

Data Structure

# Trees

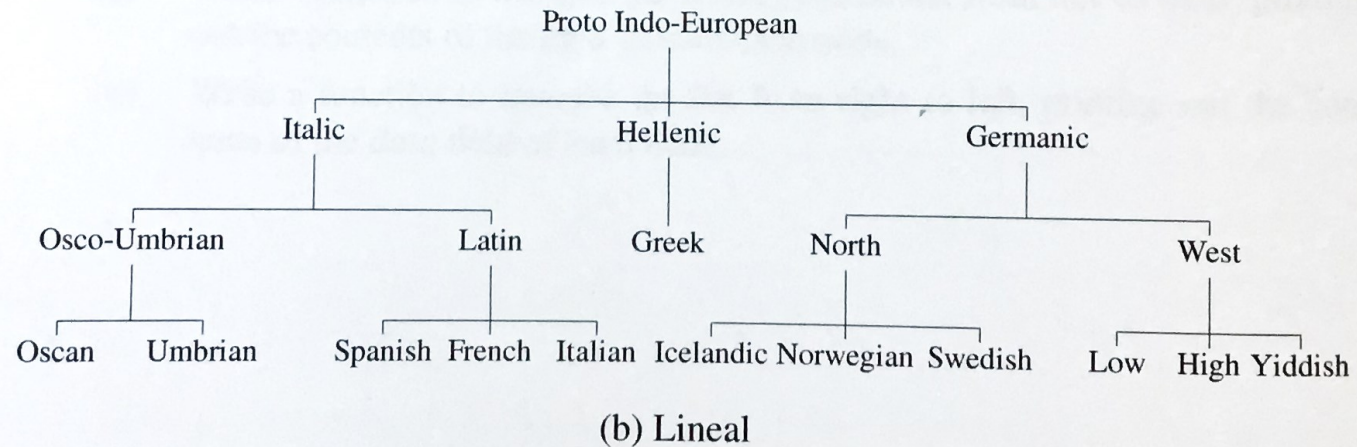
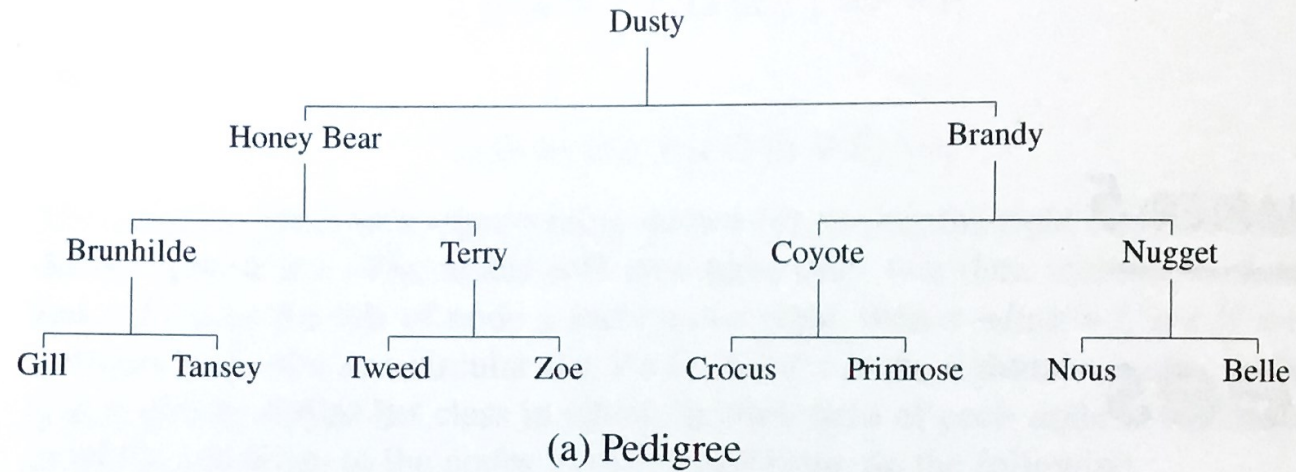
Shin Hong

28 Apr 2023



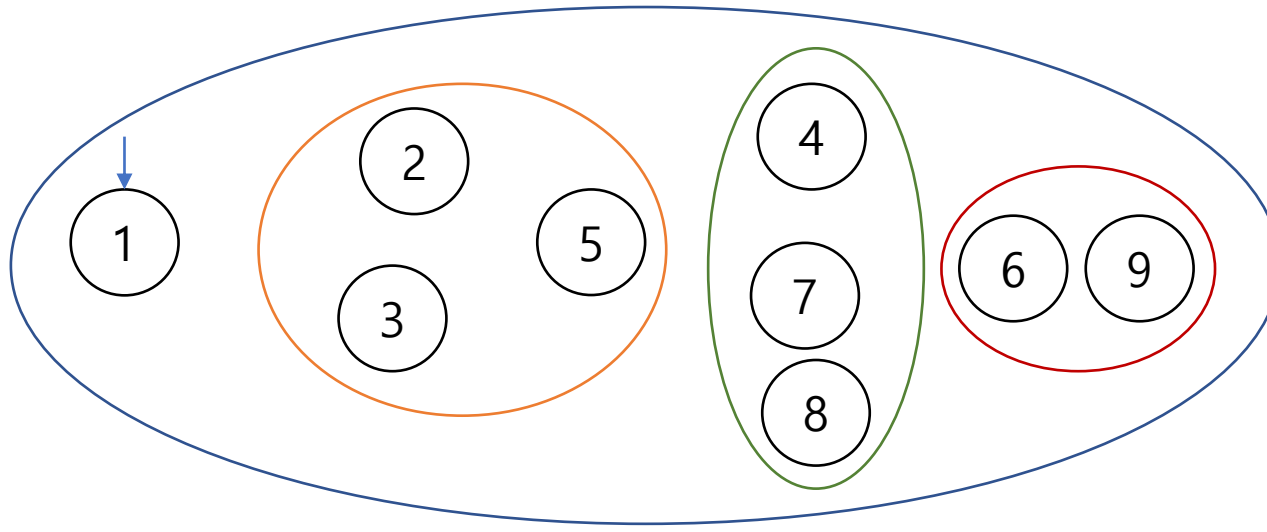
DS&A. Chapter 7. Trees

# Motivation



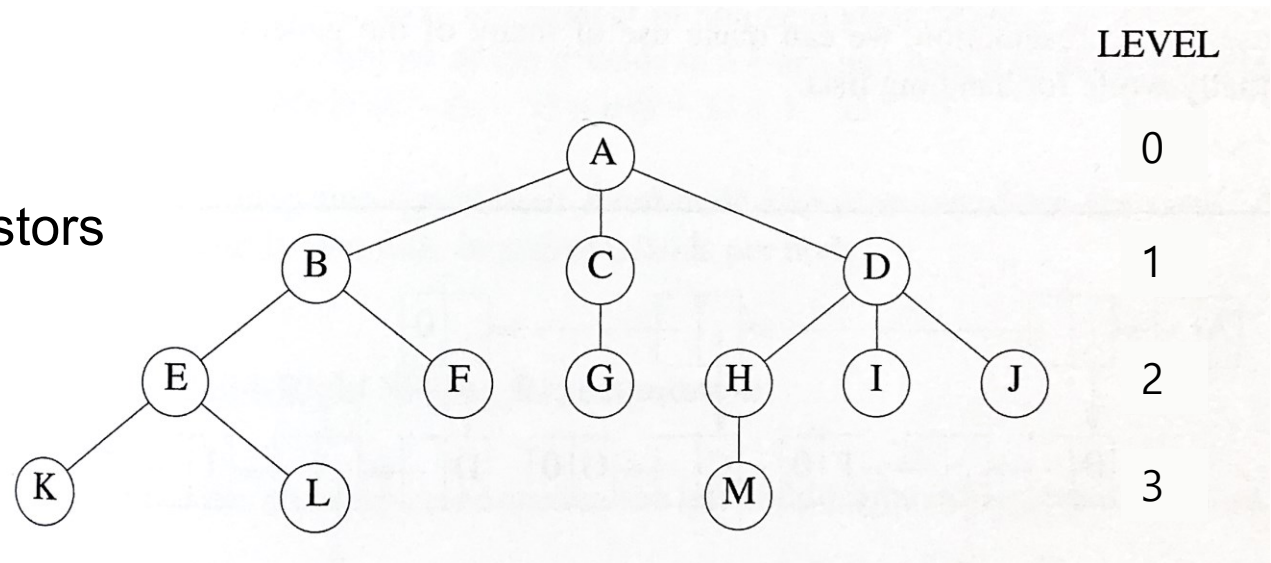
# Tree

- A tree is a finite set of one or more nodes such that:
  - there exists a specifically designated node called the *root*, and
  - the remaining nodes are partitioned into disjoint sets  $T_1, T_2, \dots, T_n$ , where each of these sets is a tree (subtree)



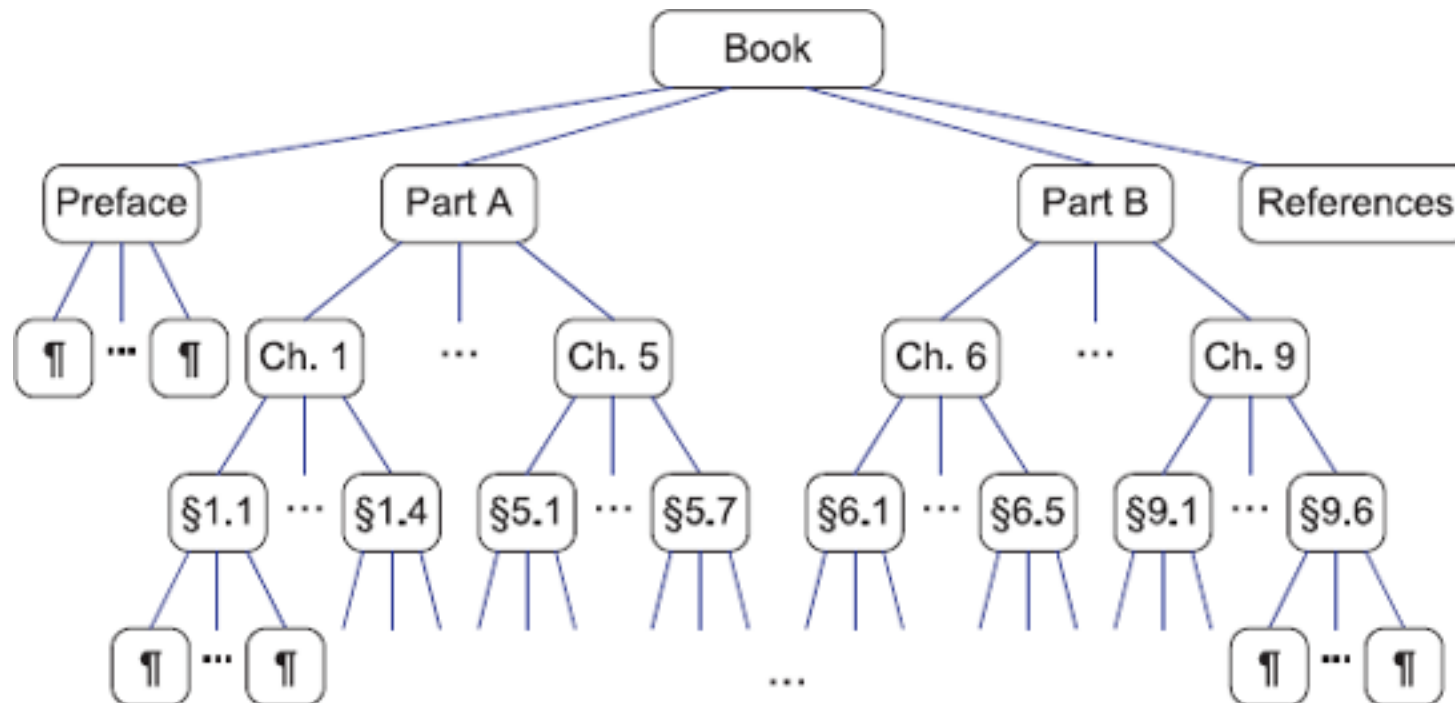
# Terminologies

- Node: the item of information
- Branch (edge): links between two nodes (a parent and a child)
- Degree of a node: the number of subtrees
  - Degree of a tree
- Leaf (terminal, external) node: node with degree zero
  - non-terminal (internal) nodes
- Children, Parent, Siblings, Ancestors
- Level of a node: the number of the ancestors
  - depth of a node
- Height of a tree



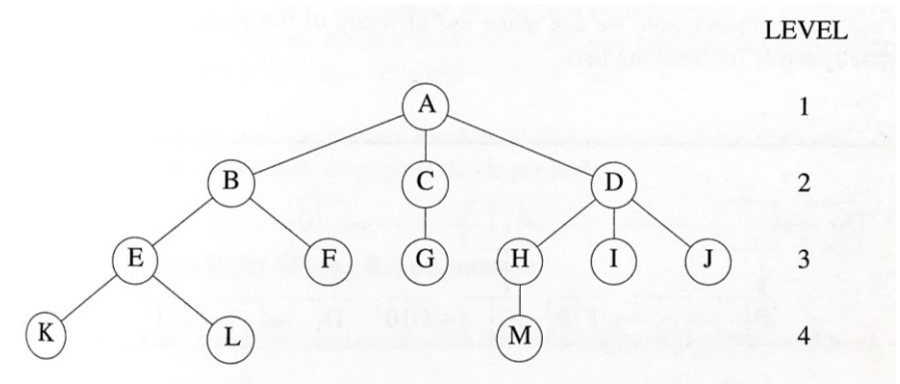
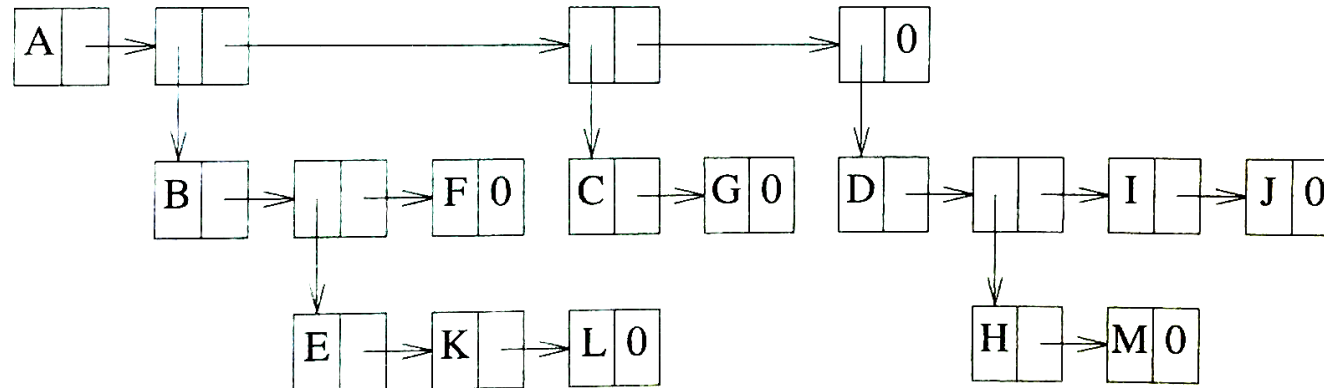
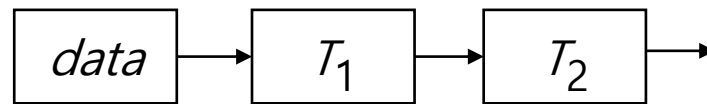
# Ordered Tree

- A tree is ordered if there is a linear ordering defined for children of each node
  - an ordering determines how the tree is used



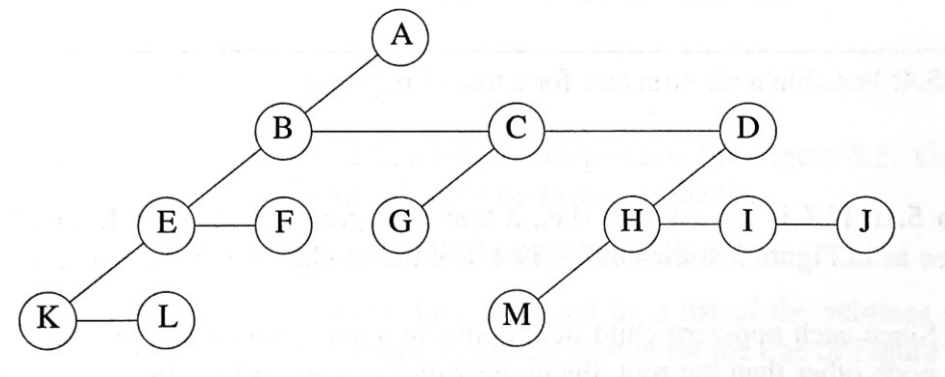
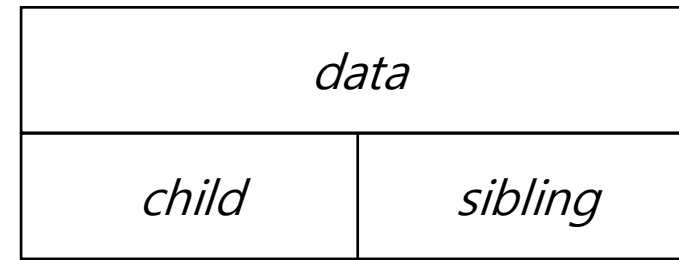
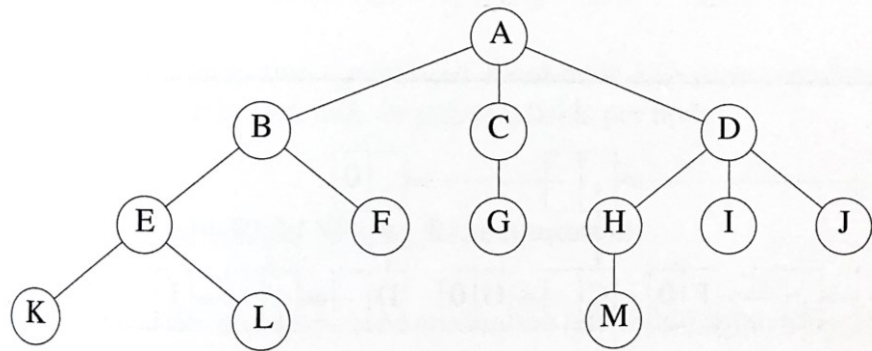
# Tree Representation

- List representation
  - *Data, or (Data ( $T_1, T_2, \dots, T_N$ ))*
  - E.g., *(A (B (E (K,L),F),C (G),D (H (M),I,J)))*



# Tree Representation

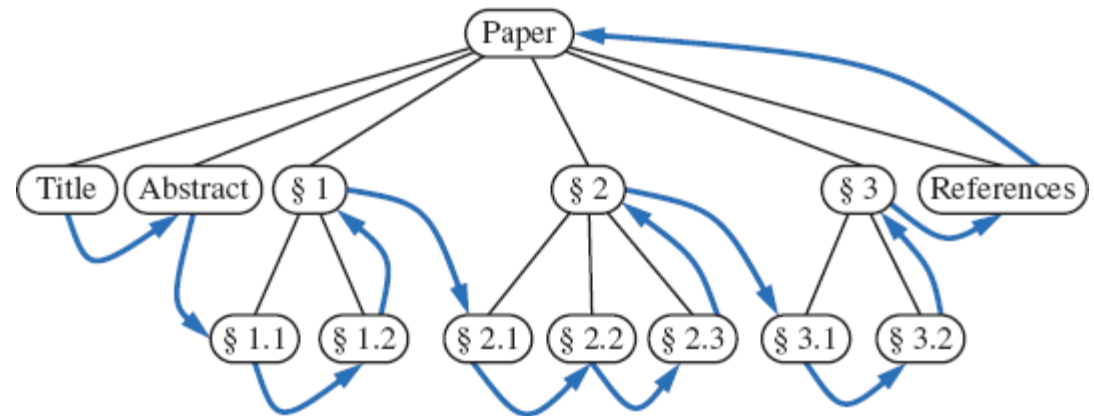
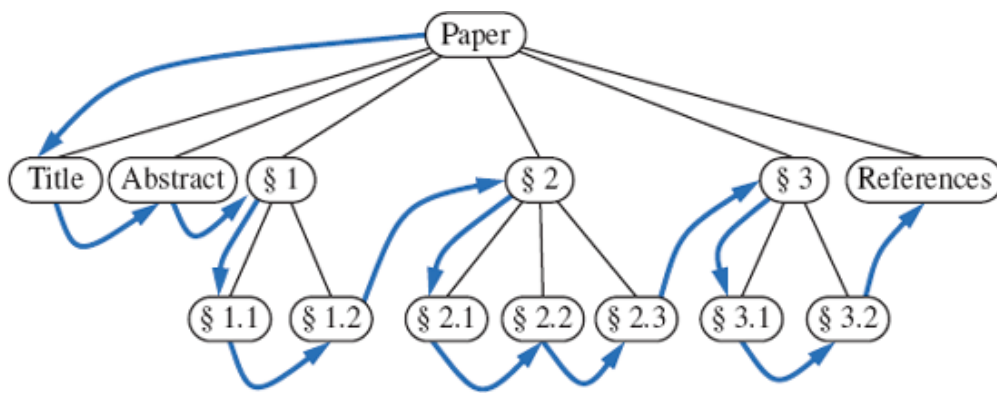
- Left child-right sibling representation





# Tree Traversal

- A traversal of a tree is a systematic way of accessing (visiting) all nodes
- preorder traversal: visit the root node first, and then visit the sub-trees recursively
- postorder traversal: recursively visit the sub-tree first, and then visit the root node



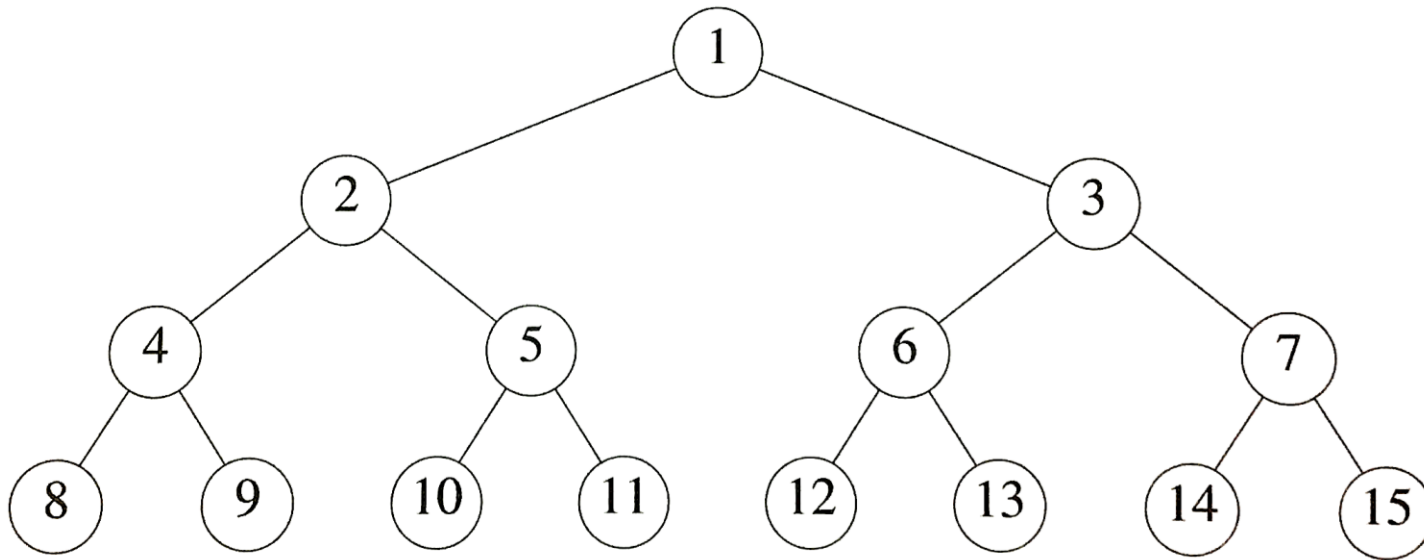


# Binary Trees

- A binary tree is an ordered tree in which every node has at most two children
  - each child node is labeled as either left or right
  - a left child precedes a right child in the ordering of children
- A binary tree is empty, or it consists of (1) a root node, (2) a binary tree as a left subtree, and (3) a binary tree as a right subtree
- a binary tree is *proper* iff each node has either zero child or two children

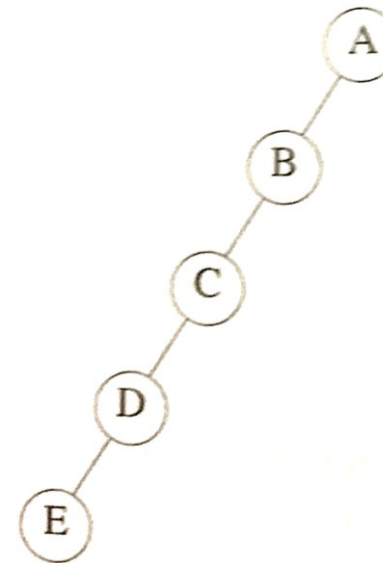
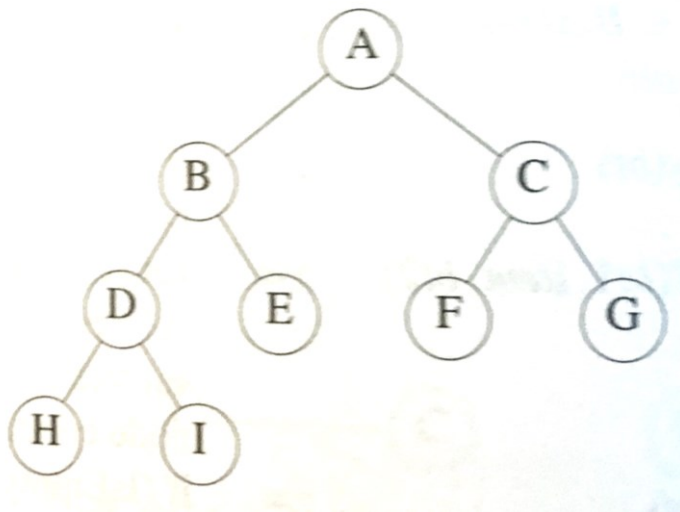
# Terminologies (1/2)

- A **full binary tree** of depth  $k$  is a binary tree of depth  $k$  having  $2^k - 1$  nodes

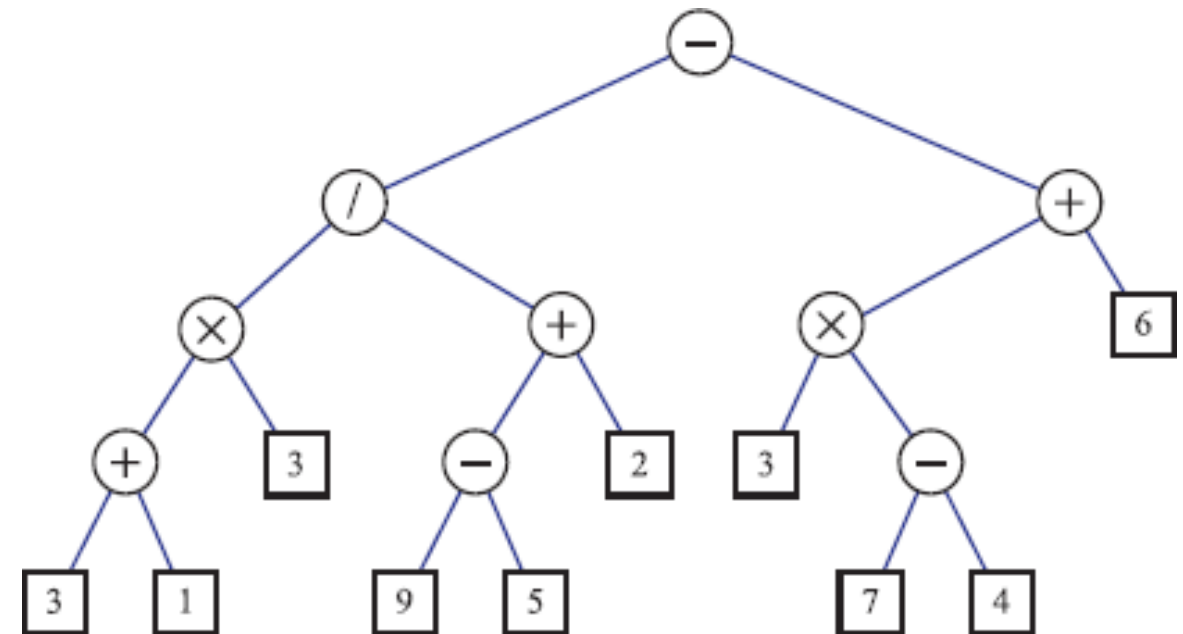
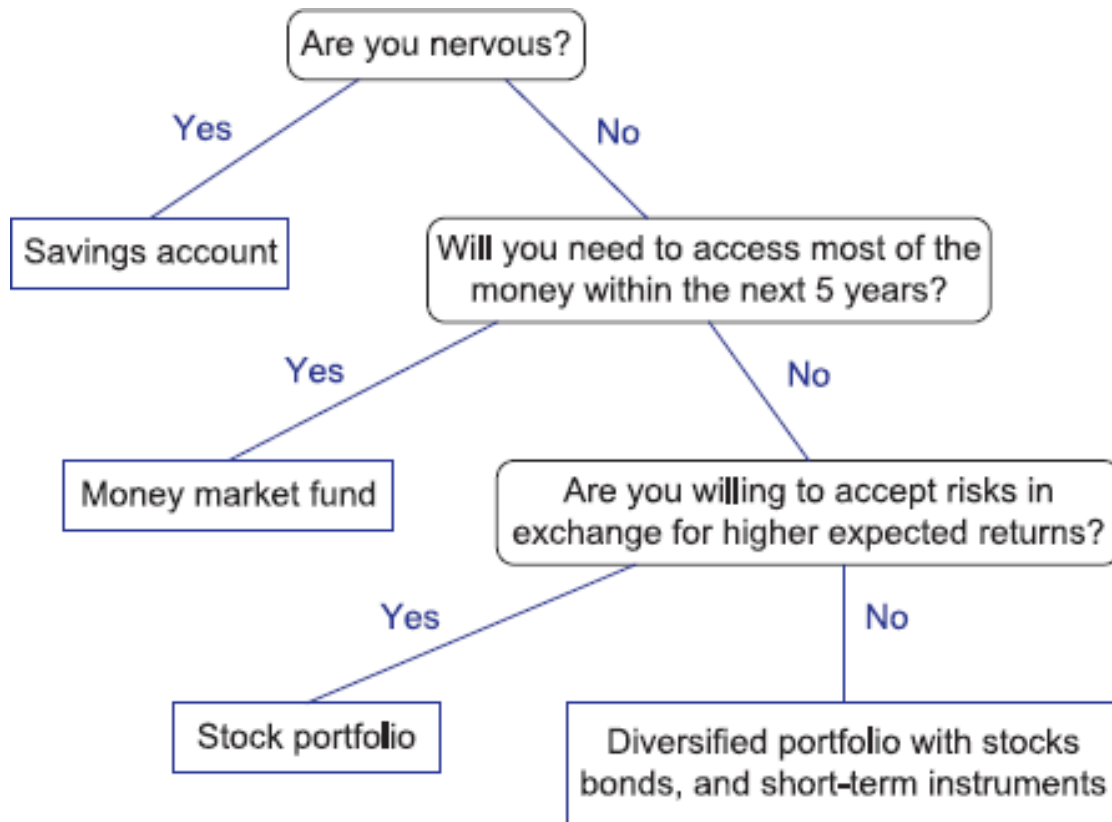


# Terminologies (2/2)

- A binary tree with  $n$  nodes and depth  $k$  is **complete** iff its nodes correspond to the nodes numbered from 1 to  $n$  in the full binary tree of depth  $k$
- The height of a complete binary tree with  $n$  nodes is  $\lceil \log_2(n + 1) \rceil$
- A tree is called skewed if nodes are skewed at left or right subtrees

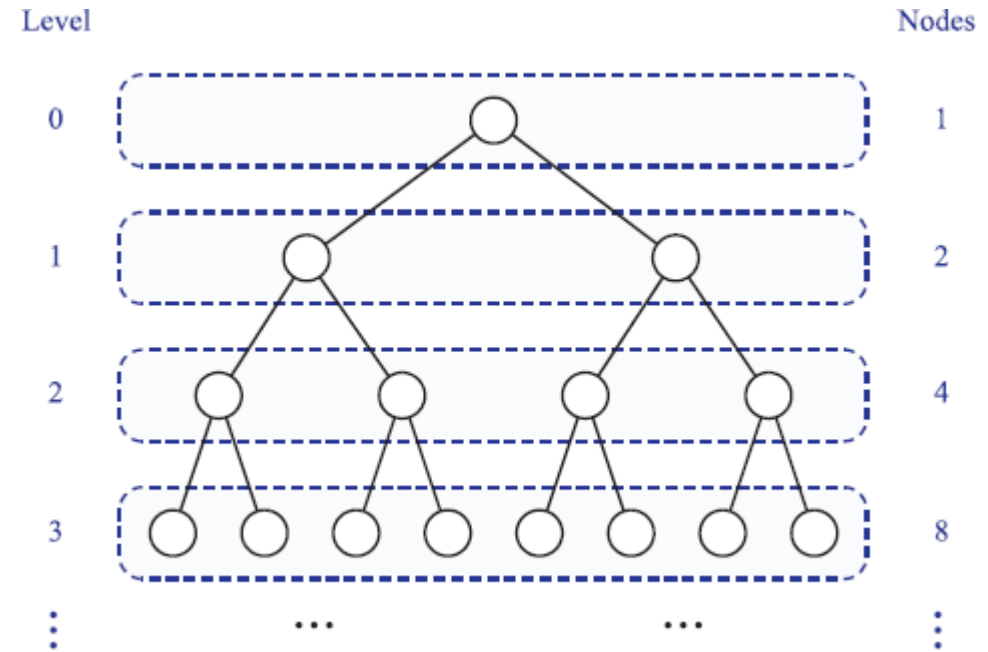


# Examples



# Properties of Binary Trees

- there are at most  $2^d$  nodes at level  $d$ 
  - the root node is at level 0
- the relation of height  $h$  and the number of nodes  $n$ 
  - $h + 1 \leq n \leq 2^{h+1} - 1$
  - $\log(n + 1) - 1 \leq h \leq n - 1$
  - $1 \leq n_E \leq 2^h$  where  $n_E$  is the number of external nodes
  - $h \leq n_I \leq 2^h - 1$  where  $n_I$  is the number of internal nodes

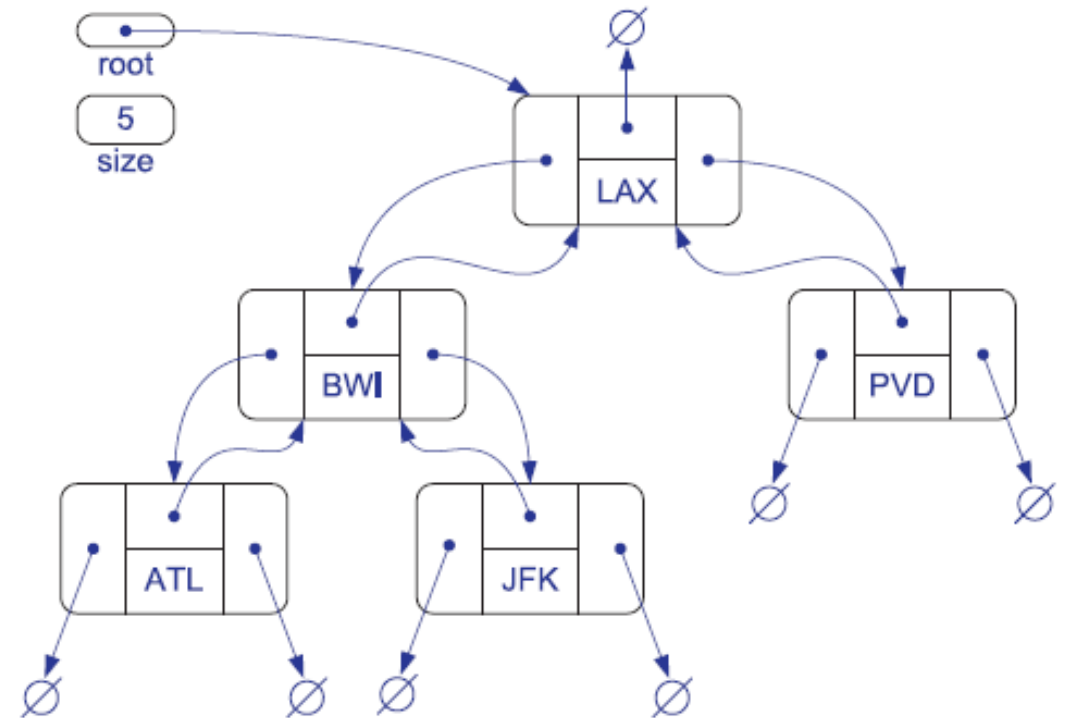


# Properties of Proper Binary Trees

- the relation of height  $h$  and the number of nodes  $n$ 
  - $2h + 1 \leq n \leq 2^{h+1} - 1$
  - $\log(n + 1) - 1 \leq h \leq (n - 1)/2$
  - $h + 1 \leq n_E \leq 2^h$  where  $n_E$  is the number of external nodes
  - $h \leq n_I \leq 2^h - 1$  where  $n_I$  is the number of internal nodes
- The number of external nodes is one more than the number of internal node for a non-empty proper binary tree

# Linked Structure of Binary Tree

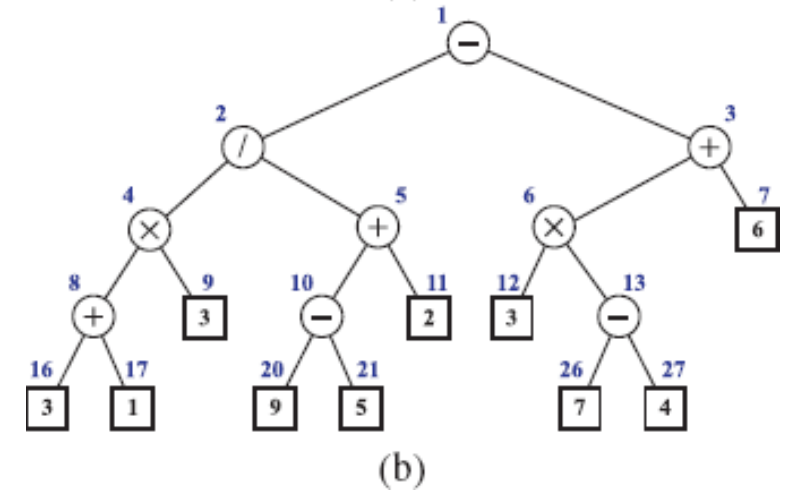
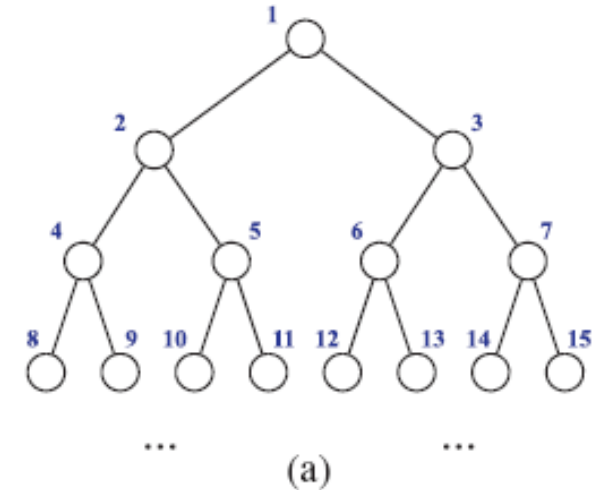
- Each node stores an associated element, and pointers to its parent and two children
- A tree has a pointer to the root node





# Array-based Structure for Binary Tree

- For every node  $v$ , let  $f(v)$  be the integer defined as follows:
  - if  $v$  is the root, then  $f(v) = 1$
  - if  $v$  is the left child of node  $u$ , then  $f(v) = 2f(u)$
  - if  $v$  is the right child of node  $u$ , then  $f(v) = 2f(u) + 1$



# Traversals of Binary Tree (1/2)

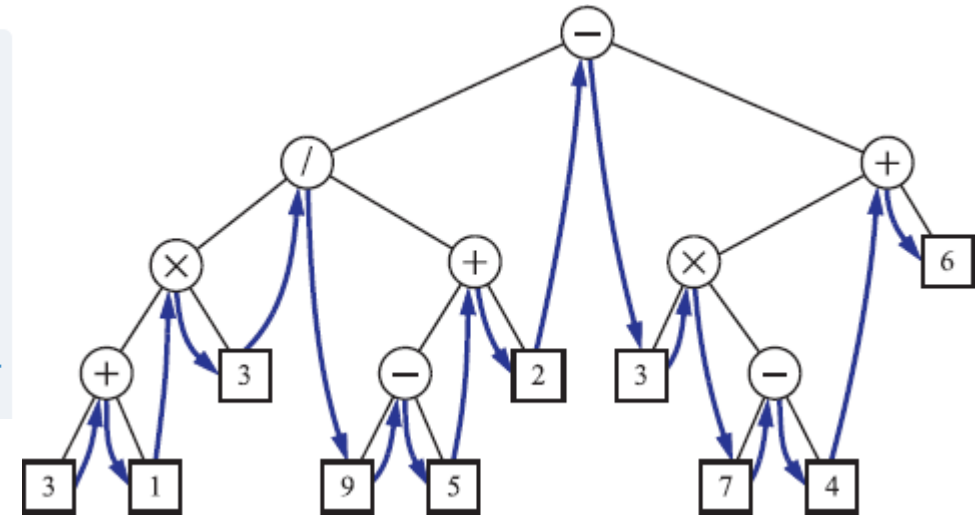
- Preorder traversal
- Postorder traversal
  - ex. evaluating expression

```
Algorithm evaluateExpression( $T$ ,  $p$ ):  
  if  $p$  is an internal node then  
     $x \leftarrow \text{evaluateExpression}(T, p.\text{left}())$   
     $y \leftarrow \text{evaluateExpression}(T, p.\text{right}())$   
    Let  $\bullet$  be the operator associated with  $p$   
    return  $x \bullet y$   
  else  
    return the value stored at  $p$ 
```

# Traversals of Binary Tree (2/2)

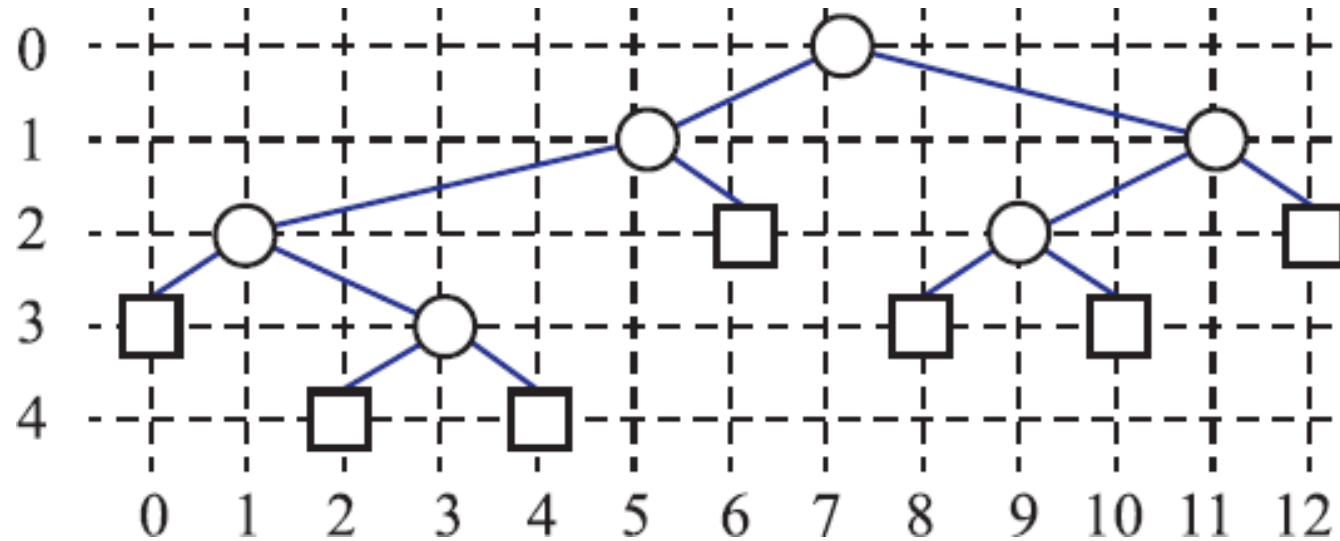
- Inorder traversal

```
Algorithm inorder( $T, p$ ):  
  if  $p$  is an internal node then  
    inorder( $T, p.\text{left}()$ )    {recursively traverse left subtree}  
    perform the "visit" action for node  $p$   
  if  $p$  is an internal node then  
    inorder( $T, p.\text{right}()$ )    {recursively traverse right subtree}
```



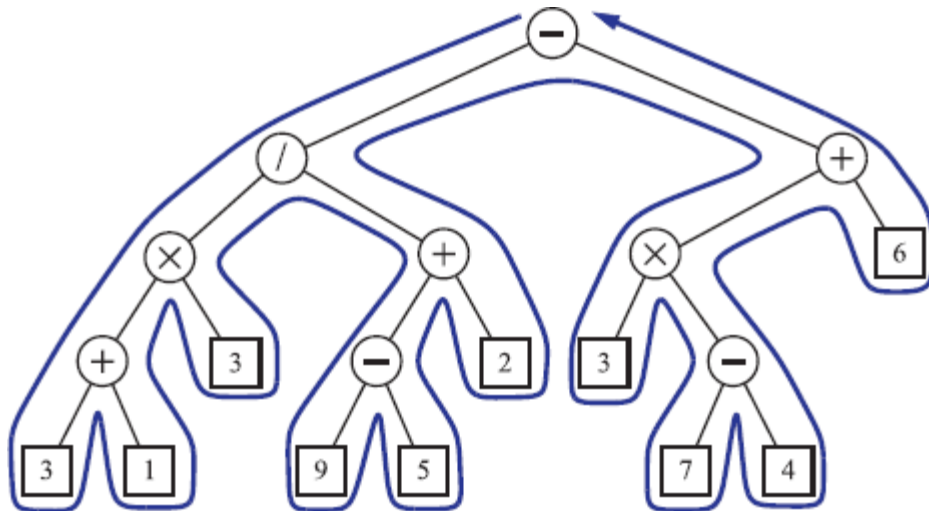
# Using Inorder Traversal for Tree Drawing

- $x(p)$  is the number of nodes visited before  $p$  in  $T$
- $y(p)$  is the depth  $p$  in  $T$



# Euler Tour Traversal

- The Euler tour traversal walks around a tree  $T$  by encountering each node three times as follows:
  - on the left (preorder)
  - from the below (inorder)
  - on the right (postorder)



**Algorithm** eulerTour( $T$ ,  $p$ ):

perform the action for visiting node  $p$  on the left

**if**  $p$  is an internal node **then**

recursively tour the left subtree of  $p$  by calling  
eulerTour( $T$ ,  $p$ .left())

perform the action for visiting node  $p$  from below

**if**  $p$  is an internal node **then**

recursively tour the right subtree of  $p$  by calling  
eulerTour( $T$ ,  $p$ .right())

perform the action for visiting node  $p$  on the right

# Binary Search Tree

- A binary search tree is a proper binary tree such that
  - each internal node  $p$  stores an element  $x(p)$
  - for each internal node  $p$ , the elements stored in the left subtree are less than or equal to  $x(p)$
  - for each internal node  $p$ , the elements stored in the right subtree are greater than or equal to  $x(p)$
  - the external nodes do not store any element
- An inorder traversal of internal nodes visit the elements in non-decending order

