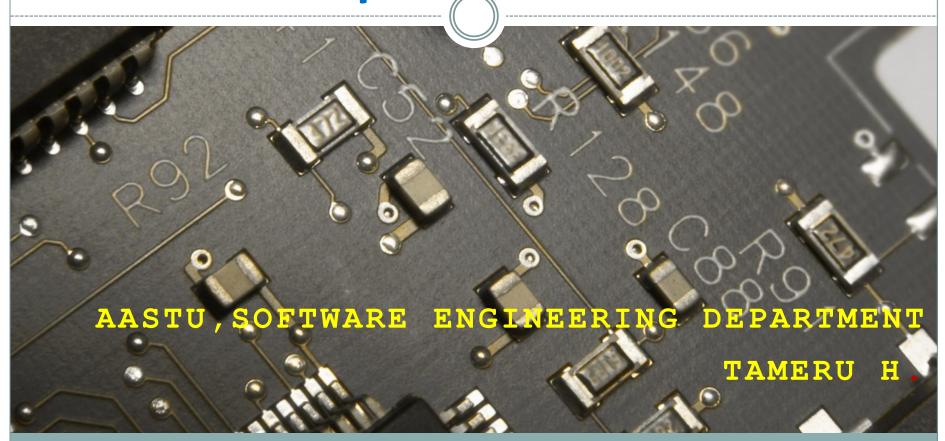
Chapter Two Part-1

Computer Evolution



Computer Generations

First Generation: Vacuum Tubes

Transistors: much simpler, much smaller, much cheaper, more reliable, no warm up, much faster.



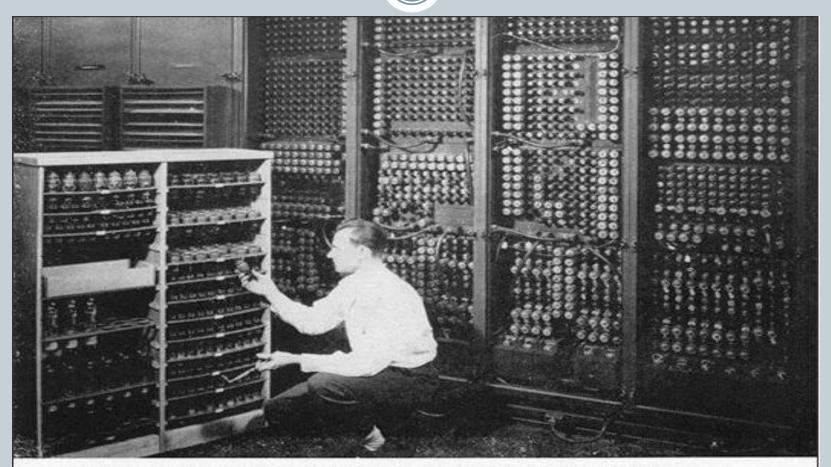


Vacuum tubes: slow, expensive, fragile Integrated circuits: miniaturization added to all the existing benefits, enabled unthought-of possibilities

ENIAC

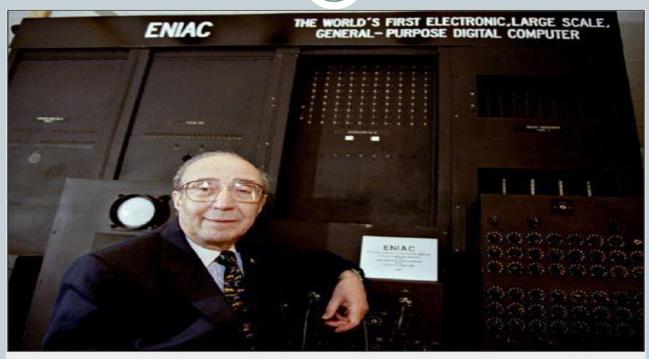
(Electronic Numerical Integrator And Computer)

- **ENIAC** (Electronic Numerical Integrator And Computer), designed and constructed at the University of Pennsylvania.
- □The world's first general purpose electronic digital computer.
- □ Machine was enormous, weighing 30 tons, occupying 1500 square feet of floor space, and containing more than 18,000 vacuum tubes.
- ☐ The ENIAC was a decimal rather than a binary machine.



Replacing a bad tube meant checking among ENIAC's 19,000 possibilities.

ENIAC chief developer



Credit: Reuters

□**John Mauchly**, a professor of Electrical Engineering at the University of Pennsylvania,

Six women who programmed ENIAC

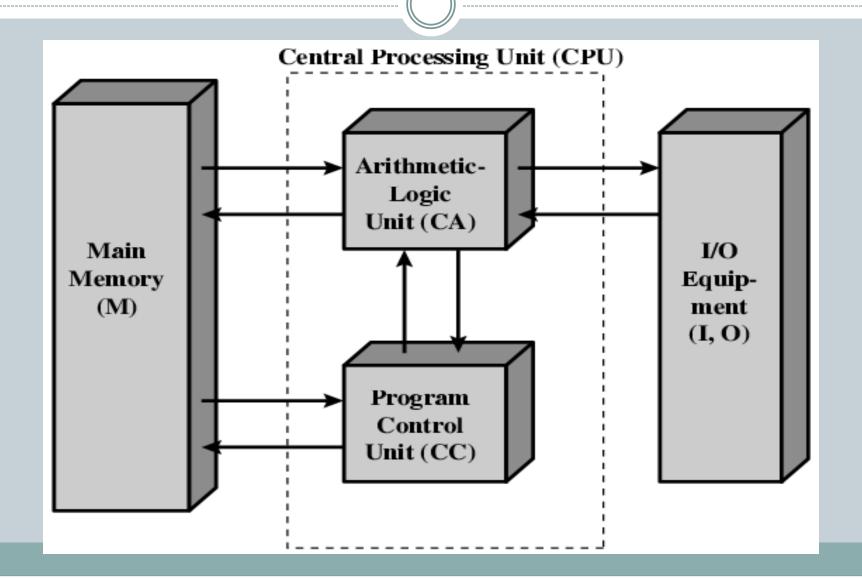


THE VON NEUMANN MACHINE

- Programing the ENIAC was extremely tedious.
- But suppose a program could be represented in a form suitable for storing in memory alongside the data.
- □ Then, a computer could get its instructions by reading them from memory, and a program could be set or altered by setting the values of a portion of memory.
- ☐ This idea, known as the **stored-program concept**,

- □In 1946, von Neumann the mathematician and his colleagues began the design of a new stored-program computer, referred to as the IAS computer, at the Princeton Institute for Advanced Studies.
- □All of today's computers have this same general structure and function and are thus referred to as **von Neumann machines**.

Structure of Von Neumann machine



IAS - details

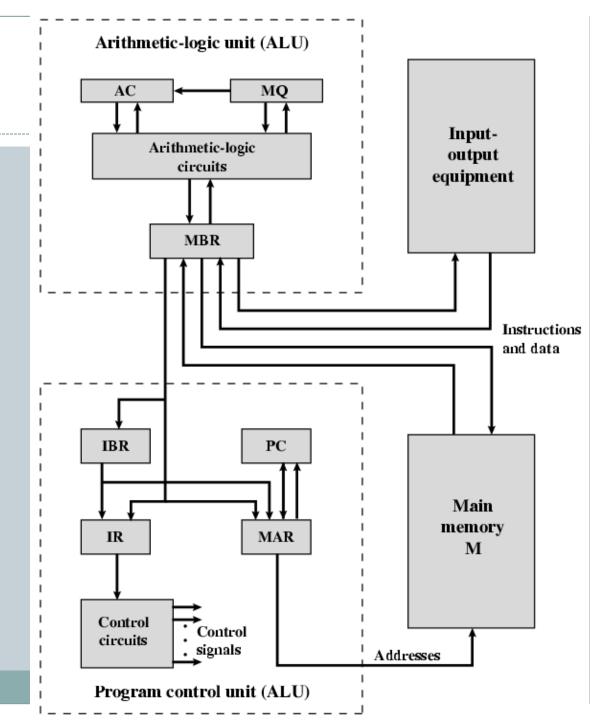
- ☐ 1000 x 40 bit words
 - ✓ Binary number
 - ✓ 2 x 20 bit instructions
- ☐ Set of registers (storage in CPU)
 - ✓ Memory buffer register (MBR): Contains a word to be stored in memory or sent to the I/O unit, or is used to receive a word from memory or from the I/O unit.
 - ✓ Memory address register (MAR): Specifies the address in memory of the word to be written from or read into the MBR.

- ✓ Instruction register (IR): Contains the 8-bit opcode instruction being executed.
- ✓ **Instruction buffer register (IBR):** Employed to hold temporarily the right hand instruction from a word in memory.
- ✓ Program counter (PC): Contains the address of the next instruction pair to be fetched from memory.

✓ Accumulator (AC) and multiplier quotient (MQ): Employed to hold temporarily operands and results of ALU operations.

For example, the result of multiplying two 40-bit numbers is an 80-bit number; the most significant 40 bits are stored in the AC and the least significant in the MQ.

Structure of IAS



IBM

- Punched-card processing equipment
- 1953 the 701
 - ✓ IBM's first stored program computer
 - ✓ Scientific calculations
- Lead to 700/7000 series
- 1955 the 702: Business applications

The Second Generation: Transistors

- Replaced vacuum tubes
- ☐ Smaller
- Cheaper
- Less heat dissipation
- ☐ Solid State device
- ☐ Made from Silicon (Sand)
- Invented 1947 at Bell Labs
- ☐ William Shockley et al.

- Introduction of more complex arithmetic and logic units and control units,
- ☐ The use of high-level programming languages, and
- ☐ The provision of *system software* with the computer.

Third Generation: Integrated Circuits

- The separately manufactured components like resistor, capacitor, diode, and transistor are joined by wires or by printed circuit board (PCB) to form circuits. These circuits are called **discrete circuits**.
- An IC comprises a number of circuit components like resistors, transistor etc. They are interconnected in a single small package to perform the desired electronic function.

Scale of Integration

☐ The number of components fitted into a standard size IC represents its integration scale.

☐ It is classified as: SSI, MSI, LSI, VLSI, ULSI

Computer Generations Summary

| Generation | Approximate Dates | Technology | Typical Speed (operations per second) |
|------------|----------------------|-------------------------------------|---------------------------------------|
| 1 | 1946–1957 | Vacuum tube | 40,000 |
| 2 | 1958–1964 | Transistor | 200,000 |
| 3 | 1965–1971 | Small- and medium-scale integration | 1,000,000 |
| 4 | 1972–1977 | Large-scale integration | 10,000,000 |
| 5 | 1978–1991 | Very-large-scale integration | 100,000,000 |
| 6 | 1991– | Ultra-large-scale integration | 1,000,000,000 |

Intel Microprocessors

- □1971 **4004** (The microprocessor was born!)
 - √ First microprocessor
 - ✓ All CPU components on a single chip
 - ✓ 4 bit
- □ Followed in 1972 by **8008**
 - ✓ 8 bit
 - ✓ Both designed for specific applications
- **1974 8080**
 - ✓ Intel's first general purpose microprocessor

(a) 1970s Processors

| | 4004 | 8008 | 8080 | 8086 | 8088 |
|-----------------------|-----------|---------|--------|----------------------|--------------|
| Introduced | 1971 | 1972 | 1974 | 1978 | 1979 |
| Clock speeds | 108 kHz | 108 kHz | 2 MHz | 5 MHz, 8 MHz, 10 MHz | 5 MHz, 8 MHz |
| Bus width | 4 bits | 8 bits | 8 bits | 16 bits | 8 bits |
| Number of transistors | 2300 | 3500 | 6000 | 29,000 | 29,000 |
| Feature size (µm) | 10 | | 6 | 3 | 6 |
| Addressable memory | 640 Bytes | 16 kB | 64 kB | 1 MB | 1 MB |

(b) 1980s Processors

| | 80286 | 386TM DX | 386TM SX | 486TM DX CPU |
|-----------------------|----------------|---------------|---------------|---------------|
| Introduced | 1982 | 1985 | 1988 | 1989 |
| Clock speeds | 6 MHz-12.5 MHz | 16 MHz-33 MHz | 16 MHz-33 MHz | 25 MHz-50 MHz |
| Bus width | 16 bits | 32 bits | 16 bits | 32 bits |
| Number of transistors | 134,000 | 275,000 | 275,000 | 1.2 million |
| Feature size (µm) | 1.5 | 1 | 1 | 0.8–1 |
| Addressable memory | 16 MB | 4 GB | 16 MB | 4 GB |
| Virtual memory | 1 GB | 64 TB | 64 TB | 64 TB |
| Cache | _ | _ | _ | 8 kB |

(c) 1990s Processors

| | 486TM SX | Pentium | Pentium Pro | Pentium II |
|-----------------------|---------------|-----------------|--------------------------|-----------------|
| Introduced | 1991 | 1993 | 1995 | 1997 |
| Clock speeds | 16 MHz-33 MHz | 60 MHz-166 MHz, | 150 MHz-200 MHz | 200 MHz-300 MHz |
| Bus width | 32 bits | 32 bits | 64 bits | 64 bits |
| Number of transistors | 1.185 million | 3.1 million | 5.5 million | 7.5 million |
| Feature size (µm) | 1 | 0.8 | 0.6 | 0.35 |
| Addressable memory | 4 GB | 4 GB | 64 GB | 64 GB |
| Virtual memory | 64 TB | 64 TB | 64 TB | 64 TB |
| Cache | 8 kB | 8 kB | 512 kB L1 and 1 MB L2 | 512 kB L2 |

(d) Recent Processors

| | Pentium III | Pentium 4 | Core 2 Duo | Core i7 EE 990 |
|-----------------------|-------------|-------------|--------------|--------------------|
| Introduced | 1999 | 2000 | 2006 | 2011 |
| Clock speeds | 450–660 MHz | 1.3-1.8 GHz | 1.06-1.2 GHz | 3.5 GHz |
| Bus width | 64 bits | 64 bits | 64 bits | 64 bits |
| Number of transistors | 9.5 million | 42 million | 167 million | 1170 million |
| Feature size (nm) | 250 | 180 | 65 | 32 |
| Addressable memory | 64 GB | 64 GB | 64 GB | 64 GB |
| Virtual memory | 64 TB | 64 TB | 64 TB | 64 TB |
| Cache | 512 kB L2 | 256 kB L2 | 2 MB L2 | 1.5 MB L2/12 MB L3 |

Multicore

- Multiple processors on single chip
 - ✓ Large shared cache
- ☐ Within a processor, increase in performance proportional to square root of increase in complexity
- If software can use multiple processors, doubling number of processors almost doubles performance
- ☐ So, use two simpler processors on the chip rather than one more complex processor
- With two processors, larger caches are justified
 - ✓ Power consumption of memory logic less than processing logic

The two well known processor families

Intel x86 architecture: The x86 architecture is the most widely used for *non-embedded* computer systems. The x86 is essentially a complex instruction set computer (CISC).

□ ARM: The ARM architecture is arguably the most widely used embedded processor, used in cell phones, iPods, remote sensor equipment, and many other devices. ARM is essentially a reduced instruction set computer (RISC).

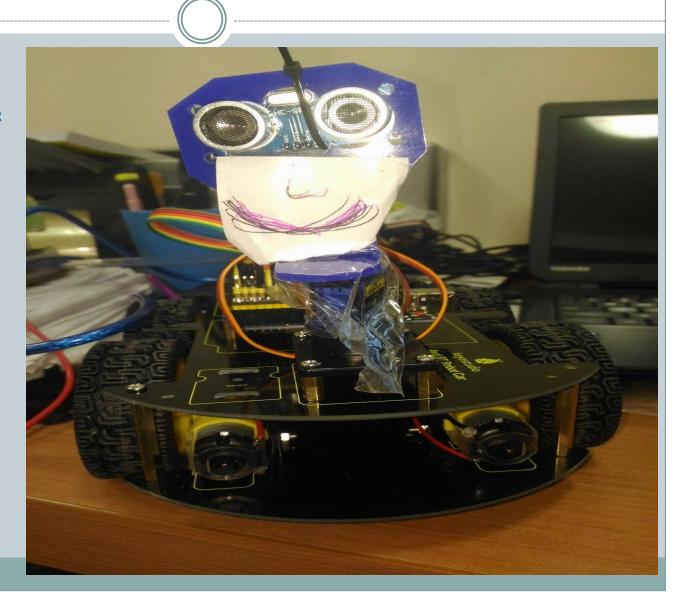
Embedded Systems ARM

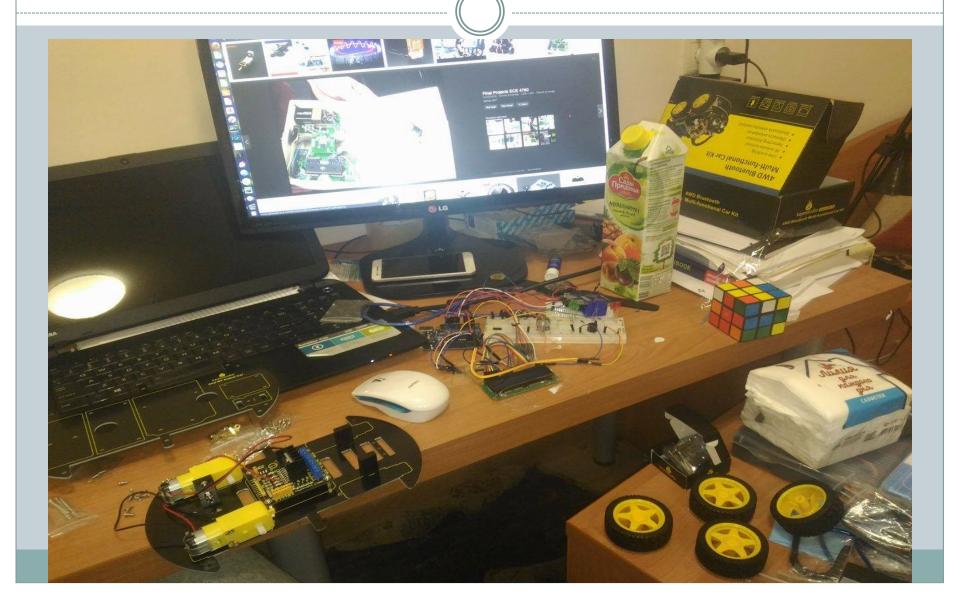
- ☐ ARM evolved from RISC design
- Used mainly in embedded systems

- ✓ Used within product
- ✓ Not general purpose computer
- ✓ Dedicated function
- ✓ E.g. Anti-lock brakes in car

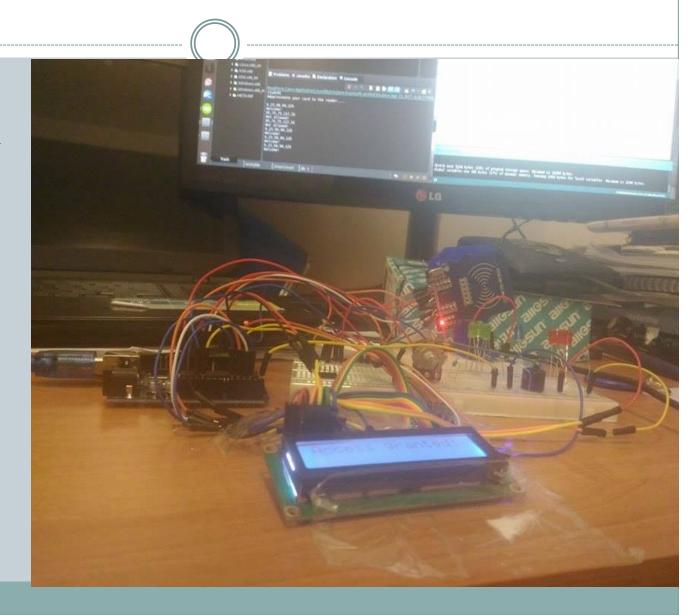
Sample Embedded system

Collision Avoidance robot





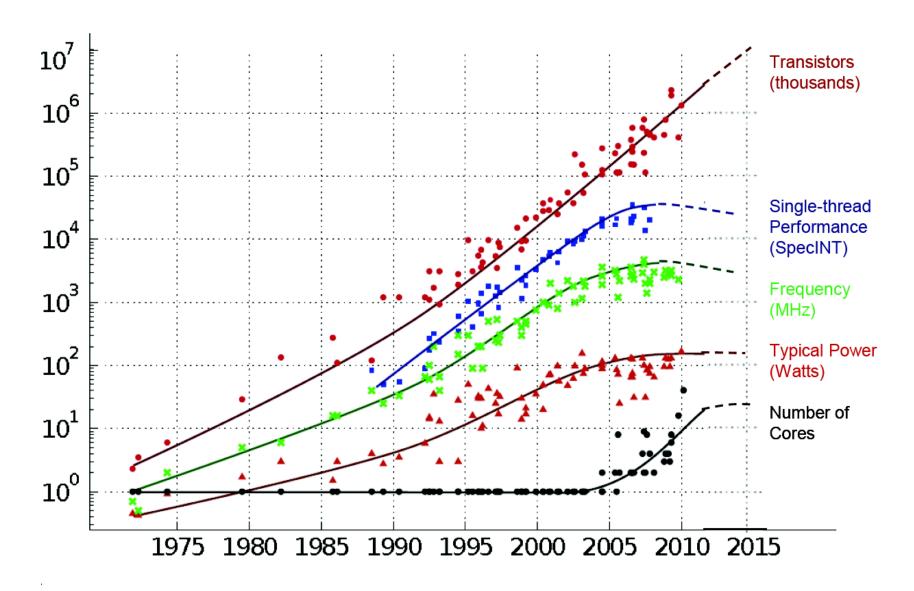
- Sensors
- Analog to digital conversion
- Processor
- Programming



Moore's Law

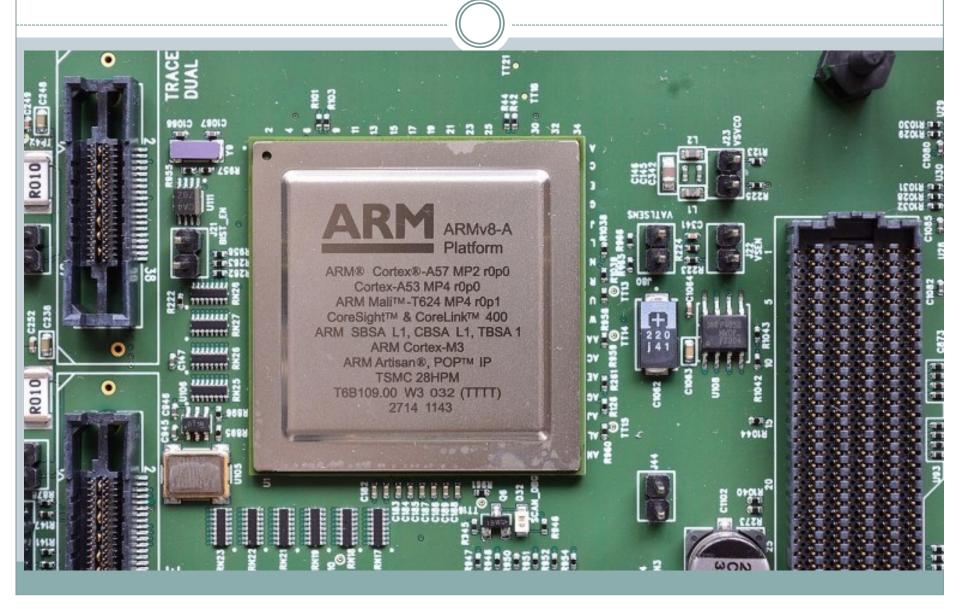
Increased density of components on chip ☐ Gordon Moore — co-founder of Intel ☐ Number of transistors on a chip will double every year ☐ Since 1970's development has slowed a little Number of transistors doubles every 18 months Cost of a chip has remained almost unchanged Higher packing density means shorter electrical paths, giving higher performance ☐ Smaller size gives increased flexibility Reduced power and cooling requirements ☐ Fewer interconnections increases reliability

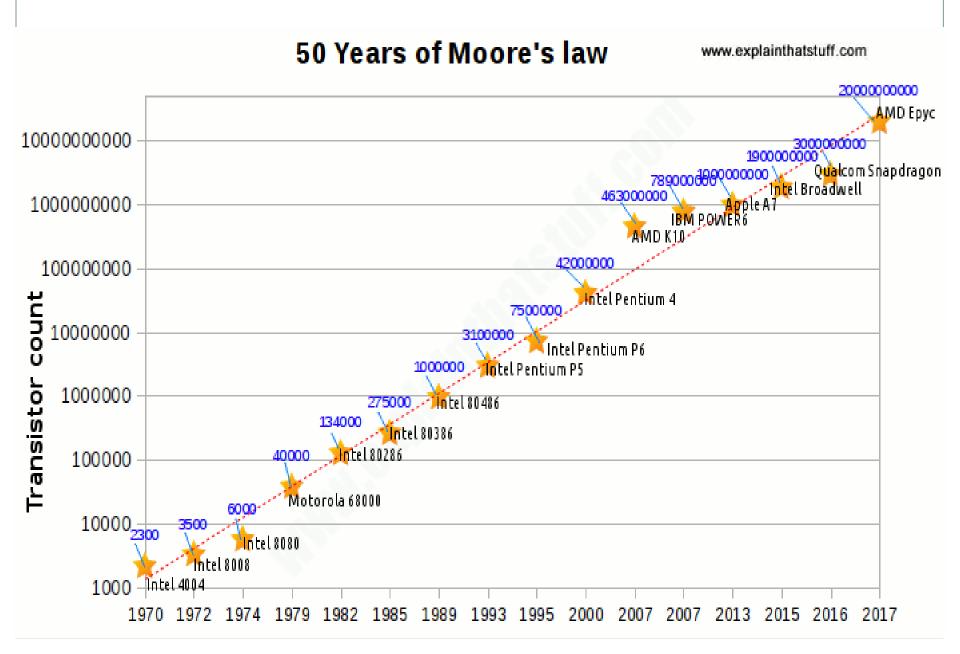
35 YEARS OF MICROPROCESSOR TREND DATA



Original data collected and plotted by M. Horowitz, F. Labonte, O. Shacham, K. Olukotun, L. Hammond and C. Batten Dotted line extrapolations by C. Moore







Questions?



Next Lecture

Chapter Two Part-2

Performance Assessment