Pseudocode for the iterative **add** method:

```
Create a new node with v as its value
If the tree is empty
      Set the root to the new node
      Increment the size
      Return
End if
Set up a current node and initialize it to the root
Set up a parent node and initialize it to null
While current is not null
      If v = current node's value
            Return
      End if
      Set parent to the current node
      If v < current node's value
            Go to current node's left child
      Else
            Go to current node's right child
      End if
End while
If v < parent node's value
      Insert the new node as the left child of the parent node
Else
      Insert the new node as the right child of the parent node
End if
Increment the size
```

Pseudocode for the iterative **`inOrder`** method:

```
If the tree is empty
      Return
End if
Set up a BSTNode stack
Set up a current node and initialize it to the root
While (true)
      If current node is not null
            Push the current node onto the stack
            Set current node to its left child
      Else
            If the stack is empty
                  Break
            End if
            Set current node to the top of the stack
            Pop the stack
            Print the value of the current node
            Set current node to its right child
      End if
End while
```