

Keygame

How do I compile the program?:

I compile the program in the Linux terminal with g++ c++11.

```
g++ -std=c++11 -Wall -Werror -o keygame keygame_menu.cpp
```

How to execute the program?, Open the terminal from the Snom_Buttons_Game directory and type:

```
./keygame --Help
```

Code:

Find the comments for every function in the source code file keygame.cpp.

Header functions in keygame.hpp and interface to Linux shell in keygame_menu.cpp.

Options work like this:

You can play blind as normally or also knowing the generated key just including -Print parameter..

```
./keygame -Play
```

```
./keygame -Print -Play
```