

# Benjamin E. Jordan

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[LinkedIn](#) | [Portfolio Website](#) | [GitHub](#)

Education	<b>Cornell University</b> M.Eng. in Computer Science - Concentration in Machine Learning	[Expected Dec 2023]
	<b>Rochester Institute of Technology</b> B.S. in Computer Science - Minor in Music and Technology - 3.65 GPA [3.94 avg. during 2nd half of degree]	[Graduated Dec 2022]
Skills	<b>Programming:</b> C++, C#, Java, Python, Javascript, NumPy, PyTorch, Scikit-Learn, Angular, SQL <b>Other Skills:</b> Git, Linux, Unit Testing, Agile Development, LaTeX	
Experience	<b>Machine Learning Intern @ KLA</b>	[May 2023 - Aug 2023]
	<ul style="list-style-type: none"><li>Independently researched and implemented solutions for semiconductor defect detection</li><li>Used transfer learning with vision transformers for robust feature extraction</li><li>Proposed 2-stage cascade to improve accuracy, efficiency, and interpretability</li><li>Used PyTorch 2.0's JIT compiler to optimize training and inference run-time</li><li>Presented project during poster board session and was invited to give multiple technical talks</li></ul>	
	<b>Software Engineering Intern @ Carestream</b>	[May 2022 - Aug 2022]
	<ul style="list-style-type: none"><li>Developed and maintained C# back-end functionality in Carestream's ImageView X-Ray software</li><li>Solved major issue allowing users to take long-length x-rays with incorrect settings</li><li>Gained professional experience with unit testing, agile, version control, large codebases, etc</li></ul>	
	<b>Research Software Developer @ RIT</b>	[Aug 2022 - Jan 2023]
	<ul style="list-style-type: none"><li>Hired part-time by faculty to develop software for spatial audio research during the semester</li><li>Independently created a <a href="#">program</a> for collecting data on how users interpret audio</li><li>Technologies used include Three.js, Angular, and Typescript</li></ul>	
	<b>Research Software Developer @ RIT</b>	[June 2020 - Aug 2021]
	<ul style="list-style-type: none"><li>Independently developed <a href="#">software</a> for cochlear implant research project with RIT &amp; UIowa faculty</li><li>Created 8 listening test modules using Javascript and the Web Audio API</li><li>Participated in weekly team meetings where software progress was presented</li><li>Data collected from the program was used to produce multiple research publications</li></ul>	
Relevant Coursework	<b>ML:</b> Large Scale Machine Learning, Machine Learning Theory, AI Seminar, Reinforcement Learning, Machine Learning, Artificial Intelligence, Natural Language Processing, Computer Vision <b>Sys:</b> Distributed Systems, Computer Architecture, Operating Systems, Networks, Parallel Computing <b>Math:</b> Graph Theory, Matrix Computations	
Activities	<b>RIT Varsity Track and Field (15-20 hrs / week commitment)</b> RIT AI Club Member Private CS Tutoring	[March 2019 - Dec 2022] [September 2022 - Dec 2022]
Awards	RIT Presidential Merit Scholarship Liberty League All-Academic Team	
Projects	<b>Distributed Systems Labs &amp; Framework [DSLabs]</b>	
	<ul style="list-style-type: none"><li>Created a spanner-esque distributed key-value store in Java</li><li>Implemented Paxos for replica group consensus, 2PC to achieve atomic commit for distributed transactions, and dynamic load balancing of shards to handle server reconfiguration</li></ul>	
	<b>EQ Audio Effect</b>	
	<ul style="list-style-type: none"><li>Wrote a four filter parametric equalizer plugin using the JUCE C++ framework</li><li>Successfully used plugin inside personal music making software</li></ul>	
	<b>Graph Neural Network Research Project</b>	
	<ul style="list-style-type: none"><li>Designed, implemented, presented, and reported an experiment on the <a href="#">graph sage</a> architecture</li><li>Proposed that using mean-pooling aggregation for the initial layers of our model would improve performance compared to using only max-pooling for all layers</li></ul>	