

## Behzad Ghorbani

Hamedan-Iran

[Ghorbanibehzad4334@gmail.com](mailto:Ghorbanibehzad4334@gmail.com)

Phone:  
+989035284500

linkedin : [Behzad Ghorbani](#)

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### *Professional Summary*

Strongly Motivated, Kind-hearted college student with a bachelor degree of computer science from NUS (National University of Skill). Experienced at programming and making indie video games. Interested In Sociology and social study with the purpose of making everyday life easier for everybody, especially for disabled people of any kind. Skilled In Eng-Fa translation, C# , Unity game Engine and UI/UX design. Highly motivated to lead big or small groups of young colleagues to make great products and even greater communities.

### **AREAS OF EXPERTISE:**

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1. Computer Science
  - a. Experienced in modeling video games from scratch or from inspirations.
  - b. Skilled in planning and executing various mobile apps (social media, logistics, entertainment).
  - c. Familiar with C# programming language in various fields.
2. Robotics
  - Making small efficient business model robots useful for various purposes with the help of Arduino boards (Remote Control, Navigation)

### **WORK EXPERIENCE:**

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**2022 – 2019**

*Regional assistant and helpdesk, Elementary schools district of Education department of Lalejin, Hamedan*

- Helping and guiding senior colleges with newer system interfaces and managing tasks.
- Managing social media and network announcements.

**2022/01 Present**

***Leader of software development group, Ui/UX designer and group manager, Innostart Hamedan***

- co-worked and developed a cyber-security related website for national accessibility and independence with Figma and Framer workspaces.
- Utilized UI/UX design principles and implemented them with help of inspirations and teammates as a website.

***Associate, Content-Creater and Translator, gooshkon.ir***

- led projects and contents for a charity website of visibly disabled people (entertainment and experiments)

## **EDUCATION:**

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**Bachelor degree in Computer Science**  
09/2018 – 02/2023

**National University of Skill, Iran**

- ✦ Focus: Programming languages and software development, Computer network implementation and videogame designs.

## **ADDITIONAL SKILLS:**

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### **Languages:**

- ✦ English (Fluent in writing, speaking)
- ✦ Persian (native)

### **IT-Skills:**

- ✦ Network (3/5)
- ✦ Help Desk (5/5)
- ✦ C# (3/5)
- ✦ Unity Game Engine(2/5)

## **REFERENCES:**

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Prof. Siamak Salimy | University of Tehran | [salimy.bioinformatics@gmail.com](mailto:salimy.bioinformatics@gmail.com)