

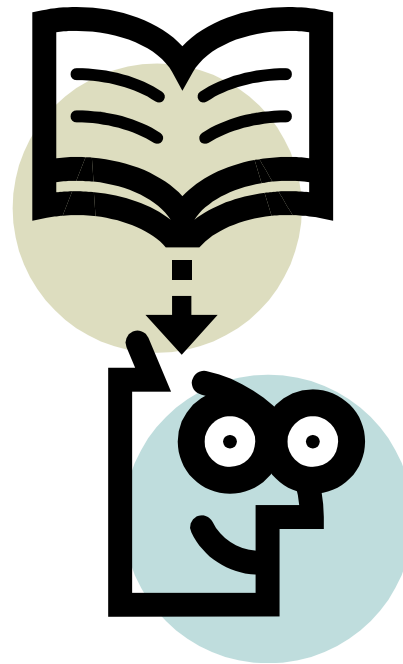
My first program



and how I created it!

First: Analyze (read and understand) problem description

“You have just been told that you doubled your investments, how would you calculate your new fortune?”



Second: Develop the solution (write the algorithm)

Outline, using pseudocode, the steps needed to be taken to solve the problem like you would write a recipe.

- 1) Get input data
- 2) Process data
- 3) Display result on the screen

Work on the blueprints first



More detailed algorithm

1) Get input data (from the keyboard)

- a. Get the number that represents the amount of money invested

2) Process data

- a. Multiply the number by 2 and keep the result (new amount)

3) Display result on the screen

- a. Show the amount invested
- b. Show the new amount

More detailed algorithm

1) Get input data (from the keyboard)

- a. Declare a variable to hold the value (int)
- b. Prompt the user to enter the number (cout)
- c. Get the number from the keyboard and store it in the variable (cin)

2) Process data (multiply the number by 2)

- a. Declare a variable to store the result (int)
- b. Multiply the number by 2 and store the result in its variable

3) Display result on the screen

- a. Show the number read from the keyboard (echo printing)
- b. Show the result

Reorganizing the steps

- 0) Declare “the stuff” to be used in the program
- 1) Get input data
- 2) Process data
- 3) Display result on the screen



The complete algorithm

- 0) Declare “the stuff” to be used in the program
 - a. Declare a variable to hold the value (int)
 - b. Declare a variable to store the result (int)

- 1) Get input data (the number) from the keyboard
 - a. Prompt the user to enter the number (cout)
 - b. Get the number from the keyboard and store it in the variable (cin)

- 2) Process data (multiply the number by 2)
 - a. Multiply the number by 2 and store the result in its variable (=)

- 3) Display result on the screen
 - a. Show the number read from the keyboard (cout)
 - b. Show the result (cout)

Third: Implement the algorithm (write the program, i.e., source code)

- 1) Declare needed preprocessor directives
(#include)
- 2) Enter heading of the program (int main())
- 3) Enter the statements in the body of the program
({ return 0; }



Lower half of the source code

// Process data (multiply the number by 2)

```
result = number * 2;    // multiply the number by 2 and store result
                        // in its variable
```

// Display result on the screen

```
cout << "The result of multiplying " << number << "by 2 is: "; // show
                        // the number read from the keyboard
cout << result;        // show the result
```

```
return 0;                // finished successfully
                          // end of the body
}
```

Finally: test the program thoroughly

- Test your program with different **valid** input values and analyze the outputs to ensure it is producing the expected results.
- Test your program with **invalid** entries and see how it reacts.
- If necessary go back to the first step and make changes to the algorithm, make the necessary code changes, and test it again.

Good Job!!!
Let's start coding!

```
////////////////////////////////////  
//  
//  
// Program Description: Start with a buggy program and fix it  
//  
////////////////////////////////////
```

```
#include<iostream>  
using namespace std;
```

```
int main()  
{  
    // Declare a variable that can hold real numbers  
    double x;  
    // Solve an expression and assign the result to the variable  
    x = 1 / 2 * 9;  
    // Show the result on the screen  
    cout << Hello :-)<endl << endl;  
    cout << "The value in x is: " << x << endl << endl;  
    cout << endl  
    return 0;  
}
```