#) component of the test [Model](#) object.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>path_2_tidal_resource_data</i>	A path (either relative or absolute) to the tidal resource data.
<i>tidal_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```
390 {
391     test_model_ptr->addResource(
392         RenewableType :: TIDAL,
393         path_2_tidal_resource_data,
394         tidal_resource_key
395     );
396
397     std::vector<double> expected_tidal_resource_vec_ms = {
398         0.347439913040533,
399         0.770545522195602,
400         0.731352084836198,
401         0.293389814389542,
402         0.209959110813115,
403         0.610609623896497,
404         1.78067162013604,
405         2.53522775118089,
406         2.75966627832024,
407         2.52101111143895,
408         2.05389330201031,
409         1.3461515862445,
410         0.28909254878384,
411         0.897754086048563,
412         1.71406453837407,
413         1.85047408742869,
414         1.71507908595979,
415         1.33540349705416,
416         0.434586143463003,
417         0.500623815700637,
418         1.37172172646733,
419         1.68294125491228,
420         1.56101300975417,
421         1.04925834219412,
422         0.211395463930223,
423         1.03720048903385,
424         1.85059536356448,
425         1.85203242794517,
426         1.4091471616277,
427         0.767776539039899,
428         0.251464906990961,
429         1.47018469375652,
430         2.36260493698197,
431         2.46653750048625,
432         2.12851908739291,
433         1.62783753197988,
434         0.734594890957439,
435         0.441886297300355,
436         1.6574418350918,
437         2.0684558286637,
438         1.87717416992136,
439         1.58871262337931,
440         1.03451227609235,
441         0.193371305159817,
442         0.976400122458815,
443         1.6583227369707,
444         1.76690616570953,
445         1.54801328553115
446     };
```

```

447
448     for (size_t i = 0; i < expected_tidal_resource_vec_ms.size(); i++) {
449         testFloatEquals(
450             test_model_ptr->resources.resource_map_1D[tidal_resource_key][i],
451             expected_tidal_resource_vec_ms[i],
452             __FILE__,
453             __LINE__
454         );
455     }
456
457     return;
458 } /* testAddTidalResource_Model() */

```

### 5.71.2.11 testAddWave\_Model()

```

void testAddWave_Model (
    Model * test_model_ptr,
    int wave_resource_key )

```

Function to test adding a wave energy converter to the test [Model](#) object and then spot check some post-add attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>wave_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```

1132 {
1133     WaveInputs wave_inputs;
1134     wave_inputs.resource_key = wave_resource_key;
1135
1136     test_model_ptr->addWave(wave_inputs);
1137
1138     testFloatEquals(
1139         test_model_ptr->renewable_ptr_vec.size(),
1140         4,
1141         __FILE__,
1142         __LINE__
1143     );
1144
1145     testFloatEquals(
1146         test_model_ptr->renewable_ptr_vec[3]->type,
1147         RenewableType :: WAVE,
1148         __FILE__,
1149         __LINE__
1150     );
1151
1152     return;
1153 } /* testAddWave_Model() */

```

### 5.71.2.12 testAddWaveResource\_Model()

```

void testAddWaveResource_Model (
    Model * test_model_ptr,
    std::string path_2_wave_resource_data,
    int wave_resource_key )

```

Function to test adding a wave resource and then check the values read into the [Resources](#) component of the test [Model](#) object.

## Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>path_2_wave_resource_data</i>	A path (either relative or absolute) to the wave resource data.
<i>wave_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```

490 {
491     test_model_ptr->addResource (
492         RenewableType :: WAVE,
493         path_2_wave_resource_data,
494         wave_resource_key
495     );
496
497     std::vector<double> expected_significant_wave_height_vec_m = {
498         4.26175222125028,
499         4.25020976167872,
500         4.25656524330349,
501         4.27193854786718,
502         4.28744955711233,
503         4.29421815278154,
504         4.2839937266082,
505         4.25716982457976,
506         4.22419391611483,
507         4.19588925217606,
508         4.17338788587412,
509         4.14672746914214,
510         4.10560041173665,
511         4.05074966447193,
512         3.9953696962433,
513         3.95316976150866,
514         3.92771018142378,
515         3.91129562488595,
516         3.89558312094911,
517         3.87861093931749,
518         3.86538307240754,
519         3.86108961027929,
520         3.86459448853189,
521         3.86796474016882,
522         3.86357412779993,
523         3.85554872014731,
524         3.86044266668675,
525         3.89445961915999,
526         3.95554798115731,
527         4.02265508610476,
528         4.07419587011404,
529         4.10314247143958,
530         4.11738045085928,
531         4.12554995596708,
532         4.12923992001675,
533         4.1229292327442,
534         4.10123955307441,
535         4.06748827895363,
536         4.0336230651344,
537         4.01134236393876,
538         4.00136570034559,
539         3.99368787690411,
540         3.97820924247644,
541         3.95369335178055,
542         3.92742545608532,
543         3.90683362771686,
544         3.89331520944006,
545         3.88256045801583
546     };
547
548     std::vector<double> expected_energy_period_vec_s = {
549         10.4456008226821,
550         10.4614151137651,
551         10.4462827795433,
552         10.4127692097884,
553         10.3734397942723,
554         10.3408599227669,
555         10.32637292093,
556         10.3245412676322,
557         10.310409818185,
558         10.2589529840966,
559         10.1728100603103,
560         10.0862908658929,
561         10.03480243813,
562         10.023673635806,
563         10.0243418565116,
564         10.0063487117653,
565         9.96050302286607,
566         9.9011999635568,
567         9.84451822125472,

```

```

568         9.79726875879626,
569         9.75614594835158,
570         9.7173447961368,
571         9.68342904390577,
572         9.66380508567062,
573         9.6674009575699,
574         9.68927134575103,
575         9.70979984863046,
576         9.70967357906908,
577         9.68983025704562,
578         9.6722855524805,
579         9.67973599910003,
580         9.71977125328293,
581         9.78450442291421,
582         9.86532355233449,
583         9.96158937600019,
584         10.0807018356507,
585         10.2291022504937,
586         10.39458528356,
587         10.5464393581004,
588         10.6553277500484,
589         10.7245553190084,
590         10.7893127285064,
591         10.8846512240849,
592         11.0148158739075,
593         11.1544325654719,
594         11.2772785848343,
595         11.3744362756187,
596         11.4533643503183
597     };
598
599     for (size_t i = 0; i < expected_energy_period_vec_s.size(); i++) {
600         testFloatEquals(
601             test_model_ptr->resources.resource_map_2D[wave_resource_key][i][0],
602             expected_significant_wave_height_vec_m[i],
603             __FILE__,
604             __LINE__
605         );
606
607         testFloatEquals(
608             test_model_ptr->resources.resource_map_2D[wave_resource_key][i][1],
609             expected_energy_period_vec_s[i],
610             __FILE__,
611             __LINE__
612         );
613     }
614
615     return;
616 } /* testAddWaveResource_Model() */

```

### 5.71.2.13 testAddWind\_Model()

```

void testAddWind_Model (
    Model * test_model_ptr,
    int wind_resource_key )

```

Function to test adding a wind turbine to the test [Model](#) object and then spot check some post-add attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>wind_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```

1180 {
1181     WindInputs wind_inputs;
1182     wind_inputs.resource_key = wind_resource_key;
1183
1184     test_model_ptr->addWind(wind_inputs);
1185
1186     testFloatEquals(
1187         test_model_ptr->renewable_ptr_vec.size(),
1188         5,
1189         __FILE__,

```

```

1190     __LINE__
1191 );
1192
1193 testFloatEquals(
1194     test_model_ptr->renewable_ptr_vec[4]->type,
1195     RenewableType :: WIND,
1196     __FILE__,
1197     __LINE__
1198 );
1199
1200 return;
1201 } /* testAddWind_Model() */

```

#### 5.71.2.14 testAddWindResource\_Model()

```

void testAddWindResource_Model (
    Model * test_model_ptr,
    std::string path_2_wind_resource_data,
    int wind_resource_key )

```

Function to test adding a wind resource and then check the values read into the [Resources](#) component of the test [Model](#) object.

##### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
<i>path_2_wind_resource_data</i>	A path (either relative or absolute) to the wind resource data.
<i>wind_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Model</a> object.

```

648 {
649     test_model_ptr->addResource(
650         RenewableType :: WIND,
651         path_2_wind_resource_data,
652         wind_resource_key
653     );
654
655     std::vector<double> expected_wind_resource_vec_ms = {
656         6.88566688469997,
657         5.02177105466549,
658         3.74211715899568,
659         5.67169579985362,
660         4.90670669971858,
661         4.29586955031368,
662         7.41155377205065,
663         10.2243290476943,
664         13.1258696725555,
665         13.7016198628274,
666         16.2481482330233,
667         16.5096744355418,
668         13.4354482206162,
669         14.0129230731609,
670         14.5554549260515,
671         13.4454539065912,
672         13.3447169512094,
673         11.7372615098554,
674         12.7200070078013,
675         10.6421127908149,
676         6.09869498990661,
677         5.66355596602321,
678         4.97316966910831,
679         3.48937138360567,
680         2.15917470979169,
681         1.29061103587027,
682         3.43475751425219,
683         4.11706326260927,
684         4.28905275747408,
685         5.75850263196241,
686         8.98293663055264,
687         11.7069822941315,
688         12.4031987075858,
689         15.4096570910089,
690         16.6210843829552,

```

```

691         13.3421219142573,
692         15.2112831900548,
693         18.350864533037,
694         15.8751799822971,
695         15.3921198799796,
696         15.9729192868434,
697         12.4728950178772,
698         10.177050481096,
699         10.7342247355551,
700         8.98846695631389,
701         4.14671169124739,
702         3.17256452697149,
703         3.40036336968628
704     };
705
706     for (size_t i = 0; i < expected_wind_resource_vec_ms.size(); i++) {
707         testFloatEquals(
708             test_model_ptr->resources.resource_map_1D[wind_resource_key][i],
709             expected_wind_resource_vec_ms[i],
710             __FILE__,
711             __LINE__
712         );
713     }
714
715     return;
716 } /* testAddWindResource_Model() */

```

#### 5.71.2.15 testBadConstruct\_Model()

```

void testBadConstruct_Model (
    void )

```

Function to check if passing bad [ModelInputs](#) to the [Model](#) constructor is handled appropriately.

```

66 {
67     bool error_flag = true;
68
69     try {
70         ModelInputs bad_model_inputs; // path_2_electrical_load_time_series left empty
71
72         Model bad_model(bad_model_inputs);
73
74         error_flag = false;
75     } catch (...) {
76         // Task failed successfully! =P
77     }
78     if (not error_flag) {
79         expectedErrorNotDetected(__FILE__, __LINE__);
80     }
81
82     try {
83         ModelInputs bad_model_inputs;
84         bad_model_inputs.path_2_electrical_load_time_series =
85             "data/test/electrical_load/bad_path_";
86         bad_model_inputs.path_2_electrical_load_time_series += std::to_string(rand());
87         bad_model_inputs.path_2_electrical_load_time_series += ".csv";
88
89         Model bad_model(bad_model_inputs);
90
91         error_flag = false;
92     } catch (...) {
93         // Task failed successfully! =P
94     }
95     if (not error_flag) {
96         expectedErrorNotDetected(__FILE__, __LINE__);
97     }
98
99     return;
100 }

```

### 5.71.2.16 testConstruct\_Model()

```

Model* testConstruct_Model (
    ModelInputs test_model_inputs )
39 {
40     Model* test_model_ptr = new Model(test_model_inputs);
41
42     testTruth(
43         test_model_ptr->electrical_load.path_2_electrical_load_time_series ==
44         test_model_inputs.path_2_electrical_load_time_series,
45         __FILE__,
46         __LINE__
47     );
48
49     return test_model_ptr;
50 } /* testConstruct_Model() */

```

### 5.71.2.17 testEconomics\_Model()

```

void testEconomics_Model (
    Model * test_model_ptr )

```

Function to check that the modelled economic metrics are  $> 0$ .

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
-----------------------	---

```

1372 {
1373     testGreaterThan(
1374         test_model_ptr->net_present_cost,
1375         0,
1376         __FILE__,
1377         __LINE__
1378     );
1379
1380     testGreaterThan(
1381         test_model_ptr->levellized_cost_of_energy_kWh,
1382         0,
1383         __FILE__,
1384         __LINE__
1385     );
1386
1387     return;
1388 } /* testEconomics_Model() */

```

### 5.71.2.18 testElectricalLoadData\_Model()

```

void testElectricalLoadData_Model (
    Model * test_model_ptr )

```

Function to check the values read into the [ElectricalLoad](#) component of the test [Model](#) object.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
-----------------------	---

```

173 {
174     std::vector<double> expected_dt_vec_hrs (48, 1);
175

```



```

176     std::vector<double> expected_time_vec_hrs = {
177         0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11,
178         12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23,
179         24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35,
180         36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47
181     };
182
183     std::vector<double> expected_load_vec_kW = {
184         360.253836463674,
185         355.171277826775,
186         353.776453532298,
187         353.75405737934,
188         346.592867404975,
189         340.132411175118,
190         337.354867340578,
191         340.644115618736,
192         363.639028500678,
193         378.787797779238,
194         372.215798201712,
195         395.093925731298,
196         402.325427142659,
197         386.907725462306,
198         380.709170928091,
199         372.062070914977,
200         372.328646856954,
201         391.841444284136,
202         394.029351759596,
203         383.369407765254,
204         381.093099675206,
205         382.604158946193,
206         390.744843709034,
207         383.13949492437,
208         368.150393976985,
209         364.629744480226,
210         363.572736804082,
211         359.854924202248,
212         355.207590170267,
213         349.094656012401,
214         354.365935871597,
215         343.380608328546,
216         404.673065729266,
217         486.296896820126,
218         480.225974100847,
219         457.318764401085,
220         418.177339948609,
221         414.399018364126,
222         409.678420185754,
223         404.768766016563,
224         401.699589920585,
225         402.44339040654,
226         398.138372541906,
227         396.010498627646,
228         390.165117432277,
229         375.850429417013,
230         365.567100746484,
231         365.429624610923
232     };
233
234     for (int i = 0; i < 48; i++) {
235         testFloatEquals(
236             test_model_ptr->electrical_load.dt_vec_hrs[i],
237             expected_dt_vec_hrs[i],
238             __FILE__,
239             __LINE__
240         );
241
242         testFloatEquals(
243             test_model_ptr->electrical_load.time_vec_hrs[i],
244             expected_time_vec_hrs[i],
245             __FILE__,
246             __LINE__
247         );
248
249         testFloatEquals(
250             test_model_ptr->electrical_load.load_vec_kW[i],
251             expected_load_vec_kW[i],
252             __FILE__,
253             __LINE__
254         );
255     }
256
257     return;
258 } /* testElectricalLoadData_Model() */

```

### 5.71.2.19 testFuelConsumptionEmissions\_Model()

```
void testFuelConsumptionEmissions_Model (
    Model * test_model_ptr )
```

Function to check that the modelled fuel consumption and emissions are > 0.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
-----------------------	---

```
1405 {
1406     testGreaterThan(
1407         test_model_ptr->total_fuel_consumed_L,
1408         0,
1409         __FILE__,
1410         __LINE__
1411     );
1412
1413     testGreaterThan(
1414         test_model_ptr->total_emissions.CO2_kg,
1415         0,
1416         __FILE__,
1417         __LINE__
1418     );
1419
1420     testGreaterThan(
1421         test_model_ptr->total_emissions.CO_kg,
1422         0,
1423         __FILE__,
1424         __LINE__
1425     );
1426
1427     testGreaterThan(
1428         test_model_ptr->total_emissions.NOx_kg,
1429         0,
1430         __FILE__,
1431         __LINE__
1432     );
1433
1434     testGreaterThan(
1435         test_model_ptr->total_emissions.SOx_kg,
1436         0,
1437         __FILE__,
1438         __LINE__
1439     );
1440
1441     testGreaterThan(
1442         test_model_ptr->total_emissions.CH4_kg,
1443         0,
1444         __FILE__,
1445         __LINE__
1446     );
1447
1448     testGreaterThan(
1449         test_model_ptr->total_emissions.PM_kg,
1450         0,
1451         __FILE__,
1452         __LINE__
1453     );
1454
1455     return;
1456 } /* testFuelConsumptionEmissions_Model() */
```

### 5.71.2.20 testLoadBalance\_Model()

```
void testLoadBalance_Model (
    Model * test_model_ptr )
```

Function to check that the post-run load data is as expected. That is, the added renewable, production, and storage assets are handled by the [Controller](#) as expected.

## Parameters

<code>test_model_ptr</code>	A pointer to the test <a href="#">Model</a> object.
-----------------------------	---

```

1258 {
1259     double net_load_kW = 0;
1260
1261     Combustion* combustion_ptr;
1262     Noncombustion* noncombustion_ptr;
1263     Renewable* renewable_ptr;
1264     Storage* storage_ptr;
1265
1266     for (int i = 0; i < test_model_ptr->electrical_load.n_points; i++) {
1267         net_load_kW = test_model_ptr->controller.net_load_vec_kW[i];
1268
1269         testLessThanOrEqualTo(
1270             test_model_ptr->controller.net_load_vec_kW[i],
1271             test_model_ptr->electrical_load.max_load_kW,
1272             __FILE__,
1273             __LINE__
1274         );
1275
1276         for (size_t j = 0; j < test_model_ptr->combustion_ptr_vec.size(); j++) {
1277             combustion_ptr = test_model_ptr->combustion_ptr_vec[j];
1278
1279             testFloatEquals(
1280                 combustion_ptr->production_vec_kW[i] -
1281                 combustion_ptr->dispatch_vec_kW[i] -
1282                 combustion_ptr->curtailment_vec_kW[i] -
1283                 combustion_ptr->storage_vec_kW[i],
1284                 0,
1285                 __FILE__,
1286                 __LINE__
1287             );
1288
1289             net_load_kW -= combustion_ptr->production_vec_kW[i];
1290         }
1291
1292         for (size_t j = 0; j < test_model_ptr->noncombustion_ptr_vec.size(); j++) {
1293             noncombustion_ptr = test_model_ptr->noncombustion_ptr_vec[j];
1294
1295             testFloatEquals(
1296                 noncombustion_ptr->production_vec_kW[i] -
1297                 noncombustion_ptr->dispatch_vec_kW[i] -
1298                 noncombustion_ptr->curtailment_vec_kW[i] -
1299                 noncombustion_ptr->storage_vec_kW[i],
1300                 0,
1301                 __FILE__,
1302                 __LINE__
1303             );
1304
1305             net_load_kW -= noncombustion_ptr->production_vec_kW[i];
1306         }
1307
1308         for (size_t j = 0; j < test_model_ptr->renewable_ptr_vec.size(); j++) {
1309             renewable_ptr = test_model_ptr->renewable_ptr_vec[j];
1310
1311             testFloatEquals(
1312                 renewable_ptr->production_vec_kW[i] -
1313                 renewable_ptr->dispatch_vec_kW[i] -
1314                 renewable_ptr->curtailment_vec_kW[i] -
1315                 renewable_ptr->storage_vec_kW[i],
1316                 0,
1317                 __FILE__,
1318                 __LINE__
1319             );
1320
1321             net_load_kW -= renewable_ptr->production_vec_kW[i];
1322         }
1323
1324         for (size_t j = 0; j < test_model_ptr->storage_ptr_vec.size(); j++) {
1325             storage_ptr = test_model_ptr->storage_ptr_vec[j];
1326
1327             testTruth(
1328                 not (
1329                     storage_ptr->charging_power_vec_kW[i] > 0 and
1330                     storage_ptr->discharging_power_vec_kW[i] > 0
1331                 ),
1332                 __FILE__,
1333                 __LINE__
1334             );
1335
1336             net_load_kW -= storage_ptr->discharging_power_vec_kW[i];
1337         }
1338
1339         testLessThanOrEqualTo(

```

```

1340         net_load_kW,
1341         0,
1342         __FILE__,
1343         __LINE__
1344     );
1345 }
1346
1347 testFloatEquals(
1348     test_model_ptr->total_dispatch_discharge_kWh,
1349     2263351.62026685,
1350     __FILE__,
1351     __LINE__
1352 );
1353
1354 return;
1355 } /* testLoadBalance_Model() */

```

### 5.71.2.21 testPostConstructionAttributes\_Model()

```

void testPostConstructionAttributes_Model (
    Model * test_model_ptr )

```

A function to check the values of various post-construction attributes.

#### Parameters

<i>test_model_ptr</i>	A pointer to the test <a href="#">Model</a> object.
-----------------------	---

```

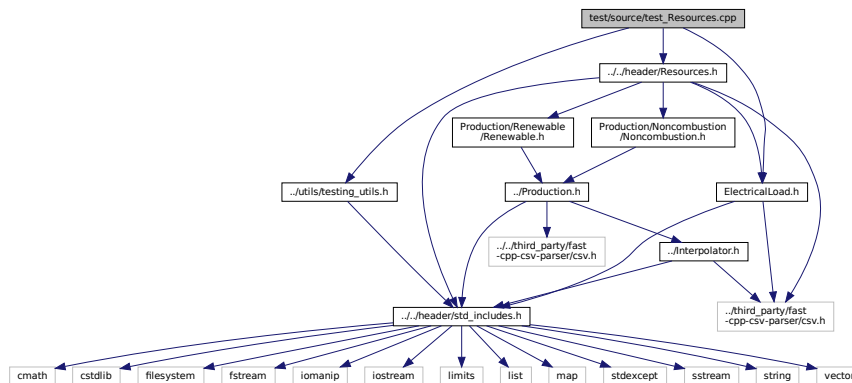
117 {
118     testFloatEquals(
119         test_model_ptr->electrical_load.n_points,
120         8760,
121         __FILE__,
122         __LINE__
123     );
124
125     testFloatEquals(
126         test_model_ptr->electrical_load.n_years,
127         0.999886,
128         __FILE__,
129         __LINE__
130     );
131
132     testFloatEquals(
133         test_model_ptr->electrical_load.min_load_kW,
134         82.1211213927802,
135         __FILE__,
136         __LINE__
137     );
138
139     testFloatEquals(
140         test_model_ptr->electrical_load.mean_load_kW,
141         258.373472633202,
142         __FILE__,
143         __LINE__
144     );
145
146     testFloatEquals(
147         test_model_ptr->electrical_load.max_load_kW,
148         500,
149         __FILE__,
150         __LINE__
151     );
152
153     return;
154 } /* testPostConstructionAttributes_Model() */

```

## 5.72 test/source/test\_Resources.cpp File Reference

Testing suite for [Resources](#) class.

```
#include "../utils/testing_utils.h"
#include "../../header/Resources.h"
#include "../../header/ElectricalLoad.h"
Include dependency graph for test_Resources.cpp:
```



## Functions

- [Resources](#) \* [testConstruct\\_Resources](#) (void)  
A function to construct a [Resources](#) object and spot check some post-construction attributes.
- void [testAddSolarResource\\_Resources](#) ([Resources](#) \*test\_resources\_ptr, [ElectricalLoad](#) \*test\_electrical\_load\_ptr, std::string path\_2\_solar\_resource\_data, int solar\_resource\_key)  
Function to test adding a solar resource and then check the values read into the test [Resources](#) object.
- void [testBadAdd\\_Resources](#) ([Resources](#) \*test\_resources\_ptr, [ElectricalLoad](#) \*test\_electrical\_load\_ptr, std::string path\_2\_solar\_resource\_data, int solar\_resource\_key)  
Function to test that trying to add bad resource data is being handled as expected.
- void [testAddTidalResource\\_Resources](#) ([Resources](#) \*test\_resources\_ptr, [ElectricalLoad](#) \*test\_electrical\_load\_ptr, std::string path\_2\_tidal\_resource\_data, int tidal\_resource\_key)  
Function to test adding a tidal resource and then check the values read into the test [Resources](#) object.
- void [testAddWaveResource\\_Resources](#) ([Resources](#) \*test\_resources\_ptr, [ElectricalLoad](#) \*test\_electrical\_load\_ptr, std::string path\_2\_wave\_resource\_data, int wave\_resource\_key)  
Function to test adding a wave resource and then check the values read into the test [Resources](#) object.
- void [testAddWindResource\\_Resources](#) ([Resources](#) \*test\_resources\_ptr, [ElectricalLoad](#) \*test\_electrical\_load\_ptr, std::string path\_2\_wind\_resource\_data, int wind\_resource\_key)  
Function to test adding a wind resource and then check the values read into the test [Resources](#) object.
- void [testAddHydroResource\\_Resources](#) ([Resources](#) \*test\_resources\_ptr, [ElectricalLoad](#) \*test\_electrical\_load\_ptr, std::string path\_2\_hydro\_resource\_data, int hydro\_resource\_key)  
Function to test adding a hydro resource and then check the values read into the test [Resources](#) object.
- int [main](#) (int argc, char \*\*argv)

### 5.72.1 Detailed Description

Testing suite for [Resources](#) class.

A suite of tests for the [Resources](#) class.

## 5.72.2 Function Documentation

### 5.72.2.1 main()

```

int main (
    int argc,
    char ** argv )
758 {
759     #ifdef _WIN32
760         activateVirtualTerminal();
761     #endif /* _WIN32 */
762
763     printGold("\tTesting Resources");
764
765     srand(time(NULL));
766
767
768     std::string path_2_electrical_load_time_series =
769         "data/test/electrical_load/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";
770
771     ElectricalLoad* test_electrical_load_ptr =
772         new ElectricalLoad(path_2_electrical_load_time_series);
773
774     Resources* test_resources_ptr = testConstruct_Resources();
775
776
777     try {
778         int solar_resource_key = 0;
779         std::string path_2_solar_resource_data =
780             "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv";
781
782         testAddSolarResource_Resources(
783             test_resources_ptr,
784             test_electrical_load_ptr,
785             path_2_solar_resource_data,
786             solar_resource_key
787         );
788
789         testBadAdd_Resources(
790             test_resources_ptr,
791             test_electrical_load_ptr,
792             path_2_solar_resource_data,
793             solar_resource_key
794         );
795
796
797         int tidal_resource_key = 1;
798         std::string path_2_tidal_resource_data =
799             "data/test/resources/tidal_speed_peak-3ms_1yr_dt-1hr.csv";
800
801         testAddTidalResource_Resources(
802             test_resources_ptr,
803             test_electrical_load_ptr,
804             path_2_tidal_resource_data,
805             tidal_resource_key
806         );
807
808
809         int wave_resource_key = 2;
810         std::string path_2_wave_resource_data =
811             "data/test/resources/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv";
812
813         testAddWaveResource_Resources(
814             test_resources_ptr,
815             test_electrical_load_ptr,
816             path_2_wave_resource_data,
817             wave_resource_key
818         );
819
820
821         int wind_resource_key = 3;
822         std::string path_2_wind_resource_data =
823             "data/test/resources/wind_speed_peak-25ms_1yr_dt-1hr.csv";
824
825         testAddWindResource_Resources(
826             test_resources_ptr,
827             test_electrical_load_ptr,
828             path_2_wind_resource_data,

```

```

829         wind_resource_key
830     );
831
832
833     int hydro_resource_key = 4;
834     std::string path_2_hydro_resource_data =
835         "data/test/resources/hydro_inflow_peak-2000m3hr_1yr_dt-1hr.csv";
836
837     testAddHydroResource_Resources(
838         test_resources_ptr,
839         test_electrical_load_ptr,
840         path_2_hydro_resource_data,
841         hydro_resource_key
842     );
843 }
844
845
846 catch (...) {
847     delete test_electrical_load_ptr;
848     delete test_resources_ptr;
849
850     printGold(" ..... ");
851     printRed("FAIL");
852     std::cout << std::endl;
853     throw;
854 }
855
856
857 delete test_electrical_load_ptr;
858 delete test_resources_ptr;
859
860 printGold(" ..... ");
861 printGreen("PASS");
862 std::cout << std::endl;
863 return 0;
864 } /* main() */

```

### 5.72.2.2 testAddHydroResource\_Resources()

```

void testAddHydroResource_Resources (
    Resources * test_resources_ptr,
    ElectricalLoad * test_electrical_load_ptr,
    std::string path_2_hydro_resource_data,
    int hydro_resource_key )

```

Function to test adding a hydro resource and then check the values read into the test [Resources](#) object.

#### Parameters

<i>test_resources_ptr</i>	A pointer to the test <a href="#">Resources</a> object.
<i>test_electrical_load_ptr</i>	A pointer to the test <a href="#">ElectricalLoad</a> object.
<i>path_2_hydro_resource_data</i>	A path (either relative or absolute) to the hydro resource data.
<i>hydro_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Resources</a> object.

```

680 {
681     test_resources_ptr->addResource(
682         NoncombustionType::HYDRO,
683         path_2_hydro_resource_data,
684         hydro_resource_key,
685         test_electrical_load_ptr
686     );
687
688     std::vector<double> expected_hydro_resource_vec_m3hr = {
689         2167.91531556942,
690         2046.58261560569,
691         2007.85941123153,
692         2000.11477247929,
693         1917.50527264453,
694         1963.97311577093,
695         1908.46985899809,
696         1886.5267112678,

```

```

697         1965.26388854254,
698         1953.64692935289,
699         2084.01504296306,
700         2272.46796101188,
701         2520.29645627096,
702         2715.203242423,
703         2720.36633563203,
704         3130.83228077221,
705         3289.59741021591,
706         3981.45195965772,
707         5295.45929491303,
708         7084.47124360523,
709         7709.20557708454,
710         7436.85238642936,
711         7235.49173429668,
712         6710.14695517339,
713         6015.71085806577,
714         5279.97001316337,
715         4877.24870889801,
716         4421.60569340303,
717         3919.49483690424,
718         3498.70270322341,
719         3274.10813058883,
720         3147.61233529349,
721         2904.94693324343,
722         2805.55738101,
723         2418.32535637171,
724         2398.96375630723,
725         2260.85100182222,
726         2157.58912702878,
727         2019.47637254377,
728         1913.63295220712,
729         1863.29279076589,
730         1748.41395678279,
731         1695.49224555317,
732         1599.97501375715,
733         1559.96103873397,
734         1505.74855473274,
735         1438.62833664765,
736         1384.41585476901
737     };
738
739     for (size_t i = 0; i < expected_hydro_resource_vec_m3hr.size(); i++) {
740         testFloatEquals(
741             test_resources_ptr->resource_map_1D[hydro_resource_key][i],
742             expected_hydro_resource_vec_m3hr[i],
743             __FILE__,
744             __LINE__
745         );
746     }
747
748     return;
749 } /* testAddHydroResource_Resources() */

```

### 5.72.2.3 testAddSolarResource\_Resources()

```

void testAddSolarResource_Resources (
    Resources * test_resources_ptr,
    ElectricalLoad * test_electrical_load_ptr,
    std::string path_2_solar_resource_data,
    int solar_resource_key )

```

Function to test adding a solar resource and then check the values read into the test [Resources](#) object.

#### Parameters

<i>test_resources_ptr</i>	A pointer to the test <a href="#">Resources</a> object.
<i>test_electrical_load_ptr</i>	A pointer to the test <a href="#">ElectricalLoad</a> object.
<i>path_2_solar_resource_data</i>	A path (either relative or absolute) to the solar resource data.
<i>solar_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Resources</a> object.



```

107 {
108     test_resources_ptr->addResource(
109         RenewableType::SOLAR,
110         path_2_solar_resource_data,
111         solar_resource_key,
112         test_electrical_load_ptr
113     );
114
115     std::vector<double> expected_solar_resource_vec_kWm2 = {
116         0,
117         0,
118         0,
119         0,
120         0,
121         0,
122         8.51702662684015E-05,
123         0.000348341567045,
124         0.00213793728593,
125         0.004099863613322,
126         0.000997135230553,
127         0.009534527624657,
128         0.022927996790616,
129         0.0136071715294,
130         0.002535134127751,
131         0.005206897515821,
132         0.005627658648597,
133         0.000701186722215,
134         0.00017119827089,
135         0,
136         0,
137         0,
138         0,
139         0,
140         0,
141         0,
142         0,
143         0,
144         0,
145         0,
146         0,
147         0.000141055102242,
148         0.00084525014743,
149         0.024893647822702,
150         0.091245556190749,
151         0.158722176731637,
152         0.152859680515876,
153         0.149922903895116,
154         0.13049996570866,
155         0.03081254222795,
156         0.001218928911125,
157         0.000206092647423,
158         0,
159         0,
160         0,
161         0,
162         0,
163         0
164     };
165
166     for (size_t i = 0; i < expected_solar_resource_vec_kWm2.size(); i++) {
167         testFloatEquals(
168             test_resources_ptr->resource_map_1D[solar_resource_key][i],
169             expected_solar_resource_vec_kWm2[i],
170             __FILE__,
171             __LINE__
172         );
173     }
174
175     return;
176 } /* testAddSolarResource_Resources() */

```

#### 5.72.2.4 testAddTidalResource\_Resources()

```

void testAddTidalResource_Resources (
    Resources * test_resources_ptr,
    ElectricalLoad * test_electrical_load_ptr,
    std::string path_2_tidal_resource_data,
    int tidal_resource_key )

```

Function to test adding a tidal resource and then check the values read into the test [Resources](#) object.

## Parameters

<i>test_resources_ptr</i>	A pointer to the test <a href="#">Resources</a> object.
<i>test_electrical_load_ptr</i>	A pointer to the test <a href="#">ElectricalLoad</a> object.
<i>path_2_tidal_resource_data</i>	A path (either relative or absolute) to the tidal resource data.
<i>tidal_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Resources</a> object.

```

307 {
308     test_resources_ptr->addResource(
309         RenewableType::TIDAL,
310         path_2_tidal_resource_data,
311         tidal_resource_key,
312         test_electrical_load_ptr
313     );
314
315     std::vector<double> expected_tidal_resource_vec_ms = {
316         0.347439913040533,
317         0.770545522195602,
318         0.731352084836198,
319         0.293389814389542,
320         0.209959110813115,
321         0.610609623896497,
322         1.78067162013604,
323         2.53522775118089,
324         2.75966627832024,
325         2.52101111143895,
326         2.05389330201031,
327         1.3461515862445,
328         0.28909254878384,
329         0.897754086048563,
330         1.71406453837407,
331         1.85047408742869,
332         1.71507908595979,
333         1.33540349705416,
334         0.434586143463003,
335         0.500623815700637,
336         1.37172172646733,
337         1.68294125491228,
338         1.56101300975417,
339         1.04925834219412,
340         0.211395463930223,
341         1.03720048903385,
342         1.85059536356448,
343         1.85203242794517,
344         1.4091471616277,
345         0.767776539039899,
346         0.251464906990961,
347         1.47018469375652,
348         2.36260493698197,
349         2.46653750048625,
350         2.12851908739291,
351         1.62783753197988,
352         0.734594890957439,
353         0.441886297300355,
354         1.6574418350918,
355         2.0684558286637,
356         1.87717416992136,
357         1.58871262337931,
358         1.03451227609235,
359         0.193371305159817,
360         0.976400122458815,
361         1.6583227369707,
362         1.76690616570953,
363         1.54801328553115
364     };
365
366     for (size_t i = 0; i < expected_tidal_resource_vec_ms.size(); i++) {
367         testFloatEquals(
368             test_resources_ptr->resource_map_1D[tidal_resource_key][i],
369             expected_tidal_resource_vec_ms[i],
370             __FILE__,
371             __LINE__
372         );
373     }
374
375     return;
376 } /* testAddTidalResource_Resources() */

```

### 5.72.2.5 testAddWaveResource\_Resources()

```
void testAddWaveResource_Resources (
    Resources * test_resources_ptr,
    ElectricalLoad * test_electrical_load_ptr,
    std::string path_2_wave_resource_data,
    int wave_resource_key )
```

Function to test adding a wave resource and then check the values read into the test [Resources](#) object.

#### Parameters

<i>test_resources_ptr</i>	A pointer to the test <a href="#">Resources</a> object.
<i>test_electrical_load_ptr</i>	A pointer to the test <a href="#">ElectricalLoad</a> object.
<i>path_2_wave_resource_data</i>	A path (either relative or absolute) to the wave resource data.
<i>wave_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Resources</a> object.

```
412 {
413     test_resources_ptr->addResource(
414         RenewableType::WAVE,
415         path_2_wave_resource_data,
416         wave_resource_key,
417         test_electrical_load_ptr
418     );
419
420     std::vector<double> expected_significant_wave_height_vec_m = {
421         4.26175222125028,
422         4.25020976167872,
423         4.25656524330349,
424         4.27193854786718,
425         4.28744955711233,
426         4.29421815278154,
427         4.2839937266082,
428         4.25716982457976,
429         4.22419391611483,
430         4.19588925217606,
431         4.17338788587412,
432         4.14672746914214,
433         4.10560041173665,
434         4.05074966447193,
435         3.9953696962433,
436         3.95316976150866,
437         3.92771018142378,
438         3.91129562488595,
439         3.89558312094911,
440         3.87861093931749,
441         3.86538307240754,
442         3.86108961027929,
443         3.86459448853189,
444         3.86796474016882,
445         3.86357412779993,
446         3.85554872014731,
447         3.86044266668675,
448         3.89445961915999,
449         3.95554798115731,
450         4.02265508610476,
451         4.07419587011404,
452         4.10314247143958,
453         4.11738045085928,
454         4.12554995596708,
455         4.12923992001675,
456         4.1229292327442,
457         4.10123955307441,
458         4.06748827895363,
459         4.0336230651344,
460         4.01134236393876,
461         4.00136570034559,
462         3.99368787690411,
463         3.97820924247644,
464         3.95369335178055,
465         3.92742545608532,
466         3.90683362771686,
467         3.89331520944006,
468         3.88256045801583
469     };
470
471     std::vector<double> expected_energy_period_vec_s = {
```

```

472         10.4456008226821,
473         10.4614151137651,
474         10.4462827795433,
475         10.4127692097884,
476         10.3734397942723,
477         10.3408599227669,
478         10.32637292093,
479         10.3245412676322,
480         10.310409818185,
481         10.2589529840966,
482         10.1728100603103,
483         10.0862908658929,
484         10.03480243813,
485         10.023673635806,
486         10.0243418565116,
487         10.0063487117653,
488         9.96050302286607,
489         9.9011999635568,
490         9.84451822125472,
491         9.79726875879626,
492         9.75614594835158,
493         9.7173447961368,
494         9.68342904390577,
495         9.66380508567062,
496         9.6674009575699,
497         9.68927134575103,
498         9.70979984863046,
499         9.70967357906908,
500         9.68983025704562,
501         9.6722855524805,
502         9.67973599910003,
503         9.71977125328293,
504         9.78450442291421,
505         9.86532355233449,
506         9.96158937600019,
507         10.0807018356507,
508         10.2291022504937,
509         10.39458528356,
510         10.5464393581004,
511         10.6553277500484,
512         10.7245553190084,
513         10.7893127285064,
514         10.8846512240849,
515         11.0148158739075,
516         11.1544325654719,
517         11.2772785848343,
518         11.3744362756187,
519         11.4533643503183
520     };
521
522     for (size_t i = 0; i < expected_significant_wave_height_vec_m.size(); i++) {
523         testFloatEquals(
524             test_resources_ptr->resource_map_2D[wave_resource_key][i][0],
525             expected_significant_wave_height_vec_m[i],
526             __FILE__,
527             __LINE__
528         );
529
530         testFloatEquals(
531             test_resources_ptr->resource_map_2D[wave_resource_key][i][1],
532             expected_energy_period_vec_s[i],
533             __FILE__,
534             __LINE__
535         );
536     }
537
538     return;
539 } /* testAddWaveResource_Resources() */

```

### 5.72.2.6 testAddWindResource\_Resources()

```

void testAddWindResource_Resources (
    Resources * test_resources_ptr,
    ElectricalLoad * test_electrical_load_ptr,
    std::string path_2_wind_resource_data,
    int wind_resource_key )

```

Function to test adding a wind resource and then check the values read into the test [Resources](#) object.

## Parameters

<i>test_resources_ptr</i>	A pointer to the test <a href="#">Resources</a> object.
<i>test_electrical_load_ptr</i>	A pointer to the test <a href="#">ElectricalLoad</a> object.
<i>path_2_wind_resource_data</i>	A path (either relative or absolute) to the wind resource data.
<i>wind_resource_key</i>	A key used to index into the <a href="#">Resources</a> component of the test <a href="#">Resources</a> object.

```

575 {
576     test_resources_ptr->addResource(
577         RenewableType::WIND,
578         path_2_wind_resource_data,
579         wind_resource_key,
580         test_electrical_load_ptr
581     );
582
583     std::vector<double> expected_wind_resource_vec_ms = {
584         6.8856688469997,
585         5.02177105466549,
586         3.74211715899568,
587         5.67169579985362,
588         4.90670669971858,
589         4.29586955031368,
590         7.41155377205065,
591         10.2243290476943,
592         13.1258696725555,
593         13.7016198628274,
594         16.2481482330233,
595         16.5096744355418,
596         13.4354482206162,
597         14.0129230731609,
598         14.5554549260515,
599         13.4454539065912,
600         13.3447169512094,
601         11.7372615098554,
602         12.7200070078013,
603         10.6421127908149,
604         6.09869498990661,
605         5.66355596602321,
606         4.97316966910831,
607         3.48937138360567,
608         2.15917470979169,
609         1.29061103587027,
610         3.43475751425219,
611         4.11706326260927,
612         4.28905275747408,
613         5.75850263196241,
614         8.98293663055264,
615         11.7069822941315,
616         12.4031987075858,
617         15.4096570910089,
618         16.6210843829552,
619         13.3421219142573,
620         15.2112831900548,
621         18.350864533037,
622         15.8751799822971,
623         15.3921198799796,
624         15.9729192868434,
625         12.4728950178772,
626         10.177050481096,
627         10.7342247355551,
628         8.98846695631389,
629         4.14671169124739,
630         3.17256452697149,
631         3.40036336968628
632     };
633
634     for (size_t i = 0; i < expected_wind_resource_vec_ms.size(); i++) {
635         testFloatEquals(
636             test_resources_ptr->resource_map_1D[wind_resource_key][i],
637             expected_wind_resource_vec_ms[i],
638             __FILE__,
639             __LINE__
640         );
641     }
642
643     return;
644 } /* testAddWindResource_Resources() */

```

## 5.72.2.7 testBadAdd\_Resources()

```
void testBadAdd_Resources (
    Resources * test_resources_ptr,
    ElectricalLoad * test_electrical_load_ptr,
    std::string path_2_solar_resource_data,
    int solar_resource_key )
```

Function to test that trying to add bad resource data is being handled as expected.

## Parameters

<i>test_resources_ptr</i>	A pointer to the test <a href="#">Resources</a> object.
<i>test_electrical_load_ptr</i>	A pointer to the test <a href="#">ElectricalLoad</a> object.
<i>path_2_solar_resource_data</i>	A path (either relative or absolute) to the given solar resource data.
<i>solar_resource_key</i>	A key for indexing into the test <a href="#">Resources</a> object.

```
211 {
212     bool error_flag = true;
213
214     try {
215         test_resources_ptr->addResource(
216             RenewableType::SOLAR,
217             path_2_solar_resource_data,
218             solar_resource_key,
219             test_electrical_load_ptr
220         );
221
222         error_flag = false;
223     } catch (...) {
224         // Task failed successfully! =P
225     }
226     if (not error_flag) {
227         expectedErrorNotDetected(__FILE__, __LINE__);
228     }
229
230
231     try {
232         std::string path_2_solar_resource_data_BAD_TIMES =
233             "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr_BAD_TIMES.csv";
234
235         test_resources_ptr->addResource(
236             RenewableType::SOLAR,
237             path_2_solar_resource_data_BAD_TIMES,
238             -1,
239             test_electrical_load_ptr
240         );
241
242         error_flag = false;
243     } catch (...) {
244         // Task failed successfully! =P
245     }
246     if (not error_flag) {
247         expectedErrorNotDetected(__FILE__, __LINE__);
248     }
249
250
251     try {
252         std::string path_2_solar_resource_data_BAD_LENGTH =
253             "data/test/resources/solar_GHI_peak-1kWm2_1yr_dt-1hr_BAD_LENGTH.csv";
254
255         test_resources_ptr->addResource(
256             RenewableType::SOLAR,
257             path_2_solar_resource_data_BAD_LENGTH,
258             -2,
259             test_electrical_load_ptr
260         );
261
262         error_flag = false;
263     } catch (...) {
264         // Task failed successfully! =P
265     }
266     if (not error_flag) {
267         expectedErrorNotDetected(__FILE__, __LINE__);
268     }
269
270     return;
```

```
271 }    /* testBadAdd_Resources() */
```

### 5.72.2.8 testConstruct\_Resources()

```
Resources * testConstruct_Resources (
    void )
```

A function to construct a [Resources](#) object and spot check some post-construction attributes.

#### Returns

A pointer to a test [Resources](#) object.

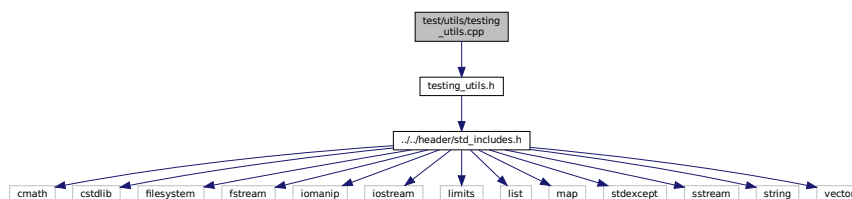
```
39 {
40     Resources* test_resources_ptr = new Resources();
41
42     testFloatEquals(
43         test_resources_ptr->resource_map_1D.size(),
44         0,
45         __FILE__,
46         __LINE__
47     );
48
49     testFloatEquals(
50         test_resources_ptr->path_map_1D.size(),
51         0,
52         __FILE__,
53         __LINE__
54     );
55
56     testFloatEquals(
57         test_resources_ptr->resource_map_2D.size(),
58         0,
59         __FILE__,
60         __LINE__
61     );
62
63     testFloatEquals(
64         test_resources_ptr->path_map_2D.size(),
65         0,
66         __FILE__,
67         __LINE__
68     );
69
70     return test_resources_ptr;
71 }    /* testConstruct_Resources() */
```

## 5.73 test/utls/testing\_utls.cpp File Reference

Implementation file for various PGMcpp testing utilities.

```
#include "testing_utls.h"
```

Include dependency graph for testing\_utls.cpp:





## Functions

- void `printGreen` (std::string input\_str)  
A function that sends green text to std::cout.
- void `printGold` (std::string input\_str)  
A function that sends gold text to std::cout.
- void `printRed` (std::string input\_str)  
A function that sends red text to std::cout.
- void `testFloatEquals` (double x, double y, std::string file, int line)  
Tests for the equality of two floating point numbers x and y (to within `FLOAT_TOLERANCE`).
- void `testGreaterThan` (double x, double y, std::string file, int line)  
Tests if  $x > y$ .
- void `testGreaterThanOrEqualTo` (double x, double y, std::string file, int line)  
Tests if  $x \geq y$ .
- void `testLessThan` (double x, double y, std::string file, int line)  
Tests if  $x < y$ .
- void `testLessThanOrEqualTo` (double x, double y, std::string file, int line)  
Tests if  $x \leq y$ .
- void `testTruth` (bool statement, std::string file, int line)  
Tests if the given statement is true.
- void `expectedErrorNotDetected` (std::string file, int line)  
A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

### 5.73.1 Detailed Description

Implementation file for various PGMcpp testing utilities.

This is a library of utility functions used throughout the various test suites.

### 5.73.2 Function Documentation

#### 5.73.2.1 `expectedErrorNotDetected()`

```
void expectedErrorNotDetected (
    std::string file,
    int line )
```

A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

#### Parameters

<i>file</i>	The file in which the test is applied (you should be able to just pass in " <code>__FILE__</code> ").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in " <code>__LINE__</code> ").

```
432 {
433     std::string error_str = "\n ERROR   failed to throw expected error prior to line ";
434     error_str += std::to_string(line);
```

```
435     error_str += " of ";
436     error_str += file;
437
438     #ifdef _WIN32
439         std::cout << error_str << std::endl;
440     #endif
441
442     throw std::runtime_error(error_str);
443     return;
444 } /* expectedErrorNotDetected() */
```

### 5.73.2.2 printGold()

```
void printGold (
    std::string input_str )
```

A function that sends gold text to std::cout.

#### Parameters

<i>input_str</i>	The text of the string to be sent to std::cout.
------------------	---

```
84 {
85     std::cout << "\x1B[33m" << input_str << "\033[0m";
86     return;
87 } /* printGold() */
```

### 5.73.2.3 printGreen()

```
void printGreen (
    std::string input_str )
```

A function that sends green text to std::cout.

#### Parameters

<i>input_str</i>	The text of the string to be sent to std::cout.
------------------	---

```
64 {
65     std::cout << "\x1B[32m" << input_str << "\033[0m";
66     return;
67 } /* printGreen() */
```

### 5.73.2.4 printRed()

```
void printRed (
    std::string input_str )
```

A function that sends red text to std::cout.

## Parameters

<i>input_str</i>	The text of the string to be sent to <code>std::cout</code> .
------------------	---

```

104 {
105     std::cout << "\x1B[31m" << input_str << "\033[0m";
106     return;
107 } /* printRed() */

```

## 5.73.2.5 testFloatEquals()

```

void testFloatEquals (
    double x,
    double y,
    std::string file,
    int line )

```

Tests for the equality of two floating point numbers *x* and *y* (to within `FLOAT_TOLERANCE`).

## Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in " <code>__FILE__</code> ").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in " <code>__LINE__</code> ").

```

138 {
139     if (fabs(x - y) <= FLOAT_TOLERANCE) {
140         return;
141     }
142
143     std::string error_str = "ERROR: testFloatEquals():\t in ";
144     error_str += file;
145     error_str += "\tline ";
146     error_str += std::to_string(line);
147     error_str += ":\t\n";
148     error_str += std::to_string(x);
149     error_str += " and ";
150     error_str += std::to_string(y);
151     error_str += " are not equal to within +/- ";
152     error_str += std::to_string(FLOAT_TOLERANCE);
153     error_str += "\n";
154
155     #ifdef WIN32
156         std::cout << error_str << std::endl;
157     #endif
158
159     throw std::runtime_error(error_str);
160     return;
161 } /* testFloatEquals() */

```

## 5.73.2.6 testGreaterThan()

```

void testGreaterThan (
    double x,
    double y,
    std::string file,
    int line )

```

Tests if  $x > y$ .

## Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

191 {
192     if (x > y) {
193         return;
194     }
195
196     std::string error_str = "ERROR: testGreaterThan():\t in ";
197     error_str += file;
198     error_str += "\tline ";
199     error_str += std::to_string(line);
200     error_str += ":\t\n";
201     error_str += std::to_string(x);
202     error_str += " is not greater than ";
203     error_str += std::to_string(y);
204     error_str += "\n";
205
206     #ifdef _WIN32
207         std::cout << error_str << std::endl;
208     #endif
209
210     throw std::runtime_error(error_str);
211     return;
212 } /* testGreaterThan() */

```

## 5.73.2.7 testGreaterThanOrEqualTo()

```

void testGreaterThanOrEqualTo (
    double x,
    double y,
    std::string file,
    int line )

```

Tests if  $x \geq y$ .

## Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

242 {
243     if (x >= y) {
244         return;
245     }
246
247     std::string error_str = "ERROR: testGreaterThanOrEqualTo():\t in ";
248     error_str += file;
249     error_str += "\tline ";
250     error_str += std::to_string(line);
251     error_str += ":\t\n";
252     error_str += std::to_string(x);
253     error_str += " is not greater than or equal to ";
254     error_str += std::to_string(y);
255     error_str += "\n";
256
257     #ifdef _WIN32
258         std::cout << error_str << std::endl;
259     #endif
260
261     throw std::runtime_error(error_str);

```

```

262     return;
263 } /* testGreaterThanOrEqualTo() */

```

### 5.73.2.8 testLessThan()

```

void testLessThan (
    double x,
    double y,
    std::string file,
    int line )

```

Tests if  $x < y$ .

#### Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

293 {
294     if (x < y) {
295         return;
296     }
297
298     std::string error_str = "ERROR: testLessThan():\t in ";
299     error_str += file;
300     error_str += "\tline ";
301     error_str += std::to_string(line);
302     error_str += ":\t\n";
303     error_str += std::to_string(x);
304     error_str += " is not less than ";
305     error_str += std::to_string(y);
306     error_str += "\n";
307
308     #ifdef _WIN32
309         std::cout << error_str << std::endl;
310     #endif
311
312     throw std::runtime_error(error_str);
313     return;
314 } /* testLessThan() */

```

### 5.73.2.9 testLessThanOrEqualTo()

```

void testLessThanOrEqualTo (
    double x,
    double y,
    std::string file,
    int line )

```

Tests if  $x \leq y$ .

#### Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

344 {
345     if (x <= y) {
346         return;
347     }
348
349     std::string error_str = "ERROR: testLessThanOrEqualTo():\t in ";
350     error_str += file;
351     error_str += "\tline ";
352     error_str += std::to_string(line);
353     error_str += ":\t\n";
354     error_str += std::to_string(x);
355     error_str += " is not less than or equal to ";
356     error_str += std::to_string(y);
357     error_str += "\n";
358
359     #ifdef _WIN32
360         std::cout << error_str << std::endl;
361     #endif
362
363     throw std::runtime_error(error_str);
364     return;
365 } /* testLessThanOrEqualTo() */

```

### 5.73.2.10 testTruth()

```

void testTruth (
    bool statement,
    std::string file,
    int line )

```

Tests if the given statement is true.

#### Parameters

<i>statement</i>	The statement whose truth is to be tested ("1 == 0", for example).
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

392 {
393     if (statement) {
394         return;
395     }
396
397     std::string error_str = "ERROR: testTruth():\t in ";
398     error_str += file;
399     error_str += "\tline ";
400     error_str += std::to_string(line);
401     error_str += ":\t\n";
402     error_str += "Given statement is not true";
403
404     #ifdef _WIN32
405         std::cout << error_str << std::endl;
406     #endif
407
408     throw std::runtime_error(error_str);
409     return;
410 } /* testTruth() */

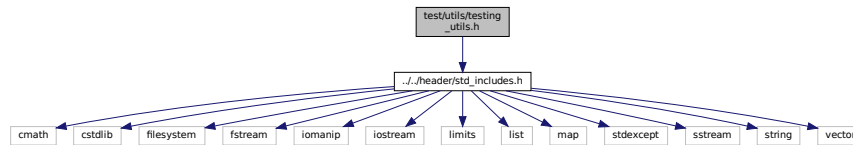
```

## 5.74 test/utls/testing\_utils.h File Reference

Header file for various PGMcpp testing utilities.

```
#include "../..//header/std_includes.h"
```

Include dependency graph for testing\_utils.h:



This graph shows which files directly or indirectly include this file:



## Macros

- `#define FLOAT\_TOLERANCE 1e-6`  
A tolerance for application to floating point equality tests.

## Functions

- void [printGreen](#) (std::string)  
A function that sends green text to std::cout.
- void [printGold](#) (std::string)  
A function that sends gold text to std::cout.
- void [printRed](#) (std::string)  
A function that sends red text to std::cout.
- void [testFloatEquals](#) (double, double, std::string, int)  
Tests for the equality of two floating point numbers  $x$  and  $y$  (to within `FLOAT_TOLERANCE`).
- void [testGreaterThan](#) (double, double, std::string, int)  
Tests if  $x > y$ .
- void [testGreaterThanOrEqualTo](#) (double, double, std::string, int)  
Tests if  $x \geq y$ .
- void [testLessThan](#) (double, double, std::string, int)  
Tests if  $x < y$ .
- void [testLessThanOrEqualTo](#) (double, double, std::string, int)  
Tests if  $x \leq y$ .
- void [testTruth](#) (bool, std::string, int)  
Tests if the given statement is true.
- void [expectedErrorNotDetected](#) (std::string, int)  
A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

### 5.74.1 Detailed Description

Header file for various PGMcpp testing utilities.

This is a library of utility functions used throughout the various test suites.

## 5.74.2 Macro Definition Documentation

### 5.74.2.1 FLOAT\_TOLERANCE

```
#define FLOAT_TOLERANCE 1e-6
```

A tolerance for application to floating point equality tests.

## 5.74.3 Function Documentation

### 5.74.3.1 expectedErrorNotDetected()

```
void expectedErrorNotDetected (
    std::string file,
    int line )
```

A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

#### Parameters

<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
432 {
433     std::string error_str = "\n ERROR   failed to throw expected error prior to line ";
434     error_str += std::to_string(line);
435     error_str += " of ";
436     error_str += file;
437
438     #ifdef _WIN32
439         std::cout << error_str << std::endl;
440     #endif
441
442     throw std::runtime_error(error_str);
443     return;
444 } /* expectedErrorNotDetected() */
```

### 5.74.3.2 printGold()

```
void printGold (
    std::string input_str )
```

A function that sends gold text to std::cout.

#### Parameters

<i>input_str</i>	The text of the string to be sent to std::cout.
------------------	---



```

84 {
85     std::cout << "\x1B[33m" << input_str << "\033[0m";
86     return;
87 } /* printGold() */

```

### 5.74.3.3 printGreen()

```

void printGreen (
    std::string input_str )

```

A function that sends green text to std::cout.

#### Parameters

<i>input_str</i>	The text of the string to be sent to std::cout.
------------------	---

```

64 {
65     std::cout << "\x1B[32m" << input_str << "\033[0m";
66     return;
67 } /* printGreen() */

```

### 5.74.3.4 printRed()

```

void printRed (
    std::string input_str )

```

A function that sends red text to std::cout.

#### Parameters

<i>input_str</i>	The text of the string to be sent to std::cout.
------------------	---

```

104 {
105     std::cout << "\x1B[31m" << input_str << "\033[0m";
106     return;
107 } /* printRed() */

```

### 5.74.3.5 testFloatEquals()

```

void testFloatEquals (
    double x,
    double y,
    std::string file,
    int line )

```

Tests for the equality of two floating point numbers *x* and *y* (to within FLOAT\_TOLERANCE).

#### Parameters

<i>x</i>	The first of two numbers to test.
----------	-----------------------------------

## Parameters

<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

138 {
139     if (fabs(x - y) <= FLOAT_TOLERANCE) {
140         return;
141     }
142
143     std::string error_str = "ERROR: testFloatEquals():\t in ";
144     error_str += file;
145     error_str += "\tline ";
146     error_str += std::to_string(line);
147     error_str += ":\t\n";
148     error_str += std::to_string(x);
149     error_str += " and ";
150     error_str += std::to_string(y);
151     error_str += " are not equal to within +/- ";
152     error_str += std::to_string(FLOAT_TOLERANCE);
153     error_str += "\n";
154
155     #ifdef _WIN32
156         std::cout << error_str << std::endl;
157     #endif
158
159     throw std::runtime_error(error_str);
160     return;
161 } /* testFloatEquals() */

```

## 5.74.3.6 testGreaterThan()

```

void testGreaterThan (
    double x,
    double y,
    std::string file,
    int line )

```

Tests if  $x > y$ .

## Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

191 {
192     if (x > y) {
193         return;
194     }
195
196     std::string error_str = "ERROR: testGreaterThan():\t in ";
197     error_str += file;
198     error_str += "\tline ";
199     error_str += std::to_string(line);
200     error_str += ":\t\n";
201     error_str += std::to_string(x);
202     error_str += " is not greater than ";
203     error_str += std::to_string(y);
204     error_str += "\n";
205
206     #ifdef _WIN32
207         std::cout << error_str << std::endl;
208     #endif
209

```

```

210     throw std::runtime_error(error_str);
211     return;
212 } /* testGreaterThan() */

```

### 5.74.3.7 testGreaterThanOrEqualTo()

```

void testGreaterThanOrEqualTo (
    double x,
    double y,
    std::string file,
    int line )

```

Tests if  $x \geq y$ .

#### Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

242 {
243     if (x >= y) {
244         return;
245     }
246
247     std::string error_str = "ERROR: testGreaterThanOrEqualTo():\t in ";
248     error_str += file;
249     error_str += "\tline ";
250     error_str += std::to_string(line);
251     error_str += ":\t\n";
252     error_str += std::to_string(x);
253     error_str += " is not greater than or equal to ";
254     error_str += std::to_string(y);
255     error_str += "\n";
256
257     #ifdef _WIN32
258         std::cout << error_str << std::endl;
259     #endif
260
261     throw std::runtime_error(error_str);
262     return;
263 } /* testGreaterThanOrEqualTo() */

```

### 5.74.3.8 testLessThan()

```

void testLessThan (
    double x,
    double y,
    std::string file,
    int line )

```

Tests if  $x < y$ .

#### Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

293 {
294     if (x < y) {
295         return;
296     }
297
298     std::string error_str = "ERROR: testLessThan():\t in ";
299     error_str += file;
300     error_str += "\tline ";
301     error_str += std::to_string(line);
302     error_str += ":\t\n";
303     error_str += std::to_string(x);
304     error_str += " is not less than ";
305     error_str += std::to_string(y);
306     error_str += "\n";
307
308     #ifdef _WIN32
309         std::cout << error_str << std::endl;
310     #endif
311
312     throw std::runtime_error(error_str);
313     return;
314 } /* testLessThan() */

```

### 5.74.3.9 testLessThanOrEqualTo()

```

void testLessThanOrEqualTo (
    double x,
    double y,
    std::string file,
    int line )

```

Tests if  $x \leq y$ .

#### Parameters

<i>x</i>	The first of two numbers to test.
<i>y</i>	The second of two numbers to test.
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

344 {
345     if (x <= y) {
346         return;
347     }
348
349     std::string error_str = "ERROR: testLessThanOrEqualTo():\t in ";
350     error_str += file;
351     error_str += "\tline ";
352     error_str += std::to_string(line);
353     error_str += ":\t\n";
354     error_str += std::to_string(x);
355     error_str += " is not less than or equal to ";
356     error_str += std::to_string(y);
357     error_str += "\n";
358
359     #ifdef _WIN32
360         std::cout << error_str << std::endl;
361     #endif
362
363     throw std::runtime_error(error_str);
364     return;
365 } /* testLessThanOrEqualTo() */

```

### 5.74.3.10 testTruth()

```

void testTruth (

```

```

    bool statement,
    std::string file,
    int line )

```

Tests if the given statement is true.

#### Parameters

<i>statement</i>	The statement whose truth is to be tested ("1 == 0", for example).
<i>file</i>	The file in which the test is applied (you should be able to just pass in "__FILE__").
<i>line</i>	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```

392 {
393     if (statement) {
394         return;
395     }
396
397     std::string error_str = "ERROR: testTruth():\t in ";
398     error_str += file;
399     error_str += "\tline ";
400     error_str += std::to_string(line);
401     error_str += ":\t\n";
402     error_str += "Given statement is not true";
403
404     #ifdef _WIN32
405         std::cout << error_str << std::endl;
406     #endif
407
408     throw std::runtime_error(error_str);
409     return;
410 } /* testTruth() */

```



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