

BEIBIN LI

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EDUCATION	University of Michigan, Ann Arbor, MI College of Literature, Science, and the Arts <i>Bachelor of Science in Mathematics and Computer Science</i> Overall GPA: 3.62/4.0 University Honors Rhodes College, Memphis, TN <i>Bachelor of Science in Mathematics and Computer Science</i> Overall GPA: 3.63/4.0, Presidential Scholarship Course Highlights: Adv.Object-Oriented Programming, Introduction to Algorithms, Data Structure and Algorithm, Computer Organization, Theory of Computation, Introduction to Database, Introduction to Computer Security. Language: C++ (Proficient), SQL, Java, Python, PHP, Swift	Aug. 2013-May. 2015 Aug. 2010-May. 2013
EXPERIENCE	Engineering IA (Instructional Aides, Teaching Assistant) • IA in Theory of Computation, including DFA, CFL, Turing Machine, NP problems, etc. • Teach Discussion sections. Hold office hours, and answer questions in Piazza • Design section notes, homework and exams, and grade exams	<i>EECS 376 IA</i>
Winter 2015		
May - Aug. 2014	Transportation Research Institution, UM • Collect data and use JMP to analyze • Use ISAT to design the visual roads for the driving recognition system • Teach students using software: Jack, Morae, Cogtool, and IMPRINT.	<i>Research Assistant</i>
Feb. 2014	The Mathematical Contest in Modeling (MCM) <i>Honorable Mention - "Best College Sports Coaches"</i> • Applied AHP (Analytic hierarchy process) to analyze the college sports data, • Use R to implement linear regression to compute the distribution variances of data. • Coordinated with other group members	
2013 - 2014	China Entrepreneurship Network, UM • Organized series of activities, such as China Business Challenge Competition and featured China Business Seminar, expanding brand influence of association	<i>Member in Marketing team</i>
2013	IT Specialist, Technology Service of University of Michigan • Assisted with diagnosis of operating system, software, device setups • Provide customer service and technical supports to faculty, students and staff	
PROJECT	Course Scheduler (html, PHP): Complete back-end website design for students to schedule courses in the following year. Design and implement algorithm in PHP, and import 10,000 courses into SQL database. Coordinate with front-end developers. StagePlay (swift): Design an iOS software for drama players, drama directors, presentation givers to prepare their play or presentation, with features of line-by-line script display, videos recording, and cloud share service. Meeting Manager (C++): Design a meeting management software by using classes for abstraction and encapsulation; implement linked-list, array, and string that behaved like build-in types, manage dynamically allocated memory with copy and move construction and assignment, use both basic and strong exception guarantees. Medieval World Game(C++): Develop a command line game that allows the player to create different characters and buildings, e.g. soldiers who attack other characters, farms that store food, etc. Applied C++ idioms and design patterns (MVC, Composite, factory, etc.) so that new features can be added without changing the existing code. Stock Exchange (C++): Design an electronic exchange simulator by using priority queue to store buyers' and sellers' bids, and using hash-table to store each stock's information	