

```
const level1 = new Level(  
  [  
    // Section 0  
    new Background('img/5_background/layers/air.png', -1199),  
    new Background('img/5_background/layers/3_third_layer/2.png', -1199),  
    new Background('img/5_background/layers/2_second_layer/2.png', -1199),  
    new Background('img/5_background/layers/1_first_layer/2.png', -1199),  
  
    // Section 1  
    new Background('img/5_background/layers/air.png', 0),  
    new Background('img/5_background/layers/3_third_layer/1.png', 0),  
    new Background('img/5_background/layers/2_second_layer/1.png', 0),  
    new Background('img/5_background/layers/1_first_layer/1.png', 0),  
  
    // Section 2  
    new Background('img/5_background/layers/air.png', 1199),  
    new Background('img/5_background/layers/3_third_layer/2.png', 1199),  
    new Background('img/5_background/layers/2_second_layer/2.png', 1199),  
    new Background('img/5_background/layers/1_first_layer/2.png', 1199),  
  
    // Section 3  
    new Background('img/5_background/layers/air.png', 1199 * 2),  
    new Background('img/5_background/layers/3_third_layer/1.png', 1199 * 2),  
    new Background('img/5_background/layers/2_second_layer/1.png', 1199 * 2),  
    new Background('img/5_background/layers/1_first_layer/1.png', 1199 * 2),  
  
    // Section 4  
    new Background('img/5_background/layers/air.png', 1199 * 3),  
    new Background('img/5_background/layers/3_third_layer/2.png', 1199 * 3),  
    new Background('img/5_background/layers/2_second_layer/2.png', 1199 * 3),  
    new Background('img/5_background/layers/1_first_layer/2.png', 1199 * 3),  
  
    // Section 4  
    new Background('img/5_background/layers/air.png', 1199 * 4),  
    new Background('img/5_background/layers/3_third_layer/1.png', 1199 * 4),  
    new Background('img/5_background/layers/2_second_layer/1.png', 1199 * 4),  
    new Background('img/5_background/layers/1_first_layer/1.png', 1199 * 4),  
  ],  
  [  
    new Enemies(),  
    new Enemies(),  
    new Enemies(),  
    new Enemies(),  
  ],  
  [  
    new Cloud('img/5_background/layers/4_clouds/1.png', 200),  
    new Cloud('img/5_background/layers/4_clouds/1.png', 600),  
    new Cloud('img/5_background/layers/4_clouds/1.png', 1500),  
    new Cloud('img/5_background/layers/4_clouds/1.png', 1700),  
    new Cloud('img/5_background/layers/4_clouds/1.png', 2200),  
    new Cloud('img/5_background/layers/4_clouds/1.png', 2700),  
    new Cloud('img/5_background/layers/4_clouds/1.png', 3000),  
  ],  
)
```