



What is the LimeSDR

Danny Webster

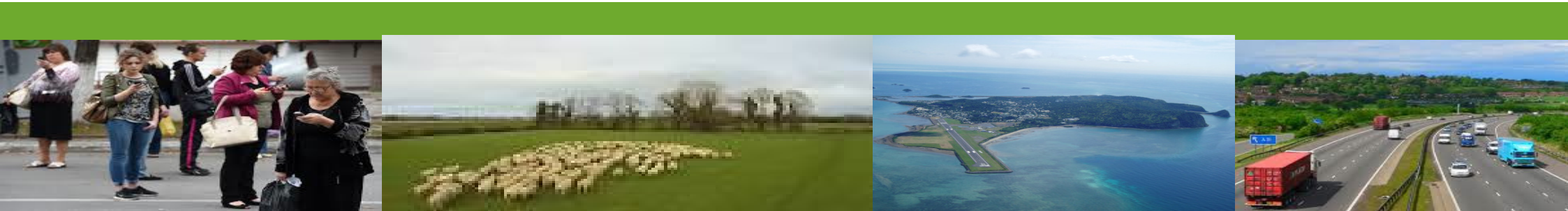


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1. Introduction



LimeSDR and The LMS7002M

RF Parts

Antennas
SAW Filters
RF Switches
Power Amps
'Hackable'

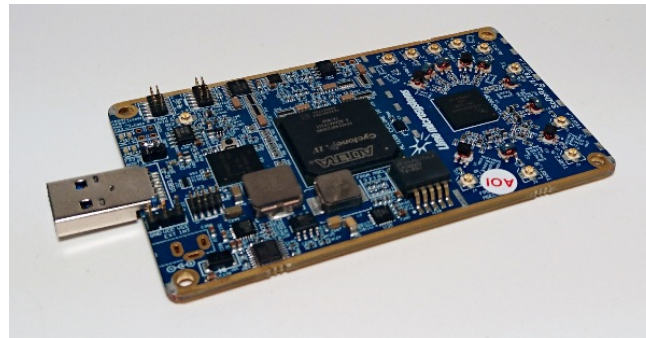
Radio is more than just a chip. Performance is critically linked to RF antennas, filtering and matching which end user selects/modify

TRX RFIC

LMS7002M

FPGA

Cyclone IV



Open Source
Software/Apps

COMPUTER

Multicore
GHz Processor
And Memory

WiFi/Ethernet/
ADSL Network

PCIe
Link

USB3
Link

LMS7002M

- **2nd Generation All CMOS Transceiver**
- **Low Power <2W**
- **Originally designed for 4G MIMO Femto and Pico Cell applications.**
 - Home base stations
 - 64-QAM OFDM
 - 2.5dB NF
 - -15dBm CW Blocker
 - Requires external PA for Femto/Pico Applications
- **Designed with Digital Predistortion for 4G in mind**
 - PCIE version of LimeSDR
 - USB3 5Gb/s->640MB/s->80Ms/s
 - >50MHz IF Bandwidth
 - TX IF Bandwidth 100MHz
 - RX IF Bandwidth 80MHz
 - High speed ADC/DAC >100Ms/s
 - DAC 640Ms/s
 - ADC 160Ms/s
 - High speed digital interface
 - 120Ms/s MIMO DDR CLK=480, MCLK=240
 - 160Ms/s SISO DDR CLK=640, MCLK=160



LMS7002M FPRF Transceiver Block Diagram

High level of integration, including dual 12-bit ADC and DAC

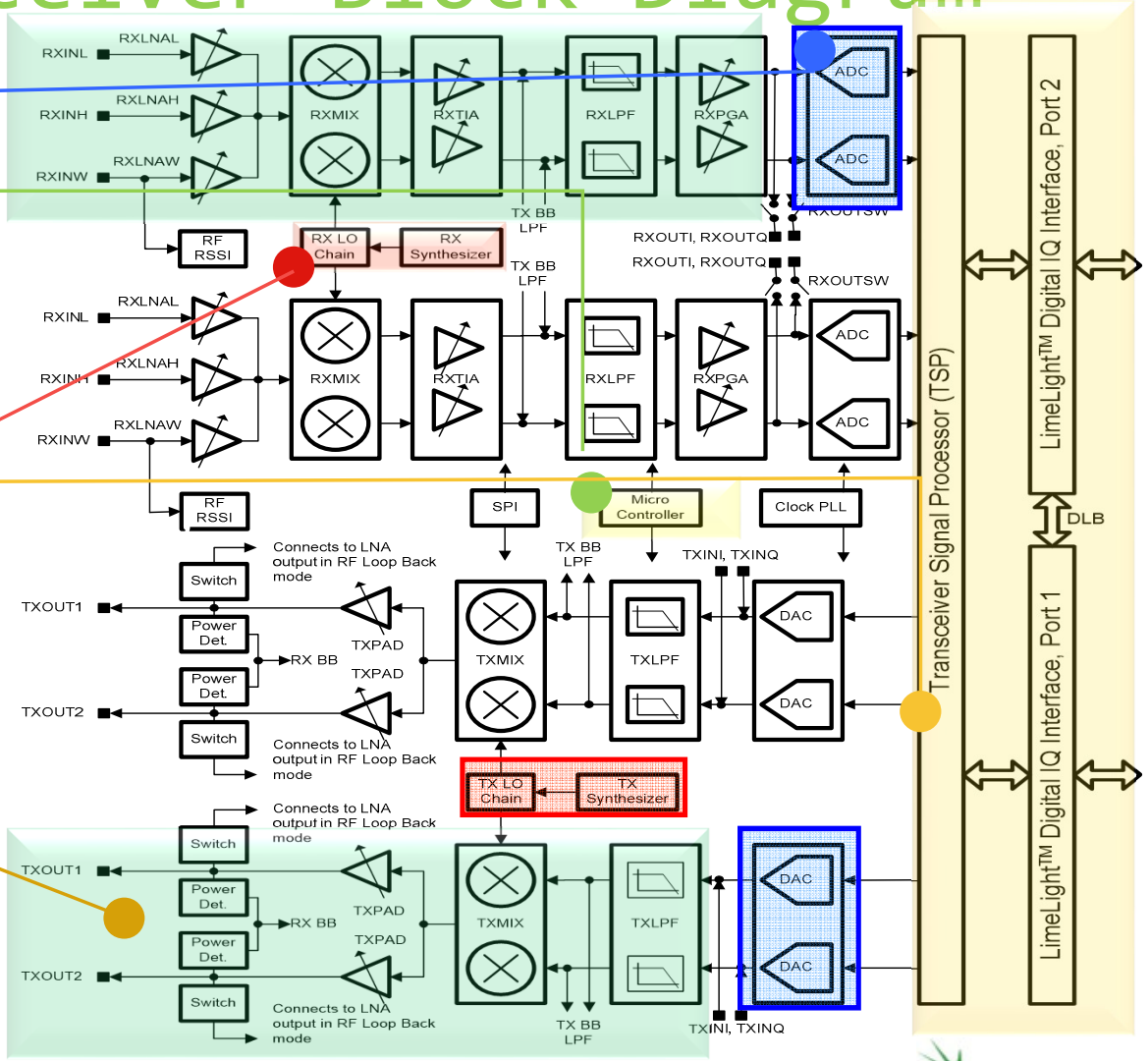
Integrated 8051 MCU

Transceiver Signal Processor block and LimeLight interface

Frequency
100KHz – 3.8GHz

Field Programmable RF

Highly configurable RF gain and IF filter with numerous bypass options



LMS7002M



LMS7002M is very complicated!!!!

- **Lets break it down a bit**
- **MIMO Transeiver**
 - Up to 2 TX channels can operate simultaneously
 - Up to 2 RX channels can operate simultaneously.
- **Each TX channel**
 - 2 outputs
 - Low band (for <2.5GHz)
 - High band
- **Each RX channel**
 - 3 Inputs
 - Low band (opt for 800MHz)
 - Wide band (general purpose)
 - High band (opt for 2-3.8 GHz)
- **Synthesisers x3**
 - SXT – TX Synthesiser
 - SXR – RX Synthesiser
 - CLKGEN – Digital Circuits
- **Now let's explore the details, gradually...**

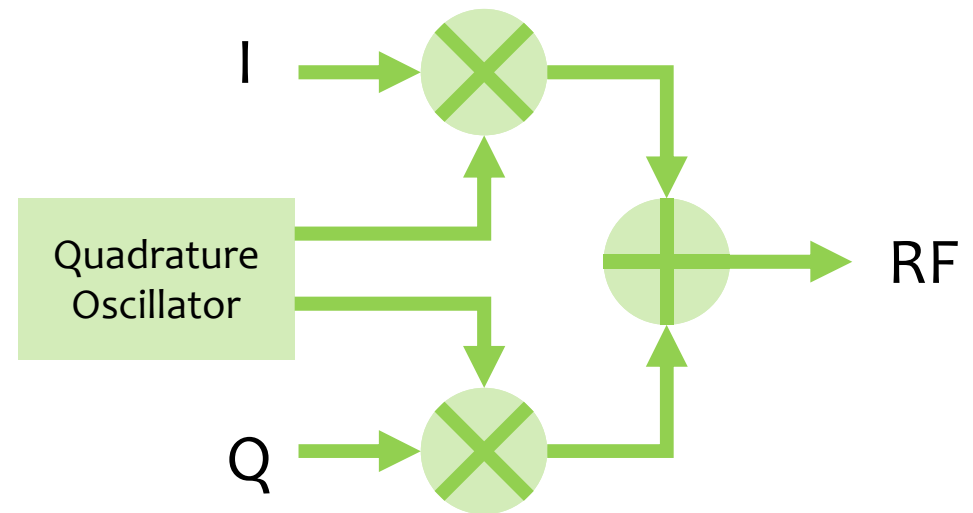


2. The Analogue Half of the LMS7002M



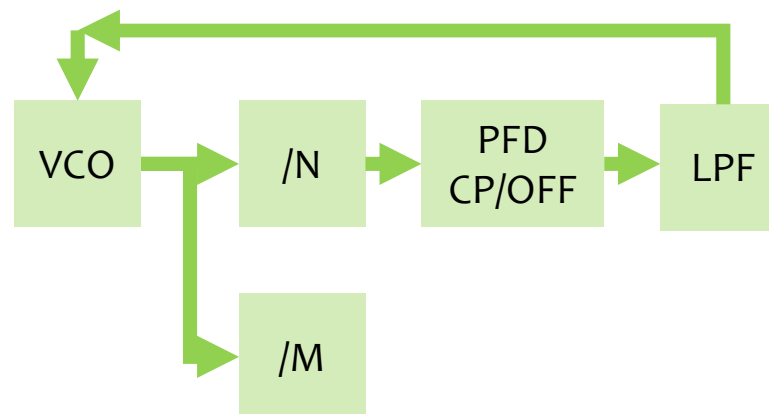
Simplified Vector (Homodyne) Transmitter

- **Homodyne 1930s**
 - Commonly called Zero IF
 - Similar to Hartley SSB Modulator
- **Analogue I,Q input signal**
 - describes a time varying vector of amplitude and phase described by Cartesian co-ordinates $\{I, Q\}$
 - Usually generated by software.
- **Frequency Mixer**
 - Converts I,Q into RF



Lime RF Synthesisers

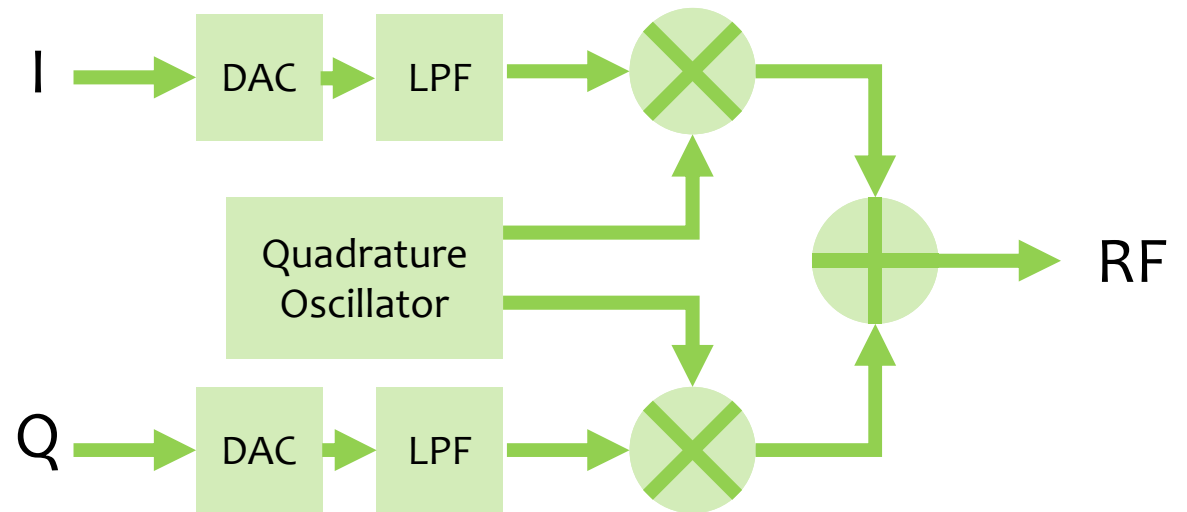
- **30.72MHz TXCO** (Note boundary spurs)
- **Typically -90dBc Phase Noise Plateau**
 - -100dBc with very low noise LDOs and very low phase noise TXCO
- **Integrated Phase Noise (LimeSDR)**
 - 0.14deg 100MHz
 - 0.17deg 215MHz (1024 QAM)
 - 0.31deg 500MHz
 - 0.46deg 850MHz (256 QAM)
 - 0.98deg 2145MHz (64 QAM)
 - 1.32deg 450MHz
- **Typically -155dBc Far out phase noise**



- **Delta Sigma Fractional N Type Synthesiser**
- **Programmable charge pump**
- **Programmable offset current**
- **Programmable loop filter**
- **TDD Mode SXT drives TX and RX**

Digital Vector Transmitter

- **Digital I,Q data**
 - Converted to analogue by Digital to Analogue Converter (DAC)
 - DAC output cleaned by Low Pass Filter
 - Removes Aliases



Sampled Data Systems and Nyquist

- **Sampled data systems**

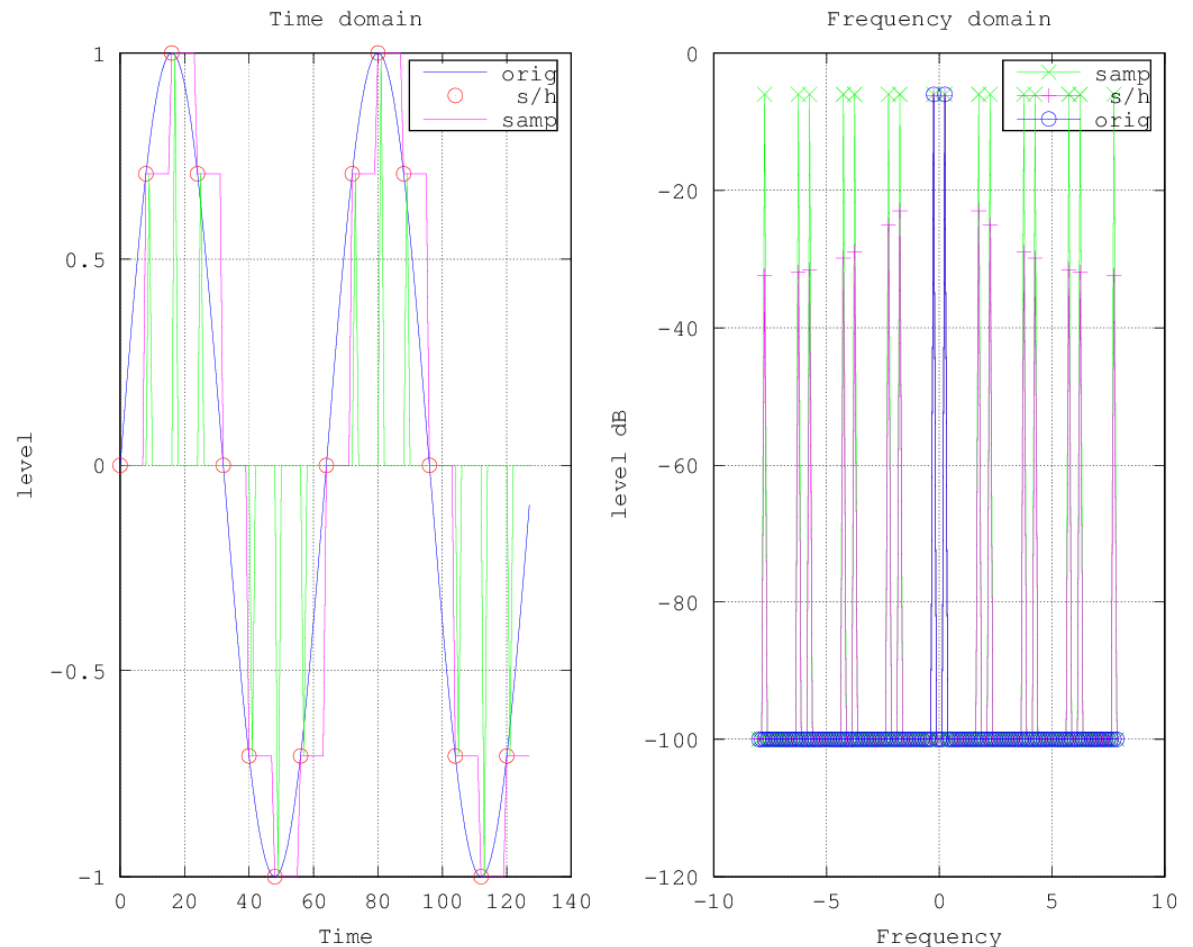
- look at a waveform only at fixed moments in time,
- Points usually equally spaced.

- **Nyquist Sampling**

- Signal frequency less than sampling rate

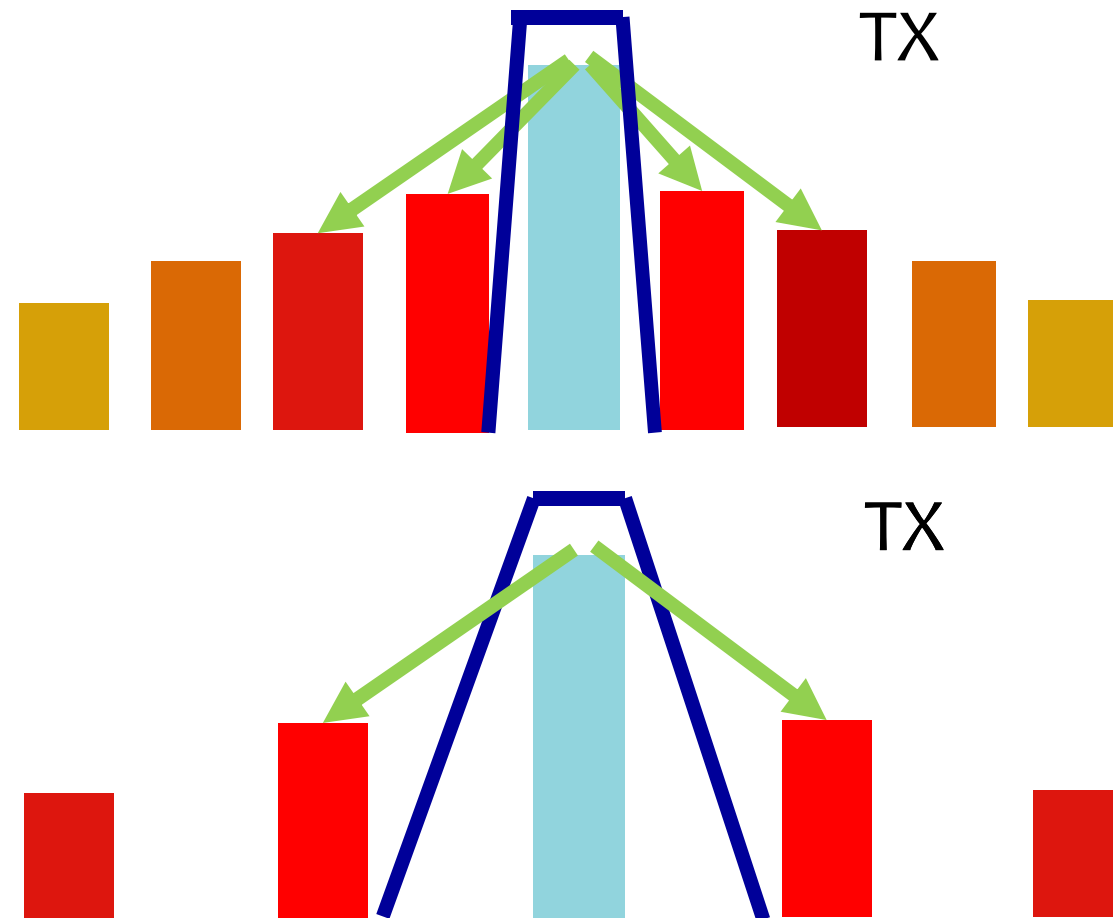
- **Reconstructed signal**

- Sample and Hold
- Aliases occur at frequencies above the sample rate.



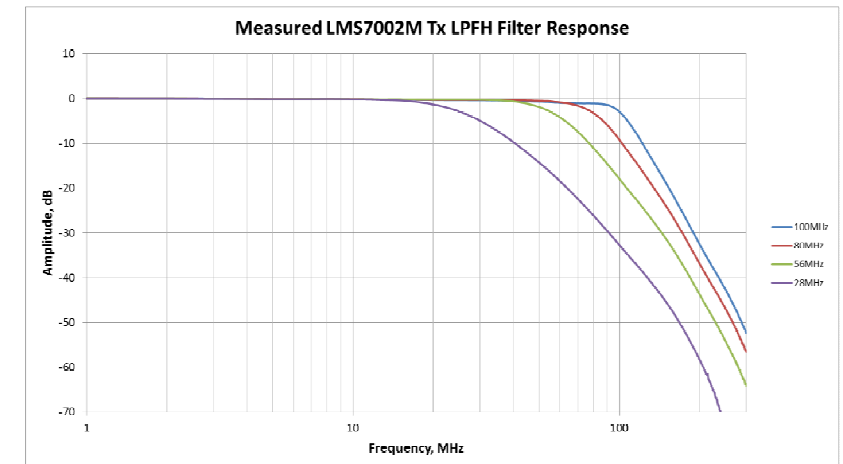
Aliasing and the Adjacent Channel TX

- **TX**
 - Aliases lead to transmitting interference in adjacent channels.
 - Not easy to filter.
 - Bad Neighbour!!!
- **What happens if we double the sampling rate?**
 - Oversampling
 - Aliases are further away.
 - Filter specification can be relaxed



LimeSDR TX Active Filters

- **LPFL**
 - 4th Order Chebychev
 - Optional Real Pole
- **LPFH**
 - 2nd Order Butterworth



Quantisation and Noise

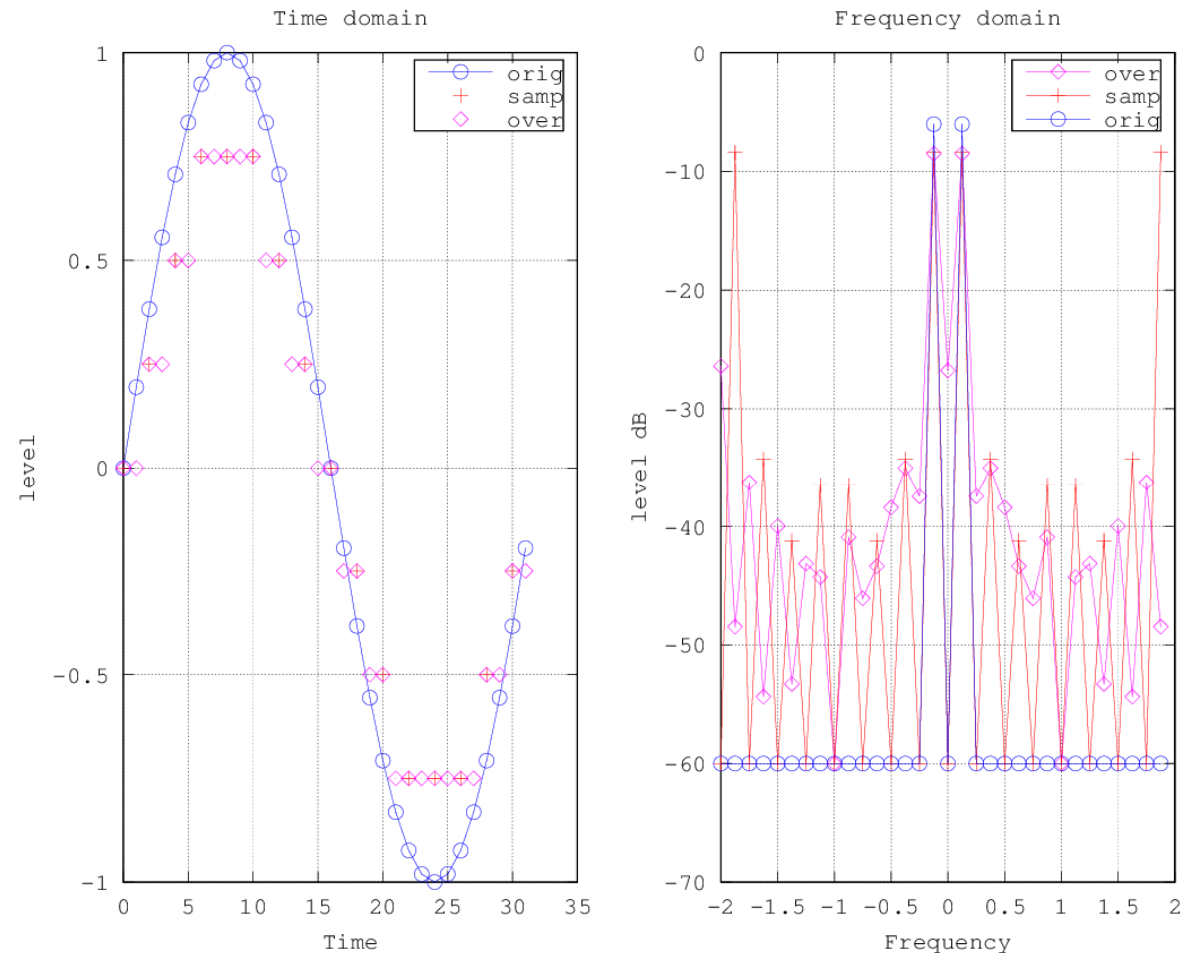
- **ADCs/DACs finite number of bits.**

- Quantised data never completely accurate.
- LMS7002M ENOB >= 9 bit.
 - >56dB Dynamic Range

- **Illustrate with 3 bit ADC**

- 8 levels available
- Not all levels are normally used
- Almost every sample point contains some error.
- Looks like noise spread over the frequency domain.
- Over sample to reduce noise.
 - 1 bit for ever x4 oversampling

$$DR = 6.02 * N + 1.76dB$$



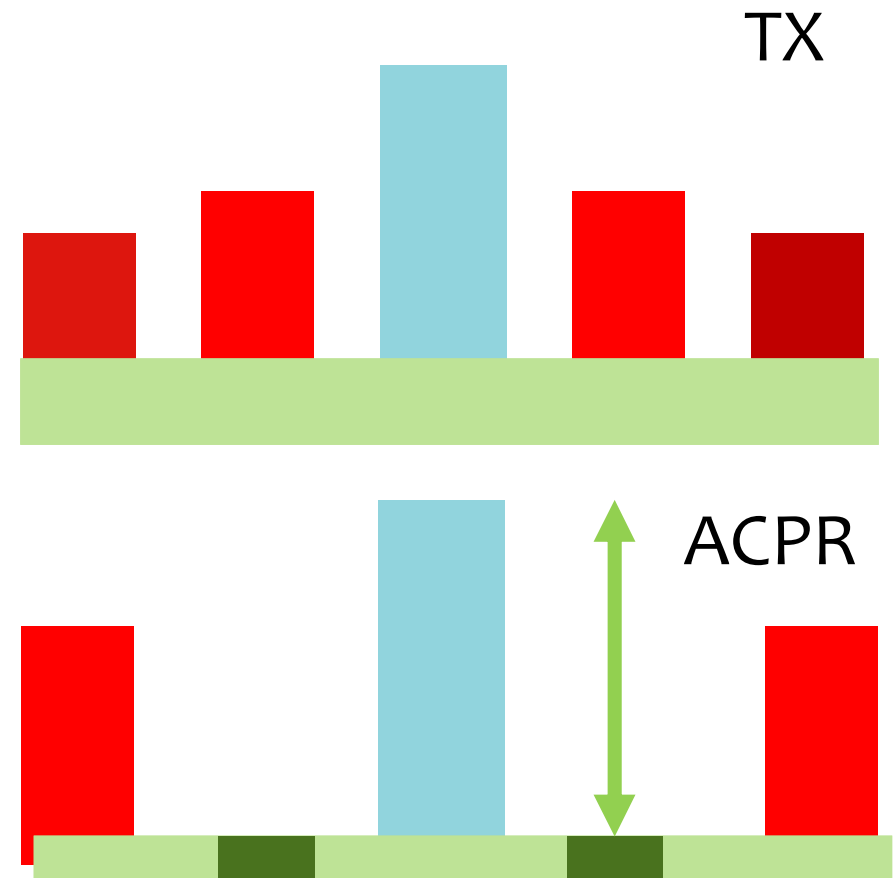
TX Oversampling and Quantisation Noise

- **Oversampling**

- Reduces quantisation noise
- Removes aliases away from signal
- Improving Adjacent Channel Power Ratio (ACPR)
- Good Neighbour

- **LimeSDR**

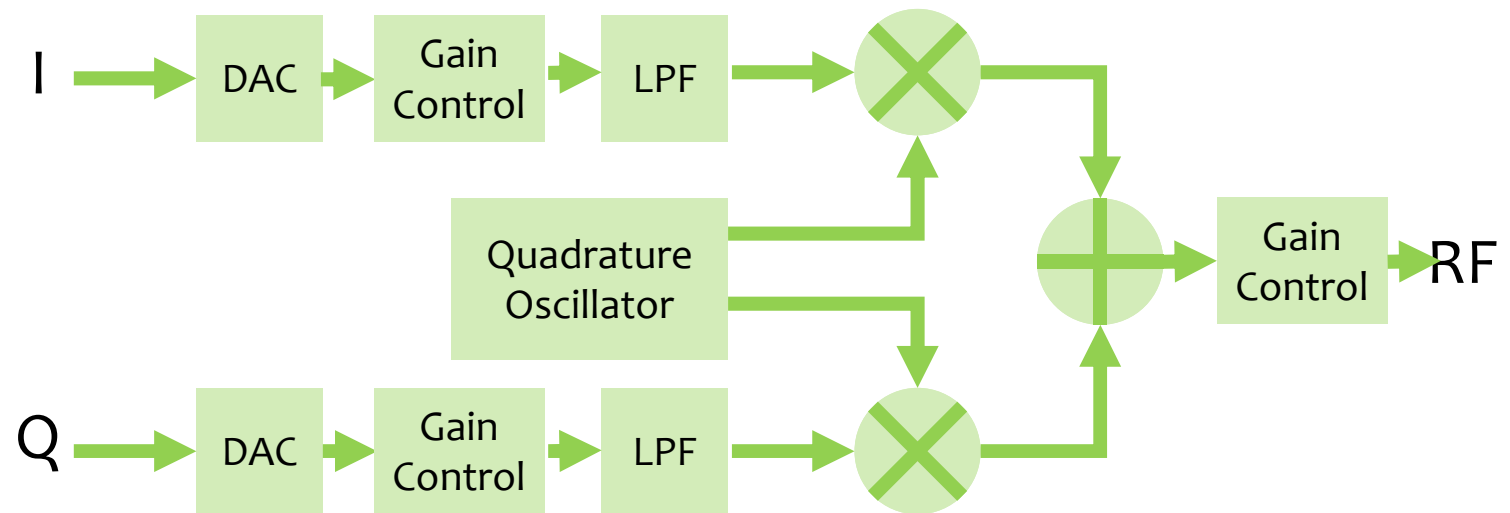
- Intended to work with high oversampling.
- E.g. 3G/4G Base station
 - Data Rate 30.72Ms/s
 - TX 245.76Ms/s x8 Oversample
 - RX 61.44Ms/s x2 Oversample



Digital Vector Transmitter

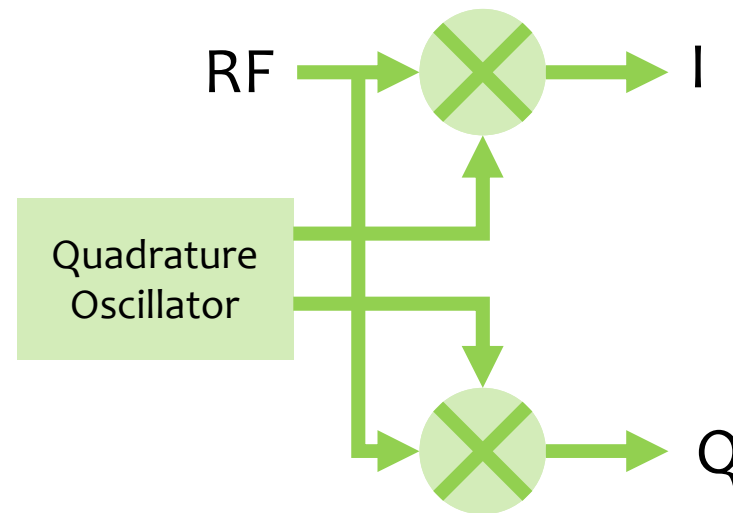
- **DACs and Mixers work best with optimum signal levels.**

- Need gain control at input of mixer
 - LMS7002M TXIAMP
- Need gain control to vary output level.
 - LMS7002M TXPAD
 - Power ramping for TDD systems e.g. GSM/EDGE
 - Power control for multiple access systems e.g. W-CDMA and LTE



Digital Vector Receiver

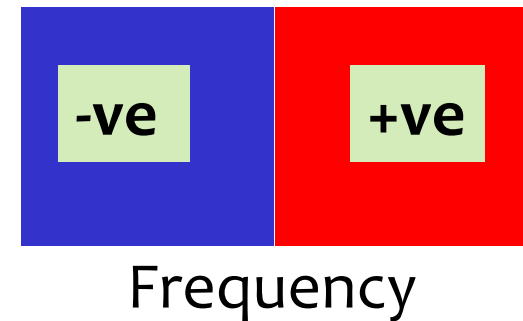
- **Zero IF Receiver**
 - Image Rejecting Mixer
- **Quadrature outputs processed by baseband.**
 - Noise of I and Q uncorrelated.
 - Better SNR



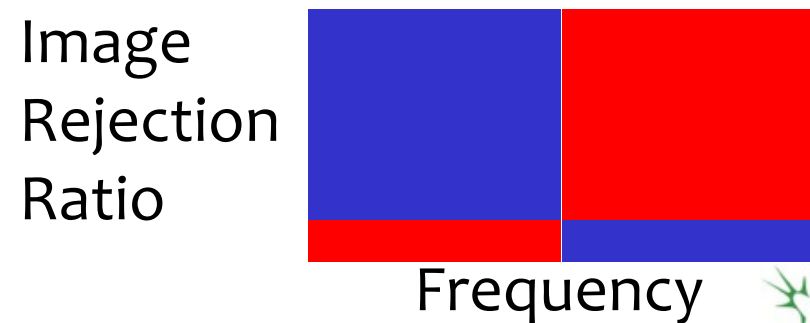
The Image Rejection Problem

- **Real modulation signals**
 - Positive frequency different to negative frequency.
- **Hetrodyne Type Receivers**
 - Image separated from Wanted signal by a frequency gap.
- **Homodyne Type Receivers**
 - Image shares the same frequency space.
 - Image frequencies looks like a “noise floor” to the wanted signal.
 - Image rejection affects SNR and EVM
 - Correct by calibration and digital techniques

Perfect Signal

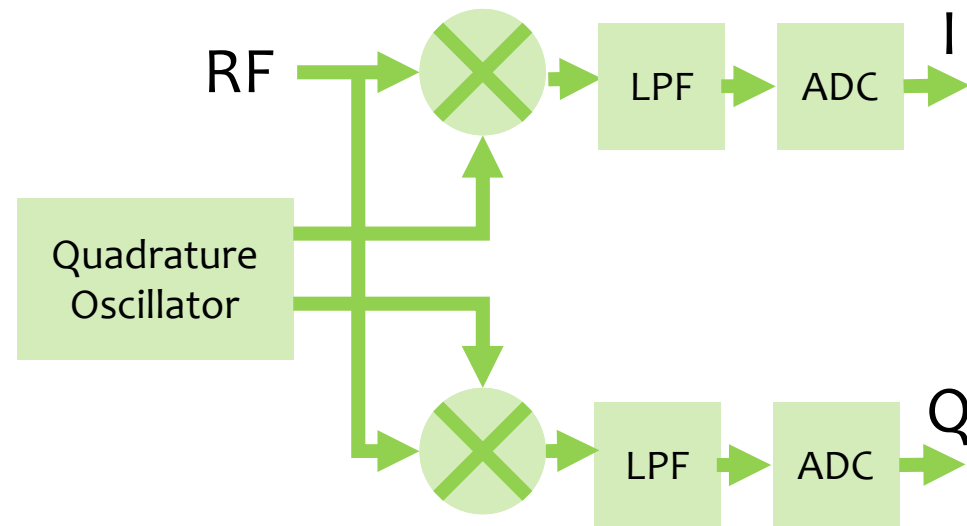


Real Received Signal



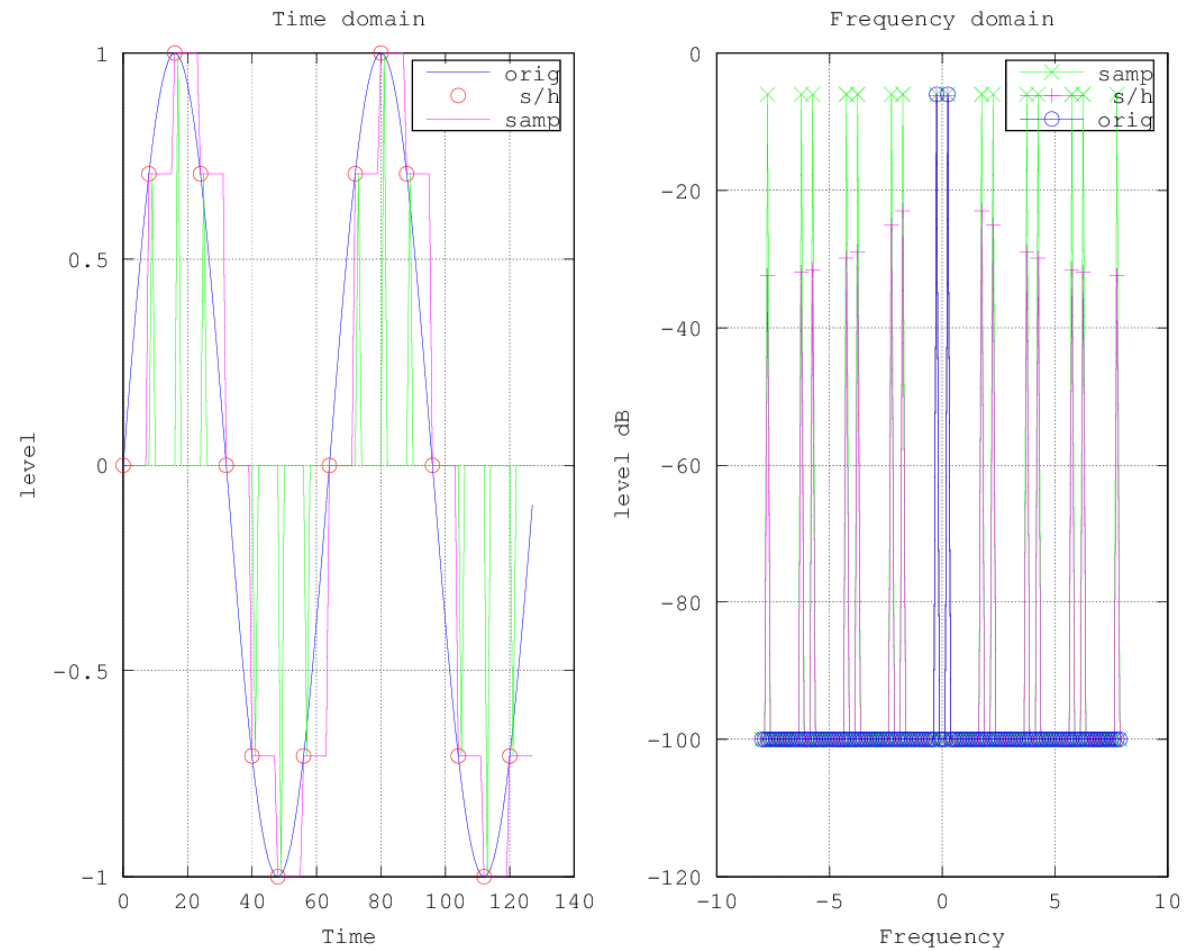
Digital Vector Receiver

- **I and Q channels filtered before quantisation.**
 - Prevents aliases
 - Reduces noise
- **Analogue to Digital Converters**
 - Convert analogue IF signals to digital.



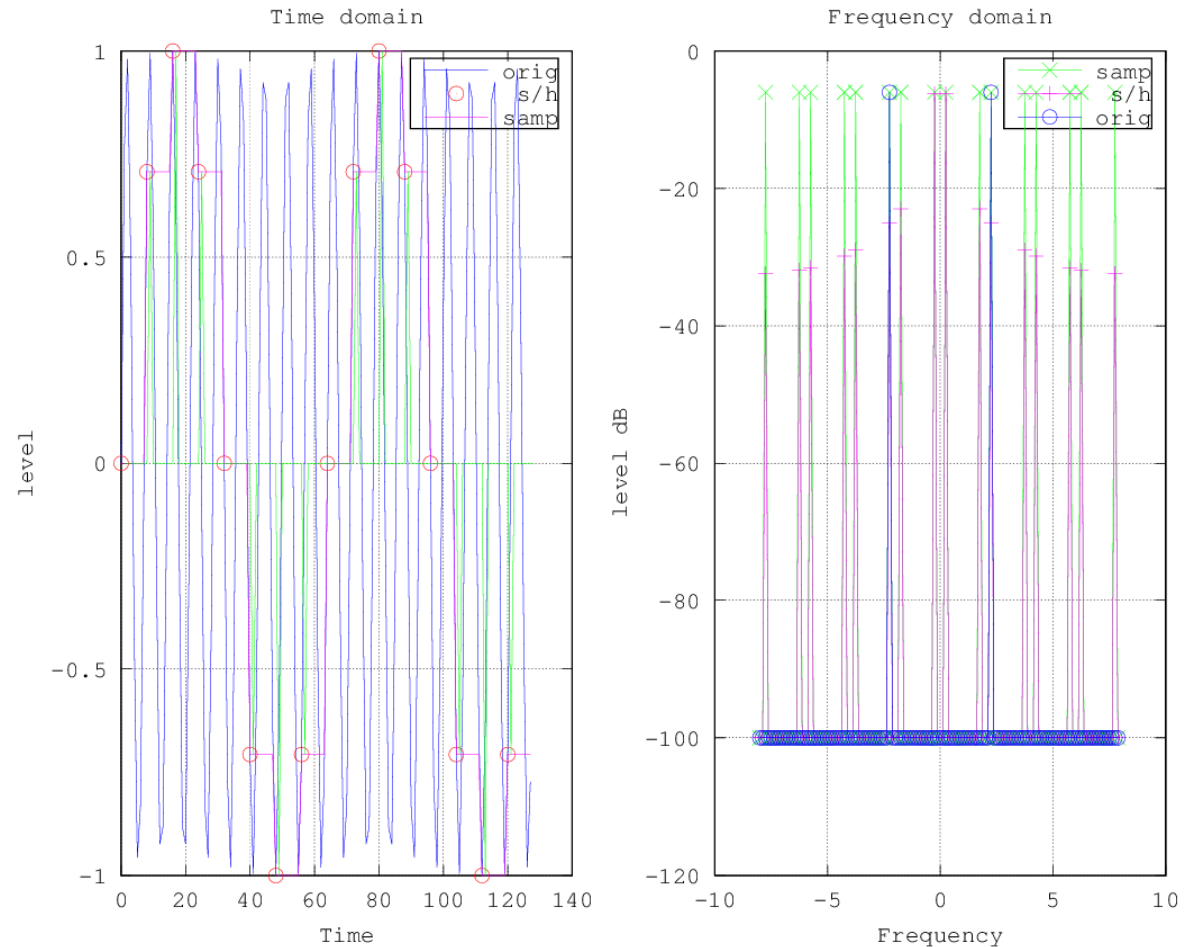
The wanted signal digitised

- **ADC Reverse of DAC process**
- **Almost...**
 - All aliases seen equally.
 - Unlike sample and hold case.



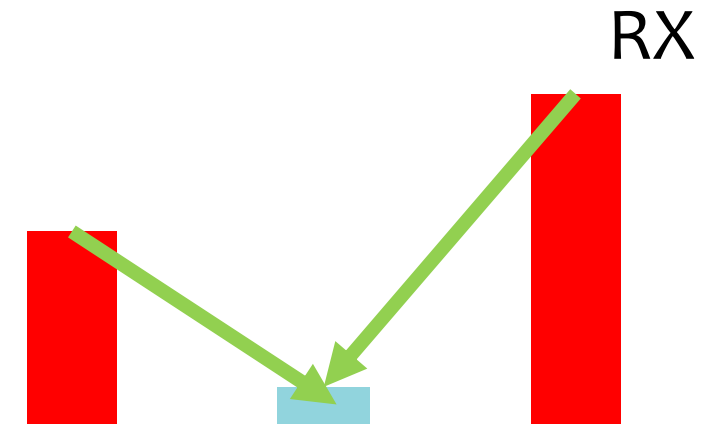
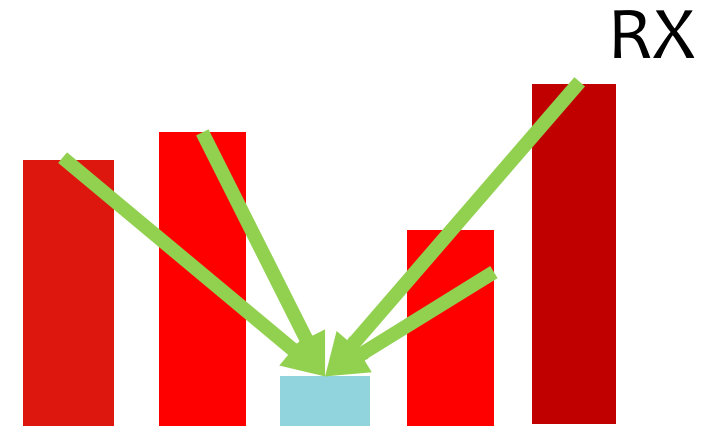
Let's meet an alias signal

- **If we violate Nyquist Sampling,**
 - injecting an input signal whose frequency is higher than the sampling rate.
 - Cannot tell it apart from a signal that was lower than the Nyquist Sampling Rate.
- **Must filter before sampling to prevent interference.**



Aliasing and the Receiver

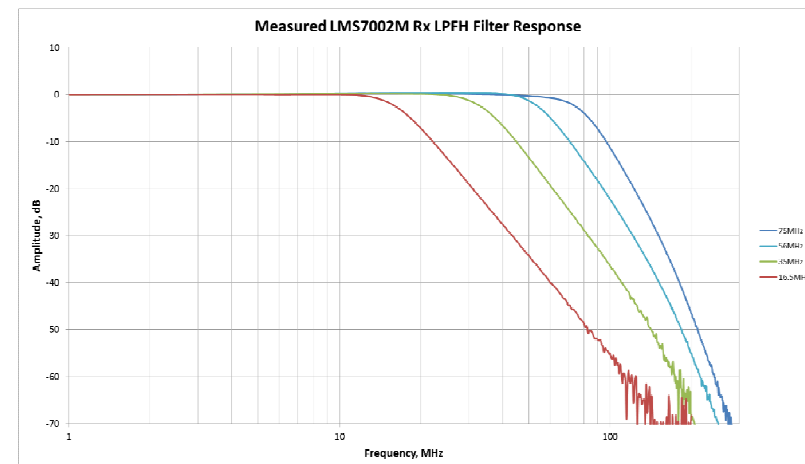
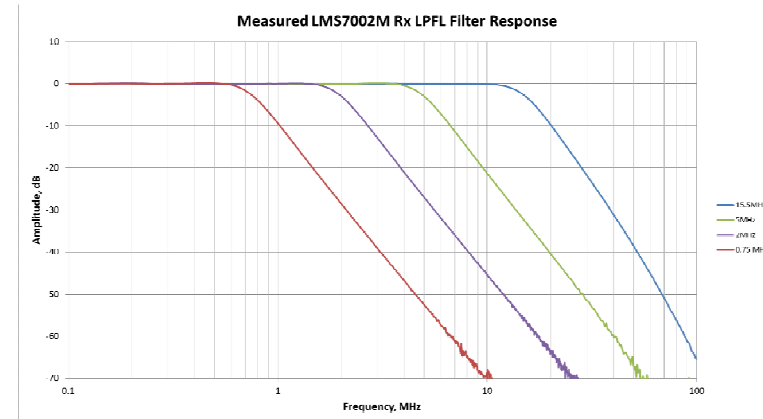
- **Adjacent channels are superimposed on the wanted signal degrading sensitivity.**
 - Common figure of merit Adjacent Channel Rejection.
- **Performance improved by**
 - Analogue IF filtering before ADC
 - Oversampling of ADC to move alias outside the bandwidth of IF and RF channel filters
- **Real Systems**
 - Adjacent channel rejection is a function of ADC bits, IF filtering and Forward Error Correction Coding.



LimeSDR RX Active Filters

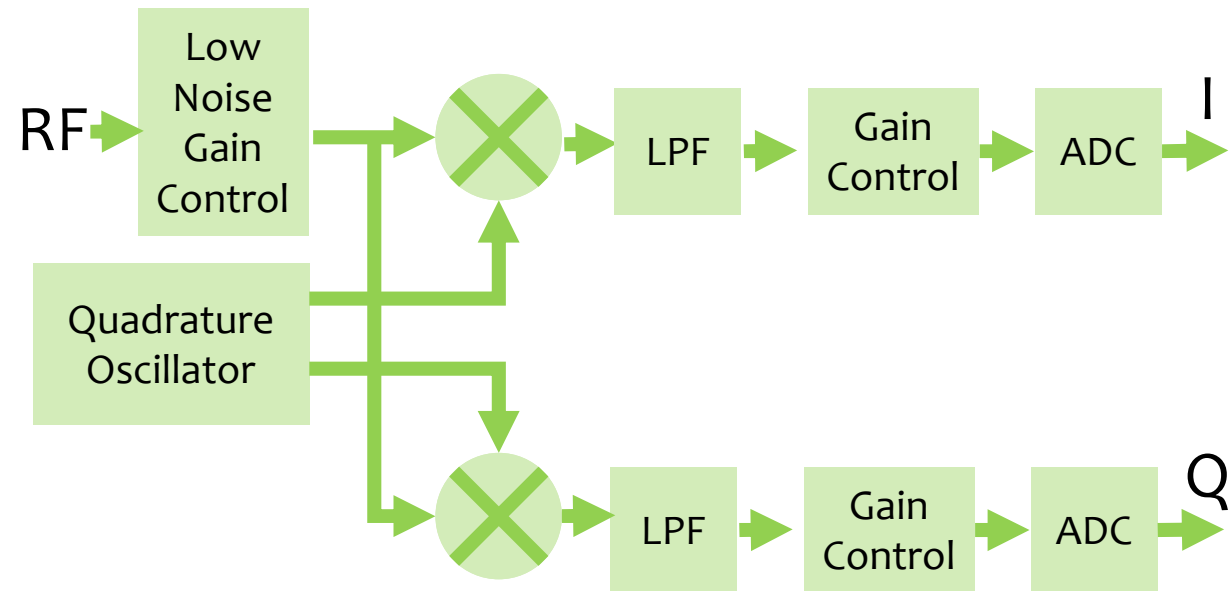
- **Nominal Filter Spec**

- 0.5dB Ripple Chebychev
- 3rd Order
- TIA – Real Pole
- LPFL/H – Complex Pole Pair
- Ratio of TIA and LPF capacitance set filter shape.



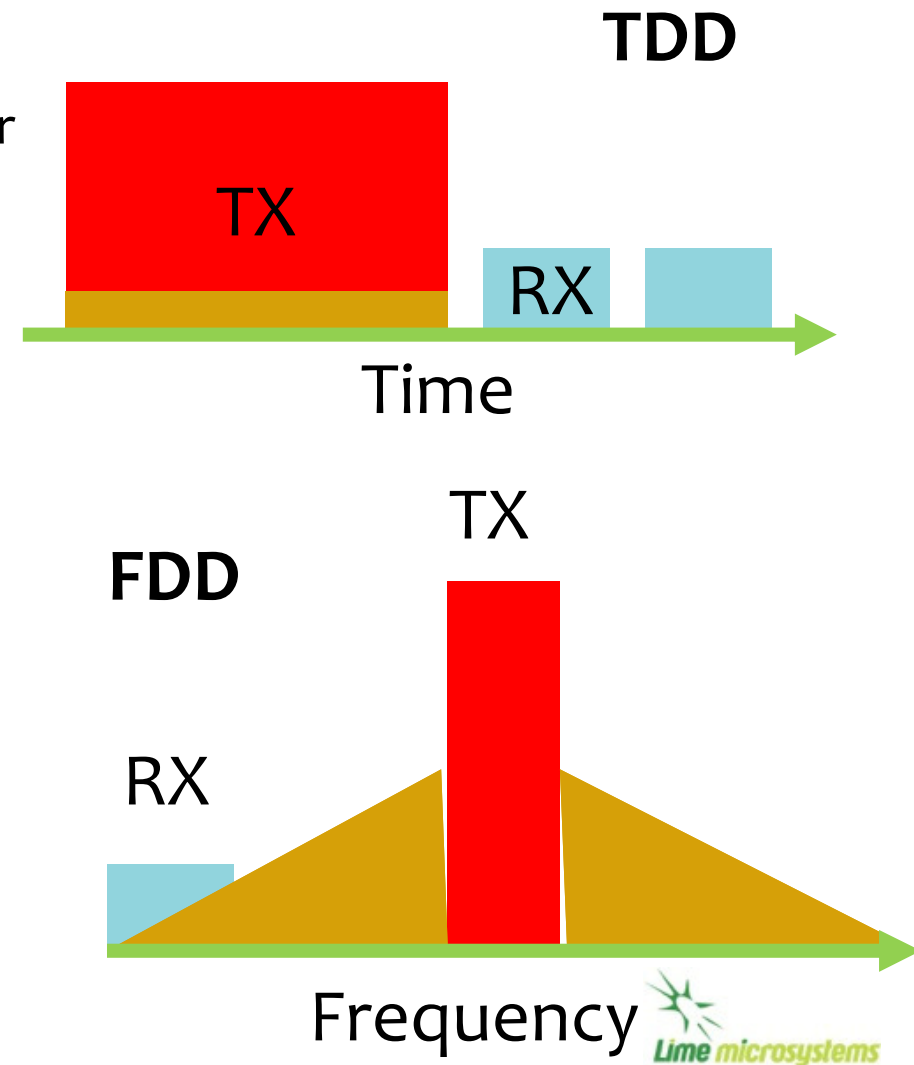
Digital Vector Receiver

- **Mixers give best performance when levels are right.**
 - Variable gain Low noise LNA before mixer.
 - Avoid Mixer Overload for best dynamic range.
- **ADCs like big signals**
 - Variable gain before ADC (PGA)



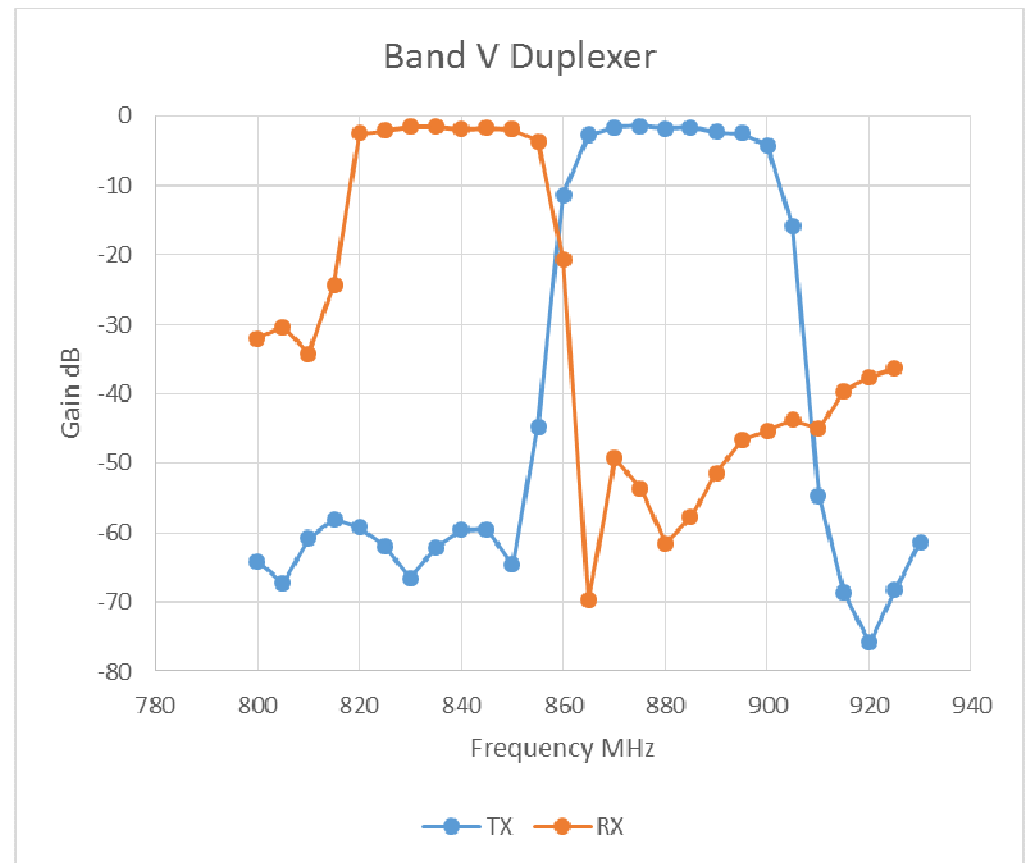
TX Phase Noise Problem

- **Your TX is often your worst interference signal**
 - Out of Band Noise, Quantisation and Active Filter
 - Far Out Phase Noise
 - Can deafen receiver, especially if TX is amplified before transmission and share antenna.
- **Time Division Duplexing (TDD)**
 - Transmitter switched off during receiving.
 - Cannot receive or transmit continuously!
- **Frequency Division Duplexing (FDD)**
 - Transmit and receive at different frequencies.
 - Duplexer filter to isolate TX and RX. Typ 50dB
 - $+25\text{dBm} - 155\text{dBc} - 50\text{dB} = -180\text{dBm/Hz}$ (Below thermal noise + NF -171.5dBm/Hz)



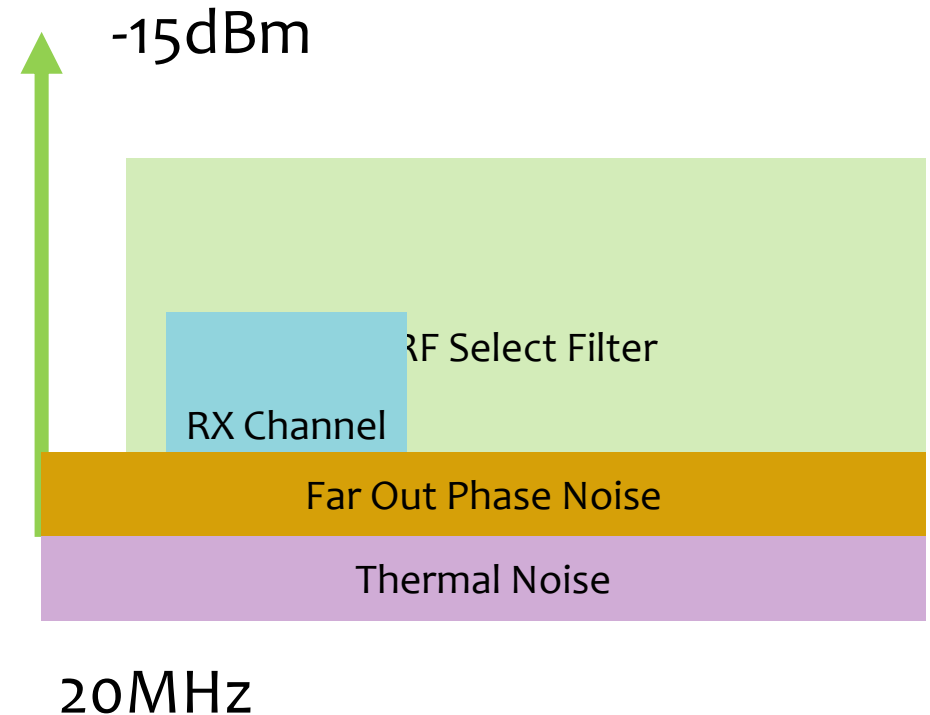
Example SAW Duplex Filter

- Duplexer isolates TX and RX from one another, whilst sharing the same antenna.
- Low cost SAW Duplexer filters are commonly used in handsets and femto cell base stations.
- SAW filters are often essential for good performance radio.
- Expensive cavity filters used in high power transmitters.



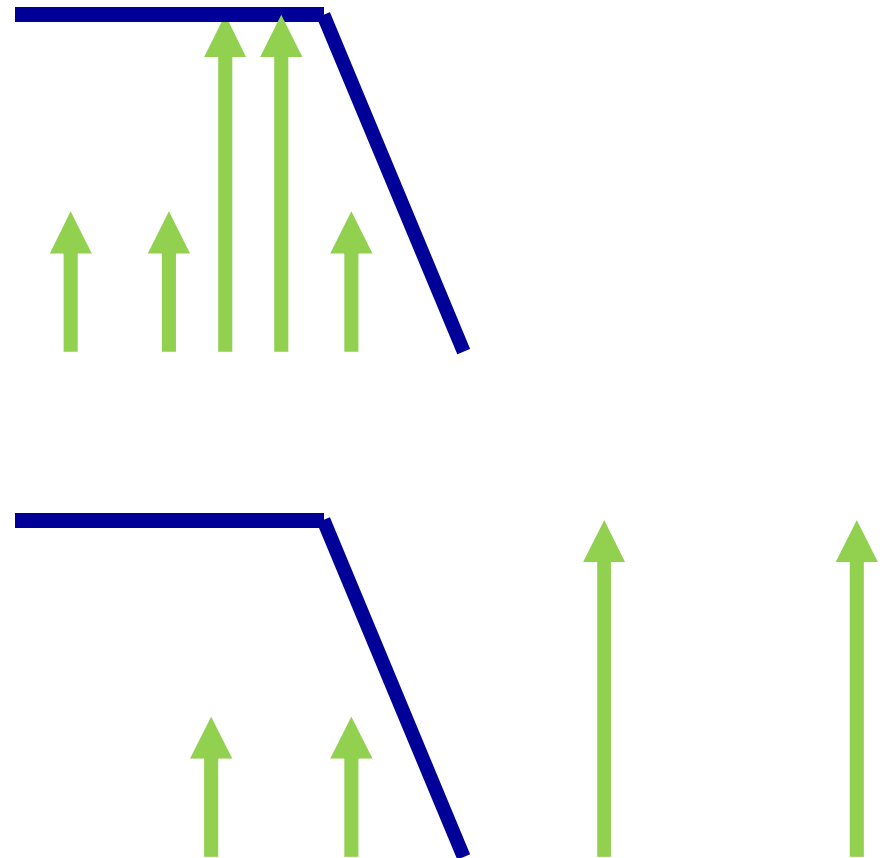
RX Phase Noise Problem

- 3G/4G Blocker Requirement
- -15dBm CW Blocker 20MHz from band edge of RF filter.
- RF SAW Filter provide partial filtering of CW Blocker 5-20dB and 2dB loss.
- P1dB of LNA >-25dBm
- Far out phase noise of synthesiser must be around -155dBc
- Phase Noise -20dBm-155dBc=-175dBm/Hz
- Thermal Noise -174dBm+2.5dB+2dB+0.5dB
 - =-169dBm/Hz (NF=2.5dB)
- Loose about <1dB sensitivity



Rx Inband and Out of Band IIP3

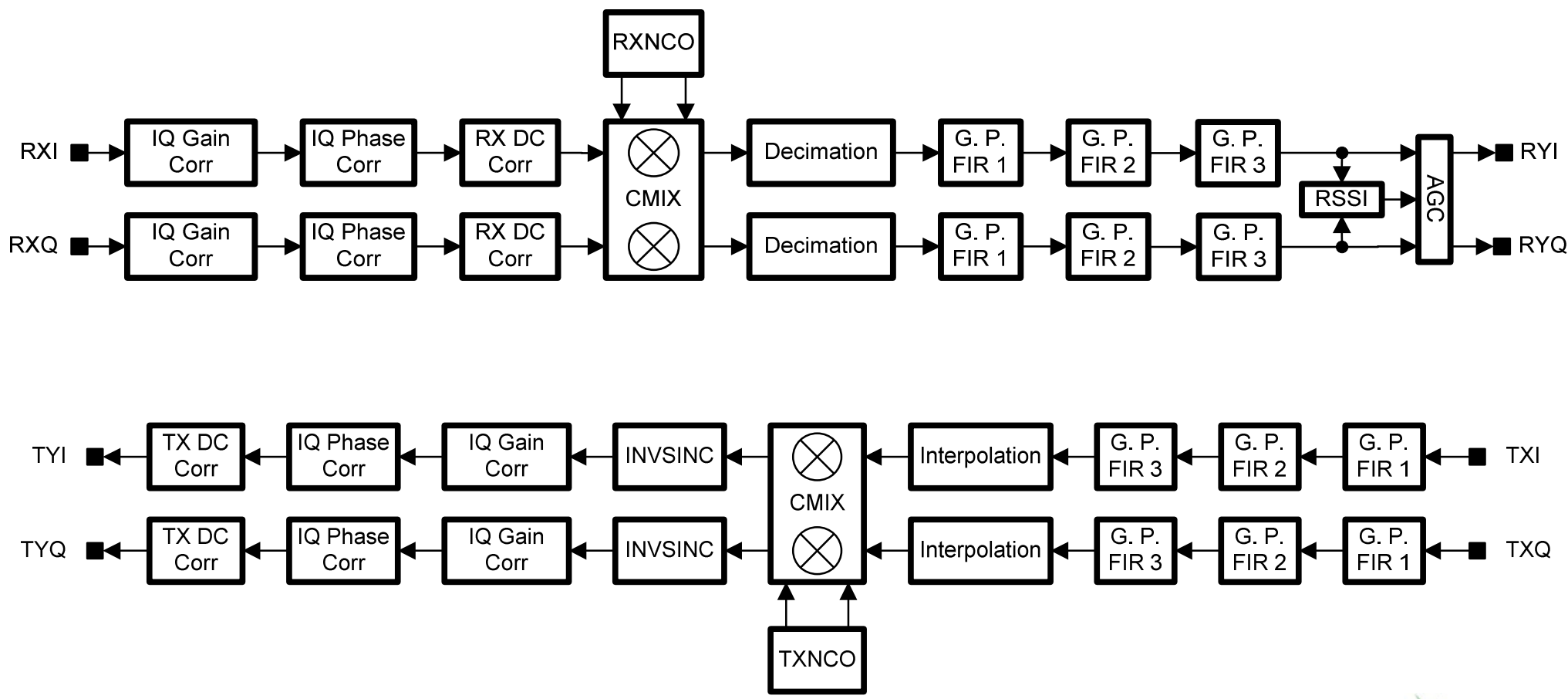
- LMS7002M has very linear mixer and LNA.
- Inband IIP3/IIP2 limited by P1dB of system
 - Gain sensitive
- Out of band IIP3/IIP2 limited by P1dB of LNA and Mixer
 - LNAL 915MHz LPF 600kHz
 - IIP3=+5.5dBm IIP2>48dBm
 - LNAH 1980MHz LPF 2.5MHz
 - IIP3=10.8dBm IIP2>40dBm



3. The Digital Half of the LMS7002M



LMS7002M FPRF Transceiver Signal Processing TSP



Digital Filtering

- **Inverse Sync (TX)**

- Sample and Hold has a frequency peak as signal approaches half sample rate.
- Inverse Sync corrects for this.

- **Interpolation (TX) and Decimation (RX)**

- Want slowest possible data rate into the LimeSDR to minimise data processing
- Want fastest sample rate for DAC/ADC
- Interpolation=Upsampling+Filter
- Upsampling $[P1, P2, P3] \rightarrow [P1, 0, P2, 0, P3, 0]$
- Decimation=Filter+Subsampling
- On chip decimation and interpolation allow data rate conversion.

- **General Purpose FIR Filters**

- Allows additional filtering
 - Upto 160 taps
- Usually low pass
- High pass and band pass are possible
- Available taps depends on Decimation and Interpolation rates.
- Filter coefficients can easily be designed in Octave or Matlab.

NCO, Complex Mixer, Test Signals and Calibration

- **Numerically Controlled Oscillator**

- Programmable precision quadrature digital oscillator
- Can be used as a test signal

- **Complex Mixer + NCO**

- Can be used as low IF receiver

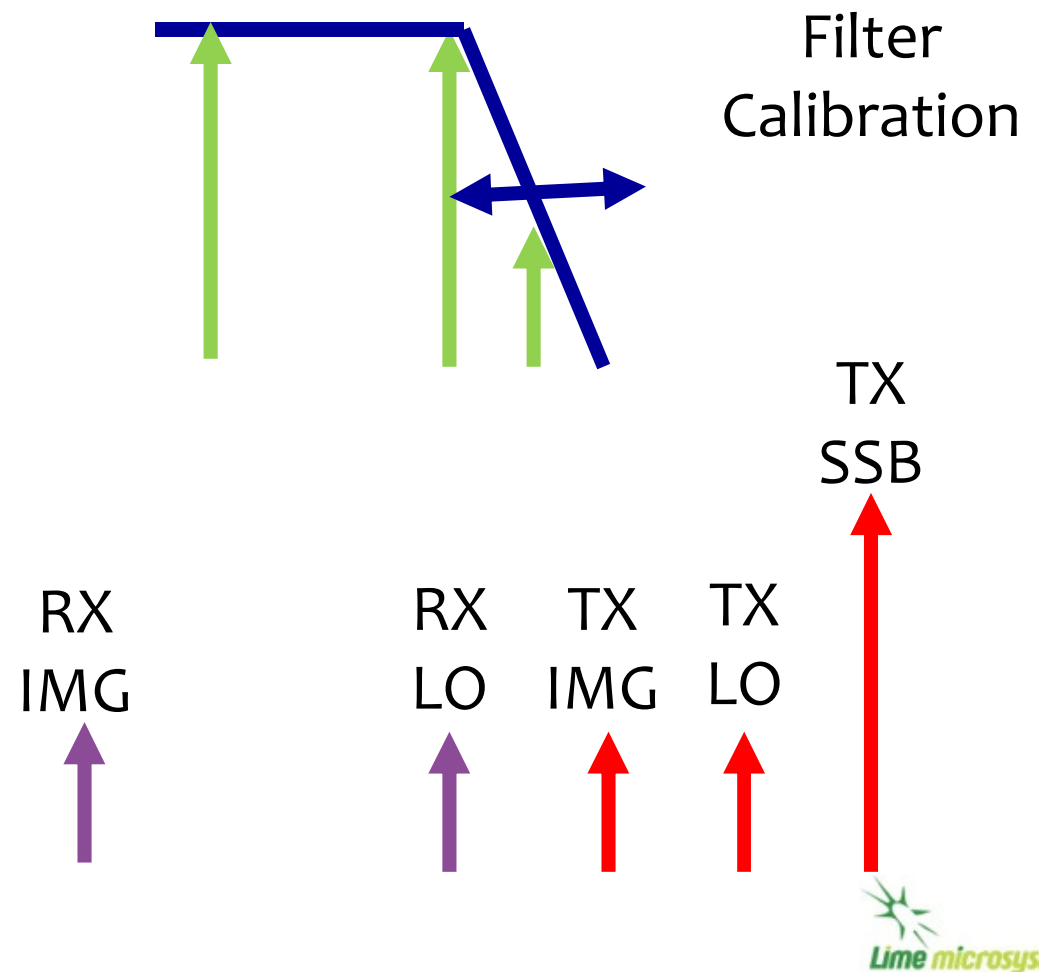
- **Filter bandwidth Calibration**

- Baseband Loop back

- **Image Rejection Calibration**

- RF Loop back
- I Q gain and phase adjusted

- **TX/RX LO Leakage Cancellation**



Other Digital Features

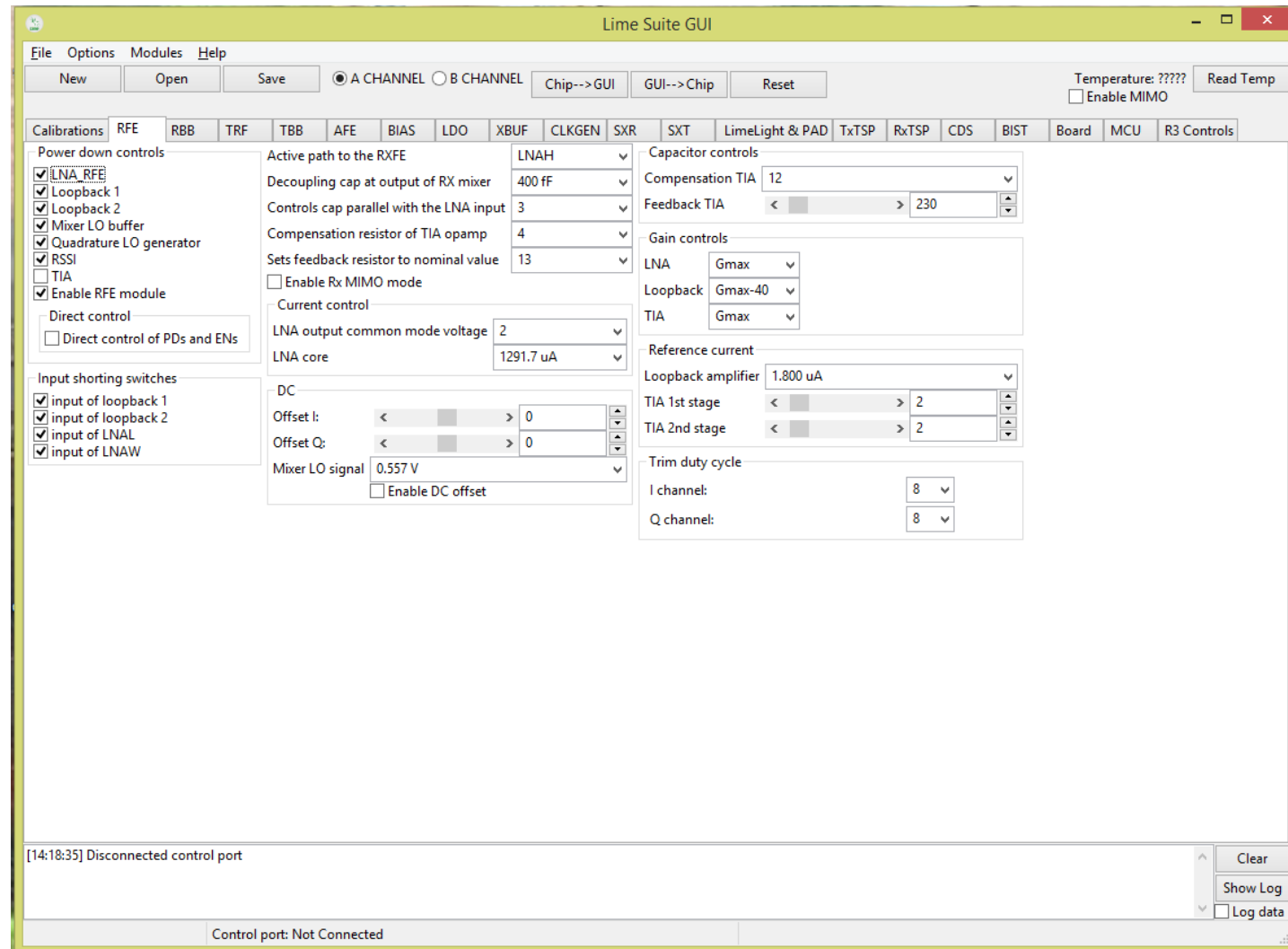
- **Digital AGC**
 - Intended for Repeater type applications.
- **Digital RSSI**
 - Intended for calibration and software controlled AGC.
- **DC Register load in Tx TSP**
- **8051 Based MCU**
 - Can execute calibration loops

4. The LimeSuiteGUI



LimeSuiteGUI

- Access to ALL registers of LMS7002M
- Controls grouped into sections.
 - MIMO Controls have A and B channel
- We will use this software in our practical session.



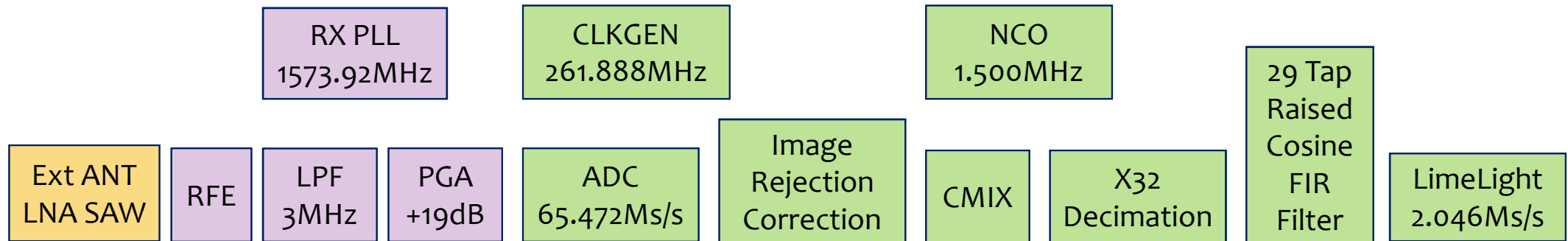
5. Using the LimeSDR Well



Tips on Using LimeSDR Well

- **Always start from a working .ini file.**
- **Try out settings using FFT Viewer and known waveforms.**
- **Make frequency plan of SDR clocks**
 - Signal Bandwidth
 - Adjacent Channel Issues
 - ADC/DAC Rates → CLKGEN
 - Interface Rate → Dec/Int Factors
- **Set up for best dynamic range**
 - Use sufficient PGA gain for ADC to just see noise floor.
 - Reduce LNA gain until signal to noise just begins to degrade.
- **RF Match TX and RX for best output power and sensitivity.**
 - Best LNA NF match usually a little away from best S11 match.
- **Typical settings for 900MHz 20MHz BW**
 - LNA = MaxGain-9
 - TIA = MaxGain
 - PGA = 0dB
 - CLKGEN ~ 250MHz

LimeSDR GPS Receiver: using the LMS7002M Rx TSP



- **SAW filter in external ANT/LNA/SAW unit.**
- **LNA Gain at maximum, but can be reduced to improve interference tolerance.**
- **Analogue IF Filter programmed to 3MHz.**
 - 3rd order filter to minimise analogue filter noise.
- **Digital clock generator programmed to 261.888MHz**
- **ADC Clock programmed to 65.472Ms/s**
 - Oversampling increases number of effective bits by 4.5 bits.
- **Image rejection correction gives 50dB rejection of any image band noise and interference.**
- **Use Low IF to avoid calibration drift.**
- **Low IF to Zero IF with on chip NCO running at 1.5MHz into complex mixer. RX PLL=1573.92MHz.**
- **Use x32 decimation to reduce output data rate to 2.046Ms/s.**
- **Programme FIR filter to be 29 tap Raised Cosine to limit noise bandwidth**

6. The FPGA



Modifying the LimeSDR FPGA

- **FPGA**
 - provides interface between USB controller and LMS7002M Radio.
 - provides RAM waveform playback.
- **Can I alter the FPGA - Yes**
- **Resources**
 - X116 18 bit multipliers,
 - x4 PLLs, 39k gates 1134kb RAM
- **Altera design tools**
 - Free for Cyclone 4E
 - Download from Altera
- **Code for the LimeSDR FPGA**
 - open source.
 - Download from Myriad RF
- **Design Environment**
 - Quartus Prime 16.1 Lite
- **Code modules**
 - VHDL, Verilog, Schematic or IP Blocks
- **Design test benches for code.**
 - VHDL or Verilog
- **Logic Synthesis**
- **Simulate**
 - Model Sim
- **Place and route**
- **Timing Analysis**
- **Download**

