

Engineer Bilal Edoor

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I am a software engineer specializing in web development and scalable digital solutions. I am currently studying Computer Systems Engineering at Palestine Polytechnic University, with a GPA of 4.0.

I completed a professional training in front-end user interface development, with a particular focus on React.js, and have practical experience using the following programming languages: Java, HTML, CSS, JavaScript, React, Tailwind CSS, Python, and IoT. Throughout my academic and personal career, I have developed numerous impactful projects that demonstrate my ability to solve complex problems, write clear and efficient code, and deliver high-quality user experiences.

Technical Skills

Web Development: HTML, CSS (tailwind css), JavaScript, React (Context API).

Programming: Java , C++, Python ,sql .

Soft Skills: Data Structures, Algorithms, Problem Solving, OOP .

Tools: Git, GitHub, VS Code.

Training courses

Front-End Development Training (react.js) – PPU (Code Academy) 9 March 2024 – 30 June 2024

I completed an intensive hands-on training focused on building modern, responsive web applications using React.js and Tailwind CSS. I applied service design principles to create scalable front-end systems and worked on real-world projects both individually and in groups, improving my teamwork and problem-solving skills.

Front-End Developer Training - Udacity Platform 15 Oct 2024 - 21 March 2025

I completed hands-on training in core front-end technologies such as HTML, CSS, JavaScript, SCSS, and Webpack, gaining experience in modular programming, component-based architecture, and best practices. The program also included using Node.js and Express.js to build back-end services, enabling me to develop and deploy fully integrated projects with mentor feedback.

LLM & NLP training | Gaza Sky Geeks 18 june 2025 – present

I am currently participating in a training program specializing in natural language processing (NLP) and large language models (LLMs). The training covers key topics such as text analysis, language model engineering, and real-world AI applications. Through practical projects and case studies, I gain practical experience in effectively applying these concepts in real-world situations.

Projects

Address Book | December 2022

Developed using Java and object-oriented programming principles, such as interfaces, inheritance, and polymorphism. The project features a graphical user interface (GUI).

Smart Driving | May 2024

An Internet of Things (IoT) project to control a car over the internet using an ESP32 microcontroller, joystick, and an Arduino Cloud platform for connecting components.

E-commerce store | October 2024

An online store built with React that displays categorized products, supports search and filtering, and allows users to add products to their cart or favorites. It offers a responsive and easy-to-use user interface, with real-time interactions and integration with local storage.

Capstone Travel App | March 2025

An integrated project that combines multiple APIs to provide real-time weather, location, and trip information, providing users with an interactive and dynamic travel planning experience.

Scientific Research Library | April 2025

The Scientific Research Library is a digital platform committed to advancing knowledge by providing easy access to high-quality scientific publications, research papers, and educational resources.

Languages - _English – Intermediate | Arabic - Native.