

Towards Better Generalization of Adaptive Gradient Methods

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Stochastic non-convex optimization

- ★ Minimize the *population loss* $f(\mathbf{w})$ given n i.i.d. samples $\mathbf{z}_1, \dots, \mathbf{z}_n$ from unknown distribution \mathcal{P} :

$$\min_{\mathbf{w} \in \mathcal{W}} f(\mathbf{w}) \triangleq \mathbb{E}_{\mathbf{z} \sim \mathcal{P}} [\ell(\mathbf{w}, \mathbf{z})]$$

- $\ell : \mathcal{W} \times \mathcal{Z} \mapsto \mathbb{R}$: non-convex loss function
- $\mathbf{z} \in \mathcal{Z}$: data point following unknown distribution \mathcal{P}

- ★ Minimize the empirical risk (ERM):

$$\min_{\mathbf{w} \in \mathcal{W}} \hat{f}(\mathbf{w}) \triangleq \frac{1}{n} \sum_{j=1}^n \ell(\mathbf{w}, \mathbf{z}_j)$$

- ★ Adaptive Gradient Methods: AdaGrad, RMSprop, Adam, AdaBound, etc

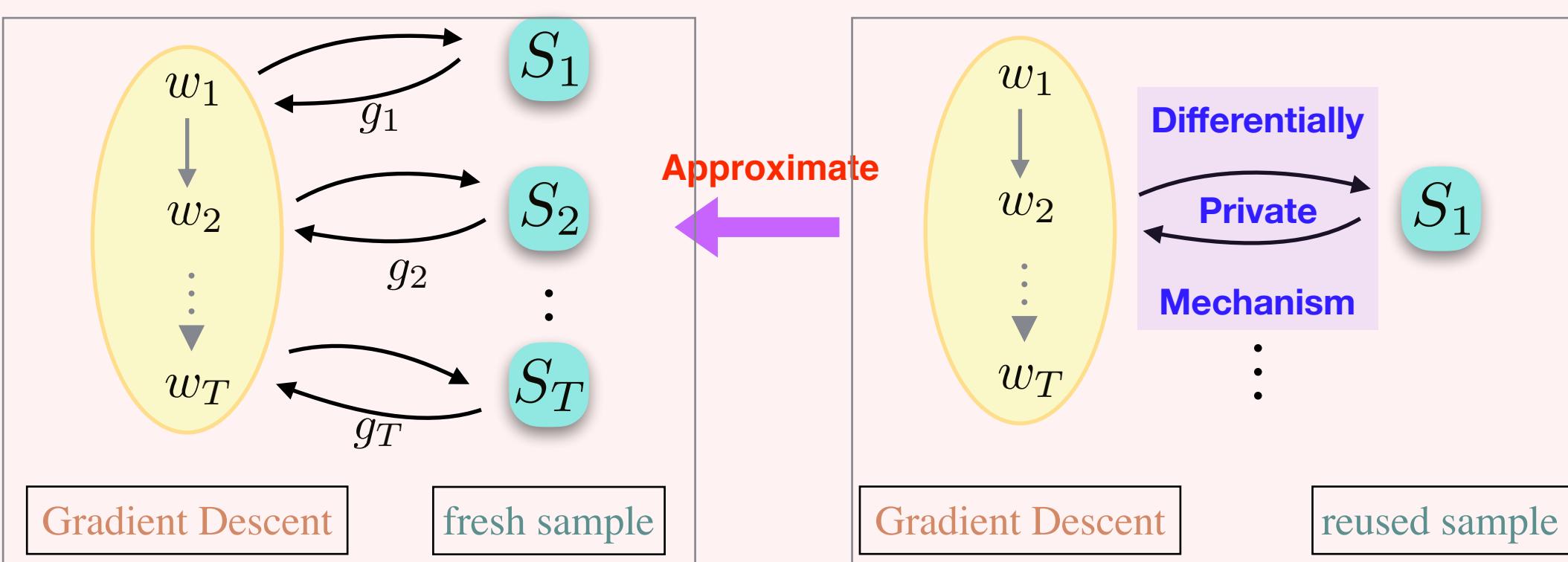
- Optimization bounds for the training objective, e.g., norm of the *empirical gradient*.
- Generalization bound, e.g., norm of the *population gradient*.

Our Idea

- ★ Ideal case: we have access to fresh samples in each iteration

- Sample gradients stay close to the population gradient across all iterations
- Leading to high probability bounds on the population stationary point

- ★ Ideal case: unlimited training samples



★ Our method: Stable Adaptive Gradient Descent Algorithm (SAGD)

- Training set S_t maintains the statistical nature of fresh data
- StGD is running multiple passes over the training data, but not doing ERM.

SAGD guarantees:

- ✓ Sample gradients concentrate to population gradients across all iterations
- ✓ Norm of population gradient converges with high probability
- ✓ An upper bound on the number of iterations

Differential Privacy:

and for all pairs of adjacent datasets x, y that differ on a single data point:

$$\ln \left(\frac{P\{\mathcal{M}(x) \in \mathcal{S}\}}{P\{\mathcal{M}(y) \in \mathcal{S}\}} \right) \leq \epsilon.$$

SAGD algorithm

- ★ SAGD with Laplace mechanism

Algorithm 1 SAGD with DGP-LAP

- 1: **Input:** Dataset S , certain loss $\ell(\cdot)$, initial point \mathbf{w}_0 and noise level σ .
- 2: Set noise level σ , iteration number T , and stepsize η_t .
- 3: **for** $t = 0, \dots, T-1$ **do**
- 4: **DPG-LAP:** Compute full batch gradient on S :

$$\hat{\mathbf{g}}_t = \frac{1}{n} \sum_{j=1}^n \nabla \ell(\mathbf{w}_t, \mathbf{z}_j).$$
- 5: Set $\tilde{\mathbf{g}}_t = \hat{\mathbf{g}}_t + \mathbf{b}_t$, where \mathbf{b}_t^i is drawn i.i.d from $\text{Lap}(\sigma)$ for all $i \in [d]$.
- 6: $\mathbf{m}_t = \tilde{\mathbf{g}}_t$ and $\mathbf{v}_t = (1 - \beta_2) \sum_{i=1}^t \beta_2^{t-i} \tilde{\mathbf{g}}_i^2$.
- 7: $\mathbf{w}_{t+1} = \mathbf{w}_t - \eta_t \mathbf{m}_t / (\sqrt{\mathbf{v}_t} + \nu)$.
- 8: **end for**

- SAGD with DPG-LAP (Alg. 1) is $\left(\frac{\sqrt{T \ln(1/\delta)} G_1}{n\sigma}, \delta \right)$ -differentially private.
- Upper bound on T : $\sqrt{T \ln(1/\delta)} G_1 / (n\sigma) \leq \sigma/13$

- ★ High-probability bound: noisy gradient approximates population gradient.

$$\mathbb{P} \left\{ \|\tilde{\mathbf{g}}_t - \mathbf{g}_t\| \geq \sqrt{d}\sigma(G + \mu) \right\} \leq d\beta + d \exp(-\mu), \quad \forall t \in [T], \quad \beta > 0 \text{ and } \mu > 0.$$

- ★ Non-asymptotic convergence rate (population gradient):

$$\min_{1 \leq t \leq T} \|\nabla f(\mathbf{w}_t)\|^2 \leq \mathcal{O} \left(\frac{d\rho_{n,d}^2}{n^{2/3}} \right) \quad \rho_{n,d} \triangleq \mathcal{O}(\ln n + \ln d)$$

with probability at least $1 - \mathcal{O}(1 / (\rho_{n,d} n))$.

SAGD with Sparse vector technique

Algorithm 2 SAGD with DPG-SPARSE

- 1: **Input:** Dataset S , certain loss $\ell(\cdot)$, initial point \mathbf{w}_0 .
- 2: Set noise level σ , iteration number T , and stepsize η_t .
- 3: Split S randomly into S_1 and S_2 .
- 4: **for** $t = 0, \dots, T-1$ **do**
- 5: **DPG-SPARSE:** Compute full batch gradient on S_1 and S_2 :

$$\hat{\mathbf{g}}_{S_1,t} = \frac{1}{|S_1|} \sum_{\mathbf{z}_j \in S_1} \nabla \ell(\mathbf{w}_t, \mathbf{z}_j), \quad \hat{\mathbf{g}}_{S_2,t} = \frac{1}{|S_2|} \sum_{\mathbf{z}_j \in S_2} \nabla \ell(\mathbf{w}_t, \mathbf{z}_j).$$
- 6: Sample $\gamma \sim \text{Lap}(2\sigma)$, $\tau \sim \text{Lap}(4\sigma)$.
- 7: **if** $\|\hat{\mathbf{g}}_{S_1,t} - \hat{\mathbf{g}}_{S_2,t}\| + \gamma > \tau$ **then**
- 8: $\tilde{\mathbf{g}}_t = \hat{\mathbf{g}}_{S_1,t} + \mathbf{b}_t$, where \mathbf{b}_t^i is drawn i.i.d from $\text{Lap}(\sigma)$, for all $i \in [d]$.
- 9: **else**
- 10: $\tilde{\mathbf{g}}_t = \hat{\mathbf{g}}_{S_2,t}$
- 11: **end if**
- 12: $\mathbf{m}_t = \tilde{\mathbf{g}}_t$ and $\mathbf{v}_t = (1 - \beta_2) \sum_{i=1}^t \beta_2^{t-i} \tilde{\mathbf{g}}_i^2$.
- 13: $\mathbf{w}_{t+1} = \mathbf{w}_t - \eta_t \mathbf{m}_t / (\sqrt{\mathbf{v}_t} + \nu)$.
- 14: **end for**
- 15: **Return:** $\tilde{\mathbf{g}}_t$.

- SAGD with DPG-SPARSE is $\left(\frac{\sqrt{C_s \ln(2/\delta)} 2G_1}{n\sigma}, \delta \right)$ -differentially private.
- C_s - the number of times the validation fails, i.e., $\|\hat{\mathbf{g}}_{S_1,t} - \hat{\mathbf{g}}_{S_2,t}\| + \gamma > \tau$ is true, over T iterations in SAGD.
- Imply an improved upper bound on T : $\sqrt{C_s \ln(1/\delta)} G_1 / (n\sigma) \leq \sigma/13$

Experimental Results

Model: 2-layer LSTM and 3-layer LSTM
Datasets: Penn Treebank

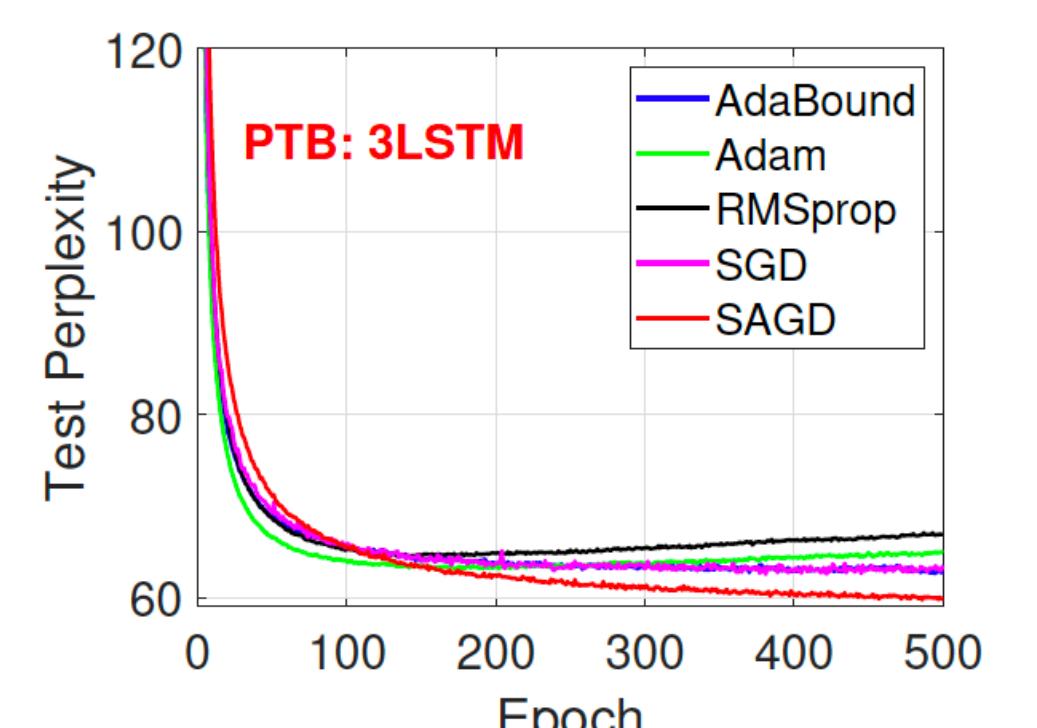
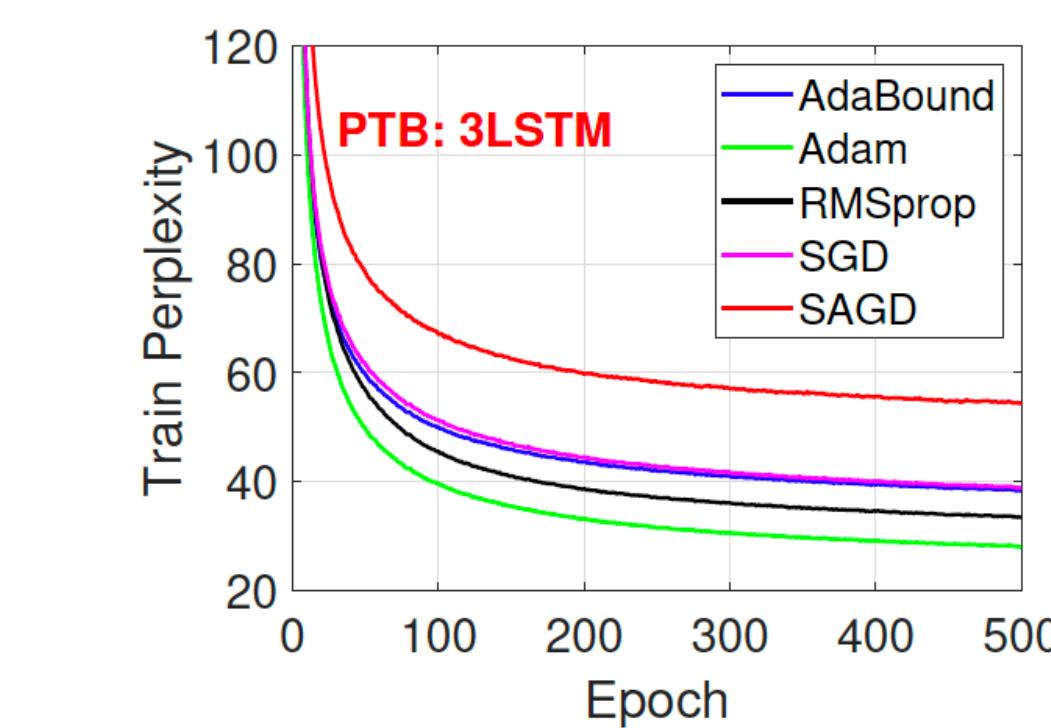
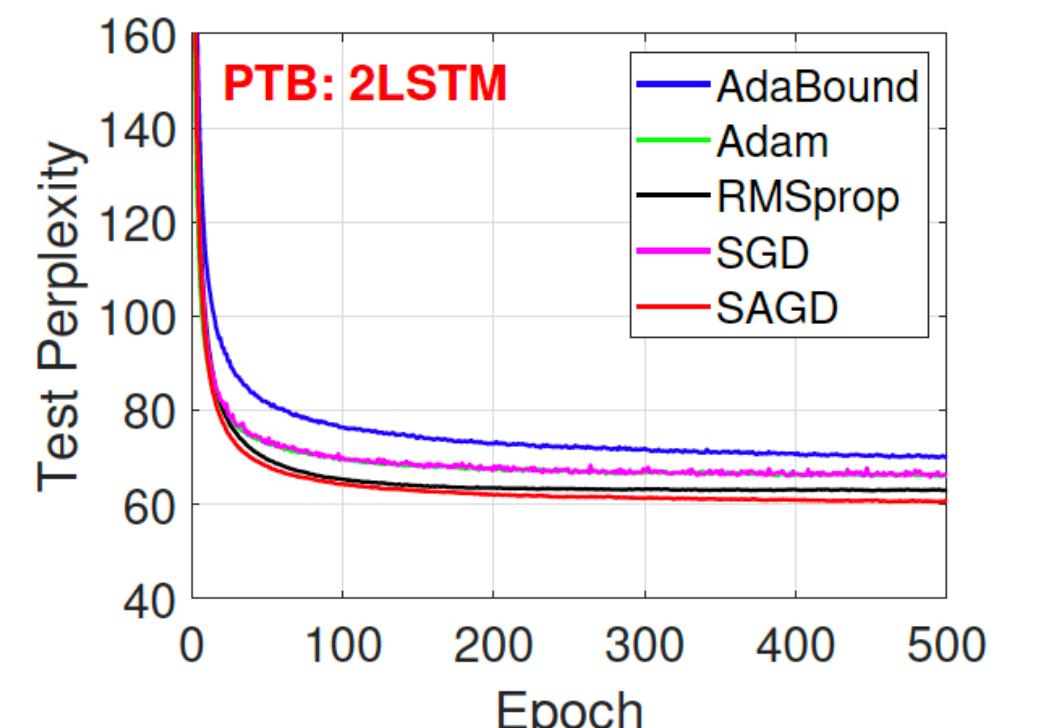
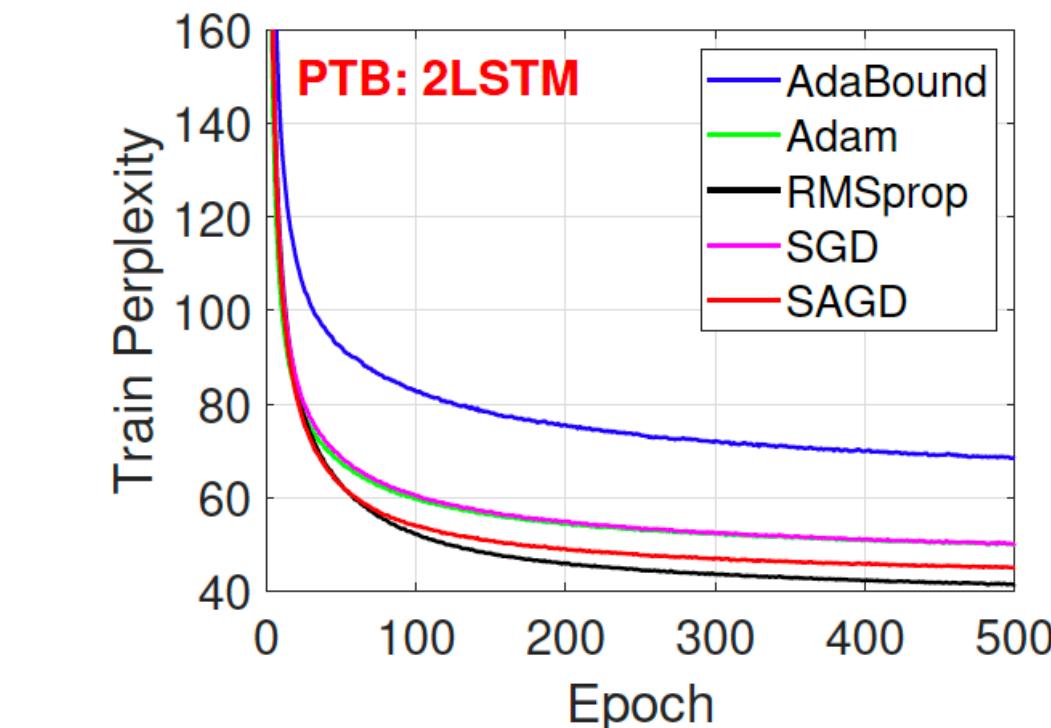


Figure 1: Train (upper panels) and test (bottom panels) perplexity of 2-layer LSTM (2LSTM) and 3-layer LSTM (3LSTM). Even though some baseline optimizers achieve better training performance than SAGD, the latter performs the best in terms of test perplexity among all methods.

Table 1: Test Perplexity of LSTMs on Penn Treebank. Bold number indicates the best result.

	RMSprop	Adam	AdaBound	SGD	SAGD
2-layer LSTM	62.87 ± 0.05	66.02 ± 0.05	65.82 ± 0.08	65.96 ± 0.23	60.66 ± 0.05
3-layer LSTM	63.97 ± 0.18	63.23 ± 0.04	62.33 ± 0.07	62.51 ± 0.11	59.43 ± 0.24

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