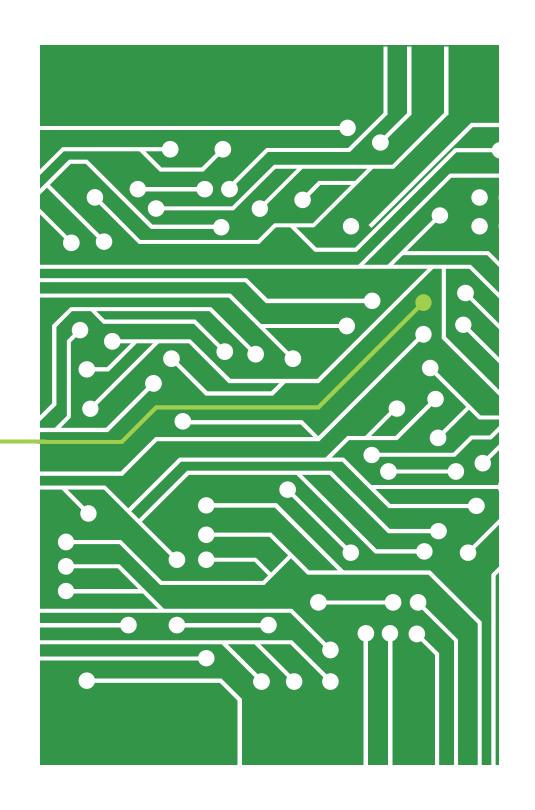


## Vodafone CrowdCell Course:

**LimeSuite APIs** 

**Lime Microsystems | FPRF company** 

Guildford, Surrey, United Kingdom

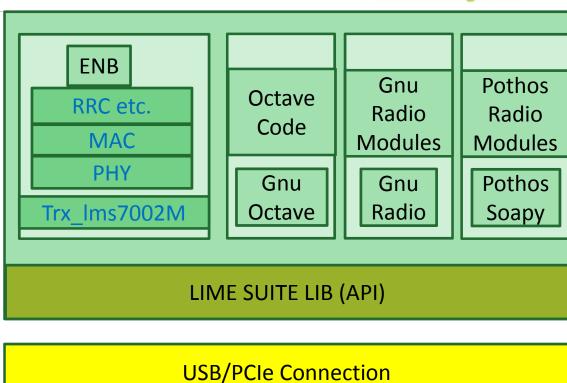


## LimeSuite API



### **LimeSuite Library**

- C/C++ Application Interface
- Joins software defined radio (e.g. 4G ENB, GnuRadio etc) with the physical hardware of the LimeSDR
- 1. LimeSuite APIs C/C++
- 2. Octave link to LimeSuite C/C++
- **GNU Radio link to LimeSuite**
- 4. Pothos link to LimeSuite (via SoapyRF)

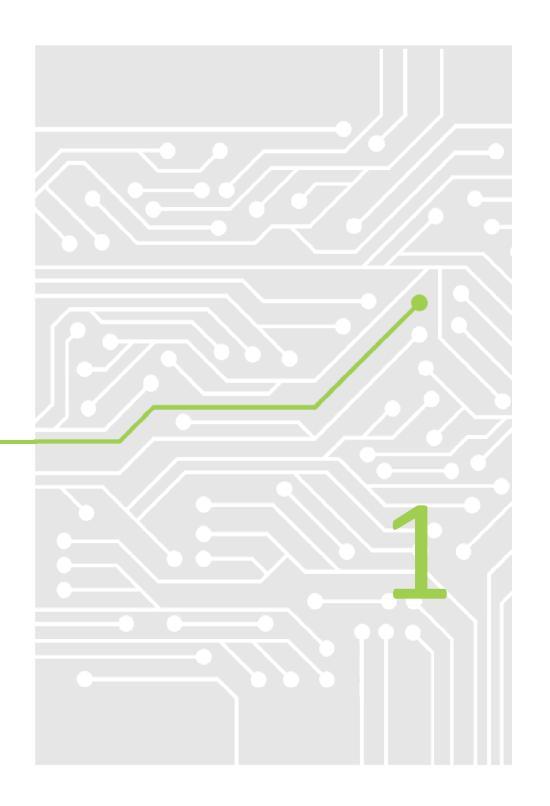




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# C/C++



## LimeSuite APIs – Header Files



### **Library build instructions**

https://wiki.myriadrf.org/Lime\_Suite

## Library's are stored

/opt/local/lib

# ~/LimeSuite/src/lime/LimeSuite.h contains

- header functions
- data types
- Documentation

## ~/LimeSuite/src/examples

Contains simple examples

## Typical minimial headers for LimeSuite

- #include <stdio.h>
- #include <stdlib.h>
- #include <string.h>
- #include <math.h>
- #include <complex.h>
- #include "lime/LimeSuite.h"

## LimeSuite APIs – Connecting to an SDR



#### Read in a list of devices

- Ims\_device\_t\* device=NULL; // SDR device
- •
- int n; //Number of devices
- if((n=LMS\_GetDeviceList(NULL))<0) error(); // Pass NULL to obtain devices</li>
- lms\_info\_str\_t\* list = new lms\_info\_str\_t[n]; // List of devices
- if(LMS\_GetDeviceList(list)<0) error();</li>

## Select first device from list (usually only one LimeSDR present

- if(LMS\_Open(&device,list[0],NULL)) error(); //Open the first device
- delete [] list;
- •

## LimeSuite – Configuring the SDR



### Can set up device in 5 ways

- Reset Device
- Use default settings
- Load a .ini file (from LimeSuite)
- Editing SPI registers
- Using helper functions

### Reset (LMS7002M only)

if(LMS\_Reset(device)) error();

### **Default settings (LimeSDR and LMS7002M)**

LMS\_Init(device);

### Using .ini (e.g. from LimSuiteGUI)

LMS\_LoadConfig(device, "./config/file.ini");

## LimeSuite – Register edit



```
// 0x0113,bits 1,0 = 3 => RFE:TIA Gain=2
// https://github.com/myriadrf/LMS7002M-
docs/blob/master/LMS7002M_Programming_and_Calibration_Guide_v31r05.pdf
  LMS_WriteParam(lms_device_t *device, struct LMS7Parameter param, uint16_t val); struct
  LMS7Parameter
    uint16_t address;
    uint8_t msb;
    uint8 t lsb;
    uint16_t defaultValue;
    const char* name;
    const char* tooltip;
```

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## LimeSuite – Configuring with helper functions



#### **Enable device**

- Ch=0; // is Channel A in LimeSuite
- if(LMS\_EnableChannel(device,LMS\_CH\_RX,Ch,true)!=0) error();
- if(LMS\_EnableChannel(device,LMS\_CH\_TX,Ch,true)!=0) error();

### **Set LO frequencies**

- double frq\_cen=860e6; // Hz
- if(LMS\_SetLOFrequency(device,LMS\_CH\_RX,Ch,frq\_cen)!=0) error();
- if(LMS\_SetLOFrequency(device,LMS\_CH\_TX,Ch,frq\_cen)!=0) error();

#### **Set Rx Antenna**

- char LNAnum=3; // LNAW=3, LNAL=2, LNAH=1, 0=default
- lms\_name\_t antenna\_list[10];
- if((n = LMS\_GetAntennaList(device, LMS\_CH\_RX, 0, antenna\_list)) < 0) error();
- if(LMS\_SetAntenna(device, LMS\_CH\_RX, Ch, LMS\_PATH\_LNAH) != 0) error();

## LimeSuite – Configuring with helper functions



### Set sample rate

- unsigned char OSR=16; // oversample ratio DAC/ADC to USB/PCIe
- float\_type rate=frq\_Samp; // USB/PCIe samples/second
- double frq\_Samp=1.0e6; // USB/PCIe Samples/second
- if(LMS\_SetSampleRate(device,frq\_Samp,OSR) != 0) error();

### **Set LPF frequency**

- double frq\_LPF=2.0e6;
- if(LMS\_SetLPFBW(device, LMS\_CH\_RX,Ch,frq\_LPF)!=0) error();

## LimeSuite – Repeated Waveform Playback



# LimeSDR-USB, LimeSDR-PCIe, LimeSDR-QPCIe only Create Storage for waveform

- complex16\_t \*\*wfmBuffers = new complex16\_t\*[chCount];
- for(int i=0; i<chCount; ++i)</li>
- wfmBuffers[i] = new complex16\_t[samplesCount];

// load your data into wfmBuffers e.g. from wfm files

Load data into SDR RAM LMS\_UploadWFM(device, (const void\*\*)wfmBuffers,ch, size\_t sample\_count, int format);

## **Enable waveform playback**

LMS\_EnableTxWFM(device,Ch,true);

## LimeSuite – Starting the Tx stream



### To send IQ samples to Tx, a stream has to be set up for each channel.

- Ims\_stream\_t TXstreamId; // SDR stream
- Ims\_stream\_meta\_t tx\_metadata;
- TXstreamId.channel=Ch; //channel number
- TXstreamId.fifoSize=4\*pts; //fifo size in samples
- TXstreamId.throughputVsLatency=0.5; //optimize 0:1
- TXstreamId.isTx=true; //TX channel
- TXstreamId.dataFmt=lms\_stream\_t::LMS\_FMT\_I16;
- if(LMS\_SetupStream(device,&TXstreamId)!=0) error();
- LMS StartStream(&TXstreamId);

## LimeSuite – Starting the Rx stream



### To receive IQ samples from Rx, a stream has to be set up for each channel.

- lms\_stream\_t RXstreamId; // SDR stream
- lms\_stream\_meta\_t rx\_metadata;
- RXstreamId.channel=Ch; //channel number
- RXstreamId.fifoSize=4\*pts; //fifo size in samples
- RXstreamId.throughputVsLatency=0.5; //optimize 0:1
- RXstreamId.isTx=false; //RX channel
- RXstreamId.dataFmt=lms\_stream\_t::LMS\_FMT\_I16;
- if(LMS\_SetupStream(device,&RXstreamId)!=0) error();
- LMS\_StartStream(&RXstreamId);

## LimeSuite – Finishing up nicely



#### **Disable Tx**

- if(LMS\_EnableChannel(device,LMS\_CH\_TX,Ch,false)!=0) error();
- if(LMS\_SetGaindB(device,LMS\_CH\_TX,Ch,0)!= 0) error(); // switch off Tx

#### **Close streams**

- LMS\_StopStream(&RXstreamId); // start again with LMS\_StartStream()
- LMS\_StopStream(&TXstreamId); // start again with LMS\_StartStream()
- Streams so far are only paused,
- to release memory and permanently stop
- LMS\_DestroyStream(device, &RXstreamId);//stream can no longer be used
- LMS\_DestroyStream(device, &TXstreamId);//stream can no longer be used

#### **Close device**

LMS\_Close(device);

## LimeSuite - Calibrating the SDR



Use LMS7002M MCU scripts to calibrate LMS7002M Each MIMO channel is done separately If stream is running, stop stream first, restart after calibration

```
    float_type rate=1.0e6; // USB/PCIe samples/second
```

```
•
```

- if(LMS\_Calibrate(device,LMS\_CH\_RX,Ch,rate,0)!=0) error();
- if(LMS\_Calibrate(device,LMS\_CH\_TX,Ch,rate,0)!=0) error();

## LimeSuite – Transmitting and receiving



#### To receive IQ samples from Rx

samplesRead=LMS\_RecvStream(&RXstreamId,RXbuffer,pts,&rx\_metadata,1000);

### To send IQ samples to Tx

### Delay needed as Tx will be transmitted in the future!

- int delay=1024\*32; // delay between RX data start time and Tx data start time
- tx\_metadata.timestamp=rx\_metadata.timestamp+delay;
- LMS\_SendStream(&TXstreamId,TXbuffer,samplesRead,&tx\_metadata,1000);

## LimeSuite – Detecting problems

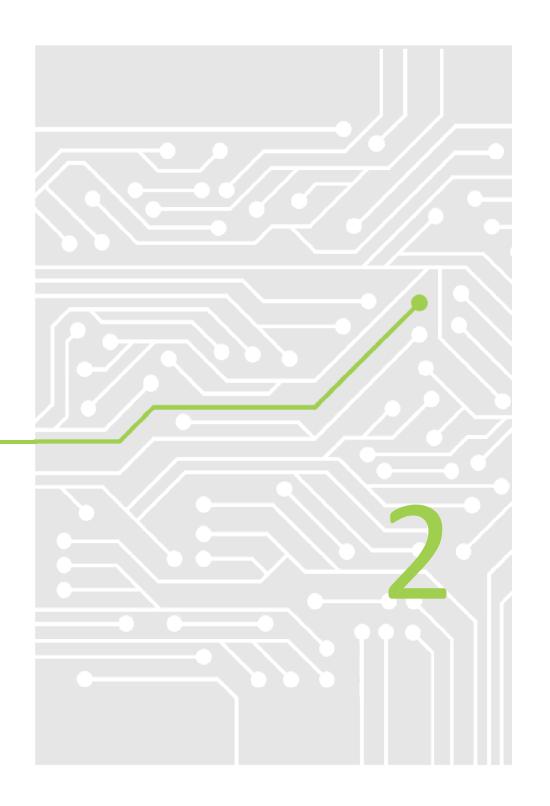


### Checking for lost packets in USB/PCIe connection

- float fifosizelog;
- uint32\_t droplog;
- uint64\_t timeStamp; // do not convert to long if R'Pi
- err=LMS\_GetStreamStatus(&streamId,&status);
- timeStamp[cp]=status.timestamp;
- droplog=status.droppedPackets;
- fifosizelog=(100.0\*status.fifoFilledCount)/status.fifoSize;
- bad=status.droppedPackets;



# Octave



## Installing libraries for Octave



#### **Notes:**

 Windows uses a DLL and a path must be set to this.

#### Linux

Copy files to ~/octave

## Use package installer

- octave
- cd ~/octave
- pkg install limesdr\_1.0.2.tar.gz
- pkg install limesp\_1.0.1.tar.gz
- pkg list

## Octave



#### **Load libraries**

- pkg load limesdr
- pkg load limesp

#### **Load LimeSuite library**

- LoadLimeSuite
- LimeInitialize();

#### **Read settings file**

LimeLoadConfig('./test.ini');

#### **Generate SSB test signal**

- phase = pi/8;
- Sig = 0.7\*complex(sin(0:phase:1000\*pi-phase), cos(0:phase:1000\*pi-phase));

#### Set up streams

LimeStartStreaming(length(sig), ['tx0'; 'rx0']);

#### For repeated waveform playback on LimeSDR-USB

LimeLoopWFMStart(sig);

#### Else for LimeSDR-mini, LimeNet micro

iqDataRx = LimeTransceiveSamples(sig, 3, 0);

#### **Receive samples**

samples = LimeReceiveSamples(1360);

#### **Pause Waveform Playback and Streaming**

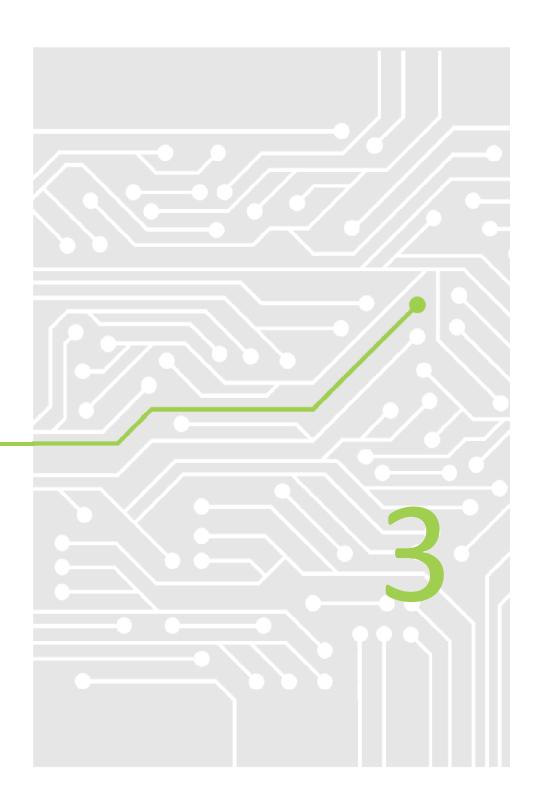
- LimeLoopWFMStop();
- LimeStopStreaming();

#### **Close SDR**

LimeDestroy();

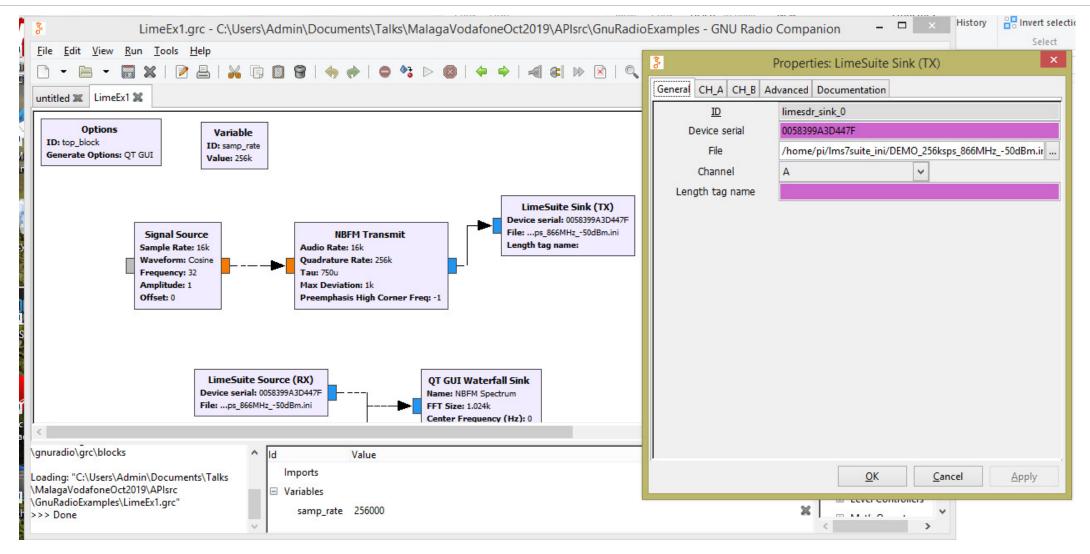


# **GNU** Radio



## **GNU Radio LimeSDR Sink**

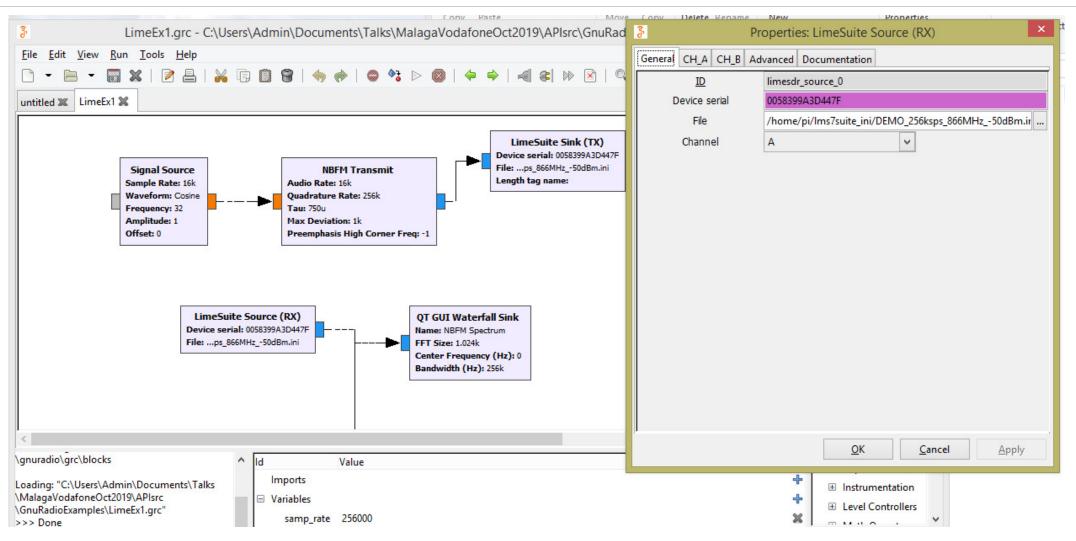




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## **GNU Radio LimeSDR Source**

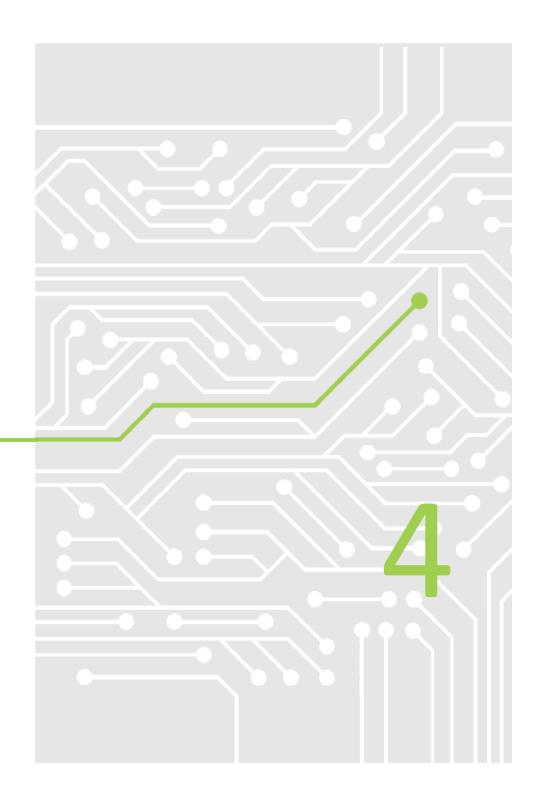




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# Pothos



## Pothos LimeSDR Source



