

# Simulation of Schelling's model of segregation

Two Twins

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# Introduction

## +Motivation:

- + Schelling's model of segregation (by Thomas Schelling in 2010)
- + Model: Without external factors, people's in-group preference may have impact on segregation among different groups.

## +Our interests:

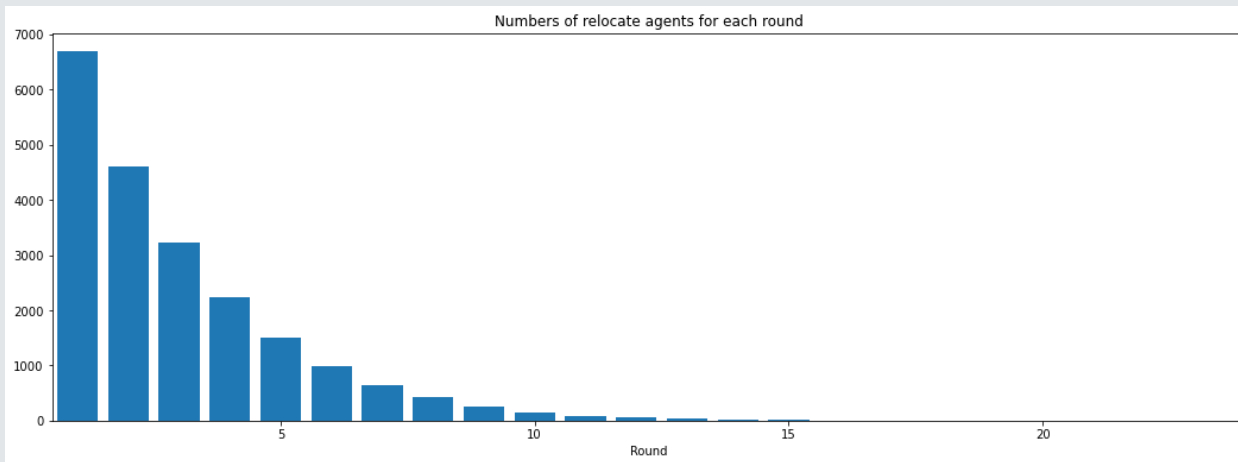
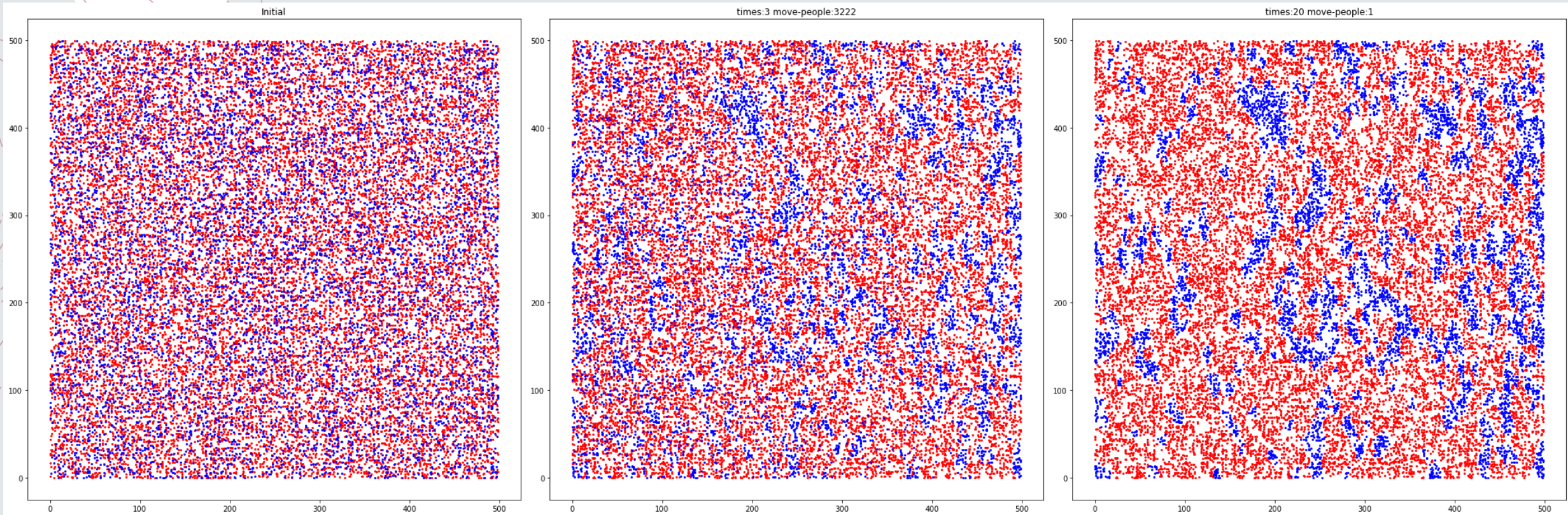
- + By simulations with different conditions and criteria, discover how different groups segregate.

# Model Setup

- + The model is set in a  $n \times n$  grid, where each point is a space that an agent could occupy.
- + Only one agent can occupy one space at one time.
- + Agents are split into two or more groups randomly.
- + Assume agents have tendency to move to where more same—group agents live in.

# Model 1

- + 500\*500 grid, with population of 25,000 (90% empty ratio)
- + Two different groups
  - + Group 1 colored in red; Group 2 colored in blue
- + No agents moving in or out (population stays constant)
- + Agents are randomly distributed
- + Relocation Criterion: If the number of same-group agents out of the nearest  $s(=5)$  agents is less than  $t(=3)$ , then this agent relocates.



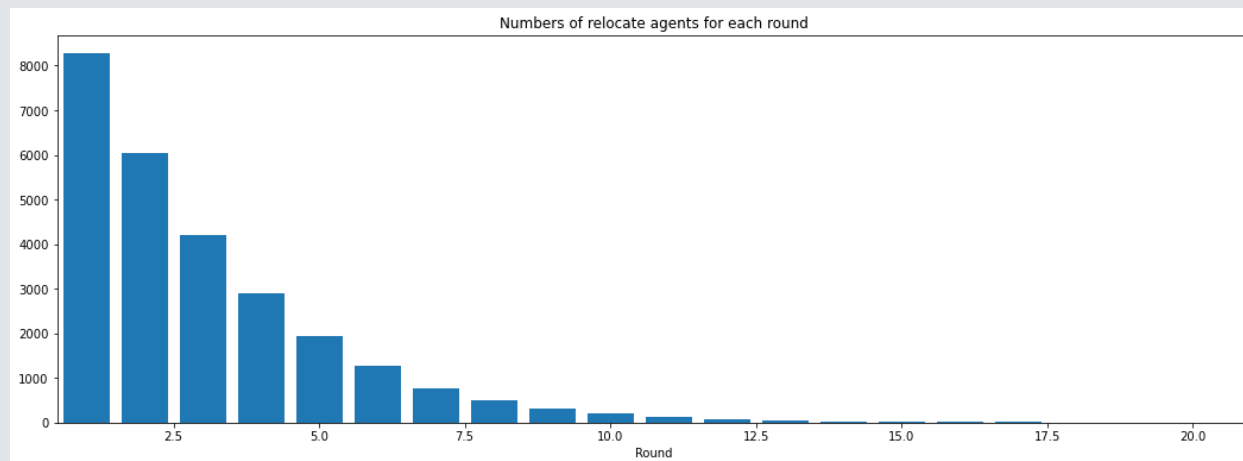
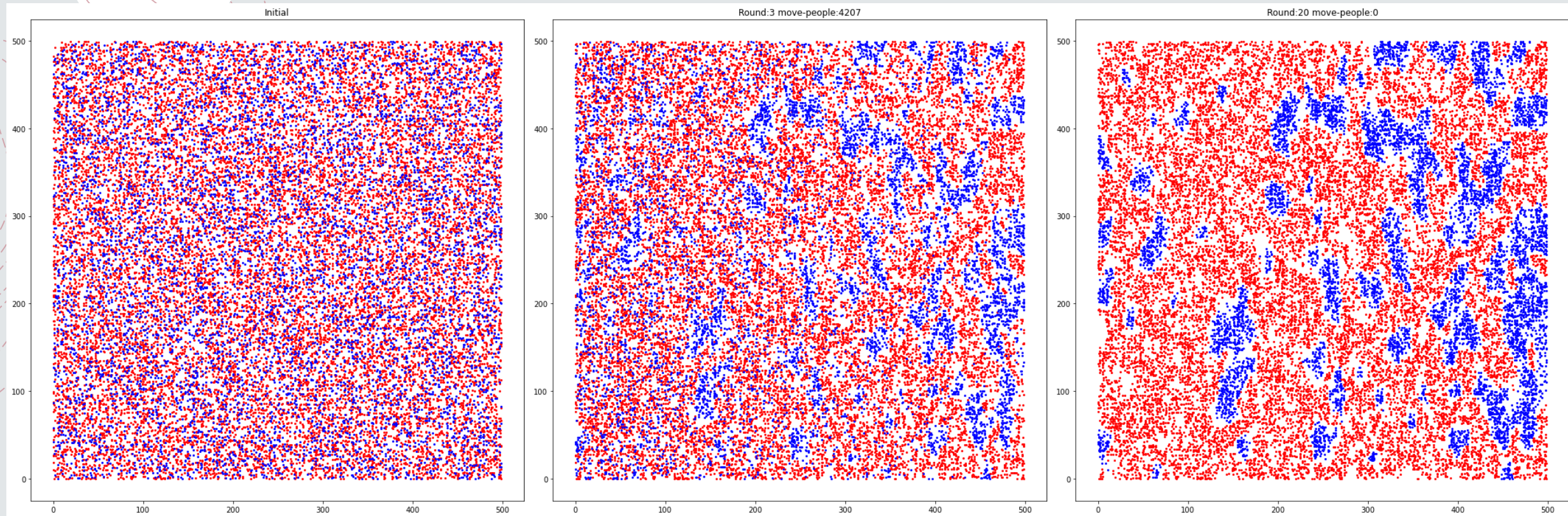
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- + The process ends after 22 rounds;
- + Small group (blue in this case) are more likely to form small clusters, surrounded by large group (red)



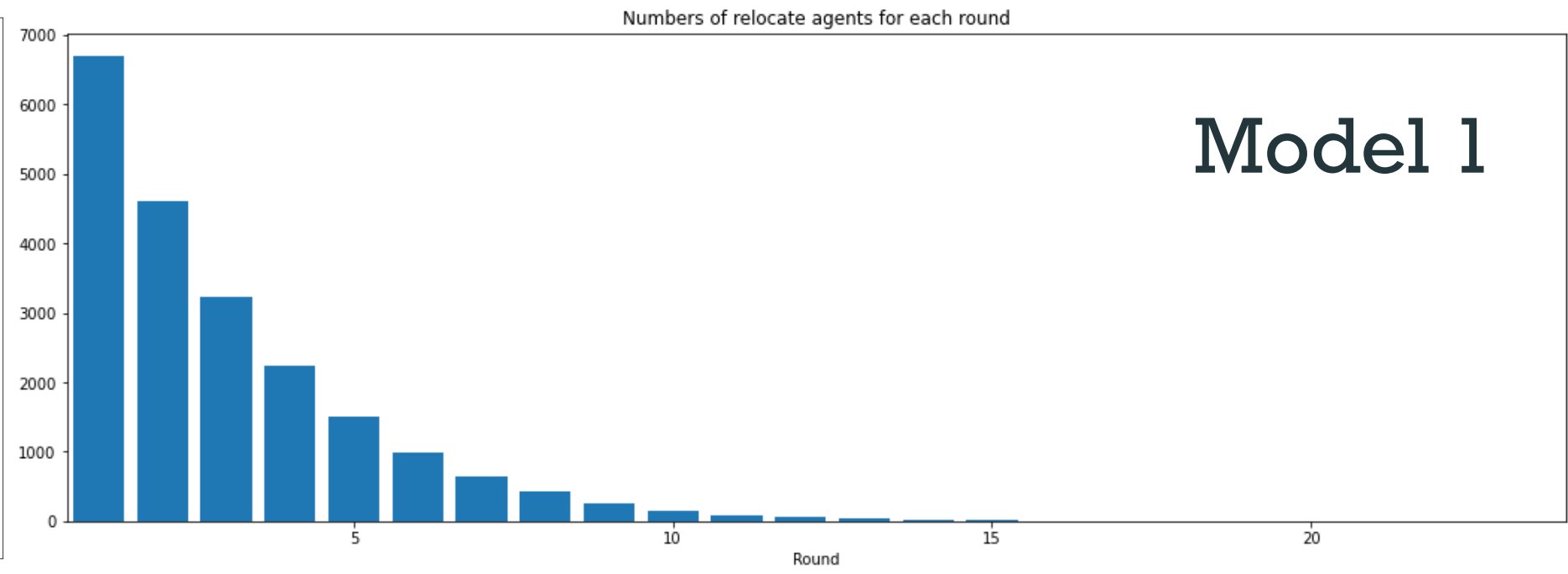
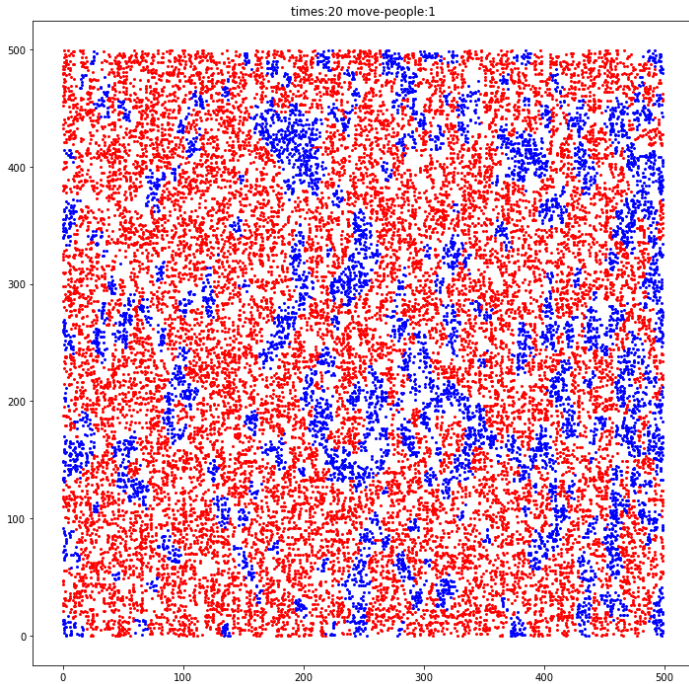
# Model 1.5

- + 500\*500 grid, with population of 25,000 (90% empty ratio)
- + Two different groups
  - + Group 1 colored in red; Group 2 colored in blue
- + No agents moving in or out (population stays constant)
- + Agents are randomly distributed
- + Relocation Criterion: If the number of same-group agents out of the nearest  $s(=\underline{8})$  agents is less than  $t(=\underline{5})$ , then this agent relocates.

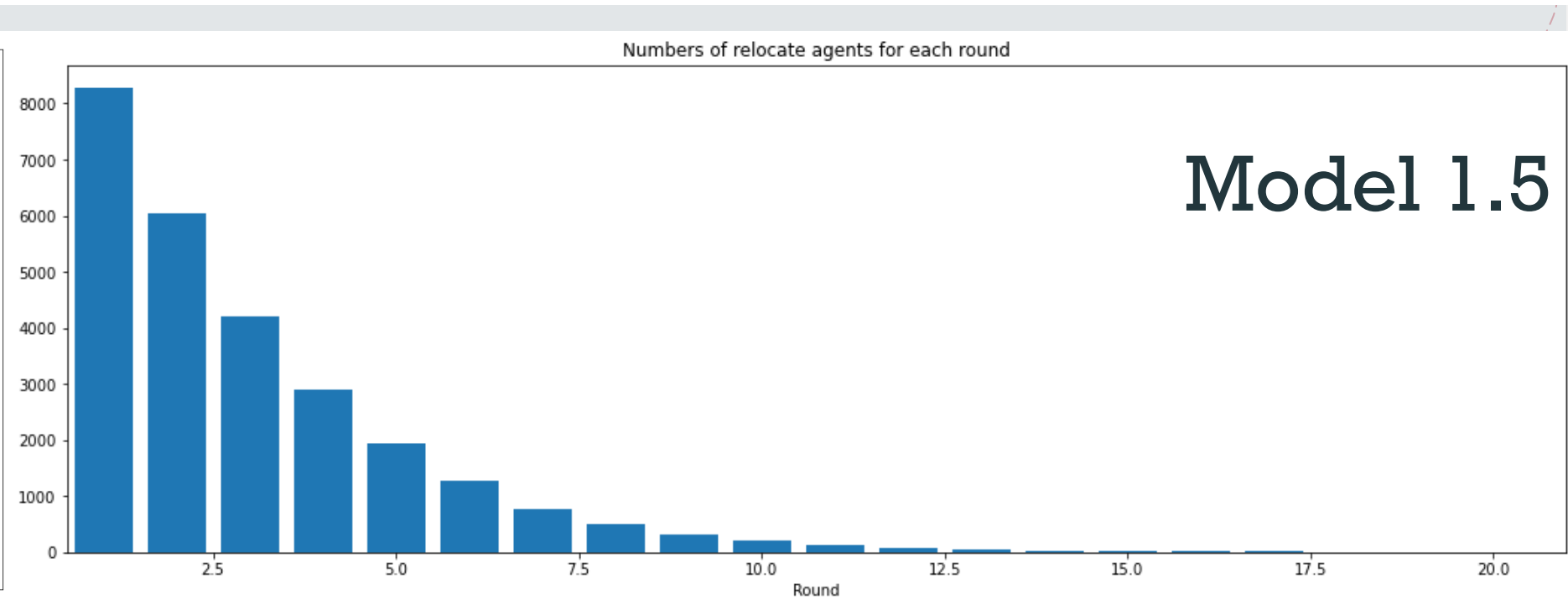
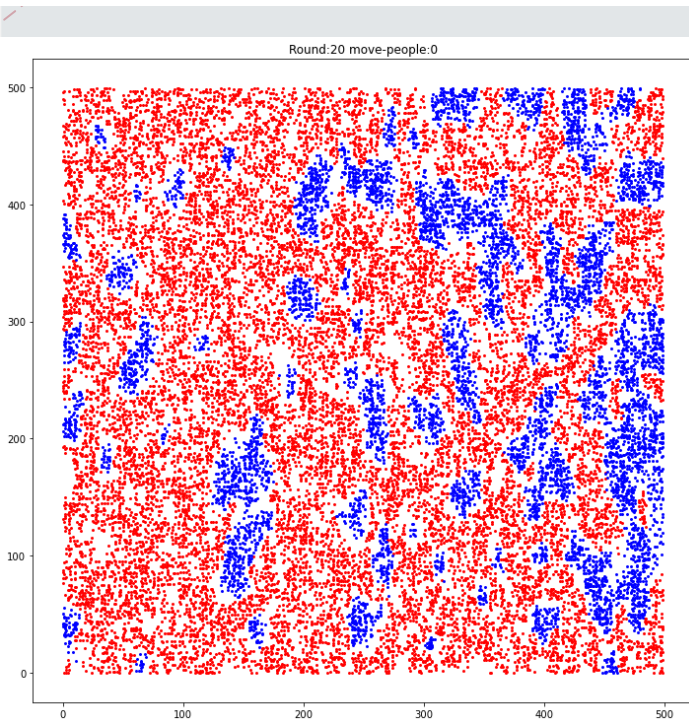


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- + The process ends after 19 rounds;
- + The numbers of moving agents in the first few rounds is larger than Model 1;
- + Segregation is more obvious;



# Model 1



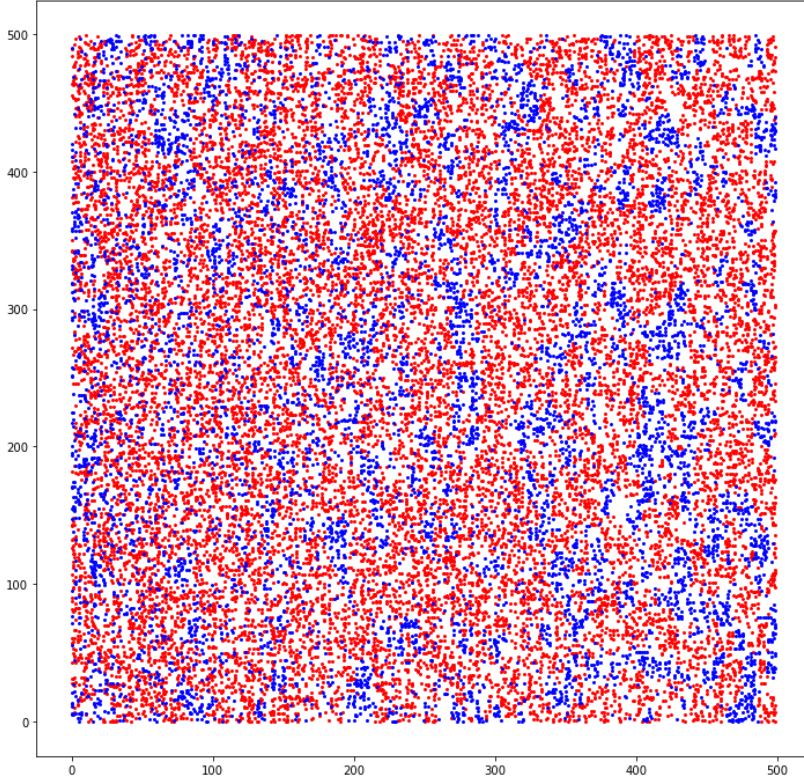
# Model 1.5



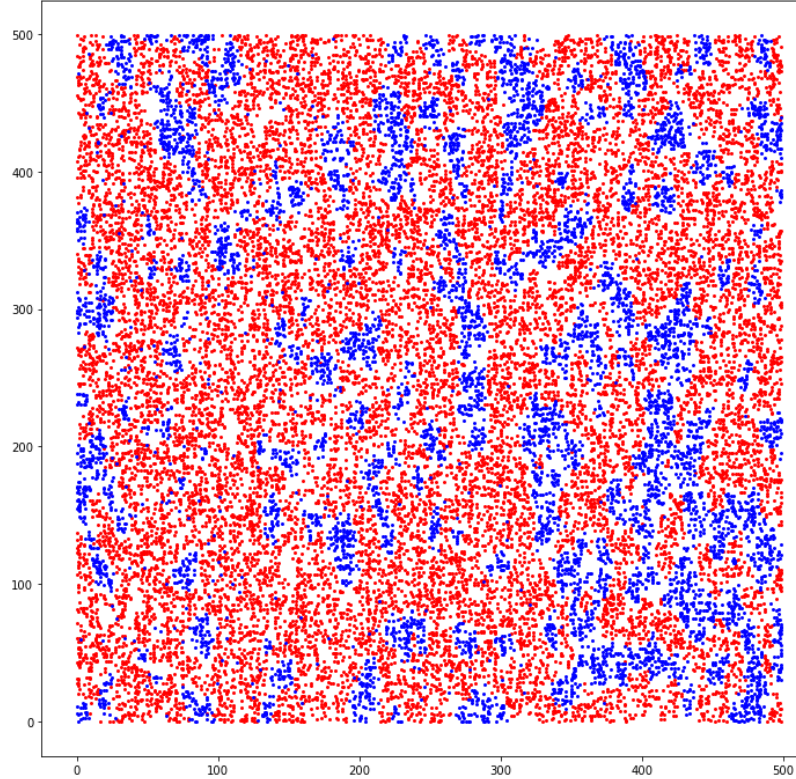
# Model 2

- + 500\*500 grid, with population of 25,000 (90% empty ratio)
- + Two different groups
  - + Group 1 colored in red; Group 2 colored in blue
- + A certain ratio(2%) agents moving in or out; this rule's priority higher than relocation criterion
- + Agents are randomly distributed
- + Relocation Criterion: If the number of same-group agents out of the nearest  $s(=5)$  agents is less than  $t(=3)$ , then this agent relocates.

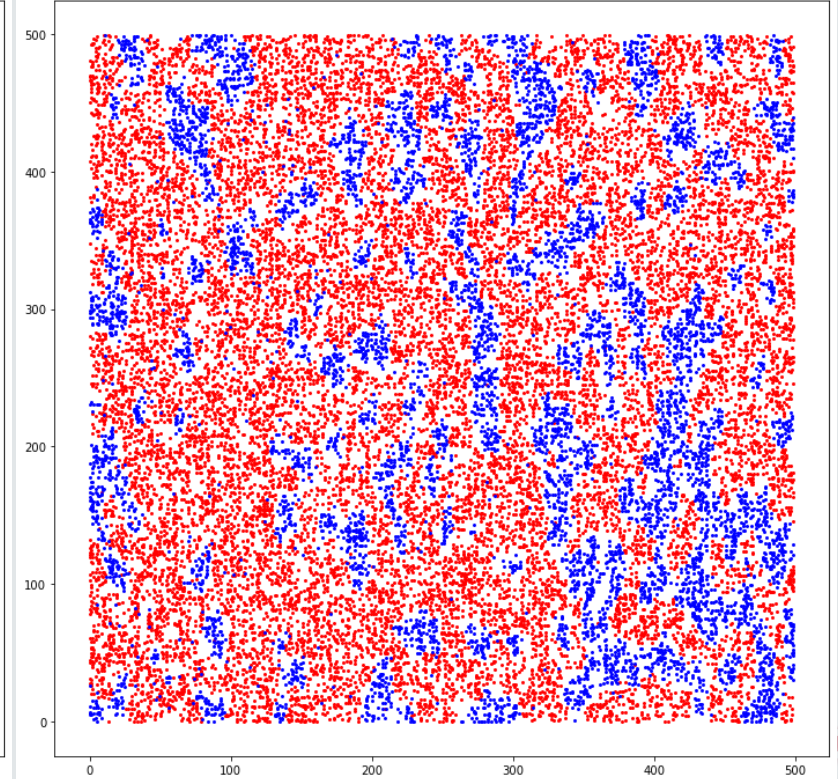
Round:3 move-people:3731



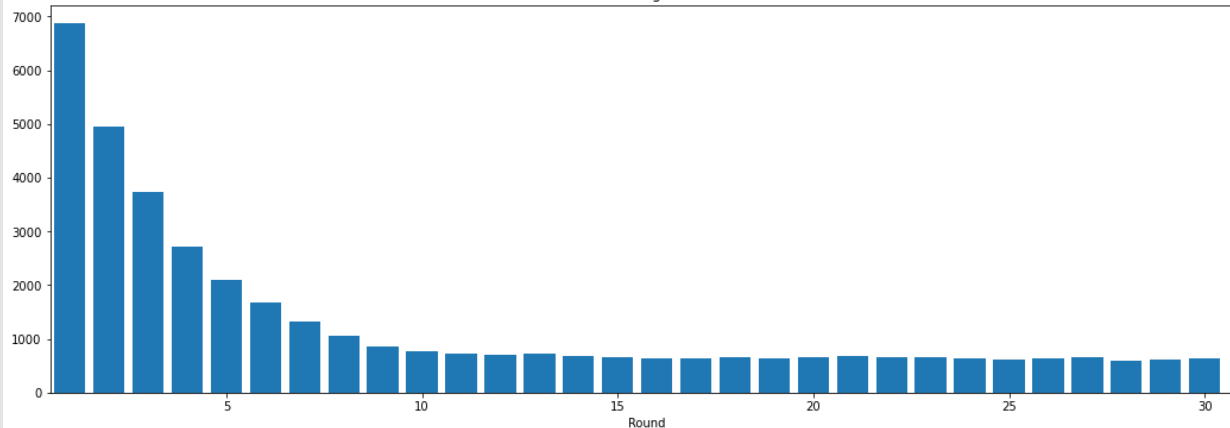
Round:16 move-people:640



Round:30 move-people:645



Numbers of relocate agents for each round



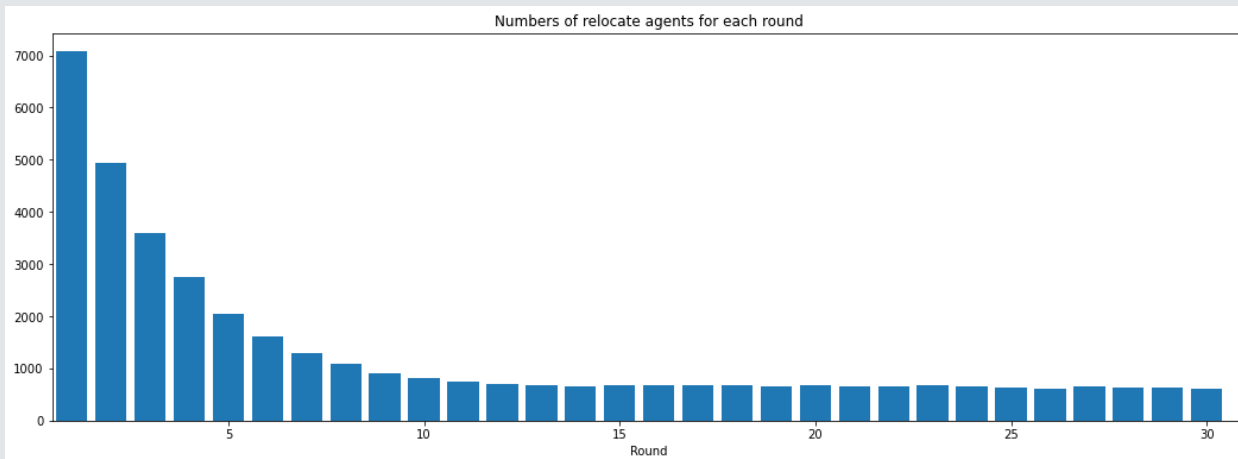
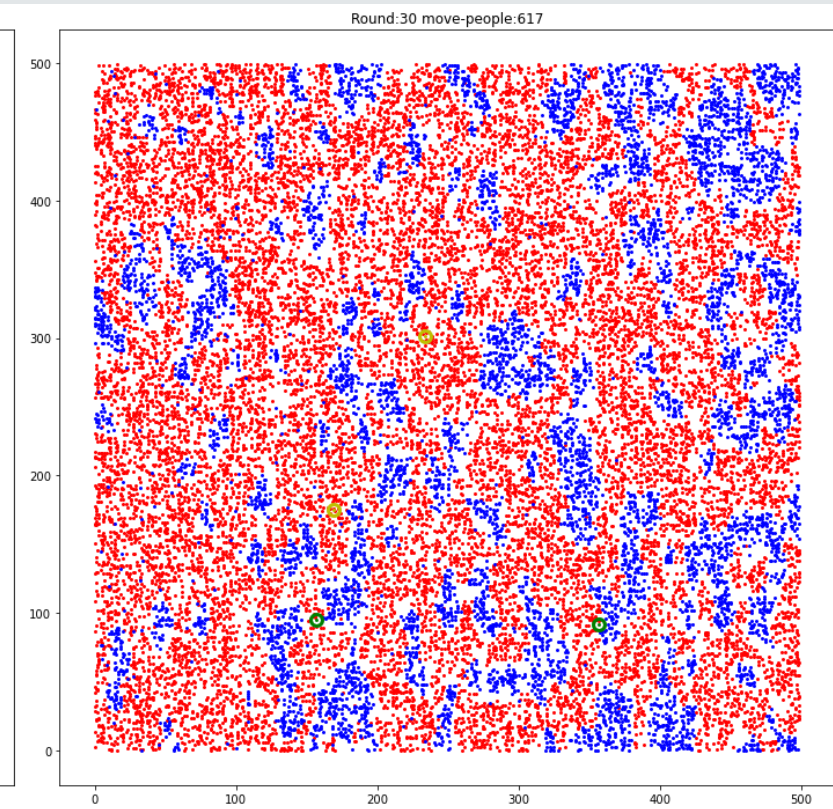
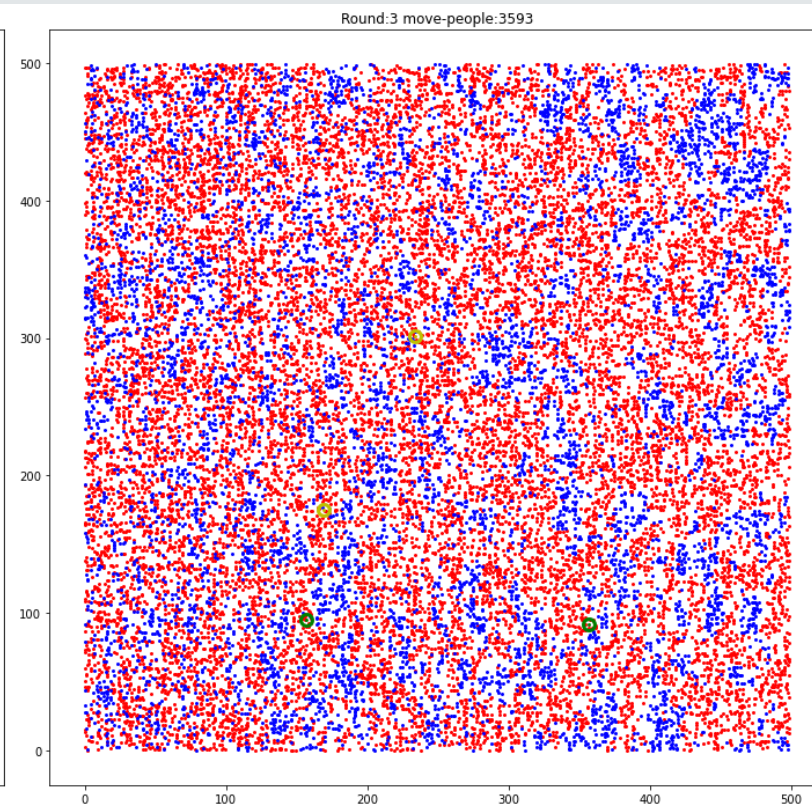
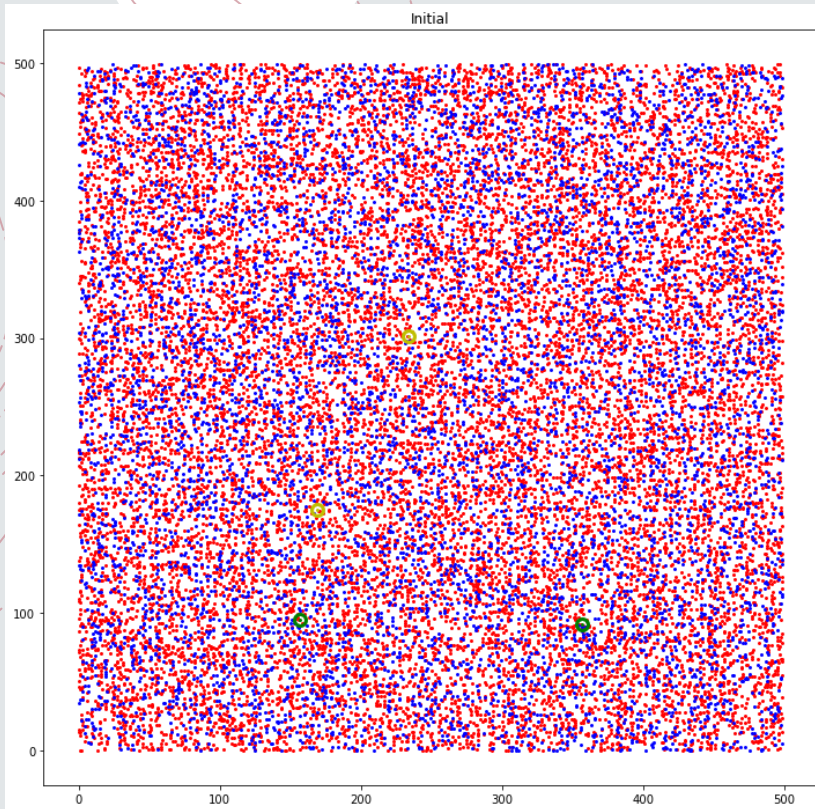
Seed=2430

- + Moving number stabilize at 650 after 15 rounds;
- + Segregation doesn't change too much due to new agents' moving-in;

# Model 3

- + 500\*500 grid, with population of 25,000 (90% empty ratio)
- + Two different groups, each with two leaders
  - + Group 1 colored in red, leader yellow; Group 2 in blue, leader blue;
- + Agents adjacent to leader of his group won't move; (highest priority)
- + A certain ratio(2%) agents moving in or out; this rule's priority higher than relocation criterion
- + Agents are randomly distributed
- + Relocation Criterion: If the number of same-group agents out of the nearest  $s(=5)$  agents is less than  $t(=3)$ , then this agent relocates.





Seed=2431

- + Moving number stabilize at 650 after 13 rounds; rapider than Model 2;
- + Agents form clusters around leaders;
- + Segregation is more obvious than Model 1 & 2;



# Follow-up Works

- + More group leaders for each group
- + Agents are split into three or more groups
- + Different groups have difference level of in-group preference

# References

- + [1] Thomas C. Schelling (1971) Dynamic models of segregation, The Journal of Mathematical Sociology, 1:2, 143-186, DOI: 10.1080/0022250X.1971.9989794