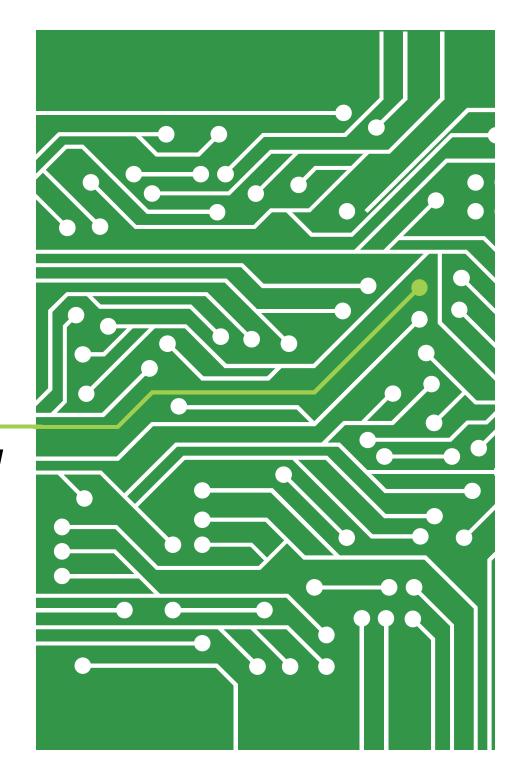


2Day customised course on Vodafone CrowdCell Venue: Malaga

Lime Microsystems | FPRF company

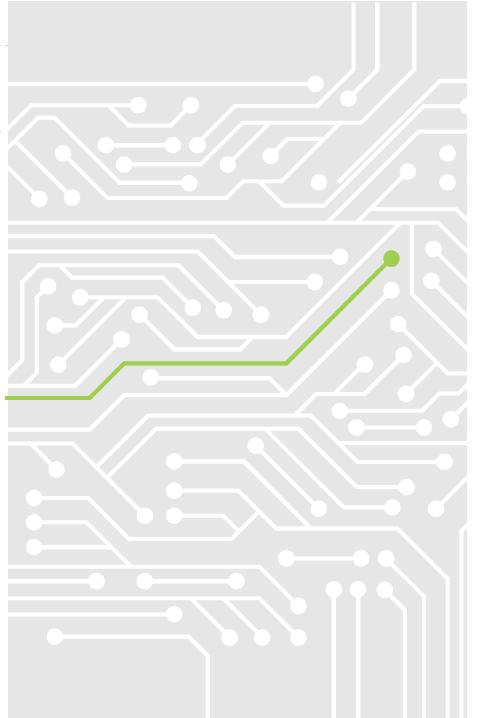
Guildford, Surrey, United Kingdom



Agenda:

A comprehensive course on App enabled Radio Access Networks based on CrowdCell and its key components.





BUSINESS CONFIDENTIAL

Day 1- Software Defined Radio



- 9:30 Intro Lime & Products Portfolio (Danny) 15mins
- Software Defined Radio An Introduction (Danny) 15mins
- LimeSDR and LimeNet Micro Inside the box (Danny, Zack) 15mins
- Software Defined Radio Demos (Danny, Zack) 75mins
- Break 20mins
- Radio and Programming Considerations (Danny) 20mins
- Software Defined Radio Deep Dive LMS7002M MIMO Radio (Danny, Karlos) 60mins
- LimeSuite API and drivers (with application examples) (Danny, Zack) 25mins
- Lunch 45 minutes
- Crowd Cell Intro + Inside the Box (Karlos) 30mins
- CrowdCell Demos (Karlos, Zack, Danny) 60mins
- Questions and Discussion 30mins

Day 2 - CrowdCell



- Recap from Day 1 (Danny, Karlos) 10min
- CrowdCell Deep Dive Configuring and monitoring LTE (Zack, Karlos) 45mins
- Crowd Cell Deep Dive Case Study NBIOT Webserver (Danny) 25mins
- Crowd Cell Deep Dive Various applications and services (Karlos, Zack) 30mins
- Break 20mins
- Crowd Cell Deep Dive Using Pantahub for Remote Administration (Anibal) 2hrs
- Lunch 45 minutes
- Gaining practical experience with using CrowdCell discussions, team based study regarding applications and external hardware that can be used/attached to CrowdCell, configuring CrowdCell, Q&A. (Team) 1hr

Demos

- 1. LimeNet Micro Osmocom GSM Base Station (Zack)
- 2. LimeNet Micro LimeScan (Zack)
- 3. LimeNet Micro LTE Scanner (Danny)
- 4. LimeSDR-USB LimeSuite with W-CDMA Demo (Danny)
- 5. Crowdcell NextCloud Video Call (Karlos)
- 6. Crowdcell Youtube Video (Karlos)
- 7. Crowdcell Virtual Reality Environment (Karlos)
- 8. Crowdcell People Tracking and Counting (Karlos)
- 9. Crowdcell/LimeNet Mini NBIOT Webserver (Danny)

