PGMcpp: PRIMED Grid Modelling (in C++)

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Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Chapter 3

File Index

3.1 File List

Here is a list of all files with brief descriptions:

Chapter 4

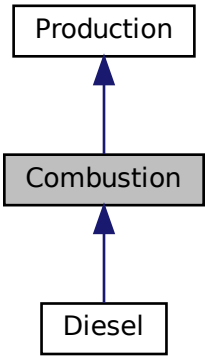
Class Documentation

4.1 Combustion Class Reference

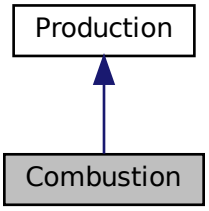
The root of the Combustion branch of the Production hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

`#include <Combustion.h>`

Inheritance diagram for Combustion:



Collaboration diagram for Combustion:



Public Member Functions

- Combustion (void)

  Constructor (dummy) for the Combustion class.
- Combustion (int, CombustionInputs)

  Constructor (intended) for the Combustion class.
- virtual double requestProductionkW (int, double, double)
- virtual double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- double getFuelConsumptionL (double, double)

  Method which takes in production and returns volume of fuel burned over the given interval of time.
- Emissions getEmissionskg (double)

  Method which takes in volume of fuel consumed and returns mass spectrum of resulting emissions.
- virtual ~Combustion (void)

  Destructor for the Combustion class.

Public Attributes

- CombustionType type

  The type (CombustionType) of the asset.
- double fuel_cost_L

  The cost of fuel [1/L] (undefined currency).
- double linear_fuel_slope_LkWh

  The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.
- double linear_fuel_intercept_LkWh

  The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.
- double CO2_emissions_intensity_kgL

  Carbon dioxide (CO2) emissions intensity [kg/L].
- double CO_emissions_intensity_kgL

  Carbon monoxide (CO) emissions intensity [kg/L].
- double NOx_emissions_intensity_kgL

  Nitrogen oxide (NOx) emissions intensity [kg/L].
- double SOx_emissions_intensity_kgL

Sulfur oxide (SOx) emissions intensity [kg/L].

- double CH4_emissions_intensity_kgL

  Methane (CH4) emissions intensity [kg/L].
- double PM_emissions_intensity_kgL

  Particulate Matter (PM) emissions intensity [kg/L].
- std::vector< double > fuel_consumption_vec_L

  A vector of fuel consumed [L] over each modelling time step.
- std::vector< double > fuel_cost_vec

  A vector of fuel costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are nominal costs).
- std::vector< double > CO2_emissions_vec_kg

  A vector of carbon dioxide (CO2) emitted [kg] over each modelling time step.
- std::vector< double > CO_emissions_vec_kg

  A vector of carbon monoxide (CO) emitted [kg] over each modelling time step.
- std::vector< double > NOx_emissions_vec_kg

  A vector of nitrogen oxide (NOx) emitted [kg] over each modelling time step.
- std::vector< double > SOx_emissions_vec_kg

  A vector of sulfur oxide (SOx) emitted [kg] over each modelling time step.
- std::vector< double > CH4_emissions_vec_kg

  A vector of methane (CH4) emitted [kg] over each modelling time step.
- std::vector< double > PM_emissions_vec_kg

  A vector of particulate matter (PM) emitted [kg] over each modelling time step.

Private Member Functions

- void __checkInputs (CombustionInputs)

  Helper method to check inputs to the Combustion constructor.

4.1.1 Detailed Description

The root of the Combustion branch of the Production hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

4.1.2 Constructor & Destructor Documentation

4.1.2.1 Combustion() [1/2]

```
Combustion::Combustion (
            void  )
```

Constructor (dummy) for the Combustion class.

```
63 {
64     return;
65 }   /* Combustion() */
```

4.1.2.2 Combustion() [2/2]

```
Combustion::Combustion (
            int n_points,
            CombustionInputs combustion_inputs )
```

Constructor (intended) for the Combustion class.

Parameters

n_points	The number of points in the modelling time series.
combustion_inputs	A structure of Combustion constructor inputs.

```
83                                                                              :
84 Production(n_points, combustion_inputs.production_inputs)
85 {
86     //  1. check inputs
87     this->__checkInputs(combustion_inputs);
88 
89     //  2. set attributes
90     this->fuel_cost_L = 0;
91 
92     this->linear_fuel_slope_LkWh = 0;
93     this->linear_fuel_intercept_LkWh = 0;
94 
95     this->CO2_emissions_intensity_kgL = 0;
96     this->CO_emissions_intensity_kgL = 0;
97     this->NOx_emissions_intensity_kgL = 0;
98     this->SOx_emissions_intensity_kgL = 0;
99     this->CH4_emissions_intensity_kgL = 0;
100     this->PM_emissions_intensity_kgL = 0;
101 
102     this->fuel_consumption_vec_L.resize(this->n_points, 0);
103     this->fuel_cost_vec.resize(this->n_points, 0);
104 
105     this->CO2_emissions_vec_kg.resize(this->n_points, 0);
106     this->CO_emissions_vec_kg.resize(this->n_points, 0);
107     this->NOx_emissions_vec_kg.resize(this->n_points, 0);
108     this->SOx_emissions_vec_kg.resize(this->n_points, 0);
109     this->CH4_emissions_vec_kg.resize(this->n_points, 0);
110     this->PM_emissions_vec_kg.resize(this->n_points, 0);
111 
112     //  3. construction print
113     if (this->print_flag) {
114         std::cout << "Combustion object constructed at " << this << std::endl;
115     }
116 
117     return;
118 }   /* Combustion() */
```

4.1.2.3 ~Combustion()

```
Combustion::~Combustion (
            void  )  [virtual]
```

Destructor for the Combustion class.

```
257 {
258     //  1. destruction print
259     if (this->print_flag) {
260         std::cout << "Combustion object at " << this << " destroyed" << std::endl;
261     }
262 
263     return;
264 }   /* ~Combustion() */
```

4.1.3 Member Function Documentation

4.1.3.1 __checkInputs()

```
void Combustion::__checkInputs (
            CombustionInputs combustion_inputs )  [private]
```

Helper method to check inputs to the Combustion constructor.

Parameters

combustion_inputs	A structure of Combustion constructor inputs.

```
40 {
41     // ...
42 
43     return;
44 }   /* __checkInputs() */
```

4.1.3.2 commit()

```
double Combustion::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Production.

Reimplemented in Diesel.

```
154 {
155     //  1. invoke base class method
156     load_kW = Production :: commit(
157         timestep,
158         dt_hrs,
159         production_kW,
160         load_kW
161     );
162 
163 
164     if (this->is_running) {
165         //  2. compute and record fuel consumption
166         double fuel_consumed_L = this->getFuelConsumptionL(dt_hrs, production_kW);
167         this->fuel_consumption_vec_L[timestep] = fuel_consumed_L;
168 
169         //  3. compute and record emissions
170         Emissions emissions = this->getEmissionskg(fuel_consumed_L);
171         this->CO2_emissions_vec_kg[timestep] = emissions.CO2_kg;
172         this->CO_emissions_vec_kg[timestep] = emissions.CO_kg;
173         this->NOx_emissions_vec_kg[timestep] = emissions.NOx_kg;
174         this->SOx_emissions_vec_kg[timestep] = emissions.SOx_kg;
175         this->CH4_emissions_vec_kg[timestep] = emissions.CH4_kg;
176         this->PM_emissions_vec_kg[timestep] = emissions.PM_kg;
177 
178         //  4. incur fuel costs
179         this->fuel_cost_vec[timestep] = fuel_consumed_L * this->fuel_cost_L;
180     }
```

```
181
182     return load_kW;
183 }   /* commit() */
```

4.1.3.3 getEmissionskg()

```
Emissions Combustion::getEmissionskg (
            double fuel_consumed_L )
```

Method which takes in volume of fuel consumed and returns mass spectrum of resulting emissions.

Parameters

fuel_consumed_L	The volume of fuel consumed [L].

Returns

A structure containing the mass spectrum of resulting emissions.

```
231                                                     {
232     Emissions emissions;
233
234     emissions.CO2_kg = this->CO2_emissions_intensity_kgL * fuel_consumed_L;
235     emissions.CO_kg = this->CO_emissions_intensity_kgL * fuel_consumed_L;
236     emissions.NOx_kg = this->NOx_emissions_intensity_kgL * fuel_consumed_L;
237     emissions.SOx_kg = this->SOx_emissions_intensity_kgL * fuel_consumed_L;
238     emissions.CH4_kg = this->CH4_emissions_intensity_kgL * fuel_consumed_L;
239     emissions.PM_kg = this->PM_emissions_intensity_kgL * fuel_consumed_L;
240
241     return emissions;
242 }   /* getEmissionskg() */
```

4.1.3.4 getFuelConsumptionL()

```
double Combustion::getFuelConsumptionL (
            double dt_hrs,
            double production_kW )
```

Method which takes in production and returns volume of fuel burned over the given interval of time.

Parameters

dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.

Returns

The volume of fuel consumed [L].

```
205 {
206     double fuel_consumed_L = (
207         this->linear_fuel_slope_LkWh * production_kW +
208         this->linear_fuel_intercept_LkWh * this->capacity_kW
```

```
209     ) * dt_hrs;
210
211     return fuel_consumed_L;
212 } /* getFuelConsumptionL() */
```

4.1.3.5 requestProductionkW()

```
virtual double Combustion::requestProductionkW (
             int ,
             double ,
             double  )  [inline], [virtual]
```

Reimplemented in Diesel.

```
117 {return 0;}
```

4.1.4 Member Data Documentation

4.1.4.1 CH4_emissions_intensity_kgL

```
double Combustion::CH4_emissions_intensity_kgL
```

Methane (CH4) emissions intensity [kg/L].

4.1.4.2 CH4_emissions_vec_kg

```
std::vector<double> Combustion::CH4_emissions_vec_kg
```

A vector of methane (CH4) emitted [kg] over each modelling time step.

4.1.4.3 CO2_emissions_intensity_kgL

```
double Combustion::CO2_emissions_intensity_kgL
```

Carbon dioxide (CO2) emissions intensity [kg/L].

4.1.4.4 CO2_emissions_vec_kg

```
std::vector<double> Combustion::CO2_emissions_vec_kg
```

A vector of carbon dioxide (CO2) emitted [kg] over each modelling time step.

4.1.4.5 CO_emissions_intensity_kgL

```
double Combustion::CO_emissions_intensity_kgL
```

Carbon monoxide (CO) emissions intensity [kg/L].

4.1.4.6 CO_emissions_vec_kg

```
std::vector<double> Combustion::CO_emissions_vec_kg
```

A vector of carbon monoxide (CO) emitted [kg] over each modelling time step.

4.1.4.7 fuel_consumption_vec_L

```
std::vector<double> Combustion::fuel_consumption_vec_L
```

A vector of fuel consumed [L] over each modelling time step.

4.1.4.8 fuel_cost_L

```
double Combustion::fuel_cost_L
```

The cost of fuel [1/L] (undefined currency).

4.1.4.9 fuel_cost_vec

```
std::vector<double> Combustion::fuel_cost_vec
```

A vector of fuel costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are nominal costs).

4.1.4.10 linear_fuel_intercept_LkWh

```
double Combustion::linear_fuel_intercept_LkWh
```

The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.

4.1.4.11 linear_fuel_slope_LkWh

```
double Combustion::linear_fuel_slope_LkWh
```

The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced.

4.1.4.12 NOx_emissions_intensity_kgL

```
double Combustion::NOx_emissions_intensity_kgL
```

Nitrogen oxide (NOx) emissions intensity [kg/L].

4.1.4.13 NOx_emissions_vec_kg

```
std::vector<double> Combustion::NOx_emissions_vec_kg
```

A vector of nitrogen oxide (NOx) emitted [kg] over each modelling time step.

4.1.4.14 PM_emissions_intensity_kgL

```
double Combustion::PM_emissions_intensity_kgL
```

Particulate Matter (PM) emissions intensity [kg/L].

4.1.4.15 PM_emissions_vec_kg

```
std::vector<double> Combustion::PM_emissions_vec_kg
```

A vector of particulate matter (PM) emitted [kg] over each modelling time step.

4.1.4.16 SOx_emissions_intensity_kgL

```
double Combustion::SOx_emissions_intensity_kgL
```

Sulfur oxide (SOx) emissions intensity [kg/L].

4.1.4.17 SOx_emissions_vec_kg

```
std::vector<double> Combustion::SOx_emissions_vec_kg
```

A vector of sulfur oxide (SOx) emitted [kg] over each modelling time step.

4.1.4.18 type

```
CombustionType Combustion::type
```

The type (CombustionType) of the asset.

The documentation for this class was generated from the following files:

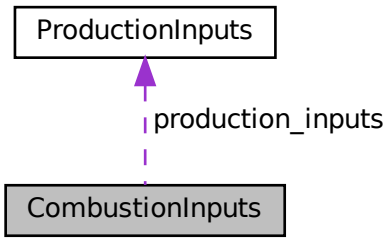
- header/Production/Combustion/Combustion.h
- source/Production/Combustion/Combustion.cpp

4.2 CombustionInputs Struct Reference

A structure which bundles the necessary inputs for the Combustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

```
#include <Combustion.h>
```

Collaboration diagram for CombustionInputs:



Public Attributes

- ProductionInputs production_inputs

  An encapsulated ProductionInputs instance.

4.2.1 Detailed Description

A structure which bundles the necessary inputs for the Combustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

4.2.2 Member Data Documentation

4.2.2.1 production_inputs

```
ProductionInputs CombustionInputs::production_inputs
```

An encapsulated ProductionInputs instance.

The documentation for this struct was generated from the following file:

- header/Production/Combustion/Combustion.h

4.3 Controller Class Reference

A class which contains a various dispatch control logic. Intended to serve as a component class of Model.

```
#include <Controller.h>
```

Public Member Functions

- Controller (void)

  Constructor for the Controller class.
- void init (ElectricalLoad *, std::vector< Renewable * > *, Resources *, std::vector< Combustion * > *)

  Method to initialize the Controller component of the Model.
- void applyDispatchControl (ElectricalLoad *, std::vector< Combustion * > *, std::vector< Renewable * > *, std::vector< Storage * > *)

  Method to apply dispatch control at every point in the modelling time series.
- void clear (void)

  Method to clear all attributes of the Controller object.
- ~Controller (void)

  Destructor for the Controller class.

Public Attributes

- ControlMode control_mode

  The ControlMode that is active in the Model.
- std::vector< double > net_load_vec_kW

  A vector of net load values [kW] at each point in the modelling time series. Net load is defined as load minus all available Renewable production.

Private Member Functions

- void __computeNetLoad (ElectricalLoad *, std::vector< Renewable * > *, Resources *)

  Helper method to compute and populate the net load vector.
- double __getRenewableProduction (int, double, Renewable *, Resources *)

  Helper method to compute the production from the given Renewable asset at the given point in time.

4.3.1 Detailed Description

A class which contains a various dispatch control logic. Intended to serve as a component class of Model.

4.3.2 Constructor & Destructor Documentation

4.3.2.1 Controller()

```
Controller::Controller (
            void  )
```

Constructor for the Controller class.

```
206 {
207     return;
208 }   /* Controller() */
```

4.3.2.2 ~Controller()

```
Controller::~Controller (
            void  )
```

Destructor for the Controller class.

```
339 {
340     this->clear();
341
342     return;
343 }   /* ~Controller() */
```

4.3.3 Member Function Documentation

4.3.3.1 __computeNetLoad()

```
void Controller::__computeNetLoad (
            ElectricalLoad * electrical_load_ptr,
            std::vector< Renewable * > * renewable_ptr_vec_ptr,
            Resources * resources_ptr )  [private]
```

Helper method to compute and populate the net load vector.

The net load at a given point in time is defined as the load at that point in time, minus the sum of all Renewable production at that point in time. Therefore, a negative net load indicates a surplus of Renewable production, and a positive net load indicates a deficit of Renewable production.

Parameters

electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
resources_ptr	A pointer to the Resources component of the Model.

```
57 {
58     //  1. init
59     this->net_load_vec_kW.resize(electrical_load_ptr->n_points, 0);
60 
61     //  2. populate net load vector
62     double dt_hrs = 0;
63     double load_kW = 0;
64     double net_load_kW = 0;
65     double production_kW = 0;
66 
67     Renewable* renewable_ptr;
68 
69     for (int i = 0; i < electrical_load_ptr->n_points; i++) {
70         dt_hrs = electrical_load_ptr->dt_vec_hrs[i];
71         load_kW = electrical_load_ptr->load_vec_kW[i];
72         net_load_kW = load_kW;
73 
74         for (size_t j = 0; j < renewable_ptr_vec_ptr->size(); j++) {
75             renewable_ptr = renewable_ptr_vec_ptr->at(j);
76 
77             production_kW = this->__getRenewableProduction(
78                 i,
79                 dt_hrs,
80                 renewable_ptr,
81                 resources_ptr
82             );
83 
84             load_kW = renewable_ptr->commit(
85                 i,
86                 dt_hrs,
87                 production_kW,
88                 load_kW
89             );
90 
91             net_load_kW -= production_kW;
92         }
93 
94         this->net_load_vec_kW[i] = net_load_kW;
95     }
96 
97     return;
98 }   /* __computeNetLoad() */
```

4.3.3.2 __getRenewableProduction()

```
double Controller::__getRenewableProduction (
            int timestep,
            double dt_hrs,
            Renewable * renewable_ptr,
            Resources * resources_ptr )  [private]
```

Helper method to compute the production from the given Renewable asset at the given point in time.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
renewable_ptr	A pointer to the Renewable asset.
resources_ptr	A pointer to the Resources component of the Model.

Returns

The production [kW] of the Renewable asset.

```
134 {
135     double production_kW = 0;
136 
137     switch (renewable_ptr->type) {
138         case (RenewableType :: SOLAR): {
139             production_kW = renewable_ptr->computeProductionkW(
140                 timestep,
141                 dt_hrs,
142                 resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep]
143             );
144 
145             break;
146         }
147 
148         case (RenewableType :: TIDAL): {
149             production_kW = renewable_ptr->computeProductionkW(
150                 timestep,
151                 dt_hrs,
152                 resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep]
153             );
154 
155             break;
156         }
157 
158         case (RenewableType :: WAVE): {
159             production_kW = renewable_ptr->computeProductionkW(
160                 timestep,
161                 dt_hrs,
162                 resources_ptr->resource_map_2D[renewable_ptr->resource_key][timestep][0],
163                 resources_ptr->resource_map_2D[renewable_ptr->resource_key][timestep][1]
164             );
165 
166             break;
167         }
168 
169         case (RenewableType :: WIND): {
170             production_kW = renewable_ptr->computeProductionkW(
171                 timestep,
172                 dt_hrs,
173                 resources_ptr->resource_map_1D[renewable_ptr->resource_key][timestep]
174             );
175 
176             break;
177         }
178 
179         default: {
180             // do nothing!
181 
182             break;
183         }
184     }
185 
186     return production_kW;
187 }   /* __getRenewableProduction() */
```

4.3.3.3 applyDispatchControl()

```
void Controller::applyDispatchControl (
            ElectricalLoad * electrical_load_ptr,
            std::vector< Combustion * > * combustion_ptr_vec_ptr,
            std::vector< Renewable * > * renewable_ptr_vec_ptr,
            std::vector< Storage * > * storage_ptr_vec_ptr )
```

Method to apply dispatch control at every point in the modelling time series.

Parameters

electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
storage_ptr_vec_ptr	A pointer to the Storage pointer vector of the Model.

```
281 {
282     for (int i = 0; i < electrical_load_ptr->n_points; i++) {
283         switch (this->control_mode) {
284             case (ControlMode :: LOAD_FOLLOWING): {
285                 //this->__applyLoadFollowingControl();
286 
287                 break;
288             }
289 
290             case (ControlMode :: CYCLE_CHARGING): {
291                 //this->__applyCycleChargingControl();
292 
293                 break;
294             }
295 
296             default: {
297                 // do nothing!
298 
299                 break;
300             }
301         }
302     }
303 
304     return;
305 }   /* applyDispatchControl() */
```

4.3.3.4 clear()

```
void Controller::clear (
              void  )
```

Method to clear all attributes of the Controller object.

```
320 {
321     this->net_load_vec_kW.clear();
322 
323     return;
324 }   /* clear() */
```

4.3.3.5 init()

```
void Controller::init (
              ElectricalLoad * electrical_load_ptr,
              std::vector< Renewable * > * renewable_ptr_vec_ptr,
              Resources * resources_ptr,
              std::vector< Combustion * > * combustion_ptr_vec_ptr )
```

Method to initialize the Controller component of the Model.

Parameters

electrical_load_ptr	A pointer to the ElectricalLoad component of the Model.
renewable_ptr_vec_ptr	A pointer to the Renewable pointer vector of the Model.
resources_ptr	A pointer to the Resources component of the Model.
combustion_ptr_vec_ptr	A pointer to the Combustion pointer vector of the Model.

```
241 {
242     //  1. compute net load
243     this->__computeNetLoad(electrical_load_ptr, renewable_ptr_vec_ptr, resources_ptr);
244 
245     //...
246 
```

```
247     return;
248 }   /* init() */
```

4.3.4 Member Data Documentation

4.3.4.1 control_mode

```
ControlMode Controller::control_mode
```

The ControlMode that is active in the Model.

4.3.4.2 net_load_vec_kW

```
std::vector<double> Controller::net_load_vec_kW
```

A vector of net load values [kW] at each point in the modelling time series. Net load is defined as load minus all available Renewable production.

The documentation for this class was generated from the following files:

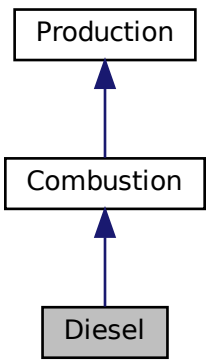
- header/Controller.h
- source/Controller.cpp

4.4 Diesel Class Reference

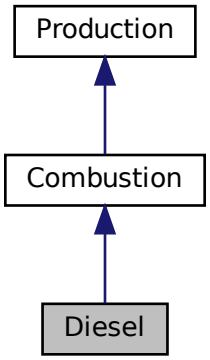
A derived class of the Combustion branch of Production which models production using a diesel generator.

```
#include <Diesel.h>
```

Inheritance diagram for Diesel:



Collaboration diagram for Diesel:



Public Member Functions

- Diesel (void)

  Constructor (dummy) for the Diesel class.
- Diesel (int, DieselInputs)
- double requestProductionkW (int, double, double)

  Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ~Diesel (void)

  Destructor for the Diesel class.

Public Attributes

- double minimum_load_ratio

  The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.
- double minimum_runtime_hrs

  The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.
- double time_since_last_start_hrs

  The time that has elapsed [hrs] since the last start of the asset.

Private Member Functions

- void __checkInputs (DieselInputs)

  Helper method to check inputs to the Diesel constructor.
- void __handleStartStop (int, double, double)

  Helper method (private) to handle the starting/stopping of the diesel generator. The minimum runtime constraint is enforced in this method.
- double __getGenericFuelSlope (void)

  Helper method to generate a generic, linearized fuel consumption slope for a diesel generator.
- double __getGenericFuelIntercept (void)

  Helper method to generate a generic, linearized fuel consumption intercept for a diesel generator.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic diesel generator capital cost.
- double __getGenericOpMaintCost (void)

  Helper method (private) to generate a generic diesel generator operation and maintenance cost. This is a cost incurred per unit energy produced.

4.4.1 Detailed Description

A derived class of the Combustion branch of Production which models production using a diesel generator.

4.4.2 Constructor & Destructor Documentation

4.4.2.1 Diesel() [1/2]

```
Diesel::Diesel (
            void  )
```

Constructor (dummy) for the Diesel class.

Constructor (intended) for the Diesel class.

Parameters

n_points	The number of points in the modelling time series.
diesel_inputs	A structure of Diesel constructor inputs.

```
337 {
338     return;
339 }   /* Diesel() */
```

4.4.2.2 Diesel() [2/2]

```
Diesel::Diesel (
            int n_points,
            DieselInputs diesel_inputs )
```

```
357                                                     :
358 Combustion(n_points, diesel_inputs.combustion_inputs)
359 {
360     //  1. check inputs
361     this->__checkInputs(diesel_inputs);
362 
363     //  2. set attributes
364     this->type = CombustionType :: DIESEL;
365     this->type_str = "DIESEL";
366 
367     this->replace_running_hrs = diesel_inputs.replace_running_hrs;
368 
369     this->fuel_cost_L = diesel_inputs.fuel_cost_L;
370 
371     this->minimum_load_ratio = diesel_inputs.minimum_load_ratio;
372     this->minimum_runtime_hrs = diesel_inputs.minimum_runtime_hrs;
373     this->time_since_last_start_hrs = 0;
374 
375     this->CO2_emissions_intensity_kgL = diesel_inputs.CO2_emissions_intensity_kgL;
376     this->CO_emissions_intensity_kgL = diesel_inputs.CO_emissions_intensity_kgL;
377     this->NOx_emissions_intensity_kgL = diesel_inputs.NOx_emissions_intensity_kgL;
378     this->SOx_emissions_intensity_kgL = diesel_inputs.SOx_emissions_intensity_kgL;
379     this->CH4_emissions_intensity_kgL = diesel_inputs.CH4_emissions_intensity_kgL;
380     this->PM_emissions_intensity_kgL = diesel_inputs.PM_emissions_intensity_kgL;
381 
382     if (diesel_inputs.linear_fuel_slope_LkWh < 0) {
383         this->linear_fuel_slope_LkWh = this->__getGenericFuelSlope();
384 
385     }
386 
387     if (diesel_inputs.linear_fuel_intercept_LkWh < 0) {
388         this->linear_fuel_intercept_LkWh = this->__getGenericFuelIntercept();
389     }
390 
391     if (diesel_inputs.capital_cost < 0) {
392         this->capital_cost = this->__getGenericCapitalCost();
393     }
394 
395     if (diesel_inputs.operation_maintenance_cost_kWh < 0) {
396         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
397     }
398 
399     if (this->is_sunk) {
400         this->capital_cost_vec[0] = this->capital_cost;
401     }
402 
403     //  3. construction print
404     if (this->print_flag) {
405         std::cout « "Diesel object constructed at " « this « std::endl;
406     }
407 
408     return;
409 }   /* Diesel() */
```

4.4.2.3 ~Diesel()

```
Diesel::~Diesel (
             void  )
```

Destructor for the Diesel class.

```
538 {
539     //  1. destruction print
540     if (this->print_flag) {
541         std::cout « "Diesel object at " « this « " destroyed" « std::endl;
542     }
543 
544     return;
545 }   /* ~Diesel() */
```

4.4.3 Member Function Documentation

4.4.3.1 __checkInputs()

```
void Diesel::__checkInputs (
            DieselInputs diesel_inputs )  [private]
```

Helper method to check inputs to the Diesel constructor.

Parameters

diesel_inputs	A structure of Diesel constructor inputs.

```
39 {
40     //  1. check fuel_cost_L
41     if (diesel_inputs.fuel_cost_L < 0) {
42         std::string error_str = "ERROR:  Diesel():  ";
43         error_str += "DieselInputs::fuel_cost_L must be >= 0";
44 
45         #ifdef _WIN32
46             std::cout << error_str << std::endl;
47         #endif
48 
49         throw std::invalid_argument(error_str);
50     }
51 
52     //  2. check CO2_emissions_intensity_kgL
53     if (diesel_inputs.CO2_emissions_intensity_kgL < 0) {
54         std::string error_str = "ERROR:  Diesel():  ";
55         error_str += "DieselInputs::CO2_emissions_intensity_kgL must be >= 0";
56 
57         #ifdef _WIN32
58             std::cout << error_str << std::endl;
59         #endif
60 
61         throw std::invalid_argument(error_str);
62     }
63 
64     //  3. check CO_emissions_intensity_kgL
65         if (diesel_inputs.CO_emissions_intensity_kgL < 0) {
66         std::string error_str = "ERROR:  Diesel():  ";
67         error_str += "DieselInputs::CO_emissions_intensity_kgL must be >= 0";
68 
69         #ifdef _WIN32
70             std::cout << error_str << std::endl;
71         #endif
72 
73         throw std::invalid_argument(error_str);
74     }
75 
76     //  4. check NOx_emissions_intensity_kgL
77     if (diesel_inputs.NOx_emissions_intensity_kgL < 0) {
78         std::string error_str = "ERROR:  Diesel():  ";
79         error_str += "DieselInputs::NOx_emissions_intensity_kgL must be >= 0";
80 
81         #ifdef _WIN32
82             std::cout << error_str << std::endl;
83         #endif
84 
85         throw std::invalid_argument(error_str);
86     }
87 
88     //  5. check SOx_emissions_intensity_kgL
89     if (diesel_inputs.SOx_emissions_intensity_kgL < 0) {
90         std::string error_str = "ERROR:  Diesel():  ";
91         error_str += "DieselInputs::SOx_emissions_intensity_kgL must be >= 0";
92 
93         #ifdef _WIN32
94             std::cout << error_str << std::endl;
95         #endif
96 
97         throw std::invalid_argument(error_str);
98     }
99 
100     //  6. check CH4_emissions_intensity_kgL
101     if (diesel_inputs.CH4_emissions_intensity_kgL < 0) {
102         std::string error_str = "ERROR:  Diesel():  ";
103         error_str += "DieselInputs::CH4_emissions_intensity_kgL must be >= 0";
104 
105         #ifdef _WIN32
106             std::cout << error_str << std::endl;
107         #endif
108 
```

```
109         throw std::invalid_argument(error_str);
110     }
111 
112     //  7. check PM_emissions_intensity_kgL
113     if (diesel_inputs.PM_emissions_intensity_kgL < 0) {
114         std::string error_str = "ERROR:  Diesel():  ";
115         error_str += "DieselInputs::PM_emissions_intensity_kgL must be >= 0";
116 
117         #ifdef _WIN32
118             std::cout << error_str << std::endl;
119         #endif
120 
121         throw std::invalid_argument(error_str);
122     }
123 
124     //  8. check minimum_load_ratio
125     if (diesel_inputs.minimum_load_ratio < 0) {
126         std::string error_str = "ERROR:  Diesel():  ";
127         error_str += "DieselInputs::minimum_load_ratio must be >= 0";
128 
129         #ifdef _WIN32
130             std::cout << error_str << std::endl;
131         #endif
132 
133         throw std::invalid_argument(error_str);
134     }
135 
136     //  9. check minimum_runtime_hrs
137     if (diesel_inputs.minimum_runtime_hrs < 0) {
138         std::string error_str = "ERROR:  Diesel():  ";
139         error_str += "DieselInputs::minimum_runtime_hrs must be >= 0";
140 
141         #ifdef _WIN32
142             std::cout << error_str << std::endl;
143         #endif
144 
145         throw std::invalid_argument(error_str);
146     }
147 
148     //  10. check replace_running_hrs
149     if (diesel_inputs.replace_running_hrs <= 0) {
150         std::string error_str = "ERROR:  Diesel():  ";
151         error_str += "DieselInputs::replace_running_hrs must be > 0";
152 
153         #ifdef _WIN32
154             std::cout << error_str << std::endl;
155         #endif
156 
157         throw std::invalid_argument(error_str);
158     }
159 
160     return;
161 }   /* __checkInputs() */
```

4.4.3.2 __getGenericCapitalCost()

```
double Diesel::__getGenericCapitalCost (
            void  )  [private]
```

Helper method to generate a generic diesel generator capital cost.

This model was obtained by way of surveying an assortment of published diesel generator costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

Returns

A generic capital cost for the diesel generator [CAD].

```
238 {
239     double capital_cost_per_kW = 1000 * pow(this->capacity_kW, -0.425) + 800;
240 
241     return capital_cost_per_kW * this->capacity_kW;
242 }   /* __getGenericCapitalCost() */
```

4.4.3.3 __getGenericFuelIntercept()

```
double Diesel::__getGenericFuelIntercept (
            void  )  [private]
```

Helper method to generate a generic, linearized fuel consumption intercept for a diesel generator.

This model was obtained by way of surveying an assortment of published diesel generator fuel consumption data, and then constructing a best fit model.

Ref: HOMER [2023b]
Ref: HOMER [2023c]

Returns

A generic fuel intercept coefficient for the diesel generator [L/kWh].

```
213 {
214     double linear_fuel_intercept_LkWh = 0.0940 * pow(this->capacity_kW, -0.2735);
215
216     return linear_fuel_intercept_LkWh;
217 }   /* __getGenericFuelIntercept() */
```

4.4.3.4 __getGenericFuelSlope()

```
double Diesel::__getGenericFuelSlope (
            void  )  [private]
```

Helper method to generate a generic, linearized fuel consumption slope for a diesel generator.

This model was obtained by way of surveying an assortment of published diesel generator fuel consumption data, and then constructing a best fit model.

Ref: HOMER [2023b]
Ref: HOMER [2023d]

Returns

A generic fuel slope for the diesel generator [L/kWh].

```
185 {
186     double linear_fuel_slope_LkWh = 0.4234 * pow(this->capacity_kW, -0.1012);
187
188     return linear_fuel_slope_LkWh;
189 }   /* __getGenericFuelSlope() */
```

4.4.3.5 __getGenericOpMaintCost()

```
double Diesel::__getGenericOpMaintCost (
            void  )  [private]
```

Helper method (private) to generate a generic diesel generator operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published diesel generator costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars per kiloWatt-hour production [CAD/kWh].

Returns

A generic operation and maintenance cost, per unit energy produced, for the diesel generator [CAD/kWh].

```
266 {
267     double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;
268 
269     return operation_maintenance_cost_kWh;
270 }   /* __getGenericOpMaintCost() */
```

4.4.3.6 __handleStartStop()

```
void Diesel::__handleStartStop (
            int timestep,
            double dt_hrs,
            double production_kW )  [private]
```

Helper method (private) to handle the starting/stopping of the diesel generator. The minimum runtime constraint is enforced in this method.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
production_kW	The current rate of production [kW] of the generator.

```
292 {
293     /*
294      *  Helper method (private) to handle the starting/stopping of the diesel
295      *  generator. The minimum runtime constraint is enforced in this method.
296      */
297 
298     if (this->is_running) {
299         // handle stopping
300         if (
301             production_kW <= 0 and
302             this->time_since_last_start_hrs >= this->minimum_runtime_hrs
303         ) {
304             this->is_running = false;
305         }
306     }
307 
308     else {
309         // handle starting
310         if (production_kW > 0) {
311             this->is_running = true;
312             this->n_starts++;
313             this->time_since_last_start_hrs = 0;
314         }
315     }
316 
```

```
317     return;
318 }   /* __handleStartStop() */
```

4.4.3.7 commit()

```
double Diesel::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Combustion.

```
496 {
497     //  1. handle start/stop, enforce minimum runtime constraint
498     this->__handleStartStop(timestep, dt_hrs, production_kW);
499 
500     //  2. invoke base class method
501     load_kW = Combustion :: commit(
502         timestep,
503         dt_hrs,
504         production_kW,
505         load_kW
506     );
507 
508     if (this->is_running) {
509         //  3. log time since last start
510         this->time_since_last_start_hrs += dt_hrs;
511 
512         //  4. correct operation and maintenance costs (should be non-zero if idling)
513         if (production_kW <= 0) {
514             double produced_kWh = 0.01 * this->capacity_kW * dt_hrs;
515 
516             double operation_maintenance_cost =
517                 this->operation_maintenance_cost_kWh * produced_kWh;
518             this->operation_maintenance_cost_vec[timestep] = operation_maintenance_cost;
519         }
520     }
521 
522     return load_kW;
523 }   /* commit() */
```

4.4.3.8 requestProductionkW()

```
double Diesel::requestProductionkW (
            int timestep,
```

```
        double dt_hrs,
        double request_kW )  [virtual]
```

Method which takes in production request, and then returns what the asset can deliver (subject to operating constraints, etc.).

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
request_kW	The requested production [kW].

Returns

The production [kW] delivered by the diesel generator.

Reimplemented from Combustion.

```
441 {
442     //  1. return on request of zero
443     if (request_kW <= 0) {
444         return 0;
445     }
446
447     double deliver_kW = request_kW;
448
449     //  2. enforce capacity constraint
450     if (deliver_kW > this->capacity_kW) {
451         deliver_kW = this->capacity_kW;
452     }
453
454     //  3. enforce minimum load ratio
455     if (deliver_kW < this->minimum_load_ratio * this->capacity_kW) {
456         deliver_kW = this->minimum_load_ratio * this->capacity_kW;
457     }
458
459     return deliver_kW;
460 }   /* requestProductionkW() */
```

4.4.4 Member Data Documentation

4.4.4.1 minimum_load_ratio

```
double Diesel::minimum_load_ratio
```

The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.

4.4.4.2 minimum_runtime_hrs

```
double Diesel::minimum_runtime_hrs
```

The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.

4.4.4.3 time_since_last_start_hrs

```
double Diesel::time_since_last_start_hrs
```

The time that has elapsed [hrs] since the last start of the asset.

The documentation for this class was generated from the following files:

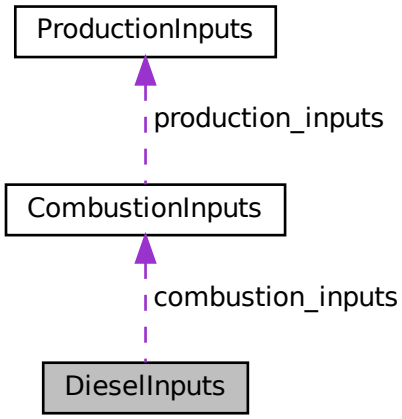
- header/Production/Combustion/Diesel.h
- source/Production/Combustion/Diesel.cpp

4.5 DieselInputs Struct Reference

A structure which bundles the necessary inputs for the Diesel constructor. Provides default values for every necessary input. Note that this structure encapsulates CombustionInputs.

```
#include <Diesel.h>
```

Collaboration diagram for DieselInputs:



Public Attributes

- CombustionInputs combustion_inputs

  An encapsulated CombustionInputs instance.
- double replace_running_hrs = 30000

  The number of running hours after which the asset must be replaced. Overwrites the ProductionInputs attribute.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

- double fuel_cost_L = 1.70

  The cost of fuel [1/L] (undefined currency).
- double minimum_load_ratio = 0.2

  The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.
- double minimum_runtime_hrs = 4

  The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.
- double linear_fuel_slope_LkWh = -1

  The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).
- double linear_fuel_intercept_LkWh = -1

  The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).
- double CO2_emissions_intensity_kgL = 2.7

  Carbon dioxide (CO2) emissions intensity [kg/L].
- double CO_emissions_intensity_kgL = 0.0178

  Carbon monoxide (CO) emissions intensity [kg/L].
- double NOx_emissions_intensity_kgL = 0.0014

  Nitrogen oxide (NOx) emissions intensity [kg/L].
- double SOx_emissions_intensity_kgL = 0.0042

  Sulfur oxide (SOx) emissions intensity [kg/L].
- double CH4_emissions_intensity_kgL = 0.0007

  Methane (CH4) emissions intensity [kg/L].
- double PM_emissions_intensity_kgL = 0.0001

  Particulate Matter (PM) emissions intensity [kg/L].

4.5.1 Detailed Description

A structure which bundles the necessary inputs for the Diesel constructor. Provides default values for every necessary input. Note that this structure encapsulates CombustionInputs.

Ref: HOMER [2023b]
Ref: HOMER [2023c]
Ref: HOMER [2023d]
Ref: docs/refs/diesel_emissions_ref_1.pdf
Ref: docs/refs/diesel_emissions_ref_2.pdf

4.5.2 Member Data Documentation

4.5.2.1 capital_cost

```
double DieselInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.5.2.2 CH4_emissions_intensity_kgL

```
double DieselInputs::CH4_emissions_intensity_kgL = 0.0007
```

Methane (CH4) emissions intensity [kg/L].

4.5.2.3 CO2_emissions_intensity_kgL

```
double DieselInputs::CO2_emissions_intensity_kgL = 2.7
```

Carbon dioxide (CO2) emissions intensity [kg/L].

4.5.2.4 CO_emissions_intensity_kgL

```
double DieselInputs::CO_emissions_intensity_kgL = 0.0178
```

Carbon monoxide (CO) emissions intensity [kg/L].

4.5.2.5 combustion_inputs

```
CombustionInputs DieselInputs::combustion_inputs
```

An encapsulated CombustionInputs instance.

4.5.2.6 fuel_cost_L

```
double DieselInputs::fuel_cost_L = 1.70
```

The cost of fuel [1/L] (undefined currency).

4.5.2.7 linear_fuel_intercept_LkWh

```
double DieselInputs::linear_fuel_intercept_LkWh = -1
```

The intercept [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).

4.5.2.8 linear_fuel_slope_LkWh

```
double DieselInputs::linear_fuel_slope_LkWh = -1
```

The slope [L/kWh] to use in computing linearized fuel consumption. This is fuel consumption per unit energy produced. -1 is a sentinel value, which triggers a generic fuel consumption model on construction (in fact, any negative value here will trigger).

4.5.2.9 minimum_load_ratio

```
double DieselInputs::minimum_load_ratio = 0.2
```

The minimum load ratio of the asset. That is, when the asset is producing, it must produce at least this ratio of its rated capacity.

4.5.2.10 minimum_runtime_hrs

```
double DieselInputs::minimum_runtime_hrs = 4
```

The minimum runtime [hrs] of the asset. This is the minimum time that must elapse between successive starts and stops.

4.5.2.11 NOx_emissions_intensity_kgL

```
double DieselInputs::NOx_emissions_intensity_kgL = 0.0014
```

Nitrogen oxide (NOx) emissions intensity [kg/L].

4.5.2.12 operation_maintenance_cost_kWh

```
double DieselInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.5.2.13 PM_emissions_intensity_kgL

```
double DieselInputs::PM_emissions_intensity_kgL = 0.0001
```

Particulate Matter (PM) emissions intensity [kg/L].

4.5.2.14 replace_running_hrs

```
double DieselInputs::replace_running_hrs = 30000
```

The number of running hours after which the asset must be replaced. Overwrites the ProductionInputs attribute.

4.5.2.15 SOx_emissions_intensity_kgL

```
double DieselInputs::SOx_emissions_intensity_kgL = 0.0042
```

Sulfur oxide (SOx) emissions intensity [kg/L].

The documentation for this struct was generated from the following file:

- header/Production/Combustion/Diesel.h

4.6 ElectricalLoad Class Reference

A class which contains time and electrical load data. Intended to serve as a component class of Model.

```
#include <ElectricalLoad.h>
```

Public Member Functions

- ElectricalLoad (void)

  Constructor (dummy) for the ElectricalLoad class.
- ElectricalLoad (std::string)

  Constructor (intended) for the ElectricalLoad class.
- void readLoadData (std::string)

  Method to read electrical load data into an already existing ElectricalLoad object. Clears and overwrites any existing attribute values.
- void clear (void)

  Method to clear all attributes of the ElectricalLoad object.
- ∼ElectricalLoad (void)

  Destructor for the ElectricalLoad class.

Public Attributes

- int n_points

  The number of points in the modelling time series.
- double n_years

  The number of years being modelled (inferred from time_vec_hrs).
- double min_load_kW

  The minimum [kW] of the given electrical load time series.
- double mean_load_kW

  The mean, or average, [kW] of the given electrical load time series.
- double max_load_kW

  The maximum [kW] of the given electrical load time series.
- std::string path_2_electrical_load_time_series

  A string defining the path (either relative or absolute) to the given electrical load time series.
- std::vector< double > time_vec_hrs

  A vector to hold a given sequence of model times [hrs]. This defines the modelling time series.
- std::vector< double > dt_vec_hrs

  A vector to hold a sequence of model time deltas [hrs].
- std::vector< double > load_vec_kW

  A vector to hold a given sequence of electrical load values [kW].

4.6.1 Detailed Description

A class which contains time and electrical load data. Intended to serve as a component class of Model.

4.6.2 Constructor & Destructor Documentation

4.6.2.1 ElectricalLoad() [1/2]

```
ElectricalLoad::ElectricalLoad (
            void  )
```

Constructor (dummy) for the ElectricalLoad class.

```
37 {
38     return;
39 }   /* ElectricalLoad() */
```

4.6.2.2 ElectricalLoad() [2/2]

```
ElectricalLoad::ElectricalLoad (
            std::string path_2_electrical_load_time_series )
```

Constructor (intended) for the ElectricalLoad class.

Parameters

path_2_electrical_load_time_series	A string defining the path (either relative or absolute) to the given electrical load time series.

```
57 {
58     this->readLoadData(path_2_electrical_load_time_series);
59
60     return;
61 }   /* ElectricalLoad() */
```

4.6.2.3 ~ElectricalLoad()

```
ElectricalLoad::~ElectricalLoad (
            void  )
```

Destructor for the ElectricalLoad class.

```
184 {
185     this->clear();
186     return;
187 }   /* ~ElectricalLoad() */
```

4.6.3 Member Function Documentation

4.6.3.1 clear()

```
void ElectricalLoad::clear (
            void  )
```

Method to clear all attributes of the ElectricalLoad object.

```
157 {
158     this->n_points = 0;
```

```
159     this->n_years = 0;
160     this->min_load_kW = 0;
161     this->mean_load_kW = 0;
162     this->max_load_kW = 0;
163 
164     this->path_2_electrical_load_time_series.clear();
165     this->time_vec_hrs.clear();
166     this->dt_vec_hrs.clear();
167     this->load_vec_kW.clear();
168 
169     return;
170 }   /* clear() */
```

4.6.3.2 readLoadData()

```
void ElectricalLoad::readLoadData (
             std::string path_2_electrical_load_time_series )
```

Method to read electrical load data into an already existing ElectricalLoad object. Clears and overwrites any existing attribute values.

Parameters

path_2_electrical_load_time_series	A string defining the path (either relative or absolute) to the given electrical load time series.

```
79 {
80     //  1. clear
81     this->clear();
82 
83     //  2. init CSV reader, record path
84     io::CSVReader<2> CSV(path_2_electrical_load_time_series);
85 
86     CSV.read_header(
87         io::ignore_extra_column,
88         "Time (since start of data) [hrs]",
89         "Electrical Load [kW]"
90     );
91 
92     this->path_2_electrical_load_time_series = path_2_electrical_load_time_series;
93 
94     //  3. read in time and load data, increment n_points, track min and max load
95     double time_hrs = 0;
96     double load_kW = 0;
97     double load_sum_kW = 0;
98 
99     this->n_points = 0;
100 
101     this->min_load_kW = std::numeric_limits<double>::infinity();
102     this->max_load_kW = -1 * std::numeric_limits<double>::infinity();
103 
104     while (CSV.read_row(time_hrs, load_kW)) {
105         this->time_vec_hrs.push_back(time_hrs);
106         this->load_vec_kW.push_back(load_kW);
107 
108         load_sum_kW += load_kW;
109 
110         this->n_points++;
111 
112         if (this->min_load_kW > load_kW) {
113             this->min_load_kW = load_kW;
114         }
115 
116         if (this->max_load_kW < load_kW) {
117             this->max_load_kW = load_kW;
118         }
119     }
120 
121     //  4. compute mean load
122     this->mean_load_kW = load_sum_kW / this->n_points;
123 
124     //  5. set number of years (assuming 8,760 hours per year)
125     this->n_years = this->time_vec_hrs[this->n_points - 1] / 8760;
126 
```

```
127     //  6. populate dt_vec_hrs
128     this->dt_vec_hrs.resize(n_points, 0);
129 
130     for (int i = 0; i < n_points; i++) {
131         if (i == n_points - 1) {
132             this->dt_vec_hrs[i] = this->dt_vec_hrs[i - 1];
133         }
134 
135         else {
136             double dt_hrs = this->time_vec_hrs[i + 1] - this->time_vec_hrs[i];
137 
138             this->dt_vec_hrs[i] = dt_hrs;
139         }
140     }
141 
142     return;
143 }   /* readLoadData() */
```

4.6.4 Member Data Documentation

4.6.4.1 dt_vec_hrs

`std::vector<double> ElectricalLoad::dt_vec_hrs`

A vector to hold a sequence of model time deltas [hrs].

4.6.4.2 load_vec_kW

`std::vector<double> ElectricalLoad::load_vec_kW`

A vector to hold a given sequence of electrical load values [kW].

4.6.4.3 max_load_kW

`double ElectricalLoad::max_load_kW`

The maximum [kW] of the given electrical load time series.

4.6.4.4 mean_load_kW

`double ElectricalLoad::mean_load_kW`

The mean, or average, [kW] of the given electrical load time series.

4.6.4.5 min_load_kW

```
double ElectricalLoad::min_load_kW
```

The minimum [kW] of the given electrical load time series.

4.6.4.6 n_points

```
int ElectricalLoad::n_points
```

The number of points in the modelling time series.

4.6.4.7 n_years

```
double ElectricalLoad::n_years
```

The number of years being modelled (inferred from time_vec_hrs).

4.6.4.8 path_2_electrical_load_time_series

```
std::string ElectricalLoad::path_2_electrical_load_time_series
```

A string defining the path (either relative or absolute) to the given electrical load time series.

4.6.4.9 time_vec_hrs

```
std::vector<double> ElectricalLoad::time_vec_hrs
```

A vector to hold a given sequence of model times [hrs]. This defines the modelling time series.

The documentation for this class was generated from the following files:

- header/ElectricalLoad.h
- source/ElectricalLoad.cpp

4.7 Emissions Struct Reference

A structure which bundles the emitted masses of various emissions chemistries.

```
#include <Combustion.h>
```

Public Attributes

- double CO2_kg = 0

  The mass of carbon dioxide (CO2) emitted [kg].
- double CO_kg = 0

  The mass of carbon monoxide (CO) emitted [kg].
- double NOx_kg = 0

  The mass of nitrogen oxides (NOx) emitted [kg].
- double SOx_kg = 0

  The mass of sulfur oxides (SOx) emitted [kg].
- double CH4_kg = 0

  The mass of methane (CH4) emitted [kg].
- double PM_kg = 0

  The mass of particulate matter (PM) emitted [kg].

4.7.1 Detailed Description

A structure which bundles the emitted masses of various emissions chemistries.

4.7.2 Member Data Documentation

4.7.2.1 CH4_kg

```
double Emissions::CH4_kg = 0
```

The mass of methane (CH4) emitted [kg].

4.7.2.2 CO2_kg

```
double Emissions::CO2_kg = 0
```

The mass of carbon dioxide (CO2) emitted [kg].

4.7.2.3 CO_kg

```
double Emissions::CO_kg = 0
```

The mass of carbon monoxide (CO) emitted [kg].

4.7.2.4 NOx_kg

```
double Emissions::NOx_kg = 0
```

The mass of nitrogen oxides (NOx) emitted [kg].

4.7.2.5 PM_kg

```
double Emissions::PM_kg = 0
```

The mass of particulate matter (PM) emitted [kg].

4.7.2.6 SOx_kg

```
double Emissions::SOx_kg = 0
```

The mass of sulfur oxides (SOx) emitted [kg].

The documentation for this struct was generated from the following file:

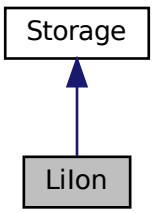
- header/Production/Combustion/Combustion.h

4.8 LiIon Class Reference

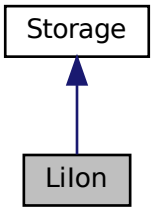
A derived class of Storage which models energy storage by way of lithium-ion batteries.

```
#include <LiIon.h>
```

Inheritance diagram for LiIon:



Collaboration diagram for LiIon:



Public Member Functions

- LiIon (void)

  Constructor for the LiIon class.
- ~LiIon (void)

  Destructor for the LiIon class.

4.8.1 Detailed Description

A derived class of Storage which models energy storage by way of lithium-ion batteries.

4.8.2 Constructor & Destructor Documentation

4.8.2.1 LiIon()

```
LiIon::LiIon (
             void  )
```

Constructor for the LiIon class.

```
35                    :
36 Storage()
37 {
38     //...
39
40     return;
41 }   /* LiIon() */
```

4.8.2.2 ~LiIon()

```
LiIon::~LiIon (
              void  )
```

Destructor for the LiIon class.

```
64 {
65     //...
66
67     return;
68 }   /* ~LiIon() */
```

The documentation for this class was generated from the following files:

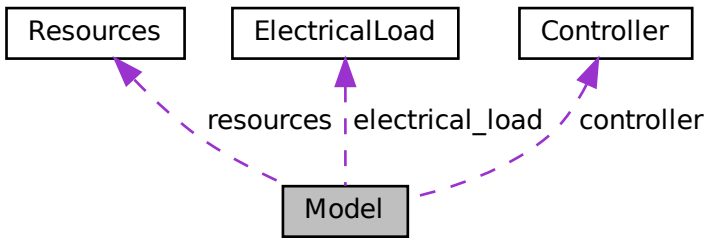
- header/Storage/LiIon.h
- source/Storage/LiIon.cpp

4.9 Model Class Reference

A container class which forms the centre of PGMcpp. The Model class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

```
#include <Model.h>
```

Collaboration diagram for Model:



Public Member Functions

- Model (void)

  Constructor (dummy) for the Model class.
- Model (ModelInputs)

  Constructor (intended) for the Model class.
- void addDiesel (DieselInputs)

  Method to add a Diesel asset to the Model.
- void addResource (RenewableType, std::string, int)

  A method to add a renewable resource time series to the Model.
- void addSolar (SolarInputs)

Method to add a Solar asset to the Model.

- void addTidal (TidalInputs)

  Method to add a Tidal asset to the Model.
- void addWave (WaveInputs)

  Method to add a Wave asset to the Model.
- void addWind (WindInputs)

  Method to add a Wind asset to the Model.
- void run (void)

  A method to run the Model.
- void reset (void)

  Method which resets the model for use in assessing a new candidate microgrid design. This method only clears the asset pointer vectors; it leaves the Controller, ElectricalLoad, and Resources objects of the Model alone.
- void clear (void)

  Method to clear all attributes of the Model object.
- ∼Model (void)

  Destructor for the Model class.

Public Attributes

- Controller controller

  Controller component of Model.
- ElectricalLoad electrical_load

  ElectricalLoad component of Model.
- Resources resources

  Resources component of Model.
- std::vector< Combustion * > combustion_ptr_vec

  A vector of pointers to the various Combustion assets in the Model.
- std::vector< Renewable * > renewable_ptr_vec

  A vector of pointers to the various Renewable assets in the Model.
- std::vector< Storage * > storage_ptr_vec

  A vector of pointers to the various Storage assets in the Model.

Private Member Functions

- void __checkInputs (ModelInputs)

  Helper method (private) to check inputs to the Model constructor.

4.9.1 Detailed Description

A container class which forms the centre of PGMcpp. The Model class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

4.9.2 Constructor & Destructor Documentation

4.9.2.1 Model() [1/2]

```
Model::Model (
              void  )
```

Constructor (dummy) for the Model class.

```
63 {
64     return;
65 }   /* Model() */
```

4.9.2.2 Model() [2/2]

```
Model::Model (
              ModelInputs model_inputs )
```

Constructor (intended) for the Model class.

Parameters

model_inputs	A structure of Model constructor inputs.

```
82 {
83     //  1. check inputs
84     this->__checkInputs(model_inputs);
85 
86     //  2. read in electrical load data
87     this->electrical_load.readLoadData(model_inputs.path_2_electrical_load_time_series);
88 
89     //  3. set control mode
90     this->controller.control_mode = model_inputs.control_mode;
91 
92     return;
93 }   /* Model() */
```

4.9.2.3 ~Model()

```
Model::~Model (
              void  )
```

Destructor for the Model class.

```
355 {
356     this->clear();
357     return;
358 }   /* ~Model() */
```

4.9.3 Member Function Documentation

4.9.3.1 __checkInputs()

```
void Model::__checkInputs (
              ModelInputs  )  [private]
```

Helper method (private) to check inputs to the Model constructor.

Parameters

model_inputs	A structure of Model constructor inputs.

```
40 {
41     //...
42 
43     return;
44 }   /* __checkInputs() */
```

4.9.3.2 addDiesel()

```
void Model::addDiesel (
            DieselInputs diesel_inputs )
```

Method to add a Diesel asset to the Model.

Parameters

diesel_inputs	A structure of Diesel constructor inputs.

```
110 {
111     Combustion* diesel_ptr = new Diesel(this->electrical_load.n_points, diesel_inputs);
112 
113     this->combustion_ptr_vec.push_back(diesel_ptr);
114 
115     return;
116 }   /* addDiesel() */
```

4.9.3.3 addResource()

```
void Model::addResource (
            RenewableType renewable_type,
            std::string path_2_resource_data,
            int resource_key )
```

A method to add a renewable resource time series to the Model.

Parameters

renewable_type	The type of renewable resource being added to the Model.
path_2_resource_data	A string defining the path (either relative or absolute) to the given resource time series.
resource_key	A key used to index into the Resources object, used to associate Renewable assets with the corresponding resource.

```
145 {
146     resources.addResource(
147         renewable_type,
148         path_2_resource_data,
149         resource_key,
150         &(this->electrical_load)
151     );
152 
153     return;
154 }   /* addResource() */
```

4.9.3.4 addSolar()

```
void Model::addSolar (
            SolarInputs solar_inputs )
```

Method to add a Solar asset to the Model.

Parameters

solar_inputs	A structure of Solar constructor inputs.

```
171 {
172     Renewable* solar_ptr = new Solar(this->electrical_load.n_points, solar_inputs);
173 
174     this->renewable_ptr_vec.push_back(solar_ptr);
175 
176     return;
177 }   /* addSolar() */
```

4.9.3.5 addTidal()

```
void Model::addTidal (
            TidalInputs tidal_inputs )
```

Method to add a Tidal asset to the Model.

Parameters

tidal_inputs	A structure of Tidal constructor inputs.

```
194 {
195     Renewable* tidal_ptr = new Tidal(this->electrical_load.n_points, tidal_inputs);
196 
197     this->renewable_ptr_vec.push_back(tidal_ptr);
198 
199     return;
200 }   /* addTidal() */
```

4.9.3.6 addWave()

```
void Model::addWave (
            WaveInputs wave_inputs )
```

Method to add a Wave asset to the Model.

Parameters

wave_inputs	A structure of Wave constructor inputs.

```
217 {
218     Renewable* wave_ptr = new Wave(this->electrical_load.n_points, wave_inputs);
```

```
219
220     this->renewable_ptr_vec.push_back(wave_ptr);
221
222     return;
223 }   /* addWave() */
```

4.9.3.7 addWind()

```
void Model::addWind (
              WindInputs wind_inputs )
```

Method to add a Wind asset to the Model.

Parameters

wind_inputs	A structure of Wind constructor inputs.

```
240 {
241     Renewable* wind_ptr = new Wind(this->electrical_load.n_points, wind_inputs);
242
243     this->renewable_ptr_vec.push_back(wind_ptr);
244
245     return;
246 }   /* addWind() */
```

4.9.3.8 clear()

```
void Model::clear (
              void  )
```

Method to clear all attributes of the Model object.

```
330 {
331     //  1. reset
332     this->reset();
333
334     //  2. clear components
335     controller.clear();
336     electrical_load.clear();
337     resources.clear();
338
339     return;
340 }   /* clear() */
```

4.9.3.9 reset()

```
void Model::reset (
              void  )
```

Method which resets the model for use in assessing a new candidate microgrid design. This method only clears the asset pointer vectors; it leaves the Controller, ElectricalLoad, and Resources objects of the Model alone.

```
295 {
296     //  1. clear combustion_ptr_vec
297     for (size_t i = 0; i < this->combustion_ptr_vec.size(); i++) {
298         delete this->combustion_ptr_vec[i];
299     }
300     this->combustion_ptr_vec.clear();
```

```
301
302     //  2. clear renewable_ptr_vec
303     for (size_t i = 0; i < this->renewable_ptr_vec.size(); i++) {
304         delete this->renewable_ptr_vec[i];
305     }
306     this->renewable_ptr_vec.clear();
307
308     //  3. clear storage_ptr_vec
309     for (size_t i = 0; i < this->storage_ptr_vec.size(); i++) {
310         delete this->storage_ptr_vec[i];
311     }
312     this->storage_ptr_vec.clear();
313
314     return;
315 }   /* reset() */
```

4.9.3.10 run()

```
void Model::run (
              void  )
```

A method to run the Model.

```
261 {
262     // 1. init Controller
263     this->controller.init(
264         &(this->electrical_load),
265         &(this->renewable_ptr_vec),
266         &(this->resources),
267         &(this->combustion_ptr_vec)
268     );
269
270     //  2. apply dispatch control
271     this->controller.applyDispatchControl(
272         &(this->electrical_load),
273         &(this->combustion_ptr_vec),
274         &(this->renewable_ptr_vec),
275         &(this->storage_ptr_vec)
276     );
277
278     return;
279 }   /* run() */
```

4.9.4 Member Data Documentation

4.9.4.1 combustion_ptr_vec

```
std::vector<Combustion*> Model::combustion_ptr_vec
```

A vector of pointers to the various Combustion assets in the Model.

4.9.4.2 controller

```
Controller Model::controller
```

Controller component of Model.

4.9.4.3 electrical_load

```
ElectricalLoad Model::electrical_load
```

ElectricalLoad component of Model.

4.9.4.4 renewable_ptr_vec

```
std::vector<Renewable*> Model::renewable_ptr_vec
```

A vector of pointers to the various Renewable assets in the Model.

4.9.4.5 resources

```
Resources Model::resources
```

Resources component of Model.

4.9.4.6 storage_ptr_vec

```
std::vector<Storage*> Model::storage_ptr_vec
```

A vector of pointers to the various Storage assets in the Model.

The documentation for this class was generated from the following files:

- header/Model.h
- source/Model.cpp

4.10 ModelInputs Struct Reference

A structure which bundles the necessary inputs for the Model constructor. Provides default values for every necessary input (except path_2_electrical_load_time_series, for which a valid input must be provided).

```
#include <Model.h>
```

Public Attributes

- std::string path_2_electrical_load_time_series = ""

  A string defining the path (either relative or absolute) to the given electrical load time series.
- ControlMode control_mode = ControlMode :: LOAD_FOLLOWING

  The control mode to be applied by the Controller object.

4.10.1 Detailed Description

A structure which bundles the necessary inputs for the Model constructor. Provides default values for every necessary input (except path_2_electrical_load_time_series, for which a valid input must be provided).

4.10.2 Member Data Documentation

4.10.2.1 control_mode

```
ControlMode ModelInputs::control_mode = ControlMode ::  LOAD_FOLLOWING
```

The control mode to be applied by the Controller object.

4.10.2.2 path_2_electrical_load_time_series

```
std::string ModelInputs::path_2_electrical_load_time_series = ""
```

A string defining the path (either relative or absolute) to the given electrical load time series.

The documentation for this struct was generated from the following file:

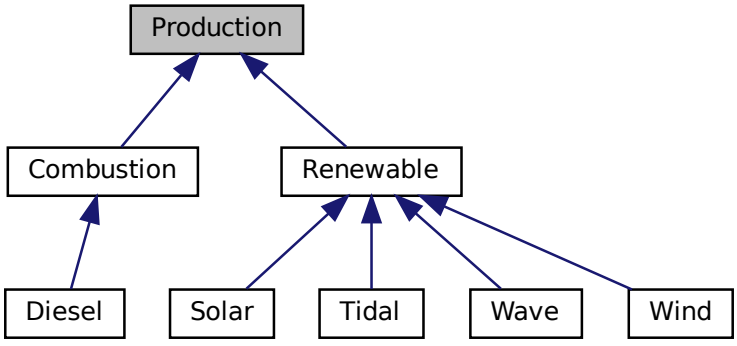
- header/Model.h

4.11 Production Class Reference

The base class of the Production hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

```
#include <Production.h>
```

Inheritance diagram for Production:



Public Member Functions

- Production (void)

  Constructor (dummy) for the Production class.
- Production (int, ProductionInputs)

  Constructor (intended) for the Production class.
- virtual double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- virtual ~Production (void)

  Destructor for the Production class.

Public Attributes

- bool print_flag

  A flag which indicates whether or not object construct/destruction should be verbose.
- bool is_running

  A boolean which indicates whether or not the asset is running.
- bool is_sunk

  A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).
- int n_points

  The number of points in the modelling time series.
- int n_starts

  The number of times the asset has been started.
- int n_replacements

  The number of times the asset has been replaced.
- double running_hours

  The number of hours for which the assset has been operating.
- double replace_running_hrs

  The number of running hours after which the asset must be replaced.
- double capacity_kW

  The rated production capacity [kW] of the asset.
- double real_discount_annual

  The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.
- double capital_cost

  The capital cost of the asset (undefined currency).
- double operation_maintenance_cost_kWh

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced.
- double net_present_cost

  The net present cost of this asset.
- double levellized_cost_of_energy_kWh

  The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only dispatched and stored energy.
- std::string type_str

  A string describing the type of the asset.
- std::vector< bool > is_running_vec

  A boolean vector for tracking if the asset is running at a particular point in time.
- std::vector< double > production_vec_kW

A vector of production [kW] at each point in the modelling time series.

- std::vector< double > dispatch_vec_kW

  A vector of dispatch [kW] at each point in the modelling time series. Dispatch is the amount of production that is sent to the grid to satisfy load.
- std::vector< double > storage_vec_kW

  A vector of storage [kW] at each point in the modelling time series. Storage is the amount of production that is sent to storage.
- std::vector< double > curtailment_vec_kW

  A vector of curtailment [kW] at each point in the modelling time series. Curtailment is the amount of production that can be neither dispatched nor stored, and is hence curtailed.
- std::vector< double > capital_cost_vec

  A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are nominal costs).
- std::vector< double > operation_maintenance_cost_vec

  A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are nominal costs).

Private Member Functions

- void __checkInputs (int, ProductionInputs)

  Helper method to check inputs to the Production constructor.
- void __handleReplacement (int)

  Helper method to handle asset replacement and capital cost incursion, if applicable.
- double __computeRealDiscountAnnual (double, double)

  Helper method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.

4.11.1 Detailed Description

The base class of the Production hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

4.11.2 Constructor & Destructor Documentation

4.11.2.1 Production() [1/2]

```
Production::Production (
            void  )
```

Constructor (dummy) for the Production class.

```
164 {
165     return;
166 }   /* Production() */
```

4.11.2.2 Production() [2/2]

```
Production::Production (
            int n_points,
            ProductionInputs production_inputs )
```

Constructor (intended) for the Production class.

Parameters

n_points	The number of points in the modelling time series.
production_inputs	A structure of Production constructor inputs.

```
188 {
189     //  1. check inputs
190     this->__checkInputs(n_points, production_inputs);
191 
192     //  2. set attributes
193     this->print_flag = production_inputs.print_flag;
194     this->is_running = false;
195 
196     this->n_points = n_points;
197     this->n_starts = 0;
198 
199     this->running_hours = 0;
200     this->replace_running_hrs = production_inputs.replace_running_hrs;
201 
202     this->capacity_kW = production_inputs.capacity_kW;
203 
204     this->real_discount_annual = this->__computeRealDiscountAnnual(
205         production_inputs.nominal_inflation_annual,
206         production_inputs.nominal_discount_annual
207     );
208     this->capital_cost = 0;
209     this->operation_maintenance_cost_kWh = 0;
210     this->net_present_cost = 0;
211     this->levellized_cost_of_energy_kWh = 0;
212 
213     this->is_running_vec.resize(this->n_points, 0);
214 
215     this->production_vec_kW.resize(this->n_points, 0);
216     this->dispatch_vec_kW.resize(this->n_points, 0);
217     this->storage_vec_kW.resize(this->n_points, 0);
218     this->curtailment_vec_kW.resize(this->n_points, 0);
219 
220     this->capital_cost_vec.resize(this->n_points, 0);
221     this->operation_maintenance_cost_vec.resize(this->n_points, 0);
222 
223     //  3. construction print
224     if (this->print_flag) {
225         std::cout << "Production object constructed at " << this << std::endl;
226     }
227 
228     return;
229 }   /* Production() */
```

4.11.2.3 ~Production()

```
Production::~Production (
            void  )  [virtual]
```

Destructor for the Production class.

```
321 {
322     //  1. destruction print
323     if (this->print_flag) {
324         std::cout << "Production object at " << this << " destroyed" << std::endl;
325     }
326 
327     return;
328 }   /* ~Production() */
```

4.11.3 Member Function Documentation

4.11.3.1 __checkInputs()

```
void Production::__checkInputs (
            int n_points,
            ProductionInputs production_inputs )  [private]
```

Helper method to check inputs to the Production constructor.

Parameters

n_points	The number of points in the modelling time series.
production_inputs	A structure of Production constructor inputs.

```
41 {
42     //  1. check n_points
43     if (n_points <= 0) {
44         std::string error_str = "ERROR:  Production():  n_points must be > 0";
45 
46         #ifdef _WIN32
47             std::cout « error_str « std::endl;
48         #endif
49 
50         throw std::invalid_argument(error_str);
51     }
52 
53     //  2. check capacity_kW
54     if (production_inputs.capacity_kW <= 0) {
55         std::string error_str = "ERROR:  Production():  ";
56         error_str += "ProductionInputs::capacity_kW must be > 0";
57 
58         #ifdef _WIN32
59             std::cout « error_str « std::endl;
60         #endif
61 
62         throw std::invalid_argument(error_str);
63     }
64 
65     //  3. check replace_running_hrs
66     if (production_inputs.replace_running_hrs <= 0) {
67         std::string error_str = "ERROR:  Production():  ";
68         error_str += "ProductionInputs::replace_running_hrs must be > 0";
69 
70         #ifdef _WIN32
71             std::cout « error_str « std::endl;
72         #endif
73 
74         throw std::invalid_argument(error_str);
75     }
76 
77     return;
78 }   /* __checkInputs() */
```

4.11.3.2 __computeRealDiscountAnnual()

```
double Production::__computeRealDiscountAnnual (
            double nominal_inflation_annual,
            double nominal_discount_annual )  [private]
```

Helper method to compute the real, annual discount rate to be used in computing model economics. This enables application of the discount factor approach.

Ref: HOMER [2023f]
Ref: HOMER [2023a]

Parameters

nominal_inflation_annual	The nominal, annual inflation rate to use in computing model economics.
nominal_discount_annual	The nominal, annual discount rate to use in computing model economics.

Returns

The real, annual discount rate to use in computing model economics.

```
110 {
111     double real_discount_annual = nominal_discount_annual - nominal_inflation_annual;
112     real_discount_annual /= 1 + nominal_inflation_annual;
113 
114     return real_discount_annual;
115 }   /* __computeRealDiscountAnnual() */
```

4.11.3.3 __handleReplacement()

```
void Production::__handleReplacement (
            int timestep )  [private]
```

Helper method to handle asset replacement and capital cost incursion, if applicable.

Parameters

timestep	The current time step of the Model run.

```
133 {
134     if (
135         this->running_hours >= (this->n_replacements + 1) * this->replace_running_hrs
136     ) {
137         //  1. log replacement
138         this->n_replacements++;
139 
140         //  2. incur capital cost in timestep
141         this->capital_cost_vec[timestep] = this->capital_cost;
142     }
143 
144     return;
145 }   /* __handleReplacement() */
```

4.11.3.4 commit()

```
double Production::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented in Wind, Wave, Tidal, Solar, Renewable, Diesel, and Combustion.

```
265 {
266     //  1. record production
267     this->production_vec_kW[timestep] = production_kW;
268 
269     //  2. compute and record dispatch and curtailment
270     double dispatch_kW = 0;
271     double curtailment_kW = 0;
272 
273     if (production_kW > load_kW) {
274         dispatch_kW = load_kW;
275         curtailment_kW = production_kW - dispatch_kW;
276     }
277 
278     else {
279         dispatch_kW = production_kW;
280     }
281 
282     this->dispatch_vec_kW[timestep] = dispatch_kW;
283     this->curtailment_vec_kW[timestep] = curtailment_kW;
284 
285     //  3. update load
286     load_kW -= dispatch_kW;
287 
288     if (this->is_running) {
289         //  4. log running state, running hours
290         this->is_running_vec[timestep] = this->is_running;
291         this->running_hours += dt_hrs;
292 
293         //  5. incur operation and maintenance costs
294         double produced_kWh = production_kW * dt_hrs;
295 
296         double operation_maintenance_cost =
297             this->operation_maintenance_cost_kWh * produced_kWh;
298         this->operation_maintenance_cost_vec[timestep] = operation_maintenance_cost;
299 
300         //  6. incur capital costs (i.e., handle replacement)
301         this->__handleReplacement(timestep);
302     }
303 
304 
305     return load_kW;
306 }   /* commit() */
```

4.11.4 Member Data Documentation

4.11.4.1 capacity_kW

```
double Production::capacity_kW
```

The rated production capacity [kW] of the asset.

4.11.4.2 capital_cost

```
double Production::capital_cost
```

The capital cost of the asset (undefined currency).

4.11.4.3 capital_cost_vec

```
std::vector<double> Production::capital_cost_vec
```

A vector of capital costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are nominal costs).

4.11.4.4 curtailment_vec_kW

```
std::vector<double> Production::curtailment_vec_kW
```

A vector of curtailment [kW] at each point in the modelling time series. Curtailment is the amount of production that can be neither dispatched nor stored, and is hence curtailed.

4.11.4.5 dispatch_vec_kW

```
std::vector<double> Production::dispatch_vec_kW
```

A vector of dispatch [kW] at each point in the modelling time series. Dispatch is the amount of production that is sent to the grid to satisfy load.

4.11.4.6 is_running

```
bool Production::is_running
```

A boolean which indicates whether or not the asset is running.

4.11.4.7 is_running_vec

```
std::vector<bool> Production::is_running_vec
```

A boolean vector for tracking if the asset is running at a particular point in time.

4.11.4.8 is_sunk

```
bool Production::is_sunk
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

4.11.4.9 levellized_cost_of_energy_kWh

```
double Production::levellized_cost_of_energy_kWh
```

The levellized cost of energy [1/kWh] (undefined currency) of this asset. This metric considers only dispatched and stored energy.

4.11.4.10 n_points

```
int Production::n_points
```

The number of points in the modelling time series.

4.11.4.11 n_replacements

```
int Production::n_replacements
```

The number of times the asset has been replaced.

4.11.4.12 n_starts

```
int Production::n_starts
```

The number of times the asset has been started.

4.11.4.13 net_present_cost

```
double Production::net_present_cost
```

The net present cost of this asset.

4.11.4.14 operation_maintenance_cost_kWh

```
double Production::operation_maintenance_cost_kWh
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced.

4.11.4.15 operation_maintenance_cost_vec

```
std::vector<double> Production::operation_maintenance_cost_vec
```

A vector of operation and maintenance costs (undefined currency) incurred over each modelling time step. These costs are not discounted (i.e., these are nominal costs).

4.11.4.16 print_flag

```
bool Production::print_flag
```

A flag which indicates whether or not object construct/destruction should be verbose.

4.11.4.17 production_vec_kW

```
std::vector<double> Production::production_vec_kW
```

A vector of production [kW] at each point in the modelling time series.

4.11.4.18 real_discount_annual

```
double Production::real_discount_annual
```

The real, annual discount rate used in computing model economics. Is computed from the given nominal inflation and discount rates.

4.11.4.19 replace_running_hrs

```
double Production::replace_running_hrs
```

The number of running hours after which the asset must be replaced.

4.11.4.20 running_hours

```
double Production::running_hours
```

The number of hours for which the assset has been operating.

4.11.4.21 storage_vec_kW

```
std::vector<double> Production::storage_vec_kW
```

A vector of storage [kW] at each point in the modelling time series. Storage is the amount of production that is sent to storage.

4.11.4.22 type_str

```
std::string Production::type_str
```

A string describing the type of the asset.

The documentation for this class was generated from the following files:

- header/Production/Production.h
- source/Production/Production.cpp

4.12 ProductionInputs Struct Reference

A structure which bundles the necessary inputs for the Production constructor. Provides default values for every necessary input.

```
#include <Production.h>
```

Public Attributes

- bool print_flag = false

  A flag which indicates whether or not object construct/destruction should be verbose.
- bool is_sunk = false

  A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).
- double capacity_kW = 100

  The rated production capacity [kW] of the asset.
- double nominal_inflation_annual = 0.02

  The nominal, annual inflation rate to use in computing model economics.
- double nominal_discount_annual = 0.04

  The nominal, annual discount rate to use in computing model economics.
- double replace_running_hrs = 90000

  The number of running hours after which the asset must be replaced.

4.12.1 Detailed Description

A structure which bundles the necessary inputs for the Production constructor. Provides default values for every necessary input.

4.12.2 Member Data Documentation

4.12.2.1 capacity_kW

```
double ProductionInputs::capacity_kW = 100
```

The rated production capacity [kW] of the asset.

4.12.2.2 is_sunk

```
bool ProductionInputs::is_sunk = false
```

A boolean which indicates whether or not the asset should be considered a sunk cost (i.e., capital cost incurred at the start of the model, or no).

4.12.2.3 nominal_discount_annual

```
double ProductionInputs::nominal_discount_annual = 0.04
```

The nominal, annual discount rate to use in computing model economics.

4.12.2.4 nominal_inflation_annual

```
double ProductionInputs::nominal_inflation_annual = 0.02
```

The nominal, annual inflation rate to use in computing model economics.

4.12.2.5 print_flag

```
bool ProductionInputs::print_flag = false
```

A flag which indicates whether or not object construct/destruction should be verbose.

4.12.2.6 replace_running_hrs

```
double ProductionInputs::replace_running_hrs = 90000
```

The number of running hours after which the asset must be replaced.

The documentation for this struct was generated from the following file:

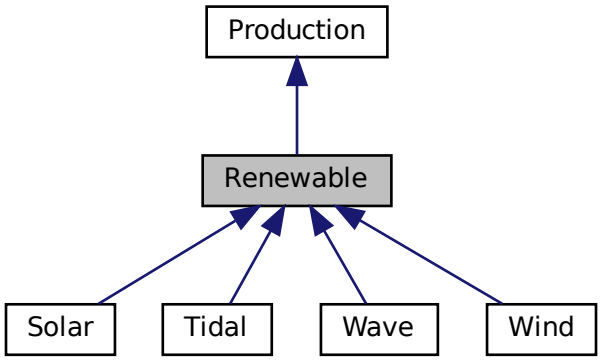
- header/Production/Production.h

4.13 Renewable Class Reference

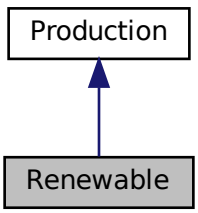
The root of the Renewable branch of the Production hierarchy. This branch contains derived classes which model the renewable production of energy.

```
#include <Renewable.h>
```

Inheritance diagram for Renewable:



Collaboration diagram for Renewable:



Public Member Functions

- Renewable (void)

  Constructor (dummy) for the Renewable class.
- Renewable (int, RenewableInputs)
- virtual double computeProductionkW (int, double, double)
- virtual double computeProductionkW (int, double, double, double)
- virtual double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- virtual ~Renewable (void)

  Destructor for the Renewable class.

Public Attributes

- RenewableType type

  The type (RenewableType) of the asset.
- int resource_key

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

Private Member Functions

- void __checkInputs (RenewableInputs)

  Helper method to check inputs to the Renewable constructor.
- void __handleStartStop (int, double, double)

  Helper method to handle the starting/stopping of the renewable asset.

4.13.1 Detailed Description

The root of the Renewable branch of the Production hierarchy. This branch contains derived classes which model the renewable production of energy.

4.13.2 Constructor & Destructor Documentation

4.13.2.1 Renewable() [1/2]

```
Renewable::Renewable (
            void  )
```

Constructor (dummy) for the Renewable class.

Constructor (intended) for the Renewable class.

Parameters

n_points	The number of points in the modelling time series.
renewable_inputs	A structure of Renewable constructor inputs.

```
92 {
93     //...
94 
95     return;
96 }   /* Renewable() */
```

4.13.2.2 Renewable() [2/2]

```
Renewable::Renewable (
              int n_points,
              RenewableInputs renewable_inputs )
114                                                                    :
115 Production(n_points, renewable_inputs.production_inputs)
116 {
117     //  1. check inputs
118     this->__checkInputs(renewable_inputs);
119 
120     //  2. set attributes
121     //...
122 
123     //  3. construction print
124     if (this->print_flag) {
125         std::cout « "Renewable object constructed at " « this « std::endl;
126     }
127 
128     return;
129 }   /* Renewable() */
```

4.13.2.3 ~Renewable()

```
Renewable::~Renewable (
              void  )  [virtual]
```

Destructor for the Renewable class.

```
196 {
197     //  1. destruction print
198     if (this->print_flag) {
199         std::cout « "Renewable object at " « this « " destroyed" « std::endl;
200     }
201 
202     return;
203 }   /* ~Renewable() */
```

4.13.3 Member Function Documentation

4.13.3.1 __checkInputs()

```
void Renewable::__checkInputs (
            RenewableInputs renewable_inputs )  [private]
```

Helper method to check inputs to the Renewable constructor.

```
37 {
38     //...
39 
40     return;
41 }   /* __checkInputs() */
```

4.13.3.2 __handleStartStop()

```
void Renewable::__handleStartStop (
            int timestep,
            double dt_hrs,
            double production_kW )  [private]
```

Helper method to handle the starting/stopping of the renewable asset.

```
56 {
57     if (this->is_running) {
58         // handle stopping
59         if (production_kW <= 0) {
60             this->is_running = false;
61         }
62     }
63 
64     else {
65         // handle starting
66         if (production_kW > 0) {
67             this->is_running = true;
68             this->n_starts++;
69         }
70     }
71 
72     return;
73 }   /* __handleStartStop() */
```

4.13.3.3 commit()

```
double Renewable::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Production.

Reimplemented in Wind, Wave, Tidal, and Solar.

```
165 {
166     //  1. handle start/stop
167     this->__handleStartStop(timestep, dt_hrs, production_kW);
168 
169     //  2. invoke base class method
170     load_kW = Production :: commit(
171         timestep,
172         dt_hrs,
173         production_kW,
174         load_kW
175     );
176 
177 
178     //...
179 
180     return load_kW;
181 }   /* commit() */
```

4.13.3.4 computeProductionkW() [1/2]

```
virtual double Renewable::computeProductionkW (
             int ,
             double ,
             double  )  [inline], [virtual]
```

Reimplemented in Wind, Tidal, and Solar.

```
84 {return 0;}
```

4.13.3.5 computeProductionkW() [2/2]

```
virtual double Renewable::computeProductionkW (
             int ,
             double ,
             double ,
             double  )  [inline], [virtual]
```

Reimplemented in Wave.

```
85 {return 0;}
```

4.13.4 Member Data Documentation

4.13.4.1 resource_key

```
int Renewable::resource_key
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

4.13.4.2 type

```
RenewableType Renewable::type
```

The type (RenewableType) of the asset.

The documentation for this class was generated from the following files:

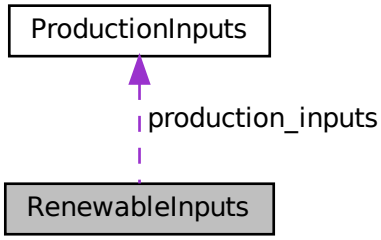
- header/Production/Renewable/Renewable.h
- source/Production/Renewable/Renewable.cpp

4.14 RenewableInputs Struct Reference

A structure which bundles the necessary inputs for the Renewable constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

```
#include <Renewable.h>
```

Collaboration diagram for RenewableInputs:



Public Attributes

- ProductionInputs production_inputs

  An encapsulated ProductionInputs instance.

4.14.1 Detailed Description

A structure which bundles the necessary inputs for the Renewable constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.

4.14.2 Member Data Documentation

4.14.2.1 production_inputs

```
ProductionInputs RenewableInputs::production_inputs
```

An encapsulated ProductionInputs instance.

The documentation for this struct was generated from the following file:

- header/Production/Renewable/Renewable.h

4.15 Resources Class Reference

A class which contains renewable resource data. Intended to serve as a component class of Model.

```
#include <Resources.h>
```

Public Member Functions

- Resources (void)

  Constructor for the Resources class.
- void addResource (RenewableType, std::string, int, ElectricalLoad *)

  A method to add a renewable resource time series to Resources. Checks if given resource key is already in use. The associated helper methods also check against ElectricalLoad to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).
- void clear (void)

  Method to clear all attributes of the Resources object.
- ~Resources (void)

  Destructor for the Resources class.

Public Attributes

- std::map< int, std::vector< double > > resource_map_1D

  A map <int, vector> of given 1D renewable resource time series.
- std::map< int, std::string > path_map_1D

  A map <int, string> of the paths (either relative or absolute) to given 1D renewable resource time series.
- std::map< int, std::vector< std::vector< double > > > resource_map_2D

  A map <int, vector> of given 2D renewable resource time series.
- std::map< int, std::string > path_map_2D

  A map <int, string> of the paths (either relative or absolute) to given 2D renewable resource time series.

Private Member Functions

- void __checkResourceKey1D (int, RenewableType)

  Helper method to check if given resource key (1D) is already in use.
- void __checkResourceKey2D (int, RenewableType)

  Helper method to check if given resource key (2D) is already in use.
- void __checkTimePoint (double, double, std::string, ElectricalLoad *)

  Helper method to check received time point against expected time point.
- void __throwLengthError (std::string, ElectricalLoad *)

  Helper method to throw data length error.
- void __readSolarResource (std::string, int, ElectricalLoad *)

  Helper method to handle reading a solar resource time series into Resources.
- void __readTidalResource (std::string, int, ElectricalLoad *)

  Helper method to handle reading a tidal resource time series into Resources.
- void __readWaveResource (std::string, int, ElectricalLoad *)

  Helper method to handle reading a wave resource time series into Resources.
- void __readWindResource (std::string, int, ElectricalLoad *)

  Helper method to handle reading a wind resource time series into Resources.

4.15.1 Detailed Description

A class which contains renewable resource data. Intended to serve as a component class of Model.

4.15.2 Constructor & Destructor Documentation

4.15.2.1 Resources()

```
Resources::Resources (
            void  )
```

Constructor for the Resources class.

```
569 {
570     return;
571 }   /* Resources() */
```

4.15.2.2 ~Resources()

```
Resources::~Resources (
            void  )
```

Destructor for the Resources class.

```
702 {
703     this->clear();
704     return;
705 }   /* ~Resources() */
```

4.15.3 Member Function Documentation

4.15.3.1 __checkResourceKey1D()

```
void Resources::__checkResourceKey1D (
            int resource_key,
            RenewableType renewable_type )  [private]
```

Helper method to check if given resource key (1D) is already in use.

Parameters

resource_key	The key associated with the given renewable resource.

```
45 {
46     if (this->resource_map_1D.count(resource_key) > 0) {
47         std::string error_str = "ERROR:  Resources::addResource(";
48 
49         switch (renewable_type) {
50             case (RenewableType :: SOLAR): {
51                 error_str += "SOLAR):  ";
52 
53                 break;
54             }
55 
56             case (RenewableType :: TIDAL): {
57                 error_str += "TIDAL):  ";
58 
59                 break;
60             }
61 
62             case (RenewableType :: WIND): {
63                 error_str += "WIND):  ";
64 
65                 break;
66             }
67 
68             default: {
69                 // do nothing!
70 
71                 break;
72             }
73         }
74 
75         error_str += "resource key (1D) ";
76         error_str += std::to_string(resource_key);
77         error_str += " is already in use";
78 
79         #ifdef _WIN32
80             std::cout << error_str << std::endl;
81         #endif
82 
83         throw std::invalid_argument(error_str);
84     }
85 
86     return;
87 }   /*  __checkResourceKey1D() */
```

4.15.3.2 __checkResourceKey2D()

```
void Resources::__checkResourceKey2D (
            int resource_key,
            RenewableType renewable_type )  [private]
```

Helper method to check if given resource key (2D) is already in use.

Parameters

resource_key	The key associated with the given renewable resource.

```
109 {
110     if (this->resource_map_2D.count(resource_key) > 0) {
111         std::string error_str = "ERROR:  Resources::addResource(";
112 
113         switch (renewable_type) {
114             case (RenewableType :: WAVE): {
115                 error_str += "WAVE):  ";
116 
117                 break;
118             }
119 
120             default: {
121                 // do nothing!
122 
123                 break;
124             }
125         }
126 
127         error_str += "resource key (2D) ";
128         error_str += std::to_string(resource_key);
129         error_str += " is already in use";
130 
131         #ifdef _WIN32
132             std::cout << error_str << std::endl;
133         #endif
134 
135         throw std::invalid_argument(error_str);
136     }
137 
138     return;
139 }   /*  __checkResourceKey2D() */
```

4.15.3.3 __checkTimePoint()

```
void Resources::__checkTimePoint (
            double time_received_hrs,
            double time_expected_hrs,
            std::string path_2_resource_data,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to check received time point against expected time point.

Parameters

time_received_hrs	The point in time received from the given data.
time_expected_hrs	The point in time expected (this comes from the electrical load time series).
path_2_resource_data	The path (either relative or absolute) to the given resource time series.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
173 {
174     if (time_received_hrs != time_expected_hrs) {
175         std::string error_str = "ERROR:  Resources::addResource():  ";
176         error_str += "the given resource time series at ";
177         error_str += path_2_resource_data;
178         error_str += " does not align with the ";
179         error_str += "previously given electrical load time series at ";
180         error_str += electrical_load_ptr->path_2_electrical_load_time_series;
181 
182         #ifdef _WIN32
183             std::cout << error_str << std::endl;
184         #endif
185 
186         throw std::runtime_error(error_str);
187     }
188 
```

```
189     return;
190 }   /* __checkTimePoint() */
```

4.15.3.4 __readSolarResource()

```
void Resources::__readSolarResource (
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to handle reading a solar resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
257 {
258     //  1. init CSV reader, record path
259     io::CSVReader<2> CSV(path_2_resource_data);
260 
261     CSV.read_header(
262         io::ignore_extra_column,
263         "Time (since start of data) [hrs]",
264         "Solar GHI [kW/m2]"
265     );
266 
267     this->path_map_1D.insert(
268         std::pair<int, std::string>(resource_key, path_2_resource_data)
269     );
270 
271     //  2. init map element
272     this->resource_map_1D.insert(
273         std::pair<int, std::vector<double»(resource_key, {})
274     );
275     this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);
276 
277 
278     //  3. read in resource data, check against time series (point-wise and length)
279     int n_points = 0;
280     double time_hrs = 0;
281     double time_expected_hrs = 0;
282     double solar_resource_kWm2 = 0;
283 
284     while (CSV.read_row(time_hrs, solar_resource_kWm2)) {
285         if (n_points > electrical_load_ptr->n_points) {
286             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
287         }
288 
289         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
290         this->__checkTimePoint(
291             time_hrs,
292             time_expected_hrs,
293             path_2_resource_data,
294             electrical_load_ptr
295         );
296 
297         this->resource_map_1D[resource_key][n_points] = solar_resource_kWm2;
298 
299         n_points++;
300     }
301 
302     //  4. check data length
303     if (n_points != electrical_load_ptr->n_points) {
304         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
305     }
306 
307     return;
308 }   /* __readSolarResource() */
```

4.15.3.5 __readTidalResource()

```
void Resources::__readTidalResource (
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to handle reading a tidal resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
337 {
338     //  1. init CSV reader, record path
339     io::CSVReader<2> CSV(path_2_resource_data);
340 
341     CSV.read_header(
342         io::ignore_extra_column,
343         "Time (since start of data) [hrs]",
344         "Tidal Speed (hub depth) [m/s]"
345     );
346 
347     this->path_map_1D.insert(
348         std::pair<int, std::string>(resource_key, path_2_resource_data)
349     );
350 
351     //  2. init map element
352     this->resource_map_1D.insert(
353         std::pair<int, std::vector<double»(resource_key, {})
354     );
355     this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);
356 
357 
358     //  3. read in resource data, check against time series (point-wise and length)
359     int n_points = 0;
360     double time_hrs = 0;
361     double time_expected_hrs = 0;
362     double tidal_resource_ms = 0;
363 
364     while (CSV.read_row(time_hrs, tidal_resource_ms)) {
365         if (n_points > electrical_load_ptr->n_points) {
366             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
367         }
368 
369         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
370         this->__checkTimePoint(
371             time_hrs,
372             time_expected_hrs,
373             path_2_resource_data,
374             electrical_load_ptr
375         );
376 
377         this->resource_map_1D[resource_key][n_points] = tidal_resource_ms;
378 
379         n_points++;
380     }
381 
382     //  4. check data length
383     if (n_points != electrical_load_ptr->n_points) {
384         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
385     }
386 
387     return;
388 }   /* __readTidalResource() */
```

4.15.3.6 __readWaveResource()

```
void Resources::__readWaveResource (
            std::string path_2_resource_data,
```

```
            int resource_key,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to handle reading a wave resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
417 {
418     //  1. init CSV reader, record path
419     io::CSVReader<3> CSV(path_2_resource_data);
420 
421     CSV.read_header(
422         io::ignore_extra_column,
423         "Time (since start of data) [hrs]",
424         "Significant Wave Height [m]",
425         "Energy Period [s]"
426     );
427 
428     this->path_map_2D.insert(
429         std::pair<int, std::string>(resource_key, path_2_resource_data)
430     );
431 
432     //  2. init map element
433     this->resource_map_2D.insert(
434         std::pair<int, std::vector<std::vector<double>>>(resource_key, {})
435     );
436     this->resource_map_2D[resource_key].resize(electrical_load_ptr->n_points, {0, 0});
437 
438 
439     //  3. read in resource data, check against time series (point-wise and length)
440     int n_points = 0;
441     double time_hrs = 0;
442     double time_expected_hrs = 0;
443     double significant_wave_height_m = 0;
444     double energy_period_s = 0;
445 
446     while (CSV.read_row(time_hrs, significant_wave_height_m, energy_period_s)) {
447         if (n_points > electrical_load_ptr->n_points) {
448             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
449         }
450 
451         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
452         this->__checkTimePoint(
453             time_hrs,
454             time_expected_hrs,
455             path_2_resource_data,
456             electrical_load_ptr
457         );
458 
459         this->resource_map_2D[resource_key][n_points][0] = significant_wave_height_m;
460         this->resource_map_2D[resource_key][n_points][1] = energy_period_s;
461 
462         n_points++;
463     }
464 
465     //  4. check data length
466     if (n_points != electrical_load_ptr->n_points) {
467         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
468     }
469 
470     return;
471 }   /* __readWaveResource() */
```

4.15.3.7 __readWindResource()

```
void Resources::__readWindResource (
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to handle reading a wind resource time series into Resources.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
resource_key	The key associated with the given renewable resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
500 {
501     //  1. init CSV reader, record path
502     io::CSVReader<2> CSV(path_2_resource_data);
503 
504     CSV.read_header(
505         io::ignore_extra_column,
506         "Time (since start of data) [hrs]",
507         "Wind Speed (hub height) [m/s]"
508     );
509 
510     this->path_map_1D.insert(
511         std::pair<int, std::string>(resource_key, path_2_resource_data)
512     );
513 
514     //  2. init map element
515     this->resource_map_1D.insert(
516         std::pair<int, std::vector<double»(resource_key, {})
517     );
518     this->resource_map_1D[resource_key].resize(electrical_load_ptr->n_points, 0);
519 
520 
521     //  3. read in resource data, check against time series (point-wise and length)
522     int n_points = 0;
523     double time_hrs = 0;
524     double time_expected_hrs = 0;
525     double wind_resource_ms = 0;
526 
527     while (CSV.read_row(time_hrs, wind_resource_ms)) {
528         if (n_points > electrical_load_ptr->n_points) {
529             this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
530         }
531 
532         time_expected_hrs = electrical_load_ptr->time_vec_hrs[n_points];
533         this->__checkTimePoint(
534             time_hrs,
535             time_expected_hrs,
536             path_2_resource_data,
537             electrical_load_ptr
538         );
539 
540         this->resource_map_1D[resource_key][n_points] = wind_resource_ms;
541 
542         n_points++;
543     }
544 
545     //  4. check data length
546     if (n_points != electrical_load_ptr->n_points) {
547         this->__throwLengthError(path_2_resource_data, electrical_load_ptr);
548     }
549 
550     return;
551 }   /* __readWindResource() */
```

4.15.3.8 __throwLengthError()

```
void Resources::__throwLengthError (
            std::string path_2_resource_data,
            ElectricalLoad * electrical_load_ptr )  [private]
```

Helper method to throw data length error.

Parameters

path_2_resource_data	The path (either relative or absolute) to the given resource time series.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
215 {
216     std::string error_str = "ERROR:  Resources::addResource():  ";
217     error_str += "the given resource time series at ";
218     error_str += path_2_resource_data;
219     error_str += " is not the same length as the previously given electrical";
220     error_str += " load time series at ";
221     error_str += electrical_load_ptr->path_2_electrical_load_time_series;
222 
223     #ifdef _WIN32
224         std::cout << error_str << std::endl;
225     #endif
226 
227     throw std::runtime_error(error_str);
228 
229     return;
230 }   /* __throwLengthError() */
```

4.15.3.9 addResource()

```
void Resources::addResource (
            RenewableType renewable_type,
            std::string path_2_resource_data,
            int resource_key,
            ElectricalLoad * electrical_load_ptr )
```

A method to add a renewable resource time series to Resources. Checks if given resource key is already in use. The associated helper methods also check against ElectricalLoad to ensure that all added time series align with the electrical load time series (both in terms of length and which points in time are included).

Parameters

renewable_type	The type of renewable resource being added to Resources.
path_2_resource_data	A string defining the path (either relative or absolute) to the given resource time series.
resource_key	A key used to index into the Resources object, used to associate Renewable assets with the corresponding resource.
electrical_load_ptr	A pointer to the Model's ElectricalLoad object.

```
608 {
609     switch (renewable_type) {
610         case (RenewableType :: SOLAR): {
611             this->__checkResourceKey1D(resource_key, renewable_type);
612 
613             this->__readSolarResource(
614                 path_2_resource_data,
615                 resource_key,
616                 electrical_load_ptr
617             );
618 
619             break;
620         }
621 
622         case (RenewableType :: TIDAL): {
623             this->__checkResourceKey1D(resource_key, renewable_type);
624 
625             this->__readTidalResource(
626                 path_2_resource_data,
627                 resource_key,
628                 electrical_load_ptr
629             );
630 
631             break;
632         }
633 
634         case (RenewableType :: WAVE): {
635             this->__checkResourceKey2D(resource_key, renewable_type);
636 
637             this->__readWaveResource(
638                 path_2_resource_data,
```

```
639                 resource_key,
640                 electrical_load_ptr
641             );
642 
643             break;
644         }
645 
646         case (RenewableType :: WIND): {
647             this->__checkResourceKey1D(resource_key, renewable_type);
648 
649             this->__readWindResource(
650                 path_2_resource_data,
651                 resource_key,
652                 electrical_load_ptr
653             );
654 
655             break;
656         }
657 
658         default: {
659             // do nothing!
660 
661             break;
662         }
663     }
664 
665     return;
666 }   /* addResource() */
```

4.15.3.10 clear()

```
void Resources::clear (
              void  )
```

Method to clear all attributes of the Resources object.

```
680 {
681     this->resource_map_1D.clear();
682     this->path_map_1D.clear();
683 
684     this->resource_map_2D.clear();
685     this->path_map_2D.clear();
686 
687     return;
688 }   /* clear() */
```

4.15.4 Member Data Documentation

4.15.4.1 path_map_1D

```
std::map<int, std::string> Resources::path_map_1D
```

A map <int, string> of the paths (either relative or absolute) to given 1D renewable resource time series.

4.15.4.2 path_map_2D

```
std::map<int, std::string> Resources::path_map_2D
```

A map <int, string> of the paths (either relative or absolute) to given 2D renewable resource time series.

4.15.4.3 resource_map_1D

```
std::map<int, std::vector<double> > Resources::resource_map_1D
```

A map <int, vector> of given 1D renewable resource time series.

4.15.4.4 resource_map_2D

```
std::map<int, std::vector<std::vector<double> > > Resources::resource_map_2D
```

A map <int, vector> of given 2D renewable resource time series.

The documentation for this class was generated from the following files:

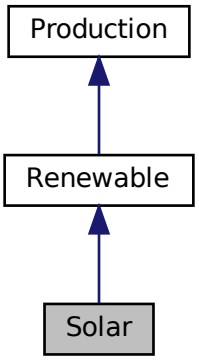
- header/Resources.h
- source/Resources.cpp

4.16 Solar Class Reference

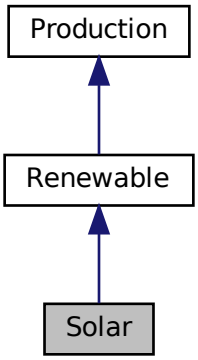
A derived class of the Renewable branch of Production which models solar production.

```
#include <Solar.h>
```

Inheritance diagram for Solar:



Collaboration diagram for Solar:



Public Member Functions

- Solar (void)

  Constructor (dummy) for the Solar class.
- Solar (int, SolarInputs)
- double computeProductionkW (int, double, double)

  Method which takes in the solar resource at a particular point in time, and then returns the solar PV production at that point in time.
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ~Solar (void)

  Destructor for the Solar class.

Public Attributes

- double derating

  The derating of the solar PV array (i.e., shadowing, soiling, etc.).

Private Member Functions

- void __checkInputs (SolarInputs)

  Helper method to check inputs to the Solar constructor.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic solar PV array capital cost.
- double __getGenericOpMaintCost (void)

  Helper method to generate a generic solar PV array operation and maintenance cost. This is a cost incurred per unit energy produced.

4.16.1 Detailed Description

A derived class of the Renewable branch of Production which models solar production.

4.16.2 Constructor & Destructor Documentation

4.16.2.1 Solar() [1/2]

```
Solar::Solar (
            void  )
```

Constructor (dummy) for the Solar class.

Constructor (intended) for the Solar class.

Parameters

n_points	The number of points in the modelling time series.
solar_inputs	A structure of Solar constructor inputs.

```
124 {
125     //...
126 
127     return;
128 }   /* Solar() */
```

4.16.2.2 Solar() [2/2]

```
Solar::Solar (
            int n_points,
            SolarInputs solar_inputs )
146                                                 :
147 Renewable(n_points, solar_inputs.renewable_inputs)
148 {
149     //  1. check inputs
150     this->__checkInputs(solar_inputs);
151 
152     //  2. set attributes
153     this->type = RenewableType :: SOLAR;
154     this->type_str = "SOLAR";
155 
156     this->resource_key = solar_inputs.resource_key;
157 
158     this->derating = solar_inputs.derating;
159 
160     if (solar_inputs.capital_cost < 0) {
161         this->capital_cost = this->__getGenericCapitalCost();
162     }
163 
164     if (solar_inputs.operation_maintenance_cost_kWh < 0) {
165         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
166     }
167 
168     if (this->is_sunk) {
169         this->capital_cost_vec[0] = this->capital_cost;
170     }
171 
172     //  3. construction print
```

```
173     if (this->print_flag) {
174         std::cout « "Solar object constructed at " « this « std::endl;
175     }
176
177     return;
178 }   /* Renewable() */
```

4.16.2.3 ~Solar()

```
Solar::~Solar (
            void  )
```

Destructor for the Solar class.

```
291 {
292     //  1. destruction print
293     if (this->print_flag) {
294         std::cout « "Solar object at " « this « " destroyed" « std::endl;
295     }
296
297     return;
298 }   /* ~Solar() */
```

4.16.3 Member Function Documentation

4.16.3.1 __checkInputs()

```
void Solar::__checkInputs (
            SolarInputs solar_inputs )  [private]
```

Helper method to check inputs to the Solar constructor.

```
37 {
38     //  1. check derating
39     if (
40         solar_inputs.derating < 0 or
41         solar_inputs.derating > 1
42     ) {
43         std::string error_str = "ERROR:  Solar():  ";
44         error_str += "SolarInputs::derating must be in the closed interval [0, 1]";
45
46         #ifdef _WIN32
47             std::cout « error_str « std::endl;
48         #endif
49
50         throw std::invalid_argument(error_str);
51     }
52
53     return;
54 }   /* __checkInputs() */
```

4.16.3.2 __getGenericCapitalCost()

```
double Solar::__getGenericCapitalCost (
            void  )  [private]
```

Helper method to generate a generic solar PV array capital cost.

This model was obtained by way of surveying an assortment of published solar PV costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

Returns

A generic capital cost for the solar PV array [CAD].

```
76 {
77     double capital_cost_per_kW = 1000 * pow(this->capacity_kW, -0.15) + 3000;
78
79     return capital_cost_per_kW * this->capacity_kW;
80 }   /* __getGenericCapitalCost() */
```

4.16.3.3 __getGenericOpMaintCost()

```
double Solar::__getGenericOpMaintCost (
            void  )  [private]
```

Helper method to generate a generic solar PV array operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published solar PV costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Returns

A generic operation and maintenance cost, per unit energy produced, for the solar PV array [CAD/kWh].

```
103 {
104     return 0.01;
105 }   /* __getGenericOpMaintCost() */
```

4.16.3.4 commit()

```
double Solar::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
~~*dt_hrs*~~	~~The interval of time [hrs] associated with the timestep.~~
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Renewable.

```
263 {
264     //  1. invoke base class method
265     load_kW = Renewable :: commit(
266         timestep,
267         dt_hrs,
268         production_kW,
269         load_kW
270     );
271 
272 
273     //...
274 
275     return load_kW;
276 }   /* commit() */
```

4.16.3.5 computeProductionkW()

```
double Solar::computeProductionkW (
            int timestep,
            double dt_hrs,
            double solar_resource_kWm2 )  [virtual]
```

Method which takes in the solar resource at a particular point in time, and then returns the solar PV production at that point in time.

Ref: HOMER [2023e]

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
solar_resource_kWm2	Solar resource (i.e. irradiance) [kW/m2].

Returns

The production [kW] of the solar PV array.

Reimplemented from Renewable.

```
212 {
213     // check if no resource
214     if (solar_resource_kWm2 <= 0) {
215         return 0;
216     }
217 
218     // compute production
219     double production_kW = this->derating * solar_resource_kWm2 * this->capacity_kW;
220 
221     // cap production at capacity
222     if (production_kW > this->capacity_kW) {
223         production_kW = this->capacity_kW;
224     }
225 
226     return production_kW;
227 }   /* computeProductionkW() */
```

4.16.4 Member Data Documentation

4.16.4.1 derating

```
double Solar::derating
```

The derating of the solar PV array (i.e., shadowing, soiling, etc.).

The documentation for this class was generated from the following files:

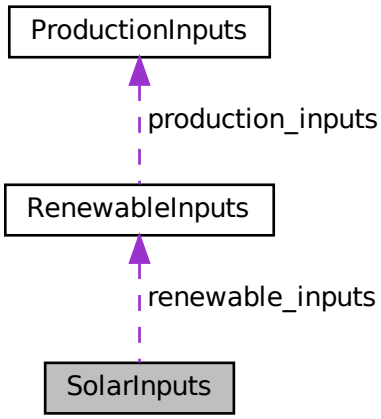
- header/Production/Renewable/Solar.h
- source/Production/Renewable/Solar.cpp

4.17 SolarInputs Struct Reference

A structure which bundles the necessary inputs for the Solar constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

```
#include <Solar.h>
```

Collaboration diagram for SolarInputs:



Public Attributes

- RenewableInputs renewable_inputs

  An encapsulated RenewableInputs instance.
- int resource_key = 0

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double derating = 0.8

  The derating of the solar PV array (i.e., shadowing, soiling, etc.).

4.17.1 Detailed Description

A structure which bundles the necessary inputs for the Solar constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

4.17.2 Member Data Documentation

4.17.2.1 capital_cost

```
double SolarInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.17.2.2 derating

```
double SolarInputs::derating = 0.8
```

The derating of the solar PV array (i.e., shadowing, soiling, etc.).

4.17.2.3 operation_maintenance_cost_kWh

```
double SolarInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.17.2.4 renewable_inputs

```
RenewableInputs SolarInputs::renewable_inputs
```

An encapsulated RenewableInputs instance.

4.17.2.5 resource_key

```
int SolarInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

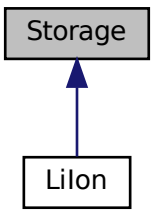
- header/Production/Renewable/Solar.h

4.18 Storage Class Reference

The base class of the Storage hierarchy. This hierarchy contains derived classes which model the storage of energy.

```
#include <Storage.h>
```

Inheritance diagram for Storage:



Public Member Functions

- Storage (void)

  Constructor for the Storage class.
- virtual ~Storage (void)

  Destructor for the Storage class.

4.18.1 Detailed Description

The base class of the Storage hierarchy. This hierarchy contains derived classes which model the storage of energy.

4.18.2 Constructor & Destructor Documentation

4.18.2.1 Storage()

```
Storage::Storage (
            void  )
```

Constructor for the Storage class.

```
36 {
37     //...
38
39     return;
40 }   /* Storage() */
```

4.18.2.2 ~Storage()

```
Storage::~Storage (
            void  )  [virtual]
```

Destructor for the Storage class.

```
63 {
64     //...
65
66     return;
67 }   /* ~Storage() */
```

The documentation for this class was generated from the following files:

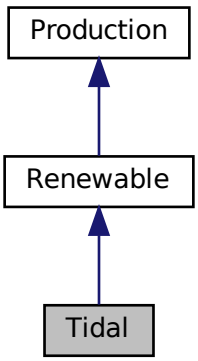
- header/Storage/Storage.h
- source/Storage/Storage.cpp

4.19 Tidal Class Reference

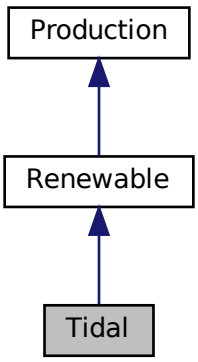
A derived class of the Renewable branch of Production which models tidal production.

`#include <Tidal.h>`

Inheritance diagram for Tidal:



Collaboration diagram for Tidal:



Public Member Functions

- Tidal (void)

  Constructor (dummy) for the Tidal class.
- Tidal (int, TidalInputs)

- double computeProductionkW (int, double, double)

  Method which takes in the tidal resource at a particular point in time, and then returns the tidal turbine production at that point in time.
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ~Tidal (void)

  Destructor for the Tidal class.

Public Attributes

- double design_speed_ms

  The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.
- TidalPowerProductionModel power_model

  The tidal power production model to be applied.

Private Member Functions

- void __checkInputs (TidalInputs)

  Helper method to check inputs to the Tidal constructor.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic tidal turbine capital cost.
- double __getGenericOpMaintCost (void)

  Helper method to generate a generic tidal turbine operation and maintenance cost. This is a cost incurred per unit energy produced.
- double __computeCubicProductionkW (int, double, double)

  Helper method to compute tidal turbine production under a cubic production model.
- double __computeExponentialProductionkW (int, double, double)

  Helper method to compute tidal turbine production under an exponential production model.
- double __computeLookupProductionkW (int, double, double)

  Helper method to compute tidal turbine production by way of looking up using given power curve data.

4.19.1 Detailed Description

A derived class of the Renewable branch of Production which models tidal production.

4.19.2 Constructor & Destructor Documentation

4.19.2.1 Tidal() [1/2]

```
Tidal::Tidal (
            void  )
```

Constructor (dummy) for the Tidal class.

Constructor (intended) for the Tidal class.

Parameters

n_points	The number of points in the modelling time series.
tidal_inputs	A structure of Tidal constructor inputs.

```
269 {
270     return;
271 }   /* Tidal() */
```

4.19.2.2 Tidal() [2/2]

```
Tidal::Tidal (
            int n_points,
            TidalInputs tidal_inputs )
289                                                 :
290 Renewable(n_points, tidal_inputs.renewable_inputs)
291 {
292     //  1. check inputs
293     this->__checkInputs(tidal_inputs);
294 
295     //  2. set attributes
296     this->type = RenewableType :: TIDAL;
297     this->type_str = "TIDAL";
298 
299     this->resource_key = tidal_inputs.resource_key;
300 
301     this->design_speed_ms = tidal_inputs.design_speed_ms;
302 
303     this->power_model = tidal_inputs.power_model;
304 
305     if (tidal_inputs.capital_cost < 0) {
306         this->capital_cost = this->__getGenericCapitalCost();
307     }
308 
309     if (tidal_inputs.operation_maintenance_cost_kWh < 0) {
310         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
311     }
312 
313     if (this->is_sunk) {
314         this->capital_cost_vec[0] = this->capital_cost;
315     }
316 
317     //  3. construction print
318     if (this->print_flag) {
319         std::cout « "Tidal object constructed at " « this « std::endl;
320     }
321 
322     return;
323 }   /* Renewable() */
```

4.19.2.3 ~Tidal()

```
Tidal::~Tidal (
            void  )
```

Destructor for the Tidal class.

```
461 {
462     //  1. destruction print
463     if (this->print_flag) {
464         std::cout « "Tidal object at " « this « " destroyed" « std::endl;
465     }
466 
467     return;
468 }   /* ~Tidal() */
```

4.19.3 Member Function Documentation

4.19.3.1 __checkInputs()

```
void Tidal::__checkInputs (
            TidalInputs tidal_inputs )  [private]
```

Helper method to check inputs to the Tidal constructor.

```
37 {
38     //  1. check design_speed_ms
39     if (tidal_inputs.design_speed_ms <= 0) {
40         std::string error_str = "ERROR:  Tidal():  ";
41         error_str += "TidalInputs::design_speed_ms must be > 0";
42 
43         #ifdef _WIN32
44             std::cout « error_str « std::endl;
45         #endif
46 
47         throw std::invalid_argument(error_str);
48     }
49 
50     return;
51 }   /* __checkInputs() */
```

4.19.3.2 __computeCubicProductionkW()

```
double Tidal::__computeCubicProductionkW (
            int timestep,
            double dt_hrs,
            double tidal_resource_ms )  [private]
```

Helper method to compute tidal turbine production under a cubic production model.

Ref: Buckham et al. [2023]

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
tidal_resource_ms	The available tidal stream resource [m/s].

Returns

The production [kW] of the tidal turbine, under a cubic model.

```
138 {
139     double production = 0;
140 
141     if (
142         tidal_resource_ms < 0.15 * this->design_speed_ms or
143         tidal_resource_ms > 1.25 * this->design_speed_ms
144     ){
145         production = 0;
146     }
147 
148     else if (
```

```
149         0.15 * this->design_speed_ms <= tidal_resource_ms and
150         tidal_resource_ms <= this->design_speed_ms
151     ) {
152         production =
153             (1 / pow(this->design_speed_ms, 3)) * pow(tidal_resource_ms, 3);
154     }
155
156     else {
157         production = 1;
158     }
159
160     return production * this->capacity_kW;
161 }   /* __computeCubicProductionkW() */
```

4.19.3.3 __computeExponentialProductionkW()

```
double Tidal::__computeExponentialProductionkW (
              int timestep,
              double dt_hrs,
              double tidal_resource_ms )  [private]
```

Helper method to compute tidal turbine production under an exponential production model.

Ref: docs/refs/wind_tidal_wave.pdf

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
tidal_resource_ms	The available tidal stream resource [m/s].

Returns

The production [kW] of the tidal turbine, under an exponential model.

```
195 {
196     double production = 0;
197
198     double turbine_speed =
199         (tidal_resource_ms - this->design_speed_ms) / this->design_speed_ms;
200
201     if (turbine_speed < -0.71 or turbine_speed > 0.65) {
202         production = 0;
203     }
204
205     else if (turbine_speed >= -0.71 and turbine_speed <= 0) {
206         production = 1.69215 * exp(1.25909 * turbine_speed) - 0.69215;
207     }
208
209     else {
210         production = 1;
211     }
212
213     return production * this->capacity_kW;
214 }   /* __computeExponentialProductionkW() */
```

4.19.3.4 __computeLookupProductionkW()

```
double Tidal::__computeLookupProductionkW (
              int timestep,
```

```
            double dt_hrs,
            double tidal_resource_ms )  [private]
```

Helper method to compute tidal turbine production by way of looking up using given power curve data.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
tidal_resource_ms	The available tidal stream resource [m/s].

Returns

The interpolated production [kW] of the tidal tubrine.

```
246 {
247     // *** WORK IN PROGRESS *** //
248
249     return 0;
250 }   /* __computeLookupProductionkW() */
```

4.19.3.5 __getGenericCapitalCost()

```
double Tidal::__getGenericCapitalCost (
            void  )  [private]
```

Helper method to generate a generic tidal turbine capital cost.

Note that this model expresses cost in terms of Canadian dollars [CAD].

Ref: MacDougall [2019]

Returns

A generic capital cost for the tidal turbine [CAD].

```
73 {
74     double capital_cost_per_kW = 2000 * pow(this->capacity_kW, -0.15) + 4000;
75
76     return capital_cost_per_kW * this->capacity_kW;
77 }   /* __getGenericCapitalCost() */
```

4.19.3.6 __getGenericOpMaintCost()

```
double Tidal::__getGenericOpMaintCost (
            void  )  [private]
```

Helper method to generate a generic tidal turbine operation and maintenance cost. This is a cost incurred per unit energy produced.

Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Ref: MacDougall [2019]

Returns

A generic operation and maintenance cost, per unit energy produced, for the tidal turbine [CAD/kWh].

```
100 {
101     double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;
102
103     return operation_maintenance_cost_kWh;
104 }   /* __getGenericOpMaintCost() */
```

4.19.3.7 commit()

```
double Tidal::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Renewable.

```
433 {
434     //  1. invoke base class method
435     load_kW = Renewable :: commit(
436         timestep,
437         dt_hrs,
438         production_kW,
439         load_kW
440     );
441 
442 
443     //...
444 
445     return load_kW;
446 }   /* commit() */
```

4.19.3.8 computeProductionkW()

```
double Tidal::computeProductionkW (
            int timestep,
            double dt_hrs,
            double tidal_resource_ms )  [virtual]
```

Method which takes in the tidal resource at a particular point in time, and then returns the tidal turbine production at that point in time.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
tidal_resource_ms	Tidal resource (i.e. tidal stream speed) [m/s].

Returns

The production [kW] of the tidal turbine.

Reimplemented from Renewable.

```
355 {
356     // check if no resource
357     if (tidal_resource_ms <= 0) {
358         return 0;
359     }
360 
361     // compute production
362     double production_kW = 0;
363 
364     switch (this->power_model) {
365         case (TidalPowerProductionModel :: TIDAL_POWER_EXPONENTIAL): {
366             production_kW = this->__computeExponentialProductionkW(
367                 timestep,
368                 dt_hrs,
369                 tidal_resource_ms
370             );
371 
372             break;
373         }
374 
375         case (TidalPowerProductionModel :: TIDAL_POWER_LOOKUP): {
376             production_kW = this->__computeLookupProductionkW(
377                 timestep,
378                 dt_hrs,
379                 tidal_resource_ms
380             );
381 
382             break;
383         }
384 
385         default: {   // default to TidalPowerProductionModel :: CUBIC
386             production_kW = this->__computeCubicProductionkW(
387                 timestep,
388                 dt_hrs,
389                 tidal_resource_ms
390             );
391 
392             break;
393         }
394     }
395 
396     return production_kW;
397 }   /* computeProductionkW() */
```

4.19.4 Member Data Documentation

4.19.4.1 design_speed_ms

```
double Tidal::design_speed_ms
```

The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.

4.19.4.2 power_model

```
TidalPowerProductionModel Tidal::power_model
```

The tidal power production model to be applied.

The documentation for this class was generated from the following files:

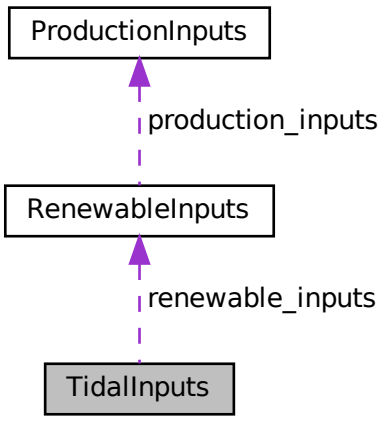
- header/Production/Renewable/Tidal.h
- source/Production/Renewable/Tidal.cpp

4.20 TidalInputs Struct Reference

A structure which bundles the necessary inputs for the Tidal constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

`#include <Tidal.h>`

Collaboration diagram for TidalInputs:



Public Attributes

- RenewableInputs renewable_inputs

  An encapsulated RenewableInputs instance.
- int resource_key = 0

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double design_speed_ms = 3

  The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.
- TidalPowerProductionModel power_model = TidalPowerProductionModel :: TIDAL_POWER_CUBIC

  The tidal power production model to be applied.

4.20.1 Detailed Description

A structure which bundles the necessary inputs for the Tidal constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

4.20.2 Member Data Documentation

4.20.2.1 capital_cost

```
double TidalInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.20.2.2 design_speed_ms

```
double TidalInputs::design_speed_ms = 3
```

The tidal stream speed [m/s] at which the tidal turbine achieves its rated capacity.

4.20.2.3 operation_maintenance_cost_kWh

```
double TidalInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.20.2.4 power_model

```
TidalPowerProductionModel TidalInputs::power_model = TidalPowerProductionModel ::  TIDAL_POWER_CUBIC
```

The tidal power production model to be applied.

4.20.2.5 renewable_inputs

```
RenewableInputs TidalInputs::renewable_inputs
```

An encapsulated RenewableInputs instance.

4.20.2.6 resource_key

```
int TidalInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

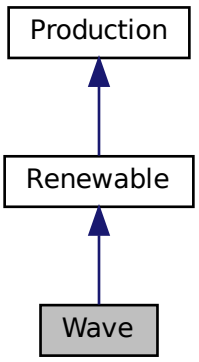
- header/Production/Renewable/Tidal.h

4.21 Wave Class Reference

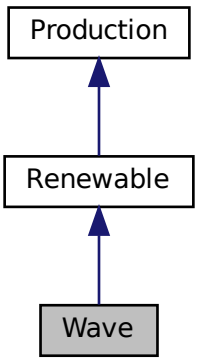
A derived class of the Renewable branch of Production which models wave production.

`#include <Wave.h>`

Inheritance diagram for Wave:



Collaboration diagram for Wave:



Public Member Functions

- Wave (void)

  Constructor (dummy) for the Wave class.
- Wave (int, WaveInputs)
- double computeProductionkW (int, double, double, double)

  Method which takes in the wave resource at a particular point in time, and then returns the wave turbine production at that point in time.
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ∼Wave (void)

  Destructor for the Wave class.

Public Attributes

- double design_significant_wave_height_m

  The significant wave height [m] at which the wave energy converter achieves its rated capacity.
- double design_energy_period_s

  The energy period [s] at which the wave energy converter achieves its rated capacity.
- WavePowerProductionModel power_model

  The wave power production model to be applied.

Private Member Functions

- void __checkInputs (WaveInputs)

  Helper method to check inputs to the Wave constructor.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic wave energy converter capital cost.
- double __getGenericOpMaintCost (void)

  Helper method to generate a generic wave energy converter operation and maintenance cost. This is a cost incurred per unit energy produced.
- double __computeGaussianProductionkW (int, double, double, double)

  Helper method to compute wave energy converter production under a Gaussian production model.
- double __computeParaboloidProductionkW (int, double, double, double)

  Helper method to compute wave energy converter production under a paraboloid production model.
- double __computeLookupProductionkW (int, double, double, double)

  Helper method to compute wave energy converter production by way of looking up using given performance matrix.

4.21.1 Detailed Description

A derived class of the Renewable branch of Production which models wave production.

4.21.2 Constructor & Destructor Documentation

4.21.2.1 Wave() [1/2]

```
Wave::Wave (
            void  )
```

Constructor (dummy) for the Wave class.

Constructor (intended) for the Wave class.

Parameters

n_points	The number of points in the modelling time series.
wave_inputs	A structure of Wave constructor inputs.

```
299 {
300     return;
301 }   /* Wave() */
```

4.21.2.2 Wave() [2/2]

```
Wave::Wave (
            int n_points,
            WaveInputs wave_inputs )
319                                             :
320 Renewable(n_points, wave_inputs.renewable_inputs)
321 {
322     //  1. check inputs
323     this->__checkInputs(wave_inputs);
324
325     //  2. set attributes
326     this->type = RenewableType :: WAVE;
327     this->type_str = "WAVE";
328
329     this->resource_key = wave_inputs.resource_key;
330
331     this->design_significant_wave_height_m =
332         wave_inputs.design_significant_wave_height_m;
333     this->design_energy_period_s = wave_inputs.design_energy_period_s;
334
335     this->power_model = wave_inputs.power_model;
336
337     if (wave_inputs.capital_cost < 0) {
338         this->capital_cost = this->__getGenericCapitalCost();
339     }
340
341     if (wave_inputs.operation_maintenance_cost_kWh < 0) {
342         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
343     }
344
345     if (this->is_sunk) {
346         this->capital_cost_vec[0] = this->capital_cost;
347     }
348
349     //  3. construction print
350     if (this->print_flag) {
351         std::cout « "Wave object constructed at " « this « std::endl;
352     }
353
354     return;
355 }   /* Renewable() */
```

4.21.2.3 ~Wave()

```
Wave::~Wave (
            void  )
```

Destructor for the Wave class.

```
500 {
501     //  1. destruction print
502     if (this->print_flag) {
503         std::cout « "Wave object at " « this « " destroyed" « std::endl;
504     }
505
506     return;
507 }   /* ~Wave() */
```

4.21.3 Member Function Documentation

4.21.3.1 __checkInputs()

```
void Wave::__checkInputs (
            WaveInputs wave_inputs )  [private]
```

Helper method to check inputs to the Wave constructor.

Parameters

wave_inputs	A structure of Wave constructor inputs.

```
39 {
40     //  1. check design_significant_wave_height_m
41     if (wave_inputs.design_significant_wave_height_m <= 0) {
42         std::string error_str = "ERROR:  Wave():  ";
43         error_str += "WaveInputs::design_significant_wave_height_m must be > 0";
44 
45         #ifdef _WIN32
46             std::cout « error_str « std::endl;
47         #endif
48 
49         throw std::invalid_argument(error_str);
50     }
51 
52     //  2. check design_energy_period_s
53     if (wave_inputs.design_energy_period_s <= 0) {
54         std::string error_str = "ERROR:  Wave():  ";
55         error_str += "WaveInputs::design_energy_period_s must be > 0";
56 
57         #ifdef _WIN32
58             std::cout « error_str « std::endl;
59         #endif
60 
61         throw std::invalid_argument(error_str);
62     }
63 
64     return;
65 }   /* __checkInputs() */
```

4.21.3.2 __computeGaussianProductionkW()

```
double Wave::__computeGaussianProductionkW (
            int timestep,
            double dt_hrs,
            double significant_wave_height_m,
            double energy_period_s )  [private]
```

Helper method to compute wave energy converter production under a Gaussian production model.

Ref: docs/refs/wind_tidal_wave.pdf

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
significant_wave_height_m	The significant wave height [m] in the vicinity of the wave energy converter.
energy_period_s	The energy period [s] in the vicinity of the wave energy converter

Returns

The production [kW] of the wave energy converter, under an exponential model.

```
160 {
161     double H_s_nondim =
162         (significant_wave_height_m - this->design_significant_wave_height_m) /
163         this->design_significant_wave_height_m;
164
165     double T_e_nondim =
166         (energy_period_s - this->design_energy_period_s) /
167         this->design_energy_period_s;
168
169     double production = exp(
170         -2.25119 * pow(T_e_nondim, 2) +
171         3.44570 * T_e_nondim * H_s_nondim -
172         4.01508 * pow(H_s_nondim, 2)
173     );
174
175     return production * this->capacity_kW;
176 }   /* __computeGaussianProductionkW() */
```

4.21.3.3 __computeLookupProductionkW()

```
double Wave::__computeLookupProductionkW (
            int timestep,
            double dt_hrs,
            double significant_wave_height_m,
            double energy_period_s )  [private]
```

Helper method to compute wave energy converter production by way of looking up using given performance matrix.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
significant_wave_height_m	The significant wave height [m] in the vicinity of the wave energy converter.
energy_period_s	The energy period [s] in the vicinity of the wave energy converter

Returns

The interpolated production [kW] of the wave energy converter.

```
277 {
278     // *** WORK IN PROGRESS *** //
279
280     return 0;
281 }   /* __computeLookupProductionkW() */
```

4.21.3.4 __computeParaboloidProductionkW()

```
double Wave::__computeParaboloidProductionkW (
            int timestep,
            double dt_hrs,
            double significant_wave_height_m,
            double energy_period_s )  [private]
```

Helper method to compute wave energy converter production under a paraboloid production model.

Ref: Robertson et al. [2021]

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
significant_wave_height_m	The significant wave height [m] in the vicinity of the wave energy converter.
energy_period_s	The energy period [s] in the vicinity of the wave energy converter

Returns

The production [kW] of the wave energy converter, under a paraboloid model.

```
217 {
218     // first, check for idealized wave breaking (deep water)
219     if (significant_wave_height_m >= 0.2184 * pow(energy_period_s, 2)) {
220         return 0;
221     }
222 
223     // otherwise, apply generic quadratic performance model
224     // (with outputs bounded to [0, 1])
225     double production =
226         0.289 * significant_wave_height_m -
227         0.00111 * pow(significant_wave_height_m, 2) * energy_period_s -
228         0.0169 * energy_period_s;
229 
230     if (production < 0) {
231         production = 0;
232     }
233 
234     else if (production > 1) {
235         production = 1;
236     }
237 
238     return production * this->capacity_kW;
239 }   /* __computeParaboloidProductionkW() */
```

4.21.3.5 __getGenericCapitalCost()

```
double Wave::__getGenericCapitalCost (
            void  )  [private]
```

Helper method to generate a generic wave energy converter capital cost.

Note that this model expresses cost in terms of Canadian dollars [CAD].

Ref: MacDougall [2019]

Returns

A generic capital cost for the wave energy converter [CAD].

```
87 {
88     double capital_cost_per_kW = 7000 * pow(this->capacity_kW, -0.15) + 5000;
89 
90     return capital_cost_per_kW * this->capacity_kW;
91 }   /* __getGenericCapitalCost() */
```

4.21.3.6 __getGenericOpMaintCost()

```
double Wave::__getGenericOpMaintCost (
            void  )  [private]
```

Helper method to generate a generic wave energy converter operation and maintenance cost. This is a cost incurred per unit energy produced.

Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Ref: MacDougall [2019]

Returns

A generic operation and maintenance cost, per unit energy produced, for the wave energy converter [CAD/kWh].

```
115 {
116     double operation_maintenance_cost_kWh = 0.05 * pow(this->capacity_kW, -0.2) + 0.05;
117 
118     return operation_maintenance_cost_kWh;
119 }   /* __getGenericOpMaintCost() */
```

4.21.3.7 commit()

```
double Wave::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Renewable.

```
472 {
473     //  1. invoke base class method
474     load_kW = Renewable :: commit(
475         timestep,
476         dt_hrs,
477         production_kW,
478         load_kW
479     );
```

```
480
481
482     //...
483
484     return load_kW;
485 }   /* commit() */
```

4.21.3.8 computeProductionkW()

```
double Wave::computeProductionkW (
              int timestep,
              double dt_hrs,
              double significant_wave_height_m,
              double energy_period_s )  [virtual]
```

Method which takes in the wave resource at a particular point in time, and then returns the wave turbine production at that point in time.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
signficiant_wave_height_m	The significant wave height (wave statistic) [m].
energy_period_s	The energy period (wave statistic) [s].

Returns

The production [kW] of the wave turbine.

Reimplemented from Renewable.

```
391 {
392     // check if no resource
393     if (significant_wave_height_m <= 0 or energy_period_s <= 0) {
394         return 0;
395     }
396
397     // compute production
398     double production_kW = 0;
399
400     switch (this->power_model) {
401         case (WavePowerProductionModel :: WAVE_POWER_GAUSSIAN): {
402             production_kW = this->__computeGaussianProductionkW(
403                 timestep,
404                 dt_hrs,
405                 significant_wave_height_m,
406                 energy_period_s
407             );
408
409             break;
410         }
411
412         case (WavePowerProductionModel :: WAVE_POWER_LOOKUP): {
413             production_kW = this->__computeLookupProductionkW(
414                 timestep,
415                 dt_hrs,
416                 significant_wave_height_m,
417                 energy_period_s
418             );
419
420             break;
421         }
422
423         default: {   // default to WavePowerProductionModel :: PARABOLOID
424             production_kW = this->__computeParaboloidProductionkW(
```

```
425                 timestep,
426                 dt_hrs,
427                 significant_wave_height_m,
428                 energy_period_s
429             );
430
431             break;
432         }
433     }
434
435     return production_kW;
436 }   /* computeProductionkW() */
```

4.21.4 Member Data Documentation

4.21.4.1 design_energy_period_s

```
double Wave::design_energy_period_s
```

The energy period [s] at which the wave energy converter achieves its rated capacity.

4.21.4.2 design_significant_wave_height_m

```
double Wave::design_significant_wave_height_m
```

The significant wave height [m] at which the wave energy converter achieves its rated capacity.

4.21.4.3 power_model

```
WavePowerProductionModel Wave::power_model
```

The wave power production model to be applied.

The documentation for this class was generated from the following files:

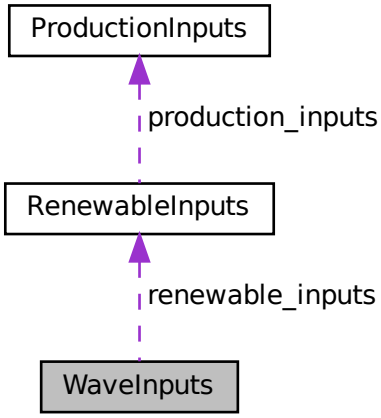
- header/Production/Renewable/Wave.h
- source/Production/Renewable/Wave.cpp

4.22 WaveInputs Struct Reference

A structure which bundles the necessary inputs for the Wave constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

`#include <Wave.h>`

Collaboration diagram for WaveInputs:



Public Attributes

- RenewableInputs renewable_inputs

  An encapsulated RenewableInputs instance.
- int resource_key = 0

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double design_significant_wave_height_m = 3

  The significant wave height [m] at which the wave energy converter achieves its rated capacity.
- double design_energy_period_s = 10

  The energy period [s] at which the wave energy converter achieves its rated capacity.
- WavePowerProductionModel power_model = WavePowerProductionModel :: WAVE_POWER_PARABOLOID

  The wave power production model to be applied.

4.22.1 Detailed Description

A structure which bundles the necessary inputs for the Wave constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

4.22.2 Member Data Documentation

4.22.2.1 capital_cost

```
double WaveInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.22.2.2 design_energy_period_s

```
double WaveInputs::design_energy_period_s = 10
```

The energy period [s] at which the wave energy converter achieves its rated capacity.

4.22.2.3 design_significant_wave_height_m

```
double WaveInputs::design_significant_wave_height_m = 3
```

The significant wave height [m] at which the wave energy converter achieves its rated capacity.

4.22.2.4 operation_maintenance_cost_kWh

```
double WaveInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.22.2.5 power_model

```
WavePowerProductionModel WaveInputs::power_model = WavePowerProductionModel ::  WAVE_POWER_PARABOLOID
```

The wave power production model to be applied.

4.22.2.6 renewable_inputs

```
RenewableInputs WaveInputs::renewable_inputs
```

An encapsulated RenewableInputs instance.

4.22.2.7 resource_key

```
int WaveInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

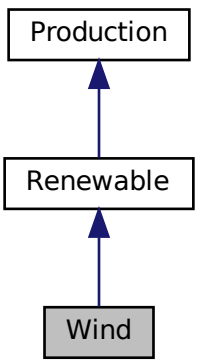
- header/Production/Renewable/Wave.h

4.23 Wind Class Reference

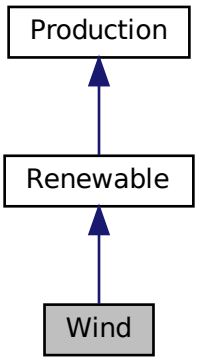
A derived class of the Renewable branch of Production which models wind production.

```
#include <Wind.h>
```

Inheritance diagram for Wind:



Collaboration diagram for Wind:



Public Member Functions

- Wind (void)

  Constructor (dummy) for the Wind class.
- Wind (int, WindInputs)
- double computeProductionkW (int, double, double)

  Method which takes in the wind resource at a particular point in time, and then returns the wind turbine production at that point in time.
- double commit (int, double, double, double)

  Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.
- ∼Wind (void)

  Destructor for the Wind class.

Public Attributes

- double design_speed_ms

  The wind speed [m/s] at which the wind turbine achieves its rated capacity.
- WindPowerProductionModel power_model

  The wind power production model to be applied.

Private Member Functions

- void __checkInputs (WindInputs)

  Helper method to check inputs to the Wind constructor.
- double __getGenericCapitalCost (void)

  Helper method to generate a generic wind turbine capital cost.
- double __getGenericOpMaintCost (void)

  Helper method to generate a generic wind turbine operation and maintenance cost. This is a cost incurred per unit energy produced.
- double __computeExponentialProductionkW (int, double, double)

  Helper method to compute wind turbine production under an exponential production model.
- double __computeLookupProductionkW (int, double, double)

  Helper method to compute wind turbine production by way of looking up using given power curve data.

4.23.1 Detailed Description

A derived class of the Renewable branch of Production which models wind production.

4.23.2 Constructor & Destructor Documentation

4.23.2.1 Wind() [1/2]

```
Wind::Wind (
            void  )
```

Constructor (dummy) for the Wind class.

Constructor (intended) for the Wind class.

Parameters

n_points	The number of points in the modelling time series.
wind_inputs	A structure of Wind constructor inputs.

```
213 {
214     return;
215 }   /* Wind() */
```

4.23.2.2 Wind() [2/2]

```
Wind::Wind (
            int n_points,
            WindInputs wind_inputs )
233                                                 :
234 Renewable(n_points, wind_inputs.renewable_inputs)
235 {
236     //  1. check inputs
237     this->__checkInputs(wind_inputs);
238 
239     //  2. set attributes
240     this->type = RenewableType :: WIND;
241     this->type_str = "WIND";
242 
243     this->resource_key = wind_inputs.resource_key;
244 
245     this->design_speed_ms = wind_inputs.design_speed_ms;
246 
247     this->power_model = wind_inputs.power_model;
248 
249     if (wind_inputs.capital_cost < 0) {
250         this->capital_cost = this->__getGenericCapitalCost();
251     }
252 
253     if (wind_inputs.operation_maintenance_cost_kWh < 0) {
254         this->operation_maintenance_cost_kWh = this->__getGenericOpMaintCost();
255     }
256 
257     if (this->is_sunk) {
258         this->capital_cost_vec[0] = this->capital_cost;
259     }
260 
261     //  3. construction print
```

```
262     if (this->print_flag) {
263         std::cout « "Wind object constructed at " « this « std::endl;
264     }
265 
266     return;
267 }   /* Renewable() */
```

4.23.2.3 ~Wind()

```
Wind::~Wind (
            void  )
```

Destructor for the Wind class.

```
395 {
396     //  1. destruction print
397     if (this->print_flag) {
398         std::cout « "Wind object at " « this « " destroyed" « std::endl;
399     }
400 
401     return;
402 }   /* ~Wind() */
```

4.23.3 Member Function Documentation

4.23.3.1 __checkInputs()

```
void Wind::__checkInputs (
            WindInputs wind_inputs )  [private]
```

Helper method to check inputs to the Wind constructor.

Parameters

wind_inputs	A structure of Wind constructor inputs.

```
39 {
40     //  1. check design_speed_ms
41     if (wind_inputs.design_speed_ms <= 0) {
42         std::string error_str = "ERROR:  Wind():  ";
43         error_str += "WindInputs::design_speed_ms must be > 0";
44 
45         #ifdef _WIN32
46             std::cout « error_str « std::endl;
47         #endif
48 
49         throw std::invalid_argument(error_str);
50     }
51 
52     return;
53 }   /* __checkInputs() */
```

4.23.3.2 __computeExponentialProductionkW()

```
double Wind::__computeExponentialProductionkW (
            int timestep,
```

```
            double dt_hrs,
            double wind_resource_ms )  [private]
```

Helper method to compute wind turbine production under an exponential production model.

Ref: docs/refs/wind_tidal_wave.pdf

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
wind_resource_ms	The available wind resource [m/s].

Returns

The production [kW] of the wind turbine, under an exponential model.

```
140 {
141     double production = 0;
142 
143     double turbine_speed = (wind_resource_ms - this->design_speed_ms) /
144         this->design_speed_ms;
145 
146     if (turbine_speed < -0.76 or turbine_speed > 0.68) {
147         production = 0;
148     }
149 
150     else if (turbine_speed >= -0.76 and turbine_speed <= 0) {
151         production = 1.03273 * exp(-5.97588 * pow(turbine_speed, 2)) - 0.03273;
152     }
153 
154     else {
155         production = 0.16154 * exp(-9.30254 * pow(turbine_speed, 2)) + 0.83846;
156     }
157 
158     return production * this->capacity_kW;
159 }   /* __computeExponentialProductionkW() */
```

4.23.3.3 __computeLookupProductionkW()

```
double Wind::__computeLookupProductionkW (
            int timestep,
            double dt_hrs,
            double wind_resource_ms )  [private]
```

Helper method to compute wind turbine production by way of looking up using given power curve data.

Parameters

timestep	The current time step of the Model run.
dt_hrs	The interval of time [hrs] associated with the action.
wind_resource_ms	The available wind resource [m/s].

Returns

The interpolated production [kW] of the wind turbine.

```
191 {
192     // *** WORK IN PROGRESS *** //
193
194     return 0;
195 }   /* __computeLookupProductionkW() */
```

4.23.3.4 __getGenericCapitalCost()

```
double Wind::__getGenericCapitalCost (
            void  )  [private]
```

Helper method to generate a generic wind turbine capital cost.

This model was obtained by way of surveying an assortment of published wind turbine costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD].

Returns

A generic capital cost for the wind turbine [CAD].

```
75 {
76     double capital_cost_per_kW = 3000 * pow(this->capacity_kW, -0.15) + 3000;
77
78     return capital_cost_per_kW * this->capacity_kW;
79 }   /* __getGenericCapitalCost() */
```

4.23.3.5 __getGenericOpMaintCost()

```
double Wind::__getGenericOpMaintCost (
            void  )  [private]
```

Helper method to generate a generic wind turbine operation and maintenance cost. This is a cost incurred per unit energy produced.

This model was obtained by way of surveying an assortment of published wind turbine costs, and then constructing a best fit model. Note that this model expresses cost in terms of Canadian dollars [CAD/kWh].

Returns

A generic operation and maintenance cost, per unit energy produced, for the wind turbine [CAD/kWh].

```
102 {
103     double operation_maintenance_cost_kWh = 0.025 * pow(this->capacity_kW, -0.2) + 0.025;
104
105     return operation_maintenance_cost_kWh;
106 }   /* __getGenericOpMaintCost() */
```

4.23.3.6 commit()

```
double Wind::commit (
            int timestep,
            double dt_hrs,
            double production_kW,
            double load_kW )  [virtual]
```

Method which takes in production and load for the current timestep, computes and records dispatch and curtailment, and then returns remaining load.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
production_kW	The production [kW] of the asset in this timestep.
load_kW	The load [kW] passed to the asset in this timestep.

Returns

The load [kW] remaining after the dispatch is deducted from it.

Reimplemented from Renewable.

```
367 {
368     //  1. invoke base class method
369     load_kW = Renewable :: commit(
370         timestep,
371         dt_hrs,
372         production_kW,
373         load_kW
374     );
375 
376 
377     //...
378 
379     return load_kW;
380 }   /* commit() */
```

4.23.3.7 computeProductionkW()

```
double Wind::computeProductionkW (
             int timestep,
             double dt_hrs,
             double wind_resource_ms )  [virtual]
```

Method which takes in the wind resource at a particular point in time, and then returns the wind turbine production at that point in time.

Parameters

timestep	The timestep (i.e., time series index) for the request.
dt_hrs	The interval of time [hrs] associated with the timestep.
wind_resource_ms	Wind resource (i.e. wind speed) [m/s].

Returns

The production [kW] of the wind turbine.

Reimplemented from Renewable.

```
299 {
300     // check if no resource
301     if (wind_resource_ms <= 0) {
302         return 0;
303     }
304 
305     // compute production
306     double production_kW = 0;
```

```
307
308     switch (this->power_model) {
309         case (WindPowerProductionModel :: WIND_POWER_LOOKUP): {
310             production_kW = this->__computeLookupProductionkW(
311                 timestep,
312                 dt_hrs,
313                 wind_resource_ms
314             );
315
316             break;
317         }
318
319         default: {   // default to WindPowerProductionModel :: WIND_POWER_EXPONENTIAL
320             production_kW = this->__computeExponentialProductionkW(
321                 timestep,
322                 dt_hrs,
323                 wind_resource_ms
324             );
325
326             break;
327         }
328     }
329
330     return production_kW;
331 }   /* computeProductionkW() */
```

4.23.4 Member Data Documentation

4.23.4.1 design_speed_ms

```
double Wind::design_speed_ms
```

The wind speed [m/s] at which the wind turbine achieves its rated capacity.

4.23.4.2 power_model

```
WindPowerProductionModel Wind::power_model
```

The wind power production model to be applied.

The documentation for this class was generated from the following files:

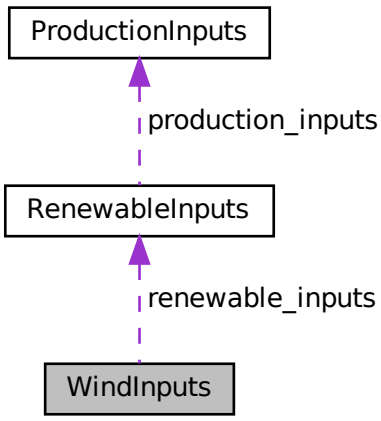
- header/Production/Renewable/Wind.h
- source/Production/Renewable/Wind.cpp

4.24 WindInputs Struct Reference

A structure which bundles the necessary inputs for the Wind constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

`#include <Wind.h>`

Collaboration diagram for WindInputs:



Public Attributes

- RenewableInputs renewable_inputs

  An encapsulated RenewableInputs instance.
- int resource_key = 0

  A key used to index into the Resources object, to associate this asset with the appropriate resource time series.
- double capital_cost = -1

  The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].
- double operation_maintenance_cost_kWh = -1

  The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].
- double design_speed_ms = 8

  The wind speed [m/s] at which the wind turbine achieves its rated capacity.
- WindPowerProductionModel power_model = WindPowerProductionModel :: WIND_POWER_EXPONENTIAL

  The wind power production model to be applied.

4.24.1 Detailed Description

A structure which bundles the necessary inputs for the Wind constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.

4.24.2 Member Data Documentation

4.24.2.1 capital_cost

```
double WindInputs::capital_cost = -1
```

The capital cost of the asset (undefined currency). -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD].

4.24.2.2 design_speed_ms

```
double WindInputs::design_speed_ms = 8
```

The wind speed [m/s] at which the wind turbine achieves its rated capacity.

4.24.2.3 operation_maintenance_cost_kWh

```
double WindInputs::operation_maintenance_cost_kWh = -1
```

The operation and maintenance cost of the asset [1/kWh] (undefined currency). This is a cost incurred per unit of energy produced. -1 is a sentinel value, which triggers a generic cost model on construction (in fact, any negative value here will trigger). Note that the generic cost model is in terms of Canadian dollars [CAD/kWh].

4.24.2.4 power_model

```
WindPowerProductionModel WindInputs::power_model = WindPowerProductionModel ::  WIND_POWER_EXPONENTIAL
```

The wind power production model to be applied.

4.24.2.5 renewable_inputs

```
RenewableInputs WindInputs::renewable_inputs
```

An encapsulated RenewableInputs instance.

4.24.2.6 resource_key

```
int WindInputs::resource_key = 0
```

A key used to index into the Resources object, to associate this asset with the appropriate resource time series.

The documentation for this struct was generated from the following file:

- header/Production/Renewable/Wind.h

Chapter 5

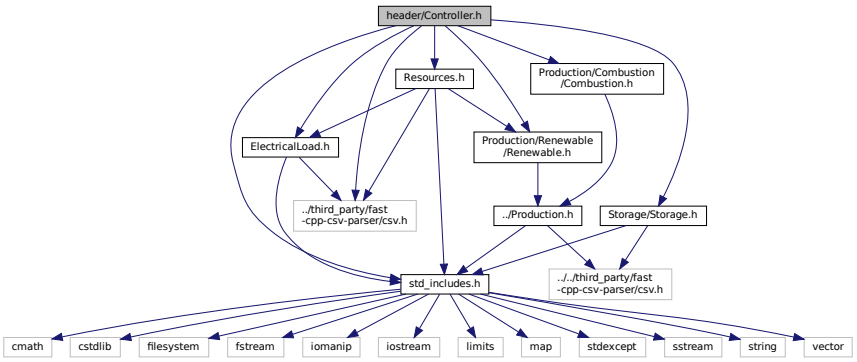
File Documentation

5.1 header/Controller.h File Reference

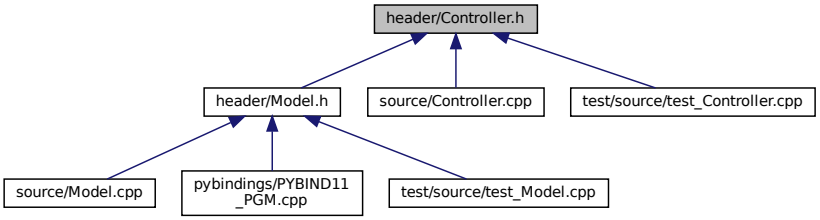
Header file the Controller class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
#include "ElectricalLoad.h"
#include "Resources.h"
#include "Production/Combustion/Combustion.h"
#include "Production/Renewable/Renewable.h"
#include "Storage/Storage.h"
```

Include dependency graph for Controller.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Controller

  A class which contains a various dispatch control logic. Intended to serve as a component class of Model.

Enumerations

- enum ControlMode { LOAD_FOLLOWING , CYCLE_CHARGING , N_CONTROL_MODES }

  An enumeration of the types of control modes supported by PGMcpp.

5.1.1 Detailed Description

Header file the Controller class.

5.1.2 Enumeration Type Documentation

5.1.2.1 ControlMode

```
enum ControlMode
```

An enumeration of the types of control modes supported by PGMcpp.

Enumerator

LOAD_FOLLOWING	Load following control, with in-order dispatch of non-Combustion assets and optimal dispatch of Combustion assets.
CYCLE_CHARGING	Cycle charging control, with in-order dispatch of non-Combustion assets and optimal dispatch of Combustion assets.
N_CONTROL_MODES	A simple hack to get the number of elements in ControlMode.

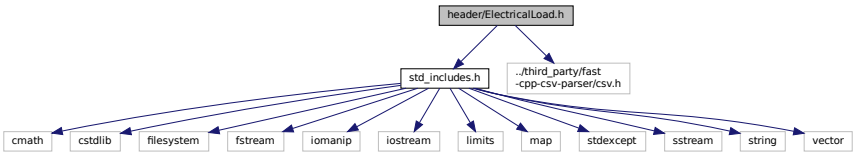
```
43                  {
44     LOAD_FOLLOWING,
45     CYCLE_CHARGING,
46     N_CONTROL_MODES
47 };
```

5.2 header/ElectricalLoad.h File Reference

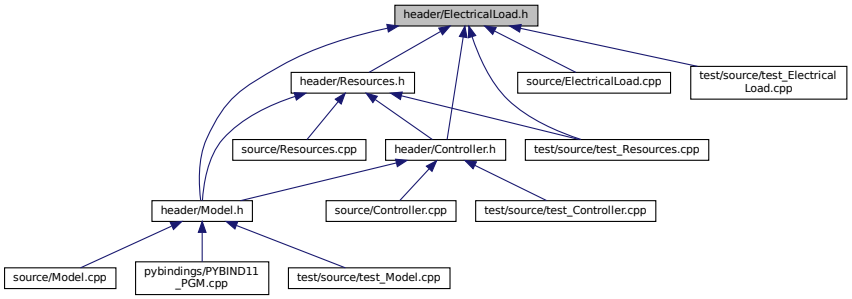
Header file the ElectricalLoad class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
```

Include dependency graph for ElectricalLoad.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ElectricalLoad

  A class which contains time and electrical load data. Intended to serve as a component class of Model.

5.2.1 Detailed Description

Header file the ElectricalLoad class.

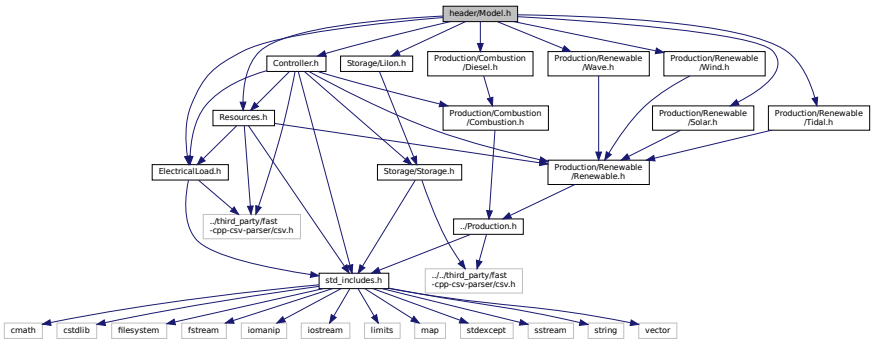
5.3 header/Model.h File Reference

Header file the Model class.

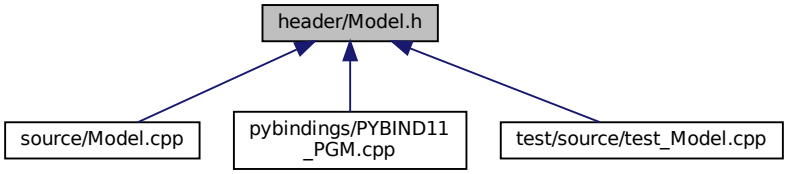
```
#include "Controller.h"
#include "ElectricalLoad.h"
#include "Resources.h"
#include "Production/Combustion/Diesel.h"
#include "Production/Renewable/Solar.h"
#include "Production/Renewable/Tidal.h"
#include "Production/Renewable/Wave.h"
#include "Production/Renewable/Wind.h"
```

```
#include "Storage/LiIon.h"
```

Include dependency graph for Model.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct ModelInputs

  A structure which bundles the necessary inputs for the Model constructor. Provides default values for every necessary input (except path_2_electrical_load_time_series, for which a valid input must be provided).
- class Model

  A container class which forms the centre of PGMcpp. The Model class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

5.3.1 Detailed Description

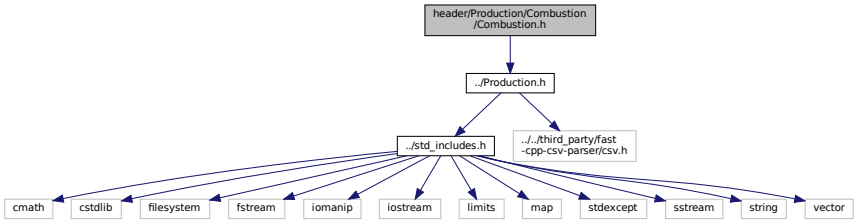
Header file the Model class.

5.4 header/Production/Combustion/Combustion.h File Reference

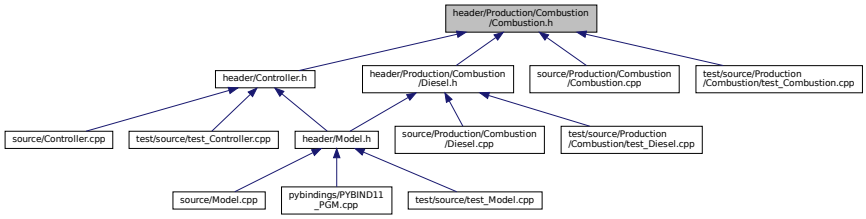
Header file the Combustion class.

```
#include "../Production.h"
```

Include dependency graph for Combustion.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct CombustionInputs

  A structure which bundles the necessary inputs for the Combustion constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.
- struct Emissions

  A structure which bundles the emitted masses of various emissions chemistries.
- class Combustion

  The root of the Combustion branch of the Production hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

Enumerations

- enum CombustionType { DIESEL , N_COMBUSTION_TYPES }

  An enumeration of the types of Combustion asset supported by PGMcpp.

5.4.1 Detailed Description

Header file the Combustion class.

5.4.2 Enumeration Type Documentation

5.4.2.1 CombustionType

```
enum CombustionType
```

An enumeration of the types of Combustion asset supported by PGMcpp.

Enumerator

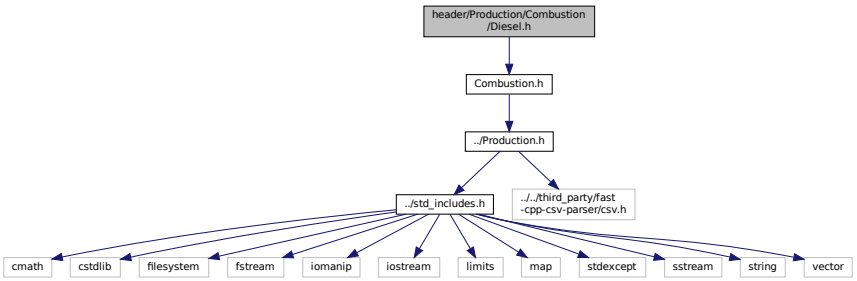
DIESEL	A diesel generator.
N_COMBUSTION_TYPES	A simple hack to get the number of elements in CombustionType.

```
33                  {
34     DIESEL,
35     N_COMBUSTION_TYPES
36 };
```

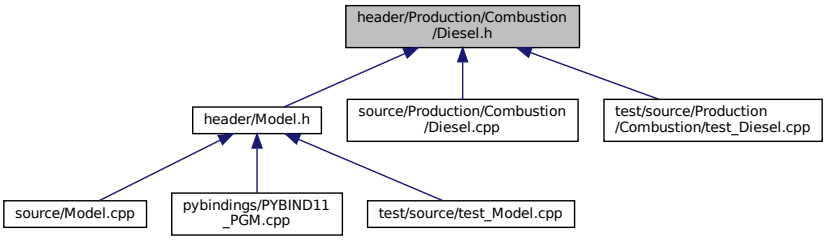
5.5 header/Production/Combustion/Diesel.h File Reference

Header file the Diesel class.

`#include "Combustion.h"`
Include dependency graph for Diesel.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct DieselInputs

  A structure which bundles the necessary inputs for the Diesel constructor. Provides default values for every necessary input. Note that this structure encapsulates CombustionInputs.
- class Diesel

  A derived class of the Combustion branch of Production which models production using a diesel generator.

5.5.1 Detailed Description

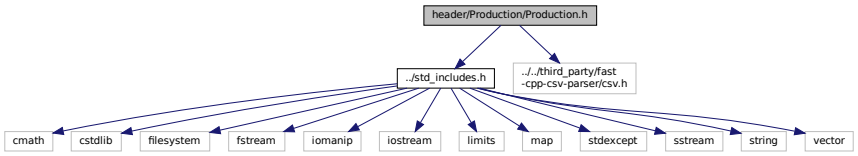
Header file the Diesel class.

5.6 header/Production/Production.h File Reference

Header file the Production class.

```
#include "../std_includes.h"
#include "../../third_party/fast-cpp-csv-parser/csv.h"
```

Include dependency graph for Production.h:



This graph shows which files directly or indirectly include this file:

Classes

- struct ProductionInputs

  A structure which bundles the necessary inputs for the Production constructor. Provides default values for every necessary input.
- class Production

  The base class of the Production hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

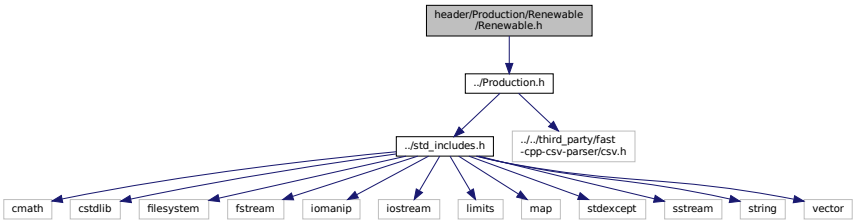
5.6.1 Detailed Description

Header file the Production class.

5.7 header/Production/Renewable/Renewable.h File Reference

Header file the Renewable class.

`#include "../Production.h"`
Include dependency graph for Renewable.h:



This graph shows which files directly or indirectly include this file:

Classes

- struct RenewableInputs

  A structure which bundles the necessary inputs for the Renewable constructor. Provides default values for every necessary input. Note that this structure encapsulates ProductionInputs.
- class Renewable

  The root of the Renewable branch of the Production hierarchy. This branch contains derived classes which model the renewable production of energy.

Enumerations

- enum RenewableType {
  SOLAR , TIDAL , WAVE , WIND ,
  N_RENEWABLE_TYPES }

  An enumeration of the types of Renewable asset supported by PGMcpp.

5.7.1 Detailed Description

Header file the Renewable class.

5.7.2 Enumeration Type Documentation

5.7.2.1 RenewableType

`enum RenewableType`

An enumeration of the types of Renewable asset supported by PGMcpp.

Enumerator

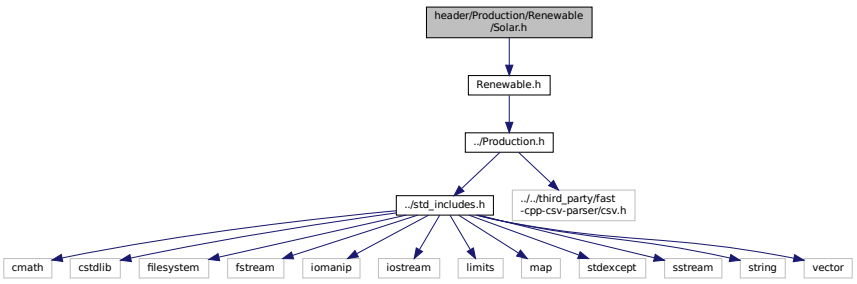
SOLAR	A solar photovoltaic (PV) array.
TIDAL	A tidal stream turbine (or tidal energy converter, TEC)
WAVE	A wave energy converter (WEC)
WIND	A wind turbine.
N_RENEWABLE_TYPES	A simple hack to get the number of elements in RenewableType.

```
33                  {
34     SOLAR,
35     TIDAL,
36     WAVE,
37     WIND,
38     N_RENEWABLE_TYPES
39 };
```

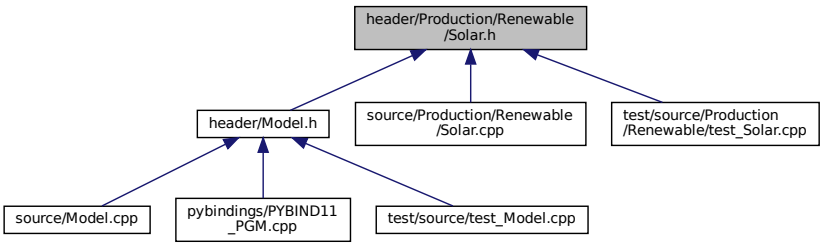
5.8 header/Production/Renewable/Solar.h File Reference

Header file the Solar class.

`#include "Renewable.h"`
Include dependency graph for Solar.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct SolarInputs

  A structure which bundles the necessary inputs for the Solar constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.
- class Solar

  A derived class of the Renewable branch of Production which models solar production.

5.8.1 Detailed Description

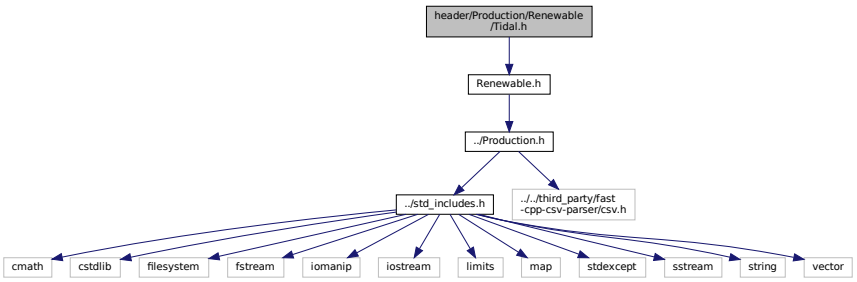
Header file the Solar class.

5.9 header/Production/Renewable/Tidal.h File Reference

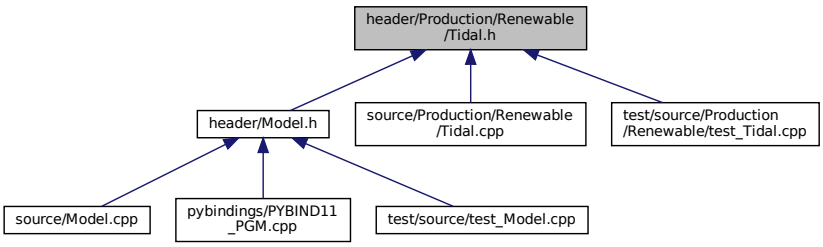
Header file the Tidal class.

```
#include "Renewable.h"
```

Include dependency graph for Tidal.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct TidalInputs

  A structure which bundles the necessary inputs for the Tidal constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.
- class Tidal

  A derived class of the Renewable branch of Production which models tidal production.

Enumerations

- enum TidalPowerProductionModel { TIDAL_POWER_CUBIC , TIDAL_POWER_EXPONENTIAL , TIDAL_POWER_LOOKUP , N_TIDAL_POWER_PRODUCTION_MODELS }

5.9.1 Detailed Description

Header file the Tidal class.

5.9.2 Enumeration Type Documentation

5.9.2.1 TidalPowerProductionModel

```
enum TidalPowerProductionModel
```

Enumerator

TIDAL_POWER_CUBIC	A cubic power production model.
TIDAL_POWER_EXPONENTIAL	An exponential power production model.
TIDAL_POWER_LOOKUP	Lookup from a given set of power curve data.
N_TIDAL_POWER_PRODUCTION_MODELS	A simple hack to get the number of elements in TidalPowerProductionModel.

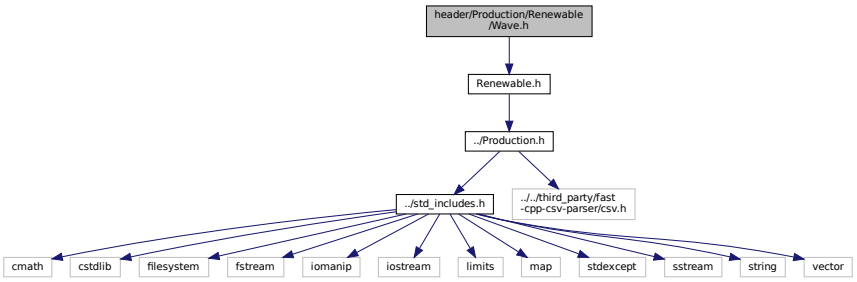
```
34                                  {
35     TIDAL_POWER_CUBIC,
36     TIDAL_POWER_EXPONENTIAL,
37     TIDAL_POWER_LOOKUP,
38     N_TIDAL_POWER_PRODUCTION_MODELS
39 };
```

5.10 header/Production/Renewable/Wave.h File Reference

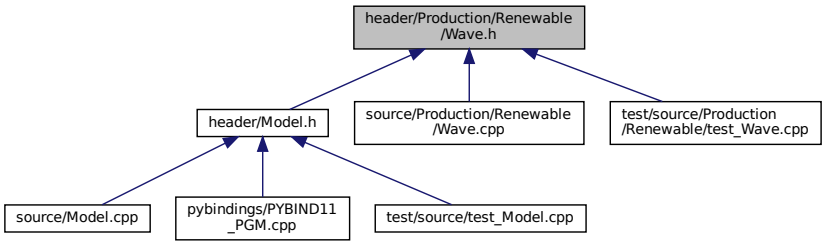
Header file the Wave class.

```
#include "Renewable.h"
```

Include dependency graph for Wave.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct WaveInputs

  A structure which bundles the necessary inputs for the Wave constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.
- class Wave

  A derived class of the Renewable branch of Production which models wave production.

Enumerations

- enum WavePowerProductionModel { WAVE_POWER_GAUSSIAN , WAVE_POWER_PARABOLOID , WAVE_POWER_LOOKUP , N_WAVE_POWER_PRODUCTION_MODELS }

5.10.1 Detailed Description

Header file the Wave class.

5.10.2 Enumeration Type Documentation

5.10.2.1 WavePowerProductionModel

```
enum WavePowerProductionModel
```

Enumerator

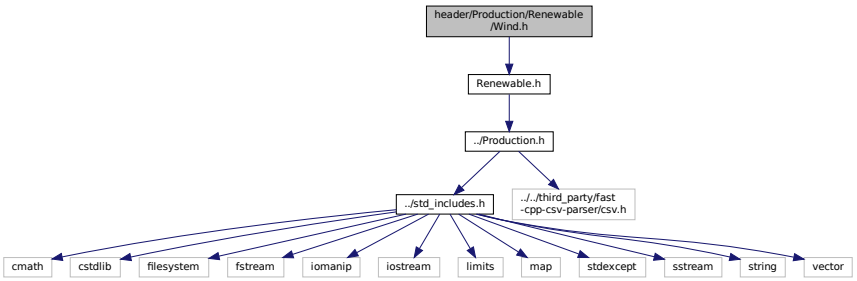
WAVE_POWER_GAUSSIAN	A Gaussian power production model.
WAVE_POWER_PARABOLOID	A paraboloid power production model.
WAVE_POWER_LOOKUP	Lookup from a given performance matrix.
N_WAVE_POWER_PRODUCTION_MODELS	A simple hack to get the number of elements in WavePowerProductionModel.

```
34                              {
35     WAVE_POWER_GAUSSIAN,
36     WAVE_POWER_PARABOLOID,
37     WAVE_POWER_LOOKUP,
38     N_WAVE_POWER_PRODUCTION_MODELS
39 };
```

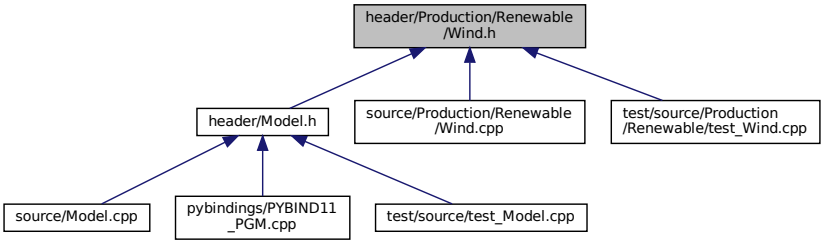
5.11 header/Production/Renewable/Wind.h File Reference

Header file the Wind class.

`#include "Renewable.h"`
Include dependency graph for Wind.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct WindInputs

  A structure which bundles the necessary inputs for the Wind constructor. Provides default values for every necessary input. Note that this structure encapsulates RenewableInputs.
- class Wind

  A derived class of the Renewable branch of Production which models wind production.

Enumerations

- enum WindPowerProductionModel { WIND_POWER_EXPONENTIAL , WIND_POWER_LOOKUP , N_WIND_POWER_PRODUCTION_MODELS }

5.11.1 Detailed Description

Header file the Wind class.

5.11.2 Enumeration Type Documentation

5.11.2.1 WindPowerProductionModel

```
enum WindPowerProductionModel
```

Enumerator

WIND_POWER_EXPONENTIAL	An exponential power production model.
WIND_POWER_LOOKUP	Lookup from a given set of power curve data.
N_WIND_POWER_PRODUCTION_MODELS	A simple hack to get the number of elements in WindPowerProductionModel.

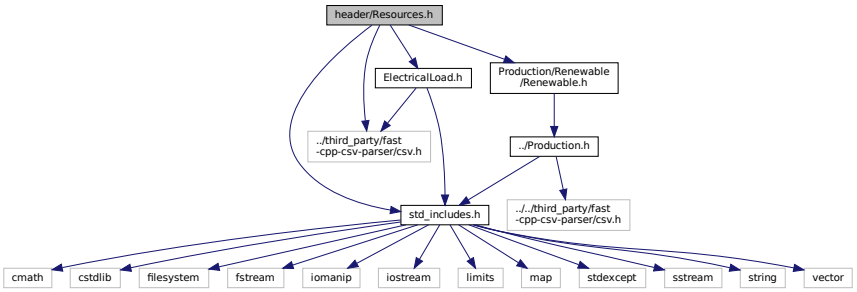
```
34                              {
35     WIND_POWER_EXPONENTIAL,
36     WIND_POWER_LOOKUP,
37     N_WIND_POWER_PRODUCTION_MODELS
38 };
```

5.12 header/Resources.h File Reference

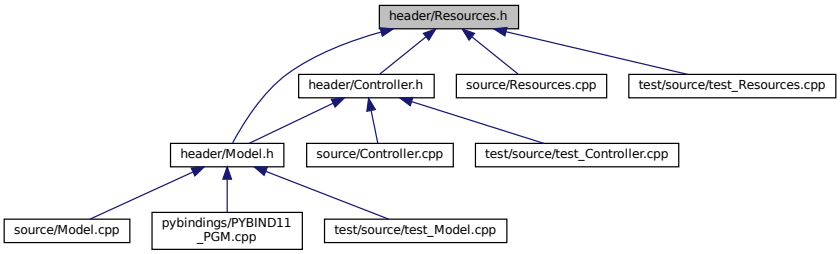
Header file the Resources class.

```
#include "std_includes.h"
#include "../third_party/fast-cpp-csv-parser/csv.h"
#include "ElectricalLoad.h"
#include "Production/Renewable/Renewable.h"
```

Include dependency graph for Resources.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Resources

  A class which contains renewable resource data. Intended to serve as a component class of Model.

5.12.1 Detailed Description

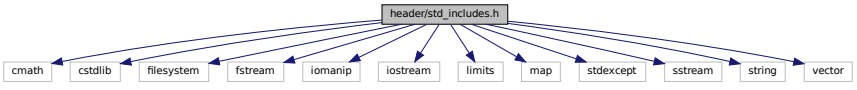
Header file the Resources class.

5.13 header/std_includes.h File Reference

Header file which simply batches together the usual, standard includes.

```
#include <cmath>
#include <cstdlib>
#include <filesystem>
#include <fstream>
#include <iomanip>
#include <iostream>
#include <limits>
#include <map>
#include <stdexcept>
#include <sstream>
#include <string>
#include <vector>
```

Include dependency graph for std_includes.h:



This graph shows which files directly or indirectly include this file:

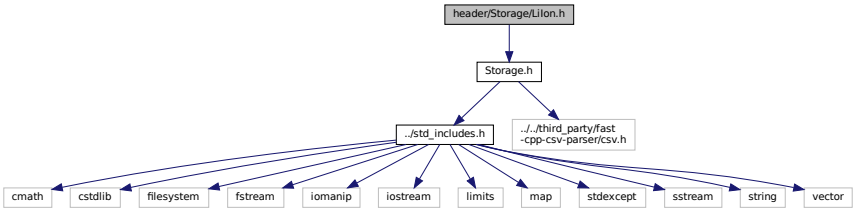
5.13.1 Detailed Description

Header file which simply batches together the usual, standard includes.

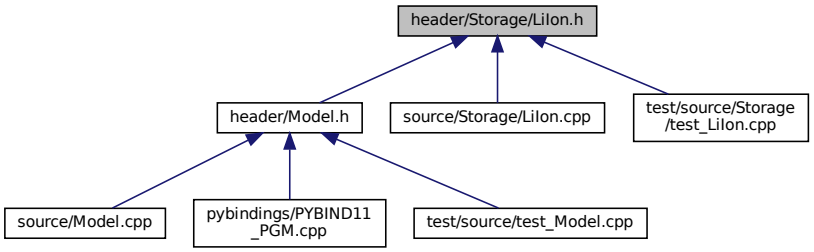
5.14 header/Storage/LiIon.h File Reference

Header file the LiIon class.

`#include "Storage.h"`
Include dependency graph for LiIon.h:



This graph shows which files directly or indirectly include this file:



Classes

- class LiIon

  A derived class of Storage which models energy storage by way of lithium-ion batteries.

5.14.1 Detailed Description

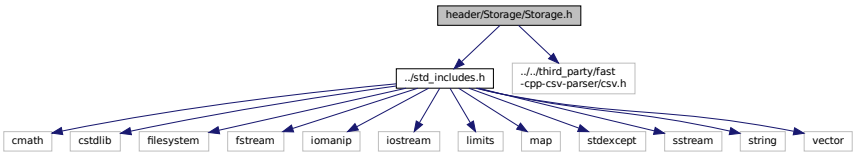
Header file the LiIon class.

5.15 header/Storage/Storage.h File Reference

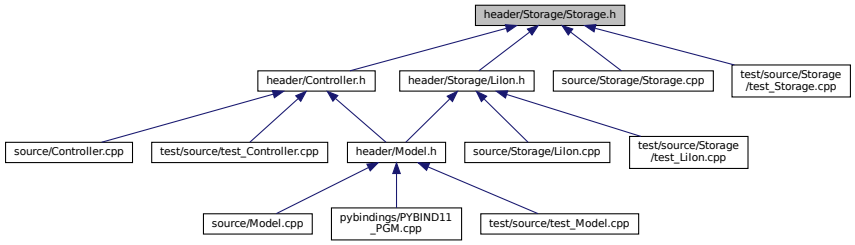
Header file the Storage class.

```
#include "../std_includes.h"
#include "../../third_party/fast-cpp-csv-parser/csv.h"
```

Include dependency graph for Storage.h:



This graph shows which files directly or indirectly include this file:



Classes

- class Storage

  The base class of the Storage hierarchy. This hierarchy contains derived classes which model the storage of energy.

5.15.1 Detailed Description

Header file the Storage class.

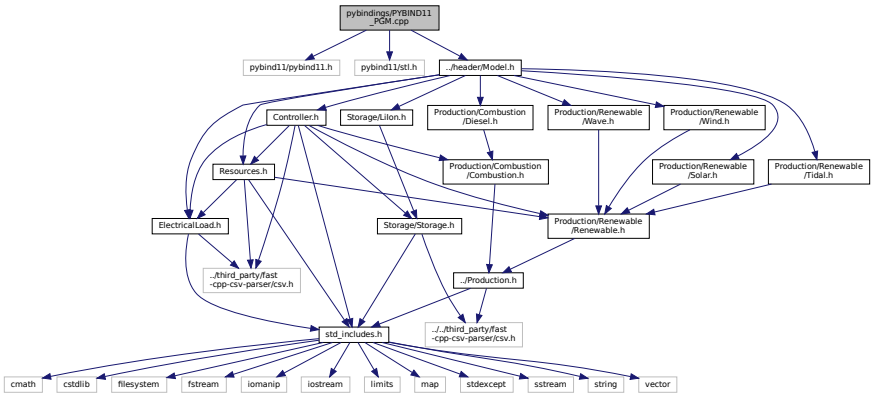
5.16 pybindings/PYBIND11_PGM.cpp File Reference

Python 3 bindings file for PGMcpp.

```
#include <pybind11/pybind11.h>
#include <pybind11/stl.h>
```

```
#include "../header/Model.h"
```

Include dependency graph for PYBIND11_PGM.cpp:



Functions

- PYBIND11_MODULE (PGMcpp, m)

5.16.1 Detailed Description

Python 3 bindings file for PGMcpp.

This is a file which defines the Python 3 bindings to be generated for PGMcpp. To generate bindings, use the provided setup.py.

ref: https://pybind11.readthedocs.io/en/stable/

5.16.2 Function Documentation

5.16.2.1 PYBIND11_MODULE()

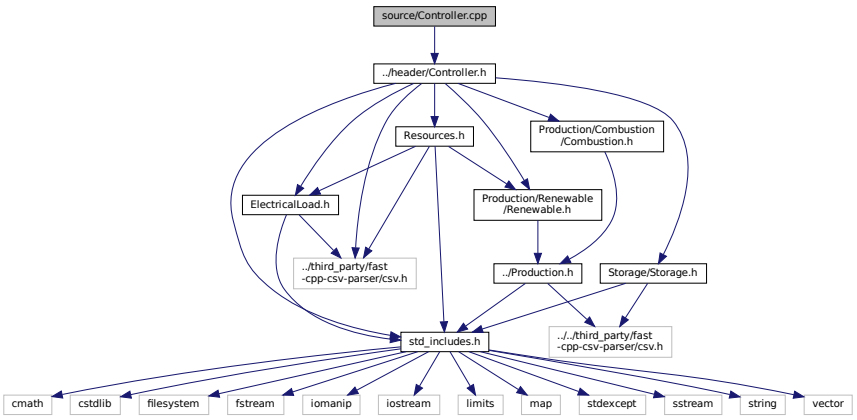
```
PYBIND11_MODULE (
             PGMcpp ,
             m  )
30                           {
31
32 // ================ Controller ================ //
33 /*
34 pybind11::class_<Controller>(m, "Controller")
35     .def(pybind11::init());
36 */
37 // ================ END Controller ================ //
38
39
40
41 // ================ ElectricalLoad ================ //
42 /*
43 pybind11::class_<ElectricalLoad>(m, "ElectricalLoad")
44     .def_readwrite("n_points", &ElectricalLoad::n_points)
```

```
45      .def_readwrite("max_load_kW", &ElectricalLoad::max_load_kW)
46      .def_readwrite("mean_load_kW", &ElectricalLoad::mean_load_kW)
47      .def_readwrite("min_load_kW", &ElectricalLoad::min_load_kW)
48      .def_readwrite("dt_vec_hrs", &ElectricalLoad::dt_vec_hrs)
49      .def_readwrite("load_vec_kW", &ElectricalLoad::load_vec_kW)
50      .def_readwrite("time_vec_hrs", &ElectricalLoad::time_vec_hrs)
51
52      .def(pybind11::init<std::string>());
53  */
54  // ================ END ElectricalLoad ================ //
55
56
57
58  // ================ Model ================ //
59  /*
60  pybind11::class_<Model>(m, "Model")
61      .def(
62          pybind11::init<
63              ElectricalLoad*,
64              RenewableResources*
65          >()
66      );
67  */
68  // ================ END Model ================ //
69
70
71
72  // ================ RenewableResources ================ //
73  /*
74  pybind11::class_<RenewableResources>(m, "RenewableResources")
75      .def(pybind11::init());
76      /*
77      .def(pybind11::init<>());
78      */
79  */
80  // ================ END RenewableResources ================ //
81
82  }   /* PYBIND11_MODULE() */
```

5.17 source/Controller.cpp File Reference

Implementation file for the Controller class.

`#include "../header/Controller.h"`
Include dependency graph for Controller.cpp:



5.17.1 Detailed Description

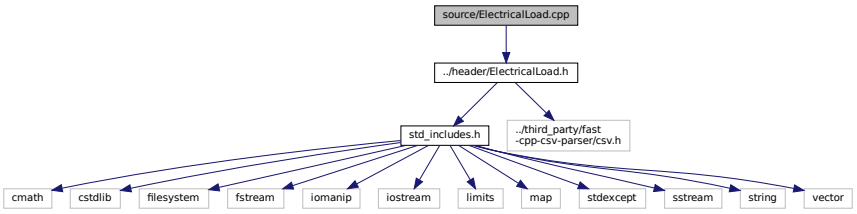
Implementation file for the Controller class.

A class which contains a various dispatch control logic. Intended to serve as a component class of Controller.

5.18 source/ElectricalLoad.cpp File Reference

Implementation file for the ElectricalLoad class.

```
#include "../header/ElectricalLoad.h"
```
Include dependency graph for ElectricalLoad.cpp:



5.18.1 Detailed Description

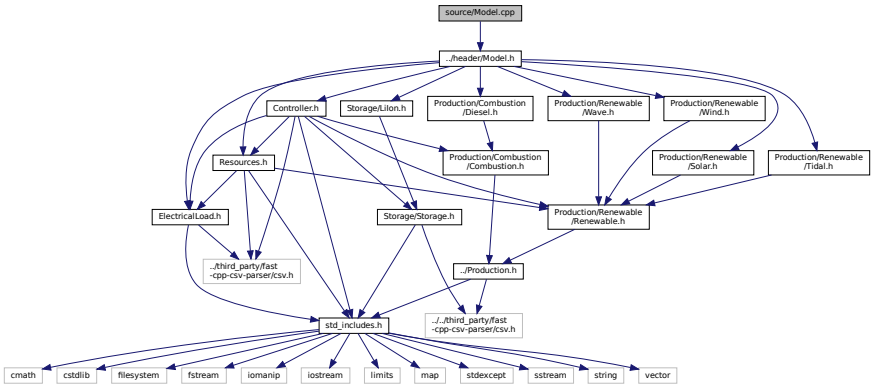
Implementation file for the ElectricalLoad class.

A class which contains time and electrical load data. Intended to serve as a component class of Model.

5.19 source/Model.cpp File Reference

Implementation file for the Model class.

```
#include "../header/Model.h"
```
Include dependency graph for Model.cpp:



5.19.1 Detailed Description

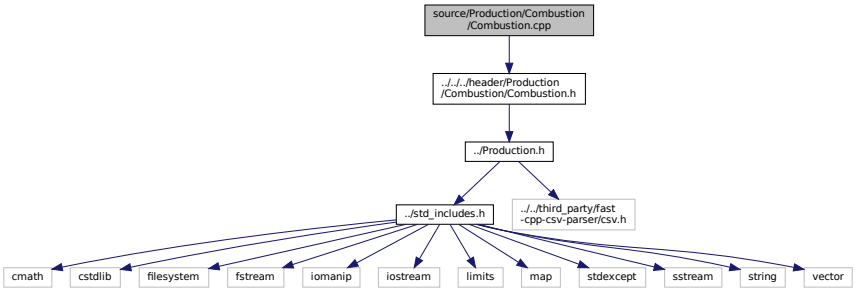
Implementation file for the Model class.

A container class which forms the centre of PGMcpp. The Model class is intended to serve as the primary user interface with the functionality of PGMcpp, and as such it contains all other classes.

5.20 source/Production/Combustion/Combustion.cpp File Reference

Implementation file for the Combustion class.

```
#include "../../../header/Production/Combustion/Combustion.h"
```
Include dependency graph for Combustion.cpp:



5.20.1 Detailed Description

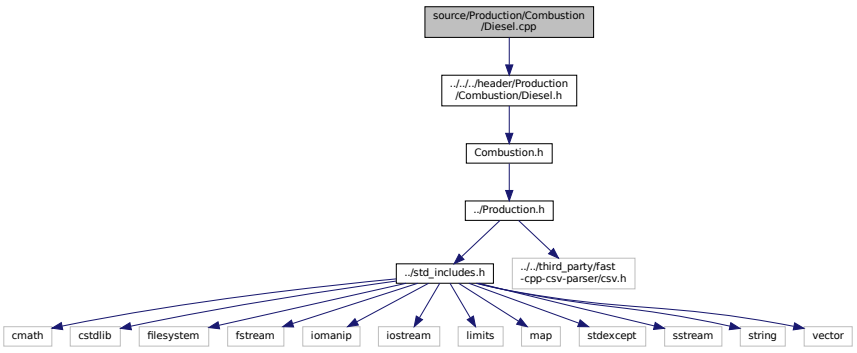
Implementation file for the Combustion class.

The root of the Combustion branch of the Production hierarchy. This branch contains derived classes which model the production of energy by way of combustibles.

5.21 source/Production/Combustion/Diesel.cpp File Reference

Implementation file for the Diesel class.

```
#include "../../../header/Production/Combustion/Diesel.h"
```
Include dependency graph for Diesel.cpp:



5.21.1 Detailed Description

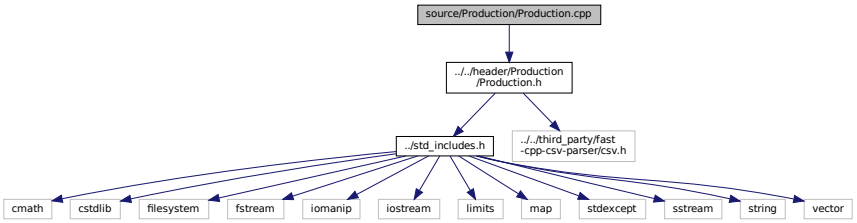
Implementation file for the Diesel class.

A derived class of the Combustion branch of Production which models production using a diesel generator.

5.22 source/Production/Production.cpp File Reference

Implementation file for the Production class.

```
#include "../../header/Production/Production.h"
```
Include dependency graph for Production.cpp:



5.22.1 Detailed Description

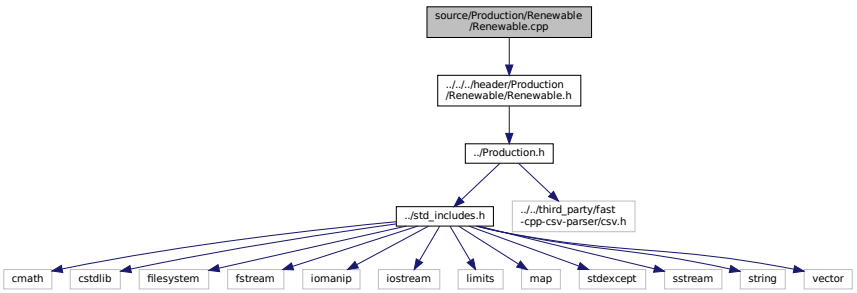
Implementation file for the Production class.

The base class of the Production hierarchy. This hierarchy contains derived classes which model the production of energy, be it renewable or otherwise.

5.23 source/Production/Renewable/Renewable.cpp File Reference

Implementation file for the Renewable class.

```
#include "../../../header/Production/Renewable/Renewable.h"
```
Include dependency graph for Renewable.cpp:



5.23.1 Detailed Description

Implementation file for the Renewable class.

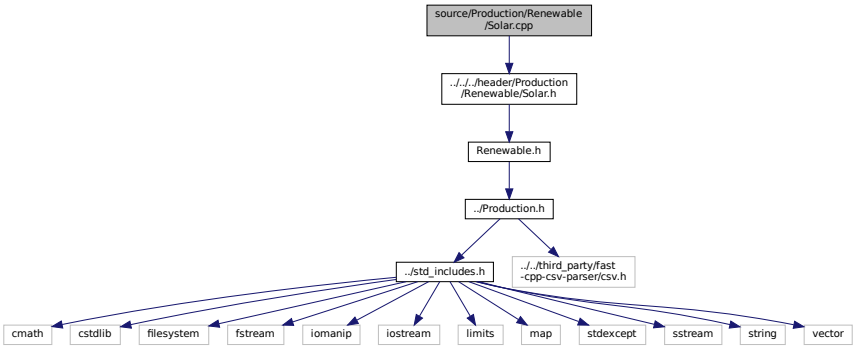
The root of the Renewable branch of the Production hierarchy. This branch contains derived classes which model the renewable production of energy.

5.24 source/Production/Renewable/Solar.cpp File Reference

Implementation file for the Solar class.

```
#include "../../../header/Production/Renewable/Solar.h"
```

Include dependency graph for Solar.cpp:



5.24.1 Detailed Description

Implementation file for the Solar class.

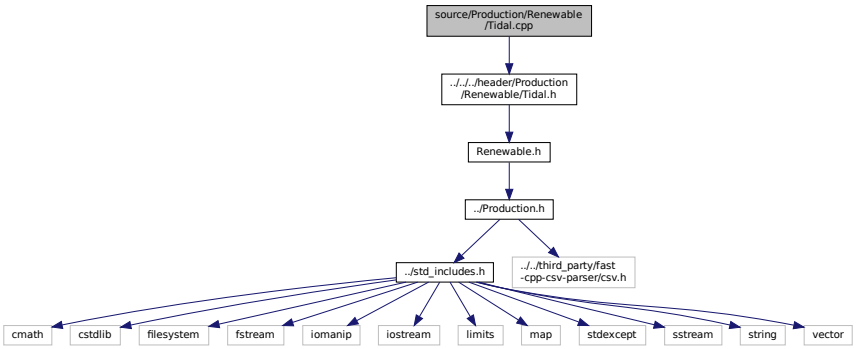
A derived class of the Renewable branch of Production which models solar production.

5.25 source/Production/Renewable/Tidal.cpp File Reference

Implementation file for the Tidal class.

```
#include "../../../header/Production/Renewable/Tidal.h"
```

Include dependency graph for Tidal.cpp:



5.25.1 Detailed Description

Implementation file for the Tidal class.

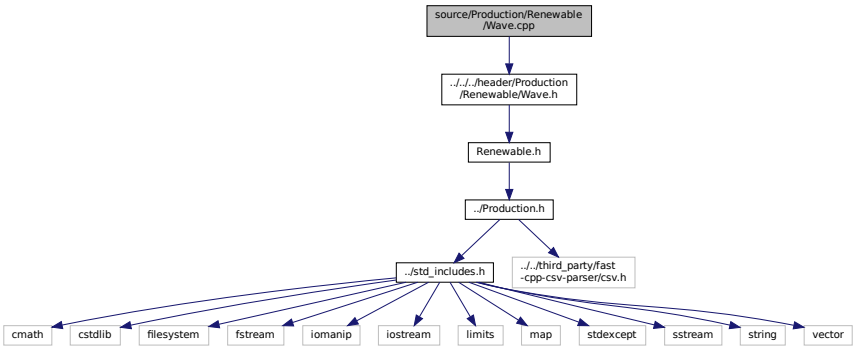
A derived class of the Renewable branch of Production which models tidal production.

5.26 source/Production/Renewable/Wave.cpp File Reference

Implementation file for the Wave class.

```
#include "../../../header/Production/Renewable/Wave.h"
```

Include dependency graph for Wave.cpp:



5.26.1 Detailed Description

Implementation file for the Wave class.

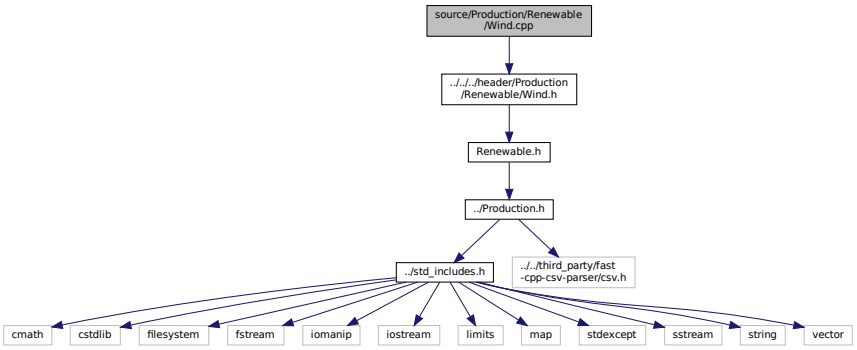
A derived class of the Renewable branch of Production which models wave production.

5.27 source/Production/Renewable/Wind.cpp File Reference

Implementation file for the Wind class.

```
#include "../../../header/Production/Renewable/Wind.h"
```

Include dependency graph for Wind.cpp:



5.27.1 Detailed Description

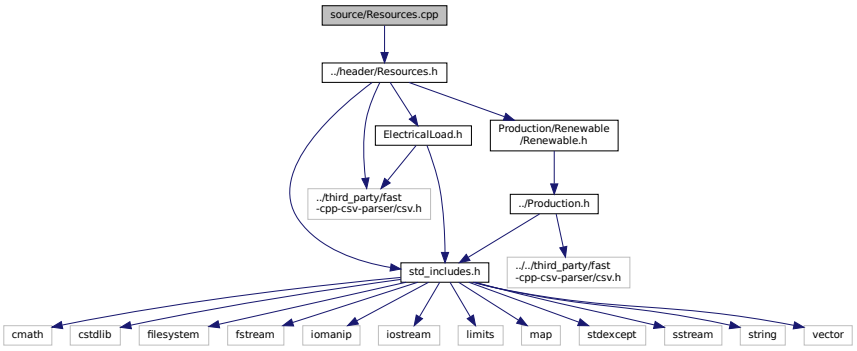
Implementation file for the Wind class.

A derived class of the Renewable branch of Production which models wind production.

5.28 source/Resources.cpp File Reference

Implementation file for the Resources class.

```
#include "../header/Resources.h"
```
Include dependency graph for Resources.cpp:



5.28.1 Detailed Description

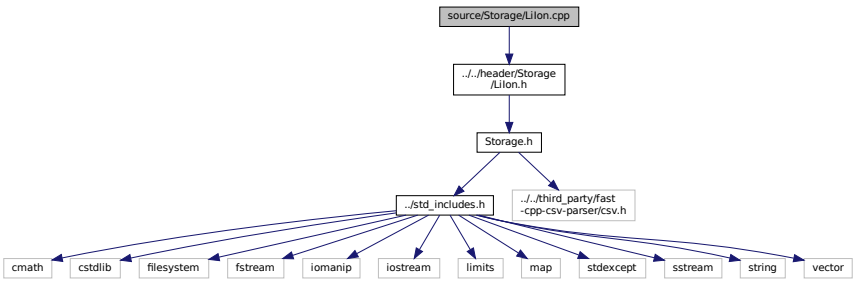
Implementation file for the Resources class.

A class which contains renewable resource data. Intended to serve as a component class of Model.

5.29 source/Storage/LiIon.cpp File Reference

Implementation file for the LiIon class.

```
#include "../../header/Storage/LiIon.h"
```
Include dependency graph for LiIon.cpp:



5.29.1 Detailed Description

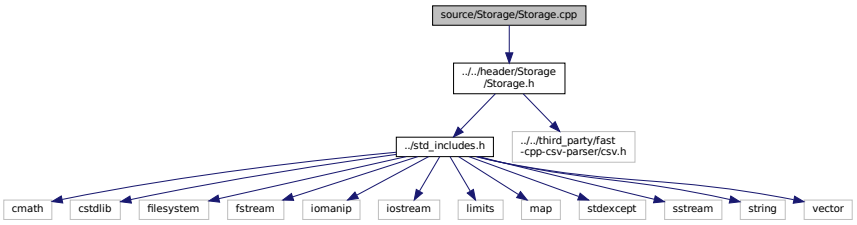
Implementation file for the LiIon class.

A derived class of Storage which models energy storage by way of lithium-ion batteries.

5.30 source/Storage/Storage.cpp File Reference

Implementation file for the Storage class.

```
#include "../../header/Storage/Storage.h"
```
Include dependency graph for Storage.cpp:



5.30.1 Detailed Description

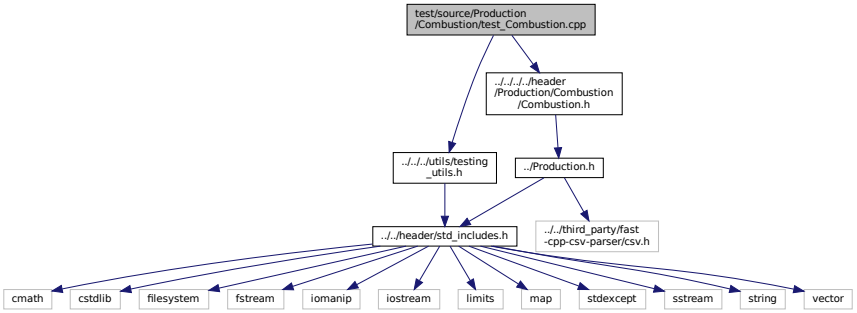
Implementation file for the Storage class.

The base class of the Storage hierarchy. This hierarchy contains derived classes which model the storage of energy.

5.31 test/source/Production/Combustion/test_Combustion.cpp File Reference

Testing suite for Combustion class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Combustion/Combustion.h"
```
Include dependency graph for test_Combustion.cpp:



Functions

- int main (int argc, char **argv)

5.31.1 Detailed Description

Testing suite for Combustion class.

A suite of tests for the Combustion class.

5.31.2 Function Documentation

5.31.2.1 main()

```
int main (
              int argc,
              char ** argv )
```

```
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31 
32     printGold("\tTesting Production <-- Combustion");
33 
34     srand(time(NULL));
35 
36 
37 try {
38 
39 // ======== CONSTRUCTION ========================================================== //
40 
41 CombustionInputs combustion_inputs;
42 
43 Combustion test_combustion(8760, combustion_inputs);
44 
45 // ======== END CONSTRUCTION ====================================================== //
46 
47 
48 
49 // ======== ATTRIBUTES ============================================================ //
50 
51 testTruth(
52     not combustion_inputs.production_inputs.print_flag,
53     __FILE__,
54     __LINE__
55 );
56 
57 testFloatEquals(
58     test_combustion.fuel_consumption_vec_L.size(),
59     8760,
60     __FILE__,
61     __LINE__
62 );
63 
64 testFloatEquals(
65     test_combustion.fuel_cost_vec.size(),
66     8760,
67     __FILE__,
68     __LINE__
69 );
70 
71 testFloatEquals(
72     test_combustion.CO2_emissions_vec_kg.size(),
73     8760,
74     __FILE__,
75     __LINE__
76 );
77 
```

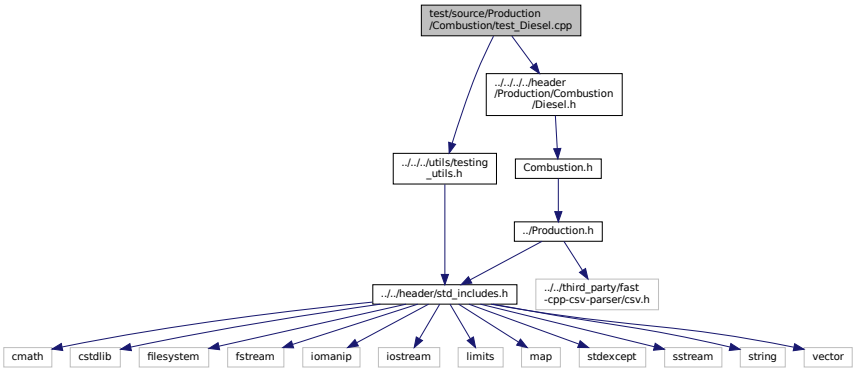
```
78 testFloatEquals(
79     test_combustion.CO_emissions_vec_kg.size(),
80     8760,
81     __FILE__,
82     __LINE__
83 );
84
85 testFloatEquals(
86     test_combustion.NOx_emissions_vec_kg.size(),
87     8760,
88     __FILE__,
89     __LINE__
90 );
91
92 testFloatEquals(
93     test_combustion.SOx_emissions_vec_kg.size(),
94     8760,
95     __FILE__,
96     __LINE__
97 );
98
99 testFloatEquals(
100     test_combustion.CH4_emissions_vec_kg.size(),
101     8760,
102     __FILE__,
103     __LINE__
104 );
105
106 testFloatEquals(
107     test_combustion.PM_emissions_vec_kg.size(),
108     8760,
109     __FILE__,
110     __LINE__
111 );
112
113 // ======== END ATTRIBUTES ============================================================ //
114
115 }   /* try */
116
117
118 catch (...) {
119     //...
120
121     printGold(" .............. ");
122     printRed("FAIL");
123     std::cout « std::endl;
124     throw;
125 }
126
127
128 printGold(" .............. ");
129 printGreen("PASS");
130 std::cout « std::endl;
131 return 0;
132
133 }   /* main() */
```

5.32 test/source/Production/Combustion/test_Diesel.cpp File Reference

Testing suite for Diesel class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Combustion/Diesel.h"
```

Include dependency graph for test_Diesel.cpp:



Functions

- int main (int argc, char **argv)

5.32.1 Detailed Description

Testing suite for Diesel class.

A suite of tests for the Diesel class.

5.32.2 Function Documentation

5.32.2.1 main()

```
int main (
            int argc,
            char ** argv )
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\tTesting Production <-- Combustion <-- Diesel");
33
34     srand(time(NULL));
35
36
37     Combustion* test_diesel_ptr;
38
39 try {
40
41 // ======== CONSTRUCTION ============================================================ //
42
43 bool error_flag = true;
44
45 try {
46     DieselInputs bad_diesel_inputs;
47     bad_diesel_inputs.fuel_cost_L = -1;
48
```

```
49      Diesel bad_diesel(8760, bad_diesel_inputs);
50
51      error_flag = false;
52  } catch (...) {
53      // Task failed successfully! =P
54  }
55  if (not error_flag) {
56      expectedErrorNotDetected(__FILE__, __LINE__);
57  }
58
59  DieselInputs diesel_inputs;
60
61  test_diesel_ptr =  new Diesel(8760, diesel_inputs);
62
63
64  // ======== END CONSTRUCTION ============================================================ //
65
66
67
68  // ======== ATTRIBUTES ================================================================== //
69
70  testTruth(
71      not diesel_inputs.combustion_inputs.production_inputs.print_flag,
72      __FILE__,
73      __LINE__
74  );
75
76  testFloatEquals(
77      test_diesel_ptr->type,
78      CombustionType :: DIESEL,
79      __FILE__,
80      __LINE__
81  );
82
83  testTruth(
84      test_diesel_ptr->type_str == "DIESEL",
85      __FILE__,
86      __LINE__
87  );
88
89  testFloatEquals(
90      test_diesel_ptr->linear_fuel_slope_LkWh,
91      0.265675,
92      __FILE__,
93      __LINE__
94  );
95
96  testFloatEquals(
97      test_diesel_ptr->linear_fuel_intercept_LkWh,
98      0.026676,
99      __FILE__,
100      __LINE__
101 );
102
103 testFloatEquals(
104     test_diesel_ptr->capital_cost,
105     94125.375446,
106     __FILE__,
107     __LINE__
108 );
109
110 testFloatEquals(
111     test_diesel_ptr->operation_maintenance_cost_kWh,
112     0.069905,
113     __FILE__,
114     __LINE__
115 );
116
117 testFloatEquals(
118     ((Diesel*)test_diesel_ptr)->minimum_load_ratio,
119     0.2,
120     __FILE__,
121     __LINE__
122 );
123
124 testFloatEquals(
125     ((Diesel*)test_diesel_ptr)->minimum_runtime_hrs,
126     4,
127     __FILE__,
128     __LINE__
129 );
130
131 testFloatEquals(
132     test_diesel_ptr->replace_running_hrs,
133     30000,
134     __FILE__,
135     __LINE__
```

```
136 );
137
138 // ======== END ATTRIBUTES ============================================================ //
139
140
141
142 // ======== METHODS ================================================================== //
143
144 //  test capacity constraint
145 testFloatEquals(
146     test_diesel_ptr->requestProductionkW(0, 1, 2 * test_diesel_ptr->capacity_kW),
147     test_diesel_ptr->capacity_kW,
148     __FILE__,
149     __LINE__
150 );
151
152 //  test minimum load ratio constraint
153 testFloatEquals(
154     test_diesel_ptr->requestProductionkW(
155         0,
156         1,
157         0.5 * ((Diesel*)test_diesel_ptr)->minimum_load_ratio *
158             test_diesel_ptr->capacity_kW
159     ),
160     ((Diesel*)test_diesel_ptr)->minimum_load_ratio * test_diesel_ptr->capacity_kW,
161     __FILE__,
162     __LINE__
163 );
164
165 //  test commit()
166 std::vector<double> dt_vec_hrs (48, 1);
167
168 std::vector<double> load_vec_kW = {
169     1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
170     1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
171     1, 1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
172     1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
173 };
174
175 std::vector<bool> expected_is_running_vec = {
176     1, 1, 1, 1, 0, 0, 1, 1, 1, 1, 1, 1,
177     1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1,
178     1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
179     1, 1, 1, 0, 1, 1, 1, 1, 1, 1, 0, 0
180 };
181
182 double load_kW = 0;
183 double production_kW = 0;
184 double roll = 0;
185
186 for (int i = 0; i < 48; i++) {
187     roll = (double)rand() / RAND_MAX;
188
189     if (roll >= 0.95) {
190         roll = 1.25;
191     }
192
193     load_vec_kW[i] *= roll * test_diesel_ptr->capacity_kW;
194     load_kW = load_vec_kW[i];
195
196     production_kW = test_diesel_ptr->requestProductionkW(
197         i,
198         dt_vec_hrs[i],
199         load_kW
200     );
201
202     load_kW = test_diesel_ptr->commit(
203         i,
204         dt_vec_hrs[i],
205         production_kW,
206         load_kW
207     );
208
209     // load_kW <= load_vec_kW (i.e., after vs before)
210     testLessThanOrEqualTo(
211         load_kW,
212         load_vec_kW[i],
213         __FILE__,
214         __LINE__
215     );
216
217     // production = dispatch + storage + curtailment
218     testFloatEquals(
219         test_diesel_ptr->production_vec_kW[i] -
220         test_diesel_ptr->dispatch_vec_kW[i] -
221         test_diesel_ptr->storage_vec_kW[i] -
222         test_diesel_ptr->curtailment_vec_kW[i],
```

```
223         0,
224         __FILE__,
225         __LINE__
226     );
227
228     // capacity constraint
229     if (load_vec_kW[i] > test_diesel_ptr->capacity_kW) {
230         testFloatEquals(
231             test_diesel_ptr->production_vec_kW[i],
232             test_diesel_ptr->capacity_kW,
233             __FILE__,
234             __LINE__
235         );
236     }
237
238     // minimum load ratio constraint
239     else if (
240         test_diesel_ptr->is_running and
241         test_diesel_ptr->production_vec_kW[i] > 0 and
242         load_vec_kW[i] <
243         ((Diesel*)test_diesel_ptr)->minimum_load_ratio * test_diesel_ptr->capacity_kW
244     ) {
245         testFloatEquals(
246             test_diesel_ptr->production_vec_kW[i],
247             ((Diesel*)test_diesel_ptr)->minimum_load_ratio *
248                 test_diesel_ptr->capacity_kW,
249             __FILE__,
250             __LINE__
251         );
252     }
253
254     // minimum runtime constraint
255     testFloatEquals(
256         test_diesel_ptr->is_running_vec[i],
257         expected_is_running_vec[i],
258         __FILE__,
259         __LINE__
260     );
261
262     // O&M, fuel consumption, and emissions > 0 whenever diesel is running
263     if (test_diesel_ptr->is_running) {
264         testGreaterThan(
265             test_diesel_ptr->operation_maintenance_cost_vec[i],
266             0,
267             __FILE__,
268             __LINE__
269         );
270
271         testGreaterThan(
272             test_diesel_ptr->fuel_consumption_vec_L[i],
273             0,
274             __FILE__,
275             __LINE__
276         );
277
278         testGreaterThan(
279             test_diesel_ptr->fuel_cost_vec[i],
280             0,
281             __FILE__,
282             __LINE__
283         );
284
285         testGreaterThan(
286             test_diesel_ptr->CO2_emissions_vec_kg[i],
287             0,
288             __FILE__,
289             __LINE__
290         );
291
292         testGreaterThan(
293             test_diesel_ptr->CO_emissions_vec_kg[i],
294             0,
295             __FILE__,
296             __LINE__
297         );
298
299         testGreaterThan(
300             test_diesel_ptr->NOx_emissions_vec_kg[i],
301             0,
302             __FILE__,
303             __LINE__
304         );
305
306         testGreaterThan(
307             test_diesel_ptr->SOx_emissions_vec_kg[i],
308             0,
309             __FILE__,
```

```
310             __LINE__
311         );
312
313         testGreaterThan(
314             test_diesel_ptr->CH4_emissions_vec_kg[i],
315             0,
316             __FILE__,
317             __LINE__
318         );
319
320         testGreaterThan(
321             test_diesel_ptr->PM_emissions_vec_kg[i],
322             0,
323             __FILE__,
324             __LINE__
325         );
326     }
327
328     // O&M, fuel consumption, and emissions = 0 whenever diesel is not running
329     else {
330         testFloatEquals(
331             test_diesel_ptr->operation_maintenance_cost_vec[i],
332             0,
333             __FILE__,
334             __LINE__
335         );
336
337         testFloatEquals(
338             test_diesel_ptr->fuel_consumption_vec_L[i],
339             0,
340             __FILE__,
341             __LINE__
342         );
343
344         testFloatEquals(
345             test_diesel_ptr->fuel_cost_vec[i],
346             0,
347             __FILE__,
348             __LINE__
349         );
350
351         testFloatEquals(
352             test_diesel_ptr->CO2_emissions_vec_kg[i],
353             0,
354             __FILE__,
355             __LINE__
356         );
357
358         testFloatEquals(
359             test_diesel_ptr->CO_emissions_vec_kg[i],
360             0,
361             __FILE__,
362             __LINE__
363         );
364
365         testFloatEquals(
366             test_diesel_ptr->NOx_emissions_vec_kg[i],
367             0,
368             __FILE__,
369             __LINE__
370         );
371
372         testFloatEquals(
373             test_diesel_ptr->SOx_emissions_vec_kg[i],
374             0,
375             __FILE__,
376             __LINE__
377         );
378
379         testFloatEquals(
380             test_diesel_ptr->CH4_emissions_vec_kg[i],
381             0,
382             __FILE__,
383             __LINE__
384         );
385
386         testFloatEquals(
387             test_diesel_ptr->PM_emissions_vec_kg[i],
388             0,
389             __FILE__,
390             __LINE__
391         );
392     }
393 }
394
395 // ======== END METHODS ============================================================ //
396
```

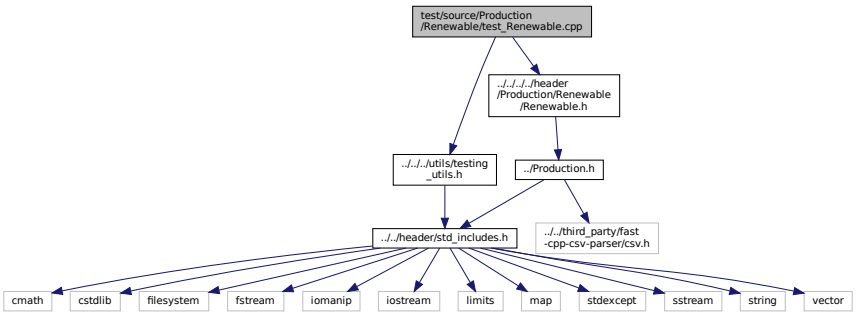
```
397 }   /* try */
398
399
400 catch (...) {
401     delete test_diesel_ptr;
402
403     printGold(" ... ");
404     printRed("FAIL");
405     std::cout « std::endl;
406     throw;
407 }
408
409
410 delete test_diesel_ptr;
411
412 printGold(" ... ");
413 printGreen("PASS");
414 std::cout « std::endl;
415 return 0;
416
417 }   /* main() */
```

5.33 test/source/Production/Renewable/test_Renewable.cpp File Reference

Testing suite for Renewable class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Renewable.h"
```

Include dependency graph for test_Renewable.cpp:



Functions

- int main (int argc, char **argv)

5.33.1 Detailed Description

Testing suite for Renewable class.

A suite of tests for the Renewable class.

5.33.2 Function Documentation

5.33.2.1 main()

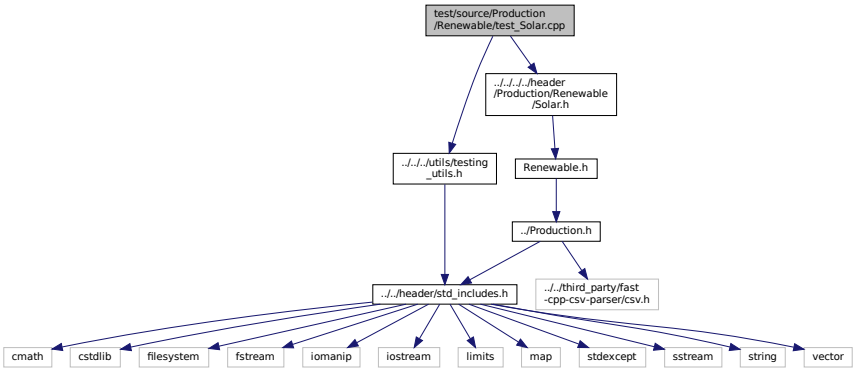
```
int main (
              int argc,
              char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Production <-- Renewable");

    srand(time(NULL));


try {

// ======== CONSTRUCTION ========================================================== //

RenewableInputs renewable_inputs;

Renewable test_renewable(8760, renewable_inputs);

// ======== END CONSTRUCTION ====================================================== //



// ======== ATTRIBUTES ============================================================ //

testTruth(
    not renewable_inputs.production_inputs.print_flag,
    __FILE__,
    __LINE__
);

// ======== END ATTRIBUTES ======================================================== //

}   /* try */


catch (...) {
    //...

    printGold(" ............... ");
    printRed("FAIL");
    std::cout << std::endl;
    throw;
}


printGold(" ............... ");
printGreen("PASS");
std::cout << std::endl;
return 0;
}   /* main() */
```

5.34 test/source/Production/Renewable/test_Solar.cpp File Reference

Testing suite for Solar class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Solar.h"
```

Include dependency graph for test_Solar.cpp:



Functions

- int main (int argc, char **argv)

5.34.1 Detailed Description

Testing suite for Solar class.

A suite of tests for the Solar class.

5.34.2 Function Documentation

5.34.2.1 main()

```
int main (
            int argc,
            char ** argv )
```

```
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\tTesting Production <-- Renewable <-- Solar");
33
34     srand(time(NULL));
35
36     Renewable* test_solar_ptr;
37
38 try {
39
40 // ======== CONSTRUCTION ============================================================ //
41
42 bool error_flag = true;
43
44 try {
45     SolarInputs bad_solar_inputs;
46     bad_solar_inputs.derating = -1;
47
48     Solar bad_solar(8760, bad_solar_inputs);
```

```
49
50      error_flag = false;
51  } catch (...) {
52      // Task failed successfully! =P
53  }
54  if (not error_flag) {
55      expectedErrorNotDetected(__FILE__, __LINE__);
56  }
57
58  SolarInputs solar_inputs;
59
60  test_solar_ptr = new Solar(8760, solar_inputs);
61
62  // ======== END CONSTRUCTION ============================================================ //
63
64
65
66  // ======== ATTRIBUTES ================================================================== //
67
68  testTruth(
69      not solar_inputs.renewable_inputs.production_inputs.print_flag,
70      __FILE__,
71      __LINE__
72  );
73
74  testFloatEquals(
75      test_solar_ptr->type,
76      RenewableType :: SOLAR,
77      __FILE__,
78      __LINE__
79  );
80
81  testTruth(
82      test_solar_ptr->type_str == "SOLAR",
83      __FILE__,
84      __LINE__
85  );
86
87  testFloatEquals(
88      test_solar_ptr->capital_cost,
89      350118.723363,
90      __FILE__,
91      __LINE__
92  );
93
94  testFloatEquals(
95      test_solar_ptr->operation_maintenance_cost_kWh,
96      0.01,
97      __FILE__,
98      __LINE__
99  );
100
101 // ======== END ATTRIBUTES ============================================================== //
102
103
104
105 // ======== METHODS ===================================================================== //
106
107 // test production constraints
108 testFloatEquals(
109     test_solar_ptr->computeProductionkW(0, 1, 2),
110     100,
111     __FILE__,
112     __LINE__
113 );
114
115 testFloatEquals(
116     test_solar_ptr->computeProductionkW(0, 1, -1),
117     0,
118     __FILE__,
119     __LINE__
120 );
121
122 // test commit()
123 std::vector<double> dt_vec_hrs (48, 1);
124
125 std::vector<double> load_vec_kW = {
126     1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
127     1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
128     1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
129     1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
130 };
131
132 double load_kW = 0;
133 double production_kW = 0;
134 double roll = 0;
135 double solar_resource_kWm2 = 0;
```

```
136
137 for (int i = 0; i < 48; i++) {
138     roll = (double)rand() / RAND_MAX;
139
140     solar_resource_kWm2 = roll;
141
142     roll = (double)rand() / RAND_MAX;
143
144     if (roll <= 0.1) {
145         solar_resource_kWm2 = 0;
146     }
147
148     else if (roll >= 0.95) {
149         solar_resource_kWm2 = 1.25;
150     }
151
152     roll = (double)rand() / RAND_MAX;
153
154     if (roll >= 0.95) {
155         roll = 1.25;
156     }
157
158     load_vec_kW[i] *= roll * test_solar_ptr->capacity_kW;
159     load_kW = load_vec_kW[i];
160
161     production_kW = test_solar_ptr->computeProductionkW(
162         i,
163         dt_vec_hrs[i],
164         solar_resource_kWm2
165     );
166
167     load_kW = test_solar_ptr->commit(
168         i,
169         dt_vec_hrs[i],
170         production_kW,
171         load_kW
172     );
173
174     // is running (or not) as expected
175     if (solar_resource_kWm2 > 0) {
176         testTruth(
177             test_solar_ptr->is_running,
178             __FILE__,
179             __LINE__
180         );
181     }
182
183     else {
184         testTruth(
185             not test_solar_ptr->is_running,
186             __FILE__,
187             __LINE__
188         );
189     }
190
191     // load_kW <= load_vec_kW (i.e., after vs before)
192     testLessThanOrEqualTo(
193         load_kW,
194         load_vec_kW[i],
195         __FILE__,
196         __LINE__
197     );
198
199     // production = dispatch + storage + curtailment
200     testFloatEquals(
201         test_solar_ptr->production_vec_kW[i] -
202         test_solar_ptr->dispatch_vec_kW[i] -
203         test_solar_ptr->storage_vec_kW[i] -
204         test_solar_ptr->curtailment_vec_kW[i],
205         0,
206         __FILE__,
207         __LINE__
208     );
209
210     // capacity constraint
211     if (solar_resource_kWm2 > 1) {
212         testFloatEquals(
213             test_solar_ptr->production_vec_kW[i],
214             test_solar_ptr->capacity_kW,
215             __FILE__,
216             __LINE__
217         );
218     }
219
220     // resource, O&M > 0 whenever solar is running (i.e., producing)
221     if (test_solar_ptr->is_running) {
222         testGreaterThan(
```

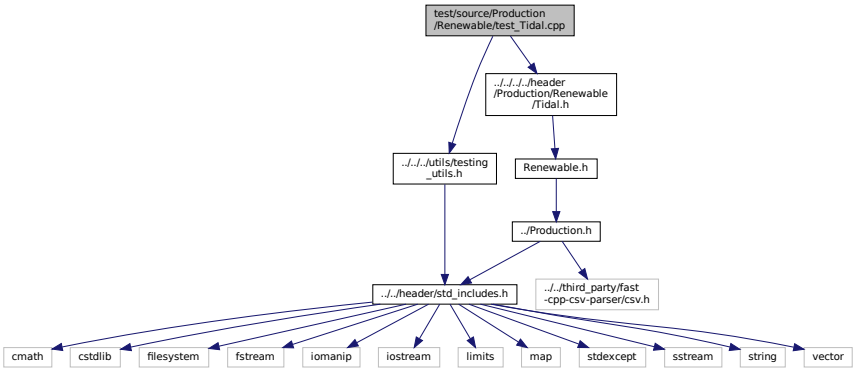
```
223             solar_resource_kWm2,
224             0,
225             __FILE__,
226             __LINE__
227         );
228 
229         testGreaterThan(
230             test_solar_ptr->operation_maintenance_cost_vec[i],
231             0,
232             __FILE__,
233             __LINE__
234         );
235     }
236 
237     // resource, O&M = 0 whenever solar is not running (i.e., not producing)
238     else {
239         testFloatEquals(
240             solar_resource_kWm2,
241             0,
242             __FILE__,
243             __LINE__
244         );
245 
246         testFloatEquals(
247             test_solar_ptr->operation_maintenance_cost_vec[i],
248             0,
249             __FILE__,
250             __LINE__
251         );
252     }
253 }
254 
255 
256 // ======== END METHODS ============================================================ //
257 
258 }   /* try */
259 
260 
261 catch (...) {
262     delete test_solar_ptr;
263 
264     printGold(" ..... ");
265     printRed("FAIL");
266     std::cout « std::endl;
267     throw;
268 }
269 
270 
271 delete test_solar_ptr;
272 
273 printGold(" ..... ");
274 printGreen("PASS");
275 std::cout « std::endl;
276 return 0;
277 }   /* main() */
```

5.35 test/source/Production/Renewable/test_Tidal.cpp File Reference

Testing suite for Tidal class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Tidal.h"
```

Include dependency graph for test_Tidal.cpp:



Functions

- int main (int argc, char **argv)

5.35.1 Detailed Description

Testing suite for Tidal class.

A suite of tests for the Tidal class.

5.35.2 Function Documentation

5.35.2.1 main()

```
int main (
            int argc,
            char ** argv )
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\tTesting Production <-- Renewable <-- Tidal");
33
34     srand(time(NULL));
35
36     Renewable* test_tidal_ptr;
37
38 try {
39
40 // ======== CONSTRUCTION ============================================================ //
41
42 bool error_flag = true;
43
44 try {
45     TidalInputs bad_tidal_inputs;
46     bad_tidal_inputs.design_speed_ms = -1;
47
48     Tidal bad_tidal(8760, bad_tidal_inputs);
```

```
49
50      error_flag = false;
51  } catch (...) {
52      // Task failed successfully! =P
53  }
54  if (not error_flag) {
55      expectedErrorNotDetected(__FILE__, __LINE__);
56  }
57
58  TidalInputs tidal_inputs;
59
60  test_tidal_ptr = new Tidal(8760, tidal_inputs);
61
62  // ======== END CONSTRUCTION ============================================================ //
63
64
65
66  // ======== ATTRIBUTES ================================================================== //
67
68  testTruth(
69      not tidal_inputs.renewable_inputs.production_inputs.print_flag,
70      __FILE__,
71      __LINE__
72  );
73
74  testFloatEquals(
75      test_tidal_ptr->type,
76      RenewableType :: TIDAL,
77      __FILE__,
78      __LINE__
79  );
80
81  testTruth(
82      test_tidal_ptr->type_str == "TIDAL",
83      __FILE__,
84      __LINE__
85  );
86
87  testFloatEquals(
88      test_tidal_ptr->capital_cost,
89      500237.446725,
90      __FILE__,
91      __LINE__
92  );
93
94  testFloatEquals(
95      test_tidal_ptr->operation_maintenance_cost_kWh,
96      0.069905,
97      __FILE__,
98      __LINE__
99  );
100
101 // ======== END ATTRIBUTES ============================================================== //
102
103
104
105 // ======== METHODS ===================================================================== //
106
107 // test production constraints
108 testFloatEquals(
109     test_tidal_ptr->computeProductionkW(0, 1, 1e6),
110     0,
111     __FILE__,
112     __LINE__
113 );
114
115 testFloatEquals(
116     test_tidal_ptr->computeProductionkW(
117         0,
118         1,
119         ((Tidal*)test_tidal_ptr)->design_speed_ms
120     ),
121     test_tidal_ptr->capacity_kW,
122     __FILE__,
123     __LINE__
124 );
125
126 testFloatEquals(
127     test_tidal_ptr->computeProductionkW(0, 1, -1),
128     0,
129     __FILE__,
130     __LINE__
131 );
132
133 // test commit()
134 std::vector<double> dt_vec_hrs (48, 1);
135
```

```
136 std::vector<double> load_vec_kW = {
137     1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
138     1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
139     1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
140     1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
141 };
142
143 double load_kW = 0;
144 double production_kW = 0;
145 double roll = 0;
146 double tidal_resource_ms = 0;
147
148 for (int i = 0; i < 48; i++) {
149     roll = (double)rand() / RAND_MAX;
150
151     tidal_resource_ms = roll * ((Tidal*)test_tidal_ptr)->design_speed_ms;
152
153     roll = (double)rand() / RAND_MAX;
154
155     if (roll <= 0.1) {
156         tidal_resource_ms = 0;
157     }
158
159     else if (roll >= 0.95) {
160         tidal_resource_ms = 3 * ((Tidal*)test_tidal_ptr)->design_speed_ms;
161     }
162
163     roll = (double)rand() / RAND_MAX;
164
165     if (roll >= 0.95) {
166         roll = 1.25;
167     }
168
169     load_vec_kW[i] *= roll * test_tidal_ptr->capacity_kW;
170     load_kW = load_vec_kW[i];
171
172     production_kW = test_tidal_ptr->computeProductionkW(
173         i,
174         dt_vec_hrs[i],
175         tidal_resource_ms
176     );
177
178     load_kW = test_tidal_ptr->commit(
179         i,
180         dt_vec_hrs[i],
181         production_kW,
182         load_kW
183     );
184
185     // is running (or not) as expected
186     if (production_kW > 0) {
187         testTruth(
188             test_tidal_ptr->is_running,
189             __FILE__,
190             __LINE__
191         );
192     }
193
194     else {
195         testTruth(
196             not test_tidal_ptr->is_running,
197             __FILE__,
198             __LINE__
199         );
200     }
201
202     // load_kW <= load_vec_kW (i.e., after vs before)
203     testLessThanOrEqualTo(
204         load_kW,
205         load_vec_kW[i],
206         __FILE__,
207         __LINE__
208     );
209
210     // production = dispatch + storage + curtailment
211     testFloatEquals(
212         test_tidal_ptr->production_vec_kW[i] -
213         test_tidal_ptr->dispatch_vec_kW[i] -
214         test_tidal_ptr->storage_vec_kW[i] -
215         test_tidal_ptr->curtailment_vec_kW[i],
216         0,
217         __FILE__,
218         __LINE__
219     );
220
221     // resource, O&M > 0 whenever tidal is running (i.e., producing)
222     if (test_tidal_ptr->is_running) {
```

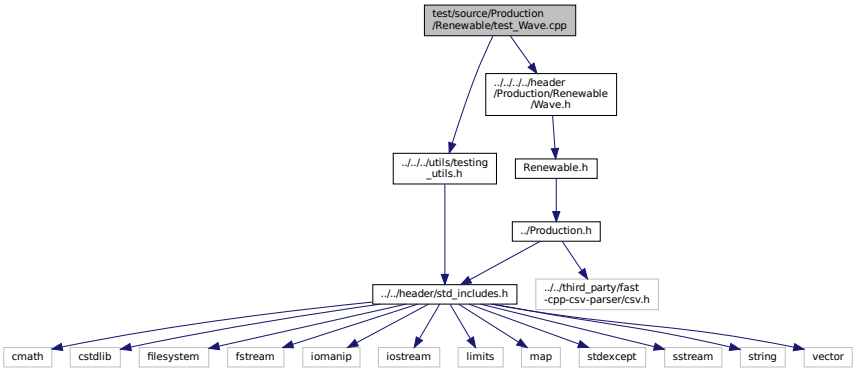
```
223         testGreaterThan(
224             tidal_resource_ms,
225             0,
226             __FILE__,
227             __LINE__
228         );
229 
230         testGreaterThan(
231             test_tidal_ptr->operation_maintenance_cost_vec[i],
232             0,
233             __FILE__,
234             __LINE__
235         );
236     }
237 
238     // O&M = 0 whenever tidal is not running (i.e., not producing)
239     else {
240         testFloatEquals(
241             test_tidal_ptr->operation_maintenance_cost_vec[i],
242             0,
243             __FILE__,
244             __LINE__
245         );
246     }
247 }
248 
249 
250 // ======== END METHODS ============================================================ //
251 
252 }   /* try */
253 
254 
255 catch (...) {
256     delete test_tidal_ptr;
257 
258     printGold(" ..... ");
259     printRed("FAIL");
260     std::cout « std::endl;
261     throw;
262 }
263 
264 
265 delete test_tidal_ptr;
266 
267 printGold(" ..... ");
268 printGreen("PASS");
269 std::cout « std::endl;
270 return 0;
271 }   /* main() */
```

5.36 test/source/Production/Renewable/test_Wave.cpp File Reference

Testing suite for Wave class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Wave.h"
```

Include dependency graph for test_Wave.cpp:



Functions

- int main (int argc, char **argv)

5.36.1 Detailed Description

Testing suite for Wave class.

A suite of tests for the Wave class.

5.36.2 Function Documentation

5.36.2.1 main()

```
int main (
              int argc,
              char ** argv )
```

```
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31 
32     printGold("\tTesting Production <-- Renewable <-- Wave");
33 
34     srand(time(NULL));
35 
36     Renewable* test_wave_ptr;
37 
38 try {
39 
40 // ======== CONSTRUCTION ============================================================ //
41 
42 bool error_flag = true;
43 
44 try {
45     WaveInputs bad_wave_inputs;
46     bad_wave_inputs.design_significant_wave_height_m = -1;
47 
48     Wave bad_wave(8760, bad_wave_inputs);
49 
50     error_flag = false;
51 } catch (...) {
52     // Task failed successfully! =P
53 }
54 if (not error_flag) {
55     expectedErrorNotDetected(__FILE__, __LINE__);
56 }
57 
58 WaveInputs wave_inputs;
59 
60 test_wave_ptr = new Wave(8760, wave_inputs);
61 
62 // ======== END CONSTRUCTION ======================================================== //
63 
64 
65 
66 // ======== ATTRIBUTES ============================================================== //
67 
68 testTruth(
69     not wave_inputs.renewable_inputs.production_inputs.print_flag,
70     __FILE__,
71     __LINE__
72 );
73 
74 testFloatEquals(
75     test_wave_ptr->type,
76     RenewableType :: WAVE,
77     __FILE__,
```

```
78      __LINE__
79  );
80
81  testTruth(
82      test_wave_ptr->type_str == "WAVE",
83      __FILE__,
84      __LINE__
85  );
86
87  testFloatEquals(
88      test_wave_ptr->capital_cost,
89      850831.063539,
90      __FILE__,
91      __LINE__
92  );
93
94  testFloatEquals(
95      test_wave_ptr->operation_maintenance_cost_kWh,
96      0.069905,
97      __FILE__,
98      __LINE__
99  );
100
101 // ======== END ATTRIBUTES ============================================================ //
102
103
104
105 // ======== METHODS ================================================================== //
106
107 // test production constraints
108 testFloatEquals(
109     test_wave_ptr->computeProductionkW(0, 1, 0, rand()),
110     0,
111     __FILE__,
112     __LINE__
113 );
114
115 testFloatEquals(
116     test_wave_ptr->computeProductionkW(0, 1, rand(), 0),
117     0,
118     __FILE__,
119     __LINE__
120 );
121
122 // test commit()
123 std::vector<double> dt_vec_hrs (48, 1);
124
125 std::vector<double> load_vec_kW = {
126     1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
127     1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
128     1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
129     1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
130 };
131
132 double load_kW = 0;
133 double production_kW = 0;
134 double roll = 0;
135 double significant_wave_height_m = 0;
136 double energy_period_s = 0;
137
138 for (int i = 0; i < 48; i++) {
139     roll = (double)rand() / RAND_MAX;
140
141     if (roll <= 0.05) {
142         roll = 0;
143     }
144
145     significant_wave_height_m = roll *
146         ((Wave*)test_wave_ptr)->design_significant_wave_height_m;
147
148     roll = (double)rand() / RAND_MAX;
149
150     if (roll <= 0.05) {
151         roll = 0;
152     }
153
154     energy_period_s = roll * ((Wave*)test_wave_ptr)->design_energy_period_s;
155
156     roll = (double)rand() / RAND_MAX;
157
158     if (roll >= 0.95) {
159         roll = 1.25;
160     }
161
162     load_vec_kW[i] *= roll * test_wave_ptr->capacity_kW;
163     load_kW = load_vec_kW[i];
164
```

```
165     production_kW = test_wave_ptr->computeProductionkW(
166         i,
167         dt_vec_hrs[i],
168         significant_wave_height_m,
169         energy_period_s
170     );
171
172     load_kW = test_wave_ptr->commit(
173         i,
174         dt_vec_hrs[i],
175         production_kW,
176         load_kW
177     );
178
179     // is running (or not) as expected
180     if (production_kW > 0) {
181         testTruth(
182             test_wave_ptr->is_running,
183             __FILE__,
184             __LINE__
185         );
186     }
187
188     else {
189         testTruth(
190             not test_wave_ptr->is_running,
191             __FILE__,
192             __LINE__
193         );
194     }
195
196     // load_kW <= load_vec_kW (i.e., after vs before)
197     testLessThanOrEqualTo(
198         load_kW,
199         load_vec_kW[i],
200         __FILE__,
201         __LINE__
202     );
203
204     // production = dispatch + storage + curtailment
205     testFloatEquals(
206         test_wave_ptr->production_vec_kW[i] -
207         test_wave_ptr->dispatch_vec_kW[i] -
208         test_wave_ptr->storage_vec_kW[i] -
209         test_wave_ptr->curtailment_vec_kW[i],
210         0,
211         __FILE__,
212         __LINE__
213     );
214
215     // resource, O&M > 0 whenever wave is running (i.e., producing)
216     if (test_wave_ptr->is_running) {
217         testGreaterThan(
218             significant_wave_height_m,
219             0,
220             __FILE__,
221             __LINE__
222         );
223
224         testGreaterThan(
225             energy_period_s,
226             0,
227             __FILE__,
228             __LINE__
229         );
230
231         testGreaterThan(
232             test_wave_ptr->operation_maintenance_cost_vec[i],
233             0,
234             __FILE__,
235             __LINE__
236         );
237     }
238
239     // O&M = 0 whenever wave is not running (i.e., not producing)
240     else {
241         testFloatEquals(
242             test_wave_ptr->operation_maintenance_cost_vec[i],
243             0,
244             __FILE__,
245             __LINE__
246         );
247     }
248 }
249 // ======== END METHODS ============================================================ //
250
251 }   /* try */
```

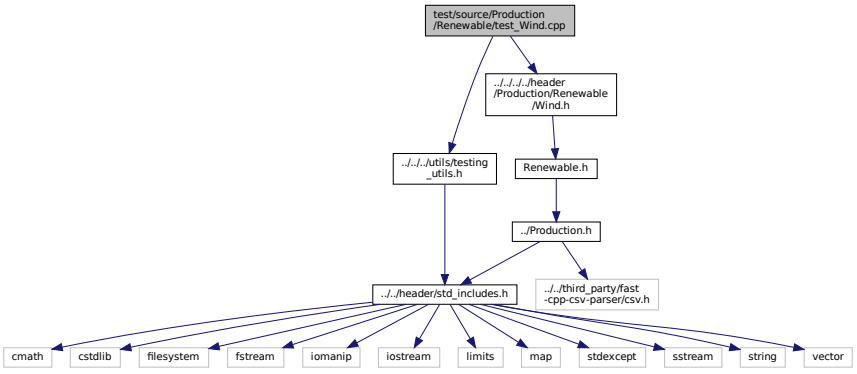
```
252
253
254 catch (...) {
255     delete test_wave_ptr;
256
257     printGold(" ..... ");
258     printRed("FAIL");
259     std::cout « std::endl;
260     throw;
261 }
262
263
264 delete test_wave_ptr;
265
266 printGold(" ..... ");
267 printGreen("PASS");
268 std::cout « std::endl;
269 return 0;
270 }   /* main() */
```

5.37 test/source/Production/Renewable/test_Wind.cpp File Reference

Testing suite for Wind class.

```
#include "../../../utils/testing_utils.h"
#include "../../../../header/Production/Renewable/Wind.h"
```

Include dependency graph for test_Wind.cpp:



Functions

- int main (int argc, char ∗∗argv)

5.37.1 Detailed Description

Testing suite for Wind class.

A suite of tests for the Wind class.

5.37.2 Function Documentation

5.37.2.1 main()

```
int main (
             int argc,
             char ** argv )
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\tTesting Production <-- Renewable <-- Wind");
33
34     srand(time(NULL));
35
36     Renewable* test_wind_ptr;
37
38 try {
39
40 // ======== CONSTRUCTION ========================================================== //
41
42 bool error_flag = true;
43
44 try {
45     WindInputs bad_wind_inputs;
46     bad_wind_inputs.design_speed_ms = -1;
47
48     Wind bad_wind(8760, bad_wind_inputs);
49
50     error_flag = false;
51 } catch (...) {
52     // Task failed successfully! =P
53 }
54 if (not error_flag) {
55     expectedErrorNotDetected(__FILE__, __LINE__);
56 }
57
58 WindInputs wind_inputs;
59
60 test_wind_ptr = new Wind(8760, wind_inputs);
61
62 // ======== END CONSTRUCTION ====================================================== //
63
64
65
66 // ======== ATTRIBUTES ============================================================ //
67
68 testTruth(
69     not wind_inputs.renewable_inputs.production_inputs.print_flag,
70     __FILE__,
71     __LINE__
72 );
73
74 testFloatEquals(
75     test_wind_ptr->type,
76     RenewableType :: WIND,
77     __FILE__,
78     __LINE__
79 );
80
81 testTruth(
82     test_wind_ptr->type_str == "WIND",
83     __FILE__,
84     __LINE__
85 );
86
87 testFloatEquals(
88     test_wind_ptr->capital_cost,
89     450356.170088,
90     __FILE__,
91     __LINE__
92 );
93
94 testFloatEquals(
95     test_wind_ptr->operation_maintenance_cost_kWh,
96     0.034953,
97     __FILE__,
98     __LINE__
99 );
100
101 // ======== END ATTRIBUTES ======================================================== //
102
103
104
105 // ======== METHODS =============================================================== //
106
```

```
107 // test production constraints
108 testFloatEquals(
109     test_wind_ptr->computeProductionkW(0, 1, 1e6),
110     0,
111     __FILE__,
112     __LINE__
113 );
114
115 testFloatEquals(
116     test_wind_ptr->computeProductionkW(
117         0,
118         1,
119         ((Wind*)test_wind_ptr)->design_speed_ms
120     ),
121     test_wind_ptr->capacity_kW,
122     __FILE__,
123     __LINE__
124 );
125
126 testFloatEquals(
127     test_wind_ptr->computeProductionkW(0, 1, -1),
128     0,
129     __FILE__,
130     __LINE__
131 );
132
133 // test commit()
134 std::vector<double> dt_vec_hrs (48, 1);
135
136 std::vector<double> load_vec_kW = {
137     1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1,
138     1, 1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0,
139     1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1,
140     1, 0, 0, 0, 1, 1, 1, 0, 1, 1, 0, 0
141 };
142
143 double load_kW = 0;
144 double production_kW = 0;
145 double roll = 0;
146 double wind_resource_ms = 0;
147
148 for (int i = 0; i < 48; i++) {
149     roll = (double)rand() / RAND_MAX;
150
151     wind_resource_ms = roll * ((Wind*)test_wind_ptr)->design_speed_ms;
152
153     roll = (double)rand() / RAND_MAX;
154
155     if (roll <= 0.1) {
156         wind_resource_ms = 0;
157     }
158
159     else if (roll >= 0.95) {
160         wind_resource_ms = 3 * ((Wind*)test_wind_ptr)->design_speed_ms;
161     }
162
163     roll = (double)rand() / RAND_MAX;
164
165     if (roll >= 0.95) {
166         roll = 1.25;
167     }
168
169     load_vec_kW[i] *= roll * test_wind_ptr->capacity_kW;
170     load_kW = load_vec_kW[i];
171
172     production_kW = test_wind_ptr->computeProductionkW(
173         i,
174         dt_vec_hrs[i],
175         wind_resource_ms
176     );
177
178     load_kW = test_wind_ptr->commit(
179         i,
180         dt_vec_hrs[i],
181         production_kW,
182         load_kW
183     );
184
185     // is running (or not) as expected
186     if (production_kW > 0) {
187         testTruth(
188             test_wind_ptr->is_running,
189             __FILE__,
190             __LINE__
191         );
192     }
193
```

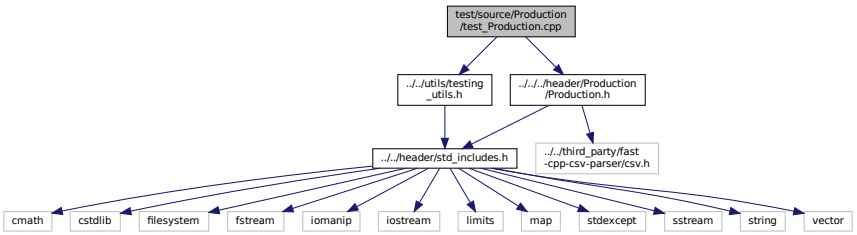
```
194     else {
195         testTruth(
196             not test_wind_ptr->is_running,
197             __FILE__,
198             __LINE__
199         );
200     }
201 
202     // load_kW <= load_vec_kW (i.e., after vs before)
203     testLessThanOrEqualTo(
204         load_kW,
205         load_vec_kW[i],
206         __FILE__,
207         __LINE__
208     );
209 
210     // production = dispatch + storage + curtailment
211     testFloatEquals(
212         test_wind_ptr->production_vec_kW[i] -
213         test_wind_ptr->dispatch_vec_kW[i] -
214         test_wind_ptr->storage_vec_kW[i] -
215         test_wind_ptr->curtailment_vec_kW[i],
216         0,
217         __FILE__,
218         __LINE__
219     );
220 
221     // resource, O&M > 0 whenever wind is running (i.e., producing)
222     if (test_wind_ptr->is_running) {
223         testGreaterThan(
224             wind_resource_ms,
225             0,
226             __FILE__,
227             __LINE__
228         );
229 
230         testGreaterThan(
231             test_wind_ptr->operation_maintenance_cost_vec[i],
232             0,
233             __FILE__,
234             __LINE__
235         );
236     }
237 
238     // O&M = 0 whenever wind is not running (i.e., not producing)
239     else {
240         testFloatEquals(
241             test_wind_ptr->operation_maintenance_cost_vec[i],
242             0,
243             __FILE__,
244             __LINE__
245         );
246     }
247 }
248 
249 
250 // ======== END METHODS ============================================================ //
251 
252 }   /* try */
253 
254 
255 catch (...) {
256     delete test_wind_ptr;
257 
258     printGold(" ...... ");
259     printRed("FAIL");
260     std::cout « std::endl;
261     throw;
262 }
263 
264 
265 delete test_wind_ptr;
266 
267 printGold(" ...... ");
268 printGreen("PASS");
269 std::cout « std::endl;
270 return 0;
271 }   /* main() */
```

5.38 test/source/Production/test_Production.cpp File Reference

Testing suite for Production class.

```
#include "../../utils/testing_utils.h"
#include "../../../header/Production/Production.h"
```

Include dependency graph for test_Production.cpp:



Functions

- int main (int argc, char **argv)

5.38.1 Detailed Description

Testing suite for Production class.

A suite of tests for the Production class.

5.38.2 Function Documentation

5.38.2.1 main()

```
int main (
            int argc,
            char ** argv )
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\n\tTesting Production");
33
34     srand(time(NULL));
35
36
37 try {
38
39 // ======== CONSTRUCTION ========================================================== //
40
41 bool error_flag = true;
42
43 try {
44     ProductionInputs production_inputs;
45
46     Production bad_production(0, production_inputs);
47
48     error_flag = false;
49 } catch (...) {
50     // Task failed successfully! =P
51 }
```

```
52 if (not error_flag) {
53     expectedErrorNotDetected(__FILE__, __LINE__);
54 }
55
56 ProductionInputs production_inputs;
57
58 Production test_production(8760, production_inputs);
59
60 // ======== END CONSTRUCTION ============================================================ //
61
62
63
64 // ======== ATTRIBUTES ================================================================== //
65
66 testTruth(
67     not production_inputs.print_flag,
68     __FILE__,
69     __LINE__
70 );
71
72 testFloatEquals(
73     production_inputs.nominal_inflation_annual,
74     0.02,
75     __FILE__,
76     __LINE__
77 );
78
79 testFloatEquals(
80     production_inputs.nominal_discount_annual,
81     0.04,
82     __FILE__,
83     __LINE__
84 );
85
86 testFloatEquals(
87     test_production.n_points,
88     8760,
89     __FILE__,
90     __LINE__
91 );
92
93 testFloatEquals(
94     test_production.capacity_kW,
95     100,
96     __FILE__,
97     __LINE__
98 );
99
100 testFloatEquals(
101     test_production.real_discount_annual,
102     0.0196078431372549,
103     __FILE__,
104     __LINE__
105 );
106
107 testFloatEquals(
108     test_production.production_vec_kW.size(),
109     8760,
110     __FILE__,
111     __LINE__
112 );
113
114 testFloatEquals(
115     test_production.dispatch_vec_kW.size(),
116     8760,
117     __FILE__,
118     __LINE__
119 );
120
121 testFloatEquals(
122     test_production.storage_vec_kW.size(),
123     8760,
124     __FILE__,
125     __LINE__
126 );
127
128 testFloatEquals(
129     test_production.curtailment_vec_kW.size(),
130     8760,
131     __FILE__,
132     __LINE__
133 );
134
135 testFloatEquals(
136     test_production.capital_cost_vec.size(),
137     8760,
138     __FILE__,
```

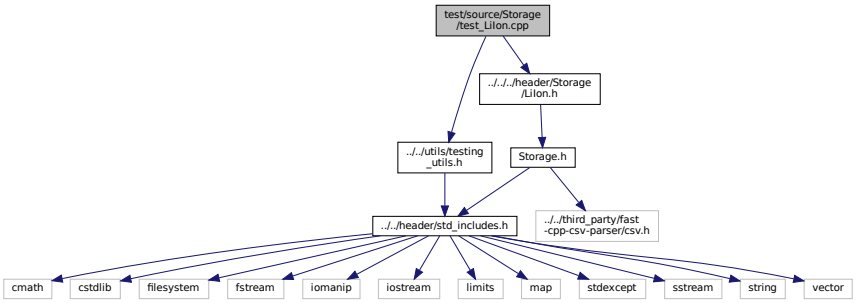
```
139     __LINE__
140 );
141
142 testFloatEquals(
143     test_production.operation_maintenance_cost_vec.size(),
144     8760,
145     __FILE__,
146     __LINE__
147 );
148
149 // ======== END ATTRIBUTES ============================================================ //
150
151 }   /* try */
152
153
154 catch (...) {
155     //...
156
157     printGold(" ............................. ");
158     printRed("FAIL");
159     std::cout « std::endl;
160     throw;
161 }
162
163
164 printGold(" ............................. ");
165 printGreen("PASS");
166 std::cout « std::endl;
167 return 0;
168
169 }   /* main() */
```

5.39 test/source/Storage/test_LiIon.cpp File Reference

Testing suite for LiIon class.

```
#include "../../utils/testing_utils.h"
#include "../../../header/Storage/LiIon.h"
```

Include dependency graph for test_LiIon.cpp:



Functions

- int main (int argc, char **argv)

5.39.1 Detailed Description

Testing suite for LiIon class.

A suite of tests for the LiIon class.

5.39.2 Function Documentation

5.39.2.1 main()

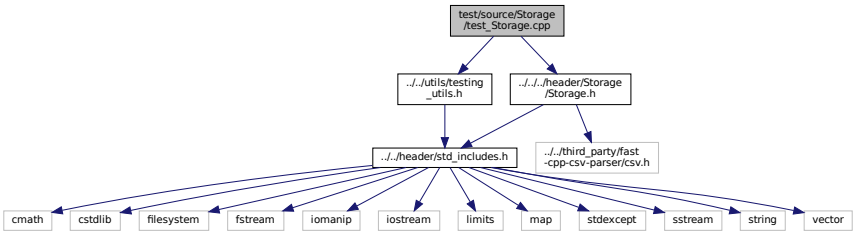
```
int main (
              int argc,
              char ** argv )
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\tTesting Storage <-- LiIon");
33
34     srand(time(NULL));
35
36
37     try {
38         //...
39     }
40
41     catch (...) {
42         //...
43
44         printGold(" ..................... ");
45         printRed("FAIL");
46         std::cout « std::endl;
47         throw;
48     }
49
50
51     printGold(" ..................... ");
52     printGreen("PASS");
53     std::cout « std::endl;
54     return 0;
55 }   /* main() */
```

5.40 test/source/Storage/test_Storage.cpp File Reference

Testing suite for Storage class.

```
#include "../../utils/testing_utils.h"
#include "../../../header/Storage/Storage.h"
```

Include dependency graph for test_Storage.cpp:



Functions

- int main (int argc, char ∗∗argv)

5.40.1 Detailed Description

Testing suite for Storage class.

A suite of tests for the Storage class.

5.40.2 Function Documentation

5.40.2.1 main()

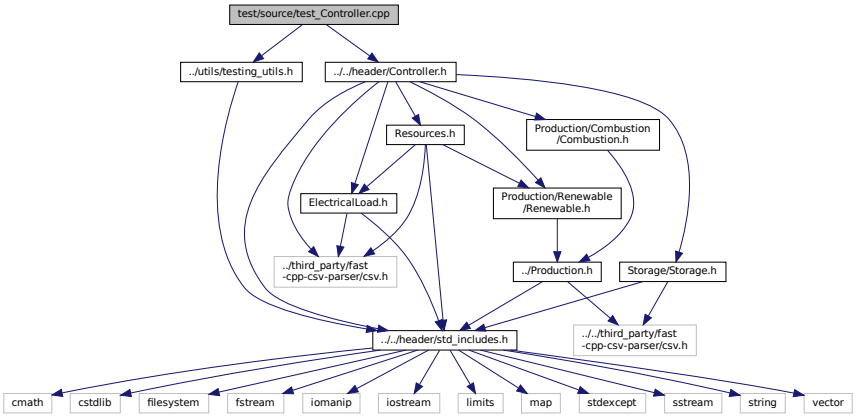
```
int main (
              int argc,
              char ** argv )
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\tTesting Storage");
33
34     srand(time(NULL));
35
36
37     try {
38         //...
39     }
40
41     catch (...) {
42         //...
43
44         printGold(" ..................... ");
45         printRed("FAIL");
46         std::cout « std::endl;
47         throw;
48     }
49
50
51     printGold(" ............................... ");
52     printGreen("PASS");
53     std::cout « std::endl;
54     return 0;
55 }   /* main() */
```

5.41 test/source/test_Controller.cpp File Reference

Testing suite for Controller class.

```
#include "../utils/testing_utils.h"
#include "../../header/Controller.h"
```

Include dependency graph for test_Controller.cpp:



Functions

- int main (int argc, char **argv)

5.41.1 Detailed Description

Testing suite for Controller class.

A suite of tests for the Controller class.

5.41.2 Function Documentation

5.41.2.1 main()

```
int main (
              int argc,
              char ** argv )
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\tTesting Controller");
33
34     srand(time(NULL));
35
36
37 try {
38
39 // ======== CONSTRUCTION ========================================================== //
40
41 Controller test_controller;
42
43 // ======== END CONSTRUCTION ========================================================//
44
45
46
```

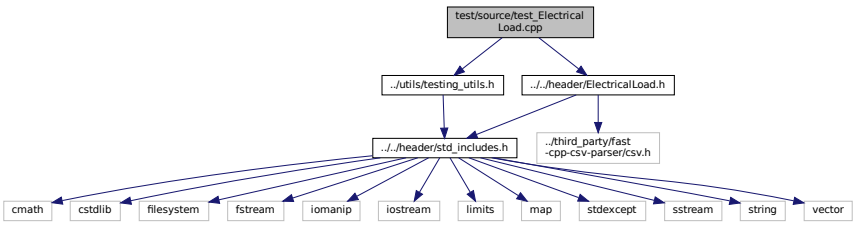
```
47 // ======== ATTRIBUTES ============================================================ //
48
49 //...
50
51 // ======== END ATTRIBUTES ======================================================== //
52
53
54
55 // ======== METHODS =============================================================== //
56
57 //...
58
59 // ======== END METHODS =========================================================== //
60
61 }   /* try */
62
63
64 catch (...) {
65     //...
66
67     printGold(" ............................. ");
68     printRed("FAIL");
69     std::cout « std::endl;
70     throw;
71 }
72
73
74 printGold(" ............................. ");
75 printGreen("PASS");
76 std::cout « std::endl;
77 return 0;
78 }   /* main() */
```

5.42 test/source/test_ElectricalLoad.cpp File Reference

Testing suite for ElectricalLoad class.

```
#include "../utils/testing_utils.h"
#include "../../header/ElectricalLoad.h"
```

Include dependency graph for test_ElectricalLoad.cpp:



Functions

- int main (int argc, char ∗∗argv)

5.42.1 Detailed Description

Testing suite for ElectricalLoad class.

A suite of tests for the ElectricalLoad class.

5.42.2 Function Documentation

5.42.2.1 main()

```
int main (
              int argc,
              char ** argv )
27 {
28     #ifdef _WIN32
29         activateVirtualTerminal();
30     #endif  /* _WIN32 */
31
32     printGold("\tTesting ElectricalLoad");
33
34     srand(time(NULL));
35
36
37 try {
38
39 // ======== CONSTRUCTION ========================================================== //
40
41 std::string path_2_electrical_load_time_series =
42     "data/test/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";
43
44 ElectricalLoad test_electrical_load(path_2_electrical_load_time_series);
45
46 // ======== END CONSTRUCTION ====================================================== //
47
48
49
50 // ======== ATTRIBUTES ============================================================ //
51
52 testTruth(
53     test_electrical_load.path_2_electrical_load_time_series ==
54     path_2_electrical_load_time_series,
55     __FILE__,
56     __LINE__
57 );
58
59 testFloatEquals(
60     test_electrical_load.n_points,
61     8760,
62     __FILE__,
63     __LINE__
64 );
65
66 testFloatEquals(
67     test_electrical_load.n_years,
68     0.999886,
69     __FILE__,
70     __LINE__
71 );
72
73 testFloatEquals(
74     test_electrical_load.min_load_kW,
75     82.1211213927802,
76     __FILE__,
77     __LINE__
78 );
79
80 testFloatEquals(
81     test_electrical_load.mean_load_kW,
82     258.373472633202,
83     __FILE__,
84     __LINE__
85 );
86
87
88 testFloatEquals(
89     test_electrical_load.max_load_kW,
90     500,
91     __FILE__,
92     __LINE__
93 );
94
95
96 std::vector<double> expected_dt_vec_hrs (48, 1);
97
```

```
98 std::vector<double> expected_time_vec_hrs = {
99       0,  1,  2,  3,  4,  5,  6,  7,  8,  9, 10, 11,
100      12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23,
101      24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35,
102      36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47
103 };
104
105 std::vector<double> expected_load_vec_kW = {
106     360.253836463674,
107     355.171277826775,
108     353.776453532298,
109     353.75405737934,
110     346.592867404975,
111     340.132411175118,
112     337.354867340578,
113     340.644115618736,
114     363.639028500678,
115     378.787797779238,
116     372.215798201712,
117     395.093925731298,
118     402.325427142659,
119     386.907725462306,
120     380.709170928091,
121     372.062070914977,
122     372.328646856954,
123     391.841444284136,
124     394.029351759596,
125     383.369407765254,
126     381.093099675206,
127     382.604158946193,
128     390.744843709034,
129     383.13949492437,
130     368.150393976985,
131     364.629744480226,
132     363.572736804082,
133     359.854924202248,
134     355.207590170267,
135     349.094656012401,
136     354.365935871597,
137     343.380608328546,
138     404.673065729266,
139     486.296896820126,
140     480.225974100847,
141     457.318764401085,
142     418.177339948609,
143     414.399018364126,
144     409.678420185754,
145     404.768766016563,
146     401.699589920585,
147     402.44339040654,
148     398.138372541906,
149     396.010498627646,
150     390.165117432277,
151     375.850429417013,
152     365.567100746484,
153     365.429624610923
154 };
155
156 for (int i = 0; i < 48; i++) {
157     testFloatEquals(
158         test_electrical_load.dt_vec_hrs[i],
159         expected_dt_vec_hrs[i],
160         __FILE__,
161         __LINE__
162     );
163
164     testFloatEquals(
165         test_electrical_load.time_vec_hrs[i],
166         expected_time_vec_hrs[i],
167         __FILE__,
168         __LINE__
169     );
170
171     testFloatEquals(
172         test_electrical_load.load_vec_kW[i],
173         expected_load_vec_kW[i],
174         __FILE__,
175         __LINE__
176     );
177 }
178
179 // ======== END ATTRIBUTES ============================================================ //
180
181 }   /* try */
182
183
184 catch (...) {
```

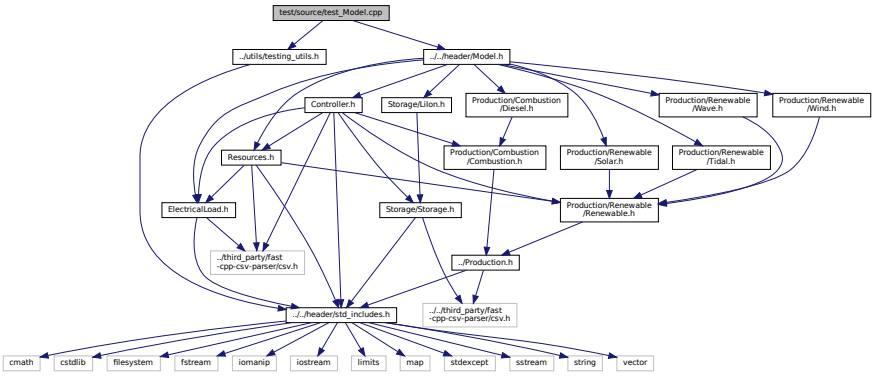
```
185     //...
186
187     printGold(" ......................... ");
188     printRed("FAIL");
189     std::cout « std::endl;
190     throw;
191 }
192
193
194 printGold(" ......................... ");
195 printGreen("PASS");
196 std::cout « std::endl;
197 return 0;
198 }   /* main() */
```

5.43 test/source/test_Model.cpp File Reference

Testing suite for Model class.

```
#include "../utils/testing_utils.h"
#include "../../header/Model.h"
```

Include dependency graph for test_Model.cpp:



Functions

- int main (int argc, char ∗∗argv)

5.43.1 Detailed Description

Testing suite for Model class.

A suite of tests for the Model class.

5.43.2 Function Documentation

5.43.2.1 main()

```
int main (
             int argc,
             char ** argv )
{
    #ifdef _WIN32
        activateVirtualTerminal();
    #endif  /* _WIN32 */

    printGold("\tTesting Model");

    srand(time(NULL));


try {

// ======== CONSTRUCTION ============================================================ //

bool error_flag = true;

try {
    ModelInputs bad_model_inputs;
    bad_model_inputs.path_2_electrical_load_time_series =
        "data/test/bad_path_240984069830.csv";

    Model bad_model(bad_model_inputs);

    error_flag = false;
} catch (...) {
    // Task failed successfully! =P
}
if (not error_flag) {
    expectedErrorNotDetected(__FILE__, __LINE__);
}

std::string path_2_electrical_load_time_series =
    "data/test/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";

ModelInputs test_model_inputs;
test_model_inputs.path_2_electrical_load_time_series =
    path_2_electrical_load_time_series;

Model test_model(test_model_inputs);

// ======== END CONSTRUCTION ======================================================== //


// ======== ATTRIBUTES ============================================================== //

testTruth(
    test_model.electrical_load.path_2_electrical_load_time_series ==
    path_2_electrical_load_time_series,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_model.electrical_load.n_points,
    8760,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_model.electrical_load.n_years,
    0.999886,
    __FILE__,
    __LINE__
);

testFloatEquals(
    test_model.electrical_load.min_load_kW,
    82.1211213927802,
    __FILE__,
    __LINE__
);

testFloatEquals(
     test_model.electrical_load.mean_load_kW,
     258.373472633202,
     __FILE__,
     __LINE__
);

```

```
107
108 testFloatEquals(
109     test_model.electrical_load.max_load_kW,
110     500,
111     __FILE__,
112     __LINE__
113 );
114
115
116 std::vector<double> expected_dt_vec_hrs (48, 1);
117
118 std::vector<double> expected_time_vec_hrs = {
119      0,  1,  2,  3,  4,  5,  6,  7,  8,  9, 10, 11,
120     12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23,
121     24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35,
122     36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47
123 };
124
125 std::vector<double> expected_load_vec_kW = {
126     360.253836463674,
127     355.171277826775,
128     353.776453532298,
129     353.75405737934,
130     346.592867404975,
131     340.132411175118,
132     337.354867340578,
133     340.644115618736,
134     363.639028500678,
135     378.787797779238,
136     372.215798201712,
137     395.093925731298,
138     402.325427142659,
139     386.907725462306,
140     380.709170928091,
141     372.062070914977,
142     372.328646856954,
143     391.841444284136,
144     394.029351759596,
145     383.369407765254,
146     381.093099675206,
147     382.604158946193,
148     390.744843709034,
149     383.13949492437,
150     368.150393976985,
151     364.629744480226,
152     363.572736804082,
153     359.854924202248,
154     355.207590170267,
155     349.094656012401,
156     354.365935871597,
157     343.380608328546,
158     404.673065729266,
159     486.296896820126,
160     480.225974100847,
161     457.318764401085,
162     418.177339948609,
163     414.399018364126,
164     409.678420185754,
165     404.768766016563,
166     401.699589920585,
167     402.44339040654,
168     398.138372541906,
169     396.010498627646,
170     390.165117432277,
171     375.850429417013,
172     365.567100746484,
173     365.429624610923
174 };
175
176 for (int i = 0; i < 48; i++) {
177     testFloatEquals(
178         test_model.electrical_load.dt_vec_hrs[i],
179         expected_dt_vec_hrs[i],
180         __FILE__,
181         __LINE__
182     );
183
184     testFloatEquals(
185         test_model.electrical_load.time_vec_hrs[i],
186         expected_time_vec_hrs[i],
187         __FILE__,
188         __LINE__
189     );
190
191     testFloatEquals(
192         test_model.electrical_load.load_vec_kW[i],
193         expected_load_vec_kW[i],
```

```
194         __FILE__,
195         __LINE__
196     );
197 }
198
199 // ======== END ATTRIBUTES ============================================================ //
200
201
202
203 // ======== METHODS ================================================================== //
204
205 //  add Solar resource
206 int solar_resource_key = 0;
207 std::string path_2_solar_resource_data =
208     "data/test/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv";
209
210 test_model.addResource(
211     RenewableType :: SOLAR,
212     path_2_solar_resource_data,
213     solar_resource_key
214 );
215
216 std::vector<double> expected_solar_resource_vec_kWm2 = {
217     0,
218     0,
219     0,
220     0,
221     0,
222     0,
223     8.51702662684015E-05,
224     0.000348341567045,
225     0.00213793728593,
226     0.004099863613322,
227     0.000997135230553,
228     0.009534527624657,
229     0.022927996790616,
230     0.0136071715294,
231     0.002535134127751,
232     0.005206897515821,
233     0.005627658648597,
234     0.000701186722215,
235     0.00017119827089,
236     0,
237     0,
238     0,
239     0,
240     0,
241     0,
242     0,
243     0,
244     0,
245     0,
246     0,
247     0,
248     0.000141055102242,
249     0.00084525014743,
250     0.024893647822702,
251     0.091245556190749,
252     0.158722176731637,
253     0.152859680515876,
254     0.149922903895116,
255     0.13049996570866,
256     0.03081254222795,
257     0.001218928911125,
258     0.000206092647423,
259     0,
260     0,
261     0,
262     0,
263     0,
264     0
265 };
266
267 for (size_t i = 0; i < expected_solar_resource_vec_kWm2.size(); i++) {
268     testFloatEquals(
269         test_model.resources.resource_map_1D[solar_resource_key][i],
270         expected_solar_resource_vec_kWm2[i],
271         __FILE__,
272         __LINE__
273     );
274 }
275
276
277 //  add Tidal resource
278 int tidal_resource_key = 1;
279 std::string path_2_tidal_resource_data =
280     "data/test/tidal_speed_peak-3ms_1yr_dt-1hr.csv";
```

```
281
282 test_model.addResource(
283     RenewableType :: TIDAL,
284     path_2_tidal_resource_data,
285     tidal_resource_key
286 );
287
288
289 //  add Wave resource
290 int wave_resource_key = 2;
291 std::string path_2_wave_resource_data =
292     "data/test/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv";
293
294 test_model.addResource(
295     RenewableType :: WAVE,
296     path_2_wave_resource_data,
297     wave_resource_key
298 );
299
300
301 //  add Wind resource
302 int wind_resource_key = 3;
303 std::string path_2_wind_resource_data =
304     "data/test/wind_speed_peak-25ms_1yr_dt-1hr.csv";
305
306 test_model.addResource(
307     RenewableType :: WIND,
308     path_2_wind_resource_data,
309     wind_resource_key
310 );
311
312
313 //  add Diesel asset
314 DieselInputs diesel_inputs;
315 test_model.addDiesel(diesel_inputs);
316
317 testFloatEquals(
318     test_model.combustion_ptr_vec.size(),
319     1,
320     __FILE__,
321     __LINE__
322 );
323
324 testFloatEquals(
325     test_model.combustion_ptr_vec[0]->type,
326     CombustionType :: DIESEL,
327     __FILE__,
328     __LINE__
329 );
330
331
332 //  add Solar asset
333 SolarInputs solar_inputs;
334 solar_inputs.resource_key = solar_resource_key;
335
336 test_model.addSolar(solar_inputs);
337
338 testFloatEquals(
339     test_model.renewable_ptr_vec.size(),
340     1,
341     __FILE__,
342     __LINE__
343 );
344
345 testFloatEquals(
346     test_model.renewable_ptr_vec[0]->type,
347     RenewableType :: SOLAR,
348     __FILE__,
349     __LINE__
350 );
351
352
353 //  add Tidal asset
354 TidalInputs tidal_inputs;
355 tidal_inputs.resource_key = tidal_resource_key;
356
357 test_model.addTidal(tidal_inputs);
358
359 testFloatEquals(
360     test_model.renewable_ptr_vec.size(),
361     2,
362     __FILE__,
363     __LINE__
364 );
365
366 testFloatEquals(
367     test_model.renewable_ptr_vec[1]->type,
```

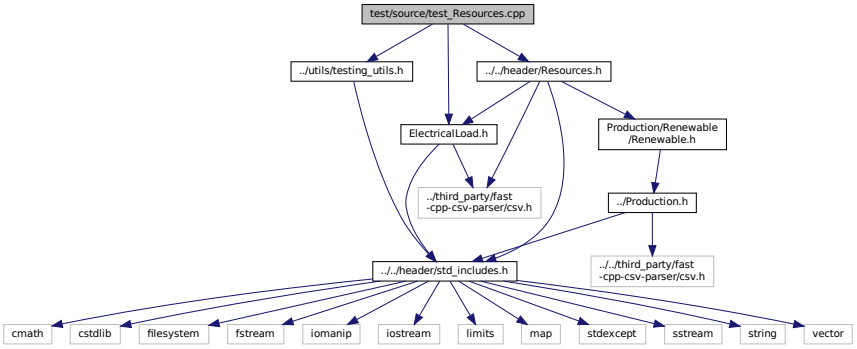
```
368     RenewableType :: TIDAL,
369     __FILE__,
370     __LINE__
371 );
372
373
374 //  add Wave asset
375 WaveInputs wave_inputs;
376 wave_inputs.resource_key = wave_resource_key;
377
378 test_model.addWave(wave_inputs);
379
380 testFloatEquals(
381     test_model.renewable_ptr_vec.size(),
382     3,
383     __FILE__,
384     __LINE__
385 );
386
387 testFloatEquals(
388     test_model.renewable_ptr_vec[2]->type,
389     RenewableType :: WAVE,
390     __FILE__,
391     __LINE__
392 );
393
394
395 //  add Wind asset
396 WindInputs wind_inputs;
397 wind_inputs.resource_key = wind_resource_key;
398
399 test_model.addWind(wind_inputs);
400
401 testFloatEquals(
402     test_model.renewable_ptr_vec.size(),
403     4,
404     __FILE__,
405     __LINE__
406 );
407
408 testFloatEquals(
409     test_model.renewable_ptr_vec[3]->type,
410     RenewableType :: WIND,
411     __FILE__,
412     __LINE__
413 );
414
415
416 //  run
417 test_model.run();
418
419 for (int i = 0; i < test_model.electrical_load.n_points; i++) {
420     testLessThanOrEqualTo(
421         test_model.controller.net_load_vec_kW[i],
422         test_model.electrical_load.max_load_kW,
423         __FILE__,
424         __LINE__
425     );
426 }
427
428 // ======== END METHODS ============================================================ //
429
430 }   /* try */
431
432
433 catch (...) {
434     //...
435
436     printGold(" ................................. ");
437     printRed("FAIL");
438     std::cout « std::endl;
439     throw;
440 }
441
442
443 printGold(" ................................. ");
444 printGreen("PASS");
445 std::cout « std::endl;
446 return 0;
447 }   /* main() */
```

5.44 test/source/test_Resources.cpp File Reference

Testing suite for Resources class.

```
#include "../utils/testing_utils.h"
#include "../../header/Resources.h"
#include "../../header/ElectricalLoad.h"
```

Include dependency graph for test_Resources.cpp:



Functions

- int main (int argc, char **argv)

5.44.1 Detailed Description

Testing suite for Resources class.

A suite of tests for the Resources class.

5.44.2 Function Documentation

5.44.2.1 main()

```
int main (
              int argc,
              char ** argv )
28 {
29     #ifdef _WIN32
30         activateVirtualTerminal();
31     #endif  /* _WIN32 */
32
33     printGold("\tTesting Resources");
34
35     srand(time(NULL));
36
37
38 try {
```

```
39
40 // ======== CONSTRUCTION ========================================================== //
41
42 std::string path_2_electrical_load_time_series =
43     "data/test/electrical_load_generic_peak-500kW_1yr_dt-1hr.csv";
44
45 ElectricalLoad test_electrical_load(path_2_electrical_load_time_series);
46
47 Resources test_resources;
48
49 // ======== END CONSTRUCTION ====================================================== //
50
51
52
53 // ======== ATTRIBUTES ============================================================ //
54
55 testFloatEquals(
56     test_resources.resource_map_1D.size(),
57     0,
58     __FILE__,
59     __LINE__
60 );
61
62 testFloatEquals(
63     test_resources.path_map_1D.size(),
64     0,
65     __FILE__,
66     __LINE__
67 );
68
69 testFloatEquals(
70     test_resources.resource_map_2D.size(),
71     0,
72     __FILE__,
73     __LINE__
74 );
75
76 testFloatEquals(
77     test_resources.path_map_2D.size(),
78     0,
79     __FILE__,
80     __LINE__
81 );
82
83 // ======== END ATTRIBUTES ======================================================== //
84
85
86 // ======== METHODS =============================================================== //
87
88 int solar_resource_key = 0;
89 std::string path_2_solar_resource_data =
90     "data/test/solar_GHI_peak-1kWm2_1yr_dt-1hr.csv";
91
92 test_resources.addResource(
93     RenewableType::SOLAR,
94     path_2_solar_resource_data,
95     solar_resource_key,
96     &test_electrical_load
97 );
98
99 bool error_flag = true;
100 try {
101     test_resources.addResource(
102         RenewableType::SOLAR,
103         path_2_solar_resource_data,
104         solar_resource_key,
105         &test_electrical_load
106     );
107
108     error_flag = false;
109 } catch (...) {
110     // Task failed successfully! =P
111 }
112 if (not error_flag) {
113     expectedErrorNotDetected(__FILE__, __LINE__);
114 }
115
116
117 try {
118     std::string path_2_solar_resource_data_BAD_TIMES =
119         "data/test/solar_GHI_peak-1kWm2_1yr_dt-1hr_BAD_TIMES.csv";
120
121     test_resources.addResource(
122         RenewableType::SOLAR,
123         path_2_solar_resource_data_BAD_TIMES,
124         -1,
125         &test_electrical_load
```

```
126     );
127
128     error_flag = false;
129 } catch (...) {
130     // Task failed successfully! =P
131 }
132 if (not error_flag) {
133     expectedErrorNotDetected(__FILE__, __LINE__);
134 }
135
136
137 try {
138     std::string path_2_solar_resource_data_BAD_LENGTH =
139         "data/test/solar_GHI_peak-1kWm2_1yr_dt-1hr_BAD_LENGTH.csv";
140
141     test_resources.addResource(
142         RenewableType::SOLAR,
143         path_2_solar_resource_data_BAD_LENGTH,
144         -2,
145         &test_electrical_load
146     );
147
148     error_flag = false;
149 } catch (...) {
150     // Task failed successfully! =P
151 }
152 if (not error_flag) {
153     expectedErrorNotDetected(__FILE__, __LINE__);
154 }
155
156 std::vector<double> expected_solar_resource_vec_kWm2 = {
157     0,
158     0,
159     0,
160     0,
161     0,
162     0,
163     8.51702662684015E-05,
164     0.000348341567045,
165     0.00213793728593,
166     0.004099863613322,
167     0.000997135230553,
168     0.009534527624657,
169     0.022927996790616,
170     0.0136071715294,
171     0.002535134127751,
172     0.005206897515821,
173     0.005627658648597,
174     0.000701186722215,
175     0.00017119827089,
176     0,
177     0,
178     0,
179     0,
180     0,
181     0,
182     0,
183     0,
184     0,
185     0,
186     0,
187     0,
188     0.000141055102242,
189     0.00084525014743,
190     0.024893647822702,
191     0.091245556190749,
192     0.158722176731637,
193     0.152859680515876,
194     0.149922903895116,
195     0.13049996570866,
196     0.03081254222795,
197     0.001218928911125,
198     0.000206092647423,
199     0,
200     0,
201     0,
202     0,
203     0,
204     0
205 };
206
207 for (size_t i = 0; i < expected_solar_resource_vec_kWm2.size(); i++) {
208     testFloatEquals(
209         test_resources.resource_map_1D[solar_resource_key][i],
210         expected_solar_resource_vec_kWm2[i],
211         __FILE__,
212         __LINE__
```

```
213     );
214 }
215
216
217 int tidal_resource_key = 1;
218 std::string path_2_tidal_resource_data =
219     "data/test/tidal_speed_peak-3ms_1yr_dt-1hr.csv";
220
221 test_resources.addResource(
222     RenewableType::TIDAL,
223     path_2_tidal_resource_data,
224     tidal_resource_key,
225     &test_electrical_load
226 );
227
228 std::vector<double> expected_tidal_resource_vec_ms = {
229     0.347439913040533,
230     0.770545522195602,
231     0.731352084836198,
232     0.293389814389542,
233     0.209959110813115,
234     0.610609623896497,
235     1.78067162013604,
236     2.53522775118089,
237     2.75966627832024,
238     2.52101111143895,
239     2.05389330201031,
240     1.3461515862445,
241     0.28909254878384,
242     0.897754086048563,
243     1.71406453837407,
244     1.85047408742869,
245     1.71507908595979,
246     1.33540349705416,
247     0.434586143463003,
248     0.500623815700637,
249     1.37172172646733,
250     1.68294125491228,
251     1.56101300975417,
252     1.04925834219412,
253     0.211395463930223,
254     1.03720048903385,
255     1.85059536356448,
256     1.85203242794517,
257     1.4091471616277,
258     0.767776539039899,
259     0.251464906990961,
260     1.47018469375652,
261     2.36260493698197,
262     2.46653750048625,
263     2.12851908739291,
264     1.62783753197988,
265     0.734594890957439,
266     0.441886297300355,
267     1.6574418350918,
268     2.0684558286637,
269     1.87717416992136,
270     1.58871262337931,
271     1.03451227609235,
272     0.193371305159817,
273     0.976400122458815,
274     1.6583227369707,
275     1.76690616570953,
276     1.54801328553115
277 };
278
279 for (size_t i = 0; i < expected_tidal_resource_vec_ms.size(); i++) {
280     testFloatEquals(
281         test_resources.resource_map_1D[tidal_resource_key][i],
282         expected_tidal_resource_vec_ms[i],
283         __FILE__,
284         __LINE__
285     );
286 }
287
288
289 int wave_resource_key = 2;
290 std::string path_2_wave_resource_data =
291     "data/test/waves_H_s_peak-8m_T_e_peak-15s_1yr_dt-1hr.csv";
292
293 test_resources.addResource(
294     RenewableType::WAVE,
295     path_2_wave_resource_data,
296     wave_resource_key,
297     &test_electrical_load
298 );
299
```

```
300 std::vector<double> expected_significant_wave_height_vec_m = {
301     4.26175222125028,
302     4.25020976167872,
303     4.25656524330349,
304     4.27193854786718,
305     4.28744955711233,
306     4.29421815278154,
307     4.2839937266082,
308     4.25716982457976,
309     4.22419391611483,
310     4.19588925217606,
311     4.17338788587412,
312     4.14672746914214,
313     4.10560041173665,
314     4.05074966447193,
315     3.9953696962433,
316     3.95316976150866,
317     3.92771018142378,
318     3.91129562488595,
319     3.89558312094911,
320     3.87861093931749,
321     3.86538307240754,
322     3.86108961027929,
323     3.86459448853189,
324     3.86796474016882,
325     3.86357412779993,
326     3.85554872014731,
327     3.86044266668675,
328     3.89445961915999,
329     3.95554798115731,
330     4.02265508610476,
331     4.07419587011404,
332     4.10314247143958,
333     4.11738045085928,
334     4.12554995596708,
335     4.12923992001675,
336     4.1229292327442,
337     4.10123955307441,
338     4.06748827895363,
339     4.0336230651344,
340     4.01134236393876,
341     4.00136570034559,
342     3.99368787690411,
343     3.97820924247644,
344     3.95369335178055,
345     3.92742545608532,
346     3.90683362771686,
347     3.89331520944006,
348     3.88256045801583
349 };
350
351 std::vector<double> expected_energy_period_vec_s = {
352     10.4456008226821,
353     10.4614151137651,
354     10.4462827795433,
355     10.4127692097884,
356     10.3734397942723,
357     10.3408599227669,
358     10.32637292093,
359     10.3245412676322,
360     10.310409818185,
361     10.2589529840966,
362     10.1728100603103,
363     10.0862908658929,
364     10.03480243813,
365     10.023673635806,
366     10.0243418565116,
367     10.0063487117653,
368     9.96050302286607,
369     9.9011999635568,
370     9.84451822125472,
371     9.79726875879626,
372     9.75614594835158,
373     9.7173447961368,
374     9.68342904390577,
375     9.66380508567062,
376     9.6674009575699,
377     9.68927134575103,
378     9.70979984863046,
379     9.70967357906908,
380     9.68983025704562,
381     9.6722855524805,
382     9.67973599910003,
383     9.71977125328293,
384     9.78450442291421,
385     9.86532355233449,
386     9.96158937600019,
```

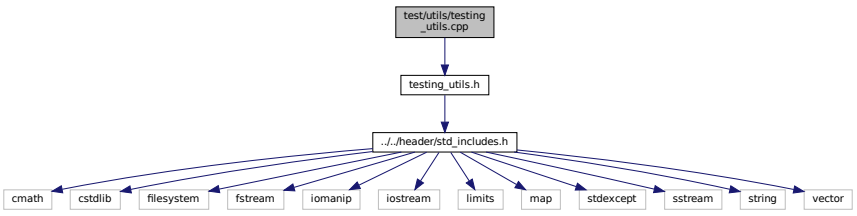
```
387     10.0807018356507,
388     10.2291022504937,
389     10.39458528356,
390     10.5464393581004,
391     10.6553277500484,
392     10.7245553190084,
393     10.7893127285064,
394     10.8846512240849,
395     11.0148158739075,
396     11.1544325654719,
397     11.2772785848343,
398     11.3744362756187,
399     11.4533643503183
400 };
401
402 for (size_t i = 0; i < expected_significant_wave_height_vec_m.size(); i++) {
403     testFloatEquals(
404         test_resources.resource_map_2D[wave_resource_key][i][0],
405         expected_significant_wave_height_vec_m[i],
406         __FILE__,
407         __LINE__
408     );
409
410     testFloatEquals(
411         test_resources.resource_map_2D[wave_resource_key][i][1],
412         expected_energy_period_vec_s[i],
413         __FILE__,
414         __LINE__
415     );
416 }
417
418
419 int wind_resource_key = 3;
420 std::string path_2_wind_resource_data =
421     "data/test/wind_speed_peak-25ms_1yr_dt-1hr.csv";
422
423 test_resources.addResource(
424     RenewableType::WIND,
425     path_2_wind_resource_data,
426     wind_resource_key,
427     &test_electrical_load
428 );
429
430 std::vector<double> expected_wind_resource_vec_ms = {
431     6.88566688469997,
432     5.02177105466549,
433     3.74211715899568,
434     5.67169579985362,
435     4.90670669971858,
436     4.29586955031368,
437     7.41155377205065,
438     10.2243290476943,
439     13.1258696725555,
440     13.7016198628274,
441     16.2481482330233,
442     16.5096744355418,
443     13.4354482206162,
444     14.0129230731609,
445     14.5554549260515,
446     13.4454539065912,
447     13.3447169512094,
448     11.7372615098554,
449     12.7200070078013,
450     10.6421127908149,
451     6.09869498990661,
452     5.66355596602321,
453     4.97316966910831,
454     3.48937138360567,
455     2.15917470979169,
456     1.29061103587027,
457     3.43475751425219,
458     4.11706326260927,
459     4.28905275747408,
460     5.75850263196241,
461     8.98293663055264,
462     11.7069822941315,
463     12.4031987075858,
464     15.4096570910089,
465     16.6210843829552,
466     13.3421219142573,
467     15.2112831900548,
468     18.350864533037,
469     15.8751799822971,
470     15.3921198799796,
471     15.9729192868434,
472     12.4728950178772,
473     10.177050481096,
```

```
474     10.7342247355551,
475     8.98846695631389,
476     4.14671169124739,
477     3.17256452697149,
478     3.40036336968628
479 };
480
481 for (size_t i = 0; i < expected_wind_resource_vec_ms.size(); i++) {
482     testFloatEquals(
483         test_resources.resource_map_1D[wind_resource_key][i],
484         expected_wind_resource_vec_ms[i],
485         __FILE__,
486         __LINE__
487     );
488 }
489
490 // ======== END METHODS ============================================================ //
491
492 }   /* try */
493
494
495 catch (...) {
496     printGold(" ............................. ");
497     printRed("FAIL");
498     std::cout « std::endl;
499     throw;
500 }
501
502
503 printGold(" ............................. ");
504 printGreen("PASS");
505 std::cout « std::endl;
506 return 0;
507 }   /* main() */
```

5.45 test/utils/testing_utils.cpp File Reference

Header file for various PGMcpp testing utilities.

`#include "testing_utils.h"`
Include dependency graph for testing_utils.cpp:



Functions

- void printGreen (std::string input_str)

  A function that sends green text to std::cout.
- void printGold (std::string input_str)

  A function that sends gold text to std::cout.
- void printRed (std::string input_str)

  A function that sends red text to std::cout.
- void testFloatEquals (double x, double y, std::string file, int line)

  Tests for the equality of two floating point numbers x and y (to within FLOAT_TOLERANCE).
- void testGreaterThan (double x, double y, std::string file, int line)

Tests if x > y.

- void testGreaterThanOrEqualTo (double x, double y, std::string file, int line)

  Tests if x >= y.
- void testLessThan (double x, double y, std::string file, int line)

  Tests if x < y.
- void testLessThanOrEqualTo (double x, double y, std::string file, int line)

  Tests if x <= y.
- void testTruth (bool statement, std::string file, int line)

  Tests if the given statement is true.
- void expectedErrorNotDetected (std::string file, int line)

  A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

5.45.1 Detailed Description

Header file for various PGMcpp testing utilities.

This is a library of utility functions used throughout the various test suites.

5.45.2 Function Documentation

5.45.2.1 expectedErrorNotDetected()

```
void expectedErrorNotDetected (
            std::string file,
            int line )
```

A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

Parameters

file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
432 {
433     std::string error_str = "\n ERROR  failed to throw expected error prior to line ";
434     error_str += std::to_string(line);
435     error_str += " of ";
436     error_str += file;
437 
438     #ifdef _WIN32
439         std::cout << error_str << std::endl;
440     #endif
441 
442     throw std::runtime_error(error_str);
443     return;
444 }   /* expectedErrorNotDetected() */
```

5.45.2.2 printGold()

```
void printGold (
```

```
            std::string input_str )
```

A function that sends gold text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
84 {
85     std::cout « "\x1B[33m" « input_str « "\033[0m";
86     return;
87 }   /* printGold() */
```

5.45.2.3 printGreen()

```
void printGreen (
            std::string input_str )
```

A function that sends green text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
64 {
65     std::cout « "\x1B[32m" « input_str « "\033[0m";
66     return;
67 }   /* printGreen() */
```

5.45.2.4 printRed()

```
void printRed (
            std::string input_str )
```

A function that sends red text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
104 {
105     std::cout « "\x1B[31m" « input_str « "\033[0m";
106     return;
107 }   /* printRed() */
```

5.45.2.5 testFloatEquals()

```
void testFloatEquals (
            double x,
```

```
            double y,
            std::string file,
            int line )
```

Tests for the equality of two floating point numbers *x* and *y* (to within FLOAT_TOLERANCE).

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
138 {
139     if (fabs(x - y) <= FLOAT_TOLERANCE) {
140         return;
141     }
142
143     std::string error_str = "ERROR: testFloatEquals():\t in ";
144     error_str += file;
145     error_str += "\tline ";
146     error_str += std::to_string(line);
147     error_str += ":\t\n";
148     error_str += std::to_string(x);
149     error_str += " and ";
150     error_str += std::to_string(y);
151     error_str += " are not equal to within +/- ";
152     error_str += std::to_string(FLOAT_TOLERANCE);
153     error_str += "\n";
154
155     #ifdef _WIN32
156         std::cout « error_str « std::endl;
157     #endif
158
159     throw std::runtime_error(error_str);
160     return;
161 }   /* testFloatEquals() */
```

5.45.2.6 testGreaterThan()

```
void testGreaterThan (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x > y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
191 {
192     if (x > y) {
193         return;
194     }
195
196     std::string error_str = "ERROR: testGreaterThan():\t in ";
197     error_str += file;
198     error_str += "\tline ";
```

```
199     error_str += std::to_string(line);
200     error_str += ":\t\n";
201     error_str += std::to_string(x);
202     error_str += " is not greater than ";
203     error_str += std::to_string(y);
204     error_str += "\n";
205 
206     #ifdef _WIN32
207         std::cout « error_str « std::endl;
208     #endif
209 
210     throw std::runtime_error(error_str);
211     return;
212 }   /* testGreaterThan() */
```

5.45.2.7 testGreaterThanOrEqualTo()

```
void testGreaterThanOrEqualTo (
             double x,
             double y,
             std::string file,
             int line )
```

Tests if x >= y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
242 {
243     if (x >= y) {
244         return;
245     }
246 
247     std::string error_str = "ERROR: testGreaterThanOrEqualTo():\t in ";
248     error_str += file;
249     error_str += "\tline ";
250     error_str += std::to_string(line);
251     error_str += ":\t\n";
252     error_str += std::to_string(x);
253     error_str += " is not greater than or equal to ";
254     error_str += std::to_string(y);
255     error_str += "\n";
256 
257     #ifdef _WIN32
258         std::cout « error_str « std::endl;
259     #endif
260 
261     throw std::runtime_error(error_str);
262     return;
263 }   /* testGreaterThanOrEqualTo() */
```

5.45.2.8 testLessThan()

```
void testLessThan (
             double x,
             double y,
             std::string file,
             int line )
```

Tests if x $<$ y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
293 {
294     if (x < y) {
295         return;
296     }
297
298     std::string error_str = "ERROR: testLessThan():\t in ";
299     error_str += file;
300     error_str += "\tline ";
301     error_str += std::to_string(line);
302     error_str += ":\t\n";
303     error_str += std::to_string(x);
304     error_str += " is not less than ";
305     error_str += std::to_string(y);
306     error_str += "\n";
307
308     #ifdef _WIN32
309         std::cout « error_str « std::endl;
310     #endif
311
312     throw std::runtime_error(error_str);
313     return;
314 }   /* testLessThan() */
```

5.45.2.9 testLessThanOrEqualTo()

```
void testLessThanOrEqualTo (
              double x,
              double y,
              std::string file,
              int line )
```

Tests if x <= y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
344 {
345     if (x <= y) {
346         return;
347     }
348
349     std::string error_str = "ERROR: testLessThanOrEqualTo():\t in ";
350     error_str += file;
351     error_str += "\tline ";
352     error_str += std::to_string(line);
353     error_str += ":\t\n";
354     error_str += std::to_string(x);
355     error_str += " is not less than or equal to ";
356     error_str += std::to_string(y);
357     error_str += "\n";
358
359     #ifdef _WIN32
360         std::cout « error_str « std::endl;
361     #endif
362
363     throw std::runtime_error(error_str);
```

```
364     return;
365 }   /* testLessThanOrEqualTo() */
```

5.45.2.10 testTruth()

```
void testTruth (
             bool statement,
             std::string file,
             int line )
```

Tests if the given statement is true.

Parameters

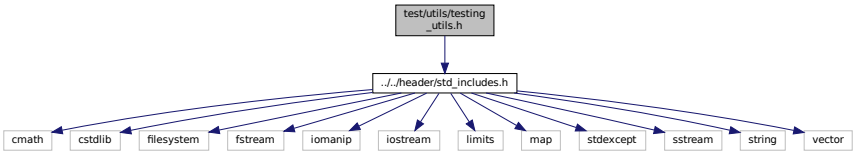
statement	The statement whose truth is to be tested ("1 == 0", for example).
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
392 {
393     if (statement) {
394         return;
395     }
396
397     std::string error_str = "ERROR: testTruth():\t in ";
398     error_str += file;
399     error_str += "\tline ";
400     error_str += std::to_string(line);
401     error_str += ":\t\n";
402     error_str += "Given statement is not true";
403
404     #ifdef _WIN32
405         std::cout « error_str « std::endl;
406     #endif
407
408     throw std::runtime_error(error_str);
409     return;
410 }   /* testTruth() */
```

5.46 test/utils/testing_utils.h File Reference

Header file for various PGMcpp testing utilities.

`#include "../../header/std_includes.h"`
Include dependency graph for testing_utils.h:



This graph shows which files directly or indirectly include this file:

Macros

- #define FLOAT_TOLERANCE 1e-6

  A tolerance for application to floating point equality tests.

Functions

- void printGreen (std::string)

  A function that sends green text to std::cout.
- void printGold (std::string)

  A function that sends gold text to std::cout.
- void printRed (std::string)

  A function that sends red text to std::cout.
- void testFloatEquals (double, double, std::string, int)

  Tests for the equality of two floating point numbers x and y (to within FLOAT_TOLERANCE).
- void testGreaterThan (double, double, std::string, int)

  Tests if x > y.
- void testGreaterThanOrEqualTo (double, double, std::string, int)

  Tests if x >= y.
- void testLessThan (double, double, std::string, int)

  Tests if x < y.
- void testLessThanOrEqualTo (double, double, std::string, int)

  Tests if x <= y.
- void testTruth (bool, std::string, int)

  Tests if the given statement is true.
- void expectedErrorNotDetected (std::string, int)

  A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

5.46.1 Detailed Description

Header file for various PGMcpp testing utilities.

This is a library of utility functions used throughout the various test suites.

5.46.2 Macro Definition Documentation

5.46.2.1 FLOAT_TOLERANCE

```
#define FLOAT_TOLERANCE 1e-6
```

A tolerance for application to floating point equality tests.

5.46.3 Function Documentation

5.46.3.1 expectedErrorNotDetected()

```
void expectedErrorNotDetected (
            std::string file,
            int line )
```

A utility function to print out a meaningful error message whenever an expected error fails to be thrown/caught/detected.

Parameters

file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
432 {
433     std::string error_str = "\n ERROR  failed to throw expected error prior to line ";
434     error_str += std::to_string(line);
435     error_str += " of ";
436     error_str += file;
437 
438     #ifdef _WIN32
439         std::cout « error_str « std::endl;
440     #endif
441 
442     throw std::runtime_error(error_str);
443     return;
444 }   /* expectedErrorNotDetected() */
```

5.46.3.2 printGold()

```
void printGold (
             std::string input_str )
```

A function that sends gold text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
84 {
85     std::cout « "\x1B[33m" « input_str « "\033[0m";
86     return;
87 }   /* printGold() */
```

5.46.3.3 printGreen()

```
void printGreen (
             std::string input_str )
```

A function that sends green text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
64 {
65     std::cout « "\x1B[32m" « input_str « "\033[0m";
66     return;
67 }   /* printGreen() */
```

5.46.3.4 printRed()

```
void printRed (
```

```
            std::string input_str )
```

A function that sends red text to std::cout.

Parameters

input_str	The text of the string to be sent to std::cout.

```
104 {
105     std::cout « "\x1B[31m" « input_str « "\033[0m";
106     return;
107 }   /* printRed() */
```

5.46.3.5 testFloatEquals()

```
void testFloatEquals (
            double x,
            double y,
            std::string file,
            int line )
```

Tests for the equality of two floating point numbers *x* and *y* (to within FLOAT_TOLERANCE).

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
138 {
139     if (fabs(x - y) <= FLOAT_TOLERANCE) {
140         return;
141     }
142
143     std::string error_str = "ERROR: testFloatEquals():\t in ";
144     error_str += file;
145     error_str += "\tline ";
146     error_str += std::to_string(line);
147     error_str += ":\t\n";
148     error_str += std::to_string(x);
149     error_str += " and ";
150     error_str += std::to_string(y);
151     error_str += " are not equal to within +/- ";
152     error_str += std::to_string(FLOAT_TOLERANCE);
153     error_str += "\n";
154
155     #ifdef _WIN32
156         std::cout « error_str « std::endl;
157     #endif
158
159     throw std::runtime_error(error_str);
160     return;
161 }   /* testFloatEquals() */
```

5.46.3.6 testGreaterThan()

```
void testGreaterThan (
            double x,
```

```
            double y,
            std::string file,
            int line )
```

Tests if x $>$ y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
191 {
192     if (x > y) {
193         return;
194     }
195
196     std::string error_str = "ERROR: testGreaterThan():\t in ";
197     error_str += file;
198     error_str += "\tline ";
199     error_str += std::to_string(line);
200     error_str += ":\t\n";
201     error_str += std::to_string(x);
202     error_str += " is not greater than ";
203     error_str += std::to_string(y);
204     error_str += "\n";
205
206     #ifdef _WIN32
207         std::cout « error_str « std::endl;
208     #endif
209
210     throw std::runtime_error(error_str);
211     return;
212 }   /* testGreaterThan() */
```

5.46.3.7 testGreaterThanOrEqualTo()

```
void testGreaterThanOrEqualTo (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x $>=$ y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
242 {
243     if (x >= y) {
244         return;
245     }
246
247     std::string error_str = "ERROR: testGreaterThanOrEqualTo():\t in ";
248     error_str += file;
249     error_str += "\tline ";
250     error_str += std::to_string(line);
251     error_str += ":\t\n";
```

```
252     error_str += std::to_string(x);
253     error_str += " is not greater than or equal to ";
254     error_str += std::to_string(y);
255     error_str += "\n";
256 
257     #ifdef _WIN32
258         std::cout << error_str << std::endl;
259     #endif
260 
261     throw std::runtime_error(error_str);
262     return;
263 }   /* testGreaterThanOrEqualTo() */
```

5.46.3.8 testLessThan()

```
void testLessThan (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x < y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
293 {
294     if (x < y) {
295         return;
296     }
297 
298     std::string error_str = "ERROR: testLessThan():\t in ";
299     error_str += file;
300     error_str += "\tline ";
301     error_str += std::to_string(line);
302     error_str += ":\t\n";
303     error_str += std::to_string(x);
304     error_str += " is not less than ";
305     error_str += std::to_string(y);
306     error_str += "\n";
307 
308     #ifdef _WIN32
309         std::cout << error_str << std::endl;
310     #endif
311 
312     throw std::runtime_error(error_str);
313     return;
314 }   /* testLessThan() */
```

5.46.3.9 testLessThanOrEqualTo()

```
void testLessThanOrEqualTo (
            double x,
            double y,
            std::string file,
            int line )
```

Tests if x <= y.

Parameters

x	The first of two numbers to test.
y	The second of two numbers to test.
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
344 {
345     if (x <= y) {
346         return;
347     }
348 
349     std::string error_str = "ERROR: testLessThanOrEqualTo():\t in ";
350     error_str += file;
351     error_str += "\tline ";
352     error_str += std::to_string(line);
353     error_str += ":\t\n";
354     error_str += std::to_string(x);
355     error_str += " is not less than or equal to ";
356     error_str += std::to_string(y);
357     error_str += "\n";
358 
359     #ifdef _WIN32
360         std::cout « error_str « std::endl;
361     #endif
362 
363     throw std::runtime_error(error_str);
364     return;
365 }   /* testLessThanOrEqualTo() */
```

5.46.3.10 testTruth()

```
void testTruth (
              bool statement,
              std::string file,
              int line )
```

Tests if the given statement is true.

Parameters

statement	The statement whose truth is to be tested ("1 == 0", for example).
file	The file in which the test is applied (you should be able to just pass in "__FILE__").
line	The line of the file in which the test is applied (you should be able to just pass in "__LINE__").

```
392 {
393     if (statement) {
394         return;
395     }
396 
397     std::string error_str = "ERROR: testTruth():\t in ";
398     error_str += file;
399     error_str += "\tline ";
400     error_str += std::to_string(line);
401     error_str += ":\t\n";
402     error_str += "Given statement is not true";
403 
404     #ifdef _WIN32
405         std::cout « error_str « std::endl;
406     #endif
407 
408     throw std::runtime_error(error_str);
409     return;
410 }   /* testTruth() */
```

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