# Range constructor for std::string\_view 2: Constrain Harder

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Project: Programming Language C++

Audience: LWG

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### Abstract

in Belfast, LWG accepted P1391 partially over concern about the constraints for the range constructor, and as such only the iterator+sentinel constructor was accepted. Please refer to P1391 for the design of the proposed changed. (P1391 being now accepted, I needed a new paper number for the range constructor.)

## **Issues found during wording reviews**

The current idiomatic way to construct a string\_view is to define a string\_view operator on user-defined classes, as does std::string, QString Boost Beast, fmt and other. With the changes as proposed in P1391R3, the range constructor may be selected over the conversion function. This is not observable in practice, unless the string\_view returned by the conversion function is not the same value as what the range constructor would create.

```
struct buffer {
  buffer() {};
  char const* begin() const { return data; }
  char const* end() const { return data + 42; }
  operator basic_string_view<char, s>() const{
    return basic_string_view<char, s>(data, data +2);
  }
private:
  char data[42];
};
```

To make sure this conversion function keeps getting selected, we had the fiollowing constraint

• std::remove\_cvref\_t<R> has no basic\_string\_view<charT, traits> conversion operator.

With that constraint, any type that has a conversion operator will use that conversion operator. If a const type has a non-const conversion function the program remains ill-form.

Conversion between string\_view types with different charT or different type\_traits are ill-formed.

If a type otherwise satisfying the constraints has a conversion operator to a different basic\_-string\_view, notably basic\_string\_view<charT, some-other-traits-type>, while not itself defining using type\_traits = some-other-traits-type, a program that was previously ill-formed will call the new range overload.

## **Implementability**

The following overload satisfies the desired set of constraints

```
template <typename T, typename Traits>
concept has_compatible_traits = !requires { typename T::traits_type; }
|| r::same_as<typename T::traits_type, Traits>;
template<typename charT, typename traits = std::char_traits<char>>
struct basic_string_view {
        //...
        template <r::contiguous_range R>
        requires r::sized_range<R>
          && (!std::is_convertible_v<R, const charT*>)
          && std::is_same_v<std::remove_cvref_t<r::range_reference_t<R>>>, charT>
          && has_compatibe_traits<R, traits>
          && (!requires (std::remove_cvref_t<R> & d) {
              d.operator basic_string_view<char, traits>();
          })
       basic_string_view(R&&);
}
```

# **Proposed wording**

Change in [string.view] 20.4.2:

```
template<class charT, class traits = char_traits<charT>>
class basic_string_view {
public:
    [...]

    // construction and assignment
    constexpr basic_string_view() noexcept;
    constexpr basic_string_view(const basic_string_view&) noexcept = default;
    constexpr basic_string_view& operator=(const basic_string_view&) noexcept = default;
    constexpr basic_string_view(const charT* str);
    constexpr basic_string_view(const charT* str, size_type len);
    template <class It, class End>
        constexpr basic_string_view(It begin, End end);
    template <class R>
    constexpr basic_string_view(R&& r);
```

- is\_convertible\_v<R, const charT\*> is false,
- std::remove\_cvref\_t<R> has no basic\_string\_view<charT, traits> conversion operator, and

• is\_same\_v<remove\_reference\_t<ranges::range\_reference\_t<R>>, charT>is

• If the qualified-id R::traits\_type is valid and denotes a type, is\_same\_v<R::traits\_type, traits> is true.

#### Expects:

true.

- R models ranges::contiguous\_range, and
- R models ranges::sized\_range.

Effects: Initializes data\_with ranges::data(r) and size\_with ranges::size(r).

*Throws:* What and when ranges::data(r) and ranges::size(r) throw.

Add to the section [string.view.deduct] the following deduction guides: