

Benjamin E. Jordan

bej9@cornell.edu | 607-339-1740
[LinkedIn](#) | [Portfolio Website](#) | [GitHub](#)

Education	Cornell University M.Eng. in Computer Science - Concentration in Machine Learning & Systems - [3.76 GPA]	[Graduated Dec 2023]
	Rochester Institute of Technology B.S. in Computer Science - Minor in Music and Technology - [3.65 GPA, 3.94 avg during 2nd half of degree]	[Graduated Dec 2022]
Skills	Programming: C++, C#, Java, Python, NumPy, PyTorch, Scikit-Learn, CUDA, Angular, Javascript Other Skills: Git, Linux, Unit Testing, Agile Development, LaTeX	
Experience	Machine Learning Engineering Intern @ KLA	[May 2023 - Aug 2023]
	<ul style="list-style-type: none">Independently researched and implemented semiconductor defect detection algorithmsFine-tuned vision transformers for robust classification with limited customer dataUsed PyTorch 2.0's JIT compiler to optimize training and inference speedApplied quantization to models for improved efficiencyPresented project during poster board session and was invited to give a second technical talk	
	Software Engineering Intern @ Carestream	[May 2022 - Aug 2022]
	<ul style="list-style-type: none">Developed and maintained C# back-end functionality in Carestream's ImageView X-Ray softwareGained professional experience with unit testing, agile, git, large codebases, and OO design	
	Research Software Developer @ RIT	[Aug 2022 - Jan 2023]
	<ul style="list-style-type: none">Re-hired part-time by faculty to develop software for spatial audio research during final semesterIndependently created a program with a 3D UI for data collection on spatial audio interpretationTechnologies used include Three.js, Angular, and Typescript	
Relevant Coursework	Research Software Developer @ RIT	[June 2020 - Aug 2021]
	<ul style="list-style-type: none">Independently developed software for cochlear implant research project with RIT & UIowa facultyContains eight listening test modules created using Javascript and the Web Audio APIParticipated in weekly team meetings where software progress was presentedData collected from the program was used to produce multiple research publications	
	ML:	Large Scale Machine Learning, Machine Learning Theory, AI Seminar, Reinforcement Learning, Machine Learning, Artificial Intelligence, Natural Language Processing, Computer Vision
	Sys:	Distributed Systems, Parallel Computing, Computer Architecture, Operating Systems, Networks
	Math:	Matrix Computations, Graph Theory, Probability & Statistics
Activities	RIT Varsity Track and Field (15-20 hrs / week commitment)	[March 2019 - Dec 2022]
	RIT AI Club Member	[September 2022 - Dec 2022]
Awards	Private CS Tutoring	
	RIT Presidential Merit Scholarship	
Projects	Distributed Systems Labs & Framework [DSLabs]	
	<ul style="list-style-type: none">Created a Google spanner-esque distributed key-value store in JavaImplemented Paxos for replica group consensus, 2PC to achieve atomic commit for distributed transactions, and dynamic load balancing of shards to handle server reconfiguration	
	Text-To-Audio Generative ML Synthesizer	
	<ul style="list-style-type: none">Adapted Meta's AudioCraft open-source codebase to create a generative text-to-audio synthesizerFine-tuned MusicGen transformer-based model for generating audio conditioned on textConverted model parameters to float16 for improved memory usage prior to fine-tuningCreated a model to determine the key of audio samples for data processing purposes	
	Audio Sample Key Signature Detector	
	<ul style="list-style-type: none">Automatically detects the key signature of an audio sampleUses a language model to determine if filename contains a key signature, and a separate model to determine the key of the audio sample otherwise	