

Belier Javier

Software Developer

102 Lucht Place, Secaucus, NJ 07094

Belierjav@gmail.com

(631) 836-7882

Experience

KPMG

Digital Lighthouse Software Engineer Intern

June 2022 - August 2022

During this internship, I worked in the Digital Lighthouse bracket within KPMG. Placed in a Cloud Engineering project, my role in the team as tasked by my director was to develop a prototype website to present to the client, and also create and present an analysis on the client company to the team.

Infinity Filmworks

Freelancer Web / IOS Developer

April 2019 - Current

Developed mobile apps for Barrington Stage Company and have worked with clients such as Hamilton, Disney, etc, using Swift. Using XCode, I have created a variety of apps ranging from Single View and Tabbed applications, to complicated projects including ARKit, API Media Players, encrypted and secured data, and resident town apps using data push and pull requests.

Nano Hacker Academy, Inc.

Mentor | Member

January 2016 - June 2020

Led weekly, bootcamp-style JavaScript Fundamentals course for advanced beginners, ages 10-14, at NYC-based nonprofit organization. Responsibilities included curriculum development, teaching, assessment and remote trouble-shooting support for participants. Selected to enroll in Ruby/Rails, JavaScript, and HTML/CSS courses led by tech industry mentor volunteers.

Game Builders Academy, Hofstra University

Computer Programming Teacher | Tutor

November 2017 - Jan 2019

Taught Intro and Intermediate Game Builder's class which uses a programming language called Game Builders allowing kids to understand the fundamentals of code and create video games.

Achievements

Hackathons

Major League Hacking | Def Hacks 2016 : First Place for Best Overall App

Hack Cooper 2018 : Winner of the GCL Award for Best App Use of Google Cloud

Education

Utica University | Sophomore

Computer Science Major | Cybersecurity Major

Currently Enrolled

GPA: 3.9

