# Murphi-Class2

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### DeadLock

#### No next state

- no rule to execute
- have one rule

## Running Example: Mutual Exclusion Protocol

N symmetric processors, behaviour of processor i is described by:

- $try(i) := a[i] = I \rightarrow a[i]' = T$
- $crit(i) := (a[i] = T \land x = true \rightarrow a[i]' = C \land x' = false)$
- $exit(i) := a[i] = C \rightarrow a[i]' = E$
- $idle(i) := a[i] = E \rightarrow a[i]' = I \land x' = true$

Initial states: x = true and a[i] = I for all i

Invariant property (where we assume parameters are pairwise disjoint):  $\neg(a[i] = C \land a[j] = C)$ 

#### Reachable state set

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he set of reachable states for a protocol  $\mathcal{P} = (I, R)$ , denoted as  $RS(\mathcal{P})$ , can be defined inductively:

- a state s is in  $RS(\mathcal{P})$  if there exists a formula  $f \in I$  such that  $s \models f$ ;
- a state s' is in RS( $\mathcal{P}$ ) if there exists a state s and a guarded command  $r \in R$  such that  $s \in RS(\mathcal{P})$  and  $s \stackrel{r}{\rightarrow} s'$ .

## Important properties–Safety Properties

- Bad things never happen  $\Box P$ .
- Invariants properties of a protocol: mutual exclusion  $\neg(a[i] = C \land a[j] = C)$
- Data Coherence:  $(ExGntd = false \rightarrow MemData = AuxData)$  $\forall i \in NODE.Cache[i].State! = I \rightarrow Cache[i].Data = AuxDataend;$
- No deadLock.

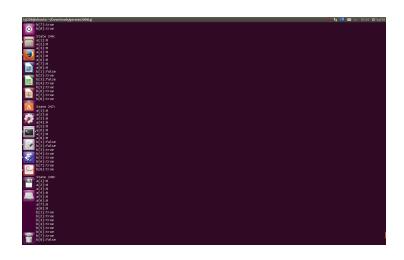
## Important properties-Liveness Properties

- Good things eventually happen
- A request eventually is served  $\Box(P \to \Diamond Q)$
- A process is eventually scheduled
- A Loop is terminated

## Use Murphi to Compute Reachable state set

```
./mutualEx -ta -d ./ Use python to create the table from the trace % \left( 1\right) =\left( 1\right) \left( 1\right)
```

# Output Result



#### A Table to illustrate a reachable state set

Table: a data table transformed from reachable state set

n[1]	n[2]	Χ
1	1	TRUE
Τ	I	TRUE
I	Τ	TRUE
C	I	FALSE
T	Τ	TRUE
1	C	FALSE
Ε		FALSE
C	Τ	FALSE
Τ	C	FALSE
1	Ε	FALSE
Ε	Τ	<b>FALSE</b>
Т	Ε	FALSE