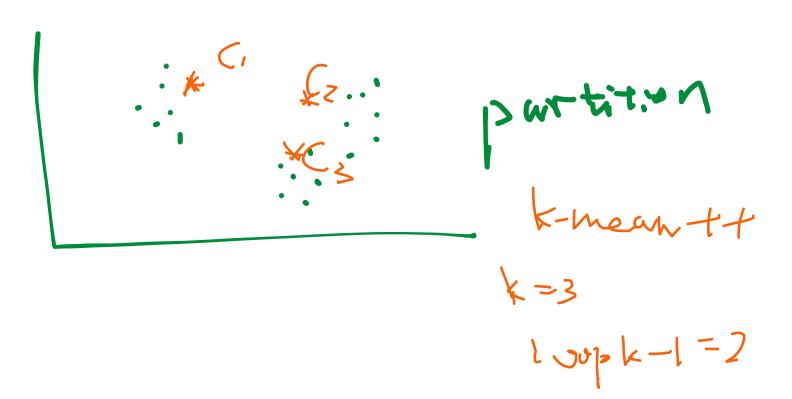
CLUSTERING

CLUSTERING ALGORITHMS

K-means and its variants

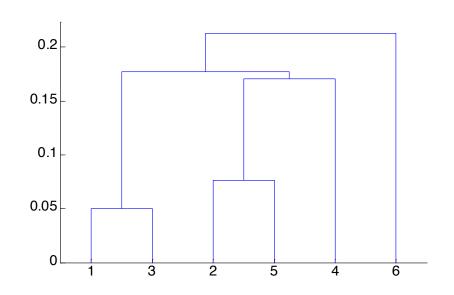
Hierarchical clustering

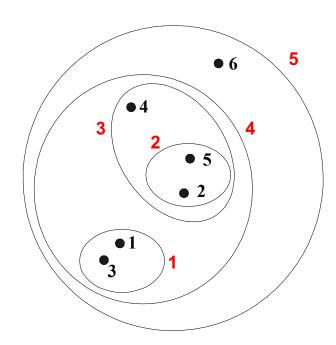
Density-based clustering



HIERARCHICAL CLUSTERING

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
 - A tree like diagram that records the sequences of merges or splits

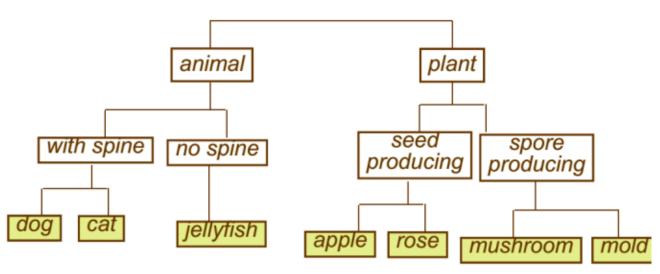




STRENGTHS OF HIERARCHICAL CLUSTERING

- Do not have to assume any particular number of clusters
 - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level

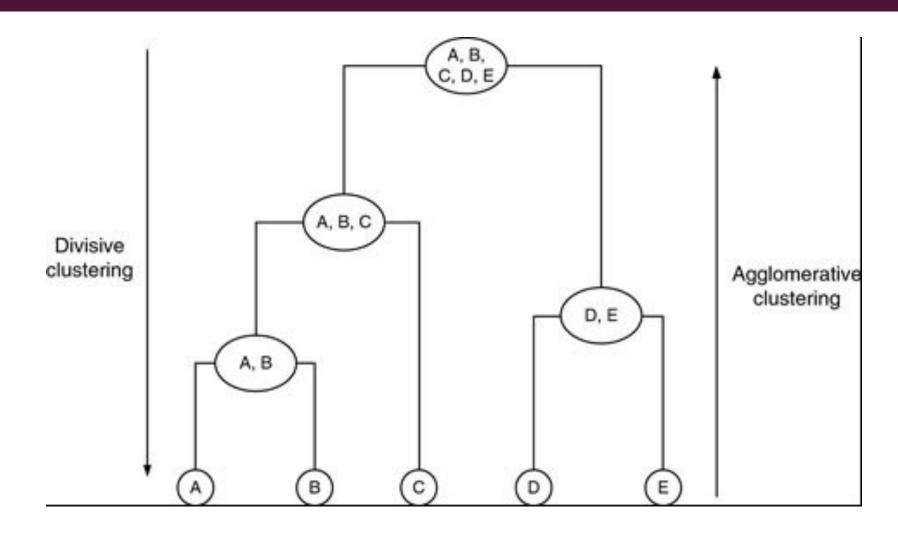
- They may correspond to meaningful taxonomies
 - Example: biological science



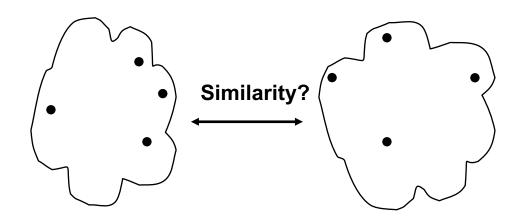
HIERARCHICAL CLUSTERING

- Two main types of hierarchical clustering
 - Agglomerative:
 - Start with the points as individual clusters
 - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
 - Divisive:
 - Start with one, all-inclusive cluster
 - At each step, split a cluster until each cluster contains an individual point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
 - Merge or split one cluster at a time

HIERARCHICAL CLUSTERING



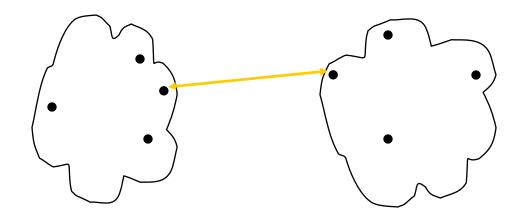
HOW TO DEFINE INTER-CLUSTER DISTANCE



	M	IN
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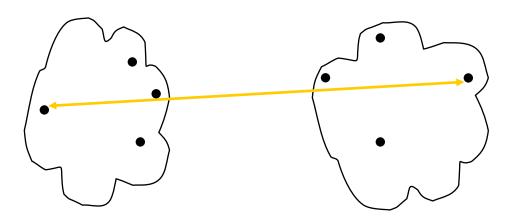
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

	p1	p2	р3	р4	p 5	<u>.</u> .
p1						
p2						
р3						
p4						
p 5						



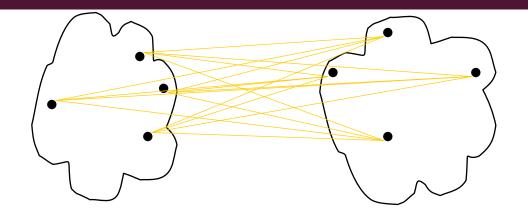
- MIN
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	p1	p2	р3	p4	p 5	<u> </u>
p1						
p2						
р3						
p4						_
p5						_



- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

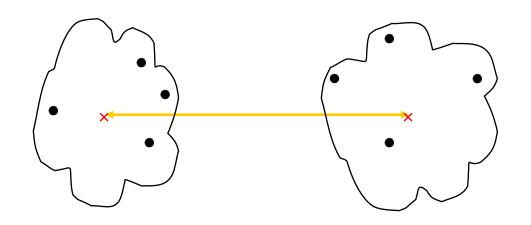
	p 1	p2	рЗ	p4	p 5	<u>.</u> .
p1						
p2						
p2 p3						
<u>р4</u> р5						
_						



	M	IN
--	---	----

- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

	р1	p2	рЗ	p4	р5	<u> </u>
p1						
p2						
p2 p3						
p4 p5						

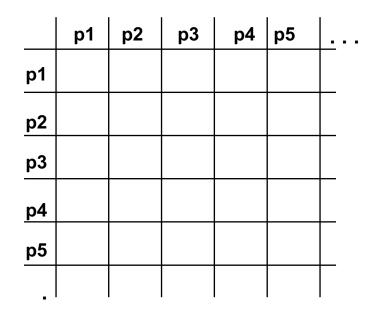


MIN

- MAX
- Group Average
- Distance Between Centroids (centroid: average of all points in that cluster)

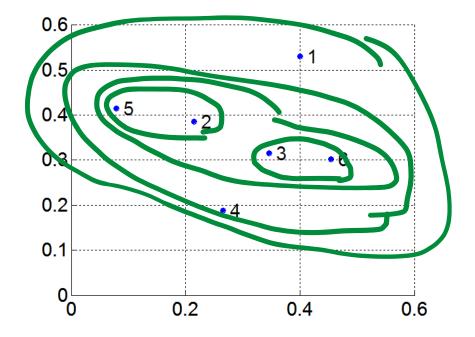
Other methods driven by an objective function

Ward's Method uses squared error



MIN OR SINGLE LINK

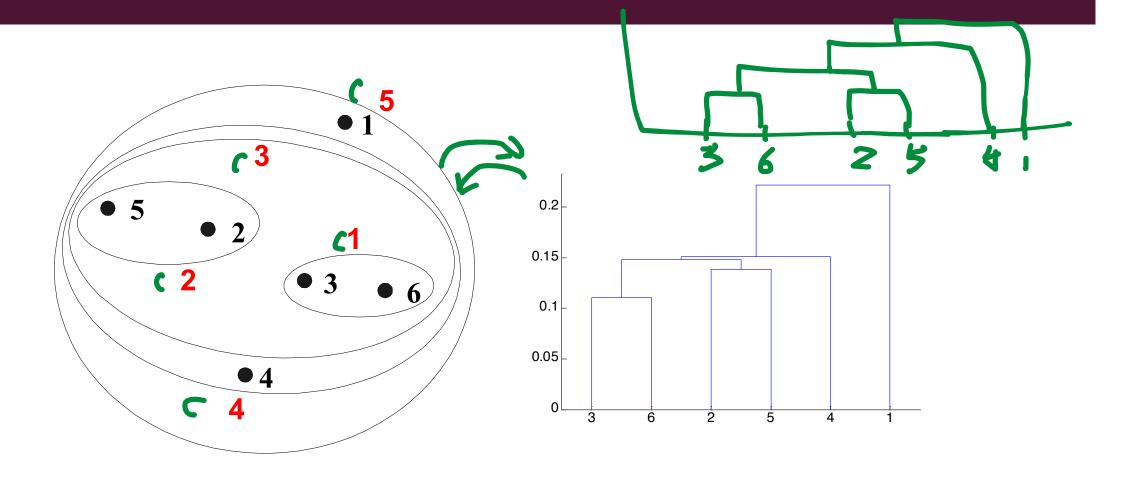
- Proximity of two clusters is based on the two closest points in the different clusters
 - Determined by one pair of points, i.e., by one link in the proximity graph
- Example:



Distance Matrix:

	p1	p2	p3	p4	p5	p6
p1	0.00	-0.24	0.22	0.37	0.34	0.23
p2					0.14	0.25
p3	0.22	0.15	0.00	0.1	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

HIERARCHICAL CLUSTERING: MIN

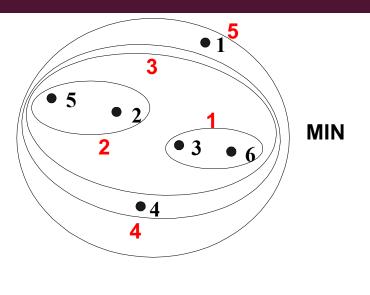


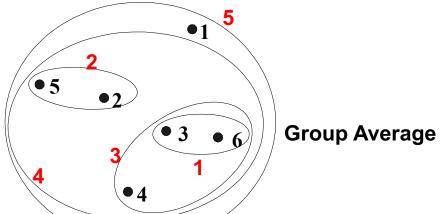
Dendrogram

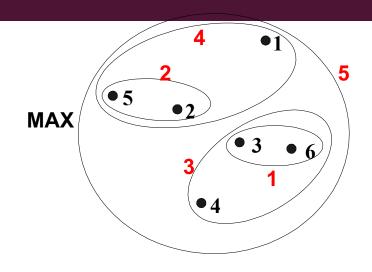
PROS AND CONS

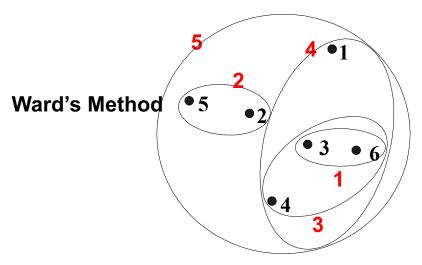
	Min	Max	Group Average
Strength	Can handle non- elliptical shapes	Less susceptible to noise	Less susceptible to noise
Weakness	Sensitive to noise	Tends to break large clusters	Biased towards globular clusters
		Biased towards globular clusters	

HIERARCHICAL CLUSTERING: COMPARISON









HIERARCHICAL CLUSTERING: TIME AND SPACE REQUIREMENTS

- $Q(N^2)$ space since it uses the proximity matrix.
 - N is the number of points.
- $O(N^3)$ time in many cases:
 - There are N steps and at each step the size, N², proximity matrix must be updated and searched
 - Complexity can be reduced to $O(N^2 \log(N))$ time with some cleverness

Distance Matrix:

	p1	p2	р3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

HIERARCHICAL CLUSTERING: PROBLEMS AND LIMITATIONS

- Once a decision is made to combine two clusters, it cannot be undone
- No global objective function is directly minimized
- Different schemes have problems with one or more of the following:
 - Sensitivity to noise
 - Difficulty handling clusters of different sizes and non-globular shapes
 - Breaking large clusters

CLUSTERING ALGORITHMS

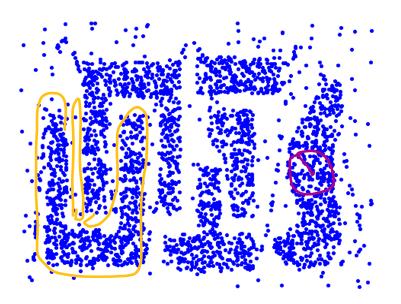
K-means and its variants

Hierarchical clustering

Density-based clustering

DENSITY BASED CLUSTERING

 Clusters are regions of high density that are separated from one another by regions on low density.

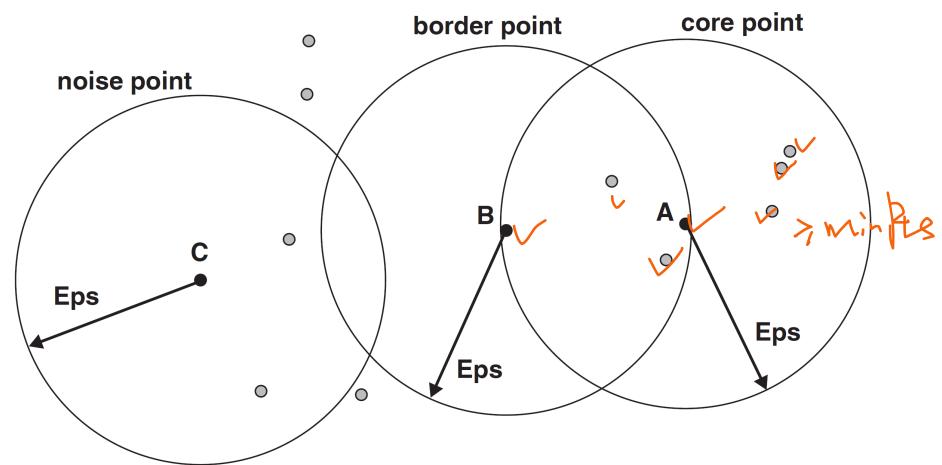


DENSITY-BASED ALGORITHM: DBSCAN

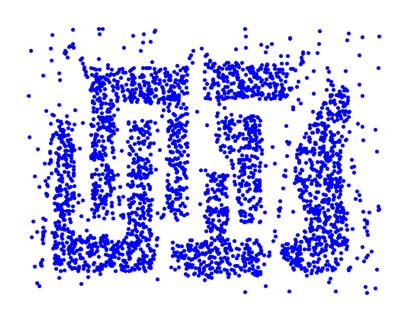
- DBSCAN: Density-based spatial clustering of applications with noise
- Density = number of points within a specified radius ε
- A point is a core point if it has at least a specified number of points (MinPts) within Eps
 - These are points that are at the interior of a cluster
 - Counts the point itself
- A border point is not a core point, but is in the neighborhood of a core point
- A noise point is any point that is not a core point or a border point

DBSCAN: CORE, BORDER, AND NOISE POINTS





DBSCAN: CORE, BORDER AND NOISE POINTS



Original Points

Point types: core, border and noise

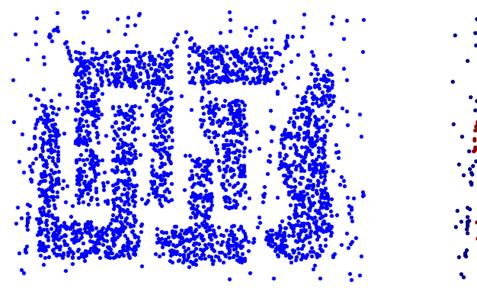
Eps = 10, MinPts = 4

DBSCAN ALGORITHM

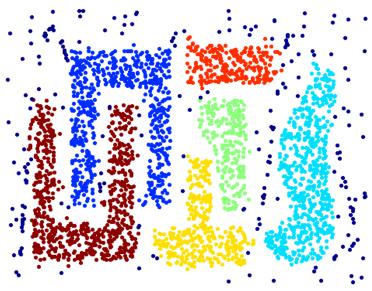
• Form clusters using core points, and assign border points to one of its neighboring clusters

- I: Label all points as core, border, or noise points.
- 2: Eliminate noise points.
- 3: Put an edge between all core points within a distance ε of each other.
- 4: Make each group of connected core points into a separate cluster.
- 5: Assign each border point to one of the clusters of its associated core points

WHEN DBSCAN WORKS WELL



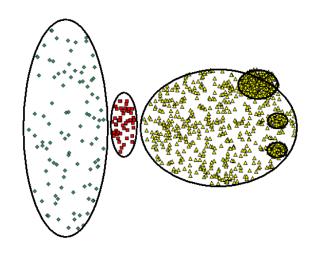
Original Points



Clusters (dark blue points indicate noise)

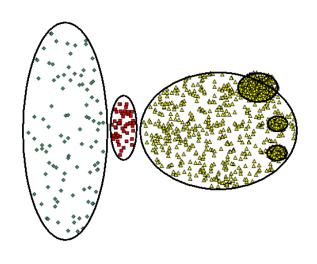
- Can handle clusters of different shapes and sizes
- Resistant to noise

WHEN DBSCAN DOES NOT WORK WELL



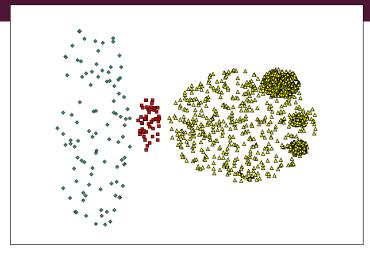
Original Points

WHEN DBSCAN DOES NOT WORK WELL

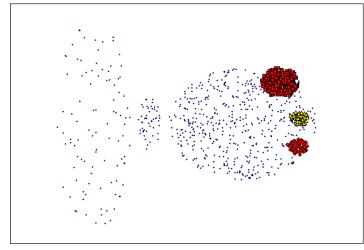


Original Points

- Varying densities
- High-dimensional data



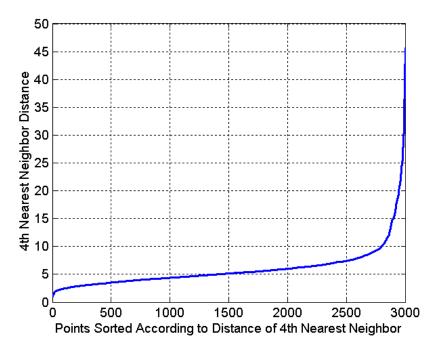
(MinPts=4, Eps=9.92).



(MinPts=4, Eps=9.75)

DBSCAN: DETERMINING ε AND MINPTS

- Idea is that for points in a cluster, their kth nearest neighbors are at close distance
- Noise points have the kth nearest neighbor at farther distance
- So, plot sorted distance of every point to its kth nearest neighbor



Would the graph be from the distance matrix?

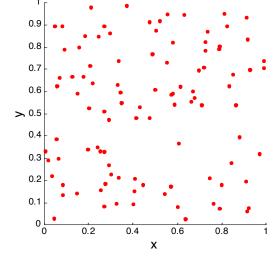
- Distance matrix hierachiracal clustering
- 2. (proximity matrix)
- 3. The graph: density-based clustering

CLUSTER VALIDITY

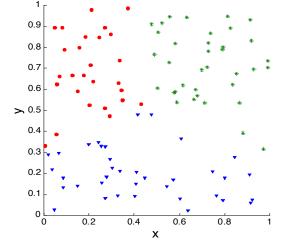
- For supervised classification we have a variety of measures to evaluate how good our model is
 - Accuracy, precision, recall (confusing matrix)
- For cluster analysis, the analogous question is how to evaluate the "goodness" of the resulting clusters?
- But "clusters are in the eye of the beholder"!
 - In practice the clusters we find are defined by the clustering algorithm
- Then why do we want to evaluate them?
 - To avoid finding patterns in noise
 - To compare clustering algorithms
 - To compare two sets of clusters
 - To compare two clusters

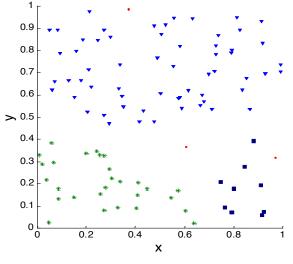
CLUSTERS FOUND IN RANDOM DATA

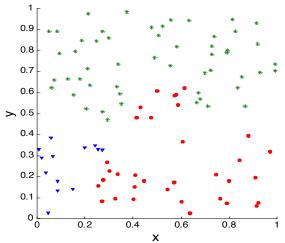
Random Points











DBSCAN

(density-based)

 $\mathcal{M}_{\mathcal{N}} \sim -1$

Complete Link

Hix

MEASURES OF CLUSTER VALIDITY

- Numerical measures that are applied to judge various aspects of cluster validity, are classified into the following two types.
 - Supervised: Used to measure the extent to which cluster labels match externally supplied class labels.
 - Entropy
 - Often called external indices because they use information external to the data
 - Unsupervised: Used to measure the goodness of a clustering structure without respect to external information.
 - Sum of Squared Error (SSE)
 - Often called internal indices because they only use information in the data
- You can use supervised or unsupervised measures to compare clusters or clusterings

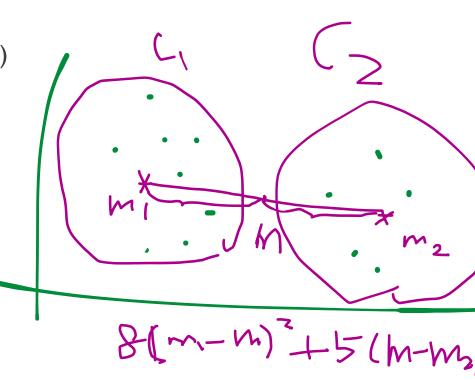
UNSUPERVISED MEASURES: COHESION AND SEPARATION

- Cluster Cohesion: Measures how closely related are objects in a cluster
 - Example: SSE
- Cluster Separation: Measure how distinct or well-separated a cluster is from other clusters
- Example: Squared Error
 - Cohesion is measured by the within cluster sum of squares (SSE)
 - Separation is measured by the between cluster sum of squares

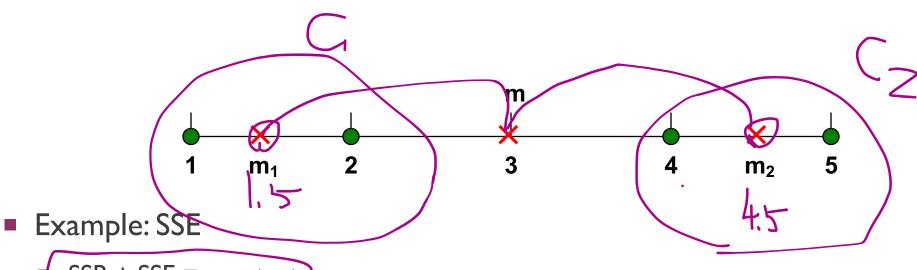
Where $|C_i|$ is the size of cluster i

$$SSE = \sum_{i} \sum_{x \in C_i} (x - m_i)^2$$

$$SSB = \sum_{i} |C_i| (m - m_i)^2$$



UNSUPERVISED MEASURES: COHESION AND SEPARATION



K=1 cluster:
$$SSE = (1-3)^2 + (2-3)^2 + (4-3)^2 + (5-3)^2 = 10$$

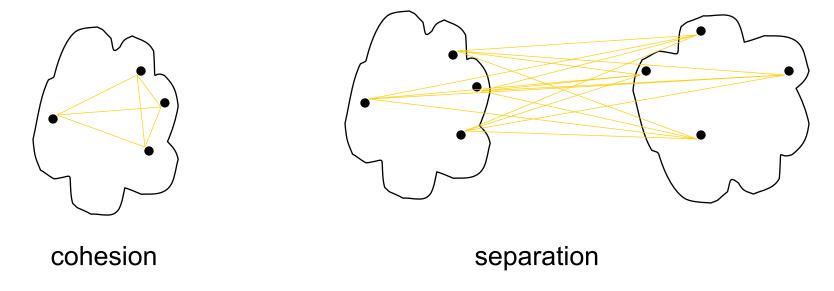
 $SSB = 4 \times (3-3)^2 = 0$
 $Total = 10 + 0 = 10$

K=2 clusters:
$$SSE = (1 - 1.5)^2 + (2 - 1.5)^2 + (4 - 4.5)^2 + (5 - 4.5)^2 = 1$$

 $SSB = 2 \times (3 - 1.5)^2 + 2 \times (4.5 - 3)^2 = 9$
 $Total = 1 + 9 = 10$

UNSUPERVISED MEASURES: COHESION AND SEPARATION

- A proximity graph-based approach can also be used for cohesion and separation.
 - Cluster cohesion is the sum of the weight of all links within a cluster.
 - Cluster separation is the sum of the weights between nodes in the cluster and nodes outside the cluster.



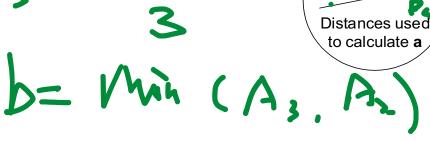
UNSUPERVISED MEASURES: SILHOUETTE COEFFICIENT

Silhouette coefficient combines ideas of both cohesion and separation, but for individual points, as well as clusters and clusterings

- For an individual point, i
 - Calculate a = average distance of i to the points in its cluster
 - Calculate $b = \min$ (average distance of i to points in another cluster)
 - The silhouette coefficient for a point is then given by

$$s = (b - a) / \max(a,b)$$

- Value can vary between -I and I
- Typically ranges between 0 and 1.
- The closer to I the better.



Can calculate the average silhouette coefficient for a cluster or a clustering

