

/\*A book consists of chapters, chapters consist of sections and sections consist of subsections.

Construct a tree and print the nodes. Find the time and space requirements of your method.

(python/C++).\*/

```
#include<iostream>
```

```
#include<stdlib.h>
```

```
#include<string.h>
```

```
using namespace std;
```

```
struct node
```

```
{ char name[20];
```

```
    node *next;
```

```
    node *down;
```

```
    int flag;
```

```
};
```

```
class Gll
```

```
{ char ch[20]; int n,i;
```

```
    node *head=NULL,*temp=NULL,*t1=NULL,*t2=NULL;
```

```
    public:
```

```
    node *create();
```

```
    void insertb();
```

```
    void insertc();
```

```
    void inserts();
```

```
    void insertss();
```

```
    void displayb();
```

```
};
```

```

node *Gll::create()
{
    node *p=new(struct node);

    p->next=NULL;

    p->down=NULL;

    p->flag=0;

    cout<<"\n enter the name";

    cin>>p->name;

    return p;
}

void Gll::insertb()
{

    if(head==NULL)
    {
        t1=create();

        head=t1;

    }

    else

    {

        cout<<"\n book exist";

    }

}

void Gll::insertc()
{

    if(head==NULL)

```

```

{
    cout<<"\n there is no book";
}
else
{
    cout<<"\n how many chapters you want to insert";
    cin>>n;
    for(i=0;i<n;i++)
    {
        t1=create();
        if(head->flag==0)
        { head->down=t1; head->flag=1; }
        else
        {
            temp=head;
            temp=temp->down;
            while(temp->next!=NULL)
            {
                temp=temp->next;
            }
            temp->next=t1;
        }
    }
}

```

```

}

```

```

void Gll::inserts()

```

```

{

```

```

if(head==NULL)
{
    cout<<"\n there is no book";
}
else
{
    cout<<"\n Enter the name of chapter on which you want to enter the section";
    cin>>ch;

    temp=head;
    if(temp->flag==0)
    {
        cout<<"\n their are no chapters on in book";
    }
    else
    {
        temp=temp->down;
        while(temp!=NULL)
        {
            if(!strcmp(ch,temp->name))
            {
                cout<<"\n how many sections you want to enter";
                cin>>n;
                for(i=0;i<n;i++)
                {

                    t1=create();

```

```

        if(temp->flag==0)
        {
            temp->down=t1;

            temp->flag=1; cout<<"\n*****";

            t2=temp->down;

        }
        else
        {
            cout<<"\n####";

            while(t2->next!=NULL)
            {
                t2=t2->next;
            }

            t2->next=t1;

        }
    }

    break;

}

temp=temp->next;

}

}

}

}

}

void Gll::insertss()
{

```

```

if(head==NULL)
{
    cout<<"\n there is no book";
}
else
{
    cout<<"\n Enter the name of chapter on which you want to enter the section";
    cin>>ch;

    temp=head;
    if(temp->flag==0)
    {
        cout<<"\n their are no chapters on in book";
    }
    else
    {
        temp=temp->down;
        while(temp!=NULL)
        {
            if(!strcmp(ch,temp->name))
            {
                cout<<"\n enter name of section in which you want to enter the sub section";
                cin>>ch;

                if(temp->flag==0)
                {
                    cout<<"\n their are no sections ";
                }
                else
                {
                    temp=temp->down;

```

```

while(temp!=NULL)
{
    if(!strcmp(ch,temp->name))
    {
        cout<<"\n how many subsections you want to enter";

        cin>>n;
for(i=0;i<n;i++)
    {

        t1=create();

        if(temp->flag==0)
        {    temp->down=t1;

            temp->flag=1; cout<<"\n*****";

            t2=temp->down;

        }
        else
        {

            cout<<"\n#####" ;

            while(t2->next!=NULL)

            {    t2=t2->next;    }

            t2->next=t1;

        }
    }
}

```

```

        break;
    }    temp=temp->next;
    }
}
}

temp=temp->next;
}
}
}
}

void Gll::displayb()
{

    if(head==NULL)
    { cout<<"\n book not exist";
    }
    else
    {
        temp=head;

        cout<<"\n NAME OF BOOK: "<<temp->name;

        if(temp->flag==1)
        {
            temp=temp->down;

```



```

while(temp!=NULL)

{   cout<<"\n\t\tNAME OF CHAPTER: "<<temp->name;

    t1=temp;

    if(t1->flag==1)

    { t1=t1->down;

        while(t1!=NULL)

        {   cout<<"\n\t\t\tNAME OF SECTION: "<<t1->name;

            t2=t1;

            if(t2->flag==1)

            { t2=t2->down;

                while(t2!=NULL)

                {   cout<<"\n\t\t\t\tNAME OF SUBSECTION: "<<t2->name;

                    t2=t2->next;

                }

            }

            t1=t1->next;

        }

    }

    temp=temp->next;

}

}

}

```

```

int main()

{  Gll g;  int x;

    while(1)

    {  cout<<"\n\n enter your choice";

        cout<<"\n 1.insert book";

        cout<<"\n 2.insert chapter";

        cout<<"\n 3.insert section";

        cout<<"\n 4.insert subsection";

        cout<<"\n 5.display book";

        cout<<"\n 6.exit";

        cin>>x;

        switch(x)

        {  case 1:      g.insertb();

                break;

            case 2:      g.insertc();

                break;

            case 3:      g.inserts();

                break;

            case 4:      g.insertss();

                break;

            case 5:      g.displayb();

                break;

            case 6:  exit(0);

        }

    }

}

```

```
return 0;
```

```
}
```