

BADGER VISION

A Solution for Face Blindness

Pinata Challenge, Pinata AI, Zoom Video SDK

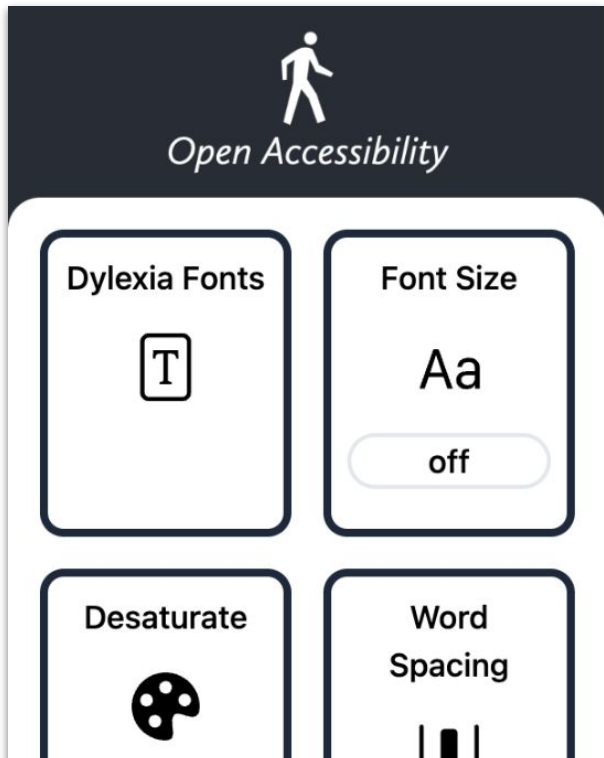
A project by UW-Madison Students

Max Maeder | Jeremy Kintana | Brennen Hill | Rahul Hathwar | Utkarsh Sharma

Our Background

At a previous hackathon, we built a Chrome extension for **vision accessibility tools**.

We thought a good follow-up would be another accessibility tool that **uses AI classification**!





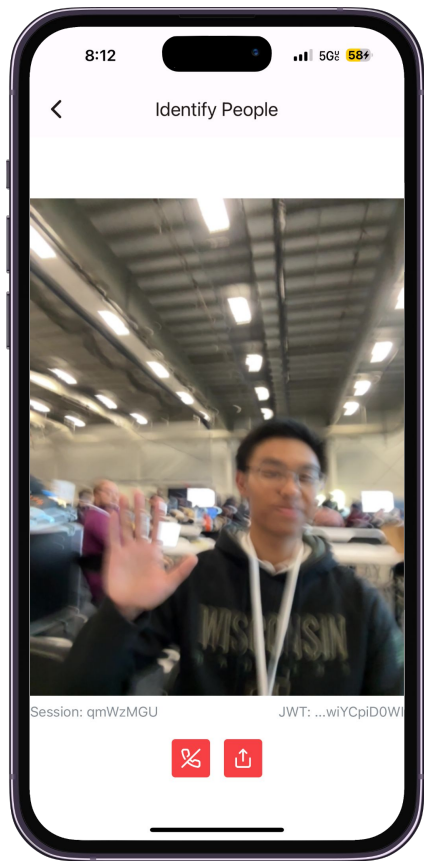
The Problem

Prosopagnosia is a condition where you struggle to recognize faces or struggle to interpret facial expressions.

- It affects about 2.5% of the population. In the USA alone, that's over 8 million people!
- “No therapies have demonstrated lasting improvements...” PsyPost



👁️ Our Solution: Badger Vision



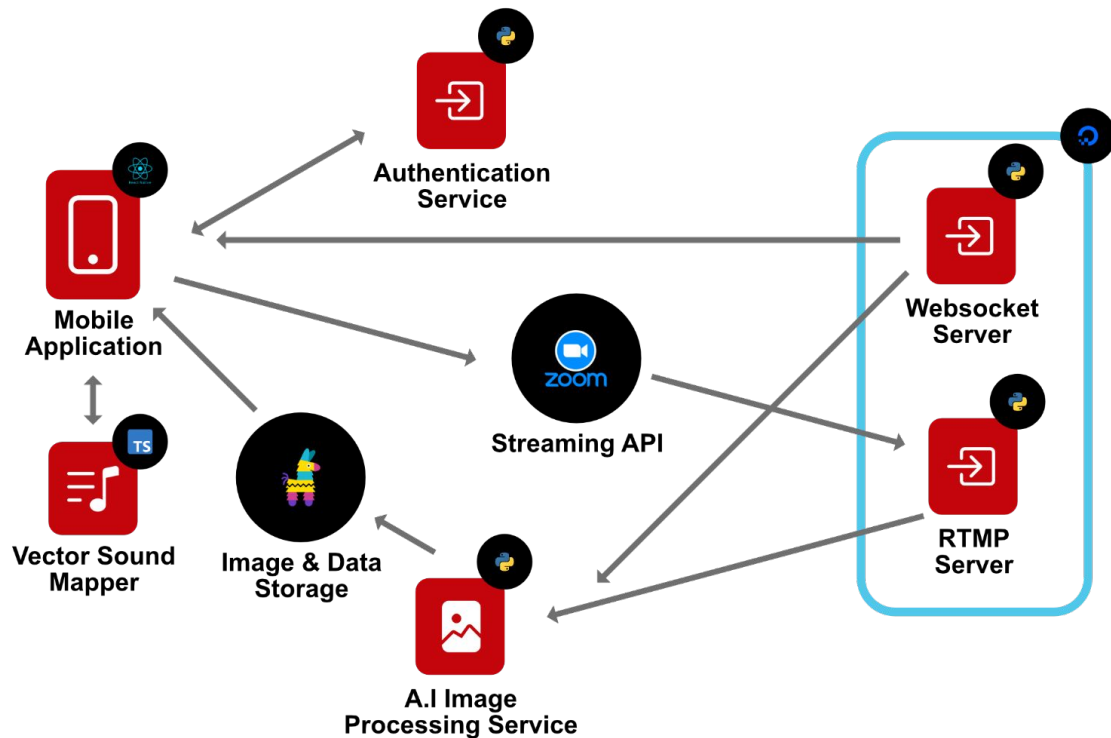
An open source, easy-to-use tool that **identifies emotions and faces**.

If the face has a saved name, the tool says the **name of the person**.

If a face is unknown, the tool plays a **unique chime**. When that same face is seen again, the **same chime is played**.

Our model is also able to determine and announce the **emotion** of those present.

Demo Time!



How it Works

A user authenticates their Badger Vision app using a QR code, which downloads saved AI artifacts & configuration data from **Pinata**.

The user starts a session, and the app starts streaming video via our RTMP server to our AI recognition servers using the **Zoom Video SDK**.

The device can be placed discreetly in a shirt pocket.

Our AI recognition servers use convolutional neural networks and deep learning to identify unique faces and emotion seen by the device's camera, and sends detections back to the device over WebSocket.

zoom





Challenge: Pinata

We used Pinata for file sharing across our app.

We even wrote our *own* Pinata Python library to upload & download files!

For initial configuration: We use Pinata to store configuration info that authenticates a user of our app when they scan a QR code.

For management of facial recognition AI artifacts: We also began work on implementing Pinata to store and edit different labeled faces. This solution is not yet fully fleshed out and is still in development.



Challenge: Zoom Video SDK

- The server generates a **Zoom Video session and JWT**, which the client retrieves by scanning a QR code.
- The client then joins the Zoom Video Session, and starts the video livestream
- Their camera streams from Zoom to our **RTMP server** where we run **computer vision analysis** to identify faces and emotions
- Most other copy pasted zoom examples into their apps
 - We know this because we read the code when there was no documentation and learned how to call the underlying methods
- When we talked with a zoom expert, Mr. Andrews he said our idea of live-streaming video through zoom to a server for real time data analysis was probably impossible
 - We proved him wrong.



Future Work

- Refine the codebase & **mobile client**.
- Run the application on AR and VR headsets, **including smart glasses**.
- Perform clinical trials on a **diverse population** to evaluate effectiveness.

 **Thanks!**

Team Members:

- Rahul Hathwar
- Max Maeder
- Brennen Hill
- Utkarsh Sharma
- Jeremy Kintana

Built with 

UW-Madison

