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The project work in motion pictures are motion detection.

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jun(6) 2010 - 1389/3/18

#####

Read Beep Sound -----

```
s7 = wavread('beep-7.wav');
s8 = wavread('beep-8.wav');
beep on;
%-----%
```

Error using ==> wavread at 67
Cannot open file.

Error in ==> Motion_Alarm at 6
s7 = wavread('beep-7.wav');

Define Webcam output data
=====

```
adaptorName = 'winvideo';
deviceID = 1;
vidFormat = 'RGB24_640x480';
vidObj1 = videoinput(adaptorName, deviceID, vidFormat);
start(vidObj1)
preview(vidObj1);
%=====
```

Read Data and Motion Detect
+++++

```
if(isrunning(vidObj1))
% New background update only 40 times to
% search for moving images is applied.
for j=1:1:40
% Reduce processing time,
% the background color image to gray image will become.
B = rgb2gray(getsnapshot(vidObj1));
% After comparing the background image
% every 8 to 8 files can be updated.
for i=1:8
```

```
% Because the gray background image in ourselves,
% so it should also compare the images to gray.
frame = rgb2gray(getsnapshot(vidObj1));
```

Match background B by frame

```
[w, h] = size(B); % in this project : w=640 , h=480
%
% Count the number of disputes are images with
% the same background or primary image.
detectionCounter = 0;
%
% Review every single pixel wallpapers and images present time.
for x=1:w
    for y=1:h
        % Carefully compare the light gray images is ±20.
        if(frame(x, y) >= (B(x, y) + 15) || frame(x, y) <= (B(x, y) - 15))
            % If the top 15 by the difference between the pixel
            % brightness background and image, to counter increased.
            detectionCounter = detectionCounter + 1;
        end
    end
end
% Defined threshold number of pixels of light intensity changes.
if(detectionCounter > 500 && detectionCounter < 50000)
    beep;
elseif(detectionCounter >= 50000 && detectionCounter < 150000)
    sound(s7);
    if(i<7) i=8; end
elseif(detectionCounter >= 150000 && detectionCounter < 307201)
    sound(s8);
    if(i<7) i=8; end
else i=5;
end
```

```
end
end
% End of Motion Alarm
delete(vidObj1);
end
%+++++
```

END of Motion Detect

```
return;
```