Foodle : A Culinary word Game

Applications of AI

Technology

Foodle, a culinary word game, capitalizes on the intrinsic connection between language and food. Acknowledging that words related to the culinary world shape our cravings, the project introduces a five-letter word game inspired by the popular Wordle. The objective is to subtly encourage players toward nutritious, healthy, and sustainable eating practices.

Market Opportunity

The project introduces gamification elements to the realm of food and nutrition. The primary goal in the game incorporates a comprehensive culinary lexicon and ontology, encompassing ingredients, utensils, cooking methods, and related terms.

Applications

1. **Culinary Lexicon & Ontology:**
   incorporates a comprehensive culinary word comprehension, encompassing ingredients, utensils, and etc..

2. **Gamification of Food & Nutrition:**
   Through the interactive nature of Foodle, users are encouraged to explore diverse culinary concepts, fostering a deeper understanding of the connection between food choices and well-being

Target users and Advantages

Target Users:-

1.Word Game Enthusiasts

2.Food and Cooking Enthusiasts

3.Educators and Parents

4.Food Bloggers and Influencers:

Advantage:-

1.Educational Engagement: It offers an entertaining way to learn and expand culinary vocabulary, promoting awareness of various foods and ingredients.

2.Community Building: It can create a community of food and word game enthusiasts, fostering discussions, sharing recipes, and exchanging tips related to healthy eating and sustainable food choices

Present Remark Stage of development

Game is developed and ready for use

TRL Level:- 6