User stories

This is the collection of our backlogs. Each backlog is prioritised top down from most important to least. Each sprint as it's own backlog.

Sprint 1

User story	Time estimate
As a user I want to have an app so I can enjoy my trip	1
As a user I want the app to remember my nickname so I don't need to chose one every time	2
As a user I want to have an menu so I can chose what I want to do	1
As a user I want the menu option, play	1
As a user I want a menu option, so I can exit the application.	1
As a user I want to push game buttons laid out in a grid so I can play the game	5(not finished, continues in sprint 2)

Sprint 2

User story	Time estimate
As a user I want more buttons to press so I can have more fun	4
As a user I want to push game buttons layed out in a grid so I can play the game	5
As a user I want the game to save my score so I can see my score in a scoreboard	13 (not finished, continues in sprint 3)
As a user I want a score so the game and I can know how good I am	15 (not finished, continues in sprint 3)

Sprint 3

User story	Time estimate
As a user I want the game to save my score so I can see my score in a scoreboard	4
As a user I want a score so the game and I can know how good I am	2
As a user I want to "know" which bus I'm on so I can play the game	11
As a user I want to have the GUI updated, so I can play the game	1

Sprint 4

This sprint we did not estimate all user stories as some needed to be finished no matter how much time it took, and will be marked as done.

User stories	Time estimate
As a user I want a movie of the app, to show for electricity	7, done
As a user I want the app to find the phones GPS correctly	done
As a user I do not want the game to start with "three in a row", so I can have more fun	done
As a user I don't want the app to crash, so I can have more fun	5
As a user I want the app and game in portrait mode, so the layout becomes fixed	done
As a user I want a reasonable score, so I can have more fun	done
As a user I want to come to menu if I press the back button, so I get a better flow	done
As a user I want to interact more with the game, to have more fun	15
As a user I want the score when the turn ends, so I can have more fun	done
As a user I want a stylish, fresh, modern app, so I can have more fun	10
As a user I don't want the app to show the high score when I'm not playing	done
As a user I want the high score to show one time when the turn ends	done