

# A Summary of Graph Theory

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December 5, 2020



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# Chapter 1

## Basics

### 1.1 Definitions

- A Graph is a set of objects and the relationships between pairs of objects
- A Graph  $G(V, E)$ , is a set of  $V$  **Vertices/nodes** and  $E$  **Edges**



Figure 1.1: A visual representation of a simple Graph

- For the above figure we say that:
  - $e$  **Connects**  $u$  and  $v$
  - $u$  and  $v$  are **End Points** of  $e$
  - $u$  and  $e$  are **Incident**
  - $u$  and  $v$  are **Adjacent**
  - $u$  and  $v$  are **Neighbors**
- Or in set theory lingo as  $G(\{u, v\}, \{e\})$
- There also exist **directed Edges/Arcs** i.e. , they describe asymmetric relations



Figure 1.2: A visual representation of a simple directed Graph. Here  $u$  is called the **tail** and  $v$  the **head**

- Adding 1.4.1 to another directed graph with the same vertices but the edge pointing in the other direction results in a non-directed graph
- **Degree** of a vertex is the number of its incident edges i.e. neighbours denoted by  $\deg(v)$
- The degree of a graph is the maximum degree of its vertices

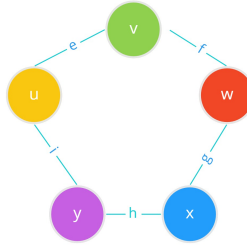
## 1.2 Types of Graph

- A **Regular graph** is a graph where each vertex has the same degree
- A regular graph of  $n$  degrees is called  $n$ -Regular
- The Complement of a graph  $G = (V, E)$  is a graph  $\bar{G} = (V, \bar{E})$  on the same set of vertices  $V$  and the following set of edges:
  - Two vertices are connected in  $\bar{G}$  *iff* they are not connected in  $G$  i.e.  $(u, v) \in \bar{E}$  *iff*  $(u, v) \notin E$
  - A **Path** is a continuous sequence of edges that connect two vertices
  - A **Walk** in a graph is a sequence of edges, such that each edge except for the first one starts with a vertex where the previous edge ended
  - The **Length** of a walk is the number of edges in it
  - A **Path** (rigorously) is a walk where all edges are distinct
  - A **Simple Path** is a walk where all vertices are distinct
- A **Cycle** in a graph is a path whose first vertex is the same as the last one; In particular, *all the edges in a Cycle are distinct*
- A **Simple Cycle** is a cycle where all vertices except for the first one are distinct and there first vertex is taken twice

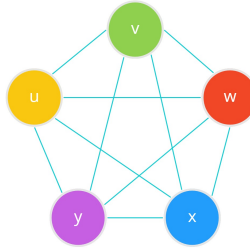
- A graph is called **Connected** if there is a path between every pair of its vertices
- A **Connected Component** of a graph  $G$  is a maximal connected subgraph of  $G$  i.e., a connected subgraph of  $G$  which is not contained in a larger connected subgraph of  $G$
- The **Indegree** of a vertex  $v$  is the number of edges ending at  $v$
- The **Outdegree** of a vertex  $v$  is the number of edges leaving  $v$
- A **Weighted Graph** associates a *weight* with every edge
- The **Weight** of a path is the sum of the weights of its edges
- A **Shortest Path** between two vertices is a path of the minimum weight
- The **Distance** between two vertices is the length of a shortest path between them
- A **Path Graph**  $P_n \forall n \geq 2$ , has  $n$  vertices labeled  $v_n$  and  $n - 1$  edges  $\{v_{n-1}, v_n\}$

Figure 1.3: The Path Graph  $P_3$ 

- A **Cycle Graph**  $C_n \forall n \geq 3$ , has  $n$  vertices labeled  $v_n$  and  $n$  edges  $\{v_{n-1}, v_n\}, \{v_n, v_1\}$

Figure 1.4: The Cycle Graph  $C_5$ 

- A **Complete Graph (a.k.a Clique)**  $K_n \forall n \geq 2$ , has  $n$  vertices labeled  $v_n$  and all edges between them (i.e.  $n(n-1)/2$  edges )

Figure 1.5: The Clique Graph  $K_5$ 

## 1.3 Trees

- A tree is a connected graph without cycles
- A tree is a connected graph on  $n$  vertices with  $n - 1$  edges
- A graph is a tree if and only if there is a unique simple path between any pair of its vertices

### 1.3.1 How to make a tree?

- Remove any edge, keeping the Graph connected
- Stop only when  $n - 1$  edges are left



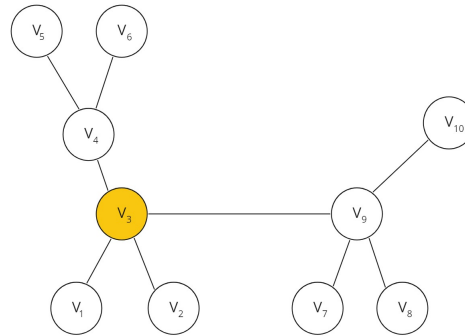


Figure 1.6:  $C_5$  is not bipartite. In general, for odd  $n > 2$ ,  $C_n$  is not bipartite. However,

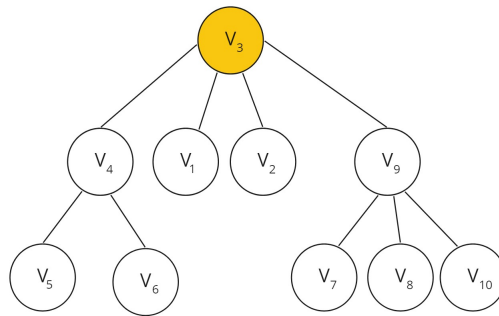


Figure 1.7:  $C_5$  is not bipartite. In general, for odd  $n > 2$ ,  $C_n$  is not bipartite. However,

## 1.4 Bipartite Graphs

- A graph  $G$  is **Bipartite** if its vertices can be partitioned into two disjoint sets (sets with no common elements)  $L$  and  $R$  such that every edge of  $G$  connects a vertex in  $L$  to a vertex in  $R$  i.e., no edge connects two vertices from the same part
- $L$  and  $R$  are called the parts of  $G$
- Trees are Bipartite Graphs

### 1.4.1 Examples and counter examples

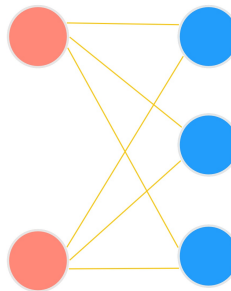
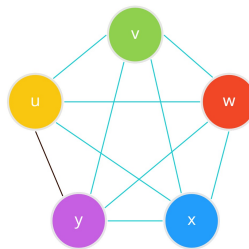
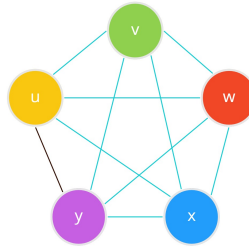


Figure 1.8:  $C_5$  is not bipartite. In general, for odd  $n > 2$ ,  $C_n$  is not bipartite. However,

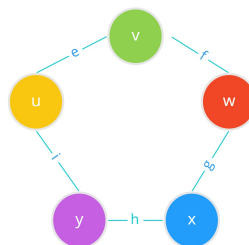


Figure 1.9:  $K_{2,3}$  is bipartite

## Chapter 2

# Optimization

