# ALTAIRE LAURENCE B.
# BALINONG

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📍 B66 L9, Asia 1, Kapayapaan Ville, Canlubang, Calamba, Laguna.

## OBJECTIVES

To secure an internship that can utilize my knowledge and skills in programming and software development in achieving both my personal and the company's goals. I'm eager to learn from experienced professionals, enhance my coding abilities, tackle tough challenges, and grow as an effective leader while also making an impact on the attainment of the company's mission and vision.

## EDUCATION

**Mapua Malayan Colleges laguna**
BSCS Dean's List: 1st Year, A.Y. 2020- 2021
BSCS Dean's List: 2nd Year, A.Y. 2021- 2022
2020 - Present

**Don Bosco College Canlubang**
2014 - 2020

**Sta. Cecilia Catholic School**
2008 - 2014

## PROJECTS

**HOTEL MANAGEMENT SYSTEM**
This hotel reservation system allows guests to avail bookings and reserve rooms without the need to physically go to the hotel for their safety and convenience as it is contactless and will allow guests to avoid the hassle of waiting at the hotel lobby/front-desk.

**DETECTION OF GAUSSIAN BLUR**
Utilization of Convolutional Neural Network (CNN) model to accurately get the Gaussian noise and its level in an image.

**PHILCUL MANAGEMENT SYSTEM**
This Management system is an MMS web application intended for the administrators of the PHILCUL association that will make membership and payment 6 history management easier and more efficient and less prone to errors

**ONE PIECE GAME**
This Project introduced me to the environment of making games in Unity, It is a game in a 2D plane where Luffy collects coins and avoids various obstacles to clear the game.

## TECHNICAL SKILLS

**WEB / MOBILE DEVELOPMENT:** Xamarin, Flutter, HTML & CSS

**PROGRAMMING LANGUAGES:** Python, C#, C++

**DATABASE:** MySQL

**DESIGNING:** Canva, Photoshop, Figma

**VIDEO EDITING:** VSDC, Premiere

**MICROSOFT EXCEL AND POWERPOINT**