Benjamin E. Jordan

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Education Cornell University

[Graduated Dec 2023]

M.Eng. in Computer Science - Concentration in Machine Learning - [3.76 GPA]

Rochester Institute of Technology

[Graduated Dec 2022]

B.S. in Computer Science - Presidential Merit Scholarship - [3.65 GPA, 3.94 avg during 2nd half of degree]

Skills

Programming: Python, PyTorch, NumPy, C++, C, CUDA, Docker, Java, C#, Angular, Javascript **Other Skills:** Git, Linux, Unit Testing, Agile Development, LaTeX

Experience

Machine Learning Engineer @ Northrop Grumman AIR Lab

[Jan 2024 - Present]

- Working on ML research and development in digital signal processing & computer vision domains
- Relevant technologies used include Python, PyTorch, Docker, Git, and Linux

Machine Learning Engineering Intern @ KLA

[May 2023 - Aug 2023]

- Independently researched and implemented semiconductor defect detection algorithms
- Finetuned and quantized vision transformers for efficient and robust classification with limited data
- Presented project during poster board session and was invited to give a second technical talk

Software Engineering Intern @ Carestream

[May 2022 - Aug 2022]

- Developed and maintained C# back-end functionality in Carestream's ImageView X-Ray software
- Gained professional experience with unit testing, agile, git, large codebases, and OO design

Research Software Developer @ RIT

[Aug 2022 - Jan 2023]

- Re-hired part-time by faculty to develop software for spatial audio research during final semester
- Independently created a program with a 3D UI for data collection on spatial audio interpretation
- Technologies used include Three.js, Angular, and Typescript

Research Software Developer @ RIT

[June 2020 - Aug 2021]

- Independently developed software for cochlear implant research project with RIT & UIowa faculty
- Contains eight listening test modules created using Javascript and the Web Audio API
- Participated in weekly team meetings where software progress was presented
- Data collected from the program was used to produce research publications

Relevant Coursework

ML: Large Scale Machine Learning, Machine Learning Hardware and Systems, Reinforcement Learning, Computer Vision, Natural Language Processing, Machine Learning Theory

Sys: Distributed Systems, Parallel Computing, Computer Architecture, Operating Systems, Networks

Math: Numerical Linear Algebra, Graph Theory, Algorithms

Activities RIT Varsity Track and Field (15-20 hrs / week commitment)

[March 2019 - Dec 2022]

Read the book "Programming Massively Parallel Processors: A Hands On Approach, 4th Edition" [Feb 2024]

Private CS Tutoring [May 2023 - August 2023]

Projects

Text-To-Audio Generative Synthesizer

- Adapted Meta's AudioCraft open-source codebase to create a generative text-to-audio synthesizer
- Trained 3.3B parameter autoencoder + autoregressive language model
- Prepared 160GB dataset of audio samples with multilabel and natural language text descriptions
- Analyzed papers to guide hyperparameter, data preparation, and data augmentation choices
- Plans to implement efficient, genre specific synthesis with low-rank adapters (LoRA)

Distributed Systems Labs & Framework [DSLabs]

- Created a Google spanner-esque distributed key-value store in Java
- Implemented Paxos for replica group consensus, 2PC to achieve atomic commit for distributed transactions, and dynamic load balancing of shards to handle server reconfiguration