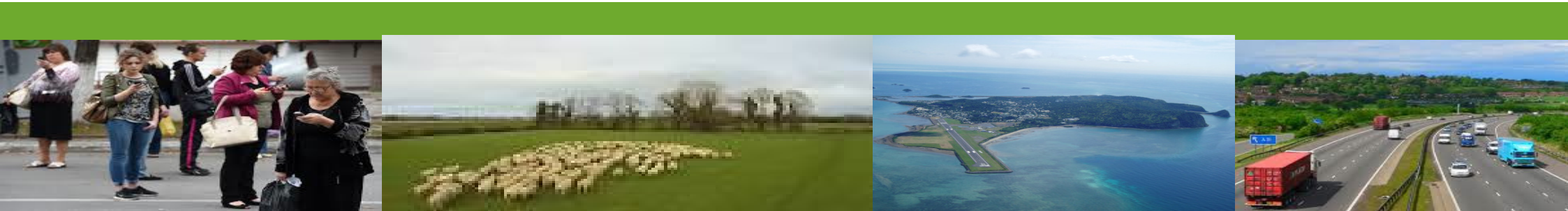




# Advance Digital Radio

Danny Webster



# Table of Contents

1. Introduction
2. Reducing Data Loss
3. Spread Spectrum Radios for Extreme Range
4. OFDM Radios for High Data Rates
5. Summary

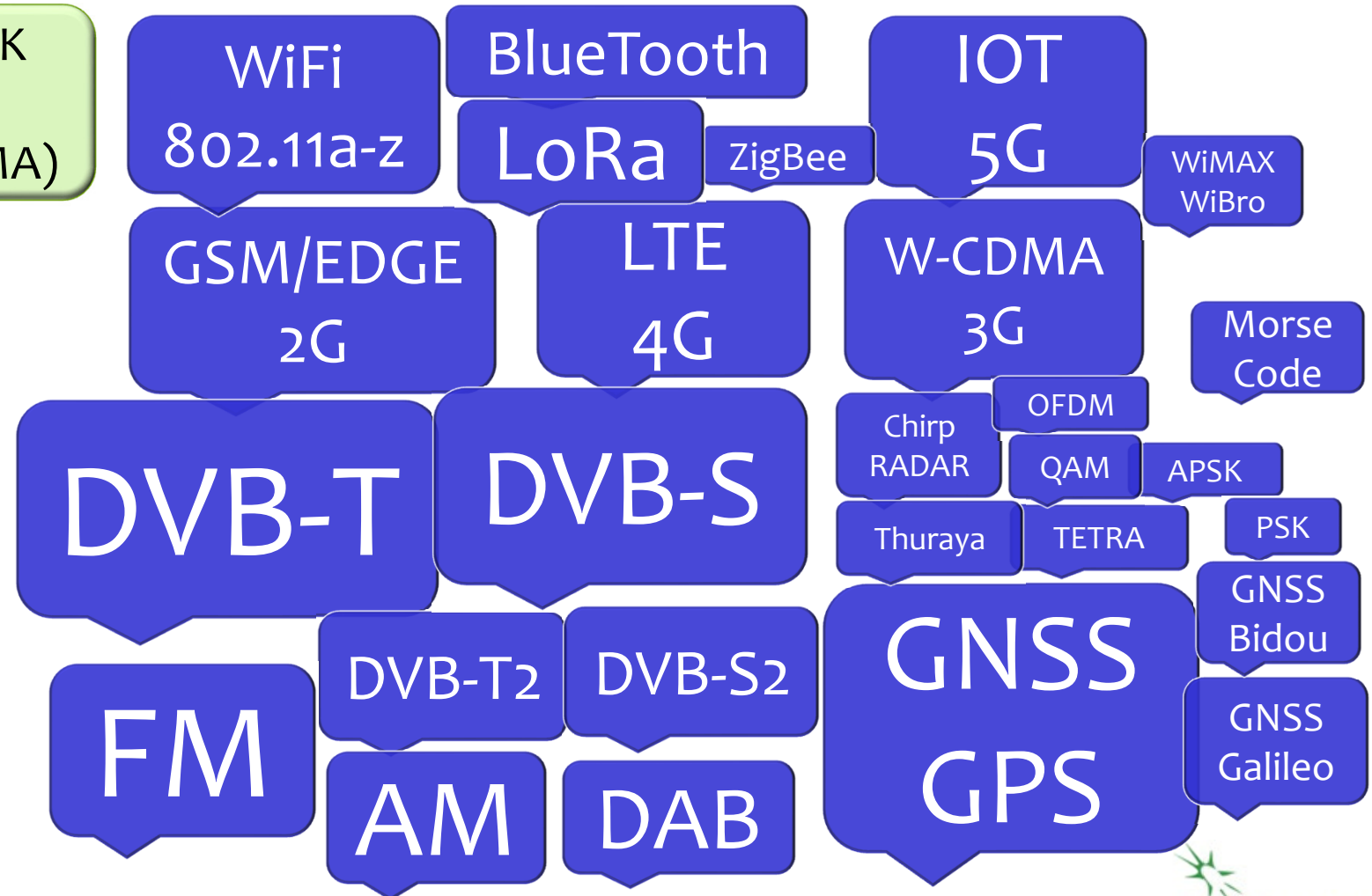
# 1. Introduction



# Modern Communication Standards

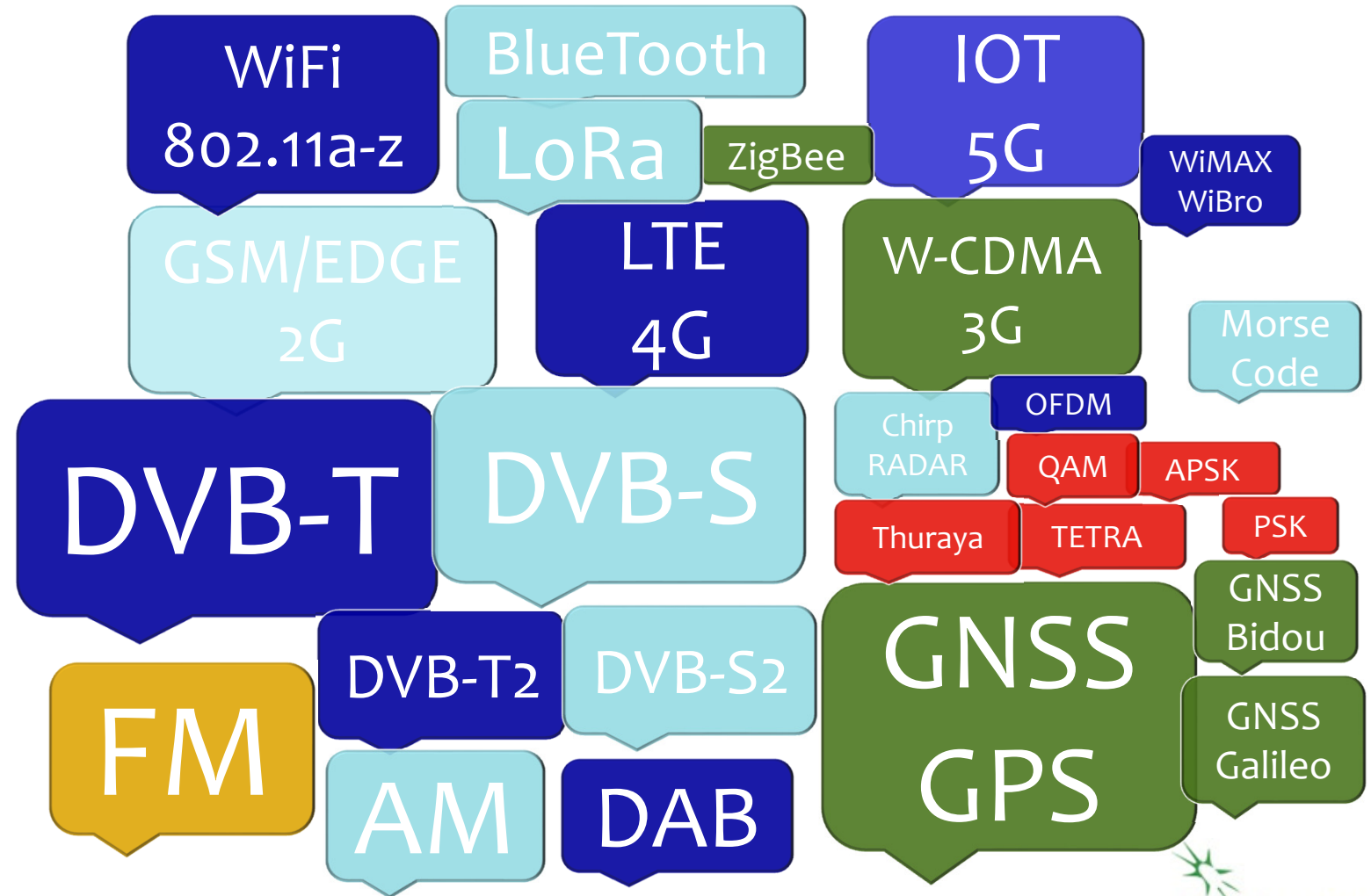
<1940s Morse AM FSK  
1950s FM appeared  
1978 Military GPS (CDMA)

Since 1991, an  
explosion of Radio  
Standards, many  
are GMSK, CDMA  
and OFDM based



# Lets make it a bit more manageable

Focus on  
DSSS/CDMA  
OFDM



# Introduction

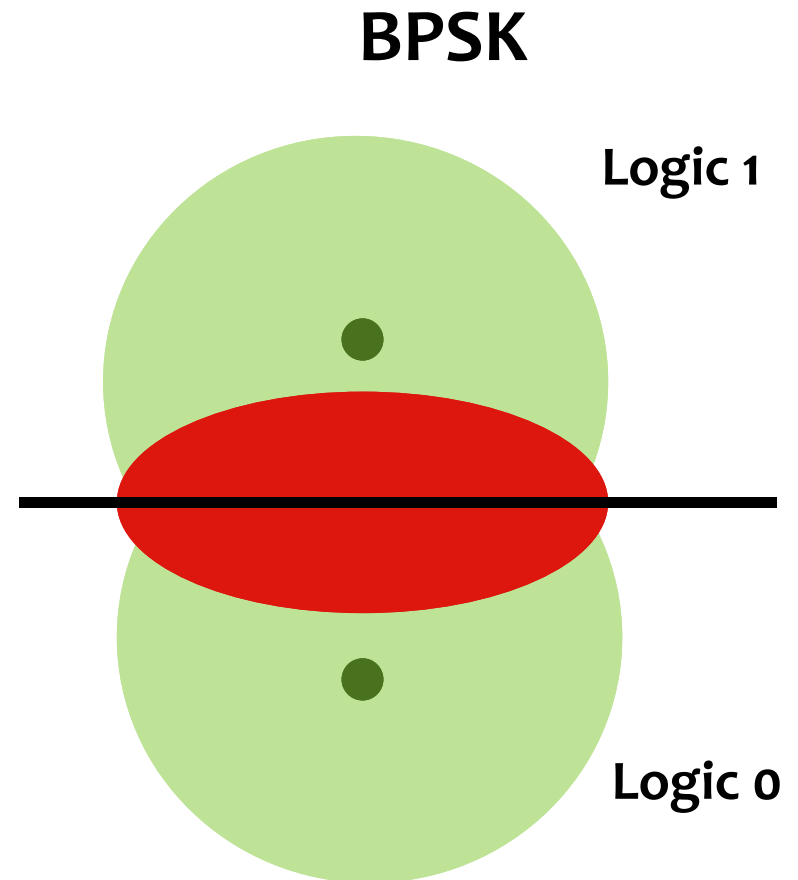
- **Bit Errors**
  - Effect of Bit Errors on Encryption and Data Compression
  - The need for Error Detection
  - The use of Error Correction Codes
  - The need for reconfigurable Error Correction
- **Direct Sequence Spread Spectrum**
  - Develop this as an extreme case of Error Correction Coding.
- **OFDM Coding**

## 2. Reducing Data Loss



# Noise and Symbol error

- **Ideal systems have pin point constellation diagrams**
  - Precisely defined locations
- **Real systems have noise.**
  - Random positions defined by probability.
  - If noise too large, decision threshold crossed for some of the bits.
  - Data is partially damaged





# Has Data been corrupted? CRC Checks

- **Simplest error detect code**
  - Parity bits
- **More sophisticated codes**
  - Cyclic Redundancy Codes
- **Many systems use a handshaking procedure**
  - for requesting a message be repeated
  - for checking quality of reception
- **8 bit Parity check**
- **Parity=mod(sum(bits),2)**
  - 1111 0000 P=0
  - 1111 0001 P=1
  - Detects single error ok
  - Can be fooled by multiple errors

# Bit Errors and Encryption

- **Example Block Encryption**

- **Alphabetical Encryption**

- Magic Square type
- No Q

$$\begin{pmatrix} A & B & C & D & E \\ F & G & H & I & J \\ K & L & M & N & O \\ P & R & S & T & U \\ V & W & X & Y & Z \end{pmatrix} \leftrightarrow \begin{pmatrix} C & H & M & S & X \\ D & I & N & T & Y \\ E & J & O & U & Z \\ A & F & K & P & V \\ B & G & L & R & W \end{pmatrix}$$

- **Only one bit error in encrypted letter.**

- 5 bit errors in decrypted letter.

- **Encryption can multiply bit errors**

L=1001100

J=1001010

K=1001011

S=1010011

# Bit Errors and Scramble Codes

- **Alternative to Block Encryption is a Running Cipher.**

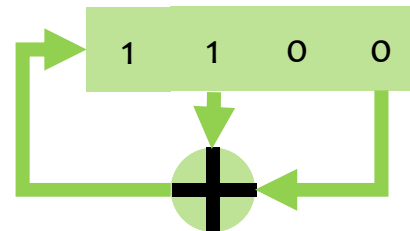
- XOR (mod2) with PRS/Gold
- Gives data privacy if PRS is user and cell dependent.
- PRS can cycle over several frames or subframes.
- Randomness also improves behaviour of radio links.
  - Real time Calibration
  - Reduced peak to average.

- **Pseudo Random Sequences**

- Generated by shift registers with feedback

- **Gold Codes**

- Generated by combining several PRSs of different length and phase via XOR



# Bit Errors and Data Compression

- **Data compression**

- widely used to reduce size of data.
- E.g. mp3, mpg, zip etc.
- FFT and Huffman codes

- **Language consists of words**

- around 400 commonly used.
- 10,000 used occasionally

- **AsciiZip**

- Ascii 7 bit code, usually stored in 8 bits. 128 spare codes.
- Lets use 128 codes for commonly used words...

- **Dictionary**

- 128 The
- 129 And
- 130 Now
- 131 Don't
- 132 Feed
- 133 Kill
- 134 Cat

- **Sentence**

- **“And feed the cat.”** 129,132,128,134
- 15 characters → 4 bytes
- Compression nearly 400%

- **1 bit errors**

- **“Don't feed the cat.”** 131,133,128,134
- **“And kill the cat.”** 129,134,128,134
- Life changing consequences!
  - No cats were harmed making this slide



# Error Correction Codes

- **Example Hamming 7-4 Code**
  - 4 Data bits
  - 3 Parity bits
  - 7 Transmitted bits
- **Encoded and Uncoded data related by Mathematical transformations.**
- **Error correction codes can correct 1 or more bits depending on type.**
- **Many FEC techniques.**
  - Viterbi codes are widely used in Radio links

$$\begin{pmatrix} E_6 \\ E_5 \\ E_4 \\ E_3 \\ E_2 \\ E_1 \\ E_0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \end{pmatrix} \begin{pmatrix} D_3 \\ D_2 \\ D_1 \\ D_0 \end{pmatrix}$$

# Error Correction and Data Efficiency

- **Mobile radio**
  - Reception quality varies with location.
  - Strong error correction codes reduces data transmission rate,
    - Typically 200-300%
  - Weakest error correction
    - Typically 20-40%
  - Need adaptive error correction
- **Hardware often used to implement error correction coding.**
  - **Puncturing**, discarding known bits at known places.
  - E.g. 5/6 rate codes

# Burst Errors and Interleaving

- Forward Error Correction is good at correcting occasional errors.
- But fails if a burst of errors occurs.
- By interleaving data
  - E.g. Matrix transpose
- Burst of errors can be spread over several encoded words, or even entire frames.
- So looks like single bit errors in several encoded words.

$$\begin{pmatrix} D_0 & D_1 & D_2 \\ D_3 & D_4 & D_5 \\ D_6 & D_7 & D_8 \end{pmatrix} \leftrightarrow \begin{pmatrix} D_0 & D_3 & D_6 \\ D_1 & D_4 & D_7 \\ D_2 & D_5 & D_8 \end{pmatrix}$$

# QAM and Bit Error Multiplication

- **Example QAM16**

- Noise leads to adjacent symbol being chosen

- **Straight binary encoded**

- Horizontal or Vertical 1-2 errors
- Diagonal 1-3 bits error

0000	0001	0010	0011
0100	0101	0110	0111
1000	1001	1010	1011
1100	1101	1110	1111

- **Grey encoded**

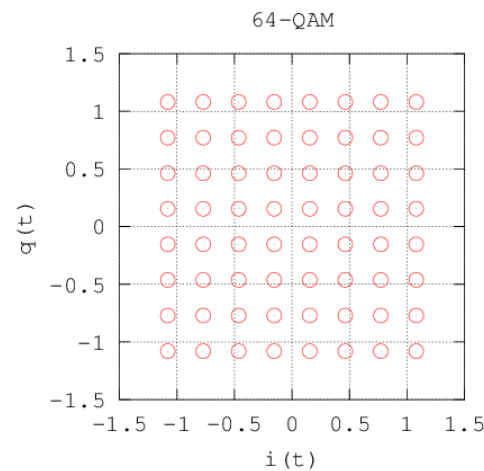
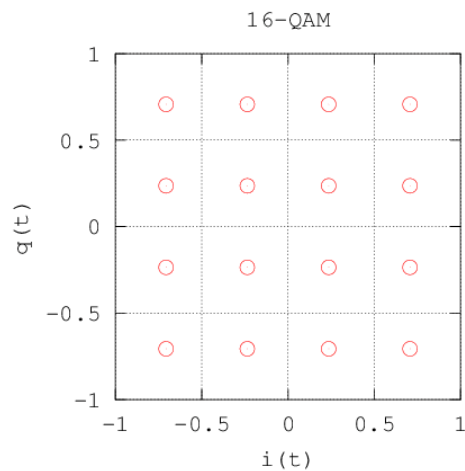
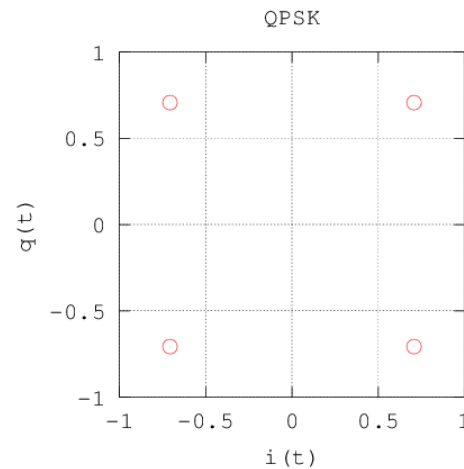
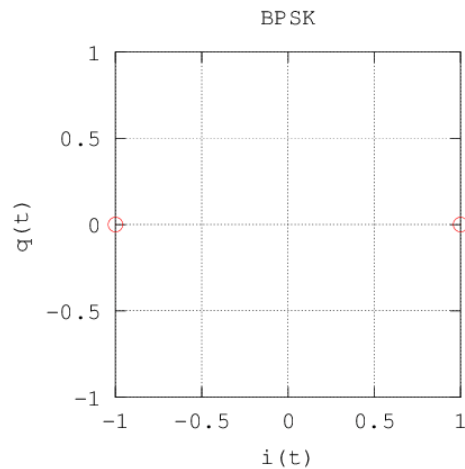
- Horizontal or Vertical 1 error
- Diagonal 2 bit errors
- Diagonal error less probable than horizontal or vertical due to distance

0000	0001	0011	0010
0100	0101	0111	0110
1100	1101	1111	1110
1000	1001	1011	1010



# Bit Errors and QAM Density

- **Lower QAM Density the more resilient to bit errors.**
  - BPSK and QPSK have similar noise performance.
  - Many mobile systems will use adaptive modulation to make best use of propagation conditions.



### 3. Direct Sequence Spread Spectrum Signals

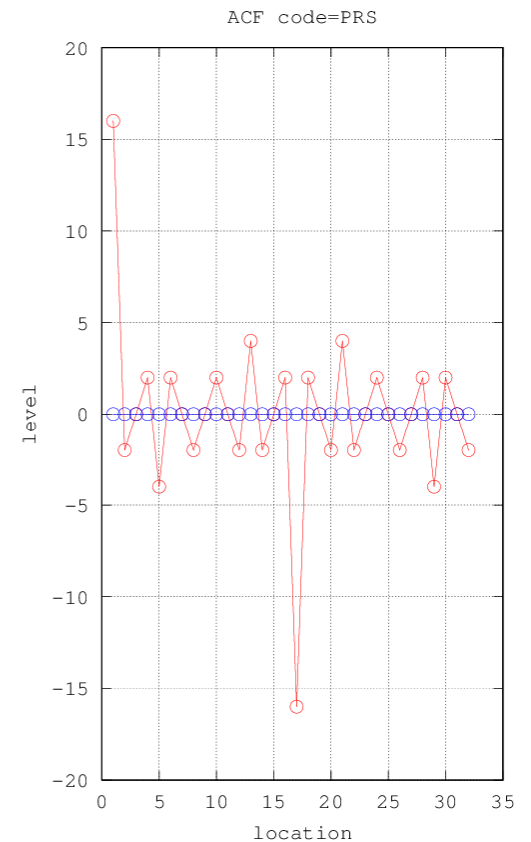
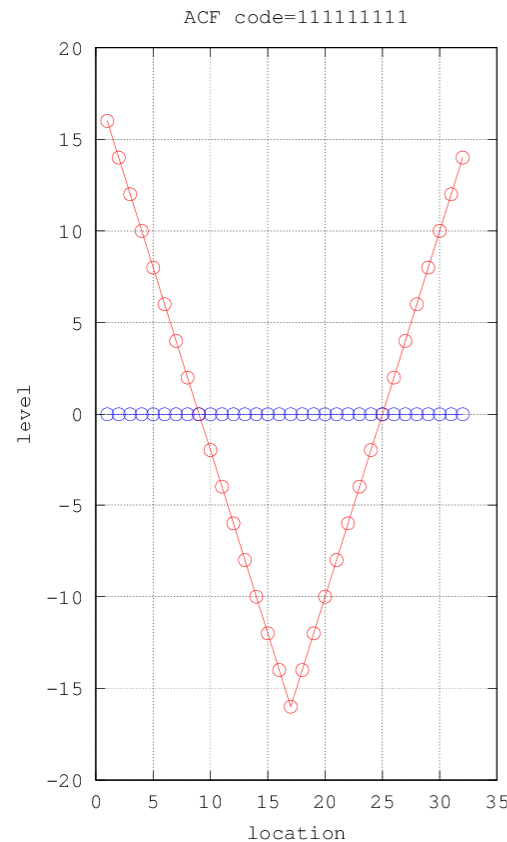


# Spread Spectrum and Error Correction

- **Error correction increase number of transmitted bits.**
  - Imagine we can keep increasing the transmission rate, but keeping the information rate the same.
  - Leads to an increase in bandwidth
  - Called spread spectrum
- **What happens if I keep increasing the bandwidth?**
  - Signal can be decoded even if below the noise floor of the system.
- **E.g. BCH(63,7) code**
  - 63 transmitted bits
  - 7 information bits
  - Corrects any combination of 15 bit errors.
  - Spectrum spread by a factor 9!
- **What if I forget FEC coding, and just send message 9 times instead!**
  - Replace 1 bit, by 9 bits (Spreading Code)
  - 1 -> 111 111 111
  - 0 -> 000 000 000
  - Can correct up to 28 bit errors at a rate of 4 bits per symbol.
  - Code gain 9.5dB (Eb/No 7dB for BPSK)

# Spread Spectrum – The ACF

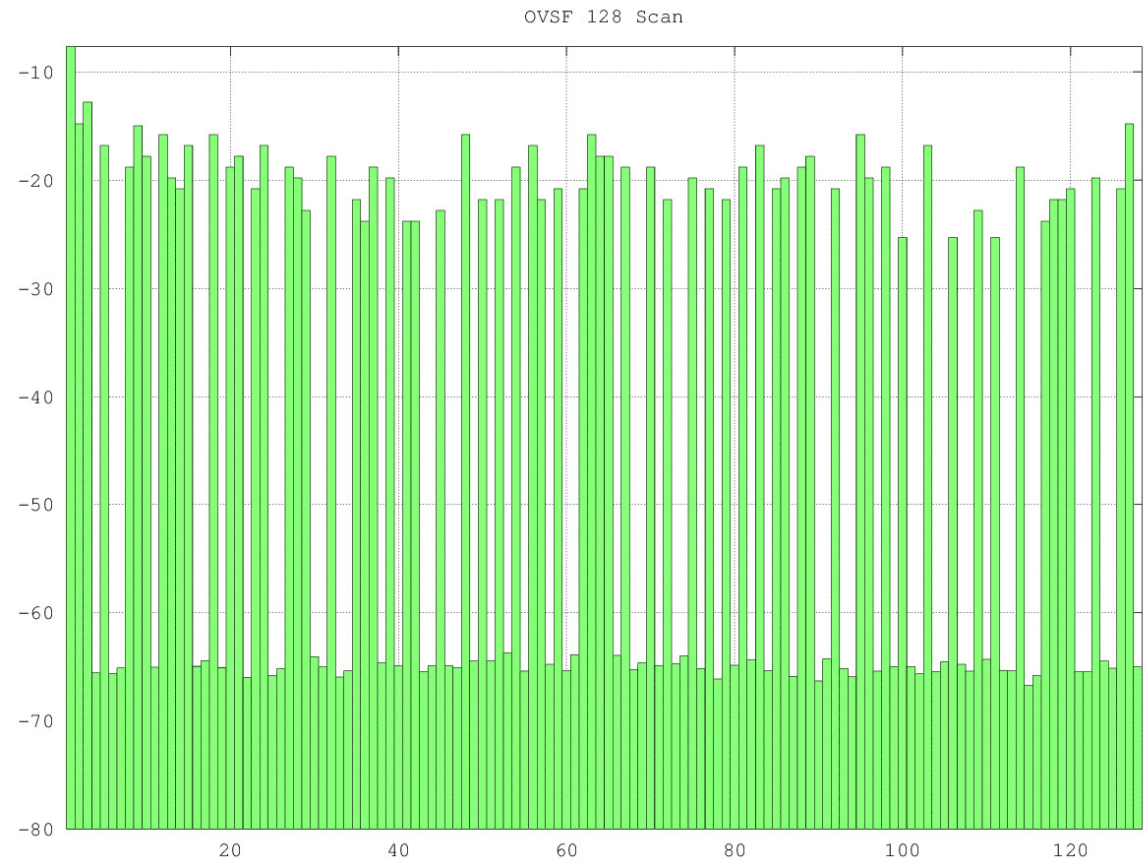
- **Alternative binary representation**
  - $\{1,0\} \rightarrow \{1,-1\}$
- **Decoding is now pattern recognition.**
  - Auto Correlation Function.
- **Use PRS instead of all '1's to spread signal, has better ACF.**
  - Can measure phase shift and small Doppler shifts.
  - Can detect the presence of echos a help construct echo cancel FIR filter



# Code Domain Multiple Access (CDMA)

- **Spread spectrum can see below noise**

- What if noise floor was other signals?
- Transmit several orthogonal signals overlapping in time and frequency.
- Each signal uniquely identified by a unique spreading code.
  - Code Domain “spectrums”
- Used in W-CDMA (3G) and GPS
- W-CDMA uses a mix of Walsh functions and PRS to minimise interaction of other codes.

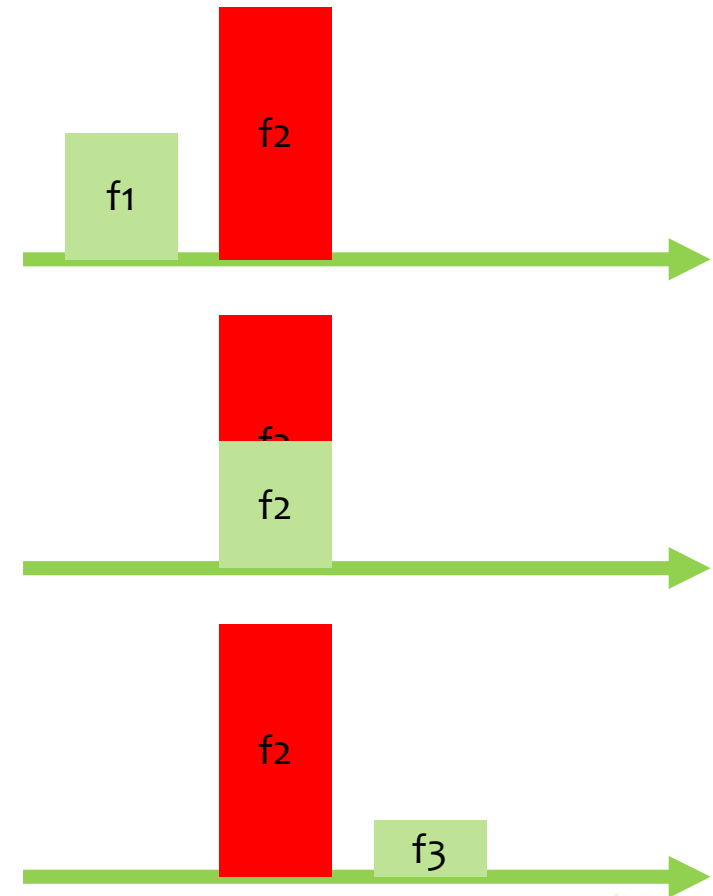


# DSSS and Long Range Communications

- **Satellite or probe has limited RF output power and antenna size.**
  - Trade spreading factor for range.
- **Mobile phone has limited battery power and small antenna size.**
- **W-CDMA UL 0.25W (average)**
  - Code gain 24dB (15kb/s)
  - Over 20km range
    - With 30dB margin
  - Receiver sensitivity
  - -120dBm
- **GPS 20W Transmitter**
  - Code gain 43dB (50b/s)
  - Over 25,000km range.
  - Receiver Sensitivity
  - -130dBm

# Frequency Hopping

- **Technique to reduce effect of random interference and fading.**
  - Data interleaving spreads over the hopping sequence.
  - Error correction will recover data.
  - A known random hop sequence can also improve privacy.



## 2. OFDM

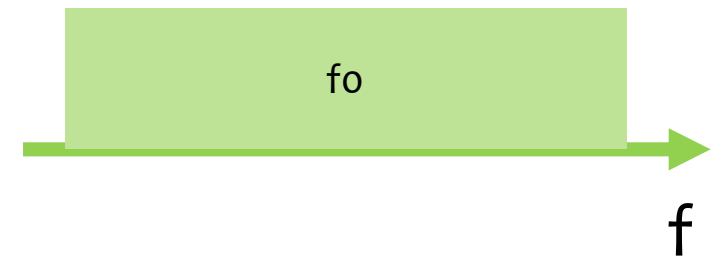




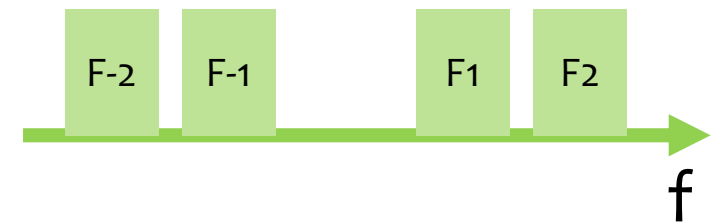
# OFDM as a Signal Spectrum

- **Signal spectrum can be**
  - One wide band signal
  - Many narrow band signals
- **OFDM**
  - Many subcarriers regularly spaced
  - Some subcarriers missing e.g.  $F_0$ 
    - Much less sensitive to DC offset.
  - Some subcarriers reserved for special purpose
    - Synchronisation and pilot tones
  - Subcarriers modulated with QAM
  - Generated by iFFT.

## Spread Spectrum

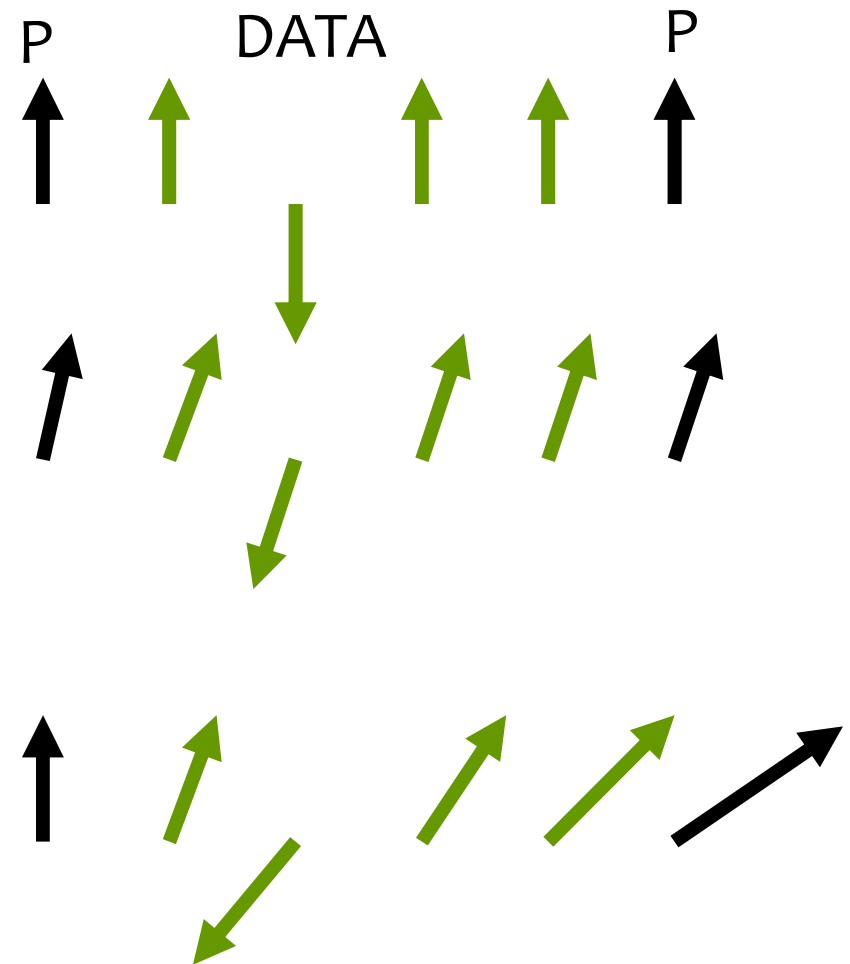


## OFDM



# Properties of OFDM – Phase Shifts

- **Pilot tones**
  - have known amplitude and phase
- **Relative phase and amplitude of received pilots can be used to carry out equalisation in the frequency domain.**
  - Phase noise rotates all subcarriers by the same amount
  - Frequency dependent amplitude and phase can be corrected by interpolation of phase and amplitude change.
- **Pilots do not have to be transmitted every OFDM symbol**



# Properties of OFDM - Echos

- **Cyclic Prefix**

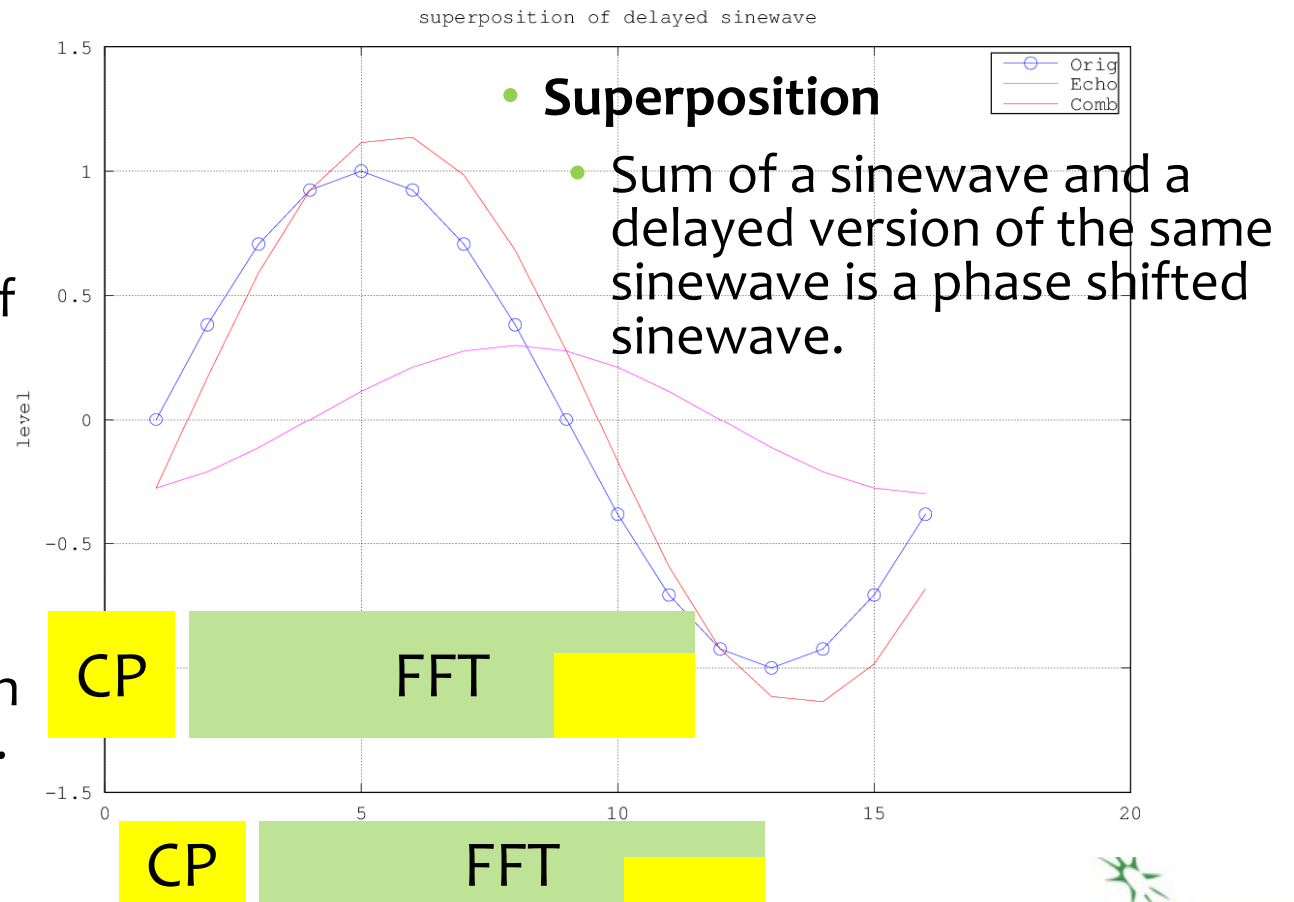
- Duplicates the end part of the FFT at the front of the signal. Adds history.

- **Echos**

- Echo leads to phase shift of OFDM signal if echo is shorter than cyclic prefix.

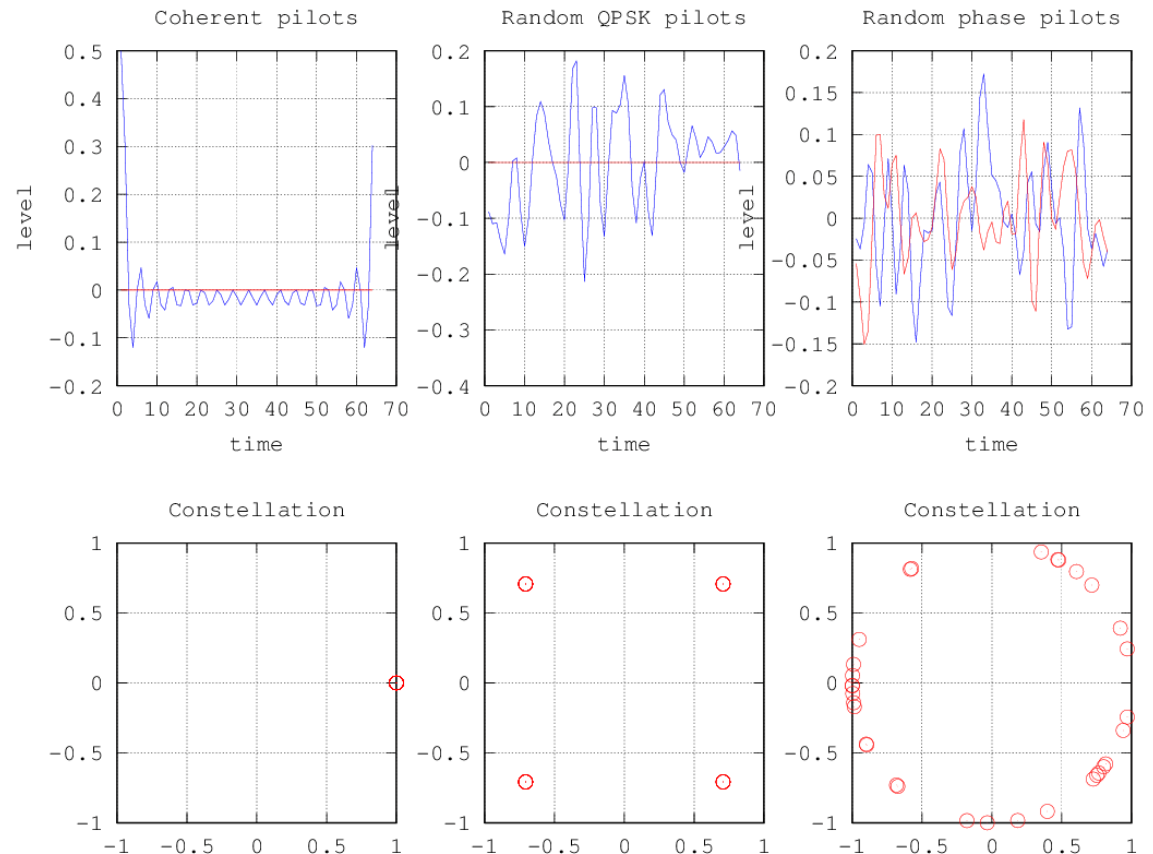
- **Single Frequency Network**

- Allows use of single frequency national network if transmitted with delay smaller than FFT size.



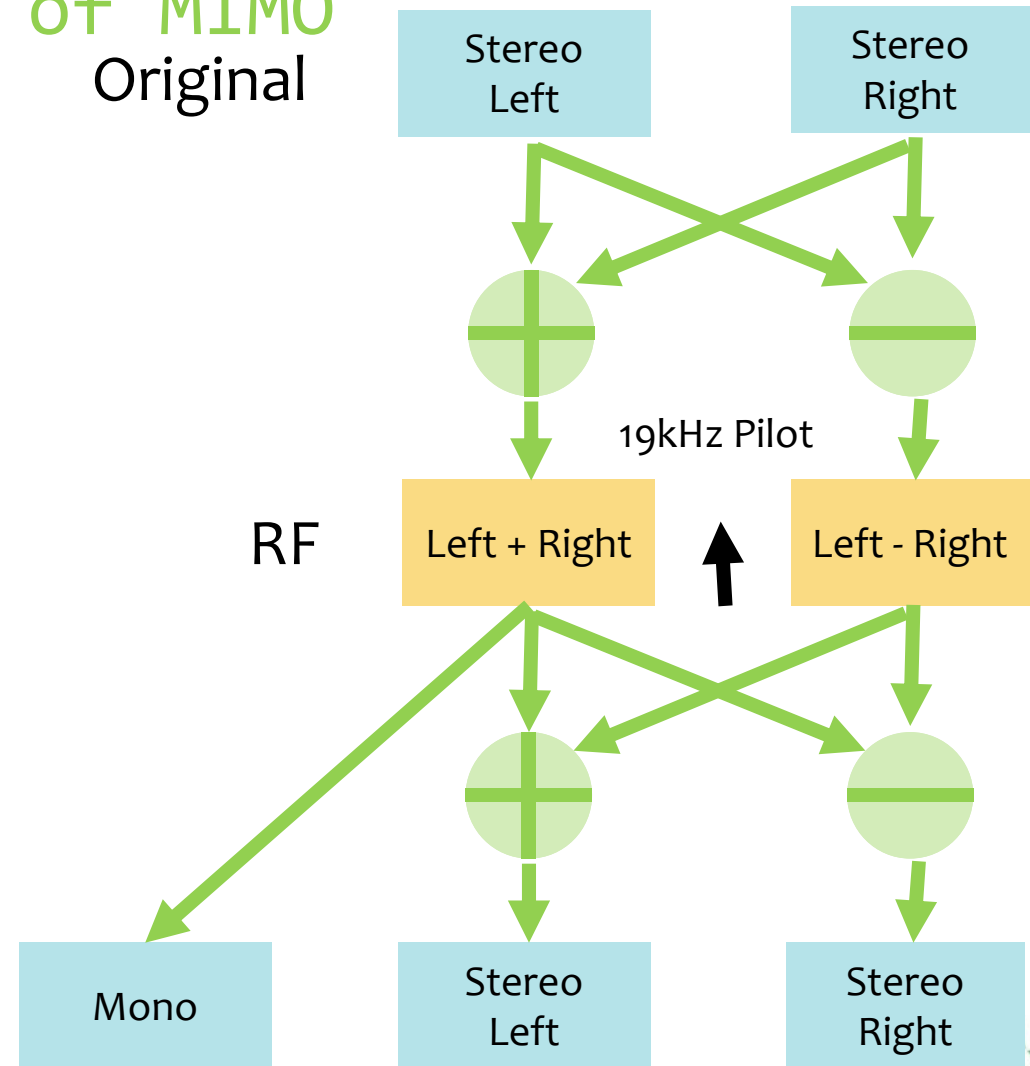
# Properties of OFDM - PAR minimisation

- **OFDM vulnerable to coherent symbols**
  - E.g. coherent pilots
  - Leads to very high peaks
  - Randomisation essential for low peak to average ratio.
- Zadof-Chu type sequences similar to random QPSK.



## FM Stereo, a kind of MIMO

- **Uses Multiple Simultaneous Channels**
- **FM Stereo**
  - Channels combined
  - Two channels separated by frequency
    - Frequency diversity
- **Mono Reception**
  - Use left part of signal
- **Stereo Reception**
  - Analogue signal post processing needed to separate original Stereo channels.



# MIMO Communications

- **Data capacity on a channel limited by Shannon Hartley Theorem**
  - Use more channels!
- **Antenna (Spatial) Diversity**
  - Multiple Antennas
  - Multiple Channels
- **Clever DSP/Modulation**
  - Multiple reference signals
  - Possible to use for Beam Steering part of the signal to particular users.

