Distributed and Private Stochastic EM Methods via Quantized and Compressed MCMC

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Abstract

To be completed

2 1 SAEM algorithm for Federated Learning

- SA of the expectations
- Monte Carlo approximations
- Exponential Family
- Statistics stored on devices and parameters computed on device
- FedAvg on central server > boils down to the Averaging of parameters that we may do in standard central settings (Polyak)
 - Applications to PK-PD modeling

10 2 Notations and Algorithm

11 We minimize the negated log incomplete data likelihood

$$\min_{\theta \in \Theta} \overline{L}(\theta) := L(\theta) + r(\theta) \quad \text{with } L(\theta) = \frac{1}{n} \sum_{i=1}^{n} L_i(\theta) := \frac{1}{n} \sum_{i=1}^{n} \left\{ -\log g(y_i; \theta) \right\}, \tag{1}$$

12 Consider a curved exponential family

$$f(z_i, y_i; \theta) = h(z_i, y_i) \exp(\langle S(z_i, y_i) | \phi(\theta) \rangle - \psi(\theta)), \qquad (2)$$

13 Then EM reads

$$\overline{s}_i(\theta) := \int_{\mathbf{7}} S(z_i, y_i) p(z_i | y_i; \theta) \mu(\mathrm{d}z_i) , \qquad (3)$$

and the *M-step* is given by

$$\overline{\theta}(\overline{s}(\theta)) := \underset{\vartheta \in \theta}{\operatorname{arg\,min}} \left\{ R(\vartheta) + \psi(\vartheta) - \langle \overline{s}(\theta) \, | \, \phi(\vartheta) \rangle \right\}. \tag{4}$$

In the case where the expectations are intractable, then (3) becomes:

$$\tilde{S}^{(k+1)} := \frac{1}{n} \sum_{i=1}^{n} \tilde{S}_{i}^{(k+1)} = \frac{1}{n} \sum_{i=1}^{n} \frac{1}{M_{k}} \sum_{m=1}^{M_{k}} S(z_{i,m}^{(k)}, y_{i}) , \qquad (5)$$

Submitted to 34th Conference on Neural Information Processing Systems (NeurIPS 2020). Do not distribute.

- For computational purposes and privacy enhanced matter, I have chosen to study and develop the second algorithms that I proposed in my last week's report. In that algorithm, one does not compute 17 a periodic averaging of the local models (this would requires performing as many M-steps as there 18 are workers). Rather, workers compute local statistics and send them to the central server for a 19
- periodic averaging of those vectors and the latter computes one M-step to update the global model.

Algorithm 1 FL-SAEM with Periodic Statistics Averaging

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1: Input: TO COMPLETE
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2: Init: $\theta_0 \in \Theta \subseteq \mathbb{R}^d$, as the global model and $\bar{\theta}_0 = \frac{1}{n} \sum_{i=1}^n \theta_0$.

3: **for** r = 1 to R **do**

for parallel for device $i \in D^r$ do

Set $\hat{\theta}_{i}^{(0,r)} = \hat{\theta}^{(r)}$. 5:

Draw M samples $z_{i,m}^{(r)}$ under model $\hat{\theta}_i^{(r)}$ 6:

Compute the surrogate sufficient statistics $\tilde{S}_i^{(r+1)}$ Workers send local statistics $\tilde{S}_i^{(k+1)}$ to server. 7:

8:

end for 9:

Server computes global model using the aggregated statistics: 10:

$$\hat{\theta}^{(r+1)} = \overline{\theta}(\tilde{S}^{(r+1)})$$

where $\tilde{S}^{(r+1)}=(\tilde{S}_i^{(r+1)}, i\in D_r)$ and send global model back to the devices.

11: end for

2.1 Challenges with Algorithm 1

- While Algorithm 1 is a distributed variant of the SAEM, it is neither (a) private nor (b) 22
- communication-efficient. Indeed, we remark that broadcasting the vector of statistics are a po-23
- tential breach to the data observations as their expression is related y and the latent data z. With a
- simple knowledge of the model used, the data could be retrieved if one extracts those statistics. Also 25
- regarding (b), the broadcast of n vector of statistics $S(y_i, z_i)$ can be cumbersome when the size of
- the latent space and the parameter space of the model are huge.

2.2 Algorithmic solutions

- Line 6 Quantization: The first step is to quantize the gradient in the Stochastic Langevin Dynam-
- ics step used in our sampling scheme Line 6 of Algorithm 1. Inspired by [Alistarh et al., 2017], we
- use an extension of the QSGD algorithm for our latent samples. Define the quantization operator as 31
- 32 follows:

$$C_{j}^{(\ell)}(g,\xi_{j}) = \|v\| \cdot \operatorname{sign}(g_{j}) \cdot (\lfloor \ell |g_{j}| / \|v\| \rfloor + \mathbf{1} \{\xi_{j} \le \ell |g_{j}| / \|v\| - \lfloor \ell |g_{j}| / \|v\| \rfloor \}) / \ell$$
 (6)

- where ℓ is the level of quantization and $j \in [d]$ denotes the dimension of the gradient.
- Hence, for the sampling step, Line 6, we use the modified SGLD below, to be compliant with the
- privacy of our method.

Algorithm 2 Langevin Dynamics with Quantization for worker i

- 1: **Input**: Current local model $\hat{\theta}_i^{(r)}$ for worker $i \in [1, n]$.
- 2: Draw M samples $\{z_i^{(r,m)}\}_{m=1}^M$ from the posterior distribution $p(z_i|y_i;\hat{\theta}_i^{(k)})$ via Langevin diffusion with a quantized gradient:
- 3: **for** k = 1 to K **do**
- Compute the quantized gradient of $\nabla \log p(z_i|y_i; \hat{\theta}_i^{(k)})$:

$$g_i(k,m) = \mathsf{C}_j^{(\ell)} \left(\nabla_j f_{\theta_t}(z_i^{(k-1,m)}), \xi_j^{(k)} \right)$$
 (7)

where $\boldsymbol{\xi}_{j}^{(k)}$ is a realization of a uniform random variable.

Sample the latent data using the following chain: 5:

$$z_i^{(k,m)} = z_i^{(k-1,m)} + \frac{\gamma_k}{2} g_i(k,m) + \sqrt{\gamma_k} \mathsf{B}_k \;,$$
 (8)

where B_t denotes the Brownian motion and $m \in [M]$ denotes the MC sample.

- 7: Assign $\{z_i^{(r,m}\}_{m=1}^M \leftarrow \{z_i^{(K,m)}\}_{m=1}^M$. 8: **Output:** latent data $z_{i,m}^{(k)}$ under model $\hat{\theta}_i^{(t,k)}$
- Line 7 Compression MCMC output: We use the notorious Top-k operator that we define as $\mathcal{C}(x)_i = x_i$, if $i \in \mathcal{S}$; $\mathcal{C}(x)_i = 0$ otherwise and where \mathcal{S} is defined as the size-k set of $i \in [p]$.
- Recall that after Line 6 we compute the local statistics $\tilde{S}_i^{(k+1)}$ using the output latent variables from Algorithm 2. We now use those statistics and compress them using Algorithm 3 as follows:

Algorithm 3 Sparsified Statistics with **Top-***k*

- 1: **Input**: Current local statistics $\tilde{S}_i^{(k+1)}$ for worker $i \in [\![1,n]\!]$. Sparsification level k.
- 2: Apply **Top-***k*:

$$\ddot{S}_i^{(k+1)} = \mathcal{C}\left(\tilde{S}_i^{(k+1)}\right) \tag{9}$$

3: **Output:** Compressed local statistics for worker i denoted $\ddot{S}_i^{(k+1)}$.

References

- D. Alistarh, D. Grubic, J. Li, R. Tomioka, and M. Vojnovic. Qsgd: Communication-efficient sgd via gradient quantization and encoding. In *Advances in Neural Information Processing Systems*, pages 1709–1720, 2017.