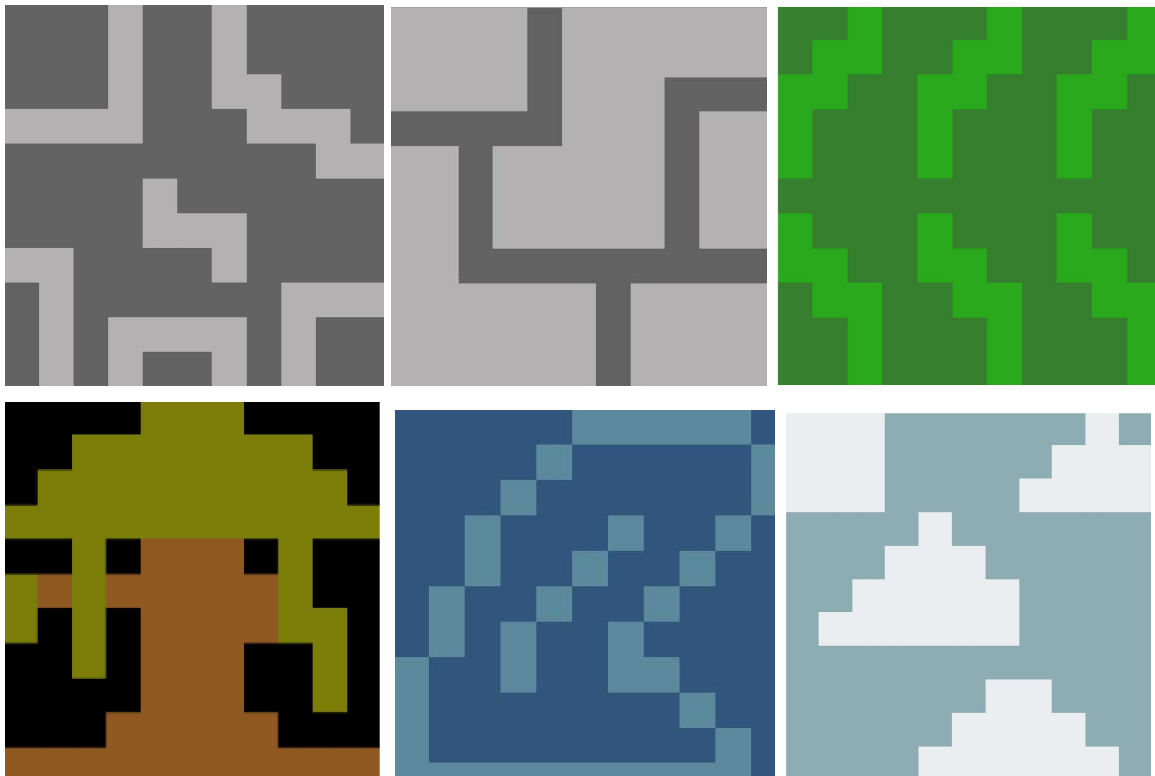ECE 2035: Programming for Hardware and Software Systems
C / C++ RPG Quest Game Spites Document
Christopher Semali
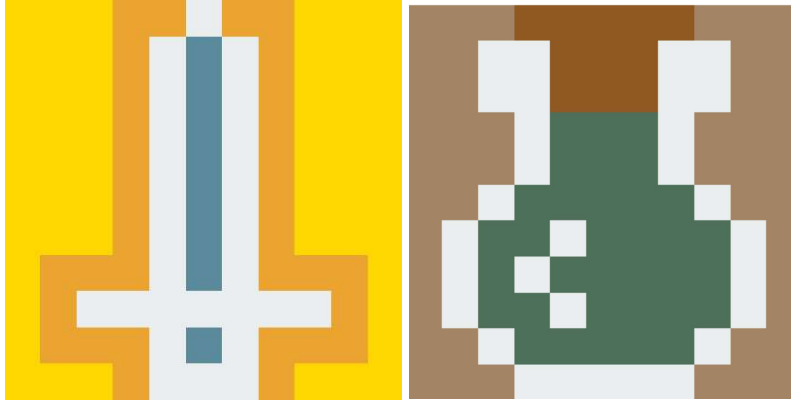
Character / Screen Icons
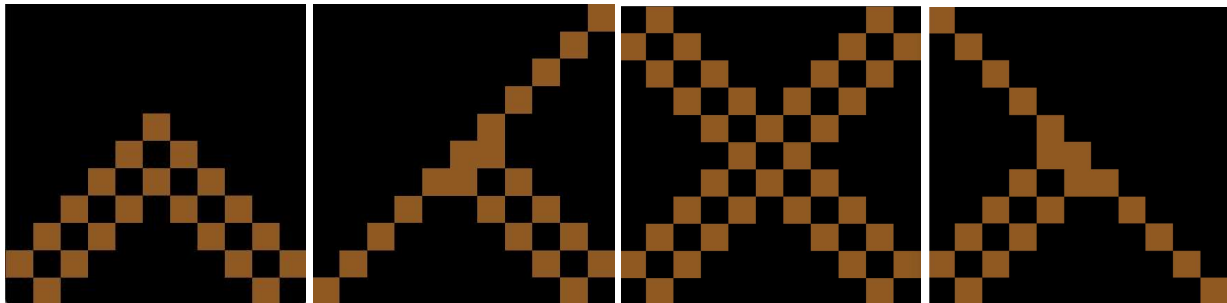

Background Objects

Inventory Items

Pencil Building Tip

Health Bar

* Disclaimer: This document does NOT showcase all 42 sprites. Some of the sprites are generated within the **graphics.cpp** code and or mimic the generic form of one of the above sprites but change a particular color hue. For instance, changing the color of the potion or suit color*