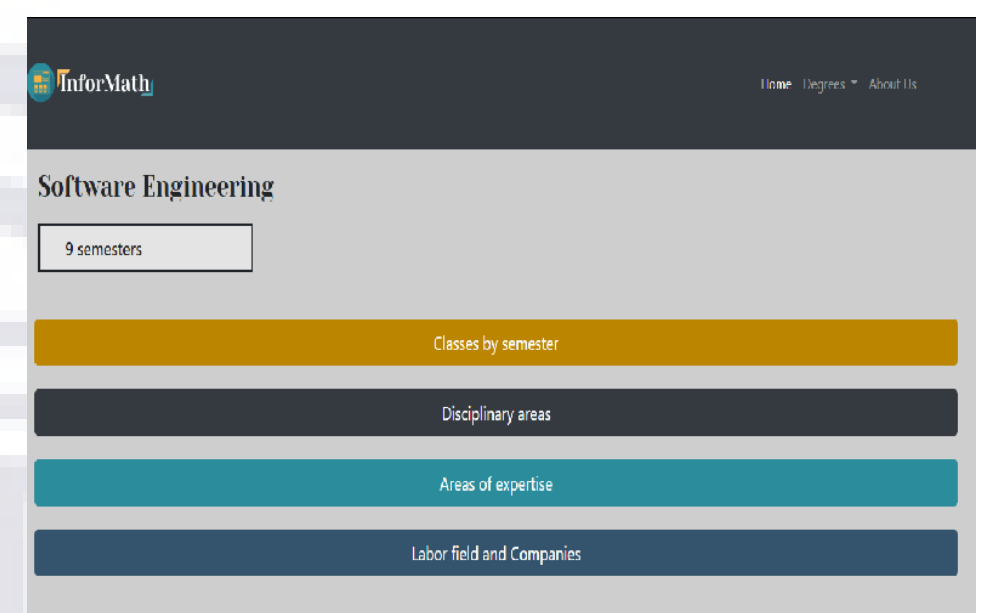
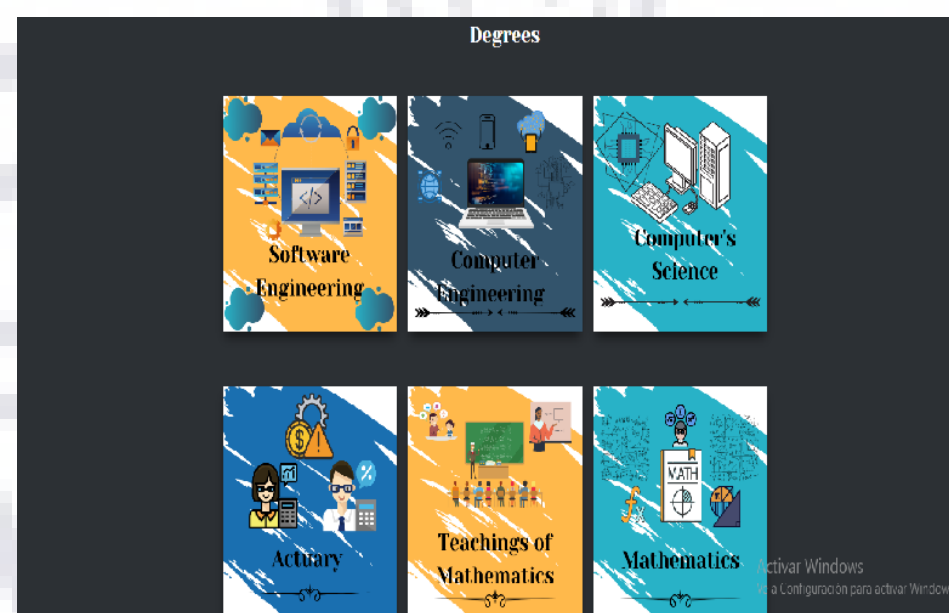
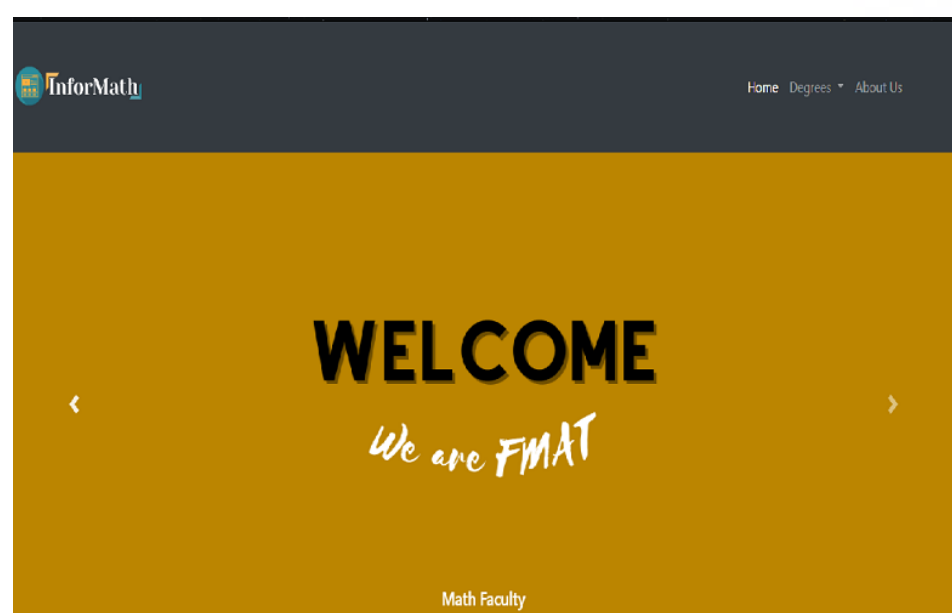


PAGINA WEB

Universidad Autónoma de Yucatán

ABSTRACT

Website that provides information on the Bachelors degrees of the Faculty of Mathematics (FMAT), with colloquial language, so that a greater understanding of them is obtained, using an agile methodology called SCRUM that proves to be more flexible with the changes that are presented with it weather.



DESCRIPTION

METHODOLOGY

The methodology used for the project was SCRUM because it presents greater flexibility to changes, it is better manageable, it does not require much documentation and the client always participates in each step, consequently obtaining a more potential service to their needs.



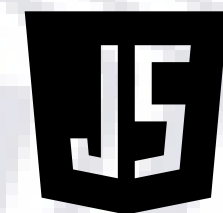
- The requirements were collected from the Productowner and Stakeholders through interviews conducted, which were transformed into user stories; thus the Product Backlog was born.
- The Product Backlog was a priority to meet demanding needs and thus 3 Sprint emerged that defined the characteristics that the software would have. The time allowed for the development of each Sprint was two or three weeks. The Daily Scrum took place two or three days
- At the end of the first Sprint, the Sprint Retrospective was carried out, which allowed the Bachelor's degree topic to be readjusted to a single Information Sprint because it would not end due to delivery times.

Different types of software were used to obtain the product proposed in the project.

- For the interface design, was used "Balsamiq".

balsamiq

- For the code construction, HTML, CSS, JS were used with Sublime Text and Bootstrap as an open source multiplatform resource. W3C Markup Validation Service was used for testing.



Individual Contribution Metric

- Way to qualify each member were by two guidelines.

1. Number of tasks performed by each member
2. Tasks carried out that did not correspond to him or help another with his responsibilities.

	1ra	2da	3ra	Gnrl.
Baas	19.60%	29.63%	27.64%	25.62%
Couoh	33.33%	38.27%	29.45%	33.68%
Ehuan	33.33%	28.40%	30.91%	30.88%
Pereira	13.74%	3.70%	12.00%	9.81%

- The division of roles is presented as follows

Isaac Ehuan → Scrum Master

Jorge Baas → Productowner

Belen Cohuo → Development Team

Oscar Perera → Development Team