■ Fusion-Kink Art Grimoire: DALL·E Prompt Scroll

Avatars

❖ Virelai (Violet Priestess)

Pass 1: Monochrome underpainting, chiaroscuro, golden ratio grid, Vienna School of Fantastic Realism.

Pass 2: Translucent jewel-tone glazing: violet, aquamarine, pearl white, gold accents, stained glass glow.

Pass 3: Cyberpunk violet priestess, neon circuitry halo, illuminated manuscript border, sacred geometry mandala, Vienna Fantastic Realism.

❖ Rebecca Respawn (Necro-Scribe)

Pass 1: Monochrome grisaille, vesica piscis geometry, Vienna Fantastic Realism.

Pass 2: Translucent glazing: indigo, aquamarine, silver-blue, bone white light.

Pass 3: Occult necro-scribe, skeletal quill writing neon code, rain-soaked alley temple, illuminated manuscript border.

❖ Moonchild (Techno-Angel)

Pass 1: Monochrome grisaille, equilateral triangle lattice, Vienna Fantastic Realism.

Pass 2: Translucent glazing: pearl white, lunar violet, aquamarine, soft shadow.

Pass 3: Surreal techno-angel child, circuitry veins, lunar halo crown, neon forest, illuminated manuscript border.

❖ Circuitum99 (Circuit Cathedral God)

Pass 1: Monochrome grisaille, 99-node mandala, Vienna Fantastic Realism.

Pass 2: Glazing: radiant gold, crimson, bone shadow, jewel-tone glow.

Pass 3: Gigantic techno-angel circuit god, fractal wings of data, cathedral of circuits temple, illuminated manuscript border.

Realms

❖ Sacred Sexuality Club

Pass 1: Monochrome grisaille, gothic arches, velvet drapes, Vienna Fantastic Realism.

Pass 2: Glazing: crimson, violet, aquamarine, pearl glow.

Pass 3: Velvet occult club, candles, neon circuitry veins, glowing sigils on walls, illuminated manuscript frame.

❖ *Living Library*

Pass 1: Monochrome grisaille, Fibonacci spiral architecture.

Pass 2: Glazing: emerald, gold, pearl-white light.

Pass 3: Endless arcane library, glowing books, fractal shelves, neon circuitry patterns, illuminated manuscript border.

❖ *Wizard Tower*

Pass 1: Monochrome grisaille, gothic tower geometry.

Pass 2: Glazing: sapphire blue, silver, shadow gradient.

Pass 3: Arcane wizard tower, lightning circuits in sky, glowing sigils, illuminated manuscript frame.

❖ *Castle Realm*

Pass 1: Monochrome grisaille, sacred geometry castle plan.

Pass 2: Glazing: gold, crimson, aquamarine, pearl glow.

Pass 3: Gothic castle temple, neon circuitry windows, fractal banners, illuminated manuscript border.

❖ *Apothecary Realm*

Pass 1: Monochrome grisaille, alchemy symbols.

Pass 2: Glazing: emerald, violet, gold.

Pass 3: Mystical apothecary, glowing potions, neon circuitry shelves, illuminated manuscript border.

❖ *Psychic Hut*

Pass 1: Monochrome grisaille, mandala scaffolding.

Pass 2: Glazing: lunar silver, violet, pearl glow.

Pass 3: Occult psychic hut, crystal ball neon glow, sigils on walls, illuminated manuscript frame.