



ĐẠI HỌC ĐÀ NẴNG

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Lesson 6. App navigation



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Lesson 6: App navigation

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Multiple activities and intents

Multiple screens in an app

Sometimes app functionality may be separated into multiple screens.

Examples:

- View details of a single item (for example, product in a shopping app)
- Create a new item (for example, new email)
- Show settings for an app
- Access services in other apps (for example, photo gallery or browse documents)

Intent

Requests an action from another app component, such as another Activity

- An Intent usually has two primary pieces of information:
 - Action to be performed (for example, ACTION_VIEW, ACTION_EDIT, ACTION_MAIN)
 - Data to operate on (for example, a person's record in the contacts database)
- Commonly used to specify a request to transition to another Activity

Explicit intent

- Fulfils a request **using a specific component**
- Navigates internally to an Activity in your app
- Navigates to a specific third-party app or another app you've written

Explicit intent examples

Navigate between activities in your app:

```
fun viewNoteDetail() {  
    val intent = Intent(this, NoteDetailActivity::class.java)  
    intent.putExtra(NOTE_ID, note.id)  
    startActivity(intent)  
}
```

Navigate to a specific external app:

```
fun openExternalApp() {  
    val intent = Intent("com.example.workapp.FILE_OPEN")  
    if (intent.resolveActivity(packageManager) != null) {  
        startActivity(intent)  
    }  
}
```

Implicit intent

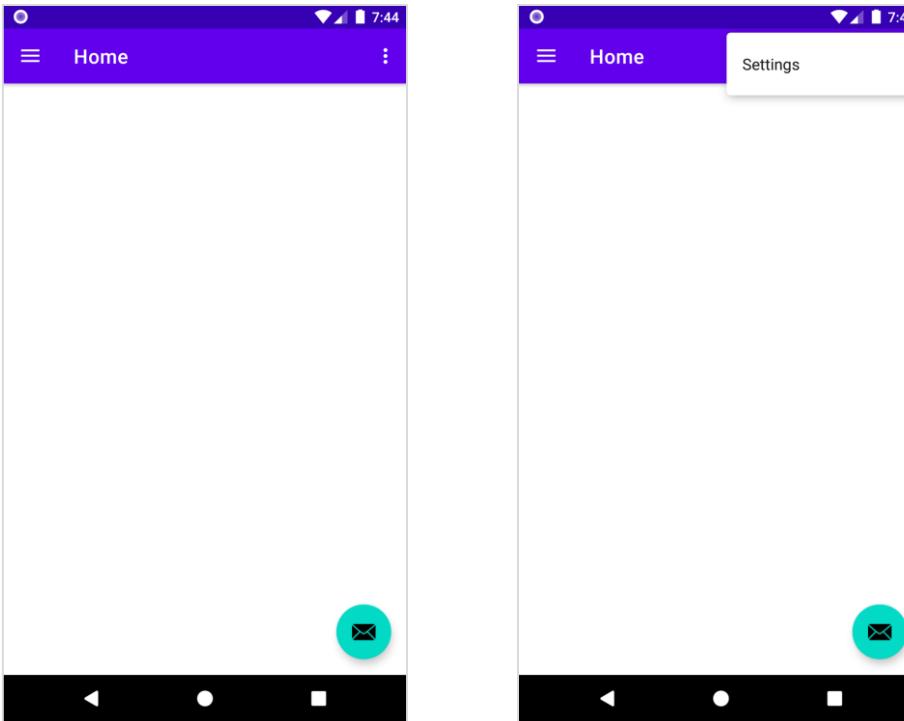
- Provides generic action the app can perform
- Resolved using mapping of the data type and action to known components
- Allows any app that matches the criteria to handle the request

Implicit intent example

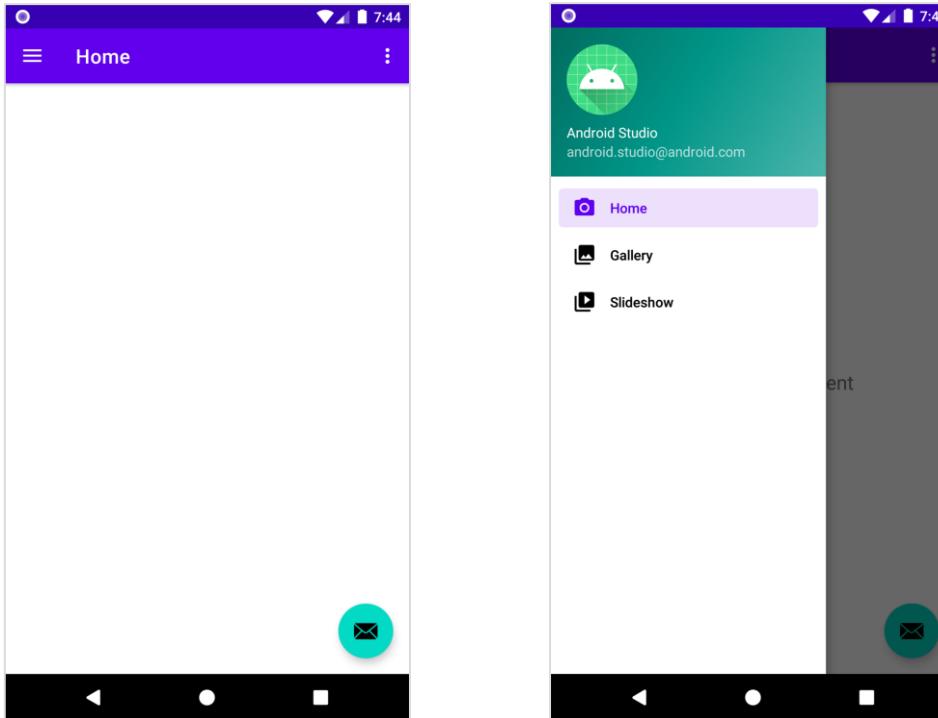
```
fun sendEmail() {  
    val intent = Intent(Intent.ACTION_SEND)  
    intent.type = "text/plain"  
    intent.putExtra(Intent.EXTRA_EMAIL, emailAddresses)  
    intent.putExtra(Intent.EXTRA_TEXT, "How are you?")  
  
    if (intent.resolveActivity(packageManager) != null) {  
        startActivity(intent)  
    }  
}
```

App bar, navigation drawer, and menus

App bar



Navigation drawer



Menu

Define menu items in XML menu resource (located in `res/menu` folder)

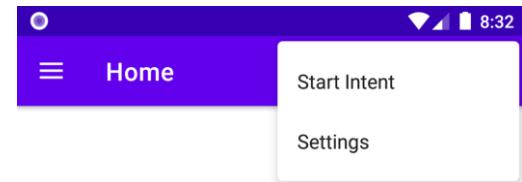
```
<menu xmlns:android="http://schemas.android.com/apk/res/android"  
      xmlns:app="http://schemas.android.com/apk/res-auto">  
    <item  
        android:id="@+id/action_settings"  
        android:orderInCategory="100"  
        android:title="@string/action_settings"  
        app:showAsAction="never" />  
</menu>
```

More menu options

```
<menu>
    <group android:checkableBehavior="single">
        <item
            android:id="@+id/nav_home"
            android:icon="@drawable/ic_menu_camera"
            android:title="@string/menu_home" />
        <item
            android:id="@+id/nav_gallery"
            android:icon="@drawable/ic_menu_gallery"
            android:title="@string/menu_gallery" />
        <item
            android:id="@+id/nav_slideshow"
            android:icon="@drawable/ic_menu_slideshow"
            android:title="@string/menu_slideshow" />
    </group>
</menu>
```

Options menu example

```
<menu xmlns:android="http://schemas.android.com/apk/res/android"  
      xmlns:app="http://schemas.android.com/apk/res-auto">  
  
    <item android:id="@+id/action_intent"  
          android:title="@string/action_intent" />  
  
    <item  
        android:id="@+id/action_settings"  
        android:orderInCategory="100"  
        android:title="@string/action_settings"  
        app:showAsAction="never" />  
  </menu>
```



Inflate options menu

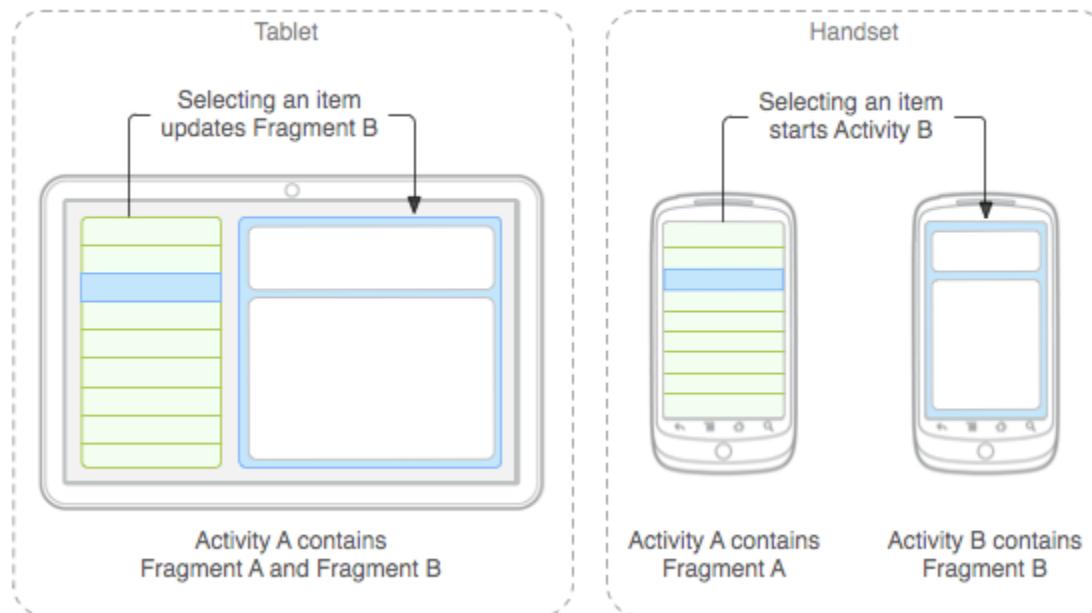
```
override fun onCreateOptionsMenu(menu: Menu): Boolean {  
    menuInflater.inflate(R.menu.main, menu)  
    return true  
}
```

Handle menu options selected

```
override fun onOptionsItemSelected(item: MenuItem): Boolean {  
    when (item.itemId) {  
        R.id.action_intent -> {  
            val intent = Intent(Intent.ACTION_WEB_SEARCH)  
            intent.putExtra(SearchManager.QUERY, "pizza")  
            if (intent.resolveActivity(packageManager) != null) {  
                startActivity(intent)  
            }  
        }  
        else -> Toast.makeText(this, item.title, Toast.LENGTH_LONG).show()  
    }  
    ...  
}
```

Fragments

Fragments for tablet layouts



Fragment

- Represents a behavior or portion of the UI in an activity ("microactivity")
- Must be hosted in an activity
- Lifecycle tied to host activity's lifecycle
- Can be added or removed at runtime

Note about fragments

Use the AndroidX version of the Fragment class.
(`androidx.fragment.app.Fragment`).

Don't use the platform version of the Fragment class
(`android.app.Fragment`), which was deprecated.

Navigation within an app

Navigation component

- Collection of libraries and tooling, including an integrated editor, for creating navigation paths through an app
- Assumes one Activity per graph with many Fragment destinations
- Consists of three major parts:
 - Navigation graph
 - Navigation Host (NavHost)
 - Navigation Controller (NavController)

Add dependencies

In build.gradle, under dependencies:

```
implementation "androidx.navigation:navigation-fragment-ktx:$nav_version"
```

```
implementation "androidx.navigation:navigation-ui-ktx:$nav_version"
```

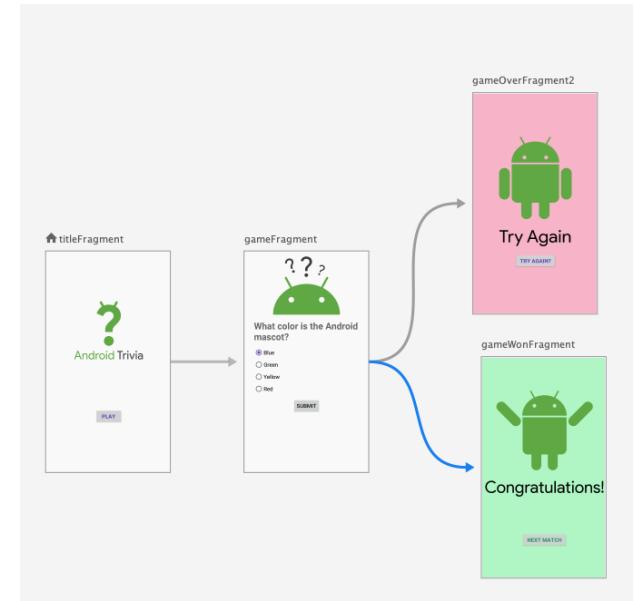
Navigation host (NavHost)

```
<fragment
    android:id="@+id/nav_host"
    android:name="androidx.navigation.fragment.NavHostFragment"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    app:defaultNavHost="true"
    app:navGraph="@navigation/nav_graph_name"/>
```

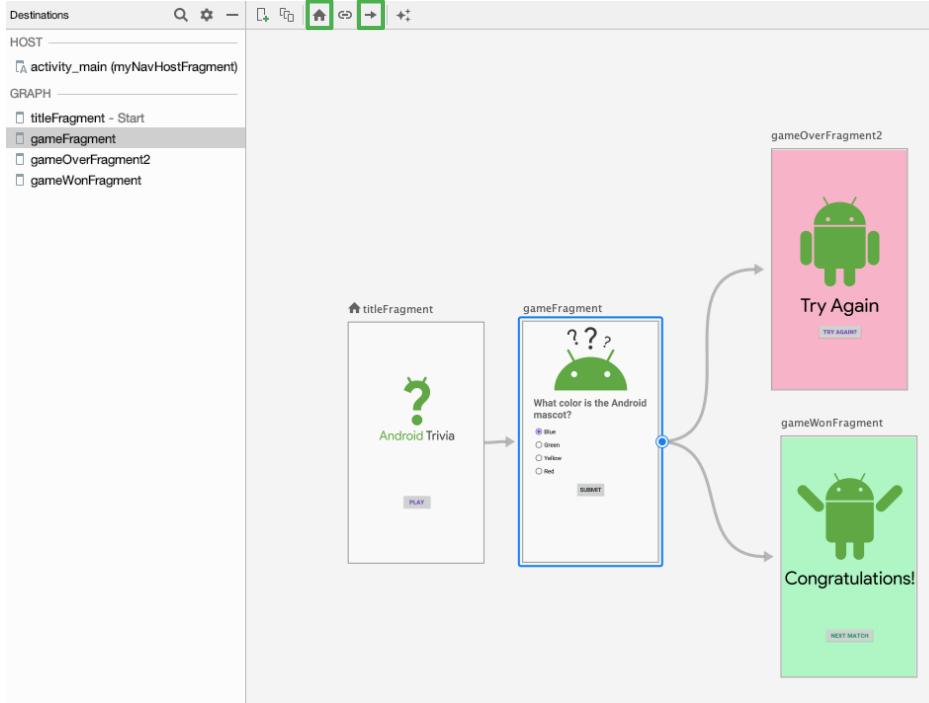
Navigation graph

New resource type located in `res/navigation` directory

- XML file containing all of your navigation destinations and actions
- Lists all the (Fragment/Activity) destinations that can be navigated to
- Lists the associated actions to traverse between them
- Optionally lists animations for entering or exiting



Navigation Editor in Android Studio



Creating a Fragment

- Extend `Fragment` class
- Override `onCreateView()`
- Inflate a layout for the Fragment that you have defined in XML

```
class DetailFragment : Fragment() {  
  
    override fun onCreateView(inflater: LayoutInflater, container: ViewGroup?,  
        savedInstanceState: Bundle?): View? {  
        return inflater.inflate(R.layout.detail_fragment, container, false)  
    }  
}
```

Specifying Fragment destinations

- Fragment destinations are denoted by the `action` tag in the navigation graph.
- Actions can be defined in XML directly or in the Navigation Editor by dragging from source to destination.
- Autogenerated action IDs take the form of
`action_<sourceFragment>_to_<destinationFragment>`.

Example fragment destination

```
<fragment
    android:id="@+id/welcomeFragment"
    android:name="com.example.android.navigation.WelcomeFragment"
    android:label="fragment_welcome"
    tools:layout="@layout/fragment_welcome" >

    <action
        android:id="@+id/action_welcomeFragment_to_detailFragment"
        app:destination="@+id/detailFragment" />

</fragment>
```

Navigation Controller (NavController)

NavController manages UI navigation in a navigation host.

- Specifying a destination path only names the action, but it doesn't execute it.
- To follow a path, use NavController.

Example NavController

```
class MainActivity : AppCompatActivity() {  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        ...  
        val navController = findNavController(R.id.myNavHostFragment)  
    }  
  
    fun navigateToDetail() {  
        navController.navigate(R.id.action_welcomeFragment_to_detailFragment)  
    }  
}
```

More custom navigation behavior

Passing data between destinations

Using Safe Args:

- Ensures arguments have a valid type
- Lets you provide default values
- Generates a `<SourceDestination>Directions` class with methods for every action in that destination
- Generates a class to set arguments for every named action
- Generates a `<TargetDestination>Args` class providing access to the destination's arguments

Setting up Safe Args

In the project build.gradle file:

```
buildscript {  
    repositories {  
        google()  
    }  
    dependencies {  
        classpath "androidx.navigation:navigation-safe-args-gradle-plugin:$nav_version"  
    }  
}
```

In the app's or module's build.gradle file:

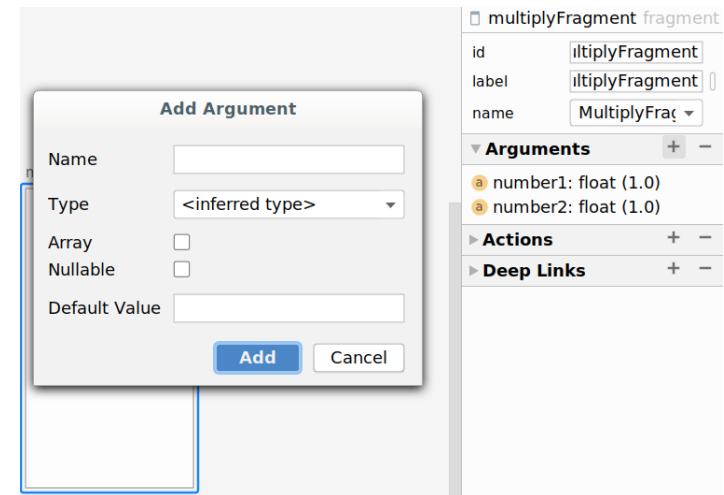
```
apply plugin: "androidx.navigation.safeargs.kotlin"
```

Sending data to a Fragment

1. Create arguments the destination fragment will expect.
2. Create action to link from source to destination.
3. Set the arguments in the action method on
`<Source>FragmentDirections`.
4. Navigate according to that action using the Navigation Controller.
5. Retrieve the arguments in the destination fragment.

Destination arguments

```
<fragment
    android:id="@+id/multiplyFragment"
    android:name="com.example.arithmetic.MultiplyFragment"
    android:label="MultiplyFragment" >
    <argument
        android:name="number1"
        app:argType="float"
        android:defaultValue="1.0" />
    <argument
        android:name="number2"
        app:argType="float"
        android:defaultValue="1.0" />
</fragment>
```



Supported argument types

Type	Type Syntax app:argType=<type>	Supports Default Values	Supports Null Values
Integer	"integer"	Yes	No
Float	"float"	Yes	No
Long	"long"	Yes	No
Boolean	"boolean"	Yes ("true" or "false")	No
String	"string"	Yes	Yes
Array	above type + "[]" (for example, "string[]" "long[]")	Yes (only "@null")	Yes
Enum	Fully qualified name of the enum	Yes	No
Resource reference	"reference"	Yes	No

Supported argument types: Custom classes

Type	Type Syntax app:argType=<type>	Supports Default Values	Supports Null Values
Serializable	Fully qualified class name	Yes (only "@null")	Yes
Parcelable	Fully qualified class name	Yes (only "@null")	Yes

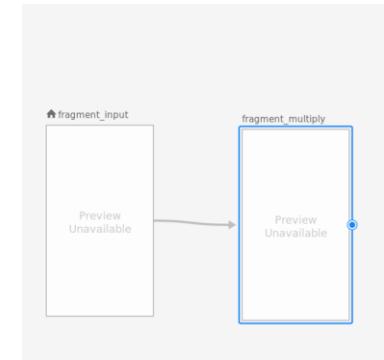
Create action from source to destination

In nav_graph.xml:

```
<fragment
    android:id="@+id/fragment_input"
    android:name="com.example.arithmetic.InputFragment">

    <action
        android:id="@+id/action_to_multiplyFragment"
        app:destination="@+id/multiplyFragment" />

</fragment>
```



Navigating with actions

In InputFragment.kt:

```
override fun onViewCreated(view: View, savedInstanceState: Bundle?) {  
    super.onViewCreated(view, savedInstanceState)  
    binding.button.setOnClickListener {  
        val n1 = binding.number1.text.toString().toFloatOrNull() ?: 0.0  
        val n2 = binding.number2.text.toString().toFloatOrNull() ?: 0.0  
  
        val action = InputFragmentDirections.actionToMultiplyFragment(n1, n2)  
        view.findNavController().navigate(action)  
    }  
}
```

Retrieving Fragment arguments

```
class MultiplyFragment : Fragment() {  
    val args: MultiplyFragmentArgs by navArgs()  
    lateinit var binding: FragmentMultiplyBinding  
    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {  
        super.onViewCreated(view, savedInstanceState)  
        val number1 = args.number1  
        val number2 = args.number2  
        val result = number1 * number2  
        binding.output.text = "${number1} * ${number2} = ${result}"  
    }  
}
```

Navigation UI

Menus revisited

```
override fun onOptionsItemSelected(item: MenuItem): Boolean {  
    val navController = findNavController(R.id.nav_host_fragment)  
    return item.onNavDestinationSelected(navController) ||  
        super.onOptionsItemSelected(item)  
}
```

DrawerLayout for navigation drawer

```
<androidx.drawerlayout.widget.DrawerLayout  
    android:id="@+id/drawer_layout" ...>  
  
    <fragment  
        android:name="androidx.navigation.fragment.NavHostFragment"  
        android:id="@+id/nav_host_fragment" ... />  
  
    <com.google.android.material.navigation.NavigationView  
        android:id="@+id/nav_view"  
        app:menu="@menu/activity_main_drawer" ... />  
  
</androidx.drawerlayout.widget.DrawerLayout>
```

Finish setting up navigation drawer

Connect `DrawerLayout` to navigation graph:

```
val appBarConfiguration = AppBarConfig(navController.graph, drawer)
```

Set up `NavigationView` for use with a `NavController`:

```
val navView = findViewById<NavigationView>(R.id.nav_view)  
navView.setupWithNavController(navController)
```

Understanding the back stack

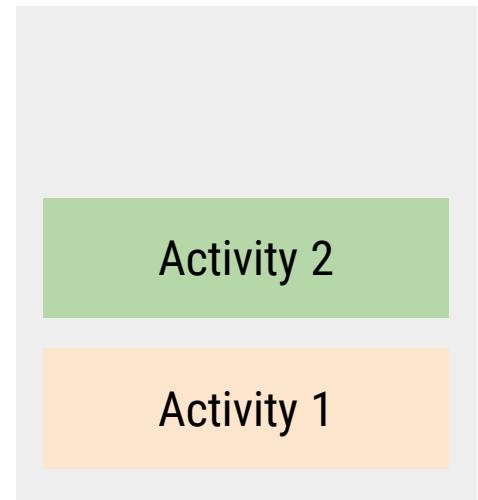
State 1



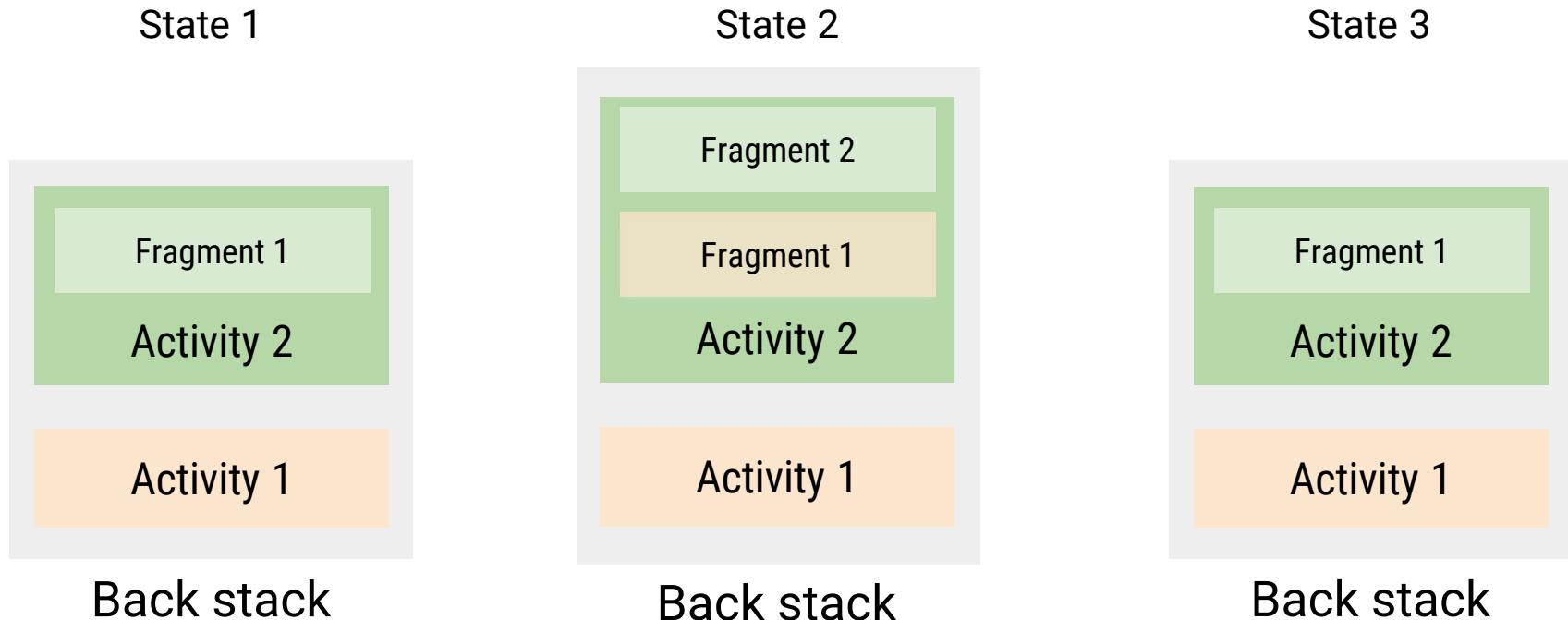
State 2



State 3



Fragments and the back stack



Summary

Summary

In Lesson 6, you learned how to:

- Use explicit and implicit intents to navigate between Activities
- Structure apps using fragments instead of putting all UI code in the Activity
- Handle navigation with NavGraph, NavHost, and NavController
- Use Safe Args to pass data between fragment destinations
- Use NavigationUI to hook up top app bar, navigation drawer, and bottom navigation
- Android keeps a back stack of all the destinations you've visited, with each new destination being pushed onto the stack.

Learn more

- [Principles of navigation](#)
- [Navigation component](#)
- [Pass data between destinations](#)
- [NavigationUI](#)

Pathway

Practice what you've learned by completing the pathway:

[Lesson 6: App navigation](#)

